

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Lands**

Victory points : 950

Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Gamina by any means whatsoever.
 To see to the termination of Pericles by any means whatsoever.
 To see to the termination of Guarmath by any means whatsoever.
 To hold at game end the artifact: Blood Spike #90.

Top 3 Free Peoples :

Alvernus [1500] Sing a Song [1000] Once Upon a Time [983]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #11 New agents start at rank up to 40.
 #17 Build ships at 1/2 timber cost.
 #19 Build fortifications at 1/2 timber cost.

Internet G141N21
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game # : 141
 Player # : 21
 Turn # : 27
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4765
 Special Service : YES

Lands

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Tolerated	# 2 South Kingdom : Hated	# 3 Wise Council : Neutral
# 4 Acadians : Neutral	# 5 Silent Assembly : Neutral	# 6 Thorinar : Neutral
# 7 Sapphic Enclave : Neutral	# 8 Nameless : Neutral	# 9 Ground Pounders : Neutral
#10 Sundered : Neutral	#11 Lohmai'gwaith : Neutral	#12 Sheri-Urk : Neutral
#13 Red Witches : Disliked	#14 Dark Feast : Neutral	#15 Twilight Hammer : Neutral
#16 Sh'iar Empire : Hated	#17 Great Trollusk : Neutral	#18 Bením an Pharazôn : Hated
#19 RhunLandChattelCo : Neutral	#20 Tribes of Angmar : Neutral	#22 Sing a Song : Tolerated
#23 Once Upon a Time : Tolerated	#24 Plane : Tolerated	#25 Alvernus : Tolerated

POPULATION CENTERS

Amrûn Location : @ 2336 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	470
Current stores	0	0	0	0	0

Desert Location : @ 2236 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	360	0	120	0	0
Current stores	360	0	120	0	0

Hills (Capital) Location : @ 2137 in Mixed Forest Climate is Warm

Size : City	Fortifications : Fort	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	78
Current stores	0	0	0	0	0

Lámina Location : @ 2935 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	1090
Current stores	0	0	0	0	0

MPEG-2 Location : @ 3336 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	272	0	0	0	0
Current stores	272	0	0	0	0

Mae Govannon Location : @ 2536 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	240	0	0	216
Current stores	0	480	0	0	0

Melyanna Location : @ 2537 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	136	0	0	0
Current stores	0	272	0	0	0

Mountains Location : @ 2136 in Mixed Forest Climate is Warm

Size : Village	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	688
Current stores	0	0	0	0	0

A small army bearing the banner of the Lands under Captain Earth is here.

Mukatana Location : @ 2634 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 340 210 0 0 0 0 0 1200
 Current stores 340 420 0 0 0 0 0 -

Nargelion Location : @ 2135 in Mixed Forest Climate is Warm
 Size : Camp Fortifications : None Loyalty : 14 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 370 370 0 0
 Current stores 0 0 0 0 0 370 0 -

Of Fear Location : @ 2734 in Hills & Rough Climate is Warm
 Size : Village Fortifications : Tower Loyalty : 15 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 88 0 0 0 0 136 0 1200
 Current stores 124 0 0 0 0 300 0 -
 A small army bearing the banner of the Lands under Regent Dark is here.

Peley Location : @ 2512 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 288 0 0 0 972 0 18 0
 Current stores 0 0 0 0 19 0 18 -

Swamp Location : @ 2335 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : Tower Loyalty : 16 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 70 0 0 120 0 1000
 Current stores 0 0 70 0 0 120 0 -

Thargelion Location : @ 2437 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 160 0 0 0 1250 150 0 0
 Current stores 160 0 0 0 0 150 0 -
 An army bearing the banner of the Lands under Regent Null is here.

ARMIES AND NAVIES

Army Commander : Regent Dark Location : @ 2734 in Hills & Rough Climate is Warm
 Army morale : 39 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 36 10 35 136 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Village/Tower of Of Fear flying the flag of the Lands is here.

Army Commander : Captain Earth Location : @ 2136 in Mixed Forest Climate is Warm
 Army morale : 5 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish footmen w/spears 10 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Village of Mountains flying the flag of the Lands is here.

Army Commander : Regent Null Location : @ 2437 in Hills & Rough Climate is Warm
 Army morale : 81 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 28 10 38 1163 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 21
 The Camp of Thargelion flying the flag of the Lands is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	30365	32174	13465	3682	308935	33341	4471
Purchase at market price/unit	2	2	3	11	2	2	7
Sell to market price/unit	1	1	2	7	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8194	Leather	1256	1508
Pop Centers : 2500	Bronze	1172	586
Characters : 23400	Steel	190	190
	Mithril	0	0
Total : 34094	Food	19	5134
	Timber	1368	1204
Current Tax rate : 78%	Mounts	146	82
Revenue expected next turn : 19180 (-14914)			
Current Gold reserve : 21855			

Ritual character terminations: 10

Ships have been left anchored at the following locations:

None

You have the following double agents:

Brell Serilis of the Plane @ 2339

Double agent Brell Serilis reports he was ordered to move. He accepted the movement orders.

Double agent Brell Serilis reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Spy Frogluk - Great Trollusk. Thief Tartas Izain - Lands. Cinard. Klú Relortin. Thief Qesset - Lands. Hero Waren - Benîm an Pharazôn. Footpad Orkamûr - Benîm an Pharazôn. Footpad Silion - Benîm an Pharazôn. Footpad Azog - Benîm an Pharazôn. Commander Ulduin - Benîm an Pharazôn. Agent Burazog - Benîm an Pharazôn. Nothing else was reported at this time.

Ordun Halbor of the Plane @ 2438

Double agent Ordun Halbor reports he was ordered to refuse all personal challenges.

Double agent Ordun Halbor reports he was ordered to assassinate a character. Pon Acark was assassinated.

Padrey of the Plane @ 2438

Double agent Padrey reports he was ordered to refuse all personal challenges.

Double agent Padrey reports he was ordered to assassinate a character. He was not able to assassinate the character because there is no (or no longer a) character with id "pon a".

You have the following hostages:

Naidine of the Sheri-Urk is held by Qeset at 2339 - No Gold ransom demanded at this time.
Volog of the South Kingdom is held by Qeset at 2339 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Curufin	Ring	55	Yes	None	Increases Agent Rank by 35.
Stinging Tongue	Bow	85	No	Evil	COMBAT - Increases damage by 500 points.
Sulhelka	Sword	91	No	None	COMBAT - Increases damage by 1000 points.
Miramarth	Jewel	108	Yes	Evil	Increases Agent Rank by 10.
Calris	Sword	111	No	Evil	COMBAT - Increases damage by 750 points.
Helm of the Dark	Helm	117	Yes	Evil	Increases Command Rank by 10.
Cuiviegurth	Whip	162	No	Evil	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Alvernus at 0803.
There are rumors of an armed conflict involving the Tribes of Angmar at 1601.
There are rumors of an encounter involving Marhwini at 4409.
There are rumors of an encounter involving Samaub at 2023.
Deldúwath is no longer under our control.
The loyalty was influenced/reduced at Herenya.
Herenya is no longer under our control.
There are rumors of an assassination attempt involving Padrey and Pon Acark.
There are rumors of an assassination attempt involving Azzurro and Xenith.
There are rumors of a theft attempt involving Dolce Nera at Talluné.
There are rumors of Gold being transported by caravan from Ar-Kuinder to Baltus.

ENCOUNTER MESSAGES

Encounter for Regent Null at 2437

As the army wound its way among the foothills at the end of a long day, a strange howling was heard. At first, nothing was made of it as it first grew loud and then quietly faded away. Later, the howling was heard again - this time in much greater numbers. Still we did not know what made the noise, although the men made sure that their weapons were near to hand. Finally, though, hours had passed without any further reoccurrence and the men retired to their bedrolls. The first notice we had of trouble was when one of the guards noted to the officer on watch that the ground seemed to be moving. Looking closer, the officer shouted the alarm as hundreds of wild Dogs burst into camp, growling and snarling, and attacking anything that moved. Finally, our training proved sufficient to restore order. It was then that we realized that the baggage guards had all been killed after the Dogs found nothing to eat among our stores. I have doubled the guard for the next few nights.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aldhelm Demuret	731	NamAgen	^ m
Aldhelm Demuret	325	NatSell	fo 100
Cinard	690	StlGold	
Cinard	810	MovChar	2339
Dark	430	TrpsMan	hc
Dark	940	CstLoSp	415 3433
Earth	770	HrArmy	100 hi ^ ^ 101
Earth	850	MovArmy	se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Fire	780	TrComm	null y
Fire	810	MovChar	2137
Klú Relortin	690	StlGold	
Klú Relortin	810	MovChar	2339
Light	325	NatSell	fo 50
Light	810	MovChar	2734
Null	430	TrpsMan	hc
Null	860	ForcMar	w w sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Qesset	215	RfsPers	
Qesset	810	MovChar	2339
Tabaya Kas	215	RfsPers	
Tabaya Kas	615	Assass	ulfan
Tartas Izain	690	StlGold	
Tartas Izain	810	MovChar	2339
Water	520	InfYour	
Water	215	RfsPers	
Wind	525	InfOthr	
Wind	810	MovChar	3210

Aldhelm Demuret



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Aldhelm Demuret was located in the Mixed Forest at 2137.

He was ordered to have the nation sell to the caravans. 16001 Food were sold for 19201 Gold.

He was ordered to name a new agent. No character name was provided. A new agent named Dulish was available.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Cinard



Ranks : Command 0 Agent 83 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 62
 Artifacts : None
 Spells (+0) : None

Cinard was located in the Hills & Rough at 2933.

He was ordered to steal the Gold. 663 Gold was stolen at Amon Sur.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Dark



Ranks : Command 69 Agent 0 Emissary 0 Mage 45
 Health 100 Stealth 0 Challenge 80
 Artifacts : None

Spells (+0) : #406 Divine Army(98) #412 Research Artifact(100)
 #413 Scry Population Center(100) #415 Scry Area(92) #418 Locate Artifact(60)
 #428 Locate Artifact True(73)

Dark was located in the Hills & Rough at 2734.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

He commands an army in the Hills & Rough at 2734. The Village/Tower of Of Fear flying the flag of the Lands is here.

Dulish



Ranks : Command 0 Agent 45 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Dulish has a special ability. He has a bonus to his Agent rank.
He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Earth



Ranks : Command 41 Agent 0 Emissary 90 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

Earth was located in the Mixed Forest at 2135.
 He was ordered to hire an army. The transfer of Food was changed because there was insufficient available. An army of 100 Heavy Infantry with 0 Food was hired.
 He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.
He commands an army in the Mixed Forest at 2136. The Village of Mountains flying the flag of the Lands is here.

Fire



Ranks : Command 72 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 81
 Artifacts : None
 Spells (+0) : None

Fire was located in the Hills & Rough at 2636.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to transfer the command. The command was transferred to Null . He joined the army.
 He was ordered to move. He accepted the movement orders.
He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Kl Relortin



Ranks : Command 0 Agent 79 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 59
 Artifacts : None
 Spells (+0) : None

Klú Relortin was located in the Hills & Rough at 2731.

He was ordered to steal the Gold. 2340 Gold was stolen at Zigurunzaden.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Light



Ranks : Command 0 Agent 0 Emissary 73 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Light was located in the Mixed Forest at 2137.

He was ordered to have the nation sell to the caravans. No Food was sold.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2734. The Village/Tower of Of Fear flying the flag of the Lands is here.

Null



Ranks : Command 62 Agent 0 Emissary 0 Mage 48
 Health 100 Stealth 0 Challenge 74
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(72)
 #415 Scry Area(56) #418 Locate Artifact(68) #428 Locate Artifact True(71)

Null was located in the Hills & Rough at 2636.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

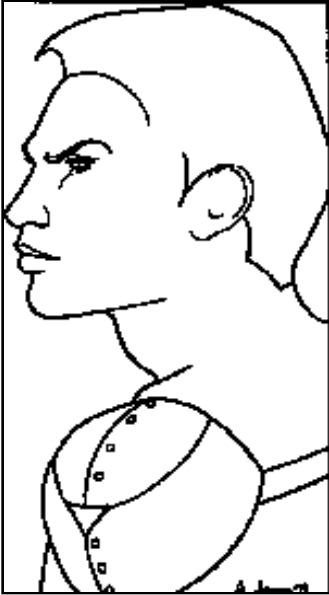
He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He had a special encounter. See Encounter Messages.

He commands an army in the Hills & Rough at 2437. The Camp of Thargelion flying the flag of the Lands is here.

Qeset



Ranks : Command 0 Agent 80 (115) Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 106
 Artifacts : #55 Ring of Curufin #85 Stinging Tongue #91 Sulhelka
 #108 Miramarth #111 Calris #117 Helm of the Dark
 Spells (+0) : None

Qeset was located in the Desert Wastes at 2837.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Tabaya Kas



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

Tabaya Kas was located in the Hills & Rough at 2438.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Ulfang was assassinated.

Tabaya Kas was assassinated.

Tartas Izain



Ranks : Command 0 Agent 82 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : #162 Cuiviegurth
 Spells (+0) : None

Tartas Izain was located in the Hills & Rough at 2636.

He was ordered to steal the Gold. 5907 Gold was stolen at Falassë.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Water



Ranks : Command 0 Agent 0 Emissary 94 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Water was located in the Mixed Forest at 2135.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nargelion.

He is currently in the Mixed Forest at 2135. The Camp of Nargelion flying the flag of the Lands is here.

Wind



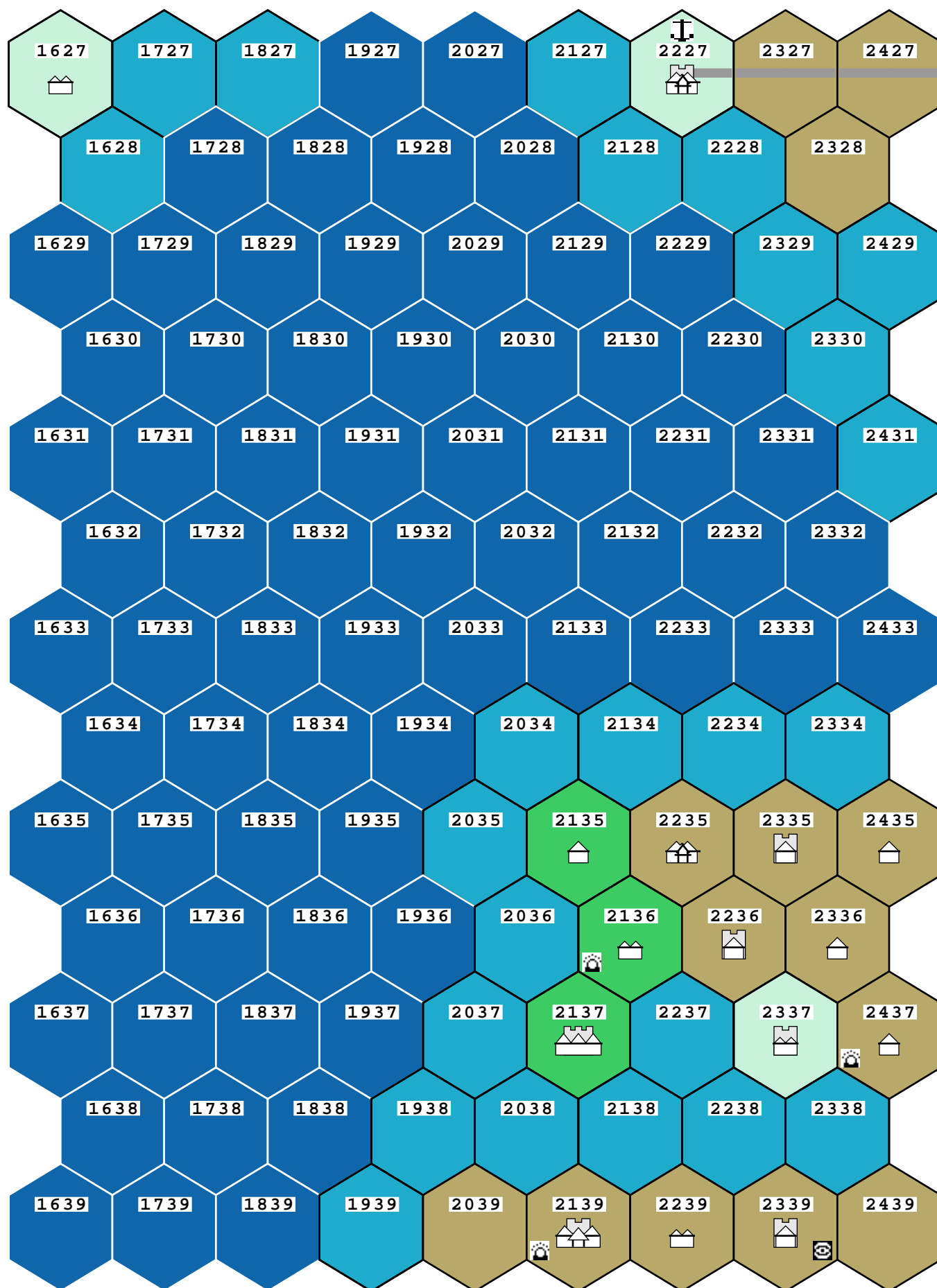
Ranks : Command 0 Agent 0 Emissary 84 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

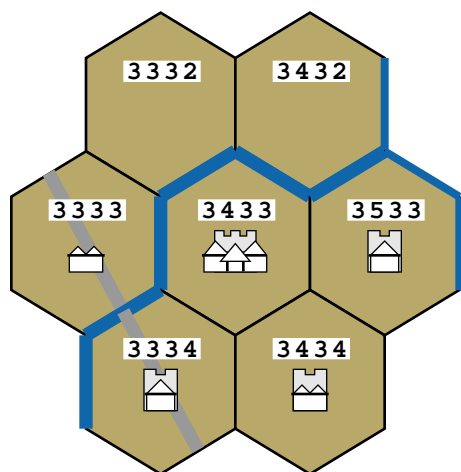
Wind was located in the Open Plains at 2512.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Peley. Peley is now under our control.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3210. The Camp of Ūsakan flying the flag of the Dark Feast is here.







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Game #      : 141
Player #    : 21
Turn #      : 28
Security #   : 4765
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Return this turnsheet before OCTOBER 20 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Aldhelm Demuret (ID: aldhe) @ 2137 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Cinard (ID: cinar) @ 2339 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Dark (ID: dark) @ 2734 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Dulish (ID: dulis) @ 2137 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Earth (ID: earth) @ 2136 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fire (ID: fire) @ 2137 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Klú Relortin (ID: klu r) @ 2339 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Light (ID: light) @ 2734 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Null (ID: null) @ 2437 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Qesset (ID: qesse) @ 2339 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Tartas Izain (ID: tarta) @ 2339 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Water (ID: water) @ 2135 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Wind (ID: wind) @ 3210 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				