

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 1017

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Amestrians [1017] Dustbighters [983] Aerithryn [975]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 1
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 9192
 Special Service : YES

Amestrians

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Central (Capital) Location : @ 3721 in Mountains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 76	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	8	0	0	0	1300
Current stores	0	0	0	16	1999	0	0	-

Devil's Nest Location : @ 3622 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	20	0	0	0	1000
Current stores	0	0	0	40	500	0	0	-

Dubliith Location : @ 3722 in Mountains Climate is Mild

Size : Town	Fortifications : Fort	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	78	18	0	0	0	1000
Current stores	0	0	0	36	1500	0	0	-

East Location : @ 3422 in Mountains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	80	24	0	0	0	1200
Current stores	0	0	0	48	1000	0	0	-

New Optain Location : @ 3821 in Mountains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	92	32	0	0	0	0	1100
Current stores	0	0	0	0	0	0	0	-

South Location : @ 3822 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	20	0	0	0	1000
Current stores	0	0	0	40	500	0	0	-

West Location : @ 3823 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	260	110	0	0	0	0	1500
Current stores	0	0	0	0	500	0	0	-

ARMIES AND NAVIES

Army Commander : Regent Dorf in the Flask Location : @ 3621 in Mountains Climate is Mild
 Army morale : 28 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 60 60 60 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 750
 War machines 0

Army Commander : Lord Pride Location : @ 4120 in Open Plains Climate is Hot
 Army morale : 63 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 60 60 60 300 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 2250
 War machines 0

Army Commander : Lord Wrath Location : @ 3517 in Open Plains Climate is Warm
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven footsoldiers w/war hammers 10 10 0 200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	4258	6418	3029	619	3702	7111	1451
Purchase at market price/unit	5	8	9	72	3	7	18
Sell to market price/unit	3	4	5	35	1	3	9

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 3200	Leather	0	0
Pop Centers : 2000	Bronze	0	652
Characters : 12440	Steel	0	418
	Mithril	180	90
Total : 17640	Food	5999	0
	Timber	0	0
Current Tax rate : 61%	Mounts	0	0
Revenue expected next turn : 21825 (+4185)			
Current Gold reserve : 36404			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

Name of artifact	#	Location
Gordur	36	Dorf in the Flask has hidden it in the Major Town of Central at 3721
Raukambar	145	Dorf in the Flask has hidden it in the Major Town of Central at 3721

NATION MESSAGES

There are rumors of an encounter involving Zahra at 1922.

ENCOUNTER MESSAGES

Encounter for Lust at 3624

As she stopped for camp one night, she spotted the ruins of Ostigurth in the midst of a secret hollow. She decided to enter to see if anything valuable could be found. It was only after she had entered that she realized that she was not alone. The Spirits had crept upon her and now challenged her right to be there. With an unholy wail, they set upon her with a vengeance. Before she could even ready her weapons, they had forced her from the ruins. Knowing that she had to move on, she left thanking her good fortune that they had not attacked to kill.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dorf in the Flask	300	ChTaxRt	73
Dorf in the Flask	860	ForcMar	nw sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Envy	737	NamMage	^ ^
Envy	940	CstLoSp	415 4419
Greed	737	NamMage	^ ^
Greed	325	NatSell	st 100
Hohenheim	325	NatSell	br 100
Hohenheim	940	CstLoSp	415 4316
Lust	520	InfYour	
Lust	810	MovChar	3624
Pride	765	SplArmy	dorf 100 ^ ^ ^ ^ ^
Pride	850	MovArmy	ne e e e e ^ ^ ^ ^ ^ ^ ^ no
Sloth	737	NamMage	^ ^
Sloth	940	CstLoSp	428 170
Wrath	770	HrArmy	200 hi ^ ^ 1
Wrath	850	MovArmy	nw nw nw nw ^ ^ ^ ^ ^ ^ ^ ^ no

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
Health 100 Stealth 0 Challenge 40
Artifacts : None

Spells (+0) : #104 Resistances(92) #214 Call Winds(81) #308 Capital Return(100)
#408 Perceive Nationality(82)

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Dorf in the Flask



Ranks : Command 60 Agent 20 Emissary 10 Mage 40
Health 100 Stealth 0 Challenge 75
Artifacts : None

Spells (+0) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
#502 Weakness(81)

Dorf in the Flask was located in the Mountains at 3721.

He was ordered to change the tax rate. The tax rate could only be changed to 61. Continued efforts may succeed. Loyalty has been affected.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mountains at 3621.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
Health 100 Stealth 0 Challenge 40
Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(99)
#415 Scry Area(77) #417 Divine Characters w/Forces(82)

Envy was located in the Mountains at 3721.

She was ordered to name a new mage. No character name was provided. A new mage named Minohtar was available.

She was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Asbjorn of the Ull Navala with about 200 troops at 4320. See report below.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(66) #412 Research Artifact(96)
 #418 Locate Artifact(77) #428 Locate Artifact True(56)

Greed was located in the Mountains at 3721.

He was ordered to have the nation sell to the caravans. 804 Steel were sold for 6753 Gold.

He was ordered to name a new mage. No character name was provided. A new mage named Nienor was available.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Hohenheim



Ranks : Command 0 Agent 40 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 37
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(75)

Hohenheim was located in the Mountains at 3721.

He was ordered to have the nation sell to the caravans. 1212 Bronze were sold for 8726 Gold.

He was ordered to cast a lore spell. He was not able to cast the spell. Continued efforts may succeed.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Lust



Ranks : Command 0 Agent 0 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None

Spells (+0) : None

Lust was located in the Mountains at 3721.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Central.

She was ordered to move. She accepted the movement orders.

She had a special encounter. See Encounter Messages.

She is currently in the Mountains at 3624.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
Health 100 Stealth 0 Challenge 40
Artifacts : None

Spells (+0) : #104 Resistances(82) #216 Wild Winds(99) #302 Long Stride(78)
#414 Scry Hex(76)

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
Health 100 Stealth 0 Challenge 50
Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
#414 Scry Hex(81)

Nienor has a special ability. He has a bonus to his Mage rank.
He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Pride



Ranks : Command 50 Agent 0 Emissary 0 Mage 10
Health 100 Stealth 0 Challenge 52
Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Mountains at 3721.

He was ordered to split the army. The army was split. 750 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4120.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : #314 Teleport(80) #408 Perceive Nationality(82)
 #412 Research Artifact(71) #418 Locate Artifact(71) #428 Locate Artifact True(74)

Sloth was located in the Mountains at 3721.

She was ordered to name a new mage. No character name was provided. A new mage named Arantar was available.

She was ordered to cast a lore spell. Locate Artifact True - Rat Gauntlets #170 is located in the Open Plains at 2301.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Wrath



Ranks : Command 50 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

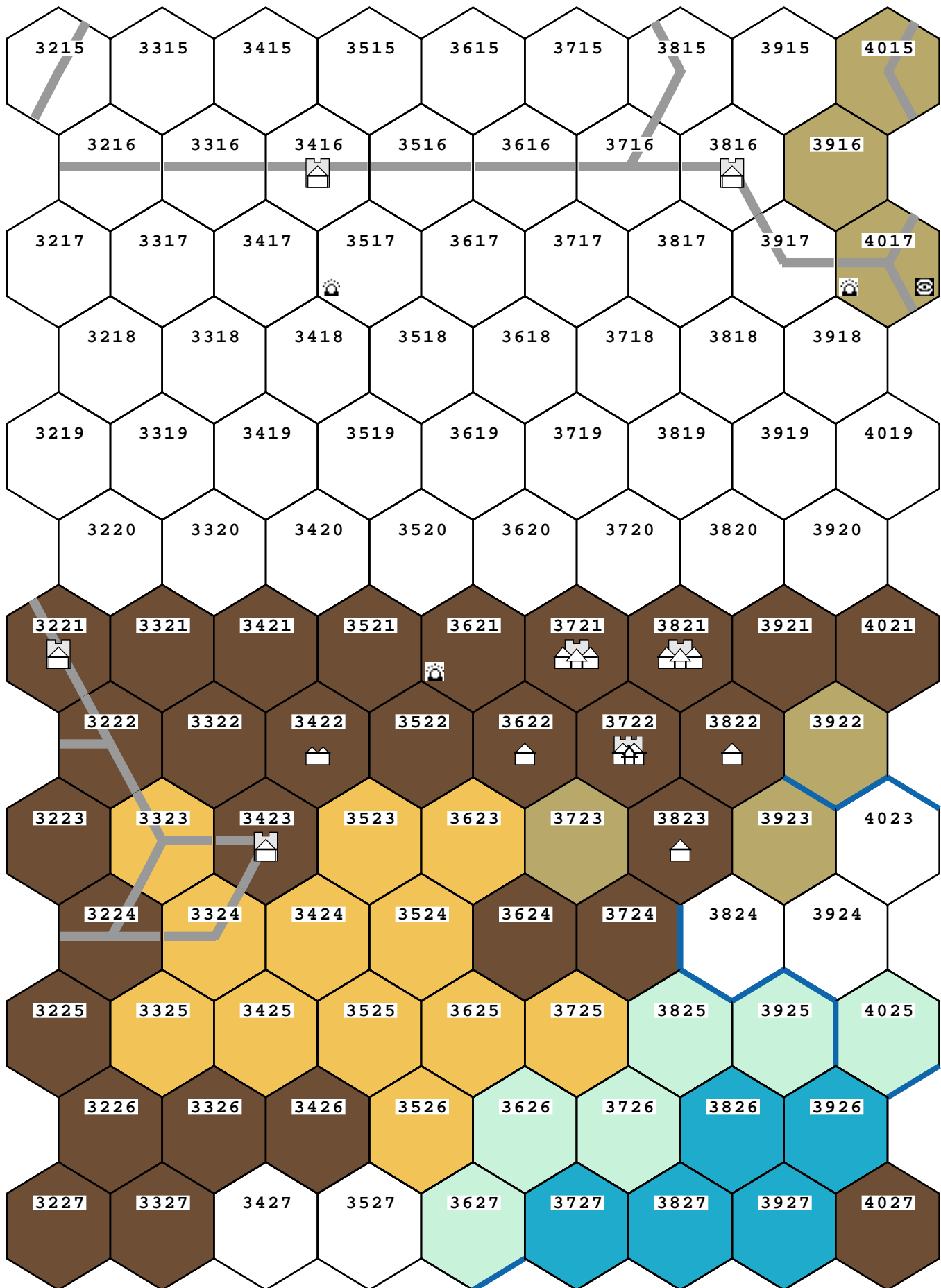
Spells (+0) : #412 Research Artifact(50)

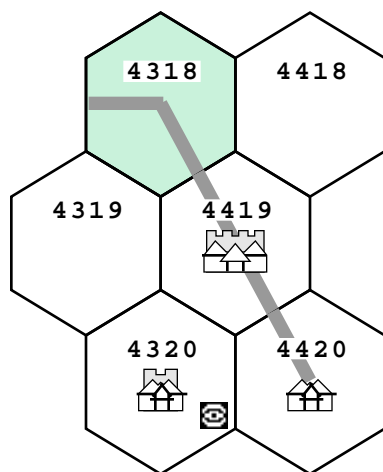
Wrath was located in the Mountains at 3721.

He was ordered to hire an army. An army of 200 Heavy Infantry with 1 Food was hired.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3517.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hohenheim (ID: hohen) @ 3721 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lust (ID: lust) @ 3624 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Minohtar (ID: minoh) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pride (ID: pride) @ 4120 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sloth

(ID: sloth) @ 3721 Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information

Wrath

(ID: wrath) @ 3517 Command Mage

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information