

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Faux Meddle Army

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Tal De Todes at 3729.
 To hold at game end the artifact: Steward's Blade #136.
 To see to the termination of Kriegs Adler by any means whatsoever.
 To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
 To acquire 10 additional artifacts (10) of any alignment.

Top 3 Free Peoples :

Galadhrim [1000] Half-Orcs [942] Frost Men [725]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #21 Hire new armies at no cost.

Internet G143N07
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game # : 143
 Player # : 7
 Turn # : 12
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1543
 Special Service : YES

Faux Meddle Army

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Disliked	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Hated
#17 Heathen Kings	: Hated	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Charne Location : @ 3723 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	192	24	1040
Current stores	0	0	0	0	0	192	24	-

Enyarma Location : @ 3426 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 2	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	168	0	18	0	0	0	720
Current stores	0	168	0	0	0	0	0	-

A small army bearing the banner of the Faux Meddle Army under Veteran Haleth is here.

Fifth Lab (Capital) Location : @ 3437 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : YES	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	70	0	800
Current stores	800	0	0	0	0	70	0	-

Lisgardh Location : @ 3420 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	136	0	0	0	632	0	8	0
Current stores	272	0	0	0	0	0	8	-

Nwalya Location : @ 3923 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	0	0	0	144	8	0
Current stores	0	144	0	0	0	144	8	-

Thangor Location : @ 3922 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	518	70	0	1040
Current stores	0	0	0	0	0	70	0	-

Ul Dalena Location : @ 4321 in Open Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	91	0	0	0	317	0	5	0
Current stores	395	0	0	0	317	0	30	-

ARMIES AND NAVIES

Army Commander : Veteran Haleth Location : @ 3426 in Mountains Climate is Cold
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan footmen w/broadswords 11 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Camp of Enyarma flying the flag of the Faux Meddle Army is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26119	32632	9363	2074	246066	24962	13851
Purchase at market price/unit	3	3	4	20	2	3	4
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 400	Leather	1467	307
Pop Centers : 1000	Bronze	312	312
Characters : 10020	Steel	0	0
	Mithril	0	18
Total : 11420	Food	317	1467
	Timber	476	476
Current Tax rate : 50%	Mounts	70	45
Revenue expected next turn : 11100 (-320)			
Current Gold reserve : 797			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a personal challenge involving Tropo and Angelimar at 0612.
 There are rumors of an armed conflict involving the Black Numenroeans at 2103.
 4250 Gold was stolen at Ul Dalena.
 There are rumors of a theft attempt involving Foulbreath at Cungabok.
 There are rumors of Gold being transported by caravan from Atene to Minas Tirith.
 There are rumors of an encounter involving Senhal at 1207.
 There are rumors of an encounter involving Valeska at 3124.
 Our populace reports that the deadline for allegiance change has passed!*

ENCOUNTER MESSAGES

Report from the camp at 3723.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Alphonse Elric	215	RfsPers	
Alphonse Elric	525	Inf0thr	
Edward Elric	930	ScoChar	
Edward Elric	810	MovChar	4325
Finarfin	690	StlGold	
Finarfin	810	MovChar	3522
Gilrean	731	NamAgen	^ ^
Gilrean	810	MovChar	3530
Haleth	430	TrpsMan	hi

Haleth	925	Recon	
Maes Hughes	185	DnStNat	2
Maes Hughes	605	GrdLoc	
May Chang	215	RfsPers	
May Chang	525	InfOthr	
Olivier Armstrong	185	DnStNat	2
Olivier Armstrong	605	GrdLoc	
Ragnir	690	StlGold	
Ragnir	810	MovChar	3529
Sûldun	325	NatSell	fo 100
Sûldun	325	NatSell	mi 100

Alphonse Elric



Ranks : Command 10 Agent 0 Emissary 80 Mage 30
Health 100 Stealth 0 Challenge 50
Artifacts : None

Spells (+0) : #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(85)

Alphonse Elric was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Ul Dalena. Ul Dalena is now under our control.

He is currently in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.

Edward Elric



Ranks : Command 0 Agent 64 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 55
Artifacts : None

Spells (+0) : #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)

Edward Elric was located in the Mountains at 3124.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Regent Morzug Bloodaxe - Half-Orcs. Lord Kuzwar Blackboot - Half-Orcs. Burglar Nishantha Kumara - Farrelly. Captain Jamugha - Scourge. Regent Pride - Amestrians. Lord Subotei - Scourge. Captain Gozen Aguchu - Scourge. Lord Dunga - Half-Orcs. Orsma. Enchanter Altan Ashugh - Scourge. Burglar Chidiebere Onuoha - Farrelly. Captain Gengis the Smiter - Scourge. Captain Lugmuk - Half-Orcs. Pishaxe. Slorsa. Nothing else was reported at this time.

He is currently in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Finarfin



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 22
Artifacts : None

Spells (+0) : None

Finarfin was located in the Mountains at 3423.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3522.

Gilrean



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Gilrean was located in the Hills & Rough at 3437.

He was ordered to name a new agent. He was not able to name an agent because there was insufficient Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3530. The Camp of Redstone Pass flying the flag of the Heathen Kings is here.

Haleth



Ranks : Command 14 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 14
 Artifacts : None
 Spells (+0) : None

Haleth was located in the Mountains at 3426.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Mountains at 3426. The Camp of Enyarma flying the flag of the Faux Meddle Army is here.

Maes Hughes



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Maes Hughes was located in the Hills & Rough at 3437.

He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

He was ordered to guard the location. He was not able to guard the location because he does not have agent skill.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Army is here.

May Chang



Ranks : Command 10 Agent 0 Emissary 49 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

May Chang was located in the Open Plains at 4420.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Kel Horend. Current loyalty is perceived to be rebellious.
He is currently in the Open Plains at 4420. The Village of Kel Horend flying the flag of the Amestrians is here.

Olivier Armstrong



Ranks : Command 30 Agent 36 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Olivier Armstrong was located in the Hills & Rough at 3437.

He was ordered to downgrade our relations. Our relations with the South Kingdom were downgraded.

He was ordered to guard the location. Fifth Lab was guarded.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Army is here.

Ragnir



Ranks : Command 0 Agent 48 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

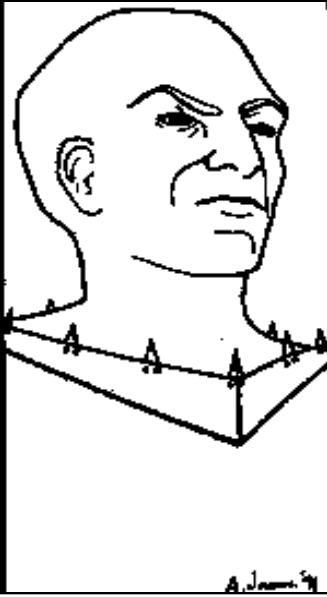
Ragnir was located in the Hills & Rough at 2826.

He was ordered to steal the Gold. No Gold was found in the treasury at Melyanna.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3529. The Camp of Ashenvale flying the flag of the Heathen Kings is here.

S l d u n



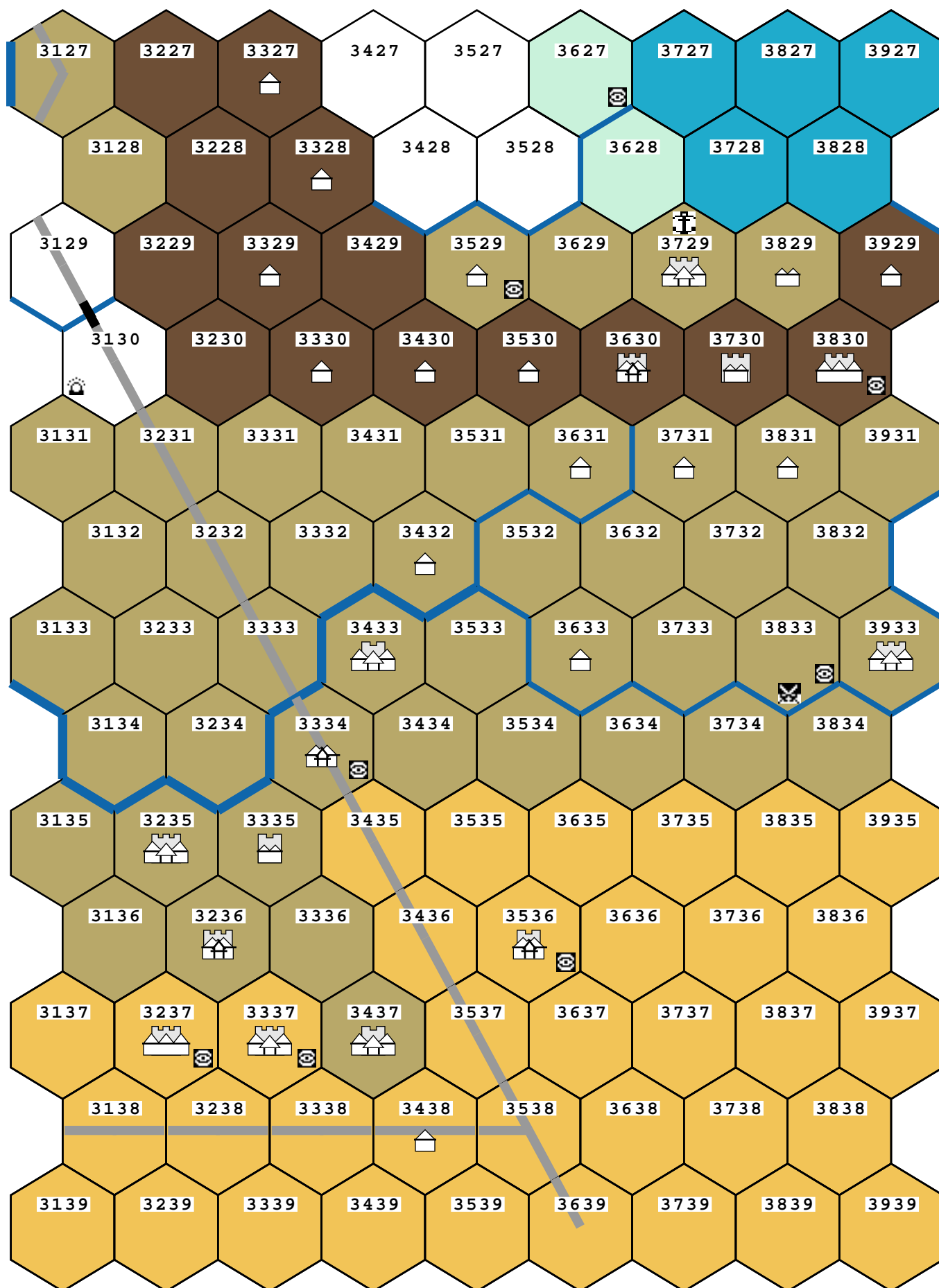
Ranks : Command 10 Agent 0 Emissary 0 Mage 0
 Health 54 Stealth 0 Challenge 10
 Artifacts : None
 Spells (+0) : None

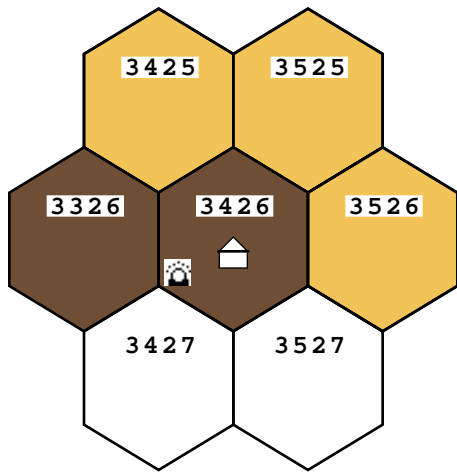
Sûldun was located in the Hills & Rough at 3437.

He was ordered to have the nation sell to the caravans. 1150 Food were sold for 1150 Gold.

He was ordered to have the nation sell to the caravans. 103 Mithril were sold for 1236 Gold.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.





Required Information	Required Information
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Gilrean (ID: gilre) @ 3530 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Haleth (ID: halet) @ 3426 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maes Hughes (ID: maes) @ 3437 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

May Chang (ID: may c) @ 4420 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Olivier Armstrong (ID: olivi) @ 3437 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ragnir (ID: ragni) @ 3529 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sûldun (ID: suldu) @ 3437 Command

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required

Information