

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Wise Council

Victory points : 725
Victory Conditions :

To hold at game end the population center of Vegas at 2112.
To hold at game end the population center of Trannel at 3707.
To see to the termination of Augustus by any means whatsoever.
To hold at game end the population center of Lagna Sa at 3706.
To hold at game end the artifact: Curaran #22.

Top 3 Free Peoples :

Alvernus [1325] Sing a Song [1300] Once Upon a Time [1050]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
#10 New mages start at rank up to 40.
#19 Build fortifications at 1/2 timber cost.

Internet G141N03
DAVID HAGERSON 109200
NONE
NONE
NONE

Game #	:	141
Player #	:	3
Turn #	:	28
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	4144
Special Service	:	YES

Wise Council

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 4 Acadians	: Tolerated
# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Hated	#15 Twilight Hammer	: Hated	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Hated	#18 Benim an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Tolerated
#23 Once Upon a Time	: Friendly	#24 Plane	: Neutral	#25 Alvernus	: Friendly

POPULATION CENTERS

Ar-Kuinder (Capital) Location : @ 2903 in Open Plains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 77	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	7	0	0	0	20	0	0	0
Current stores	0	0	0	0	0	0	0	-

A small army bearing the banner of the Wise Council under Warlord Micheasi is here.

Bar-Ariin Location : @ 2803 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	12	2	0	0	0	300
Current stores	0	0	60	12	0	0	0	-

Gelydh Location : @ 3209 in Open Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 51	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	237	0	0	0	749	0	13	0
Current stores	0	0	0	0	0	0	53	-

Hodrond Location : @ 1411 in Hills & Rough Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	150	0	0	855	0	0	1300
Current stores	0	150	0	0	0	0	0	-

Keolan Location : @ 2510 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	176	0	0	0	928	0	16	0
Current stores	0	0	0	0	0	0	0	-

Lor-Junisn Location : @ 3105 in Open Plains Climate is Cold

Size : Town	Fortifications : Fort	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	34	0	0	0	169	0	5	0
Current stores	0	0	0	0	0	0	29	-

A small army bearing the banner of the Wise Council under Captain Arahad is here.

Mt Gundabad Location : @ 2305 in Mountains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 95	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	0	2	0	0	0	360
Current stores	0	80	0	25	0	0	0	-

Murk-Lomil Location : @ 2902 in Mountains Climate is Polar
 Size : Major Town Fortifications : None Loyalty : 92 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 34 8 0 0 0 0 300
 Current stores 0 68 50 0 0 0 0 -

Nulla Location : @ 2808 in Hills & Rough Climate is Cool
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 109 0 0 0 0 192 0 1300
 Current stores 0 0 0 0 0 192 0 -

Numi Hrol Location : @ 3004 in Mountains Climate is Polar
 Size : Town Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 25 0 2 0 0 0 420
 Current stores 0 50 0 12 0 0 0 -

Teisl-Junni Location : @ 2704 in Mountains Climate is Polar
 Size : Town Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 40 18 2 0 0 0 0
 Current stores 0 80 90 12 0 0 0 -

Timber Town Location : @ 2413 in Mixed Forest Climate is Warm
 Size : Village Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 952 96 8 0
 Current stores 0 0 0 0 0 0 0 -

Tui Juai Location : @ 3305 in Open Plains Climate is Cold
 Size : Town Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 72 0 0 0 68 0 2 0
 Current stores 0 0 0 0 0 0 11 -

Yalúmea Location : @ 3009 in Mixed Forest Climate is Cool
 Size : Village Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 589 192 0 0
 Current stores 0 0 0 0 0 192 0 -

ARMIES AND NAVIES

Army Commander : Captain Arahad Location : @ 3105 in Open Plains Climate is Cold
 Army morale : 39 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman horsemen w/maces 16 10 0 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Wiulii.
 The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Army Commander : General Cjaini Location : @ 3506 in Hills & Rough Climate is Cold
 Army morale : 31 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman horsemen w/maces 19 10 0 357 Heavy Cavalry
 Woodman footmen w/battle axes 16 10 0 622 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 722 Low Supplies !!
 War machines 0

Characters traveling with army : - Beirusa - Silusini - Söldun.
The Village of Sisska flying the flag of the Dark Feast is here.

Army Commander : Warlord Micheasi Location : @ 2903 in Open Plains Climate is Polar
 Army morale : 30 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 18 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 180 Low Supplies !!
 War machines 0
 Characters traveling with army : - Dernwyn.
 The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

COMPANY COMMANDERS :

Veteran Dírhael Location : @ 2214 Traveling with him are : Ericus.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32018	24426	12828	2504	315616	31303	5928
Purchase at market price/unit	2	2	4	19	2	2	6
Sell to market price/unit	1	1	2	9	1	1	3

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 5630	Leather	0	635
Pop Centers : 1000	Bronze	428	275
Characters : 26120	Steel	200	38
	Mithril	61	8
Total : 32750	Food	0	4330
	Timber	384	480
Current Tax rate : 60%	Mounts	93	44
Revenue expected next turn : 36980 (+4230)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Elostirion of the Alvernus @ 2214

Double agent Elostirion reports he was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

Double agent Elostirion reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Troll Slayer	Sword	12	No	Good	COMBAT - Increases damage by 750 points.
Gúthwinë	Sword	95	No	Good	COMBAT - Increases damage by 750 points.
Collar of Command	Collar	129	Yes	None	Increases Command Rank by 30.

Durlachiel Sword 141 No Good COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Eureka is no longer under our control.

There are rumors of a theft attempt involving Borondir at Deep Cove.

1200 Gold was stolen at Yalúmea.

2500 Gold was stolen at Yalúmea.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES



Challenge from Moghai at 2418

In the Mixed Forest of 2418 a ritual duel began. A large circle was drawn in the main street of the village. As the residents of Forests Edge gathered around, Moghai, a healthy agent stepped forth and called challenge. In answer, Estelmo, a healthy agent stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. The fight began in earnest. Bystanders gasped as the combatants circled each other, each looking for that one unnoticed opening in the other's defenses. Finally, Estelmo fell to a well placed dagger cunningly thrown by Moghai. Moghai was noted to have suffered grievous wounds in the fight.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Ablish	605	GrdLoc	
Ablish	325	NatSell	fo 100
Arahad	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Arahad	355	TrTrps	cjaii 96 ^ ^ ^ ^ ^
Baragund	555	CreCmp	^
Baragund	810	MovChar	2413
Beirusa	900	FindArt	1
Beirusa	940	CstLoSp	412 39
Cauligius	525	InfOthr	
Cauligius	215	RfsPers	
Cjaiin	860	ForcMar	se e e e se ^ ^ ^ ^ ^ ^ ^ ^ no
Cjaiin	430	TrpsMan	hc
Dernwyn	948	TranCar	2903 0507 go 15000
Dernwyn	870	MovJoin	2903 miche
Dírhael	925	Recon	
Dírhael	820	MovCmpy	2214
Ericus	710	PrenMgy	
Ericus	550	ImprPop	
Estelmo	610	GrdChar	soil
Estelmo	810	MovChar	1519
Gamling	690	StlGold	
Gamling	810	MovChar	1924
Gilrean	555	CreCmp	^
Gilrean	810	MovChar	2704
Gimforn	690	StlGold	
Gimforn	810	MovChar	2212
Gundor	610	GrdChar	ablis
Gundor	325	NatSell	le 100
Jopinii	710	PrenMgy	
Jopinii	705	RsrchSp	410
Micheasi	430	TrpsMan	hi
Micheasi	850	MovArmy	nw w w ^ ^ ^ ^ ^ ^ ^ ^ no
Oretur	525	InfOthr	
Oretur	810	MovChar	1810
Silusini	780	TrComm	cjaii y
Silusini	940	CstLoSp	412 149
Sûldun	765	SplArmy	miche ^ ^ 100 ^ ^ ^
Sûldun	780	TrComm	cjaii y
Widfara	690	StlGold	
Widfara	810	MovChar	1510
Wiulii	925	Recon	
Wiulii	430	TrpsMan	hc

Ablish



Ranks : Command 0 Agent 41 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Ablish was located in the Open Plains at 2903.

He was ordered to have the nation sell to the caravans. 7464 Food were sold for 8956 Gold.

He was ordered to guard the location. Ar-Kuinder was guarded.

He is currently in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

Arahad



Ranks : Command 41 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Arahad was located in the Open Plains at 3104.

He was ordered to transfer some troops from the army to an army. 96 Heavy Cavalry were transferred.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3105. The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Baragund



Ranks : Command 0 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Baragund was located in the Mountains at 2006.

He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2413. The Village of Timber Town flying the flag of the Wise Council is here.

Beirusa



Ranks : Command 0 Agent 0 Emissary 0 Mage 64
 Health 100 Stealth 0 Challenge 79
 Artifacts : #12 Troll Slayer
 Spells (+0) : #104 Resistances(94) #108 Blessings(90) #302 Long Stride(82)
 #308 Capital Return(100) #412 Research Artifact(100)

Beirusa was located in the Open Plains at 3104.

He moved with the army to 3506.

He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 3506.

He was ordered to cast a lore spell. Research Artifact - Stormless Bow #39 is a Bow - allegiance: None - increases combat damage by 500 pts and possession of the artifact can allow casting of the spell Perceive Nationality.

He is traveling with Cjain in the Hills & Rough at 3506. The Village of Sisska flying the flag of the Dark Feast is here.

Cauligius



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Cauligius was located in the Mountains at 2214.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

He is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.

Cjain



Ranks : Command 83 Agent 0 Emissary 10 Mage 50
 Health 100 Stealth 0 Challenge 96
 Artifacts : None
 Spells (+0) : #104 Resistances(71) #108 Blessings(73) #302 Long Stride(83)
 #412 Research Artifact(89) #418 Locate Artifact(72)

Cjain was located in the Open Plains at 3104.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 3506. The Village of Sisska flying the flag of the Dark Feast is here.

Dernwyn



Ranks : Command 57 Agent 0 Emissary 0 Mage 12
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : #302 Long Stride(49)

Dernwyn was located in the Mountains at 2305.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Micheasi.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Gold. 2669 Gold (+10%) transported from Ar-Kuinder.

He is traveling with Micheasi in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

Dirhael



Ranks : Command 10 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 10
 Artifacts : None
 Spells (+0) : None

Dirhael was located in the Mountains at 2305.

He was ordered to move the company. He accepted the company movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands a company in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.

Ericus



Ranks : Command 10 Agent 0 Emissary 95 Mage 20
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : #104 Resistances(99)

Ericus was located in the Mountains at 2305.

He was ordered to improve the population center size. Mt Gundabad was improved to a Major Town.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the company to 2214.

He is traveling with Dirhael in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.

Estelmo



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

Estelmo was located in the Mixed Forest at 2418.

She was challenged by Moghai to personal combat. See Combat Messages.

She was ordered to guard a character. She was not permitted orders because she has died.

She was ordered to move. She was not permitted orders because she has died.

Gamling



Ranks : Command 0 Agent 62 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Gamling was located in the Hills & Rough at 2024.

She was ordered to steal the Gold. 813 Gold was stolen at Ivanir.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 1924. The Town of Ghabarú flying the flag of the Benim an Pharazôn is here.

Gilrean



Ranks : Command 0 Agent 0 Emissary 45 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Gilrean was located in the Open Plains at 2510.

He was ordered to create a camp. A camp named Keolan was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2704. The Town of Teisl-Junni flying the flag of the Wise Council is here.

Gimforn



Ranks : Command 0 Agent 52 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Gimforn was located in the Mountains at 1804.

He was ordered to steal the Gold. 76 Gold was stolen at Flippant.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2212. The Major Town/Tower of Moria flying the flag of the Dark Feast is here.

Gundor



Ranks : Command 0 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Gundor was located in the Open Plains at 2903.

He was ordered to have the nation sell to the caravans. 918 Leather were sold for 1103 Gold.

He was ordered to guard a character. Ablish was guarded.

He is currently in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

Jopinii



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 100+ Stealth 0 Challenge 63
 Artifacts : #129 Collar of Command
 Spells (+0) : #104 Resistances(88) #302 Long Stride(71) #308 Capital Return(75)
 #410 Divine Allegiance Forces(87) #412 Research Artifact(96)

Jopinii was located in the Open Plains at 3105.

He was ordered to research a spell. Divine Allegiance Forces #410 was successfully researched.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3105. The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Micheasi



Ranks : Command 71 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : None
 Spells (+0) : None

Micheasi was located in the Open Plains at 3104.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 2903. The Major Town of Ar-Kuinder flying the flag of the Wise Council is here.

Oretur



Ranks : Command 0 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Oretur was located in the Mixed Forest at 2413.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Timber Town. Timber Town is now under our control.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 1810.

Silusini



Ranks : Command 43 Agent 0 Emissary 0 Mage 65
 Health 100 Stealth 0 Challenge 90
 Artifacts : #141 Durlachiel/
 Spells (+0) : #104 Resistances(78) #108 Blessings(81) #302 Long Stride(94)
 #406 Divine Army(85) #412 Research Artifact(100) #418 Locate Artifact(73)

Silusini was located in the Open Plains at 3104.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transferred to Cjain. He joined the army.

He moved with the army to 3506.

He was ordered to cast a lore spell. Research Artifact - Black Scale #149 is an Armor - allegiance: Evil - increases Command Rank by 35.

He is traveling with Cjain in the Hills & Rough at 3506. The Village of Sisska flying the flag of the Dark Feast is here.

Sıldun



Ranks : Command 48 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

Sıldun was located in the Open Plains at 3104.

He was ordered to split the army. The army was split. 180 Food was transferred.

He was ordered to transfer the command. The command was transferred to Cjain. He joined the army.

He moved with the army to 3506.

He is traveling with Cjain in the Hills & Rough at 3506. The Village of Sisska flying the flag of the Dark Feast is here.

Widfara



Ranks : Command 0 Agent 55 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Widfara was located in the Mountains at 2104.

He was ordered to steal the Gold. 238 Gold was stolen at Engrin.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 1510. The Village of Nenning flying the flag of the North Kingdom is here.

Wiulii



Ranks : Command 68 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 83
 Artifacts : #95 Gúthwinēv
 Spells (+0) : None

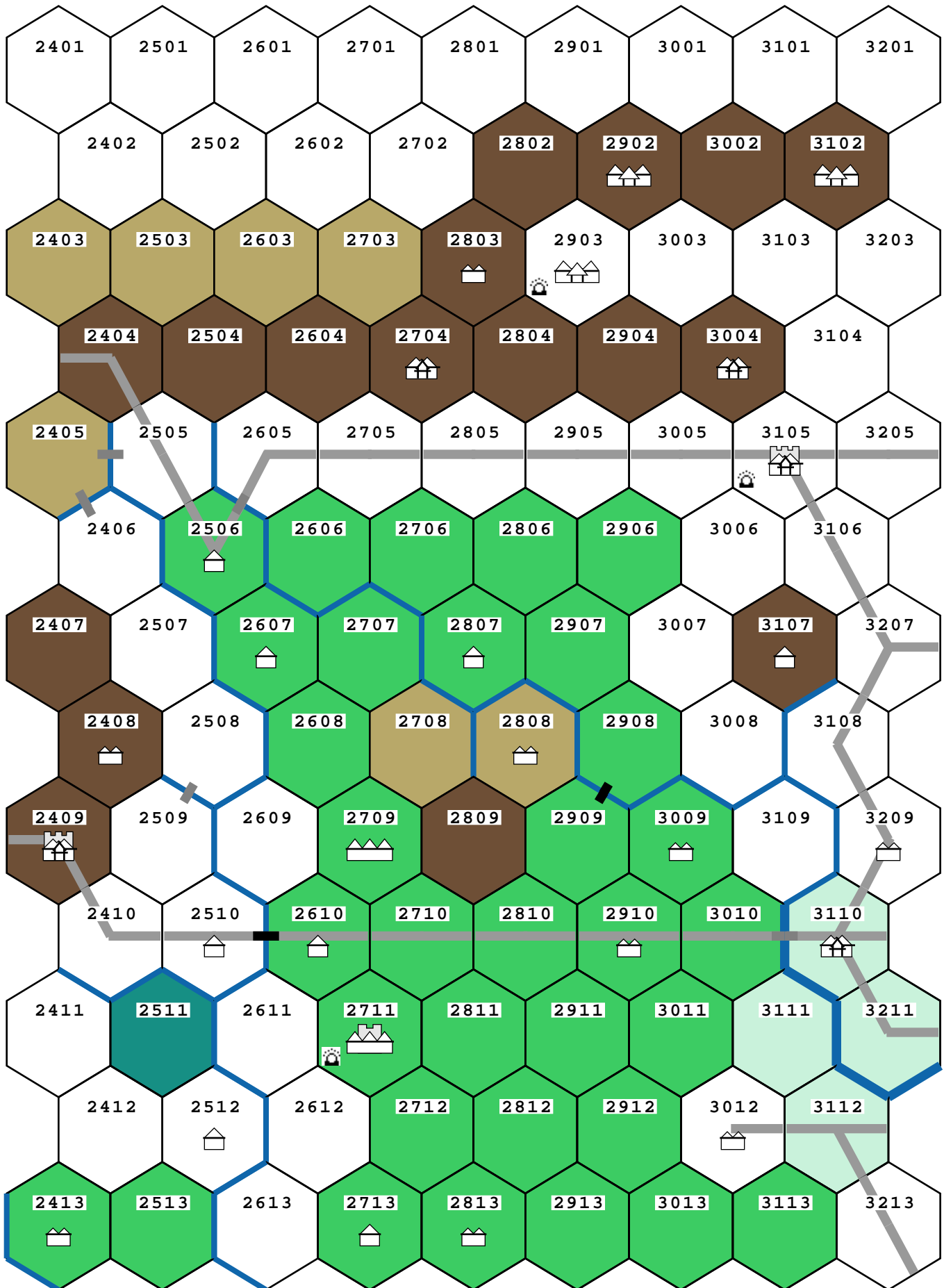
Wiulii was located in the Open Plains at 3104.

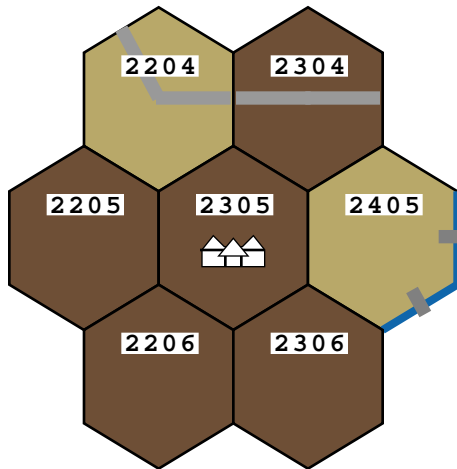
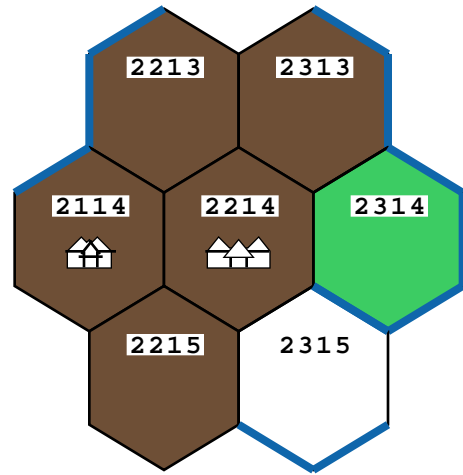
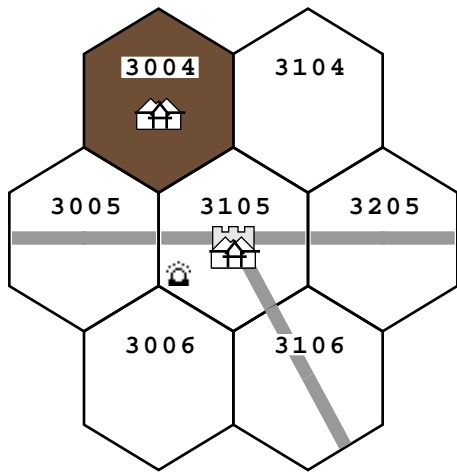
He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He moved with the army to 3105.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is traveling with Arahad in the Open Plains at 3105. The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Beirusa (ID: beiru) @ 3506 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Cauligius (ID: cauli) @ 2214 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Cjain (ID: cjaii) @ 3506 Command Emissary Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Dernwyn (ID: dernw) @ 2903 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Dírhael (ID: dirha) @ 2214 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Ericus (ID: ericu) @ 2214 Command Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gamling (ID: gamli) @ 1924 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gilrean (ID: gilre) @ 2704 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gimforn (ID: gimfo) @ 2212 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gundor (ID: gundo) @ 2903 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Jopinii (ID: jopin) @ 3105 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Micheasi (ID: miche) @ 2903 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Oretur (ID: oretu) @ 1810 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

```
Silusini (ID: silus) @ 3506 Command Mage
```

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		

Sûldun (ID: suldu) @ 3506 Command Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Widfara (ID: widfa) @ 1510 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Wiulii (ID: wiuli) @ 3105 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	