Data Structures Why Data Structures

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2 Common Questions

• Why do we <u>need</u> data structures?

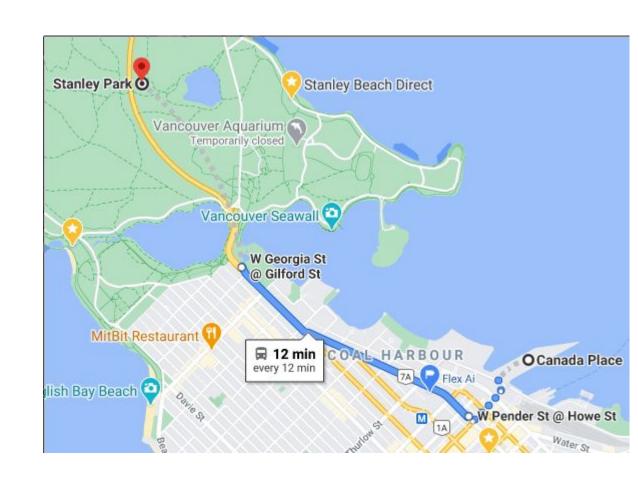
Why do we <u>study</u> data structures if we have built-in ones?

The need

- Last lecture should implicitly be an answer that
- Primitive arrays are not enough
- We face many cases where we need our own user-defined data structures
 - What if want to make **correspondence** between a string and some object
 - E.g. data["mostafa"] = someobject
 - But array is only based on integers? We need something that has greater flexibility!
 - This is where map or hash-table can help us!
 - E.g. we have 1 Billion word text from articles and want to search for a specific word
 - Array of words is very slow.
 - But Trie or Suffix Tree data structures are much faster!
- Let's see an industrial case: Google maps

Google Maps

- With maps, we can go from a place to another
- We need data structure to represent points and streets!
 - We have a lot of data!
 - Constraints: time/date/car
- We need efficient functions to find optimal paths



Data Organization Perspective

- From a purpose to another, we may arrange the same data in different ways
 - There are many ways to implement a data structure
- When we have much data (Millions of users on facebook), things become much more complex and critical!
 - E.g. Search the engines for scientific or social purposes
 - E.g. If a storm hits specific list of locations, how many homes will face a power outage?
 - E.g. We are in a war, and want to destroy the minimum number of bridges in a city to disconnect 2 points of our enemy? Rockets are expensive!

Data Structure Efficiency

- Assume we have N (10000) employees
- Is a loop over these N employees as fast as 3 nested loops?
 - No, it seems like 10000 operations vs 10¹² operations!
 - Seems the first is efficient, but the 2nd is not!
- So how to measure the efficiency of a function?
 - The complexity (asymptotic) analysis in the algorithms field answers that.
 - The efficiency can be for time and memory (space)
 - For the same problem, we may arrange data in a way that is so fast in computations, but another is much memory efficient
 - You maybe lucky and your DS is both time and memory efficient!
 - o On a mobile: you may target a memory efficient approach
 - On real-time service: you may target a time efficient approach

Why not just use built-in DS?

- Using built-in data structures as a black box without understanding their details is big risk in real projects
 - Typically you won't realize the time/memory order
 - Typically you will use them **improperly** as you don't recognize their differences

More critical

- In practice, you may need to design your own data structures, but you lack the skill
- E.g. what are the different data organization **perspectives** that we may use?
 - What are the pros/cons of them?
 - The time/memory differences?
 - The tradeoffs?

Side effect

Your thinking skills are improved. This is good for problem-solving & algorithms course

Use DS first & learn later approach

- You may learn using built-in data structures first, before learning them
 - What not How
- Many built-in data structures exist
- It is good during a programming course to use them!
 - See my Mastering 4 Critical Skills in C++17 course
 - You can even solve many problem-solving problems on them (See the course)
 - Mainly: Black-box solving
- When it comes to learning later, things are much easier to guess
 - Even you can implement some basic data structures by yourself!
- Trap: Many students after learn the usage, the decide to skip studying!
 - Don't be that guy

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."