

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 143



### Half-Orcs

Victory points : 767  
 Victory Conditions :  
   To hold at game end the artifact: Talisman of Absorption #175.  
   To hold at game end the artifact: Usriev #206.  
   To hold at game end the artifact: Palantír of Osgiliath #166.  
   To hold at game end the population center of Mudflat Landing at 3112.  
   To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

**Frost Men [ 1050 ]   Aerithryn [ 983 ]   Galadhrim [ 800 ]**

Special Nation Abilities :  
   #11 New agents start at rank up to 40.  
   #12 New commanders start at rank up to 40.  
   #22 Uncover secrets at minimum 40 (all characters).  
   #24 Can learn lost conjure mounts spell.

Internet G143N10  
 ADAM WATERS 110093  
 NONE  
 NONE  
 NONE

Game # : 143  
 Player # : 10  
 Turn # : 5  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 3190  
 Special Service : YES

# Half-Orcs

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Hated
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

**Arex** Location : @ 3321 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	220	0	20	0	0	0	1100
Current stores	0	220	0	60	0	0	0	-

**Bartrex** Location : @ 3322 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	230	60	0	0	0	0	1000
Current stores	0	230	180	0	0	0	0	-

**Cagmolaga** Location : @ 3013 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	806	274	0	0
Current stores	0	0	0	0	2128	722	0	-

**Cungabok** Location : @ 3914 in Open Plains Climate is Cool

Size : Village	Fortifications : Tower	Loyalty : 64	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	83	0	0	0	563	0	13	0
Current stores	0	0	0	0	2465	0	13	-

**Cuzdorf** Location : @ 3816 in Open Plains Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	351	0	0	0	927	0	27	0
Current stores	0	0	0	0	4017	0	27	-

**Dungortheb** Location : @ 3711 in Shore/Plains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	72	0	0	0	293	0	5	0
Current stores	0	0	0	0	1280	0	5	-

**Eastmoor** Location : @ 3921 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	176	120	8	0	0	0	0
Current stores	0	220	450	30	0	0	0	-

**Eastwall** Location : @ 4013 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : Tower	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	88	0	0	0	792	0	24	0
Current stores	0	0	0	0	3465	0	24	-

**Normog** Location : @ 3411 in Shore/Plains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 208 0 0 0 464 0 16 0  
 Current stores 0 0 0 0 986 0 16 -

**Sargortheb** Location : @ 3712 in Shore/Plains Climate is Cool  
 Size : Town Fortifications : None Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 72 0 0 0 240 0 10 0  
 Current stores 0 0 0 0 1050 0 10 -

**Warholm** Location : @ 3710 in Open Plains Climate is Cool  
 Size : Major Town Fortifications : None Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 112 0 0 0 384 0 10 0  
 Current stores 0 0 0 0 1680 0 10 -

**Wojap City** Location : @ 3612 in Shore/Plains Climate is Cool  
 Size : Major Town Fortifications : Fort Loyalty : 50 Docks : Harbor Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 96 0 0 0 262 0 6 0  
 Current stores 0 0 0 300 1147 0 6 -

A small army bearing the banner of the Half-Orcs under Captain Kuzwar Blackboot is here.

**Yaargle (Capital)** Location : @ 3913 in Shore/Plains Climate is Cool  
 Size : City Fortifications : Fort Loyalty : 77 Docks : Port Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 40 0 0 0 152 0 5 0  
 Current stores 2433 418 0 0 1330 0 76 -

A small army bearing the banner of the Half-Orcs under Captain Nox the Impailer is here.

## ARMIES AND NAVIES

**Army Commander : Captain Dunga** Location : @ 4218 in Shore/Plains Climate is Mild  
 Army morale : 28 Warships : 0 Transports : 0 (2) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Mannish horsemen w/lances 15 10 0 295 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0

An army bearing the banner of the Ull Navala under Commander Thorgrim is here.

**Army Commander : Captain Kuzwar Blackboot** Location : @ 3612 in Shore/Plains Climate is Cool  
 Army morale : 49 Warships : 0 Transports : 0 (3) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Plainsman horsemen w/broadswords 40 40 40 100 Light Cavalry  
 Plainsman footmen w/broadswords 10 10 0 400 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 51 Low Supplies !!  
 War machines 12  
 The Major Town/Fort of Wojap City flying the flag of the Half-Orcs is here.

**Army Commander : Captain Morzug Bloodaxe** Location : @ 4219 in Open Plains Climate is Hot  
 Army morale : 26 Warships : 0 Transports : 0 (8) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Mannish horsemen w/lances 10 17 11 1129 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 68 Low Supplies !!  
 War machines 0  
**A large army bearing the banner of the Dustbighters under Regent Dain Ironrod is here.**  
**A small army bearing the banner of the Ull Navala under Lord Jorhun is here.**  
**An army bearing the banner of the Frost Men under Captain Spear Fist is here.**

**Army Commander : Captain Nox the Impailer** Location : @ 3913 in Shore/Plains Climate is Cool  
 Army morale : 39 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Plainsman horsemen w/broadswords 40 40 40 100 Light Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 6 Low Supplies !!  
 War machines 0  
 The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

#### MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 11344	Leather	2433	1122
Pop Centers : 4250	Bronze	1088	626
Characters : 14040	Steel	630	180
	Mithril	390	28
Total : 29634	Food	19548	4883
	Timber	722	274
	Mounts	187	116
Current Tax rate : 60%			
Revenue expected next turn : 27600 (-2034)			
Current Gold reserve : 4012			

#### Ships have been left anchored at the following locations:

8 warships at hex 3913  
 4 transports at hex 3913

#### You have the following double agents:

None

#### You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an armed conflict involving the Faux Meddle Aarmy and the Heathen Kings at 3337.  
The loyalty was influenced from the efforts or presence of Shelob at Arex.  
There are rumors of a kidnap attempt involving Eman Al-Obeidy and Nobel.  
There are rumors of a theft attempt involving Gornak at An Ballyfad.  
There are rumors of a theft attempt involving Corwyn Rand at Vorloi.  
There are rumors of a theft attempt involving Brand at Thousand Spears.  
There are rumors of an encounter involving Gemetzel at 4121.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dunga	925	Recon	
Dunga	850	MovArmy	se e e e se ^ ^ ^ ^ ^ ^ ^ ^ no
Emok	550	ImprPop	
Emok	810	MovChar	3322
Feardach	550	ImprPop	
Feardach	810	MovChar	4413
Furmug	550	ImprPop	
Furmug	810	MovChar	4013
Grummsh	610	GrdChar	morzu

Grummsh	300	ChTaxRt	60
Kuzwar Blackboot	408	HvInfan	400 ^ ^
Kuzwar Blackboot	310	BidCar	mi 300 26
Morzug Bloodaxe	400	HvCvlry	400 br br
Morzug Bloodaxe	860	ForcMar	e se sw se sw se se e e e ^ ^ ^ ^ no
Nox the Impailer	185	DnStNat	15
Nox the Impailer	765	SplArmy	morzu 1129 ^ ^ ^ ^ ^
Okmok	690	StlGold	
Okmok	810	MovChar	4426
Orsma	690	StlGold	
Orsma	810	MovChar	4321
Tholmok the Drunk	330	CstCjSp	508 230
Tholmok the Drunk	947	NatTran	3913 1e 100
Ufgamuk theBloody	330	CstCjSp	508 225
Ufgamuk theBloody	710	PrenMgy	

Dunga



Ranks : Command 42 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Dunga was located in the Hills & Rough at 4017.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Thorgrim of the Ull Navala with about 700 troops at 4218 - Dain Ironrod of the Dustbighters with about 1700 troops at 4219 - Jorhun of the Ull Navala with about 400 troops at 4219 - Spear Fist of the Frost Men with about 1400 troops at 4219. See report below.

***He commands an army in the Shore/Plains at 4218.***

Emok



Ranks : Command 0 Agent 0 Emissary 58 Mage 0  
 Health 100 Stealth 0 Challenge 29  
 Artifacts : None  
 Spells (+0) : None

Emok was located in the Mountains at 3921.

He was ordered to improve the population center size. Eastmoor was improved to a Village.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mountains at 3322. The Camp of Bartrex flying the flag of the Half-Orcs is here.***

Feardach



Ranks : Command 10 Agent 0 Emissary 69 Mage 20  
 Health 100 Stealth 0 Challenge 41  
 Artifacts : None  
 Spells (+0) : #4 Major Heal(73) #508 Conjure Mounts(50)

Feardach was located in the Shore/Plains at 3913.

He was ordered to improve the population center size. Yaargle was improved to a City.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mixed Forest at 4413. The Camp of Fjordland flying the flag of the Ull Navala is here.***

Furmug



Ranks : Command 0 Agent 0 Emissary 56 Mage 0  
 Health 100 Stealth 0 Challenge 28  
 Artifacts : None  
 Spells (+0) : None

Furmug was located in the Mixed Forest at 3013.

He was ordered to improve the population center size. Cagmolaga was improved to a Village.

He was ordered to move. He accepted the movement orders.

**He is currently in the Shore/Plains at 4013. The Camp/Tower of Eastwall flying the flag of the Half-Orcs is here.**

Grumms



Ranks : Command 40 Agent 58 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 53  
 Artifacts : None  
 Spells (+0) : None

Grumms was located in the Shore/Plains at 3913.

He was ordered to change the tax rate. The tax rate was changed to 60. Loyalty has been affected.

He was ordered to guard a character. Morzug Bloodaxe was guarded.

**He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.**

Kuzwar Blackboot



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Kuzwar Blackboot was located in the Shore/Plains at 3612.

He was ordered to bid from the caravans. 300 Mithril was bought for 7800 Gold.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

**He commands an army in the Shore/Plains at 3612. The Major Town/Fort of Wojap City flying the flag of the Half-Orcs is here.**



Morzug Bloodaxe



Ranks : Command 47 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 47  
 Artifacts : None  
 Spells (+0) : None

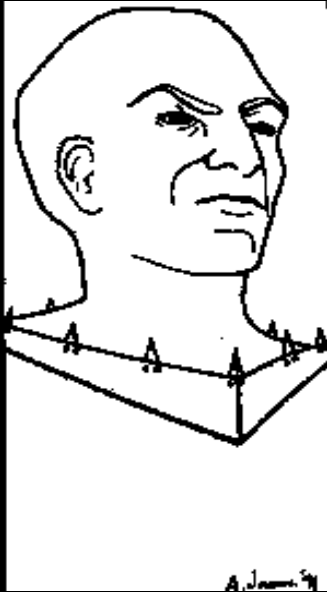
Morzug Bloodaxe was located in the Shore/Plains at 3913.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Bronze weapons and Bronze armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

*He commands an army in the Open Plains at 4219.*

Nox the Impailer



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Nox the Impailer was located in the Shore/Plains at 3913.

He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

He was ordered to split the army. The army was split. 68 Food was transferred.

*He commands an army in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.*

Okmok



Ranks : Command 0 Agent 47 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Okmok was located in the Mountains at 3929.

He was ordered to steal the Gold. 197 Gold was stolen at Arched Tombs.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 4426. The Village/Tower of Beacon Hill flying the flag of the Scourge is here.*

Orsma



Ranks : Command 0 Agent 61 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 45  
 Artifacts : None  
 Spells (+0) : None

Orsma was located in the Hills & Rough at 3933.

He was ordered to steal the Gold. 3184 Gold was stolen at Undercrypt.

He was ordered to move. He accepted the movement orders.

*He is currently in the Open Plains at 4321. The Major Town/Tower of Ul Dalena flying the flag of the Ul Navala is here.*

Tholmok the Drunk



Ranks : Command 10 Agent 0 Emissary 0 Mage 46  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None

Spells (+0) : #413 Scry Population Center(66) #415 Scry Area(78)  
 #416 Reveal Production(86) #508 Conjure Mounts(69)

Tholmok the Drunk was located in the Shore/Plains at 3913.

He was ordered to cast a conjuring spell. He was not able to cast the spell.

Continued efforts may succeed.

He was ordered to have the nation transport by the caravans. 2086 Leather (+10%) transported to Yaargle.

*He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.*

Ufgamuk theBloody



Ranks : Command 10 Agent 0 Emissary 0 Mage 48  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #414 Scry Hex(81) #415 Scry Area(57) #416 Reveal Production(79)  
 #508 Conjure Mounts(84)

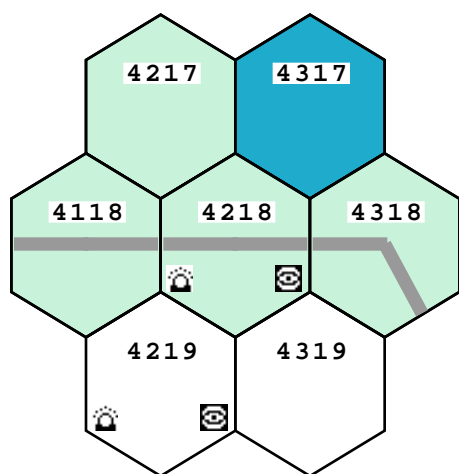
Ufgamuk theBloody was located in the Shore/Plains at 3913.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 225 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

*He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.*





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Furmug (ID: furmu) @ 4013 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Grummsh (ID: grumm) @ 3913 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kuzwar Blackboot (ID: kuzwa) @ 3612 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Morzug Bloodaxe (ID: morzu) @ 4219 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Nox the Impailer (ID: nox t) @ 3913 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Okmok (ID: okmok) @ 4426 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Orsma (ID: orsma) @ 4321 Agent

Order	->	# _____ Code _____ Type _____		Order	->	# _____ Code _____ Type _____
Required		<hr/>		Required		<hr/>
Information		<hr/>		Information		<hr/>
		<hr/>				<hr/>

## Tholmok the Drunk (ID: tholm) @ 3913 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Ufgamuk theBloody (ID: ufgam) @ 3913 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				