

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 400

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Galadhrim [1058] Rhosgobel [575] Frost Men [550]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 13
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 9034
 Special Service : YES

Amestrians

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Devil's Nest Location : @ 3622 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	180	0	12	0	0	0	600
Current stores	0	840	0	36	0	0	0	-

East Location : @ 3422 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	14	0	0	0	720
Current stores	0	0	384	42	0	0	0	-

Emenduin Location : @ 3517 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	39	0	0	0	168	0	9	0
Current stores	0	0	0	0	0	0	0	-

Lesra Location : @ 3621 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	42	12	0	0	0	840
Current stores	0	0	336	36	0	0	0	-

New Optain (Capital) Location : @ 3821 in Mountains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	19	0	0	0	0	660
Current stores	0	257	153	0	0	0	0	-

Foreign characters reported in the hex : - Gor Stoneshield - Guchlug - Hagmoor.

South Location : @ 3822 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 14	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	42	12	0	0	0	600
Current stores	0	0	336	36	0	0	0	-

Unull6 Location : @ 4120 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	304	0	0	0	368	0	8	0
Current stores	1520	0	0	0	736	0	40	-

Veassë Location : @ 3521 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	60	72	0	0	0	0	840
Current stores	0	280	576	0	0	0	0	-

Voronwa Location : @ 3520 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 211 0 0 0 794 0 6 0
 Current stores 1425 0 0 0 1588 0 66 -

West Location : @ 3823 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 51 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 125 53 0 0 0 0 900
 Current stores 0 697 515 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Wrath Location : @ 4321 in Open Plains Climate is Hot
 Army morale : 41 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 22 43 60 213 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Aarmy is here.

A small army bearing the banner of the Faux Meddle Aarmy under Veteran Alphonse Elric is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	28458	29432	12740	1620	247292	35992	10296
Purchase at market price/unit	2	2	3	20	2	2	3
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1278	Leather	2945	554
Pop Centers : 500	Bronze	2074	420
Characters : 15960	Steel	2300	276
	Mithril	150	50
Total : 17738	Food	2324	1330
	Timber	0	0
Current Tax rate : 61%	Mounts	106	23
Revenue expected next turn : 14310 (-3428)			
Current Gold reserve : 1290			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Edward Elric of the Faux Meddle Aarmy @ 4321

Double agent Edward Elric reports he was ordered to refuse all personal challenges.

Double agent Edward Elric reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Horse-slayer	Bow	5	No	None	COMBAT - Increases damage by 500 points.
Gordur	Sword	36	No	Good	COMBAT - Increases damage by 500 points.
Ring of Stargazing	Ring	75	Yes	None	Increases Mage Rank by 35.
Raukambar	Sword	145	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Garble and Angbor at 2617.

There are rumors of an armed conflict involving the South Kingdom at 3833.

There are rumors of an armed conflict involving the Ull Navala at 4416.

Kel Horend is no longer under our control.

There are rumors of the fall of a Strategic Site.

The capital has fallen and loyalty was decreased. The capital has been relocated at New Optain!

Central is no longer under our control.

There are rumors of a theft attempt involving Padrey at Deathwatch.

ENCOUNTER MESSAGES

Encounter for Dorf in the Flask at 4019.

Dorf in the Flask entered a long dusty passage which seemed to go deeper into the earth. The farther he traveled, the more he got the feeling that something was watching him. Finally, Spirit forms began to take shape around him. Wights, too, began to appear and to move menacingly toward him. Suddenly, the attack began with little or no warning! There was no time to do anything except to fight for his very existence. Shapes moved and coalesced on all sides, and the battle was fierce and deadly. The battle was short but fierce. He fought with SUCH grim determination that their ethereal bodies fled in confusion! In a dark corner of an even darker alcove a magical Bow named "Horse-slayer" lay quietly glowing. Dorf in the Flask took it with him.

COMBAT MESSAGES



Challenge from Sloth at 3721

In the Mountains of 3721 a ritual duel began. A large circle was drawn on the paving stones near the market. As the residents of Central gathered around, Sloth, a healthy robed mage stepped forth and called challenge. In her hands was borne the glowing Sword called Raukambar. In answer, Halla, a healthy emissary stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. In a long and protracted battle lasting over 10 minutes, the combatants cut, slashed and threw spells at each other, each apparently unable to fatally wound the other. With a sudden flare of light, Sloth drew the remaining life essence from Halla's body, instantly killing her. Sloth was noted to have suffered light wounds in the fight.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arantar	710	PrenMgy	
Arantar	940	CstLoSp	412 17
Dorf in the Flask	290	InvEnc	
Dorf in the Flask	810	MovChar	3721
Envy	710	PrenMgy	
Envy	940	CstLoSp	415 4326
Greed	710	PrenMgy	
Greed	940	CstLoSp	412 18
Hohenheim	810	MovChar	4321
Hohenheim	650	Execute	nefar
Lust	555	CreCmp	^
Lust	810	MovChar	3621
Nienor	710	PrenMgy	
Nienor	940	CstLoSp	415 4329
Pride	215	RfsPers	
Pride	810	MovChar	3821
Sloth	210	IssPers	raven
Sloth	210	IssPers	halla
Ulbar	710	PrenMgy	
Ulbar	940	CstLoSp	412 19
Wrath	430	TrpsMan	hc
Wrath	850	MovArmy	ne nw nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 58
 Health 100 Stealth 0 Challenge 58
 Artifacts : None

Spells (+0) : #104 Resistances(94) #214 Call Winds(81) #308 Capital Return(100)
 #408 Perceive Nationality(82) #412 Research Artifact(85)

Arantar was located in the Mountains at 3721.

He was ordered to prentice magery. He was not able to prentice magery because the population center was not of the same nation.

He was ordered to cast a lore spell. Research Artifact - Stormless Bow #17 is a Bow - allegiance: None - increases combat damage by 500 pts.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Dorf in the Flask



Ranks : Command 70 Agent 20 Emissary 10 Mage 40 (75)
 Health 100 Stealth 0 Challenge 107
 Artifacts : #5 Horse-slayer\ #75 Ring of Stargazing
 Spells(+35) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
 #502 Weakness(82)

Dorf in the Flask was located in the Open Plains at 4019.

He investigated encounters/strange rumors at 4019. See Encounter messages...

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(100)
 #415 Scry Area(86) #417 Divine Characters w/Forces(82) #502 Weakness(91)

Envy was located in the Mountains at 3721.

She was ordered to prentice magery. She was not able to prentice magery because the population center was not of the same nation.

She was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Hulegu of the Scourge with about 400 troops at 4325 - Hooshal Degu of the Scourge with about 800 troops at 4325 - Dunga of the Half-Orcs with about 500 troops at 4325 - Lugmuk of the Half-Orcs with about 500 troops at 4325. See report below.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(66) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(59)

Greed was located in the Mountains at 3721.

He was ordered to prentice magery. He was not able to prentice magery because the population center was not of the same nation.

He was ordered to cast a lore spell. Research Artifact - Calninquë #18 is a Sword - allegiance: Good - increases combat damage by 1500 pts.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Hohenheim



Ranks : Command 0 Agent 62 Emissary 0 Mage 30
 Health 44 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(82)

Hohenheim was located in the Mountains at 3821.

Nefarian escaped from being held hostage.

He was ordered to execute a hostage. He was not able to execute the hostage because the hostage character was not a hostage.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.

Lust



Ranks : Command 0 Agent 0 Emissary 74 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None

Spells (+0) : None

Lust was located in the Open Plains at 3517.

She was ordered to create a camp. No population center name was provided. A camp named Emenduin was created.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3621. The Camp of Lesra flying the flag of the Amestrians is here.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 59
 Health 100 Stealth 0 Challenge 59
 Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
 #414 Scry Hex(81) #415 Scry Area(96)

Nienor was located in the Mountains at 3721.

He was ordered to prentice magery. He was not able to prentice magery because the population center was not of the same nation.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Pride



Ranks : Command 61 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Open Plains at 4325.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 61 Stealth 0 Challenge 78

Artifacts : #145 Raukambar

Spells (+0) : #104 Resistances(75) #314 Teleport(80)
 #408 Perceive Nationality(82) #412 Research Artifact(71) #418 Locate Artifact(71)
 #428 Locate Artifact True(82)

Sloth was located in the Mountains at 3721.

She was ordered to challenge Ravenchrone to personal combat.

She was ordered to challenge Halla to personal combat. See Combat Messages.

Sloth had already fought and could not issue a challenge against Ravenchrone.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Ulbar



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #104 Resistances(60) #108 Blessings(70) #218 Wall of Wind(76)
 #302 Long Stride(87) #404 Perceive Relations(94) #412 Research Artifact(91)

Ulbar was located in the Mountains at 3721.

He was ordered to prentice magery. He was not able to prentice magery because the population center was not of the same nation.

He was ordered to cast a lore spell. Research Artifact - Morlhach #19 is a Sword - allegiance: Evil - increases combat damage by 500 pts and possession of the artifact can allow casting of the spell Perceive Relations.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Nacth Strum is here.

Wrath



Ranks : Command 62 Agent 0 Emissary 0 Mage 13
 Health 100 Stealth 0 Challenge 75
 Artifacts : #36 Gordur
 Spells (+0) : #412 Research Artifact(50)

Wrath was located in the Open Plains at 4324.

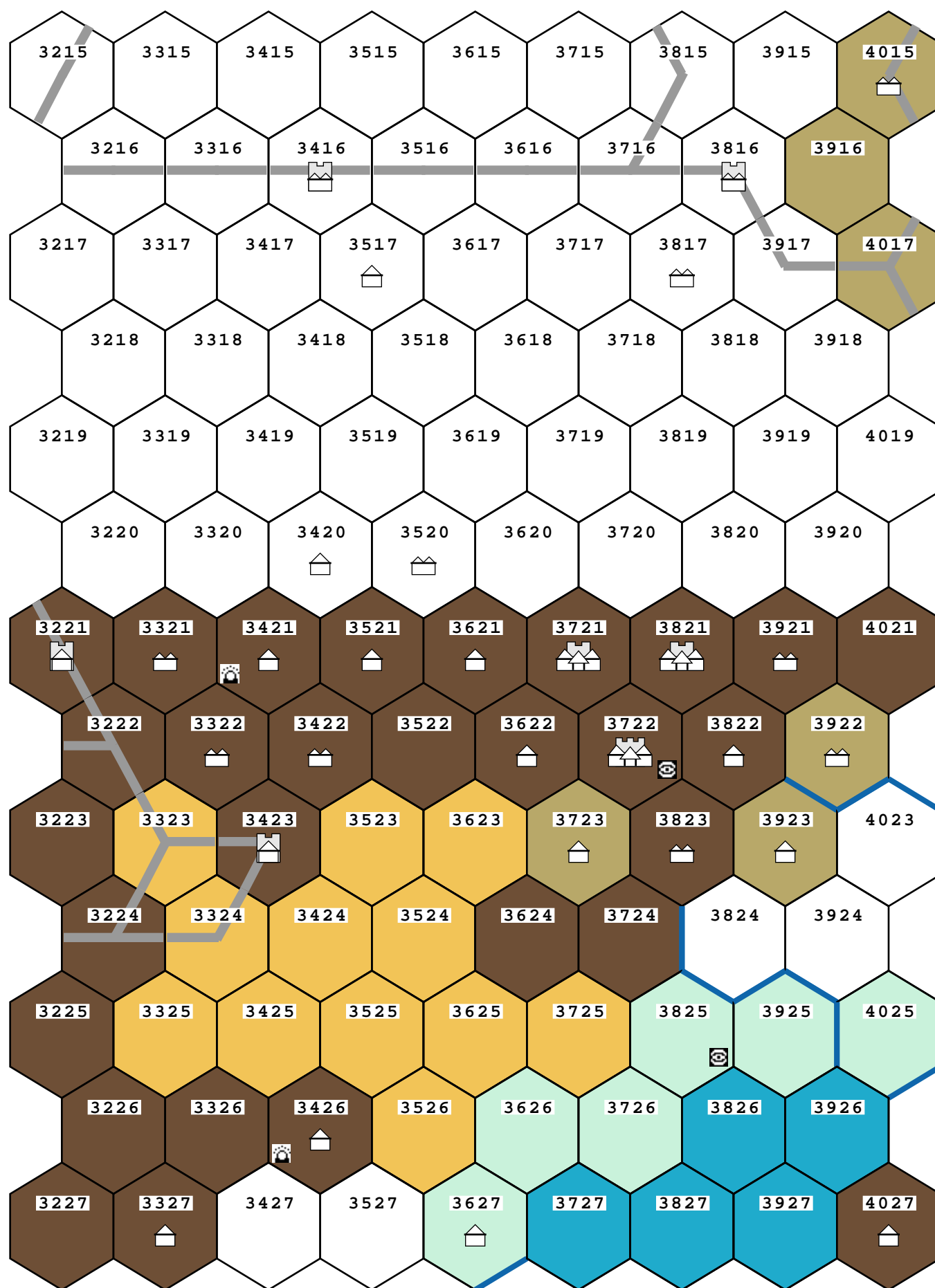
Lack of Food may have affected army movement.

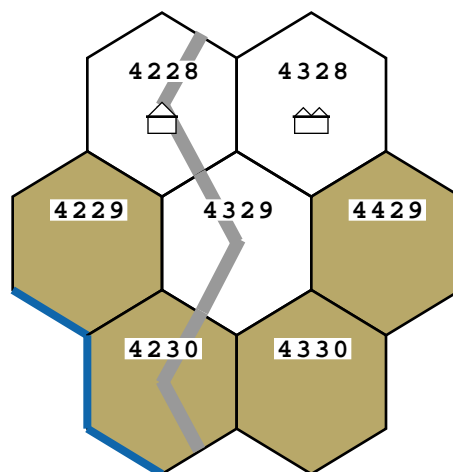
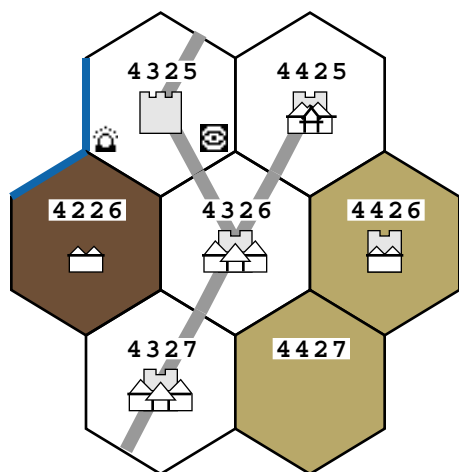
Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.







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Game #      : 143
Player #    : 6
Turn #      : 14
Security #  : 9034
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Return this turnsheet before FEBRUARY 3 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Arantar (ID: arant) @ 3721 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Dorf in the Flask (ID: dorf) @ 3721 Command Agent Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Envy (ID: envy) @ 3721 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Hohenheim (ID: hohen) @ 4321 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lust (ID: lust) @ 3621 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Pride (ID: pride) @ 3821 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sloth (ID: sloth) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ulbar

(ID: ulbar) @ 3721 Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information

Wrath

(ID: wrath) @ 4321 Command Mage

Order -> # _____ Code _____ Type _____

Order -> # Code Type

Required

Information

Required

Information