

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 1334

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

Alvernus [1334] Once Upon a Time [1192] Sing a Song [1025]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 21
Account : \$ 0.00
Free Turns : 0
Security Code : 2136
Special Service : YES

Alvernus

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Disliked
#13 Red Witches	: Disliked	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	0 104	120 0	0 0	0 0	0 1040
Current stores	0 104	0 0	0 0	0 0	0 -

A small army bearing the banner of the Sapphic Enclave under Lord Valandil is here.

Akhúlśa Location : @ 3825 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	224 0	0 0	224 0	24 0	0 0
Current stores	0 0	0 0	0 0	0 0	0 -

Andakro Location : @ 0607 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	0 0	150 10	0 0	0 0	0 1000
Current stores	0 0	0 20	0 0	0 0	0 -

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 85	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	0 0	0 0	167 45	0 0	0 0
Current stores	49 0	0 0	501 450	129 0	0 -

A small army bearing the banner of the Alvernus under Lord Barrow Wight is here.

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	202 0	0 0	425 0	14 0	0 0
Current stores	404 0	0 0	3400 0	14 0	0 -

Foreign characters reported in the hex : Anya the Red - Wojuruk - Zog u Grai.

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Castle	Loyalty : 62	Docks : Port	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	79 0	0 0	166 0	7 0	0 0
Current stores	158 0	0 0	1328 1000	7 0	0 -

Drú Dôr Location : @ 0703 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze	Steel Mithril	Food Timber	Mounts	Gold
Expected production	0 0	29 7	0 0	0 0	0 330
Current stores	0 0	0 14	0 0	0 0	0 -

Echiant Location : @ 2822 in Fens & Swamp Climate is Warm
 Size : Camp Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 70 0 0 0 0 0
 Current stores 0 0 0 0 0 0 0 -

Lirith Tol Location : @ 0507 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 77 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 162 90 0 700
 Current stores 0 0 0 0 486 215 0 -

Lisgardh Location : @ 0608 in Mountains Climate is Mild
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 176 0 16 0 0 0 1100
 Current stores 0 176 0 32 0 0 0 -

Melkor Location : @ 0306 in Shore/Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 144 0 0 0 583 0 14 0
 Current stores 288 0 0 0 4664 0 14 -

Northern Way Location : @ 0702 in Shore/Plains Climate is Polar
 Size : Camp Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 26 0 0 0 49 0 3 0
 Current stores 52 0 0 0 245 0 3 -

Nosebleed Location : @ 3624 in Mountains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 60 30 0 0 0 1000
 Current stores 0 0 0 60 0 0 0 -

Rómenya Location : @ 0604 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 104 24 0 0 0 1500
 Current stores 0 0 0 48 0 0 0 -
 Foreign characters reported in the hex : - **Criknrog**.

Taverna Location : @ 3912 in Shore/Plains Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 80 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 83 0 0 0 396 0 11 0
 Current stores 166 0 0 0 1496 0 311 -

Tol Cirith Location : @ 0408 in Shore/Plains Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 89 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 126 0 0 0 184 0 7 0
 Current stores 252 0 0 0 1472 0 7 -

Zhantus Location : @ 0307 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 5 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 502 65 0 0
 Current stores 0 0 0 0 4016 650 0 -

ARMIES AND NAVIES

Army Commander : Lord Agbathû Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 27 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			17	10	60	500	Heavy Cavalry
Eriadoran footmen w/spears			10	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

An army bearing the banner of the Alvernus under Warlord Carlin is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

An army bearing the banner of the Alvernus under Hero Erester is here.

A small army bearing the banner of the Alvernus under Lord Faika is here.

An army bearing the banner of the Alvernus under Regent Llewi is here.

Army Commander : Lord Barrow Wight Location : @ 0207 in Mixed Forest Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			10	10	5	100	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1	Low Supplies !!					
War machines	0						

Characters traveling with army : - Carvedas.

The City/Tower of Baltus flying the flag of the Alvernus is here.

Army Commander : Warlord Carlin Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 84 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			10	10	5	1000	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	13	Low Supplies !!					
War machines	0						

An army bearing the banner of the Alvernus under Lord Agbathû is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

An army bearing the banner of the Alvernus under Hero Erester is here.

A small army bearing the banner of the Alvernus under Lord Faika is here.

An army bearing the banner of the Alvernus under Regent Llewi is here.

Army Commander : Hero Erester Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 27 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			11	10	0	1400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	751	Low Supplies !!					
War machines	0						

Characters traveling with army : - Gwaihir Eagles.

An army bearing the banner of the Alvernus under Lord Agbathû is here.

An army bearing the banner of the Alvernus under Warlord Carlin is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

A small army bearing the banner of the Alvernus under Lord Faika is here.

An army bearing the banner of the Alvernus under Regent Llewi is here.

Army Commander : Lord Faika Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 31 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords	10	10	60	400	Heavy Cavalry
Eriadoran mercenaries w/shortswords	85	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

An army bearing the banner of the Alvernus under Lord Agbathû is here.

An army bearing the banner of the Alvernus under Warlord Carlin is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

An army bearing the banner of the Alvernus under Hero Erester is here.

An army bearing the banner of the Alvernus under Regent Llewi is here.

Army Commander : Regent Llewi Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 55 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears	10	10	0	1200	Heavy Infantry
Eriadoran mercenaries w/shortswords	64	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	1700	Low Supplies !!			
War machines	0				

Characters traveling with army : - Malendur - Moraiza.

An army bearing the banner of the Alvernus under Lord Agbathû is here.

An army bearing the banner of the Alvernus under Warlord Carlin is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

An army bearing the banner of the Alvernus under Hero Erester is here.

A small army bearing the banner of the Alvernus under Lord Faika is here.

COMPANY COMMANDERS :

Veteran Iarless Location : @ 0505 Traveling with him are : Angus - JF Breau.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	25317	32388	5215	1645	226076	29426	1071
Purchase at market price/unit	2	2	6	22	2	2	14
Sell to market price/unit	1	1	3	12	1	1	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 25200	Leather	1369	884
Pop Centers : 4500	Bronze	280	280
Characters : 34780	Steel	0	533
	Mithril	174	87
Total : 64480	Food	17608	2858
	Timber	2315	200
Current Tax rate : 60%	Mounts	485	80
Revenue expected next turn : 41170 (-23310)			
Current Gold reserve : 6188			

No new characters available at this time

Ritual character terminations: 1

Ships have been left anchored at the following locations:

15 warships at hex 0408
5 transports at hex 0408

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Romoquenáro	Bow	7	No	None	COMBAT - Increases damage by 750 points.
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Volog and Kalatar at 2336.

The loyalty was influenced/reduced at Sanká.

Sanká is no longer under our control.

There are rumors of an assassination attempt involving Kalatar and Volog.

There are rumors of a theft attempt involving Klú Relortin at Osgiliath.

ENCOUNTER MESSAGES

Encounter for Lumban at 1005.

Lumban entered a long dusty passage which seemed to go deeper into the earth. The farther he traveled, the more he got the feeling that something was watching him. Finally, forms began to take ghostly shape around him. Spirits and Wights too, began to appear and to move menacingly toward him. Suddenly, the attack began with little or no warning! There was no time to do anything except to fight for his very existence. Shapes moved and coalesced on all sides, and the battle was fierce and deadly. The battle was short but fierce. He fought with SUCH grim determination that their ethereal bodies fled in confusion! In a dark corner of an even darker alcove a magical Bow named "Romoquenáro" lay quietly glowing. Lumban took it with him.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Agbathû	215	RfsPers	
Agbathû	840	Stand	ne
Angus	215	RfsPers	
Angus	630	Rescue	myrth y
Barrow Wight	400	HvCvlry	500 ^ ^
Barrow Wight	610	GrdChar	carli
Carlin	860	ForcMar	e ne ne e w ^ ^ ^ ^ ^ ^ ^ ^ no
Carlin	765	SplArmy	barro 100 ^ ^ ^ ^ ^
Carvedas	870	MovJoin	0207 barro
Carvedas	215	RfsPers	
Elendil	325	NatSell	st 100
Elendil	520	InfYour	
Elostirion	500	Double	wojur
Elostirion	940	CstLoSp	436 bein
Erestor	408	HvInfan	400 ^ ^
Erestor	860	ForcMar	ne nw w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Faika	840	Stand	sw
Faika	215	RfsPers	
Iarless	215	RfsPers	
Iarless	930	ScoChar	
JF Breau	215	RfsPers	
JF Breau	685	StlArt	184
Kônebra	710	PrenMgy	
Kônebra	940	CstLoSp	419 1
Llewi	408	HvInfan	400 ^ ^
Llewi	860	ForcMar	ne nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Lumban	940	CstLoSp	412 21
Lumban	290	InvEnc	
Malendur	210	IssPers	del i
Malendur	870	MovJoin	0505 llewi
Modulator	555	CreCmp	^
Modulator	810	MovChar	3922
Moeskin	210	IssPers	menel
Moeskin	940	CstLoSp	428 4
Moraiza	210	IssPers	patro

Moraiza	870	MovJoin	0505	llewi
Soil Nûnaw	690	StlGold		
Soil Nûnaw	810	MovChar	1921	
Transmitter	940	CstLoSp	428	210
Transmitter	330	CstCjSp	508	^

Agbath



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Agbathû was located in the Open Plains at 0505.
 He was ordered to refuse all personal challenges.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to stand and defend. He accepted the stand and defend orders.
He commands an army in the Open Plains at 0505.

Angus



Ranks : Command 0 Agent 81 (91) Emissary 0 Mage 30
 Health 100 Stealth 0 (15) Challenge 85
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor√
 Spells (+0) : #314 Teleport(77) #412 Research Artifact(86)
 #418 Locate Artifact(85)

Angus was located in the Open Plains at 0505.
 He was ordered to refuse all personal challenges.
 He was ordered to rescue a hostage.
 He injured Del Imat of the North Kingdom and thwarted his custody mission.
 Myrthrandir was rescued and released.
He is traveling with Iarless in the Open Plains at 0505.

Barrow Wight



Ranks : Command 57 Agent 68 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 72
 Artifacts : None
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.
 He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.
 He was ordered to guard a character. Carlin was guarded.
He commands an army in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carlin



Ranks : Command 71 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 81
 Artifacts : #73 Mothras/ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Mixed Forest at 0207.

He was ordered to split the army. The army was split. 1 Food was transferred.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 0505.

Carvedas



Ranks : Command 38 Agent 35 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Carvedas was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Barrow Wight.

He is traveling with Barrow Wight in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elendil



Ranks : Command 0 Agent 0 Emissary 83 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 2397 Steel were sold for 9588 Gold.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Baltus.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elostirion



Ranks : Command 0 Agent 0 Emissary 87 Mage 40
Health 100 Stealth 0 Challenge 53
Artifacts : None

Spells (+0) : #314 Teleport(76) #414 Scry Hex(96) #415 Scry Area(84)
#436 Scry Character(94)

Elostirion was located in the Mountains at 0605.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to cast a lore spell. Scry Character - Bein Com Woses could not be scryed... Continued efforts may succeed.

He is currently in the Mountains at 0605. The Town of Sanká flying the flag of the Sheri-Urk is here.

Erestor



Ranks : Command 26 Agent 0 Emissary 72 Mage 0
Health 100 Stealth 0 Challenge 42
Artifacts : None

Spells (+0) : None

Erestor was located in the Mixed Forest at 0507.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

Scouting was performed by the Gwaihir Eagles. A scout of the area was attempted. Foreign armies identified: - Del Imat of the North Kingdom with about 2700 troops at 0505. See report below.

He commands an army in the Open Plains at 0505.

Faika



Ranks : Command 53 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 53
Artifacts : None

Spells (+0) : None

Faika was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to stand and defend. He accepted the stand and defend orders.

He commands an army in the Open Plains at 0505.

Iarless



Ranks : Command 13 Agent 53 Emissary 0 Mage 0
 Health 100+ Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: No foreign characters found.

He commands a company in the Open Plains at 0505.

JF Breau



Ranks : Command 0 Agent 57 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

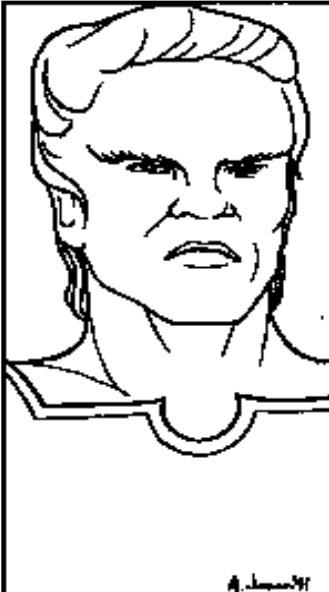
JF Breau was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to steal an artifact. He was not able to steal the artifact because of tight security.

He is traveling with Iarless in the Open Plains at 0505.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 58
 Health 66 Stealth 0 Challenge 73
 Artifacts : #167 Ungolrist
 Spells (+0) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(86) #410 Divine Allegiance Forces(97) #412 Research Artifact(87)
 #414 Scry Hex(97) #417 Divine Characters w/Forces(93)
 #419 Divine Nation Forces(74)

Kônebra was located in the Mountains at 0608.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Divine Nation Forces - North Kingdom forces near 0608 - Fiorel at 1108 Del Imat at 0505 Cagh Monûnaw at 0613.

He is currently in the Mountains at 0608. The Village of Lisgardh flying the flag of the Alvernus is here.

Llewi



Ranks : Command 64 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : None

Llewi was located in the Shore/Plains at 0408.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Open Plains at 0505.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 3 Stealth 0 Challenge 61
 Artifacts : #7 Romoquenáro #16 Navornv #164 Wôlor Priest Ring
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(100)

Lumban was located in the Hills & Rough at 1005.

He investigated encounters/strange rumors at 1005. See Encounter messages...

He was ordered to cast a lore spell. Research Artifact - Ring of Stargazing #21 is a Ring - allegiance: None - increases Mage Rank by 30.

He is currently in the Hills & Rough at 1005.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 63 (73)
 Health 100 Stealth 0 Challenge 113
 Artifacts : #41 Silmaruthv #154 The Black Book
 Spells(+10) : #314 Teleport(81) #412 Research Artifact(96) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(63) #510 Conjure Food(83)

Malendur was located in the Open Plains at 0505.

He was ordered to challenge Del Imat to personal combat.

He challenged Del Imat to personal combat, but was refused. He gained personal honor.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Llewi.

He is traveling with Llewi in the Open Plains at 0505.

Modulator



Ranks : Command 0 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None
 Spells (+0) : None

Modulator was located in the Shore/Plains at 3825.

He was ordered to create a camp. A camp named Akhúlsa was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3922. The un-owned Ruins of Hot Corner is here.

Moeskin



Ranks : Command 56 Agent 0 Emissary 0 Mage 68 (78)
 Health 100 Stealth 0 Challenge 102
 Artifacts : #122 Spear of Following√ #166 Corantir
 Spells(+10) : #4 Major Heal(100) #314 Teleport(72)
 #410 Divine Allegiance Forces(95) #412 Research Artifact(96)
 #416 Reveal Production(77) #418 Locate Artifact(85) #420 Reveal Character(70)
 #422 Perceive Power(77) #428 Locate Artifact True(71)
 #430 Reveal Character True(89)

Moeskin was located in the Open Plains at 0505.

He was ordered to challenge Menelaus to personal combat.

He challenged Menelaus to personal combat, but was refused. He gained personal honor.

He was ordered to cast a lore spell. Locate Artifact True - Collohwesta #4 may be possessed by Insko Imlador in the Hills & Rough at 3031.

He is currently in the Open Plains at 0505.

Moraiza



Ranks : Command 69 (79) Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 130
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Open Plains at 0505.

He was ordered to challenge Patrocles to personal combat.

He challenged Patrocles to personal combat, but was refused. He gained personal honor.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Llewí.

He is traveling with Llewí in the Open Plains at 0505.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 67
 Health 100 Stealth 0 Challenge 67
 Artifacts : None

Spells (+0) : #314 Teleport(82) #412 Research Artifact(86)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(88) #430 Reveal Character True(56)

Myrthrandir was located in an unknown location.

Myrthrandir has been rescued by Angus from being held hostage by Del Imat.
He is currently in the Open Plains at 0505.

Soil N naw



Ranks : Command 0 Agent 64 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : None

Soil Nûnaw was located in the Mountains at 2018.

He was ordered to steal the Gold. 1520 Gold was stolen at Laimë.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 1921. The Village of Lamronost flying the flag of the Red Witches is here.

Transmitter



Ranks : Command 0 Agent 0 Emissary 70 Mage 60
 Health 80 Stealth 0 Challenge 68
 Artifacts : None

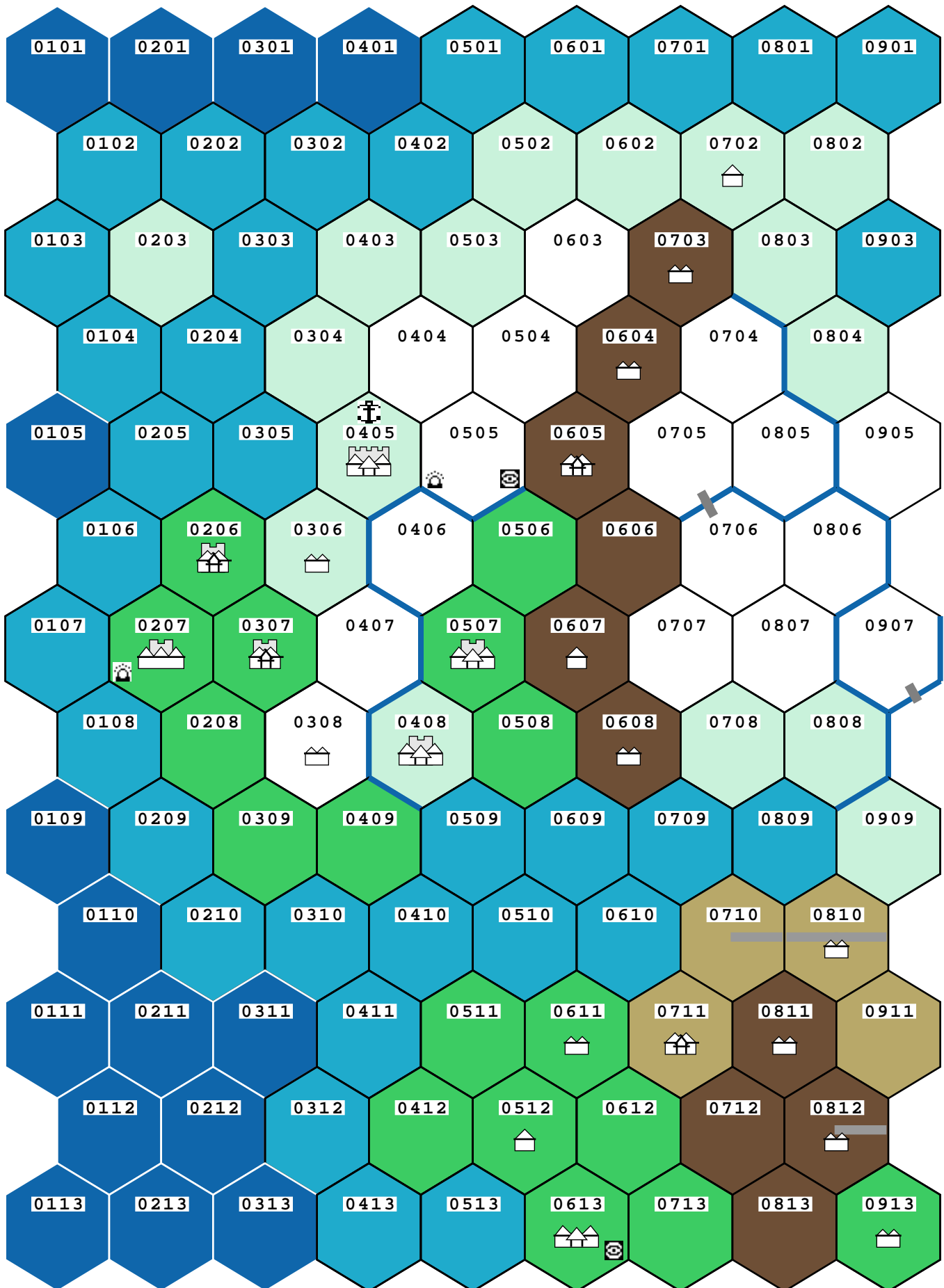
Spells (+0) : #314 Teleport(65) #412 Research Artifact(85)
 #413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(84)
 #428 Locate Artifact True(75) #508 Conjure Mounts(89)

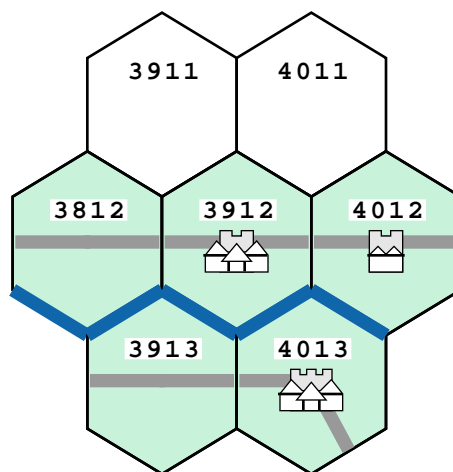
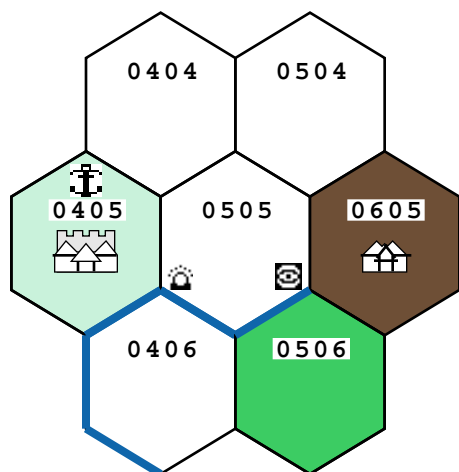
Transmitter was located in the Shore/Plains at 3912.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

He was ordered to cast a lore spell. Locate Artifact True - artifact #210, a Cloak, may be possessed by Wayfarer in the Mountains at 4435. He suffered a loss of health due to casting two spells.

He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.





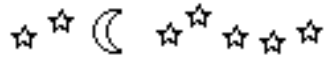
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Fourth Age, circa 1000

Alvernus

TURNSHEET



Game # 141



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NONE
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Game # : 141
Player # : 25
Turn # : 22
Security # : 2136

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Agbathû (ID: agbat) @ 0505 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Angus (ID: angus) @ 0505 Agent Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Barrow Wight (ID: barro) @ 0207 Command Agent Emissary

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Carlin (ID: carli) @ 0505 Command

Order	->	#	Code	Type	
Required					
Information					

Order	->	#	Code	Type	
Required					
Information					

Carvedas (ID: carve) @ 0207 Command Agent

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
Required _____ Information _____	Required _____ Information _____

Elendil (ID: elend) @ 0207 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required						Required				
Information						Information				

Elostirion (ID: elost) @ 0605 Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Erestor (ID: erest) @ 0505 Command Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Faika (ID: faika) @ 0505 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Iarless (ID: iarle) @ 0505 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

JF Breau (ID: jf b) @ 0505 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Kônebra (ID: koneb) @ 0608 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Llewi (ID: llewi) @ 0505 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lumban (ID: lumba) @ 1005 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Malendur (ID: malen) @ 0505 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Modulator (ID: modul) @ 3922 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moeskin (ID: moesk) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moraiza (ID: morai) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Myrthrandir (ID: myrth) @ 0505 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 1921 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Transmitter (ID: trans) @ 3912 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				