

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Sundered

Victory points : 400
 Victory Conditions :
 To hold at game end the artifact: Elenrûth #20.
 To hold at game end the artifact: Air-cleaver #35.
 To hold at game end the artifact: Dawnsword #18.
 To hold at game end the artifact: Sting #112.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1533] Sing a Song [1250] Wise Council [1025]

Special Nation Abilities :
 #10 New mages start at rank up to 40.
 #14 All new troop recruits start at training 25.
 #20 New armies start at morale 40.
 #21 Hire new armies at no cost.

Internet G141N10
 PHILIP SWIDERSKI 110670
 NONE
 NONE
 NONE

Game #	:	141
Player #	:	10
Turn #	:	26
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	4419
Special Service	:	YES

Sundered

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated
#11 Lohmai'gwaith	: Friendly	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Tolerated
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Birch Wood Location : @ 2414 in Mixed Forest Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	460	340	0	0
Current stores	0	0	0	0	5	0	0	-

Forests Edge Location : @ 2418 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	146	227	0	0
Current stores	0	0	0	0	3	0	0	-

An army bearing the banner of the Great Trollusk under Regent Guarmath is here.

Overview Location : @ 2214 in Mountains Climate is Cold

Size : Major Town	Fortifications : None	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	65	19	0	0	0	0	660
Current stores	1600	676	179	0	0	0	0	-

The Gathering (Capital) Location : @ 2317 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 63	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	108	176	0	0
Current stores	0	0	0	300	2	0	0	-

An army bearing the banner of the Sundered under Commander Hackett is here.

Timber Town Location : @ 2413 in Mixed Forest Climate is Warm

Size : Village	Fortifications : None	Loyalty : 10	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	952	96	8	0
Current stores	0	0	0	0	20	0	56	-

ARMIES AND NAVIES

Army Commander : Commander Cedar Location : @ 2316 in Mixed Forest Climate is Mild

Army morale : 40 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords	27	10	5	800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	1	Low Supplies !!			
War machines	0				

Characters traveling with army : - Iron Wood.

A large army bearing the banner of the Dark Feast under Regent Shacc is here.

Army Commander : Lord Deadwood Location : @ 2318 in Mixed Forest Climate is Mild
 Army morale : 35 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords	28	10	0	300	Heavy Infantry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

A huge army bearing the banner of the Sheri-Urk under Captain Silryana is here.

A small army bearing the banner of the Sheri-Urk under Hero Yazhgar is here.

Army Commander : Commander Hackett Location : @ 2317 in Mixed Forest Climate is Mild
 Army morale : 41 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	27	30	30	400	Heavy Cavalry
Wood Elf footsoldiers w/broadswords	27	10	0	400	Heavy Infantry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 1 Low Supplies !!					
War machines 0					

Characters traveling with army : - White Oak - Willow.
 The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27612	29031	15348	4527	314207	25678	4822
Purchase at market price/unit	3	3	3	9	2	3	6
Sell to market price/unit	2	2	2	6	1	2	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8400	Leather	1600	0
Pop Centers : 1500	Bronze	676	65
Characters : 20420	Steel	179	19
	Mithril	300	0
Total : 30320	Food	30	1666
	Timber	0	839
Current Tax rate : 70%	Mounts	56	8
Revenue expected next turn : 16410 (-13910)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Jackl of the Dark Feast @ 3111

Double agent Jackl reports he was ordered to move. He accepted the movement orders.

Sotida of the Lohmai'gwaith @ 3017

Double agent Sotida reports she was ordered to purchase from the caravans. 100 Steel were bought for 300 Gold.

Double agent Sotida reports she was ordered to scout an army. A scout of the army was attempted. Captain Strulug of the South Kingdom is located in the Open Plains at 3017 Travel mode is Normal. Morale is 30. Troops: Heavy Infantry: 351 . Scouted army movement to new location at 3017.

Trallor of the Ground Pounders @ 4233

Double agent Trallor reports he was ordered to steal the Gold. 3915 Gold was stolen at The Aerie.

Double agent Trallor reports he was ordered to cast a lore spell. Scry Population Center - Major Town named The Aerie - capital - owned by the Dark Feast - fortified with a Tower . Foreign armies present: - Dark Feast. Nothing else was reported at this time.

You have the following hostages:

Myrmidones of the North Kingdom is held by Deadwood at 2318 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Dagger of Green Wisdom	Dagger	42	No	None	COMBAT - Increases damage by 500 points.
Orcruin	Sword	51	No	Good	COMBAT - Increases damage by 2250 points.
Angbor	Gauntlet	121	Yes	None	Increases Command Rank by 15.
Sil-Maegil	Spear	135	No	Good	COMBAT - Increases damage by 750 points.
Staff of the Wanderer	Staff	155	Yes	Good	Increases Mage Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Red Witches at 2421.

1904 Gold was stolen at Overview.

There are rumors of a theft attempt involving Kadida at Overview.

There are rumors of an encounter involving Oretur at 1311.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site

is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Bluster	215	RfsPers	
Bluster	525	InfOthr	
Cedar	435	ArmyMan	
Cedar	860	ForcMar	se se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Cierra	215	RfsPers	
Cierra	525	InfOthr	
Cringe	215	RfsPers	
Cringe	325	NatSell	fo 99
Deadwood	430	TrpsMan	hi
Deadwood	860	ForcMar	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Hackett	435	ArmyMan	
Hackett	925	Recon	
Iron Wood	408	HvInfan	400 ^ le
Iron Wood	925	Recon	
Nightbreeze	215	RfsPers	
Nightbreeze	810	MovChar	2218
Padfoot	325	NatSell	ti 100
Padfoot	905	ScoArmy	guarm y
Plum Crazy	215	RfsPers	
Plum Crazy	525	InfOthr	
Shadow Walker	215	RfsPers	
Shadow Walker	615	Assass	namon
Turin	605	GrdLoc	
Turin	810	MovChar	2117
White Oak	408	HvInfan	400 ^ ^
White Oak	605	GrdLoc	
Willow	710	PrenMgy	
Willow	940	CstLoSp	430 jackl
Windsong	120	CstHlSp	6 willo
Windsong	500	Double	jackl

Bluster



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Bluster was located in the Mountains at 2114.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Khiranos. Current loyalty is perceived to be marginal.

He is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Dark Feast is here.

Cedar



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Cedar was located in the Mountains at 2214.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 2316.

Changling



Ranks : Command 33 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Changling was located in an unknown location.

Changling could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Cierra



Ranks : Command 0 Agent 0 Emissary 79 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Cierra was located in the Mountains at 2114.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

She is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Dark Feast is here.

Cringe



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Cringe was located in the Mixed Forest at 2317.

He was ordered to refuse all personal challenges.

He was ordered to have the nation sell to the caravans. 2950 Food were sold for 2950 Gold.

He is currently in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Deadwood



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 67
 Artifacts : #135 Sil-Maegil/
 Spells (+0) : None

Deadwood was located in the Mixed Forest at 2218.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Mixed Forest at 2318.

Fletcher



Ranks : Command 32 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Fletcher was located in an unknown location.

Fletcher could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Hackett



Ranks : Command 32 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Hackett was located in the Mixed Forest at 2317.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Shacc of the Dark Feast with about 2000 troops at 2316. See report below.
He commands an army in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Iron Wood



Ranks : Command 67 (82) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 92
 Artifacts : #42 Dagger of Green Wisdom #121 Angbor
 Spells (+0) : None

Iron Wood was located in the Mountains at 2214.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and Leather armor were recruited.

He moved with the army to 2316.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Shacc of the Dark Feast with about 2000 troops at 2316. See report below.
He is traveling with Cedar in the Mixed Forest at 2316.

Nightbreeze



Ranks : Command 0 Agent 76 Emissary 0 Mage 0
 Health 35 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Nightbreeze was located in the Open Plains at 2319.
 She was ordered to refuse all personal challenges.
 She was ordered to move. She accepted the movement orders.
She is currently in the Mixed Forest at 2218. The Village/Tower of Cataract Glen flying the flag of the Sheri-Urk is here.

Padfoot



Ranks : Command 0 Agent 59 Emissary 0 Mage 0
 Health 100 Stealth 21 Challenge 44
 Artifacts : None
 Spells (+0) : None

Padfoot was located in the Mixed Forest at 2317.
 She was ordered to have the nation sell to the caravans. 5866 Timber were sold for 5866 Gold.
 She was ordered to scout an army. A scout of the army was attempted. Regent Guarmath of the Great Trollusk is located in the Mixed Forest at 2418 Travel mode is Normal. Morale is 2. Troops: Heavy Cavalry: 1635 . Scouted army movement to new location at 2418.
She is currently in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.

Plum Crazy



Ranks : Command 0 Agent 0 Emissary 80 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Plum Crazy was located in the Mountains at 2114.
 He was ordered to refuse all personal challenges.
 He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Khiranos. Current loyalty is perceived to be marginal.
He is currently in the Mountains at 2114. The Town of Khiranos flying the flag of the Dark Feast is here.

Shadow Walker



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Shadow Walker was located in the Open Plains at 2421.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Namonikh was assassinated.

He is currently in the Open Plains at 2421. The un-owned Ruins of Quanikhos is here.

Turin



Ranks : Command 0 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Turin was located in the Mixed Forest at 2413.

He was ordered to guard the location. Timber Town was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2117. The Camp of Ardinaak flying the flag of the Sheri-Urk is here.

White Oak



Ranks : Command 33 Agent 55 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

White Oak was located in the Mixed Forest at 2317.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to guard the location. The Gathering was guarded.

He is traveling with Hackett in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Willow



Ranks : Command 0 Agent 0 Emissary 0 Mage 65 (80)
 Health 100+ Stealth 0 Challenge 125
 Artifacts : #51 Orcruin/ #155 Staff of the Wanderer
 Spells(+15) : #308 Capital Return(96) #402 Perceive Allegiance(100)
 #412 Research Artifact(90) #416 Reveal Production(84) #418 Locate Artifact(91)
 #420 Reveal Character(89) #422 Perceive Power(90) #428 Locate Artifact True(78)
 #430 Reveal Character True(81)

Willow was located in the Mixed Forest at 2317.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to cast a lore spell. Reveal Character True - Jackl is located in the Shore/Plains at 3111.

She is traveling with Hackett in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.

Windsong



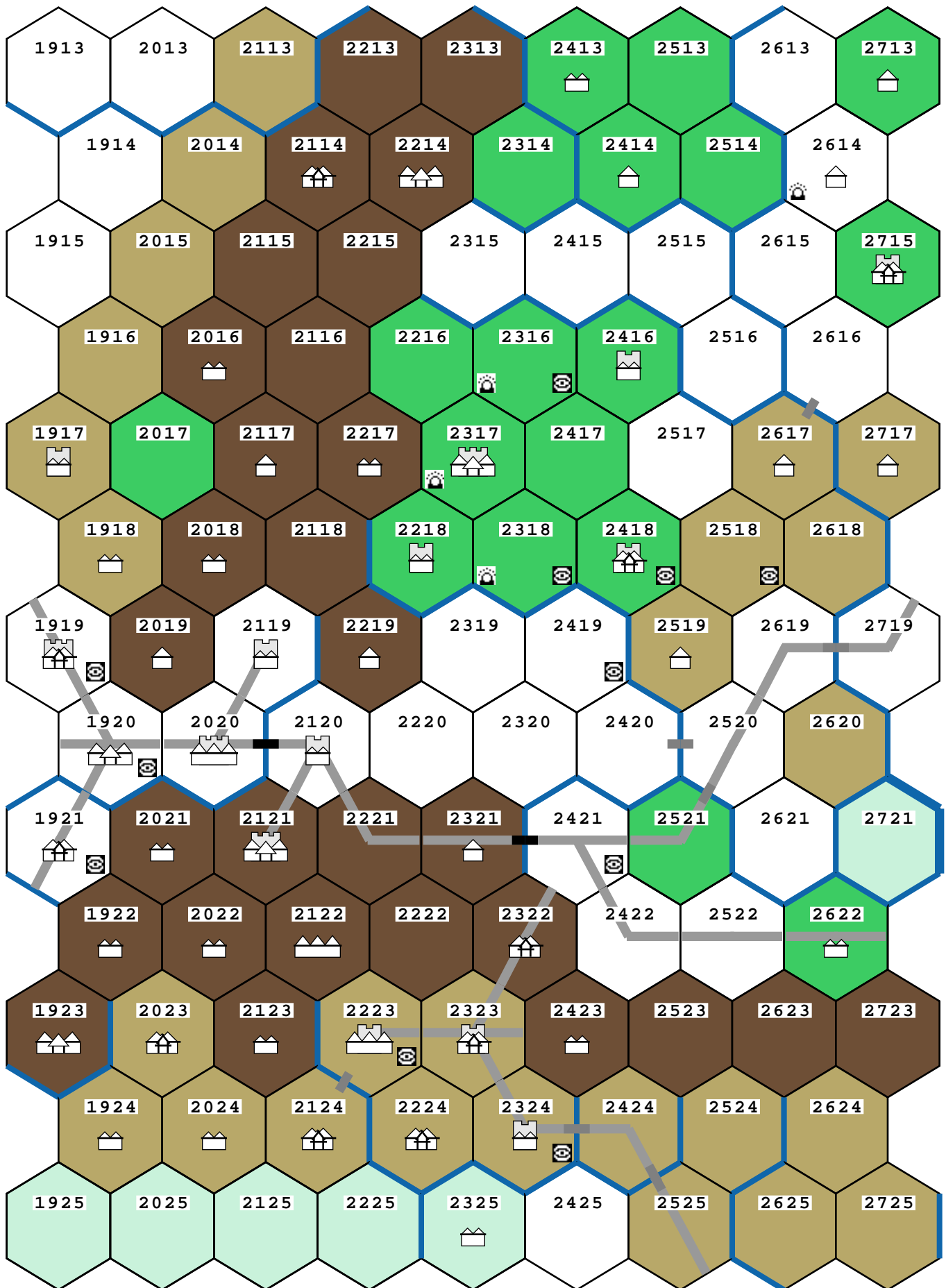
Ranks : Command 0 Agent 0 Emissary 76 Mage 30
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #4 Major Heal(73) #6 Greater Heal(85) #308 Capital Return(73)

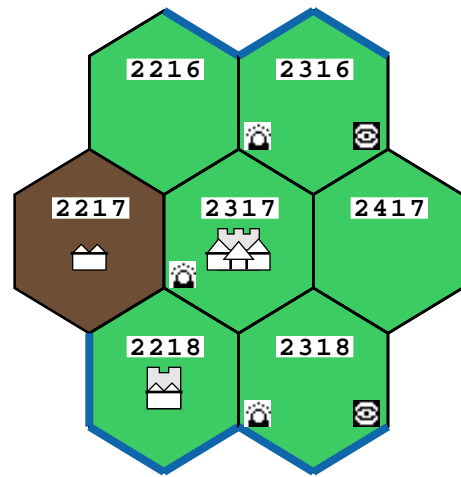
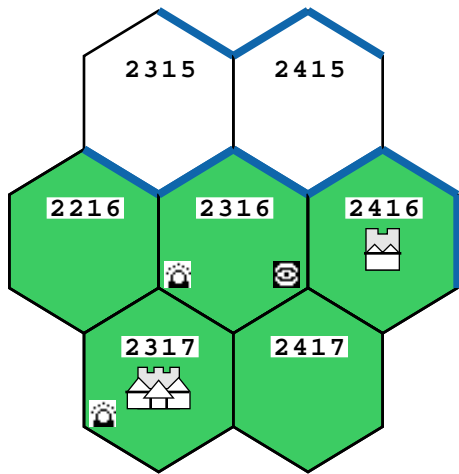
Windsong was located in the Mixed Forest at 2317.

She was ordered to cast a heal spell. Greater Heal was cast.

She was ordered to recruit a double agent. Jackl is now our double agent.

She is currently in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cringe (ID: cring) @ 2317 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Deadwood (ID: deadw) @ 2318 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Hackett (ID: hacke) @ 2317 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Iron Wood (ID: iron) @ 2316 Command

Order	->	# _____ Code _____ Type _____		Order	->	# _____ Code _____ Type _____
Required		<hr/>		Required		<hr/>
Information		<hr/>		Information		<hr/>
		<hr/>				<hr/>
		<hr/>				<hr/>

Nightbreeze (ID: night) @ 2218 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Padfoot (ID: padfo) @ 2418 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Plum Crazy (ID: plum) @ 2114 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadow Walker (ID: shado) @ 2421 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Turin (ID: turin) @ 2117 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

White Oak (ID: white) @ 2317 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Willow (ID: willo) @ 2317 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Windsong (ID: winds) @ 2317 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				