

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 400
 Victory Conditions :
 To hold at game end the artifact: Orc Slayer #106.
 To terminate 10 characters by personal challenge or by assassination.
 To hold at game end the artifact: Water-skimmer #29.
 To hold at game end the population center of Dragon Mount at 2206.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Rhosgobel [800] Dustbighters [750] Half-Orcs [750]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #14 All new troop recruits start at training 25.
 #24 Can learn lost conjure mounts spell.
 #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11
 JOHN WELTY 109211
 NONE
 NONE
 NONE

Game # : 143
 Player # : 11
 Turn # : 8
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 2649
 Special Service : YES

Galadhrim

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Argentia Location : @ 2605 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	92	0	1	0
Current stores	0	0	0	0	92	0	4	-

Bloodrune Location : @ 2904 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	4	0	0	0	360
Current stores	0	0	25	0	0	0	0	-

Deathwatch Location : @ 2804 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	495	18	0	0	0	0	-

Denkoa Location : @ 2304 in Mountains Climate is Polar

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	39	39	6	0	0	0	0
Current stores	0	204	58	0	0	0	0	-

Erendor Location : @ 2905 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	47	0	0	0	34	0	1	0
Current stores	0	0	0	0	34	0	4	-

Frostrune Location : @ 2704 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	51	0	0	0	0	-

Galliant Location : @ 2508 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	360	0	24	0
Current stores	0	0	0	0	60	0	96	-

Gundabad Location : @ 2204 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	17	0	0	0	0	0	1	330
Current stores	0	0	0	0	0	0	2	-

An army bearing the banner of the Galadhrim under Regent Celeborn is here.

An army bearing the banner of the Black Numenroans under Lord Dancu is here.

Kandor

Location : @ 2805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	74	0	4	0
Current stores	0	0	0	0	74	0	16	-

Odin's Gate

Location : @ 2404 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	38	0	2	0	0	0	330
Current stores	0	152	0	0	0	0	80	-

Wastelands (Capital)

Location : @ 2705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 94	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	138	0	4	0
Current stores	0	0	251	0	138	0	1147	-

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

ARMIES AND NAVIES**Army Commander : Regent Celeborn**

Location : @ 2204 in Hills & Rough Climate is Polar

Army morale :	62	Warships :	0	Transports :	0 (7)	Travel mode :	Normal	
Troops				Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords				41	12	26	911	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril				
Weapons	-	0	0	0				
Armor	0	0	0	0				
Food	0	Out of Food !!						
War machines	1							

Characters traveling with army : - Ohtar Zen - Zandramas.

The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

An army bearing the banner of the Black Numenroeans under Lord Dancu is here.**Army Commander : Captain Elfhelm**

Location : @ 2705 in Open Plains Climate is Cold

Army morale :	30	Warships :	0	Transports :	0 (3)	Travel mode :	Normal	
Troops				Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords				31	10	0	400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril				
Weapons	-	0	0	0				
Armor	0	0	0	0				
Food	7	Low Supplies !!						
War machines	0							

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

Army Commander : Commander Frost

Location : @ 2408 in Mountains Climate is Cold

Army morale :	30	Warships :	0	Transports :	0 (2)	Travel mode :	Normal	
Troops				Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords				28	10	15	300	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril				
Weapons	-	0	0	0				
Armor	0	0	0	0				
Food	2	Low Supplies !!						
War machines	0							

The Camp of Cambria flying the flag of the Farrelly is here.

Army Commander : Lord Kiirdan Location : @ 2705 in Open Plains Climate is Cold
 Army morale : 45 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 31 10 15 100 Heavy Infantry
 Wood Elf mercenaries w/hand axes 49 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 30
 Armor 0 0 30
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - Galadriel - Tharudan.
 The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.
 A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

COMPANY COMMANDERS :

Veteran Beldurien Location : @ 2209 Traveling with her are : Kelrond.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	29582	32434	7960	3555	226018	21817	3986
Purchase at market price/unit	2	2	4	12	2	2	7
Sell to market price/unit	1	1	2	7	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 9566	Leather	0	420
Pop Centers : 4000	Bronze	851	132
Characters : 16920	Steel	403	98
	Mithril	0	19
Total : 30486	Food	398	698
	Timber	0	0
Current Tax rate : 60%	Mounts	1349	35
Revenue expected next turn : 28380 (-2106)			
Current Gold reserve : 209			

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Blue Ring	Ring	35	Yes	Evil	Increases Mage Rank by 15.
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Dustbighters and the Ull Navala at 4419.
The loyalty was influenced/reduced at Denkoa.
There are rumors of an assassination attempt involving Chidiebere Onuoha and Lugmuk.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2203

In the Polar climate of the Hills & Rough of 2203, a conflict took place in the early morning hours under an overcast sky.

At the head of a highly energetic army rode **Regent Celeborn** of the nation of the Galadhrim. In his hands was borne the glowing Axe called Durcrist. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1321 Mixed Elven horseriders w/broadswords	wooden/bronze	leather/bronze	ragged ranks

At the head of a calm army rode **Captain Fylaric** of the nation of the Black Numenroeans. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1500 Mixed Mannish footmen w/battle axes	wooden	none	a mob

Report from Celeborn.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. These troops didn't need much encouragement and waved and joked with their Commanders, offering bets on who would find the best plunder. Finally the order was given by the blare of the bugles.. Charge!! Charge!! As our troops deployed, a cheer went up as balls of light green light burst among the enemy, and they realized that the mages had already started the battle. The men cheered as a few boulders and some flying debris struck among the enemy troops. Against the forces of Fylaric, we charged but they veered off and hit our flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Celeborn** burst forth with a blood curdling yell and rushed to meet whatever foes would face his glowing Axe. **Zandramas** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of her comrades counted their blessings as they evaded blows which surely should have landed!

Report from Celeborn.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops fought very well, but more training would have raised them to great heights. They fought with great spirit. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Regent Celeborn: 4 Food

After the battle.... Celeborn's forces were victorious in the battle, but suffered some losses. Celeborn appeared to have survived. Fylaric's forces were destroyed/routed in the battle. Fylaric appeared to have survived but suffers from grievous wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	520	InfYour	
Arwen	605	GrdLoc	
Beldurien	610	GrdChar	kelro
Beldurien	925	Recon	
Celeborn	230	AttEnmy	ch
Celeborn	850	MovArmy	se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Elfhelm	430	TrpsMan	hc
Elfhelm	710	PrenMgy	
Frost	340	TrPo2Ar	300
Frost	850	MovArmy	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Galadriel	185	DnStNat	12
Galadriel	942	MvTnMap	w
Kelrond	690	StlGold	
Kelrond	920	ScoPop	
Kiirdan	325	NatSell	le 100
Kiirdan	435	ArmyMan	
Mithiriel	550	ImprPop	
Mithiriel	810	MovChar	2304
Ohtar Zen	430	TrpsMan	hc
Ohtar Zen	610	GrdChar	zandr
Oleandrah	325	NatSell	mi 100
Oleandrah	731	NamAgen	Ja Leesa f
Tharudan	330	CstCjSp	508 295
Tharudan	710	PrenMgy	
Zandramas	210	IssPers	fylar
Zandramas	225	CstCbSp	108

Arwen



Ranks : Command 0 Agent 13 Emissary 48 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Arwen was located in the Open Plains at 2605.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Argentia.

She was ordered to guard the location. Argentia was guarded.

She is currently in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

Beldurien



Ranks : Command 13 Agent 31 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Hills & Rough at 2209.

She was ordered to guard a character. Kelrond was guarded.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands a company in the Hills & Rough at 2209. The Town of Abbasgholozadeh flying the flag of the Farrelly is here.

Celeborn



Ranks : Command 62 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 79
 Artifacts : #120 Durcrist
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)
 #508 Conjure Mounts(73)

Celeborn was located in the Hills & Rough at 2203.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Elfhelm



Ranks : Command 45 Agent 0 Emissary 0 Mage 26
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Frost



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Frost was located in the Open Plains at 2508.

He was ordered to transfer some Food from the population center to the army. 300 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mountains at 2408. The Camp of Cambria flying the flag of the Farrelly is here.

Galadriel



Ranks : Command 42 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

She was ordered to move the turn map. She was not able to move the turn map because there was insufficient Gold.

She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Ja Leesa



Ranks : Command 0 Agent 36 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Ja Leesa has a special ability. She has a bonus to her Agent rank.
She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kelrond



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Kelrond was located in the Hills & Rough at 2209.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to scout the population center. A scout of the population center was attempted. Town named Abbasgholozadeh - owned by the Farrelly - loyalty = 47. Production - Gold: 1200 - Timber: 100 - Food: 500. Stores - Food: 570 - Timber: 60.

He is traveling with Beldurien in the Hills & Rough at 2209. The Town of Abbasgholozadeh flying the flag of the Farrelly is here.

Kiirdan



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to have the nation sell to the caravans. 2806 Leather were sold for 5612 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Agent 0 Emissary 54 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Mithiriel was located in the Mountains at 2904.

She was ordered to improve the population center size. Bloodrune was improved to a Town.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 51 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 59
 Artifacts : None
 Spells (+0) : None

Ohtar Zen was located in the Hills & Rough at 2203.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to guard a character. Zandramas was guarded.

He moved with the army to 2204.

He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Oleandrah



Ranks : Command 0 Agent 34 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 25
 Artifacts : None
 Spells (+0) : None

Oleandrah was located in the Open Plains at 2705.

She was ordered to have the nation sell to the caravans. 221 Mithril were sold for 5967 Gold.

She was ordered to name a new agent. A new agent named Ja Leesa was available.

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 62
 Health 100 Stealth 0 Challenge 62
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)
 #416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 295 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 88 Stealth 0 Challenge 83
 Artifacts : #35 Blue Ring #135 Herugrim
 Spells (+0) : #4 Major Heal(100) #104 Resistances(90) #108 Blessings(85)
 #412 Research Artifact(100) #418 Locate Artifact(88)
 #428 Locate Artifact True(67) #508 Conjure Mounts(87)

Zandramas was located in the Hills & Rough at 2203.

She was ordered to challenge Fylaric to personal combat.

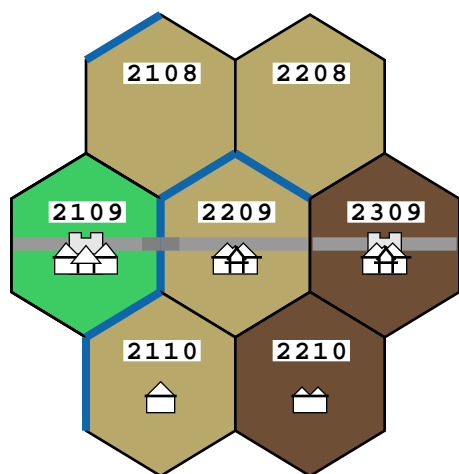
She challenged Fylaric to personal combat, but was refused. She gained personal honor.

She was ordered to cast a combat spell. Blessings was cast.

Zandramas was wounded during combat.

She moved with the army to 2204.

She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Elfhelm (ID: elfhe) @ 2705 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Frost (ID: frost) @ 2408 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Galadriel (ID: galad) @ 2705 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ja Leesa (ID: ja le) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kelrond (ID: kelro) @ 2209 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kiirdan (ID: kiird) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithiriel (ID: mithi) @ 2304 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ohtar Zen (ID: ohtar) @ 2204 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Oleandrah (ID: olean) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tharudan (ID: tharu) @ 2705 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Zandramas (ID: zandr) @ 2204 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				