

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Twin Scorpions**

Victory points : 750
 Victory Conditions :
 To hold at game end the population center of Stein Ward at 3730.
 To hold at game end the artifact: Flails of Horseslaying #185.
 To hold at game end the artifact: Angbor #60.
 To hold at game end the artifact: Ironfoot's Hammer #195.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Half-Orcs [1042] Frost Men [1000] Twin Scorpions [750]

Special Nation Abilities :
 #31 Kidnappings/assassinations at +20.

Internet G143N08
 JASON ROBERTS 109863
 NONE
 NONE
 NONE

Game # : 143
 Player # : 8
 Turn # : 10
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1129
 Special Service : YES

Twin Scorpions

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Hated	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Tolerated	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Dunharrow Location : @ 2321 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	125	38	14	0	0	0	0
Current stores	0	125	38	0	0	0	0	-

Has Yab Location : @ 2831 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Fort	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	100	0	44	0	0	0	8	0
Current stores	0	0	44	0	0	0	16	-

Foreign characters reported in the hex : - **Gor Stoneshield.**

Jug Wathus Location : @ 2632 in Shore/Plains Climate is Warm

Size : Camp	Fortifications : Tower	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	280	0	0	0	600	0	20	0
Current stores	0	0	0	0	0	0	40	-

A huge navy bearing the banner of the South Kingdom under Captain Agamemnon is here.

A small navy bearing the banner of the South Kingdom under Lord Diomed is here.

Lag Malbus Location : @ 2732 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Fort	Loyalty : 99	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	56	0	0	0	0	1300
Current stores	0	0	56	0	0	0	0	-

Scorpios (Capital) Location : @ 2630 in Hills & Rough Climate is Warm

Size : City	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	42	0	0	0	0	6	1100
Current stores	0	42	0	0	0	0	12	-

An army bearing the banner of the Twin Scorpions under Captain Caramanthir is here.

Shadovale Location : @ 2830 in Open Plains Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	230	0	0	0	390	0	30	0
Current stores	0	0	0	0	0	0	60	-

Tol Wathduin Location : @ 2730 in Hills & Rough Climate is Warm

Size : Town	Fortifications : Fort	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	66	0	0	0	0	18	1300
Current stores	0	66	0	0	0	0	36	-

ARMIES AND NAVIES

Army Commander : Captain Caramanthir Location : @ 2630 in Hills & Rough Climate is Warm
 Army morale : 27 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		17	37	16	813	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1	Low Supplies !!				
War machines	0					

Characters traveling with army : - Shadunaphel.
 The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

COMPANY COMMANDERS :

Captain Rxxxxus Location : @ 3236 Traveling with him are : Capone - Deagul - Django Phet - Lotor.
 Veteran Widfara Location : @ 2830 Traveling with her are : Kalandor - Parlay - Vinjar.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20143	26638	6777	2890	238666	18815	5673
Purchase at market price/unit	3	3	5	16	2	3	7
Sell to market price/unit	1	1	3	9	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4878	Leather	0	650
Pop Centers : 4000	Bronze	233	233
Characters : 17620	Steel	138	138
	Mithril	0	14
Total : 26498	Food	0	990
	Timber	0	0
Current Tax rate : 60%	Mounts	164	82
Revenue expected next turn : 23200 (-3298)			
Current Gold reserve : 3291			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Peratus of the Heathen Kings is held by Rxxxxus at 3236 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Andúril	Sword	51	No	Good	COMBAT - Increases damage by 1250 points.
Ring of Barahir	Ring	190	Yes	Good	Increases Command Rank by 35.

You have hidden the following additional artifacts:

None

NATION MESSAGES

5539 Gold was stolen at Tol Wathduin.
 900 Gold was stolen at Dunharrow.
 There are rumors of a theft attempt involving Aurel at Eastmoor.
 There are rumors of Gold being transported by caravan from Abdju to Minas Tirith.
 There are rumors of an encounter involving Lust at 3318.
 There are rumors of an encounter involving Concinnitas at 4019.
 Our populace reports that a season change is imminent!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Barandor	810	MovChar	3236
Barandor	940	CstLoSp	415 3236
Capone	215	RfsPers	
Capone	930	ScoChar	
Caramanthir	185	DnStNat	17
Caramanthir	360	TrArt	baran 51 ^ ^ ^ ^ ^
Deagul	215	RfsPers	
Deagul	610	GrdChar	capon
Django Phet	215	RfsPers	
Django Phet	690	StlGold	
Halifax	325	NatSell	fo 100
Halifax	605	GrdLoc	
Kalandor	755	JnCmpy	widfa
Kalandor	520	InfYour	
Lotor	215	RfsPers	
Lotor	610	GrdChar	djang
Parlay	520	InfYour	
Parlay	755	JnCmpy	widfa
Rexxxus	820	MovCmpy	3236

Rexxxus	690	StlGold		
Shadizzar	325	NatSell	mi 100	
Shadizzar	731	NamAgen	Wyndhammer	m
Shadunaphel	520	InfYour		
Shadunaphel	325	NatSell	le 100	
Sheena	520	InfYour		
Sheena	585	Uncover		
Vinjar	520	InfYour		
Vinjar	755	JnCmpy	widfa	
Widfara	520	InfYour		
Widfara	745	CreCmpy		

Barandor



Ranks : Command 0 Agent 0 Emissary 0 Mage 49
 Health 100 Stealth 0 Challenge 74
 Artifacts : #51 Andúril/
 Spells (+0) : #2 Minor Heal(100) #102 Barriers(89) #404 Perceive Relations(96)
 #413 Scry Population Center(73) #415 Scry Area(69) #502 Weakness(75)

Barandor was located in the Hills & Rough at 2630.

He was ordered to move. He accepted the movement orders.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Kalibak of the Heathen Kings with about 1000 troops at 3237. See report below.

He is currently in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Capone



Ranks : Command 0 Agent 63 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Capone was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He moved with the company to 3236.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Warden Obirt - Heathen Kings. Commander Spellbinder - Heathen Kings. Nothing else was reported at this time.

He is traveling with Rxxxxus in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Caramanthir



Ranks : Command 42 (77) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 77
 Artifacts : #190 Ring of Barahir
 Spells (+0) : None

Caramanthir was located in the Hills & Rough at 2630.

He was ordered to downgrade our relations. Our relations with the Heathen Kings were downgraded.

He was ordered to transfer some artifacts to a character. Andúril #51 was transferred. **He commands an army in the Hills & Rough at 2630. The City/Tower of Scorpios flying the flag of the Twin Scorpions is here.**

Deagul



Ranks : Command 0 Agent 35 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Deagul was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Capone was guarded.

He moved with the company to 3236.

He is traveling with Rxxxxus in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Django Phet



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Django Phet was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. 1683 Gold was stolen at Youswell.

He moved with the company to 3236.

He is traveling with Rxxxxus in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Halifax



Ranks : Command 0 Agent 47 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Halifax was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 1980 Food were sold for 1980 Gold.

He was ordered to guard the location. Scorpius was guarded.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpius flying the flag of the Twin Scorpions is here.

Kalandor



Ranks : Command 30 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Kalandor was located in the Open Plains at 2830.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

He was ordered to join a company. He joined the company commanded by Widfara.

He is traveling with Widfara in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.

Lotor



Ranks : Command 0 Agent 38 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Lotor was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Django Phet was guarded.

He moved with the company to 3236.

He is traveling with Rxxxxus in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Parlay



Ranks : Command 0 Agent 0 Emissary 55 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Parlay was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to join a company. She joined the company commanded by Widfara.

She is traveling with Widfara in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.

Rexxxus



Ranks : Command 40 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Rexxxus was located in the Hills & Rough at 3335.

He was ordered to steal the Gold. 2508 Gold was stolen at Youswell.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Shadizzar



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Shadizzar was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 28 Mithril were sold for 1904 Gold.

He was ordered to name a new agent. He was not able to name an agent because there was insufficient Gold.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Shadunaphel



Ranks : Command 22 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None
 Spells (+0) : None

Shadunaphel was located in the Hills & Rough at 2630.

She was ordered to have the nation sell to the caravans. 1300 Leather were sold for 2600 Gold.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Scorpions.

She is traveling with Caramanthir in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Sheena



Ranks : Command 0 Agent 0 Emissary 47 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Sheena was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Rhosgobel seeks to hold the artifact: a Bow, #213. - uncovered that the nation of the Drib Le Chin possesses Special Nation Ability #12.

She is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.

Vinjar



Ranks : Command 0 Agent 0 Emissary 66 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Vinjar was located in the Open Plains at 2830.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

He was ordered to join a company. He joined the company commanded by Widfara.

He is traveling with Widfara in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.

Widfara



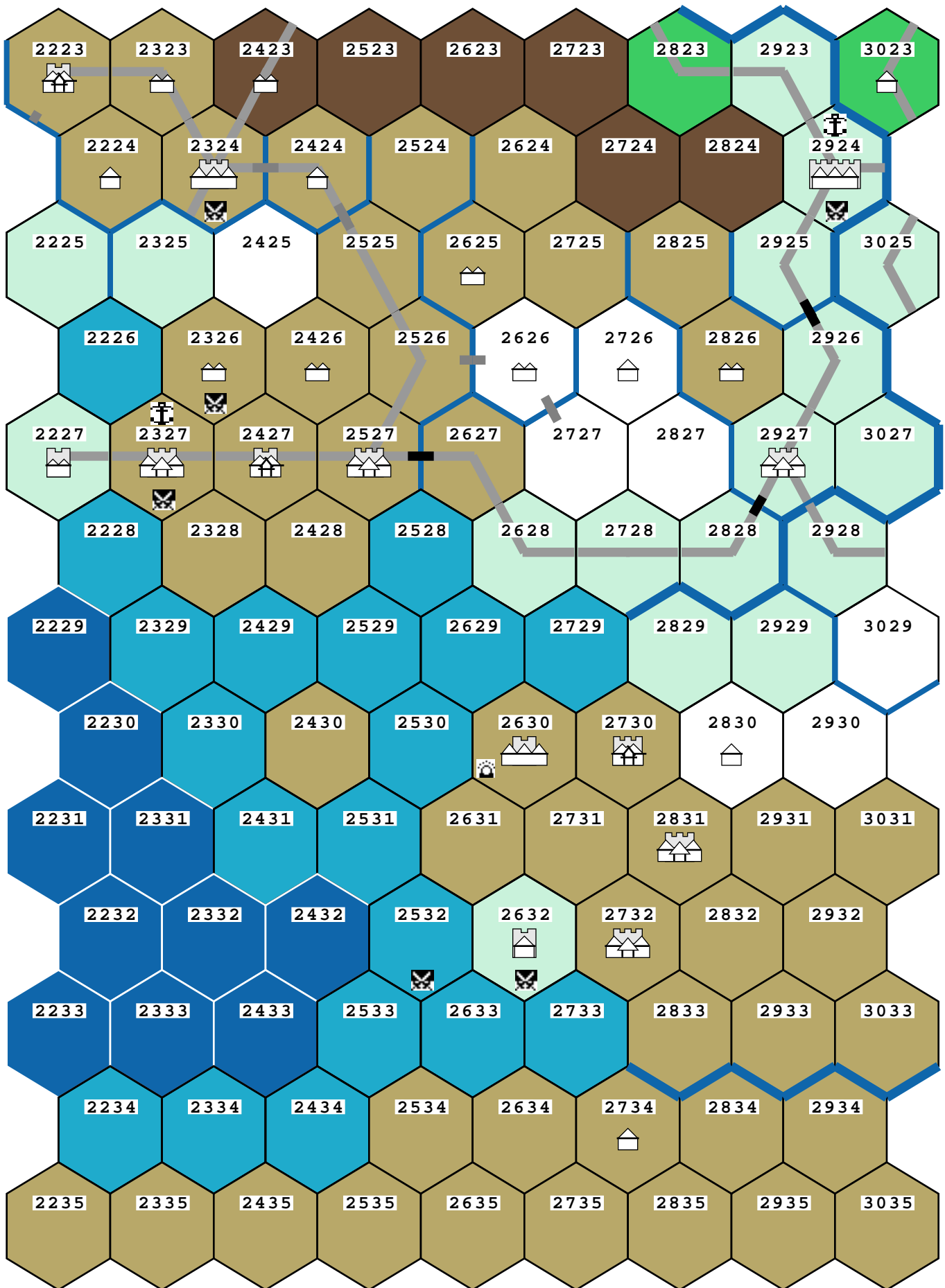
Ranks : Command 10 Agent 0 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

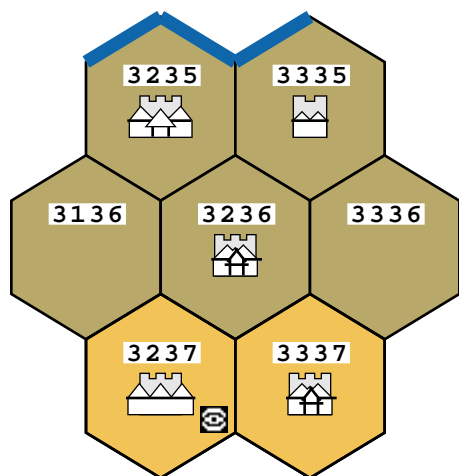
Widfara was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to create a company. A company was created.

She commands a company in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.

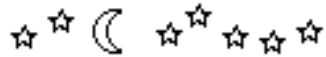




MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Twin Scorpions

URNSHEET



Game # 143



JASON ROBERTS 109863
 NONE
 NONE
 NONE

Game # : 143
 Player # : 8
 Turn # : 11
 Security # : 1129

Return this turnsheet before DECEMBER 23 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Barandor (ID: baran) @ 3236 Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
--	--

Capone (ID: capon) @ 3236 Agent

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
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Caramanthir (ID: caram) @ 2630 Command

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
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Deagul (ID: deagu) @ 3236 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Django Phet (ID: djang) @ 3236 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Halifax (ID: halif) @ 2630 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Kalandor (ID: kalan) @ 2830 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Lotor (ID: lotor) @ 3236 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Parlay (ID: parla) @ 2830 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Rexxxus (ID: rexxx) @ 3236 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Shadzizar (ID: shadi) @ 2630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Shadunaphel (ID: shadu) @ 2630 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sheena (ID: sheen) @ 2830 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Vinjar (ID: vinja) @ 2830 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Widfara (ID: widfa) @ 2830 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				