

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Sing a Song

Victory points : 992  
Victory Conditions :

To hold at game end the population center of Taverna at 3912.  
To see to the termination of Chisholm by any means whatsoever.  
To see to the termination of Milaner by any means whatsoever.  
To see to the termination of Jeremiah Johnson by any means whatsoever.  
To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

**Alvernus [ 1358 ] Sing a Song [ 992 ] Once Upon a Time [ 925 ]**

Special Nation Abilities :

#05 Stealth rank bonus more likely for new characters.  
#11 New agents start at rank up to 40.  
#17 Build ships at 1/2 timber cost.  
#25 Can learn lost conjure food spell.

Internet G141N22  
EUGENIO RUGGERIO 109721  
NONE  
NONE  
NONE

Game # : 141  
Player # : 22  
Turn # : 30  
Account : \$ 0.00  
Free Turns : 0  
Security Code : 9390  
Special Service : YES

# Sing a Song

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Friendly	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Disliked	#14 Dark Feast	: Hated	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Hated	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Hated	#20 Tribes of Angmar	: Disliked	#21 Lands	: Tolerated
#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated	#25 Alvernus	: Tolerated

## POPULATION CENTERS

**Ampano** Location : @ 3321 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	150	20	0	0	0	1300
Current stores	0	0	300	125	0	0	0	-

**Bad Romance** Location : @ 3326 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	120	60	20	0	0	0	0
Current stores	0	1213	120	125	0	0	0	-

**Breakthru** Location : @ 4311 in Open Plains Climate is Cool

Size : Town	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	0	0	0	341	0	14	0
Current stores	576	0	0	0	341	0	142	-

**Commerce** Location : @ 4325 in Open Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	82	0	0	0	331	0	14	0
Current stores	624	111	0	0	331	3000	62	-

**Crystal Ball** Location : @ 4212 in Mixed Forest Climate is Cool

Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	704	166	0	0
Current stores	0	0	0	0	704	1204	0	-

**Forgotten Sons** Location : @ 4411 in Open Plains Climate is Cool

Size : Town	Fortifications : Tower	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	58	0	0	0	581	0	10	0
Current stores	174	0	0	0	581	0	99	-

**Gaspareaux** Location : @ 0913 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 62	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	482	238	0	0
Current stores	0	0	0	0	0	714	0	-

**Ghost love score** Location : @ 4017 in Hills & Rough Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	252	9	1500
Current stores	0	0	0	0	0	756	27	-

**Hellgate** Location : @ 2409 in Mountains Climate is Cold  
 Size : Town Fortifications : Fort Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 40 7 0 0 0 840  
 Current stores 0 0 80 47 0 0 0 -  
 Foreign characters reported in the hex : - **Moghai.**

**Innuendo (Capital)** Location : @ 4112 in Shore/Plains Climate is Cool  
 Size : City Fortifications : Fort Loyalty : 67 Docks : Port Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 26 0 0 0 179 0 3 0  
 Current stores 1078 0 0 0 179 0 835 -  
 A small army bearing the banner of the Sing a Song under Captain Beyonce Knowles is here.

**Lolituma** Location : @ 3422 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 60 20 0 0 0 1000  
 Current stores 0 0 120 125 0 0 0 -

**Lookout** Location : @ 2219 in Mountains Climate is Cold  
 Size : Camp Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 102 78 6 0 0 0 0  
 Current stores 0 1383 156 42 0 0 0 -

**Mirror Mirror** Location : @ 4413 in Mixed Forest Climate is Cool  
 Size : Village Fortifications : Tower Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 384 134 0 0  
 Current stores 0 0 0 0 384 972 0 -

**Nefeli** Location : @ 4211 in Open Plains Climate is Cool  
 Size : Major Town Fortifications : Tower Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 74 0 0 0 198 0 3 0  
 Current stores 222 0 0 0 198 0 31 -

**Purgatory** Location : @ 4422 in Open Plains Climate is Hot  
 Size : Town Fortifications : Castle Loyalty : 47 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 192 0 0 0 288 0 14 0  
 Current stores 576 114 0 0 288 0 111 -

**Radio Gaga** Location : @ 4015 in Hills & Rough Climate is Cool  
 Size : Major Town Fortifications : Tower Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 112 93 0 1300  
 Current stores 0 0 0 0 112 673 22 -

**Structure** Location : @ 4426 in Hills & Rough Climate is Hot  
 Size : Town Fortifications : Tower Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 398 101 0 880  
 Current stores 0 0 0 0 398 1111 0 -

**Telephone** Location : @ 4412 in Mixed Forest Climate is Cool  
 Size : Village Fortifications : None Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 371 237 0 1190  
 Current stores 0 0 0 0 371 1717 0 -

**The Knife** Location : @ 4111 in Open Plains Climate is Cool  
 Size : Village Fortifications : Tower Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 90 0 0 0 218 0 6 0  
 Current stores 270 0 0 0 218 0 61 -

**ARMIES AND NAVIES****Army Commander : Captain Beyonce Knowles** Location : @ 4112 in Shore/Plains Climate is Cool

Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Northman horsemen w/battle axes		10	10	0	100	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The City/Fort of Innuendo flying the flag of the Sing a Song is here.

**Army Commander : Regent John Miles** Location : @ 4433 in Hills & Rough Climate is Hot

Army morale : 21 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Northman horsemen w/battle axes		17	10	0	784	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

Characters traveling with army : - Dolce Nera.

The City of Chandilar flying the flag of the Sh'iar Empire is here.

**Army Commander : Warlord Ludovico Einaudi** Location : @ 4008 in Open Plains Climate is Cool

Army morale : 8 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Northman horsemen w/battle axes		10	10	0	400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

**COMPANY COMMANDERS :**

Veteran Lady Gaga Location : @ 2109 Traveling with her are : Cicala - Gretel.

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	21920	33030	9703	2777	292476	29663	6627
Purchase at market price/unit	2	2	4	14	2	2	6
Sell to market price/unit	1	1	2	8	1	1	3

**MISCELLANEOUS****Maintenance Costs expected next turn are:****Totals for Nation:****Stores****Production**

Armies/Navies :	8104	Leather	3520	714
Pop Centers :	8000	Bronze	2821	222
Characters :	29440	Steel	776	388
		Mithril	464	73
Total :	45544	Food	4105	4587
		Timber	10147	1221
Current Tax rate :	60%	Mounts	1390	73
Revenue expected next turn :	48510 (+2966)			
Current Gold reserve :	9892			

Ritual character terminations: 36

Ships have been left anchored at the following locations:

2 warships at hex 4112  
6 transports at hex 4112

You have the following double agents:

**Arassuil of the Silent Assembly @ 1409**

Double agent Arassuil reports he was ordered to steal the Gold. 3300 Gold was stolen at Sumar.  
Double agent Arassuil reports he was ordered to move. He accepted the movement orders.

**Azzurro of the Once Upon a Time @ 4433**

Double agent Azzurro reports he was ordered to refuse all personal challenges.  
Double agent Azzurro reports he was ordered to assassinate a character. Praetor was assassinated.

**Cicala of the Once Upon a Time @ 2109**

Double agent Cicala reports she was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Currahee was of the same nation.

Double agent Cicala reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Lohmai'gwaith seeks to hold the artifact: a Bow, #22. - uncovered that the nation of the Nameless possesses Special Nation Ability #21.

Double agent Cicala reports she moved with the company to 2109.

**Gretel of the Once Upon a Time @ 2109**

Double agent Gretel reports she was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Currahee. Currahee is now under our control.

Double agent Gretel reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Thorinar has collapsed and is no longer active - uncovered that the nation of the Sheri-Urk seeks to hold the population center of Tempakhor at 2122 - uncovered that the nation of the South Kingdom seeks to hold the population center of Hornburg at 2121. - uncovered that the nation of the Acadians possesses Special Nation Ability #9.

Double agent Gretel reports she moved with the company to 2109.

**Nonna of the Once Upon a Time @ 3430**

Double agent Nonna reports she was ordered to influence the population center loyalty. The loyalty was influenced/improved at Spiaggia.

Double agent Nonna reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Acadians has collapsed and is no longer active - uncovered that the nation of the Ground Pounders seeks to hold the artifact: a Bow, #62 - uncovered that the nation of the Twilight Hammer seeks to hold the artifact: a Ring, #164. - uncovered that the nation of the Sing a Song possesses Special Nation Ability #1.

**Rallos Zek of the Plane @ 4433**

Double agent Rallos Zek reports he was ordered to refuse all personal challenges.

Double agent Rallos Zek reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Regent John Miles - Sing a Song. Assassin Azzurro - Once Upon a Time. An unknown Free People Male. Haleth - Free People Male. An unknown Free People Female. One or more reports may be incorrect. Nothing else was reported at this time.

You have the following hostages:

Ulgarin of the Sh'iar Empire is held by Freddie Mercury at 4433 - No Gold ransom demanded at this time.  
Browgue of the Sh'iar Empire is held by Vasco at 4433 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Maikarama	Spear	11	No	Good	COMBAT - Increases damage by 750 points.
Ring of Impersonation	Ring	23	Yes	None	Increases Agent Rank by 30.
E Mere Vardo	Tome	45	Yes	Good	Increases Mage Rank by 15.
Orcruin	Sword	51	No	Good	COMBAT - Increases damage by 2250 points.

Listening Helm	Helm	53	Yes	None	Increases Agent Rank by 10.
Vasamacil	Sword	58	No	Evil	COMBAT - Increases damage by 750 points.
Moon-axe	Axe	65	No	None	COMBAT - Increases damage by 750 points.
Belt of Durin	Belt	74	Yes	None	Increases Command Rank by 25.
Skull Flail	Flail	92	No	None	COMBAT - Increases damage by 1000 points.
Voice of the Dark Tower	Amulet	163	Yes	Evil	Increases Emissary Rank by 15.
Ring of Wind	Ring	176	Yes	None	Increases Agent Rank by 35.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of a personal challenge involving Myrthrandir and Anya the Red at 0405.*

*There are rumors of an assassination attempt involving Wogan and Dabadda.*

*There are rumors of a theft attempt involving White Oak at The Gathering.*

*There are rumors of an encounter involving Silryana at 2317.*

## ENCOUNTER MESSAGES

Encounter for Madonna at 3923.

Madonna entered a long dusty passage which seemed to go deeper into the earth. The farther she traveled, the more she got the feeling that something was watching her. Finally, Spirit forms began to take shape around her. Wights, too, began to appear and to move menacingly toward her. Suddenly, the attack began with little or no warning! There was no time to do anything except to fight for her very existence. Shapes moved and coalesced on all sides, and the battle was fierce and deadly. It was only with the greatest of luck that she was able to escape and to flee. The wounds taken were constant reminders of the brush with death.

## COMBAT MESSAGES

Battle at 4432

In the Hot climate of the Hills & Rough of 4432, a conflict took place in the early morning hours under a clear sky.

At the head of a demoralized army rode **Regent Michael Buble** of the nation of the Sing a Song. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
637 Northman horsemen w/battle axes	wooden/bronze	bronze/steel	ragged ranks

At the head of a demoralized army rode **Commander Leegrash** of the nation of the Sh'iar Empire. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1118 Mixed Mannish horsemen w/shortswords	wooden/bronze	leather/bronze	ragged ranks

The Town of Vulcan flying the flag of the Sing a Song is situated in the Hills & Rough here.

Report from Michael Buble.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Keep close ranks. Use standard formation. Like we practiced! As our troops deployed, a cheer went up as balls of light green light burst

among the enemy, and they realized that the mages had already started the battle. Against the forces of Leegrash, they charged our standard formation and hit us hard.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Michael Buble** stood off to one side making magical gestures and incanting arcane words. Suddenly, glowing shields appeared to hover above his comrades and to block blow after enemy blow!

Report from Michael Buble.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops tried to fight well, but they needed much more training. They fought very poorly. Although we fought hard, and although the battle lasted many days, we were defeated..

After the battle.... Michael Buble's forces were destroyed/routed in the battle. Michael Buble was killed. Leegrash's forces were victorious in the battle, but suffered some losses. Leegrash appeared to have survived.

The battle for Vulcan was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Leegrash's army survived the attack on the Town, but suffered minor losses. Leegrash appeared to have survived. The Town has been reduced to a Village. The Village has been under siege/attack this turn. The Village now flies the flag of the Sh'iar Empire.

#### Battle at 4233

In the Hot climate of the Hills & Rough of 4233, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a demoralized army rode **Regent John Miles** of the nation of the Sing a Song. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1484 Northman horsemen w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Captain Gullp** of the nation of the Dark Feast. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Troll footsoldiers w/battle axes	wooden	none	a mob
200 Mannish slaves w/maces	bronze	leather	a mob

The Major Town of The Aerie flying the flag of the Dark Feast is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

Report from John Miles.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was given by the blare of the bugles.. Charge!! Charge!! Against the forces of Gullp, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from John Miles.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Regent John Miles: 128 Food

After the battle.... John Miles's forces were victorious in the battle, but suffered minor losses. John Miles appeared to have survived. Gullp's forces were destroyed/routed in the battle. Gullp was killed.

The battle for The Aerie was vicious and quick. Although the defending militia fought hard to stem the

assault, they were outnumbered and eventually fell before the onslaught!

After the attack on the population center.... John Miles's army survived the attack on the Major Town, but suffered some losses. John Miles appeared to have survived. The Major Town has been reduced to a Ruins. The Tower has not been affected. The Ruins of The Aerie now flies no known flag.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Beyonce Knowles	400	HvCvlyr	500 ^ ^
Beyonce Knowles	340	TrPo2Ar	179
Bregolas	615	Assass	kank
Bregolas	210	IssPers	jackl
De Gregori	690	StlGold	
De Gregori	920	ScoPop	
Dolce Nera	215	RfsPers	
Dolce Nera	615	Assass	czani
Elio	615	Assass	urrge
Elio	215	RfsPers	
Freddie Mercury	670	SabFort	
Freddie Mercury	215	RfsPers	
Huyna	615	Assass	qunmu
Huyna	810	MovChar	2309
John Miles	250	DstPop	ch
John Miles	850	MovArmy	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Kesha	615	Assass	balkh
Kesha	215	RfsPers	
Lady Gaga	525	InfOthr	
Lady Gaga	820	MovCmpy	2109
Ludovico Einaudi	765	SplArmy	beyon 100 ^ ^ ^ ^ ^
Ludovico Einaudi	850	MovArmy	ne nw nw nw nw nw ^ ^ ^ ^ ^ ^ ^ no
Lynyrd Skynyrd	690	StlGold	
Lynyrd Skynyrd	810	MovChar	2630
Madonna	910	ScoArea	
Madonna	290	InvEnc	
Michael Buble	210	IssPers	leeegr
Michael Buble	225	CstCbSp	112
Nick Cave	525	InfOthr	
Nick Cave	810	MovChar	1112
Tarja Turunen	615	Assass	gullp
Tarja Turunen	215	RfsPers	



Vasco	670	SabFort
Vasco	215	RfsPers

Beyonce Knowles



Ranks : Command 44 Agent 53 Emissary 0 Mage 55  
 Health 100 Stealth 0 Challenge 75  
 Artifacts : None

Spells (+0) : #102 Barriers(64) #404 Perceive Relations(69)  
 #412 Research Artifact(85) #414 Scry Hex(87) #415 Scry Area(94)  
 #418 Locate Artifact(82) #510 Conjure Food(84)

Beyonce Knowles was located in the Shore/Plains at 4112.

She was ordered to transfer some Food from the population center to the army. She was not able to transfer the Food because she was not a commander with, nor in command of, an army.

She was ordered to recruit some heavy cavalry. She was not able to recruit the Heavy Cavalry because she was not a commander with, nor in command of, an army.

*She commands an army in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.*

Bregolas



Ranks : Command 10 Agent 44 (74) Emissary 0 Mage 0  
 Health 100 Stealth 30 Challenge 102  
 Artifacts : #23 Ring of Impersonation #45 E Mere Vardo #51 Orcruin/  
 #65 Moon-axe  
 Spells (+0) : None

Bregolas was located in the Hills & Rough at 3807.

She was ordered to challenge Jackl to personal combat.

She challenged Jackl to personal combat, but was refused. She gained personal honor.

She was ordered to assassinate a character. Kank was assassinated. Artifact(s) were discovered on the body of Kank .

*She is currently in the Hills & Rough at 3807. The Major Town/Tower of Ragnar Sa flying the flag of the Once Upon a Time is here.*

De Gregori



Ranks : Command 0 Agent 66 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None

Spells (+0) : None

De Gregori was located in the Shore/Plains at 3713.

He was ordered to steal the Gold. 158 Gold was stolen at Campo.

He moved with the company to 3707.

He was ordered to scout the population center. A scout of the population center was attempted. Town named Trannel - owned by the Dark Feast . Foreign armies present: - Dark Feast. Nothing else was reported at this time.

*He is traveling with Muxes of the Once Upon a Time in the Hills & Rough at 3707. The Town of Trannel flying the flag of the Dark Feast is here.*

Dolce Nera



Ranks : Command 0 Agent 83 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 62  
 Artifacts : None  
 Spells (+0) : None

Dolce Nera was located in the Hills & Rough at 4233.

She was ordered to refuse all personal challenges.

She was ordered to assassinate a character. Czania was assassinated.

She moved with the army to 4433.

*She is traveling with John Miles in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.*

Elio



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : #74 Belt of Durin  
 Spells (+0) : None

Elio was located in the Hills & Rough at 4233.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Urrgesh was assassinated.

*He is currently in the Hills & Rough at 4233. The un-owned Ruins/Tower of The Aerie is here.*

Freddie Mercury



Ranks : Command 0 Agent 96 Emissary 0 Mage 0  
 Health 100 Stealth 30 Challenge 72  
 Artifacts : #163 Voice of the Dark Tower  
 Spells (+0) : None

Freddie Mercury was located in the Hills & Rough at 4433.

He was ordered to refuse all personal challenges.

He was ordered to sabotage the fortifications. The fortifications were sabotaged at Chandilar.

*He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.*

Huyna



Ranks : Command 0 Agent 94 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 70  
 Artifacts : None  
 Spells (+0) : None

Huyna was located in the Mountains at 2307.

She was ordered to assassinate a character. Qunmuela was assassinated.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 2309. The Village/Fort of Cameth Brin flying the flag of the Twilight Hammer is here.*

John Miles



Ranks : Command 68 Agent 0 Emissary 63 Mage 0  
 Health 100 Stealth 0 Challenge 75  
 Artifacts : None  
 Spells (+0) : None

John Miles was located in the Hills & Rough at 4233.

He was ordered to destroy the Major Town of The Aerie. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

*He commands an army in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.*

Kesha



Ranks : Command 0 Agent 87 (122) Emissary 0 Mage 0  
 Health 100 Stealth 26 Challenge 106  
 Artifacts : #11 Maikarama\ #58 Vasamacil #176 Ring of Wind  
 Spells (+0) : None

Kesha was located in the Hills & Rough at 2209.

She was ordered to refuse all personal challenges.

She was ordered to assassinate a character. Balkhmog was assassinated.

*She is currently in the Hills & Rough at 2209. The Town/Fort of Imladris flying the flag of the Tribes of Angmar is here.*

Lady Gaga



Ranks : Command 10 Agent 0 Emissary 87 Mage 0  
 Health 100 Stealth 0 Challenge 45  
 Artifacts : None  
 Spells (+0) : None

Lady Gaga was located in the Mountains at 2307.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Currahee. Current loyalty is perceived to be fair.

She was ordered to move the company. She accepted the company movement orders.  
*She commands a company in the Mixed Forest at 2109. The Village/Tower of Barstow flying the flag of the North Kingdom is here.*

Ludovico Einaudi



Ranks : Command 70 Agent 0 Emissary 0 Mage 65  
 Health 100 Stealth 0 Challenge 106  
 Artifacts : #92 Skull Flail\|  
 Spells (+0) : #102 Barriers(95) #106 Deflections(78) #412 Research Artifact(82)  
 #418 Locate Artifact(96) #510 Conjure Food(74)

Ludovico Einaudi was located in the Shore/Plains at 4112.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to split the army. The army was split. 0 Food was transfered.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

*He commands an army in the Open Plains at 4008.*

Lynyrd Skynyrd



Ranks : Command 0 Agent 71 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 53  
 Artifacts : None  
 Spells (+0) : None

Lynyrd Skynyrd was located in the Hills & Rough at 2631.

He was ordered to steal the Gold. 418 Gold was stolen at Adûnazir.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benîm an Pharazôn is here.*

Madonna



Ranks : Command 0 Agent 40 Emissary 0 Mage 0  
 Health 1 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Madonna was located in the Hills & Rough at 3923.

She investigated encounters/strange rumors at 3923. See Encounter messages...

She was ordered to scout the area. A scout of the area was attempted. Foreign armies identified: - Ugbert of the Sapphic Enclave with about 600 troops at 3922. See report below.

*She is currently in the Hills & Rough at 3923.*

Michael Buble



Ranks : Command 0 Agent 0 Emissary 0 Mage 0  
 Health 0 Stealth 0 Challenge 0  
 Artifacts : None  
 Spells (+0) : None

Michael Buble was located in the Hills & Rough at 4432.

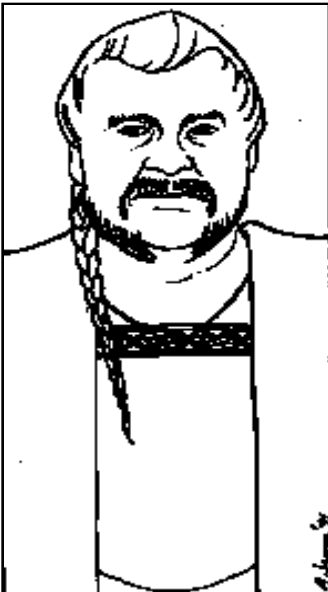
He was ordered to challenge Leeegrash to personal combat.

He challenged Leeegrash to personal combat, but was refused. He gained personal honor.

He was ordered to cast a combat spell. Shields was cast.

Michael Buble was killed during combat.

Nick Cave



Ranks : Command 36 Agent 0 Emissary 94 Mage 0  
 Health 100 Stealth 0 Challenge 56  
 Artifacts : None  
 Spells (+0) : None

Nick Cave was located in the Mixed Forest at 0913.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Gaspareaux. Gaspareaux is now under our control.

He was ordered to move. He accepted the movement orders.

*He is currently in the Shore/Plains at 1112. The Village of Sparta flying the flag of the North Kingdom is here.*

Tarja Turunen



Ranks : Command 0 Agent 82 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 61  
 Artifacts : None  
 Spells (+0) : None

Tarja Turunen was located in the Hills & Rough at 4233.

She was ordered to refuse all personal challenges.

She was ordered to assassinate a character. She was not able to assassinate the character because there is no (or no longer a) character with id "gullp".

*She is currently in the Hills & Rough at 4233. The un-owned Ruins/Tower of The Aerie is here.*

Vasco



Ranks : Command 0 Agent 86 (96) Emissary 0 Mage 0  
 Health 100 Stealth 24 Challenge 72  
 Artifacts : #53 Listening Helm  
 Spells (+0) : None

Vasco was located in the Hills & Rough at 4433.

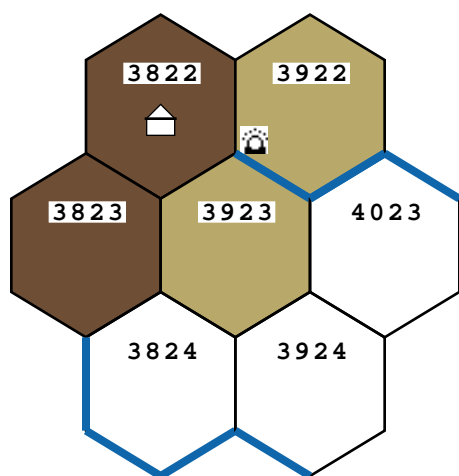
He was ordered to refuse all personal challenges.

He was ordered to sabotage the fortifications. The fortifications were sabotaged at Chandilar.

*He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.*



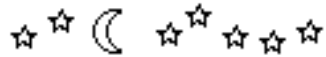




**MEPBM Games**  
**Middle-earth Play-By-Mail™**  
**Fourth Age, circa 1000**

Sing a Song

**URNSHEET**



Game # 141



EUGENIO RUGGERIO 109721  
 NONE  
 NONE  
 NONE

Game # : 141  
 Player # : 22  
 Turn # : 31  
 Security # : 9390

**Return this turnsheet before DECEMBER 1 2013**

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**Beyonce Knowles (ID: beyon) @ 4112 Command Agent Mage**

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
Required _____	Required _____
Information _____	Information _____
_____	_____
_____	_____

**Bregolas (ID: brego) @ 3807 Command Agent**

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
Required _____	Required _____
Information _____	Information _____
_____	_____
_____	_____

**De Gregori (ID: de gr) @ 3707 Agent**

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
Required _____	Required _____
Information _____	Information _____
_____	_____
_____	_____

**Dolce Nera (ID: dolce) @ 4433 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Elio (ID: elio ) @ 4233 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Freddie Mercury (ID: fredd) @ 4433 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Huyna (ID: huyna) @ 2309 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**John Miles (ID: john ) @ 4433 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kesha (ID: kesha) @ 2209 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Lady Gaga (ID: lady ) @ 2109 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ludovico Einaudi (ID: ludov) @ 4008 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Lynyrd Skynyrd (ID: lynyr) @ 2630 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Madonna (ID: madon) @ 3923 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Nick Cave (ID: nick ) @ 1112 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tarja Turunen (ID: tarja) @ 4233 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Vasco

(ID: vasco) @ 4433 Agent

Order      ->    #        Code            Type       

Required

## Information

Order      ->    #      Code      Type      \_\_\_\_\_

Required

## Information