

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Lands**

Victory points : 575

Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Gamina by any means whatsoever.
 To see to the termination of Pericles by any means whatsoever.
 To see to the termination of Guarmath by any means whatsoever.
 To hold at game end the artifact: Blood Spike #90.

Top 3 Free Peoples :

Alvernus [1325] Sing a Song [1300] Once Upon a Time [1050]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #11 New agents start at rank up to 40.
 #17 Build ships at 1/2 timber cost.
 #19 Build fortifications at 1/2 timber cost.

Internet G141N21
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game # : 141
 Player # : 21
 Turn # : 28
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 8642
 Special Service : YES

Lands

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Hated	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Neutral
#13 Red Witches	: Disliked	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Hated	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#22 Sing a Song	: Tolerated
#23 Once Upon a Time	: Tolerated	#24 Plane	: Friendly	#25 Alvernus	: Tolerated

POPULATION CENTERS

Amrûn Location : @ 2336 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	470	0	30	1200
Current stores	0	0	0	0	470	0	90	-

Desert Location : @ 2236 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : Tower	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	360	0	120	0	0	120	0	0
Current stores	0	0	240	0	0	240	0	-

Hills (Capital) Location : @ 2137 in Mixed Forest Climate is Warm

Size : City	Fortifications : Fort	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	78	60	0	0
Current stores	0	0	0	600	78	120	0	-

A small army bearing the banner of the Lands under Captain Earth is here.

Lámína Location : @ 2935 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	1090	0	10	1200
Current stores	0	0	0	0	1090	0	30	-

MPEG-2 Location : @ 3336 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	272	0	0	0	0	160	8	0
Current stores	0	0	0	0	0	320	24	-

Mae Govannon Location : @ 2536 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	240	0	0	216	0	0	880
Current stores	0	720	0	0	216	0	0	-

Melyanna Location : @ 2537 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	136	0	0	0	0	16	800
Current stores	0	408	0	0	0	0	48	-

Mountains Location : @ 2136 in Mixed Forest Climate is Warm

Size : Village	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	688	88	0	0
Current stores	0	0	0	0	688	176	0	-

Mukatana Location : @ 2634 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 340 210 0 0 0 0 0 1200
 Current stores 0 630 0 0 0 0 0 -

Nargelion Location : @ 2135 in Mixed Forest Climate is Warm
 Size : Camp Fortifications : None Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 370 370 0 0
 Current stores 0 0 0 0 370 740 0 -

Of Fear Location : @ 2734 in Hills & Rough Climate is Warm
 Size : Village Fortifications : Tower Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 88 0 0 0 0 136 0 1200
 Current stores 0 0 0 0 0 436 0 -

Peley Location : @ 2512 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 288 0 0 0 972 0 18 0
 Current stores 0 0 0 0 991 0 36 -

Swamp Location : @ 2335 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : Tower Loyalty : 14 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 70 0 0 120 0 1000
 Current stores 0 0 140 0 0 240 0 -

Thargelion Location : @ 2437 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 160 0 0 0 1250 150 0 0
 Current stores 0 0 0 0 1250 300 0 -

Ūsakan Location : @ 3210 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 160 0 0 0 200 0 16 0
 Current stores 780 0 0 0 240 0 48 -

ARMIES AND NAVIES

Army Commander : Captain Earth Location : @ 2137 in Mixed Forest Climate is Warm
 Army morale : 3 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish footmen w/spears 10 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The City/Fort of Hills flying the flag of the Lands is here.

Army Commander : Regent Null Location : @ 2339 in Hills & Rough Climate is Warm
 Army morale : 84 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 28 10 38 1163 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 21
 The Camp/Tower of Shore flying the flag of the Plane is here.

A large army bearing the banner of the Benim an Pharazôn under Veteran Silion is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32018	24426	12828	2504	315616	31303	5928
Purchase at market price/unit	2	2	4	19	2	2	6
Sell to market price/unit	1	1	2	9	1	1	3

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	7378	Leather	780	1668
Pop Centers :	2500	Bronze	1758	586
Characters :	23580	Steel	380	190
		Mithril	600	0
Total :	33458	Food	5393	5334
		Timber	2572	1204
Current Tax rate :	78%	Mounts	276	98
Revenue expected next turn :	19180 (-14278)			
Current Gold reserve :	175			

Ritual character terminations: 12

Ships have been left anchored at the following locations:

None

You have the following double agents:

Brell Serilis of the Plane @ 2339

Double agent Brell Serilis reports he was ordered to refuse all personal challenges.

Double agent Brell Serilis reports he was ordered to assassinate a character. Waren was assassinated.

Artifact(s) were discovered on the body of Waren.

Ordun Halbor of the Plane @ 2239

Double agent Ordun Halbor reports he was ordered to move. He accepted the movement orders.

Double agent Ordun Halbor reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Spy Aldhelm Demuret - Lands. Nothing else was reported at this time.

Padrey of the Plane @ 2239

Double agent Padrey reports he was ordered to guard the location. Havens Of Umbar was guarded.

Double agent Padrey reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

Naidine of the Sheri-Urk is held by Qesset at 2339 - No Gold ransom demanded at this time.

Volog of the South Kingdom is held by Qesset at 2339 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Curufin	Ring	55	Yes	None	Increases Agent Rank by 35.
Stinging Tongue	Bow	85	No	Evil	COMBAT - Increases damage by 500 points.
Sulhelka	Sword	91	No	None	COMBAT - Increases damage by 1000 points.
Miramarth	Jewel	108	Yes	Evil	Increases Agent Rank by 10.
Calris	Sword	111	No	Evil	COMBAT - Increases damage by 750 points.
Helm of the Dark	Helm	117	Yes	Evil	Increases Command Rank by 10.

Cuiviegurth Whip 162 No Evil COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

The loyalty was influenced/reduced at Ūsakan.
There are rumors of an assassination attempt involving Gotye and Cheyenne.
There are rumors of a theft attempt involving Samaub at Tall Peak.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aldhelm Demuret	315	PrchCar	mi 450
Aldhelm Demuret	810	MovChar	2239
Cinard	215	RfsPers	
Cinard	615	Assass	frogl
Dark	775	DsbArmy	
Dark	810	MovChar	2339
Dulish	310	BidCar	mi 150 16
Dulish	810	MovChar	2931
Earth	520	InfYour	
Earth	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Fire	180	UpStNat	24
Fire	325	NatSell	le 100
Klú Relortin	215	RfsPers	
Klú Relortin	610	GrdChar	qesse
Light	520	InfYour	
Light	215	RfsPers	

Null	315	PrchCar	fo 2327
Null	850	MovArmy	se sw w w ^ ^ ^ ^ ^ ^ ^ ^ no
Qeset	215	RfsPers	
Qeset	615	Assass	frogl
Tartas Izain	215	RfsPers	
Tartas Izain	615	Assass	uldui
Water	520	InfYour	
Water	215	RfsPers	
Wind	525	InfOthr	
Wind	810	MovChar	3506

Aldhelm Demuret



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Aldhelm Demuret was located in the Mixed Forest at 2137.

He was ordered to purchase from the caravans. 450 Mithril were bought for 3960 Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2239. The Village of Bauglira flying the flag of the Plane is here.

Cinard



Ranks : Command 0 Agent 84 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Cinard was located in the Hills & Rough at 2339.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Frogluk was assassinated.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Dark



Ranks : Command 69 Agent 0 Emissary 0 Mage 45
 Health 100 Stealth 0 Challenge 80
 Artifacts : None

Spells (+0) : #406 Divine Army(98) #412 Research Artifact(100)
 #413 Scry Population Center(100) #415 Scry Area(92) #418 Locate Artifact(60)
 #428 Locate Artifact True(73)

Dark was located in the Hills & Rough at 2734.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to disband the army.

The army commanded by Dark has been disbanded as ordered.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Dulish



Ranks : Command 0 Agent 45 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Dulish was located in the Mixed Forest at 2137.

He was ordered to bid from the caravans. 150 Mithril was bought for 2400 Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2931. The Village of Tawima flying the flag of the Benîm an Pharazôn is here.

Earth



Ranks : Command 41 Agent 0 Emissary 91 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

Earth was located in the Mixed Forest at 2136.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Mountains.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Fire



Ranks : Command 72 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 81
 Artifacts : None
 Spells (+0) : None

Fire was located in the Mixed Forest at 2137.

He was ordered to upgrade our relations. Our relations with the Plane were upgraded.

He was ordered to have the nation sell to the caravans. 2764 Leather were sold for 3317 Gold.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Kl Relortin



Ranks : Command 0 Agent 81 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

Klú Relortin was located in the Hills & Rough at 2339.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Qeset was guarded.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Light



Ranks : Command 0 Agent 0 Emissary 74 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Light was located in the Hills & Rough at 2734.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Of Fear.

He is currently in the Hills & Rough at 2734. The Village/Tower of Of Fear flying the flag of the Lands is here.

Null



Ranks : Command 62 Agent 0 Emissary 0 Mage 48
 Health 100 Stealth 0 Challenge 74
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(72)
 #415 Scry Area(56) #418 Locate Artifact(68) #428 Locate Artifact True(71)

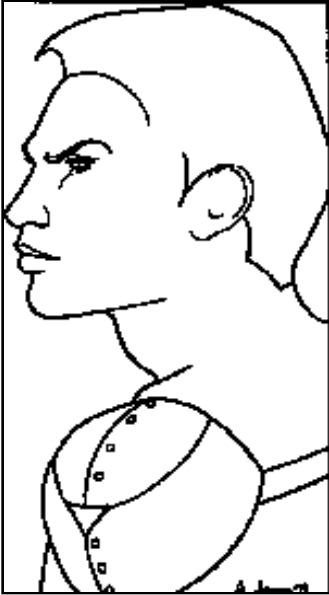
Null was located in the Hills & Rough at 2437.

He was ordered to purchase from the caravans. 2327 Food were bought for 3723 Gold.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Qeset



Ranks : Command 0 Agent 80 (115) Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 106
 Artifacts : #55 Ring of Curufin #85 Stinging Tongue #91 Sulhelka
 #108 Miramarth #111 Calris #117 Helm of the Dark
 Spells (+0) : None

Qeset was located in the Hills & Rough at 2339.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because there is no (or no longer a) character with id "frog1".

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Tartas Izain



Ranks : Command 0 Agent 84 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : #162 Cuiviegurth
 Spells (+0) : None

Tartas Izain was located in the Hills & Rough at 2339.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Ulduin was assassinated.

He is currently in the Hills & Rough at 2339. The Camp/Tower of Shore flying the flag of the Plane is here.

Water



Ranks : Command 0 Agent 0 Emissary 95 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Water was located in the Mixed Forest at 2135.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nargelion.

He is currently in the Mixed Forest at 2135. The Camp of Nargelion flying the flag of the Lands is here.

Wind



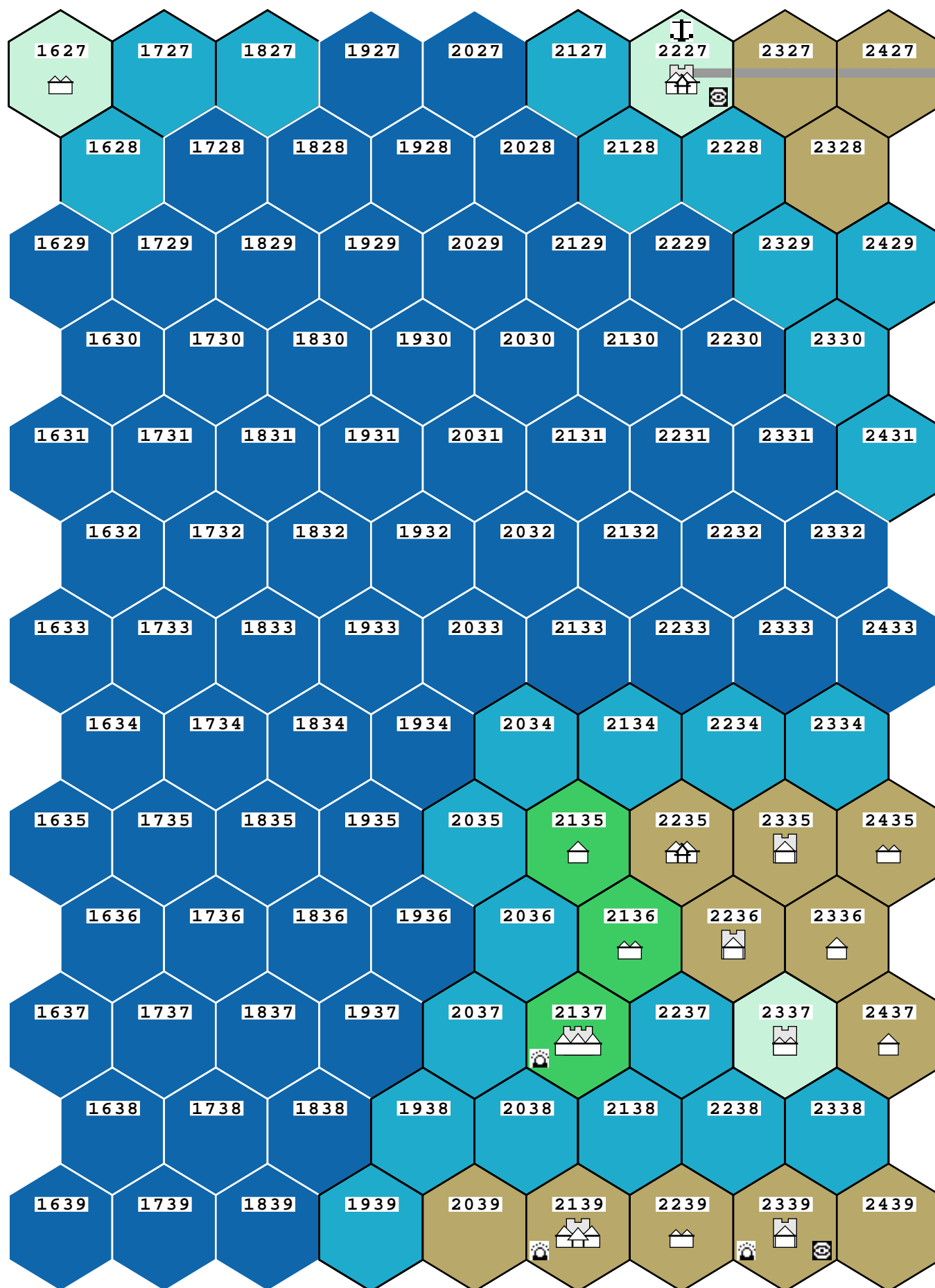
Ranks : Command 0 Agent 0 Emissary 85 Mage 0
Health 100 Stealth 0 Challenge 42
Artifacts : None
Spells (+0) : None

Wind was located in the Open Plains at 3210.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Ūsakan. Ūsakan is now under our control.

He was ordered to move. He accepted the movement orders.

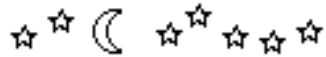
He is currently in the Hills & Rough at 3506. The Village of Sisska flying the flag of the Dark Feast is here.



MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Lands

URNSHEET



Game # 141



NATE KEENE 110758
 NONE
 NONE
 NONE

Game # : 141
 Player # : 21
 Turn # : 29
 Security # : 8642

Return this turnsheet before NOVEMBER 3 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Aldhelm Demuret (ID: aldhe) @ 2239 Agent

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
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Cinard (ID: cinar) @ 2339 Agent

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
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Dark (ID: dark) @ 2339 Command Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
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Dulish (ID: dulis) @ 2931 Agent

Order -> # _____ Code _____ Type _____		Order -> # _____ Code _____ Type _____	
Required	_____	Required	_____
Information	_____	Information	_____
	_____		_____
	_____		_____

Earth (ID: earth) @ 2137 Command Emissary

Order	->	#	Code	Type	
Required					
Information					

Order	->	#	Code	Type	
Required					
Information					

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Fire (ID: fire ) @ 2137 Command Agent
```

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Klú Relortin (ID: klu r) @ 2339 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Light (ID: light) @ 2734 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Null (ID: null) @ 2339 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Qesset (ID: qesse) @ 2339 Agent

Order -> # _____ Code _____ Type _____		Order -> # _____ Code _____ Type _____	
Required	_____	Required	_____
Information	_____	Information	_____
	_____		_____
	_____		_____

Tartas Izain (ID: tarta) @ 2339 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Water (ID: water) @ 2135 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Wind (ID: wind) @ 3506 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				