

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Ground Pounders**

Victory points : 525

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Bow of Thunder and Bone #62.
 To hold at game end the population center of Mîkhibil at 2732.
 To hold at game end the artifact: Snow Hammer #40.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1500] Sing a Song [1000] Once Upon a Time [983]

Special Nation Abilities :

#06 Armies lose no morale for force march.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G141N09
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 141
 Player # : 9
 Turn # : 27
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4444
 Special Service : YES

Ground Pounders

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

| | | | | | |
|----------------------|-------------|-----------------------|-------------|-----------------------|-------------|
| # 1 North Kingdom | : Disliked | # 2 South Kingdom | : Hated | # 3 Wise Council | : Tolerated |
| # 4 Acadians | : Tolerated | # 5 Silent Assembly | : Tolerated | # 6 Thorinar | : Tolerated |
| # 7 Sapphic Enclave | : Tolerated | # 8 Nameless | : Tolerated | #10 Sundered | : Tolerated |
| #11 Lohmai'gwaith | : Tolerated | #12 Sheri-Urk | : Disliked | #13 Red Witches | : Disliked |
| #14 Dark Feast | : Hated | #15 Twilight Hammer | : Disliked | #16 Sh'iar Empire | : Hated |
| #17 Great Trollusk | : Disliked | #18 Bením an Pharazôn | : Hated | #19 RhunLandChattelCo | : Hated |
| #20 Tribes of Angmar | : Disliked | #21 Lands | : Neutral | #22 Sing a Song | : Neutral |
| #23 Once Upon a Time | : Neutral | #24 Plane | : Neutral | #25 Alvernus | : Neutral |

POPULATION CENTERS

Dol Amroth Location : @ 2227 in Shore/Plains Climate is Warm

| | | | | | | | | |
|---------------------|------------------------|--------------|----------------|---------------|---------------|--------|--------|------|
| Size : Town | Fortifications : Tower | Loyalty : 43 | Docks : Harbor | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 234 | 0 | 0 | 0 | 1104 | 0 | 18 | 0 |
| Current stores | 655 | 0 | 0 | 0 | 12 | 0 | 210 | - |

Elmgrove Location : @ 3022 in Mixed Forest Climate is Mild

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|----------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 19 | Docks : None | Hidden ? : No | Sieged ? : YES | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 423 | 405 | 0 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - |

A small army bearing the banner of the Ground Pounders under Commander Guthláf is here.

Field of Dreams (Capital) Location : @ 3520 in Open Plains Climate is Hot

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : City | Fortifications : Tower | Loyalty : 48 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 45 | 0 | 0 | 0 | 109 | 0 | 5 | 0 |
| Current stores | 135 | 145 | 0 | 41 | 1 | 0 | 30 | - |

An army bearing the banner of the Ground Pounders under Hero Duinhir is here.

Ginglith Location : @ 3718 in Open Plains Climate is Mild

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 25 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 209 | 0 | 0 | 0 | 655 | 0 | 7 | 0 |
| Current stores | 650 | 0 | 0 | 0 | 8 | 0 | 46 | - |

Grassland Location : @ 3320 in Open Plains Climate is Hot

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : Tower | Loyalty : 23 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 205 | 0 | 0 | 0 | 781 | 0 | 19 | 0 |
| Current stores | 615 | 0 | 0 | 0 | 9 | 0 | 114 | - |

Highpoint Location : @ 3722 in Mountains Climate is Cool

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 43 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 60 | 10 | 0 | 0 | 0 | 1000 |
| Current stores | 0 | 0 | 660 | 121 | 0 | 0 | 0 | - |

Infield Location : @ 3620 in Open Plains Climate is Hot

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 24 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 141 | 0 | 0 | 0 | 262 | 0 | 13 | 0 |
| Current stores | 423 | 0 | 0 | 0 | 3 | 0 | 78 | - |

Jakhirai Location : @ 2423 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 58 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 67 29 14 0 0 0 0
 Current stores 0 0 29 14 0 0 0 -

Maranwë Location : @ 3110 in Shore/Plains Climate is Cool
 Size : Town Fortifications : None Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 48 0 0 0 130 0 14 0
 Current stores 168 0 0 0 2 0 116 -

Morannon Location : @ 3221 in Mountains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 148 0 8 0 0 0 1600
 Current stores 0 219 0 123 0 0 0 -

Oakton Location : @ 2622 in Mixed Forest Climate is Mild
 Size : Village Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 821 281 0 0
 Current stores 0 0 0 0 9 0 0 -

Our Town Location : @ 3319 in Open Plains Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 79 0 0 0 317 0 7 0
 Current stores 246 0 0 0 4 0 46 -

Outfield Location : @ 3720 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 88 0 0 0 264 0 8 0
 Current stores 176 0 0 0 0 0 36 -

A small army bearing the banner of the Ground Pounders under Regent Malantur is here.

Petticoat Junct'n Location : @ 3716 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 252 0 0 0 446 0 14 0
 Current stores 784 0 0 0 5 0 92 -

Rockfall Location : @ 3522 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 0 30 0 0 0 1300
 Current stores 0 1145 0 362 0 0 0 -

Zug-Sa Location : @ 3607 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 29 0 0 0 72 0 0 600
 Current stores 135 0 0 0 1 0 0 -

ARMIES AND NAVIES

Army Commander : Hero Duinhir Location : @ 3520 in Open Plains Climate is Hot
 Army morale : 23 Warships : 0 Transports : 0 (3) Travel mode : Normal

| Troops | | | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|---------|-----------------|----------|---------|-------|----------|----------------|
| Plainsman footmen w/broadswords | | | 10 | 13 | 5 | 600 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | | |
| Weapons | - | 0 | 0 | 0 | | | |
| Armor | 0 | 0 | 0 | 0 | | | |
| Food | 10 | Low Supplies !! | | | | | |
| War machines | 0 | | | | | | |

 The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Army Commander : Commander Guthláf Location : @ 3022 in Mixed Forest Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | | | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|---------|----------------|----------|---------|-------|----------|----------------|
| Plainsman footmen w/broadswords | | | 10 | 10 | 30 | 400 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | | |
| Weapons | - | 0 | 0 | 0 | | | |
| Armor | 0 | 0 | 0 | 0 | | | |
| Food | 0 | Out of Food !! | | | | | |
| War machines | 0 | | | | | | |

 The Camp of Elmgrove flying the flag of the Ground Pounders is here.

Army Commander : Commander Hathaldir Location : @ 3024 in Shore/Plains Climate is Mild
 Army morale : 12 Warships : 0 Transports : 0 (4) Travel mode : Normal

| Troops | | | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|---------|----------------|----------|---------|-------|----------|----------------|
| Plainsman footmen w/broadswords | | | 15 | 10 | 0 | 830 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | | |
| Weapons | - | 0 | 0 | 0 | | | |
| Armor | 0 | 0 | 0 | 0 | | | |
| Food | 0 | Out of Food !! | | | | | |
| War machines | 0 | | | | | | |

 The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.
 A small army bearing the banner of the Sapphic Enclave under Regent Valandil is here.

Army Commander : Regent Malantur Location : @ 3720 in Open Plains Climate is Hot
 Army morale : 11 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | | | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|---------|----------------|----------|---------|-------|----------|----------------|
| Plainsman footmen w/broadswords | | | 17 | 30 | 30 | 500 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | | |
| Weapons | - | 0 | 0 | 0 | | | |
| Armor | 0 | 0 | 0 | 0 | | | |
| Food | 0 | Out of Food !! | | | | | |
| War machines | 0 | | | | | | |

 Characters traveling with army : - Elfhelm.
 The Camp of Outfield flying the flag of the Ground Pounders is here.

Army Commander : Lord Urthel Location : @ 2527 in Hills & Rough Climate is Warm
 Army morale : 18 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | | | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|---------|-----------------|----------|---------|-------|----------|----------------|
| Plainsman footmen w/broadswords | | | 11 | 23 | 20 | 482 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | | |
| Weapons | - | 0 | 0 | 0 | | | |
| Armor | 0 | 0 | 0 | 0 | | | |
| Food | 413 | Low Supplies !! | | | | | |
| War machines | 0 | | | | | | |

 Characters traveling with army : - Zymraan.
 The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.
 A small army bearing the banner of the Red Witches under Commander Gauvinos is here.
 An army bearing the banner of the Red Witches under Veteran Marya the Red is here.

COMPANY COMMANDERS :

None

MARKET PRICES

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|--------|--------|--------|
| Market units available | 30365 | 32174 | 13465 | 3682 | 308935 | 33341 | 4471 |
| Purchase at market price/unit | 2 | 2 | 3 | 11 | 2 | 2 | 7 |
| Sell to market price/unit | 1 | 1 | 2 | 7 | 1 | 1 | 4 |

MISCELLANEOUS**Maintenance Costs expected next turn are:****Totals for Nation:****Stores****Production**

| | | | | |
|------------------------------|---------------|---------|------|------|
| Armies/Navies : | 11248 | Leather | 3987 | 1330 |
| Pop Centers : | 3250 | Bronze | 1509 | 485 |
| Characters : | 26020 | Steel | 689 | 89 |
| | | Mithril | 661 | 62 |
| Total : | 40518 | Food | 54 | 5384 |
| | | Timber | 0 | 686 |
| Current Tax rate : | 60% | Mounts | 768 | 105 |
| Revenue expected next turn : | 36000 (-4518) | | | |
| Current Gold reserve : | 2163 | | | |

Ships have been left anchored at the following locations:

None

You have the following double agents:**Oruthan of the Sapphic Enclave @ 3024**

Double agent Oruthan reports she was ordered to guard a character. Glóredhel was guarded.

Double agent Oruthan reports she was ordered to join a company. She joined the company commanded by Glóredhel.

You have the following hostages:

Fremont of the RhunLandChattelCo is held by Angelimar at 3718 - No Gold ransom demanded at this time.

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|------------------|--------|-----|--------|-----------|---|
| Collohwesta | Cloak | 4 | Yes | None | Increases Stealth Rank by 30. |
| Hatred Curse | Hammer | 120 | No | None | COMBAT - Increases damage by 750 points. |
| Herugrim | Sword | 153 | No | Good | COMBAT - Increases damage by 1000 points. |

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an assassination attempt involving Tabaya Kas and Ulfang.
884 Gold was stolen at Rockfall.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2527

In the Warm climate of the Hills & Rough of 2527, a conflict took place in the early morning hours in high winds.

At the head of a demoralized army rode **Lord Urthel** of the nation of the Ground Pounders. In her hands was borne the glowing Sword called Herugrim. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|-------------------------------------|---------------|----------------|------------|
| 900 Plainsman footmen w/broadswords | wooden/bronze | leather/bronze | a mob |

At the head of a demoralized army rode **Commander Maugrath** of the nation of the South Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|-----------------------------------|---------------|----------------|------------|
| 500 Dúnadan footmen w/broadswords | wooden/bronze | leather/bronze | a mob |

The Major Town of Linhir flying the flag of the South Kingdom is situated in the Hills & Rough here. It is fortified by a Tower.

Report from Urthel.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!

Against the forces of Maugrath, we laid a great ambush, but they surprised us and hit our flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Urthel** fought side by side with the troops and diverted many a blade during the pitched battle with her glowing Sword. **Forthain** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Javelin.

Report from Urthel.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Urthel's forces were victorious in the battle, but suffered some losses. Urthel appeared to have survived but suffers from serious wounds. Maugrath's forces were destroyed/routed in the battle. Maugrath was killed.

Battle at 3022

In the Mild climate of the Mixed Forest of 3022, a conflict took place in the early morning hours under a clear sky.

At the head of a demoralized army rode **Commander Guthláf** of the nation of the Ground Pounders. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|--------|---------|-------|------------|
|--------|---------|-------|------------|

| | | | |
|-------------------------------------|--------|--------|-------|
| 400 Plainsman footmen w/broadswords | wooden | bronze | a mob |
|-------------------------------------|--------|--------|-------|

At the head of a demoralized army rode **Commander Hathaldir** of the nation of the Ground Pounders. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|-------------------------------------|---------|-------|------------|
| 900 Plainsman footmen w/broadswords | wooden | none | a mob |

The Village of Elmgrove flying the flag of the South Kingdom is situated in the Mixed Forest here.

After the battle.... Guthláf's forces found no enemy armies to fight. Hathaldir's forces found no enemy armies to fight.

The battle for Elmgrove was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Hathaldir's army survived the attack on the Village, but suffered minor losses. Hathaldir appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Ground Pounders.

Battle at 2324

In the Warm climate of the Hills & Rough of 2324, a conflict took place about midnight during a driving storm.

At the head of a calm army rode **Veteran Marya the Red** of the nation of the Red Witches. The mount on which she rode moved calmly to the front of the battle lines. Behind her the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|--|---------|--------|------------|
| 1000 Mixed Mannish footmen w/battle axes | wooden | bronze | a mob |

The Village of Vilgetir flying the flag of the Ground Pounders is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Marya the Red's forces found no enemy armies to fight.

The battle for Vilgetir was vicious and quick. Although the defending militia fought hard to stem the assault, they were outnumbered and eventually fell before the onslaught!

After the attack on the population center.... Marya the Red's army survived the attack on the Village, but suffered some losses. Marya the Red appeared to have survived. The Village has been reduced to a Ruins. The Tower has not been affected. The Ruins of Vilgetir now flies no known flag.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

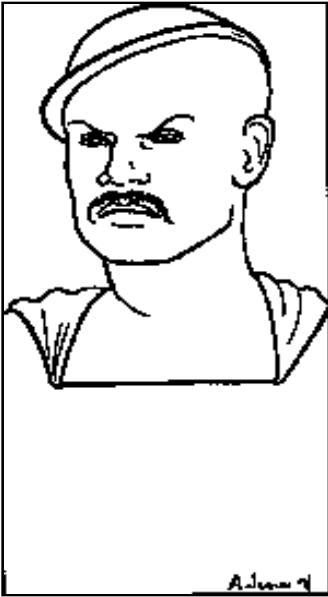
This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site

is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|-----------|---------|------------|----------------------------------|
| Aerandir | 585 | Uncover | |
| Aerandir | 810 | MovChar | 2114 |
| Angelimar | 690 | StlGold | |
| Angelimar | 810 | MovChar | 3718 |
| Arantar | 728 | NamComm | ^ ^ |
| Arantar | 325 | NatSell | ti 100 |
| Brytta | 525 | InfOthr | |
| Brytta | 810 | MovChar | 2119 |
| Duinhir | 705 | RsrchSp | 420 |
| Duinhir | 325 | NatSell | fo 99 |
| Elfhelm | 215 | RfsPers | |
| Elfhelm | 340 | TrPo2Ar | 3 |
| Finarfin | 215 | RfsPers | |
| Finarfin | 810 | MovChar | 3723 |
| Guthláf | 340 | TrPo2Ar | 10 |
| Guthláf | 850 | MovArmy | e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Hathaldir | 255 | CptrPop | fl |
| Hathaldir | 850 | MovArmy | sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Malantur | 210 | IssPers | danie |
| Malantur | 435 | ArmyMan | |
| Rían | 525 | InfOthr | |
| Rían | 810 | MovChar | 2119 |
| Targon | 605 | GrdLoc | |
| Targon | 520 | InfYour | |
| Trallor | 215 | RfsPers | |
| Trallor | 930 | ScoChar | |
| Urthel | 215 | RfsPers | |
| Urthel | 230 | AttEnemy | am |
| Valacar | 525 | InfOthr | |
| Valacar | 810 | MovChar | 2119 |
| Zymraan | 620 | Kidnap | maugr |
| Zymraan | 525 | InfOthr | |

Aerandir



Ranks : Command 0 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Aerandir was located in the Hills & Rough at 2111.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sheri-Urk seeks to hold the artifact: a Sword, #44 - uncovered that the nation of the Dark Feast seeks to hold the population center of Breakthru at 4311. - uncovered that the nation of the Alvernus possesses Special Nation Ability #21.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Sundered is here.

Angelimar



Ranks : Command 0 Agent 78 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 58
 Artifacts : None
 Spells (+0) : None

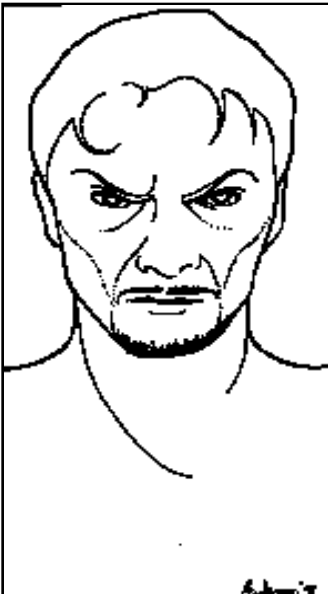
Angelimar was located in the Mountains at 3921.

She was ordered to steal the Gold. 1400 Gold was stolen at Wishmaster.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3718. The Village of Ginglith flying the flag of the Ground Pounders is here.

Arantar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Arantar was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 2715 Timber were sold for 5430 Gold.

He was ordered to name a new commander. No character name was provided. A new commander named Dúnhere was available.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Brand



Ranks : Command 0 Agent 0 Emissary 0 Mage 35
 Health 100 Stealth 0 Challenge 35
 Artifacts : None

Spells (+0) : #102 Barriers(63) #106 Deflections(85) #302 Long Stride(55)
 #406 Divine Army(64)

Brand was located in an unknown location.

Brand could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Brytta



Ranks : Command 0 Agent 0 Emissary 89 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None

Spells (+0) : None

Brytta was located in the Mountains at 2423.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Jakhirai. Jakhirai is now under our control.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2119. The Village/Tower of Angrenost flying the flag of the North Kingdom is here.

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 61
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(89)
 #415 Scry Area(98) #416 Reveal Production(88) #420 Reveal Character(78)
 #510 Conjure Food(83)

Duinhir was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 5652 Food were sold for 5652 Gold.

He was ordered to research a spell. Reveal Character #420 was successfully researched.

He commands an army in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

D nhere



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Elfhelm



Ranks : Command 25 Agent 36 Emissary 0 Mage 0
 Health 42 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Elfhelm was located in the Open Plains at 3720.

He was ordered to refuse all personal challenges.

He was ordered to transfer some Food from the population center to the army. 3 Food was transferred.

He is traveling with Malantur in the Open Plains at 3720. The Camp of Outfield flying the flag of the Ground Pounders is here.

Finarfin



Ranks : Command 0 Agent 0 Emissary 73 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Finarfin was located in the Hills & Rough at 3922.

She was ordered to refuse all personal challenges.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the Sapphic Enclave is here.

Guthl f



Ranks : Command 37 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Guthláf was located in the Mixed Forest at 3022.

He was ordered to transfer some Food from the population center to the army. He was not able to transfer the Food because Elmgrove is under siege.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

He commands an army in the Mixed Forest at 3022. The Camp of Elmgrove flying the flag of the Ground Pounders is here.

Hathaldir



Ranks : Command 38 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Mixed Forest at 3022.

She was ordered to capture the Village of Elmgrove. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.

Malantur



Ranks : Command 68 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 68
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Open Plains at 3720.

He was ordered to challenge Daniel to personal combat. Daniel was not present.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Open Plains at 3720. The Camp of Outfield flying the flag of the Ground Pounders is here.

R an



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Rían was located in the Hills & Rough at 2323.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Wolchekhai. Current loyalty is perceived to be fair.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2119. The Village/Tower of Angrenost flying the flag of the North Kingdom is here.

Targon



Ranks : Command 10 Agent 30 Emissary 31 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Targon was located in the Open Plains at 3716.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Petticoat Junct'n.

She was ordered to guard the location. Petticoat Junct'n was guarded.

She is currently in the Open Plains at 3716. The Village of Petticoat Junct'n flying the flag of the Ground Pounders is here.

Trallor



Ranks : Command 0 Agent 66 Emissary 0 Mage 53
 Health 100 Stealth 0 (30) Challenge 80
 Artifacts : #4 Collohwesta #120 Hatred Curse
 Spells (+0) : #4 Major Heal(100) #104 Resistances(78)
 #413 Scry Population Center(76) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Hills & Rough at 4233.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Captain Gullp - Dark Feast. Nothing else was reported at this time.

He is currently in the Hills & Rough at 4233. The Major Town/Tower of The Aerie flying the flag of the Dark Feast is here.

Urthel



Ranks : Command 56 Agent 0 Emissary 0 Mage 0
 Health 67 Stealth 0 Challenge 76
 Artifacts : #153 Herugrim/
 Spells (+0) : None

Urthel was located in the Hills & Rough at 2527.

She was ordered to refuse all personal challenges.

She was challenged by Forthain to personal combat, but refused. Forthain gained personal honor.

She was ordered to have her army attack all of her enemies. See Combat Messages.

She commands an army in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Valacar



Ranks : Command 0 Agent 0 Emissary 95 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Mountains at 2322.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Olekhai. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2119. The Village/Tower of Angrenost flying the flag of the North Kingdom is here.

Wilwarin



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Wilwarin was located in an unknown location.

Wilwarin could not escape from being held hostage.

She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Zymraan



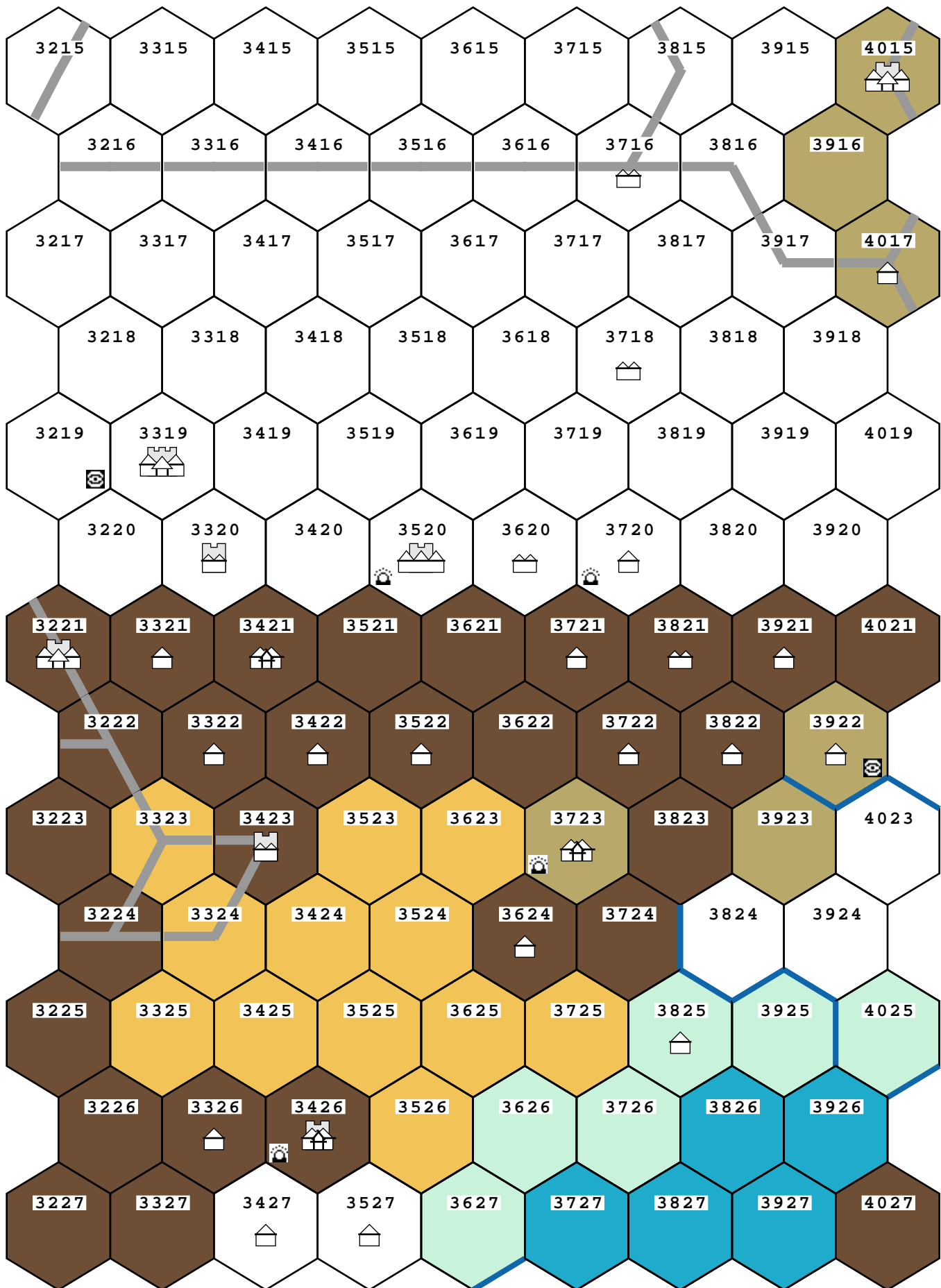
Ranks : Command 0 Agent 67 Emissary 83 Mage 0
Health 100 Stealth 10 Challenge 60
Artifacts : None
Spells (+0) : None

Zymraan was located in the Hills & Rough at 2527.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Linhir. Current loyalty is perceived to be fair.

He was ordered to kidnap a character. He was not able to kidnap the character because there is no (or no longer a) character with id "maugr".

He is traveling with Urthel in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.



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| Required _____ Information _____ _____ | Required _____ Information _____ _____ |
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Brytta (ID: brytt) @ 2119 **Emissary**

| Order -> # _____ Code _____ Type _____ | Order -> # _____ Code _____ Type _____ |
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| Required | Required |
| Information | Information |
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Duinhir (ID: duinh) @ 3520 Command Mage

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Dúnhere (ID: dunhe) @ 3520 Command

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Elfhelm (ID: elfhe) @ 3720 Command Agent
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| Order | -> | # | Code | Type | Order | -> | # | Code | Type |
| Required | | | | | Required | | | | |
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Finarfin (ID: finar) @ 3723 Emissary

| Order | -> | # _____ | Code _____ | Type _____ |
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Guthláf (ID: guth1) @ 3022 Command

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|-------------|----|---|------|------|-------------|----|---|------|------|
| Order | -> | # | Code | Type | Order | -> | # | Code | Type |
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Hathaldir (ID: hatha) @ 3024 Command

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Malantur (ID: malan) @ 3720 Command

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| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
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Rían (ID: rian) @ 2119 Emissary

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| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
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Targon (ID: targo) @ 3716 Command Agent Emissary

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| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Trallor (ID: trall) @ 4233 Agent Mage

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| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Urthel (ID: urthe) @ 2527 Command

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| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
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Valacar

(ID: valac) @ 2119 Emissary

Emissary

Order -> # Code Type _____

Order -> # Code Type

Required

Required

Information

Information

Zymraan

(ID: zymra) @ 2527 Agent Emissary

Agent Emissary

Order -> # Code Type

Order -> # Code Type

Required

Required

Information

Information