

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Plane

Victory points : 400

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To see to the termination of Beyonce Knowles by any means whatsoever.
- To see to the termination of Milamber by any means whatsoever.
- To hold at game end the population center of Swamp at 2335.
- To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

**Alvernus [ 1466 ] Once Upon a Time [ 1150 ] Sing a Song [ 1117 ]**

Special Nation Abilities :

- #01 Scout/recon at double normal skill rank.
- #08 Buy/sell orders receive 20% market adjustments.
- #10 New mages start at rank up to 40.

Internet G141N24  
GALEN KEENE 110759  
NONE  
NONE  
NONE

Game #	:	141
Player #	:	24
Turn #	:	24
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	8427
Special Service	:	YES

# Plane

(A Free People)

**Season : Summer**

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Disliked	# 2 South Kingdom : Disliked	# 3 Wise Council : Neutral
# 4 Acadians : Neutral	# 5 Silent Assembly : Neutral	# 6 Thorinar : Neutral
# 7 Sapphic Enclave : Neutral	# 8 Nameless : Neutral	# 9 Ground Pounders : Neutral
#10 Sundered : Neutral	#11 Lohmai'gwaith : Neutral	#12 Sheri-Urk : Hated
#13 Red Witches : Neutral	#14 Dark Feast : Neutral	#15 Twilight Hammer : Neutral
#16 Sh'iar Empire : Disliked	#17 Great Trollusk : Neutral	#18 Benîm an Pharazôn : Hated
#19 RhunLandChattelCo : Neutral	#20 Tribes of Angmar : Neutral	#21 Lands : Friendly
#22 Sing a Song : Tolerated	#23 Once Upon a Time : Friendly	#25 Alvernus : Tolerated

## POPULATION CENTERS

**Bauglira** Location : @ 2239 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	0	0	19	1200
Current stores	0	0	0	0	0	0	19	-

**Havens Of Umbar** Location : @ 2438 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	314	250	0	0	0	0	0	1280
Current stores	0	2006	789	0	0	0	0	-

**Korondë** Location : @ 2235 in Hills & Rough Climate is Hot

Size : Town	Fortifications : None	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	48	0	0	0	110	0	1040
Current stores	0	0	0	0	0	110	0	-

**Ku-Band** Location : @ 3335 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	0	0	16	1200
Current stores	0	0	0	0	0	0	68	-

**Of Hate (Capital)** Location : @ 3034 in Hills & Rough Climate is Hot

Size : City	Fortifications : Castle	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	0	0	46	0	1200
Current stores	0	0	0	0	0	46	0	-

Foreign characters reported in the hex : - Lômiphel.

**A large army bearing the banner of the Benîm an Pharazôn under Commander Pon Acark is here.**

**Of Mischief** Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	128	0	0	0	0	0	800
Current stores	0	0	0	0	0	0	0	-

**Of Storms** Location : @ 3136 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	64	0	0	96	0	960
Current stores	0	0	0	0	0	96	0	-

**Of Time** Location : @ 2836 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 112 0 0 0 16 1040  
 Current stores 0 0 0 0 0 0 16 -

**Of Valor** Location : @ 3036 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 72 0 0 128 0 960  
 Current stores 0 0 0 0 0 128 0 -

**Of War** Location : @ 3235 in Hills & Rough Climate is Hot  
 Size : Village Fortifications : Tower Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 173 77 0 0 0 0 880  
 Current stores 0 0 0 0 0 0 0 -

**Pilindi** Location : @ 2736 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 840 144 24 0  
 Current stores 0 0 0 0 840 144 24 -

**Plains** Location : @ 2337 in Shore/Plains Climate is Hot  
 Size : Village Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 237 0 0 0 307 0 6 0  
 Current stores 0 0 0 0 307 0 6 -

**Rhandir** Location : @ 2934 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 0 192 8 880  
 Current stores 0 0 0 0 0 192 8 -

**Selen** Location : @ 2535 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 48 0 0 240 0 880  
 Current stores 0 0 0 0 0 240 0 -

**Shore** Location : @ 2339 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 200 48 0 0 0 0 800  
 Current stores 0 0 0 0 0 0 0 -

## ARMIES AND NAVIES

None

COMPANY COMMANDERS :

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27683	18477	6409	4448	290847	28107	4057
Purchase at market price/unit	3	3	5	12	2	3	8
Sell to market price/unit	1	1	3	6	1	1	4

**MISCELLANEOUS**

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	0	Leather	0	1020
Pop Centers :	4500	Bronze	2006	799
Characters :	23000	Steel	789	434
		Mithril	0	0
Total :	27500	Food	1147	1147
		Timber	956	956
Current Tax rate :	55%	Mounts	141	89
Revenue expected next turn :	26870 (-630)			
Current Gold reserve :	1400			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

**Cinard of the Lands @ 3034**

Double agent Cinard reports he was ordered to guard the location. Of Hate was guarded.

**Tabaya Kas of the Lands @ 3034**

Double agent Tabaya Kas reports he was ordered to refuse all personal challenges.

Double agent Tabaya Kas reports he was ordered to guard the location. Of Hate was guarded.

**Tartas Izain of the Lands @ 2834**

Double agent Tartas Izain reports he was ordered to refuse all personal challenges.

Double agent Tartas Izain reports he was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

**You have the following hostages:**

Gimlan of the Benim an Pharazôn is held by Brell Serilis at 2636 - No Gold ransom demanded at this time.  
Yoerjurg of the Sheri-Urk is held by Rallos Zek at 4325 - No Gold ransom demanded at this time.

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

**NATION MESSAGES**

*There are rumors of an armed conflict involving the RhunLandChattelCo and the Ground Pounders at 3720.*  
*There are rumors of an assassination attempt involving Vasco and Jer Jer.*  
*2704 Gold was stolen at Of War.*  
*1467 Gold was stolen at Of War.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES**

None

**SPECIAL MESSAGES**

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

**ORDERS GIVEN**

Character	Order #	Order Code	Additional Information.....
Adeyn	215	RfsPers	
Adeyn	325	NatSell	1e 100
Angbor	215	RfsPers	
Angbor	810	MovChar	3034
Bertoxxulous	520	InfYour	
Bertoxxulous	810	MovChar	2734
Brell Serilis	215	RfsPers	
Brell Serilis	930	ScoChar	
Bristlebane	525	InfOthr	
Bristlebane	810	MovChar	2734
Inoruuk	525	InfOthr	
Inoruuk	810	MovChar	2734
Ordun Halbor	215	RfsPers	
Ordun Halbor	930	ScoChar	
Padrey	605	GrdLoc	
Padrey	947	NatTran	2438 br 100
Quellious	185	DnStNat	2
Quellious	500	Double	cinar
Rallos Zek	215	RfsPers	
Rallos Zek	930	ScoChar	
Riadeegha	520	InfYour	
Riadeegha	810	MovChar	2438

Samaub	690	StlGold	
Samaub	810	MovChar	2018
Solusek Ro	180	UpStNat	21
Solusek Ro	947	NatTran	2438 st 100
Tigon	810	MovChar	2438
Tigon	930	ScoChar	

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)  
 #414 Scry Hex(84) #506 Curses(48)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to have the nation sell to the caravans. 4107 Leather were sold for 4929 Gold.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Angbor



Ranks : Command 22 Agent 18 Emissary 13 Mage 0  
 Health 100 Stealth 0 Challenge 26  
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2934.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 79 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None

Spells (+0) : None

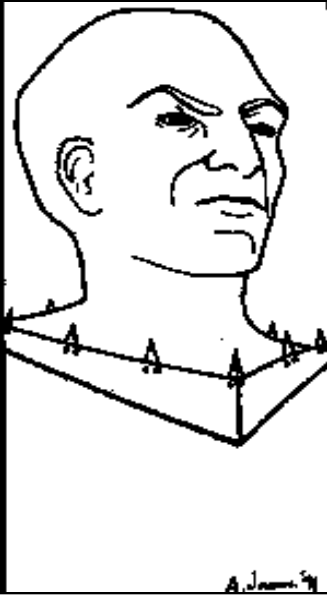
Bertoxxulous was located in the Hills & Rough at 2438.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Havens Of Umbar.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.**

Brell Serilis



Ranks : Command 0 Agent 81 Emissary 0 Mage 0  
 Health 44 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: No foreign characters found.

*He is currently in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.*

Bristlebane



Ranks : Command 0 Agent 0 Emissary 88 Mage 0  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassë. Current loyalty is perceived to be normal.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.*

Inoruuk



Ranks : Command 0 Agent 0 Emissary 86 Mage 0  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassë. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.*



Ordun Halbor



Ranks : Command 0 Agent 79 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 59  
 Artifacts : None  
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.  
 Found: Proclamator Adûnaphel - Benîm an Pharazôn. Proclamator Lômiphel - Benîm an  
 Pharazôn. Tabaya Kas. Cinard. Spy Klú Relortin - Lands. Burglar Ordimup - Great  
 Trollusk. Rogue Ufgamog - Benîm an Pharazôn. Cutpurse Balkhmog - Benîm an Pharazôn.  
 Commander Pon Acark - Benîm an Pharazôn. Footpad Ulfang - Benîm an Pharazôn. Nothing  
 else was reported at this time.

***He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the  
 flag of the Plane is here.***

Padrey



Ranks : Command 0 Agent 78 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None  
 Spells (+0) : None

Padrey was located in the Hills & Rough at 3034.

He was ordered to guard the location. Of Hate was guarded.

He was ordered to have the nation transport by the caravans. 1120 Bronze (+10%)  
 transported to Havens Of Umbar.

***He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the  
 flag of the Plane is here.***

Pon Opar



Ranks : Command 0 Agent 0 Emissary 0 Mage 0  
 Health 0 Stealth 0 Challenge 0  
 Artifacts : None  
 Spells (+0) : None

Pon Opar was located in an unknown location.

Pon Opar could not escape from being held hostage.

Pon Opar was executed.

Quellious



Ranks : Command 40 Agent 0 Emissary 86 Mage 0  
 Health 100 Stealth 0 Challenge 53  
 Artifacts : None  
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

She was ordered to recruit a double agent. Cinard is now our double agent.

***She is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Rallos Zek was located in the Hills & Rough at 4433.

He was ordered to refuse all personal challenges.

He moved with the company to 4325.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Azzurro. Warlock Michael Buble - Sing a Song. Tarja Turunen. Freddie Mercury.

Vasco. Gotye. Burglar Benalcazar - RhunLandChattelCo. Commander Glamhoth - Sh'iar

Empire. Veteran Mackinzie - RhunLandChattelCo. Nothing else was reported at this time.

***He is traveling with Azzurro of the Once Upon a Time in the Open Plains at 4325.***

Riadeegha



Ranks : Command 39 Agent 0 Emissary 24 Mage 25  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 3335.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ku-Band.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2438. The Village of Havens Of Umbar flying the flag of the Plane is here.***

Samaub



Ranks : Command 0 Agent 76 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Open Plains at 1513.

He was ordered to steal the Gold. 1400 Gold was stolen at Barad-Olog.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mountains at 2018. The Village of Laimë flying the flag of the Sheri-Urk is here.*

Solusek Ro



Ranks : Command 71 Agent 0 Emissary 0 Mage 47  
 Health 100 Stealth 0 Challenge 82  
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)  
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 3034.

He was ordered to upgrade our relations. Our relations with the Lands were upgraded.

He was ordered to have the nation transport by the caravans. 789 Steel (+10%) transported to Havens Of Umbar.

*He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.*

Tigon



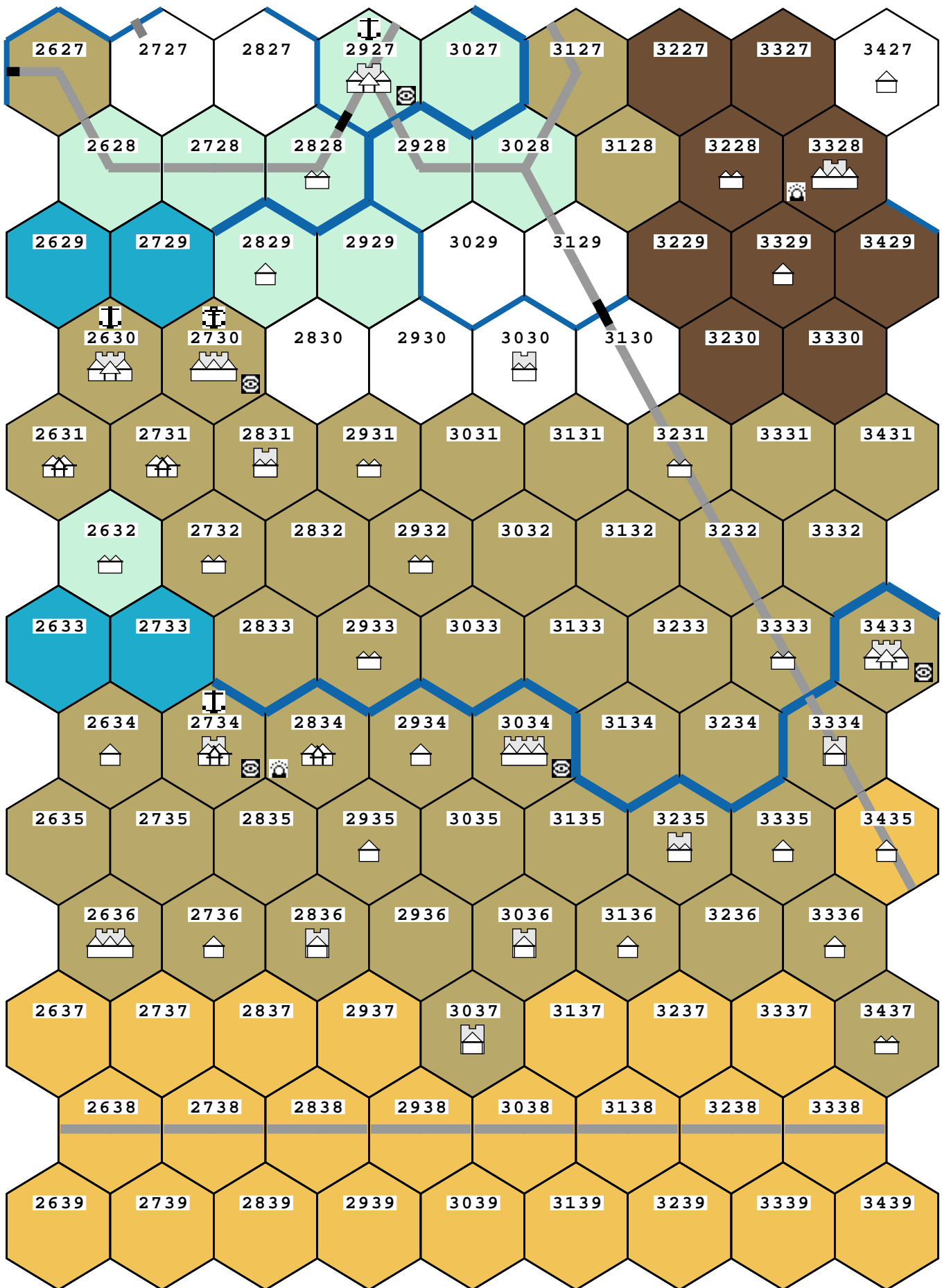
Ranks : Command 0 Agent 65 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Tigon was located in the Hills & Rough at 3034.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.  
 Found: No foreign characters found.

*He is currently in the Hills & Rough at 2438. The Village of Havens Of Umbar flying the flag of the Plane is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Brell Serilis (ID: brell) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Bristlebane (ID: brist) @ 2734 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Inoruuk (ID: inoru) @ 2734 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ordun Halbor (ID: ordun) @ 3034 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Padrey (ID: padre) @ 3034 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Quellious (ID: quell) @ 3034 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rallos Zek (ID: rallo) @ 4325 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Riadeegha (ID: riade) @ 2438 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Samaub (ID: samau) @ 2018 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Solusek Ro (ID: solus) @ 3034 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tigon (ID: tigon) @ 2438 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				