

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 675
 Victory Conditions :
 To hold at game end the artifact: Orc Slayer #106.
 To terminate 10 characters by personal challenge or by assassination.
 To hold at game end the artifact: Water-skimmer #29.
 To hold at game end the population center of Dragon Mount at 2206.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Amestrians [1017] Dustbighters [983] Aerithryn [975]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #14 All new troop recruits start at training 25.
 #24 Can learn lost conjure mounts spell.
 #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11
 JOHN WELTY 109211
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	11
Turn #	:	1
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1604
Special Service	:	YES

Galadhrim

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Argentia	Location : @ 2605 in Open Plains		Climate is Cool					
Size : Major Town	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	54	0	0	0	246	0	3	0
Current stores	190	0	0	0	0	0	11	-

Bloodrune	Location : @ 2904 in Mountains		Climate is Polar					
Size : Camp	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	21	6	0	0	0	360
Current stores	0	0	42	12	0	0	0	-

Deathwatch	Location : @ 2804 in Mountains		Climate is Polar					
Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	110	24	4	0	0	0	-

Erendor	Location : @ 2905 in Open Plains		Climate is Cool					
Size : Major Town	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	125	0	0	0	90	0	3	0
Current stores	125	0	0	0	0	0	3	-

Frostrune	Location : @ 2704 in Mountains		Climate is Polar					
Size : Village	Fortifications : None	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	34	5	0	0	0	-

Kandor	Location : @ 2805 in Open Plains		Climate is Cool					
Size : Town	Fortifications : Tower	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	197	0	10	0
Current stores	212	0	0	0	0	0	20	-

Odin's Gate	Location : @ 2404 in Mountains		Climate is Polar					
Size : Village	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	38	0	2	0	0	0	330
Current stores	0	86	0	5	0	0	0	-

Wastelands (Capital)	Location : @ 2705 in Open Plains		Climate is Cool					
Size : Major Town	Fortifications : Fort	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	368	0	10	0
Current stores	812	0	0	0	0	0	170	-

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

ARMIES AND NAVIES

Army Commander : Lord Celeborn Location : @ 2304 in Mountains Climate is Polar
 Army morale : 30 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	30	20	53	600	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons -	0		0		
Armor 0	0		0		
Food 1714	Low Supplies !!				
War machines 0					

The Village/Tower of Denkoa flying the flag of the Black Numenroeans is here.

Army Commander : Captain Elfhelm Location : @ 2705 in Open Plains Climate is Cool
 Army morale : 42 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf mercenaries w/hand axes	40	30	10	200	Men-at-Arms
Baggage Train Leather Bronze	Steel		Mithril		
Weapons -	0		0		
Armor 0	0		0		
Food 286	Low Supplies !!				
War machines 2					

Characters traveling with army : - Ohtar Zen.
 The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	4258	6418	3029	619	3702	7111	1451
Purchase at market price/unit	5	8	9	72	3	7	18
Sell to market price/unit	3	4	5	35	1	3	9

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 3800	Leather	1339	391
Pop Centers : 3000	Bronze	196	93
Characters : 11780	Steel	100	67
	Mithril	26	15
Total : 18580	Food	0	901
	Timber	0	0
Current Tax rate : 70%	Mounts	204	26
Revenue expected next turn : 25550 (+6970)			
Current Gold reserve : 31114			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Durcrist	Axe 120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword 135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an encounter involving Eldram Rand at 1425.

There are rumors of an encounter involving Odysseus at 2720.

ENCOUNTER MESSAGES

Encounter for Arwen at 2405

As she stopped for camp one night, she spotted the ruins of Framsburg in the midst of a secret hollow. She decided to enter to see if anything valuable could be found. It was only after she had entered that she realized that she was not alone. The Spirits had crept upon her and now challenged her right to be there. With an unholy wail, they set upon her with a vengeance. She fought with every skill at her command, and, at last, she was able to make good her escape, although she took several wounds in the fight.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	734	NamEmis	Mithiriel f
Arwen	810	MovChar	2405
Celeborn	300	ChTaxRt	73
Celeborn	850	MovArmy	w w nw w ^ ^ ^ ^ ^ ^ ^ ^ no
Elfhelm	400	HvCvlry	400 ^ st
Elfhelm	765	SplArmy	celeb 600 ^ ^ ^ ^ ^
Galadriel	725	NamChar	Beldurien f 10 20 ^ ^
Galadriel	796	PickArt	120 135 ^ ^ ^ ^
Kelrond	325	NatSell	fo 100
Kelrond	315	PrchCar	le 1400
Ohtar Zen	728	NamComm	Kiirdan m
Ohtar Zen	785	JnArmy	elfhe
Tharudan	330	CstCjSp	508 250
Tharudan	315	PrchCar	st 400
Zandramas	330	CstCjSp	508 300
Zandramas	940	CstLoSp	428 121

Arwen



Ranks : Command 0 Agent 10 Emissary 40 Mage 0
 Health 81 Stealth 0 Challenge 21
 Artifacts : None
 Spells (+0) : None

Arwen was located in the Open Plains at 2705.

She was ordered to name a new emissary. A new emissary named Mithiriel was available.

She was ordered to move. She accepted the movement orders.

She had a special encounter. See Encounter Messages.

She is currently in the Hills & Rough at 2405.

Beldurien



Ranks : Command 10 Agent 20 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : #302 Long Stride(91)

Beldurien has a special ability. She has a bonus to her Mage rank.

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Celeborn



Ranks : Command 50 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : #104 Resistances(88) #412 Research Artifact(85)
 #508 Conjure Mounts(73)

Celeborn was located in the Open Plains at 2705.

He was ordered to change the tax rate. The tax rate could only be changed to 70.

Continued efforts may succeed. Loyalty has been affected.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mountains at 2304. The Village/Tower of Denkoa flying the flag of the Black Numenroeans is here.

Elfhelm



Ranks : Command 40 Agent 0 Emissary 0 Mage 20
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

She was ordered to split the army. The army was split. 1714 Food was transfered.
She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Galadriel



Ranks : Command 30 Agent 0 Emissary 50 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : #120 Durcrist #135 Herugrim
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to name a new character. A new character named Beldurien was available.

She was ordered to pick up some artifacts. Durcrist #120 Herugrim #135 . picked up at 2705.

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kelrond



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to purchase from the caravans. 1400 Leather were bought for 7000 Gold.

He was ordered to have the nation sell to the caravans. 4082 Food were sold for 8164 Gold.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kiirdan



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Kiirdan has a special ability. He has a bonus to his Command rank.
He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Agent 0 Emissary 30 Mage 0
 Health 100 Stealth 0 Challenge 15
 Artifacts : None
 Spells (+0) : None

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 30 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Ohtar Zen was located in the Open Plains at 2705.

He was ordered to name a new commander. A new commander named Kiirdan was available.

He was ordered to join an army. He joined the army commanded by Elfhelm.

He is traveling with Elfhelm in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)
 #416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(98)

Tharudan was located in the Open Plains at 2705.

He was ordered to purchase from the caravans. 400 Steel were bought for 4400 Gold.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 250 Mounts were conjured.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



Ranks : Command 0 Agent 0 Emissary 0 Mage 60
 Health 100 Stealth 0 Challenge 60
 Artifacts : None

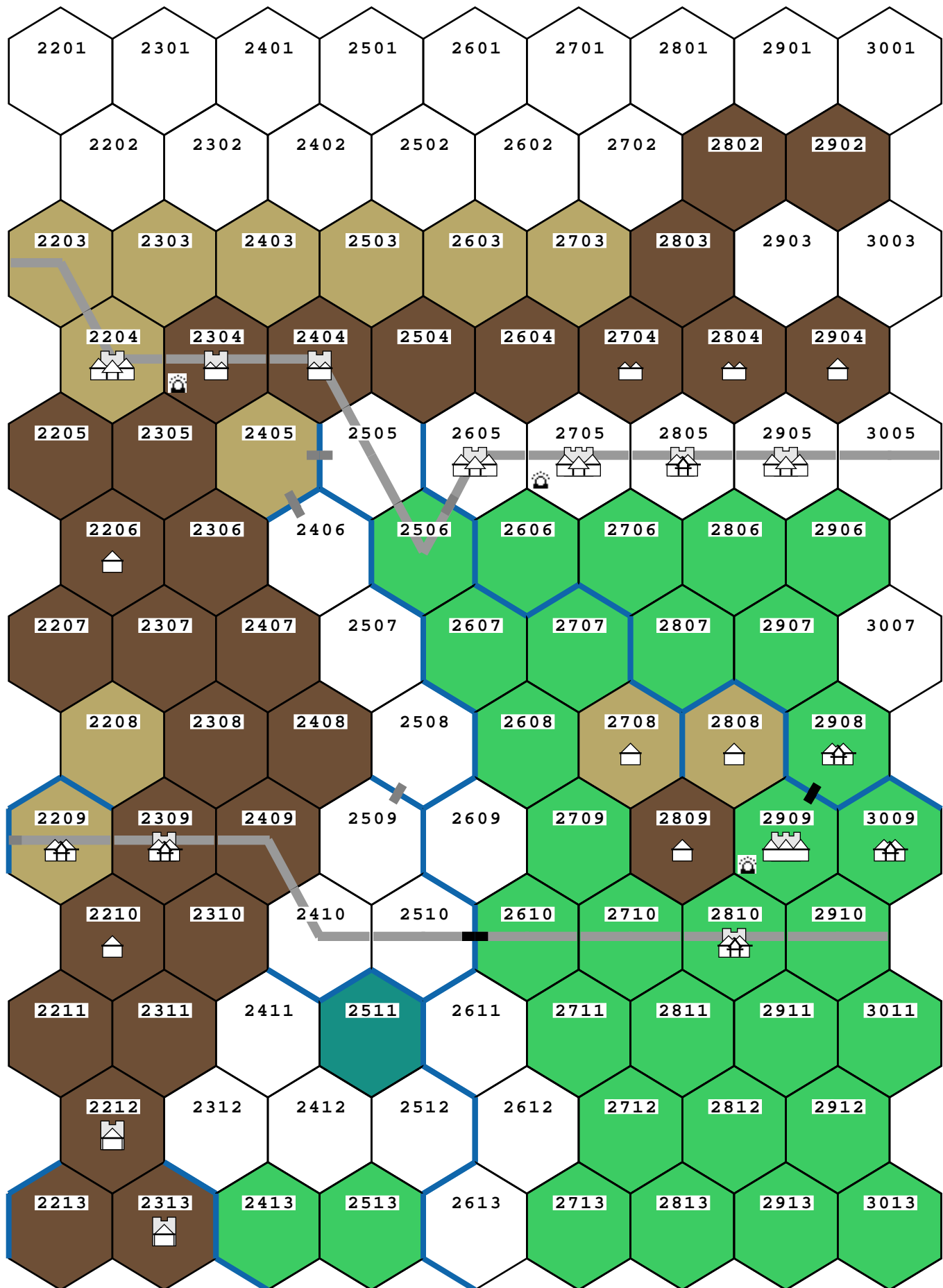
Spells (+0) : #104 Resistances(90) #108 Blessings(83) #412 Research Artifact(100)
 #418 Locate Artifact(88) #428 Locate Artifact True(67) #508 Conjure Mounts(84)

Zandramas was located in the Open Plains at 2705.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

She was ordered to cast a lore spell. She was not able to cast the spell. Continued efforts may succeed.

She is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Elfhelm (ID: elfhe) @ 2705 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Galadriel (ID: galad) @ 2705 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kelrond (ID: kelro) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kiirdan (ID: kiird) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithiriel (ID: mithi) @ 2705 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ohtar Zen (ID: ohtar) @ 2705 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tharudan

(ID: tharu) @ 2705 Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information

Zandramas

(ID: zandr) @ 2705 Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information