

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Half-Orcs

Victory points : 700
 Victory Conditions :
 To hold at game end the artifact: Talisman of Absorption #175.
 To hold at game end the artifact: Usriev #206.
 To hold at game end the artifact: Palantír of Osgiliath #166.
 To hold at game end the population center of Mudflat Landing at 3112.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Aerithryn [892] Dustbighters [875] Frost Men [817]

Special Nation Abilities :
 #11 New agents start at rank up to 40.
 #12 New commanders start at rank up to 40.
 #22 Uncover secrets at minimum 40 (all characters).
 #24 Can learn lost conjure mounts spell.

Internet G143N10
 ADAM WATERS 110093
 NONE
 NONE
 NONE

Game # : 143
 Player # : 10
 Turn # : 6
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 8090
 Special Service : YES

Half-Orcs

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Hated
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Arex Location : @ 3321 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	220	0	20	0	0	0	1100
Current stores	0	0	0	0	0	0	0	-

Bartrex Location : @ 3322 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	184	48	0	0	0	0	1000
Current stores	0	0	240	0	0	0	0	-

Cagmolaga Location : @ 3013 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	806	274	0	0
Current stores	0	0	0	0	2934	996	0	-

Cungabok Location : @ 3914 in Open Plains Climate is Cool

Size : Village	Fortifications : Tower	Loyalty : 64	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	83	0	0	0	563	0	13	0
Current stores	83	0	0	0	3028	0	0	-

Cuzdorf Location : @ 3816 in Open Plains Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	351	0	0	0	927	0	27	0
Current stores	351	0	0	0	4944	0	0	-

Dungortheb Location : @ 3711 in Shore/Plains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	72	0	0	0	293	0	5	0
Current stores	72	0	0	0	1573	0	0	-

Eastmoor Location : @ 3921 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	176	120	8	0	0	0	0
Current stores	0	0	570	0	0	0	0	-

Eastwall Location : @ 4013 in Shore/Plains Climate is Cool

Size : Village	Fortifications : Tower	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	70	0	0	0	634	0	19	0
Current stores	88	0	0	0	4257	0	0	-

Fjordland Location : @ 4413 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 440 200 0 980
 Current stores 0 0 0 0 0 0 0 -

Normog Location : @ 3411 in Shore/Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 208 0 0 0 464 0 16 0
 Current stores 208 0 0 0 1450 0 0 -

Sargortheb Location : @ 3712 in Shore/Plains Climate is Cool
 Size : Town Fortifications : None Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 72 0 0 0 240 0 10 0
 Current stores 72 0 0 0 1290 0 0 -

Warholm Location : @ 3710 in Open Plains Climate is Cool
 Size : Major Town Fortifications : None Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 112 0 0 0 384 0 10 0
 Current stores 112 0 0 0 2064 0 0 -

Woja City Location : @ 3612 in Shore/Plains Climate is Cool
 Size : Major Town Fortifications : Fort Loyalty : 49 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 96 0 0 0 262 0 6 0
 Current stores 96 0 0 0 1409 0 0 -

Yaargle (Capital) Location : @ 3913 in Shore/Plains Climate is Cool
 Size : City Fortifications : Fort Loyalty : 76 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 40 0 0 0 152 0 5 0
 Current stores 2473 1596 0 0 1482 0 753 -

An army bearing the banner of the Half-Orcs under Captain Kuzwar Blackboot is here.

An army bearing the banner of the Half-Orcs under Captain Nox the Impailer is here.

ARMIES AND NAVIES

Army Commander : Captain Dunga Location : @ 4218 in Shore/Plains Climate is Mild
 Army morale : 27 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish horsemen w/lances 15 10 0 295 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

An army bearing the banner of the Ull Navala under Commander Thorgrim is here.

Army Commander : Captain Kuzwar Blackboot Location : @ 3913 in Shore/Plains Climate is Cool
 Army morale : 52 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman horsemen w/broadswords 40 40 40 100 Light Cavalry
 Plainsman footmen w/broadswords 10 10 0 800 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 51 Low Supplies !!
 War machines 12

The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

An army bearing the banner of the Half-Orcs under Captain Nox the Impailer is here.

Army Commander : Captain Morzug Bloodaxe Location : @ 4319 in Open Plains Climate is Hot
 Army morale : 24 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish horsemen w/lances 10 17 11 1129 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0

A large army bearing the banner of the Dustbighters under Regent Dain Ironrod is here.
 An army bearing the banner of the Scourge under Captain Jamugha is here.
 A small army bearing the banner of the Ull Navala under Captain Regvuld is here.
 A small army bearing the banner of the Ull Navala under Commander Ringvel is here.
 An army bearing the banner of the Frost Men under Captain Spear Fist is here.

Army Commander : Captain Nox the Impailer Location : @ 3913 in Shore/Plains Climate is Cool
 Army morale : 41 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman horsemen w/broadswords 40 40 40 100 Light Cavalry
 Plainsman footmen w/broadswords 10 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 6 Low Supplies !!
 War machines 0

The City/Fort of Yaargle flying the flag of the Half-Orcs is here.
 An army bearing the banner of the Half-Orcs under Captain Kuzwar Blackboot is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20726	17845	316	2961	154698	8967	2573
Purchase at market price/unit	2	2	9	15	2	4	9
Sell to market price/unit	1	1	6	9	1	2	6

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14944	Leather	3555	1104
Pop Centers : 4250	Bronze	1596	580
Characters : 16080	Steel	810	168
	Mithril	0	28
Total : 35274	Food	24431	5165
	Timber	996	474
Current Tax rate : 60%	Mounts	753	111
Revenue expected next turn : 31580 (-3694)			
Current Gold reserve : 8303			

Ships have been left anchored at the following locations:

8 warships at hex 3913
 4 transports at hex 3913

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Dustbighters at 4219.
The loyalty was influenced from the efforts or presence of Shelob at Arex.
A bridge was sabotaged at Wojap City.
A bridge was sabotaged at Wojap City.
There are rumors of a theft attempt involving Nefarian at Ishval.
There are rumors of a theft attempt involving Darwing at Byndyly.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 4219

In the Hot climate of the Open Plains of 4219, a conflict took place in the early afternoon under a omen-filled sky.

At the head of a rebellious army rode **Captain Morzug Bloodaxe** of the nation of the Half-Orcs. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1129 Mixed Mannish horsemen w/lances	wooden/bronze	leather/bronze	a mob

At the head of a calm army rode **Regent Dain Ironrod** of the nation of the Dustbighters. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1723 Dwarven ponyriders w/war hammers	wooden/bronze	none/leather	a mob
41 Dwarven ponyriders w/battle axes	steel	steel	solid ranks

At the head of a demoralized army rode **Lord Jorhun** of the nation of the Ull Navala. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a highly energetic army rode **Captain Spear Fist** of the nation of the Frost Men. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1400 Northman horsemen w/battle axes	wooden/bronze	leather/bronze	a mob

After the battle had joined in earnest, heroes made their presence known all over the battlefield. Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Regent Dain Ironrod: 1 Food

After the battle.... Morzug Bloodaxe's forces found no enemy armies to fight. Dain Ironrod's forces were victorious in the battle, but suffered minor losses. Dain Ironrod appeared to have survived. Jorhun's forces were destroyed/routed in the battle. Jorhun appeared to have survived. Spear Fist's forces found no enemy armies to fight.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dunga	210	IssPers	thorg
Dunga	840	Stand	sw
Emok	550	ImprPop	
Emok	810	MovChar	3411
Feardach	555	CreCmp	^
Feardach	810	MovChar	4416
Furmug	550	ImprPop	
Furmug	810	MovChar	3914
Grummsh	728	NamComm	Lugmuk m
Grummsh	731	NamAgen	Pishaxe m
Kuzwar Blackboot	408	HvInfan	400 ^ ^
Kuzwar Blackboot	850	MovArmy	se e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Morzug Bloodaxe	215	RfsPers	
Morzug Bloodaxe	850	MovArmy	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Nox the Impailer	408	HvInfan	500 ^ ^
Nox the Impailer	325	NatSell	mi 100
Okmok	690	StlGold	
Okmok	810	MovChar	4420
Orsma	690	StlGold	
Orsma	810	MovChar	4425
Tholmok the Drunk	330	CstCjSp	508 230
Tholmok the Drunk	947	NatTran	3913 br 100
Ufgamuk theBloody	330	CstCjSp	508 240
Ufgamuk theBloody	947	NatTran	3913 mo 100

Dunga



Ranks : Command 42 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Dunga was located in the Shore/Plains at 4218.

He was ordered to challenge Thorgrim to personal combat.

He challenged Thorgrim to personal combat, but was refused. He gained personal honor.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to stand and defend. He accepted the stand and defend orders.

He commands an army in the Shore/Plains at 4218.

Emok



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Emok was located in the Mountains at 3322.

He was ordered to improve the population center size. Bartrex was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3411. The Camp of Normog flying the flag of the Half-Orcs is here.

Feardach



Ranks : Command 10 Agent 0 Emissary 72 Mage 20
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : #4 Major Heal(73) #508 Conjure Mounts(50)

Feardach was located in the Mixed Forest at 4413.

He was ordered to create a camp. A camp named Fjordland was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4416. The Village of Fel Morder flying the flag of the Ull Navala is here.

Furmug



Ranks : Command 0 Agent 0 Emissary 60 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Furmug was located in the Shore/Plains at 4013.

He was ordered to improve the population center size. Eastwall was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3914. The Village/Tower of Cungabok flying the flag of the Half-Orcs is here.

Grummsh



Ranks : Command 40 Agent 58 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : None

Grummsh was located in the Shore/Plains at 3913.

He was ordered to name a new commander. A new commander named Lugmuk was available.

He was ordered to name a new agent. A new agent named Pishaxe was available.

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Kuzwar Blackboot



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Kuzwar Blackboot was located in the Shore/Plains at 3612.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Lugmuk



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Morzug Bloodaxe



Ranks : Command 47 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Morzug Bloodaxe was located in the Open Plains at 4219.

He was ordered to refuse all personal challenges.

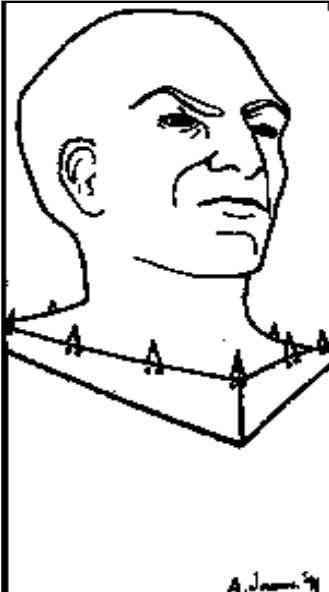
Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 4319.

Nox the Impailer



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Nox the Impailer was located in the Shore/Plains at 3913.

He was ordered to have the nation sell to the caravans. 418 Mithril were sold for 20900 Gold.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He commands an army in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Okmok



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Okmok was located in the Hills & Rough at 4426.

He was ordered to steal the Gold. 1450 Gold was stolen at Beacon Hill.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4420. The Town of Kel Horend flying the flag of the Ull Navala is here.

Orsma



Ranks : Command 0 Agent 65 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Orsma was located in the Open Plains at 4321.

He was ordered to steal the Gold. 3975 Gold was stolen at Ul Dalena.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4425. The Major Town/Fort of Stormwall flying the flag of the Scourge is here.

Pishaxe



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Tholmok the Drunk



Ranks : Command 10 Agent 0 Emissary 0 Mage 46
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : #413 Scry Population Center(66) #415 Scry Area(78)
 #416 Reveal Production(86) #508 Conjure Mounts(70)

Tholmok the Drunk was located in the Shore/Plains at 3913.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 230 Mounts were conjured.

He was ordered to have the nation transport by the caravans. 1178 Bronze (+10%) transported to Yaargle.

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Ufgamuk theBloody



Ranks : Command 10 Agent 0 Emissary 0 Mage 48
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

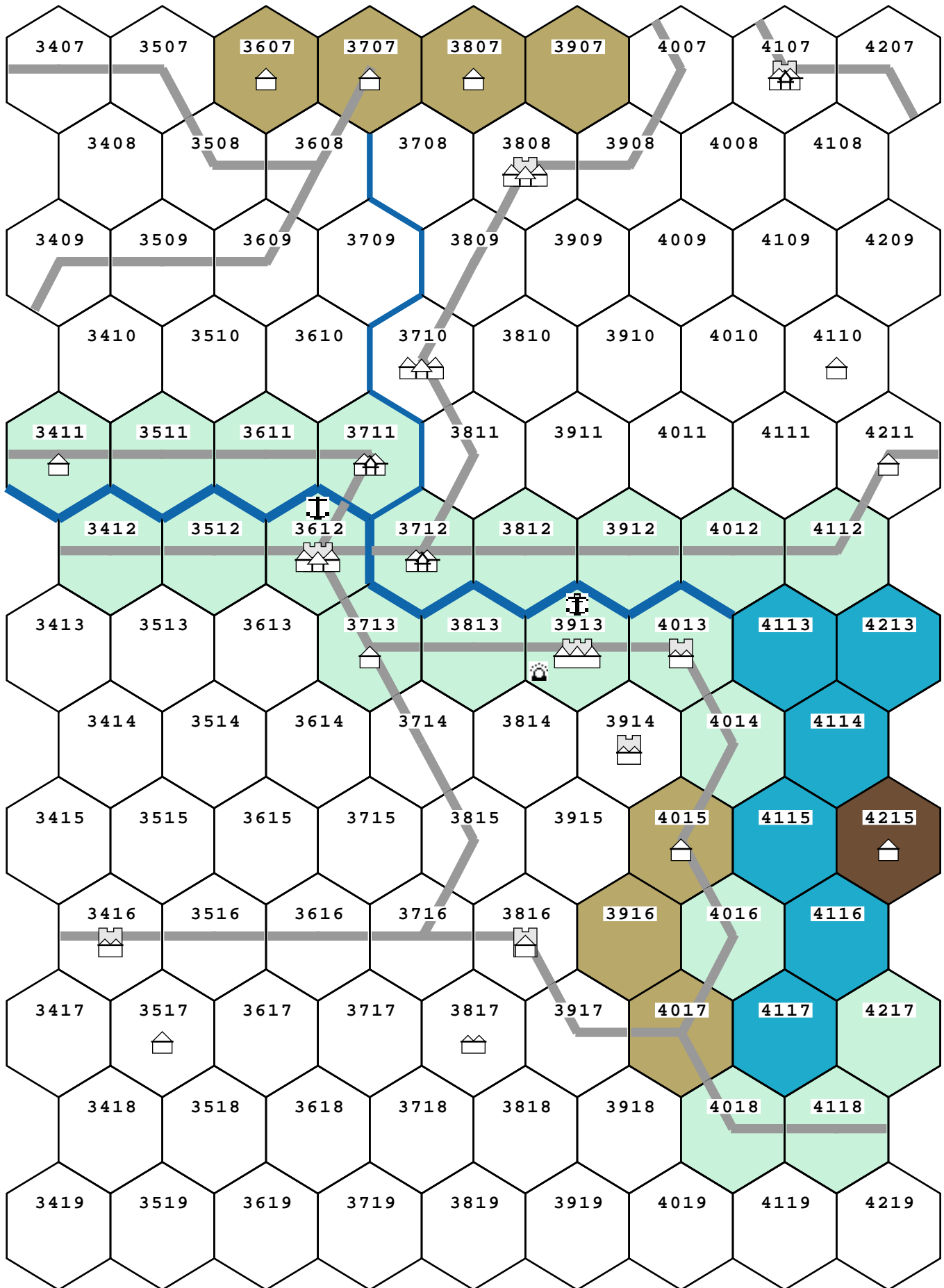
Spells (+0) : #414 Scry Hex(81) #415 Scry Area(57) #416 Reveal Production(79)
 #508 Conjure Mounts(85)

Ufgamuk theBloody was located in the Shore/Plains at 3913.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 240 Mounts were conjured.

He was ordered to have the nation transport by the caravans. 202 Mounts (+10%) transported to Yaargle.

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Furmug (ID: furmu) @ 3914 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Grumsh (ID: grumm) @ 3913 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kuzwar Blackboot (ID: kuzwa) @ 3913 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lugmuk (ID: lugmu) @ 3913 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Morzug Bloodaxe (ID: morzu) @ 4319 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nox the Impailer (ID: nox t) @ 3913 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Okmok (ID: okmok) @ 4420 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Orsma (ID: orsma) @ 4425 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Pishaxe (ID: pisha) @ 3913 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Tholmok the Drunk (ID: tholm) @ 3913 Command Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Ufgamuk theBloody (ID: ufgam) @ 3913 Command Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	