MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



--- Thorinar Eliminated ---

Internet G141N06 MATTHEW HOUSE 110837 NONE NONE NONE Game # : 141
Player # : 6
Turn # : 10
Account : \$ 0.00
Free Turns : 0
Security Code : 3532
Special Service : YES

Thorinar

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	:	Neutral	# 2	South Kingdom	:	Neutral	# 3	Wise Council	:	Neutral
# 4 Acadians	:	Neutral	# 5	Silent Assembly	:	Neutral	# 7	Sapphic Enclave	:	Neutral
# 8 Nameless	:	Neutral	# 9	Ground Pounders	:	Neutral	#10	Sundered	:	Neutral
#11 Lohmai'gwaith	:	Neutral	#12	Sheri-Urk	:	Hated	#13	Red Witches	:	Disliked
#14 Dark Feast	:	Disliked	#15	Twilight Hammer	:	Disliked	#16	Sh'iar Empire	:	Disliked
#17 Great Trollusk	:	Disliked	#18	Benîm an Pharazôn	:	Disliked	#19	RhunLandChattelCo	:	Disliked
#20 Tribes of Angmar	:	Hated	#21	Lands	:	Neutral	#22	Sing a Song	:	Neutral
#23 Once Upon a Time	:	Neutral	#24	Plane	:	Neutral	#25	Alvernus	:	Neutral

POPULATION CENTERS

Currahee	Locatio	n : @ 2307	in Mountain	ıs Climate	is Pola	<u>c</u>		
Size : Major Town	Fortifications	: None	Loyalty : 4	4 Docks	None	Hidden ? : YE	S Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	13	0	2	0	0	0	420
Current stores	0	65	0	0	0	0	0	_
Eureka			in Mixed Fo					
Size : Village	Fortifications	: Tower	Loyalty : 4	42 Docks	None	Hidden ? : No	Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	182	24	0	0
Current stores	0	0	0	0	197	24	0	_
An army bearing the	banner of the T	horinar un	der Regent M	Morphine is	here.			
Imladris (Capital)				-				
Size : Major Town	Fortifications	: Fort				Hidden ? : No	Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	152	0	0	0	0	0	8	1000
Current stores	152	0	0	0	0	0	8	_
A large army bearing	g the banner of	the Tribes	of Angmar 1	ınder Lord E	Bilorik i	s here.		

A large army bearing the banner of the Tribes of Angmar under Lord Bilorik is here.

An army bearing the banner of the Thorinar under Commander Levitra is here.

ARMIES AND NAVIES

Army Commander	: Lord Alco	hol Location: @ 160	5 in Open 1	Plains	Climate	is Severe	
Army morale :	33 Warshi	ps: 0 Transports	: 0 (1) Tra	vel mode	: Normal	
	Troops		Training	Weapon	Armor	# Troops	Troop Type
Dwarven foots	soldiers w/w	ar hammers	26	10	2	160	Heavy Infantry
Dwarven merce	enaries w/ha	nd axes	70	30	10	6	Men-at-Arms
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	_	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

The Major Town/Tower of Lizard Lick flying the flag of the Tribes of Angmar is here. A small army bearing the banner of the Tribes of Angmar under Captain Calmorik is here.

A large army bearing the banner of the Silent Assembly under Captain Locklear is here.

A small army bearing the banner of the Sheri-Urk under Lord Vjirjlr Jhreluruk is here.

Army Commander: Commander Levitra Location: @ 2209 in Hills & Rough Climate is Warm

Army morale: 10 Warships: 0 Transports: 0 (5) Travel mode: Normal

Training Weapon Armor # Troops Troops Troop Type Dwarven footsoldiers w/war hammers 10 10 0 1200 Heavy Infantry Mithril Baggage Train Leather Bronze Steel 0 0 Weapons 0 0 Armor 0 0 0 Out of Food !! Food War machines

Characters traveling with army : - Xanax.

The Major Town/Fort of Imladris flying the flag of the Thorinar is here.

A large army bearing the banner of the Tribes of Angmar under Lord Bilorik is here.

A large army bearing the banner of the Silent Assembly under Captain Locklear is here.

A small army bearing the banner of the Sheri-Urk under Lord Vjirjlr Jhreluruk is here.

Army Commander: Regent Morphine Location: @ 2008 in Mixed Forest Climate is Cold Troops Training Weapon Armor # Troops

Dwarven footsoldiers w/war hammers 10 10 10 15

aggage Train Tooth Army morale: 11 Warships: 0 Transports: 0 (4) Travel mode: Normal Troop Type 10 10 15 783 Heavy Infantry Steel Mithril Baggage Train Leather Bronzee 0 0 0 Weapons 0 Armor 0 0 Food 0 Out of Food !!

War machines The Village/Tower of Eureka flying the flag of the Thorinar is here.

COMPANY COMMANDERS :

None

0

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	34274	24787	2747	596	248158	688	4874
Purchase at market price/unit	3	3	8	46	2	9	7
Sell to market price/unit	1	1	4	21	1	4	3

MISCELLANEOUS

Maintenance Costs expected next	turn a	re:	Totals for Nation:	Stores	Production
Armies/Navies : 85	78		Leather	152	152
Pop Centers : 15	00		Bronze	65	13
Characters : 132	60		Steel	0	0
			Mithril	0	2
Total : 233	38		Food	197	182
			Timber	24	24
Current Tax rate	:	143%	Mounts	8	8
Revenue expected next tu	n:	26445 (+3107)			
Current Gold reserve	:	0			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Gordur	Sword	27	No	Good	COMBAT - Increases damage by 500 points.
Raukambar	Sword	54	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Malduin is no longer under our control.

The nation has gone bankrupt!

There are rumors of a theft attempt involving Vasco at The Aerie.

There are rumors of an encounter involving Hugelec at 2911.

The nation has been eliminated from play!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 1605

In the Severe climate of the Open Plains of 1605, a conflict took place in the early afternoon in high winds.

At the head of a demoralized army rode **Captain Bigorik** of the nation of the Tribes of Angmar. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
393 Mixed Mannish horsemen w/shortswords	wooden	bronze	a mob
500 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a demoralized army rode **Lord Alcohol** of the nation of the Thorinar. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1672 Dwarven footsoldiers w/war hammers	wooden	none/leather	a mob
62 Dwarven mercenaries w/hand axes	bronze	leather	solid ranks

The Major Town of Lizard Lick flying the flag of the Tribes of Angmar is situated in the Open Plains here. It is fortified by a Tower, and it is under siege or attack.

Report from Alcohol....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was given in loud commands.. Head straight for them and then strike the left flank...the left flank!

Against the forces of Bigorik, they charged but we veered off and hit their flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Alcohol....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle... Bigorik's forces were destroyed/routed in the battle. Bigorik appeared to have survived. Alcohol's forces were victorious in the battle, but suffered some losses. Alcohol appeared to have survived.

The battle for Lizard Lick began as a relatively even battle. The attackers gave vent to their anger as the defending militia fought them off time and time again.

After the attack on the population center.... Alcohol's army survived the attack on the Major Town, but suffered huge losses. Alcohol appeared to have survived. The Major Town has not been damaged. The Tower has not been affected. The Major Town has been under siege/attack this turn. The Major Town now flies the flag of the Tribes of Angmar.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Alcohol	210	IssPers	bigor
Alcohol	250	DstPop	fl
Atenelol	180	UpStNat	5
Atenelol	325	NatSell	mi 100
Carvedas	215	RfsPers	
Carvedas	810	MovChar	1109
Cialis	810	MovChar	2607
Cialis	520	InfYour	
Ibuprofen	605	GrdLoc	
Ibuprofen	949	TrOwner	aruth
Lasics	710	PrenMgy	
Lasics	810	MovChar	2809
Levitra	408	HvInfan	400 ^ ^
Levitra	710	PrenMgy	
Morphine	315	PrchCar	mi 700
Morphine	948	TranCar	2008 2709 mi 700
Xanax	780	TrComm	levit y
Xanax	925	Recon	

Abelcet

Ranks : Command 40 Agent 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : None

Abelcet was located in an unknown location.

Abelcet could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.



Ranks : Command 54 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 54

Artifacts : None

Spells (+0) : None

Alcohol was located in the Open Plains at 1605.

He was ordered to challenge Bigorik to personal combat.

He challenged Bigorik to personal combat, but was refused. He gained personal honor.

He was ordered to destroy the Major Town of Lizard Lick. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Open Plains at 1605. The Major Town/Tower of Lizard Lick flying the flag of the Tribes of Angmar is here.

Ranks : Command 57 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 67

Artifacts : #27 Gordur√

Spells (+0) : None

Atenelol was located in the Hills & Rough at 2209.

He was ordered to upgrade our relations. Our relations with the Silent Assembly were

He was ordered to have the nation sell to the caravans. 466 Mithril were sold for 9786 Gold.

He is currently in the Hills & Rough at 2209. The Major Town/Fort of Imladris flying the flag of the Thorinar is here.



Carvedas

Ranks : Command 30 Agent 31 Emissary 0 Mage 0

Health 74 Stealth 0 Challenge 35

Artifacts : None

Spells (+0) : None

Carvedas was located in the Mixed Forest at 2109.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1109.

Cialis

Ranks

: Command 10

Health 100

Agent 0

Emissary 35 Mage 0

Stealth 0 Challenge 19

Artifacts : None

Spells (+0) : None

Cialis was located in the Mountains at 2307.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Currahee.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2607. The Camp of Nornorsa flying the flag of the Silent Assembly is here.

Excedrin

Ranks

: Command 35 Health 100 Agent 0

Emissary 0 Mage 0

Stealth 0 Challenge 35

Artifacts : None

Spells (+0) : None



Excedrin was located in an unknown location.

Excedrin could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Ibuprofen

Agent 45 Emissary 66 Ranks : Command 0 Mage 0

Health 100 Stealth 0 Challenge 41

: None

Artifacts

Spells (+0) : None

Ibuprofen was located in the Mountains at 2309.

He was ordered to guard the location. Cameth Brin was guarded.

He was ordered to transfer the ownership of the population center. Cameth Brin is no longer under our control.

He is currently in the Mountains at 2309. The Town/Fort of Cameth Brin flying the flag of the Silent Assembly is here.

Lasics

Ranks

: Command 0

Agent 0

Emissary 0

Mage 51

Stealth 0 Challenge 51

Artifacts

Spells (+0): #104 Resistances(73) #108 Blessings(79) #214 Call Winds(83)

#414 Scry Hex(68) #415 Scry Area(76)

Health 22

Lasics was located in the Hills & Rough at 2209.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2809. The Camp of Herëamon flying the flag of the Silent Assembly is here.

Levit

Ranks

: Command 33

Agent 0 Stealth 0 Emissary 0

Mage 44 Challenge 52

Health 100

Artifacts

Spells (+0): #104 Resistances(90) #206 Wall of Fire(100) #414 Scry Hex(76)



Levitra was located in the Hills & Rough at 2209.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He commands an army in the Hills & Rough at 2209. The Major Town/Fort of Imladris flying the flag of the Thorinar is here.



Morphine

Ranks : Command 60 Agent 10 Emissary 28 Mage 0

Health 100 Stealth 0 Challenge 80

Artifacts : #54 Raukambar√

Spells (+0) : None

Morphine was located in the Mixed Forest at 2008.

He was ordered to purchase from the caravans. The product bought was changed because the amount was more than market levels. The product bought was changed because the amount was more than Gold levels. 430 Mithril were bought for 15480 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mithril. No Mithril was transported.

He commands an army in the Mixed Forest at 2008. The Village/Tower of Eureka flying the flag of the Thorinar is here.



Ranks : Command 34 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 34

Artifacts : None

Spells (+0) : None

Xanax was located in the Hills & Rough at 2209.

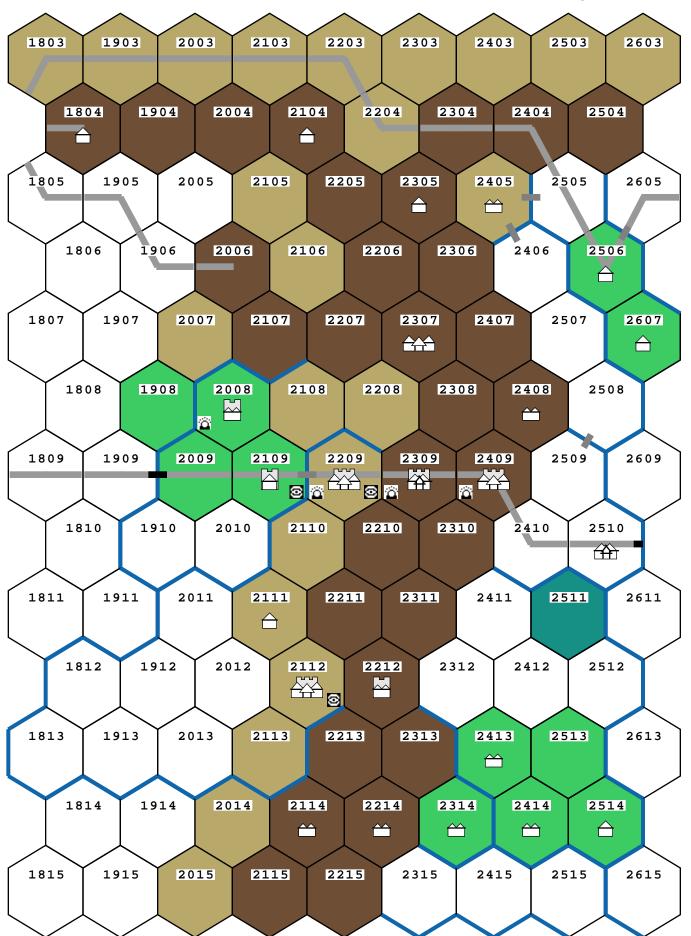
Lack of Food may have affected army movement.

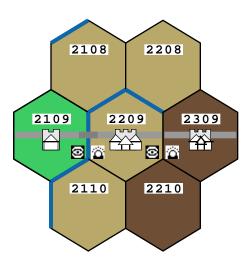
Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transfered to Levitra. He joined the army.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Vjirjlr Jhreluruk of the Sheri-Urk with about 500 troops at 2209 - Locklear of the Silent Assembly with about 1800 troops at 2209 - Bilorik of the Tribes of Angmar with about 2200 troops at 2209 - Arahad of the Silent Assembly with about 100 troops at 2309 - Bruturuk of the Great Trollusk with about 1600 troops at 2109 - Thorog of the Great Trollusk with about 2500 troops at 2109. See report below.

He is traveling with Levitra in the Hills & Rough at 2209. The Major Town/Fort of Imladris flying the flag of the Thorinar is here.



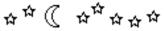


MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Thorinar

TURNSHEET



Game # 141



MATTHEW HOUSE 110837

NONE NONE

NONE

Game # : 141
Player # : 6
Turn # : 11
Security # : 3532

Return this turnsheet before FEBRUARY 24 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

Alcohol Order ->	#	Code		alcoh)					#	Code	Тъте
order	π	couc _		iypc		_	Oluci		т	code	турс
Required							Required				
Information							Informati	on			
								_	-		
Atenelol				atene)							
Order ->	#	Code _		Туре		_	Order	->	#	Code	Туре
Required							Required				
Information							Informati	on			
Carvedas			(ID:	carve)	@	1109	Comma	nd A	gent		
Order ->	#	Code _		Туре		_	Order	->	#	Code	Туре
Required							Required				
-							_				
Information							Informati	on			

Order -> # Code Type Order -> # Code Required Required	Type
Information Information	
Ibuprofen (ID: ibupr) @ 2309 Agent Emissary	
Order -> # Code Type Order -> # Code	Type
Required Required	
Information Information	
Lasics (ID: lasic) @ 2809 Mage	
Lasics (ID: lasic) @ 2809 Mage Order -> # Code Type Order -> # Code	Type
Required Required	
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Information Information	
Information Information	
Levitra (ID: levit) @ 2209 Command Mage	
	Type
Levitra (ID: levit) @ 2209 Command Mage	Type
Levitra (ID: levit) @ 2209 Command Mage Order -> # Code Type Order -> # Code	Type
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Levitra (ID: levit) @ 2209 Command Mage Order -> # Code Type Order -> # Code Required Information Morphine Order -> # Code Type Order -> # Code Required Information Required Required Required Required Required	Type
Levitra	Type
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