

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Plane

Victory points : 625  
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.  
To see to the termination of Beyonce Knowles by any means whatsoever.  
To see to the termination of Milamber by any means whatsoever.  
To hold at game end the population center of Swamp at 2335.  
To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

**Alvernus [ 1334 ] Once Upon a Time [ 1192 ] Sing a Song [ 1025 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
#08 Buy/sell orders receive 20% market adjustments.  
#10 New mages start at rank up to 40.

Internet G141N24  
GALEN KEENE 110759  
NONE  
NONE  
NONE

Game # : 141  
Player # : 24  
Turn # : 21  
Account : \$ 0.00  
Free Turns : 0  
Security Code : 1533  
Special Service : YES

# Plane

(A Free People)

**Season : Summer**

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Disliked	# 2 South Kingdom : Neutral	# 3 Wise Council : Neutral
# 4 Acadians : Neutral	# 5 Silent Assembly : Neutral	# 6 Thorinar : Neutral
# 7 Sapphic Enclave : Neutral	# 8 Nameless : Neutral	# 9 Ground Pounders : Neutral
#10 Sundered : Neutral	#11 Lohmai'gwaith : Neutral	#12 Sheri-Urk : Hated
#13 Red Witches : Neutral	#14 Dark Feast : Neutral	#15 Twilight Hammer : Neutral
#16 Sh'iar Empire : Disliked	#17 Great Trollusk : Neutral	#18 Bením an Pharazôn : Hated
#19 RhunLandChattelCo : Neutral	#20 Tribes of Angmar : Neutral	#21 Lands : Tolerated
#22 Sing a Song : Tolerated	#23 Once Upon a Time : Friendly	#25 Alvernus : Tolerated

## POPULATION CENTERS

**Bauglira** Location : @ 2239 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	0	0	19	1200
Current stores	986	0	0	0	0	0	62	-

**Of Hate (Capital)** Location : @ 3034 in Hills & Rough Climate is Hot

Size : City	Fortifications : Castle	Loyalty : 69	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	0	0	46	0	1200
Current stores	3630	1577	584	250	0	0	0	-

A small army bearing the banner of the Plane under Captain Quellious is here.

**Of Mischief** Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	128	0	0	0	0	0	800
Current stores	374	264	0	0	0	0	0	-

**Of Time** Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	560	0	0	0	48	-

**Of Valor** Location : @ 3036 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	72	0	0	128	0	960
Current stores	0	0	144	0	0	0	0	-

**Of War** Location : @ 3235 in Hills & Rough Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	173	77	0	0	0	0	880
Current stores	0	173	154	0	0	0	0	-

**Plains** Location : @ 2337 in Shore/Plains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	237	0	0	0	307	0	6	0
Current stores	237	0	0	0	0	0	84	-

**Selen** Location : @ 2535 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	0	0	240	0	880
Current stores	0	0	156	0	0	0	0	-

**Shore**

Location : @ 2339 in Hills &amp; Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	200	48	0	0	0	0	800
Current stores	0	266	96	0	0	0	0	-

**ARMIES AND NAVIES****Army Commander : Veteran Angbor**

Location : @ 2736 in Hills &amp; Rough Climate is Hot

Army morale : 27 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions	11	60	60	500	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Camp of Pilindi flying the flag of the Benîm an Pharazôn is here.

**Army Commander : Captain Quellious**

Location : @ 3034 in Hills &amp; Rough Climate is Hot

Army morale : 42 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars	60	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The City/Castle of Of Hate flying the flag of the Plane is here.

**Army Commander : Commander Riadeegha**

Location : @ 3136 in Hills &amp; Rough Climate is Hot

Army morale : 26 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions	10	10	60	490	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Camp of Of Storms flying the flag of the Sh'iar Empire is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	25317	32388	5215	1645	226076	29426	1071
Purchase at market price/unit	2	2	6	22	2	2	14
Sell to market price/unit	1	1	3	12	1	1	7

**MISCELLANEOUS****Maintenance Costs expected next turn are:**

Armies/Navies :	6040
Pop Centers :	4500
Characters :	23520

Total :	34060
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Current Tax rate :	39%
Revenue expected next turn :	14585 (-19475)
Current Gold reserve :	4029

**Totals for Nation:**

Leather
Bronze
Steel
Mithril
Food
Timber
Mounts

**Stores**

5227
2280
1694
250
0
0
194

**Production**

482
501
370
0
307
414
41

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:****Tabaya Kas of the Lands @ 2137**

Double agent Tabaya Kas reports he was ordered to refuse all personal challenges.  
Double agent Tabaya Kas reports he was ordered to guard the location. Hills was guarded.

**Tartas Izain of the Lands @ 2438**

Double agent Tartas Izain reports he was ordered to move. He accepted the movement orders.  
Double agent Tartas Izain reports he was ordered to scout for any characters. A scout for characters was attempted. Found: No foreign characters found.

**You have the following hostages:**

Gimlan of the Benîm an Pharazôn is held by Brell Serilis at 2636 - No Gold ransom demanded at this time.  
Yoejurg of the Sheri-Urk is held by Rallos Zek at 3433 - No Gold ransom demanded at this time.

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

**NATION MESSAGES**

*There are rumors of an armed conflict involving the Silent Assembly at 2409.*  
*There are rumors of a kidnap attempt involving Huyna and Qohoria.*

**ENCOUNTER MESSAGES**

None

## COMBAT MESSAGES

### Battle at 2636

In the Hot climate of the Hills & Rough of 2636, a conflict took place in the early morning hours under a clear sky.

At the head of a loud and exuberant army rode **General Tarîkmaqân** of the nation of the Benîm an Pharazôn. In his hands was borne the glowing Whip called Cuiviegurth. The mount on which he rode pranced mightily at the head of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
766 Mixed Mannish horsemen w/shortswords	steel	steel	a mob

At the head of a highly energetic army rode **Warlord Solusek Ro** of the nation of the Plane. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1148 Haradan mûmakriders w/falchions	wooden	bronze/steel	a mob

At the head of a rebellious army rode **Veteran Ulwath** of the nation of the Benîm an Pharazôn. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Mixed Mannish horsemen w/shortswords	steel	steel	a mob

The City of Falassë flying the flag of the Benîm an Pharazôn is situated in the Hills & Rough here. It is fortified by a Castle.

Report from Solusek Ro.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. These troops didn't need much encouragement and waved and joked with their Commanders, offering bets on who would find the best plunder. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush! The men glanced anxiously above as a few boulders and some flying debris struck among our troops.

Against the forces of Tarîkmaqân, we ambushed their standard formation.

Against the forces of Ulwath, we ambushed their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

**Tarîkmaqân** swung his glowing Whip above his head and laughed at those who would oppose him.

Report from Solusek Ro.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops fought very well, but more training would have raised them to great heights. They fought with great spirit. Although we fought hard, and although the battle lasted many days, we were defeated..

After the battle.... Tarîkmaqân's forces were victorious in the battle, but suffered minor losses.

Tarîkmaqân appeared to have survived. Solusek Ro's forces were destroyed/routed in the battle. Solusek Ro appeared to have survived. Ulwath's forces were victorious in the battle, but suffered minor losses. Ulwath appeared to have survived.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	ti 100
Adeyn	310	BidCar	mi 250 29
Angbor	430	TrpsMan	hc
Angbor	850	MovArmy	sw e sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Bertoxxulous	500	Double	tarta
Bertoxxulous	810	MovChar	3136
Brell Serilis	810	MovChar	2636
Brell Serilis	930	ScoChar	
Bristlebane	525	InfOthr	
Bristlebane	810	MovChar	2736
Inoruuk	215	RfsPers	
Inoruuk	525	InfOthr	
Ordun Halbor	905	ScoArmy	tarik y
Ordun Halbor	810	MovChar	2636
Padrey	905	ScoArmy	tarik y
Padrey	810	MovChar	2636
Pon Opar	690	StlGold	
Pon Opar	810	MovChar	3024
Quellious	180	UpStNat	23
Quellious	765	SplArmy	riade 490 ^ ^ ^ ^ ^
Rallos Zek	810	MovChar	3433
Rallos Zek	930	ScoChar	
Riadeegha	400	HvCvly	490 ^ st
Riadeegha	850	MovArmy	se se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Samaub	690	StlGold	
Samaub	810	MovChar	1309
Solusek Ro	215	RfsPers	
Solusek Ro	230	AttEnemy	am
Tigon	675	SabPort	
Tigon	810	MovChar	2438

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)  
 #414 Scry Hex(84) #506 Curses(48)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to bid from the caravans. 250 Mithril was bought for 7250 Gold.

He was ordered to have the nation sell to the caravans. 6418 Timber were sold for 15402 Gold.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Angbor



Ranks : Command 15 Agent 18 Emissary 13 Mage 0  
 Health 100 Stealth 0 Challenge 19  
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2734.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

**He commands an army in the Hills & Rough at 2736. The Camp of Pilindi flying the flag of the Benim an Pharazôn is here.**

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 74 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None

Spells (+0) : None

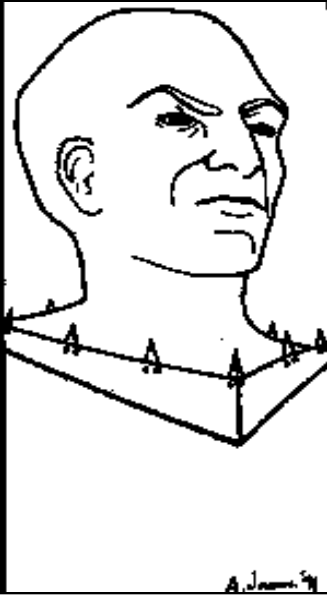
Bertoxxulous was located in the Hills & Rough at 3034.

He was ordered to recruit a double agent. Tartas Izain is now our double agent.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 3136. The Camp of Of Storms flying the flag of the Sh'iar Empire is here.**

Brell Serilis



Ranks : Command 0 Agent 81 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2734.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.  
 Found: General Tarikmagân - Benîm an Pharazôn. Spy Cinard - Lands. Ambassador Ulwath - Benîm an Pharazôn. Burglar Neburcha - Benîm an Pharazôn. Nothing else was reported at this time.

*He is currently in the Hills & Rough at 2636. The City/Castle of Falassê flying the flag of the Benîm an Pharazôn is here.*

Bristlebane



Ranks : Command 0 Agent 0 Emissary 84 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2934.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2736. The Camp of Pilindi flying the flag of the Benîm an Pharazôn is here.*

Inoruuk



Ranks : Command 0 Agent 0 Emissary 84 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Inoruuk was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Plains. Plains is now under our control.

*He is currently in the Shore/Plains at 2337. The Village/Tower of Plains flying the flag of the Plane is here.*



Ordun Halbor



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None  
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 2734.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. A scout of the army was attempted. General Tarikmagân of the Benîm an Pharazôn is located in the Hills & Rough at 2636 near Falassê. Travel mode is Normal. Morale is 83. Troops: Heavy Cavalry: 2058 . War machines: 28. Scouted army movement to new location at 2636.

***He is currently in the Hills & Rough at 2636. The City/Castle of Falassê flying the flag of the Benîm an Pharazôn is here.***

Padrey



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None  
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2734.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. A scout of the army was attempted. General Tarikmagân of the Benîm an Pharazôn is located in the Hills & Rough at 2636 near Falassê. Travel mode is Normal. Morale is 83. Troops: Heavy Cavalry: 2058 . War machines: 28. Scouted army movement to new location at 2636.

***He is currently in the Hills & Rough at 2636. The City/Castle of Falassê flying the flag of the Benîm an Pharazôn is here.***

Pon Opar



Ranks : Command 0 Agent 62 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 46  
 Artifacts : None  
 Spells (+0) : None

Pon Opar was located in the Mountains at 3124.

He was ordered to steal the Gold. 3906 Gold was stolen at Minas Ithil.

He was ordered to move. He accepted the movement orders.

***He is currently in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.***

Quellious



Ranks : Command 40 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to upgrade our relations. Our relations with the Once Upon a Time were upgraded.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to split the army. The army was split. 0 Food was transferred.

***She commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Rallos Zek was located in the Shore/Plains at 2924.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Mage Frequency - Unknown. Azzurro. Warlord Shatterstar - Sh'iar Empire. Rogue Lorgan - Sh'iar Empire. Banneret Ulgarin - Sh'iar Empire. Journeyman Browgue - Sh'iar Empire. Freddie Mercury. Vasco. Emissary Ulgerik - Sh'iar Empire. One or more reports may be incorrect. Nothing else was reported at this time.

***He is currently in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.***

Riadeegha



Ranks : Command 34 Agent 0 Emissary 19 Mage 25  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 3034.

He was ordered to recruit some heavy cavalry. 490 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Hills & Rough at 3136. The Camp of Of Storms flying the flag of the Sh'iar Empire is here.***

Samaub



Ranks : Command 0 Agent 74 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Hills & Rough at 1609.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move. He accepted the movement orders.

***He is currently in the Open Plains at 1309. The Major Town of Sumar flying the flag of the North Kingdom is here.***

Solusek Ro



Ranks : Command 71 Agent 0 Emissary 0 Mage 47  
 Health 100 Stealth 0 Challenge 82  
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)  
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

***He is currently in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.***

Tigon



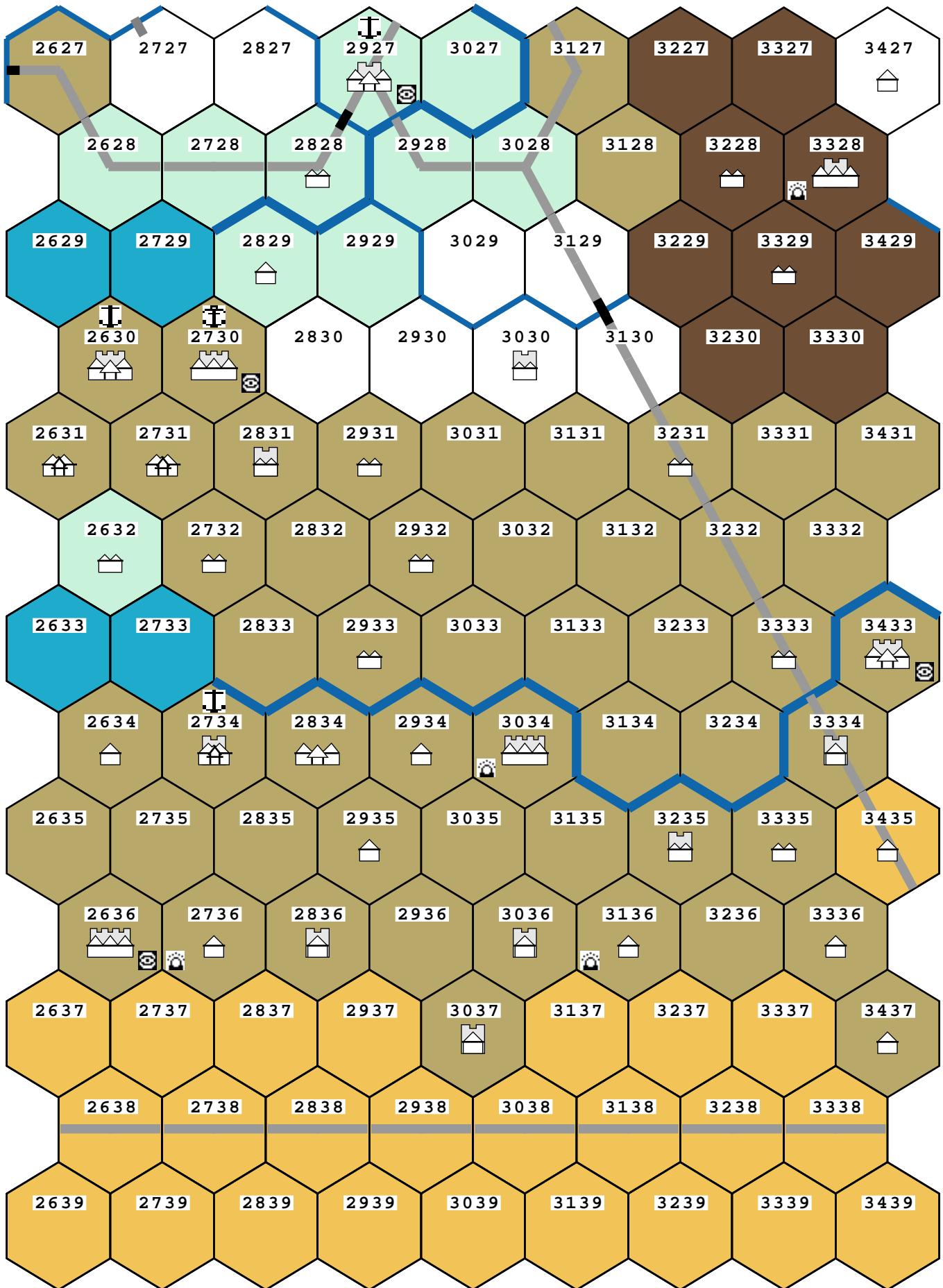
Ranks : Command 0 Agent 65 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Tigon was located in the Hills & Rough at 2734.

He was ordered to sabotage the harbor/port. He was not able to sabotage the Harbor because of tight security.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2438. The Town/Tower of Havens Of Umbar flying the flag of the South Kingdom is here.***



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Brell Serilis (ID: brell) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Bristlebane (ID: brist) @ 2736 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Inoruuk (ID: inoru) @ 2337 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ordun Halbor (ID: ordun) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Padrey (ID: padre) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pon Opar (ID: pon o) @ 3024 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Quellious (ID: quell) @ 3034 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rallos Zek (ID: rallo) @ 3433 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Riadeegha (ID: riade) @ 3136 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Samaub (ID: samau) @ 1309 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Solusek Ro (ID: solus) @ 2636 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tigon (ID: tigon) @ 2438 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				