MEPBM Games
presents

Middle-earth Play-By-Mail"
Fourth Age, circa 1000

GAME # 141

Wise Council

Victory points : 400
Victory Conditions :
To hold at game end the population center of Vegas at 2112.
To hold at game end the population center of Trannel at 3707.
To see to the termination of Augustus by any means whatsoever.
To hold at game end the population center of Lagna Sa at 3706.
To hold at game end the artifact: Curaran #22.

Top 3 Free Peoples :

Alvernus [1400] Sing a Song [1334] Once Upon a Time [1067]

Special Nation Abilities :
#08 Buy/sell orders receive 20% market adjustments.
#10 New mages start at rank up to 40.
#19 Build fortifications at 1/2 timber cost.

Internet G141N03
DAVID HAGERSON 109200
NONE
NONE
NONE

Game #	:	141
Player #	:	3
Turn #	:	15
Account	:	$ 0.00
Free Turns	:	0
Security Code	:	3193
Special Service	:	YES

Wise Council

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 4 Acadians	: Tolerated
# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Disliked	#18 Benîm an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Tolerated
#23 Once Upon a Time	: Tolerated	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Ar-Kuinder (Capital) Location : @ 2903 in Open Plains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 62	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	7	0	0	0	20	0	0	0
Current stores	0	0	0	0	0	0	0	-

A small army bearing the banner of the Wise Council under Commander Sûldun is here.

Bar-Ariin Location : @ 2803 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	12	2	0	0	0	300
Current stores	0	0	12	4	0	0	0	-

Beni-Inusi Location : @ 3102 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 58	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	12	0	0	0	0	420
Current stores	0	0	12	0	0	0	0	-

Cameth Brin Location : @ 2309 in Mountains Climate is Cold

Size : Town	Fortifications : Fort	Loyalty : 1	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	79	0	11	0	0	0	840
Current stores	0	34	0	0	0	0	0	-

An army bearing the banner of the Twilight Hammer under Warlord Khamul is here.

Gelydh Location : @ 3209 in Open Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	237	0	0	0	749	0	13	0
Current stores	0	0	0	0	0	0	32	-

Lor-Junisn Location : @ 3105 in Open Plains Climate is Cold

Size : Town	Fortifications : Fort	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	34	0	0	0	169	0	5	0
Current stores	0	0	0	0	0	0	10	-

Murk-Lomil Location : @ 2902 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 85	Docks : None	Hidden ? : No	Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	67	17	0	0	0	0	300
Current stores	0	0	17	0	0	0	0	-

Nulla Location : @ 2808 in Hills & Rough Climate is Cool
Size : Village Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	109	0	0	0	0	192	0	1300
Current stores	0	0	0	0	0	0	0	-

Numi Hrol Location : @ 3004 in Mountains Climate is Polar
Size : Town Fortifications : None Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	25	0	2	0	0	0	420
Current stores	0	0	0	4	0	0	0	-

Teisl-Junni Location : @ 2704 in Mountains Climate is Polar
Size : Town Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	40	18	2	0	0	0	0
Current stores	0	0	18	4	0	0	0	-

Tui Juai Location : @ 3305 in Open Plains Climate is Cold
Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	96	0	0	0	91	0	2	0
Current stores	0	0	0	0	0	0	6	-

Yalúmea Location : @ 3009 in Mixed Forest Climate is Cool
Size : Camp Fortifications : None Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	736	240	0	0
Current stores	0	0	0	0	0	0	0	-

ARMIES AND NAVIES

Army Commander : Warlord Cjaiin Location : @ 2410 in Open Plains Climate is Cool
Army morale : 1 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	22	10	0	1700	Heavy Infantry

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	0
Armor	0	0	0	0
Food	0	Out of Food !!		
War machines	0			

Characters traveling with army : - Borondir - Jopinii.

Army Commander : Commander Dernwyn Location : @ 2204 in Hills & Rough Climate is Polar
Army morale : 1 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	22	10	0	1500	Heavy Infantry

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	0
Armor	0	0	0	0
Food	0	Out of Food !!		
War machines	0			

Characters traveling with army : - Beirusa.

Army Commander : Commander Sûldun Location : @ 2903 in Open Plains Climate is Polar
Army morale : 39 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	21	10	0	100	Heavy Infantry

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	0
Armor	0	0	0	0
Food	19	Low Supplies !!		
War machines	0			

Characters traveling with army : - Wiulii.
The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	23903	19211	306	2905	207429	21265	1404
Purchase at market price/unit	2	2	10	16	2	2	12
Sell to market price/unit	1	1	6	9	1	1	7

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	13200
Pop Centers :	2000
Characters :	16460
Total :	31660
Current Tax rate :	71%
Revenue expected next turn :	37305 (+5645)
Current Gold reserve :	0

Totals for Nation:

	Stores	Production
Leather	0	483
Bronze	34	237
Steel	59	59
Mithril	12	17
Food	0	1765
Timber	0	432
Mounts	48	20

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Troll Slayer	Sword	12	No	Good	COMBAT - Increases damage by 750 points.
Gúthwinë	Sword	95	No	Good	COMBAT - Increases damage by 750 points.
Durlachiel	Sword	141	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a theft attempt involving Qesset at Amon Arlog.
There are rumors of a theft attempt involving Angus at Toad Suck.
1242 Gold was stolen at Teisl-Junni.
There are rumors of a theft attempt involving Tartas Izain at Pelargir.
Cameth Brin is now under our control.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

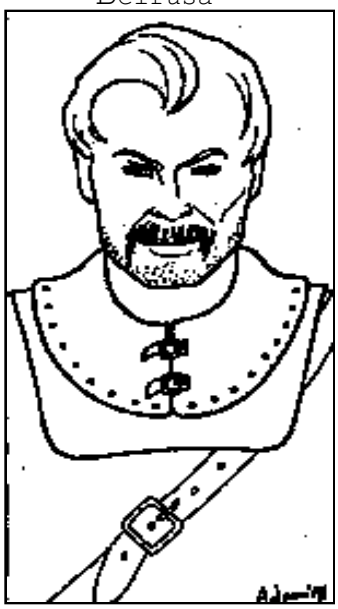
ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Beirusa	940	CstLoSp	412 789
Beirusa	900	FindArt	^
Borondir	430	TrpsMan	hi
Borondir	610	GrdChar	cjaii
Cauligius	550	ImprPop	
Cauligius	810	MovChar	2309
Cjaiin	850	MovArmy	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Cjaiin	940	CstLoSp	418 88
Dernwyn	430	TrpsMan	hi
Dernwyn	850	MovArmy	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Ericus	550	ImprPop	
Ericus	810	MovChar	2111
Foresii	810	MovChar	2002
Foresii	900	FindArt	151
Jopinii	940	CstLoSp	412 104
Jopinii	900	FindArt	^
Micheasi	325	NatSell	ti 100
Micheasi	810	MovChar	2309
Silusini	325	NatSell	br 100
Silusini	940	CstLoSp	412 103
Sûldun	435	ArmyMan	
Sûldun	325	NatSell	le 100
Wiulii	325	NatSell	fo 100
Wiulii	185	DnStNat	16

Beirusa



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
Health 100 Stealth 0 Challenge 70
Artifacts : #12 Troll Slayer√
Spells (+0) : #104 Resistances(94) #108 Blessings(83) #302 Long Stride(82) #308 Capital Return(100) #412 Research Artifact(100)

Beirusa was located in the Mountains at 2404.
He moved with the army to 2204.
He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 2204.
He was ordered to cast a lore spell. He was not able to cast the spell. Continued efforts may succeed.
He is traveling with Dernwyn in the Hills & Rough at 2204.

Borondir

Ranks : Command 34 Agent 37 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 40
Artifacts : None

Spells (+0) : None

Borondir was located in the Mixed Forest at 2610.
She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.
She was ordered to guard a character. Cjaiin was guarded.
She moved with the army to 2410.
She is traveling with Cjaiin in the Open Plains at 2410.

Cauligius

Ranks : Command 0 Agent 0 Emissary 55 Mage 0
Health 100 Stealth 0 Challenge 27
Artifacts : None

Spells (+0) : None

Cauligius was located in the Open Plains at 3305.
He was ordered to improve the population center size. Tui Juai was improved to a Village.
He was ordered to move. He accepted the movement orders.
He is currently in the Mountains at 2309. The Town/Fort of Cameth Brin flying the flag of the Wise Council is here.

Cjaiin

Ranks : Command 70 Agent 0 Emissary 10 Mage 50
Health 100 Stealth 0 Challenge 83
Artifacts : None

Spells (+0) : #104 Resistances(71) #108 Blessings(71) #302 Long Stride(83)
#412 Research Artifact(87) #418 Locate Artifact(72)

Cjaiin was located in the Mixed Forest at 2610.
Lack of Food may have affected army movement.
Lack of Food restricted the army morale.
He was ordered to move the army. He accepted the army movement orders.
He was ordered to cast a lore spell. Locate Artifact - Bracers of the Mists #88 may be possessed by Zehava at or near 2221.
He commands an army in the Open Plains at 2410.

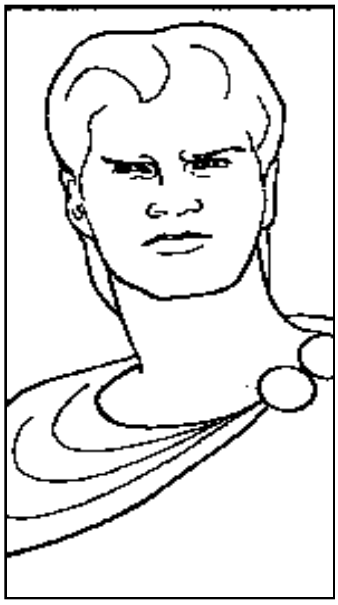
Dernwyn

Ranks : Command 34 Agent 0 Emissary 0 Mage 12
Health 100 Stealth 0 Challenge 37
Artifacts : None

Spells (+0) : #302 Long Stride(49)

Dernwyn was located in the Mountains at 2404.
Lack of Food may have affected army movement.
Lack of Food restricted the army morale.
He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.
He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Hills & Rough at 2204.

Ericus



Ranks : Command 10 Agent 0 Emissary 79 Mage 18
Health 100 Stealth 0 Challenge 46
Artifacts : None

Spells (+0) : #104 Resistances(99)

Ericus was located in the Open Plains at 3209.
He was ordered to improve the population center size. Gelydh was improved to a Village.
He was ordered to move. He accepted the movement orders.
He is currently in the Hills & Rough at 2111. The Camp of Mijesec flying the flag of the Tribes of Angmar is here.

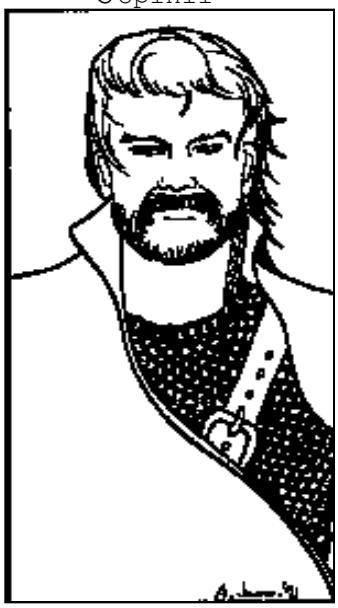
Foresii

Ranks : Command 0 Agent 0 Emissary 0 Mage 54
Health 100 Stealth 0 Challenge 54
Artifacts : None

Spells (+0) : #104 Resistances(98) #302 Long Stride(97) #308 Capital Return(97) #412 Research Artifact(94)

Foresii was located in the Mixed Forest at 2610.
He was ordered to move. He accepted the movement orders.
He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 2002. Continued efforts may succeed.
He has encountered the entrance to an obscure trail which can be investigated.
He is currently in the Open Plains at 2002.

Jopinii



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
Health 100† Stealth 0 Challenge 53
Artifacts : None

Spells (+0) : #104 Resistances(85) #302 Long Stride(71) #308 Capital Return(75) #412 Research Artifact(87)

Jopinii was located in the Mixed Forest at 2610.
He moved with the army to 2410.
He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 2410.
He was ordered to cast a lore spell. Research Artifact - Believer's Bane #104 is a Bow - allegiance: None - increases combat damage by 500 pts.
He is traveling with Cjaiin in the Open Plains at 2410.

Micheasi

Ranks : Command 45 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 45
Artifacts : None

Spells (+0) : None

Micheasi was located in the Open Plains at 2903.
He was ordered to have the nation sell to the caravans. 432 Timber were sold for 1037 Gold.
He was ordered to move. He accepted the movement orders.
He is currently in the Mountains at 2309. The Town/Fort of Cameth Brin flying the flag of the Wise Council is here.

Silusini

Ranks : Command 40 Agent 0 Emissary 0 Mage 59
Health 100 Stealth 0 Challenge 84
Artifacts : #141 Durlachiel√
Spells (+0) : #104 Resistances(78) #108 Blessings(78) #302 Long Stride(94)
#406 Divine Army(85) #412 Research Artifact(98) #418 Locate Artifact(71)

Silusini was located in the Open Plains at 2903.
He was ordered to have the nation sell to the caravans. 316 Bronze were sold for 759 Gold.
He was ordered to cast a lore spell. Research Artifact - Ringil #103 is a Sword - allegiance: Good - increases combat damage by 2000 pts.
He is currently in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

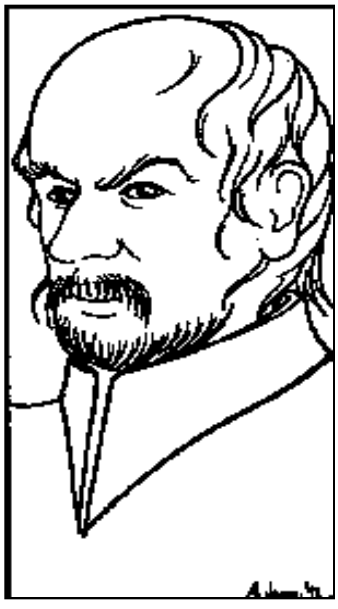
S ldun

Ranks : Command 31 Agent 30 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 36
Artifacts : None

Spells (+0) : None

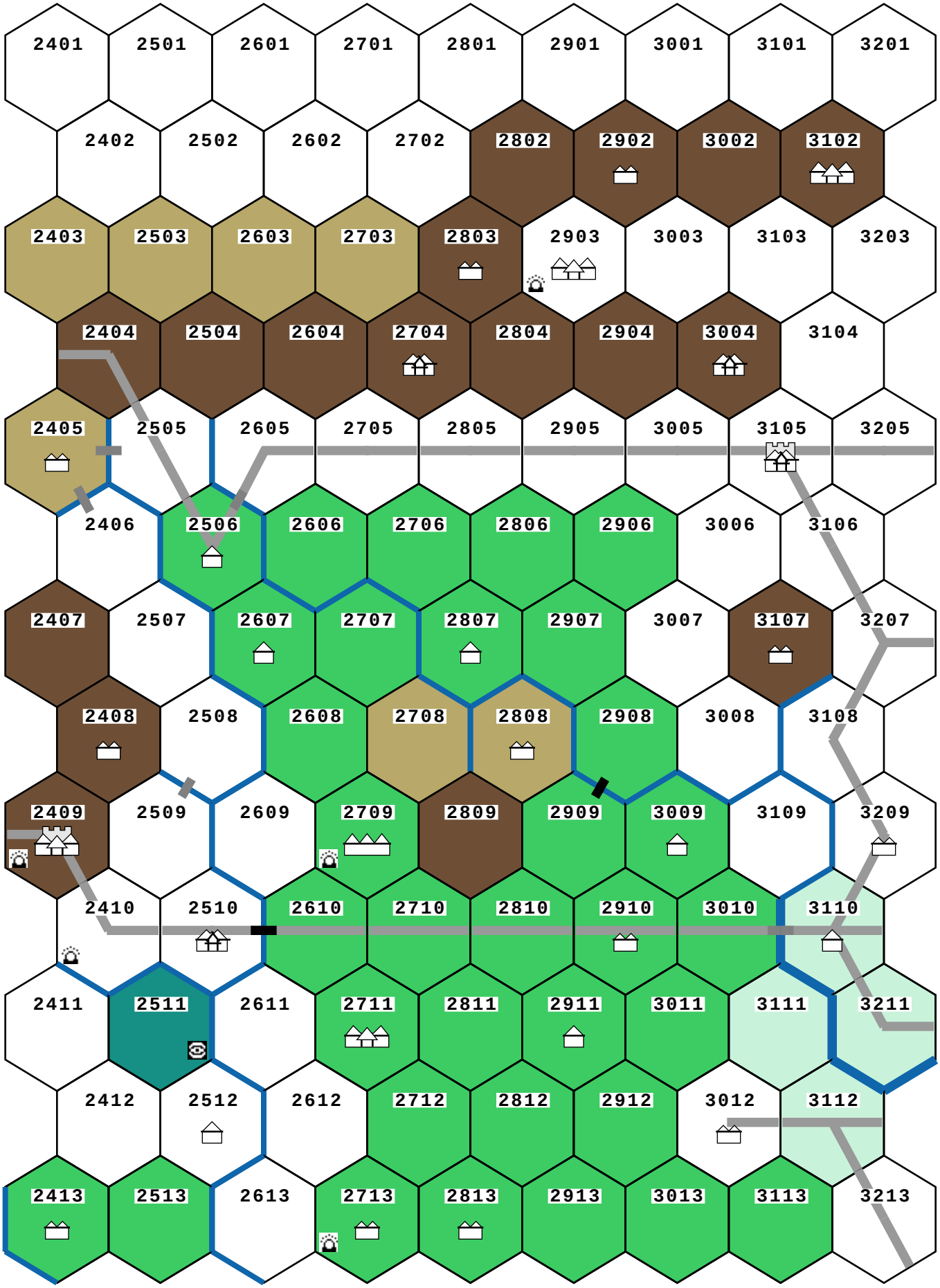
Sûldun was located in the Open Plains at 2903.
He was ordered to have the nation sell to the caravans. 566 Leather were sold for 1359 Gold.
He was ordered to put the army on maneuvers. The maneuvers for the army were completed.
He commands an army in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

Wiulii



Ranks : Command 47 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 62
Artifacts : #95 Gúthwinë√
Spells (+0) : None

Wiulii was located in the Open Plains at 2903.
He was ordered to downgrade our relations. Our relations with the Sh'iar Empire were downgraded.
He was ordered to have the nation sell to the caravans. 1975 Food were sold for 2370 Gold.
He is traveling with Sûldun in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.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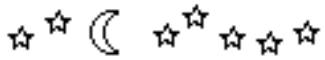
MEPBM Games

Middle-earth Play-By-Mail"
Fourth Age, circa 1000

Wise Council

TURNSHEET



Game # 141

DAVID HAGERSON 109200
NONE
NONE
NONE

Game # : 141
Player # : 3
Turn # : 16
Security # : 3193

Return this turnsheet before MAY 5 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

Beirusa (ID: beiru) @ 2204 Mage

Order -> # _____ Code _____ Type _____
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Required _____
Information _____
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_____

Order -> # _____ Code _____ Type _____
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Required _____
Information _____
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Borondir (ID: boron) @ 2410 Command Agent

Order -> # _____ Code _____ Type _____
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Information _____
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Order -> # _____ Code _____ Type _____
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Cauligius (ID: cauli) @ 2309 Emissary

Order -> # _____ Code _____ Type _____
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Cjaiin (ID: cjaii) @ 2410 Command Emissary Mage

Order -> # _____ Code _____ Type _____

Required _____

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Order -> # _____ Code _____ Type _____

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Dernwyn (ID: dernw) @ 2204 Command Mage

Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Ericus (ID: ericu) @ 2111 Command Emissary Mage

Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Foresii (ID: fores) @ 2002 Mage

Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Jopinii (ID: jopin) @ 2410 Mage

Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Order -> # _____ Code _____ Type _____

Required _____

Information _____

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Micheasi (ID: miche) @ 2309 Command

Order -> # _____ Code _____ Type _____

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Order -> # _____ Code _____ Type _____

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Silusini (ID: silus) @ 2903 Command Mage

Order -> # _____ Code _____ Type _____

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Order -> # _____ Code _____ Type _____

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Sûldun (ID: suldu) @ 2903 Command Agent

Order -> # _____ Code _____ Type _____

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Wiulii (ID: wiuli) @ 2903 Command

Order -> # _____ Code _____ Type _____

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Order -> # _____ Code _____ Type _____

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