# MEPBM Games presents

# Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



#### Half-Orcs

```
Victory points : 925
Victory Conditions :

To hold at game end the artifact: Talisman of Absorption #175.
To hold at game end the artifact: Usriev #206.
To hold at game end the artifact: Palantír of Osgiliath #166.
To hold at game end the population center of Mudflat Landing at 3112.
To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Half-Orcs [ 925 ] Frost Men [ 800 ] Amestrians [ 800 ]

Special Nation Abilities :

#11 New agents start at rank up to 40.
#12 New commanders start at rank up to 40.
#22 Uncover secrets at minimum 40 (all characters).
#24 Can learn lost conjure mounts spell.
```

Game # : 143
Player # : 10
Turn # : 9
Account : \$ 0.00
Free Turns : 0
Security Code : 4203
Special Service : YES

Internet G143N10 ADAM WATERS 110093 NONE NONE NONE

# Half-Orcs

(A Free People)

### Season : Fall

#### RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Dustbighters # 7 Faux Meddle A #11 Galadhrim #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerated army: Tolerated : Tolerated : Disliked : Disliked	d # 5 Aer d # 8 Twi d #12 Dri #15 Nac #18 Van	n Scorpic b Le Chir th Strum piric Orc ightned S	Tole ons : Tole i Hate : Hate	erated # erated # ed # ed # liked # tral #	3 Frost Men 6 Amestrians 9 Rhosgobel 13 Ull Navala 16 Shadowborn 19 Scourge 22 Fallen 25 Karameikos		: Tolerated : Tolerated : Tolerated : Hated : Hated : Hated : Neutral : Neutral
		POPU	LATION	CENTERS				
Arex	Location	: @ 3321	in Mounta:	ins Climate	is Cool			
Size : Camp	Fortifications :	None	Loyalty:	29 Docks	: None	Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production	. 0	220	0	20	0	0	0	1100
Current stores	0	660	0	60	0	0	0	_
Bartrex	Location	: @ 3322	in Mounta:	ins Climate	is Cool			
Size : Village	Fortifications :	None	Loyalty:	21 Docks	: None	Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production	. 0	184	48	0	0	0	0	1000
Current stores	0	552	48	0	0	0	0	-
Cagmolaga	Location	: @ 3013	in Mixed I	Forest Clim	ate is M	ild		
Size : Village	Fortifications :		Loyalty :			Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		0	0	0	806	274	0	0
Current stores	0	0	0	0	243	1818	0	-
Cungabok			in Open Pi		te is Coo			
Size : Town	Fortifications :		Loyalty :			Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	
Expected production		0	0	0	422	0	10	0
Current stores	62	0	0	0	157	0	33	_
Cuzdorf	Location	: @ 3816	in Open Pi	lains Clima	te is Mi	ld		
Size : Village	Fortifications :		Loyalty:		: None	Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production	281	0	0	0	742	0	22	0
Current stores	281	0	0	0	279	0	76	_
Dungortheb	Logation	· @ 3711	in Shore/	Olaine Clim	ate is Co	20]		
Size : Town	Fortifications :			48 Docks		Hidden ? : No		Sieged ? : No
Surplus Product								Gold
Expected production		0	0	0	293	0	5	0
Current stores	72	0	0	0	98	0	0	_
Eastmoor			in Mounta:		is Cool	1111111111111111111		Odened C . 37
Size : Village	Fortifications :		Loyalty:			Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		176	120	8	0	0	0	0
Current stores	0	528	120	24	0	0	0	_
Eastwall	Location	: @ 4013	in Shore/	Plains Clim	ate is Co	ool		
Size : Town	Fortifications :	Tower	Loyalty:	44 Docks	: None	Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production	. 53	0	0	0	475	0	14	0
Current stores	70	0	0	0	227	0	57	-

Fjordland	Locatio	n : @ 4413	in Mixed F	orest Cli	mate is C	ool		
Size : Village	Fortifications	: None	Loyalty:	33 Docks	: None	Hidden ? : No	) Si	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	352	160	0	980
Current stores	0	0	0	0	89	560	0	-
Normog	Locatio	n : @ 3411	in Shore/P	lains Cli	mate is C	201		
Size : Village			Loyalty:		: None	Hidden ? : No	si si	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	371	0	13	0
Current stores	166	0	0	0	116	0	42	_
carrenc scores	100	O	O	O	110	O	12	
Sargortheb	Locatio	n : @ 3712	in Shore/P	lains Cli	mate is C	ool		
Size : Town	Fortifications	: None	Loyalty:	37 Docks	: None	Hidden ? : No	Si	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	72	0	0	0	240	0	10	0
Current stores	72	0	0	0	80	0	30	_
						_		
Warholm			in Open Pl					
Size : Major Town				53 Docks		Hidden ? : No		eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	384	0	10	0
Current stores	112	0	0	0	128	0	30	_
Wojap City	Locatio	n : @ 3612	in Shore/P	lains Cli	mate is C	ool		
Size : Major Town	Fortifications	: Fort	Loyalty:	49 Docks	: Harbor	Hidden ? : No	) Si	eged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	96	0	0	0	262	0	6	0
Current stores	96	0	0	0	88	0	18	-
						_		
Yaargle (Capital)	Locatio		,				_	
Size : City	Fortifications		Loyalty :		: Port	Hidden ? : No		eged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	152	0	5	0
Current stores	2452	96	541	0	63	0	619	_
A small army bearing	g the banner of	the Half-O	rcs under C	aptain Nox	the Impai	ler is here.		

#### ARMIES AND NAVIES

Army Commander	: Captain L	<b>ugmuk</b> Location: @	4320 in Open	n Plains	Climate	e is Hot	
Army morale :	22 Warshi	ps: 0 Transports	: 0 (1	5) Tra	avel mode	: Normal	
	Troops		Training	Weapon	Armor #	Troops	Troop Type
Mixed Mannish	horsemen w	/lances	13	18	23	1295	Heavy Cavalry
Plainsman hor	semen w/broa	adswords	40	40	40	100	Light Cavalry
Plainsman foo	tmen w/broad	dswords	10	10	0	1300	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	_	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	12						
	7.1						

Characters traveling with army : - Kuzwar Blackboot.

The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here. A small army bearing the banner of the Dustbighters under Warlord Dain Ironrod is here.

A small army bearing the banner of the Half-Orcs under Lord Morzug Bloodaxe is here.

A small army bearing the banner of the Ull Navala under Captain Regvuld is here.

An army bearing the banner of the Frost Men under Lord Spear Fist is here.

Army Commander : Lord Morzug Bloodaxe Location : @ 4320 in Open Plains Climate is Hot

Army morale : 37 Warships : 0 Transports : 0 (4) Travel mode : Evasive

Troops Training Weapon Armor # Troops Troop Type
Mixed Mannish horsemen w/lances 22 17 11 22 17 11 598 Heavy Cavalry Steel Mithril Baggage Train Leather Bronze 0 0 0 Weapons 0 Armor Ω 0 Ω 0 Out of Food !! Food

War machines

Characters traveling with army : - Pishaxe.

The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

A small army bearing the banner of the Dustbighters under Warlord Dain Ironrod is here.

A huge army bearing the banner of the Half-Orcs under Captain Lugmuk is here.

A small army bearing the banner of the Ull Navala under Captain Regvuld is here.

An army bearing the banner of the Frost Men under Lord Spear Fist is here.

Army Commander : Captain Nox the Impailer Location : @ 3913 in Shore/Plains Climate is Cool

Army morale: 45 Warships: 0 Transports: 0 (4) Travel mode: Normal Troops Training Weapon Armor # Troops 10 10 60 500 Heavy Cavalry 40 40 40 100 Light Cavalry Mixed Mannish horsemen w/lances Plainsman horsemen w/broadswords 40 40 100 Light Cavalry Baggage Train Leather Bronze Steel Mithril e 0 0 0 0 Weapons Armor 0 Ω Out of Food!! Food War machines 0

Characters traveling with army : - Dunga.

The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

#### **MISCELLANEOUS**

Maintenance Costs expected next t	curn are:	Totals for Nation:	Stores	Production
Armies/Navies : 2075	58	Leather	3383	954
Pop Centers : 425	50	Bronze	1836	580
Characters : 1844	10	Steel	709	168
		Mithril	84	28
Total : 4344	18	Food	1568	4499
		Timber	2378	434
Current Tax rate	: 60%	Mounts	905	95
Revenue expected next tur	n: 39080 (-4368)			
Current Gold reserve	: 0			

No new characters available at this time

Ships have been left anchored at the following locations:

<sup>8</sup> warships at hex 3913

<sup>4</sup> transports at hex 3913

You have the following double agents:

None

You have the following hostages:

Asbjorn of the Ull Navala is held by Orsma at 3729 - No Gold ransom demanded at this time.

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

#### NATION MESSAGES

There are rumors of an armed conflict involving the Darokin at 1220. 101 Gold was stolen at Wojap City. 3500 Gold was stolen at Cungabok. 1950 Gold was stolen at Eastwall. 3400 Gold was stolen at Wojap City.

#### **ENCOUNTER MESSAGES**

None

#### COMBAT MESSAGES

None

#### SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

#### ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Dunga	780	TrComm	lugmu n
Dunga	870	MovJoin	3913 nox t
Emok	520	InfYour	
Emok	585	Uncover	
Feardach	520	InfYour	
Feardach	810	MovChar	4215
Furmug	550	ImprPop	
Furmug	810	MovChar	3411
Grummsh	185	DnStNat	15
Grummsh	610	GrdChar	slors
Kuzwar Blackboot	780	TrComm	lugmu y
Kuzwar Blackboot	925	Recon	
Lugmuk	430	TrpsMan	hc
Lugmuk	860	ForcMar	e e se se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Morzug Bloodaxe	430	TrpsMan	hc
Morzug Bloodaxe	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ev
Nox the Impailer	400	HvCvlry	500 ^ st
Nox the Impailer	325	NatSell	fo 84
Okmok	690	StlGold	
Okmok	810	MovChar	3933
Orsma	690	StlGold	
Orsma	810	MovChar	3729
Pishaxe	610	GrdChar	morzu
Pishaxe	920	ScoPop	
Slorsa	610	GrdChar	grumm
Slorsa	810	MovChar	3423
Tholmok the Drunk	330	CstCjSp	508 245
Tholmok the Drunk	948	TranCar	3711 3913 mo 500
Ufgamuk theBloody	330	CstCjSp	508 240
Ufgamuk theBloody	710	PrenMgy	

Dunga

Ranks : Command 45 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 45 Artifacts : None

Spells (+0) : None

Dunga was located in the Shore/Plains at 4018.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transfered to Lugmuk. He left the army.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Nox the Impailer.

He is traveling with Nox the Impailer in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.



Ranks

: Command 0

Health 100

Agent 0

Emissary 69

Stealth 0 Challenge 34

Mage 0

Artifacts

Spells (+0) : None



Emok was located in the Mountains at 3321.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Arex.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Dustbighters seeks to hold the population center of Osgiliath at 3024 uncovered that the nation of the Rhosgobel seeks to hold in stores the greatest amount of Mithril - uncovered that the nation of the Heathen Kings seeks to hold the artifact: a Ring, #53. - uncovered that the nation of the Amun-Musa possesses Special Nation Ability #10.

He is currently in the Mountains at 3321. The Camp of Arex flying the flag of the Half-Orcs is here.

Feardach



: Command 10 Health 100

Agent 0 Stealth 0

Emissary 74

Mage 20 Challenge 44

Artifacts

Spells (+0): #4 Major Heal(73) #508 Conjure Mounts(50)



Feardach was located in the Open Plains at 3914.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Cungabok.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 4215. The Camp of Hinterland flying the flag of the Ull Navala is here.

Furmug

Ranks : Command 0 Agent 0 Emissary 70 Mage 0

Health 100 Stealth 0 Challenge 35

: None

Spells (+0) : None

Artifacts

Furmug was located in the Shore/Plains at 4013.

He was ordered to improve the population center size. Eastwall was improved to a Town.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3411. The Village of Normog flying the flag of the Half-Orcs is here.

Grummsh

Ranks

: Command 40

Health 100

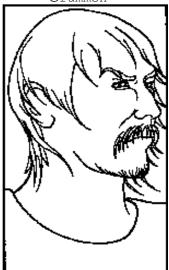
Agent, 65

Emissary 0 Mage 0

Stealth 0 Challenge 58

Artifacts

Spells (+0) : None



Grummsh was located in the Shore/Plains at 3913.

He was ordered to downgrade our relations. Our relations with the Nacth Strum were downgraded.

He was ordered to guard a character. Slorsa was guarded.

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Kuzwar Blackboot



Ranks : Command 40 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 40

Artifacts

Spells (+0) : None

Kuzwar Blackboot was located in the Shore/Plains at 4018.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transfered to Lugmuk. He joined the army.

He moved with the army to 4320.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Dain Ironrod of the Dustbighters with about 200 troops at 4320 - Spear Fist of the Frost Men with about 1400 troops at 4320 - Regvuld of the Ull Navala with about 300 troops at 4320 - Wrath of the Amestrians with about 1000 troops at 4321 -Pride of the Amestrians with about 500 troops at 4321 - Dorf in the Flask of the Amestrians with about 200 troops at 4321. See report below.

He is traveling with Lugmuk in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

Lugmuk

Ranks : Command 44 Agent 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 44

Artifacts : None

Spells (+0) : None

Lugmuk was located in the Shore/Plains at 4018.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

#### Morzug Bloodaxe



Ranks : Command 58 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 58

Artifacts : None

Spells (+0) : None

Morzug Bloodaxe was located in the Open Plains at 4419.

Lack of Food may have affected army movement.

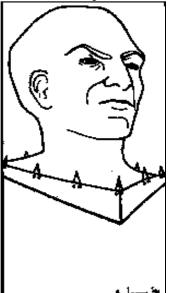
Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

#### Nox the Impailer



Ranks : Command 40 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : None

Nox the Impailer was located in the Shore/Plains at 3913.

He was ordered to have the nation sell to the caravans. 8234 Food were sold for 8234 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy cavalry.  $500~{\rm Heavy}~{\rm Cavalry}~{\rm w/Wood}$  weapons and Steel armor were recruited.

He commands an army in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Okmok

Ranks : Command 0 Agent 64 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 48

Artifacts : None

Spells (+0) : None

Okmok was located in the Open Plains at 4327.

He was ordered to steal the Gold. 1350 Gold was stolen at Dull Sword.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3933. The Major Town/Fort of Undercrypt flying the flag of the Shadowborn is here.



Ranks

: Command 0

Health 100

Agent 73

Stealth 0

Emissary 0 Mage 0

Challenge 54

Artifacts : None

Spells (+0) : None



Orsma was located in the Open Plains at 4326.

He was ordered to steal the Gold. 7500 Gold was stolen at Thousand Spears.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3729. The Major Town/Fort of Tal De Todes flying the flag of the Nacth Strum is here.





Ranks : Command 0 Agent 45 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 33

Artifacts : None

Spells (+0) : None

Pishaxe was located in the Open Plains at 4419.

He was ordered to guard a character. Morzug Bloodaxe was guarded.

He moved with the army to 4320.

He was ordered to scout the population center. A scout of the population center was attempted. Town named Cor Dunneth - owned by the Ull Navala - fortified with a Tower - loyalty = 30. Production - Leather: 190 - Food: 800 - Mounts: 20. Foreign armies present: - Dustbighters - Frost Men - Ull Navala.

He is traveling with Morzug Bloodaxe in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here. Slorsa

Ranks : Command 0 Agent 45 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 33

Artifacts : None
Spells (+0) : None

Slorsa was located in the Shore/Plains at 3913.

She was ordered to guard a character. Grummsh was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3423. The Camp/Tower of Barad-dûr flying the flag of the South Kingdom is here.

Tholmok the Drunk



: Command 10

Agent 0

Emissary 0 Mage 49

Health 100 Stealth 0 Challenge 51

Artifacts : None

Spells (+0): #413 Scry Population Center(66) #415 Scry Area(78)

#416 Reveal Production(86) #508 Conjure Mounts(74)

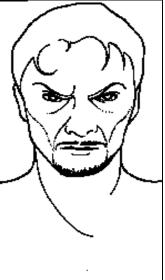
Tholmok the Drunk was located in the Shore/Plains at 3711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 245 Mounts were conjured.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 445 Mounts (+10%) transported from Dungortheb to Yaargle.

He is currently in the Shore/Plains at 3711. The Town of Dungortheb flying the flag of the Half-Orcs is here.

Ufgamuk theBloody



Ranks : Command 10 Agent 0 Emissary 0 Mage 51

Health 100 Stealth 0 Challenge 53

Artifacts : None

Spells (+0): #414 Scry Hex(81) #415 Scry Area(57) #416 Reveal Production(79)

#508 Conjure Mounts(88)

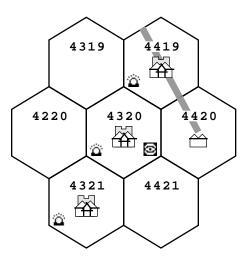
Ufgamuk theBloody was located in the Shore/Plains at 3711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 240 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Magerank has been improved.

He is currently in the Shore/Plains at 3711. The Town of Dungortheb flying the flag of the Half-Orcs is here.

$\wedge$		11/26/201	3 Game 143 Player 10 Turn	19 F
3407 3507	A	3907	4107 4207	
3408 3508	3608 3708	3808 3908	4008 4108	
3409 3509	3609 3709 3	3909 4	009 4109 4209	
3410 3510	3610 3710	3810 3910	4010 4110	
3411 3511	金	811 3911 4	011 4111 4211	
3412 3512	3612 3712	3812 3912	4012 4112	
3413 3513	3613 3713 3		013 4113 4213	
3414 3514	3614 3714	3814 3914	4014 4114	
3415 3515	3615 3715 3		015 4115 4215	
3416 3516	3616 3716	3816 3916	4016 4116	
3417 3517		3917	017 4117 4217	
3418 3518	3618 3718	3818 3918	4018 4118	
3419 3519	3619 3719 3	3919 4	019 4119 4219	
$\checkmark$	$\checkmark$		$\checkmark$ $\checkmark$	



## MEPBM Games

# Middle-earth Play-By-Mail" Fourth Age, circa 1000

Half-Orcs

### TURNSHEET



Game # 143



ADAM WATERS 110093

NONE NONE

NONE

Game # : 143
Player # : 10
Turn # : 10
Security # : 4203

## Return this turnsheet before DECEMBER 9 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:\_\_\_\_\_

<b>Dunga</b> Order ->	# Code	(ID: dunga			# Code	Туре
Required			1	Required		
Information			:	Information		
Emok		(ID: emok	) @ 3321	Emissary		
Order ->	# Code	e Type	·	Order ->	# Code	Type
Required			]	Required		
Information			:	Information		
Feardach		(ID: fear	d) @ 4215	Command 1	Emissary Mage	
					# Code	Туре
Required			]	Required		
				Information		

Furmug			(ID:	furmu)	@	3411	Emissa	ary			
Order ->	#	Code _		Type		-	Order	->	#	Code	Туре
Required						R	equired				
Information				<del></del>		I	nformatio	on			
Grummsh			(ID:	grumm)	@	3913	Commar	nd A	gent.		
Order ->	#	Code _		Type		_	Order	->	#	Code	Type
Required						R	equired				
Information						I	nformatio	on			
Kuzwar Blac	kboot		(ID:	— kuzwa)	@	4320	Comman	nd			
									#	Code	Type
Dogginad						D	o mud mod				
Required							equired				
Information						Ι	nformatio	on			
Lugmuk			(ID:	lugmu)	@	4320	Commar	nd			
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Morzug Bloc	daxe		(ID:	morzu)	@	4320	Commar	nd			
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Nox the Imp	ailer		(ID:	nox t)	@	3913	Commar	nd			
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Okmok		(ID:	okmok) @	3933	Agent				
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Orsma		(ID:	orsma) @	3729	Agent				
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Pishaxe		(ID:	  pisha) @	4320	Agent				
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Ufgamuk the	Bloody	(ID:	ufgam) @	3711	Command	a Ma	age		
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