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Solution 1. Given that

$$T(n) = \begin{cases} 2 & n = 2 \\ 4 \cdot T(n^{1/2}) + \log^2(n) & n > 2 \end{cases}$$

Consider when $n > 2$

$$T(n) = 4 \cdot T(n^{1/2}) + \log^2(n)$$

Master theorem cannot be applied on this equation. We need to apply transformation to convert into Master theorem equation.

We can substitute $n = 2^m$ in the equation. Which will give us

$$\begin{aligned} T(2^m) &= 4 \cdot T(2^{m/2}) + \log^2(2^m) \\ &= 4 \cdot T(2^{m/2}) + m^2 \end{aligned}$$

Substituting again in this equation by $T(2^m) = S(m)$. We get,

$$S(m) = 4 \cdot S(m/2) + m^2$$

Now we can apply Master theorem on the above equation.

Case 1: $f(n) \in O(n^{\log_b a - \varepsilon})$ where $\varepsilon > 0$.

$$m^2 \in O(m^{\log_2 4 - \varepsilon}) = O(m^{2 - \varepsilon})$$

For any $\varepsilon > 0$ this is not possible. So case 1 fails.

Case 2: $f(n) \in \Theta(n^{\log_b a} \cdot \log^k n)$ where $k \geq 0$.

$$m^2 \in \Theta(m^{\log_2 4} \cdot \log^k m) = \Theta(m^2 \cdot \log^k m)$$

$k = 0$ satisfy the equation. So case 2 holds. That's why,

$$\begin{aligned} S(m) &= \Theta(m^{\log_2 4} \cdot \log^{k+1} m) \\ &= \Theta(m^2 \cdot \log m) \end{aligned}$$

By substituting back $m = \log n$ we get,

$$T(n) = \Theta(\log^2 n \cdot \log \log n)$$

Solution 2. Given $A[1, \dots, n]$ as a fixed array of distinct integers in which we have to find the position for the elements in array $X[1, \dots, k]$.

Naive Solution:

We can search the positions of each element in $X[1, \dots, k]$ by doing linear search in array $A[1, \dots, n]$ for that element. Which will be the complexity of

$$T(n) = O(n \cdot k)$$

But this is not the lower bound.

Binary Decision Tree Solution:

We can do better than the naive solution to get the lower bound by using binary decision tree model. We first sort the array $A[1, \dots, n]$ and then do a binary search for each element in the array $X[1, \dots, k]$.

Total cost of doing search this way will be cost of sorting the array and searching each element using binary search. Therefore,

$$T(n) = n \cdot \log n + k \cdot \log n$$

$(n \cdot \log n)$ since it is the lower bound of sorting $A[1, \dots, n]$ using comparison model.

$(k \cdot \log n)$ since $X[1, \dots, k]$ contains k elements and doing binary search on the sorted array $A[1, \dots, n]$ have the lower bound of $\log n$.

$$\therefore T(n) = O((n + k) \log n)$$

This gives the lower bound on the time complexity, as a function of n and k , using the binary decision tree model for searching and sorting.

Pseudocode for described algorithm is as following:

Array $A[1, \dots, n]$	▷ Fixed Array
Array $X[1, \dots, k]$	▷ Array to be searched
Array $I[1, \dots, k]$	▷ Array to store position

function FIND_POSITION(A, X, I)

SORT(A) ▷ Sort the array A in increasing order

for i less than length(X) **do**
 $I[i] = \text{BINARY_SEARCH}(A, X[i])$ ▷ Search $X[i]$ in A and return its position
end for

end function

Solution 3. Implement a queue using two stacks S_1 and S_2 .

Part 1:

Queue is data structure which follows **FIFO**(First In First Out) property. On the other hand Stack is data structure which follows **LIFO**(Last In First Out) property. Therefore to implement Queue using Stack we need two of them. We always treat one stack for en-queuing data and other one for de-queuing.

While $\text{ENQUEUE}(x)$ operation we push the element x in one stack for example S_1 . For $\text{DEQUEUE}(x)$ operation we first check that other stack(S_2) is empty or not. If it is not empty we pop the top element from S_2 stack. If it is empty we then transfer all the elements from S_1 to S_2 and then perform the pop operation. By using this method we can achieve **FIFO** property. Psuedocode for the above described method is following:

Stack S_1	▷ Input stack
Stack S_2	▷ Output stack

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function ENQUEUE( $x$ )
     $S_1 \cdot \text{push}(x)$                                 ▷ Pushing in the stack  $S_1$ 
end function

function DEQUEUE()
    if  $S_2.\text{empty}() = \text{true}$  then                    ▷ Check if  $S_2$  is empty
        TRANSFER_ELEM_ $S_1\_TO\_S_2()$                 ▷ Transfer all elements from  $S_1$  to  $S_2$ 
    end if
    return  $S_2.\text{pop}()$                                 ▷ Pop the element from  $S_2$ 
end function

function TRANSFER_ELEM_ $S_1\_TO\_S_2()$ 
    while  $S_1.\text{empty}() = \text{false}$  do                    ▷ While  $S_1$  is not empty
         $S_2.\text{push}(S_1.\text{pop}())$                         ▷ Pop elements from  $S_1$  and push in  $S_2$ 
    end while
end function

```

Part 2: Accounting Method

Since we are using two stack we will have 4 operation to perform. push and pop for both S_1 and S_2 .

• **Proposed charging Scheme :**

- For $\text{ENQUEUE}(x)$ operation we will charge \$4
 - * \$1 pays for the pushing the element in S_1 .
 - * \$3 is deposited(credit invariant) on the element to pay \$1 when popping the element from S_1 later.
 - * \$1 pays for pushing the element in S_2 from remaining \$2.
 - * \$1 pays for popping the element from S_2 from the last remaining \$1.
- For $\text{DEQUEUE}()$ operation we will charge \$0

For any sequence of n For $\text{ENQUEUE}(x)$ and n $\text{DEQUEUE}()$ operations the cost will be

$$T(n) = (4 + \dots n \text{ times} \dots + 4) + (0 + \dots n \text{ times} \dots + 0) = 4n$$

∴ Each operation costs

$T(n) = 4n/2n = 2 = O(1)$