

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 1234

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Neutrals :

Alvernus [1234] Lands [966] Plane [750]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 11
Account : \$ 0.00
Free Turns : 0
Security Code : 2306
Special Service : YES

Alvernus

(A Neutral)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Neutral
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Neutral	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Neutral
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Tolerated	#24 Plane	: Tolerated

POPULATION CENTERS

Andakro Location : @ 0607 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	90	6	0	0	0	600
Current stores	0	0	0	30	0	0	0	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 77	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	1000	0	0	0	334	0	0	-

An army bearing the banner of the Alvernus under Regent Carlin is here.

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	202	0	0	0	425	0	14	0
Current stores	858	0	0	0	850	0	14	-

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 67	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	316	0	0	0	332	0	7	-

A navy bearing the banner of the Alvernus under Lord Llewi is here.

Drú Dôr Location : @ 0703 in Mountains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	36	9	0	0	0	330
Current stores	0	0	0	45	0	0	0	-

Echiant Location : @ 2822 in Fens & Swamp Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	42	0	0	0	0	0
Current stores	0	0	0	0	0	0	0	-

Gorgon Location : @ 0206 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	578	221	0	0
Current stores	0	0	0	0	1156	0	0	-

Lirith Tol Location : @ 0507 in Mixed Forest Climate is Mild
 Size : Town Fortifications : None Loyalty : 72 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 243 135 0 700
 Current stores 0 0 0 0 486 0 0 -

Lisgardh Location : @ 0608 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 106 0 10 0 0 0 660
 Current stores 0 1488 0 56 0 0 0 -

Melkor Location : @ 0306 in Shore/Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 144 0 0 0 583 0 14 0
 Current stores 576 0 0 0 1166 0 14 -

Rómenya Location : @ 0604 in Mountains Climate is Severe
 Size : Camp Fortifications : None Loyalty : 13 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 52 12 0 0 0 600
 Current stores 0 0 0 60 0 0 0 -

Sanká Location : @ 0605 in Mountains Climate is Severe
 Size : Camp Fortifications : None Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 60 12 0 0 0 520
 Current stores 0 0 0 60 0 0 0 -

Tol Cirith Location : @ 0408 in Shore/Plains Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 93 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 126 0 0 0 184 0 7 0
 Current stores 756 0 0 0 459 0 7 -

Zhantus Location : @ 0307 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 502 65 0 0
 Current stores 0 0 0 0 1004 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Carlin Location : @ 0207 in Mixed Forest Climate is Mild
 Army morale : 65 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		27	10	10	491	Heavy Cavalry
Eriadoran footmen w/spears		13	10	0	1000	Heavy Infantry
Eriadoran mercenaries w/shortswords		71	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1500	Low Supplies !!				
War machines	0					

Characters traveling with army : - Barrow Wight - Moeskin - Moraiza.
 The City/Tower of Baltus flying the flag of the Alvernus is here.

Army Commander : Hero Erester Location : @ 0714 in Mixed Forest Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Eriadoran footmen w/spears 12 10 0 700 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 438 Low Supplies !!
 War machines 0
The Village of Malpeque flying the flag of the Acadians is here.

Navy Commander : Lord Llew Location : @ 0405 in Shore/Plains Climate is Mild
 Army morale : 42 Warships : 11 Transports : 4 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Eriadoran mercenaries w/shortswords 60 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 62 Low Supplies !!
 War machines 0
The Major Town/Fort of Dire flying the flag of the Alvernus is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32076	18111	4360	1613	248832	11006	1776
Purchase at market price/unit	3	3	6	22	2	4	9
Sell to market price/unit	2	2	4	17	1	3	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 10696	Leather	3506	551
Pop Centers : 3500	Bronze	1488	106
Characters : 24060	Steel	0	280
	Mithril	251	49
Total : 38256	Food	5787	2848
	Timber	0	466
Current Tax rate : 60%	Mounts	42	42
Revenue expected next turn : 31910 (-6346)			
Current Gold reserve : 12743			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

Broussard of the Acadians @ 1207

Double agent Broussard reports he was ordered to move. He accepted the movement orders.

Double agent Broussard reports he was ordered to scout the area. A scout of the area was attempted.

Foreign armies identified: - Pathan of the North Kingdom with about 100 troops at 1108 - Fiorel of the North

Kingdom with about 900 troops at 1108.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Vasamacil	Sword	58	No	Evil	COMBAT - Increases damage by 750 points.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an assassination attempt involving Hecate and Jakhlurg.

There are rumors of an assassination attempt involving Sotida and Markhos.

Our populace reports that the deadline for allegiance change is imminent!

ENCOUNTER MESSAGES

Encounter for Myrthrandir at 4326

In the presence of an intimidating magical power, Myrthrandir stood forth and answered, "Frodo." Nothing happened for a moment, and then, with an almost palpable shudder, the walls wavered and the light went out. On the floor a magical Gauntlet named Rat Gauntlets lay quietly glowing. Myrthrandir took it with him.

Report from the camp at 0604.

Loyalty in this population center has been lowered during the past two weeks as noxious gases and thunderclouds of black smoke have been seen erupting from the mountain peak near their location. The citizens are rapidly losing heart and many are talking about abandoning the location.

Report from the camp at 0703.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the camp at 0605.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

Battle at 1112

In the Mild climate of the Shore/Plains of 1112, a conflict took place in the early afternoon during a driving storm.

At the head of a rebellious army rode **Hero Tyseus** of the nation of the North Kingdom. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
260 Dúnadan knights w/lances	wooden	none	a mob

The Camp of Gelydh flying the flag of the Alvernus is situated in the Shore/Plains here.

After the battle.... Tyseus's forces found no enemy armies to fight.

The battle for Gelydh was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Tyseus's army survived the attack on the Camp, but suffered minor losses. Tyseus appeared to have survived. The Camp has been reduced to a Ruins. The Ruins of Gelydh now flies no known flag.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angus	605	GrdLoc	
Angus	810	MovChar	0207
Barrow Wight	728	NamComm	Demon m
Barrow Wight	610	GrdChar	carli
Carlin	435	ArmyMan	
Carlin	325	NatSell	ti 100
Elendil	520	InfYour	
Elendil	810	MovChar	1109
Elostirion	825	CstMvSp	314 3421
Elostirion	940	CstLoSp	436 alata
Erestor	500	Double	arsen
Erestor	850	MovArmy	e se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Iarless	325	NatSell	st 100
Iarless	605	GrdLoc	
Kônebra	940	CstLoSp	412 152
Kônebra	705	RsrchSp	410
Llewi	765	SplArmy	erest ^ ^ 700 ^ ^ ^
Llewi	830	MovNavy	w w nw ne nw w nw nw nw ne ne e e ^ no
Lumban	810	MovChar	0406
Lumban	900	FindArt	199
Malendur	900	FindArt	154
Malendur	825	CstMvSp	314 2813
Moeskin	940	CstLoSp	428 176
Moeskin	408	HvInfan	500 ^ ^
Moraiza	728	NamComm	tawar m
Moraiza	940	CstLoSp	412 10
Myrthrandir	285	ReacEnc	Frodo
Myrthrandir	825	CstMvSp	314 0207
Soil Nûnaw	610	GrdChar	morai
Soil Nûnaw	810	MovChar	0913

Agbath



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Agbathû has a special ability. He has a bonus to his Command rank.
He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Angus



Ranks : Command 0 Agent 66 Emissary 0 Mage 30
 Health 100 Stealth 0 (15) Challenge 56
 Artifacts : #49 Helm of Shadow
 Spells (+0) : #314 Teleport(77) #412 Research Artifact(85)
 #418 Locate Artifact(83)

Angus was located in the Mountains at 0607.
 He was ordered to guard the location. Andakro was guarded.
 He was ordered to move. He accepted the movement orders.
He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Barrow Wight



Ranks : Command 43 Agent 48 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.
 He was ordered to guard a character. Carlin was guarded.
 He was ordered to name a new commander. The character name provided was already in use. A new commander named Faika was available.
He is traveling with Carlin in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carlin



Ranks : Command 62 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 72
 Artifacts : #73 Mothras\ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 4011 Timber were sold for 16044 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elendil



Ranks : Command 0 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mountains at 0608.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lisgardh.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1109.

Elostirion



Ranks : Command 0 Agent 0 Emissary 76 Mage 40
 Health 55 Stealth 0 Challenge 49
 Artifacts : None

Spells (+0) : #314 Teleport(74) #414 Scry Hex(96) #415 Scry Area(83)
 #436 Scry Character(85)

Elostirion was located in the Mixed Forest at 0207.

He was ordered to cast a movement spell. Teleport was cast.

He was ordered to cast a lore spell. Scry Character - Alatar the Blue is a Maiar Spirit that retains the following title(s): Commander - Cutpurse - Sorcerer.

Artifacts held: #75 #80 #180. Spells known: None could be scryed. He suffered a loss of health due to casting two spells.

He is currently in the Mountains at 3421. The Village of Fiaba flying the flag of the Once Upon a Time is here.

Erestor



Ranks : Command 23 Agent 0 Emissary 60 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Erestor was located in the Mixed Forest at 0613.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 0714. The Village of Malpeque flying the flag of the Acadians is here.

Faika



Ranks : Command 38 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Faika has a special ability. He has a bonus to his Command rank.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Iarless



Ranks : Command 13 Agent 38 Emissary 0 Mage 0
 Health 100+ Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 280 Steel were sold for 1120 Gold.

He was ordered to guard the location. Baltus was guarded.

The company commanded by Iarless has been disbanded because of minimum size requirements.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 54
 Health 100 Stealth 0 Challenge 54
 Artifacts : None

Spells (+0) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(84) #410 Divine Allegiance Forces(96) #412 Research Artifact(85)
 #414 Scry Hex(97)

Kônebra was located in the Mixed Forest at 0207.

He was ordered to research a spell. Divine Allegiance Forces #410 was successfully researched.

He was ordered to cast a lore spell. Research Artifact - Black Staff #152 is a Staff - allegiance: None - increases Mage Rank by 10.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Llewi



Ranks : Command 58 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 58
 Artifacts : None

Spells (+0) : None

Llewi was located in the Mixed Forest at 0613.

He was ordered to split the army. The army was split. 438 Food was transferred.

He was ordered to move the navy. He accepted the navy movement orders.

He commands a navy offshore at 0405. The Major Town/Fort of Dire flying the flag of the Alvernus is here.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 61
 Artifacts : #16 Navornv #47 Dragon Helm of Dor-Lómin
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(92)

Lumban was located in the Mountains at 0605.

He was ordered to move. He accepted the movement orders.

He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 0406. Continued efforts may succeed.

He has encountered the entrance to an obscure trail which can be investigated.

He is currently in the Open Plains at 0406.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 59 (69)
 Health 100 Stealth 0 Challenge 109
 Artifacts : #41 Silmaruth√ #58 Vasamacil #154 The Black Book
 Spells(+10) : #314 Teleport(77) #412 Research Artifact(93) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(63)

Malendur was located in the Open Plains at 1009.

He was ordered to cast a movement spell. Teleport was cast.

He was ordered to find an artifact. An artifact search was attempted. The Black Book #154 was found in the Mixed Forest at 2813.

He is currently in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Moeskin



Ranks : Command 37 Agent 0 Emissary 0 Mage 68 (78)
 Health 100 Stealth 0 Challenge 97
 Artifacts : #122 Spear of Following√ #166 Corantir
 Spells(+10) : #314 Teleport(72) #412 Research Artifact(96)
 #416 Reveal Production(77) #418 Locate Artifact(85) #420 Reveal Character(70)
 #422 Perceive Power(77) #428 Locate Artifact True(68)
 #430 Reveal Character True(83)

Moeskin was located in the Mixed Forest at 0207.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to cast a lore spell. Locate Artifact True - Ring of Wind #176 is located in the Mixed Forest at 3022.

He is traveling with Carlin in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Moraiza



Ranks : Command 58 Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 69
 Artifacts : None

Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Mixed Forest at 0207.

He was ordered to name a new commander. The character name provided was already in use. A new commander named Agbathû was available.

He was ordered to cast a lore spell. Research Artifact - Robes of Aman #10 is a Robes - allegiance: None - increases Stealth Rank by 30.

He is traveling with Carlin in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 100 Stealth 0 Challenge 73
 Artifacts : #48 Rat Gauntlets #171 Gildagorv
 Spells (+0) : #314 Teleport(80) #412 Research Artifact(85)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(84) #430 Reveal Character True(56)

Myrthrandir was located in the Open Plains at 4326.

He was ordered to react with the encounter. See Encounter messages.

He was ordered to cast a movement spell. Teleport was cast.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Soil N naw



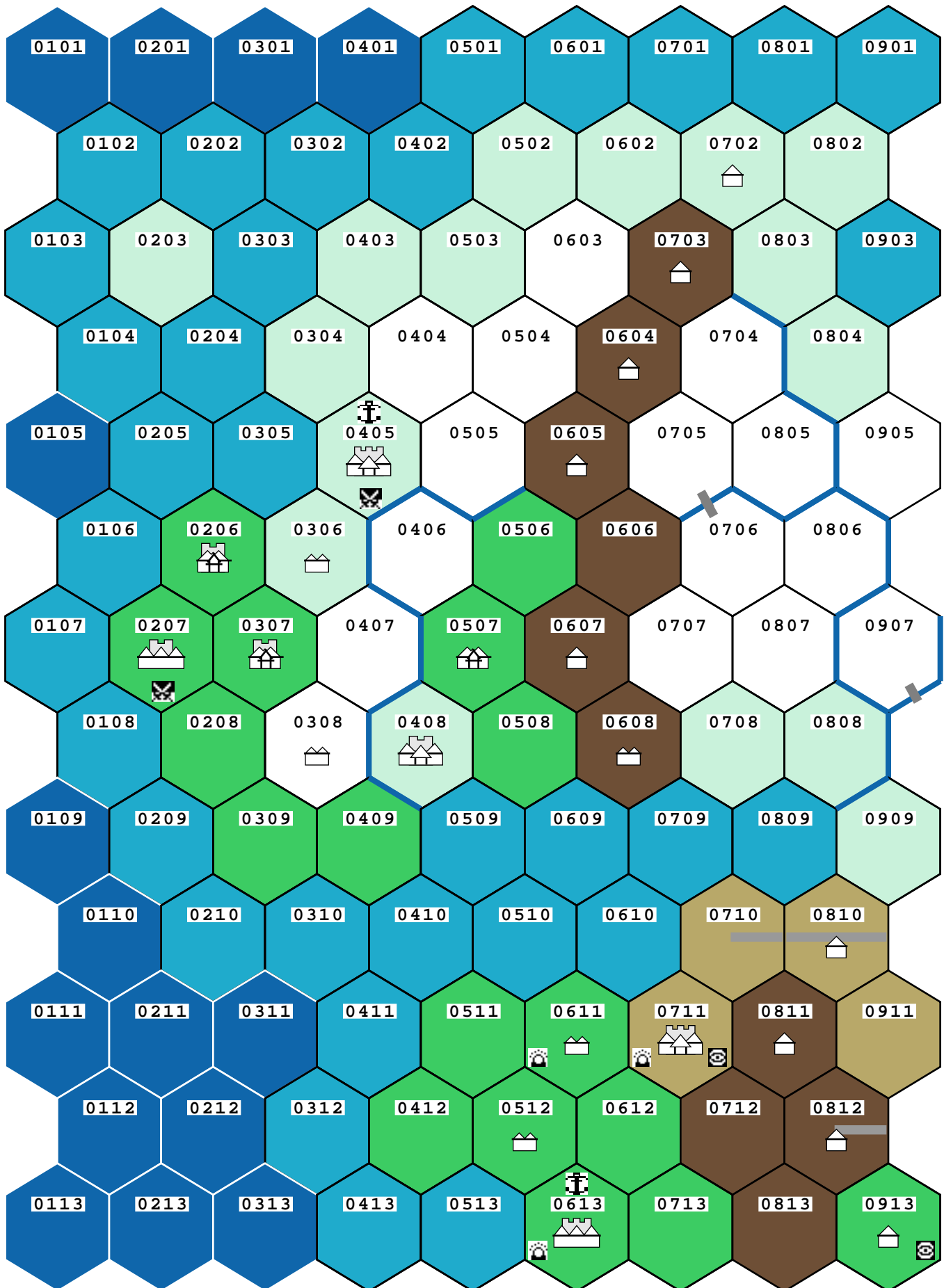
Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Soil Nûnaw was located in the Mixed Forest at 0207.

He was ordered to guard a character. Moraiza was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 0913. The Camp of Gaspareaux flying the flag of the North Kingdom is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Carlin (ID: carli) @ 0207 Command

Order -> # _____ Code _____ Type _____		Order -> # _____ Code _____ Type _____
Required Information		
		Required Information

Elendil (ID: elend) @ 1109 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Elostirion (ID: elost) @ 3421 Emissary Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Erestor (ID: erest) @ 0714 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Faika (ID: faika) @ 0207 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			<hr/>			Required			<hr/>		
Information			<hr/>			Information			<hr/>		
			<hr/>						<hr/>		
			<hr/>						<hr/>		

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Iarless (ID: iarle) @ 0207 Command Agent
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Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Kônebra (ID: koneb) @ 0207 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Llewi (ID: llewi) @ 0405 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lumban (ID: lumba) @ 0406 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Malendur (ID: malen) @ 2813 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Moeskin (ID: moesk) @ 0207 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Moraiza (ID: morai) @ 0207 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Myrthrindir (ID: myrth) @ 0207 Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required	
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Information

Soil Nûnaw (ID: soil) @ 0913 Agent

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required	
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Information