

**MEPBM Games****presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 141

**Ground Pounders**

Victory points : 400

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.  
 To hold at game end the artifact: Bow of Thunder and Bone #62.  
 To hold at game end the population center of Mîkhibil at 2732.  
 To hold at game end the artifact: Snow Hammer #40.  
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Alvernus [ 1417 ]   Once Upon a Time [ 1067 ]   Sing a Song [ 1000 ]**

Special Nation Abilities :

#06 Armies lose no morale for force march.  
 #21 Hire new armies at no cost.  
 #25 Can learn lost conjure food spell.

Internet G141N09  
 PAUL MAHONEY 110713  
 NONE  
 NONE  
 NONE

Game # : 141  
 Player # : 9  
 Turn # : 17  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 3104  
 Special Service : YES

# Ground Pounders

(A Free People)

Season : Spring

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Hated
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

## POPULATION CENTERS

**Estolad** Location : @ 3822 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	280	60	20	0	0	0	0
Current stores	0	300	60	42	0	0	0	-

**Field of Dreams (Capital)** Location : @ 3520 in Open Plains Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	45	0	0	0	109	0	5	0
Current stores	315	1000	0	41	1727	0	45	-

**Ginglith** Location : @ 3718 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	209	0	0	0	655	0	7	0
Current stores	1375	0	0	0	678	0	53	-

**Herenya** Location : @ 2834 in Hills & Rough Climate is Warm

Size : Town	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	120	0	0	474	0	0	1400
Current stores	0	434	0	0	967	0	0	-

**Highpoint** Location : @ 3722 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 53	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	10	0	0	0	1000
Current stores	0	0	60	21	0	0	0	-

**Infield** Location : @ 3620 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	262	0	13	0
Current stores	317	0	0	0	265	0	29	-

**Maranwë** Location : @ 3110 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 51	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	216	0	24	0
Current stores	460	0	0	0	222	0	156	-

**Morannon** Location : @ 3221 in Mountains Climate is Cool

Size : Town	Fortifications : Tower	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : YES			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	222	0	12	0	0	0	1600
Current stores	0	148	0	31	0	0	0	-

Foreign characters reported in the hex : **Windsong.**

**Our Town** Location : @ 3319 in Open Plains Climate is Mild  
 Size : Major Town Fortifications : Fort Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 79 0 0 0 317 0 7 0  
 Current stores 447 0 0 0 322 0 43 -

**Outfield** Location : @ 3720 in Open Plains Climate is Hot  
 Size : Village Fortifications : None Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 70 0 0 0 211 0 6 0  
 Current stores 490 0 0 0 217 0 54 -

**Petticoat Junct'n** Location : @ 3716 in Open Plains Climate is Mild  
 Size : Village Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 252 0 0 0 446 0 14 0  
 Current stores 1428 0 0 0 459 0 90 -

**Rockfall** Location : @ 3522 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 270 0 30 0 0 0 1300  
 Current stores 0 1350 0 62 0 0 0 -

**Tumbalemorna** Location : @ 3224 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 80 30 0 0 0 1100  
 Current stores 0 0 240 49 0 0 0 -

**Zug-Sa** Location : @ 3607 in Hills & Rough Climate is Cold  
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 36 0 0 0 90 0 0 600  
 Current stores 276 0 0 0 93 0 0 -

## ARMIES AND NAVIES

**Army Commander : Commander Guthláf** Location : @ 3320 in Open Plains Climate is Hot  
 Army morale : 13 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Plainsman footmen w/broadswords 10 35 30 1000 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 1001 Low Supplies !!  
 War machines 0  
**The Town/Tower of Grassland flying the flag of the South Kingdom is here.**

**Army Commander : Regent Malantur** Location : @ 3419 in Open Plains Climate is Mild  
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Plainsman footmen w/broadswords 10 60 60 400 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 5 Low Supplies !!  
 War machines 0  
 Characters traveling with army : - Trallor.  
**A small army bearing the banner of the South Kingdom under Commander Forthain is here.**  
**A small army bearing the banner of the South Kingdom under Captain Gavin is here.**  
**A small army bearing the banner of the South Kingdom under Captain Toner is here.**

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	13722	11549	4154	2933	228407	18121	1778
Purchase at market price/unit	3	4	6	15	2	3	10
Sell to market price/unit	2	3	4	10	1	2	7

**MISCELLANEOUS****Maintenance Costs expected next turn are:**

Armies/Navies : 5600  
 Pop Centers : 2000  
 Characters : 17960  
 Total : 25560

Current Tax rate : 60%  
 Revenue expected next turn : 24900 (-660)  
 Current Gold reserve : 1908

**Totals for Nation:**

Leather 5108 912  
 Bronze 3232 892  
 Steel 360 200  
 Mithril 246 102  
 Food 4950 2780  
 Timber 0 0  
 Mounts 470 76

**Stores****Production****Ships have been left anchored at the following locations:**

None

**You have the following double agents:****Oruthan of the Sapphic Enclave @ 3529**

Double agent Oruthan reports she was ordered to assassinate a character. Majestor was assassinated.  
 Double agent Oruthan reports she was ordered to move. She accepted the movement orders.

**Qesset of the Lands @ 2631**

Double agent Qesset reports he was ordered to steal the Gold. 3375 Gold was stolen at Flong Mars.  
 Double agent Qesset reports he was ordered to move. He accepted the movement orders.

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Kirrauko	Axe	82	No	Good	COMBAT - Increases damage by 1250 points.
Herugrim	Sword	153	No	Good	COMBAT - Increases damage by 1000 points.

**You have hidden the following additional artifacts:**

None

## NATION MESSAGES

*There are rumors of an armed conflict involving the South Kingdom at 3423.*

*There are rumors of an armed conflict involving the South Kingdom and the Ground Pounders at 3320.*

*The loyalty was influenced from the efforts or presence of Alatar the Blue at Maranwë.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

### Battle at 3320

In the Hot climate of the Open Plains of 3320, a conflict took place in the early morning hours under an overcast sky.

At the head of a rebellious army rode **Hero Forthain** of the nation of the South Kingdom. In his hands was borne the glowing Javelin called Sauron's Javelin. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
524 Dúnadan knights w/lances	wooden/bronze	leather/bronze	a mob

At the head of a rebellious army rode **Captain Gavin** of the nation of the South Kingdom. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
731 Dúnadan footmen w/broadswords	bronze/steel	leather/bronze	a mob

At the head of a demoralized army rode **Captain Toner** of the nation of the South Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
540 Dúnadan knights w/lances	bronze	leather/bronze	a mob

The Major Town of Grassland flying the flag of the Ground Pounders is situated in the Open Plains here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Forthain's forces found no enemy armies to fight. Gavin's forces found no enemy armies to fight. Toner's forces found no enemy armies to fight.

The battle for Grassland was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Forthain's army survived the attack on the Major Town, but suffered minor losses. Forthain appeared to have survived. Gavin's army survived the attack on the Major Town, but suffered minor losses. Gavin appeared to have survived. Toner's army survived the attack on the Major Town, but suffered minor losses. Toner appeared to have survived. The Major Town has been reduced to a Town. The Tower has not been affected. The Town has been under siege/attack this turn. The Town now flies the flag of the South Kingdom.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player

registrations are: £10.00

#### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

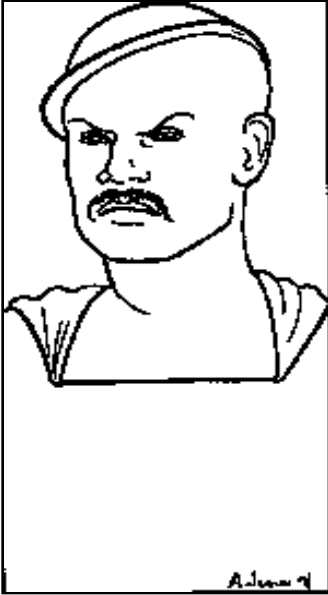
#### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

### ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aerandir	525	InfOthr	
Aerandir	810	MovChar	3718
Angelimar	610	GrdChar	valac
Angelimar	810	MovChar	3520
Brytta	520	InfYour	
Brytta	810	MovChar	3522
Duinhir	325	NatSell	mi 45
Duinhir	330	CstCjSp	510 1300
Finarfin	525	InfOthr	
Finarfin	900	FindArt	^
Guthláf	408	HvInfan	500 st st
Guthláf	850	MovArmy	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Malantur	770	HrArmy	400 hi st st 5
Malantur	850	MovArmy	e se w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Rían	525	InfOthr	
Rían	810	MovChar	3028
Trallor	315	PrchCar	st 800
Trallor	785	JnArmy	malan
Urthel	810	MovChar	3319
Urthel	925	Recon	
Valacar	525	InfOthr	
Valacar	810	MovChar	3028
Wilwarin	315	PrchCar	st 1000
Wilwarin	728	NamComm	^ ^
Zymraan	525	InfOthr	
Zymraan	610	GrdChar	halba

Aerandir



Ranks : Command 0 Agent 0 Emissary 61 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Aerandir was located in the Open Plains at 3017.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at The Lost Tavern. Current loyalty is perceived to be rebellious. He was ordered to move. He accepted the movement orders.

***He is currently in the Open Plains at 3718. The Village of Ginglith flying the flag of the Ground Pounders is here.***

Angelimar



Ranks : Command 0 Agent 56 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 67  
 Artifacts : #82 Kirrauko  
 Spells (+0) : None

Angelimar was located in the Mountains at 3224.

She was ordered to guard a character. Valacar was guarded.

She was ordered to move. She accepted the movement orders.

***She is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.***

Brytta



Ranks : Command 0 Agent 0 Emissary 75 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : None

Brytta was located in the Mountains at 3822.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Estolad.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mountains at 3522. The Camp of Rockfall flying the flag of the Ground Pounders is here.***

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 52  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(88)  
 #415 Scry Area(98) #510 Conjure Food(83)

Duinhir was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 135 Mithril were sold for 7425 Gold.

He was ordered to cast a conjuring spell. Conjure Food was cast. 1300 Food was conjured.

***He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.***

Finarfin



Ranks : Command 0 Agent 0 Emissary 66 Mage 0  
 Health 100 Stealth 0 Challenge 33  
 Artifacts : None

Spells (+0) : None

Finarfin was located in the Hills & Rough at 2834.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Herenya. Herenya is now under our control.

She was ordered to find an artifact. An artifact search was attempted. No artifact was found at 2834. Continued efforts may succeed.

***She is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Ground Pounders is here.***

Guthl f



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None

Spells (+0) : None

Guthláf was located in the Open Plains at 3520.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Steel weapons and Steel armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Open Plains at 3320. The Town/Tower of Grassland flying the flag of the South Kingdom is here.***



Malantur



Ranks : Command 61 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 61  
 Artifacts : None  
 Spells (+0) : None

Malantur was located in the Open Plains at 3319.

He was ordered to hire an army. An army of 400 Heavy Infantry with 5 Food was hired.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

***He commands an army in the Open Plains at 3419.***

Rí an



Ranks : Command 0 Agent 0 Emissary 69 Mage 0  
 Health 100 Stealth 0 Challenge 34  
 Artifacts : None  
 Spells (+0) : None

Rí an was located in the Mountains at 4128.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Fate . Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

***He is currently in the Shore/Plains at 3028. The Village of Shathûr flying the flag of the South Kingdom is here.***

Trallor



Ranks : Command 0 Agent 55 Emissary 0 Mage 53  
 Health 100 Stealth 0 Challenge 63  
 Artifacts : None

Spells (+0) : #4 Major Heal(100) #104 Resistances(77)  
 #413 Scry Population Center(75) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Open Plains at 3319.

He was ordered to purchase from the caravans. 800 Steel were bought for 3200 Gold.

He was ordered to join an army. He joined the army commanded by Malantur.

He moved with the army to 3419.

***He is traveling with Malantur in the Open Plains at 3419.***

Urthel



Ranks : Command 51 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 71  
 Artifacts : #153 Herugrim/  
 Spells (+0) : None

Urthel was located in the Open Plains at 3120.

She was ordered to move. She accepted the movement orders.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Forthain of the South Kingdom with about 400 troops at 3419 - Gavin of the South Kingdom with about 500 troops at 3419 - Toner of the South Kingdom with about 400 troops at 3419. See report below.

*She is currently in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.*

Valacar



Ranks : Command 0 Agent 0 Emissary 86 Mage 0  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : None

Valacar was located in the Mountains at 3224.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Tumbalemorna. Tumbalemorna is now under our control.

He was ordered to move. He accepted the movement orders.

*He is currently in the Shore/Plains at 3028. The Village of Shathûr flying the flag of the South Kingdom is here.*

Wilwarin



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 57 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Wilwarin was located in the Open Plains at 3520.

She was ordered to purchase from the caravans. 1000 Steel were bought for 4000 Gold.

She was ordered to name a new commander. She was not able to name a commander because there was insufficient Gold.

*She is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.*

Zymraan



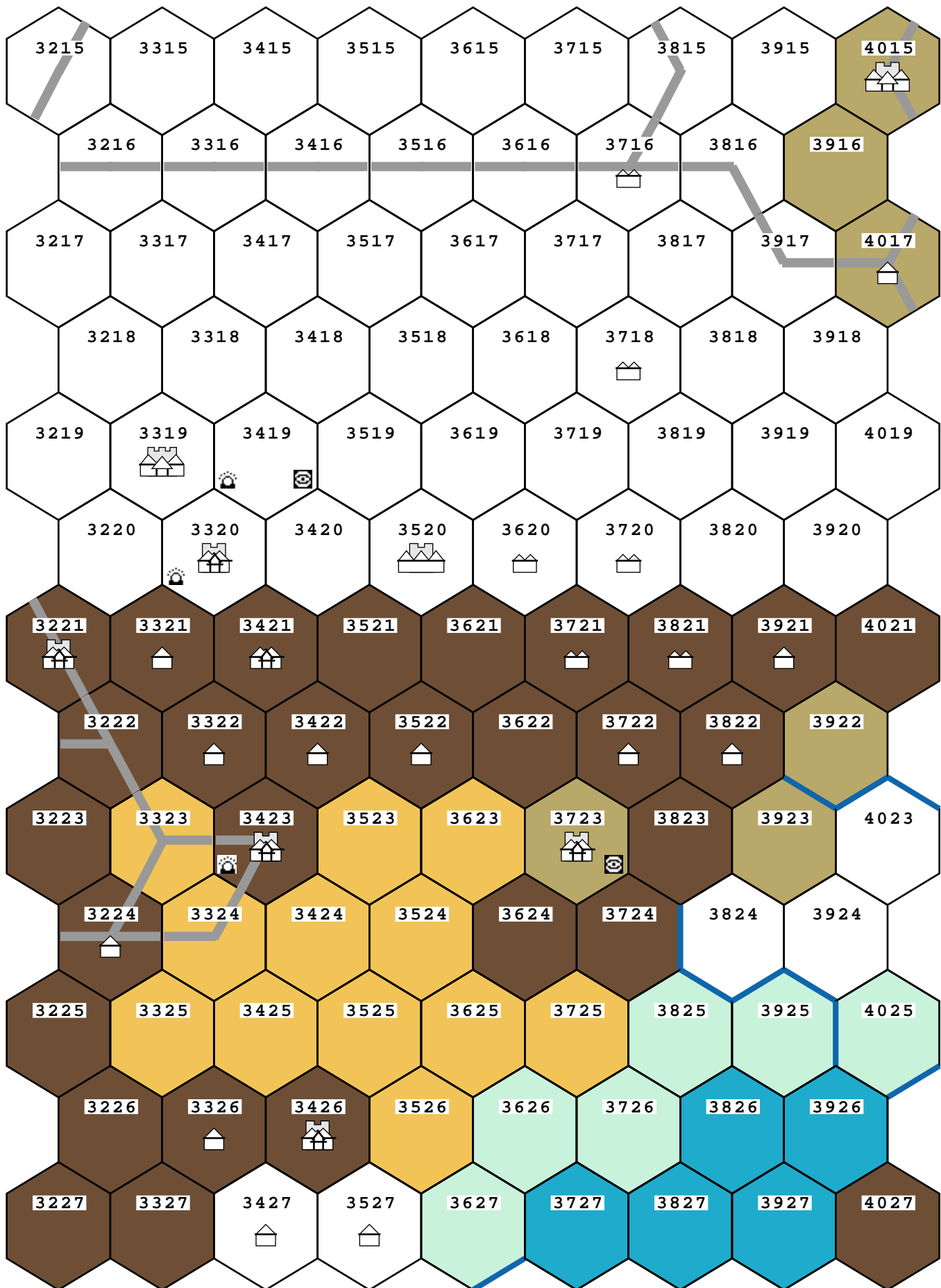
Ranks	:	Command 0	Agent 59	Emissary 74	Mage 0
		Health 100	Stealth 10	Challenge 53	
Artifacts	:	None			
Spells (+0)	:	None			

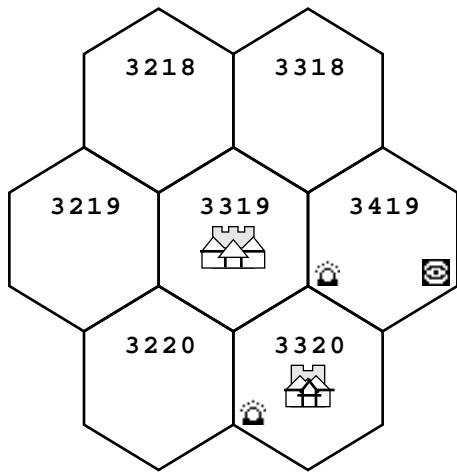
Zymraan was located in the Mountains at 3221.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Morannon is now under our control.

He was ordered to guard a character. Halbarad was guarded.

*He is currently in the Mountains at 3221. The Town/Tower of Morannon flying the flag of the Ground Pounders is here.*





Required Information	Required Information
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**Duinhir (ID: duinh) @ 3520 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Finarfin (ID: finar) @ 2834 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Guthláf (ID: guthl) @ 3320 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Malantur (ID: malan) @ 3419 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rían (ID: rian ) @ 3028 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Trallor (ID: trall) @ 3419 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

## Urthel (ID: urthe) @ 3319 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

## Valacar (ID: valac) @ 3028 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Wilwarin (ID: wilwa) @ 3520 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Zymraan (ID: zymra) @ 3221 Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				