

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Ground Pounders**

Victory points : 575

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Bow of Thunder and Bone #62.
 To hold at game end the population center of Mîkhibil at 2732.
 To hold at game end the artifact: Snow Hammer #40.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1167] Once Upon a Time [1100] Alvernus [950]

Special Nation Abilities :

#06 Armies lose no morale for force march.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G141N09
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 141
 Player # : 9
 Turn # : 29
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1909
 Special Service : YES

Ground Pounders

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Hated	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Hated	#19 RhunLandChattelCo	: Hated
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Elmgrove Location : @ 3022 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	423	405	0	0
Current stores	0	0	0	0	54	810	0	-

Field of Dreams (Capital) Location : @ 3520 in Open Plains Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	45	0	0	0	109	0	5	0
Current stores	45	0	0	41	21	0	40	-

A small army bearing the banner of the Ground Pounders under Hero Duinhir is here.

Ginglith Location : @ 3718 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	209	0	0	0	655	0	7	0
Current stores	209	0	0	0	131	0	60	-

Grassland Location : @ 3320 in Open Plains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	205	0	0	0	781	0	19	0
Current stores	205	0	0	0	157	0	152	-

Highpoint Location : @ 3722 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	10	0	0	0	1000
Current stores	0	0	780	141	0	0	0	-

Jakhirai Location : @ 2423 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	67	29	14	0	0	0	0
Current stores	0	134	87	42	0	0	0	-

Maranwë Location : @ 3110 in Shore/Plains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	48	0	0	0	130	0	14	0
Current stores	48	0	0	0	26	0	144	-

Oakton Location : @ 2622 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	821	281	0	0
Current stores	0	0	0	0	165	562	0	-

Foreign characters reported in the hex : - **Cereanth - Geilthur - Neddett - Ventor.**

Our Town Location : @ 3319 in Open Plains Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 79 0 0 0 317 0 7 0
 Current stores 79 0 0 0 64 0 60 -
 An army bearing the banner of the Ground Pounders under Warlord Malantur is here.

Outfield Location : @ 3720 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 88 0 0 0 264 0 8 0
 Current stores 88 0 0 0 53 0 52 -

Petticoat Junct'n Location : @ 3716 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 252 0 0 0 446 0 14 0
 Current stores 252 0 0 0 90 0 120 -

Rockfall Location : @ 3522 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 0 30 0 0 0 1300
 Current stores 0 1685 0 422 0 0 0 -

Zug-Sa Location : @ 3607 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 29 0 0 0 72 0 0 600
 Current stores 29 0 0 0 14 0 0 -

ARMIES AND NAVIES

Army Commander : Hero Duinhir Location : @ 3520 in Open Plains Climate is Hot
 Army morale : 26 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 21 16 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Army Commander : Commander Dúnhere Location : @ 3120 in Open Plains Climate is Hot
 Army morale : 26 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 18 11 1400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 9 Low Supplies !!
 War machines 0
 A small army bearing the banner of the Ground Pounders under Captain Guthláf is here.
An army bearing the banner of the South Kingdom under Captain Taurion is here.
A small army bearing the banner of the Sapphic Enclave under Warlord Valandil is here.

Army Commander : Captain Guthláf Location : @ 3120 in Open Plains Climate is Hot
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 14 10 30 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0

An army bearing the banner of the Ground Pounders under Commander Dúnhere is here.

An army bearing the banner of the South Kingdom under Captain Taurion is here.

A small army bearing the banner of the Sapphic Enclave under Warlord Valandil is here.

Army Commander : Captain Hathaldir Location : @ 3028 in Shore/Plains Climate is Warm
 Army morale : 17 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 20 10 0 385 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0

Army Commander : Warlord Malantur Location : @ 3319 in Open Plains Climate is Mild
 Army morale : 13 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 17 20 15 1000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

Characters traveling with army : - Elfhelm.

The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Army Commander : Veteran Targon Location : @ 3619 in Open Plains Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 10 0 200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

A small army bearing the banner of the South Kingdom under Lord Strulug is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	28531	21928	10544	1692	333428	25981	7857
Purchase at market price/unit	3	3	4	27	2	3	7
Sell to market price/unit	2	2	3	18	1	2	4

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	13940
Pop Centers :	2000
Characters :	23840
Total :	39780
Current Tax rate :	64%
Revenue expected next turn :	26900 (-12880)
Current Gold reserve :	0

Totals for Nation:**Stores****Production**

Leather	955	955
Bronze	1819	337
Steel	867	89
Mithril	646	54
Food	775	4018
Timber	1372	686
Mounts	628	74

Ships have been left anchored at the following locations:

None

You have the following double agents:**Baragund of the Wise Council @ 3017**

Double agent Baragund reports he was ordered to influence the population center loyalty. The loyalty was influenced/improved at Timber Town.

Double agent Baragund reports he was ordered to move. He accepted the movement orders.

Oruthan of the Sapphic Enclave @ 2114

Double agent Oruthan reports she was ordered to refuse all personal challenges.

Double agent Oruthan reports she was ordered to assassinate a character. She was not able to assassinate the character because of tight security.

Double agent Oruthan reports she moved with the company to 2114.

You have the following hostages:

Fremont of the RhunLandChattelCo is held in Ginglith - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Collohwesta	Cloak	4	Yes	None	Increases Stealth Rank by 30.
Hatred Curse	Hammer	120	No	None	COMBAT - Increases damage by 750 points.
Herugrim	Sword	153	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

The tax rate was increased to avoid going bankrupt! Loyalty has been affected.

Infield is no longer under our control.

Local militia spotted Seregul at Jakhirai and thwarted his mission.

There are rumors of Gold being transported by caravan from Ar-Kuinder to Beni-Inusi.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES**Battle at 2227**

In the Warm climate of the Shore/Plains of 2227, a conflict took place in the hours of late morning in a dense and oppressive fog.

At the head of a calm army rode **Captain Edrikhos** of the nation of the Red Witches. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Mixed Mannish horsemen w/shortswords	wooden	steel	a mob

At the head of a calm army rode **Commander Gauvinos** of the nation of the Red Witches. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Mixed Mannish horsemen w/shortswords	wooden	steel	a mob

The Town of Dol Amroth flying the flag of the Ground Pounders is situated in the Shore/Plains here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Edrikhos's forces found no enemy armies to fight. Gauvinos's forces found no enemy armies to fight.

The battle for Dol Amroth was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Edrikhos's army survived the attack on the Town, but suffered minor losses. Edrikhos appeared to have survived. Gauvinos's army survived the attack on the Town, but suffered minor losses. Gauvinos appeared to have survived. The Town has been reduced to a Village. The Tower has not been affected. The Village has been under siege/attack this turn. The Village now flies the flag of the Red Witches.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aerandir	500	Double	barag
Aerandir	810	MovChar	2416
Angelimar	610	GrdChar	targo
Angelimar	810	MovChar	2817
Arantar	810	MovChar	3520
Arantar	925	Recon	
Brytta	525	InfOthr	
Brytta	810	MovChar	2114
Duinhir	325	NatSell	fo 90
Duinhir	940	CstLoSp	415 3518
Dúnhere	408	HvInfan	400 ^ ^
Dúnhere	860	ForcMar	sw w se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Elfhelm	408	HvInfan	500 ^ ^
Elfhelm	340	TrPo2Ar	1
Finarfin	525	InfOthr	
Finarfin	810	MovChar	3921
Guthláf	430	TrpsMan	hi
Guthláf	850	MovArmy	se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Hathaldir	430	TrpsMan	hi
Hathaldir	860	ForcMar	sw se se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Malantur	435	ArmyMan	
Malantur	850	MovArmy	nw w w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Rían	810	MovChar	2114
Rían	525	InfOthr	
Targon	770	HrArmy	300 hi ^ ^ 1
Targon	850	MovArmy	w sw ne e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Trallor	810	MovChar	4334
Trallor	670	SabFort	
Urthel	810	MovChar	2622
Urthel	925	Recon	
Valacar	525	InfOthr	
Valacar	810	MovChar	2307

Aerandir



Ranks : Command 0 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Aerandir was located in the Mixed Forest at 2413.

He was ordered to recruit a double agent. Baragund is now our double agent.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2416. The Village/Tower of Riverside flying the flag of the Red Witches is here.

Angelimar



Ranks : Command 0 Agent 80 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

Angelimar was located in the Open Plains at 3718.

She was ordered to guard a character. Targon was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2817. The Camp/Tower of Elensarn flying the flag of the Red Witches is here.

Arantar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Arantar was located in the Mountains at 3221.

He was ordered to move. He accepted the movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Brand



Ranks : Command 0 Agent 0 Emissary 0 Mage 35
 Health 100 Stealth 0 Challenge 35
 Artifacts : None

Spells (+0) : #102 Barriers(63) #106 Deflections(85) #302 Long Stride(55)
 #406 Divine Army(64)

Brand was located in an unknown location.

Brand could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Brytta



Ranks : Command 0 Agent 0 Emissary 90 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None

Spells (+0) : None

Brytta was located in the Mountains at 2212.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because 2212 was occupied by an enemy army(ies).

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Sundered is here.

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 61
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(89)
 #415 Scry Area(99) #416 Reveal Production(88) #420 Reveal Character(78)
 #510 Conjure Food(83)

Duinhir was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 7471 Food were sold for 7471 Gold.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Strulug of the South Kingdom with about 300 troops at 3619. See report below.

He commands an army in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Dúnhere



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Dúnhere was located in the Open Plains at 3319.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 3120.

Elfhelm



Ranks : Command 36 Agent 39 Emissary 0 Mage 0
 Health 70 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Elfhelm was located in the Open Plains at 3520.

He was ordered to transfer some Food from the population center to the army. 1 Food was transferred.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He moved with the army to 3319.

He is traveling with Malantur in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Finarfin



Ranks : Command 0 Agent 0 Emissary 75 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Finarfin was located in the Mountains at 3822.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Estolad. Current loyalty is perceived to be rebellious.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3921. The Camp of Wishmaster flying the flag of the RhunLandChattelCo is here.

Guthl f



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Guthláf was located in the Open Plains at 3120.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 3120.

Hathaldir



Ranks : Command 45 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Shore/Plains at 3024.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to force march the army. She accepted the forced march orders.

She commands an army in the Shore/Plains at 3028.

Malantur



Ranks : Command 70 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 70
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Open Plains at 3520.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

R an



Ranks : Command 0 Agent 0 Emissary 84 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Rían was located in the Mountains at 2212.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because 2212 was occupied by an enemy army(ies).

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Sundered is here.

Targon



Ranks : Command 10 Agent 30 Emissary 33 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Targon was located in the Open Plains at 3718.

She was ordered to hire an army. The troops hired was changed because there were insufficient available troops. An army of 200 Heavy Infantry with 1 Food was hired.

She was ordered to move the army. She accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

She commands an army in the Open Plains at 3619.

Trallor



Ranks : Command 0 Agent 66 Emissary 0 Mage 53
 Health 100 Stealth 0 (30) Challenge 80
 Artifacts : #4 Collohwesta #120 Hatred Curse
 Spells (+0) : #4 Major Heal(100) #104 Resistances(78)
 #413 Scry Population Center(76) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Hills & Rough at 4233.

He was ordered to sabotage the fortifications. He was not able to sabotage the fortifications because of tight security.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 4334. The Village/Tower of M'Kraan flying the flag of the Sh'iar Empire is here.

Urthel



Ranks : Command 56 Agent 0 Emissary 0 Mage 0
 Health 95 Stealth 0 Challenge 76
 Artifacts : #153 Herugrim/
 Spells (+0) : None

Urthel was located in the Shore/Plains at 2227.

She was ordered to move. She accepted the movement orders.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She is currently in the Mixed Forest at 2622. The Village of Oakton flying the flag of the Ground Pounders is here.

Valacar



Ranks : Command 0 Agent 0 Emissary 96 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Mountains at 2212.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because 2212 was occupied by an enemy army(ies).

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2307. The Major Town of Currahee flying the flag of the Silent Assembly is here.

Wilwarin

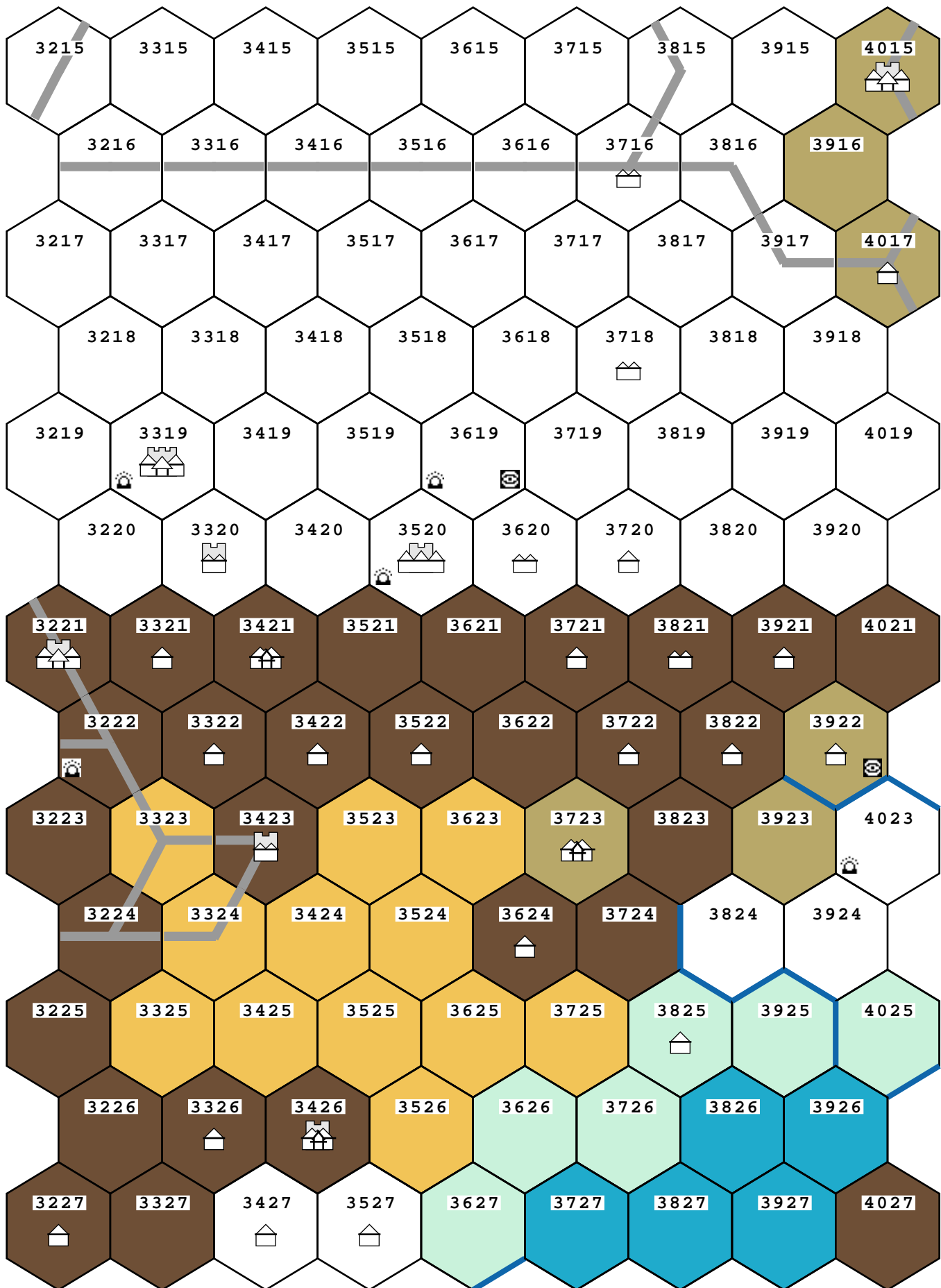


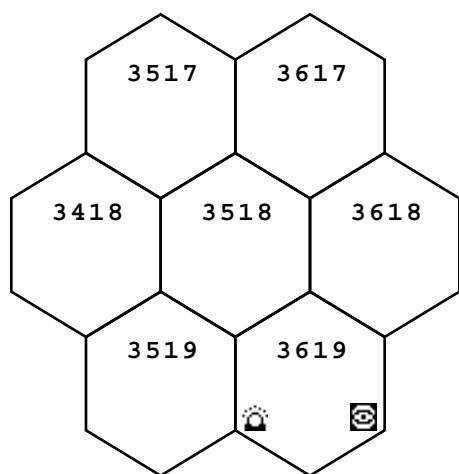
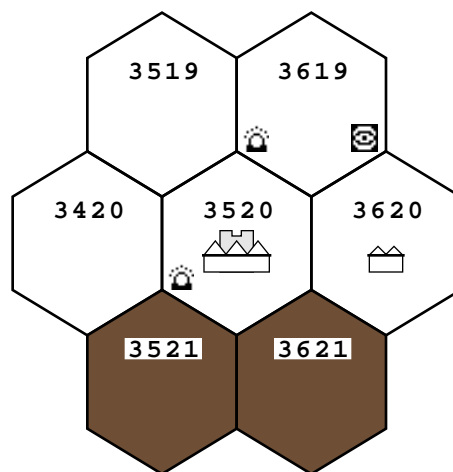
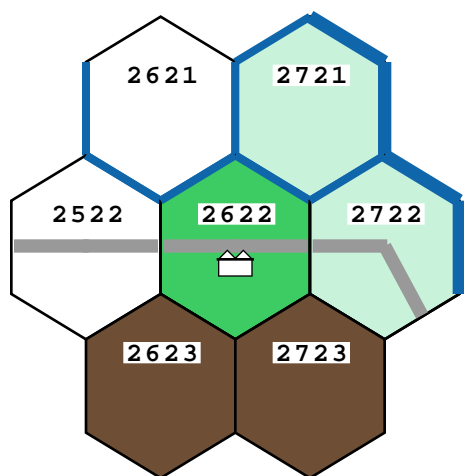
Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Wilwarin was located in an unknown location.

Wilwarin could not escape from being held hostage.

She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.





Required Information	Required Information
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Brytta (ID: brytt) @ 2114 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Duinhir (ID: duinh) @ 3520 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dúnhere (ID: dunhe) @ 3120 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elfhelm (ID: elfhe) @ 3319 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Finarfin (ID: finar) @ 3921 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Guthláf (ID: guthl) @ 3120 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hathaldir (ID: hatha) @ 3028 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 3319 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rían (ID: rian) @ 2114 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Targon (ID: targo) @ 3619 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Trallor (ID: trall) @ 4334 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Urthel (ID: urthe) @ 2622 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Valacar

(ID: valac) @ 2307 Emissary

Order -> # Code Type

Required

Information

Order -> # _____ Code _____ Type _____

Required

Information