MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



Faux Meddle Aarmy

```
Victory points : 400
Victory Conditions :

To hold at game end the population center of Tal De Todes at 3729.
To hold at game end the artifact: Steward's Blade #136.
To see to the termination of Kriegs Adler by any means whatsoever.
To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
To acquire 10 additional artifacts (10) of any alignment.
```

Top 3 Free Peoples :

Half-Orcs [942] Galadhrim [875] Frost Men [700]

Special Nation Abilities:

#01 Scout/recon at double normal skill rank.

#21 Hire new armies at no cost.

Internet G143N07 NATE KEENE 110758 NONE NONE NONE Game # : 143
Player # : 7
Turn # : 11
Account : \$ 0.00
Free Turns : 0
Security Code : 5829
Special Service : YES

Faux Meddle Aarmy

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Dustbighters # 8 Twin Scorpion #11 Galadhrim #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerate s : Tolerate : Tolerate : Disliked : Hated	d # 5 Aer d # 9 Rho d #12 Dri #15 Nac #18 Van	osgobel ib Le Chin oth Strum mpiric Ord Lightned S	: Tole : Tole : Disl : Disl	erated # erated # liked # liked # liked # tral #	3 Frost M 6 Amestri 10 Half-Or 13 Ull Nav 16 Shadowb 19 Scourge 22 Fallen 25 Karamei	ans cs ala orn	: Tolerated : Tolerated : Tolerated : Disliked : Hated : Disliked : Neutral : Neutral					
	POPULATION CENTERS												
Charne	Logation	@ 3723	in Hills &	Pough Cli	mate is H	Jo+							
Size : Camp	Fortifications		Loyalty:	_		Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-					
Expected production		0	0	0	0	192	24						
Current stores	0	0	0	0	0	0	0						
Enyarma			in Mountai		is Cold								
Size : Camp	Fortifications	: None	Loyalty :		: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts						
Expected production		168	0	18	0	0	0	. = -					
Current stores	0	0	0	78	0	0	0	-					
A small army bearing	g the banner of	the Faux M	Meddle Aarmy	under Veter	an Halet	h is here.							
Fifth Lab (Capital	•		in Hills &		mate is E								
Size : Major Town	Fortifications		Loyalty:			Hidden ? :		Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts						
Expected production		0	0	0	0	70	0	000					
Current stores	720	0	0	0	0	0	0	-					
Lisgardh	Location	n : @ 3420	in Open Pl	ains Clima	te is Hot	<u>.</u>							
Size : Camp	Fortifications		Loyalty:			Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-					
Expected production	136	0	0	0	632	0	8	0					
Current stores	136	0	0	7	0	0	0	=					
Nwalya	Location	n : @ 3923	in Hills &	Rough Cli	mate is H	Hot							
Size : Camp	Fortifications	: None	Loyalty:	42 Docks	: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	144	0	0	0	144	8	0					
Current stores	0	0	0	0	0	0	0	-					
Thangor	T 0 0 0 + 1 - 1		in Hills &	Bough Cl	mate is E	Io+							
-	Fortifications		Loyalty:	-		Hidden ? :	No	Ciorod 2 · N-					
Size : Village Surplus Product	Leather	Bronze	Steel	2/ DOCKS :	Food	Timber	NO Mounts	Sieged ? : No Gold					
-		Bronze 0	Steel 0	Mithrii O	F00a 518	71mber 70	Mounts 0						
Expected production	0	0	0	0	218	0	0						
Current stores	U	U	U	U	U	U	U	-					

ARMIES AND NAVIES

Army Commander: Veteran Haleth Location: @ 3426 in Mountains Climate is Cold Army morale: 10 Warships: 0 Transports: 0 (1) Travel mode: Normal

Troops Training Weapon Armor # Troops Troop Type
Haradan footmen w/broadswords 10 10 0 100 Heavy Infantry

 Baggage
 Train
 Leather
 Bronze
 Steel
 Mithril

 Weapons
 0
 0
 0

 Armor
 0
 0
 0
 0

Food 0 Out of Food !!

War machines 0

The Camp of Enyarma flying the flag of the Faux Meddle Aarmy is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19614	31191	11009	1815	263202	18885	6563
Purchase at market price/unit	2	2	4	22	2	2	6
Sell to market price/unit	1	1	2	12	1	1	3

MISCELLANEOUS

Maintenance Costs expected next tu	n are:	Totals for Nation:	Stores	Production
Armies/Navies : 400		Leather	856	216
Pop Centers : 500		Bronze	0	312
Characters : 9700		Steel	0	0
		Mithril	85	18
Total : 10600		Food	0	1150
		Timber	0	476
Current Tax rate	: 50%	Mounts	0	40
Revenue expected next turn	: 8600 (-2000)			
Current Gold reserve	: 4661			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Darokin and the Drib Le Chin at 2319.

There are rumors of the fall of a Strategic Site.

There are rumors of an assassination attempt involving Chidiebere Onuoha and Morzug Bloodaxe.

There are rumors of a theft attempt involving Dunadan Foragers at Drú Dôr.

There are rumors of a theft attempt involving Lumpi at Khnum.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Alphonse Elric	810	MovChar	4321
Alphonse Elric	550	ImprPop	
Edward Elric	690	StlGold	
Edward Elric	810	MovChar	3124
Finarfin	690	StlGold	
Finarfin	810	MovChar	3423
Haleth	770	HrArmy	100 hi ^ ^ ^
Haleth	215	RfsPers	
Maes Hughes	185	DnStNat	18
Maes Hughes	325	NatSell	br 100
May Chang	810	MovChar	4420
May Chang	520	InfYour	
Olivier Armstrong	731	NamAgen	^ m
Olivier Armstrong	325	NatSell	ti 100
Ragnir	690	StlGold	
Ragnir	810	MovChar	2826
Sûldun	325	NatSell	mo 100
Sûldun	325	NatSell	fo 100

Alphonse Elric



Agent 0 Mage 30 Ranks : Command 10 Emissary 78

> Health 100 Stealth 0 Challenge 49

Artifacts : None

Spells (+0): #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(85)

Alphonse Elric was located in the Hills & Rough at 3922.

He was ordered to improve the population center size. Thangor was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Edward Elric

Ranks

: Command 0

Health 100

Agent 64

Stealth 0

Mage 30 Emissary 0

Challenge 55

Artifacts

Spells (+0): #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)

Edward Elric was located in the Hills & Rough at 2625.

He was ordered to steal the Gold. 2627 Gold was stolen at Intyalë.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3124. The Camp/Tower of Minas Ithil flying the flag of the South Kingdom is here.

Finarfin



: Command 0 Health 100

Agent 30

Mage 0 Emissary 0

Stealth 0 Challenge 22

Artifacts

Spells (+0): None



Finarfin was located in the Mountains at 3327.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3423. The Camp/Tower of Barad-dûr flying the flag of the Vampiric Order is here.

Ranks : Command 0 Agent 30 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 22

Artifacts : None

Spells (+0) : None



He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.

Haleth

Ranks : Command 10 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 10

Artifacts

Spells (+0): None

Haleth was located in the Mountains at 3426.

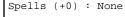
He was ordered to refuse all personal challenges.

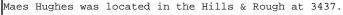
He was ordered to hire an army. An army of 100 Heavy Infantry with 0 Food was hired. He commands an army in the Mountains at 3426. The Camp of Enyarma flying the flag of the Faux Meddle Aarmy is here.

Hughes

Ranks : Command 30 Mage 0 Agent 0 Emissary 0 Health 100 Stealth 0 Challenge 30

Artifacts





He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

He was ordered to have the nation sell to the caravans. 2840 Bronze were sold for 2840 Gold.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.

May Chang

Ranks : Command 10 Agent 0 Emissary 47 Mage 0

Health 100 Stealth 0 Challenge 25

Artifacts : None

Spells (+0) : None

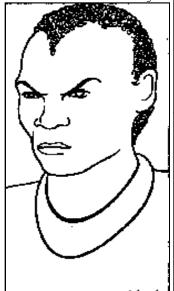
May Chang was located in the Hills & Rough at 3923.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nwalya.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4420. The Village of Kel Horend flying the flag of the Amestrians is here.

Olivier Armstrong



Ranks : Command 30 Agent 33 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0) : None

Olivier Armstrong was located in the Hills & Rough at 3437.

He was ordered to have the nation sell to the caravans. 1976 Timber were sold for 1976 Gold.

He was ordered to name a new agent. No character name was provided. A new agent named Gilrean was available.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.

Ragnir



Ranks : Command 0 Agent 43 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 32

Artifacts : None

Spells (+0) : None

Ragnir was located in the Mountains at 3330.

He was ordered to steal the Gold. 450 Gold was stolen at Dragon's Lair.

 $\ensuremath{\text{\text{He}}}$ was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2826. The Village of Melyanna flying the flag of the South Kingdom is here.

12/24/2013 Game 143 Player 7 Turn 11 Page 8

S 1dun

Ranks : Command 10 Agent 0 Emissary 0 Mage 0

Spells (+0) : None

Sûldun was located in the Hills & Rough at 3437.

He was ordered to have the nation sell to the caravans. 3250 Food were sold for 3250 Gold.

He was ordered to have the nation sell to the caravans. 1028 Mounts were sold for 4112 Gold.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.

		<u> </u>	<u> </u>		3 Player / Turn II I
3127 3227	3327	3427 3	3627	3727	3827 3927
3128 3	228 332	3428	3528	3628 3728	3828
3129 3229	3329		3629	3729	3829 3929
3130 3	230 333		3530	3630 3730	3830
3131 3231	3331	3431 3	3631	3731	3831 3931
3132 3	232 333	32 3432	3532	3632 3732	3832
3133 3233	3333	3433	3633 \(\hat{\text{\tint{\text{\tint{\text{\tin}\text{\text{\text{\text{\text{\text{\text{\text{\text{\tin}\text{\texi}\text{\text{\texit{\ti}\text{\text{\text{\text{\texi}\tint{\text{\ti}}\tint{\text{\texi}\tint{\text{\ti}}}}\timt{\text{\text{\ti}}}}}}}}}}}}}}}}}}}}}}	3733	3833 3933
3134 3	234 333	3434	3534	3634 3734	
3135 3235	3335	3435 3	3635	3735	3835 3935
	236 333	3436	3536	3636 3736	3836
3137 3237	3337	3437	3637	3737	3837 3937
3138 3	238 333	38 3438	3538	3638 3738	3838
3139 3239	3339	3439 3	3639	3739	3839 3939

MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Faux Meddle Aarmy

TURNSHEET



Game # 143



NATE KEENE 110758

NONE NONE

NONE

Game # : 143
Player # : 7
Turn # : 12
Security # : 5829

Return this turnsheet before JANUARY 6 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

Alphonse El	lric		(ID:	alpho)	@	4321	Comman	nd I	Emissar	ry Mage	
Order ->	#	_ Code _		Туре		-	Order	->	#	_ Code	Туре
Required						1	Required				
Information				_		:	Informatio	on			
Edward Elri					@	3124	Agent.	Мас			
Order ->									_	_ Code	Туре
Required						1	Required				
Information							Informatio	on			
Finarfin			(ID:	finar)	@	3423	Agent				
Order ->	#	_ Code _		Туре		-	Order	->	#	_ Code	Туре
Required						1	Required				
Information						:	Informatio	on			

Gilrean		(ID:	gilre)	@	3437	Agent				
Order ->	# Code _		Type		-	Order	->	#	_ Code	Type
Required					R	equired				<u> </u>
Information					Т	nformatio	n			
IIIOI Macton					1					
Haleth	# Godo		halet)					ш		There a
order ->	# Code _		iybe		-	order	->	#	_ code	Type
Required					R	equired				
Information					I	nformatio	n			
Maes Hughes										_
Order ->	# Code _		Type		-	Order	->	#	_ Code	Type
Required					R	equired				
Information					I	nformatio	'n			
May Chang	# Codo		may c)						_	There a
_	# Code _		_						_	Type
_	# Code _		_		-		->		_	Type
Order ->	# Code _		_		R	Order	->		_	Type
Order ->			Type		- R I	Order equired nformatio	-> n	#	_	Type
Order -> Required Information Olivier Arm		(ID:	Type — Type — olivi)	@	R I 3437	Order equired nformatio	-> .n	# gent	Code	Type
Order -> Required Information Olivier Arm	nstrong	(ID:	Type — Type — olivi)	@	R I 3437	Order equired nformatio	-> .n	# gent	Code	
Order -> Required Information Olivier Arm Order ->	nstrong	(ID:	Type — Type — olivi)	@	R I 3437	Order equired nformation Comman	-> on ad A ->	# gent	Code	
Order -> Required Information Olivier Arm Order -> Required Information	nstrong	(ID:	olivi) Type	@	R I I R I I I I I I I I I I I I I I I I	Order equired nformation Comman Order equired nformation	-> on ad A ->	# gent	Code	
Order -> Required Information Olivier Arm Order -> Required Information Ragnir	nstrong	(ID:	olivi)Type ragni)	@	R I 3437 R I 2826	Order equired nformation Comman Order equired nformation	-> a d A ->	#	_ Code	
Order -> Required Information Olivier Arm Order -> Required Information Ragnir Order ->	mstrong # Code _	(ID:	olivi)Type ragni)	@	R I 3437 R I 2826	Order equired nformation Comman Order equired nformation Agent Order	-> a d A ->	#	_ Code	Type
Order -> Required Information Olivier Arm Order -> Required Information Ragnir	mstrong # Code _	(ID:	olivi)Type ragni)	@	R I I 3437 R I I R	Order equired nformation Comman Order equired nformation	-> ad A ->	#	_ Code	Type

Sûldun		(ID: s	suldu) @ 3	3437	Comman	nd			
Order ->	# Code				Order	->	#	Code	Туре
Required				Re	equired				_
Information				I	nformatio	n			_
									_
									_