# MEPBM Games presents

# Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



# Dustbighters

```
: 500
Victory points
Victory Conditions :
          To hold at game end the artifact: Durin's Armor/Shield #163.
          To hold at game end the population center of Osgiliath at 3024.
          To hold at game end the artifact: Ring of Stargazing #75.
          To terminate 10 characters by personal challenge or by assassination.
          To see to the termination of Elfhelm by any means whatsoever.
Top 3 Free Peoples :
      Galadhrim [ 1058 ] Rhosgobel [ 575 ] Frost Men [ 550 ]
Special Nation Abilities :
           #06 Armies lose no morale for force march.
           #11 New agents start at rank up to 40.
           #12 New commanders start at rank up to 40.
```

#24 Can learn lost conjure mounts spell.

Game # 143 Player # Turn # Internet G143N04 Account Security Code : **GENE CHIPMAN 110239** 4072 Special Service :

NONE NONE NONE

# Dustbighters (A Free People)

## Season : Winter

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 5 Aerithryn # 8 Twin Scorpion #11 Galadhrim #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerated s : Tolerated : Tolerated : Hated : Disliked	d # 6 Ame d # 9 Rho d #12 Dri #15 Nac #18 Vam #21 Enl #24 Dar	sgobel b Le Chin th Strum piric Order ightned Sha okin	: Tole : Tole : Hate : Hate : Disl	rated # rated # d # d # d # d # d # d # d # d # d #	3 Frost M 7 Faux Me 10 Half-Or 13 Ull Nav 16 Shadowb 19 Scourge 22 Fallen 25 Karamei	ddle Aarm cs ala orn	: Tolerated  xy: Tolerated : Tolerated : Hated : Disliked : Hated : Disliked : Neutral
		POPU	LATION CE	ENTERS				
Coimaas			in Mixed For		ate is Co			
Size : Camp	Fortifications		Loyalty: 39			Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze		Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	342	132	1.50	0
Current stores	0	0	0	0	0	132	150	-
Dry Rut	Location	: @ 3213	in Open Plai	ns Climat	te is Col	.d		
Size : Town	Fortifications	Tower	Loyalty : 23	1 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel M	Mithril	Food	Timber	Mounts	Gold
Expected production	41	0	0	0	117	0	2	0
Current stores	12	0	0	0	0	0	2	_
Drú Dôr	Logation	• @ 211/	in Mixed For	ogt Clim	ate is Co	.1.4		
Size : Village	Fortifications		Loyalty : 20			Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze		o bocks . Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	168	38	0	0
Current stores	0	0	0	0	0	38	0	_
ourrent beeres	· ·	Ü	ŭ	· ·	ŭ	30	ŭ	
Dunwedh	Location	: @ 4015	in Hills & R	Rough Clim	mate is C	old		
Size : Village	Fortifications	None	Loyalty: 19	9 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel M	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	0	0	0	0	2	660
Current stores	0	144	0	0	0	0	2	-
						_		
Eastpost			in Open Plai		te is Col			
Size : Village	Fortifications		Loyalty : 20			Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze		Mithril	Food	Timber	Mounts	
Expected production		0	0	0	130	0	2	
Current stores	17	0	0	0	0	0	2	_
Erkassë	Location	: @ 3817	in Open Plai	ng Climat	te is Col	d		
Size : Village	Fortifications		Loyalty : 2'			Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze		/ BOOKS . Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	218	0	7	0
Current stores	18	0	0	0	0	0	8	-
Lámina	Location	: @ 2213	in Mountains	Climate	is Sever	·e		
Size : Camp	Fortifications	None	Loyalty : 50	0 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze		Mithril	Food	Timber	Mounts	Gold
Expected production		96	48	12	0	0	0	0
Current stores	0	192	96	12	0	0	0	-
Mudflat Landing	Logation	: @ 2112	in Shore/Pla	ina Clim	ate is Co	J.d.		
Size : Major Town	Fortifications		Loyalty : 28			на Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze		o Docks . Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	36	0	Mounts 4	
Current stores	4	0	0	0	0	0	4	-

Mulumba	Location	n : @ 2311	in Mountai	ns Climat	e is Seve	re		
Size : Village	Fortifications	: None	Loyalty :	50 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	74	26	0	0	0	0	400
Current stores	0	240	132	0	0	0	0	-
Ochrefort (Capital	) Location	n : @ 3214	in Open Pl	ains Clim	ate is Co	ld		
Size : Major Town	Fortifications	: Fort	Loyalty :	96 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	24	0	0	0	50	0	1	0
Current stores	7	0	0	0	0	0	1042	_
A small army bearing	g the banner of	the Dustbi	ghters unde	er Lord Suri	Sackstom	per is here.		
Passwater	Location	n : @ 3212	in Shore/F	Plains Cli	mate is C	old		
Size : Town	Fortifications	: Tower	Loyalty:	21 Docks	: Harbor	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	58	0	0	0	70	0	2	0
Current stores	17	0	0	0	0	0	2	-
Sawmill	Location	n : @ 3111	in Shore/F	Plains Cli	mate is C	old		
Size : Village	Fortifications	: Tower	Loyalty :	25 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	58	0	0	0	142	0	5	0
Current stores	17	0	0	0	0	0	5	_
Short Stand	Location	n : @ 3116	in Open Pl	ains Clim	ate is Co	ld		
Size : Camp	Fortifications	: Tower	Loyalty :	26 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	312	0	3	0
Current stores	22	0	0	0	0	0	3	=
Tyarretta			in Open Pl		ate is Co			
Size : Camp	Fortifications		Loyalty:		: None	Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	273	0	9	
Current stores	28	0	0	0	0	0	10	_
		- 0010						
West Ditch			in Open Pl		ate is Co			
Size : Village	Fortifications		Loyalty:		: None	Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	202	0	5	
Current stores	25	0	0	0	0	0	6	-
		ломт	EG VND .	MANTEC				

## ARMIES AND NAVIES

Army Commander: Warlord Dain Ironrod Location: @ 3421 in Mountains Climate is Cold										
Army morale :	83 Warships	: 0 Transports	: 0 (2	) Tra	vel mode	: Normal				
	Troops		Training	Weapon	Armor	# Troops	Troop Type			
Dwarven ponyr	riders w/war h	48	11	1	274	Heavy Cavalry				
Dwarven ponyr	88	60	60	7	Light Cavalry					
Baggage Train	Leather	Bronze	Steel		${\tt Mithril}$					
Weapons	_	0	0		0					
Armor	0	0	0		0					
Food	1 I	ow Supplies !!								
War machines	4									

The Camp of Osteluir flying the flag of the Farrely is here.

Army Commander : Lord Suri Sackstomper Location : @ 3214 in Open Plains Climate is Cold

Army morale : 45 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops Training Weapon Armor # Troops Troop Type

Dwarven ponyriders w/battle axes 71 60 60 100 Light Cavalry

aggage Train Leather Property Training Weapon Armor # Troops Troop Type

 Baggage
 Train
 Leather
 Bronze
 Steel
 Mithril

 Weapons
 0
 0
 0

 Armor
 0
 0
 0
 0

Food 1 Low Supplies !!

War machines 0

Characters traveling with army: - Dernwyn - Falin Blackeye - Frami - Uri the Wright.

The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	28458	29432	12740	1620	247292	35992	10296
Purchase at market price/unit	2	2	3	20	2	2	3
Sell to market price/unit	1	1	2	11	1	1	2

#### **MISCELLANEOUS**

Maintenance Costs expected next to	rn are:	Totals for Nation:	Stores	Production
Armies/Navies : 2565		Leather	167	561
Pop Centers : 4750		Bronze	576	314
Characters : 19780		Steel	228	74
		Mithril	12	12
Total : 27095		Food	0	2060
		Timber	170	170
Current Tax rate	: 60%	Mounts	1236	42
Revenue expected next turn	: 26560 (-535)			
Current Gold reserve	: 5			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

4 warships at hex 3112

8 transports at hex 3112

You have the following double agents:

None

You have the following hostages:

Sul Hjorn of the Ull Navala is held by Frami at 3214 - No Gold ransom demanded at this time. Ugusin Ordu of the Scourge is held by Frami at 3214 - No Gold ransom demanded at this time.

#### You possess the following artifacts:

Name of artifact	Item #	Latent Alignment	Known Powers
Robes of the Orc Priests	Robes 6	Yes Evil	Increases Command Rank by 10.
Flails of Horseslaying	Flail 185	No Evil	COMBAT - Increases damage by 500 points.

#### You have hidden the following additional artifacts:

None

#### NATION MESSAGES

There are rumors of an armed conflict involving the Ull Navala at 4416.

There are rumors of an armed conflict involving the Karameikos and the Farrely at 2109.

There are rumors of the fall of a Strategic Site.

There are rumors of an assassination attempt involving A Fire Drake and Dernwyn.

#### **ENCOUNTER MESSAGES**

None

#### COMBAT MESSAGES

None

#### SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Angbor	215	RfsPers	
Angbor	810	MovChar	2427
Brand	610	GrdChar	frami
Brand	810	MovChar	2323
Bumbur Snotbeard	330	CstCjSp	508 ^
Bumbur Snotbeard	710	PrenMgy	
Dain Ironrod	430	TrpsMan	hc
Dain Ironrod	860	ForcMar	se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dernwyn	185	DnStNat	1
Dernwyn	325	NatSell	le 70
Drami	520	InfYour	
Drami	330	CstCjSp	508 ^
Falin Blackeye	185	DnStNat	24
Falin Blackeye	425	RtrTrps	400 ^ ^ ^ ^
Floin	525	InfOthr	
Floin	585	Uncover	
Frami	215	RfsPers	
Frami	870	MovJoin	3214 suri
Groin	525	InfOthr	
Groin	585	Uncover	
Malantur	215	RfsPers	
Malantur	810	MovChar	3214

Suri Sackstomper	435	ArmyMan	
Suri Sackstomper	325	NatSell	fo 100
Targon	690	StlGold	
Targon	810	MovChar	2223
Uri the Wright	330	CstCjSp	508 ^
Uri the Wright	710	PrenMgy	

Angbor

Ranks : Command 0 Agent 53 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 39

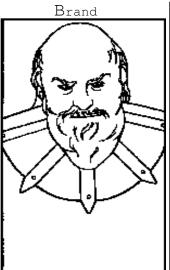
Artifacts : None
Spells (+0) : None

Angbor was located in the Open Plains at 2616.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2427. The Town/Tower of Cain Meir flying the flag of the Amun-Musa is here.



Ranks : Command 0 Agent 70 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 52

Artifacts : None

Spells (+0) : None

Brand was located in the Mixed Forest at 2912.

He was ordered to guard a character. Frami was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2323. The Village of Mennefer flying the flag of the Amun-Musa is here.





Ranks : Command 0 Agent 0 Emissary 0 Mage 53

Health 100 Stealth 0 Challenge 53

Artifacts : None

Spells (+0) : #412 Research Artifact(72) #413 Scry Population Center(81)

#415 Scry Area(56) #508 Conjure Mounts(84)

Bumbur Snotbeard was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 260 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Magerank has been improved.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Dain Ironrod



: Command 79 Ranks Agent 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 79

Artifacts : #6 Robes of the Orc Priests #185 Flails of Horseslaying

Spells (+0) : None

Dain Ironrod was located in the Open Plains at 3320.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders.

He commands an army in the Mountains at 3421. The Camp of Osteluir flying the flag of the Farrely is here.

Dernwyn

Ranks

: Command 57

Agent 0

Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 57

Artifacts

Spells (+0) : None

Dernwyn was located in the Open Plains at 3214.

He was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

He was ordered to have the nation sell to the caravans. 394 Leather were sold for 394 Gold.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.



Ranks Mage 30 : Command 0 Agent 0 Emissary 68

Health 100 Stealth 0 Challenge 41

Artifacts

Spells (+0): #302 Long Stride(75) #412 Research Artifact(94)

#508 Conjure Mounts(100)

Drami was located in the Mixed Forest at 3113.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 150 Mounts were conjured.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Coimaas.

He is currently in the Mixed Forest at 3113. The Camp of Coimaas flying the flag of the Dustbighters is here.

Falin Blackeye



Ranks : Command 50 Agent 13 Emissary 0 Mage 0

> Health 100 Stealth 0 Challenge 52

Artifacts : None

Spells (+0) : None

Falin Blackeye was located in the Open Plains at 3214.

He was ordered to downgrade our relations. Our relations with the Darokin were downgraded.

He was ordered to retire some troops. 400 Heavy Cavalry were retired.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Floin



: Command 0

Agent 0 Health 100

Emissary 77

Stealth 0 Challenge 38

Mage 0

Artifacts

Spells (+0) : None



Floin was located in the Mountains at 2213.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Lámina. Lámina is now under our control.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Amun-Musa seeks to terminate 10 characters by personal challenge or by assassination - uncovered that the nation of the Amestrians seeks to see to the termination of U Lu Zaw by any means whatsoever. - uncovered that the nation of the Karameikos possesses Special Nation Ability #8.

He is currently in the Mountains at 2213. The Camp of Lámina flying the flag of the Dustbighters is here.

Frami



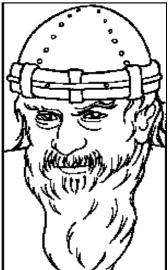
Ranks : Command 48

Agent 45 Health 75 Stealth 0 Emissary 0 Mage 0

Challenge 56

Artifacts

Spells (+0) : None



Frami was located in the Mixed Forest at 2912.

He was ordered to refuse all personal challenges.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Suri Sackstomper.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Groin

Ranks : Command 0 Agent 0 Emissary 75 Mage 0

Health 100 Stealth 0 Challenge 37

0 11 (.0) . 27

Artifacts

Spells (+0) : None

Groin was located in the Mixed Forest at 3011.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Half-Orcs seeks to hold in stores the greatest amount of Mithril - uncovered that the nation of the Drib Le Chin seeks to hold the artifact: a Hammer, #195 - uncovered that the nation of the Drib Le Chin seeks to hold the artifact: a Ring, #53 - uncovered that the nation of the Drib Le Chin seeks to hold the artifact: a Ring, #53. - uncovered that the nation of the Drib Le Chin possesses Special Nation Ability #21. It was also uncovered that the Drib Le Chin capital is at 2514.

He is currently in the Mixed Forest at 3011. The Camp of Yáressê flying the flag of the Drib Le Chin is here.



Ranks

: Command 0 Agent 61 Health 57 Stealth 0 Emissary 0 Mage 0

Stealth 0 Challenge 45

Artifacts : None

Spells (+0): None



Malantur was located in the Mountains at 2212.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Suri Sackstomper



Ranks : Command 57 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 57

Artifacts : None

Spells (+0) : None

Suri Sackstomper was located in the Open Plains at 3214.

She was ordered to have the nation sell to the caravans. 2060 Food were sold for 2060 Gold.

She was ordered to put the army on maneuvers. The maneuvers for the army were completed.

She commands an army in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Ranks : Command 0 Agent 69 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 51

Spells (+0) : None

: None

Artifacts

Targon was located in the Mixed Forest at 2715.

She was ordered to steal the Gold. No Gold was found in the treasury at Amon Lanc. She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2223. The Town/Tower of Diarbekir flying the flag of the Amun-Musa is here.

Ranks

: Command 32

Agent 0

Emissary 0 Mage 52

Health 100 Stealth 0 Challenge 60

Artifacts

Spells (+0): #412 Research Artifact(90) #418 Locate Artifact(73)

#428 Locate Artifact True(66) #508 Conjure Mounts(87)

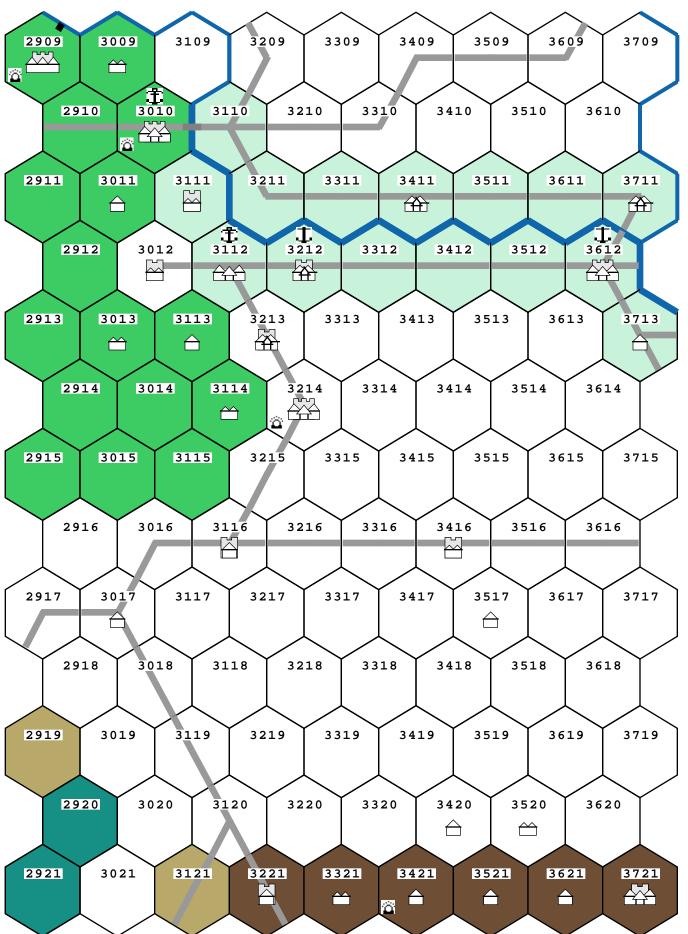
Uri the Wright was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 245 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.



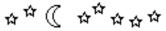


# MEPBM Games

# Middle-earth Play-By-Mail" Fourth Age, circa 1000

Dustbighters

## TURNSHEET



Game # 143



GENE CHIPMAN 110239

NONE NONE

NONE

Daytime Phone #:\_\_\_

Game # : 143
Player # : 4
Turn # : 14
Security # : 4072

# Return this turnsheet before FEBRUARY 3 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Angbor (ID: angbo) @ 2427 Agent
Order -> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_ Order -> # \_\_\_ Code \_\_\_ Type \_\_\_

Required
Information
Information

Information Information

Bumbur Snotbeard (ID: bumbu) @ 3214 Mage

Order -> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_ Order -> # \_\_\_ Code \_\_\_ Type \_\_\_\_

Required Required
Information Information

Dain Ironro	a	(TD:	dain )	@ .	3421 Com	mana			
Order ->	# Code _		Type		Orde	->	#	_ Code	Туре
Required					Requir	ed			
Information					Inform	ation			
Dernwyn		(ID:	dernw)	@ :	3214 Com	mand			
Order ->	# Code _		Туре		Orde	->	#	_ Code	Type
Required					Requir	ed			
Information					Inform	ation			
Drami		(ID:	drami)	@ :	3113 Emi	ssary	Mage		
Order ->	# Code _		Type		Orde	->	#	_ Code	Туре
Required					Requir	ed			
Information					Inform	ation			
			_						
Falin Black	eye	(ID:	falin)	@ :	3214 Com	mana 1	agent		
	_						_	_ Code	Type
	_					· ->	_	Code	Type
Order ->	_				Orde	c ->	_	_ Code	Type
Order ->	_				Orde: Requir	c ->	_	_ Code	Type
Order -> Required Information	_		Type  		Orde: Requir Inform	c -> ed ation	_	_ Code	Type
Order -> Required Information Floin	_	(ID:	Type	@ 2	Orde: Requir	ed ation	#		Type
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Order ->  Required Information  Floin Order ->	# Code _	(ID:	Type	@ 2	Orde: Requir Inform  2213 Emi Orde:	ed ation ssary ->	#		
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Order ->  Required Information  Floin Order ->  Required Information	# Code _	(ID:	Type floin)Type frami)	@ :	Require Information of the Require Information of Information of Information of Information of Informa	ed ation  ssary  -> ed ation  mand	##	_ Code	
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Order ->  Required Information  Floin Order ->  Required Information	# Code _	(ID:	Type floin)Type frami)	@ :	Require Information of the Require Information of Information of Information of Information of Informa	ed ation  ssary  -> ed ation  mand -> ed	##	_ Code	Type

Groin			(ID:	groin)	@	3011	Emissa	ıry			
Order ->	#	Code _		Туре		-	Order	->	#	_ Code	Туре
Required						F	Required				
Information						I	Informatio	n			
Malantur			(ID:	malan)	@	3214	Agent				
	#	Code _					_	->	#	_ Code	Type
Required						F	Required				
Information							informatio				
Suri Sackst	_										
Order ->	#	Code _		Type		-	Order	->	#	_ Code	Type
Required						F	Required				
Information						I	Informatio	n			
Targon			(ID:	targo)	@	2223	Agent				
_	#	Code _		_			_	->	#	_ Code	Type
Required						F	Required				
Information							Informatio	m			
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Uri the Wri	ght		(ID:	uri t)	@	3214	Comman	nd M	age		
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