

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



## **Galadhrim**

Victory points : 400  
 Victory Conditions :  
     To hold at game end the artifact: Orc Slayer #106.  
     To terminate 10 characters by personal challenge or by assassination.  
     To hold at game end the artifact: Water-skimmer #29.  
     To hold at game end the population center of Dragon Mount at 2206.  
     To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

**Half-Orcs [ 925 ] Frost Men [ 800 ] Amestrians [ 800 ]**

Special Nation Abilities :  
     #01 Scout/recon at double normal skill rank.  
     #14 All new troop recruits start at training 25.  
     #24 Can learn lost conjure mounts spell.  
     #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11  
 JOHN WELTY 109211  
 NONE  
 NONE  
 NONE

Game # : 143  
 Player # : 11  
 Turn # : 9  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 6846  
 Special Service : YES

# Galadhrim

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

**Argentia** Location : @ 2605 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	92	0	1	0
Current stores	20	0	0	0	184	0	0	-

**Bloodrune** Location : @ 2904 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	4	0	0	0	360
Current stores	0	0	38	4	0	0	0	-

**Deathwatch** Location : @ 2804 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	550	30	2	0	0	0	-

**Denkoa** Location : @ 2304 in Mountains Climate is Polar

Size : Camp	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	39	39	6	0	0	0	0
Current stores	0	243	97	6	0	0	0	-

**Erendor** Location : @ 2905 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	47	0	0	0	34	0	1	0
Current stores	47	0	0	0	68	0	0	-

**Frostrune** Location : @ 2704 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	85	5	0	0	0	-

**Galliant** Location : @ 2508 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	360	0	24	0
Current stores	256	0	0	0	420	0	0	-

**Gundabad** Location : @ 2204 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	17	0	0	0	0	0	1	330
Current stores	17	0	0	0	0	0	465	-

A small army bearing the banner of the Galadhrim under Regent Celeborn is here.

**Kandor**

Location : @ 2805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	74	0	4	0
Current stores	40	0	0	0	148	0	0	-

**Odin's Gate**

Location : @ 2404 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	38	0	2	0	0	0	330
Current stores	0	190	0	2	0	0	0	-

**Wastelands (Capital)**

Location : @ 2705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 99	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	138	0	4	0
Current stores	40	0	251	242	276	0	310	-

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

**ARMIES AND NAVIES****Army Commander : Regent Celeborn**

Location : @ 2204 in Hills &amp; Rough Climate is Polar

Army morale :	72 Warships :	0 Transports :	0 (4)	Travel mode :	Normal
Troops			Training	Weapon	Armor # Troops Troop Type
Mixed Elven horseriders w/broadswords			44	12	26 495 Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	2				

Characters traveling with army : - Frost - Ja Leesa - Ohtar Zen - Zandramas.

The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

**Army Commander : Captain Elfhelm**

Location : @ 2705 in Open Plains Climate is Cold

Army morale :	32 Warships :	0 Transports :	0 (2)	Travel mode :	Normal
Troops			Training	Weapon	Armor # Troops Troop Type
Mixed Elven horseriders w/broadswords			31	10	0 200 Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	7	Low Supplies !!			
War machines	0				

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

**Army Commander : Lord Kiirdan**

Location : @ 2705 in Open Plains Climate is Cold

Army morale :	46 Warships :	0 Transports :	0 (1)	Travel mode :	Normal
Troops			Training	Weapon	Armor # Troops Troop Type
Wood Elf footsoldiers w/broadswords			32	10	15 100 Heavy Infantry
Wood Elf mercenaries w/hand axes			52	30	10 100 Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	30	
Armor	0	0	0	30	
Food	1	Low Supplies !!			
War machines	0				

Characters traveling with army : - Galadriel - Tharudan.

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

**COMPANY COMMANDERS :**

Veteran Beldurien Location : @ 1407 Traveling with her are : Kelrond.

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

**MISCELLANEOUS**

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	4670		Leather	420	420
Pop Centers :	4000		Bronze	983	132
Characters :	17720		Steel	501	98
			Mithril	261	19
Total :	26390		Food	1096	698
			Timber	0	0
Current Tax rate :	60%		Mounts	775	35
Revenue expected next turn :	28380 (+1990)				
Current Gold reserve :	9				

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Dancu of the Black Numenroeans is held by Celeborn at 2204 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Blue Ring	Ring	35	Yes	Evil	Increases Mage Rank by 15.
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an encounter involving Meskhenet at 1922.*  
*There are rumors of an encounter involving A Fire Drake at 2928.*  
*There are rumors of an encounter involving Wamukota at 3123.*  
*There are rumors of a theft attempt involving Lisimba at Androth.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

### Battle at 2204

In the Polar climate of the Hills & Rough of 2204, a conflict took place in the early afternoon in a dense and oppressive fog.

At the head of a rebellious army rode **Lord Dancu** of the nation of the Black Numenroeans. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1100 Mixed Mannish footmen w/battle axes	bronze/steel	leather/bronze	ragged ranks

At the head of a highly energetic army rode **Regent Celeborn** of the nation of the Galadhrim. In his hands was borne the glowing Axe called Durcrist. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
911 Mixed Elven horseriders w/broadswords	wooden/bronze	leather/bronze	ragged ranks

The Town of Gundabad flying the flag of the Galadhrim is situated in the Hills & Rough here. It is fortified by a Tower.

Report from Celeborn.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. These troops didn't need much encouragement and waved and joked with their Commanders, offering bets on who would find the best plunder. Finally the order was given in loud commands.. Charge!! Charge!! The men cheered as a few boulders and some flying debris struck among the enemy troops, but they also glanced anxiously above as a few boulders and some flying debris struck among our troops.

Against the forces of Dancu, we charged but they veered off and hit our flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Celeborn** burst forth with a blood curdling yell and rushed to meet whatever foes would face his glowing Axe. **Zandramas** rode among the troops with her glowing Sword, exhorting them to do their best and daring the enemy to meet her.

Report from Celeborn.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops fought very well, but more training would have raised them to great heights. They fought with great spirit. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Regent Celeborn: 1 War machines

After the battle.... Dancu's forces were destroyed/routed in the battle. Dancu was captured. Celeborn's forces were victorious in the battle, but suffered some losses. Celeborn appeared to have survived.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

#### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

#### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

### ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	520	InfYour	
Arwen	605	GrdLoc	
Beldurien	610	GrdChar	kelro
Beldurien	820	MovCmpy	1407
Celeborn	230	AttEnmy	ch
Celeborn	330	CstCjSp	508 150
Elfhelm	425	RtrTrps	200 ^ ^ ^ ^ ^
Elfhelm	710	PrenMgy	
Frost	775	DsbArmy	
Frost	870	MovJoin	2204 celeb
Galadriel	185	DnStNat	21
Galadriel	520	InfYour	
Ja Leesa	605	GrdLoc	
Ja Leesa	870	MovJoin	2204 celeb
Kelrond	215	RfsPers	
Kelrond	690	StlGold	
Kiirdan	325	NatSell	mo 100
Kiirdan	435	ArmyMan	
Mithiriel	215	RfsPers	
Mithiriel	520	InfYour	
Ohtar Zen	430	TrpsMan	hc
Ohtar Zen	610	GrdChar	zandr
Oleandrah	310	BidCar	mi 242 15
Oleandrah	605	GrdLoc	
Tharudan	330	CstCjSp	508 310
Tharudan	710	PrenMgy	
Zandramas	210	IssPers	dancu
Zandramas	330	CstCjSp	508 315

Arwen



Ranks : Command 0 Agent 16 Emissary 50 Mage 0  
 Health 100 Stealth 0 Challenge 28  
 Artifacts : None  
 Spells (+0) : None

Arwen was located in the Open Plains at 2605.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Argentia.

She was ordered to guard the location. Argentia was guarded.

*She is currently in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.*

Beldurien



Ranks : Command 13 Agent 34 Emissary 0 Mage 10  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Hills & Rough at 2209.

She was ordered to guard a character. Kelrond was guarded.

She was ordered to move the company. She accepted the company movement orders.

*She commands a company in the Hills & Rough at 1407. The Town/Tower of Fornost Erain flying the flag of the North Kingdom is here.*

Celeborn



Ranks : Command 63 Agent 0 Emissary 0 Mage 30  
 Health 100 Stealth 0 Challenge 80  
 Artifacts : #120 Durcrist/  
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)  
 #508 Conjure Mounts(74)

Celeborn was located in the Hills & Rough at 2204.

He was ordered to have his army attack all of his enemies. See Combat Messages.

He captured Dancu during combat.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 150 Mounts were conjured.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

*He commands an army in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.*

Elfhelm



Ranks : Command 45 Agent 0 Emissary 0 Mage 30  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to retire some troops. 200 Heavy Cavalry were retired.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

*She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Frost



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Frost was located in the Mountains at 2408.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to disband the army.

The army commanded by Frost has been disbanded as ordered.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Celeborn.

*He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.*

Galadriel



Ranks : Command 45 Agent 0 Emissary 60 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Wastelands.

*She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*



Ja Leesa



Ranks : Command 0 Agent 38 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 28  
 Artifacts : None  
 Spells (+0) : None

Ja Leesa was located in the Open Plains at 2705.

She was ordered to guard the location. Wastelands was guarded.

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Celeborn.

*She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.*

Kelrond



Ranks : Command 0 Agent 49 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 36  
 Artifacts : None  
 Spells (+0) : None

Kelrond was located in the Hills & Rough at 2209.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. No Gold was found in the treasury at Abbasgholozadeh.

He moved with the company to 1407.

*He is traveling with Beldurien in the Hills & Rough at 1407. The Town/Tower of Fornost Erain flying the flag of the North Kingdom is here.*

Kiirdan



Ranks : Command 52 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to have the nation sell to the caravans. 1384 Mounts were sold for 5536 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

*He commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Mithiriel



Ranks : Command 0 Agent 0 Emissary 55 Mage 0  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : None

Mithiriel was located in the Mountains at 2304.

She was ordered to refuse all personal challenges.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Denkoa.

*She is currently in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.*

Ohtar Zen



Ranks : Command 56 Agent 47 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 64  
 Artifacts : None  
 Spells (+0) : None

Ohtar Zen was located in the Hills & Rough at 2204.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to guard a character. Zandramas was guarded.

*He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.*

Oleandrah



Ranks : Command 0 Agent 36 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : None

Oleandrah was located in the Open Plains at 2705.

She was ordered to bid from the caravans. 242 Mithril was bought for 3630 Gold.

She was ordered to guard the location. Wastelands was guarded.

*She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 64  
 Health 100 Stealth 0 Challenge 64  
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)  
 #416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 310 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

*He is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Zandramas



Ranks : Command 0 Agent 0 Emissary 0 Mage 63  
 Health 100 Stealth 0 Challenge 83  
 Artifacts : #35 Blue Ring #135 Herugrim  
 Spells (+0) : #4 Major Heal(100) #104 Resistances(90) #108 Blessings(85)  
 #412 Research Artifact(100) #418 Locate Artifact(88)  
 #428 Locate Artifact True(67) #508 Conjure Mounts(88)

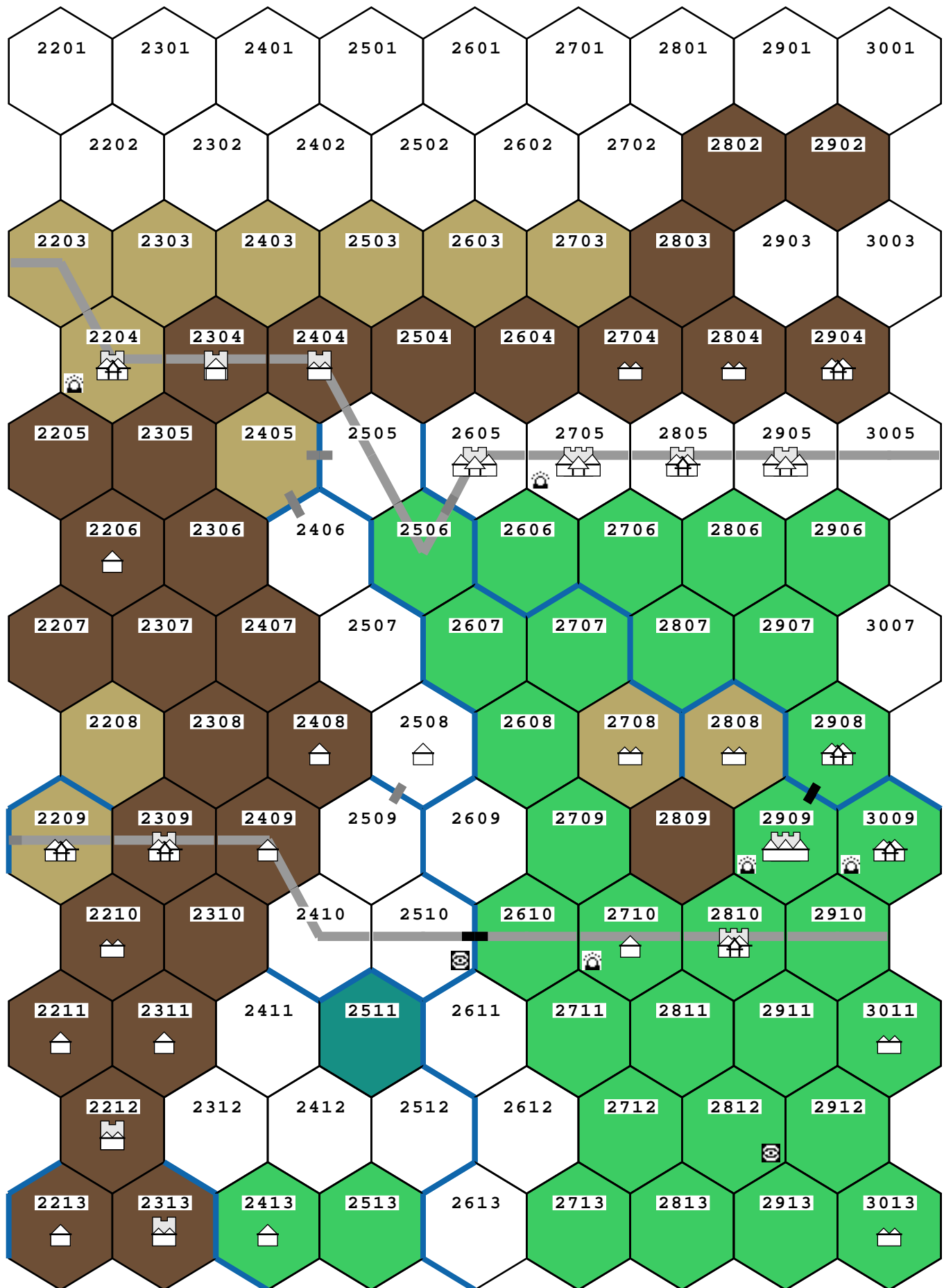
Zandramas was located in the Hills & Rough at 2204.

She was ordered to challenge Dancu to personal combat.

She challenged Dancu to personal combat, but was refused. She gained personal honor.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 315 Mounts were conjured.

*She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Elfhelm (ID: elfhe) @ 2705 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Frost (ID: frost) @ 2204 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Galadriel (ID: galad) @ 2705 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ja Leesa (ID: ja le) @ 2204 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kelrond (ID: kelro) @ 1407 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kiirdan (ID: kiird) @ 2705 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Mithiriel (ID: mithi) @ 2304 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ohtar Zen (ID: ohtar) @ 2204 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Oleandrah (ID: olean) @ 2705 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tharudan (ID: tharu) @ 2705 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Zandramas (ID: zandr) @ 2204 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				