

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141



Once Upon a Time

Victory points : 1067

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To hold in stores at game end the greatest amount of Mithril.
- To see to the termination of Zimrathon by any means whatsoever.
- To hold at game end the population center of Lagna Sa at 3706.
- To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1317] Lands [1283] Alvernus [1275]

Special Nation Abilities :

- #09 New emissaries start at rank up to 40.
- #10 New mages start at rank up to 40.
- #24 Can learn lost conjure mounts spell.

Internet G141N23
ANASTASIA GEMELLI 110894
NONE
NONE
NONE

Game #	:	141
Player #	:	23
Turn #	:	14
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	3360
Special Service	:	YES

Once Upon a Time

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Friendly	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Neutral
#13 Red Witches	: Neutral	#14 Dark Feast	: Hated	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Neutral
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Friendly	#24 Plane	: Tolerated	#25 Alvernus	: Tolerated

POPULATION CENTERS

Campo Location : @ 3713 in Shore/Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	230	0	0	0	582	0	13	0
Current stores	92	0	0	0	0	0	64	-

Casa (Capital) Location : @ 3712 in Shore/Plains Climate is Cool

Size : City	Fortifications : Tower	Loyalty : 86	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	43	0	0	0	101	0	3	0
Current stores	9	0	0	0	0	0	1292	-

A small army bearing the banner of the Once Upon a Time under Lord Lupo is here.

Castello Location : @ 4013 in Shore/Plains Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	93	0	0	0	179	0	3	0
Current stores	37	0	0	0	0	0	13	-

Farfaraway Location : @ 3705 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	60	0	0	0	150	0	9	0
Current stores	24	0	0	0	0	0	24	-

Fiaba Location : @ 3421 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	208	80	24	0	0	0	0
Current stores	0	666	364	62	0	0	0	-

Foreign characters reported in the hex : - **Elostirion**.

Fortino Location : @ 3806 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : Fort	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	102	72	0	720
Current stores	0	0	0	0	0	192	0	-

Isola che non Location : @ 4215 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	130	34	0	0	0	0	660
Current stores	0	432	156	0	0	0	0	-

Lagna Sa Location : @ 3706 in Open Plains Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 37 0 0 0 30 0 4 0
 Current stores 15 0 0 0 0 0 63 -

Montagna Location : @ 3322 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 216 80 8 0 0 0 0
 Current stores 0 692 352 21 0 0 0 -

Neverending Location : @ 2711 in Mixed Forest Climate is Mild
 Size : Town Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 410 248 0 0
 Current stores 0 0 0 0 0 1020 0 -

Pianura Location : @ 3811 in Open Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 61 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 82 0 0 0 250 0 10 0
 Current stores 33 0 0 0 0 0 48 -

Pioggia Location : @ 3821 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 200 112 24 0 0 0 0
 Current stores 0 640 509 62 0 0 0 -

Ponte Location : @ 3711 in Shore/Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 110 0 0 0 528 0 5 0
 Current stores 44 0 0 0 0 0 24 -

Prato Location : @ 4012 in Shore/Plains Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 186 0 0 0 634 0 6 0
 Current stores 74 0 0 0 0 0 29 -

Pul Rug Na Location : @ 3906 in Open Plains Climate is Cold
 Size : Town Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 47 0 0 0 49 0 2 0
 Current stores 44 0 0 0 0 0 27 -

Ragnar Sa Location : @ 3807 in Hills & Rough Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 63 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 41 0 0 0 20 0 840
 Current stores 0 136 0 0 0 110 0 -

Sisska Location : @ 3506 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 115 0 0 0 29 0 600
 Current stores 0 288 0 0 0 192 102 -

Spiaaggia Location : @ 3430 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 260 80 20 0 0 0 0
 Current stores 0 832 352 52 0 0 0 -

Terrano Location : @ 3612 in Shore/Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 59 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 96 0 0 0 485 0 5 0
 Current stores 38 0 0 0 0 0 24 -

Thiach Location : @ 3708 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 112 0 0 0 368 0 8 0
 Current stores 78 0 0 0 0 0 50 -

ARMIES AND NAVIES

Army Commander : Regent Gatto Location : @ 2203 in Hills & Rough Climate is Polar
 Army morale : 1 Warships : 0 Transports : 0 (16) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 28 11 2 2300 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
An army bearing the banner of the Tribes of Angmar under Captain Camerone is here.

Army Commander : Lord Lupo Location : @ 3712 in Shore/Plains Climate is Cool
 Army morale : 69 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 28 11 2 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 2 Low Supplies !!
 War machines 0
 Characters traveling with army : - Cappuccetto Rosso - Pinocchio - Volpe.
 The City/Tower of Casa flying the flag of the Once Upon a Time is here.

COMPANY COMMANDERS :

Veteran Azzurro Location : @ 2220 Traveling with him are : **Freddie Mercury - Madonna.**

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32411	21956	10562	0	231447	22605	6052
Purchase at market price/unit	3	3	3	92	2	3	6
Sell to market price/unit	2	2	2	65	1	2	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14700	Leather	488	1096
Pop Centers : 6250	Bronze	3686	1170
Characters : 24860	Steel	1733	386
	Mithril	197	76
Total : 45810	Food	0	3868
	Timber	1514	369
Current Tax rate : 60%	Mounts	1760	68
Revenue expected next turn : 47820 (+2010)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

2 warships at hex 3712
4 transports at hex 3712

You have the following double agents:

Lady Gaga of the Sing a Song @ 2214

Double agent Lady Gaga reports she was ordered to create a company. A company was created.
Double agent Lady Gaga reports she was ordered to move the company. She accepted the company movement orders.

Madonna of the Sing a Song @ 2220

Double agent Madonna reports she was ordered to refuse all personal challenges.
Double agent Madonna reports she was ordered to sabotage the fortifications. She was not able to sabotage the fortifications because of tight security.
Double agent Madonna reports she moved with the company to 2220.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Pectoral	Amulet	34	Yes	None	Increases Emissary Rank by 30.
Axe of Braogha	Axe	72	No	None	COMBAT - Increases damage by 750 points.
Macirillë	Sword	126	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Sh'iar Empire at 3135.
There are rumors of an armed conflict involving the RhunLandChattelCo at 4422.
There are rumors of the fall of a Strategic Site.
There are rumors of an encounter involving Tagar at 4103.
1000 Gold was stolen at Terrano.
3264 Gold was stolen at Ragnar Sa.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Azzurro	215	RfsPers	
Azzurro	820	MovCmpy	2220
Biancaneve	810	MovChar	3421
Biancaneve	550	ImprPop	
Cappuccetto Rosso	710	PrenMgy	
Cappuccetto Rosso	330	CstCjSp	508 500
Cenerentola	745	CreCmpy	
Cenerentola	820	MovCmpy	2322
Cicala	520	InfYour	
Cicala	755	JnCmpy	lady
Gatto	430	TrpsMan	hc
Gatto	860	ForcMar	nw nw w w nw ^ ^ ^ ^ ^ ^ ^ ^ no
Gretel	520	InfYour	
Gretel	755	JnCmpy	lady
Hansel	550	ImprPop	
Hansel	810	MovChar	2711
Lupo	435	ArmyMan	
Lupo	325	NatSell	fo 100
Nonna	550	ImprPop	
Nonna	810	MovChar	3708
Piccola Vedetta	585	Uncover	
Piccola Vedetta	810	MovChar	3713
Pinocchio	185	DnStNat	19
Pinocchio	325	NatSell	le 80
Pollicino	710	PrenMgy	
Pollicino	330	CstCjSp	508 500
Rosso Malpelo	525	InfOthr	
Rosso Malpelo	585	Uncover	
Sabbiolina	710	PrenMgy	
Sabbiolina	330	CstCjSp	508 500
Volpe	710	PrenMgy	
Volpe	330	CstCjSp	508 500

Azzurro



Ranks : Command 18 Agent 61 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 49
 Artifacts : None
 Spells (+0) : None

Azzurro was located in the Open Plains at 1920.

He was ordered to refuse all personal challenges.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Open Plains at 2220. The un-owned Ruins of Urukhamo is here.

Biancaneve



Ranks : Command 33 Agent 0 Emissary 82 (112) Mage 12
 Health 100 Stealth 0 Challenge 67
 Artifacts : #34 Pectoral
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Mixed Forest at 2711.

Artifact(s) were received.

She was ordered to improve the population center size. Neverending was improved to a Town.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3421. The Village of Fiaba flying the flag of the Once Upon a Time is here.

Cappuccetto Rosso



Ranks : Command 46 Agent 0 Emissary 0 Mage 60
 Health 100 Stealth 0 Challenge 86
 Artifacts : #126 Macirillëv
 Spells (+0) : #102 Barriers(95) #412 Research Artifact(100)
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 290 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Cenerentola



Ranks : Command 24 Agent 0 Emissary 51 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Cenerentola was located in the Shore/Plains at 3028.

She was ordered to create a company. A company was created.

The company commanded by Cenerentola has been disbanded because of minimum size requirements.

She was ordered to move the company. She was not able to move the company because she does not command a company.

She is currently in the Shore/Plains at 3028. The Village of Shathûr flying the flag of the South Kingdom is here.

Cicala



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Cicala was located in the Mixed Forest at 2711.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Neverending.

She was ordered to join a company. She was not able to join the company because of poor relations with the nation of the company commander.

She is currently in the Mixed Forest at 2711. The Town of Neverending flying the flag of the Once Upon a Time is here.

Gatto



Ranks : Command 61 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 88
 Artifacts : #72 Axe of Braogha
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Mixed Forest at 2506.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 2203.

Gretel



Ranks : Command 0 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Gretel was located in the Mixed Forest at 2711.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Neverending.

She was ordered to join a company. She was not able to join the company because of poor relations with the nation of the company commander.

She is currently in the Mixed Forest at 2711. The Town of Neverending flying the flag of the Once Upon a Time is here.

Hansel



Ranks : Command 0 Agent 0 Emissary 61 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Hansel was located in the Hills & Rough at 3506.

He was ordered to improve the population center size. Sisska was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2711. The Town of Neverending flying the flag of the Once Upon a Time is here.

Lupo



Ranks : Command 52 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to have the nation sell to the caravans. 10728 Food were sold for 10728 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Nonna



Ranks : Command 0 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

Nonna was located in the Open Plains at 3705.

She was ordered to improve the population center size. She was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3708. The Camp of Thiach flying the flag of the Once Upon a Time is here.

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 48 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Piccola Vedetta was located in the Shore/Plains at 3912.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Lands seeks to hold the greatest amount of artifacts. - uncovered that the nation of the Sing a Song possesses Special Nation Ability #11.

She was ordered to move. She accepted the movement orders.

She is currently in the Shore/Plains at 3713. The Village of Campo flying the flag of the Once Upon a Time is here.

Pinocchio



Ranks : Command 52 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 66
 Artifacts : None
 Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

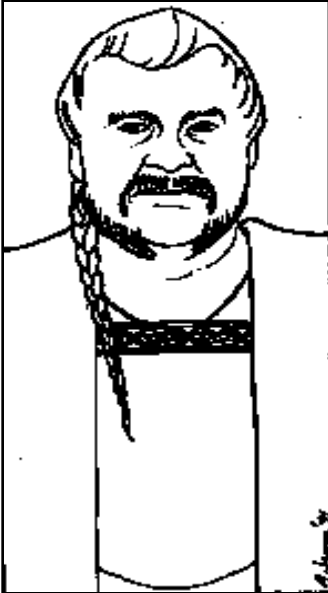
Pinocchio was located in the Shore/Plains at 3712.

He was ordered to downgrade our relations. Our relations with the RhunLandChattelCo were downgraded.

He was ordered to have the nation sell to the caravans. 1953 Leather were sold for 3906 Gold.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 57
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)
 #414 Scry Hex(83) #506 Curses(42) #508 Conjure Mounts(90)

Pollicino was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 280 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Rosso Malpelo



Ranks : Command 0 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None

Spells (+0) : None

Rosso Malpelo was located in the Mixed Forest at 2514.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the population center was in ruins.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Dark Feast seeks to terminate 10 characters by personal challenge or by assassination. - uncovered that the nation of the Sheri-Urk possesses Special Nation Ability #9.

He is currently in the Mixed Forest at 2514. The un-owned Ruins of Peley is here.

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)
 #413 Scry Population Center(88) #508 Conjure Mounts(100)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 260 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Volpe



Ranks : Command 47 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 64
 Artifacts : None

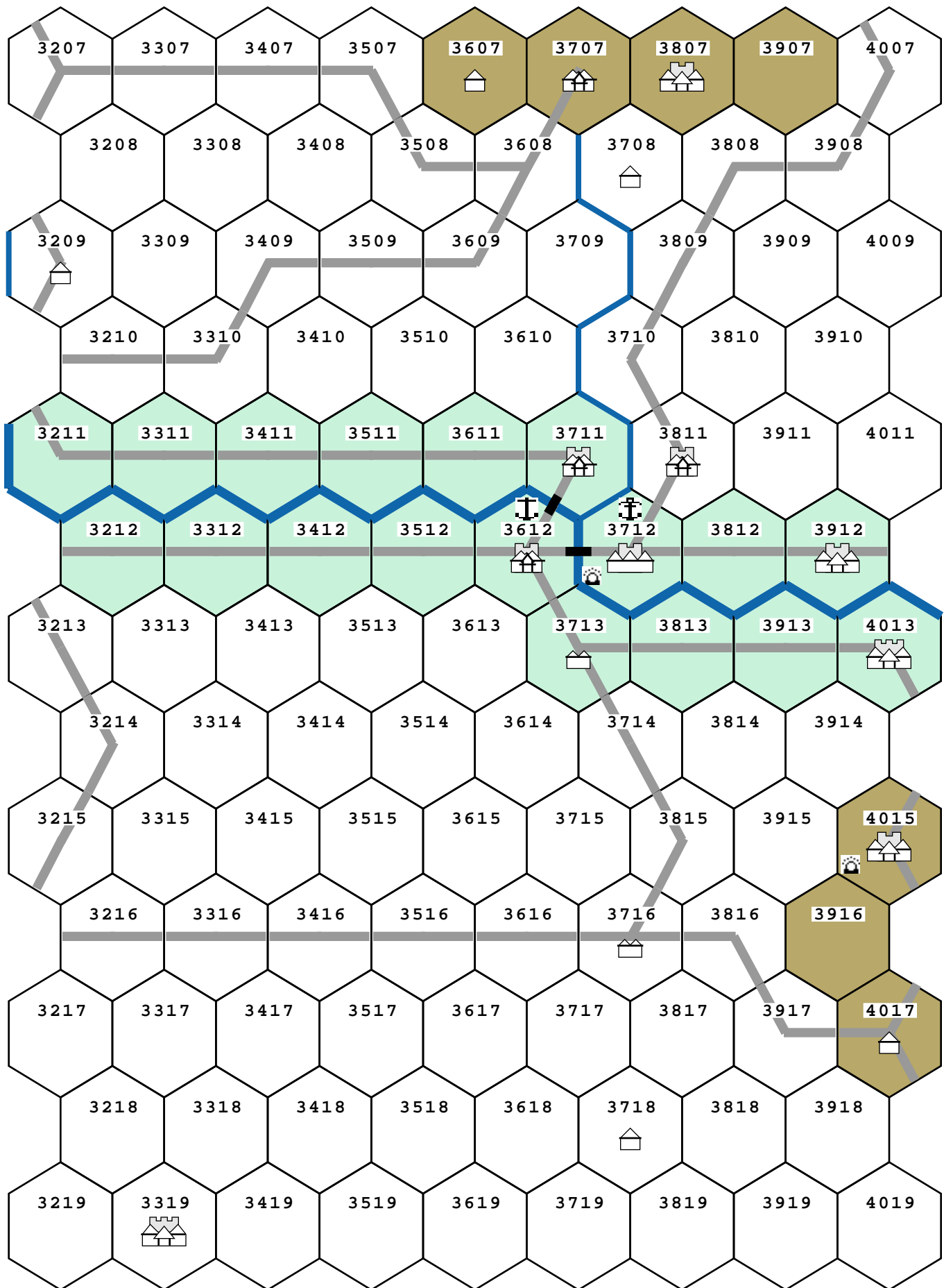
Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)
 #508 Conjure Mounts(81)

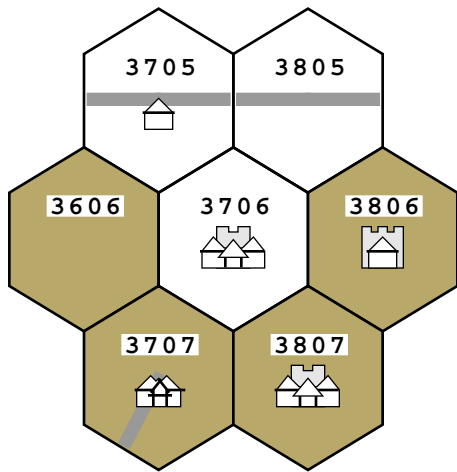
Volpe was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 250 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cenerentola (ID: cener) @ 3028 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cicala (ID: cical) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gatto (ID: gatto) @ 2203 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gretel (ID: grete) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hansel (ID: hanse) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lupo (ID: lupo) @ 3712 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nonna (ID: nonna) @ 3708 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Piccola Vedetta (ID: picco) @ 3713 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required						Required				
Information						Information				

Pinocchio (ID: pinoc) @ 3712 Command Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Pollicino (ID: polli) @ 3712 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Rosso Malpelo (ID: rosso) @ 2514 Emissary

Order -> # _____ Code _____ Type _____	
Required _____	
Information _____ _____	

Order -> # _____ Code _____ Type _____	
Required _____	
Information _____ _____	

Sabbiolina (ID: sabbi) @ 3712 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

volpe

(ID: volpe) @ 3712 Command Mage

Command Mage

Order -> # Code Type

Order -> # _____ Code _____ Type _____

Required

Information

Required

Information