

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Lohmai'gwaith

Victory points : 600
 Victory Conditions :
 To hold at game end the artifact: Curaran #22.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Uvatha by any means whatsoever.
 To hold at game end the artifact: Blue Ring #83.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1383] Once Upon a Time [1300] Sing a Song [1275]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #14 All new troop recruits start at training 25.
 #20 New armies start at morale 40.
 #21 Hire new armies at no cost.

Internet G141N11
 RON GULLON 109653
 NONE
 NONE
 NONE

Game #	:	141
Player #	:	11
Turn #	:	20
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	2268
Special Service	:	YES

Lohmai'gwaith

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated
#10 Sundered	: Tolerated	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Amon Lanc Location : @ 2715 in Mixed Forest Climate is Warm

Size : Town	Fortifications : Tower	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	852	126	0	0
Current stores	0	0	0	0	9	119	0	-

Aredol (Capital) Location : @ 2915 in Mixed Forest Climate is Warm

Size : Major Town	Fortifications : Tower	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	196	124	0	0
Current stores	0	0	0	202	4	2367	0	-

Areduin Location : @ 2717 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	56	0	280	0	24	0
Current stores	0	0	0	0	6	0	0	-

An army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Bragol Location : @ 3116 in Open Plains Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	168	0	0	0	416	0	16	0
Current stores	0	0	0	0	8	0	0	-

Elensarn Location : @ 2817 in Hills & Rough Climate is Warm

Size : Town	Fortifications : Tower	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	84	0	0	0	0	0	12	1000
Current stores	0	0	0	0	0	0	0	-

Ereb Minas Location : @ 3012 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	396	0	7	0
Current stores	0	0	0	0	8	0	0	-

Greywood Location : @ 2813 in Mixed Forest Climate is Warm

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	304	304	0	0
Current stores	0	0	0	0	6	700	0	-

A small army bearing the banner of the Lohmai'gwaith under Hero Segucu is here.

Lhugorod Location : @ 3107 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 184 0 16 0 0 0 1100
 Current stores 0 294 0 16 0 0 0 -

Naith Location : @ 2816 in Open Plains Climate is Warm
 Size : Town Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 228 0 0 0 450 0 6 0
 Current stores 0 0 0 0 9 0 0 -

Nim Sereg Location : @ 2818 in Open Plains Climate is Warm
 Size : City Fortifications : Fort Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 38 0 0 0 122 0 4 0
 Current stores 0 0 0 0 2 0 0 -

Foreign characters reported in the hex : **A Balrog - Cora Crimsoneye.**
 A small army bearing the banner of the Lohmai'gwaith under Commander Benedict is here.
A large army bearing the banner of the Red Witches under Warlord Hamishar is here.

Orodrim Location : @ 2408 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 136 104 0 0 0 0 1000
 Current stores 0 218 0 0 0 0 0 -

Sein Ithil Location : @ 2814 in Mixed Forest Climate is Warm
 Size : Town Fortifications : Tower Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 468 66 0 700
 Current stores 0 0 0 0 10 151 0 -

ARMIES AND NAVIES

Army Commander : Captain Angamir Location : @ 2614 in Open Plains Climate is Warm
 Army morale : 45 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 25 10 0 400 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
The Camp of Amberglen flying the flag of the Sheri-Urk is here.

Army Commander : Commander Benedict Location : @ 2818 in Open Plains Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf archers w/long bows 25 60 0 500 Archers
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.
A large army bearing the banner of the Red Witches under Warlord Hamishar is here.

Army Commander : Captain Falstaff Location : @ 3017 in Open Plains Climate is Warm
 Army morale : 54 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 10 200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 2 Low Supplies !!
 War machines 0
The Village of The Lost Tavern flying the flag of the South Kingdom is here.

Army Commander : Captain Garibaldi Location : @ 2418 in Mixed Forest Climate is Warm
 Army morale : 13 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 28 10 9 1452 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Town/Tower of Forests Edge flying the flag of the Sundered is here.
A small army bearing the banner of the Sundered under Captain Deadwood is here.

Army Commander : Captain Otto Location : @ 2218 in Mixed Forest Climate is Warm
 Army morale : 21 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 30 10 2 1400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Town/Tower of Cataract Glen flying the flag of the Sundered is here.
An army bearing the banner of the Great Trollusk under Regent Borgborog is here.
A small army bearing the banner of the Sundered under Commander Fletcher is here.

Army Commander : Veteran Pericles Location : @ 2717 in Hills & Rough Climate is Warm
 Army morale : 41 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 700 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Village of Areduin flying the flag of the Lohmai'gwaith is here.

Army Commander : Hero Segucu Location : @ 2813 in Mixed Forest Climate is Warm
 Army morale : 37 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 108 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Village of Greywood flying the flag of the Lohmai'gwaith is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

MISCELLANEOUS

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	18840		Leather	0	770
Pop Centers :	3500		Bronze	512	320
Characters :	18660		Steel	0	160
			Mithril	218	16
Total :	41000		Food	62	3484
			Timber	3337	620
Current Tax rate :	63%		Mounts	0	69
Revenue expected next turn :	36875 (-4125)				
Current Gold reserve :	0				

Ritual character terminations: 4

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Anarmacil	Sword	26	No	Good	COMBAT - Increases damage by 750 points.
Gersebroc	Sword	140	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

Name of artifact	#	Location
Dragon Helm/Armor	31	Hecate has hidden it in the Town of Elensarn at 2817

NATION MESSAGES*There are rumors of an assassination attempt involving Ordun Halbor and Slúcrac.**There are rumors of an assassination attempt involving Oruthan and Azrubín.**1811 Gold was stolen at Orodnim.**There are rumors of a theft attempt involving Klú Relortin at Pelargir.**There are rumors of a theft attempt involving Pon Opar at Fate .*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES**Battle at 2520**

In the Warm climate of the Open Plains of 2520, a conflict took place in the early hours of the evening under an overcast sky.

At the head of a rebellious army rode **Captain Signette** of the nation of the Lohmai'gwaith. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1300 Wood Elf footsoldiers w/broadswords	wooden	none	a mob

At the head of a calm army rode **Regent Hamishar** of the nation of the Red Witches. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
631 Mixed Mannish horsemen w/shortswords	wooden	bronze	a mob
800 Mixed Mannish footmen w/battle axes	wooden	none	a mob
400 Mannish slaves w/shortswords	bronze	leather	a mob

At the head of a calm army rode **Veteran Wathiros** of the nation of the Red Witches. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Mixed Mannish horsemen w/shortswords	wooden	none	a mob

Suddenly, violent bolts of lightning crashed into and around the battleground. Unnaturally strong and driving rain caused Army Commanders to review their chosen tactics. Captain Signette changed tactics to standard battle formation.

Report from Signette.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was heard coursing through the ranks.. Keep close ranks. Use standard formation. Like we practiced!

Against the forces of Hamishar, they charged our standard formation and hit us hard.

Against the forces of Wathiros, it was a classic attack - our standard formation against theirs.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **A Balrog** (a great fiery being with a flaming sword and a whip) strode forth and fiercely attacked his foes with great sweeps of his sword and the deadly cracks of his whip!

Report from Signette.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops fought well, but they could have been better trained. They fought as if uninspired. However, we were overrun in less than a few hours.

After the battle.... Signette's forces were destroyed/routed in the battle. Signette appeared to have survived. Hamishar's forces were victorious in the battle, but suffered some losses. Hamishar appeared to have survived. Wathiros's forces were victorious in the battle, but suffered minor losses. Wathiros appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player

registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angamir	425	RtrTrps	^ ^ 1300 ^ ^ ^
Angamir	498	Threat	
Benedict	770	HrArmy	500 ar st ^ 1
Benedict	925	Recon	
Falstaff	325	NatSell	mo 100
Falstaff	850	MovArmy	se se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Garibaldi	498	Threat	
Garibaldi	850	MovArmy	w sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Hecate	690	StlGold	
Hecate	810	MovChar	2418
Iago the Lucky	520	InfYour	
Iago the Lucky	810	MovChar	2713
Lavinia	690	StlGold	
Lavinia	870	MovJoin	2319 otto
Maedengil	520	InfYour	
Maedengil	810	MovChar	2614
Orpheus the Dark	310	BidCar	mi 202 17
Orpheus the Dark	325	NatSell	le 100
Otto	430	TrpsMan	hi
Otto	860	ForcMar	sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Pericles	520	InfYour	
Pericles	850	MovArmy	sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Segucu	425	RtrTrps	^ ^ 292 ^ ^ ^
Segucu	520	InfYour	
Signette	215	RfsPers	
Signette	230	AttEnemy	am
Sotida	605	GrdLoc	
Sotida	325	NatSell	st 100
Umbridge	325	NatSell	fo 99
Umbridge	325	NatSell	ti 50

Angamir



Ranks : Command 46 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : #26 Anarmacil/
 Spells (+0) : None

Angamir was located in the Open Plains at 2614.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 She was ordered to retire some troops. 1300 Heavy Infantry were retired.
 She was ordered to threaten the population center. Not able to threaten population center because the populace was not threatened. Continued efforts may succeed.
She commands an army in the Open Plains at 2614. The Camp of Amberglen flying the flag of the Sheri-Urk is here.

Benedict



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Benedict was located in the Open Plains at 2818.
 He was ordered to hire an army. An army of 500 Archers with 1 Food was hired.
 He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Hamishar of the Red Witches with about 1600 troops at 2818. See report below.
He commands an army in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Dagnirgul



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Dagnirgul was located in an unknown location.
 Dagnirgul could not escape from being held hostage.
He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Falstaff



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Falstaff was located in the Mixed Forest at 2915.

He was ordered to have the nation sell to the caravans. 375 Mounts were sold for 2625 Gold.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3017. The Village of The Lost Tavern flying the flag of the South Kingdom is here.

Garibaldi



Ranks : Command 41 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : #140 Gersebroc
 Spells (+0) : None

Garibaldi was located in the Hills & Rough at 2617.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to threaten the population center. Not able to threaten population center because the populace was not threatened. Continued efforts may succeed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.

Hecate



Ranks : Command 0 Agent 78 Emissary 0 Mage 32
 Health 100 Stealth 10 Challenge 66
 Artifacts : None

Spells (+0) : #4 Major Heal(85) #302 Long Stride(94) #304 Fast Stride(59)

Hecate was located in the Mixed Forest at 2713.

She was ordered to steal the Gold. 201 Gold was stolen at Tad Eithel.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.

Iago the Lucky



Ranks : Command 0 Agent 0 Emissary 87 Mage 10
 Health 42 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #412 Research Artifact(89)

Iago the Lucky was located in the Mixed Forest at 2715.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Amon Lanc.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2713. The Camp of Tad Eithel flying the flag of the Sheri-Urk is here.

Lavinia



Ranks : Command 0 Agent 46 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None
 Spells (+0) : None

Lavinia was located in the Hills & Rough at 2519.

She was ordered to steal the Gold. She was not able to steal Gold because of tight security.

She was ordered to move and join the army. She accepted the movement orders. She was not able to join the army because the target commander was not present.

She is currently in the Open Plains at 2319.

Maedengil



Ranks : Command 0 Agent 0 Emissary 78 Mage 30
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : #302 Long Stride(96) #413 Scry Population Center(72)
 #415 Scry Area(67)

Maedengil was located in the Mountains at 2408.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Orodnim.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2614. The Camp of Amberglen flying the flag of the Sheri-Urk is here.

Orpheus the Dark



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Orpheus the Dark was located in the Mixed Forest at 2915.

He was ordered to bid from the caravans. 202 Mithril was bought for 3434 Gold.

He was ordered to have the nation sell to the caravans. 4415 Leather were sold for 4415 Gold.

He is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Otto



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Otto was located in the Mixed Forest at 2317.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Mixed Forest at 2218. The Town/Tower of Cataract Glen flying the flag of the Sundered is here.

Pericles



Ranks : Command 12 Agent 0 Emissary 61 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Pericles was located in the Mixed Forest at 2715.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Amon Lanc.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2717. The Village of Areduin flying the flag of the Lohmai'gwaith is here.

Segucu



Ranks : Command 20 Agent 0 Emissary 29 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Segucu was located in the Mixed Forest at 2813.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to retire some troops. 292 Heavy Infantry were retired.
 He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Greywood.
He commands an army in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Signette



Ranks : Command 40 Agent 0 Emissary 0 Mage 14
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : #412 Research Artifact(50)

Signette was located in the Open Plains at 2520.
 She was ordered to refuse all personal challenges.
 She was ordered to have her army attack all of her enemies. See Combat Messages.
She is currently in the Open Plains at 2520.

Sotida



Ranks : Command 0 Agent 70 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 59
 Artifacts : None
 Spells (+0) : #308 Capital Return(81) #413 Scry Population Center(65)
 #415 Scry Area(58)

Sotida was located in the Mixed Forest at 2915.
 She was ordered to have the nation sell to the caravans. 482 Steel were sold for 2892 Gold.
 She was ordered to guard the location. Aredol was guarded.
She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Umbridge



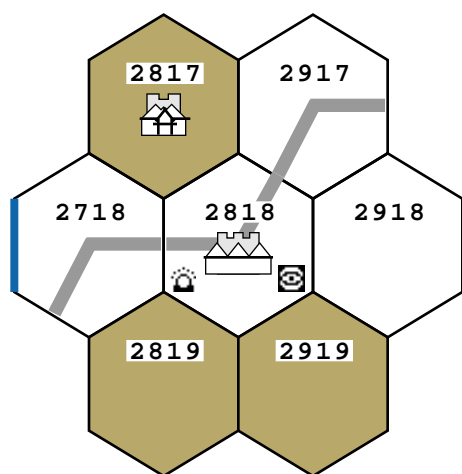
Ranks : Command 0 Agent 30 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 22
Artifacts : None
Spells (+0) : None

Umbridge was located in the Mixed Forest at 2915.

She was ordered to have the nation sell to the caravans. 3338 Timber were sold for 3338 Gold.

She was ordered to have the nation sell to the caravans. 6187 Food were sold for 6187 Gold.

She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Garibaldi (ID: garib) @ 2418 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hecate (ID: hecat) @ 2418 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iago the Lucky (ID: iago) @ 2713 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lavinia (ID: lavin) @ 2319 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maedengil (ID: maede) @ 2614 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Orpheus the Dark (ID: orphe) @ 2915 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Otto (ID: otto) @ 2218 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pericles (ID: peric) @ 2717 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Segucu (ID: seguc) @ 2813 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Signette (ID: signe) @ 2520 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sotida (ID: sotid) @ 2915 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Umbridge (ID: umbri) @ 2915 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				