

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 47



Hastily Patient

Victory points : 500
 Victory Conditions :
 To hold at game end the artifact: Vasamacil #129.
 To hold at game end the population center of Cract at 3001.
 To see to the termination of Bertrand by any means whatsoever.
 To see to the termination of Herubrand by any means whatsoever.
 To terminate 10 characters by personal challenge or by assassination.

Top 3 Dark Servants :

Hastily Patient [500] Haven's Bane [400] Unseeing Eye [400]

Special Nation Abilities :
 #21 Hire new armies at no cost.
 #23 Can learn lost weakness spell.
 #26 Can learn lost conjure hordes spell.

Internet G047N12
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game # : 47
 Player # : 12
 Turn # : 31
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7903
 Special Service : YES

Hastily Patient

(A Dark Servant)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Hated	# 3 Duaron	: Hated
# 4 Stonekeep's Watch	: Disliked	# 5 Wardens	: Hated	# 6 Nurn Freeholders	: Disliked
# 7 Daloriennes	: Hated	# 8 Vallian	: Disliked	# 9 Esgal Edhel	: Hated
#10 Beogrim	: Hated	#11 Dothraki	: Hated	#13 Haven's Bane	: Tolerated
#14 Unseeing Eye	: Tolerated	#15 Gondimarim	: Tolerated	#16 Isteroth Kingdom	: Tolerated
#17 Clavero	: Tolerated	#18 Cechove	: Tolerated	#19 Tsalagi	: Tolerated
#20 Corsairs	: Tolerated	#21 Nothraman	: Tolerated	#22 Eriadorian	: Neutral
#23 Shadow Crew	: Neutral	#24 Riverlands	: Tolerated	#25 Deepwood Rangers	: Disliked

POPULATION CENTERS

Pillar (Capital) Location : @ 2906 in Mixed Forest Climate is Cold

Size : Major Town	Fortifications : None	Loyalty : 8	Docks : None	Hidden ? : YES	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	130	44	0	0
Current stores	0	0	0	122	130	0	0	-

Wen Sereg Location : @ 2210 in Mountains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	41	36	0	0	0	0	600
Current stores	0	164	36	0	0	0	185	-

ARMIES AND NAVIES

None

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	29280	32569	5200	0	195615	31677	2654
Purchase at market price/unit	3	3	7	101	2	3	11
Sell to market price/unit	1	1	4	53	1	1	6

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	0	Leather	0	0
Pop Centers :	500	Bronze	164	41
Characters :	14420	Steel	36	36
		Mithril	122	0
Total :	14920	Food	130	130
		Timber	0	44
Current Tax rate :	74%	Mounts	185	0
Revenue expected next turn :	11700 (-3220)			
Current Gold reserve :	8417			

Ritual character terminations: 6

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Estelmo of the Nurn Freeholders is held by Waren at 3815 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Helm of the Dark	Helm	7	Yes	Evil	Increases Command Rank by 20.
Stone-mace of Setmaenen	Mace	81	No	Good	COMBAT - Increases damage by 500 points.
Morlhach	Sword	127	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Riverlands and the Stonekeep's Watch at 1716.

Andakro is no longer under our control.

There are rumors of a kidnap attempt involving The Viper and Andamundo.

There are rumors of a theft attempt involving Ezkoria at 2314.

There are rumors of a theft attempt involving Hisab at Amon Lanc.

Our populace reports that a season change is imminent!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Drakeman	180	UpStNat	25
Drakeman	710	PrenMgy	
Elosian	705	RsrchSp	512
Elosian	315	PrchCar	mi 122
Gorgûn	810	MovChar	2906
Gorgûn	215	RfsPers	
Maugrath	330	CstCjSp	502 ^
Maugrath	325	NatSell	ti 100
Orkamûr	810	MovChar	1211
Orkamûr	520	InfYour	
Stimey	728	NamComm	^ ^
Stimey	940	CstLoSp	415 3612
Trainer	728	NamComm	^ ^
Trainer	810	MovChar	2210
Waren	810	MovChar	3716
Waren	905	ScoArmy	laode y

Drakeman



Ranks : Command 82 (102) Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 115
 Artifacts : #7 Helm of the Dark
 Spells (+0) : #2 Minor Heal(100) #8 Heal True(73) #502 Weakness(96)
 #512 Conjure Hordes(73)

Drakeman was located in the Mixed Forest at 2906.

He was ordered to upgrade our relations. Our relations with the Deepwood Rangers were upgraded.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Elosian



Ranks : Command 0 Agent 0 Emissary 0 Mage 66
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #102 Barriers(70) #308 Capital Return(53)
 #402 Perceive Allegiance(100) #410 Divine Allegiance Forces(58)
 #512 Conjure Hordes(83)

Elosian was located in the Mixed Forest at 2906.

He was ordered to purchase from the caravans. 122 Mithril were bought for 2684 Gold.

He was ordered to research a spell. Conjure Hordes #512 was successfully researched.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Gorg n



Ranks : Command 0 Agent 0 Emissary 0 Mage 54
 Health 100 Stealth 0 Challenge 64
 Artifacts : #81 Stone-mace of Setmaenen #127 Morlhach/
 Spells (+0) : #102 Barriers(87) #302 Long Stride(100) #314 Teleport(89)
 #413 Scry Population Center(100) #502 Weakness(78)

Gorgûn was located in the Mixed Forest at 2909.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Maugrath



Ranks : Command 0 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 30
 Artifacts : None

Spells (+0) : #104 Resistances(100) #308 Capital Return(76)
 #402 Perceive Allegiance(62) #502 Weakness(78)

Maugrath was located in the Mixed Forest at 2906.

He was ordered to have the nation sell to the caravans. 4296 Timber were sold for 8592 Gold.

He was ordered to cast a conjuring spell. He was not able to complete the spell because the character was not permitted as a target.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Orkam r



Ranks : Command 22 Agent 23 Emissary 37 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None

Spells (+0) : None

Orkamûr was located in the Mountains at 2210.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Wen Sereg.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 1211. The Village/Tower of Geshaan flying the flag of the North Kingdom is here.

Stimey



Ranks : Command 49 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : #102 Barriers(95) #106 Deflections(80)
 #413 Scry Population Center(91) #415 Scry Area(69) #502 Weakness(63)
 #512 Conjure Hordes(67)

Stimey was located in the Mixed Forest at 2906.

He was ordered to name a new commander. No character name was provided. A new commander named Ulduin was available.

He was ordered to cast a lore spell. He was not able to cast the spell. Continued efforts may succeed.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Trainer



Ranks : Command 56 Agent 0 Emissary 0 Mage 34
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : #502 Weakness(62) #512 Conjure Hordes(66)

Trainer was located in the Mixed Forest at 2906.

He was ordered to name a new commander. No character name was provided. A new commander named Ulwath was available.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2210. The Major Town/Tower of Wen Sereg flying the flag of the Hastily Patient is here.

Ulduin



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Ulwath



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Ulwath has a special ability. He has a bonus to his Command rank.

He is currently in the Mixed Forest at 2906. The Major Town of Pillar flying the flag of the Hastily Patient is here.

Waren



Ranks	: Command 0	Agent 92	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 69	
Artifacts	: None			
Spells (+0)	: None			

Waren was located in the Open Plains at 4006.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. A scout of the army was attempted. Veteran Laoden of the Beogrim is located in the Open Plains at 3815 near Alorahdannon. Travel mode is Normal. Morale is 22. Troops: Heavy Cavalry: 1300 . Scouted army movement to new location at 3815.

He is currently in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.

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Maugrath (ID: maugr) @ 2906 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Orkamûr (ID: orkam) @ 1211 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Stimey (ID: stime) @ 2906 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Trainer (ID: train) @ 2210 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ulduin (ID: uldui) @ 2906 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ulwath (ID: ulwat) @ 2906 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Waren

(ID: waren) @ 3815 Agent

Agent

Order -> # _____ Code _____ Type _____

Order -> # Code Type

Required

Information

Required

Information