

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Faux Meddle Army

Victory points : 0
Victory Conditions :

To hold at game end the population center of Tal De Todes at 3729.
To hold at game end the artifact: Steward's Blade #136.
To see to the termination of Kriegs Adler by any means whatsoever.
To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
To acquire 10 additional artifacts (10) of any alignment.

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
#21 Hire new armies at no cost.

Internet G143N07
NATE KEENE 110758
NONE
NONE
NONE

Game #	:	143
Player #	:	7
Turn #	:	0
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1718
Special Service	:	YES

Faux Meddle Army

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Fifth Lab Location : @ 3437 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : YES	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	70	0	800
Current stores	120	0	0	0	1500	106	0	-

Ishval Location : @ 3433 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 60	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	355	0	6	1200
Current stores	0	0	0	0	710	0	13	-

Liore (Capital) Location : @ 3536 in Desert Wastes Climate is Hot

Size : Major Town	Fortifications : Fort	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	90	0	0	0	0	0	3	0
Current stores	90	0	0	0	2000	0	3	-

A small army bearing the banner of the Faux Meddle Army under Commander Olivier Armstrong is here.

Xerxes Location : @ 3438 in Desert Wastes Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	248	0	56	0	0	0	24	0
Current stores	248	0	56	0	500	0	24	-

Youswell Location : @ 3335 in Hills & Rough Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 60	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	115	0	0	0	0	14	800
Current stores	0	192	0	0	500	0	24	-

ARMIES AND NAVIES

Army Commander : Commander Olivier Armstrong Location : @ 3536 in Desert Wastes Climate is Hot

Army morale : 30 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops		Training		Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions		30	30	30		400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0	0			
Armor	0	0	0	0			
Food	3000						
War machines	0						

The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	6328	5000	2000
Purchase at market price/unit	5	10	11	86	3	10	18
Sell to market price/unit	3	6	7	55	2	6	11

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies : 1200
 Pop Centers : 2000
 Characters : 7800
 Total : 11000

Current Tax rate : 40%
 Revenue expected next turn : 8800 (-2200)
 Current Gold reserve : 20000

Totals for Nation:

Leather	458	418
Bronze	192	115
Steel	56	56
Mithril	0	0
Food	5210	355
Timber	106	70
Mounts	64	47

Stores**Production****Ships have been left anchored at the following locations:**

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

Reports suggest the presence of Evil holdings/forces of the Nacath Strum at 3729.
Reports suggest the presence of Evil holdings/forces of the Nacath Strum at 3829.
Reports suggest the presence of Evil holdings/forces of the Nacath Strum at 3630.
Reports suggest the presence of Evil holdings/forces of the Nacath Strum at 3730.
Reports suggest the presence of Evil holdings/forces of the Nacath Strum at 3830.
Reports suggest the presence of Evil holdings/forces of the Shadowborn at 3933.
Reports suggest the presence of Evil holdings/forces of the Heathen Kings at 3235.
Reports suggest the presence of Evil holdings/forces of the Heathen Kings at 3236.
Reports suggest the presence of Evil holdings/forces of the Heathen Kings at 3237.
Reports suggest the presence of Evil holdings/forces of the Heathen Kings at 3337.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

None

Alphonse Elric



Ranks : Command 10 Agent 0 Emissary 60 Mage 30
Health 100 Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(83)

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.

Edward Elric



Ranks : Command 0 Agent 40 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 37

Artifacts : None

Spells (+0) : #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.

Jean Havoc



Ranks : Command 40 Agent 10 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 41

Artifacts : None

Spells (+0) : None

Jean Havoc has a special ability. He has a bonus to his Command rank.
He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.

Ling Yao



Ranks : Command 10 Agent 0 Emissary 50 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

Louis Armstrong



Ranks : Command 30 Agent 10 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

Maes Hughes



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

May Chang



Ranks : Command 10 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 22

Artifacts : None

Spells (+0) : None

He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

Olivier Armstrong

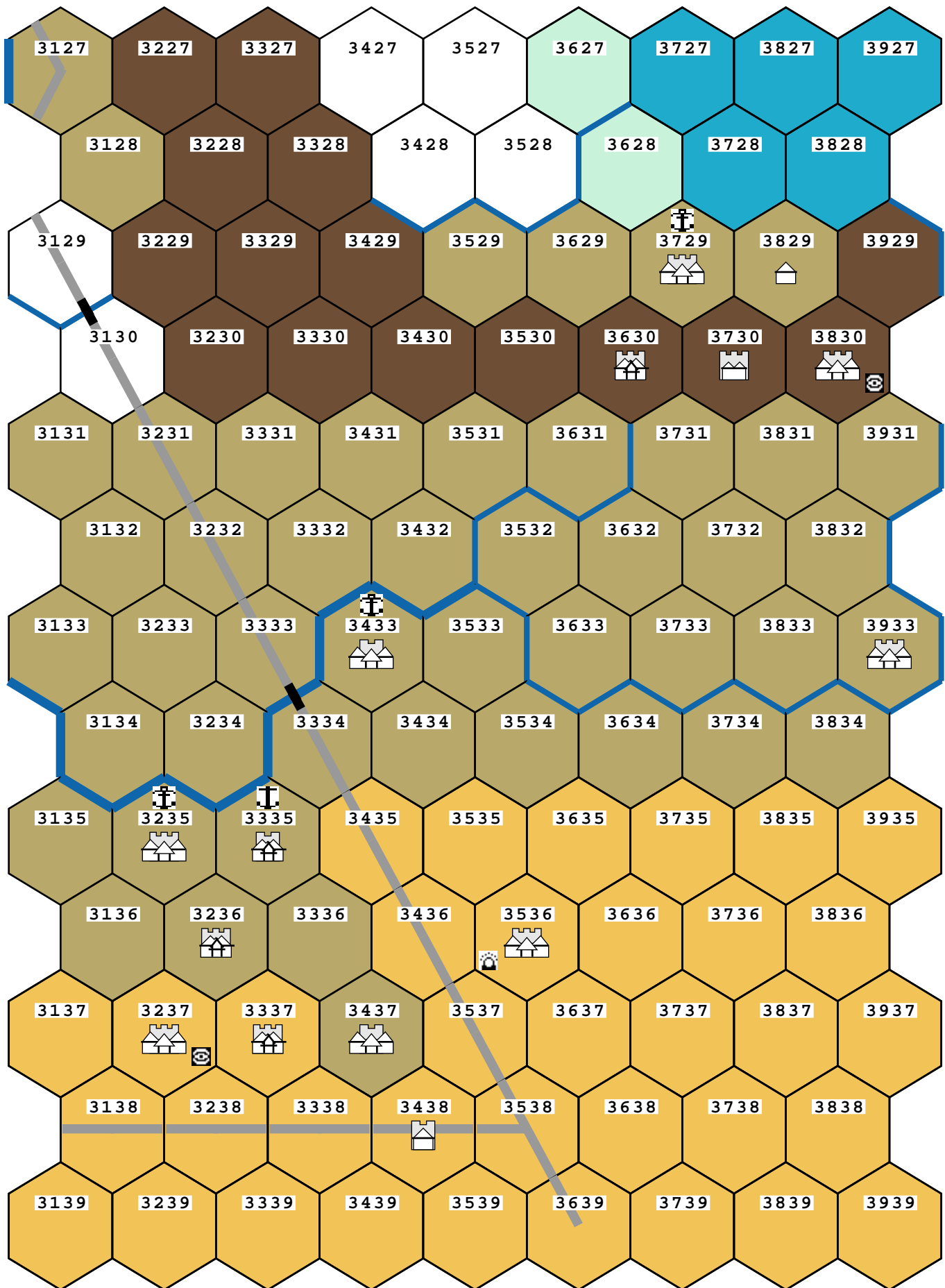


Ranks : Command 30 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 35

Artifacts : None

Spells (+0) : None

He commands an army in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.



Required _____ Information _____ _____	Required _____ Information _____ _____
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Ling Yao (ID: ling) @ 3536 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Louis Armstrong (ID: louis) @ 3536 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maes Hughes (ID: maes) @ 3536 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

May Chang (ID: may c) @ 3536 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Olivier Armstrong (ID: olivi) @ 3536 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES

NO

Standby Players

If you are an experienced ME-PBM player - would
you like to have your name placed on our "STANDBY"
player list. Contact MEPBM Games if you have any questions.

YES

NO

If "YES", can you provide MEPBM Games with a contact phone number

[Include Area code] Days:

Evenings:

Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding
game actions, turnsheet reception problems, etc...
For MEPBM Games to be able to reach players in such instances, day or evening,
we need an emergency contact phone number, e-mail address,
fax number, etc... We will not call unless necessary, but having
such information could help us all avoid missed turns or orders.

[Include Area code] Days:

Evenings:

[Include Area code] Fax:

E-mail:

Thanks for your help and good luck in the game!!