

**MEPBM Games**  
presents

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 47



## Shadow Crew

Victory points : 1025

Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.  
To hold in stores at game end the greatest amount of Mithril.  
To see to the termination of Solon by any means whatsoever.  
To see to the termination of Mellisar by any means whatsoever.  
To hold at game end the artifact: Stinging Tongue #151.

Top 3 Neutrals :

**North Kingdom [ 1750 ] Riverlands [ 1275 ] Shadow Crew [ 1025 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
#17 Build ships at 1/2 timber cost.  
#25 Can learn lost conjure food spell.  
#30 Can learn lost teleport spell.

Internet G047N23  
JAY FLETCH 109317  
NONE  
NONE  
NONE

Game # : 47  
Player # : 23  
Turn # : 31  
Account : \$ 0.00  
Free Turns : 0  
Security Code : 4413  
Special Service : YES

# Shadow Crew

(A Neutral)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Friendly	# 2 South Kingdom : Friendly	# 3 Duaron : Disliked
# 4 Stonekeep's Watch : Hated	# 5 Wardens : Neutral	# 6 Nurn Freeholders : Neutral
# 7 Daloriennes : Neutral	# 8 Vallian : Disliked	# 9 Esgal Edhel : Disliked
#10 Beogrim : Neutral	#11 Dothraki : Neutral	#12 Hastily Patient : Disliked
#13 Haven's Bane : Neutral	#14 Unseeing Eye : Hated	#15 Gondimarim : Neutral
#16 Isteroth Kingdom : Neutral	#17 Clavero : Neutral	#18 Cechove : Neutral
#19 Tsalagi : Hated	#20 Corsairs : Neutral	#21 Nothraman : Disliked
#22 Eriadorian : Friendly	#24 Riverlands : Tolerated	#25 Deepwood Rangers : Friendly

## POPULATION CENTERS

**Algoma** Location : @ 0508 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : None	Loyalty : 87	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	418	158	0	0
Current stores	0	0	0	0	13	757	0	-

**Baughlira** Location : @ 2025 in Shore/Plains Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	280	0	0	0	820	0	20	0
Current stores	1635	0	0	0	1369	0	113	-

**Dalarian** Location : @ 1721 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	136	0	0	468	115	0	0
Current stores	0	714	0	0	11	489	0	-

**Death's Tower** Location : @ 1424 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	104	8	0	0	0	0
Current stores	0	432	624	39	0	0	0	-

**Death's Valley** Location : @ 1524 in Open Plains Climate is Warm

Size : Village	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	200	0	0	0	976	0	16	0
Current stores	200	0	0	0	29	0	96	-

**Delothden** Location : @ 1522 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	130	0	0	0	245	0	7	0
Current stores	130	0	0	0	7	0	39	-

**Echiant** Location : @ 2006 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	60	24	0	0	0	0	450
Current stores	0	180	144	0	0	0	0	-

**Eluin** Location : @ 1326 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	180	110	0	0	0	0	1000
Current stores	0	180	110	0	0	0	0	-

**Fea Haudh**

Location : @ 2010 in Open Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 51	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	224 0 0 0 698 0 6 0				
Current stores	168 0 0 0 0 0 47 -				

**Herenya**

Location : @ 1725 in Hills &amp; Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	280 0 0 0 0 0 16 1100				
Current stores	280 0 0 0 0 0 96 -				

**Herëamon (Capital)**

Location : @ 1324 in Hills &amp; Rough Climate is Mild

Size : City	Fortifications : Fort	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 0 0 216 0 5 1400				
Current stores	1778 697 0 515 7 0 2810 -				

A small army bearing the banner of the Shadow Crew under Regent Lucia is here.

**Metrel**

Location : @ 1601 in Open Plains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	36 0 0 0 117 0 1 0				
Current stores	36 0 0 0 4 0 6 -				

**Osteluir**

Location : @ 1423 in Open Plains Climate is Mild

Size : Major Town	Fortifications : None	Loyalty : 94	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	94 0 0 0 382 0 7 0				
Current stores	94 0 0 0 12 0 42 -				

**Peley**

Location : @ 1227 in Hills &amp; Rough Climate is Warm

Size : City	Fortifications : Tower	Loyalty : 97	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 26 0 250 30 0 0				
Current stores	0 0 156 0 8 136 0 -				

**Qurámálókë**

Location : @ 1014 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 0 0 396 173 0 0				
Current stores	0 0 0 0 12 895 0 -				

**Subhan**

Location : @ 2021 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 71	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 134 0 14 0 0 0 900				
Current stores	0 1162 0 61 0 0 0 -				

**Thangor**

Location : @ 1427 in Shore/Plains Climate is Warm

Size : Village	Fortifications : None	Loyalty : 72	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	312 0 0 0 736 0 24 0				
Current stores	312 0 0 0 22 0 144 -				

**Van Lass**

Location : @ 2012 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	261 0 0 0 1071 0 9 0				
Current stores	470 0 0 0 11 0 72 -				

**Wilóke**

Location : @ 1322 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 91	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 0 0 223 83 0 0				
Current stores	111 0 0 0 7 475 0 -				

A small army bearing the banner of the Shadow Crew under Captain Moraiza is here.

## ARMIES AND NAVIES

**Army Commander : Regent Lucia**      Location : @ 1324 in Hills & Rough      Climate is Mild  
 Army morale :    24 Warships :    0 Transports :    0 (4)      Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	10	30	30	500	Heavy Cavalry
Baggage Train    Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	92	Low Supplies !!			
War machines	0				

Characters traveling with army : - Aldhelm Demuret.  
 The City/Fort of Herëamon flying the flag of the Shadow Crew is here.

**Army Commander : Captain Moraiza**      Location : @ 1322 in Mixed Forest      Climate is Mild  
 Army morale :    7 Warships :    0 Transports :    0 (6)      Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	10	19	13	752	Heavy Cavalry
Baggage Train    Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The City/Tower of Wilóke flying the flag of the Shadow Crew is here.

**Army Commander : Regent The Immortal**      Location : @ 1718 in Open Plains      Climate is Mild  
 Army morale :    1 Warships :    0 Transports :    0 (16)      Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	61	28	43	1679	Heavy Cavalry
Dunlending horsemen w/javelins	78	30	27	692	Light Cavalry
Baggage Train    Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

Characters traveling with army : - Death.  
 The City/Castle of Arcadia flying the flag of the Stonekeep's Watch is here.  
 A huge army bearing the banner of the North Kingdom under General Tarkas Häs is here.

**Navy Commander : Regent Dar'k Shadow**      Location : @ 1221 in Coastal Waters      Climate is Mild  
 Army morale :    24 Warships :    0 Transports :    7 (1)      Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending footmen w/battle axes	28	10	0	100	Heavy Infantry
Baggage Train    Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	9	Low Supplies !!			
War machines	0				

A huge navy bearing the banner of the Duaron under Commander Sirianna is here.

### COMPANY COMMANDERS :

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	29280	32569	5200	0	195615	31677	2654
Purchase at market price/unit	3	3	7	101	2	3	11
Sell to market price/unit	1	1	4	53	1	1	6

**MISCELLANEOUS**

Maintenance Costs expected next turn are:				Totals for Nation:	Stores	Production
Armies/Navies :	20412			Leather	5214	1817
Pop Centers :	2500			Bronze	3365	654
Characters :	26780			Steel	1034	264
				Mithril	615	22
Total :	49692			Food	1512	7016
				Timber	2752	559
Current Tax rate :	56%			Mounts	3465	111
Revenue expected next turn :	44050 (-5642)					
Current Gold reserve :	8481					

Ritual character terminations: 27

Ships have been left anchored at the following locations:

None

You have the following double agents:

**Llewi of the North Kingdom @ 1718**

Double agent Llewi reports he was ordered to guard a character. The Immortal was guarded.

Double agent Llewi reports he was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Tarkas Häs.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Elenya	Ring	2	Yes	None	Increases Stealth Rank by 10.
Miramarth	Jewel	40	Yes	Evil	Increases Agent Rank by 15.
E Mere Vardo	Tome	41	Yes	Good	Increases Mage Rank by 10.
Gûlthalion	Shield	57	Yes	None	Increases Command Rank by 25.
Red Robes	Robes	59	Yes	None	Increases Command Rank by 20.
Bloodrunner	Sword	95	No	None	COMBAT - Increases damage by 750 points.
Hue Changer	Spear	140	No	None	COMBAT - Increases damage by 500 points.
Collar of Command	Collar	179	Yes	None	Increases Command Rank by 30.
Gordur	Sword	199	No	Good	COMBAT - Increases damage by 500 points.
Horse-lord's Shield	Shield	205	Yes	None	Increases Command Rank by 20.
Ungolrist	Sword	206	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*The loyalty was influenced from the efforts or presence of A Balrog at Eluin.  
There are rumors of a kidnap attempt involving Bauglir and Aariedne.  
1925 Mounts transported from the Eriadorian to Heréamon.  
Our populace reports that a season change is imminent!*

## ENCOUNTER MESSAGES

### Encounter for Captain Moraiza at 1322

We are being continually attacked by Woses who use bows and blowpipes to kill our troops. There seems to be no defense and we have been unable to counterattack successfully. These attackers seem to melt into the surrounding terrain and our numbers are dwindling. I request orders to move on before more of our troops have been killed or rendered useless.

## COMBAT MESSAGES

### Battle at 1422

In the Mild climate of the Open Plains of 1422, a conflict took place about midnight in a dense and oppressive fog.

At the head of a calm army rode **Lord Moonstone** of the nation of the Stonekeep's Watch. The mount on which she rode moved calmly to the front of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1309 Dunlending chariotmen w/spears	bronze/steel	steel	ragged ranks

At the head of a rebellious army rode **Captain Hedren** of the nation of the Eriadorian. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
496 Eriadoran footmen w/spears	wooden	none	a mob

The City of Kinabu flying the flag of the Shadow Crew is situated in the Open Plains here.

After the battle.... Moonstone's forces found no enemy armies to fight. Hedren's forces found no enemy armies to fight.

The battle for Kinabu was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Moonstone's army survived the attack on the City, but suffered some losses. Moonstone appeared to have survived. The City has been reduced to a Ruins. The Ruins of Kinabu now flies no known flag.

### Battle at 1225

In the Mild climate of the Open Seas of 1225, a naval conflict took place in the early afternoon under a omen-filled sky.

At the head of a fleet of 9 warships and 14 transports was Commander Sirianna of the nation of the Duaron. At the head of a fleet of 8 warships and 1 transports was Commander Loren of the nation of the Shadow Crew.

On that day in history... Commander Sirianna ordered her ships to meet the enemy fleet in standard battle formation. Commander Loren ordered his ships to charge the enemy fleet.

Commander Sirianna's navy totally overwhelmed the ships under the command of Commander Loren. Commander Loren's navy fiercely attacked the ships under the command of Commander Sirianna. After the battle.... Sirianna's forces were victorious in the battle, but suffered some losses. Sirianna appeared to have survived. Loren's forces were destroyed/routed in the battle. Loren was killed.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aldhelm Demuret	710	PrenMgy	
Aldhelm Demuret	940	CstLoSp	428 78
Angel of Death	215	RfsPers	
Angel of Death	930	ScoChar	
Artemis	525	InfOthr	
Artemis	810	MovChar	2018
Athlon	215	RfsPers	
Athlon	525	InfOthr	
Athos	810	MovChar	1718
Athos	930	ScoChar	
Dar'k Shadow	798	PickShp	^ 7
Dar'k Shadow	830	MovNavy	w nw nw nw nw se e w nw nw se se e e ^
Dark Angel	525	InfOthr	
Dark Angel	810	MovChar	2018
Death	870	MovJoin	1718 the i
Death	925	Recon	
Evander	525	InfOthr	
Evander	810	MovChar	2018
King Slayer	215	RfsPers	
King Slayer	930	ScoChar	
Kristy	525	InfOthr	
Kristy	810	MovChar	2018
Loren	215	RfsPers	
Loren	230	AttEnemy	ch
Lucia	400	HvCvly	500 br br
Lucia	765	SplArmy	dar'k ^ ^ 100 ^ ^ ^
Moraiza	400	HvCvly	500 ^ ^
Moraiza	850	MovArmy	h se nw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Night Stalker	215	RfsPers	
Night Stalker	905	ScoArmy	moons y
Shadow Lord	215	RfsPers	
Shadow Lord	905	ScoArmy	moons y
The Immortal	850	MovArmy	w sw sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ no

The Immortal	925	Recon			
Valkia	310	BidCar	mi	300	27
Valkia	325	NatSell	fo	99	



Aldhelm Demuret



Ranks : Command 0 Agent 0 Emissary 0 Mage 68  
 Health 100 Stealth 0 Challenge 68  
 Artifacts : None

Spells (+0) : #104 Resistances(94) #314 Teleport(86) #412 Research Artifact(79)  
 #416 Reveal Production(92) #418 Locate Artifact(76) #428 Locate Artifact True(63)  
 #510 Conjure Food(82)

Aldhelm Demuret was located in the Hills & Rough at 1324.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Locate Artifact True - Cuiviegurth #78 is possessed by Azurenda in the Open Plains at 1716.

*He is traveling with Lucia in the Hills & Rough at 1324. The City/Fort of Herëamon flying the flag of the Shadow Crew is here.*

Angel of Death



Ranks : Command 0 Agent 66 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None

Spells (+0) : None

Angel of Death was located in the Mixed Forest at 2715.

She was ordered to refuse all personal challenges.

She moved with the company to 2327.

She was ordered to scout for any characters. A scout for characters was attempted.

Found: Riadeegha. Loki. Proclamator Ablish - Eriadorian. Hisab. Huron. Captain Uvhara - Duaron. Warden Imlida - Duaron. Commander Rivandel - Duaron. Nothing else was reported at this time.

*She is traveling with Huron of the South Kingdom in the Hills & Rough at 2327. The City/Castle of Madenor flying the flag of the Duaron is here.*

Artemis



Ranks : Command 0 Agent 0 Emissary 79 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None

Spells (+0) : None

Artemis was located in the Open Plains at 2010.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Fea Haudh was of the same nation.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Riverlands is here.*

Athlon



Ranks : Command 0 Agent 0 Emissary 67 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Athlon was located in the Open Plains at 2010.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because Fea Haudh was of the same nation.

**He is currently in the Open Plains at 2010. The Village of Fea Haudh flying the flag of the Shadow Crew is here.**

Athos



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Athos was located in the Open Plains at 1621.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Warlord Maeg Tyleneon - North Kingdom. Cutpurse Riccondil - Esgal Edhel. Warlord Pathan - North Kingdom. An unknown Neutral Male. Thief Lanwen - Stonekeep's Watch. General Tarkas Häs - North Kingdom. An unknown Neutral Male. One or more reports may be incorrect. Nothing else was reported at this time.

**He is currently in the Open Plains at 1718. The City/Castle of Arcadia flying the flag of the Stonekeep's Watch is here.**

Dar'k Shadow



Ranks : Command 61 Agent 0 Emissary 0 Mage 0  
 Health 61 Stealth 0 Challenge 61  
 Artifacts : None  
 Spells (+0) : None

Dar'k Shadow was located in the Hills & Rough at 1324.

He was ordered to pick up some ships. Anchored ships were picked up.

He was ordered to move the navy. He accepted the navy movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

**He commands a navy in the Coastal Waters at 1221.**

## Dark Angel



Ranks : Command 0 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Dark Angel was located in the Open Plains at 2010.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Fea Haudh. Fea Haudh is now under our control.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Riverlands is here.***

## Death



Ranks : Command 75 (95) Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 105  
 Artifacts : #140 Hue Changer\ #205 Horse-lord's Shield  
 Spells (+0) : None

Death was located in the Open Plains at 1621.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by The Immortal.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Tarkas Häs of the North Kingdom with about 3900 troops at 1718 - Sieri of the Stonekeep's Watch with about 1500 troops at 1817 - Pon Opar of the Riverlands with about 3900 troops at 1817. See report below.

***He is traveling with The Immortal in the Open Plains at 1718. The City/Castle of Arcadia flying the flag of the Stonekeep's Watch is here.***

## Evander



Ranks : Command 0 Agent 0 Emissary 53 Mage 0  
 Health 100 Stealth 0 Challenge 26  
 Artifacts : None  
 Spells (+0) : None

Evander was located in the Hills & Rough at 1227.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Peley was of the same nation.

She was ordered to move. She was not able to move because the hex was too far away.

***She is currently in the Hills & Rough at 1227. The City/Tower of Peley flying the flag of the Shadow Crew is here.***

## King Slayer



Ranks : Command 0 Agent 44 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

King Slayer was located in the Open Plains at 1422.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Conjurer Del Imat - Eriadorian. Conjurer Tartas Izain - Eriadorian. Regent Moonstone - Stonekeep's Watch. Conjurer Izainson - Eriadorian. Captain Hedren - Eriadorian. Warlock Fioral - Eriadorian. Warlock Fioril - Eriadorian. Commander Iarless - Eriadorian. Enchanter Baranor - Eriadorian. Enchanter Handen - Eriadorian. Nothing else was reported at this time.

**He is traveling with Iarless of the Eriadorian in the Open Plains at 1422. The un-owned Ruins of Kinabu is here.**

## Kristy



Ranks : Command 0 Agent 0 Emissary 76 Mage 0  
 Health 100 Stealth 0 Challenge 38  
 Artifacts : None  
 Spells (+0) : None

Kristy was located in the Shore/Plains at 2025.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Bauglira. Bauglira is now under our control.

She was ordered to move. She accepted the movement orders.

**She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Riverlands is here.**

## Loren



Ranks : Command 0 Agent 0 Emissary 0 Mage 0  
 Health 0 Stealth 0 Challenge 0  
 Artifacts : None  
 Spells (+0) : None

Loren was located in the Open Seas at 1225.

He was ordered to refuse all personal challenges.

He was challenged by Wiilemina to personal combat, but refused. Wiilemina gained personal honor.

He was ordered to have his navy attack all of his enemies. See Combat Messages.

Loren was killed during combat.

Lucia



Ranks : Command 60 Agent 0 Emissary 88 Mage 0  
 Health 100 Stealth 0 Challenge 71  
 Artifacts : None  
 Spells (+0) : None

Lucia was located in the Hills & Rough at 1324.

She was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Bronze weapons and Bronze armor were recruited.

She was ordered to split the army. The army was split. 9 Food was transferred.

**She commands an army in the Hills & Rough at 1324. The City/Fort of Herëamon flying the flag of the Shadow Crew is here.**

Moraiza



Ranks : Command 47 (67) Agent 0 Emissary 0 Mage 51  
 Health 100 Stealth 0 Challenge 79  
 Artifacts : #59 Red Robes  
 Spells (+0) : #412 Research Artifact(80) #416 Reveal Production(71)  
 #418 Locate Artifact(72) #428 Locate Artifact True(77) #510 Conjure Food(69)

Moraiza was located in the Mixed Forest at 1322.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He had a special encounter. See Encounter Messages.

**He commands an army in the Mixed Forest at 1322. The City/Tower of Wilôke flying the flag of the Shadow Crew is here.**

Night Stalker



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 (10) Challenge 57  
 Artifacts : #2 Elenya #40 Miramarth #57 Gûlthalion #179 Collar of Command  
 Spells (+0) : None

Night Stalker was located in the Open Plains at 1621.

He was ordered to refuse all personal challenges.

He was ordered to scout an army. A scout of the army was attempted. Regent Moonstone of the Stonekeep's Watch is located in the Open Plains at 1422 Travel mode is Normal. Morale is 64. Troops: Heavy Cavalry: 942 . Scouted army movement to new location at 1422.

**He is currently in the Open Plains at 1422. The un-owned Ruins of Kinabu is here.**

## Shadow Lord



Ranks : Command 0 Agent 99 Emissary 0 Mage 0  
 Health 100 Stealth 10 Challenge 89  
 Artifacts : #41 E Mere Vardo #95 Bloodrunner✓ #199 Gordur #206 Ungolrist  
 Spells (+0) : None

Shadow Lord was located in the Open Plains at 1621.

He was ordered to refuse all personal challenges.

He was ordered to scout an army. A scout of the army was attempted. Regent Moonstone of the Stonekeep's Watch is located in the Open Plains at 1422 Travel mode is Normal. Morale is 64. Troops: Heavy Cavalry: 942 . Scouted army movement to new location at 1422.

*He is currently in the Open Plains at 1422. The un-owned Ruins of Kinabu is here.*

## The Crusader



Ranks : Command 51 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

The Crusader was located in an unknown location.

The Crusader could not escape from being held hostage.

*He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.*

## The Immortal



Ranks : Command 62 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 62  
 Artifacts : None  
 Spells (+0) : None

The Immortal was located in the Open Plains at 1915.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Tarkas Häs of the North Kingdom with about 3900 troops at 1718 - Sieri of the Stonekeep's Watch with about 1500 troops at 1817 - Pon Opar of the Riverlands with about 3900 troops at 1817. See report below.

*He commands an army in the Open Plains at 1718. The City/Castle of Arcadia flying the flag of the Stonekeep's Watch is here.*

Valkia



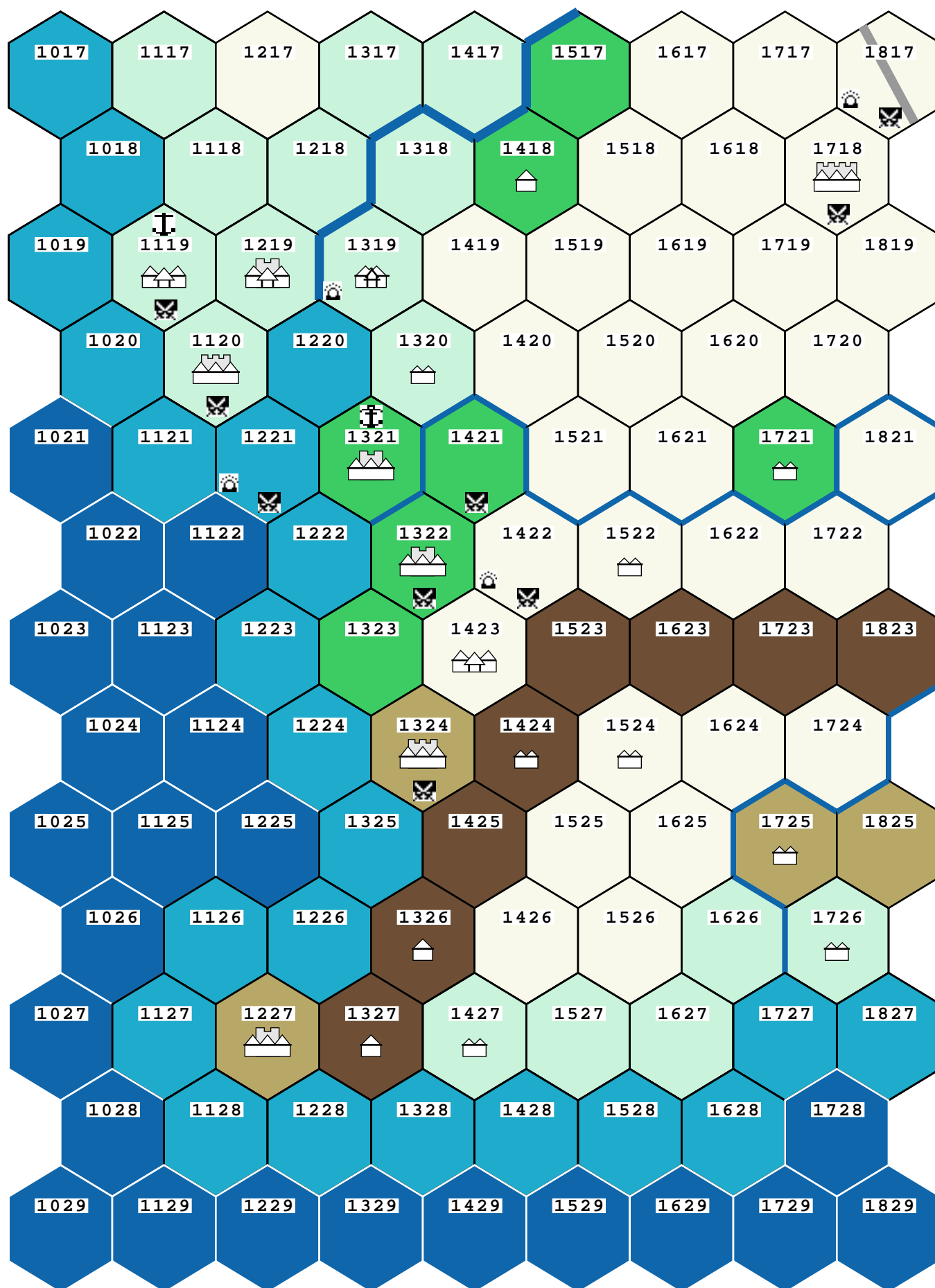
Ranks : Command 0 Agent 0 Emissary 48 Mage 15  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(100)

Valkia was located in the Hills & Rough at 1324.

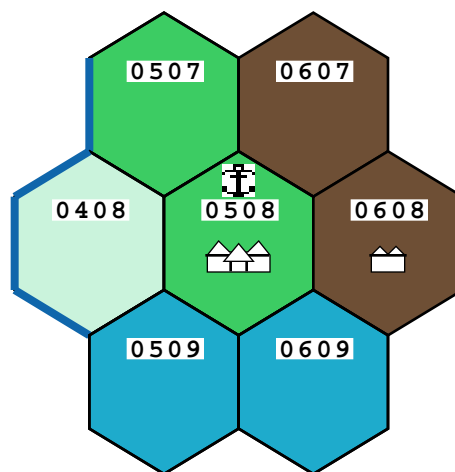
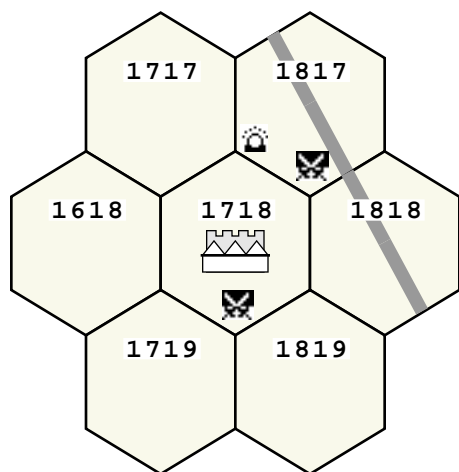
She was ordered to bid from the caravans. 300 Mithril was bought for 8100 Gold.

She was ordered to have the nation sell to the caravans. 13938 Food were sold for 13938 Gold.

*She is currently in the Hills & Rough at 1324. The City/Fort of Herëamon flying the flag of the Shadow Crew is here.*







Required	<hr/>	Required	<hr/>
Information	<hr/>	Information	<hr/>
	<hr/>		<hr/>

Athlon (ID: athlo) @ 2010 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

**Athos** (ID: athos) @ 1718 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

## Dar'k Shadow (ID: dar'k) @ 1221 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

## Dark Angel (ID: dark ) @ 2018 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Death** (ID: death) @ 1718 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Evander (ID: evand) @ 1227 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**King Slayer (ID: king ) @ 1422 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kristy (ID: krist) @ 2018 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Lucia (ID: lucia) @ 1324 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Moraiza (ID: morai) @ 1322 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Night Stalker (ID: night) @ 1422 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Shadow Lord (ID: shado) @ 1422 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

The Immortal (ID: the i) @ 1718 Command

Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_\_\_\_      Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_\_\_\_

Required

## Information

Required

## Information

Valkia (ID: valki) @ 1324 Emissary Mage

Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_\_\_\_      Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_\_\_\_

Required

## Information

Required

## Information