

MEPBM Games

presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Aerithryn

Victory points : 667

Victory Conditions :

To hold at game end the artifact: Anarmacil #157.

To hold at game end the artifact: Raukambar #145.

To hold in stores at game end the greatest amount of Mithril.

To hold at game end the artifact: Rat Gauntlets #170.

To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

Dustbighters [933] Frost Men [817] Rhosgobel [733]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.

#18 Build ships at 1/3 timber cost.

#23 Can learn lost weakness spell.

#30 Can learn lost teleport spell.

Internet G143N05
PAUL MAHONEY 110713
NONE
NONE
NONE

| | | |
|-----------------|---|---------|
| Game # | : | 143 |
| Player # | : | 5 |
| Turn # | : | 7 |
| Account | : | \$ 0.00 |
| Free Turns | : | 0 |
| Security Code | : | 3444 |
| Special Service | : | YES |

| | | | | | | | | |
|---------------------|-----------------------|--------|--------------|--------------|---------------|--------|---------------|------|
| Size : Camp | Fortifications : None | | Loyalty : 22 | Docks : None | Hidden ? : No | | Sieged ? : No | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 603 | 180 | 0 | 1400 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 184 | 0 | - |

Shathûr Location : @ 4408 in Open Plains Climate is Cool
 Size : Village Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 160 0 0 0 698 0 19 0
 Current stores 1010 0 0 0 0 0 121 -

Smallville Location : @ 0813 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 84 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 60 0 0 0 0 1200
 Current stores 0 303 17 0 0 0 0 -

The Gnarl's Location : @ 0711 in Hills & Rough Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 60 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 40 40 0 0 0 50 0 0
 Current stores 280 40 1 0 0 51 0 -
 A small army bearing the banner of the Aerithryn under Commander Angelimar is here.

Tokeliânt Location : @ 0613 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 549 297 9 0
 Current stores 0 0 0 0 0 302 45 -

Tuilindo Location : @ 0614 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 954 108 0 0
 Current stores 0 0 0 0 0 111 0 -

Westwood Location : @ 0412 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 54 0 0 648 108 0 0
 Current stores 0 54 0 0 0 111 0 -

ARMIES AND NAVIES

Army Commander : Commander Angelimar Location : @ 0711 in Hills & Rough Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 17 12 3 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 111 Low Supplies !!
 War machines 0
 The Major Town/Fort of The Gnarl's flying the flag of the Aerithryn is here.

Army Commander : Commander Ithilvir Location : @ 0713 in Mixed Forest Climate is Mild
 Army morale : 41 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 17 12 3 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 22 Low Supplies !!
 War machines 0
 The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Army Commander : Veteran Lhingril Location : @ 0814 in Mixed Forest Climate is Mild
 Army morale : 13 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 10 47 47 700 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 115 Low Supplies !!
 War machines 0
 Characters traveling with army : - Gwanod Neber.
 The Town/Tower of Big Woods flying the flag of the Aerithryn is here.

Navy Commander : Captain Lhimlug Location : @ 1713 in Shore/Plains Climate is Mild
 Army morale : 50 Warships : 6 Transports : 8 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 23 42 41 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 10
 Characters traveling with army : - Celeglang - Sereglir.

COMPANY COMMANDERS :

None

MARKET PRICES

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|--------|--------|--------|
| Market units available | 16579 | 15416 | 9992 | 822 | 225967 | 26099 | 3593 |
| Purchase at market price/unit | 3 | 4 | 4 | 36 | 2 | 3 | 7 |
| Sell to market price/unit | 2 | 3 | 3 | 27 | 1 | 2 | 5 |

MISCELLANEOUS

| Maintenance Costs expected next turn are: | Totals for Nation: | Stores | Production |
|---|--------------------|--------|------------|
| Armies/Navies : 13900 | Leather | 1290 | 200 |
| Pop Centers : 3250 | Bronze | 717 | 690 |
| Characters : 16120 | Steel | 34 | 116 |
| | Mithril | 736 | 24 |
| Total : 33270 | Food | 0 | 6185 |
| | Timber | 4755 | 1679 |
| Current Tax rate : 44% | Mounts | 166 | 28 |
| Revenue expected next turn : 16640 (-16630) | | | |
| Current Gold reserve : 0 | | | |

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|-----------------------|----------|-----|--------|-----------|---|
| Sickle of the Heavens | Sword | 71 | No | None | COMBAT - Increases damage by 1000 points. |
| Rat Gauntlets | Gauntlet | 170 | Yes | None | Increases Agent Rank by 15. |

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a personal challenge involving Ivan Gorukov and Olivier Armstrong at 3334.
The tax rate was increased to avoid going bankrupt! Loyalty has been affected.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|--------------|---------|------------|------------------------------|
| Angelimar | 325 | NatSell | fo 100 |
| Angelimar | 850 | MovArmy | nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Caranachad | 520 | InfYour | |
| Caranachad | 710 | PrenMgy | |
| Celeglang | 430 | TrpsMan | hi |
| Celeglang | 925 | Recon | |
| Glanalph | 525 | InfOthr | |
| Glanalph | 810 | MovChar | 4408 |
| Gwanod Neber | 430 | TrpsMan | hi |
| Gwanod Neber | 870 | MovJoin | 0814 lhing |
| Ithilvir | 408 | HvInfan | 400 ^ ^ |

| | | | |
|-------------|-----|---------|------------------------------------|
| Ithilvir | 765 | SplArmy | angel ^ ^ 500 ^ ^ ^ |
| Lhimlug | 215 | RfsPers | |
| Lhimlug | 830 | MovNavy | ne ne ne e ne ne ne ^ ^ ^ ^ ^ ^ no |
| Lhingril | 408 | HvInfan | 300 br br |
| Lhingril | 605 | GrdLoc | |
| Menelrandir | 325 | NatSell | st 100 |
| Menelrandir | 310 | BidCar | mi 400 18 |
| Mornedhel | 690 | StlGold | |
| Mornedhel | 810 | MovChar | 1909 |
| Rustfindel | 520 | InfYour | |
| Rustfindel | 810 | MovChar | 0614 |
| Sereglir | 870 | MovJoin | 1713 lhiml |
| Sereglir | 925 | Recon | |
| Tinnungil | 810 | MovChar | 1315 |
| Tinnungil | 900 | FindArt | 9 |

Angelimar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Angelimar was located in the Mixed Forest at 0713.

He was ordered to have the nation sell to the caravans. 13950 Food were sold for 16740 Gold.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 0711. The Major Town/Fort of The Gnarl's flying the flag of the Aerithryn is here.

Caranachad



Ranks : Command 0 Agent 0 Emissary 57 Mage 54
 Health 100 Stealth 0 Challenge 61
 Artifacts : None

Spells (+0) : #314 Teleport(83) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(63) #502 Weakness(76)

Caranachad was located in the Open Plains at 4408.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shathûr.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 4408. The Village of Shathûr flying the flag of the Aerithryn is here.

Celeglang



Ranks : Command 36 Agent 0 Emissary 0 Mage 33
 Health 100 Stealth 0 Challenge 44
 Artifacts : None

Spells (+0) : #104 Resistances(80) #108 Blessings(86) #314 Teleport(60)

Celeglang was located in the Shore/Plains at 1319.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He moved with the navy to 1713.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is traveling with Lhimlug in the Shore/Plains at 1713.

Glanalph



Ranks : Command 0 Agent 0 Emissary 61 Mage 20
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : #302 Long Stride(90) #304 Fast Stride(95)

Glanalph was located in the Mountains at 4215.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Hinterland. Current loyalty is perceived to be marginal.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 4408. The Village of Shathûr flying the flag of the Aerithryn is here.

Gwanod Neber



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55+
 Artifacts : None
 Spells (+0) : None

Gwanod Neber was located in the Mixed Forest at 0713.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Lhingril.

She is traveling with Lhingril in the Mixed Forest at 0814. The Town/Tower of Big Woods flying the flag of the Aerithryn is here.

Ithilvir



Ranks : Command 36 Agent 0 Emissary 13 Mage 30
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #4 Major Heal(57) #104 Resistances(85) #308 Capital Return(87)

Ithilvir was located in the Mixed Forest at 0713.

She was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to split the army. The army was split. 111 Food was transferred.

She commands an army in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Lhimlug



Ranks : Command 46 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Lhimlug was located in the Shore/Plains at 1319.
 He was ordered to refuse all personal challenges.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to move the navy. He accepted the navy movement orders.
He commands a navy offshore at 1713.

Lhingril



Ranks : Command 13 Agent 24 Emissary 0 Mage 20
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : #308 Capital Return(94)

Lhingril was located in the Mixed Forest at 0814.
 She was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Bronze weapons and Bronze armor were recruited.
 She was ordered to guard the location. Big Woods was guarded.
She commands an army in the Mixed Forest at 0814. The Town/Tower of Big Woods flying the flag of the Aerithryn is here.

Menelrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : #102 Barriers(88) #308 Capital Return(67)
 #416 Reveal Production(51)

Menelrandir was located in the Mixed Forest at 0713.
 He was ordered to bid from the caravans. 400 Mithril was bought for 7200 Gold.
 He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 452 Steel were sold for 3254 Gold.
He is currently in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Mornedhel



Ranks : Command 0 Agent 40 (55) Emissary 36 Mage 30
 Health 100 Stealth 0 Challenge 53
 Artifacts : #170 Rat Gauntlets
 Spells (+0) : #314 Teleport(57) #408 Perceive Nationality(63)
 #422 Perceive Power(90)

Mornedhel was located in the Mountains at 2309.

She was ordered to steal the Gold. She was not able to steal Gold because of tight security.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 1909. The Town of Adu-Amankwah flying the flag of the Farrely is here.

Rustfindel



Ranks : Command 0 Agent 0 Emissary 47 Mage 10
 Health 100 Stealth 0 Challenge 45
 Artifacts : #71 Sickle of the Heavens
 Spells (+0) : #314 Teleport(50)

Rustfindel was located in the Mixed Forest at 0611.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ginglith.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 0614. The Camp of Tuilindo flying the flag of the Aerithryn is here.

Seregkir



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Seregkir was located in the Shore/Plains at 1713.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Lhimlug.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is traveling with Lhimlug in the Shore/Plains at 1713.

Tinnungil



Ranks : Command 0 Agent 0 Emissary 0 Mage 60
Health 100 Stealth 0 Challenge 60

Artifacts : None

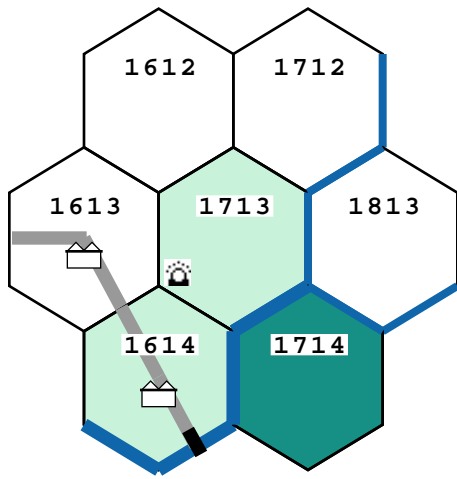
Spells (+0) : #314 Teleport(78) #413 Scry Population Center(100)
#415 Scry Area(95) #416 Reveal Production(87) #420 Reveal Character(85)
#502 Weakness(100)

Tinnungil was located in the Shore/Plains at 1713.

He was ordered to move. He accepted the movement orders.

He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 1315.

He is currently in the Open Plains at 1315.



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| Order | -> | # | Code | Type | Order | -> | # | Code | Type |
| Required | | | | | Required | | | | |
| Information | | | | | Information | | | | |

Glanalph (ID: glana) @ 4408 Emissary Mage

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Gwanod Neber (ID: gwano) @ 0814 Command

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Ithilvir (ID: ithil) @ 0713 Command Emissary Mage

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Lhimlug (ID: lhiml) @ 1713 Command

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Lhingril (ID: lhing) @ 0814 Command Agent Mage

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Menelrandir (ID: menel) @ 0713 Mage

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Mornedhel (ID: morne) @ 1909 Agent Emissary Mage

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Rustfindel (ID: rustf) @ 0614 Emissary Mage

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Sereglir (ID: sereg) @ 1713 Command

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Tinnungil (ID: tinnu) @ 1315 Mage

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