

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## **Alvernus**

Victory points : 1533

Victory Conditions :

To hold at game end the greatest amount of artifacts.  
To terminate 10 characters by personal challenge or by assassination.  
To see to the termination of Plum Crazy by any means whatsoever.  
To see to the termination of Criknrog by any means whatsoever.  
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

**Alvernus [ 1533 ] Sing a Song [ 1250 ] Wise Council [ 1025 ]**

Special Nation Abilities :

#10 New mages start at rank up to 40.  
#30 Can learn lost teleport spell.  
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25  
LUCIO PIMENTEL 110728  
NONE  
NONE  
NONE

Game # : 141  
Player # : 25  
Turn # : 26  
Account : \$ 0.00  
Free Turns : 0  
Security Code : 9645  
Special Service : YES

# Alvernus

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Tolerated
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Disliked	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Hated	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

## POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	104	120	0	0	0	0	1040
Current stores	0	624	240	0	0	0	0	-

Akhúlsa Location : @ 3825 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	224	0	24	0
Current stores	672	0	0	0	0	0	72	-

Andakro Location : @ 0607 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	120	8	0	0	0	1000
Current stores	0	0	300	20	0	0	0	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	1711	1097	0	0	0	135	770	-

A small army bearing the banner of the Alvernus under Lord Faika is here.

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	531	0	18	0
Current stores	1362	0	0	0	0	0	82	-

Beni-Inusi Location : @ 3102 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	12	0	0	0	0	420
Current stores	0	0	36	0	0	0	0	-

Foreign characters reported in the hex : - Ericus.

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Castle	Loyalty : 63	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	237	0	0	0	0	0	21	-

**Echiant** Location : @ 2822 in Fens & Swamp Climate is Mild  
 Size : Camp Fortifications : None Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 70 0 0 0 0 0  
 Current stores 0 0 140 0 0 0 0 0 -

**Gorgon** Location : @ 0206 in Mixed Forest Climate is Mild  
 Size : Village Fortifications : Tower Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 770 295 0 0  
 Current stores 0 0 0 0 0 1327 0 -

**Halenon** Location : @ 2828 in Shore/Plains Climate is Warm  
 Size : Village Fortifications : None Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 168 0 0 0 224 0 24 0  
 Current stores 838 0 0 0 0 0 81 -

**Lirith Tol** Location : @ 0507 in Mixed Forest Climate is Mild  
 Size : Major Town Fortifications : Tower Loyalty : 77 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 162 90 0 700  
 Current stores 0 0 0 0 0 270 0 -

Foreign characters reported in the hex : - **Urdo Bloodtongue** - **Wojuruk** - **Yozhurg** - **Zog u Grai**.

**Lisgardh** Location : @ 0608 in Mountains Climate is Cool  
 Size : Village Fortifications : None Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 176 0 16 0 0 0 1100  
 Current stores 0 1056 0 32 0 0 0 -

**Mijesec** Location : @ 0505 in Open Plains Climate is Mild  
 Size : Camp Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 306 0 0 0 693 0 18 0  
 Current stores 918 0 0 0 0 0 54 -  
 An army bearing the banner of the Alvernus under Lord Barrow Wight is here.  
 An army bearing the banner of the Alvernus under Commander Erestor is here.

**Northern Way** Location : @ 0702 in Shore/Plains Climate is Polar  
 Size : Camp Fortifications : Tower Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 26 0 0 0 49 0 3 0  
 Current stores 78 0 0 0 0 0 9 -

**Nosebleed** Location : @ 3624 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 60 30 0 0 0 1000  
 Current stores 0 0 120 60 0 0 0 -

**Taverna** Location : @ 3912 in Shore/Plains Climate is Cool  
 Size : Major Town Fortifications : Tower Loyalty : 94 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 74 0 0 0 352 0 10 0  
 Current stores 240 0 0 0 0 0 0 -

**Tol Cirith** Location : @ 0408 in Shore/Plains Climate is Mild  
 Size : Major Town Fortifications : Tower Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 126 0 0 0 184 0 7 0  
 Current stores 378 0 0 0 0 0 21 -

A navy bearing the banner of the Alvernus under Captain Carvedas is here.

**Zhantus** Location : @ 0307 in Mixed Forest Climate is Mild  
 Size : Town Fortifications : Tower Loyalty : 1 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 502 65 0 0  
 Current stores 0 0 0 0 0 195 0 -

## ARMIES AND NAVIES

**Army Commander : Lord Barrow Wight** Location : @ 0505 in Open Plains Climate is Mild  
 Army morale : 22 Warships : 0 Transports : 0 (5) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Eriadoran footmen w/spears 11 10 0 1013 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 101 Low Supplies !!  
 War machines 0  
 The Camp of Mijesec flying the flag of the Alvernus is here.  
 An army bearing the banner of the Alvernus under Commander Erester is here.

**Army Commander : Warlord Carlin** Location : @ 0803 in Shore/Plains Climate is Polar  
 Army morale : 68 Warships : 0 Transports : 0 (9) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Lesser Dúnanadan horsemen w/broadswords 16 10 22 1265 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 1  
 An army bearing the banner of the North Kingdom under Regent Machaon is here.

**Army Commander : Commander Erester** Location : @ 0505 in Open Plains Climate is Mild  
 Army morale : 28 Warships : 0 Transports : 0 (3) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Eriadoran footmen w/spears 12 10 0 547 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Camp of Mijesec flying the flag of the Alvernus is here.  
 An army bearing the banner of the Alvernus under Lord Barrow Wight is here.

**Army Commander : Lord Faika** Location : @ 0207 in Mixed Forest Climate is Mild  
 Army morale : 24 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Eriadoran footmen w/spears 11 10 0 100 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 10 Low Supplies !!  
 War machines 0  
 The City/Tower of Baltus flying the flag of the Alvernus is here.

**Army Commander : Regent Llewi** Location : @ 0406 in Open Plains Climate is Mild  
 Army morale : 81 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears	11	10	0	1391	Heavy Infantry
Eriadoran mercenaries w/shortswords	67	30	10	16	Men-at-Arms

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 1 Low Supplies !!  
 War machines 0

**Army Commander : Warlord Moraiza** Location : @ 0711 in Hills & Rough Climate is Mild  
 Army morale : 29 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords	10	10	5	100	Heavy Cavalry
Eriadoran footmen w/spears	10	10	0	800	Heavy Infantry

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 7 Low Supplies !!  
 War machines 0

The Town of Grand-Pre flying the flag of the North Kingdom is here.

**Navy Commander : Captain Carvedas** Location : @ 0408 in Shore/Plains Climate is Mild  
 Army morale : 41 Warships : 19 Transports : 12 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears	10	10	0	100	Heavy Infantry

Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 1 Low Supplies !!  
 War machines 0

The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.

#### COMPANY COMMANDERS :

Veteran Iarless Location : @ 0614 Traveling with him are : JF Breau.

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27612	29031	15348	4527	314207	25678	4822
Purchase at market price/unit	3	3	3	9	2	3	6
Sell to market price/unit	2	2	2	6	1	2	4

#### MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 25560	Leather	6434	1255
Pop Centers : 5500	Bronze	2777	306
Characters : 35880	Steel	836	382
	Mithril	112	54
Total : 66940	Food	0	4024
	Timber	1927	495
	Mounts	1110	111
Current Tax rate : 60%			
Revenue expected next turn : 42760 (-24180)			
Current Gold reserve : 7767			

Ritual character terminations: 2

Ships have been left anchored at the following locations:

None

You have the following double agents:

**Forthain of the South Kingdom @ 2527**

Double agent Forthain reports he was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

Double agent Forthain reports he was ordered to influence the population center loyalty. The loyalty was influenced/improved at Linhir.

You have the following hostages:

Del Imat of the North Kingdom is held by Carlin at 0803 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Romoquenáro	Bow	7	No	None	COMBAT - Increases damage by 750 points.
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dagnirdraug	Sword	43	No	Good	COMBAT - Increases damage by 750 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Deepwood Bracelet	Gauntlet	184	Yes	None	Increases Mage Rank by 10.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".
Wood-shadow	Cloak	210	Yes	None	Increases Stealth Rank by 15.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an armed conflict involving the South Kingdom at 3017.*

*Sanká is no longer under our control.*

*The loyalty was influenced/reduced at Melkor.*

*The loyalty was influenced/reduced at Melkor.*

*Melkor is no longer under our control.*

*There are rumors of an assassination attempt involving Daniel and Malantur.*

*There are rumors of a hostage rescue attempt involving Zogre and Rashkgnar.*

*Local militia spotted Reacher at Echiant and thwarted his mission.*

*There are rumors of a theft attempt involving Bregolas at Thiach.*

*There are rumors of a theft attempt involving Trallor at The Aerie.*

*589 Leather transported from the Wise Council to Baltus.*

*1097 Bronze transported from the Wise Council to Baltus.*

*420 Gold was transported from the Wise Council to Baltus.*

*Beni-Inusi is now under our control.*

## ENCOUNTER MESSAGES

### Encounter for Malendur at 1825.

Malendur entered a long dusty passage which seemed to go deeper into the earth. The farther he traveled, the more he got the feeling that something was watching him. Finally, forms began to take ghostly shape around him. Spirits, too, began to appear and to move menacingly toward him. Suddenly, the attack began with little or no warning! There was no time to do anything except to fight for his very existence. Shapes moved and coalesced on all sides, and the battle was fierce and deadly. The battle was short but fierce. He fought with SUCH grim determination that their ethereal bodies fled in confusion!

### Report from the major town at 3102.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Agbathû	430	TrpsMan	hi
Agbathû	850	MovArmy	nw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Angus	905	ScoArmy	guarm y
Angus	940	CstLoSp	412 170
Barrow Wight	765	SplArmy	faika ^ ^ 100 ^ ^ ^
Barrow Wight	860	ForcMar	e ne ne e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Carlin	850	MovArmy	se h h h h h h nw ^ ^ ^ ^ ^ ^ ^
Carlin	494	FortPop	
Carvedas	765	SplArmy	morai 100 ^ 800 ^ ^ ^
Carvedas	830	MovNavy	w w w w nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Elendil	520	InfYour	
Elendil	325	NatSell	fo 100
Elostirion	825	CstMvSp	314 3102

Elostirion	940	CstLoSp	436	gwaih	
Erestor	550	ImprPop			
Erestor	860	ForcMar	nw	nw	^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Faika	408	HvInfan	500	^ ^	
Faika	315	PrchCar	fo	111	
Iarless	690	StlGold			
Iarless	820	MovCmpy	0614		
JF Breau	690	StlGold			
JF Breau	920	ScoPop			
Kônebra	810	MovChar	1712		
Kônebra	940	CstLoSp	417	yazhg	
Llewi	408	HvInfan	400	^ ^	
Llewi	850	MovArmy	ne	nw	ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Lumban	315	PrchCar	ti	1000	
Lumban	810	MovChar	0207		
Malendur	290	InvEnc			
Malendur	940	CstLoSp	428	169	
Modulator	520	InfYour			
Modulator	810	MovChar	2235		
Moeskin	215	RfsPers			
Moeskin	940	CstLoSp	434	4325	
Moraiza	940	CstLoSp	412	37	
Moraiza	860	ForcMar	sw	w	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
Myrthrandir	810	MovChar	0505		
Myrthrandir	940	CstLoSp	428	204	
Soil Nûnaw	610	GrdChar	angus		
Soil Nûnaw	215	RfsPers			
Transmitter	330	CstCjSp	508	^	
Transmitter	948	TranCar	3912	0207	mo 1000



Agbath



Ranks : Command 0 Agent 0 Emissary 0 Mage 0  
 Health 0 Stealth 0 Challenge 0  
 Artifacts : None  
 Spells (+0) : None

Agbathû was located in the Mixed Forest at 0507.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

Agbathû was assassinated.

The army commanded by Agbathû has been disbanded because no suitable commander was present.

He was ordered to move the army. He was not permitted orders because he has died.

Angus



Ranks : Command 0 Agent 84 (94) Emissary 0 Mage 30  
 Health 100 Stealth 0 (30) Challenge 87  
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor√  
 #210 Wood-shadow  
 Spells (+0) : #314 Teleport(79) #412 Research Artifact(87)  
 #418 Locate Artifact(85)

Angus was located in the Mixed Forest at 2418.

He was ordered to scout an army. A scout of the army was attempted. Regent Guarmath of the Great Trollusk is located in the Mixed Forest at 2418 Travel mode is Normal. Morale is 2. Troops: Heavy Cavalry: 1635 . Scouted army movement to new location at 2418.

He was ordered to cast a lore spell. Research Artifact - Nallagurth #170 is a Mace - allegiance: Evil - increases combat damage by 750 pts.

**He is currently in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.**

Barrow Wight



Ranks : Command 58 Agent 71 Emissary 21 Mage 0  
 Health 100 Stealth 0 Challenge 88  
 Artifacts : #7 Romoquenáro√  
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.

He was ordered to split the army. The army was split. 10 Food was transferred.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

**He commands an army in the Open Plains at 0505. The Camp of Mijesec flying the flag of the Alvernus is here.**

Carlin



Ranks : Command 78 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 93  
 Artifacts : #43 Dagnirdraug/ #194 Amulet of Sea Mastery  
 Spells (+0) : None

Carlin was located in the Shore/Plains at 0702.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to fortify the population center. The fortifications at Northern Way were improved to a Tower.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

**He commands an army in the Shore/Plains at 0803.**

Carvedas



Ranks : Command 40 Agent 35 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 46  
 Artifacts : None  
 Spells (+0) : None

Carvedas was located in the Shore/Plains at 0909.

He was ordered to split the army. The army was split. 7 Food was transferred.

He was ordered to move the navy. He accepted the navy movement orders.

**He commands a navy offshore at 0408. The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.**

Elendil



Ranks : Command 0 Agent 0 Emissary 86 Mage 0  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : None

Elendil was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 4607 Food were sold for 4607 Gold.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Baltus.

**He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.**

Elostirion



Ranks : Command 0 Agent 0 Emissary 91 Mage 40  
 Health 55 Stealth 0 Challenge 55  
 Artifacts : None

Spells (+0) : #314 Teleport(78) #414 Scry Hex(96) #415 Scry Area(84)  
 #436 Scry Character(98)

Elostirion was located in the Shore/Plains at 0702.

He was ordered to cast a movement spell. Teleport was cast.

He was ordered to cast a lore spell. Scry Character - Gwaihir Eagles retains the following title(s): Marshal. Artifacts held: None could be scryed. He suffered a loss of health due to casting two spells.

*He is currently in the Mountains at 3102. The Major Town of Beni-Inusi flying the flag of the Alvernus is here.*

Erestor



Ranks : Command 32 Agent 0 Emissary 75 Mage 0  
 Health 100 Stealth 0 Challenge 45  
 Artifacts : None

Spells (+0) : None

Erestor was located in the Mountains at 0607.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to improve the population center size. Andakro was improved to a Village.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

*He commands an army in the Open Plains at 0505. The Camp of Mijesec flying the flag of the Alvernus is here.*

Faika



Ranks : Command 56 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 56  
 Artifacts : None

Spells (+0) : None

Faika was located in the Mixed Forest at 0207.

He was ordered to purchase from the caravans. 111 Food were bought for 222 Gold.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

*He commands an army in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.*

Iarless



Ranks : Command 13 Agent 69 Emissary 0 Mage 0  
 Health 100+ Stealth 0 Challenge 54  
 Artifacts : None  
 Spells (+0) : None

Iarless was located in the Shore/Plains at 1615.

He was ordered to steal the Gold. 3550 Gold was stolen at Saghamor.

He was ordered to move the company. He accepted the company movement orders.

***He commands a company in the Mixed Forest at 0614. The Town/Fort of Louisbourg flying the flag of the Great Trollusk is here.***

JF Breau



Ranks : Command 0 Agent 72 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 54  
 Artifacts : None  
 Spells (+0) : None

JF Breau was located in the Shore/Plains at 1615.

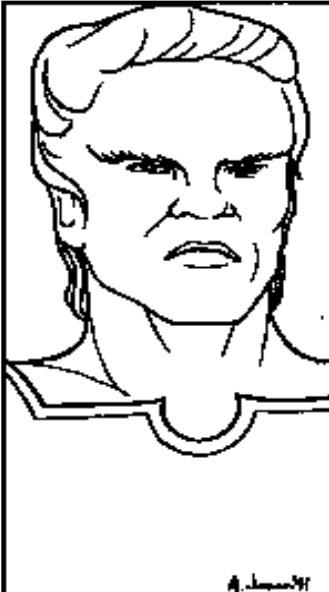
He was ordered to steal the Gold. 1500 Gold was stolen at Saghamor.

He moved with the company to 0614.

He was ordered to scout the population center. A scout of the population center was attempted. Town named Louisbourg - owned by the Great Trollusk - fortified with a Fort. Nothing else was reported at this time.

***He is traveling with Iarless in the Mixed Forest at 0614. The Town/Fort of Louisbourg flying the flag of the Great Trollusk is here.***

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 61  
 Health 100 Stealth 0 Challenge 76  
 Artifacts : #167 Ungolrist  
 Spells (+0) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)  
 #314 Teleport(87) #410 Divine Allegiance Forces(97) #412 Research Artifact(88)  
 #414 Scry Hex(97) #417 Divine Characters w/Forces(97)  
 #419 Divine Nation Forces(74)

Kônebra was located in the Fens & Swamp at 1714.

He was ordered to move. He accepted the movement orders.

He was ordered to cast a lore spell. Divine Characters w/Forces - Characters traveling with the army commanded by Yazhgar : None.

***He is currently in the Open Plains at 1712.***

Llewi



Ranks : Command 67 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 67  
 Artifacts : None  
 Spells (+0) : None

Llewi was located in the Shore/Plains at 0408.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

**He commands an army in the Open Plains at 0406.**

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 53  
 Health 73 Stealth 0 Challenge 63  
 Artifacts : #16 Navorn\ #164 Wôlor Priest Ring  
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)  
 #412 Research Artifact(100)

Lumban was located in the Shore/Plains at 0702.

He was ordered to purchase from the caravans. 1000 Timber were bought for 2000 Gold.

He was ordered to move. He accepted the movement orders.

**He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.**

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 65 (75)  
 Health 87 Stealth 0 Challenge 115  
 Artifacts : #41 Silmaruth\ #154 The Black Book  
 Spells(+10) : #314 Teleport(82) #412 Research Artifact(96) #414 Scry Hex(77)  
 #418 Locate Artifact(83) #428 Locate Artifact True(67) #510 Conjure Food(84)

Malendur was located in the Hills & Rough at 1825.

He investigated encounters/strange rumors at 1825. See Encounter messages...

He was ordered to cast a lore spell. Locate Artifact True - Ovir Crown #169 is located in the Open Plains at 3217.

**He is currently in the Hills & Rough at 1825.**

Modulator



Ranks : Command 0 Agent 0 Emissary 79 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : None

Modulator was located in the Shore/Plains at 2828.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Halenon.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 2235. The Town of Korondë flying the flag of the Plane is here.**

Moeskin



Ranks : Command 58 Agent 0 Emissary 0 Mage 68 (88)  
 Health 59 Stealth 0 Challenge 112  
 Artifacts : #73 Mothras #122 Spear of Following√ #166 Corantir  
 #184 Deepwood Bracelet  
 Spells(+20) : #4 Major Heal(100) #314 Teleport(73) #410 Divine Allegian...(95)  
 #412 Research Artifact(96) #416 Reveal Production(77) #418 Locate Artifact(86)  
 #420 Reveal Character(70) #422 Perceive Power(77) #428 Locate Artifact...(71)  
 #430 Reveal Characte...(90) #434 Reveal Populati...(57)

Moeskin was located in the Open Plains at 4325.

He was ordered to refuse all personal challenges.

He was ordered to cast a lore spell. Reveal Population Center - Commerce is no longer hidden at 4325.

**He is currently in the Open Plains at 4325. The Major Town/Tower of Commerce flying the flag of the RhunLandChattelCo is here.**

Moraiza



Ranks : Command 73 (83) Agent 0 Emissary 0 Mage 44  
 Health 100+ Stealth 0 Challenge 134  
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√  
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)  
 #412 Research Artifact(100)

Moraiza was located in the Shore/Plains at 0909.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He was ordered to cast a lore spell. Research Artifact - Cloak of Hiding #37 is a Cloak - allegiance: None - increases Stealth Rank by 10.

**He commands an army in the Hills & Rough at 0711. The Town of Grand-Pre flying the flag of the North Kingdom is here.**

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 71  
 Health 100 Stealth 0 Challenge 71  
 Artifacts : None

Spells (+0) : #314 Teleport(82) #412 Research Artifact(86)  
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)  
 #428 Locate Artifact True(93) #430 Reveal Character True(56)

Myrthrandir was located in the Shore/Plains at 0405.

He was ordered to move. He accepted the movement orders.

He was ordered to cast a lore spell. Locate Artifact True - Thôlogaer Ciryatano #204 is located in the Mixed Forest at 4312.

*He is currently in the Open Plains at 0505. The Camp of Mijesec flying the flag of the Alvernus is here.*

Soil N naw



Ranks : Command 0 Agent 71 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 53  
 Artifacts : None

Spells (+0) : None

Soil Nûnaw was located in the Mixed Forest at 2418.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Angus was guarded.

*He is currently in the Mixed Forest at 2418. The Town/Tower of Forests Edge flying the flag of the Sundered is here.*

Transmitter



Ranks : Command 0 Agent 0 Emissary 73 Mage 60  
 Health 100 Stealth 0 Challenge 69  
 Artifacts : None

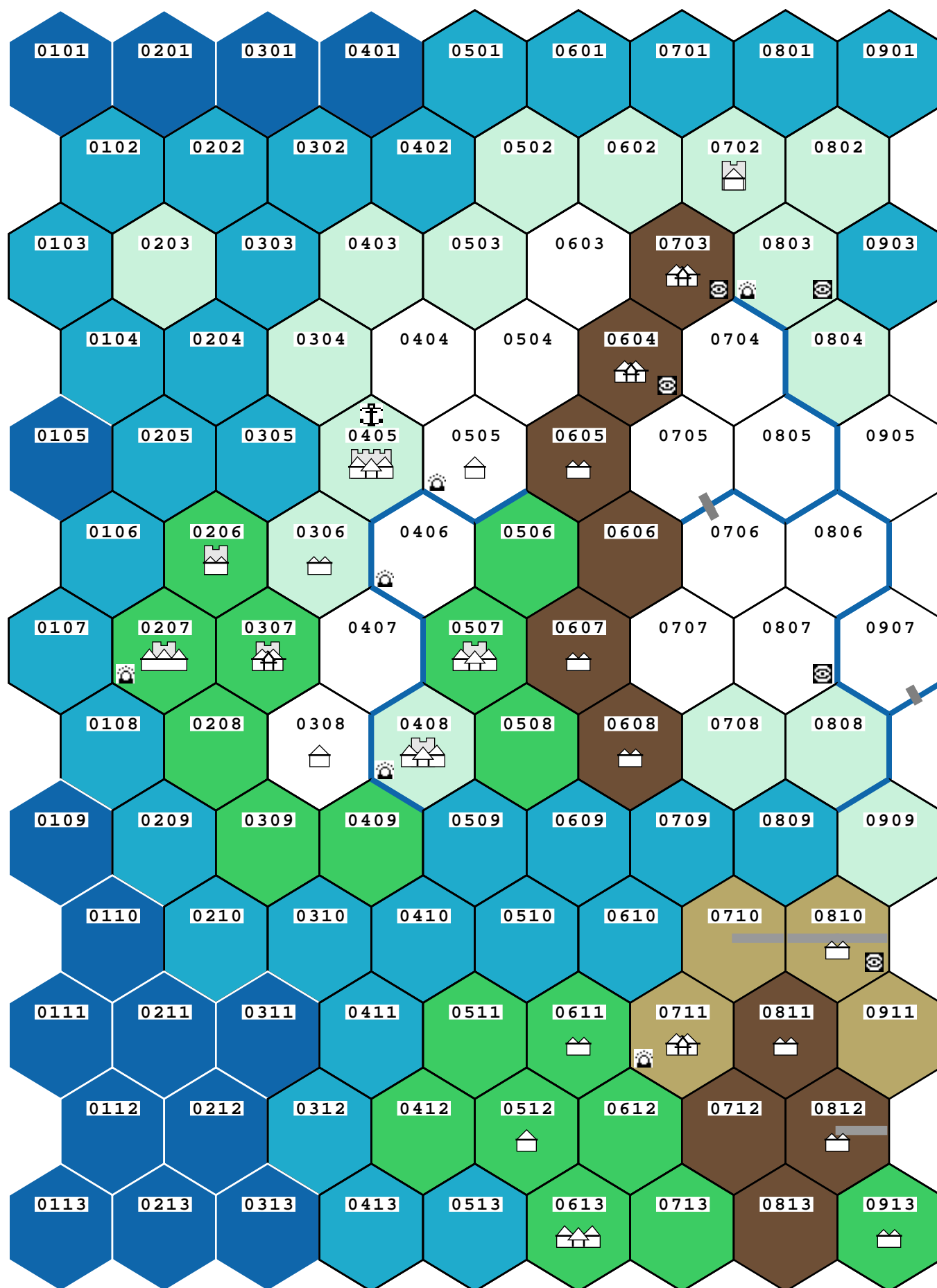
Spells (+0) : #314 Teleport(65) #412 Research Artifact(85)  
 #413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(85)  
 #428 Locate Artifact True(75) #508 Conjure Mounts(94)

Transmitter was located in the Shore/Plains at 3912.

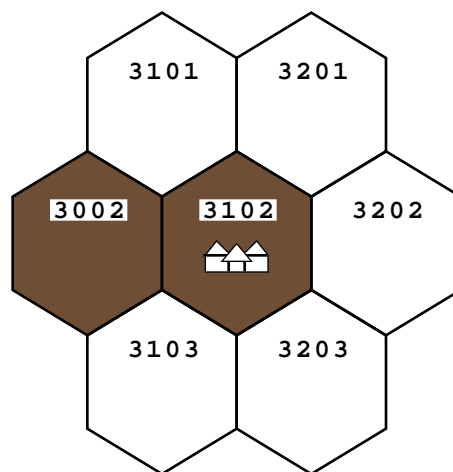
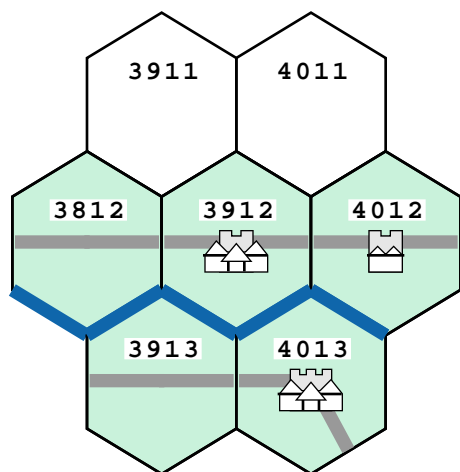
He was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 565 Mounts (+10%) transported from Taverna to Baltus.

*He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.*







Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Carvedas (ID: carve) @ 0408 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Elendil (ID: elend) @ 0207 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Elostirion (ID: elost) @ 3102 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Erestor (ID: erest) @ 0505 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Faika (ID: faika) @ 0207 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Iarless (ID: iarle) @ 0614 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

JF Breau (ID: jf b) @ 0614 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

**Kônebra** (ID: koneb) @ 1712 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

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Llewi (ID: llewi) @ 0406 Command
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Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Lumban (ID: lumba) @ 0207 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

## Malendur (ID: malen) @ 1825 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

## Modulator (ID: modul) @ 2235 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Moeskin (ID: moesk) @ 4325 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Moraiza (ID: morai) @ 0711 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Myrthrandir (ID: myrth) @ 0505 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Soil Nûnaw (ID: soil ) @ 2418 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Transmitter (ID: trans) @ 3912 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				