

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141



Plane

Victory points : 575

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To see to the termination of Beyonce Knowles by any means whatsoever.
- To see to the termination of Milamber by any means whatsoever.
- To hold at game end the population center of Swamp at 2335.
- To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

Alvernus [1400] Sing a Song [1334] Once Upon a Time [1067]

Special Nation Abilities :

- #01 Scout/recon at double normal skill rank.
- #08 Buy/sell orders receive 20% market adjustments.
- #10 New mages start at rank up to 40.

Internet G141N24
GALEN KEENE 110759
NONE
NONE
NONE

Game #	:	141
Player #	:	24
Turn #	:	15
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9123
Special Service	:	YES

Plane

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Neutral	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Tolerated	#25 Alvernus	: Tolerated

POPULATION CENTERS

Bauglira Location : @ 2239 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	176	0	0	0	0	0	24	1500
Current stores	0	0	0	0	0	10171	259	-

Of Hate (Capital) Location : @ 3034 in Hills & Rough Climate is Warm

Size : City	Fortifications : Castle	Loyalty : 68	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	16	0	0	58	0	1500
Current stores	2296	0	1297	0	0	86	1000	-

An army bearing the banner of the Plane under Captain Quellious is here.

An army bearing the banner of the Plane under Regent Solusek Ro is here.

Of Time Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	806	0	0	0	160	-

Rhandir Location : @ 2934 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	240	10	1100
Current stores	0	0	0	0	0	355	94	-

Tyarretta Location : @ 2436 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	72	0	672	0	24	0
Current stores	0	0	505	0	2016	0	234	-

An army bearing the banner of the Lands under Commander Null is here.

ARMIES AND NAVIES

Army Commander : Captain Quellious Location : @ 3034 in Hills & Rough Climate is Warm

Army morale : 32	Warships : 0	Transports : 0 (4)	Travel mode : Normal		
Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions	10	10	60	500	Heavy Cavalry
Southron mercenaries w/scimitars	60	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	42	Low Supplies !!			
War machines	0				

The City/Castle of Of Hate flying the flag of the Plane is here.

An army bearing the banner of the Plane under Regent Solusek Ro is here.

Army Commander : Regent Solusek Ro Location : @ 3034 in Hills & Rough Climate is Warm
 Army morale : 77 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan mûmakriders w/falchions 10 10 60 500 Heavy Cavalry
 Southron mercenaries w/scimitars 60 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 458 Low Supplies !!
 War machines 0
 The City/Castle of Of Hate flying the flag of the Plane is here.
 An army bearing the banner of the Plane under Captain Quellious is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	23903	19211	306	2905	207429	21265	1404
Purchase at market price/unit	2	2	10	16	2	2	12
Sell to market price/unit	1	1	6	9	1	1	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 6200	Leather	2296	176
Pop Centers : 2000	Bronze	0	0
Characters : 23200	Steel	2608	200
	Mithril	0	0
Total : 31400	Food	2016	672
	Timber	10612	298
Current Tax rate : 39%	Mounts	1747	74
Revenue expected next turn : 10990 (-20410)			
Current Gold reserve : 913			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Yoerjurg of the Sheri-Urk is held by Rallos Zek at 2220 - No Gold ransom demanded at this time.

You possess the following artifacts:

None

You have hidden the following additional artifacts:

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

NATION MESSAGES

There are rumors of an armed conflict involving the Once Upon a Time at 2203.

Ūsakan is no longer under our control.

There are rumors of a hostage rescue attempt involving Soil Nūnaw and Erester.

1000 Mounts transported from the Lands to Of Hate.

There are rumors of an encounter involving Iago the Lucky at 2818.

There are rumors of an encounter involving Myrthrandir at 3122.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2535

In the Warm climate of the Hills & Rough of 2535, a conflict took place in the early morning hours under a omen-filled sky.

At the head of a rebellious army rode **Commander Cereanth** of the nation of the South Kingdom. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
869 Dúnadan footmen w/broadswords	wooden/bronze	leather/bronze	a mob

The Village of Selen flying the flag of the Plane is situated in the Hills & Rough here.

After the battle.... Cereanth's forces found no enemy armies to fight.

The battle for Selen was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Cereanth's army survived the attack on the Village, but suffered minor losses. Cereanth appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the South Kingdom.

Battle at 2834

In the Warm climate of the Hills & Rough of 2834, a conflict took place in the early morning hours under an overcast sky.

At the head of a rebellious army rode **Regent Shatterstar** of the nation of the Sh'iar Empire. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
971 Mixed Mannish horsemen w/shortswords	wooden/bronze	leather/bronze	ragged ranks

At the head of a rebellious army rode **Commander Riadeegha** of the nation of the Plane. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Haradan mûmakriders w/falchions	wooden	steel	a mob

The Town of Herenya flying the flag of the Sh'iar Empire is situated in the Hills & Rough here.

Report from Riadeegha.....My commanders moved among the troops before battle, readying them, bolstering

their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!

Against the forces of Shatterstar, they charged...right into our ambush!

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Riadeegha.....Our cavalry rode swiftly around and over the small hills and attacked the enemy savagely. The troops fought well, but they could have been better trained. They fought as if uninspired. Although we fought hard, and although the battle lasted many days, we were defeated..

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Regent Shatterstar: 1650 Food

After the battle.... Shatterstar's forces were victorious in the battle, but suffered some losses. Shatterstar appeared to have survived. Riadeegha's forces were destroyed/routed in the battle. Riadeegha appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	ti 26
Adeyn	215	RfsPers	
Bertoxxulous	525	InfOthr	
Bertoxxulous	810	MovChar	2439
Brell Serilis	810	MovChar	2438
Brell Serilis	905	ScoArmy	tarik y
Bristlebane	525	InfOthr	
Bristlebane	810	MovChar	2239
Inoruuk	525	InfOthr	
Inoruuk	810	MovChar	2535
Mithaniel Marr	620	Kidnap	praet
Mithaniel Marr	215	RfsPers	
Ordun Halbor	930	ScoChar	
Ordun Halbor	810	MovChar	1920
Padrey	810	MovChar	3034
Padrey	620	Kidnap	shatt
Pon Opar	810	MovChar	3034
Pon Opar	947	NatTran	3034 le 100

Quellious	400	HvCvlyr	500 ^ st
Quellious	500	Double	majes
Rallos Zek	215	RfsPers	
Rallos Zek	620	Kidnap	yoerj
Riadeegha	215	RfsPers	
Riadeegha	230	AttEnemy	am
Samaub	930	ScoChar	
Samaub	810	MovChar	1817
Solusek Ro	185	DnStNat	2
Solusek Ro	860	ForcMar	se h h h h nw ^ ^ ^ ^ ^ ^ ^ no
Tigon	690	StlGold	
Tigon	810	MovChar	2631

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)
 #414 Scry Hex(84) #506 Curses(46)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to have the nation sell to the caravans. 3729 Timber were sold for 8950 Gold.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None

Spells (+0) : None

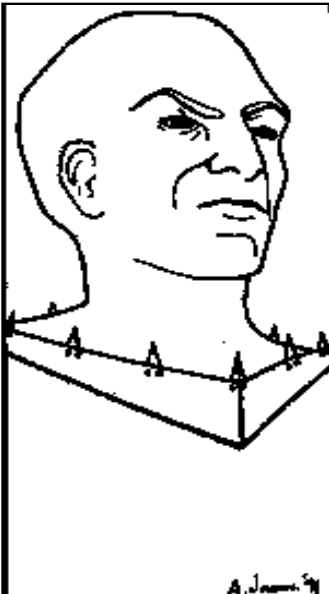
Bertoxxulous was located in the Hills & Rough at 2734.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Of Fear. Current loyalty is perceived to be fair.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2439.

Brell Serilis



Ranks : Command 0 Agent 73 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None

Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2734.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. He was not able to scout the army because the target commander was not close enough.

He is currently in the Hills & Rough at 2438. The Town/Tower of Havens Of Umbar flying the flag of the South Kingdom is here.

Bristlebane



Ranks : Command 0 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2734.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Of Fear. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2239. The Village of Bauglira flying the flag of the Plane is here.

Inoruuk



Ranks : Command 0 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 2534.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Cacanga. Current loyalty is perceived to be rebellious.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2535. The Camp of Selen flying the flag of the South Kingdom is here.

Mithaniel Marr



Ranks : Command 39 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

Mithaniel Marr was located in the Hills & Rough at 3135.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to kidnap the character because the target character was not present.

He is currently in the Hills & Rough at 3135.

Ordun Halbor



Ranks : Command 0 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Ordun Halbor was located in the Mountains at 2122.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Curate Lady Gaga - Sing a Song. Curate Cierra - Sundered. Banneret Windsong - Sundered. Proclamator Nick Cave - Sing a Song. Banneret Plum Crazy - Sundered. Banneret Cicala - Once Upon a Time. Banneret Gretel - Once Upon a Time. Banneret Hansel - Once Upon a Time. Spy Qesset - Lands. Captain Naidine - Sheri-Urk. Nothing else was reported at this time.

He is currently in the Open Plains at 1920. The Major Town/Tower of Flong Mars flying the flag of the Sheri-Urk is here.

Padrey



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2834.

He was ordered to kidnap a character. He was not able to kidnap the character because of tight security.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Pon Opar



Ranks : Command 0 Agent 51 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Pon Opar was located in the Hills & Rough at 2239.

He was ordered to move. He accepted the movement orders.

He was ordered to have the nation transport by the caravans. 1182 Leather (+10%) transported to Of Hate.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Quellious



Ranks : Command 40 Agent 0 Emissary 83 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

She was ordered to recruit a double agent. She was not able to recruit the double agent because she was not able to influence the character. Continued efforts may succeed.

She commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Rallos Zek was located in the Open Plains at 2220.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. Yoerjurg was kidnaped.

He is currently in the Open Plains at 2220. The un-owned Ruins of Urukhamo is here.

Riadeegha



Ranks : Command 32 Agent 0 Emissary 19 Mage 25
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 2834.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

He is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Sh'iar Empire is here.

Samaub



Ranks : Command 0 Agent 60 Emissary 0 Mage 15
 Health 77 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Mountains at 2322.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Azzurro. Lord Mahrian - Sheri-Urk. Madonna. Warden Doorknob - Sheri-Urk. Freddie Mercury. Vasco. Nothing else was reported at this time.

He is currently in the Open Plains at 1817. The City/Fort of Arrenhal flying the flag of the Sheri-Urk is here.

Solusek Ro



Ranks : Command 68 Agent 0 Emissary 0 Mage 47
 Health 100 Stealth 0 Challenge 79
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 3034.

He was ordered to downgrade our relations. Our relations with the South Kingdom were downgraded.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Tigon



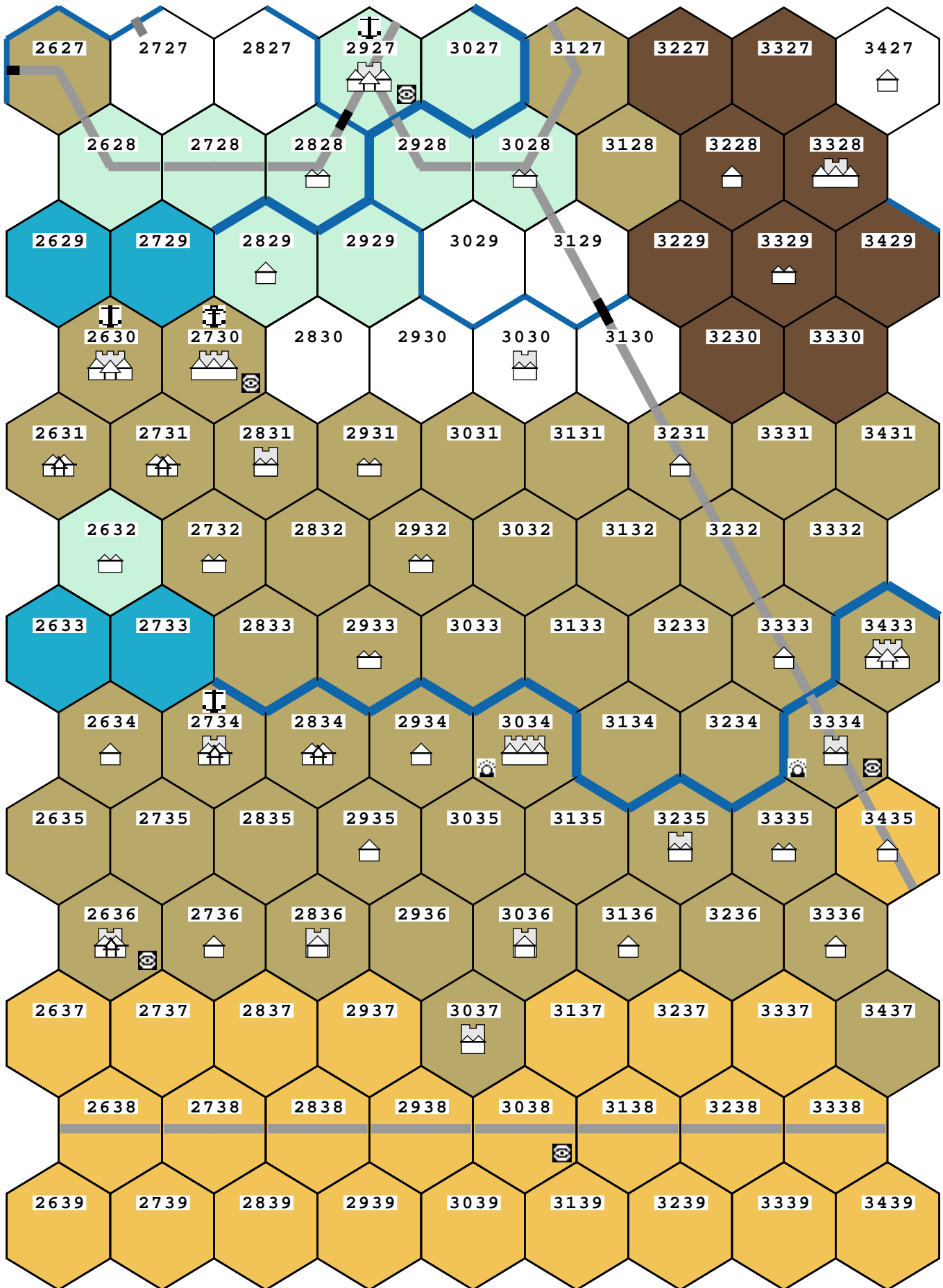
Ranks : Command 0 Agent 60 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Tigon was located in the Hills & Rough at 2731.

He was ordered to steal the Gold. 1 Gold was stolen at Zigurunzaden.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2631. The Town of Adûnazir flying the flag of the Benîm an Pharazôn is here.



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Game #      : 141
Player #    : 24
Turn #      : 16
Security #  : 9123
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Order	->	#	Code	Type
Required				
Information				

Bristlebane (ID: brist) @ 2239 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Inoruuk (ID: inoru) @ 2535 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithaniel Marr (ID: mitha) @ 3135 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ordun Halbor (ID: ordun) @ 1920 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padrey (ID: padre) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pon Opar (ID: pon o) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Quellious (ID: quell) @ 3034 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rallos Zek (ID: rallo) @ 2220 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2834 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Samaub (ID: samau) @ 1817 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Solusek Ro (ID: solus) @ 3034 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon (ID: tigon) @ 2631 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				