MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 675 Victory Conditions :

To hold at game end the artifact: Orc Slayer #106.

To terminate 10 characters by personal challenge or by assassination.

To hold at game end the artifact: Water-skimmer #29.

To hold at game end the population center of Dragon Mount at 2206.

To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [1033] Dustbighters [900]

Special Nation Abilities:

#01 Scout/recon at double normal skill rank.

#14 All new troop recruits start at training 25.

#24 Can learn lost conjure mounts spell.

#32 Navies can travel open seas w/o fear of storms/lost.

Game # : 143
Player # : 11
Turn # : 2
Account : \$ 0.00
Free Turns : 0
Security Code : 4682
Special Service : YES

Internet G143N11 JOHN WELTY 109211 NONE NONE NONE

Galadhrim

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Dustbighters # 7 Faux Meddle A #10 Half-Orcs #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerated army: Tolerated : Tolerated : Disliked : Disliked eans: Disliked	# 5 Aer # 8 Twi #12 Dri #15 Nac #18 Vam	n Scorpior b Le Chin th Strum piric Orde ightned Sh	: Tole ns : Tole : Disl : Disl er : Disl	rated # rated # iked # iked # iked # iked # ral #	3 Frost M 6 Amestri 9 Rhosgob 13 Ull Nav 16 Shadowb 19 Scourge 22 Fallen 25 Karamei	ans el ala orn	: Tolerated : Tolerated : Tolerated : Disliked : Disliked : Disliked : Neutral : Neutral				
POPULATION CENTERS												
Argentia	Location :	a 2605	in Open Pla	ains Climat	e is Coc	.1						
Size : Major Town			Loyalty:			Hidden ? :	No	Sieged ? : No				
Surplus Product		conze	Steel	Mithril	Food	Timber	Mounts	-				
Expected production		0	0	0	246	0	3					
Current stores	244	0	0	0	246	0	14	=				
A small army bearin	g the banner of the	e Galadh:	rim under C	ommander Kii:	rdan is h	nere.						
-	J											
Bloodrune	Location :	@ 2904	in Mountain	ns Climate	is Polar	:						
Size : Camp	Fortifications : N	None	Loyalty:	46 Docks:	None	Hidden ? :	No	Sieged ? : No				
Surplus Product	Leather Bi	conze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	. 0	0	21	6	0	0	0	360				
Current stores	0	0	63	18	0	0	0	-				
Deathwatch	Location :	@ 2804	in Mountair	ns Climate	is Polar							
Size : Village	Fortifications : N	None	Loyalty :		None	Hidden ? :	No	Sieged ? : No				
Surplus Product		conze	Steel	Mithril	Food	Timber	Mounts					
Expected production	. 0	55	12	2	0	0	0	0				
Current stores	0	165	36	6	0	0	0	-				
				G1 ' .								
Denkoa			in Mountain		is Polar		37 -	Girmal C . WEG				
Size : Camp	Fortifications : 1		Loyalty:	Mithril	None Food	Hidden ? : Timber		Sieged ? : YES Gold				
Surplus Product		ronze 39	Steel 39	6	0	110001	Mounts 0					
Expected production Current stores	0	39 70	39 70	11	0	0	0	- -				
An army bearing the	· ·				-	U	U	=				
An army bearing the						rai is bere						
An army bearing the	Danner Of the Blac	K Numen.	toeans unde	I Captain oi.	Lac M OLF	car is here	•					
Erendor	Location :	@ 2905	in Open Pla	ains Climat	e is Coc	1						
Size : Major Town	Fortifications : 7		Loyalty:		None	Hidden ? :	No	Sieged ? : No				
Surplus Product		conze	Steel	Mithril	Food	Timber	Mounts	-				
Expected production		0	0	0	90	0	3					
Current stores	250	0	0	0	90	0	6					
Frostrune	Location :	@ 2704	in Mountain	ns Climate	is Polar							
Size : Village	Fortifications : N	None	Loyalty:	45 Docks:	None	Hidden ? :	No	Sieged ? : No				
Surplus Product	Leather Br	conze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	. 0	0	34	5	0	0	0	360				
Current stores	0	0	68	10	0	0	0	-				
Kandor			in Open Pla		e is Coo)1						
Size : Town	Fortifications : 7	Tower	Loyalty :	35 Docks:	None	Hidden ? :	No	Sieged ? : No				
Surplus Product	Leather Br	conze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	106	0	0	0	197	0	10	0				
Current stores	318	0	0	0	197	0	30	-				

Odin's Gate	Locati	on: @ 2404	in Mountair	ns Climate	is Polar	£			
Size : Village	Fortifications	: Tower	Loyalty :	25 Docks :	None	Hidden ? : 1	No Sie	ged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	0	38	0	2	0	0	0	330	
Current stores	0	124	0	7	0	0	0	-	
Wastelands (Capita	 Locati 	on: @ 2705	in Open Pla	ains Clima	te is Coo	ol			
Size : Major Town	Fortifications	: Fort	Loyalty:	73 Docks	None	Hidden ? : 1	No Sie	ged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	106	0	0	0	368	0	10	0	
Current stores	1318	0	0	0	368	0	330	_	
An army bearing the banner of the Galadhrim under Captain Elfhelm is here.									

ARMIES AND NAVIES

Army Commander	: Lord Cele	born Location: @ 23	04 in Mount	ains C	limate	is Polar	
Army morale :	42 Warshi	ps: 0 Transports	: 0 (4)	Trav	el mode	: Normal	
	Troops		Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven	horseriders	w/broadswords	33	20	53	462	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	M	Mithril		
Weapons	=	0	0		0		
Armor	0	0	0		0		
Food	790	Low Supplies !!					
War machines	0						
	2.1						

Characters traveling with army : - Beldurien.

The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

An army bearing the banner of the Black Numenroeans under Captain Ulrac M'orkai is here.

Army Commander Army morale:	-		_			ate is Cool : Normal				
	Troops		Training	Weapon	Armor	# Troops	Troop Type			
Mixed Elven l	horseriders w	/broadswords	25	10	0	400	Heavy Cavalry			
Wood Elf mer	40	30	10	100	Men-at-Arms					
Baggage Train	Leather	Bronze	Steel		Mithril					
Weapons	_	0	0		0					
Armor	0	0	0		0					
Food	257	Low Supplies !!								
War machines	2									
Characters tra	Characters traveling with army: - Ohtar Zen.									

The Major Town/Fort of Wastelands flying the flag of the ${\tt Galadhrim}$ is here.

Army Commander	: Commander	Kiirdan Location	: @ 260	in (Open Pla	ins Cl	imate is Co	ol
Army morale :	30 Warshi	.ps: 0 Transports	:	(1)) Tra	vel mode	: Normal	
	Troops		Trai	ning	Weapon	Armor	# Troops	Troop Type
Wood Elf mero	cenaries w/h	and axes	4)	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	St	eel		Mithril		
Weapons	_	0		0		0		
Armor	0	0		0		0		
Food	29	Low Supplies !!						
War machines	0							

The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20180	7551	1783	537	14547	8681	1210
Purchase at market price/unit	3	5	8	53	2	5	11
Sell to market price/unit	2	3	5	36	1	3	8

MISCELLANEOUS

Maintenance Costs expected next t	ırn are:	Totals for Nation:	Stores	Production
Armies/Navies : 5372	!	Leather	2130	391
Pop Centers : 3500	1	Bronze	359	132
Characters : 1274)	Steel	237	106
		Mithril	52	21
Total : 2161:		Food	901	901
		Timber	0	0
Current Tax rate	: 70%	Mounts	380	26
Revenue expected next turn	: 25550 (+3938)			
Current Gold reserve	: 27084			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Durcrist	Axe 120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword 135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a theft attempt involving ${\tt Eman\ Al-Obeidy\ at\ Asgrad.}$

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2304

In the Polar climate of the Mountains of 2304, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a rebellious army rode **Lord Celeborn** of the nation of the Galadhrim. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops Weapons Armor Formations

600 Mixed Elven horseriders w/broadswords wooden/bronze bronze/steel ragged ranks

The Village of Denkoa flying the flag of the Black Numerroeans is situated in the Mountains here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Celeborn's forces found no enemy armies to fight.

The battle for Denkoa was vicious and quick. Although the defending militia fought hard to stem the assault, they were outnumbered and eventually fell before the onslaught!

After the attack on the population center.... Celeborn's army survived the attack on the Village, but suffered minor losses. Celeborn appeared to have survived. The Village has been reduced to a Camp. The Tower has not been affected. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Galadhrim.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Arwen	555	CreCmp	Chimera
Arwen	810	MovChar	2408
Beldurien	605	GrdLoc	
Beldurien	870	MovJoin	2304 celeb
Celeborn	255	CptrPop	ch
Celeborn	225	CstCbSp	104
Elfhelm	185	DnStNat	20
Elfhelm	765	SplArmy	kiird ^ ^ ^ ^ 100
Galadriel	360	TrArt	zandr 120 135 ^ ^ ^ ^
Galadriel	810	MovChar	2508
Kelrond	315	PrchCar	le 1200
Kelrond	605	GrdLoc	
Kiirdan	728	NamComm	Helegel f
Kiirdan	850	MovArmy	w ^ ^ ^ ^ ^ ^ no
Mithiriel	520	InfYour	
Mithiriel	810	MovChar	2904
Ohtar Zen	400	HvCvlry	400 ^ ^
Ohtar Zen	605	GrdLoc	
Tharudan	330	CstCjSp	508 250
Tharudan	710	PrenMgy	
Zandramas	330	CstCjSp	508 300
Zandramas	940	CstLoSp	428 121

Emissary 40 Ranks : Command 0 Agent 10 Mage 0

Health 95 Stealth 0 Challenge 21

Spells (+0) : None

: None

Artifacts

Arwen was located in the Hills & Rough at 2405.

She was ordered to create a camp. She was not able to complete the creation of the camp because there was insufficient populace. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2408.

Beldurien

Ranks

: Command 10 Health 100

Agent 24

Emissary 0 Mage 10

Stealth 0 Challenge 23

Artifacts

Spells (+0): #302 Long Stride(91)

Beldurien was located in the Open Plains at 2705.

She was ordered to guard the location. Wastelands was guarded.

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Celeborn.

She is traveling with Celeborn in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.



Ranks

: Command 52 Health 100 Agent 0 Stealth 0

Mage 30 Emissary 0

Challenge 59

Artifacts

Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)

#508 Conjure Mounts(73)



Celeborn was located in the Mountains at 2304.

He was ordered to cast a combat spell. Resistances was cast.

He was ordered to capture the Village of Denkoa. See Combat Messages.

He commands an army in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

Elfhelm

Ranks : Command 40 Agent 0 Emissary 0 Mage 20

Health 100 Stealth 0 Challenge 45

Artifacts : None

Spells (+0): #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed. She was ordered to split the army. The army was split. 29 Food was transfered.

She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Galadriel

Ranks : Command 30 Agent 0 Emissary 50 Mage 0

Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to transfer some artifacts to a character. Durcrist #120 was transfered. Herugrim #135 was transfered.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 2508.

Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.





: Command 0 Ranks Agent 34 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 25

Artifacts : None

Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to purchase from the caravans. 1200 Leather were bought for 6000 Gold. He was ordered to guard the location. Wastelands was guarded.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kiirdan



Ranks : Command 39 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 39

Artifacts

Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to name a new commander. A new commander named Helegel was available. He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Emissary 33 Mage 0 Agent 0

Health 100 Stealth 0 Challenge 16

Artifacts

Spells (+0) : None

Mithiriel was located in the Open Plains at 2705.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Wastelands.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2904. The Camp of Bloodrune flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 30 Agent, 42 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 38

Artifacts : None

Spells (+0) : None

Ohtar Zen was located in the Open Plains at 2705.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.

He was ordered to guard the location. Wastelands was guarded.

He is traveling with Elfhelm in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Emissary 0 Agent 0 Mage 53

Health 100 Stealth 0 Challenge 53

Artifacts

Spells (+0): #104 Resistances(71) #412 Research Artifact(88)

#416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(99)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 250 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



Ranks : Command 0 Agent 0 Mage 60 Emissary 0

Health 100 Stealth 0 Challenge 80

Artifacts : #120 Durcrist #135 Herugrim√

Spells (+0): #104 Resistances(90) #108 Blessings(83) #412 Research Artifact(100) #418 Locate Artifact(88) #428 Locate Artifact True(67) #508 Conjure Mounts(85)

Zandramas was located in the Open Plains at 2705.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

She was ordered to cast a lore spell. She was not able to cast the spell. Continued efforts may succeed.

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

						2072013 Game		11 Turn 2 Pa
2201	2301	2401	2501	2601	2701	2801	2901	3001
22	02 23	02 24	102 25	502	2602	2702 28	302 29	02
2203	2303	2403	2503	2603	2703	2803	2903	3003
22		04 24	25	504	2604			04
2205	2305	2405	2505	2605	2705	2805	2905	3005
22		06 24	106 25	506	2606	2706 28	29	0.6
2207	2307	2407	2507	2607	2707	2807	2907	3007
22	08 23	08 24	25	508	2608			08
2209	2309	2409	2509	2609	2709	2809	2909	3009
22		10 24	25	510 2	2610		29	10
2211	2311	2411	2511	2611	2711	2811	2911	3011
22	_	12 24	25	512	2612	2712 28	29	12
2213	2313	2413	2513	2613	2713	2813	2913	3013

MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Galadhrim

TURNSHEET



Game # 143



JOHN WELTY 109211

NONE NONE

NONE

Daytime Phone #:___

Game # : 143
Player # : 11
Turn # : 3
Security # : 4682

Return this turnsheet before SEPTEMBER 2 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

(ID: arwen) @ 2408 Agent Emissary Arwen -> # _____ Code _____ Type ____ -> # ____ Code ____ Type __ Order Order Required Required Information Information Beldurien (ID: beldu) @ 2304 Command Agent Mage -> # ____ Code ____ Type ____ Order -> # _____ Code _____ Type ___ Required Required Information Information Celeborn (ID: celeb) @ 2304 Command Mage Order -> # ____ Code ____ Type ___ -> # ____ Code ____ Type __ Order Required Required Information Information

Elfhelm		(ID:	elfhe)	@	2705	Comman	nd	Mage		
Order ->	# Code		Туре		-	Order	->	· #	Code	Туре
Required					R	equired				
Information					I	nformatio	n			
Galadriel		(ID:	galad)	@	2508	Comman	nd	Emissa	ıry	
Order ->	# Code		Туре		-	Order	->	* #	Code	Type
Required					R	equired				
Information					I	nformatio	n			
Helegel			heleg)							
Order ->	# Code		Туре		-	Order	->	* #	Code	Type
Required					R	equired				
Information					I	nformatio	n			
Kelrond		(TD.	kelro)	@	2705	Agont				
	# Code						->	· #	Code	Type
Required					R	equired				
Information					I	nformatio	n			
Kiirdan		(ID:	kiird)	@	2605	Comman	nd			
	# Code					Order		· #	Code	Type
Required					ъ	equired				
Information						equireu nformatio	. 20			
IIIIOIMACION					_	III OI IIIACIO	,11			
Mithiriel		(ID:	mithi)	@	2904	Emissa	ıry			
Order ->	# Code						_		Code	Туре
Required					ਰ	equired				
Information						nformatio	n			
111101 11101011					1		,11			

Ohtar Zen		(ID: ohtar) @	2705 Command A	gent	
Order ->	# Code _	Type	_ Order ->	# Code	_ Type
Required			Required		
Information			Information		
Tharudan		(ID: tharu) @	2705 Mage		
Order ->	# Code _	Туре	_ Order ->	# Code	_ Type
Required			Required		
Information			Information		
Zandramas		(ID: zandr) @	2705 Mage		
Order ->	# Code _	Туре	_ Order ->	# Code	_ Type
Required			Required		
Information			Information		