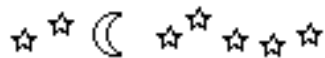


MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Dustbighters

Victory points : 400
 Victory Conditions :
 To hold at game end the artifact: Durin's Armor/Shield #163.
 To hold at game end the population center of Osgiliath at 3024.
 To hold at game end the artifact: Ring of Stargazing #75.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Elfhelm by any means whatsoever.

Top 3 Free Peoples :

Half-Orcs [942] Galadhrim [875] Frost Men [700]

Special Nation Abilities :
 #06 Armies lose no morale for force march.
 #11 New agents start at rank up to 40.
 #12 New commanders start at rank up to 40.
 #24 Can learn lost conjure mounts spell.

Internet G143N04
 GENE CHIPMAN 110239
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	4
Turn #	:	11
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	4238
Special Service	:	YES

Dustbighters

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Disliked	# 3 Frost Men	: Tolerated
# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Hated	#15 Nacath Strum	: Hated	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Disliked	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Coimaas Location : @ 3113 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	342	132	0	0
Current stores	0	0	0	0	342	132	0	-

Dry Rut Location : @ 3213 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	41	0	0	0	117	0	2	0
Current stores	0	0	0	0	117	0	3	-

Drú Dôr Location : @ 3114 in Mixed Forest Climate is Cold

Size : Village	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	168	38	0	0
Current stores	0	0	0	0	168	153	0	-

Dunwedh Location : @ 4015 in Hills & Rough Climate is Cold

Size : Village	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	0	0	0	0	2	660
Current stores	0	624	0	0	0	0	3	-

Eastpost Location : @ 3416 in Open Plains Climate is Cold

Size : Village	Fortifications : Tower	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	58	0	0	0	130	0	2	0
Current stores	0	0	0	0	130	0	3	-

A small army bearing the banner of the Dustbighters under Warlord Dain Ironrod is here.

Erkassë Location : @ 3817 in Open Plains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	60	0	0	0	218	0	7	0
Current stores	0	0	0	0	218	0	10	-

Mudflat Landing Location : @ 3112 in Shore/Plains Climate is Cold

Size : Major Town	Fortifications : None	Loyalty : 28	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	12	0	0	0	36	0	4	0
Current stores	0	0	0	0	36	0	5	-

Ochrefort (Capital) Location : @ 3214 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 90	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	24	0	0	0	50	0	1	0
Current stores	2241	0	0	0	50	0	771	-

A small army bearing the banner of the Dustbighters under Lord Suri Sackstomper is here.

Passwater Location : @ 3212 in Shore/Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 22 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 58 0 0 0 70 0 2 0
 Current stores 0 0 0 0 70 0 3 -

Sawmill Location : @ 3111 in Shore/Plains Climate is Cold
 Size : Village Fortifications : Tower Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 58 0 0 0 142 0 5 0
 Current stores 0 0 0 0 142 0 7 -

Short Stand Location : @ 3116 in Open Plains Climate is Cold
 Size : Camp Fortifications : Tower Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 75 0 0 0 312 0 3 0
 Current stores 0 0 0 0 312 0 4 -

Tyarretta Location : @ 3017 in Open Plains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 93 0 0 0 273 0 9 0
 Current stores 0 0 0 0 273 0 12 -

West Ditch Location : @ 3012 in Open Plains Climate is Cold
 Size : Village Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 82 0 0 0 202 0 5 0
 Current stores 0 0 0 0 202 0 13 -

ARMIES AND NAVIES

Army Commander : Warlord Dain Ironrod Location : @ 3416 in Open Plains Climate is Cold
 Army morale : 78 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 45 11 1 274 Heavy Cavalry
 Dwarven ponyriders w/battle axes 88 60 60 7 Light Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 4
 The Village/Tower of Eastpost flying the flag of the Dustbighters is here.

Army Commander : Captain Frami Location : @ 2912 in Mixed Forest Climate is Cold
 Army morale : 30 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 10 10 0 400 Heavy Cavalry
 Dwarven footsoldiers w/war hammers 10 10 0 600 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 A small army bearing the banner of the Drib Le Chin under Captain Zerbert is here.

Army Commander : Lord Suri Sackstomper Location : @ 3214 in Open Plains Climate is Cold
 Army morale : 43 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 15 10 0 400 Heavy Cavalry
 Dwarven ponyriders w/battle axes 67 60 60 100 Light Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - Dernwyn - Falin Blackeye - Uri the Wright.
 The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19614	31191	11009	1815	263202	18885	6563
Purchase at market price/unit	2	2	4	22	2	2	6
Sell to market price/unit	1	1	2	12	1	1	3

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 9765	Leather	2241	561
Pop Centers : 4750	Bronze	624	144
Characters : 18940	Steel	0	0
	Mithril	0	0
Total : 33455	Food	2060	2060
	Timber	285	170
	Mounts	834	42
Current Tax rate : 60%			
Revenue expected next turn : 24660 (-8795)			
Current Gold reserve : 0			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

4 warships at hex 3112
 8 transports at hex 3112

You have the following double agents:

None

You have the following hostages:

Sul Hjorn of the Ull Navala is held by Frami at 2912 - No Gold ransom demanded at this time.
 Ugusin Ordu of the Scourge is held by Frami at 2912 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Robes of the Orc Priests	Robes	6	Yes	Evil	Increases Command Rank by 10.
Flails of Horselaying	Flail	185	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Scourge at 4325.
 Osteluir is no longer under our control.
 There are rumors of the fall of a Strategic Site.
 There are rumors of a sabotage attempt involving Mornedhel at Chio .
 343 Gold was stolen at Dry Rut.
 There are rumors of a theft attempt involving Finarfin at Shatterstone Cave.
 2149 Gold was stolen at Dunwedh.
 1983 Gold was stolen at Passwater.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3011

In the Cold climate of the Mixed Forest of 3011, a conflict took place about midnight in a dense and oppressive fog.

At the head of a demoralized army rode **Captain Zerbert** of the nation of the Drib Le Chin. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
--------	---------	-------	------------

356 Mixed Mannish footmen w/battle axes	wooden	none	a mob
---	--------	------	-------

The Village of Yáressê flying the flag of the Dustbighters is situated in the Mixed Forest here.

After the battle.... Zerbert's forces found no enemy armies to fight.

The battle for Yáressê was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Zerbert's army survived the attack on the Village, but suffered minor losses. Zerbert appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Drib Le Chin.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angbor	690	StlGold	
Angbor	810	MovChar	3214
Brand	690	StlGold	
Brand	810	MovChar	3111
Bumbur Snotbeard	330	CstCjSp	508 ^
Bumbur Snotbeard	710	PrenMgy	
Dain Ironrod	430	TrpsMan	hc
Dain Ironrod	860	ForcMar	nw w w w w ^ ^ ^ ^ ^ ^ ^ ^ no
Dernwyn	185	DnStNat	23
Dernwyn	947	NatTran	3214 le 100
Drami	520	InfYour	
Drami	330	CstCjSp	508 ^
Falin Blackeye	185	DnStNat	20
Falin Blackeye	610	GrdChar	drami
Floin	525	InfOthr	
Floin	585	Uncover	
Frami	605	GrdLoc	
Frami	860	ForcMar	nw h h h e ^ ^ ^ ^ ^ ^ ^ ^ no
Groin	525	InfOthr	
Groin	585	Uncover	
Malantur	690	StlGold	
Malantur	810	MovChar	2212
Suri Sackstomper	435	ArmyMan	
Suri Sackstomper	320	SellCar	mo 147
Targon	690	StlGold	
Targon	810	MovChar	2715
Uri the Wright	330	CstCjSp	508 ^
Uri the Wright	710	PrenMgy	

Angbor



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Angbor was located in the Open Plains at 2415.

He was ordered to steal the Gold. He was not able to complete his mission because the target was too well guarded. He was captured by Mag Tremontaine while performing his theft mission.

He was ordered to move. He was not permitted orders because he was held hostage.
He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Brand



Ranks : Command 0 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Brand was located in the Mountains at 3221.

He was ordered to steal the Gold. 806 Gold was stolen at Morannon.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3111. The Village/Tower of Sawmill flying the flag of the Dustbighters is here.

Bumbur Snotbeard



Ranks : Command 0 Agent 0 Emissary 0 Mage 52
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #412 Research Artifact(72) #413 Scry Population Center(81)
 #415 Scry Area(56) #508 Conjure Mounts(82)

Bumbur Snotbeard was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 245 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Dain Ironrod



Ranks : Command 77 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 77
 Artifacts : #6 Robes of the Orc Priests #185 Flails of Horseslaying
 Spells (+0) : None

Dain Ironrod was located in the Open Plains at 3917.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders.

He commands an army in the Open Plains at 3416. The Village/Tower of Eastpost flying the flag of the Dustbighters is here.

Dernwyn



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Dernwyn was located in the Open Plains at 3214.

He was ordered to downgrade our relations. Our relations with the Amun-Musa were downgraded.

He was ordered to have the nation transport by the caravans. 490 Leather (+10%) transported to Ochrefort.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Drami



Ranks : Command 0 Agent 0 Emissary 65 Mage 30
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : #302 Long Stride(75) #412 Research Artifact(94)
 #508 Conjure Mounts(100)

Drami was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 150 Mounts were conjured.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ochrefort.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Falin Blackeye



Ranks : Command 44 Agent 13 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Falin Blackeye was located in the Open Plains at 3214.

He was ordered to downgrade our relations. Our relations with the Black Numenroceans were downgraded.

He was ordered to guard a character. Drami was guarded.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Floin



Ranks : Command 0 Agent 0 Emissary 75 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Floin was located in the Mountains at 2311.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Mulumba. Current loyalty is perceived to be marginal.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Farrely seeks to terminate 10 characters by personal challenge or by assassination - uncovered that the nation of the Farrely seeks to hold the population center of Sawmill at 3111. - uncovered that the nation of the Farrely possesses Special Nation Ability #31. It was also uncovered that the Farrely capital is at 2009.

He is currently in the Mountains at 2311. The Village of Mulumba flying the flag of the Farrely is here.

Frami



Ranks : Command 45 Agent 45 Emissary 0 Mage 0
 Health 47 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : None

Frami was located in the Mixed Forest at 3013.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to guard the location. Cagmolaga was guarded. He was injured by Foulbreath while performing his guard mission.

He was ordered to force march the army. He accepted the forced march orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Mixed Forest at 2912.

Groin



Ranks : Command 0 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Groin was located in the Mountains at 2311.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Faux Meddle Army seeks to hold the population center of Sawmill at 3111. - uncovered that the nation of the Vampiric Order possesses Special Nation Ability #1. ***He is currently in the Mountains at 2311. The Village of Mulumba flying the flag of the Farrelly is here.***

Malantur



Ranks : Command 0 Agent 61 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Mountains at 2423.

He was ordered to steal the Gold. 2734 Gold was stolen at Luxor.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2212. The Village/Tower of Moria flying the flag of the North Kingdom is here.

Suri Sackstomper



Ranks : Command 54 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Suri Sackstomper was located in the Open Plains at 3214.

She was ordered to sell to the caravans. 147 Mounts were sold for 588 Gold.

She was ordered to put the army on maneuvers. The maneuvers for the army were completed.

She commands an army in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Targon



Ranks : Command 0 Agent 65 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Targon was located in the Mountains at 3221.

She was ordered to steal the Gold. 592 Gold was stolen at Morannon.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2715. The Village/Tower of Amon Lanc flying the flag of the South Kingdom is here.

Uri the Wright



Ranks : Command 26 Agent 0 Emissary 0 Mage 49
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

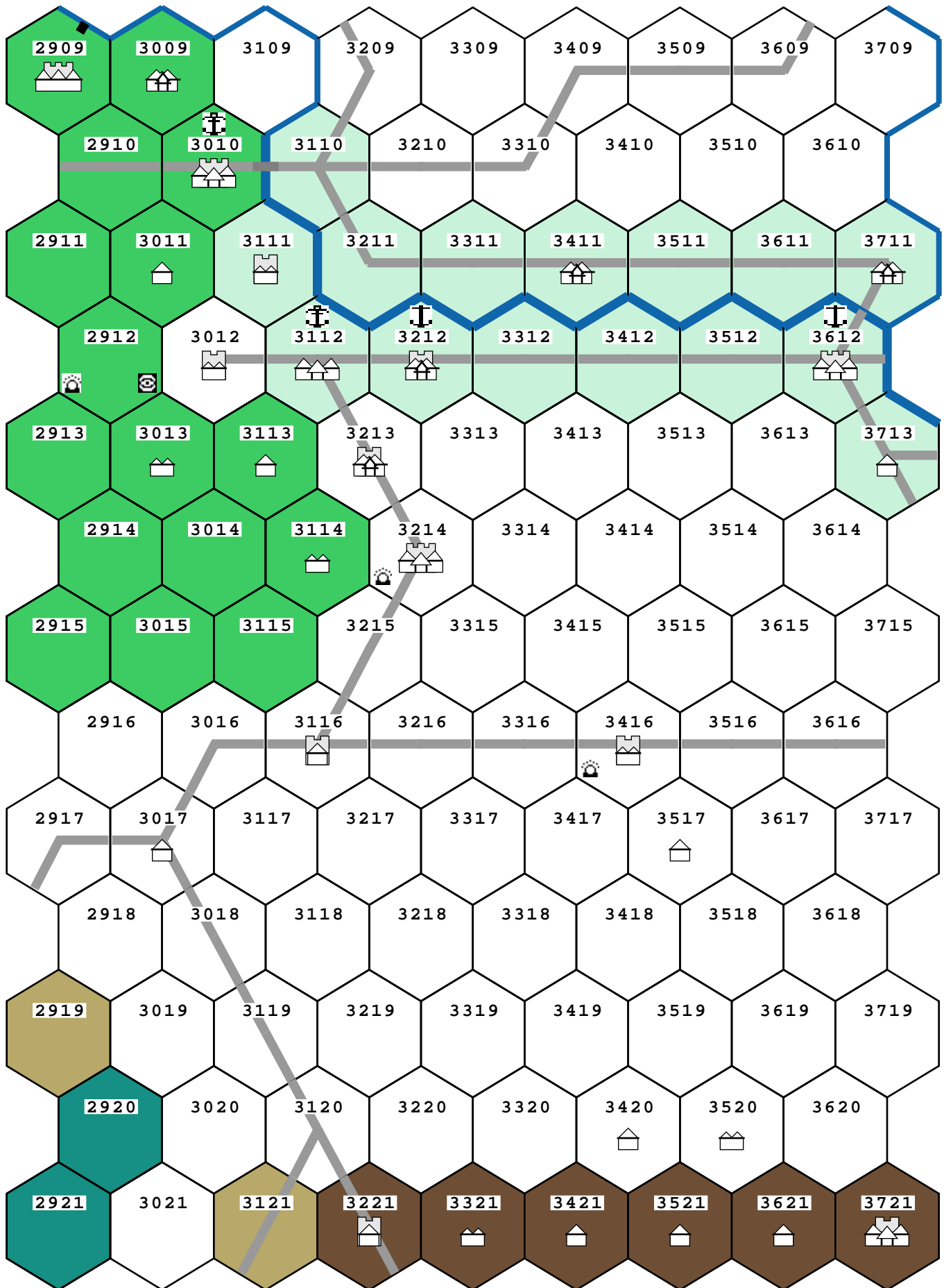
Spells (+0) : #412 Research Artifact(90) #418 Locate Artifact(73)
 #428 Locate Artifact True(66) #508 Conjure Mounts(85)

Uri the Wright was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 235 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

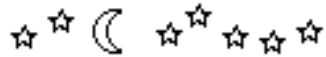
He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.



MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Dustbighters

URNSHEET



Game # 143



GENE CHIPMAN 110239
 NONE
 NONE
 NONE

Game # : 143
 Player # : 4
 Turn # : 12
 Security # : 4238

Return this turnsheet before JANUARY 6 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Brand (ID: brand) @ 3111 Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
--	--

Bumbur Snotbeard (ID: bumbu) @ 3214 Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
--	--

Dain Ironrod (ID: dain) @ 3416 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
--	--

Dernwyn (ID: dernw) @ 3214 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Drami (ID: drami) @ 3214 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Falin Blackeye (ID: falin) @ 3214 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Floin (ID: floin) @ 2311 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Frami (ID: frami) @ 2912 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Groin (ID: groin) @ 2311 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 2212 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Suri Sackstomper (ID: suri) @ 3214 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Targon (ID: targo) @ 2715 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Uri the Wright (ID: uri t) @ 3214 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				