MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



Frost Men

Victory points : 1050 Victory Conditions : To see to the termination of Asbjorn by any means whatsoever. To see to the termination of Vezaya by any means whatsoever. To hold at game end the artifact: War-dancer #87. To hold at game end the artifact: Black Scale #129. To hold at game end the greatest amount of artifacts. Top 3 Free Peoples :

Frost Men [1050] Aerithryn [1033] Dustbighters [900]

Special Nation Abilities:

#06 Armies lose no morale for force march.

#10 New mages start at rank up to 40.

#23 Can learn lost weakness spell.

#24 Can learn lost conjure mounts spell.

Player # Turn # Account Security Code : Special Service :

Game #

143

5402

3

Internet G143N03 PHILIP SWIDERSKI 110670 NONE NONE NONE

Frost Men

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 5 Aerithryn # 8 Twin Scorpion #11 Galadhrim #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerated s : Tolerated : Tolerated : Disliked : Disliked	# 6 Ame # 9 Rho #12 Dri #15 Nac #18 Van	esgobel b Le Chin th Strum piric Ord ightned S	: Tol : Tol : Dis : Dis er : Dis	erated # erated # liked # liked # liked # tral #	4 Dustbigl 7 Faux Med 10 Half-Ord 13 Ull Nava 16 Shadowbe 19 Scourge 22 Fallen 25 Karameil	ddle Aarr cs ala orn	: Tolerated ny: Tolerated : Tolerated : Disliked : Disliked : Disliked : Neutral : Neutral			
POPULATION CENTERS											
Ablaze	Location	: @ 3807	in Hills &	Rough Cl:	imate is	Cool					
Size : Camp	Fortifications :	None	Loyalty:	21 Docks	: None	Hidden ? :	No	Sieged ? : No			
Surplus Product	Leather B	ronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	. 0	300	150	0	0	0	0	1400			
Current stores	0	0	0	0	0	0	0	-			
Crust	Location	: @ 3806	in Hills &	Rough Cl:	imate is	Cool					
Size : Camp	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No			
Surplus Product	Leather B	ronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	184	0	0	0	0	0	16	1400			
Current stores	0	0	0	0	0	0	0	-			
Enroute	Logation	· @ 4107	in Open Pl	aing Clim	ate is Co	0.1					
Size : Town	Fortifications:		Loyalty:		: None	Hidden ? :	No	Sieged ? : No			
		ronze	Steel	Mithril	Food	Timber	Mounts	_			
Surplus Product Expected production		0	Steel 0	U U	562	11mber	Mounts 5				
Current stores	. 67	0	0	0	562 562	0	0				
current stores	O	U	U	O	502	Ü	U	_			
Frost Gate	Location	: @ 3808	in Open Pl	ains Clima	ate is Mi	ld					
Size : Major Town	Fortifications :	Tower	Loyalty:	60 Docks	: None	Hidden ? :	No	Sieged ? : No			
Surplus Product	Leather B	ronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	119	0	0	0	184	0	11	0			
Current stores	0	0	0	0	184	0	0	_			
Hill Crest	Location	: @ 3606	in Hills &	Rough Cl:	imate is	Cool					
Size : Camp	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No			
Surplus Product		ronze	Steel	Mithril	Food	Timber	Mounts	-			
Expected production	320	0	0	0	0	80	16	0			
Current stores	0	0	0	0	0	0	0	-			
Passage	Logation	· @ 3805	in Open Dl	ains Clima	ate is Co	01					
Size : Town	Fortifications:		Loyalty:		: None	Hidden ? :	No	Sieged ? : No			
Surplus Product		ronze	Steel	Mithril	Food		Mounts				
Expected production		0	0	0	139	0	10				
Current stores	0	0	0	0	139	0	0				
na	E-13		1 0 =-	-1 61.		- 1					
Roadside Inn (Capi			_	ains Clima			Ma	01			
Size : City	Fortifications:		Loyalty:		: None	Hidden ? :		Sieged ? : No			
Surplus Product		ronze	Steel	Mithril	Food	Timber	Mounts				
Expected production		0	0	0	77 77	0	100				
Current stores	1304	0		-		-	100	_			
A small army bearin	g the banner of th				uger 18 N	ere.					

A large army bearing the banner of the Frost Men under Captain Spear Fist is here.

					8/20/2013	3 Game 143	Player 3 It	irn z Page
Silver	Locatio	on : @ 3707	in Hills 8	Rough Cl	imate is (Cool		
Size : Camp				57 Docks		Hidden ?	: No Sie	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	168	0	0	0	0	0	8	1400
Current stores	0	0	0	0	0	0	0	-
Trees				Forest Cli				
-	Fortifications		Loyalty:		: None	Hidden ?		eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 0	0	0	0	621	126	0	0
Current stores	0	0	0	0	0	0	0	_
Tundra	Locatio	າກ : @ 4205	in Onen D	lains Clima	ate is Co	2]		
Size : Village			_		: None	Hidden ?	: No Sie	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	672	0	6	0
Current stores	. 0	0	0	0	672	0	0	-
current stores	O	O	O	O	072	0	0	
Waystop	Locatio	on: @ 3705	in Open Pl	lains Clima	ate is Co	ol		
Size : Major Town	Fortifications	: Tower	Loyalty:	58 Docks	: None	Hidden ?	: No Sie	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	112	0	0	0	182	0	6	0
Current stores	0	0	0	0	182	0	0	-
		ARMI	ES AND	NAVIES				
Army Commander : Co	mmander Cudgel	Location	: @ 3906	in Open Plai	ns Clim	ate is Cool		
Army morale : 30	Warships :	0 Transpor	ts : 0	(2) Tra	vel mode	: Normal		
Troo	ps		Trair	ning Weapon	Armor	# Troops	Troop Type	
Northman footmen	w/broadswords		10	10	0	300	Heavy Infanta	ſУ
Baggage Train Lea	ather	Bronze	Ste	eel	Mithril			
Weapons	_	0		0	0			
Armor	0	0		0	0			
Food	393 Low Sur	oplies !!						
War machines	0	=						
The City/Fort of Po	addide Inn flori	na the flaa	of the Er	ost Men is h	ere			

The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

A large army bearing the banner of the Frost Men under Captain Spear Fist is here.

Army Commander	: Lord Iron H	Helm Location: @	3105 in Open	n Plains Clima	te is Cool	
Army morale :	33 Warships	s: 0 Transports	: 0 (1)	Travel mode	: Normal	
	Troops		Training	Weapon Armor	# Troops	Troop Type
Northman foot	men w/broadsw	vords	10	10 0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	_	0	0	0		
Armor	0	0	0	0		
Food	150	Low Supplies !!				
War machines	0					

Army Commander : Captain Spear Fist Location : @ 3906 in Open Plains Climate is Cool Army morale : 54 Warships : 0 Transports : 0 (6) Travel mode : Normal Troops Training Weapon Armor # Troops Troop Type 900 Heavy Cavalry Northman horsemen w/battle axes 22 28 28 Baggage Train Leather Bronze Steel Mithril 0 Weapons 0 0 Armor 0 0 0 0 Food 2357 Low Supplies !! War machines 25 Characters traveling with army : - Chance.

The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

A small army bearing the banner of the Frost Men under Commander Cudgel is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20180	7551	1783	537	14547	8681	1210
Purchase at market price/unit	3	5	8	53	2	5	11
Sell to market price/unit	2	3	5	36	1	3	8

MISCELLANEOUS

Maintenance Costs expected n	ext tur	n are:	Totals for Nation:	Stores	Production
Armies/Navies :	7000		Leather	1304	1142
Pop Centers :	3000		Bronze	0	300
Characters :	12660		Steel	0	150
			Mithril	0	0
Total :	22660		Food	1816	2437
			Timber	0	206
Current Tax rate	:	48%	Mounts	100	83
Revenue expected nex	t turn :	22200 (-460)			
Current Gold reserve	:	21434			

No new characters available at this time

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

None

ENCOUNTER MESSAGES

Encounter for Blind Eye at 3906

He turned without a word and fled. As he fled into the darkness, he heard the Giant mutter something and walk away. The thunderous footsteps soon faded into the distance.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Arassuil	330	CstCjSp	508 200
Arassuil	710	PrenMgy	
Blind Eye	325	NatSell	mo 100
Blind Eye	710	PrenMgy	
Chance	330	CstCjSp	508 200
Chance	400	HvCvlry	500 ^ ^
Cudgel	728	NamComm	Krush m
Cudgel	947	NatTran	3906 le 91
Hammer	555	CreCmp	Trees
Hammer	810	MovChar	3308
Iron Helm	552	PosCmp	Hill Crest
Iron Helm	860	ForcMar	nw w w w w ^ ^ ^ ^ ^ ^ ^ no
Jabber	555	CreCmp	Ablaze
Jabber	810	MovChar	3607
Jacqs	215	RfsPers	
Jacqs	605	GrdLoc	
Loathe	520	InfYour	
Loathe	605	GrdLoc	
Phantom	330	CstCjSp	508 200
Phantom	710	PrenMgy	
Spear Fist	300	ChTaxRt	59
Spear Fist	765	SplArmy	cudge ^ ^ 300 ^ ^ ^

Ranks : Command 0 Agent 0 Emissary 0 Mage 42

Health 100 Stealth 0 Challenge 42

Artifacts : None

Spells (+0): #406 Divine Army(75) #417 Divine Characters w/Forces(53)

#502 Weakness(85) #508 Conjure Mounts(97)

Arassuil was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 200 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



Ranks

: Command 0

Health 100

Agent 0

Stealth 0

Emissary 0

Mage 44 Challenge 44

Artifacts

Spells (+0): #102 Barriers(94) #204 Wild Flames(100) #308 Capital Return(91) #408 Perceive Nationality(76) #502 Weakness(97)

Blind Eye was located in the Open Plains at 3906.

He was forced to flee the encounter. See Encounter messages.

He was ordered to have the nation sell to the caravans. 800 Mounts were sold for 7200

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



: Command 10 Health 100 Agent 0 Stealth 0

Emissary 0

Mage 40 Challenge 42

Artifacts

Spells (+0): #413 Scry Population Center(83) #415 Scry Area(57)

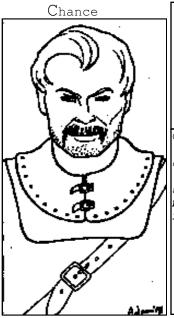
#502 Weakness(72) #508 Conjure Mounts(67)

Chance was located in the Open Plains at 3906.

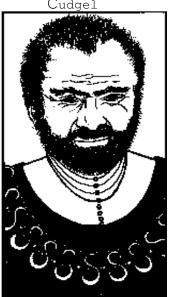
He was ordered to cast a conjuring spell. Conjure Mounts was cast. 200 Mounts were conjured.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.

He is traveling with Spear Fist in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



Cudae!



Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

Cudgel was located in the Open Plains at 3906.

He was ordered to name a new commander. A new commander named Krush was available. He was ordered to have the nation transport by the caravans. 721 Leather (+10%) transported to Roadside Inn.

He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Hammer



Ranks : Command 0 Agent 0 Mage 50 Emissary 69

> Health 100 Stealth 0 Challenge 58

Artifacts

Spells (+0): #4 Major Heal(87) #102 Barriers(79) #308 Capital Return(93)

#502 Weakness(90) #508 Conjure Mounts(82)

Hammer was located in the Mixed Forest at 4212.

He was ordered to create a camp. A camp named Trees was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3308.

Iron Helm

Ranks

: Command 50 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 50

Artifacts

Spells (+0): None

Iron Helm was located in the Hills & Rough at 3606.

 $\ensuremath{\text{\text{He}}}$ was ordered to post a camp. A camp named $\ensuremath{\text{\text{Hill}}}$ Crest was posted.

He was ordered to force march the army. He accepted the forced march orders.

He commands an army in the Open Plains at 3105.

Jabber

Ranks : Command 0 Agent 0 Emissary 45 Mage 0

Health 100 Stealth 0 Challenge 22 : None

Spells (+0) : None

Artifacts

Jabber was located in the Hills & Rough at 3807.

He was ordered to create a camp. A camp named Ablaze was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3607.

Jacqs

Ranks : Command 0 Agent 32 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 24

Artifacts : None

Spells (+0) : None

Jacqs was located in the Open Plains at 3906.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Roadside Inn was guarded.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Krush

Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Loathe

Ranks : Command 0 Agent 43 Emissary 15 Mage 10

Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0): #410 Divine Allegiance Forces(35)

Loathe was located in the Open Plains at 3906.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Roadside Inn.

He was ordered to guard the location. Roadside Inn was guarded.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Phantom

Ranks : Command 0 Agent 40 Emissary 0 Mage 43

Health 100 Stealth 0 Challenge 50

Artifacts : None

Spells (+0) : #408 Perceive Nationality(61) #422 Perceive Power(92)

#502 Weakness(97) #508 Conjure Mounts(100)

Phantom was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 200 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Magerank has been improved.

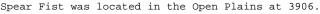
He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Ranks : Command 40 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 40

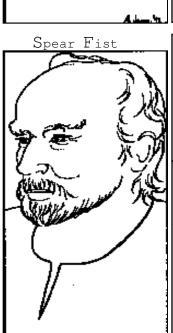
Artifacts : None

Spells (+0) : None



He was ordered to change the tax rate. The tax rate could only be changed to 48. Continued efforts may succeed. Loyalty has been affected.

He was ordered to split the army. The army was split. 393 Food was transfered. He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



<u> </u>	\		\wedge	^	6/20/2013	Gaille 143 P	layer 3 Turn	2 Pag
3601 37	01 3801	3901	4001	410	01 42	01 43	01 440	1
3602	3702 3	802 39	02 4	002	4102	4202	4302	
3603 37	03 3803	3903	4003	410	3 42	03 43	03 440	3
3604	3704 3	804 39	04 4	004	4104	4204	4304	
3605 37	05 3805	3905	4005	410	25 42		05 440	5
3606		39	06 4	006	4106	4206	4306	
	07 3807	3907	4007	410		07 43	07 440	7
3608		808 39	08 4	8008	4108	4208	4308	
3609 37	09 3809	3909	4009	410	19 42	09 43	09 440	9
3610	3710 3	810 39	10 4	010	4110	4210	4310	
	3811	3911	4011	411	.1 42	11 43	11 441	1
3612	3712 3		12 4	012	4112	4212	4312	
3613 37	3813	3913	4013	411	.3 42	13 43	13 441	3

MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Frost Men

TURNSHEET



Game # 143



PHILIP SWIDERSKI 110670

NONE NONE Game # : 143
Player # : 3
Turn # : 3
Security # : 5402

Return this turnsheet before SEPTEMBER 2 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:___ (ID: arass) @ 3906 Mage Arassuil Order -> # ____ Code ____ Type ____ -> # ____ Code ____ Type __ Order Required Required Information Information Blind Eye (ID: blind) @ 3906 Mage -> # ____ Code ____ Type ____ Order -> # ____ Code ____ Type ___ Required Required Information Information Chance (ID: chanc) @ 3906 Command Mage Order -> # ____ Code ____ Type ___ -> # ____ Code ____ Type __ Order Required Required Information Information

Cudgel		(ID:	cudge)	@ 3	3906	Commar	nd			
Order ->	# Code		Туре			Order	->	#	_ Code	Туре
Required Information						equired nformatio				
Information					TI	niormatic	on			
Hammer		(ID:	hamme)	@ 3	308	Emissa	ary	Mage		
Order ->	# Code		Type			Order	->	#	_ Code	Type
Required					Re	equired				
Information					Ir	nformatio	on			
Iron Helm		(ID:	iron)	@ 3	3105	Commar	nd			
Order ->	# Code		Туре			Order	->	#	_ Code	Туре
Required					Re	equired				
Information					Ir	nformatio	n			
Jabber		(ID:	jabbe) (@ 3	3607	Emissa	ary			
Order ->	# Code		Туре			Order	->	#	_ Code	Туре
Required					Re	equired				
Information					II	nformatio	on			
Jacqs		(ID:	jacqs) (@ 3	3906	Agent				
Order ->	# Code		Туре			Order	->	#	_ Code	Туре
Required					Re	equired				
Information					II	nformatio	on			
			_ _							
Krush		(ID:	krush)	@ 3	3906	Commar	nd			
Order ->	# Code		Type			Order	->	#	_ Code	Туре
Required					Re	equired				
Information					Ir	nformatio	n			

Loathe			(ID:	loath)	@	3906	Agent	Emi	ssary	Mage	
Order ->	#	_ Code _		Type		-	Order	->	#	Code	Туре
Required						F	Required				
Information						I	Informatio	on			
Phantom			(ID:	phant)	@	3906	Agent	Mag	e		
Order ->	#	_ Code _		Type		-	Order	->	#	Code	Туре
Required						F	Required				
Information						I	Informatio	on			
Spear Fist			(ID:	spear)	@	3906	Commar	nd			
Order ->	#	_ Code _		Type		-	Order	->	#	_ Code	Type
Required						F	Required				
Information						I	Informatio	on			