

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Rhosgobel

Victory points : 575
 Victory Conditions :
 To hold at game end the population center of East at 3422.
 To hold at game end the artifact: Ring of Impersonation #121.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Cagan by any means whatsoever.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Half-Orcs [925] Frost Men [800] Amestrians [800]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #12 New commanders start at rank up to 40.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G143N09
 RON GULLON 109653
 NONE
 NONE
 NONE

Game # : 143
 Player # : 9
 Turn # : 9
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 2245
 Special Service : YES

Rhosgobel

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Asgrad Location : @ 2810 in Mixed Forest Climate is Cool

Size : Town	Fortifications : Fort	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	331	86	0	0
Current stores	0	0	0	0	3	0	0	-

Edinwode Location : @ 2908 in Mixed Forest Climate is Cool

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	173	120	0	0
Current stores	0	0	0	0	1	0	0	-

Foreign characters reported in the hex : **Radagast the Brown.**

Erebor Location : @ 3107 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	132	0	18	0	0	0	780
Current stores	0	209	0	18	0	0	0	-

Esgaroth Location : @ 3010 in Mixed Forest Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 47	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	336	102	0	0
Current stores	0	0	0	0	2	0	0	-

Gilduin Location : @ 2808 in Hills & Rough Climate is Cool

Size : Village	Fortifications : None	Loyalty : 63	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	40	0	0	109	0	1300
Current stores	0	0	40	0	0	0	0	-

Herenya Location : @ 2409 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	54	12	0	0	0	720
Current stores	0	0	0	36	0	0	0	-

Iron Keep Location : @ 3506 in Hills & Rough Climate is Cold

Size : Village	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	62	0	0	0	7	780
Current stores	0	0	62	0	0	0	85	-

Paleduin Location : @ 2708 in Hills & Rough Climate is Cool

Size : Village	Fortifications : None	Loyalty : 74	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	166	136	72	0	0	0	0	0
Current stores	166	235	72	0	0	0	0	-

Passage

Location : @ 3805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	52	0	4	0
Current stores	20	0	0	0	1	0	16	-

Pellmurthy

Location : @ 4312 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	230	0	0	632	344	0	0
Current stores	0	363	0	0	6	0	0	-

Pennywool

Location : @ 2710 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	312	312	0	0
Current stores	0	0	0	0	3	0	0	-

Foreign characters reported in the hex : - **Hammer - Phantom.**

An army bearing the banner of the Rhosgobel under Captain Jean the Hatchet is here.

A small army bearing the banner of the Rhosgobel under Veteran Nobel is here.

A small army bearing the banner of the Rhosgobel under Captain Slim is here.

Solnitsata (Capital)

Location : @ 2909 in Mixed Forest Climate is Cool

Size : City	Fortifications : Fort	Loyalty : 95	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	22	0	46	42	0	0
Current stores	0	304	129	0	825	0	0	-

A small army bearing the banner of the Rhosgobel under Lord Sunzi is here.

Whitecross

Location : @ 4110 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	216	0	0	0	376	0	8	0
Current stores	216	0	0	0	4	0	40	-

ARMIES AND NAVIES**Army Commander : Hero Avicenna**

Location : @ 3112 in Shore/Plains Climate is Cool

Army morale : 21 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	13	10	13	814	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.

An army bearing the banner of the Dustbighters under Captain Ir Pan is here.

Army Commander : Captain Jean the Hatchet

Location : @ 2710 in Mixed Forest Climate is Cool

Army morale : 8 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Woodman footmen w/battle axes	11	12	29	1000	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	454	Low Supplies !!			
War machines	0				

The Camp of Pennywool flying the flag of the Rhosgobel is here.

A small army bearing the banner of the Rhosgobel under Veteran Nobel is here.

A small army bearing the banner of the Rhosgobel under Captain Slim is here.

Army Commander : Veteran Nobel Location : @ 2710 in Mixed Forest Climate is Cool
 Army morale : 5 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

The Camp of Pennywool flying the flag of the Rhosgobel is here.

An army bearing the banner of the Rhosgobel under Captain Jean the Hatchet is here.

A small army bearing the banner of the Rhosgobel under Captain Slim is here.

Army Commander : Captain Slim Location : @ 2710 in Mixed Forest Climate is Cool
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

The Camp of Pennywool flying the flag of the Rhosgobel is here.

An army bearing the banner of the Rhosgobel under Captain Jean the Hatchet is here.

A small army bearing the banner of the Rhosgobel under Veteran Nobel is here.

Army Commander : Lord Sunzi Location : @ 2909 in Mixed Forest Climate is Cool
 Army morale : 8 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 11 12 29 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 45 Low Supplies !!
 War machines 0

The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

COMPANY COMMANDERS :

Hero Brutus Location : @ 2909 Traveling with him are : Delano - Lugvoi.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	10856
Pop Centers :	4000
Characters :	14980
Total :	29836

Current Tax rate :	66%
Revenue expected next turn :	29980 (+144)
Current Gold reserve :	0

Totals for Nation:

	Stores	Production
Leather	402	402
Bronze	1111	498
Steel	303	250
Mithril	54	30
Food	845	2258
Timber	0	1115
Mounts	141	19

Ritual character terminations: 0

Ships have been left anchored at the following locations:

8 transports at hex 3010

You have the following double agents:

Eman Al-Obeidy of the Farrely @ 3112

Double agent Eman Al-Obeidy reports she was ordered to refuse all personal challenges.

Double agent Eman Al-Obeidy reports she was ordered to move. She accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Durlachiel	Sword	73	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

Name of artifact	#	Location
Maikarama	211	Fawkes has hidden it in the City of Solnitsata at 2909

NATION MESSAGES

*There are rumors of an armed conflict involving the Faux Meddle Army at 3722.
The tax rate was increased to avoid going bankrupt! Loyalty has been affected.*

ENCOUNTER MESSAGES

Report from the camp at 2409.

Loyalty in this population center has been lowered during the past two weeks as noxious gases and thunderclouds of black smoke have been seen erupting from the mountain peak near their location. The citizens are rapidly losing heart and many are talking about abandoning the location.

Report from the camp at 2409.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

Battle at 3112

In the Cool climate of the Shore/Plains of 3112, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a demoralized army rode **Hero Avicenna** of the nation of the Rhosgobel. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Woodman footmen w/battle axes	wooden	leather/bronze	a mob

At the head of a rebellious army rode **Captain Frami** of the nation of the Dustbighters. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Dwarven ponyriders w/war hammers	wooden	none	a mob

At the head of a rebellious army rode **Captain Fearbolg** of the nation of the Drib Le Chin. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1543 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Captain Ir Pan** of the nation of the Dustbighters. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Dwarven ponyriders w/war hammers	wooden	none	a mob
400 Dwarven footsoldiers w/war hammers	wooden	none	a mob

The Major Town of Mudflat Landing flying the flag of the Dustbighters is situated in the Shore/Plains here.

Report from Avicenna.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was heard coursing through the ranks.. Keep close ranks. Use standard formation. Like we practiced!

Against the forces of Fearbolg, it was a classic attack - our standard formation against theirs.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Avicenna.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Avicenna's forces were victorious in the battle, but suffered some losses. Avicenna appeared to have survived. Frami's forces found no enemy armies to fight. Fearbolg's forces were destroyed/routed in the battle. Fearbolg appeared to have survived. Ir Pan's forces were victorious in the battle, but suffered minor losses. Ir Pan appeared to have survived.

Battle at 2510

In the Cool climate of the Open Plains of 2510, a conflict took place in the early hours of the evening in a dense and oppressive fog.

At the head of a calm army rode **Commander Alam Fakhour** of the nation of the Farrely. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
--------	---------	-------	------------

700 Orc wolfriders w/maces	wooden/bronze	leather/bronze	a mob
3000 Troll footsoldiers w/battle axes	wooden	leather/bronze	a mob

At the head of a calm army rode **Captain Belesarius** of the nation of the Rhosgobel. The mount on which she rode moved calmly to the front of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1697 Woodman footmen w/battle axes	wooden/bronze	leather/bronze	a mob
400 Mixed Northman footmen w/hand axes	bronze/steel	bronze/steel	ragged ranks

Report from Belesarius.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush! The men cheered as a few boulders and some flying debris struck among the enemy troops, but they also glanced anxiously above as a few boulders and some flying debris struck among our troops.

Against the forces of Alam Fakhour, when we ambushed them, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Belesarius.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops fought well, but they could have been better trained. They fought as if uninspired. However, we were overrun in less than a few hours.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Commander Alam Fakhour: 2 War machines

After the battle.... Alam Fakhour's forces were victorious in the battle, but suffered some losses. Alam Fakhour appeared to have survived. Belesarius's forces were destroyed/routed in the battle. Belesarius appeared to have survived but suffers from deadly wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Avicenna	215	RfsPers	
Avicenna	230	AttEnemy	st
Belesarius	215	RfsPers	
Belesarius	230	AttEnemy	am
Brutus	690	StlGold	
Brutus	820	MovCmpy	2909
Cato the Younger	520	InfYour	
Cato the Younger	810	MovChar	4110
Delano	525	InfOthr	
Delano	585	Uncover	
Fawkes	500	Double	nisha
Fawkes	810	MovChar	3010
Jean the Hatchet	850	MovArmy	sw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Jean the Hatchet	925	Recon	
Lugvoi	930	ScoChar	
Lugvoi	940	CstLoSp	419 12
Nobel	770	HrArmy	300 hi ^ ^ 1
Nobel	860	ForcMar	sw sw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Ptolemy	325	NatSell	ti 100
Ptolemy	330	CstCjSp	510 825
Shi Jianqiao	325	NatSell	fo 99
Shi Jianqiao	610	GrdChar	sunzi
Slim	770	HrArmy	400 hi ^ ^ 1
Slim	850	MovArmy	w w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Sunzi	408	HvInfan	500 ^ st
Sunzi	765	SplArmy	jean ^ ^ 1000 ^ ^ ^

Avicenna



Ranks : Command 28 Agent 0 Emissary 0 Mage 32
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : #104 Resistances(78) #108 Blessings(60) #510 Conjure Food(81)

Avicenna was located in the Shore/Plains at 3112.

She was ordered to refuse all personal challenges.

She was ordered to have her army attack all of her enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She commands an army in the Shore/Plains at 3112. The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.

Belesarius



Ranks : Command 49 Agent 0 Emissary 0 Mage 0
 Health 21 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Belesarius was located in the Open Plains at 2510.

She was ordered to refuse all personal challenges.

She was ordered to have her army attack all of her enemies. See Combat Messages.

Belesarius was wounded during combat.

She is currently in the Open Plains at 2510.

Brutus



Ranks : Command 21 Agent 50 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 42
 Artifacts : None
 Spells (+0) : None

Brutus was located in the Mountains at 2409.

He was ordered to steal the Gold. He was not able to steal Gold because Herenya was of the same nation.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Cato the Younger



Ranks : Command 0 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Cato the Younger was located in the Mountains at 3107.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Erebor.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4110. The Camp of Whitecross flying the flag of the Rhosgobel is here.

Delano



Ranks : Command 0 Agent 0 Emissary 78 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Delano was located in the Mountains at 2409.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Herenya. Herenya is now under our control.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Faux Meddle Army seeks to hold the artifact: a Helm, #12. - uncovered that the nation of the Vampiric Order possesses Special Nation Ability #21.

She moved with the company to 2909.

She is traveling with Brutus in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Fawkes



Ranks : Command 30 Agent 22 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Fawkes was located in the Mixed Forest at 2909.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 3010. The Major Town/Fort of Esgaroth flying the flag of the Rhosgobel is here.

Jean the Hatchet



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Jean the Hatchet was located in the Mixed Forest at 2909.

She was ordered to move the army. She accepted the army movement orders.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands an army in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.

Lugvoi



Ranks : Command 0 Agent 61 Emissary 0 Mage 34
 Health 100 Stealth 10 Challenge 68
 Artifacts : #73 Durlachiel
 Spells (+0) : #406 Divine Army(78) #419 Divine Nation Forces(65)
 #510 Conjure Food(53)

Lugvoi was located in the Mountains at 2409.

She moved with the company to 2909.

She was ordered to scout for any characters. A scout for characters was attempted. Found: No foreign characters found.

She was ordered to cast a lore spell. Divine Nation Forces - Drib Le Chin forces near 2909 - Crushbone at 2514 Zerbert at 2812.

She is traveling with Brutus in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Nobel



Ranks : Command 12 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 33
 Artifacts : None

Spells (+0) : #210 Words of Calm(100) #220 Words of Agony(75)
 #510 Conjure Food(68)

Nobel was located in the Mixed Forest at 2908.

He was ordered to hire an army. An army of 300 Heavy Infantry with 1 Food was hired.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.

Ptolemy



Ranks : Command 0 Agent 0 Emissary 0 Mage 33
 Health 100 Stealth 0 Challenge 33
 Artifacts : None

Spells (+0) : #413 Scry Population Center(95) #415 Scry Area(91)
 #510 Conjure Food(60)

Ptolemy was located in the Mixed Forest at 2909.

He was ordered to have the nation sell to the caravans. 2230 Timber were sold for 2230 Gold.

He was ordered to cast a conjuring spell. Conjure Food was cast. 825 Food was conjured.

He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Shi Jianqiao



Ranks : Command 0 Agent 33 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None

Spells (+0) : None

Shi Jianqiao was located in the Mixed Forest at 2909.

She was ordered to have the nation sell to the caravans. 2258 Food were sold for 2258 Gold.

She was ordered to guard a character. Sunzi was guarded.

She is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Slim



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : None

Slim was located in the Mixed Forest at 3010.

He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.

Sunzi



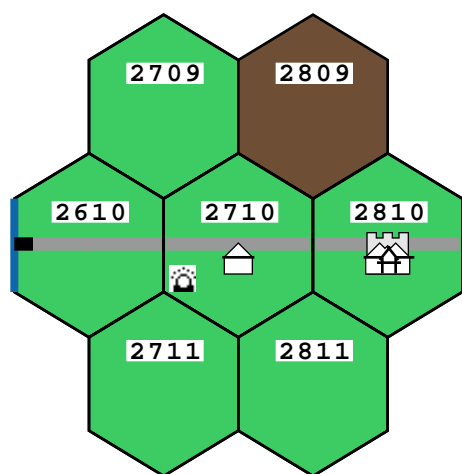
Ranks : Command 50 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 50
Artifacts : None
Spells (+0) : None

Sunzi was located in the Mixed Forest at 2909.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and Steel armor were recruited.

He was ordered to split the army. The army was split. 454 Food was transferred.

He commands an army in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.



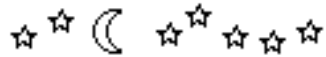
MEPBM Games

Middle-earth Play-By-Mail™

Fourth Age, circa 1000

Rhosgobel

TURNSHEET



Game # 143



RON GULLON 109653
NONE
NONE
NONE

Game # : 143
Player # : 9
Turn # : 10
Security # : 2245

Return this turnsheet before DECEMBER 9 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Avicenna (ID: avice) @ 3112 Command Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Belesarius (ID: beles) @ 2510 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Brutus (ID: brutu) @ 2909 Command Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Cato the Younger (ID: cato) @ 4110 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Delano (ID: delan) @ 2909 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fawkes (ID: fawke) @ 3010 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jean the Hatchet (ID: jean) @ 2710 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lugvoi (ID: lugvo) @ 2909 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nobel (ID: nobel) @ 2710 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ptolemy (ID: ptole) @ 2909 Mage

Order -> # Code Type

Order -> # Code Type _____

Required

Information

Required

Information

Shi Jianqiao (ID: shi j) @ 2909 Agent

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information

Slim (ID: slim) @ 2710 Command

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information

Sunzi (ID: sunzi) @ 2909 Command

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information