

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Silent Assembly**

Victory points : 400

Victory Conditions :

To hold at game end the population center of Elensarn at 2817.
 To see to the termination of Chisholm by any means whatsoever.
 To see to the termination of Diomedes by any means whatsoever.
 To see to the termination of Biancaneve by any means whatsoever.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1383] Once Upon a Time [1300] Sing a Song [1275]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
 #07 Armies lose less morale for movement w/o food.
 #10 New mages start at rank up to 40.
 #11 New agents start at rank up to 40.

Internet G141N05
 DAVID HOUSE 110820
 NONE
 NONE
 NONE

Game # : 141
 Player # : 5
 Turn # : 20
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 5481
 Special Service : YES

Silent Assembly

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Tolerated	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Camptown Location : @ 2807 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	110	0	992	208	0	0
Current stores	0	0	0	0	10	364	0	-

Engrin Location : @ 2104 in Mountains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	90	15	0	0	0	0	450
Current stores	0	0	0	0	0	0	0	-

Galadbrynd (Capital) Location : @ 2709 in Mixed Forest Climate is Mild

Size : City	Fortifications : None	Loyalty : 79	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	115	29	0	0
Current stores	0	0	0	0	1	81	0	-

A small army bearing the banner of the Silent Assembly under Hero James is here.

Hellgate Location : @ 2409 in Mountains Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	44	8	0	0	0	1400
Current stores	0	0	0	28	0	0	0	-

Foreign characters reported in the hex : - Khamul.

*An army bearing the banner of the Tribes of Angmar under Warlord Bilorik is here.**A small army bearing the banner of the Twilight Hammer under Warlord Gothmog is here.*

An army bearing the banner of the Silent Assembly under Captain Vëantur is here.

Keolan Location : @ 2510 in Open Plains Climate is Mild

Size : Town	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	119	0	0	0	626	0	11	0
Current stores	243	0	0	0	6	0	51	-

A large army bearing the banner of the Dark Feast under Lord Shacc is here.

Nornorsa Location : @ 2607 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	496	120	0	1120
Current stores	0	0	0	0	5	210	0	-

Rintok Location : @ 2910 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	418	101	0	0
Current stores	0	0	0	0	4	281	0	-

Tarnet Location : @ 2405 in Hills & Rough Climate is Cool
 Size : Town Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 130 14 1400
 Current stores 0 0 0 0 0 228 38 -

An army bearing the banner of the Great Trollusk under Commander Moghai is here.

Wyndham Location : @ 2506 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 216 0 0 0 392 368 0 0
 Current stores 540 0 0 0 4 644 0 -

ARMIES AND NAVIES

Army Commander : Hero James Location : @ 2709 in Mixed Forest Climate is Mild
 Army morale : 15 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 10 Low Supplies !!
 War machines 0
 The City of Galadbrynd flying the flag of the Silent Assembly is here.

Army Commander : Captain Vëantur Location : @ 2409 in Mountains Climate is Cool
 Army morale : 14 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 3 1200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 92 Low Supplies !!
 War machines 0
 Characters traveling with army : - Milamber.
 The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.
An army bearing the banner of the Tribes of Angmar under Warlord Bilorik is here.
A small army bearing the banner of the Twilight Hammer under Warlord Gothmog is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 5200	Leather	783	335
Pop Centers : 1000	Bronze	0	90
Characters : 15140	Steel	0	169
	Mithril	28	8
Total : 21340	Food	30	3039
	Timber	1808	956
Current Tax rate : 65%	Mounts	89	25
Revenue expected next turn : 23870 (+2530)			
Current Gold reserve : 1575			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Staff of the Serpent	Staff	2	Yes	None	Increases Mage Rank by 15.
Maikarama	Spear	11	No	Good	COMBAT - Increases damage by 750 points.
Maranya	Ring	84	Yes	None	Increases Mage Rank by 30.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a public execution involving Lorgan and HSDSI.
Local militia spotted Harband at Hellgate and thwarted his mission.
5340 Gold was stolen at Hellgate.
There are rumors of a theft attempt involving De Gregori at Ashpit.
There are rumors of Gold being transported by caravan from Orchold to Lizard Lick.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2409

In the Cool climate of the Mountains of 2409, a conflict took place in the early afternoon under a clear sky.

At the head of a highly energetic army rode **Regent Gothmog** of the nation of the Twilight Hammer. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
532 Orc wolfriders w/maces	wooden/bronze	leather/bronze	ragged ranks

At the head of a demoralized army rode **Commander Arahad** of the nation of the Silent Assembly. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Woodman footmen w/battle axes	wooden	bronze	a mob

The Major Town of Hellgate flying the flag of the Silent Assembly is situated in the Mountains here. It is fortified by a Fort.

Report from Arahad.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was given by the clear voice of their Commander.. Head straight for them and then strike the left flank...the left flank! The men glanced anxiously above as a few boulders and some flying debris struck among our troops.

Against the forces of Gothmog, they charged but we veered off and hit their flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Arahad.....Our foot soldiers were forced to fight the terrain as well as the enemy in these boulder filled ravines and high trails. The troops tried to fight well, but they needed much more training. They fought very poorly. However, we were overrun in less than a few hours.

After the battle.... Gothmog's forces were victorious in the battle, but suffered minor losses. Gothmog appeared to have survived. Arahad's forces were destroyed/routed in the battle. Arahad appeared to have survived but suffers from light wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arahad	215	RfsPers	
Arahad	240	Defend	fl
Arassuil	605	GrdLoc	
Arassuil	325	NatSell	fo 99
Arutha	525	InfOthr	
Arutha	810	MovChar	2114
Dúnhere	605	GrdLoc	
Dúnhere	325	NatSell	st 100
Gamina	710	PrenMgy	
Gamina	940	CstLoSp	428 120
Hathaldir	550	ImprPop	
Hathaldir	810	MovChar	2405
James	728	NamComm	^ ^
James	605	GrdLoc	
Katala	215	RfsPers	
Katala	810	MovChar	2109
Milamber	325	NatSell	br 100
Milamber	870	MovJoin	2409 veant
Vëantur	408	HvInfan	300 ^ le
Vëantur	850	MovArmy	w nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Arahad



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 95 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Arahad was located in the Mountains at 2409.

He was ordered to refuse all personal challenges.

He was challenged by Gothmog to personal combat, but refused. Gothmog gained personal honor.

He was ordered to have his army defend against all of his enemies. See Combat Messages.

Arahad was wounded during combat.

He is currently in the Mountains at 2409. The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.

Arassuil



Ranks : Command 0 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Arassuil was located in the Mixed Forest at 2709.

He was ordered to have the nation sell to the caravans. 3009 Food were sold for 3009 Gold.

He was ordered to guard the location. Galadbrynd was guarded.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Arutha



Ranks : Command 30 Agent 0 Emissary 89 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Arutha was located in the Mountains at 2305.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Mt Gundabad. Current loyalty is perceived to be normal.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2114. The Major Town of Khiranos flying the flag of the Dark Feast is here.

D rhael



Ranks : Command 25 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 25
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

D nhere



Ranks : Command 0 Agent 43 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

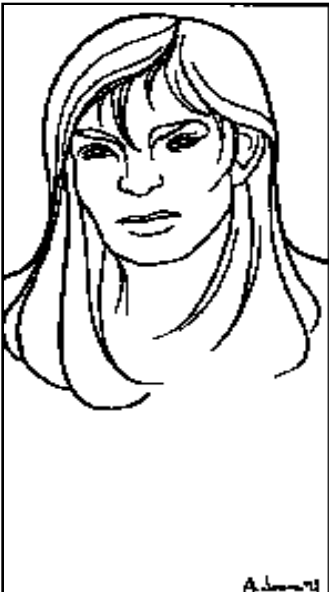
Dúnhere was located in the Mixed Forest at 2709.

He was ordered to have the nation sell to the caravans. 597 Steel were sold for 3582 Gold.

He was ordered to guard the location. Galadbrynd was guarded.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Gamina



Ranks : Command 0 Agent 0 Emissary 0 Mage 76 (121)
 Health 100 Stealth 0 Challenge 136
 Artifacts : #2 Staff of the Serpent #11 Maikarama√ #84 Maranya
 Spells(+45) : #102 Barriers(91) #302 Long Stride(100) #412 Research Artifact(92)
 #414 Scry Hex(96) #415 Scry Area(91) #418 Locate Artifact(80)
 #428 Locate Artifact True(78)

Gamina was located in the Mixed Forest at 2709.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to cast a lore spell. Locate Artifact True - Hatred Curse #120 is located in the Mountains at 4129.

She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Gorath



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Gorath was located in an unknown location.
 Gorath could not escape from being held hostage.
He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Hathaldir



Ranks : Command 0 Agent 0 Emissary 41 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Mixed Forest at 2607.
 He was ordered to improve the population center size. He was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.
 He was ordered to move. He accepted the movement orders.
He is currently in the Hills & Rough at 2405. The Town of Tarnet flying the flag of the Silent Assembly is here.

James



Ranks : Command 25 Agent 64 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

James was located in the Mixed Forest at 2709.
 He was ordered to guard the location. Galadbrynd was guarded.
 He was ordered to name a new commander. No character name was provided. A new commander named Dirhael was available.
He commands an army in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Katala



Ranks : Command 0 Agent 74 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

Katala was located in the Mountains at 2309.

She was ordered to refuse all personal challenges.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2109. The Camp/Tower of Barstow flying the flag of the Wise Council is here.

Milamber



Ranks : Command 0 Agent 0 Emissary 0 Mage 61
 Health 100 Stealth 0 Challenge 61
 Artifacts : None

Spells (+0) : #104 Resistances(63) #108 Blessings(62) #208 Words of Pain(87)
 #302 Long Stride(72) #412 Research Artifact(70) #418 Locate Artifact(85)

Milamber was located in the Mixed Forest at 2709.

He was ordered to have the nation sell to the caravans. 435 Bronze were sold for 2175 Gold.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Věantur.

He is traveling with Věantur in the Mountains at 2409. The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 64
 Health 100 Stealth 0 Challenge 64
 Artifacts : None

Spells (+0) : #104 Resistances(100) #218 Wall of Wind(66) #308 Capital Return(98)
 #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in an unknown location.

Minohtar could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

V antur



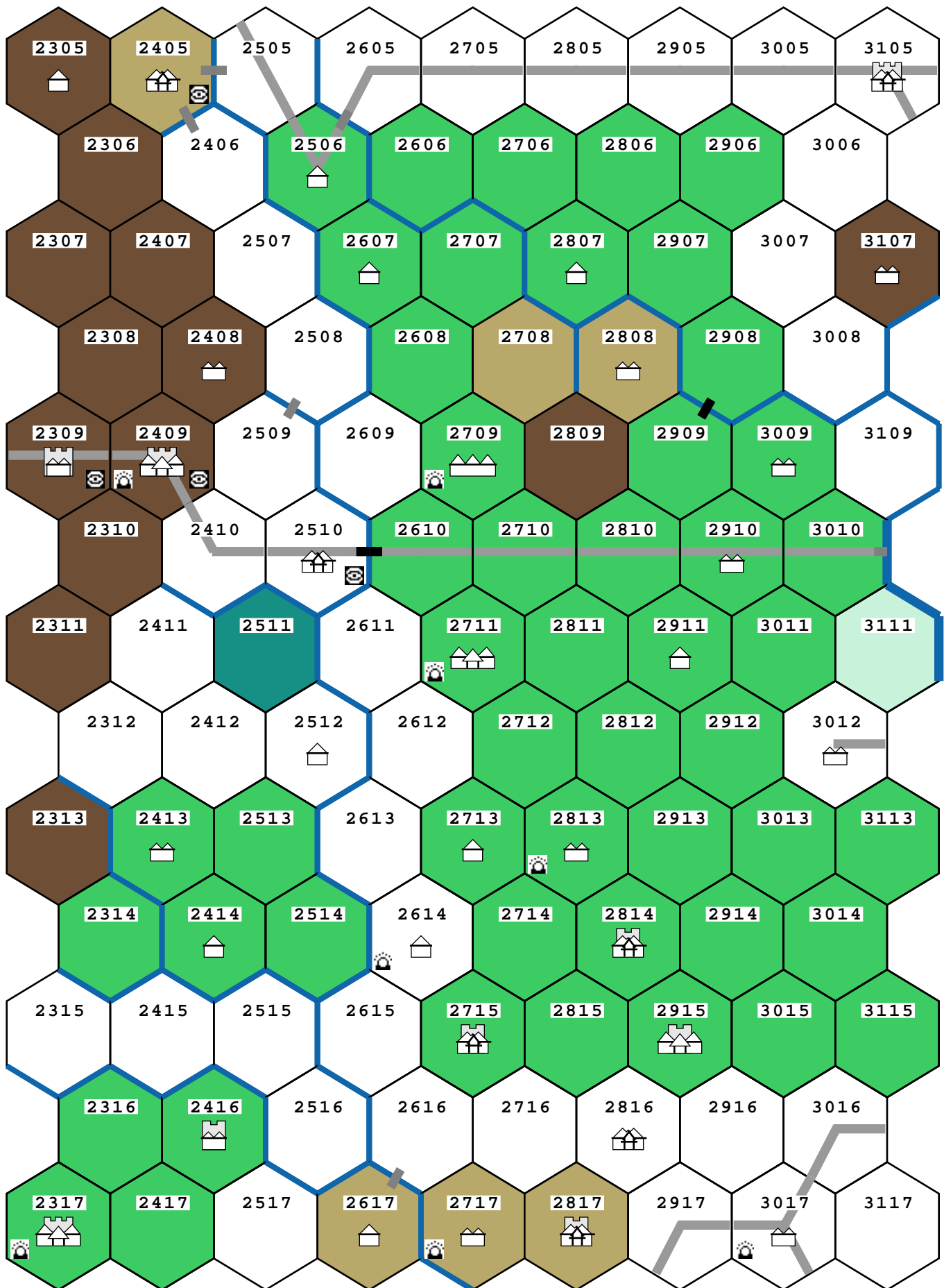
Ranks	: Command 40	Agent 0	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 40	
Artifacts	: None			
Spells (+0)	: None			

Věantur was located in the Open Plains at 2510.

He was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and Leather armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mountains at 2409. The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Dírhael (ID: dirha) @ 2709 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Dúnhere (ID: dunhe) @ 2709 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gamina (ID: gamin) @ 2709 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Hathaldir (ID: hatha) @ 2405 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

James (ID: james) @ 2709 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Katala (ID: katal) @ 2109 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Milamber

(ID: milam) @ 2409 Mage

Mage

Order -> # Code Type

Order -> # Code Type _____

Required

Information

Required

Information

Vëantur

(ID: veant) @ 2409 Command

Command

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information