

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Once Upon a Time

Victory points : 867

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To hold in stores at game end the greatest amount of Mithril.
- To see to the termination of Zimrathon by any means whatsoever.
- To hold at game end the population center of Lagna Sa at 3706.
- To hold at game end the greatest amount of artifacts.

Top 3 Neutrals :

North Kingdom [1675] Alvernus [1083] Lands [934]

Special Nation Abilities :

- #09 New emissaries start at rank up to 40.
- #10 New mages start at rank up to 40.
- #24 Can learn lost conjure mounts spell.

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ANASTASIA GEMELLI 110894
NONE
NONE
NONE

Game #	:	141
Player #	:	23
Turn #	:	10
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	6538
Special Service	:	YES

Once Upon a Time

(A Neutral)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Neutral
#13 Red Witches	: Neutral	#14 Dark Feast	: Hated	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Neutral	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Neutral
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#24 Plane	: Tolerated	#25 Alvernus	: Tolerated

POPULATION CENTERS

Campo Location : @ 3713 in Shore/Plains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	86	0	0	0	218	0	5	0
Current stores	366	0	0	0	436	0	28	-

Foreign characters reported in the hex : **Bogan.**

Casa (Capital) Location : @ 3712 in Shore/Plains Climate is Cold

Size : City	Fortifications : Tower	Loyalty : 84	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	16	0	0	0	38	0	1	0
Current stores	2041	0	0	0	76	0	0	-

A small army bearing the banner of the Once Upon a Time under Captain Lupo is here.

Castello Location : @ 4013 in Shore/Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	35	0	0	0	67	0	1	0
Current stores	140	0	0	0	134	0	5	-

Fiaba Location : @ 3421 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	125	48	14	0	0	0	0
Current stores	0	0	108	68	0	0	0	-

Foreign characters reported in the hex : - **John Miles - Transmitter.**

Isola che non Location : @ 4215 in Mountains Climate is Severe

Size : Village	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	86	22	0	0	0	0	440
Current stores	0	0	44	0	0	0	0	-

Montagna Location : @ 3322 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	130	48	5	0	0	0	0
Current stores	0	0	96	20	0	0	0	-

Neverending Location : @ 2711 in Mixed Forest Climate is Cold

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	182	110	0	0
Current stores	0	0	0	0	456	138	0	-

Pianura Location : @ 3811 in Open Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 61 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 31 0 0 0 94 0 4 0
 Current stores 124 0 0 0 188 0 20 -

Pioggia Location : @ 3821 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 120 67 14 0 0 0 0
 Current stores 0 0 151 68 0 0 0 -

Ponte Location : @ 3711 in Shore/Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 41 0 0 0 198 0 2 0
 Current stores 178 0 0 0 396 0 10 -

Prato Location : @ 4012 in Shore/Plains Climate is Cold
 Size : Village Fortifications : Tower Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 70 0 0 0 238 0 2 0
 Current stores 314 0 0 0 476 0 13 -

Ragnar Sa Location : @ 3807 in Hills & Rough Climate is Severe
 Size : Major Town Fortifications : Tower Loyalty : 64 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 27 0 0 0 14 0 560
 Current stores 0 0 0 0 0 42 0 -

Spiaggia Location : @ 3430 in Mountains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 156 48 12 0 0 0 0
 Current stores 0 0 96 48 0 0 0 -

Taverna Location : @ 3912 in Shore/Plains Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 28 0 0 0 132 0 4 0
 Current stores 112 0 0 0 264 0 20 -

Terrano Location : @ 3612 in Shore/Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 58 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 36 0 0 0 182 0 2 0
 Current stores 144 0 0 0 364 0 10 -

An army bearing the banner of the Sing a Song under Regent Lucy Pearl is here.

ARMIES AND NAVIES

Army Commander : Captain Gatto Location : @ 3305 in Open Plains Climate is Severe
 Army morale : 23 Warships : 0 Transports : 0 (16) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 15 11 2 2300 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The Camp of Tui Juai flying the flag of the Dark Feast is here.

A small army bearing the banner of the Wise Council under Regent Cjain is here.

An army bearing the banner of the Wise Council under Commander Micheasi is here.

Army Commander : Captain Lupo Location : @ 3712 in Shore/Plains Climate is Cold
 Army morale : 58 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 23 11 2 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 2 Low Supplies !!
 War machines 0
 Characters traveling with army : - Cappuccetto Rosso - Pinocchio - Volpe.
 The City/Tower of Casa flying the flag of the Once Upon a Time is here.

COMPANY COMMANDERS :

Veteran Azzurro Location : @ 2209 Traveling with him are : **Freddie Mercury - Madonna.**

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	34274	24787	2747	596	248158	688	4874
Purchase at market price/unit	3	3	8	46	2	9	7
Sell to market price/unit	1	1	4	21	1	4	3

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14700	Leather	3419	343
Pop Centers : 5250	Bronze	0	644
Characters : 21540	Steel	495	233
	Mithril	204	45
Total : 41490	Food	2790	1349
	Timber	180	124
	Mounts	106	21
Current Tax rate : 60%			
Revenue expected next turn : 40000 (-1490)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

2 warships at hex 3712
 4 transports at hex 3712

You have the following double agents:**Madonna of the Sing a Song @ 2209**

Double agent Madonna reports she was ordered to refuse all personal challenges.
 Double agent Madonna reports she was ordered to steal the Gold. 328 Gold was stolen at Nornorsa.
 Double agent Madonna reports she moved with the company to 2209.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Axe of Braogha	Axe	72	No	None	COMBAT - Increases damage by 750 points.
Macirillë	Sword	126	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

2046 Gold was stolen at Terrano.

Our populace reports that the deadline for allegiance change is imminent!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Azzurro	690	StlGold	
Azzurro	820	MovCmpy	2209
Biancaneve	520	InfYour	
Biancaneve	810	MovChar	3706
Cappuccetto Rosso	870	MovJoin	3712 lupo
Cappuccetto Rosso	430	TrpsMan	hc
Cenerentola	810	MovChar	3421
Cenerentola	325	NatSell	br 100
Cicala	520	InfYour	
Cicala	810	MovChar	3705
Gatto	498	Threat	
Gatto	860	ForcMar	nw w w w w w ^ ^ ^ ^ ^ ^ ^ no
Gretel	520	InfYour	
Gretel	810	MovChar	3806
Hansel	550	ImprPop	
Hansel	810	MovChar	3506
Lupo	435	ArmyMan	
Lupo	948	TranCar	3712 2818 mo 1000
Piccola Vedetta	520	InfYour	
Piccola Vedetta	585	Uncover	
Pinocchio	180	UpStNat	5
Pinocchio	330	CstCjSp	508 500
Pollicino	710	PrenMgy	
Pollicino	330	CstCjSp	508 500

Rosso Malpelo	520	InfYour		
Rosso Malpelo	585	Uncover		
Sabbiolina	710	PrenMgy		
Sabbiolina	330	CstCjSp	508	500
Volpe	430	TrpsMan	hc	
Volpe	330	CstCjSp	508	500

Azzurro



Ranks : Command 18 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 43
 Artifacts : None
 Spells (+0) : None

Azzurro was located in the Mixed Forest at 2607.

He was ordered to steal the Gold. 112 Gold was stolen at Nornorsa.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Hills & Rough at 2209. The Major Town/Fort of Imladris flying the flag of the Thorinar is here.

Biancaneve



Ranks : Command 33 Agent 0 Emissary 75 Mage 12
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Hills & Rough at 3807.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ragnar Sa.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3706. The Major Town/Tower of Lagna Sa flying the flag of the Dark Feast is here.

Cappuccetto Rosso



Ranks : Command 37 Agent 0 Emissary 0 Mage 58
 Health 100 Stealth 0 Challenge 82
 Artifacts : #126 Macirillëv
 Spells (+0) : #102 Barriers(95) #412 Research Artifact(100)
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Open Plains at 3706.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

She moved with the army to 3305.

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Lupo .

She is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Cenerentola



Ranks : Command 24 Agent 0 Emissary 47 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Cenerentola was located in the Shore/Plains at 3712.

She was ordered to have the nation sell to the caravans. 2791 Bronze were sold for 5582 Gold.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3421. The Village of Fiaba flying the flag of the Once Upon a Time is here.

Cicala



Ranks : Command 0 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Cicala was located in the Hills & Rough at 3807.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ragnar Sa.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3705.

Gatto



Ranks : Command 47 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 76
 Artifacts : #72 Axe of Braogha
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Open Plains at 3706.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to threaten the population center. Not able to threaten population center because the populace was not threatened. Continued efforts may succeed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 3305. The Camp of Tui Juai flying the flag of the Dark Feast is here.

Gretel



Ranks : Command 0 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Gretel was located in the Hills & Rough at 3807.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ragnar Sa.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3806. The un-owned Ruins/Fort of Kag Sa is here.

Hansel



Ranks : Command 0 Agent 0 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Hansel was located in the Mixed Forest at 2711.

He was ordered to improve the population center size. Neverending was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3506. The Camp of Sisska flying the flag of the Dark Feast is here.

Lupo



Ranks : Command 42 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 887 Mounts (+10%) transported from Casa to Nim Sereg.

He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 48 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Piccola Vedetta was located in the Mountains at 3430.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Spiaggia.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the South Kingdom seeks to hold the population center of Hornburg at 2121 - uncovered that the nation of the Tribes of Angmar seeks to hold in stores the greatest amount of Mithril. - uncovered that the nation of the Twilight Hammer possesses Special Nation Ability #21.

She is currently in the Mountains at 3430. The Camp of Spiaggia flying the flag of the Once Upon a Time is here.

Pinocchio



Ranks : Command 44 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 64
 Artifacts : None

Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

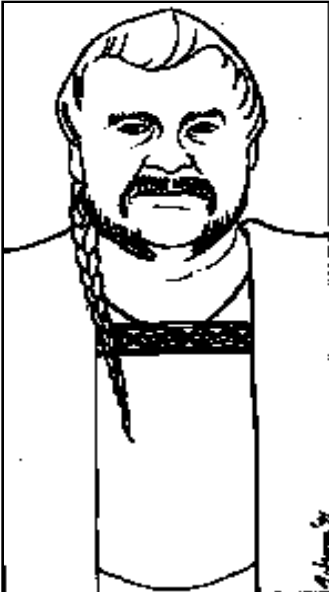
Pinocchio was located in the Shore/Plains at 3712.

He was ordered to upgrade our relations. Our relations with the Silent Assembly were upgraded.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 265 Mounts were conjured.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)
 #414 Scry Hex(83) #506 Curses(42) #508 Conjure Mounts(86)

Pollicino was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 240 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Rosso Malpelo



Ranks : Command 0 Agent 0 Emissary 47 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Rosso Malpelo was located in the Mountains at 3421.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Fiaba.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Nameless has collapsed and is no longer active. - uncovered that the nation of the Silent Assembly possesses Special Nation Ability #21.

He is currently in the Mountains at 3421. The Village of Fiaba flying the flag of the Once Upon a Time is here.

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 46
 Health 100 Stealth 0 Challenge 46
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)
 #413 Scry Population Center(88) #508 Conjure Mounts(99)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 220 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Volpe



Ranks : Command 36 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 59
 Artifacts : None

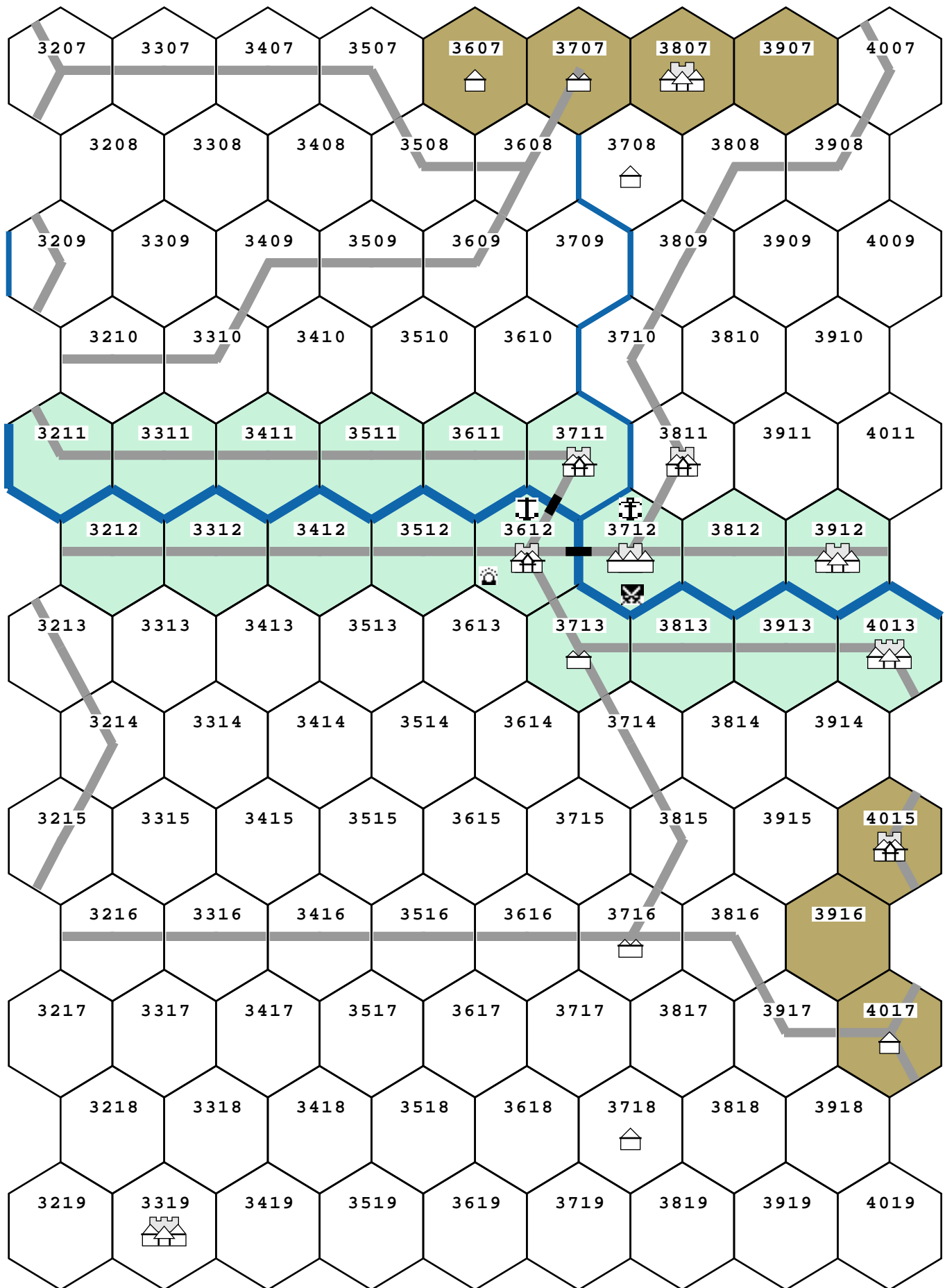
Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)
 #508 Conjure Mounts(79)

Volpe was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 250 Mounts were conjured.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cenerentola (ID: cener) @ 3421 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cicala (ID: cical) @ 3705 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gatto (ID: gatto) @ 3305 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gretel (ID: grete) @ 3806 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hansel (ID: hanse) @ 3506 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lupo (ID: lupo) @ 3712 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Piccola Vedetta (ID: picco) @ 3430 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pinocchio (ID: pinoc) @ 3712 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pollicino (ID: polli) @ 3712 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rosso Malpelo (ID: rosso) @ 3421 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sabbiolina (ID: sabbi) @ 3712 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Volpe (ID: volpe) @ 3712 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				