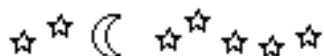


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 950

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

Sing a Song [1167] Once Upon a Time [1100] Alvernus [950]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 29
Account : \$ 0.00
Free Turns : 0
Security Code : 9320
Special Service : YES

Alvernus

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Friendly
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Disliked	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Hated	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	104	120	0	0	0	0	1040
Current stores	0	208	0	0	0	0	0	-

Akhúlsa Location : @ 3825 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	224	0	24	0
Current stores	0	0	0	0	0	0	0	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 86	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	0	0	0	0	0	90	0	-

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	531	0	18	0
Current stores	0	0	0	0	0	0	0	-

Beni-Inusi Location : @ 3102 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	12	0	0	0	0	420
Current stores	0	52	0	0	0	0	0	-

Blackbasin Location : @ 0611 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	238	360	0	700
Current stores	0	0	0	0	0	2160	0	-

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Castle	Loyalty : 44	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	0	0	0	0	0	0	0	-

Foreign characters reported in the hex : - Anya the Red - Wojuruk.

A navy bearing the banner of the Alvernus under Captain Carvedas is here.

Echiant Location : @ 2822 in Fens & Swamp Climate is Mild
 Size : Camp Fortifications : None Loyalty : 7 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 70 0 0 0 0 0
 Current stores 0 0 0 0 0 0 0 -

Gorgon Location : @ 0206 in Mixed Forest Climate is Mild
 Size : Village Fortifications : Tower Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 770 295 0 0
 Current stores 0 0 0 0 0 590 0 -

Halenon Location : @ 2828 in Shore/Plains Climate is Warm
 Size : Village Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 168 0 0 0 224 0 24 0
 Current stores 0 0 0 0 0 0 0 -

Lirith Tol Location : @ 0507 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 162 90 0 700
 Current stores 0 0 0 0 0 180 0 -

A small army bearing the banner of the Alvernus under Commander Erestor is here.

A small army bearing the banner of the Alvernus under Regent Faika is here.

A small army bearing the banner of the Alvernus under Warlord Llewi is here.

Melkor Location : @ 0306 in Shore/Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 180 0 0 0 729 0 18 0
 Current stores 0 0 0 0 0 0 0 -

Mijesec Location : @ 0505 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 306 0 0 0 693 0 18 0
 Current stores 0 0 0 0 0 0 0 -

Northern Way Location : @ 0702 in Shore/Plains Climate is Polar
 Size : Camp Fortifications : Tower Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 26 0 0 0 49 0 3 0
 Current stores 0 0 0 0 0 0 0 -

An army bearing the banner of the Sheri-Urk under Captain Zuify is here.

Nosebleed Location : @ 3624 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 60 30 0 0 0 1000
 Current stores 0 0 0 0 0 0 0 -

Novellond Location : @ 2325 in Shore/Plains Climate is Warm
 Size : Village Fortifications : None Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 264 0 0 0 824 0 16 0
 Current stores 1293 0 0 0 181 0 64 -

Taverna Location : @ 3912 in Shore/Plains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 74 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 74 0 0 0 352 0 10 0
 Current stores 0 0 0 0 0 0 310 -

Teisl-Junni

Location : @ 2704 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	40	18	2	0
Current stores	0	120	108	14	3936
					785
					0
					-

ARMIES AND NAVIES**Army Commander : Warlord Carlin**

Location : @ 0705 in Open Plains Climate is Cool

Army morale : 70 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords	20	10	22	176	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	1				

Army Commander : Commander Erestor

Location : @ 0507 in Mixed Forest Climate is Mild

Army morale : 35 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears	17	10	0	172	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

A small army bearing the banner of the Alvernus under Regent Faika is here.

A small army bearing the banner of the Alvernus under Warlord Llewli is here.

Army Commander : Regent Faika

Location : @ 0507 in Mixed Forest Climate is Mild

Army morale : 27 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords	17	10	0	141	Heavy Cavalry
Eriadoran footmen w/spears	18	10	0	28	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

A small army bearing the banner of the Alvernus under Commander Erestor is here.

A small army bearing the banner of the Alvernus under Warlord Llewli is here.

Army Commander : Warlord Llewli

Location : @ 0507 in Mixed Forest Climate is Mild

Army morale : 85 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears	16	10	0	197	Heavy Infantry
Eriadoran mercenaries w/shortswords	71	30	10	2	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	10	Low Supplies !!			
War machines	0				

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

A small army bearing the banner of the Alvernus under Commander Erestor is here.

A small army bearing the banner of the Alvernus under Regent Faika is here.

Army Commander : Warlord Moraiza Location : @ 0711 in Hills & Rough Climate is Mild

Army morale : 29 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		15	10	5	48	Heavy Cavalry
Eriadoran footmen w/spears		15	10	0	386	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Camp of Grand-Pre flying the flag of the North Kingdom is here.

Navy Commander : Captain Carvedas Location : @ 0405 in Shore/Plains Climate is Mild

Army morale : 46 Warships : 19 Transports : 12 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears		10	10	0	1300	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1	Low Supplies !!				
War machines	0					

Characters traveling with army : - Myrthrandir.

The Major Town/Castle of Dire flying the flag of the Alvernus is here.

COMPANY COMMANDERS :

Veteran Iarless Location : @ 0405 Traveling with him are : Angus - JF Breau.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	28531	21928	10544	1692	333428	25981	7857
Purchase at market price/unit	3	3	4	27	2	3	7
Sell to market price/unit	2	2	3	18	1	2	4

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	12074
Pop Centers :	4500
Characters :	36620
Total :	53194
Current Tax rate :	75%
Revenue expected next turn :	45110 (-8084)
Current Gold reserve :	2273

Totals for Nation:

Leather	1293	1573
Bronze	380	170
Steel	108	280
Mithril	14	32
Food	4117	5129
Timber	3805	790
Mounts	374	138

Ritual character terminations: 3

Ships have been left anchored at the following locations:

None

You have the following double agents:

Forthain of the South Kingdom @ 2227

Double agent Forthain reports he was ordered to influence the population center loyalty. The loyalty was influenced/improved at Linhir.

Double agent Forthain reports he was ordered to move. He accepted the movement orders.

Riadeegha of the Plane @ 2339

Double agent Riadeegha reports he was ordered to influence the population center loyalty. The loyalty was influenced/improved at Rough.

Double agent Riadeegha reports he was ordered to join an army. He joined the army commanded by Angbor.

Double agent Riadeegha reports he moved with the army to 2339.

You have the following hostages:

Del Imat of the North Kingdom is held by Carlin at 0705 - No Gold ransom demanded at this time.

Cagh Monûnaw of the North Kingdom is held by Faika at 0507 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Romoquenáro	Bow	7	No	None	COMBAT - Increases damage by 750 points.
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Ring of Stargazing	Ring	21	Yes	None	Increases Mage Rank by 30.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dagnirdraug	Sword	43	No	Good	COMBAT - Increases damage by 750 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Staff of Bronze	Staff	71	Yes	None	Increases Mage Rank by 20.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Ovir Crown	Crown	169	Yes	None	Increases Mage Rank by 20.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Deepwood Bracelet	Gauntlet	184	Yes	None	Increases Mage Rank by 10.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".
Thôlogaer Ciryatano	Helm	204	Yes	None	Increases Mage Rank by 30.
Wood-shadow	Cloak	210	Yes	None	Increases Stealth Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Dark Feast and the Once Upon a Time at 3706.

The tax rate was increased to avoid going bankrupt! Loyalty has been affected.

The loyalty was influenced/reduced at Lisgardh.

Lisgardh is no longer under our control.

Sanká is no longer under our control.

There are rumors of a theft attempt involving Borondir at Ogremound.

There are rumors of Gold being transported by caravan from Blackmaw to Minas Tirith.

2273 Gold was transported from the Wise Council to Baltus.

Teisl-Junni is now under our control.

ENCOUNTER MESSAGES

Encounter for Moeskin at 3217.

Moeskin entered a long dusty passage which seemed to go deeper into the earth. The farther he traveled, the more he got the feeling that something was watching him. Finally, Spirit forms began to take shape around him. Wights, too, began to appear and to move menacingly toward him. Suddenly, the attack began with little or no warning! There was no time to do anything except to fight for his very existence. Shapes moved and coalesced on all sides, and the battle was fierce and deadly. The battle was short but fierce. He fought with SUCH grim determination that their ethereal bodies fled in confusion! In a dark corner of an even darker alcove a magical Crown named "Ovir Crown" lay quietly glowing. Moeskin took it with him.

COMBAT MESSAGES

Battle at 0507

In the Mild climate of the Mixed Forest of 0507, a conflict took place in the early hours of the evening under an overcast sky.

At the head of a rebellious army rode **Commander Erester** of the nation of the Alvernus. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1470 Eriadoran footmen w/spears	wooden	none	a mob

At the head of a loud and exuberant army rode **Regent Llew** of the nation of the Alvernus. The mount on which he rode pranced mightily at the head of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1791 Eriadoran footmen w/spears	wooden	none	a mob
16 Eriadoran mercenaries w/shortswords	bronze	leather	solid ranks

At the head of a demoralized army rode **Warlord Cagh Monûnaw** of the nation of the North Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2368 Dúnadan knights w/lances	wooden/bronze	bronze	a mob

At the head of a rebellious army rode **Lord Faika** of the nation of the Alvernus. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
451 Lesser Dúnadan horsemen w/broadswords	wooden	none	a mob
90 Eriadoran footmen w/spears	wooden	none	a mob

The Major Town of Lirith Tol flying the flag of the Alvernus is situated in the Mixed Forest here. It is fortified by a Tower, and it is under siege or attack.

Report from Erester....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!

Against the forces of Cagh Monûnaw, when we ambushed them, they attempted to surround us.

Report from Llew....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops howled their readiness and it was difficult to restrain the front lines from striking before the attack order was given. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!

Against the forces of Cagh Monûnaw, when we ambushed them, they attempted to surround us.

Report from Faika.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!

Against the forces of Cagh Monûnaw, when we ambushed them, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Achilleus** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of his comrades felt their armor grow tougher and more resistant to the blows of their enemies. **Malendur** rode among the troops with his glowing Sword, exhorting them to do their best and daring the enemy to meet him.

Report from Erester.....Our foot soldiers fought around every bush and tree, always trying to push through the underbrush. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Report from Llewï.....Our foot soldiers fought around every bush and tree, always trying to push through the underbrush. The troops fought heroically, and I was proud to lead them. They fought with passion! Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Report from Faika.....Our cavalry were severely hindered by the dense woods in accomplishing their objectives. Our foot soldiers fought around every bush and tree, always trying to push through the underbrush. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Erester's forces were victorious in the battle, but suffered huge losses. Erester appeared to have survived. Llewï's forces were victorious in the battle, but suffered huge losses. Llewï appeared to have survived. Cagh Monûnaw's forces were destroyed/routed in the battle. Cagh Monûnaw was captured. Faika's forces were victorious in the battle, but suffered severe losses. Faika appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angus	690	StlGold	
Angus	755	JnCmpy	iarle
Barrow Wight	605	GrdLoc	
Barrow Wight	325	NatSell	fo 100
Carlin	860	ForcMar	se sw sw se ^ ^ ^ ^ ^ ^ ^ ^ no
Carlin	925	Recon	
Carvedas	408	HvInfan	400 ^ ^
Carvedas	605	GrdLoc	
Elendil	325	NatSell	mi 100
Elendil	325	NatSell	mo 100
Elostirion	810	MovChar	2704
Elostirion	525	InfOthr	
Erestor	215	RfsPers	
Erestor	230	AttEnemy	am
Faika	215	RfsPers	
Faika	230	AttEnemy	am
Iarless	215	RfsPers	
Iarless	820	MovCmpy	0405
JF Breau	930	ScoChar	
JF Breau	215	RfsPers	
Kônebra	825	CstMvSp	314 4312
Kônebra	900	FindArt	204
Llewi	215	RfsPers	
Llewi	230	AttEnemy	am
Lumban	325	NatSell	st 100
Lumban	325	NatSell	le 100
Malendur	940	CstLoSp	428 60
Malendur	870	MovJoin	0706 carli
Modulator	525	InfOthr	
Modulator	810	MovChar	1924
Moeskin	290	InvEnc	
Moeskin	825	CstMvSp	314 0405
Moraiza	498	Threat	
Moraiza	850	MovArmy	e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Myrthrandir	940	CstLoSp	428 109
Myrthrandir	870	MovJoin	0405 carve
Soil Nûnaw	215	RfsPers	
Soil Nûnaw	615	Assass	druth
Transmitter	330	CstCjSp	508 ^
Transmitter	940	CstLoSp	428 36

Angus



Ranks : Command 0 Agent 86 (96) Emissary 0 Mage 30
 Health 100 Stealth 0 (30) Challenge 89
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor✓
 #210 Wood-shadow
 Spells (+0) : #314 Teleport(81) #412 Research Artifact(87)
 #418 Locate Artifact(85)

Angus was located in the Mountains at 0607.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to join a company. He joined the company commanded by Iarless.

He moved with the company to 0405.

He is traveling with Iarless in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Barrow Wight



Ranks : Command 58 Agent 74 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 89
 Artifacts : #7 Romoquenáro✓
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 4150 Food were sold for 4150 Gold.

He was ordered to guard the location. Baltus was guarded.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carlin



Ranks : Command 79 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 94
 Artifacts : #43 Dagnirdraug✓ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Shore/Plains at 0702.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was stopped because the terrain restricted movement.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Borlach of the Sheri-Urk with about 1700 troops at 0604. See report below.

He commands an army in the Open Plains at 0705.

Carvedas



Ranks : Command 40 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Carvedas was located in the Shore/Plains at 0405.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to guard the location. Dire was guarded.

He commands a navy offshore at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Elendil



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 478 Mounts were sold for 1434 Gold.

He was ordered to have the nation sell to the caravans. 300 Mithril were sold for 2700 Gold.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elostirion



Ranks : Command 0 Agent 0 Emissary 93 Mage 40
 Health 97 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #314 Teleport(80) #414 Scry Hex(96) #415 Scry Area(84)
 #436 Scry Character(98)

Elostirion was located in the Mountains at 2214.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Overview. Current loyalty is perceived to be fair.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2704. The Town of Teisl-Junni flying the flag of the Alvernus is here.

Erestor



Ranks : Command 36 Agent 0 Emissary 75 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Erestor was located in the Mixed Forest at 0507.

He was ordered to refuse all personal challenges.

He was challenged by Patrocles to personal combat, but refused. Patrocles gained personal honor.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Faika



Ranks : Command 61 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Faika was located in the Mixed Forest at 0507.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

He captured Cagh Monûnaw during combat.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Iarless



Ranks : Command 13 Agent 69 Emissary 0 Mage 0
 Health 57† Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Mountains at 0607.

He was ordered to refuse all personal challenges.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

JF Breau



Ranks : Command 0 Agent 74 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

JF Breau was located in the Mountains at 0607.

He was ordered to refuse all personal challenges.

He moved with the company to 0405.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Legate Zog u Grai - Great Trollusk. Legate Wojuruk - Great Trollusk. Legate Anya the Red - Red Witches. Nothing else was reported at this time.

He is traveling with Iarless in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 61 (111)
 Health 100 Stealth 0 Challenge 126
 Artifacts : #71 Staff of Bronze #167 Ungolrist #204 Thôlogaer Ciryatano
 Spells(+50) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(88) #410 Divine Allegiance Forces(97) #412 Research Artifact(89)
 #414 Scry Hex(97) #417 Divine Characters w/Forces(98)
 #419 Divine Nation Forces(74)

Kônebra was located in the Open Plains at 1712.

He was ordered to cast a movement spell. Teleport was cast.

He was ordered to find an artifact. An artifact search was attempted. Thôlogaer Ciryatano #204 was found in the Mixed Forest at 4312.

He is currently in the Mixed Forest at 4312.

Llewi



Ranks : Command 70 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 70
 Artifacts : None
 Spells (+0) : None

Llewi was located in the Mixed Forest at 0507.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 63
 Artifacts : #16 Navorn\ #164 Wôlor Priest Ring
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(100)

Lumban was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 352 Steel were sold for 704 Gold.

He was ordered to have the nation sell to the caravans. 5749 Leather were sold for 5749 Gold.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 65 (75)
 Health 100 Stealth 0 Challenge 115
 Artifacts : #41 Silmaruth\ #154 The Black Book
 Spells(+10) : #314 Teleport(82) #412 Research Artifact(96) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(71) #510 Conjure Food(84)

Malendur was located in the Mixed Forest at 0507.

He was ordered to move and join the army. He accepted the movement orders. He was not able to join the army because the target commander was not present.

He was ordered to cast a lore spell. Locate Artifact True - Silver Rod of Andúni #60 is located in the Hills & Rough at 1108.

He is currently in the Open Plains at 0706.

Modulator



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Modulator was located in the Shore/Plains at 2325.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Novellond. Novellond is now under our control.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1924. The Town of Ghabarú flying the flag of the Benîm an Pharazôn is here.

Moeskin



Ranks : Command 58 Agent 0 Emissary 0 Mage 68 (108)
 Health 100 Stealth 0 Challenge 132
 Artifacts : #73 Mothras #122 Spear of Following√ #166 Corantir #169 Ovir Crown
 #184 Deepwood Bracelet
 Spells(+40) : #4 Major Heal(100) #314 Teleport(77) #410 Divine Allegian...(95)
 #412 Research Artifact(96) #416 Reveal Production(77) #418 Locate Artifact(86)
 #420 Reveal Character(70) #422 Perceive Power(77) #428 Locate Artifact...(71)
 #430 Reveal Characte...(91) #434 Reveal Populati...(57)

Moeskin was located in the Open Plains at 3217.

He investigated encounters/strange rumors at 3217. See Encounter messages...

He was ordered to cast a movement spell. Teleport was cast.

He is currently in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Moraiza



Ranks : Command 78 (88) Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 139
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Mixed Forest at 0611.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to threaten the population center. Blackbasin is now under our control.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 0711. The Camp of Grand-Pre flying the flag of the North Kingdom is here.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 71 (101)
 Health 100 Stealth 0 Challenge 101
 Artifacts : #21 Ring of Stargazing
 Spells(+30) : #314 Teleport(82) #412 Research Artifact(86)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(96) #430 Reveal Character True(56)

Myrthrandir was located in the Open Plains at 0505.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Carvedas.

He was ordered to cast a lore spell. Locate Artifact True - Staff of Earthmastery #109 may be possessed by Mystica in the Open Plains at 2522.

He is traveling with Carvedas in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Soil N naw



Ranks : Command 0 Agent 71 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : None

Soil Nûnaw was located in the Mixed Forest at 2317.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because there is no (or no longer a) character with id "druth".

He is currently in the Mixed Forest at 2317. The Town/Fort of The Gathering flying the flag of the Sheri-Urk is here.

Transmitter



Ranks : Command 0 Agent 0 Emissary 73 Mage 62
 Health 80 Stealth 0 Challenge 71
 Artifacts : None

Spells (+0) : #314 Teleport(65) #412 Research Artifact(86)

#413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(85)

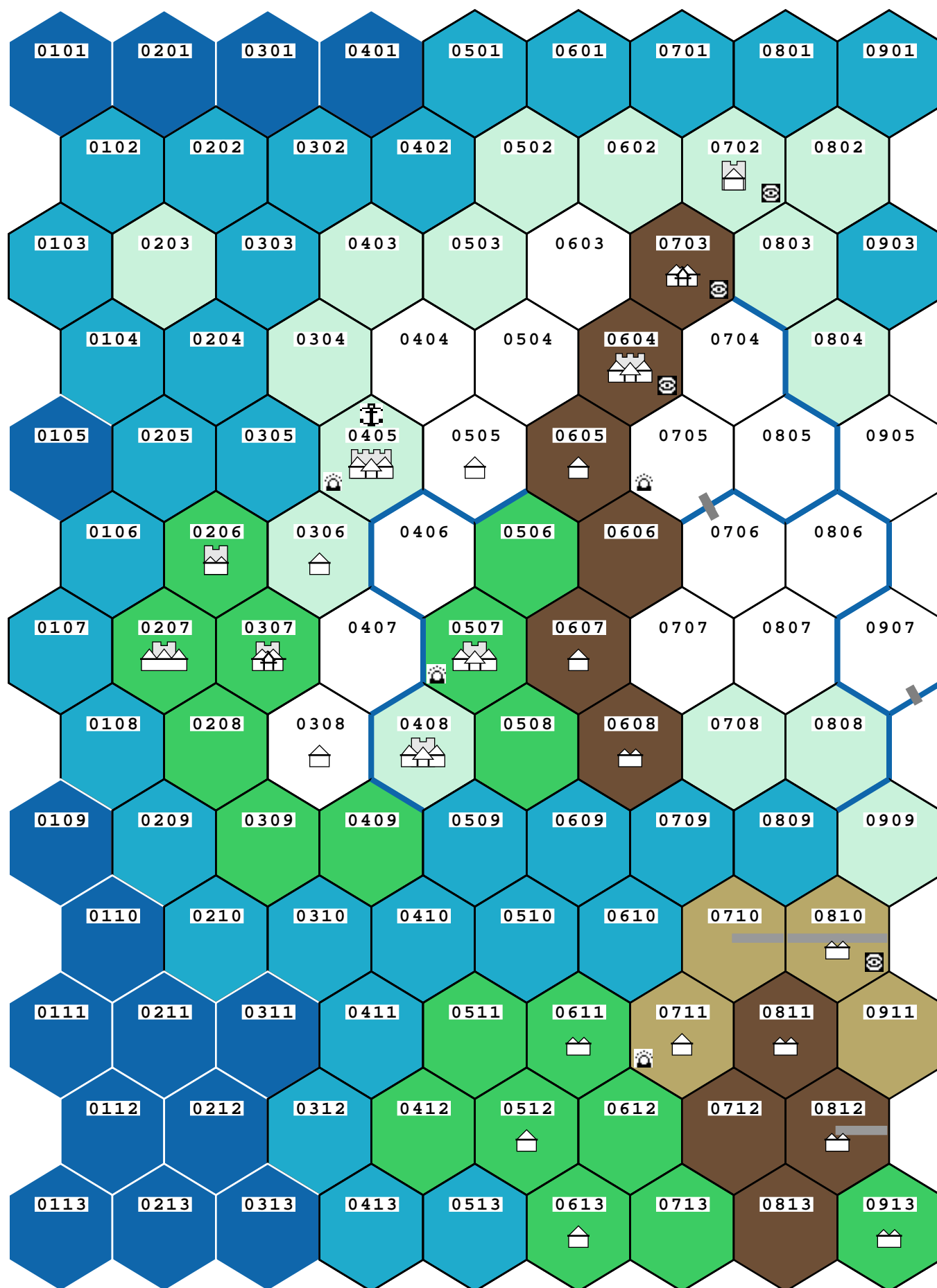
#428 Locate Artifact True(77) #508 Conjure Mounts(97)

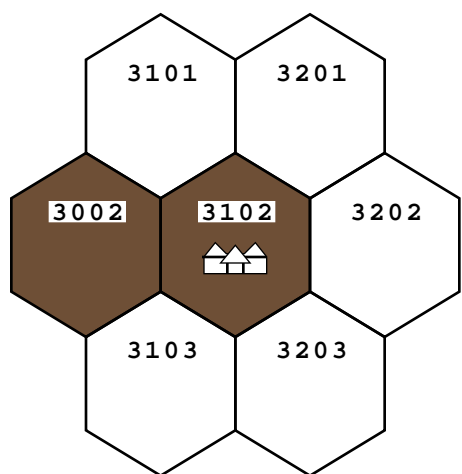
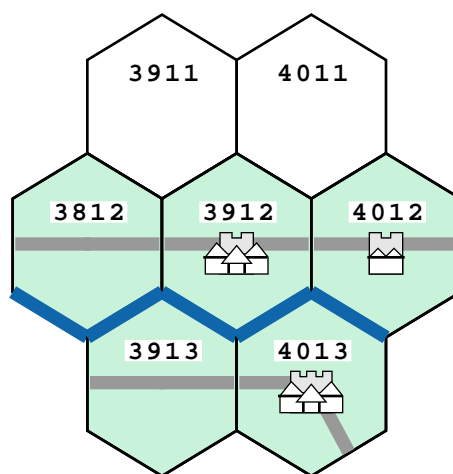
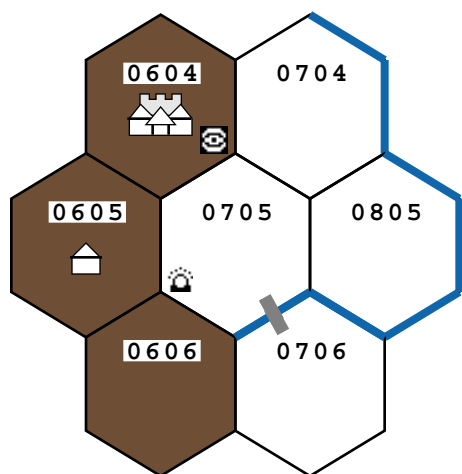
Transmitter was located in the Shore/Plains at 3912.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 310 Mounts were conjured.

He was ordered to cast a lore spell. Locate Artifact True - Belthroning #36 is located in the Desert Wastes at 3536. He suffered a loss of health due to casting two spells.

He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.

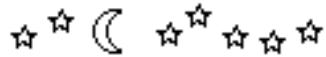




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Fourth Age, circa 1000

Alvernus

URNSHEET



Game # 141



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 Player # : 25
 Turn # : 30
 Security # : 9320

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Angus (ID: angus) @ 0405 Agent Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
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Barrow Wight (ID: barro) @ 0207 Command Agent Emissary

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
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Carlin (ID: carli) @ 0705 Command

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
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Carvedas (ID: carve) @ 0405 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elendil (ID: elend) @ 0207 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elostirion (ID: elost) @ 2704 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Erestor (ID: erest) @ 0507 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Faika (ID: faika) @ 0507 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iarless (ID: iarle) @ 0405 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

JF Breau (ID: jf b) @ 0405 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Kônebra (ID: koneb) @ 4312 Mage

Order -> # _____ Code _____ Type _____		Order -> # _____ Code _____ Type _____
Required Information	_____	Required Information


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Llewi (ID: llewi) @ 0507 Command
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Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Lumban (ID: lumba) @ 0207 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Malendur (ID: malen) @ 0706 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Modulator (ID: modul) @ 1924 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Moeskin (ID: moesk) @ 0405 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moraiza (ID: morai) @ 0711 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Myrthrandir (ID: myrth) @ 0405 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 2317 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Transmitter (ID: trans) @ 3912 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				