

**MEPBM Games****presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 141

**Silent Assembly**

Victory points : 500

Victory Conditions :

To hold at game end the population center of Elensarn at 2817.  
 To see to the termination of Chisholm by any means whatsoever.  
 To see to the termination of Diomedes by any means whatsoever.  
 To see to the termination of Biancaneve by any means whatsoever.  
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Alvernus [ 1367 ] Sing a Song [ 1233 ] Once Upon a Time [ 1067 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
 #07 Armies lose less morale for movement w/o food.  
 #10 New mages start at rank up to 40.  
 #11 New agents start at rank up to 40.

Internet G141N05  
 DAVID HOUSE 110820  
 NONE  
 NONE  
 NONE

Game # : 141  
 Player # : 5  
 Turn # : 16  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 1962  
 Special Service : YES

# Silent Assembly

(A Free People)

Season : Spring

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Benîm an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Tolerated	#24 Plane	: Neutral	#25 Alvernus	: Neutral

## POPULATION CENTERS

**Camptown** Location : @ 2807 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	66	0	372	78	0	0
Current stores	0	0	66	0	372	78	0	-

**Engrin** Location : @ 2104 in Mountains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	90	15	0	0	0	0	450
Current stores	0	540	15	0	0	0	0	-

**Galadbrynd (Capital)** Location : @ 2709 in Mixed Forest Climate is Cool

Size : City	Fortifications : None	Loyalty : 84	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	102	26	0	0
Current stores	0	0	0	0	102	26	0	-

**Hellgate** Location : @ 2409 in Mountains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	26	5	0	0	0	840
Current stores	0	0	26	5	0	0	0	-

*An army bearing the banner of the Wise Council under Warlord Cjaini is here.*

**Keolan** Location : @ 2510 in Open Plains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	557	0	10	0
Current stores	106	0	0	0	557	0	10	-

*An army bearing the banner of the Tribes of Angmar under Commander Morbidund is here.*

An army bearing the banner of the Silent Assembly under Commander Vëantur is here.

**Nornorsa** Location : @ 2607 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	186	45	0	672
Current stores	0	0	0	0	186	45	0	-

**Rintok** Location : @ 2910 in Mixed Forest Climate is Cool

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	371	90	0	0
Current stores	0	0	0	0	371	90	0	-

**Tarnet** Location : @ 2405 in Hills & Rough Climate is Cold  
 Size : Village Fortifications : None Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 0 65 7 840  
 Current stores 0 0 0 0 0 65 7 -

**Wyndham** Location : @ 2506 in Mixed Forest Climate is Cold  
 Size : Camp Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 81 0 0 0 147 138 0 0  
 Current stores 81 0 0 0 147 138 0 -

## ARMIES AND NAVIES

**Army Commander : Commander Arahad** Location : @ 2309 in Mountains Climate is Cold  
 Army morale : 21 Warships : 0 Transports : 0 (8) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Woodman footmen w/battle axes 10 13 5 2000 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 Characters traveling with army : - Gamina.  
**The Village/Fort of Cameth Brin flying the flag of the Twilight Hammer is here.**  
**An army bearing the banner of the Tribes of Angmar under Regent Bilorik is here.**  
**A small army bearing the banner of the Twilight Hammer under Regent Gothmog is here.**  
**A small army bearing the banner of the Twilight Hammer under Warlord Khamul is here.**

**Army Commander : Commander Vëantur** Location : @ 2510 in Open Plains Climate is Cool  
 Army morale : 10 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Woodman footmen w/battle axes 10 10 0 1000 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 Characters traveling with army : - Milamber - Minohtar.  
**The Town of Keolan flying the flag of the Silent Assembly is here.**  
**An army bearing the banner of the Tribes of Angmar under Commander Morbidund is here.**

## COMPANY COMMANDERS :

None

## MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	17303	14985	15045	0	254196	0	3692
Purchase at market price/unit	2	2	4	107	2	10	7
Sell to market price/unit	1	1	2	55	1	5	4

**MISCELLANEOUS****Maintenance Costs expected next turn are:**

Armies/Navies :	12000
Pop Centers :	1000
Characters :	12180
Total :	25180

Current Tax rate :	65%
Revenue expected next turn :	20677 (-4503)
Current Gold reserve :	4880

**Totals for Nation:**

Leather	187	187
Bronze	540	90
Steel	107	107
Mithril	5	5
Food	1735	1735
Timber	442	442
Mounts	17	17

**Stores****Production****Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Staff of the Serpent	Staff	2	Yes	None	Increases Mage Rank by 15.
Maikarama	Spear	11	No	Good	COMBAT - Increases damage by 750 points.
Maranya	Ring	84	Yes	None	Increases Mage Rank by 30.

**You have hidden the following additional artifacts:**

None

**NATION MESSAGES**

*There are rumors of a kidnap attempt involving Xanth and Batby.*  
*There are rumors of a theft attempt involving Zymraan at Morannon.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES**

None

**SPECIAL MESSAGES**

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

#### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

### ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arahad	408	HvInfan	400 ^ ^
Arahad	850	MovArmy	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Arutha	215	RfsPers	
Arutha	810	MovChar	2405
Gamina	705	RsrchSp	102
Gamina	710	PrenMgy	
Hathaldir	520	InfYour	
Hathaldir	585	Uncover	
James	215	RfsPers	
James	810	MovChar	2709
Katala	731	NamAgen	^ ^
Katala	810	MovChar	2510
Milamber	710	PrenMgy	
Milamber	785	JnArmy	veant
Minohtar	710	PrenMgy	
Minohtar	785	JnArmy	veant
Vëantur	408	HvInfan	500 ^ ^
Vëantur	850	MovArmy	sw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Arahad



Ranks : Command 39 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : None

Arahad was located in the Mountains at 2409.

Lack of Food may have affected army movement.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Mountains at 2309. The Village/Fort of Cameth Brin flying the flag of the Twilight Hammer is here.***

Arutha



Ranks : Command 30 Agent 0 Emissary 82 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Arutha was located in the Mountains at 2309.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2405. The Village of Tarnet flying the flag of the Silent Assembly is here.***

Gamina



Ranks : Command 0 Agent 0 Emissary 0 Mage 67 (112)  
 Health 100 Stealth 0 Challenge 127  
 Artifacts : #2 Staff of the Serpent #11 Maikarama #84 Maranya  
 Spells(+45) : #102 Barriers(90) #302 Long Stride(100) #412 Research Artifact(91)  
 #414 Scry Hex(96) #415 Scry Area(91) #418 Locate Artifact(80)  
 #428 Locate Artifact True(75)

Gamina was located in the Mountains at 2409.

She was ordered to research a spell. Barriers #102 was successfully researched.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She moved with the army to 2309.

***She is traveling with Arahad in the Mountains at 2309. The Village/Fort of Cameth Brin flying the flag of the Twilight Hammer is here.***

Gorath



Ranks : Command 44 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : None

Gorath was located in an unknown location.  
 Gorath could not escape from being held hostage.  
***He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.***

Hathaldir



Ranks : Command 0 Agent 0 Emissary 32 Mage 0  
 Health 100 Stealth 0 Challenge 16  
 Artifacts : None  
 Spells (+0) : None

Hathaldir was located in the Mixed Forest at 2607.  
 He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nornorsa.  
 He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Red Witches seeks to terminate 10 characters by personal challenge or by assassination. - uncovered that the nation of the Sapphic Enclave possesses Special Nation Ability #21.  
***He is currently in the Mixed Forest at 2607. The Camp of Nornorsa flying the flag of the Silent Assembly is here.***

James



Ranks : Command 25 Agent 62 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

James was located in the Hills & Rough at 2209.  
 He was ordered to refuse all personal challenges.  
 He was ordered to move. He accepted the movement orders.  
***He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.***

Katala



Ranks : Command 0 Agent 70 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Katala was located in the Mixed Forest at 2709.

She was ordered to name a new agent. She was not able to name an agent because there was insufficient Gold.

She was ordered to move. She accepted the movement orders.

*She is currently in the Open Plains at 2510. The Town of Keolan flying the flag of the Silent Assembly is here.*

Milamber



Ranks : Command 0 Agent 0 Emissary 0 Mage 56  
 Health 100 Stealth 0 Challenge 56  
 Artifacts : None

Spells (+0) : #104 Resistances(63) #108 Blessings(62) #208 Words of Pain(86)  
 #302 Long Stride(72) #412 Research Artifact(70) #418 Locate Artifact(84)

Milamber was located in the Mixed Forest at 2709.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to join an army. He joined the army commanded by Věantur.

He moved with the army to 2510.

*He is traveling with Věantur in the Open Plains at 2510. The Town of Keolan flying the flag of the Silent Assembly is here.*

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 64  
 Health 100 Stealth 0 Challenge 64  
 Artifacts : None

Spells (+0) : #104 Resistances(99) #218 Wall of Wind(66) #308 Capital Return(98)  
 #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in the Mixed Forest at 2709.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to join an army. He joined the army commanded by Věantur.

He moved with the army to 2510.

*He is traveling with Věantur in the Open Plains at 2510. The Town of Keolan flying the flag of the Silent Assembly is here.*



V antur



Ranks	: Command 38	Agent 0	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 38	
Artifacts	: None			
Spells (+0)	: None			

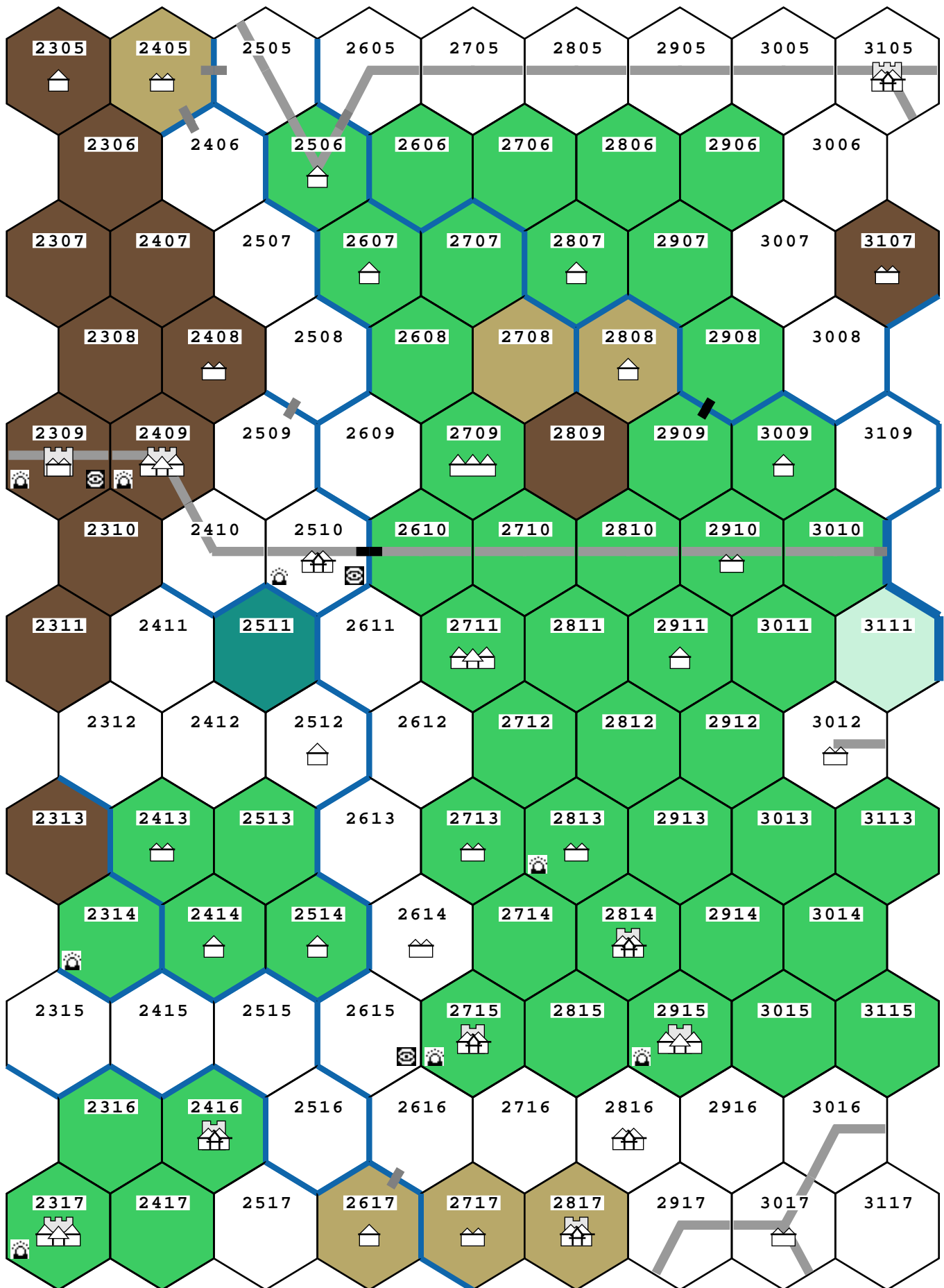
Věantur was located in the Mixed Forest at 2709.

Lack of Food may have affected army movement.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Open Plains at 2510. The Town of Keolan flying the flag of the Silent Assembly is here.***



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Hathaldir (ID: hatha) @ 2607 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**James (ID: james) @ 2709 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Katala (ID: katal) @ 2510 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Milamber (ID: milam) @ 2510 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Minohtar (ID: minoh) @ 2510 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Vëantur (ID: veant) @ 2510 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				