

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 1358

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

Alvernus [1358] Sing a Song [992] Once Upon a Time [925]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 30
Account : \$ 0.00
Free Turns : 0
Security Code : 7920
Special Service : YES

Alvernus

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Friendly
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Hated	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Hated	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	104	120	0	0	0	0	1040
Current stores	0	312	120	0	0	0	0	-

Akhúlsa Location : @ 3825 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	224	0	24	0
Current stores	0	0	0	0	0	0	24	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 94	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	0	0	0	0	0	0	0	-

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	531	0	18	0
Current stores	0	0	0	0	0	0	18	-

Beni-Inusi Location : @ 3102 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	12	0	0	0	0	420
Current stores	0	78	12	0	0	0	0	-

Blackbasin Location : @ 0611 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	238	360	0	700
Current stores	0	0	0	0	0	0	0	-

A small army bearing the banner of the North Kingdom under Captain Últhug is here.

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Castle	Loyalty : 41	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	0	0	0	0	0	0	7	-

A navy bearing the banner of the Alvernus under Captain Carvedas is here.

Ghabarú Location : @ 1924 in Hills & Rough Climate is Warm
 Size : Town Fortifications : None Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 60 66 0 0 0 6 0
 Current stores 0 180 198 0 0 0 9 -

Gorgon Location : @ 0206 in Mixed Forest Climate is Mild
 Size : Village Fortifications : Tower Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 770 295 0 0
 Current stores 0 0 0 0 0 0 0 -

Grand-Pre Location : @ 0711 in Hills & Rough Climate is Mild
 Size : Camp Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 765 162 0 1100
 Current stores 0 0 0 0 0 809 0 -

Halenon Location : @ 2828 in Shore/Plains Climate is Warm
 Size : Village Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 168 0 0 0 224 0 24 0
 Current stores 0 0 0 0 0 0 24 -

Lirith Tol Location : @ 0507 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 162 90 0 700
 Current stores 2582 0 0 0 0 0 573 -
 A small army bearing the banner of the Alvernus under Regent Faika is here.

Melkor Location : @ 0306 in Shore/Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 17 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 180 0 0 0 729 0 18 0
 Current stores 0 0 0 0 0 0 18 -

Mijesec Location : @ 0505 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 306 0 0 0 693 0 18 0
 Current stores 0 0 0 0 0 0 18 -

Nosebleed Location : @ 3624 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 60 30 0 0 0 1000
 Current stores 0 0 60 30 0 0 0 -

Novellond Location : @ 2325 in Shore/Plains Climate is Warm
 Size : Village Fortifications : None Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 264 0 0 0 824 0 16 0
 Current stores 0 0 0 0 0 0 80 -

Taverna Location : @ 3912 in Shore/Plains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 71 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 74 0 0 0 352 0 10 0
 Current stores 0 0 0 0 0 0 0 -

Teisl-Junni Location : @ 2704 in Mountains Climate is Polar
 Size : Town Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 40 18 2 0 0 0 0
 Current stores 0 160 126 16 0 0 0 -

ARMIES AND NAVIES

Army Commander : Warlord Carlin Location : @ 0707 in Open Plains Climate is Mild
 Army morale : 67 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			20	10	22	176	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	1						

Characters traveling with army : - Malendur.

Army Commander : Commander Erester Location : @ 0307 in Mixed Forest Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			17	10	0	172	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

The Town/Tower of Zhantus flying the flag of the North Kingdom is here.

Army Commander : Regent Faika Location : @ 0507 in Mixed Forest Climate is Mild
 Army morale : 29 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			17	10	0	141	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	100	Low Supplies !!					
War machines	0						

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Army Commander : Warlord Llewli Location : @ 0408 in Shore/Plains Climate is Mild
 Army morale : 87 Warships : 0 Transports : 0 (3) Travel mode : Evasive

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			12	10	0	625	Heavy Infantry
Eriadoran mercenaries w/shortswords			71	30	10	2	Men-at-Arms
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	10	Low Supplies !!					
War machines	0						

The Major Town/Tower of Tol Cirith flying the flag of the Great Trollusk is here.
 A large army bearing the banner of the Alvernus under Lord Moeskin is here.

Army Commander : Lord Moeskin Location : @ 0408 in Shore/Plains Climate is Mild
 Army morale : 25 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			10	10	0	1600	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1	Low Supplies !!					
War machines	0						

The Major Town/Tower of Tol Cirith flying the flag of the Great Trollusk is here.
 An army bearing the banner of the Alvernus under Warlord Llewli is here.

Army Commander : General Moraiza Location : @ 0613 in Mixed Forest Climate is Mild

Army morale : 21 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		15	10	5	48	Heavy Cavalry
Eriadoran footmen w/spears		15	10	0	386	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Camp of Port Royale flying the flag of the North Kingdom is here.

Navy Commander : Captain Carvedas Location : @ 0405 in Shore/Plains Climate is Mild

Army morale : 48 Warships : 19 Transports : 12 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears		10	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

Characters traveling with army : - Myrthrandir.

The Major Town/Castle of Dire flying the flag of the Alvernus is here.

COMPANY COMMANDERS :

Veteran Iarless Location : @ 0405 Traveling with him are : Angus - JF Breau.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	21920	33030	9703	2777	292476	29663	6627
Purchase at market price/unit	2	2	4	14	2	2	6
Sell to market price/unit	1	1	2	8	1	1	3

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	15274
Pop Centers :	4000
Characters :	36900
Total :	56174

Current Tax rate :	75%
Revenue expected next turn :	49960 (-6214)
Current Gold reserve :	12425

Totals for Nation:

Leather	2582	1547
Bronze	730	230
Steel	516	276
Mithril	46	32
Food	0	5845
Timber	809	952
Mounts	771	141

Ritual character terminations: 4

Ships have been left anchored at the following locations:

None

You have the following double agents:

Forthain of the South Kingdom @ 2227

Double agent Forthain reports he was ordered to refuse all personal challenges.

Double agent Forthain reports he was ordered to influence their population center loyalty. The loyalty was

influenced/reduced at Dol Amroth. Dol Amroth is now under our control.

Riadeegha of the Plane @ 2339

Double agent Riadeegha reports he was ordered to recruit some men-at-arms. 100 Men-at-Arms were recruited.

Double agent Riadeegha reports he was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shore.

You have the following hostages:

Del Imat of the North Kingdom is held by Carlin at 0707 - No Gold ransom demanded at this time.

Cagh Monûnaw of the North Kingdom is held by Faika at 0507 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Romoquenáro	Bow	7	No	None	COMBAT - Increases damage by 750 points.
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Ring of Stargazing	Ring	21	Yes	None	Increases Mage Rank by 30.
Belthronding	Bow	36	No	Good	COMBAT - Increases damage by 2250 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dagnirdraug	Sword	43	No	Good	COMBAT - Increases damage by 750 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Staff of Bronze	Staff	71	Yes	None	Increases Mage Rank by 20.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Ovir Crown	Crown	169	Yes	None	Increases Mage Rank by 20.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Deepwood Bracelet	Gauntlet	184	Yes	None	Increases Mage Rank by 10.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".
Thôlogaer Ciryatano	Helm	204	Yes	None	Increases Mage Rank by 30.
Wood-shadow	Cloak	210	Yes	None	Increases Stealth Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Tribes of Angmar at 2209.

Echiant is no longer under our control.

Northern Way is no longer under our control.

There are rumors of the fall of a Strategic Site.

There are rumors of the fall of a Strategic Site.

There are rumors of an assassination attempt involving Azzurro and Praetor.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angus	615	Assass	zog u
Angus	360	TrArt	jf b 48 49 210 171 ^ ^
Barrow Wight	605	GrdLoc	
Barrow Wight	185	DnStNat	13
Carlin	850	MovArmy	se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Carlin	925	Recon	
Carvedas	408	HvInfan	400 ^ ^
Carvedas	765	SplArmy	moesk ^ ^ 1600 ^ ^ ^
Elendil	520	InfYour	
Elendil	947	NatTran	0507 le 91
Elostirion	520	InfYour	
Elostirion	825	CstMvSp	314 2731
Erestor	860	ForcMar	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Erestor	520	InfYour	
Faika	315	PrchCar	fo 100
Faika	355	TrTrps	llewi ^ ^ 28 ^ ^ ^
Iarless	215	RfsPers	
Iarless	610	GrdChar	carve
JF Breau	215	RfsPers	
JF Breau	615	Assass	wojur
Kônebra	825	CstMvSp	314 3536
Kônebra	900	FindArt	36
Llewi	408	HvInfan	400 ^ ^
Llewi	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ev
Lumban	325	NatSell	ti 100
Lumban	325	NatSell	fo 100
Malendur	940	CstLoSp	428 88
Malendur	870	MovJoin	0707 carli
Modulator	525	InfOthr	
Modulator	755	JnCmpy	dirha
Moeskin	210	IssPers	zog u

Moeskin	860	ForcMar	sw se se ^ ^ ^ ^ ^ ^ ^ ^ no
Moraiza	498	Threat	
Moraiza	860	ForcMar	sw sw ^ ^ ^ ^ ^ ^ ^ ^ no
Myrthrindir	210	IssPers	wojur
Myrthrindir	210	IssPers	anya
Soil Nūnaw	215	RfsPers	
Soil Nūnaw	810	MovChar	1411
Transmitter	330	CstCjSp	508 ^
Transmitter	948	TranCar	3912 0507 mo 1000

Angus



Ranks : Command 0 Agent 86 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 71
 Artifacts : None

Spells (+0) : #314 Teleport(81) #412 Research Artifact(87)
 #418 Locate Artifact(85)

Angus was located in the Shore/Plains at 0405.

He was ordered to transfer some artifacts to a character. Rat Gauntlets #48 was transferred. Helm of Shadow #49 was transferred. Wood-shadow #210 was transferred. Gildagor #171 was transferred.

He was ordered to assassinate a character. He was not able to assassinate the character because of tight security.

He is traveling with Iarless in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Barrow Wight



Ranks : Command 58 Agent 76 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 89
 Artifacts : #7 Romoquenáro
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.

He was ordered to downgrade our relations. Our relations with the Red Witches were downgraded.

He was ordered to guard the location. Baltus was guarded.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carlin



Ranks : Command 79 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 94
 Artifacts : #43 Dagnirdraug/ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Open Plains at 0705.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Obirt of the North Kingdom with about 1000 troops at 0807. See report below.

He commands an army in the Open Plains at 0707.

Carvedas



Ranks : Command 40 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Carvedas was located in the Shore/Plains at 0405.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to split the army. The army was split. 1 Food was transferred.

He commands a navy offshore at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Elendil



Ranks : Command 0 Agent 0 Emissary 87 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mixed Forest at 0207.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Baltus.

He was ordered to have the nation transport by the caravans. 2582 Leather (+10%) transported to Lirith Tol.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elostirion



Ranks : Command 0 Agent 0 Emissary 94 Mage 40
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #314 Teleport(81) #414 Scry Hex(96) #415 Scry Area(84)
 #436 Scry Character(98)

Elostirion was located in the Mountains at 2704.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Teisl-Junni.

He was ordered to cast a movement spell. Teleport was cast.

He is currently in the Hills & Rough at 2731. The Town of Zigurunzaden flying the flag of the Benim an Pharazon is here.

Erestor



Ranks : Command 36 Agent 0 Emissary 76 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Erestor was located in the Mixed Forest at 0507.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lirith Tol.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 0307. The Town/Tower of Zhantus flying the flag of the North Kingdom is here.

Faika



Ranks : Command 61 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Faika was located in the Mixed Forest at 0507.

He was ordered to purchase from the caravans. 100 Food were bought for 200 Gold.

He was ordered to transfer some troops from the army to an army. 28 Heavy Infantry were transferred.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Iarless



Ranks : Command 13 Agent 71 Emissary 0 Mage 0
 Health 85† Stealth 0 Challenge 56
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Shore/Plains at 0405.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Carvedas was guarded.

He commands a company in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

JF Breau



Ranks : Command 0 Agent 76 (86) Emissary 0 Mage 0
 Health 100 Stealth 0 (30) Challenge 74
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor✓
 #210 Wood-shadow
 Spells (+0) : None

JF Breau was located in the Shore/Plains at 0405.
 He was ordered to refuse all personal challenges.
 He was ordered to assassinate a character. Wojuruk was assassinated.
He is traveling with Iarless in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 61 (111)
 Health 100 Stealth 0 Challenge 126
 Artifacts : #36 Belthroning #71 Staff of Bronze #167 Ungolrist✓
 #204 Thôlogaer Ciryatano
 Spells(+50) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(89) #410 Divine Allegiance Forces(97) #412 Research Artifact(89)
 #414 Scry Hex(97) #417 Divine Characters w/Forces(98)
 #419 Divine Nation Forces(74)

Kônebra was located in the Mixed Forest at 4312.
 He was ordered to cast a movement spell. Teleport was cast.
 He was ordered to find an artifact. An artifact search was attempted. Belthroning #36 was found in the Desert Wastes at 3536.
He is currently in the Desert Wastes at 3536.

Llewi



Ranks : Command 70 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 70
 Artifacts : None
 Spells (+0) : None

Llewi was located in the Mixed Forest at 0507.
 He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.
 He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Shore/Plains at 0408. The Major Town/Tower of Tol Cirith flying the flag of the Great Trollusk is here.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 63
 Artifacts : #16 Navorn\ #164 Wôlor Priest Ring
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(100)

Lumban was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 9246 Food were sold for 9246 Gold.

He was ordered to have the nation sell to the caravans. 4595 Timber were sold for 9190 Gold.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 65 (75)
 Health 100 Stealth 0 Challenge 115
 Artifacts : #41 Silmaruth\ #154 The Black Book
 Spells(+10) : #314 Teleport(82) #412 Research Artifact(96) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(72) #510 Conjure Food(84)

Malendur was located in the Open Plains at 0706.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Carlin.

He was ordered to cast a lore spell. Locate Artifact True - artifact #88, a Bracers, may be possessed by Zehava in the Open Plains at 1114.

He is traveling with Carlin in the Open Plains at 0707.

Modulator



Ranks : Command 0 Agent 0 Emissary 84 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Modulator was located in the Hills & Rough at 1924.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Ghabarû. Ghabarû is now under our control.

He was ordered to join a company. He joined the company commanded by Dîrhael of Wise Council.

He moved with the company to 2730.

He is traveling with Dîrhael of the Wise Council in the Hills & Rough at 2730. The City/Fort of Kadarêth flying the flag of the Benîm an Pharazôn is here.

Moeskin



Ranks : Command 58 Agent 0 Emissary 0 Mage 68 (108)
 Health 100 Stealth 0 Challenge 132
 Artifacts : #73 Mothras #122 Spear of Following√ #166 Corantir #169 Ovir Crown
 #184 Deepwood Bracelet
 Spells(+40) : #4 Major Heal(100) #314 Teleport(77) #410 Divine Allegian...(95)
 #412 Research Artifact(96) #416 Reveal Production(77) #418 Locate Artifact(86)
 #420 Reveal Character(70) #422 Perceive Power(77) #428 Locate Artifact...(71)
 #430 Reveal Characte...(91) #434 Reveal Populati...(57)

Moeskin was located in the Shore/Plains at 0405.

He was ordered to challenge Zog u Grai to personal combat.

He challenged Zog u Grai to personal combat, but was refused. He gained personal honor.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Shore/Plains at 0408. The Major Town/Tower of Tol Cirith flying the flag of the Great Trollusk is here.

Moraiza



Ranks : Command 81 (91) Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 142
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Hills & Rough at 0711.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to threaten the population center. Grand-Pre is now under our control.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 0613. The Camp of Port Royale flying the flag of the North Kingdom is here.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 71 (101)
 Health 100 Stealth 0 Challenge 101
 Artifacts : #21 Ring of Stargazing
 Spells(+30) : #314 Teleport(82) #412 Research Artifact(86)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(96) #430 Reveal Character True(56)

Myrthrandir was located in the Shore/Plains at 0405.

He was ordered to challenge Wojuruk to personal combat.

He was ordered to challenge Anya the Red to personal combat.

He challenged Anya the Red to personal combat, but was refused. He gained personal honor.

He challenged Wojuruk to personal combat, but was refused. He gained personal honor.

He is traveling with Carvedas in the Shore/Plains at 0405. The Major Town/Castle of Dire flying the flag of the Alvernus is here.

Soil N naw



Ranks : Command 0 Agent 71 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : None

Soil Nûnaw was located in the Mixed Forest at 2317.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1411. The Camp of Hodrond flying the flag of the Wise Council is here.

Transmitter



Ranks : Command 0 Agent 0 Emissary 73 Mage 62
 Health 94 Stealth 0 Challenge 71
 Artifacts : None

Spells (+0) : #314 Teleport(65) #412 Research Artifact(86)

#413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(85)

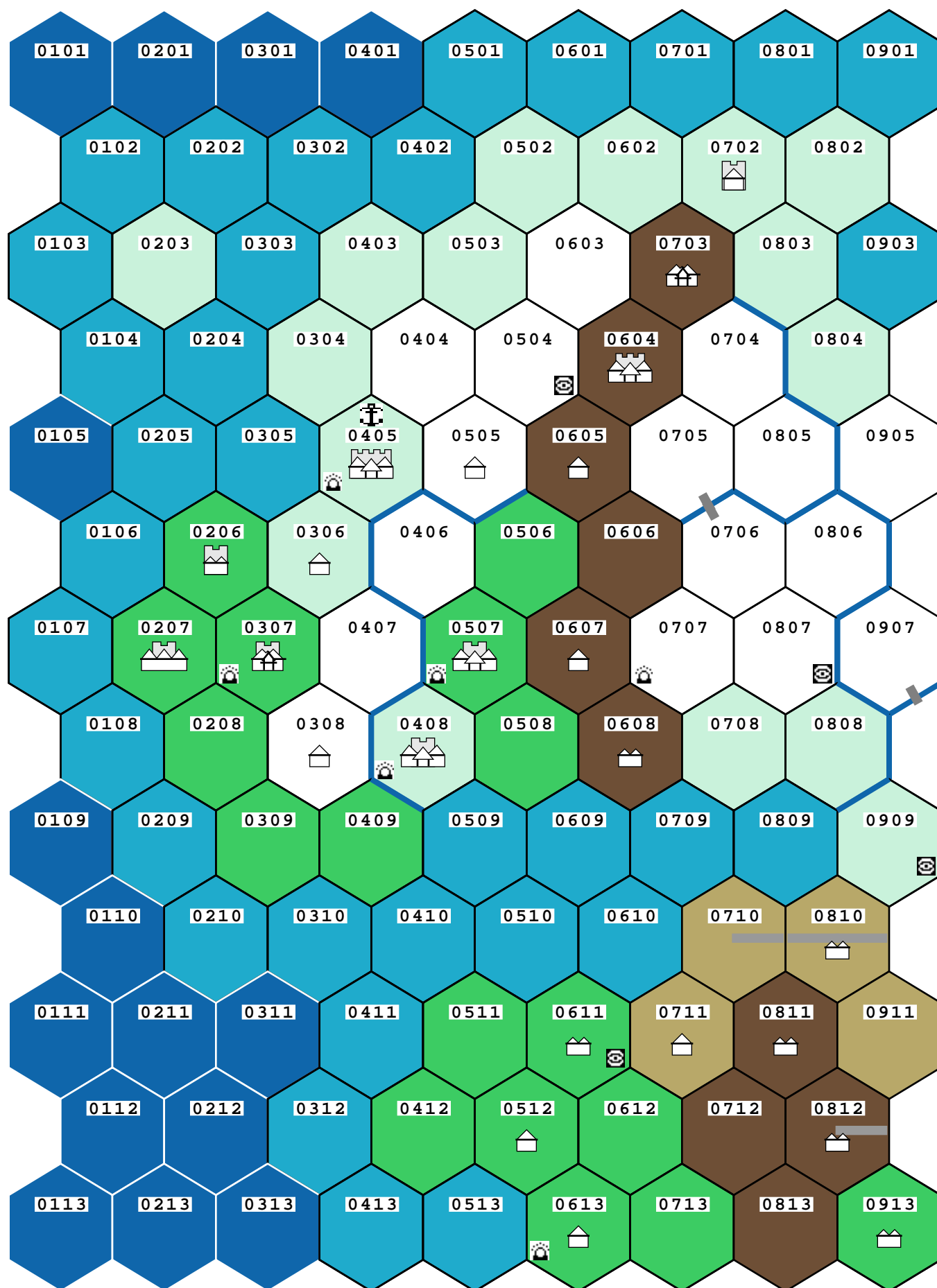
#428 Locate Artifact True(77) #508 Conjure Mounts(98)

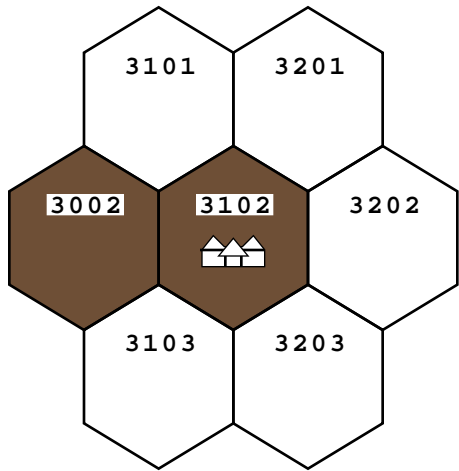
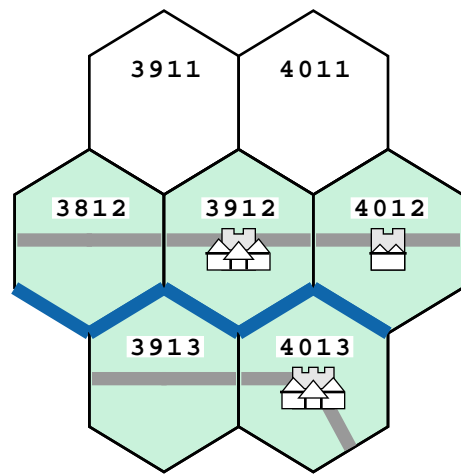
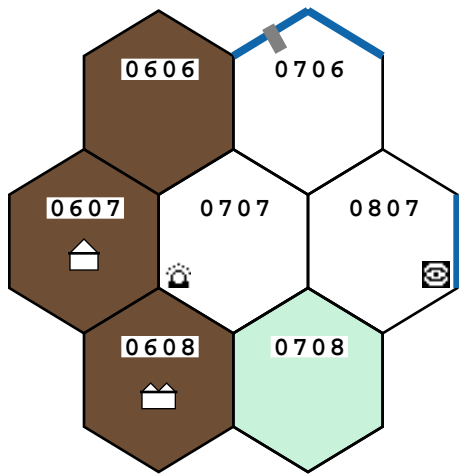
Transmitter was located in the Shore/Plains at 3912.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 310 Mounts were conjured.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 573 Mounts (+10%) transported from Taverna to Lirith Tol.

He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Carvedas (ID: carve) @ 0405 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elendil (ID: elend) @ 0207 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elostirion (ID: elost) @ 2731 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Erestor (ID: erest) @ 0307 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Faika (ID: faika) @ 0507 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iarless (ID: iarle) @ 0405 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

JF Breau (ID: jf b) @ 0405 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kônebra (ID: koneb) @ 3536 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Llewi (ID: llewi) @ 0408 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lumban (ID: lumba) @ 0207 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malendur (ID: malen) @ 0707 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Modulator (ID: modul) @ 2730 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moeskin (ID: moesk) @ 0408 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Moraiza (ID: morai) @ 0613 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Myrthrandir (ID: myrth) @ 0405 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 1411 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Transmitter (ID: trans) @ 3912 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				