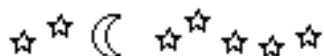


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Lands

Victory points : 550

Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Gamina by any means whatsoever.
To see to the termination of Pericles by any means whatsoever.
To see to the termination of Guarmath by any means whatsoever.
To hold at game end the artifact: Blood Spike #90.

Top 3 Free Peoples :

Alvernus [1466] Once Upon a Time [1150] Sing a Song [1117]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
#11 New agents start at rank up to 40.
#17 Build ships at 1/2 timber cost.
#19 Build fortifications at 1/2 timber cost.

Internet G141N21
NATE KEENE 110758
NONE
NONE
NONE

Game #	:	141
Player #	:	21
Turn #	:	24
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	3789
Special Service	:	YES

Mountains	Location : @ 2136 in Mixed Forest			Climate is Hot				
Size : Village	Fortifications : None		Loyalty : 45	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	550	70	0	0
Current stores	0	0	0	0	1100	0	0	-

Mukatana Location : @ 2634 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 272 168 0 0 0 0 0 960
 Current stores 0 801 0 0 0 0 0 -

Nargelion Location : @ 2135 in Mixed Forest Climate is Hot
 Size : Camp Fortifications : None Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 296 296 0 0
 Current stores 0 0 0 0 592 0 0 -

Rough Location : @ 2139 in Hills & Rough Climate is Hot
 Size : Major Town Fortifications : Tower Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 86 0 0 0 93 0 1120
 Current stores 0 410 263 0 0 0 154 -
 A small army bearing the banner of the Lands under Commander Earth is here.

Swamp Location : @ 2335 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : Tower Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 56 0 0 96 0 800
 Current stores 0 0 224 0 0 0 0 -

Thargelion Location : @ 2437 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 128 0 0 0 1000 120 0 0
 Current stores 0 0 0 0 2000 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Dark Location : @ 2534 in Hills & Rough Climate is Hot
 Army morale : 28 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 23 10 35 200 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Camp of Cacanga flying the flag of the Benîm an Pharazôn is here.

Army Commander : Commander Earth Location : @ 2139 in Hills & Rough Climate is Hot
 Army morale : 3 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan mercenaries w/broadswords 14 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Major Town/Tower of Rough flying the flag of the Lands is here.

Army Commander : Warlord Fire Location : @ 2536 in Hills & Rough Climate is Hot
 Army morale : 6 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 22 10 40 628 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 21
 The Camp of Mae Govannon flying the flag of the Benîm an Pharazôn is here.

Army Commander : Lord Null Location : @ 2834 in Hills & Rough Climate is Hot
 Army morale : 78 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 23 10 35 822 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27683	18477	6409	4448	290847	28107	4057
Purchase at market price/unit	3	3	5	12	2	3	8
Sell to market price/unit	1	1	3	6	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 10000	Leather	0	1040
Pop Centers : 2500	Bronze	3115	390
Characters : 23180	Steel	871	152
	Mithril	0	0
Total : 35680	Food	6462	3156
	Timber	0	1107
Current Tax rate : 60%	Mounts	755	64
Revenue expected next turn : 17600 (-18080)			
Current Gold reserve : 376			

Ritual character terminations: 5

Ships have been left anchored at the following locations:

None

You have the following double agents:

Brell Serilis of the Plane @ 2636

Double agent Brell Serilis reports he was ordered to refuse all personal challenges.

Double agent Brell Serilis reports he was ordered to scout for any characters. A scout for characters was attempted. Found: No foreign characters found.

Ordun Halbor of the Plane @ 3034

Double agent Ordun Halbor reports he was ordered to refuse all personal challenges.

Double agent Ordun Halbor reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Proclamator Adûnaphel - Benîm an Pharazôn. Proclamator Lômiphel - Benîm an Pharazôn. Tabaya Kas. Cinard. Spy Klú Relortin - Lands. Burglar Ordimum - Great Trollusk. Rogue Ufgamog - Benîm an Pharazôn. Cutpurse Balkhmog - Benîm an Pharazôn. Commander Pon Acark - Benîm an Pharazôn. Footpad Ulfang - Benîm an Pharazôn. Nothing else was reported at this time.

Padrey of the Plane @ 3034

Double agent Padrey reports he was ordered to guard the location. Of Hate was guarded.

Double agent Padrey reports he was ordered to have the nation transport by the caravans. 1120 Bronze (+10%) transported to Havens Of Umbar.

You have the following hostages:

Naidine of the Sheri-Urk is held by Qeset at 2834 - No Gold ransom demanded at this time.
 Volog of the South Kingdom is held by Qeset at 2834 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Stinging Tongue	Bow	85	No	Evil	COMBAT - Increases damage by 500 points.
Sulhelka	Sword	91	No	None	COMBAT - Increases damage by 1000 points.
Cuiviegurth	Whip	162	No	Evil	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Fish and Sabbiolina at 3712.
There are rumors of a theft attempt involving Balkhmog at Cúarthol.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aldhelm Demuret	325	NatSell	le 100
Aldhelm Demuret	325	NatSell	ti 100
Cinard	605	GrdLoc	
Cinard	215	RfsPers	
Dark	850	MovArmy	nw nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dark	430	TrpsMan	hc
Earth	520	InfYour	
Earth	430	TrpsMan	ma
Fire	430	TrpsMan	hc
Fire	850	MovArmy	ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Klú Relortin	605	GrdLoc	
Klú Relortin	215	RfsPers	
Light	500	Double	berto
Light	810	MovChar	2137
Null	765	SplArmy	dark 200 ^ ^ ^ ^ ^
Null	850	MovArmy	ne e ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Qesset	215	RfsPers	
Qesset	615	Assass	ulwat
Tabaya Kas	605	GrdLoc	
Tabaya Kas	215	RfsPers	
Tartas Izain	215	RfsPers	
Tartas Izain	615	Assass	ulwat
Water	525	InfOthr	
Water	810	MovChar	2734
Wind	525	InfOthr	
Wind	810	MovChar	2734

Aldhelm Demuret



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Aldhelm Demuret was located in the Mixed Forest at 2137.

He was ordered to have the nation sell to the caravans. 10314 Leather were sold for 12377 Gold.

He was ordered to have the nation sell to the caravans. 1107 Timber were sold for 1329 Gold.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Cinard



Ranks : Command 0 Agent 77 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Cinard was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Dark



Ranks : Command 65 Agent 0 Emissary 0 Mage 45
 Health 100 Stealth 0 Challenge 76
 Artifacts : None

Spells (+0) : #406 Divine Army(98) #412 Research Artifact(100)
 #413 Scry Population Center(100) #415 Scry Area(90) #418 Locate Artifact(60)
 #428 Locate Artifact True(73)

Dark was located in the Hills & Rough at 2636.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2534. The Camp of Cacanga flying the flag of the Benim an Pharazôn is here.

Earth



Ranks : Command 37 Agent 0 Emissary 90 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Earth was located in the Hills & Rough at 2139.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Men-at-Arms were completed.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Rough.

He commands an army in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Lands is here.

Fire



Ranks : Command 70 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 79
 Artifacts : None
 Spells (+0) : None

Fire was located in the Hills & Rough at 2438.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2536. The Camp of Mae Govannon flying the flag of the Benim an Pharazôn is here.

Kl Relortin



Ranks : Command 0 Agent 73 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Klú Relortin was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Light



Ranks : Command 0 Agent 0 Emissary 73 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Light was located in the Hills & Rough at 2438.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Null



Ranks : Command 54 Agent 0 Emissary 0 Mage 48
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(72)
 #415 Scry Area(56) #418 Locate Artifact(68) #428 Locate Artifact True(71)

Null was located in the Hills & Rough at 2636.

Lack of Food may have affected army movement.

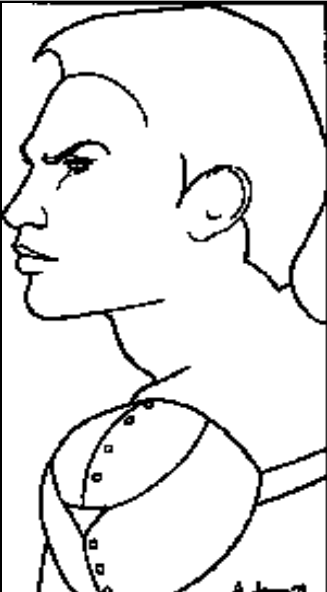
Lack of Food restricted the army morale.

He was ordered to split the army. The army was split. 0 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benim an Pharazôn is here.

Qesset



Ranks : Command 0 Agent 78 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 78
 Artifacts : #85 Stinging Tongue #91 Sulhelka
 Spells (+0) : None

Qesset was located in the Hills & Rough at 2834.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

He is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benim an Pharazôn is here.

Tabaya Kas



Ranks : Command 0 Agent 76 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Tabaya Kas was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Tartas Izain



Ranks : Command 0 Agent 77 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : #162 Cuiviegurth
 Spells (+0) : None

Tartas Izain was located in the Hills & Rough at 2834.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

He is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

Water



Ranks : Command 0 Agent 0 Emissary 92 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Water was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassê. Current loyalty is perceived to be fair.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.

Wind



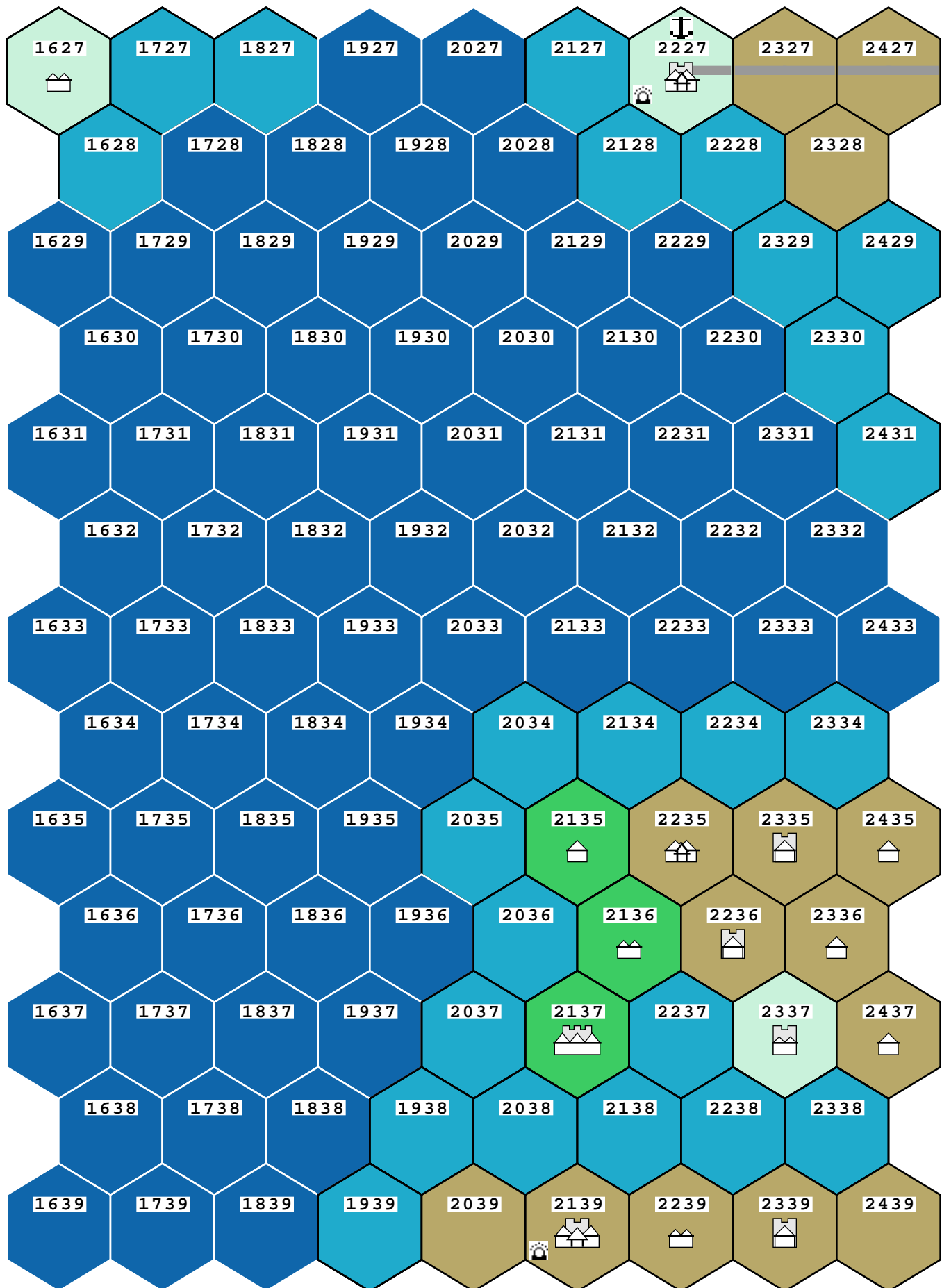
Ranks : Command 0 Agent 0 Emissary 83 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Wind was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassé. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.



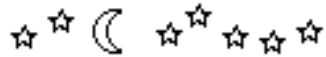
MEPBM Games

Middle-earth Play-By-Mail™

Fourth Age, circa 1000

Lands

TURNSHEET



Game # 141



NATE KEENE 110758
NONE
NONE
NONE

Game # : 141
Player # : 21
Turn # : 25
Security # : 3789

Return this turnsheet before SEPTEMBER 8 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Aldhelm Demuret (ID: aldhe) @ 2137 Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Cinard (ID: cinar) @ 3034 Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Dark (ID: dark) @ 2534 Command Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Earth (ID: earth) @ 2139 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fire (ID: fire) @ 2536 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Klú Relortin (ID: klu r) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Light (ID: light) @ 2137 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Null (ID: null) @ 2834 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Qesset (ID: qesse) @ 2834 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tabaya Kas (ID: tabay) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Tartas Izain (ID: tarta) @ 2834 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Water (ID: water) @ 2734 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Wind (ID: wind) @ 2734 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				