

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 47



Riverlands

Victory points : 1275
Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
To hold at game end the artifact: Flails of Horseslaying #87.
To see to the termination of Iriel by any means whatsoever.
To see to the termination of Mizer by any means whatsoever.
To acquire 10 additional artifacts (10) of any alignment.

Top 3 Neutrals :

North Kingdom [1750] Riverlands [1275] Shadow Crew [1025]

Special Nation Abilities :

#09 New emissaries start at rank up to 40.
#17 Build ships at 1/2 timber cost.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G047N24
DURAND BROWN 109318
NONE
NONE
NONE

Game #	:	47
Player #	:	24
Turn #	:	31
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	6856
Special Service	:	YES

Riverlands

(A Neutral)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Friendly	# 2 South Kingdom : Friendly	# 3 Duaron : Hated
# 4 Stonekeep's Watch : Hated	# 5 Wardens : Hated	# 6 Nurn Freeholders : Hated
# 7 Daloriennes : Hated	# 8 Vallian : Hated	# 9 Esgal Edhel : Hated
#10 Beogrim : Hated	#11 Dothraki : Hated	#12 Hastily Patient : Neutral
#13 Haven's Bane : Hated	#14 Unseeing Eye : Hated	#15 Gondimarim : Hated
#16 Isteroth Kingdom : Disliked	#17 Clavero : Disliked	#18 Cechove : Disliked
#19 Tsalagi : Hated	#20 Corsairs : Disliked	#21 Nothraman : Hated
#22 Eriadorian : Friendly	#23 Shadow Crew : Friendly	#25 Deepwood Rangers : Friendly

POPULATION CENTERS

Alorbisharra Location : @ 3612 in Shore/Plains Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 57	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	58	0	0	0	128	0	3	0
Current stores	0	0	0	0	128	0	45	-

Cacanga Location : @ 1702 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	23	0	0	0	34	0	0	330
Current stores	0	0	0	0	34	0	0	-

Carnage Location : @ 1716 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : YES			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	151	0	0	0	194	0	14	0
Current stores	89	0	0	0	0	0	5	-

Foreign characters reported in the hex : **Arahad - Oren Topaz - Sandstone.**

Darthir Location : @ 1502 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	11	1	420
Current stores	0	0	0	0	0	22	10	-

Enyarma Location : @ 1501 in Shore/Plains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	7	0	0	0	50	0	1	0
Current stores	0	0	0	0	50	0	10	-

Falassé Location : @ 2106 in Hills & Rough Climate is Cold

Size : Village	Fortifications : None	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	84	0	0	0	0	55	2	0
Current stores	0	0	0	0	0	110	32	-

Getran Location : @ 1402 in Shore/Plains Climate is Polar

Size : Major Town	Fortifications : Tower	Loyalty : 68	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	16	0	0	0	13	0	0	0
Current stores	0	0	0	0	13	0	0	-

Gheldar Location : @ 2018 in Mountains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	24	36	0	0	0	0	720
Current stores	0	0	36	0	0	0	0	-

Gotran Location : @ 1913 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 99 0 0 0 297 0 18 0
 Current stores 0 0 0 0 297 0 36 -

Hodronđ Location : @ 1319 in Shore/Plains Climate is Mild
 Size : Town Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 81 0 0 0 243 0 16 0
 Current stores 0 0 0 0 243 0 160 -

A small army bearing the banner of the Stonekeep's Watch under Commander Heliodor is here.

Juir Tundra Location : @ 3003 in Open Plains Climate is Polar
 Size : Major Town Fortifications : Fort Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 6 0 0 0 24 0 0 0
 Current stores 0 0 0 0 120 0 650 -

Kai Location : @ 0608 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 68 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 48 16 0 0 0 1400
 Current stores 0 0 48 64 0 0 0 -

Korondě Location : @ 1602 in Hills & Rough Climate is Polar
 Size : Town Fortifications : Tower Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 23 0 65 11 0 0
 Current stores 0 0 23 0 65 22 0 -

Lagalen Location : @ 1801 in Open Plains Climate is Polar
 Size : Village Fortifications : Tower Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 15 0 0 0 26 0 1 0
 Current stores 0 0 0 0 26 0 14 -

Lisgardh (Capital) Location : @ 1701 in Open Plains Climate is Polar
 Size : City Fortifications : Fort Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 3 0 0 0 18 0 1 0
 Current stores 1790 1212 0 500 18 0 2460 -
 A small army bearing the banner of the Riverlands under Warlord Adeyn is here.

Mukatana Location : @ 1804 in Mountains Climate is Polar
 Size : Town Fortifications : None Loyalty : 67 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 20 2 0 0 0 390
 Current stores 0 0 20 8 0 0 0 -

Nirnaeth Location : @ 1513 in Open Plains Climate is Mild
 Size : Major Town Fortifications : None Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 61 0 0 0 97 0 4 0
 Current stores 0 0 0 0 97 0 45 -

Okolona Location : @ 1607 in Hills & Rough Climate is Cool
 Size : Village Fortifications : None Loyalty : 86 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 442 0 6 1500
 Current stores 0 0 0 0 442 0 63 -

Quessë Location : @ 0811 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 104 8 0 0 0 1500
 Current stores 0 0 104 32 0 0 0 -

Sinopa Location : @ 0703 in Mountains Climate is Polar
 Size : Village Fortifications : Tower Loyalty : 61 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 34 19 5 0 0 0 0
 Current stores 0 0 19 20 0 0 0 -

Taima Location : @ 0307 in Mixed Forest Climate is Mild
 Size : Village Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 900 108 0 0
 Current stores 0 0 0 0 900 216 0 -

Tallunë Location : @ 2103 in Hills & Rough Climate is Polar
 Size : Town Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 23 0 0 0 17 0 360
 Current stores 0 0 0 0 0 34 0 -

Tarnet Location : @ 2101 in Open Plains Climate is Polar
 Size : Village Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 31 0 0 0 87 0 2 0
 Current stores 0 0 0 0 87 0 16 -

Veassë Location : @ 0812 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 240 104 0 0 0 0 1000
 Current stores 0 0 104 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Warlord Adeyn Location : @ 1701 in Open Plains Climate is Polar
 Army morale : 100 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Hillmen footmen w/spears 10 10 0 600 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 14 Low Supplies !!
 War machines 0
 Characters traveling with army : - Kalatar.
 The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Army Commander : General Pon Opar Location : @ 1817 in Open Plains Climate is Mild
 Army morale : 26 Warships : 0 Transports : 0 (16) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Hillmen footmen w/spears 45 10 0 3925 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Cinard - Qesset - Soil Nûnaw.
 An army bearing the banner of the Stonekeep's Watch under Lord Sieri is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	29280	32569	5200	0	195615	31677	2654
Purchase at market price/unit	3	3	7	101	2	3	11
Sell to market price/unit	1	1	4	53	1	1	6

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	18400	Leather	1879	635
Pop Centers :	7750	Bronze	1212	321
Characters :	37820	Steel	354	354
		Mithril	624	31
Total :	63970	Food	2520	2618
		Timber	404	202
Current Tax rate :	60%	Mounts	3546	69
Revenue expected next turn :	70620 (+6650)			
Current Gold reserve :	319			

Ships have been left anchored at the following locations:

2 warships at hex 1402
4 transports at hex 1402

You have the following double agents:**Ulgundó of the North Kingdom @ 3525**

Double agent Ulgundó reports he was ordered to move. He accepted the movement orders.

Double agent Ulgundó reports he was ordered to scout an army. A scout of the army was attempted. Veteran Nienor of the Nurn Freeholders is located in the Desert Wastes at 3525 near Kornale. Travel mode is Normal. Morale is 29. Troops: Heavy Cavalry: 1400 . Scouted army movement to new location at 3525.

You have the following hostages:

Lucilla of the Vallian is held by Loki at 2327 - No Gold ransom demanded at this time.
Valandil of the Vallian is held by Loki at 2327 - No Gold ransom demanded at this time.
Duinhir of the Vallian is held by Riadeegha at 2327 - No Gold ransom demanded at this time.
Harric of the Vallian is held by Riadeegha at 2327 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 15.
Pectoral	Amulet	48	Yes	None	Increases Emissary Rank by 35.
Palantír of Annúminas	Orb	50	No	None	SCRYING - "Scout Area" on any hex.
Shield of Anárion	Shield	64	Yes	None	Increases Command Rank by 15.
Blue Ring	Ring	105	Yes	Evil	Increases Mage Rank by 10.
Aratocam	Hammer	107	No	None	COMBAT - Increases damage by 1000 points.
Elfbane	Sword	212	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a personal challenge involving Lothar and Spavax at 2212.
There are rumors of an assassination attempt involving Gundor and Padraic.
500 Mithril transported from the North Kingdom to Lisgardh.
Our populace reports that a season change is imminent!*

ENCOUNTER MESSAGES

Encounter for Kontral at 1410

Kontral was hastening to take cover from a sudden and unseasonal storm when he came across an overgrown (or perhaps hidden!) path. Daring the unexpected opportunity as a welcome respite from the foul weather, he followed the path, finding it to be both narrow and broken. After a brief but difficult trek, he was relieved to enter the small, hidden cave found at the path's end. To his surprise, the cave was already occupied by what appeared to be an old man crouching beside a roaring campfire. But although the man appeared old, there was a fire in his eye and a boldness to his movements that indicated someone much younger. Looking up as he entered the cave, the old man threw back the hood of his blue robes and spoke. "You DARE to enter my abode without invitation and disturb my ruminations? Bah! Waste someone else's time!" With a casual flick of his fingers, Kontral felt himself teleported to an unknown location. It took several days to determine where he was.

COMBAT MESSAGES

Battle at 1716

In the Mild climate of the Open Plains of 1716, a conflict took place in the early hours of the evening under an overcast sky.

At the head of a rebellious army rode **General Pon Opar** of the nation of the Riverlands. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
4387 Hillmen footmen w/spears	wooden	none	ragged ranks

The Town of Carnage flying the flag of the Stonekeep's Watch is situated in the Open Plains here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Pon Opar's forces found no enemy armies to fight.

The battle for Carnage was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Pon Opar's army survived the attack on the Town, but suffered minor losses. Pon Opar appeared to have survived. The Town has been reduced to a Village. The Tower has not been affected. The Village has been under siege/attack this turn. The Village now flies the flag of the Riverlands.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	185	DnStNat	11
Adeyn	947	NatTran	1701 br 91
Ajede	215	RfsPers	
Ajede	620	Kidnap	beodr
Armand	215	RfsPers	
Armand	525	InfOthr	
Bidahs	215	RfsPers	
Bidahs	525	InfOthr	
Cagh Monûnaw	525	InfOthr	
Cagh Monûnaw	705	RsrchSp	413
Cinard	215	RfsPers	
Cinard	860	ForcMar	se se e ^ ^ ^ ^ ^ ^ ^ ^ no
Getran	947	NatTran	1701 le 91
Getran	520	InfYour	
Ikran	215	RfsPers	
Ikran	525	InfOthr	
Kalatar	185	DnStNat	10
Kalatar	520	InfYour	
Kontral	520	InfYour	
Kontral	810	MovChar	1410
Loki	215	RfsPers	
Loki	620	Kidnap	widfa
Pon Opar	255	CptrPop	fl
Pon Opar	860	ForcMar	se se e ^ ^ ^ ^ ^ ^ ^ ^ no
Porter	520	InfYour	
Porter	810	MovChar	1411
Qesset	215	RfsPers	
Qesset	860	ForcMar	se se e ^ ^ ^ ^ ^ ^ ^ ^ no
Riadeegha	215	RfsPers	
Riadeegha	620	Kidnap	podr
Samaub	215	RfsPers	
Samaub	610	GrdChar	pon o
Sazar Parn	500	Double	orkam
Sazar Parn	810	MovChar	1903
Soil Nûnaw	705	RsrchSp	106
Soil Nûnaw	860	ForcMar	se se e ^ ^ ^ ^ ^ ^ ^ ^ no
Tigon	525	InfOthr	
Tigon	705	RsrchSp	413
Tor Mitari	520	InfYour	
Tor Mitari	810	MovChar	1207
Wyatan	215	RfsPers	
Wyatan	525	InfOthr	

Adeyn



Ranks : Command 72 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 72
 Artifacts : None
 Spells (+0) : None

Adeyn was located in the Open Plains at 1701.

He was ordered to downgrade our relations. Our relations with the Dothraki were downgraded.

He was ordered to have the nation transport by the caravans. 1212 Bronze (+10%) transported to Lisgardh.

He commands an army in the Open Plains at 1701. The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Ajede



Ranks : Command 0 Agent 84 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Ajede was located in the Mixed Forest at 2715.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to complete his mission because the character was too well guarded. He was captured by Rathulf while performing his kidnap mission.

Alzepinol escaped from being held hostage.

Marcus escaped from being held hostage.

Ajede escaped from being held hostage to 2715.

He is currently in the Mixed Forest at 2715. The Major Town/Fort of Amon Lanc flying the flag of the Beogrim is here.

Armand



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Armand was located in the Shore/Plains at 3612.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because Alorbisharra was of the same nation.

He moved with the company to 4307.

He is traveling with Teantur of the South Kingdom in the Open Plains at 4307. The City/Fort of A Gloriosa flying the flag of the Vallian is here.

Bidahs



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Bidahs was located in the Shore/Plains at 3612.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because Alorbisharra was of the same nation.

He moved with the company to 4307.

He is traveling with Teantur of the South Kingdom in the Open Plains at 4307. The City/Fort of A Gloriosa flying the flag of the Vallian is here.

Cagh Mon naw



Ranks : Command 0 Agent 0 Emissary 96 Mage 19
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : #314 Teleport(53)

Cagh Monûnaw was located in the Shore/Plains at 3612.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Alorbisharra. Alorbisharra is now under our control.

He was ordered to research a spell. He was not able to research the spell because there was insufficient Gold.

He moved with the company to 4307.

He is traveling with Teantur of the South Kingdom in the Open Plains at 4307. The City/Fort of A Gloriosa flying the flag of the Vallian is here.

Cinard



Ranks : Command 65 Agent 0 Emissary 0 Mage 61
 Health 65 Stealth 0 Challenge 80
 Artifacts : None

Spells (+0) : #2 Minor Heal(74) #8 Heal True(65) #314 Teleport(60)
 #408 Perceive Nationality(73) #412 Research Artifact(78)
 #413 Scry Population Center(97)

Cinard was located in the Open Plains at 1716.

He was ordered to refuse all personal challenges.

Cinard was wounded during combat.

He was ordered to force march the army. He was not able to force march the army because he does not command an army.

He moved with the army to 1817.

He is traveling with Pon Opar in the Open Plains at 1817.

Getran



Ranks : Command 0 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Getran was located in the Open Plains at 1701.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lissgardh.

He was ordered to have the nation transport by the caravans. 1784 Leather (+10%) transported to Lissgardh.

He is currently in the Open Plains at 1701. The City/Fort of Lissgardh flying the flag of the Riverlands is here.

Ikran



Ranks : Command 0 Agent 0 Emissary 74 (109) Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : #47 Dragon Helm of Dor-Lómin #48 Pectoral #105 Blue Ring
 #212 Elfbane
 Spells (+0) : None

Ikran was located in the Hills & Rough at 1918.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Stonekeep. Current loyalty is perceived to be normal.

He is traveling with Meneldil of the South Kingdom in the Hills & Rough at 1918. The City/Keep of Stonekeep flying the flag of the Vallian is here.

Kalatar



Ranks : Command 79 Agent 0 Emissary 66 Mage 0
 Health 100 Stealth 0 Challenge 87
 Artifacts : None
 Spells (+0) : None

Kalatar was located in the Open Plains at 1701.

He was ordered to downgrade our relations. Our relations with the Beogrim were downgraded.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lissgardh.

He is traveling with Adeyn in the Open Plains at 1701. The City/Fort of Lissgardh flying the flag of the Riverlands is here.

Kontral



Ranks : Command 0 Agent 0 Emissary 65 Mage 0
 Health 100 Stealth 29 Challenge 32
 Artifacts : None
 Spells (+0) : None

Kontral was located in the Hills & Rough at 1602.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Korondë.

He was ordered to move. He accepted the movement orders.

He had a special encounter. See Encounter Messages.

He is currently in the Open Plains at 2202.

Loki



Ranks : Command 0 Agent 87 Emissary 0 Mage 0
 Health 48 Stealth 0 Challenge 65
 Artifacts : None
 Spells (+0) : None

Loki was located in the Mixed Forest at 2715.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to kidnap the character because of tight security. He was injured by Widfara while performing his kidnap mission.

He moved with the company to 2327.

He is traveling with Huron of the South Kingdom in the Hills & Rough at 2327. The City/Castle of Madenor flying the flag of the Duaron is here.

Pon Opar



Ranks : Command 81 (96) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 96
 Artifacts : #64 Shield of Anárlon
 Spells (+0) : None

Pon Opar was located in the Open Plains at 1716.

He was ordered to capture the Town of Carnage. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 1817.

Porter



Ranks : Command 0 Agent 0 Emissary 69 Mage 31
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : #302 Long Stride(50)

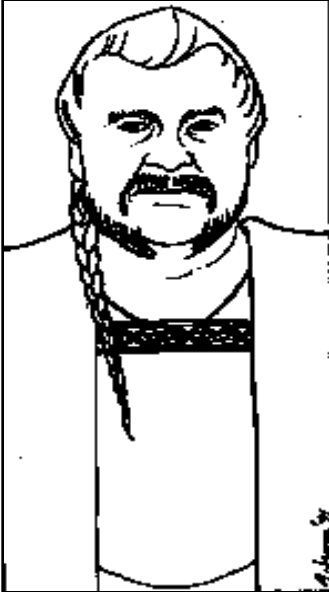
Porter was located in the Hills & Rough at 1607.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Okolona.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1411. The Town of Panalar flying the flag of the Deepwood Rangers is here.

Qesset



Ranks : Command 65 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 85
 Artifacts : #107 Aratocam✓
 Spells (+0) : None

Qesset was located in the Open Plains at 1716.

He was ordered to refuse all personal challenges.

He was ordered to force march the army. He was not able to force march the army because he does not command an army.

He moved with the army to 1817.

He is traveling with Pon Opar in the Open Plains at 1817.

Riadeegha



Ranks : Command 0 Agent 84 Emissary 0 Mage 57
 Health 62 Stealth 0 Challenge 77
 Artifacts : #50 Palantír of Annúminas
 Spells (+0) : #4 Major Heal(100) #412 Research Artifact(100) #414 Scry Hex(86)
 #415 Scry Area(65) #436 Scry Character(50)

Riadeegha was located in the Mixed Forest at 2715.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to kidnap the character because of tight security.

He moved with the company to 2327.

He is traveling with Huron of the South Kingdom in the Hills & Rough at 2327. The City/Castle of Madenor flying the flag of the Duaron is here.

Samaub



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

Samaub was located in the Open Plains at 1716.
 He was ordered to refuse all personal challenges.
 He was ordered to guard a character. Pon Opar was guarded.
 Samaub was assassinated.

Sazar Parn



Ranks : Command 0 Agent 0 Emissary 63 Mage 33
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : #302 Long Stride(52)

Sazar Parn was located in the Mountains at 2210.
 He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.
 He was ordered to move. He accepted the movement orders.
He is currently in the Hills & Rough at 1903. The un-owned Ruins of Noitre is here.

Soil N naw



Ranks : Command 65 Agent 0 Emissary 0 Mage 80
 Health 100 Stealth 0 Challenge 96
 Artifacts : None
 Spells (+0) : #102 Barriers(93) #106 Deflections(90) #314 Teleport(77)
 #406 Divine Army(86) #412 Research Artifact(93) #413 Scry Population Center(100)
 #418 Locate Artifact(60) #428 Locate Artifact True(51)

Soil Nûnaw was located in the Open Plains at 1716.
 He was ordered to research a spell. Deflections #106 was successfully researched.
 He was ordered to force march the army. He was not able to force march the army because he does not command an army.
 He moved with the army to 1817.
He is traveling with Pon Opar in the Open Plains at 1817.

Tigon



Ranks : Command 0 Agent 0 Emissary 79 Mage 43
Health 100 Stealth 0 Challenge 52
Artifacts : None

Spells (+0) : #2 Minor Heal(89) #314 Teleport(85) #408 Perceive Nationality(92)
#413 Scry Population Center(72)

Tigon was located in the Shore/Plains at 3612.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because Alorbisharra was of the same nation.

He was ordered to research a spell. Scry Population Center #413 was successfully researched.

He moved with the company to 4307.

He is traveling with Teantur of the South Kingdom in the Open Plains at 4307. The City/Fort of A Gloriosa flying the flag of the Vallian is here.

Tor Mitari



Ranks : Command 0 Agent 0 Emissary 61 Mage 0
Health 100 Stealth 0 Challenge 30
Artifacts : None

Spells (+0) : None

Tor Mitari was located in the Hills & Rough at 1607.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Okolona.

He was ordered to move. He accepted the movement orders.

He has encountered the entrance to a hidden grotto which can be investigated.

He is currently in the Shore/Plains at 1207. The Village of Drú Dôr flying the flag of the North Kingdom is here.

Wyatan



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
Health 100 Stealth 0 Challenge 43
Artifacts : None

Spells (+0) : None

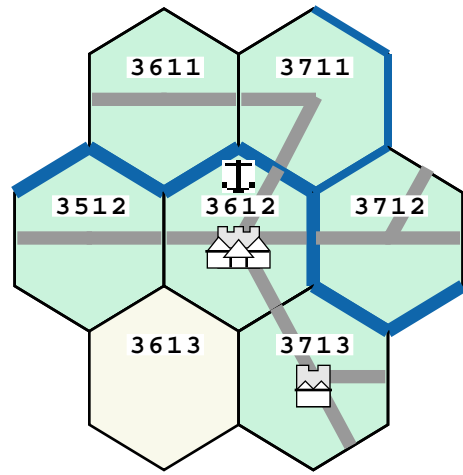
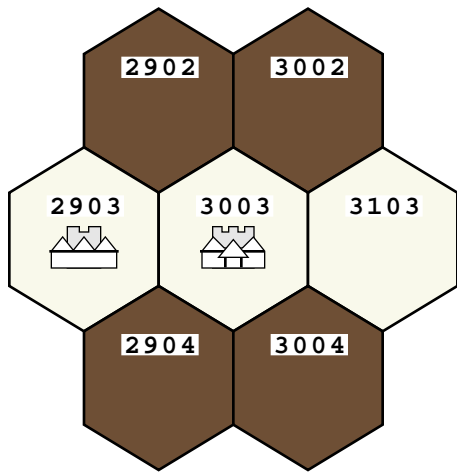
Wyatan was located in the Shore/Plains at 3612.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Alorbisharra. Current loyalty is perceived to be marginal.

He moved with the company to 4307.

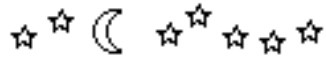
He is traveling with Teantur of the South Kingdom in the Open Plains at 4307. The City/Fort of A Gloriosa flying the flag of the Vallian is here.



MEPBM Games
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Fourth Age, circa 1000

Riverlands

URNSHEET



Game # 47



DURAND BROWN 109318
 NONE
 NONE
 NONE

Game # : 47
 Player # : 24
 Turn # : 32
 Security # : 6856

Return this turnsheet before JANUARY 8 2013

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Adeyn (ID: adeyn) @ 1701 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Ajede (ID: ajede) @ 2715 Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Armand (ID: arman) @ 4307 Emissary

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Bidahs (ID: bidah) @ 4307 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cagh Monûnaw (ID: cagh) @ 4307 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cinard (ID: cinar) @ 1817 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Getran (ID: getra) @ 1701 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ikran (ID: ikran) @ 1918 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kalatar (ID: kalat) @ 1701 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kontral (ID: kontr) @ 2202 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Loki (ID: loki) @ 2327 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pon Opar (ID: pon o) @ 1817 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Porter (ID: porte) @ 1411 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Qesset (ID: qesse) @ 1817 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2327 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sazar Parn (ID: sazar) @ 1903 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 1817 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon (ID: tigon) @ 4307 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tor Mitari (ID: tor m) @ 1207 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Wyatan (ID: wyata) @ 4307 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				