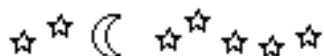


**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Once Upon a Time

Victory points : 1217

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To hold in stores at game end the greatest amount of Mithril.
- To see to the termination of Zimrathon by any means whatsoever.
- To hold at game end the population center of Lagna Sa at 3706.
- To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Once Upon a Time [ 1217 ] Sing a Song [ 850 ] Acadians [ 600 ]**

Special Nation Abilities :

- #09 New emissaries start at rank up to 40.
- #10 New mages start at rank up to 40.
- #24 Can learn lost conjure mounts spell.

Internet G141N23  
ANASTASIA GEMELLI 110894  
NONE  
NONE  
NONE

Game #	:	141
Player #	:	23
Turn #	:	11
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	5645
Special Service	:	YES

# Once Upon a Time

(A Free People)

Season : Winter

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Neutral
#13 Red Witches	: Neutral	#14 Dark Feast	: Hated	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Neutral	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Neutral
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#24 Plane	: Tolerated	#25 Alvernus	: Tolerated

## POPULATION CENTERS

**Campo** Location : @ 3713 in Shore/Plains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	86	0	0	0	218	0	5	0
Current stores	226	0	0	0	65	0	33	-

**Casa (Capital)** Location : @ 3712 in Shore/Plains Climate is Cold

Size : City	Fortifications : Tower	Loyalty : 84	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	16	0	0	0	38	0	1	0
Current stores	1028	0	0	0	11	0	0	-

A small army bearing the banner of the Once Upon a Time under Captain Lupo is here.

**Castello** Location : @ 4013 in Shore/Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 53	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	35	0	0	0	67	0	1	0
Current stores	87	0	0	0	20	0	6	-

**Farfaraway** Location : @ 3705 in Open Plains Climate is Severe

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	100	0	6	0
Current stores	0	0	0	0	0	0	0	-

**Fiaba** Location : @ 3421 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	125	48	14	0	0	0	0
Current stores	0	125	156	0	0	0	0	-

Foreign characters reported in the hex : - **Elostirion - Transmitter.**

**Fortino** Location : @ 3806 in Hills & Rough Climate is Severe

Size : Camp	Fortifications : Fort	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	68	48	0	480
Current stores	0	0	0	0	0	0	0	-

**Isola che non** Location : @ 4215 in Mountains Climate is Severe

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	86	22	0	0	0	0	440
Current stores	0	86	66	0	0	0	0	-

**Lagna Sa** Location : @ 3706 in Open Plains Climate is Severe  
 Size : Major Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 25 0 0 0 20 0 2 0  
 Current stores 75 0 0 0 60 0 53 -

*An army bearing the banner of the Sing a Song under Lord Ludovico Einaudi is here.*

**Montagna** Location : @ 3322 in Mountains Climate is Cold  
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 130 48 5 0 0 0 0  
 Current stores 0 130 144 0 0 0 0 -

**Neverending** Location : @ 2711 in Mixed Forest Climate is Cold  
 Size : Village Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 182 110 0 0  
 Current stores 0 0 0 0 64 248 0 -

**Pianura** Location : @ 3811 in Open Plains Climate is Cold  
 Size : Town Fortifications : Tower Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 31 0 0 0 94 0 4 0  
 Current stores 77 0 0 0 28 0 24 -

**Pioggia** Location : @ 3821 in Mountains Climate is Cold  
 Size : Village Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 120 67 14 0 0 0 0  
 Current stores 0 120 218 0 0 0 0 -

**Ponte** Location : @ 3711 in Shore/Plains Climate is Cold  
 Size : Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 41 0 0 0 198 0 2 0  
 Current stores 109 0 0 0 59 0 12 -

**Prato** Location : @ 4012 in Shore/Plains Climate is Cold  
 Size : Village Fortifications : Tower Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 70 0 0 0 238 0 2 0  
 Current stores 192 0 0 0 71 0 15 -

**Ragnar Sa** Location : @ 3807 in Hills & Rough Climate is Severe  
 Size : Major Town Fortifications : Tower Loyalty : 65 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 27 0 0 0 14 0 560  
 Current stores 0 27 0 0 0 56 0 -

**Spiaggia** Location : @ 3430 in Mountains Climate is Cold  
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 156 48 12 0 0 0 0  
 Current stores 0 156 144 0 0 0 0 -

**Taverna** Location : @ 3912 in Shore/Plains Climate is Cold  
 Size : Major Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 28 0 0 0 132 0 4 0  
 Current stores 70 0 0 0 40 0 24 -  
 Foreign characters reported in the hex : - **Kank** .

**Terrano** Location : @ 3612 in Shore/Plains Climate is Cold  
 Size : Town Fortifications : Tower Loyalty : 58 Docks : Harbor Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 36 0 0 0 182 0 2 0  
 Current stores 90 0 0 0 55 0 12 -

**ARMIES AND NAVIES**

**Army Commander : Lord Gatto** Location : @ 3205 in Open Plains Climate is Severe  
 Army morale : 15 Warships : 0 Transports : 0 (16) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Northman horsemen w/battle axes	20	11	2	2300	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

An army bearing the banner of the Wise Council under Regent Cjain is here.

**Army Commander : Captain Lupo** Location : @ 3712 in Shore/Plains Climate is Cold  
 Army morale : 61 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Northman horsemen w/battle axes	24	11	2	100	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 2 Low Supplies !!					
War machines 0					

Characters traveling with army : - Cappuccetto Rosso - Pinocchio - Volpe.  
 The City/Tower of Casa flying the flag of the Once Upon a Time is here.

**COMPANY COMMANDERS :**

Veteran Azzurro Location : @ 2209 Traveling with him are : **Freddie Mercury - Madonna.**

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32076	18111	4360	1613	248832	11006	1776
Purchase at market price/unit	3	3	6	22	2	4	9
Sell to market price/unit	2	2	4	17	1	3	7

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14700	Leather	1954	408
Pop Centers : 6750	Bronze	644	644
Characters : 22280	Steel	728	233
	Mithril	0	45
Total : 43730	Food	473	1537
	Timber	304	172
Current Tax rate : 60%	Mounts	179	29
Revenue expected next turn : 44980 (+1250)			
Current Gold reserve : 9849			

**Ships have been left anchored at the following locations:**

2 warships at hex 3712  
 4 transports at hex 3712

**You have the following double agents:****Madonna of the Sing a Song @ 2209**

Double agent Madonna reports she was ordered to refuse all personal challenges.  
 Double agent Madonna reports she was ordered to kidnap a character. She was not able to kidnap the

character because of tight security.

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Axe of Braogha	Axe	72	No	None	COMBAT - Increases damage by 750 points.
Macirillë	Sword	126	No	None	COMBAT - Increases damage by 750 points.

**You have hidden the following additional artifacts:**

None

## NATION MESSAGES

*There are rumors of a theft attempt involving Rallos Zek at Nargelion.  
1425 Gold was stolen at Pioggia.  
5926 Gold was transported from the Sing a Song to Casa .*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Azzurro	690	StlGold	
Azzurro	215	RfsPers	
Biancaneve	215	RfsPers	
Biancaneve	525	InfOthr	
Cappuccetto Rosso	175	ChAlleg	g
Cappuccetto Rosso	330	CstCjSp	508 500
Cenerentola	520	InfYour	
Cenerentola	810	MovChar	4215
Cicala	555	CreCmp	Farfaraway
Cicala	810	MovChar	3906
Gatto	430	TrpsMan	hc
Gatto	860	ForcMar	w w w w w w w ^ ^ ^ ^ ^ ^ no
Gretel	555	CreCmp	Fortino
Gretel	810	MovChar	3706
Hansel	525	InfOthr	
Hansel	215	RfsPers	
Lupo	435	ArmyMan	
Lupo	325	NatSell	fo 90
Piccola Vedetta	550	ImprPop	
Piccola Vedetta	810	MovChar	3821
Pinocchio	180	UpStNat	3
Pinocchio	330	CstCjSp	508 500
Pollicino	710	PrenMgy	
Pollicino	330	CstCjSp	508 100
Rosso Malpelo	520	InfYour	
Rosso Malpelo	810	MovChar	2813
Sabbiolina	710	PrenMgy	
Sabbiolina	948	TranCar	3712 4015 mo 1000
Volpe	325	NatSell	le 50
Volpe	325	NatSell	mi 100

Azzurro



Ranks : Command 18 Agent 56 Emissary 0 Mage 0  
 Health 100 Stealth 10 Challenge 46  
 Artifacts : None  
 Spells (+0) : None

Azzurro was located in the Hills & Rough at 2209.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. No Gold was found in the treasury at Imladris.

***He commands a company in the Hills & Rough at 2209. The Major Town/Fort of Imladris flying the flag of the Thorinar is here.***

Biancaneve



Ranks : Command 33 Agent 0 Emissary 77 Mage 12  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Open Plains at 3706.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Lagna Sa. Lagna Sa is now under our control.

***She is currently in the Open Plains at 3706. The Major Town/Tower of Lagna Sa flying the flag of the Once Upon a Time is here.***

Cappuccetto Rosso



Ranks : Command 39 Agent 0 Emissary 0 Mage 58  
 Health 100 Stealth 0 Challenge 82  
 Artifacts : #126 Macirillëv  
 Spells (+0) : #102 Barriers(95) #412 Research Artifact(100)  
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Shore/Plains at 3712.

She was ordered to change our allegiance. Our allegiance has been changed.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 290 Mounts were conjured.

***She is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.***

Cenerentola



Ranks : Command 24 Agent 0 Emissary 49 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Cenerentola was located in the Mountains at 3421.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Fiaba.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 4215. The Village of Isola che non flying the flag of the Once Upon a Time is here.*

Cicala



Ranks : Command 0 Agent 0 Emissary 58 Mage 0  
 Health 100 Stealth 0 Challenge 29  
 Artifacts : None  
 Spells (+0) : None

Cicala was located in the Open Plains at 3705.

She was ordered to create a camp. A camp named Farfaraway was created.

She was ordered to move. She accepted the movement orders.

*She is currently in the Open Plains at 3906. The Town of Pul Rug Na flying the flag of the Dark Feast is here.*

Gatto



Ranks : Command 51 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 78  
 Artifacts : #72 Axe of Braogha  
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)  
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Open Plains at 3305.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

*He commands an army in the Open Plains at 3205.*



Gretel



Ranks : Command 0 Agent 0 Emissary 60 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Gretel was located in the Hills & Rough at 3806.

She was ordered to create a camp. A camp named Fortino was created.

She was ordered to move. She accepted the movement orders.

*She is currently in the Open Plains at 3706. The Major Town/Tower of Lagna Sa flying the flag of the Once Upon a Time is here.*

Hansel



Ranks : Command 0 Agent 0 Emissary 55 Mage 0  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : None

Hansel was located in the Hills & Rough at 3506.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Sisska. Current loyalty is perceived to be rebellious.

*He is currently in the Hills & Rough at 3506. The Camp of Sisska flying the flag of the Dark Feast is here.*

Lupo



Ranks : Command 44 Agent 0 Emissary 44 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to have the nation sell to the caravans. 3726 Food were sold for 3726 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

*He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.*

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 48 Mage 0  
 Health 100 Stealth 0 Challenge 24  
 Artifacts : None  
 Spells (+0) : None

Piccola Vedetta was located in the Mountains at 3430.

She was ordered to improve the population center size. She was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mountains at 3821. The Village of Pioggia flying the flag of the Once Upon a Time is here.***

Pinocchio



Ranks : Command 46 Agent 0 Emissary 0 Mage 53  
 Health 100 Stealth 0 Challenge 64  
 Artifacts : None

Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)  
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

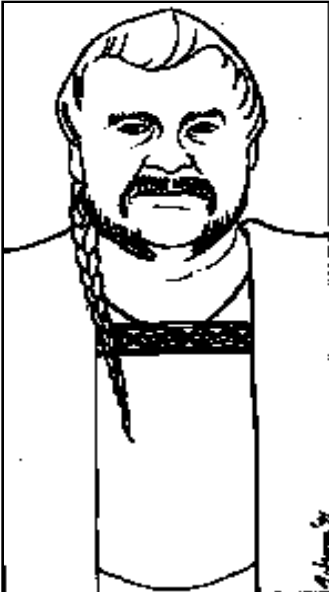
Pinocchio was located in the Shore/Plains at 3712.

He was ordered to upgrade our relations. Our relations with the Wise Council were upgraded.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 265 Mounts were conjured.

***He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.***

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 52  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)  
 #414 Scry Hex(83) #506 Curses(42) #508 Conjure Mounts(87)

Pollicino was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 100 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

***He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.***

Rosso Malpelo



Ranks : Command 0 Agent 0 Emissary 50 Mage 0  
 Health 100 Stealth 0 Challenge 25  
 Artifacts : None  
 Spells (+0) : None

Rosso Malpelo was located in the Mountains at 3421.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Fiaba.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.*

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 49  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)  
 #413 Scry Population Center(88) #508 Conjure Mounts(99)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 596 Mounts (+10%) transported from Casa to Radio Gaga.

*She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.*

Volpe



Ranks : Command 38 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 59  
 Artifacts : None

Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)  
 #508 Conjure Mounts(79)

Volpe was located in the Shore/Plains at 3712.

He was ordered to have the nation sell to the caravans. 249 Mithril were sold for 5229 Gold.

He was ordered to have the nation sell to the caravans. 1883 Leather were sold for 1883 Gold.

*He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Cenerentola (ID: cener) @ 4215 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Cicala (ID: cical) @ 3906 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Gatto (ID: gatto) @ 3205 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Gretel (ID: grete) @ 3706 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Hansel (ID: hanse) @ 3506 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Lupo (ID: lupo ) @ 3712 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Piccola Vedetta (ID: picco) @ 3821 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pinocchio (ID: pinoc) @ 3712 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pollicino (ID: polli) @ 3712 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rosso Malpelo (ID: rosso) @ 2813 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Sabbiolina (ID: sabbi) @ 3712 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Volpe (ID: volpe) @ 3712 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				