

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Wise Council**

Victory points : 550

Victory Conditions :

To hold at game end the population center of Vegas at 2112.
 To hold at game end the population center of Trannel at 3707.
 To see to the termination of Augustus by any means whatsoever.
 To hold at game end the population center of Lagna Sa at 3706.
 To hold at game end the artifact: Curaran #22.

Top 3 Free Peoples :

Sing a Song [1175] Sundered [675] Wise Council [550]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #19 Build fortifications at 1/2 timber cost.

Internet G141N03
 DAVID HAGERSON 109200
 NONE
 NONE
 NONE

Game # : 141
 Player # : 3
 Turn # : 10
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4897
 Special Service : YES

Wise Council

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 4 Acadians	: Tolerated
# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Benîm an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Ar-Kuinder (Capital)		Location : @ 2903 in Open Plains		Climate is Polar					
Size : Major Town	Fortifications : None		Loyalty : 57	Docks : None	Hidden ? : No		Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	7	0	0	0	20	0	0	0	
Current stores	7	0	0	0	0	0	0	-	
A small army bearing the banner of the Wise Council under Captain Wiulii is here.									

Bar-Ariin	Location : @ 2803 in Mountains			Climate is Polar					
Size : Village	Fortifications : None		Loyalty : 35	Docks : None		Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	0	0	12	2	0	0	0	300	
Current stores	0	0	30	0	0	0	0	-	

Beni-Inusi		Location : @ 3102 in Mountains		Climate is Polar				
Size : Major Town	Fortifications : None		Loyalty : 60	Docks : None		Hidden ? : No	Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	12	0	0	0	0	420
Current stores	0	0	24	0	0	0	0	-

Lor-Junish								
Location : @ 3105 in Open Plains Climate is Severe								
Size : Town	Fortifications : Fort		Loyalty : 44		Docks : None		Hidden ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	23	0	0	0	113	0	4	0
Current stores	23	0	0	0	0	0	12	-
An army bearing the banner of the Wise Council under Veteran Sûldun is here.								

Murk-Lomil	Location : @ 2902 in Mountains			Climate is Polar				
Size : Village	Fortifications : None		Loyalty : 68	Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	67	17	0	0	0	0	300
Current stores	0	0	34	0	0	0	0	-

Nulla	Location : @ 2808 in Hills & Rough			Climate is Cold				
Size : Village	Fortifications : None		Loyalty : 20	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	41	0	0	0	0	72	0	780
Current stores	41	0	0	0	0	72	0	-

Numi Hrol	Location : @ 3004 in Mountains			Climate is Polar				
Size : Town	Fortifications : None		Loyalty : 50	Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	25	0	2	0	0	0	420
Current stores	0	0	0	0	0	0	0	-

Teisl-Junni

Location : @ 2704 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	40	18	2	0
Current stores	0	0	36	0	0

ARMIES AND NAVIES**Army Commander : Regent Cjaini**

Location : @ 3305 in Open Plains Climate is Severe

Army morale : 5 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	10	10	0	500	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

Characters traveling with army : - Borondir.

The Camp of Tui Juai flying the flag of the Dark Feast is here.**A large army bearing the banner of the Once Upon a Time under Captain Gatto is here.**

An army bearing the banner of the Wise Council under Commander Micheasi is here.

Army Commander : Commander Micheasi

Location : @ 3305 in Open Plains Climate is Severe

Army morale : 24 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	15	10	0	1200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

Characters traveling with army : - Beirusa - Foresii - Jopinii.

The Camp of Tui Juai flying the flag of the Dark Feast is here.

A small army bearing the banner of the Wise Council under Regent Cjaini is here.

A large army bearing the banner of the Once Upon a Time under Captain Gatto is here.**Army Commander : Veteran Sûldun**

Location : @ 3105 in Open Plains Climate is Severe

Army morale : 4 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	11	10	0	1500	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

Characters traveling with army : - Dernwyn.

The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Army Commander : Captain Wiulii

Location : @ 2903 in Open Plains Climate is Polar

Army morale : 27 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	11	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	19	Low Supplies !!			
War machines	0				

The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	34274	24787	2747	596	248158	688	4874
Purchase at market price/unit	3	3	8	46	2	9	7
Sell to market price/unit	1	1	4	21	1	4	3

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies : 13200
 Pop Centers : 1000
 Characters : 13860
 Total : 28060

Current Tax rate : 71%
 Revenue expected next turn : 28845 (+785)
 Current Gold reserve : 2336

Totals for Nation:

Stores	Production
Leather	71
Bronze	158
Steel	59
Mithril	6
Food	133
Timber	72
Mounts	4

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Troll Slayer	Sword	12	No	Good	COMBAT - Increases damage by 750 points.
Gúthwinë	Sword	95	No	Good	COMBAT - Increases damage by 750 points.
Durlachiel	Sword	141	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Tui Juai is no longer under our control.

There are rumors of a theft attempt involving Brell Serilis at Mae Govannon.

There are rumors of a theft attempt involving Freddie Mercury at Nornorsa.

There are rumors of a theft attempt involving JF Breau at Dar Mors.

There are rumors of an encounter involving Siane at 3530.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Beirusa	225	CstCbSp	108
Beirusa	215	RfsPers	
Borondir	408	HvInfan	400 ^ ^
Borondir	610	GrdChar	cjaii
Cauligius	550	ImprPop	
Cauligius	810	MovChar	2808
Cjaiin	940	CstLoSp	418 49
Cjaiin	850	MovArmy	se se se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dernwyn	340	TrPo2Ar	282
Dernwyn	780	TrComm	suldu y
Ericus	525	InfOthr	
Ericus	585	Uncover	
Foresii	225	CstCbSp	104
Foresii	215	RfsPers	
Jopinii	225	CstCbSp	104
Jopinii	215	RfsPers	
Micheasi	430	TrpsMan	hi
Micheasi	850	MovArmy	e se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Silusini	210	IssPers	kank
Silusini	325	NatSell	br 100
Sûldun	408	HvInfan	300 ^ ^
Sûldun	850	MovArmy	e sw nw e e ^ ^ ^ ^ ^ ^ ^ ^ no
Wiulii	325	NatSell	mi 100
Wiulii	325	NatSell	fo 100

Beirusa



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 65
 Artifacts : #12 Troll Slayer
 Spells (+0) : #104 Resistances(94) #108 Blessings(83) #302 Long Stride(82)
 #308 Capital Return(100)

Beirusa was located in the Open Plains at 3104.

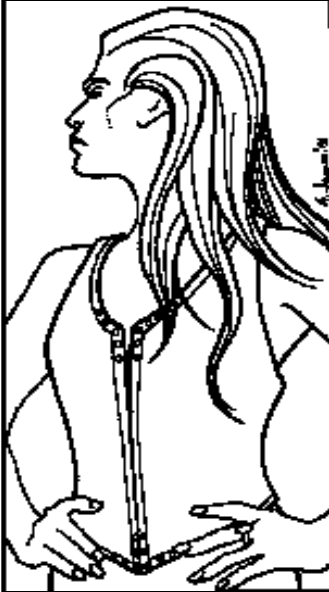
He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Blessings was cast.

He moved with the army to 3305.

He is traveling with Micheasi in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Borondir



Ranks : Command 10 Agent 22 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 18
 Artifacts : None
 Spells (+0) : None

Borondir was located in the Mountains at 3102.

She was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to guard a character. Cjain was guarded.

She moved with the army to 3305.

She is traveling with Cjain in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Cauligius



Ranks : Command 0 Agent 0 Emissary 49 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Cauligius was located in the Mountains at 2803.

He was ordered to improve the population center size. Bar-Ariin was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2808. The Village of Nulla flying the flag of the Wise Council is here.

Cjaiin



Ranks : Command 65 Agent 0 Emissary 10 Mage 50
 Health 100 Stealth 0 Challenge 78
 Artifacts : None

Spells (+0) : #104 Resistances(71) #108 Blessings(71) #302 Long Stride(83)
 #412 Research Artifact(87) #418 Locate Artifact(71)

Cjaiin was located in the Mountains at 3102.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He was ordered to cast a lore spell. Locate Artifact - Helm of Shadow #49 is possessed by Angus at or near 0607.

He commands an army in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Dernwyn



Ranks : Command 15 Agent 0 Emissary 0 Mage 12
 Health 100 Stealth 0 Challenge 18
 Artifacts : None

Spells (+0) : #302 Long Stride(49)

Dernwyn was located in the Open Plains at 3105.

He was ordered to transfer some Food from the population center to the army. The Food transfer was changed because of insufficient Food. No Food was transferred.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transferred to Sûldun. He joined the army.

He is traveling with Sûldun in the Open Plains at 3105. The Town/Fort of Lor-Junish flying the flag of the Wise Council is here.

Ericus



Ranks : Command 10 Agent 0 Emissary 75 Mage 18
 Health 100 Stealth 0 Challenge 44
 Artifacts : None

Spells (+0) : #104 Resistances(99)

Ericus was located in the Open Plains at 3906.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Pul Rug Na. Current loyalty is perceived to be marginal.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Dark Feast seeks to hold the artifact: a Ring, #164. - uncovered that the nation of the Dark Feast possesses Special Nation Ability #21. It was also uncovered that the Dark Feast capital is at 3706.

He is currently in the Open Plains at 3906. The Town of Pul Rug Na flying the flag of the Dark Feast is here.

Foresii



Ranks : Command 0 Agent 0 Emissary 0 Mage 48
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : #104 Resistances(98) #302 Long Stride(97) #308 Capital Return(97)

Foresii was located in the Open Plains at 3104.

He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Resistances was cast.

He moved with the army to 3305.

He is traveling with Micheasi in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Jopinii



Ranks : Command 0 Agent 0 Emissary 0 Mage 47
 Health 100+ Stealth 0 Challenge 47
 Artifacts : None

Spells (+0) : #104 Resistances(85) #302 Long Stride(71) #308 Capital Return(75)

Jopinii was located in the Open Plains at 3104.

He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Resistances was cast.

He moved with the army to 3305.

He is traveling with Micheasi in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Micheasi



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None

Spells (+0) : None

Micheasi was located in the Open Plains at 3104.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Silusini



Ranks : Command 40 Agent 0 Emissary 0 Mage 57
 Health 100 Stealth 0 Challenge 82
 Artifacts : #141 Durlachiel/
 Spells (+0) : #104 Resistances(78) #108 Blessings(78) #302 Long Stride(94)
 #406 Divine Army(85) #412 Research Artifact(96) #418 Locate Artifact(69)

Silusini was located in the Open Plains at 2903.

He was ordered to challenge Kank to personal combat.

He challenged Kank to personal combat, but was refused. He gained personal honor.

He was ordered to have the nation sell to the caravans. 316 Bronze were sold for 759 Gold.

He is currently in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

S ldun



Ranks : Command 13 Agent 23 Emissary 0 Mage 0
 Health 94 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

Sıldun was located in the Open Plains at 3105.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

He commands an army in the Open Plains at 3105. The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Wiulii



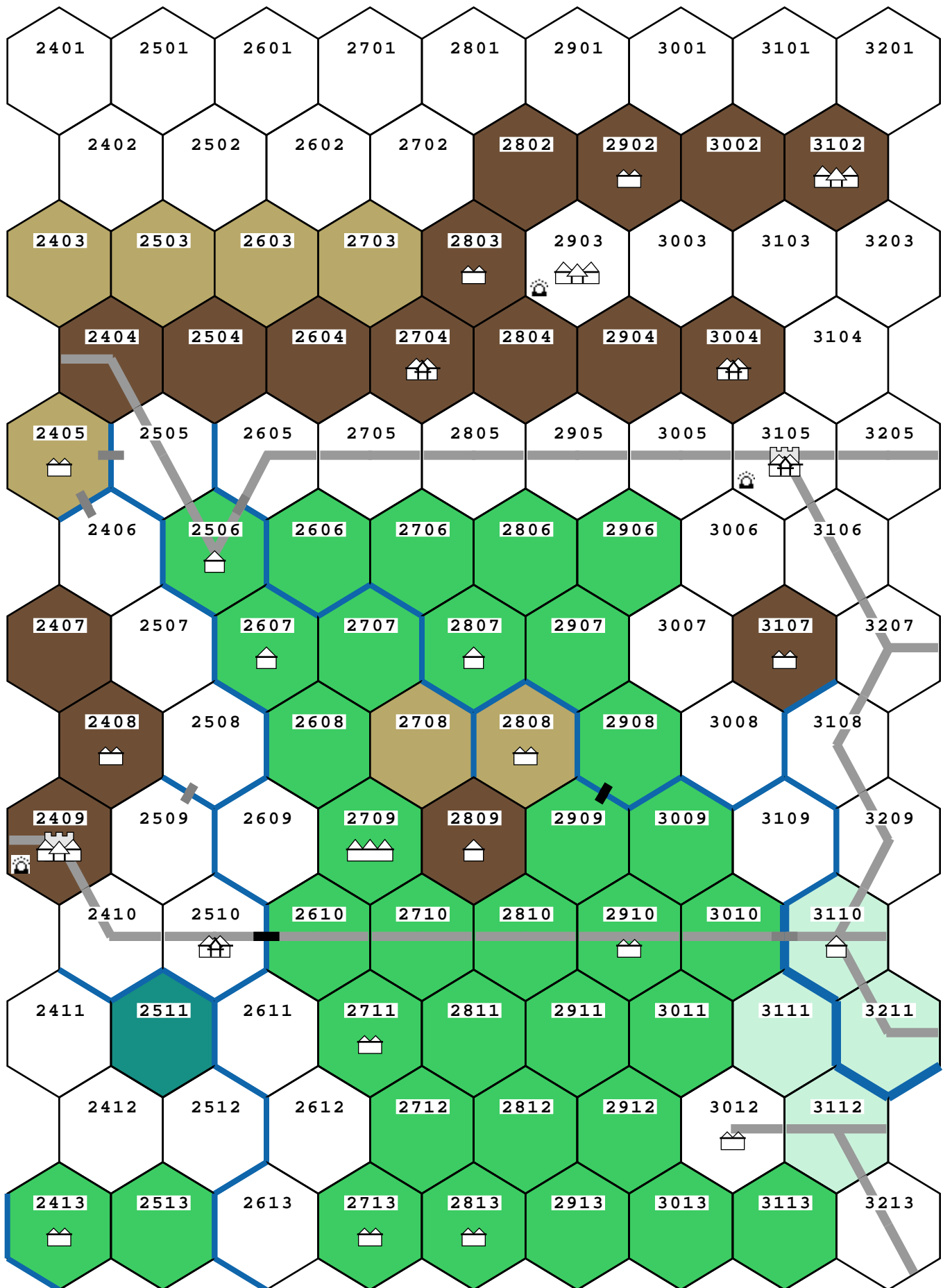
Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : #95 Gúthwině/
 Spells (+0) : None

Wiulii was located in the Open Plains at 2903.

He was ordered to have the nation sell to the caravans. 28 Mithril were sold for 706 Gold.

He was ordered to have the nation sell to the caravans. 512 Food were sold for 614 Gold.

He commands an army in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cjaiin (ID: cjaii) @ 3305 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dernwyn (ID: dernw) @ 3105 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ericus (ID: ericu) @ 3906 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Foresii (ID: fores) @ 3305 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jopinii (ID: jopin) @ 3305 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Micheasi (ID: miche) @ 3305 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Silusini (ID: silus) @ 2903 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sûldun (ID: suldu) @ 3105 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Wiulii (ID: wiuli) @ 2903 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				