

**MEPBM Games****presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 143

**Twin Scorpions**

Victory points : 633  
 Victory Conditions :  
     To hold at game end the population center of Stein Ward at 3730.  
     To hold at game end the artifact: Flails of Horseslaying #185.  
     To hold at game end the artifact: Angbor #60.  
     To hold at game end the artifact: Ironfoot's Hammer #195.  
     To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Half-Orcs [ 925 ] Frost Men [ 800 ] Amestrians [ 800 ]**

Special Nation Abilities :  
     #31 Kidnappings/assassinations at +20.

Internet G143N08  
 JASON ROBERTS 109863  
 NONE  
 NONE  
 NONE

Game #	:	143
Player #	:	8
Turn #	:	9
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1664
Special Service	:	YES

Tol Watthuain	Location : @ 2730 in Hills & Rough Climate is Warm							
Size : Town	Fortifications : Fort		Loyalty : 36	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	66	0	0	0	0	18	1300
Current stores	0	0	0	0	0	0	18	-

**ARMIES AND NAVIES**

**Army Commander : Captain Caramanthir** Location : @ 2630 in Hills & Rough Climate is Warm  
 Army morale : 24 Warships : 0 Transports : 0 (6) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Lesser Dúnadan horsemen w/broadswords 17 37 16 813 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 1 Low Supplies !!  
 War machines 0  
 Characters traveling with army : - Shadunaphel.  
 The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

**COMPANY COMMANDERS :**

Captain Rxxxxus Location : @ 3335 Traveling with him are : Capone - Deagul - Django Phet - Lotor.

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4878	Leather	650	650
Pop Centers : 4000	Bronze	0	233
Characters : 17100	Steel	0	138
	Mithril	14	14
Total : 25978	Food	990	990
	Timber	0	0
	Mounts	82	82
Current Tax rate : 60%			
Revenue expected next turn : 23200 (-2778)			
Current Gold reserve : 1833			

No new characters available at this time

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Peratus of the Heathen Kings is held by Rxxxxus at 3335 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Andúril	Sword	51	No	Good	COMBAT - Increases damage by 1250 points.
Ring of Barahir	Ring	190	Yes	Good	Increases Command Rank by 35.

You have hidden the following additional artifacts:

None

**NATION MESSAGES**

*There are rumors of a personal challenge involving Maelstrom at 3636.  
 Angkirya is no longer under our control.  
 Local militia spotted Fel Beast at Lag Malbus and thwarted his mission.  
 630 Gold was stolen at Tol Wathduin.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES**

None

**SPECIAL MESSAGES**

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

**ORDERS GIVEN**

Character	Order #	Order Code	Additional Information.....
Barandor	705	RsrchSp	415
Barandor	940	CstLoSp	415 3433
Capone	755	JnCmpy	rex
Capone	605	GrdLoc	
Caramanthir	435	ArmyMan	
Caramanthir	325	NatSell	st 100
Deagul	605	GrdLoc	
Deagul	755	JnCmpy	rex
Django Phet	605	GrdLoc	
Django Phet	755	JnCmpy	rex
Halifax	605	GrdLoc	
Halifax	325	NatSell	br 100
Kalandor	520	InfYour	
Kalandor	810	MovChar	2830
Lotor	755	JnCmpy	rex
Lotor	605	GrdLoc	
Parlay	520	InfYour	
Parlay	585	Uncover	
Rexxus	745	CreCmpy	
Rexxus	820	MovCmpy	3335
Shadizzar	605	GrdLoc	
Shadizzar	810	MovChar	2630

Shadunaphel	430	TrpsMan	hc
Shadunaphel	520	InfYour	
Sheena	520	InfYour	
Sheena	810	MovChar	2830
Vinjar	520	InfYour	
Vinjar	810	MovChar	2830
Widfara	520	InfYour	
Widfara	810	MovChar	2830

Barandor



Ranks : Command 0 Agent 0 Emissary 0 Mage 49  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None

Spells (+0) : #2 Minor Heal(100) #102 Barriers(89) #404 Perceive Relations(96)  
 #413 Scry Population Center(73) #415 Scry Area(67) #502 Weakness(75)

Barandor was located in the Hills & Rough at 2630.

He was ordered to research a spell. Scry Area #415 was successfully researched.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

*He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.*

Capone



Ranks : Command 0 Agent 63 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 47  
 Artifacts : None

Spells (+0) : None

Capone was located in the Hills & Rough at 2630.

He was ordered to guard the location. Scorpions was guarded.

He was ordered to join a company. He joined the company commanded by Rxxxxus.

He moved with the company to 3335.

*He is traveling with Rxxxxus in the Hills & Rough at 3335. The Village/Tower of Youswell flying the flag of the Heathen Kings is here.*

Caramanthir



Ranks : Command 42 (77) Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 102  
 Artifacts : #51 Andúril/ #190 Ring of Barahir  
 Spells (+0) : None

Caramanthir was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 327 Steel were sold for 654 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

*He commands an army in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.*

Deagul



Ranks : Command 0 Agent 32 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 24  
 Artifacts : None  
 Spells (+0) : None

Deagul was located in the Hills & Rough at 2630.

He was ordered to guard the location. Scorprios was guarded.

He was ordered to join a company. He joined the company commanded by Rxxxxus.

He moved with the company to 3335.

*He is traveling with Rxxxxus in the Hills & Rough at 3335. The Village/Tower of Youswell flying the flag of the Heathen Kings is here.*

Django Phet



Ranks : Command 0 Agent 50 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : None

Django Phet was located in the Hills & Rough at 2630.

He was ordered to guard the location. Scorprios was guarded.

He was ordered to join a company. He joined the company commanded by Rxxxxus.

He moved with the company to 3335.

*He is traveling with Rxxxxus in the Hills & Rough at 3335. The Village/Tower of Youswell flying the flag of the Heathen Kings is here.*

Halifax



Ranks : Command 0 Agent 44 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Halifax was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 493 Bronze were sold for 493 Gold.

He was ordered to guard the location. Scorprios was guarded.

*He is currently in the Hills & Rough at 2630. The City/Tower of Scorprios flying the flag of the Twin Scorpions is here.*

Kalandor



Ranks : Command 30 Agent 0 Emissary 75 Mage 0  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : None

Kalandor was located in the Hills & Rough at 2732.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lag Malbus.

He was ordered to move. He accepted the movement orders.

**He is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.**

Lotor



Ranks : Command 0 Agent 36 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : None

Lotor was located in the Hills & Rough at 2630.

He was ordered to guard the location. Scorpions was guarded.

He was ordered to join a company. He joined the company commanded by Rxxxxus.

He moved with the company to 3335.

**He is traveling with Rxxxxus in the Hills & Rough at 3335. The Village/Tower of Youswell flying the flag of the Heathen Kings is here.**

Parlay



Ranks : Command 0 Agent 0 Emissary 53 Mage 0  
 Health 100 Stealth 0 Challenge 26  
 Artifacts : None  
 Spells (+0) : None

Parlay was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Fallen seeks to see to the termination of Caramanthir by any means whatsoever. - uncovered that the nation of the Karameikos possesses Special Nation Ability #30.

**She is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.**



Rexxxus



Ranks : Command 40 Agent 48 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Rexxxus was located in the Hills & Rough at 2630.

He was ordered to create a company. A company was created.

He was ordered to move the company. He accepted the company movement orders.

***He commands a company in the Hills & Rough at 3335. The Village/Tower of Youswell flying the flag of the Heathen Kings is here.***

Shadizzar



Ranks : Command 0 Agent 44 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Shadizzar was located in the Mountains at 2321.

He was ordered to guard the location. Dunharrow was guarded.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2630. The City/Tower of Scorpios flying the flag of the Twin Scorpions is here.***

Shadunaphel



Ranks : Command 22 Agent 0 Emissary 56 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Shadunaphel was located in the Hills & Rough at 2630.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Scorpios.

***She is traveling with Caramanthir in the Hills & Rough at 2630. The City/Tower of Scorpios flying the flag of the Twin Scorpions is here.***

Sheena



Ranks : Command 0 Agent 0 Emissary 45 Mage 0  
 Health 100 Stealth 0 Challenge 22  
 Artifacts : None  
 Spells (+0) : None

Sheena was located in the Shore/Plains at 2632.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Jug Wathus.

She was ordered to move. She accepted the movement orders.

***She is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.***

Vinjar



Ranks : Command 0 Agent 0 Emissary 65 Mage 0  
 Health 100 Stealth 0 Challenge 32  
 Artifacts : None  
 Spells (+0) : None

Vinjar was located in the Mountains at 2321.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Dunharrow.

He was ordered to move. He accepted the movement orders.

***He is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.***

Widfara



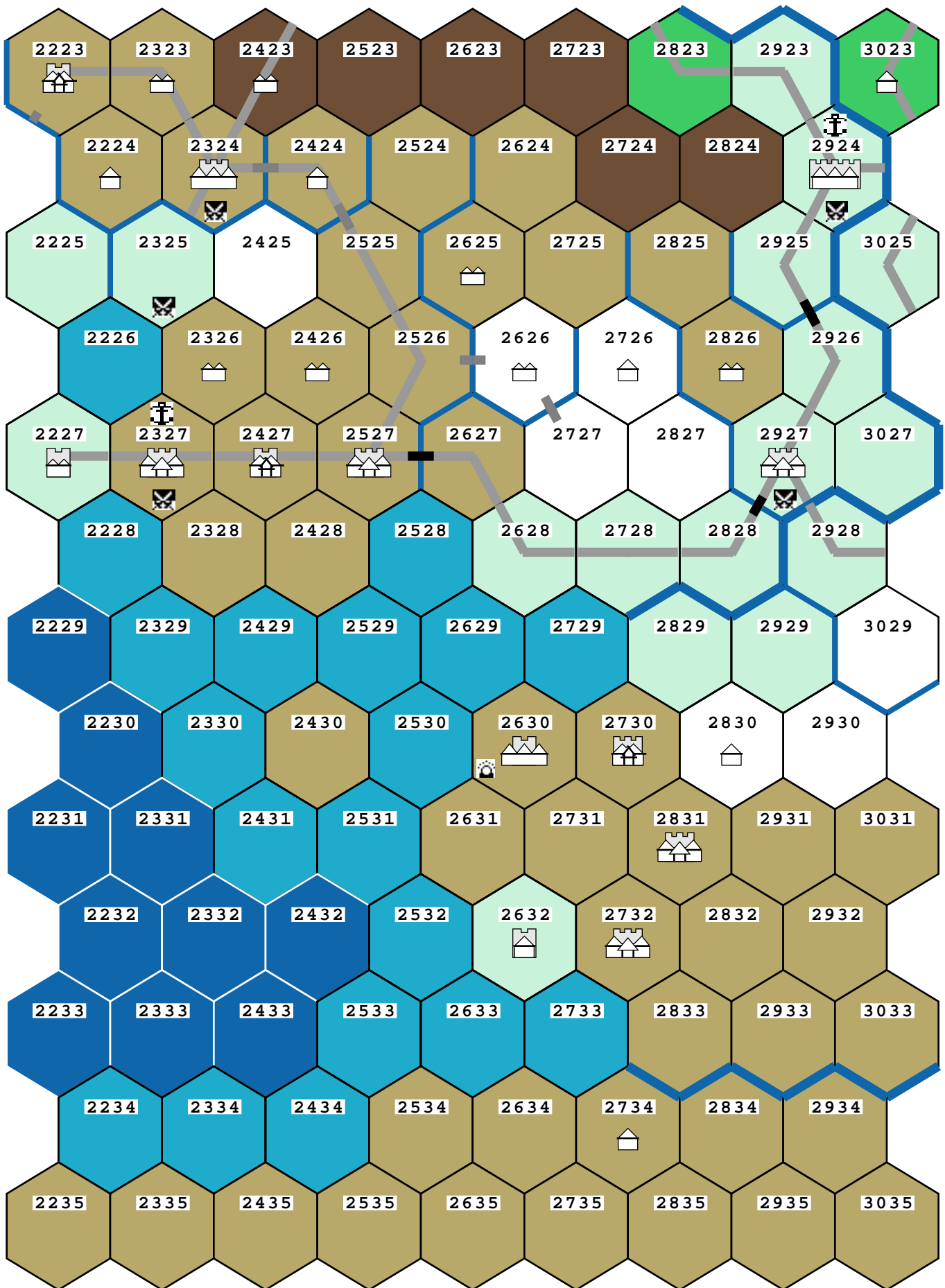
Ranks : Command 10 Agent 0 Emissary 51 Mage 0  
 Health 100 Stealth 0 Challenge 27  
 Artifacts : None  
 Spells (+0) : None

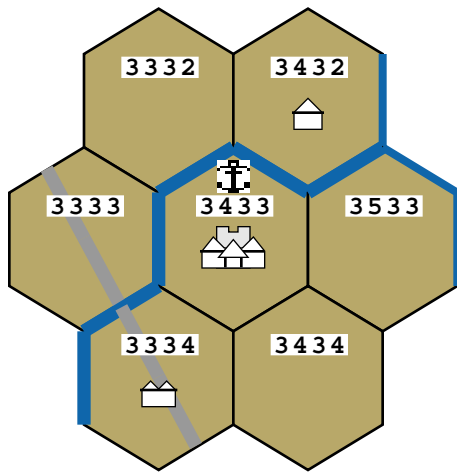
Widfara was located in the Hills & Rough at 2831.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Has Yab.

She was ordered to move. She accepted the movement orders.

***She is currently in the Open Plains at 2830. The Camp of Shadovale flying the flag of the Twin Scorpions is here.***





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

## Deagul (ID: deagu) @ 3335 Agent

Order	->	#	Code	Type			Order	->	#	Code	Type	
Required												
Information												

## Django Phet (ID: djang) @ 3335 Agent

Order    -> # _____ Code _____ Type _____		Order    -> # _____ Code _____ Type _____
Required _____		Required _____
Information _____ _____		Information _____ _____ _____

Halifax (ID: halif) @ 2630 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Kalandor (ID: kalan) @ 2830 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Lotor (ID: lotor) @ 3335 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	
			<hr/>						<hr/>	

## Parlay (ID: parla) @ 2830 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

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Rexxxus (ID: rexxx) @ 3335 Command Agent
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Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

## Shadizzar (ID: shadi) @ 2630 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Shadunaphel (ID: shadu) @ 2630 Command Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	

**Sheena** (ID: sheen) @ 2830 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Vinjar (ID: vinja) @ 2830 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Widfara (ID: widfa) @ 2830 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				