

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 575
Victory Conditions :

To hold at game end the artifact: Orc Slayer #106.
To terminate 10 characters by personal challenge or by assassination.
To hold at game end the artifact: Water-skimmer #29.
To hold at game end the population center of Dragon Mount at 2206.
To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Aerithryn [892] Dustbighters [875] Frost Men [817]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
#14 All new troop recruits start at training 25.
#24 Can learn lost conjure mounts spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11
JOHN WELTY 109211
NONE
NONE
NONE

Game # : 143
Player # : 11
Turn # : 6
Account : \$ 0.00
Free Turns : 0
Security Code : 5515
Special Service : YES

Galadhrim

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Argentia Location : @ 2605 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	92	0	1	0
Current stores	20	0	0	0	922	0	2	-

Bloodrune Location : @ 2904 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	17	5	0	0	0	360
Current stores	0	0	0	0	0	0	0	-

Deathwatch Location : @ 2804 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	385	0	0	0	0	0	-

Denkoa Location : @ 2304 in Mountains Climate is Polar

Size : Camp	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	39	39	6	0	0	0	0
Current stores	0	126	0	0	0	0	0	-

Erendor Location : @ 2905 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	47	0	0	0	34	0	1	0
Current stores	47	0	0	0	338	0	2	-

Frostrune Location : @ 2704 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	0	0	0	0	0	-

Galliant Location : @ 2508 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	360	0	24	0
Current stores	256	0	0	0	1125	0	48	-

Gundabad Location : @ 2204 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : YES			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	17	0	0	0	0	0	1	330
Current stores	0	0	0	0	0	0	0	-

An army bearing the banner of the Galadhrim under Lord Celeborn is here.

A small army bearing the banner of the Galadhrim under Commander Helegel is here.

Kandor

Location : @ 2805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	74	0	4	0
Current stores	40	0	0	0	739	0	8	-

Odin's Gate

Location : @ 2404 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	38	0	2	0	0	0	330
Current stores	0	76	0	0	0	0	80	-

Wastelands (Capital)

Location : @ 2705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 88	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	40	0	0	0	138	0	4	0
Current stores	1603	0	502	0	1380	0	564	-

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

A small army bearing the banner of the Galadhrim under Captain Kiirdan is here.

ARMIES AND NAVIES**Army Commander : Lord Celeborn**

Location : @ 2204 in Hills & Rough Climate is Polar

Army morale : 69 Warships : 0 Transports : 0 (9) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	32	12	26	1321	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	1				

Characters traveling with army : - Ohtar Zen - Zandramas.

The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Commander Helegel is here.

Army Commander : Captain Elfhelm

Location : @ 2705 in Open Plains Climate is Cold

Army morale : 26 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	27	10	0	400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	7	Low Supplies !!			
War machines	0				

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Captain Kiirdan is here.

Army Commander : Commander Helegel

Location : @ 2204 in Hills & Rough Climate is Polar

Army morale : 23 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf mercenaries w/hand axes	40	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

An army bearing the banner of the Galadhrim under Lord Celeborn is here.

Army Commander : Captain Kiirdan Location : @ 2705 in Open Plains Climate is Cold
 Army morale : 39 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 27 10 30 200 Heavy Infantry
 Wood Elf mercenaries w/hand axes 44 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 30
 Armor 0 0 30
 Food 3 Low Supplies !!
 War machines 0
 Characters traveling with army : - Galadriel - Tharudan.
 The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.
 A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20726	17845	316	2961	154698	8967	2573
Purchase at market price/unit	2	2	9	15	2	4	9
Sell to market price/unit	1	1	6	9	1	2	6

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 11326	Leather	1966	420
Pop Centers : 4000	Bronze	587	132
Characters : 15460	Steel	502	102
	Mithril	0	20
Total : 30786	Food	4504	698
	Timber	0	0
Current Tax rate : 60%	Mounts	704	35
Revenue expected next turn : 23550 (-7236)			
Current Gold reserve : 3262			

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Blue Ring	Ring	35	Yes	Evil	Increases Mage Rank by 15.
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*The loyalty was influenced/reduced at Cambria.
Cambria is no longer under our control.
There are rumors of a sabotage attempt involving Kazahg at 3612.
There are rumors of a theft attempt involving Sebban Balwer at Vorloi.
There are rumors of an encounter involving Xerah at 1922.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2204

In the Polar climate of the Hills & Rough of 2204, a conflict took place in the early afternoon under a clear sky.

At the head of a calm army rode **Lord Celeborn** of the nation of the Galadhrim. In his hands was borne the glowing Axe called Durcrist. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1126 Mixed Elven horseriders w/broadswords	wooden/bronze	bronze/steel	ragged ranks

At the head of a calm army rode **Captain Ulrac M'orkai** of the nation of the Black Numenroeans. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Commander Helegel** of the nation of the Galadhrim. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
600 Mixed Elven horseriders w/broadswords	wooden	leather	a mob
100 Wood Elf mercenaries w/hand axes	bronze	leather	ragged ranks

The Major Town of Gundabad flying the flag of the Black Numenroeans is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

Report from Celeborn.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given in loud commands.. Charge!! Charge!! The men cheered as a few boulders and some flying debris struck among the enemy troops. Against the forces of Ulrac M'orkai, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Celeborn** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Axe. **Zandramas** rode among the troops with her glowing Sword, exhorting them to do their best and daring the enemy to meet her.

Report from Celeborn.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Lord Celeborn:

49 Food

After the battle.... Celeborn's forces were victorious in the battle, but suffered minor losses. Celeborn appeared to have survived. Ulrac M'orkai's forces were destroyed/routed in the battle. Ulrac M'orkai appeared to have survived. Helegel's forces found no enemy armies to fight. The attacking war machines let loose with a barrage of aerial missiles that were aimed at the fortifications but inflicted only minor damage before the actual ground assault! The battle for Gundabad was vicious and quick. Although the defending militia fought hard to stem the assault, they were outnumbered and eventually fell before the onslaught!

After the attack on the population center.... Celeborn's army survived the attack on the Major Town, but suffered some losses. Celeborn appeared to have survived. The Major Town has been reduced to a Town. The Tower has not been affected. The Town has been under siege/attack this turn. The Town now flies the flag of the Galadhrim.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	520	InfYour	
Arwen	810	MovChar	2408
Beldurien	775	DsbArmy	
Beldurien	810	MovChar	2214
Celeborn	215	RfsPers	
Celeborn	255	CptrPop	ch
Elfhelm	300	ChTaxRt	60
Elfhelm	710	PrenMgy	
Galadriel	520	InfYour	
Galadriel	728	NamComm	Frost m
Helegel	215	RfsPers	
Helegel	355	TrTrps	celeb 600 ^ ^ ^ ^ ^
Kelrond	731	NamAgen	Oleandrah f
Kelrond	810	MovChar	2214
Kiirdan	325	NatSell	mi 100
Kiirdan	435	ArmyMan	
Mithiriel	520	InfYour	
Mithiriel	810	MovChar	2904
Ohtar Zen	215	RfsPers	
Ohtar Zen	930	ScoChar	
Tharudan	330	CstCjSp	508 280
Tharudan	947	NatTran	2705 st 91
Zandramas	215	RfsPers	

Zandramas

705

RsrchSp

4

Arwen



Ranks : Command 0 Agent 10 Emissary 46 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Arwen was located in the Mountains at 2404.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Odin's Gate.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2408. The Camp of Cambria flying the flag of the Farrelly is here.

Beldurien



Ranks : Command 13 Agent 28 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Open Plains at 2508.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to disband the army.

The army commanded by Beldurien has been disbanded as ordered.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2214. The Village of An Ballyfad flying the flag of the Drib Le Chin is here.

Celeborn



Ranks : Command 58 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 75
 Artifacts : #120 Durcrist/
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)
 #508 Conjure Mounts(73)

Celeborn was located in the Hills & Rough at 2204.

He was ordered to refuse all personal challenges.

He was ordered to capture the Major Town of Gundabad. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Elfhelm



Ranks : Command 42 Agent 0 Emissary 0 Mage 23
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to change the tax rate. The tax rate was changed to 60. Loyalty has been affected.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Frost



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Galadriel



Ranks : Command 36 Agent 0 Emissary 56 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Wastelands.

She was ordered to name a new commander. A new commander named Frost was available.

She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Helegel



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Helegel was located in the Hills & Rough at 2204.

She was ordered to refuse all personal challenges.

She was ordered to transfer some troops from the army to an army. 600 Heavy Cavalry were transferred.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She commands an army in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Kelrond



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to name a new agent. A new agent named Oleandrah was available.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2214. The Village of An Ballyfad flying the flag of the Drib Le Chin is here.

Kiirdan



Ranks : Command 45 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to have the nation sell to the caravans. 378 Mithril were sold for 18900 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Agent 0 Emissary 46 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Mithiriel was located in the Mountains at 2404.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Odin's Gate.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2904. The Village of Bloodrune flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 39 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Ohtar Zen was located in the Hills & Rough at 2204.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: An unknown Dark Servant Male. One or more reports may be incorrect. Nothing else was reported at this time.

He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Oleandrah



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)
 #416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 280 Mounts were conjured.

He was ordered to have the nation transport by the caravans. 502 Steel (+10%) transported to Wastelands.

He is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



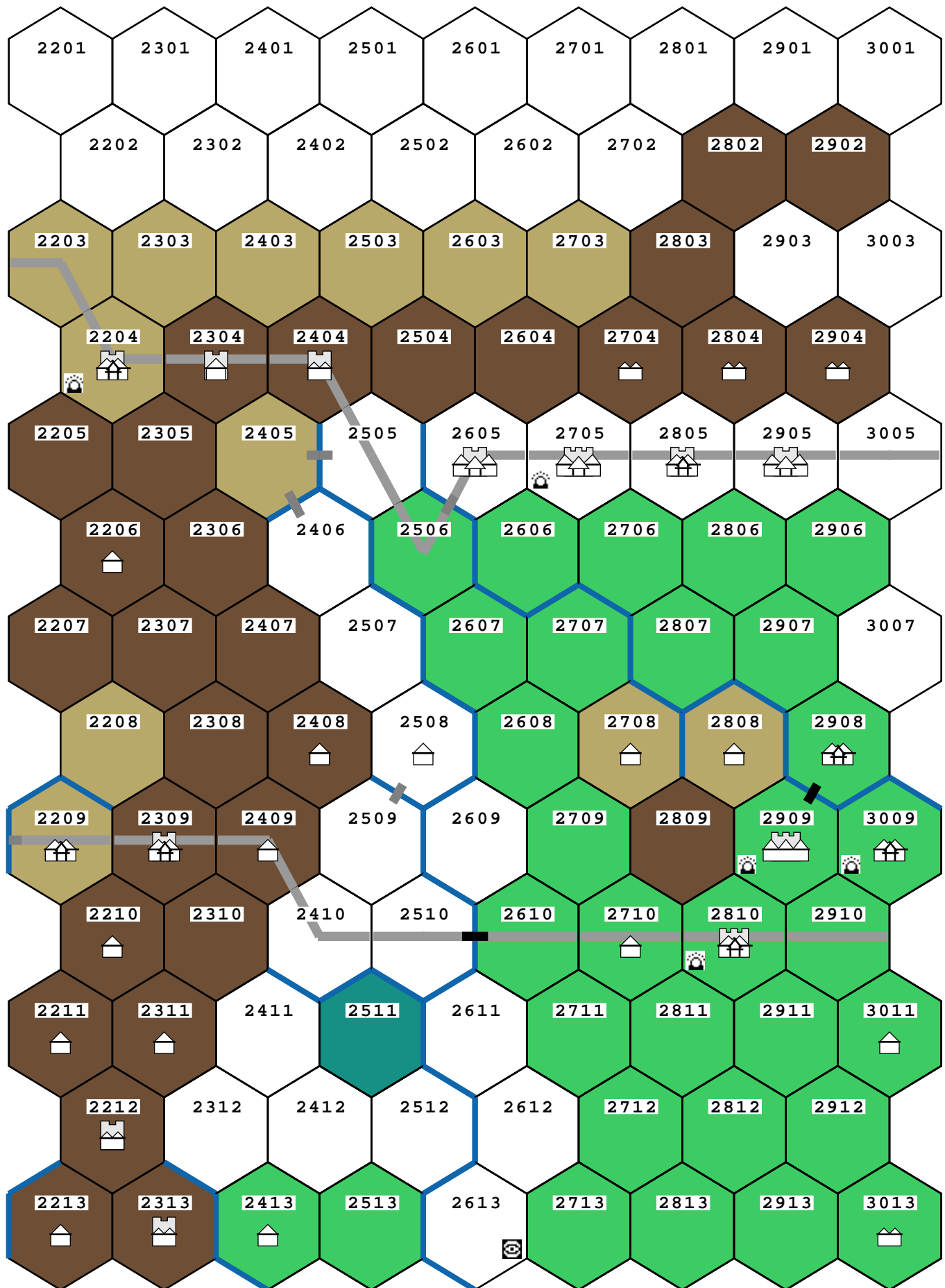
Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 36 Stealth 0 Challenge 83
 Artifacts : #35 Blue Ring #135 Herugrim
 Spells (+0) : #4 Major Heal(100) #104 Resistances(90) #108 Blessings(84)
 #412 Research Artifact(100) #418 Locate Artifact(88)
 #428 Locate Artifact True(67) #508 Conjure Mounts(87)

Zandramas was located in the Hills & Rough at 2204.

She was ordered to refuse all personal challenges.

She was ordered to research a spell. Major Heal #4 was successfully researched.

She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Elfhelm (ID: elfhe) @ 2705 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Frost (ID: frost) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Galadriel (ID: galad) @ 2705 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Helegel (ID: heleg) @ 2204 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kelrond (ID: kelro) @ 2214 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kiirdan (ID: kiird) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithiriel (ID: mithi) @ 2904 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ohtar Zen (ID: ohtar) @ 2204 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Oleandrah (ID: olean) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tharudan (ID: tharu) @ 2705 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Zandramas (ID: zandr) @ 2204 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				