

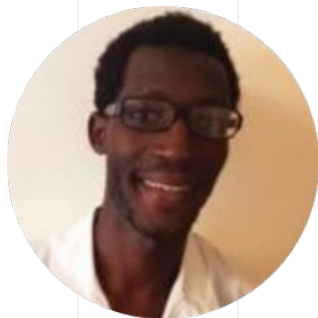
★ SAMPLE ★



DEEP LEARNING

sample

ABOUT THE SPEAKER



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Data Scientist x Pharmacist

Independent Data scientist

Develops data sciences program

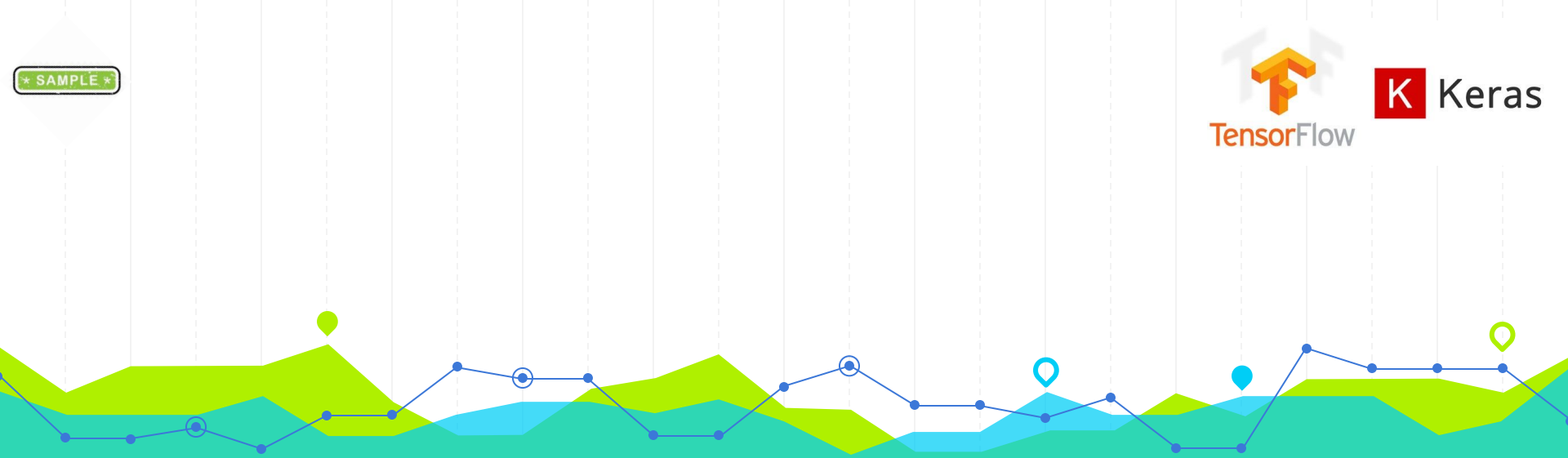
Coaches >100 junior data scientists



COURSE STRUCTURE



1. What is Deep Learning?
2. What is Tensorflow & Keras
3. Image Data
4. The structure of a Neural network
5. Convolutional layers
6. Pooling Layers
7. Activation
8. Loss function
9. Optimizer
10. Callbacks
11. Training
12. Evaluation



What is Deep Learning?

Let's start with the basics

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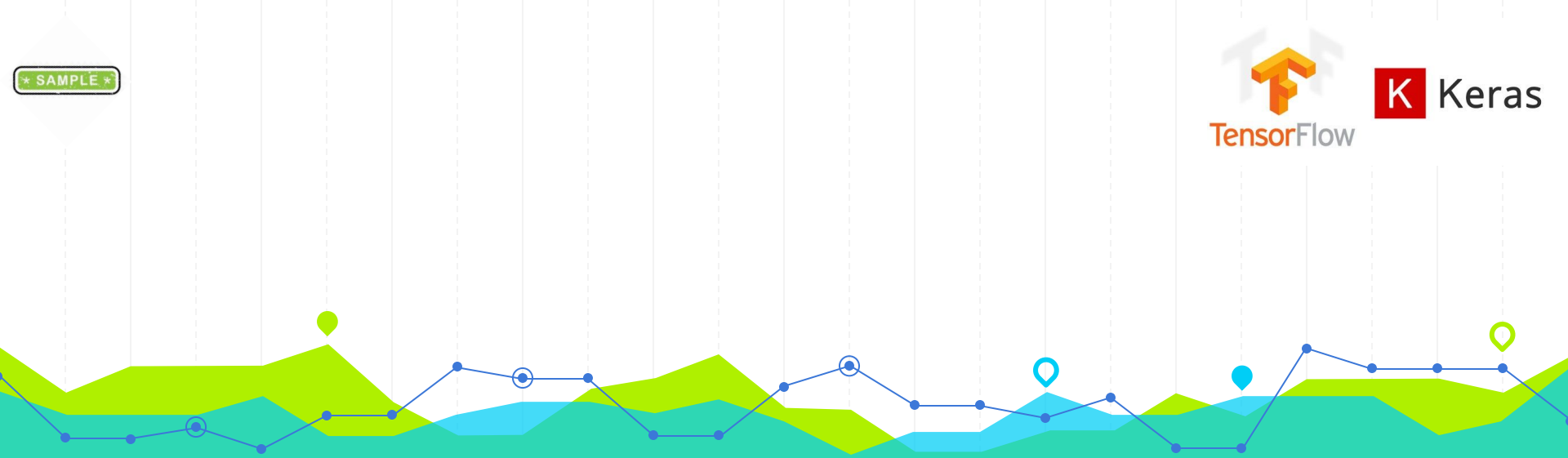


1. WHAT IS DEEP LEARNING?

- **Deep Learning** is a subfield of machine learning concerned with algorithms inspired by the structure and function of the brain called **artificial neural networks**.
- **Deep Learning** is the key technology behind **autonomous cars**, enabling them to recognize a cat or dog, or to distinguish digits
- **Deep learning** requires **large amounts** of labeled data. For example, autonomous car development requires **millions of images** and thousands of hours of recording.
- **Deep learning** requires a significant **computing power**. High-performance GPUs offer a parallel architecture that is efficient for this type of algorithm.

Deep Learning has set the standard in recognition and detection accuracy





What is Keras & Tensorflow?

Simplified modular deep learning

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2. WHAT IS TENSORFLOW.KERAS?

- Keras is the **high-level API of TensorFlow**
- **highly-productive interface** for solving deep learning problems.
- provides **essential abstractions** and building blocks
- allows to develop deep learning solutions **very fast**

keras and tf.keras are two separate projects. (although they share many commonalities)

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K Keras

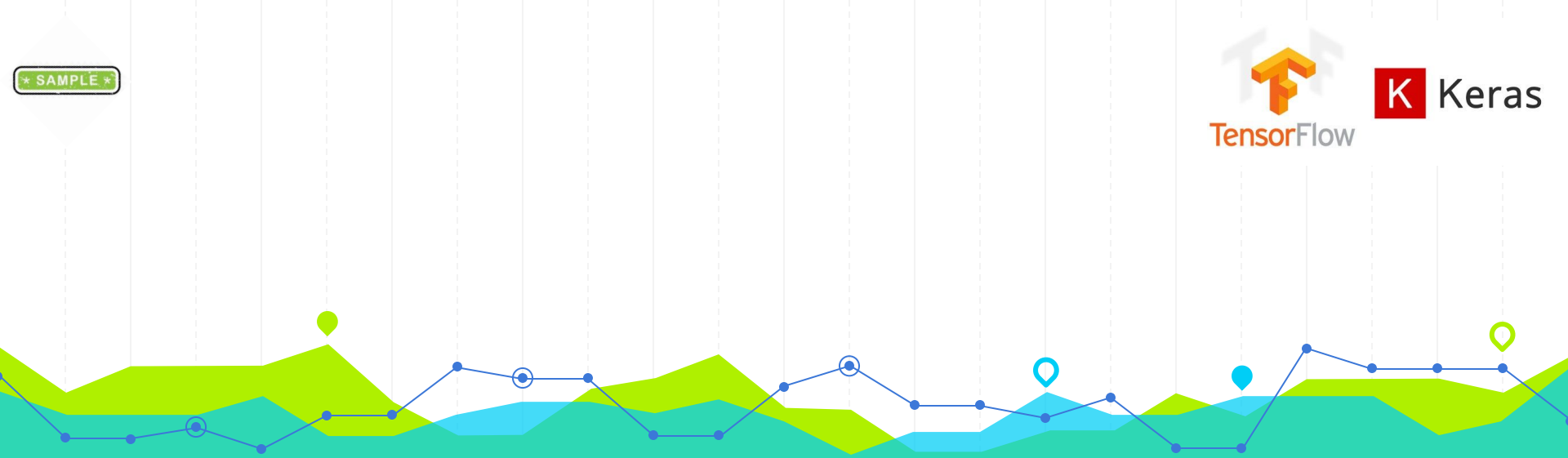


Image data

Images are tensors

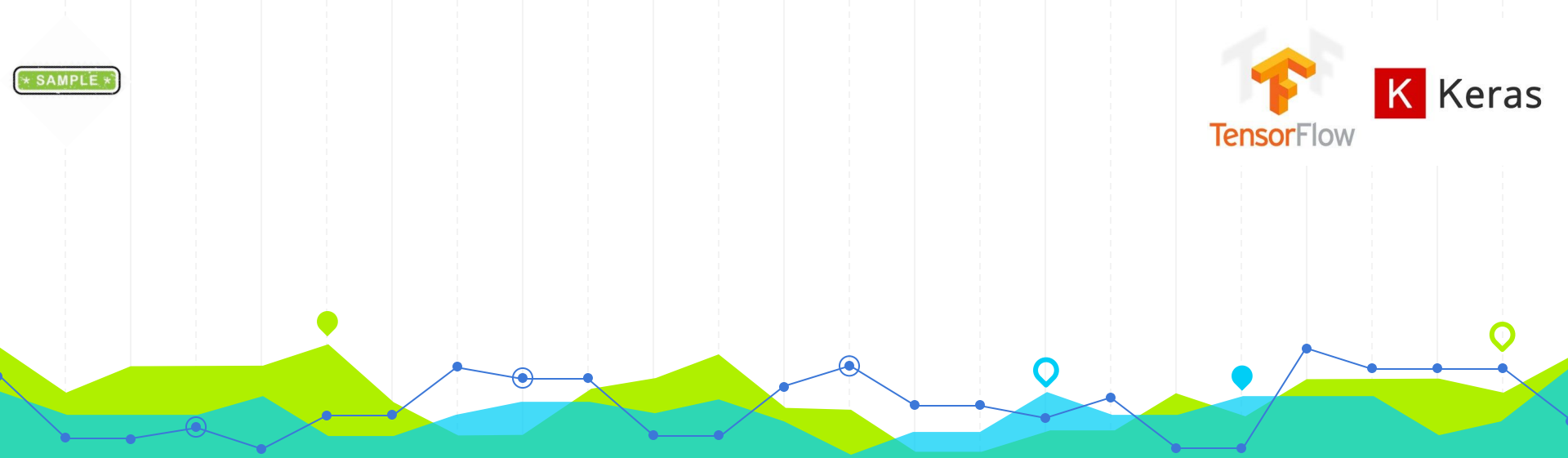
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3. THE DATA

- Dataset : Pictures of Dogs and Cats
- 25 000 Images (.jpg)
- Various Image size



The images vary in quality in simplicity (occlusion, multiple animals, human presence etc.)

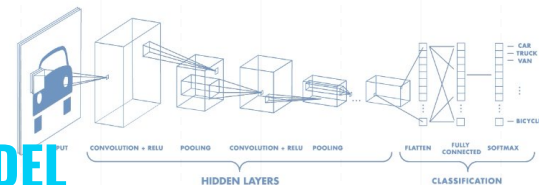


The Structure of a DL model

A matter of building blocks

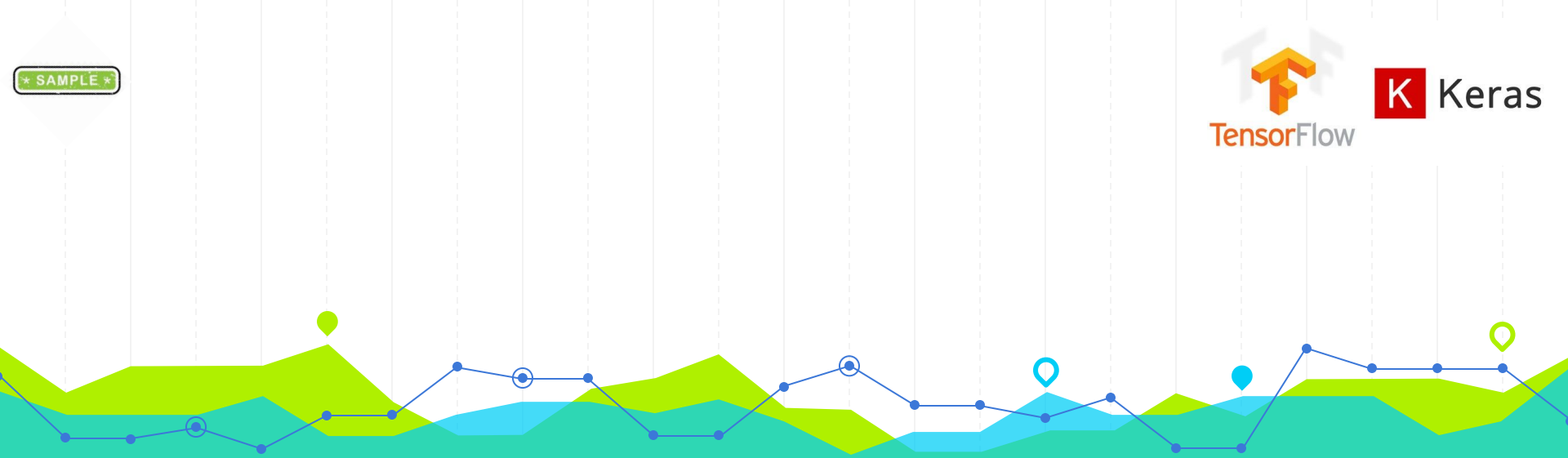
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A. STRUCTURE OF A CONVNET MODEL



- The main purpose of the **convolutional layers** is to extract meaningful features from the input images.
- To identify these features, CNNs analyze images thanks to “groups of pixels” called **filters**.
- Filters act as **feature detectors** from the original image.
- During the training process, the CNN slides the filter **over all locations** of the image and calculates the dot product for each feature at a time.
- **The results** of these calculations are stored in a so-called feature map (sometimes also named **activation map**).
- A feature map displays **where a certain feature** was identified in the original image.
- Then, the values from the **feature map** are transformed with an **activation function**
- These feature maps are used as **input** of the next layer

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Layers

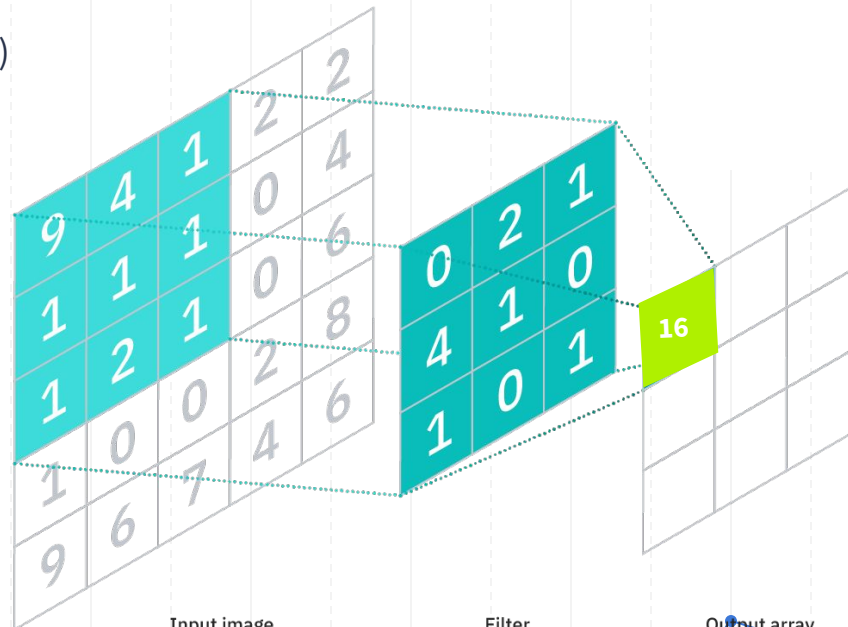
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Let's dig in the building blocks

A. WHAT IS A CONVOLUTION ?

- The **learned** filter (dark turquoise)
- The image (light turquoise)
- Output (green)
- Image size reduction
- Learnable filters

$$\begin{aligned}\text{Output} &= 9*0 + 4*2 + 1*1 + \\ &\quad 1*4 + 1*1 + 1*0 + \\ &\quad 1*1 + 2*0 + 1*1 = 16\end{aligned}$$



B. WHAT IS A MAX POOLING LAYER?

- The image (light turquoise)
- Image size **reduction** (*padding*)
- No Learnable filters

1	3	5	1
76	32	12	6
26	07	8	26
16	17	68	32

2x2
Pooling



76	12
26	68

C. WHAT IS AN AVERAGE POOLING LAYER?

- The image (light turquoise)
- Image size **reduction** (*padding*)
- **No Learnable filters**

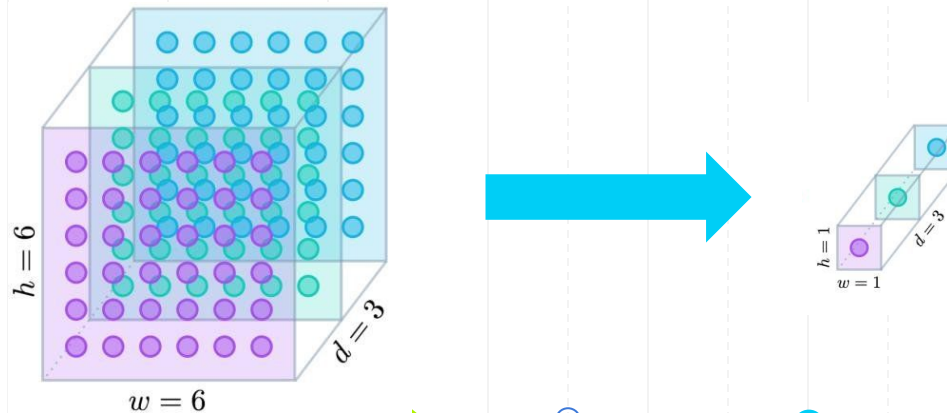
1	3	5	1
76	32	12	6
26	37	68	26
16	37	8	32



28	6
29	29

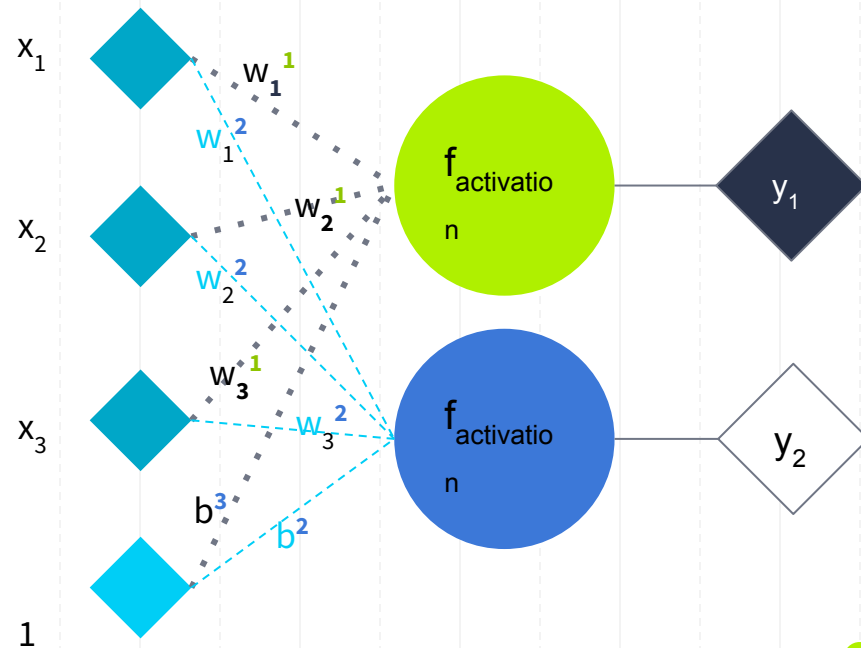
D. WHAT IS A GLOBAL AVERAGE POOLING LAYER?

- Transfert learning
- **Mapping of model feature maps to a vector**

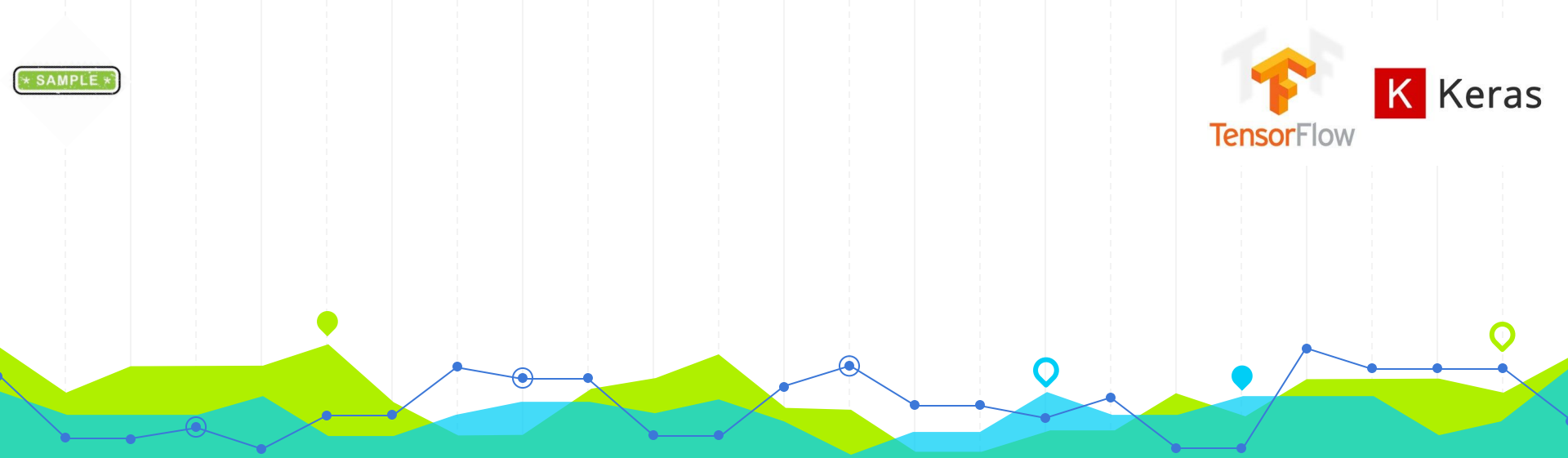


D. WHAT IS A DENSE LAYER ?

- Dense layers are fully connected to previous layers
- **Concentrates the number of learnable parameters**
- Output after **Activation**
- **Numerous** notations



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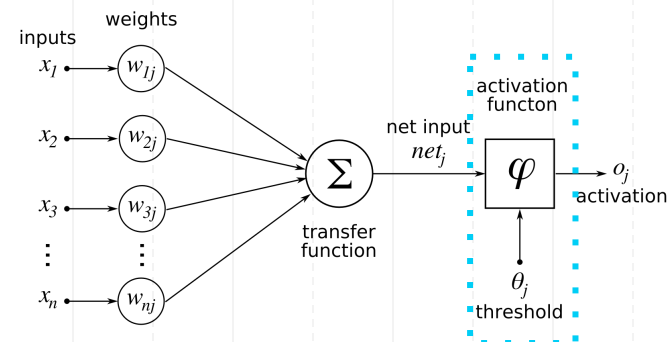
Activation functions

Set activate and Fire!

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WHAT IS AN ACTIVATION FUNCTION ?

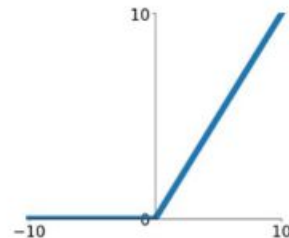
- Function added into an artificial neural network in order to make the network **learn complex patterns in the data**.
- Activation function are either **linear** or **nonlinear** (sigmoid, tanH, reLu)
- In analogy to **biological neurons**, the activation function represents the final step when “activated” neurons fire.



WHAT IS AN ACTIVATION FUNCTION ?

- ☒ reLU
- ☐ Sigmoid
- ☐ TanH

ReLU
 $\max(0, x)$



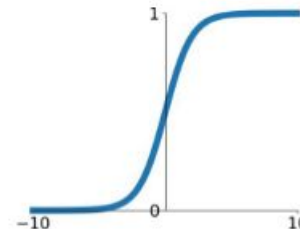
ReLU, Sigmoid & tanH are NON LINEAR activation functions

WHAT IS AN ACTIVATION FUNCTION ?

- ☐ reLU
- ☒ Sigmoid
- ☐ TanH

Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$

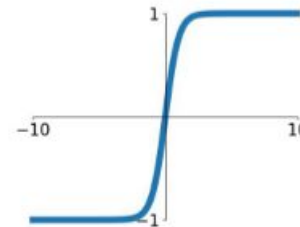


ReLU, Sigmoid & tanH are NON LINEAR activation functions

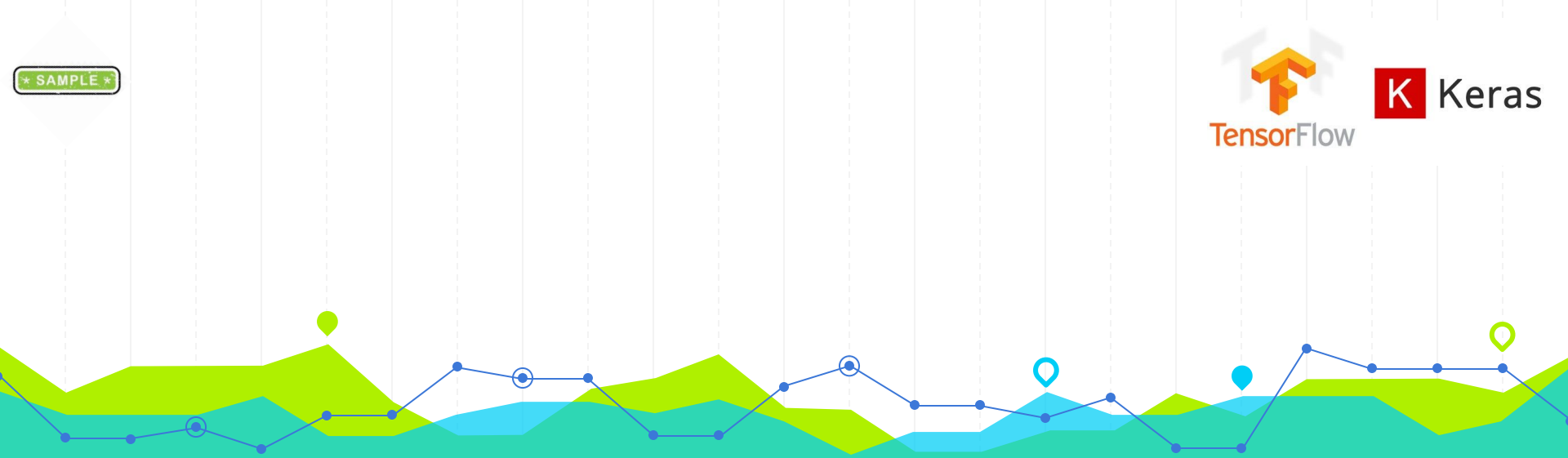
WHAT IS AN ACTIVATION FUNCTION ?

- reLU
- Sigmoid
- TanH

tanh
 $\tanh(x)$



ReLU, Sigmoid & tanH are NON LINEAR activation functions



Loss function

The objective function has to be minimized

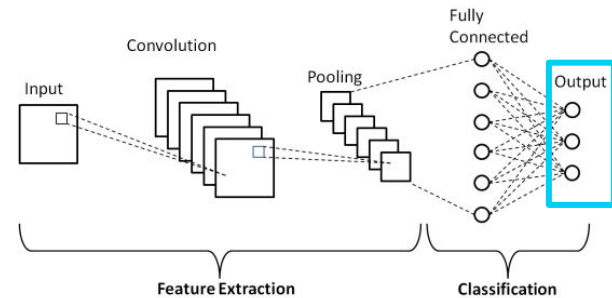
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WHICH LOSS FUNCTION ?

- **Binary classification ($n=2$ classes)** → Last activation function : **Sigmoid**
 - Email spam detection (spam or not)
 - Churn prediction (churn or not)

- **Categorical classification ($n>2$ classes)** → Last activation function : **Softmax**
 - Digits classification (1 to 10)
 - Vehicles classification (cars, motorcycles, trucks)

WHICH LOSS FUNCTION ?



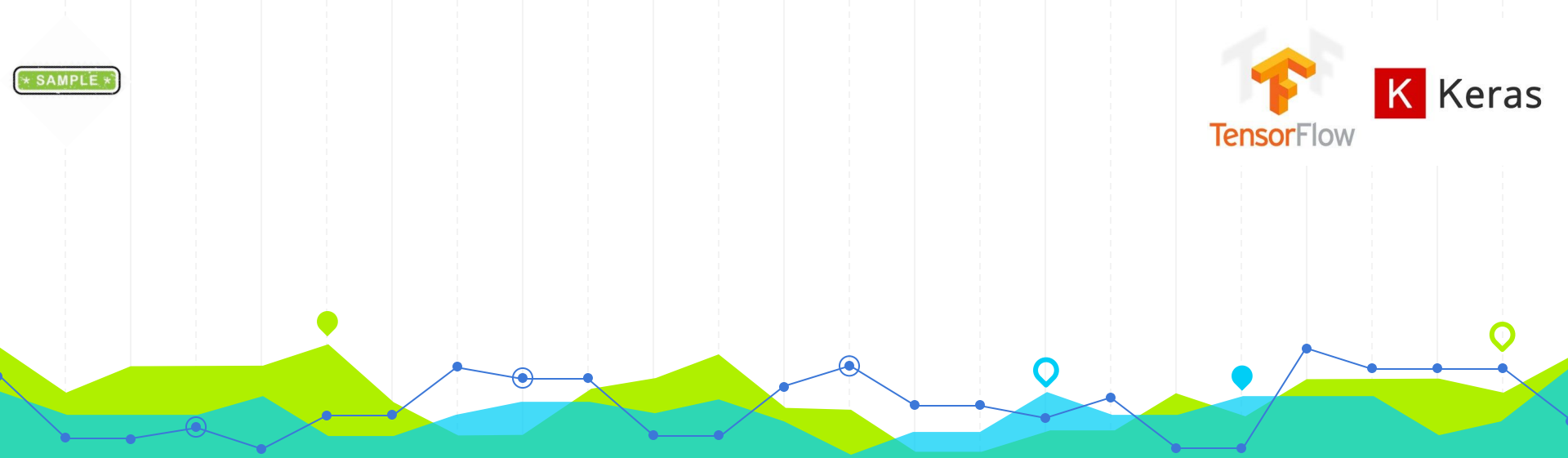
● **Binary classification ($n=2$ classes)** → Last activation function : **Sigmoid**

- Email spam detection (spam or not)
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● **Categorical classification ($n>2$ classes)** → Last activation function : **Softmax**

- Digits classification (1 to 10)
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Optimizers

minimize the objective function

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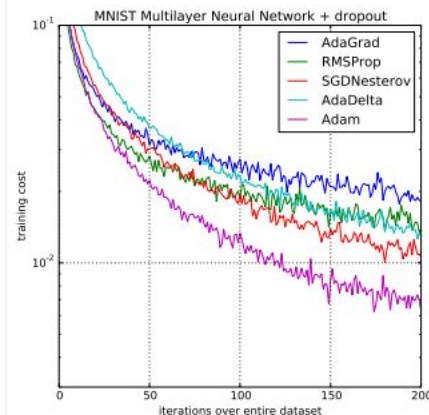
WHICH OPTIMIZER ?

● SGD: stochastic gradient descent

Efficient way to fit linear classifiers and regressors under convex loss functions

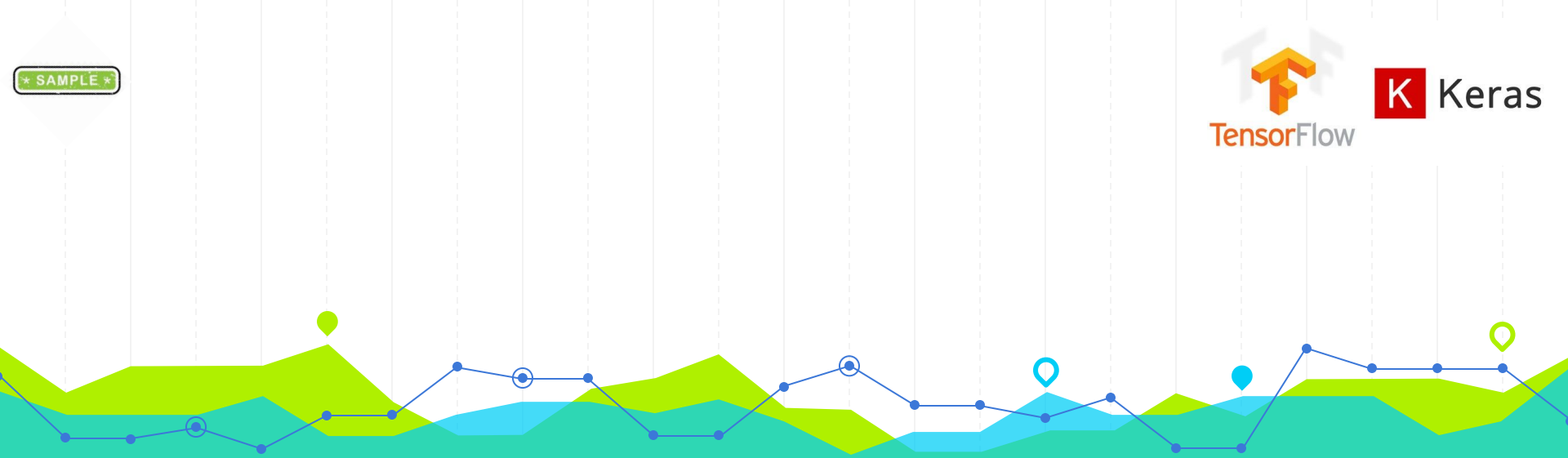
● Adam : adaptive moment estimation

The Adam optimization algorithm is an **extension** to **stochastic gradient descent**



Comparison of Adam to Other Optimization Algorithms Training a Multilayer Perceptron
Taken from Adam: A Method for Stochastic Optimization, 2015.

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Callbacks

Save the model progress

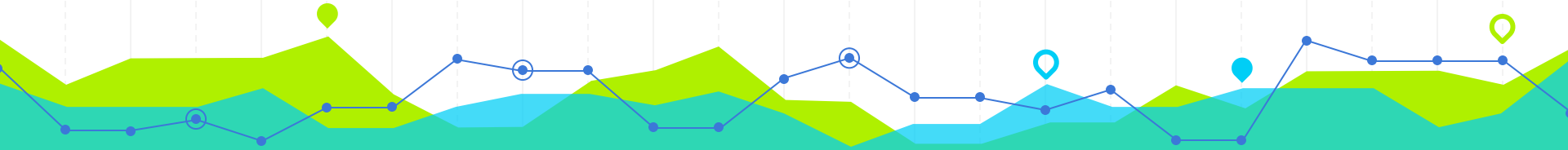
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WHAT IS A CALLBACK ?

- A callback is **an object that can perform actions at various stages of training**
 - @ the start or end of an epoch
 - before or after a single batch.
- Callbacks for **monitoring metrics** : **tensorboard**
- Callbacks for **saving model** : **modelcheckpoint**
- Callbacks to **avoid overfitting**: **earlystopping**.

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Training 10

Learning will happen step by step & 1 epoch at a time

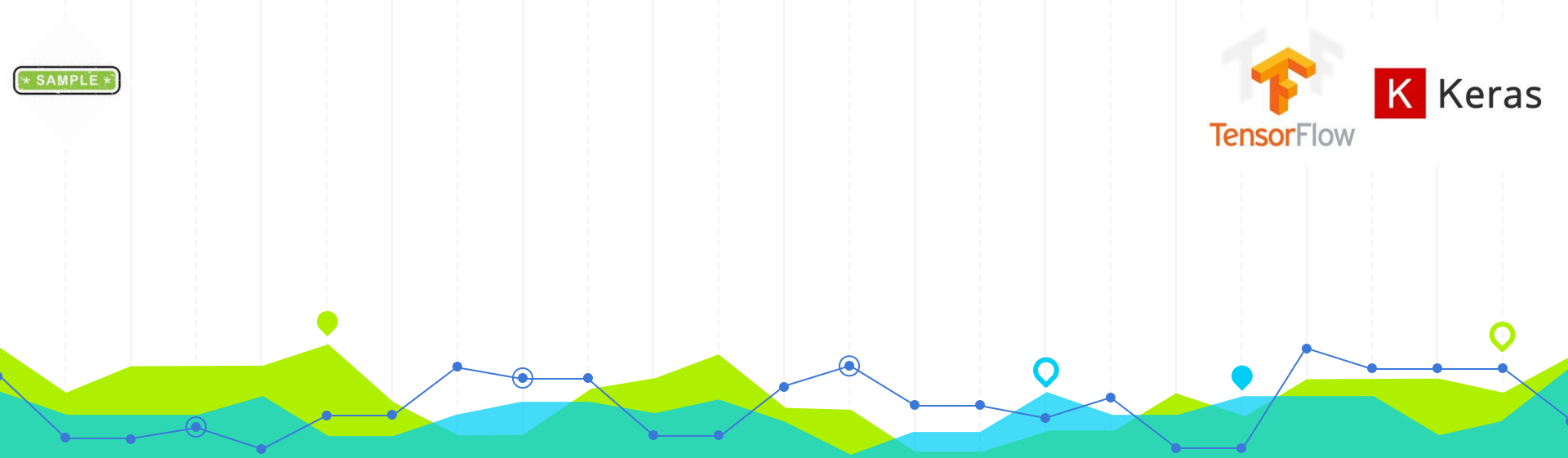
A. TRAIN A NEURAL NETWORK - VOCAB

- **Epochs number:** an hyperparameter which describes **the number of times** the neural network will process **the whole dataset**.
- **Steps:** an hyperparameter which is calculated by using **the total number of observations and the batch size**
- **Batch size :** an hyperparameter that sets the **number of samples** to feed the neural network **before updating** the **learnable model parameters**.
- **Fine-tuning :** Fine-tuning is **one approach to transfer learning** where you change the model output **to fit the new task** and train **only the final layers** of the model.

B. TRAIN A NEURAL NETWORK STEP BY STEP?

- **Prepare the data (preprocessing)**
 - Choose a pretrained model
 - Define optimizers
 - Choose the objective function
 - Compile the model
 - Define the metrics
 - Launch the training
 - Save the model

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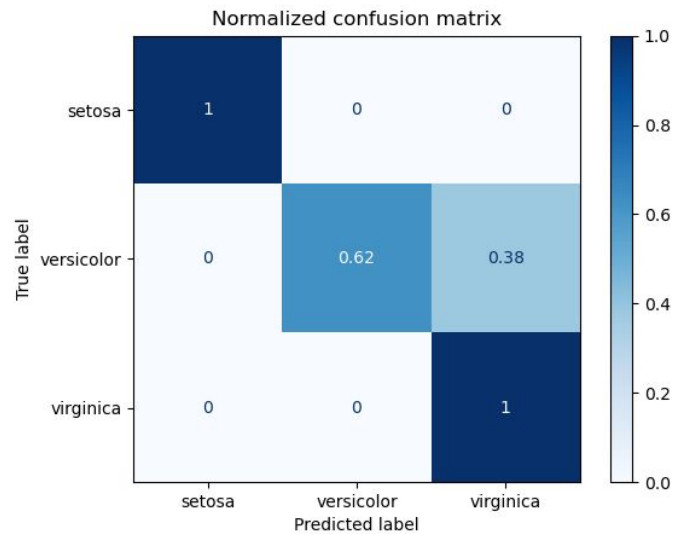
Evaluation

Time to check the model performance

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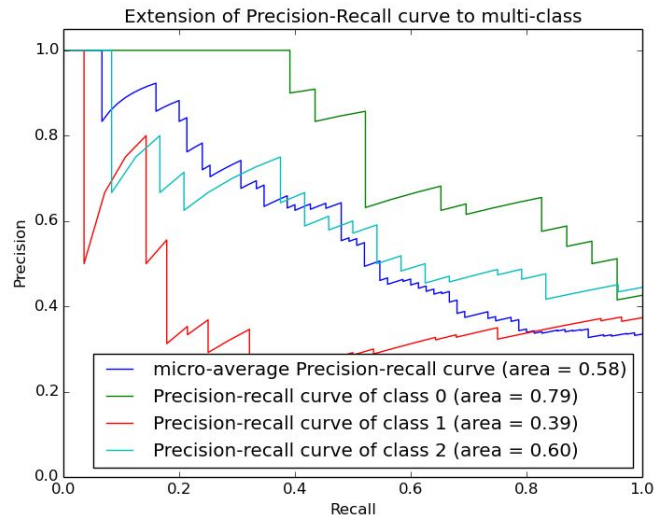
TRAINED MODEL : EVALUATION

- Confusion matrix
- Precision-recall



TRAINED MODEL : EVALUATION

- Confusion matrix
- Precision-recall



THANKS!

Any questions?

You can ask for the **full** version

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