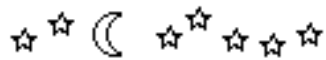


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Rhosgobel

Victory points : 500
 Victory Conditions :
 To hold at game end the population center of East at 3422.
 To hold at game end the artifact: Ring of Impersonation #121.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Cagan by any means whatsoever.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Amestrians [1017] Dustbighters [983] Aerithryn [975]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #12 New commanders start at rank up to 40.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G143N09
 RON GULLON 109653
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	9
Turn #	:	1
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9928
Special Service	:	YES

Rhosgobel

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Asgrad	Location : @ 2810 in Mixed Forest				Climate is Mild			
Size : Town	Fortifications : Tower	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	373	97	0	0
Current stores	0	0	0	0	7	0	0	-

Edinwode	Location : @ 2908 in Mixed Forest				Climate is Mild			
Size : Town	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	194	135	0	0
Current stores	0	0	0	0	2	0	0	-

Esgaroth	Location : @ 3010 in Mixed Forest				Climate is Mild			
Size : Major Town	Fortifications : Fort	Loyalty : 59	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	378	115	0	0
Current stores	0	0	0	0	11	0	0	-

Genfel	Location : @ 3009 in Mixed Forest				Climate is Mild			
Size : Town	Fortifications : None	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	275	97	0	0
Current stores	0	0	0	0	3	0	0	-

Gilduin	Location : @ 2808 in Hills & Rough				Climate is Mild			
Size : Camp	Fortifications : None	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	50	0	0	153	0	1300
Current stores	0	0	100	0	5	0	0	-

Orodrim	Location : @ 2809 in Mountains				Climate is Cool			
Size : Camp	Fortifications : None	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	150	20	0	0	0	1400
Current stores	0	0	300	0	5	0	0	-

Paleduin	Location : @ 2708 in Hills & Rough				Climate is Mild			
Size : Camp	Fortifications : None	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	234	170	90	0	0	0	0	0
Current stores	0	340	180	0	5	0	0	-

Solnitsata (Capital)	Location : @ 2909 in Mixed Forest				Climate is Mild			
Size : City	Fortifications : Fort	Loyalty : 74	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	22	0	52	47	0	0
Current stores	0	0	88	0	1	0	0	-

An army bearing the banner of the Rhosgobel under Hero Avicenna is here.

An army bearing the banner of the Rhosgobel under Captain Belesarius is here.

ARMIES AND NAVIES

Army Commander : Hero Avicenna Location : @ 2909 in Mixed Forest Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.
 An army bearing the banner of the Rhosgobel under Captain Belesarius is here.

Army Commander : Captain Belesarius Location : @ 2909 in Mixed Forest Climate is Mild
 Army morale : 41 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Northman footmen w/hand axes 40 40 0 500 Light Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 1200
 War machines 5
 The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.
 An army bearing the banner of the Rhosgobel under Hero Avicenna is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	4258	6418	3029	619	3702	7111	1451
Purchase at market price/unit	5	8	9	72	3	7	18
Sell to market price/unit	3	4	5	35	1	3	9

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 3400	Leather	0	234
Pop Centers : 3000	Bronze	340	170
Characters : 10920	Steel	668	312
	Mithril	0	20
Total : 17320	Food	39	1272
	Timber	0	644
Current Tax rate : 40%	Mounts	0	0
Revenue expected next turn : 15700 (-1620)			
Current Gold reserve : 27828			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

8 transports at hex 3010

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

Name of artifact	#	Location
Durlachiel	73	Fawkes has hidden it in the City of Solnitsata at 2909
Maikarama	211	Fawkes has hidden it in the City of Solnitsata at 2909

NATION MESSAGES

None

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Avicenna	710	PrenMgy	
Avicenna	770	HrArmy	500 hi ^ ^ 1
Belesarius	325	NatSell	mi 100
Belesarius	728	NamComm	Scipio m
Brutus	605	GrdLoc	
Brutus	725	NamChar	Winston m 10 10 10 ^
Delano	550	ImprPop	
Delano	810	MovChar	3506
Fawkes	734	NamEmis	Cato the Younger m
Fawkes	810	MovChar	3107
Lugvoi	325	NatSell	ti 100

Lugvoi	605	GrdLoc	
Nobel	325	NatSell	fo 99
Nobel	810	MovChar	3010
Ptolemy	325	NatSell	le 100
Ptolemy	940	CstLoSp	415 2315

Avicenna



Ranks : Command 20 Agent 0 Emissary 0 Mage 32
Health 100 Stealth 0 Challenge 37
Artifacts : None

Spells (+0) : #104 Resistances(78) #108 Blessings(60) #510 Conjure Food(79)

Avicenna was located in the Mixed Forest at 2909.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to hire an army. An army of 500 Heavy Infantry with 1 Food was hired.
She commands an army in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Belesarius



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 40
Artifacts : None

Spells (+0) : None

Belesarius was located in the Mixed Forest at 2909.

She was ordered to have the nation sell to the caravans. 40 Mithril were sold for 2200 Gold.

She was ordered to name a new commander. A new commander named Scipio was available.
She commands an army in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Brutus



Ranks : Command 10 Agent 43 Emissary 0 Mage 0
Health 100 Stealth 10 Challenge 34
Artifacts : None

Spells (+0) : None

Brutus was located in the Mixed Forest at 2909.

He was ordered to guard the location. Solnitsata was guarded.

He was ordered to name a new character. A new character named Winston was available.
He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Cato the Younger



Ranks : Command 0 Agent 0 Emissary 36 Mage 0
 Health 100 Stealth 0 Challenge 18
 Artifacts : None
 Spells (+0) : None

Cato the Younger has a special ability. He has a bonus to his Emissary rank.
He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Delano



Ranks : Command 0 Agent 0 Emissary 62 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Delano was located in the Mixed Forest at 2909.

She was ordered to improve the population center size. Solnitsata was improved to a City.

She was ordered to move. She accepted the movement orders.

She has encountered a crevice in the hillside which can be investigated.

She is currently in the Hills & Rough at 3506.

Fawkes



Ranks : Command 30 Agent 10 Emissary 50 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Fawkes was located in the Mixed Forest at 2909.

He was ordered to name a new emissary. A new emissary named Cato the Younger was available.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3107.

Lugvoi



Ranks : Command 0 Agent 43 Emissary 0 Mage 30
Health 100 Stealth 10 Challenge 39
Artifacts : None

Spells (+0) : #406 Divine Army(78) #419 Divine Nation Forces(64)
#510 Conjure Food(50)

Lugvoi was located in the Mixed Forest at 2909.

She was ordered to have the nation sell to the caravans. 1265 Timber were sold for 7590 Gold.

She was ordered to guard the location. Solnitsata was guarded.

She is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Nobel



Ranks : Command 10 Agent 0 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 32
Artifacts : None

Spells (+0) : #210 Words of Calm(100) #220 Words of Agony(75)
#510 Conjure Food(62)

Nobel was located in the Mixed Forest at 2909.

He was ordered to have the nation sell to the caravans. 4017 Food were sold for 8034 Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 3010. The Major Town/Fort of Esgaroth flying the flag of the Rhosgobel is here.

Ptolemy



Ranks : Command 0 Agent 0 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 30
Artifacts : None

Spells (+0) : #413 Scry Population Center(95) #415 Scry Area(89)
#510 Conjure Food(59)

Ptolemy was located in the Mixed Forest at 2909.

He was ordered to have the nation sell to the caravans. 468 Leather were sold for 1404 Gold.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

Scipio



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

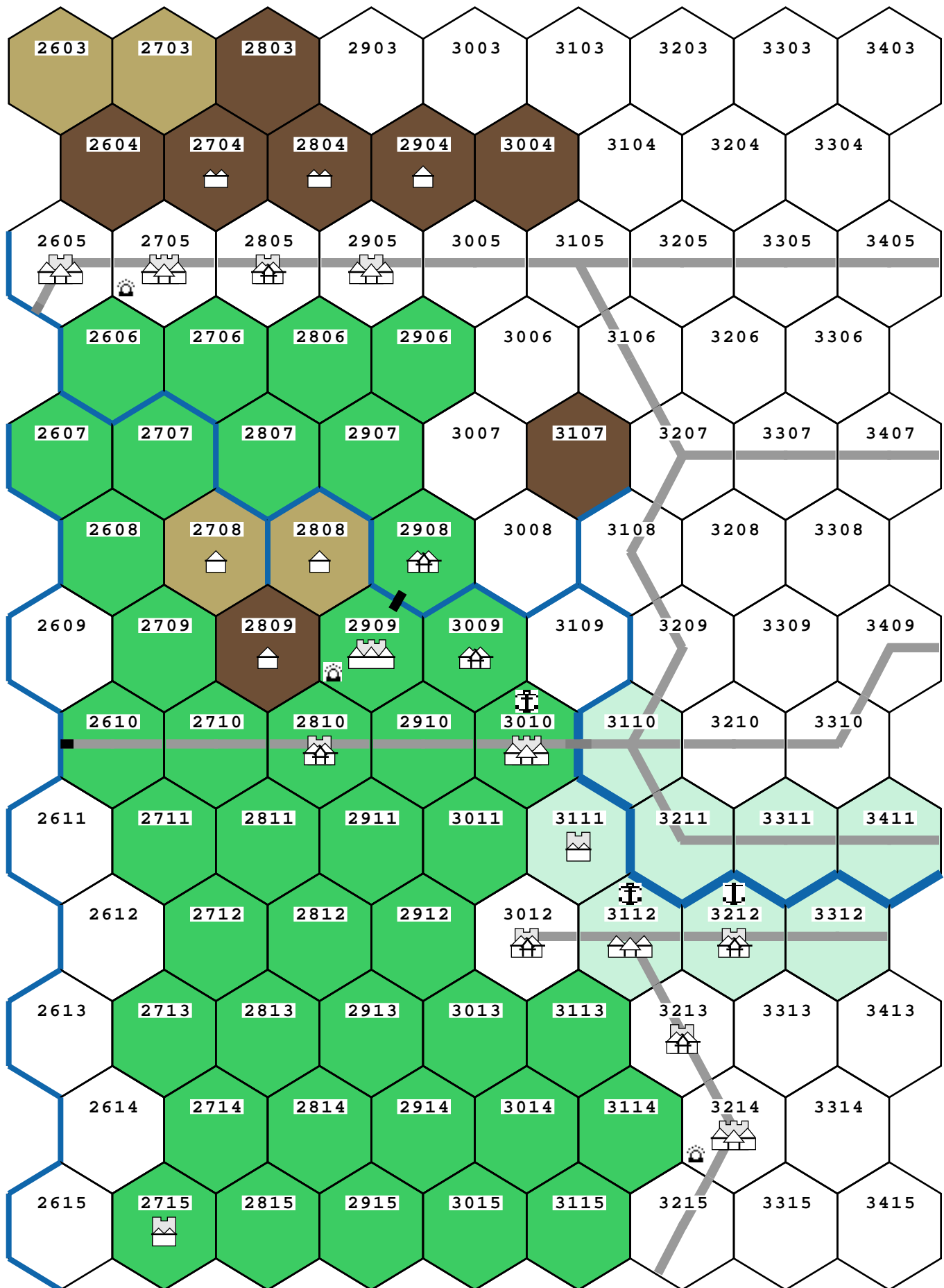
He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.

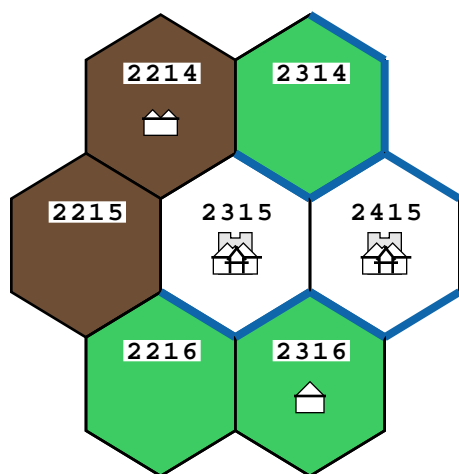
Winston



Ranks : Command 10 Agent 10 Emissary 10 Mage 0
 Health 100 Stealth 0 Challenge 28+
 Artifacts : None
 Spells (+0) : None

Winston has a special ability. He has a bonus of 15 to his Personal Challenge rank.
He is currently in the Mixed Forest at 2909. The City/Fort of Solnitsata flying the flag of the Rhosgobel is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cato the Younger (ID: cato) @ 2909 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Delano (ID: delan) @ 3506 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Fawkes (ID: fawke) @ 3107 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lugvoi (ID: lugvo) @ 2909 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nobel (ID: nobel) @ 3010 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ptolemy (ID: ptole) @ 2909 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Scipio (ID: scipi) @ 2909 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	

Winston (ID: winst) @ 2909 Command Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				