

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Sapphic Enclave

Victory points : 550  
 Victory Conditions :  
   To hold at game end the artifact: Gurthdur #17.  
   To see to the termination of Guarmath by any means whatsoever.  
   To see to the termination of Valacar by any means whatsoever.  
   To hold in stores at game end the greatest amount of Mithril.  
   To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

**Alvernus [ 1466 ]   Once Upon a Time [ 1150 ]   Sing a Song [ 1117 ]**

Special Nation Abilities :  
   #10 New mages start at rank up to 40.  
   #14 All new troop recruits start at training 25.  
   #21 Hire new armies at no cost.  
   #24 Can learn lost conjure mounts spell.

Internet G141N07  
 RICHARD THOMAS 109334  
 NONE  
 NONE  
 NONE

Game #	:	141
Player #	:	7
Turn #	:	24
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1362
Special Service	:	YES

# Sapphic Enclave

(A Free People)

Season : Summer

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Hated	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

## POPULATION CENTERS

**Androth (Capital)** Location : @ 3328 in Mountains Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	10	4	0	0	0	1500
Current stores	4531	1741	40	0	0	0	115	-

A small army bearing the banner of the Sapphic Enclave under Commander Rufus is here.

**Aughaur** Location : @ 3530 in Mountains Climate is Mild

Size : Town	Fortifications : Fort	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	84	84	0	0	0	0	1000
Current stores	0	168	252	0	0	0	0	-

A small army bearing the banner of the Sapphic Enclave under Captain Haleth is here.

**Cúarthol** Location : @ 3228 in Mountains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	136	0	24	0	0	0	1100
Current stores	0	408	0	0	0	0	0	-

**Esgalduin** Location : @ 3428 in Open Plains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	122	0	0	0	205	0	6	0
Current stores	366	0	0	0	205	0	6	-

**Galtran** Location : @ 3427 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	0	0	0	536	0	16	0
Current stores	576	0	0	0	536	0	16	-

**Ninniach** Location : @ 3829 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	288	0	48	0	0	0	0	1120
Current stores	864	0	192	0	0	0	0	-

**Núath** Location : @ 3329 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 15	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	110	0	10	0	0	0	1500
Current stores	0	264	0	0	0	0	0	-

**RF** Location : @ 3533 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 3 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 96 0 0 0 8 1120  
 Current stores 0 0 384 0 0 0 8 -

**Thangor** Location : @ 3528 in Open Plains Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 232 0 0 0 312 0 8 0  
 Current stores 696 0 0 0 312 0 8 -

**Tudaninazul** Location : @ 3334 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 72 0 0 224 0 800  
 Current stores 0 0 288 0 0 672 0 -

**Unulló** Location : @ 3629 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 112 0 0 0 200 0 0 1040  
 Current stores 336 0 0 0 200 0 0 -

**Voronwa** Location : @ 3527 in Open Plains Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 240 0 0 0 528 0 24 0  
 Current stores 720 0 0 0 528 0 24 -

**Wilóke** Location : @ 3426 in Mountains Climate is Mild  
 Size : Town Fortifications : Tower Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 174 0 6 0 0 0 1200  
 Current stores 0 522 0 0 0 0 0 -

A small army bearing the banner of the Sapphic Enclave under Captain Igbert is here.

## ARMIES AND NAVIES

**Army Commander : Captain Halbarad** Location : @ 3124 in Mountains Climate is Mild  
 Army morale : 1 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Elven horseriders w/broadswords 45 10 28 506 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Camp/Tower of Minas Ithil flying the flag of the South Kingdom is here.

**Army Commander : Captain Haleth** Location : @ 3530 in Mountains Climate is Mild  
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Wood Elf footsoldiers w/broadswords 27 10 0 100 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Town/Fort of Aughaur flying the flag of the Sapphic Enclave is here.

**Army Commander : Captain Igbert** Location : @ 3426 in Mountains Climate is Mild  
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Wood Elf footsoldiers w/broadswords 29 10 0 100 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.

**Army Commander : Commander Rufus** Location : @ 3328 in Mountains Climate is Mild  
 Army morale : 10 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Elven horseriders w/broadswords 28 10 0 500 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

**Army Commander : Lord Valandil** Location : @ 3729 in Hills & Rough Climate is Hot  
 Army morale : 24 Warships : 0 Transports : 0 (2) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Elven horseriders w/broadswords 34 10 0 289 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Camp of flying the flag of the Alvernus is here.

#### COMPANY COMMANDERS :

Veteran Glóredhel Location : @ 3024 Traveling with her are : Dervorin - Gallan - Otrane - Ulbar.

### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27683	18477	6409	4448	290847	28107	4057
Purchase at market price/unit	3	3	5	12	2	3	8
Sell to market price/unit	1	1	3	6	1	1	4

### MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8570	Leather	8089	1186
Pop Centers : 3500	Bronze	3103	504
Characters : 24280	Steel	1156	310
	Mithril	0	44
Total : 36350	Food	1781	1781
	Timber	672	224
	Mounts	177	62
Current Tax rate : 60%			
Revenue expected next turn : 25380 (-10970)			
Current Gold reserve : 9010			

Ritual character terminations: 2

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

**Lavinia of the Lohmai'gwaith @ 2218**

Double agent Lavinia reports she was ordered to move. She accepted the movement orders.

Double agent Lavinia reports she was ordered to scout for any characters. A scout for characters was attempted. Found: An unknown Free People Male. Valandil - Free People Male. Captain Ulcathur - Sheri-Urk. Captain Tisha - Sheri-Urk. One or more reports may be incorrect. Nothing else was reported at this time.

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item #	Latent	Alignment	Known Powers
Cloak of the Heavens	Cloak 136	Yes	None	Increases Agent Rank by 10.

**You have hidden the following additional artifacts:**

None

## NATION MESSAGES

*There are rumors of an encounter involving Zandi Firehair at 3217.*

*Núath has dropped to a Camp because of poor loyalty.*

*Thara-pata is no longer under our control.*

*There are rumors of an assassination attempt involving Soil Nûnaw and Jackl.*

*2304 Gold was stolen at Cúarthol.*

## ENCOUNTER MESSAGES

**Encounter for Captain Haleth at 3530**

As the army wound its way among the foothills at the end of a long day, a strange howling was heard. At first, nothing was made of it as it first grew loud and then quietly faded away. Later, the howling was heard again - this time in much greater numbers. Still we did not know what made the noise, although the men made sure that their weapons were near to hand. Finally, though, hours had passed without any further reoccurrence and the men retired to their bedrolls. The rest of the night passed without incident.

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

#### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

### ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dervorin	215	RfsPers	
Dervorin	525	InfOthr	
Gallan	215	RfsPers	
Gallan	525	InfOthr	
Glóredhel	690	StlGold	
Glóredhel	820	MovCmpy	3024
Gorlim	185	DnStNat	15
Gorlim	325	NatSell	mi 100
Grieta	710	PrenMgy	
Grieta	330	CstCjSp	508 500
Halbarad	498	Threat	
Halbarad	860	ForcMar	sw w w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Haleth	430	TrpsMan	hi
Haleth	925	Recon	
Igbert	430	TrpsMan	hi
Igbert	925	Recon	
Marach	948	TranCar	3328 2818 le 2000
Marach	330	CstCjSp	508 500
Oruthan	665	SabBrdg	w
Oruthan	810	MovChar	3129
Otrane	215	RfsPers	
Otrane	525	InfOthr	
Rufus	430	TrpsMan	hc
Rufus	948	TranCar	3328 2818 mo 1000
Ugbert	770	HrArmy	300 hi ^ ^ 100
Ugbert	860	ForcMar	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Ulbar	215	RfsPers	
Ulbar	525	InfOthr	
Valandil	430	TrpsMan	hc
Valandil	850	MovArmy	e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Batby



Ranks : Command 36 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 36  
 Artifacts : None  
 Spells (+0) : None

Batby was located in an unknown location.

Batby could not escape from being held hostage.

**He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.**

Dervorin



Ranks : Command 0 Agent 0 Emissary 70 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Dervorin was located in the Hills & Rough at 3723.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

She moved with the company to 3024.

**She is traveling with Glóredhel in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.**

Gallan



Ranks : Command 0 Agent 0 Emissary 71 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Gallan was located in the Hills & Rough at 3723.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

She moved with the company to 3024.

**She is traveling with Glóredhel in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.**

Gl redhel



Ranks : Command 10 Agent 65 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 54  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(49)

Glóredhel was located in the Hills & Rough at 3723.

She was ordered to steal the Gold. 1510 Gold was stolen at Ashpit.

She was ordered to move the company. She accepted the company movement orders.

*She commands a company in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.*

Gorlim



Ranks : Command 59 Agent 0 Emissary 0 Mage 38  
 Health 100 Stealth 0 Challenge 68  
 Artifacts : None

Spells (+0) : #4 Major Heal(85) #302 Long Stride(96) #412 Research Artifact(59)

Gorlim was located in the Mountains at 3328.

She was ordered to downgrade our relations. Our relations with the Twilight Hammer were downgraded.

She was ordered to have the nation sell to the caravans. 210 Mithril were sold for 7560 Gold.

*She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.*

Grieta



Ranks : Command 0 Agent 0 Emissary 0 Mage 58  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None

Spells (+0) : #104 Resistances(85) #214 Call Winds(88) #308 Capital Return(63)  
 #414 Scry Hex(72) #508 Conjure Mounts(88)

Grieta was located in the Mountains at 3328.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 280 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

*She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.*



Halbarad



Ranks : Command 48 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Halbarad was located in the Mountains at 3423.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to threaten the population center. She was not able to threaten the population center because the population center is not an enemy.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.

***She commands an army in the Mountains at 3124. The Camp/Tower of Minas Ithil flying the flag of the South Kingdom is here.***

Haleth



Ranks : Command 48 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Haleth was located in the Mountains at 3530.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She had a special encounter. See Encounter Messages.

***She commands an army in the Mountains at 3530. The Town/Fort of Aughaur flying the flag of the Sapphic Enclave is here.***

Igbert



Ranks : Command 43 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : None

Igbert was located in the Mountains at 3426.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

***He commands an army in the Mountains at 3426. The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.***

Marach



Ranks : Command 0 Agent 0 Emissary 0 Mage 67  
 Health 100 Stealth 0 Challenge 67  
 Artifacts : None

Spells (+0) : #102 Barriers(94) #210 Words of Calm(84) #302 Long Stride(100)  
 #406 Divine Army(80) #508 Conjure Mounts(87)

Marach was located in the Mountains at 3328.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 335 Mounts were conjured.

She was ordered to transport by the caravans. 2000 Leather (+10%) transported from Androth to Nim Sereg.

***She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Nienor



Ranks : Command 0 Agent 0 Emissary 83 Mage 60  
 Health 100 Stealth 0 Challenge 70  
 Artifacts : None

Spells (+0) : #412 Research Artifact(94) #413 Scry Population Center(96)  
 #415 Scry Area(83) #418 Locate Artifact(95) #428 Locate Artifact True(69)  
 #508 Conjure Mounts(84)

Nienor was located in an unknown location.

Nienor could not escape from being held hostage.

***She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.***

Oruthan



Ranks : Command 33 Agent 73 (83) Emissary 0 Mage 42  
 Health 100 Stealth 0 Challenge 80  
 Artifacts : #136 Cloak of the Heavens  
 Spells (+0) : #104 Resistances(86) #412 Research Artifact(99)  
 #418 Locate Artifact(55) #508 Conjure Mounts(91)

Oruthan was located in the Shore/Plains at 3024.

She was ordered to sabotage a bridge. She was not able to sabotage a bridge because there was no bridge found.

She was ordered to move. She accepted the movement orders.

***She is currently in the Open Plains at 3129.***

Otrane



Ranks : Command 0 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Otrane was located in the Hills & Rough at 3723.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Ashpit. Current loyalty is perceived to be rebellious.

She moved with the company to 3024.

***She is traveling with Glóredhel in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.***

Rufus



Ranks : Command 33 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Rufus was located in the Mountains at 3328.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to transport by the caravans. 1000 Mounts (+10%) transported from Androth to Nim Sereg.

***He commands an army in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Ugbert



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Ugbert was located in the Hills & Rough at 3723.

He was ordered to hire an army. He was not able to hire an army because the population center was not of the same nation.

He was ordered to force march the army. He was not able to force march the army because he does not command an army.

***He is currently in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.***

Ulbar



Ranks : Command 0 Agent 0 Emissary 73 Mage 15  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : #416 Reveal Production(99)

Ulbar was located in the Hills & Rough at 3723.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

She moved with the company to 3024.

*She is traveling with Glóredhel in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.*

Valandil



Ranks : Command 59 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 59  
 Artifacts : None  
 Spells (+0) : None

Valandil was located in the Hills & Rough at 3629.

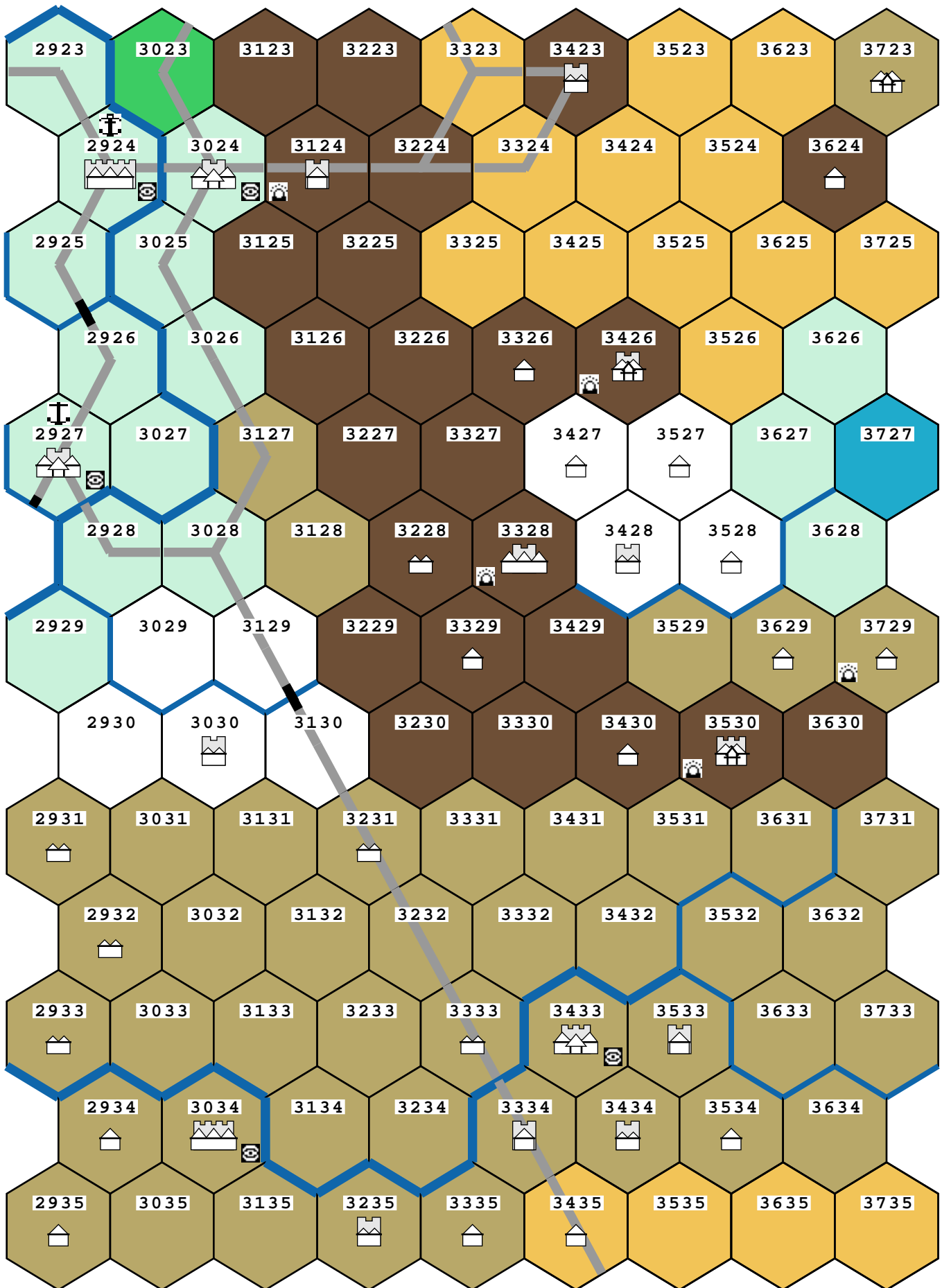
Lack of Food may have affected army movement.

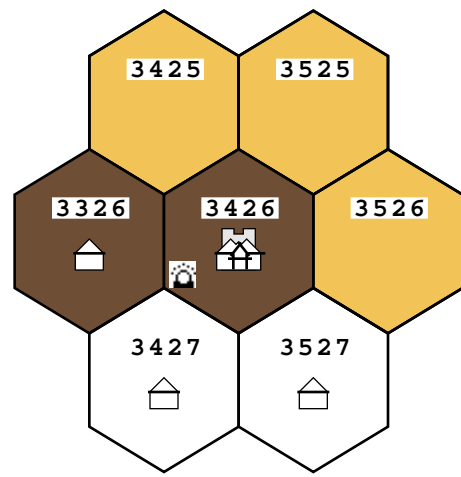
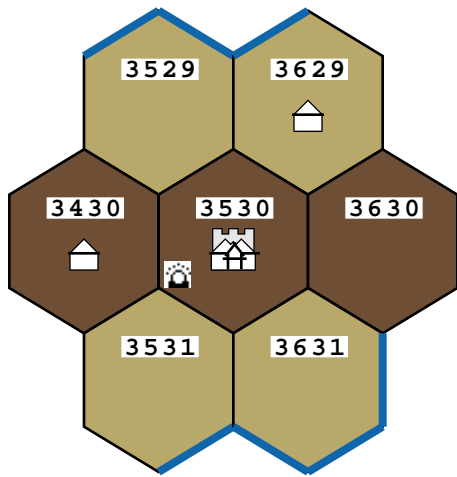
Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

She was ordered to move the army. She accepted the army movement orders.

*She commands an army in the Hills & Rough at 3729. The Camp of flying the flag of the Alvernus is here.*





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Gorlim (ID: gorli) @ 3328 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Grieta (ID: griet) @ 3328 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Halbarad (ID: halba) @ 3124 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Haleth (ID: halet) @ 3530 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Igbert (ID: igber) @ 3426 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Marach (ID: marac) @ 3328 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				



**Oruthan (ID: oruth) @ 3129 Command Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Otrane (ID: otran) @ 3024 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rufus (ID: rufus) @ 3328 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ugbert (ID: ugber) @ 3723 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ulbar (ID: ulbar) @ 3024 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Valandil (ID: valan) @ 3729 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				