

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Sundered

Victory points : 667
 Victory Conditions :
 To hold at game end the artifact: Elenrûth #20.
 To hold at game end the artifact: Air-cleaver #35.
 To hold at game end the artifact: Dawnsword #18.
 To hold at game end the artifact: Sting #112.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1383] Once Upon a Time [1300] Sing a Song [1275]

Special Nation Abilities :
 #10 New mages start at rank up to 40.
 #14 All new troop recruits start at training 25.
 #20 New armies start at morale 40.
 #21 Hire new armies at no cost.

Internet G141N10
 PHILIP SWIDERSKI 110670
 NONE
 NONE
 NONE

Game #	:	141
Player #	:	10
Turn #	:	20
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1082
Special Service	:	YES

Sundered

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated
#11 Lohmai'gwaith	: Friendly	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Tolerated
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Cataract Glen Location : @ 2218 in Mixed Forest Climate is Warm

Size : Town	Fortifications : Tower	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	510	132	12	0
Current stores	238	0	0	0	509	132	12	-

An army bearing the banner of the Great Trollusk under Regent Borgborog is here.

A small army bearing the banner of the Sundered under Commander Fletcher is here.

An army bearing the banner of the Lohmai'gwaith under Captain Otto is here.

Forests Edge Location : @ 2418 in Mixed Forest Climate is Warm

Size : Town	Fortifications : Tower	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	162	252	0	0
Current stores	0	0	0	0	324	1159	0	-

Foreign characters reported in the hex : - Denikhar - Hecate.

A small army bearing the banner of the Sundered under Captain Deadwood is here.

An army bearing the banner of the Lohmai'gwaith under Captain Garibaldi is here.

Herenya Location : @ 2834 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	64	0	0	253	0	0	1120
Current stores	0	0	0	0	2010	0	0	-

Overview Location : @ 2214 in Mountains Climate is Cool

Size : Major Town	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	108	32	0	0	0	0	1100
Current stores	0	71	0	0	0	0	0	-

The Gathering (Capital) Location : @ 2317 in Mixed Forest Climate is Warm

Size : Major Town	Fortifications : Fort	Loyalty : 58	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	120	196	0	0
Current stores	0	0	0	0	119	372	0	-

A small army bearing the banner of the Sundered under Captain Lindon is here.

Timber Town Location : @ 2413 in Mixed Forest Climate is Warm

Size : Village	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	952	96	8	0
Current stores	0	0	0	0	952	96	8	-

ARMIES AND NAVIES

Army Commander : Captain Deadwood Location : @ 2418 in Mixed Forest Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - **Skinbark Ents.**
 The Town/Tower of Forests Edge flying the flag of the Sundered is here.
An army bearing the banner of the Lohmai'gwaith under Captain Garibaldi is here.

Army Commander : Commander Fletcher Location : @ 2218 in Mixed Forest Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 The Town/Tower of Cataract Glen flying the flag of the Sundered is here.
An army bearing the banner of the Great Trollusk under Regent Borgborog is here.
An army bearing the banner of the Lohmai'gwaith under Captain Otto is here.

Army Commander : Captain Lindon Location : @ 2317 in Mixed Forest Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - **Iron Wood.**
 The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

COMPANY COMMANDERS :

Commander White Oak Location : @ 2423 Traveling with him are : Padfoot.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4000	Leather	238	0
Pop Centers : 2000	Bronze	71	172
Characters : 18000	Steel	0	32
	Mithril	0	0
Total : 24000	Food	3914	1997
	Timber	1759	676
Current Tax rate : 70%	Mounts	20	20
Revenue expected next turn : 26720 (+2720)			
Current Gold reserve : 28529			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Sotida of the Lohmai'gwaith @ 2915

Double agent Sotida reports she was ordered to have the nation sell to the caravans. 482 Steel were sold for 2892 Gold.

Double agent Sotida reports she was ordered to guard the location. Aredol was guarded.

You have the following hostages:

Myrmidones of the North Kingdom is held by Deadwood at 2418 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Dagger of Green Wisdom	Dagger	42	No	None	COMBAT - Increases damage by 500 points.
E Mere Vardo	Tome	45	Yes	Good	Increases Mage Rank by 15.
Orcruin	Sword	51	No	Good	COMBAT - Increases damage by 2250 points.
Moon-axe	Axe	65	No	None	COMBAT - Increases damage by 750 points.
Angbor	Gauntlet	121	Yes	None	Increases Command Rank by 15.
Sil-Maegil	Spear	135	No	Good	COMBAT - Increases damage by 750 points.
Staff of the Wanderer	Staff	155	Yes	Good	Increases Mage Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Silent Assembly at 2409.

There are rumors of an armed conflict involving the Wise Council and the Tribes of Angmar at 1702.

There are rumors of an armed conflict involving the Plane and the South Kingdom at 2934.

There are rumors of an encounter involving Zogre at 2309.

20000 Gold was transported from the Once Upon a Time to The Gathering.

Overview is now under our control.

There are rumors of an encounter involving Rulart at 1609.

ENCOUNTER MESSAGES

Encounter for Captain Deadwood at 2418

The forest has become very dense during the past few days. Scouts and night guards have reported hearing muttered words when no one was apparently there. Several guards have detected movement but then found no person or animal in that area. Early one morning, the reason became clear. Standing there in our path was a large group of Huorns and Ents. Their aged bark wrinkled as they gazed steadfastly at us and their strong limbs seemed to move from side to side as if waiting for some type of signal. As the first of our troops approached them, they were offered gifts of nuts, berries, and draught. Soon their deep voices resonated amongst themselves and amongst our troops. "We have felt the onslaught of the enemy, and we have decided to play a small part. We will travel with you for a time and see for ourselves whether we should become involved." I am glad to have these Ents and Huorns with us, and the troops feel much cheered in their presence.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Bluster	520	InfYour	
Bluster	810	MovChar	3335
Cedar	215	RfsPers	
Cedar	925	Recon	
Cierra	520	InfYour	
Cierra	810	MovChar	2416
Deadwood	770	HrArmy	300 hi ^ ^ 1
Deadwood	925	Recon	
Fletcher	215	RfsPers	
Fletcher	770	HrArmy	300 hi ^ ^ 1
Iron Wood	870	MovJoin	2317 lindo
Iron Wood	925	Recon	
Lindon	325	NatSell	br 100
Lindon	770	HrArmy	400 hi ^ ^ 1
Nightbreeze	610	GrdChar	winds
Nightbreeze	810	MovChar	2122
Padfoot	600	CntrEsp	
Padfoot	920	ScoPop	
Plum Crazy	520	InfYour	
Plum Crazy	810	MovChar	2416
Shadow Walker	810	MovChar	2317
Shadow Walker	605	GrdLoc	
White Oak	910	ScoArea	
White Oak	820	MovCmpy	2423
Willow	360	TrArt	lindo 65 45 ^ ^ ^ ^
Willow	705	RsrchSp	416
Windsong	215	RfsPers	
Windsong	120	CstHlSp	6 cedar

Bluster



Ranks : Command 0 Agent 0 Emissary 62 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Bluster was located in the Hills & Rough at 2834.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Herenya.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3335. The Village of Ku-Band flying the flag of the Sh'iar Empire is here.

Cedar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 77 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Cedar was located in the Mountains at 2214.

He was ordered to refuse all personal challenges.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.

Changling



Ranks : Command 33 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Changling was located in an unknown location.

Changling could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Cierra



Ranks : Command 0 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Cierra was located in the Mixed Forest at 2413.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Timber Town.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2416. The Village/Tower of Riverside flying the flag of the Red Witches is here.

Deadwood



Ranks : Command 48 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : #135 Sil-Maegil
 Spells (+0) : None

Deadwood was located in the Mixed Forest at 2418.

He was ordered to hire an army. An army of 300 Heavy Infantry with 1 Food was hired.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Garibaldi of the Lohmai'gwaith with about 1400 troops at 2418. See report below.

He had a special encounter. See Encounter Messages.

He commands an army in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.

Fletcher



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 49 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Fletcher was located in the Mixed Forest at 2218.

He was ordered to refuse all personal challenges.

He was ordered to hire an army. An army of 300 Heavy Infantry with 1 Food was hired.

He commands an army in the Mixed Forest at 2218. The Town/Tower of Cataract Glen flying the flag of the Sundered is here.

Iron Wood



Ranks : Command 59 (74) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 84
 Artifacts : #42 Dagger of Green Wisdom\ #121 Angbor
 Spells (+0) : None

Iron Wood was located in the Mountains at 2214.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Lindon.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Borgborog of the Great Trollusk with about 600 troops at 2218 - Otto of the Lohmai'gwaith with about 1400 troops at 2218. See report below.

He is traveling with Lindon in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Lindon



Ranks : Command 42 Agent 0 Emissary 0 Mage 40 (55)
 Health 100 Stealth 0 Challenge 80
 Artifacts : #45 E Mere Vardo #65 Moon-axe\
 Spells(+15) : #104 Resistances(77) #108 Blessings(70) #414 Scry Hex(95)
 #415 Scry Area(91)

Lindon was located in the Mixed Forest at 2317.

He was ordered to have the nation sell to the caravans. 698 Bronze were sold for 3490 Gold.

He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.

He commands an army in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Nightbreeze



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Nightbreeze was located in the Mountains at 2214.

She was ordered to guard a character. Windsong was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2122. The Major Town of Tempakhor flying the flag of the Red Witches is here.

Padfoot



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 21 Challenge 33
 Artifacts : None
 Spells (+0) : None

Padfoot was located in the Mixed Forest at 2915.

She was ordered to perform counter espionage. Counter espionage completed. No double agents were reported at 2915.

She moved with the company to 2423.

She was ordered to scout the population center. A scout of the population center was attempted. Village named Jakhirai - owned by the Red Witches - loyalty = 40. Production - Bronze: 140 - Steel: 60 - Mithril: 30.

She is traveling with White Oak in the Mountains at 2423. The Village of Jakhirai flying the flag of the Red Witches is here.

Plum Crazy



Ranks : Command 0 Agent 0 Emissary 75 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Plum Crazy was located in the Mixed Forest at 2418.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Forests Edge.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2416. The Village/Tower of Riverside flying the flag of the Red Witches is here.

Shadow Walker



Ranks : Command 0 Agent 62 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Shadow Walker was located in the Mountains at 2214.

He was ordered to guard the location. Overview was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

White Oak



Ranks : Command 30 Agent 46 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

White Oak was located in the Mixed Forest at 2915.

He was ordered to move the company. He accepted the company movement orders.

He was ordered to scout the area. A scout of the area was attempted. Foreign armies identified: - Arglebargle VI of the North Kingdom with about 400 troops at 2322. See report below.

He commands a company in the Mountains at 2423. The Village of Jakhirai flying the flag of the Red Witches is here.

Willow



Ranks : Command 0 Agent 0 Emissary 0 Mage 60 (75)
 Health 100+ Stealth 0 Challenge 120
 Artifacts : #51 Orcruin√ #155 Staff of the Wanderer
 Spells(+15) : #308 Capital Return(96) #402 Perceive Allegiance(100)
 #412 Research Artifact(90) #416 Reveal Production(84) #418 Locate Artifact(91)
 #422 Perceive Power(90) #428 Locate Artifact True(78)

Willow was located in the Mixed Forest at 2317.

She was ordered to transfer some artifacts to a character. Moon-axe #65 was transferred. E Mere Vardo #45 was transferred.

She was ordered to research a spell. Reveal Production #416 was successfully researched.

She is currently in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Windsong



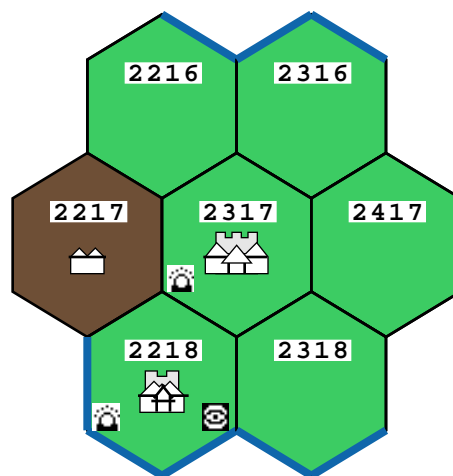
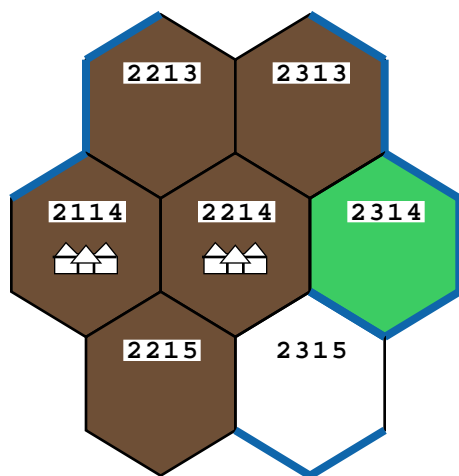
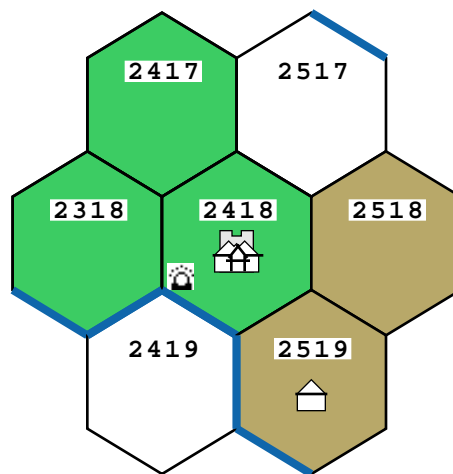
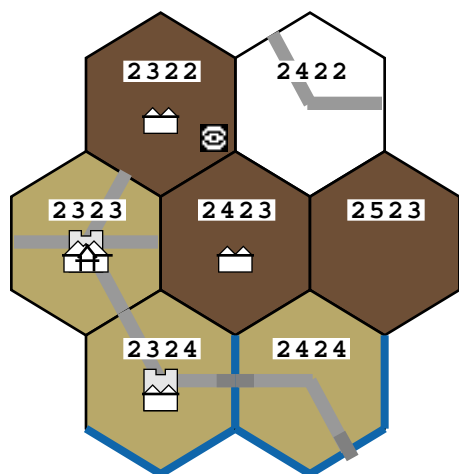
Ranks : Command 0 Agent 0 Emissary 67 Mage 30
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : #4 Major Heal(73) #6 Greater Heal(83) #308 Capital Return(73)

Windsong was located in the Mountains at 2214.

She was ordered to cast a heal spell. Greater Heal was cast.

She was ordered to refuse all personal challenges.

She is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Deadwood (ID: deadw) @ 2418 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fletcher (ID: fletc) @ 2218 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iron Wood (ID: iron) @ 2317 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lindon (ID: lindo) @ 2317 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nightbreeze (ID: night) @ 2122 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padfoot (ID: padfo) @ 2423 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Plum Crazy (ID: plum) @ 2416 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Shadow Walker (ID: shado) @ 2317 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

White Oak (ID: white) @ 2423 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Willow (ID: willo) @ 2317 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Windsong (ID: winds) @ 2214 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				