

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Rhosgobel

Victory points : 733
 Victory Conditions :
 To hold at game end the population center of East at 3422.
 To hold at game end the artifact: Ring of Impersonation #121.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Cagan by any means whatsoever.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [983] Galadhrim [800]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #12 New commanders start at rank up to 40.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G143N09
 RON GULLON 109653
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	9
Turn #	:	5
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	5510
Special Service	:	YES

Rhosgobel

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Asgrad	Location : @ 2810 in Mixed Forest				Climate is Cool			
Size : Town	Fortifications : Tower	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	331	86	0	0
Current stores	0	0	0	0	15	3260	0	-
An army bearing the banner of the Rhosgobel under Captain Sunzi is here.								

Edinwode	Location : @ 2908 in Mixed Forest				Climate is Cool			
Size : Town	Fortifications : None	Loyalty : 58	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	173	120	0	0
Current stores	0	0	0	0	8	0	0	-

Erebor	Location : @ 3107 in Mountains				Climate is Cold			
Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	132	0	18	0	0	0	780
Current stores	0	352	0	18	0	0	0	-

Esgaroth	Location : @ 3010 in Mixed Forest				Climate is Cool			
Size : Major Town	Fortifications : Fort	Loyalty : 49	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	336	102	0	0
Current stores	0	18	0	0	11	0	0	-

Gilduin	Location : @ 2808 in Hills & Rough				Climate is Cool			
Size : Camp	Fortifications : None	Loyalty : 65	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	50	0	0	136	0	1300
Current stores	0	0	0	0	0	0	0	-

Iron Keep	Location : @ 3506 in Hills & Rough				Climate is Cold			
Size : Village	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	62	0	0	0	7	780
Current stores	0	0	0	0	0	0	57	-

Paleduin	Location : @ 2708 in Hills & Rough				Climate is Cool			
Size : Camp	Fortifications : None	Loyalty : 76	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	208	170	90	0	0	0	0	0
Current stores	0	340	0	0	0	0	0	-

Foreign characters reported in the hex : **Chidiebere Onuoha.**

Passage Location : @ 3805 in Open Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 20 0 0 0 52 0 4 0
 Current stores 126 0 0 0 52 0 0 -
 Foreign characters reported in the hex : - **Hammer**.

Pellmurthy Location : @ 4312 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 230 0 0 632 344 0 0
 Current stores 0 460 0 0 13 0 0 -

Pennywool Location : @ 2710 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 312 312 0 0
 Current stores 0 0 0 0 3 0 0 -

Solnitsata (Capital) Location : @ 2909 in Mixed Forest Climate is Cool
 Size : City Fortifications : Fort Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 22 0 46 42 0 0
 Current stores 0 0 0 300 2 0 0 -
 An army bearing the banner of the Rhosgobel under Captain Belesarius is here.

Whitecross Location : @ 4110 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 216 0 0 0 376 0 8 0
 Current stores 0 0 0 0 4 0 8 -

ARMIES AND NAVIES

Army Commander : Hero Avicenna Location : @ 2809 in Mountains Climate is Cold
 Army morale : 12 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 828
 War machines 0
 Characters traveling with army : - Cato the Younger.
 The un-owned Ruins of Orodnim is here.

Army Commander : Captain Belesarius Location : @ 2909 in Mixed Forest Climate is Cool
 Army morale : 51 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 500 Heavy Infantry
 Mixed Northman footmen w/hand axes 40 40 40 400 Light Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 960 Low Supplies !!
 War machines 5
 The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Army Commander : Veteran Nobel Location : @ 2613 in Open Plains Climate is Mild
 Army morale : 14 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 11 10 0 1400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1484 Low Supplies !!
 War machines 0
 Characters traveling with army : - Brutus.

Army Commander : Captain Sunzi Location : @ 2810 in Mixed Forest Climate is Cool
 Army morale : 1 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 15 27 20 1297 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Lugvoi.
 The Town/Tower of Asgrad flying the flag of the Rhosgobel is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 15188	Leather	126	444
Pop Centers : 3500	Bronze	1170	532
Characters : 11500	Steel	0	224
	Mithril	318	18
Total : 30188	Food	108	2258
	Timber	3260	1142
Current Tax rate : 60%	Mounts	65	19
Revenue expected next turn : 23860 (-6328)			
Current Gold reserve : 4629			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

8 transports at hex 3010

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

Name of artifact	#	Location
Durlachiel	73	Fawkes has hidden it in the City of Solnitsata at 2909
Maikarama	211	Fawkes has hidden it in the City of Solnitsata at 2909

NATION MESSAGES

There are rumors of an armed conflict involving the Black Numenroeans and the Galadhrim at 2304.
There are rumors of an encounter involving Edward Elric at 4027.
There are rumors of an encounter involving Alphonse Elric at 3719.
1900 Gold was stolen at Genfel.
Passage is now under our control.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2808

In the Cool climate of the Hills & Rough of 2808, a conflict took place about midnight in high winds.

At the head of a calm army rode **Commander Zerbert** of the nation of the Drib Le Chin. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
374 Lesser Mannish horsemen w/scimitars	steel	steel	solid ranks

At the head of a demoralized army rode **Captain Sunzi** of the nation of the Rhosgobel. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1500 Woodman footmen w/battle axes	wooden/bronze	leather/bronze	a mob

The Camp of Gilduin flying the flag of the Rhosgobel is situated in the Hills & Rough here.

Report from Sunzi.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was shouted across the battlefield.. Head straight for them and then strike the left flank...the left flank!

Against the forces of Zerbert, we hit their flank and they stayed with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Sunzi.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Zerbert's forces were destroyed/routed in the battle. Zerbert appeared to have survived. Sunzi's forces were victorious in the battle, but suffered minor losses. Sunzi appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Avicenna	325	NatSell	st 100
Avicenna	850	MovArmy	w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Belesarius	728	NamComm	Slim m
Belesarius	947	NatTran	2810 ti 100
Brutus	430	TrpsMan	hi
Brutus	610	GrdChar	nobel
Cato the Younger	325	NatSell	fo 99
Cato the Younger	785	JnArmy	avice
Delano	550	ImprPop	
Delano	810	MovChar	3805
Fawkes	605	GrdLoc	
Fawkes	949	TrOwner	loath
Lugvoi	610	GrdChar	sunzi
Lugvoi	710	PrenMgy	
Nobel	330	CstCjSp	510 750
Nobel	860	ForcMar	w sw sw sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Ptolemy	325	NatSell	le 100
Ptolemy	310	BidCar	mi 300 28
Sunzi	230	AttEnemy	fl
Sunzi	860	ForcMar	se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Winston	430	TrpsMan	hi
Winston	520	InfYour	

Avicenna



Ranks : Command 20 Agent 0 Emissary 0 Mage 32
 Health 100 Stealth 0 Challenge 37
 Artifacts : None

Spells (+0) : #104 Resistances(78) #108 Blessings(60) #510 Conjure Food(81)

Avicenna was located in the Mixed Forest at 2909.

She was ordered to have the nation sell to the caravans. 802 Steel were sold for 4010 Gold.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Mountains at 2809. The un-owned Ruins of Orodnim is here.

Belesarius



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : None

Belesarius was located in the Mixed Forest at 2909.

She was ordered to name a new commander. She was not able to name a commander because there was insufficient Gold.

She was ordered to have the nation transport by the caravans. 1039 Timber (+10%) transported to Asgrad.

She commands an army in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Brutus



Ranks : Command 16 Agent 50 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 41
 Artifacts : None

Spells (+0) : None

Brutus was located in the Mixed Forest at 2810.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to guard a character. Nobel was guarded. He spotted Eman Al-Obeidy while performing his guarding.

He moved with the army to 2613.

He is traveling with Nobel in the Open Plains at 2613.

Cato the Younger



Ranks : Command 0 Agent 0 Emissary 42 Mage 0
 Health 100 Stealth 0 Challenge 21
 Artifacts : None
 Spells (+0) : None

Cato the Younger was located in the Mixed Forest at 2909.

He was ordered to have the nation sell to the caravans. 5733 Food were sold for 5733 Gold.

He was ordered to join an army. He joined the army commanded by Avicenna.

He moved with the army to 2809.

He is traveling with Avicenna in the Mountains at 2809. The un-owned Ruins of Orodnim is here.

Delano



Ranks : Command 0 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Delano was located in the Hills & Rough at 3506.

She was ordered to improve the population center size. Iron Keep was improved to a Village.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3805. The Town/Tower of Passage flying the flag of the Rhosgobel is here.

Fawkes



Ranks : Command 30 Agent 12 Emissary 53 Mage 0
 Health 56 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Fawkes was located in the Mixed Forest at 3009.

He was ordered to guard the location. Genfel was guarded. He was injured by Tsimafey Dranchuk while performing his guard mission.

He was ordered to transfer the ownership of the population center. Genfel is no longer under our control.

He is currently in the Mixed Forest at 3009. The Town of Genfel flying the flag of the Frost Men is here.

Lugvoi



Ranks : Command 0 Agent 54 Emissary 0 Mage 34
Health 100 Stealth 10 Challenge 48
Artifacts : None

Spells (+0) : #406 Divine Army(78) #419 Divine Nation Forces(64)
#510 Conjure Food(50)

Lugvoi was located in the Hills & Rough at 2808.

She was ordered to guard a character. Sunzi was guarded.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She moved with the army to 2810.

She is traveling with Sunzi in the Mixed Forest at 2810. The Town/Tower of Asgrad flying the flag of the Rhosgobel is here.

Nobel



Ranks : Command 10 Agent 0 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 32
Artifacts : None

Spells (+0) : #210 Words of Calm(100) #220 Words of Agony(75)
#510 Conjure Food(68)

Nobel was located in the Mixed Forest at 2810.

He was ordered to cast a conjuring spell. Conjure Food was cast. 750 Food was conjured.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Open Plains at 2613.

Ptolemy



Ranks : Command 0 Agent 0 Emissary 0 Mage 33
Health 100 Stealth 0 Challenge 33
Artifacts : None

Spells (+0) : #413 Scry Population Center(95) #415 Scry Area(91)
#510 Conjure Food(59)

Ptolemy was located in the Mixed Forest at 2909.

He was ordered to bid from the caravans. 300 Mithril was bought for 8400 Gold.

He was ordered to have the nation sell to the caravans. 1126 Leather were sold for 2252 Gold.

He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Sunzi



Ranks : Command 47 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Sunzi was located in the Hills & Rough at 2808.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 2810. The Town/Tower of Asgrad flying the flag of the Rhosgobel is here.

Winston



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

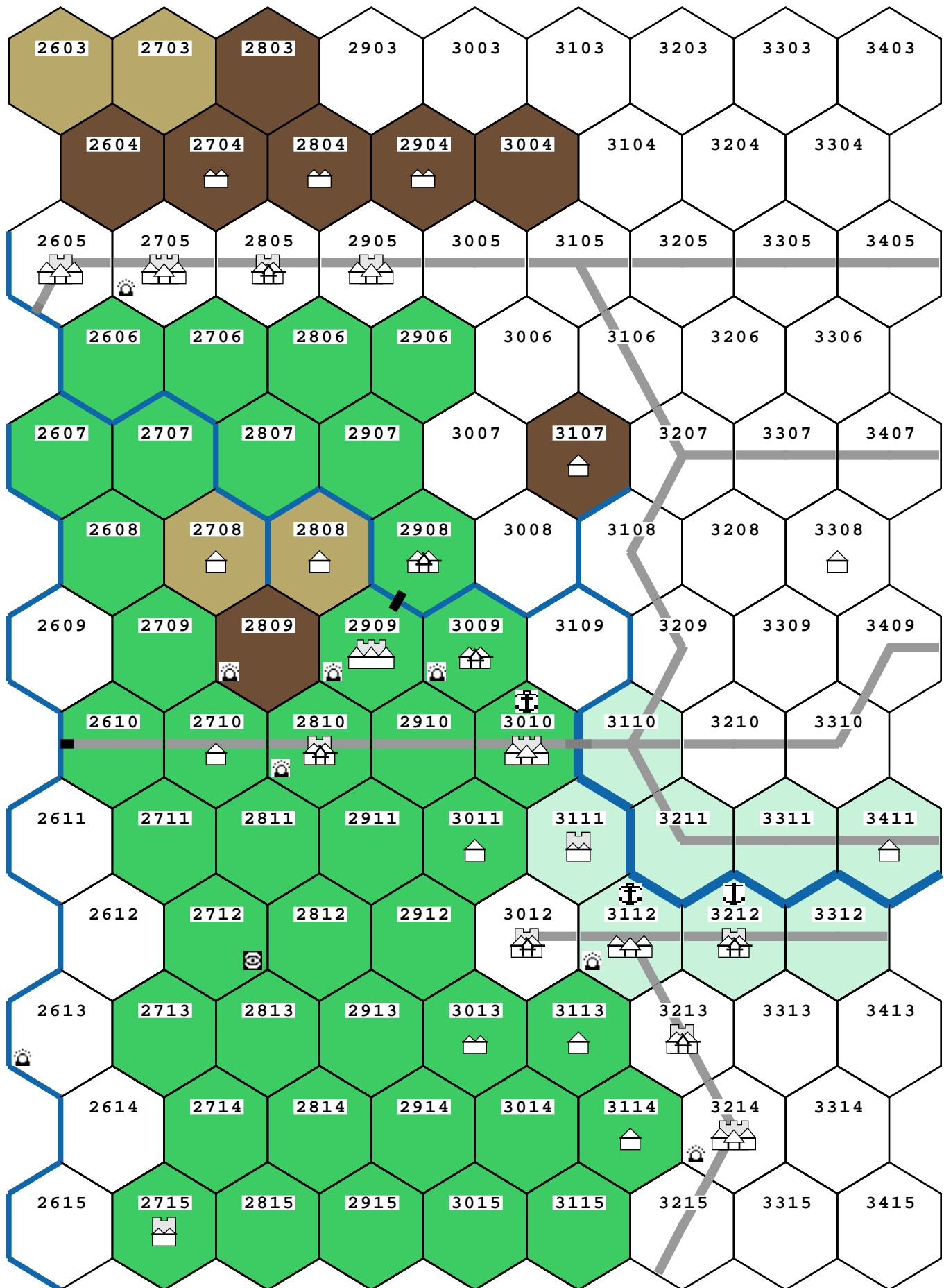
Winston was located in the Mixed Forest at 2810.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Asgrad.

Winston was assassinated.

The army commanded by Winston has been disbanded because no suitable commander was present.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cato the Younger (ID: cato) @ 2809 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Delano (ID: delan) @ 3805 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fawkes (ID: fawke) @ 3009 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lugvoi (ID: lugvo) @ 2810 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nobel (ID: nobel) @ 2613 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ptolemy (ID: ptole) @ 2909 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sunzi (ID: sunzi) @ 2810 Command

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required

Information