

Lab 6

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Question

Report the speed of data transfer using explicit copies vs. implicit copies on pinned memory blocks.

Solution

I built and ran the code for reversing arrays and got the following running times for, 121 trials:

- Reversal with explicit copies took 0.0375731 seconds
⇒ Observed effective bandwidth was 3.57217 GB/s
- Reversal without explicit copies took 0.0165643 seconds
⇒ Observed effective bandwidth was 8.10281 GB/s

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Question

Report the results for GPU-to-GPU communication with and without using an explicit intermediate buffer on the CPU.

solution

I built and ran the code for GPU-to-GPU communication and got the following results:

- Time taken for GPU-to-GPU copy, buffered through CPU memory, for 15 trials was 0.0668967 seconds
⇒ Observed effective bandwidth was 2.00634 GB/s

- Time taken for direct GPU-to-GPU copy for 26 trials was: 0.0399213 seconds
 \Rightarrow Observed effective bandwidth was 3.36206 GB/s

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Question

After you run the codes, inspect the .o* job script output. Report the nodes used, problem size, effective GFLOP/s. Do this for both the CPU (MKL BLAS) and GPU (CUDA) programs.

Solution

- For the CPU (MKL BLAS) run, following values were obtained:
 Nodes used: jinx5, jinx7
 Problem dimension: n = 4096
 Effective performance: 210.6 GFLOP/s
- For the initial CUDA run, following values were obtained:
 Nodes used: jinx9, jinx10
 Problem dimension: n = 4096
 Effective performance: 647.7 GFLOP/s

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Question

Submit your (hopefully working) code by transferring your repository to us, as you've done in previous labs. Report the nodes used and effective GFLOP/s for your implementation.

Solution

I have transferred the repository back after making necessary changes for using pinned memory.

Observed values for the final implementation were:

Nodes used: jinx9, jinx10
 Problem dimension: n = 4096
 Effective performance: 690.2 GFLOP/s