

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Ground Pounders**

Victory points : 400

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Bow of Thunder and Bone #62.
 To hold at game end the population center of Mîkhibil at 2732.
 To hold at game end the artifact: Snow Hammer #40.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1167] Plane [1100] Once Upon a Time [1033]

Special Nation Abilities :

#06 Armies lose no morale for force march.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G141N09
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 141
 Player # : 9
 Turn # : 13
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4203
 Special Service : YES

Ground Pounders

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Hated
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Estolad Location : @ 3822 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	280	60	20	0	0	0	0
Current stores	0	280	186	56	0	0	0	-

Field of Dreams (Capital) Location : @ 3520 in Open Plains Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 68	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	45	0	0	0	109	0	5	0
Current stores	135	0	0	0	1300	0	25	-

Ginglith Location : @ 3718 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	261	0	0	0	819	0	9	0
Current stores	435	0	0	0	0	0	21	-

Grassland Location : @ 3320 in Open Plains Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	102	0	0	0	390	0	10	0
Current stores	306	0	0	0	0	0	50	-

Highpoint Location : @ 3722 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	10	0	0	0	1000
Current stores	0	0	186	28	0	0	0	-

Maranwë Location : @ 3110 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	216	0	24	0
Current stores	140	0	0	0	0	0	60	-

Our Town Location : @ 3319 in Open Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	317	0	7	0
Current stores	131	0	0	0	0	0	15	-

An army bearing the banner of the Ground Pounders under Lord Urthel is here.

Outfield Location : @ 3720 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 64	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	70	0	0	0	211	0	6	0
Current stores	210	0	0	0	0	0	30	-

Petticoat Junct'n Location : @ 3716 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 252 0 0 0 446 0 14 0
 Current stores 420 0 0 0 0 0 34 -

Rockfall Location : @ 3522 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 0 30 0 0 0 1300
 Current stores 0 270 0 84 0 0 0 -

The Lost Tavern Location : @ 3017 in Open Plains Climate is Mild
 Size : Town Fortifications : None Loyalty : 66 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 92 0 0 0 405 0 16 0
 Current stores 154 0 0 0 0 0 36 -

*An army bearing the banner of the South Kingdom under Hero Forthain is here.
 An army bearing the banner of the Lohmai'gwaith under Hero Segucu is here.*

Zug-Sa Location : @ 3607 in Hills & Rough Climate is Cold
 Size : Camp Fortifications : None Loyalty : 47 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 36 0 0 0 90 0 0 600
 Current stores 132 0 0 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Lord Urthel Location : @ 3319 in Open Plains Climate is Mild
 Army morale : 14 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 11 10 0 1000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 2301
 War machines 0
 The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27221	20300	6700	1767	259641	17268	5016
Purchase at market price/unit	3	3	5	21	2	3	7
Sell to market price/unit	2	2	4	16	1	2	5

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4000	Leather	2063	1017
Pop Centers : 2000	Bronze	550	550
Characters : 17960	Steel	372	120
	Mithril	168	60
Total : 23960	Food	1300	3003
	Timber	0	0
Current Tax rate : 67%	Mounts	271	91
Revenue expected next turn : 26350 (+2390)			
Current Gold reserve : 2683			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Oruthan of the Sapphic Enclave @ 3328

Double agent Oruthan reports she was ordered to steal the Gold. 1311 Gold was stolen at Ashpit.

Double agent Oruthan reports she was ordered to move. She accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Herugrim	Sword	153	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Bilorik and Gimforn at 2209.

There are rumors of an armed conflict involving the Sheri-Urk at 2220.

There are rumors of an armed conflict involving the North Kingdom at 0711.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3120

In the Hot climate of the Open Plains of 3120, a conflict took place in the early hours of the evening under a clear sky.

At the head of a rebellious army rode **Commander Gavin** of the nation of the South Kingdom. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1300 Dúnadan footmen w/broadswords	bronze/steel	leather/bronze	a mob

At the head of a demoralized army rode **Commander Guthláf** of the nation of the Ground Pounders. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Plainsman footmen w/broadswords	wooden	none	a mob

Report from Guthláf.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was heard coursing through the ranks.. Head straight for them and

then strike the left flank...the left flank!

Against the forces of Gavin, when we hit their flank, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Guthláf.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. However, we were overrun in less than a few hours.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Commander Gavin: 1 Food

After the battle.... Gavin's forces were victorious in the battle, but suffered some losses. Gavin appeared to have survived. Guthláf's forces were destroyed/routed in the battle. Guthláf appeared to have survived but suffers from serious wounds.

Battle at 3220

In the Hot climate of the Open Plains of 3220, a conflict took place in the hours of late morning in high winds.

At the head of a demoralized army rode **Hero Searinol** of the nation of the South Kingdom. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Dúnadan footmen w/broadswords	wooden	none	a mob

At the head of a demoralized army rode **Commander Wilwarin** of the nation of the Ground Pounders. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Plainsman footmen w/broadswords	wooden	none	a mob

Report from Wilwarin.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was heard coursing through the ranks.. Head straight for them and then strike the left flank...the left flank!

Against the forces of Searinol, when we hit their flank, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Wilwarin.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. Although we fought hard, and although the battle lasted many days, we were defeated..

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Hero Searinol: 1 Food

After the battle.... Searinol's forces were victorious in the battle, but suffered huge losses. Searinol appeared to have survived. Wilwarin's forces were destroyed/routed in the battle. Wilwarin appeared to have survived but suffers from deadly wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player

registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

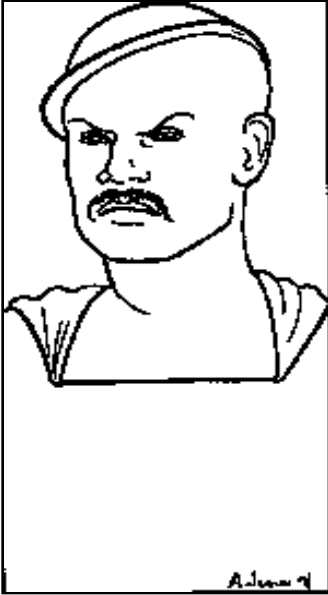
ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aerandir	520	InfYour	
Aerandir	810	MovChar	3017
Angelimar	325	NatSell	fo 100
Angelimar	605	GrdLoc	
Bregolas	690	StlGold	
Bregolas	810	MovChar	3028
Brytta	525	InfOthr	
Brytta	810	MovChar	3028
Duinhir	408	HvInfan	500 ^ ^
Duinhir	765	SplArmy	urthe ^ ^ 1000 ^ ^ ^
Finarfin	520	InfYour	
Finarfin	810	MovChar	3522
Guthláf	230	AttEnmy	fl
Guthláf	850	MovArmy	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Malantur	215	RfsPers	
Malantur	810	MovChar	3520
Rían	215	RfsPers	
Rían	525	InfOthr	
Trallor	330	CstCjSp	510 1300
Trallor	605	GrdLoc	
Urthel	185	DnStNat	1
Urthel	850	MovArmy	w w w ne ^ ^ ^ ^ ^ ^ ^ ^ no
Valacar	215	RfsPers	
Valacar	525	InfOthr	
Wilwarin	230	AttEnmy	fl
Wilwarin	850	MovArmy	ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Zymraan	610	GrdChar	valac
Zymraan	525	InfOthr	

Aerandir



Ranks : Command 0 Agent 0 Emissary 59 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Aerandir was located in the Shore/Plains at 3110.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Maranwë.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3017. The Town of The Lost Tavern flying the flag of the Ground Pounders is here.

Angelimar



Ranks : Command 0 Agent 47 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Angelimar was located in the Open Plains at 3520.

She was ordered to have the nation sell to the caravans. 4253 Food were sold for 4253 Gold.

She was ordered to guard the location. Field of Dreams was guarded.

She is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Bregolas



Ranks : Command 0 Agent 56 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Bregolas was located in the Mountains at 3224.

She was ordered to steal the Gold. She was not able to complete her mission because the target was too well guarded. She was captured by Pendaaur while performing her theft mission.

She was ordered to move. She was not permitted orders because she was held hostage.

She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Brytta



Ranks : Command 0 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Brytta was located in the Mountains at 3224.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be normal. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3028. The Village of Shathûr flying the flag of the South Kingdom is here.

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 52
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(88)
 #415 Scry Area(98) #510 Conjure Food(80)

Duinhir was located in the Open Plains at 3520.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to split the army. The army was split. 2301 Food was transferred.

The army commanded by Duinhir has been disbanded because of minimum size requirements.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Finarfin



Ranks : Command 0 Agent 0 Emissary 55 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Finarfin was located in the Mountains at 3822.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Estolad.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3522. The Camp of Rockfall flying the flag of the Ground Pounders is here.

Guthláf



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 70 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Guthláf was located in the Open Plains at 3120.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Guthláf was wounded during combat.

He was ordered to move the army. He was not able to move the army because he does not command an army.

He is currently in the Open Plains at 3120.

Malantur



Ranks : Command 61 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Open Plains at 4422.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Rían



Ranks : Command 0 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Rían was located in the Mountains at 3221.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Current loyalty is perceived to be normal.

He is currently in the Mountains at 3221. The Major Town/Tower of Morannon flying the flag of the South Kingdom is here.

Trallor



Ranks : Command 0 Agent 51 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 62
 Artifacts : None

Spells (+0) : #4 Major Heal(100) #104 Resistances(75)
 #413 Scry Population Center(74) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Open Plains at 3520.

He was ordered to cast a conjuring spell. Conjure Food was cast. 1300 Food was conjured.

He was ordered to guard the location. Field of Dreams was guarded.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Urthel



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : #153 Herugrim✓
 Spells (+0) : None

Urthel was located in the Open Plains at 3520.

She was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

She was ordered to move the army. She accepted the army movement orders. Our forces overran and destroyed/routed forces of the South Kingdom in the Open Plains at 3220. All opposing characters were killed.

She commands an army in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Valacar



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Mountains at 3221.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Current loyalty is perceived to be fair.

He is currently in the Mountains at 3221. The Major Town/Tower of Morannon flying the flag of the South Kingdom is here.

Wilwarin



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 1 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Wilwarin was located in the Open Plains at 3220.

She was ordered to have her army attack all of her enemies. See Combat Messages.

Wilwarin was wounded during combat.

She was ordered to move the army. She was not able to move the army because she does not command an army.

She is currently in the Open Plains at 3220.

Zymraan



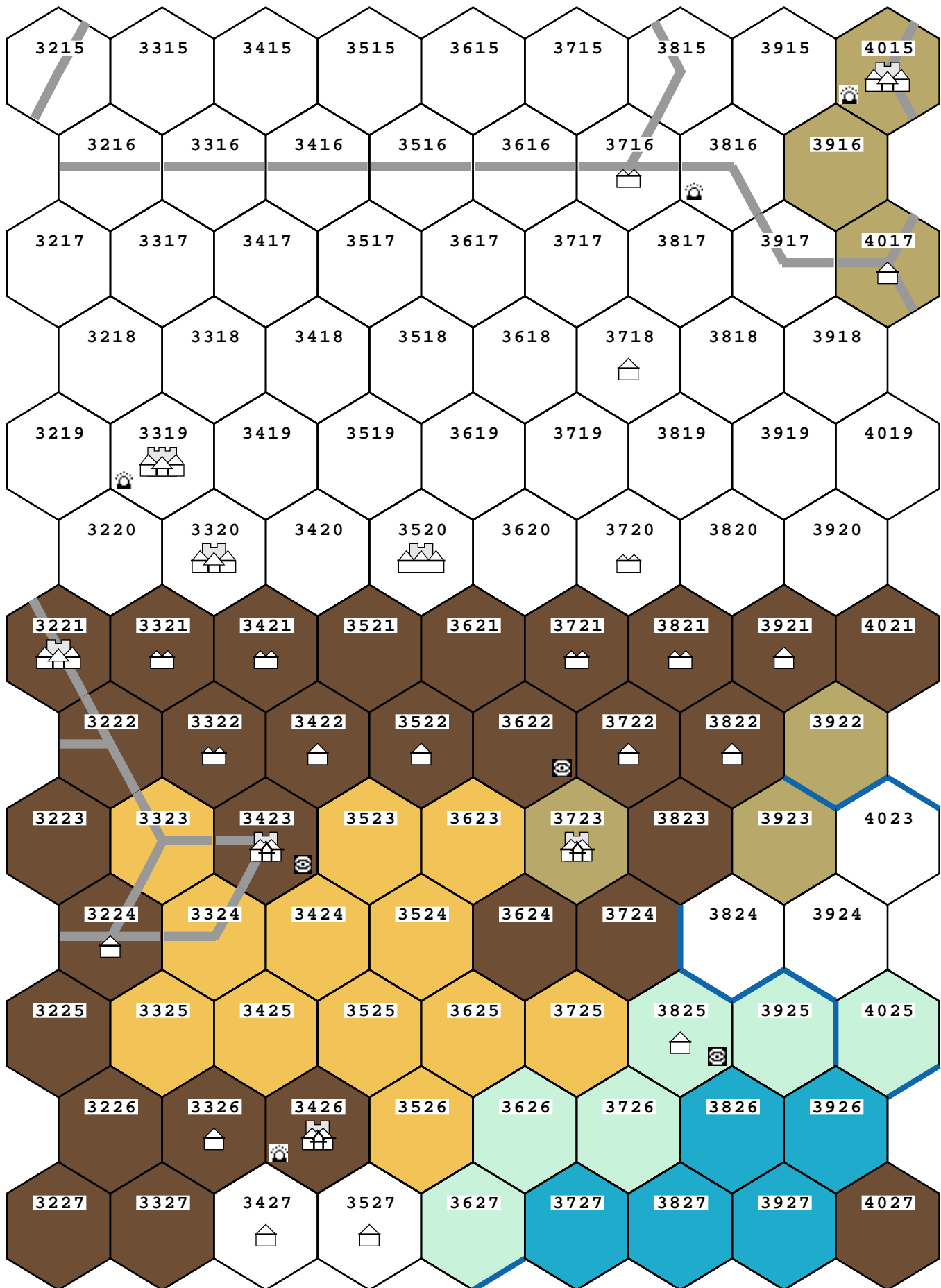
Ranks : Command 0 Agent 49 Emissary 68 Mage 0
 Health 100 Stealth 10 Challenge 44
 Artifacts : None
 Spells (+0) : None

Zymraan was located in the Mountains at 3221.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Current loyalty is perceived to be normal.

He was ordered to guard a character. Valacar was guarded.

He is currently in the Mountains at 3221. The Major Town/Tower of Morannon flying the flag of the South Kingdom is here.



Required _____ Information _____ _____	Required _____ Information _____ _____
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Duinhir (ID: duinh) @ 3520 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Finarfin (ID: finar) @ 3522 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Guthláf (ID: guthl) @ 3120 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 3520 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rían (ID: rian) @ 3221 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Trallor (ID: trall) @ 3520 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Urthel (ID: urthe) @ 3319 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Valacar (ID: valac) @ 3221 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required		<hr/>				Required		<hr/>		
Information		<hr/>				Information		<hr/>		
		<hr/>						<hr/>		
		<hr/>						<hr/>		

Wilwarin (ID: wilwa) @ 3220 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Zymraan (ID: zymra) @ 3221 Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				