# COA Assignment 1

# ASRAR UL HAQ 2020BITE092

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# **Cross Compilation:**

When a compiler running on one architecture creates a binary executable which is capable of running on another architecture. Example: Creating an ARM binary executable on an X86 system.

### **Updating Packages:**

```
sudo apt update sudo apt upgrade
```

# **Installing Dependencies:**

```
sudo apt install gcc gcc-aarch64-linux-gnu sudo apt install g++ g++-aarch64-linux-gnu
```

#### hello.c:

```
#include <stdio.h>
int main() {
    printf("Hello World!\n");
    return 0;
}
```

#### Generating x86\_64 Assembly File:

```
gcc hello.c -S -o hello_x86_asm
cat hello_x86_asm
        .file
                     "hello.c"
        .text
        .section
                        .rodata
.LCO:
        .string
                       "Hello World!"
        .text
        .globl
                      main
        .type
                     main, @function
main:
.LFB0:
        .cfi_startproc
        endbr64
        pushq
                     %rbp
        .cfi_def_cfa_offset 16
        .cfi_offset 6, -16
        movq
                    %rsp, %rbp
        .cfi_def_cfa_register 6
        leaq
                    .LC0(%rip), %rdi
                    puts@PLT
        call
                    $0, %eax
        movl
                    %rbp
        popq
        .cfi_def_cfa 7, 8
        ret
        .cfi_endproc
.LFEO:
        .size
                     main, .-main
        .ident
                      "GCC: (Ubuntu 9.4.0-1ubuntu1~20.04.1) 9.4.0"
                        .note.GNU-stack,"",@progbits
        .section
        .section
                        .note.gnu.property,"a"
        .align 8
                      1f - Of
        .long
        .long
                      4f - 1f
        .long
                      5
0:
                        "GNU"
        .string
1:
        .align 8
                      0xc0000002
        .long
        .long
                      3f - 2f
2:
        .long
                      0x3
3:
        .align 8
4:
```

#### Generating arm64 Assembly File:

```
aarch64-linux-gnu-gcc hello.c -S -o hello_arm64_asm
cat hello_arm64_asm
```

```
.arch armv8-a
                     "hello.c"
        .file
        .text
        .section
                        .rodata
        .align
.LCO:
        .string
                       "Hello World!"
        .text
        .align
                      2
        .global
                       main
        .type
                     main, %function
main:
.LFB0:
        .cfi_startproc
                   x29, x30, [sp, -16]!
        .cfi_def_cfa_offset 16
        .cfi_offset 29, -16
        .cfi_offset 30, -8
        mov
                   x29, sp
        adrp
                   x0, .LC0
        add
                   x0, x0, :lo12:.LC0
        bl
                  puts
        mov
                   w0, 0
        ldp
                   x29, x30, [sp], 16
        .cfi_restore 30
        .cfi_restore 29
        .cfi_def_cfa_offset 0
        ret
        .cfi_endproc
.LFEO:
        .size
                     main, .-main
        .ident
                      "GCC: (Ubuntu 9.4.0-1ubuntu1~20.04.1) 9.4.0"
        .section
                        .note.GNU-stack,"",@progbits
```

#### Generating x86\_64 Binary Executable:

gcc hello.c -o hello\_x86

file hello\_x86

hello\_x86: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.2, BuildID[sha1]=052027a0a045abf419a7c865f9f0224ee798365a, for GNU/Linux 3.2.0, not stripped

./hello\_x86 Hello World!

### **Generating arm64 Binary Executable:**

aarch64-linux-gnu-gcc hello.c -o hello\_arm64

file hello\_arm64

hello\_arm64: ELF 64-bit LSB shared object, ARM aarch64, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux-aarch64.so.1, BuildID[sha1]=6be5428204f81852d7e2d626cb83e646a3e343ad, for GNU/Linux 3.7.0, not stripped

./hello\_arm64

/lib/ld-linux-aarch64.so.1: No such file or directory

sudo apt install qemu-user

# Running arm64 Binary using QEMU:

qemu-aarch64 -L /usr/aarch64-linux-gnu hello\_arm64

Hello World!

### Static Linking (x86\_64):

gcc hello.c -static -o hello\_x86\_stat ./hello\_x86\_stat

Hello World!

# Static Linking (arm64):

aarch64-linux-gnu-gcc hello.c -static -o hello\_arm64\_stat
qemu-aarch64 hello\_arm64\_stat

Hello World!

# COA Assignment 2

Design the circuits for the addition, multiplication and division using logisim or using any HDL.

# **Installing logisim:**

```
Step 1: sudo apt-get update

Step 2: sudo apt install default-jdk

Step 3: java -version

Output:

openjdk version "11.0.7" 2020-04-14

OpenJDK Runtime Environment (build 11.0.7+10-post-Ubuntu-3ubuntu1)

OpenJDK 64-Bit Server VM (build 11.0.7+10-post-Ubuntu-3ubuntu1, mixed mode, sharing)

Step 4: sudo apt-get install logisim

Step 5: Search for logisim in Apps and open it.
```

# Creating 32BIT ALU:

Make The circuit for Addition, Subtraction, division. Your file will be saved as file\_name.circ

# COA Assignment 3

# Design an assembler for RV32I programs.

#### Installation

#### Step 1:

The assembler works on `Python3`. Plese create a `python3` virtualenvironment in your system. For linux systems with `virtualenv` installed, this is as simple as running

virtualenv -p python3 rvi

This creates a new virtual environment named `rvi`. For Windows, Anaconda, or other environments, plese refer to your environment specific instructions.

#### Step 2:

\*After activating\* the environment created in step 1, install the requirements specified in `requirements.txt`. In `src/assembler`, run

### pip install -r requirements.txt

#### Step 3:

Create a .py file that has RISC-V assembler for subset of instructions.

from lib.parser import parse\_input import argparse

```
def get_arguments():
    descr = '''
    RVI v''' + str(VERSION) + '''
    - A simple RV32I assembler developed for testing
    RV32I targeted hardware designs.
'''
```

```
ap = argparse.ArgumentParser(description=descr)
  ap.add_argument("INFILE", help="Input file containing assembly code.")
  ap.add_argument('-o', "--outfile",
           help="Output file name.", default = 'a.b')
  ap.add_argument('-e', "--echo", help="Echo converted code to console",
           action="store_true")
  ap.add_argument('-nc', "--no-color", help="Turn off color output.",
          action="store_true")
  ap.add_argument('-n32', "--no-32", help="Turn of 32 bit core warnings.",
          action="store true")
  ap.add_argument('-x', "--hex", action="store_true",
           help="Output generated code in hexadecimal format" +
           " instead of binary.")
  ap.add_argument('-t', '--tokenize', action="store_ true",
           help="Echo tokenized instructions to console" +
          " for debugging.")
  ap.add_argument("-es", "--echo-symbols", action="store_true",
          help="Echo the symbols table.")
  args = ap.parse args()
  return args
def main():
  args = get_arguments()
  infile = args.INFILE
  return parse_input(infile, **vars(args))
if __name__ == '__main__':
  main()
```

#### Step 4:

Create file for Constants and variable declaring various machine instructions.

## Step 5:

Create file for Converting the tokenized assembly instruction to corresponding machine code

#### Step 6:

Create file for Parser for a simple assembler for subset of RV32I