

**MEPBM Games****presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 141

**Silent Assembly**

Victory points : 500

Victory Conditions :

To hold at game end the population center of Elensarn at 2817.  
 To see to the termination of Chisholm by any means whatsoever.  
 To see to the termination of Diomedes by any means whatsoever.  
 To see to the termination of Biancaneve by any means whatsoever.  
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Alvernus [ 1533 ] Sing a Song [ 1250 ] Wise Council [ 1025 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
 #07 Armies lose less morale for movement w/o food.  
 #10 New mages start at rank up to 40.  
 #11 New agents start at rank up to 40.

Internet G141N05  
 DAVID HOUSE 110820  
 NONE  
 NONE  
 NONE

Game # : 141  
 Player # : 5  
 Turn # : 26  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 8557  
 Special Service : YES

# Silent Assembly

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Hated	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Benîm an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Tolerated	#24 Plane	: Neutral	#25 Alvernus	: Neutral

## POPULATION CENTERS

**Camptown** Location : @ 2807 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	66	0	372	78	0	0
Current stores	0	0	506	0	136	494	0	-

**Currahee** Location : @ 2307 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	13	0	2	0	0	0	420
Current stores	0	91	0	4	0	0	0	-

Foreign characters reported in the hex : - **Carrog.**

**Galadbrynd (Capital)** Location : @ 2709 in Mixed Forest Climate is Cool

Size : City	Fortifications : None	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	102	26	0	0
Current stores	0	0	0	0	22	84	0	-

**Nornorsa** Location : @ 2607 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	186	45	0	672
Current stores	0	0	0	0	68	285	0	-

**Rintok** Location : @ 2910 in Mixed Forest Climate is Cool

Size : Village	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	371	90	0	0
Current stores	0	0	0	0	79	292	0	-

**Wyndham** Location : @ 2506 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	81	0	0	0	147	138	0	0
Current stores	945	0	0	0	54	874	0	-

**ARMIES AND NAVIES**

**Army Commander : Commander Herubrand** Location : @ 2410 in Open Plains Climate is Cool  
 Army morale : 22 Warships : 0 Transports : 0 (8) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Woodman footmen w/battle axes 13 10 0 2000 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0

An army bearing the banner of the Once Upon a Time under General Gatto is here.

An army bearing the banner of the Once Upon a Time under Warlord Pinocchio is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27612	29031	15348	4527	314207	25678	4822
Purchase at market price/unit	3	3	3	9	2	3	6
Sell to market price/unit	2	2	2	6	1	2	4

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8000	Leather	945	81
Pop Centers : 0	Bronze	91	13
Characters : 14520	Steel	506	66
	Mithril	4	2
Total : 22520	Food	359	1178
	Timber	2029	377
Current Tax rate : 70%	Mounts	0	0
Revenue expected next turn : 15092 (-7428)			
Current Gold reserve : 3750			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

None

## NATION MESSAGES

*The tax rate was increased to avoid going bankrupt! Loyalty has been affected.  
Local militia spotted Nazrog at Currahee and thwarted his mission.  
3048 Gold was stolen at Currahee.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES



Challenge from Khamul at 2309

In the Mountains of 2309 a ritual duel began. A large circle was drawn in the main street of the village. As the residents of Cameth Brin gathered around, Khamul, a healthy warrior stepped forth and called challenge. In answer, James, a healthy agent stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. The fight was of short duration. Khamul felled James quickly and suffered no wounds.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aragost	690	StlGold	
Aragost	810	MovChar	1917
Arassuil	610	GrdChar	artam
Arassuil	810	MovChar	1605
Artamir	610	GrdChar	arass
Artamir	810	MovChar	2709
Arutha	525	InfOthr	
Arutha	810	MovChar	2117
Borondir	690	StlGold	
Borondir	810	MovChar	1623
Durbaran	185	DnStNat	15
Durbaran	325	NatSell	fo 90
Herubrand	430	TrpsMan	hi
Herubrand	860	ForcMar	w nw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
James	810	MovChar	2410
James	930	ScoChar	
Katala	215	RfsPers	
Katala	905	ScoArmy	gatto y
Ragnir	690	StlGold	
Ragnir	810	MovChar	2217
Ulgundó	605	GrdLoc	
Ulgundó	810	MovChar	2307

Aragost



Ranks : Command 0 Agent 54 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Aragost was located in the Open Plains at 1716.

She was ordered to steal the Gold. 3750 Gold was stolen at Caltward Blues.

She was ordered to move. She accepted the movement orders.

***She is currently in the Hills & Rough at 1917. The Village/Tower of Delta Booster flying the flag of the Sheri-Urk is here.***

Arassuil



Ranks : Command 0 Agent 54 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Arassuil was located in the Hills & Rough at 2111.

He was ordered to guard a character. Artamir was guarded.

He was ordered to move. He accepted the movement orders.

***He is currently in the Open Plains at 1605. The Major Town/Tower of Lizard Lick flying the flag of the Tribes of Angmar is here.***

Artamir



Ranks : Command 0 Agent 44 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Artamir was located in the Hills & Rough at 2111.

She was ordered to guard a character. Arassuil was guarded.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.***

Arutha



Ranks : Command 30 Agent 0 Emissary 92 Mage 0  
 Health 100 Stealth 0 Challenge 53  
 Artifacts : None  
 Spells (+0) : None

Arutha was located in the Mountains at 2016.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Delothden. Current loyalty is perceived to be normal.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mountains at 2117. The Camp of Ardinaak flying the flag of the Sheri-Urk is here.*

Borondir



Ranks : Command 0 Agent 58 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : None

Borondir was located in the Mountains at 1523.

She was ordered to steal the Gold. 1180 Gold was stolen at Deep Cove.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 1623. The City/Tower of Ogremound flying the flag of the Twilight Hammer is here.*

Durbaran



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Durbaran was located in the Mixed Forest at 2709.

She was ordered to downgrade our relations. Our relations with the Twilight Hammer were downgraded.

She was ordered to have the nation sell to the caravans. 3232 Food were sold for 3232 Gold.

*She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.*

Gorath



Ranks : Command 44 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : None

Gorath was located in an unknown location.

Gorath could not escape from being held hostage.

***He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.***

Herubrand



Ranks : Command 33 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None  
 Spells (+0) : None

Herubrand was located in the Mixed Forest at 2711.

Lack of Food may have affected army movement.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to force march the army. She accepted the forced march orders. Morale was slightly reduced.

***She commands an army in the Open Plains at 2410.***

James



Ranks : Command 0 Agent 0 Emissary 0 Mage 0  
 Health 0 Stealth 0 Challenge 0  
 Artifacts : None  
 Spells (+0) : None

James was located in the Mountains at 2309.

He was challenged by Khamul to personal combat. See Combat Messages.

He was ordered to move. He was not permitted orders because he has died.

He was ordered to scout for any characters. He was not permitted orders because he has died.



Katala



Ranks : Command 0 Agent 83 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 62  
 Artifacts : None  
 Spells (+0) : None

Katala was located in the Open Plains at 2611.

She was ordered to refuse all personal challenges.

She was ordered to scout an army. A scout of the army was attempted. General Gatto of the Once Upon a Time is located in the Open Plains at 2410 Travel mode is Normal. Morale is 20. Troops: Heavy Cavalry: 975 . Scouted army movement to new location at 2410.

*She is currently in the Open Plains at 2410.*

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 64  
 Health 100 Stealth 0 Challenge 64  
 Artifacts : None

Spells (+0) : #104 Resistances(100) #218 Wall of Wind(66) #308 Capital Return(98)  
 #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in an unknown location.

Minohtar could not escape from being held hostage.

*He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.*

Ragnir



Ranks : Command 0 Agent 47 Emissary 0 Mage 0  
 Health 42 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Ragnir was located in the Mountains at 2114.

She was ordered to steal the Gold. 1868 Gold was stolen at Khiranos.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 2217. The Village of Fell Peak flying the flag of the Great Trollusk is here.*

Ulgund



Ranks : Command 0 Agent 53 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : None

Ulgundó was located in the Mixed Forest at 2709.

She was ordered to guard the location. Galadbrynd was guarded.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 2307. The Major Town of Currahee flying the flag of the Silent Assembly is here.*

V antur

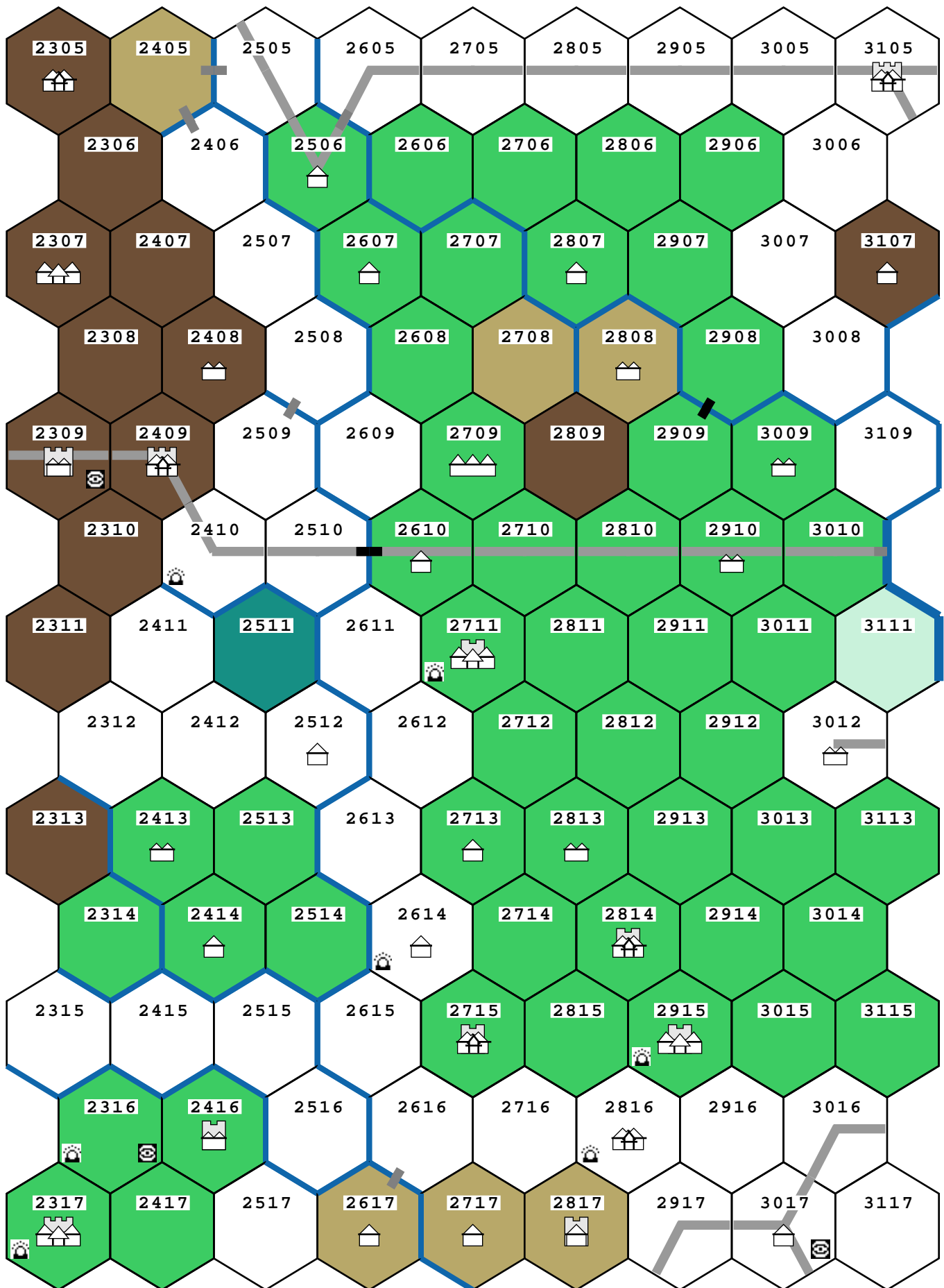


Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Vëantur was located in an unknown location.

Vëantur could not escape from being held hostage.

*He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Arutha (ID: aruth) @ 2117 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Borondir (ID: boron) @ 1623 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Durbaran (ID: durba) @ 2709 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Herubrand (ID: herub) @ 2410 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Katala (ID: katal) @ 2410 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ragnir (ID: ragni) @ 2217 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

# Ulgundó

(ID: ulgun) @ 2307 Agent

Order      ->    #        Code            Type       

Required

## Information

Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_\_\_\_

Required

## Information