

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



## Half-Orcs

Victory points : 792  
 Victory Conditions :  
     To hold at game end the artifact: Talisman of Absorption #175.  
     To hold at game end the artifact: Usriev #206.  
     To hold at game end the artifact: Palantír of Osgiliath #166.  
     To hold at game end the population center of Mudflat Landing at 3112.  
     To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

**Amestrians [ 1017 ]   Dustbighters [ 983 ]   Aerithryn [ 975 ]**

Special Nation Abilities :  
     #11 New agents start at rank up to 40.  
     #12 New commanders start at rank up to 40.  
     #22 Uncover secrets at minimum 40 (all characters).  
     #24 Can learn lost conjure mounts spell.

Internet G143N10  
 ADAM WATERS 110093  
 NONE  
 NONE  
 NONE

Game #	:	143
Player #	:	10
Turn #	:	1
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9662
Special Service	:	YES

# Half-Orcs

(A Free People)

Season : Summer

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

**Cungabok** Location : @ 3914 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	634	0	14	0
Current stores	0	0	0	0	0	0	28	-

**Cuzdorf** Location : @ 3816 in Open Plains Climate is Warm

Size : Camp	Fortifications : Tower	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	390	0	0	0	1030	0	30	0
Current stores	0	0	0	0	0	0	60	-

**Dungortheb** Location : @ 3711 in Shore/Plains Climate is Mild

Size : Town	Fortifications : None	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	81	0	0	0	329	0	5	0
Current stores	0	0	0	0	0	0	5	-

**Eastwall** Location : @ 4013 in Shore/Plains Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	99	0	0	0	891	0	27	0
Current stores	0	0	0	0	0	0	54	-

**Sargortheb** Location : @ 3712 in Shore/Plains Climate is Mild

Size : Town	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	81	0	0	0	270	0	11	0
Current stores	0	0	0	0	0	0	22	-

**Warholm** Location : @ 3710 in Open Plains Climate is Mild

Size : Major Town	Fortifications : None	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	126	0	0	0	432	0	11	0
Current stores	0	0	0	0	0	0	38	-

**Wojap City** Location : @ 3612 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 61	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	108	0	0	0	295	0	7	0
Current stores	0	0	0	0	0	0	7	-

**Yaargle (Capital)** Location : @ 3913 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 80	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	90	0	0	0	342	0	11	0
Current stores	1780	0	0	0	0	0	22	-

A small army bearing the banner of the Half-Orcs under Captain Kuzwar Blackboot is here.

**ARMIES AND NAVIES**

**Army Commander : Captain Kuzwar Blackboot** Location : @ 3913 in Shore/Plains Climate is Mild  
 Army morale : 41 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Plainsman horsemen w/broadswords	40	40	40	200	Light Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 444 Low Supplies !!					
War machines 12					

The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.

**Army Commander : Captain Morzug Bloodaxe** Location : @ 4017 in Hills & Rough Climate is Warm  
 Army morale : 26 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Mannish horsemen w/lances	23	23	17	700	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 1556 Low Supplies !!					
War machines 0					

A large army bearing the banner of the Dustbighters under Regent Dain Ironrod is here.  
 An army bearing the banner of the Ull Navala under Lord Jorhun is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	4258	6418	3029	619	3702	7111	1451
Purchase at market price/unit	5	8	9	72	3	7	18
Sell to market price/unit	3	4	5	35	1	3	9

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 5400	Leather	1780	1069
Pop Centers : 4250	Bronze	0	0
Characters : 11780	Steel	0	0
	Mithril	0	0
Total : 21430	Food	0	4223
	Timber	0	0
Current Tax rate : 40%	Mounts	236	116
Revenue expected next turn : 14000 (-7430)			
Current Gold reserve : 26900			

**Ships have been left anchored at the following locations:**

8 warships at hex 3913  
 4 transports at hex 3913

**You have the following double agents:**

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an encounter involving Lust at 3624.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Emok	520	InfYour	
Emok	810	MovChar	3322
Feardach	550	ImprPop	
Feardach	810	MovChar	3321
Furmug	310	BidCar	le 620 7
Furmug	810	MovChar	3921
Grummsh	731	NamAgen	Orsma m
Grummsh	728	NamComm	Nox the Impailer m
Kuzwar Blackboot	400	HvCvlry	400 ^ ^
Kuzwar Blackboot	765	SplArmy	morzu 700 ^ ^ ^ ^ ^
Morzug Bloodaxe	860	ForcMar	e se sw se sw se se se e e ^ ^ ^ ^ no

Morzug Bloodaxe	728	NamComm	Dunga	m
Tholmok the Drunk	330	CstCjSp	508 200	
Tholmok the Drunk	325	NatSell	fo 100	
Ufgamuk theBloody	330	CstCjSp	508 200	
Ufgamuk theBloody	947	NatTran	3913 1e 100	

Dunga



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.*

Emok



Ranks : Command 0 Agent 0 Emissary 52 Mage 0  
 Health 100 Stealth 0 Challenge 26  
 Artifacts : None  
 Spells (+0) : None

Emok was located in the Shore/Plains at 3913.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Yaargle.

He was ordered to move. He accepted the movement orders.

**He is currently in the Mountains at 3322.**

Feardach



Ranks : Command 10 Agent 0 Emissary 60 Mage 20  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : #4 Major Heal(73) #508 Conjure Mounts(50)

Feardach was located in the Shore/Plains at 3913.

He was ordered to improve the population center size. He was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

**He is currently in the Mountains at 3321.**

Furmug



Ranks : Command 0 Agent 0 Emissary 50 Mage 0  
 Health 100 Stealth 0 Challenge 25  
 Artifacts : None  
 Spells (+0) : None

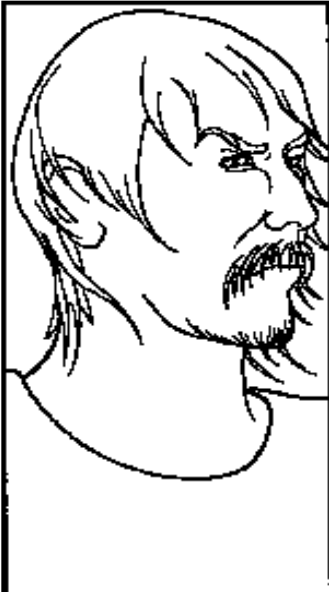
Furmug was located in the Shore/Plains at 3913.

He was ordered to bid from the caravans. 620 Leather was bought for 4340 Gold.

He was ordered to move. He accepted the movement orders.

**He is currently in the Mountains at 3921.**

Grummsh



Ranks : Command 40 Agent 50 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Grummsh was located in the Shore/Plains at 3913.

He was ordered to name a new commander. A new commander named Nox the Impailer was available.

He was ordered to name a new agent. A new agent named Orsma was available.

**He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.**

Kuzwar Blackboot



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Kuzwar Blackboot was located in the Shore/Plains at 3913.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.

He was ordered to split the army. The army was split. 1556 Food was transferred.

**He commands an army in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.**

Morzug Bloodaxe



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

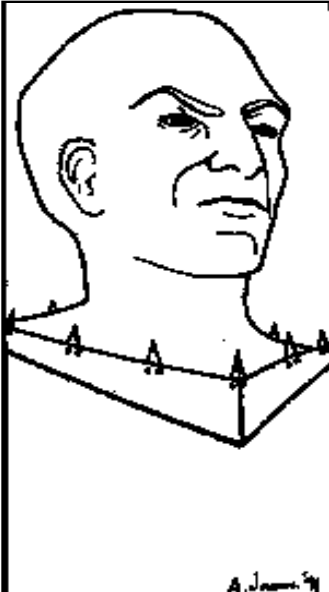
Morzug Bloodaxe was located in the Shore/Plains at 3913.

He was ordered to name a new commander. A new commander named Dunga was available.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

*He commands an army in the Hills & Rough at 4017.*

Nox the Impailer



Ranks : Command 40 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.*

Orsma



Ranks : Command 0 Agent 47 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Orsma has a special ability. He has a bonus to his Agent rank.

*He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.*



Tholmok the Drunk



Ranks : Command 10 Agent 0 Emissary 0 Mage 40  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None

Spells (+0) : #413 Scry Population Center(66) #415 Scry Area(78)  
 #416 Reveal Production(86) #508 Conjure Mounts(66)

Tholmok the Drunk was located in the Shore/Plains at 3913.

He was ordered to have the nation sell to the caravans. 8470 Food were sold for 16940 Gold.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 200 Mounts were conjured.

*He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.*

Ufgamuk theBloody



Ranks : Command 10 Agent 0 Emissary 0 Mage 40  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None

Spells (+0) : #414 Scry Hex(81) #415 Scry Area(57) #416 Reveal Production(79)  
 #508 Conjure Mounts(80)

Ufgamuk theBloody was located in the Shore/Plains at 3913.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 200 Mounts were conjured.

He was ordered to have the nation transport by the caravans. 1780 Leather (+10%) transported to Yaargle.

*He is currently in the Shore/Plains at 3913. The Major Town/Fort of Yaargle flying the flag of the Half-Orcs is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Furmug (ID: furmu) @ 3921 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Grumsh (ID: grumm) @ 3913 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kuzwar Blackboot (ID: kuzwa) @ 3913 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Morzug Bloodaxe (ID: morzu) @ 4017 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Nox the Impailer (ID: nox t) @ 3913 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Orsma (ID: orsma) @ 3913 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

## Tholmok the Drunk (ID: tholm) @ 3913 Command Mage

Order      ->   #       Code       Type       

Order      ->   #       Code       Type       

Required

## Information

Required

## Information

Ufgamuk theBloody (ID: ufgam) @ 3913 Command Mage

Order      ->   #      Code      Type      \_\_\_\_\_

Order      ->   #      Code      Type     

Required

## Information

Required

## Information