

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Lohmai'gwaith

Victory points : 600
 Victory Conditions :
 To hold at game end the artifact: Curaran #22.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Uvatha by any means whatsoever.
 To hold at game end the artifact: Blue Ring #83.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1367] Sing a Song [1233] Once Upon a Time [1067]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #14 All new troop recruits start at training 25.
 #20 New armies start at morale 40.
 #21 Hire new armies at no cost.

Internet G141N11
 RON GULLON 109653
 NONE
 NONE
 NONE

Game #	:	141
Player #	:	11
Turn #	:	16
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9320
Special Service	:	YES

Lohmai'gwaith

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated
#10 Sundered	: Tolerated	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Amberglen Location : @ 2614 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	209	0	0	0	518	0	14	0
Current stores	418	0	0	0	333	0	14	-

Amon Lanc Location : @ 2715 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	767	113	0	0
Current stores	0	0	0	0	306	151	0	-

An army bearing the banner of the Lohmai'gwaith under Captain Garibaldi is here.

A small army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Aredol (Capital) Location : @ 2915 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 76	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	176	112	0	0
Current stores	527	0	0	127	112	4274	55	-

An army bearing the banner of the Lohmai'gwaith under Captain Angamir is here.

A small army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Areduin Location : @ 2717 in Hills & Rough Climate is Mild

Size : Village	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	56	0	252	0	22	0
Current stores	0	0	0	0	161	0	22	-

Bragol Location : @ 3116 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	151	0	0	0	374	0	14	0
Current stores	302	0	0	0	239	0	14	-

Elensarn Location : @ 2817 in Hills & Rough Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	76	0	0	0	0	0	11	1000
Current stores	152	0	0	0	0	0	11	-

Ereb Minas Location : @ 3012 in Open Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	352	0	6	0
Current stores	448	0	0	0	227	0	6	-

Greywood Location : @ 2813 in Mixed Forest Climate is Mild
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 274 274 0 0
 Current stores 0 0 0 0 173 274 0 -
 A small army bearing the banner of the Lohmai'gwaith under Hero Segucu is here.

Lhugorod Location : @ 3107 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 110 0 10 0 0 0 660
 Current stores 0 662 0 97 0 0 0 -

Naith Location : @ 2816 in Open Plains Climate is Mild
 Size : Town Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 205 0 0 0 405 0 5 0
 Current stores 410 0 0 0 259 0 5 -

Nim Sereg Location : @ 2818 in Open Plains Climate is Mild
 Size : City Fortifications : Fort Loyalty : 63 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 34 0 0 0 110 0 4 0
 Current stores 136 133 0 0 141 0 7 -
 A small army bearing the banner of the Lohmai'gwaith under Captain Signette is here.

Orodnim Location : @ 2408 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 82 62 0 0 0 0 600
 Current stores 0 490 0 0 0 0 0 -

Sein Ithil Location : @ 2814 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 421 59 0 700
 Current stores 0 0 0 0 269 59 0 -

Tad Eithel Location : @ 2713 in Mixed Forest Climate is Mild
 Size : Village Fortifications : None Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 504 187 0 0
 Current stores 0 0 0 0 322 187 0 -

Trulawni Location : @ 2514 in Mixed Forest Climate is Warm
 Size : Camp Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 360 330 0 0
 Current stores 0 0 0 0 54 330 0 -

ARMIES AND NAVIES

Army Commander : Captain Angamir Location : @ 2915 in Mixed Forest Climate is Mild
 Army morale : 44 Warships : 0 Transports : 0 (7) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 25 10 0 400 Heavy Cavalry
 Wood Elf footsoldiers w/broadswords 25 10 33 900 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0 0
 Food 2 Low Supplies !!
 War machines 0
 The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.
 A small army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Army Commander : Captain Falstaff Location : @ 2915 in Mixed Forest Climate is Mild

Army morale : 44 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		25	10	10	200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

An army bearing the banner of the Lohmai'gwaith under Captain Angamir is here.

Army Commander : Captain Garibaldi Location : @ 2715 in Mixed Forest Climate is Mild

Army morale : 27 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		29	10	11	1152	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Army Commander : Commander Otto Location : @ 2420 in Open Plains Climate is Mild

Army morale : 42 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		25	10	2	1400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

Army Commander : Veteran Pericles Location : @ 2715 in Mixed Forest Climate is Mild

Army morale : 42 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		25	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

An army bearing the banner of the Lohmai'gwaith under Captain Garibaldi is here.

Army Commander : Hero Segucu Location : @ 2813 in Mixed Forest Climate is Mild

Army morale : 40 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		25	10	0	200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Army Commander : Captain Signette Location : @ 2818 in Open Plains Climate is Mild
 Army morale : 36 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	17303	14985	15045	0	254196	0	3692
Purchase at market price/unit	2	2	4	107	2	10	7
Sell to market price/unit	1	1	2	55	1	5	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 20608	Leather	2393	899
Pop Centers : 3500	Bronze	1285	192
Characters : 15900	Steel	0	118
	Mithril	224	10
Total : 40008	Food	2596	4513
	Timber	5275	1075
Current Tax rate : 60%	Mounts	134	76
Revenue expected next turn : 37460 (-2548)			
Current Gold reserve : 861			

Ritual character terminations: 4

Ships have been left anchored at the following locations:

None

You have the following double agents:

Zymraan of the Ground Pounders @ 3221

Double agent Zymraan reports he was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Current loyalty is perceived to be marginal.

Double agent Zymraan reports he was ordered to steal the Gold. 529 Gold was stolen at Morannon.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Anarmacil	Sword	26	No	Good	COMBAT - Increases damage by 750 points.
Gersebroc	Sword	140	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

Name of artifact	#	Location
Dragon Helm/Armor	31	Hecate has hidden it in the Town of Elensarn at 2817

NATION MESSAGES

*There are rumors of an assassination attempt involving Celgor and Gatto.
2139 Gold was stolen at Orodnim.
There are rumors of Gold being transported by caravan from Rough to Of Hate.*

ENCOUNTER MESSAGES

Encounter for Iago the Lucky at 2818

Iago the Lucky turned and fled from the pool. Nothing interfered with his flight.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angamir	325	NatSell	fo 85
Angamir	400	HvCvlyr	400 ^ ^
Falstaff	315	PrchCar	ti 1668
Falstaff	325	NatSell	st 100
Garibaldi	408	HvInfan	200 ^ ^
Garibaldi	850	MovArmy	sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Hecate	615	Assass	forth
Hecate	825	CstMvSp	302 2214
Iago the Lucky	550	ImprPop	
Iago the Lucky	810	MovChar	2915
Lavinia	810	MovChar	2214
Lavinia	930	ScoChar	
Maedengil	550	ImprPop	
Maedengil	940	CstLoSp	413 2214
Otto	408	HvInfan	400 ^ ^
Otto	860	ForcMar	w sw w sw w ^ ^ ^ ^ ^ ^ ^ ^ no
Pericles	408	HvInfan	200 ^ ^
Pericles	520	InfYour	

Segucu	520	InfYour	
Segucu	770	HrArmy	200 hi ^ ^ 2
Signette	770	HrArmy	300 hi ^ ^ ^
Signette	850	MovArmy	se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Sotida	615	Assass	oslkj
Sotida	810	MovChar	2915

Angamir



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 59
 Artifacts : #26 Anarmacil/
 Spells (+0) : None

Angamir was located in the Mixed Forest at 2915.

She was ordered to have the nation sell to the caravans. 14718 Food were sold for 14718 Gold.

She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.

She commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Dagnirgul



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Dagnirgul was located in an unknown location.

Dagnirgul could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Falstaff



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Falstaff was located in the Mixed Forest at 2915.

He was ordered to purchase from the caravans. 1668 Timber were bought for 3336 Gold.

He was ordered to have the nation sell to the caravans. 891 Steel were sold for 5346 Gold.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Garibaldi



Ranks : Command 41 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : #140 Gersebroc
 Spells (+0) : None

Garibaldi was located in the Mixed Forest at 2713.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 200 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Hecate



Ranks : Command 0 Agent 76 Emissary 0 Mage 32
 Health 51 Stealth 10 Challenge 65
 Artifacts : None

Spells (+0) : #4 Major Heal(85) #302 Long Stride(94) #304 Fast Stride(59)

Hecate was located in the Open Plains at 3319.

She was ordered to assassinate a character. She was not able to assassinate the character because of tight security. She was injured by Forthain while performing her assassination mission.

She was ordered to cast a movement spell. Long Stride was cast.

She is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sheri-Urk is here.

Iago the Lucky



Ranks : Command 0 Agent 0 Emissary 84 Mage 10
 Health 100 Stealth 0 Challenge 44
 Artifacts : None

Spells (+0) : #412 Research Artifact(89)

Iago the Lucky was located in the Open Plains at 2818.

He was forced to flee the encounter. See Encounter messages.

He was ordered to improve the population center size. Nim Sereg was improved to a City.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Lavinia



Ranks : Command 0 Agent 43 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Lavinia was located in the Mixed Forest at 2915.

She was ordered to move. She accepted the movement orders.

She was ordered to scout for any characters. A scout for characters was attempted.

Found: Curate Lady Gaga - Sing a Song. Nick Cave. Cicala. Gretel. Hansel. Shadow Walker. Nothing else was reported at this time.

She is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sheri-Urk is here.

Maedengil



Ranks : Command 0 Agent 0 Emissary 76 Mage 30
 Health 100 Stealth 0 Challenge 45
 Artifacts : None

Spells (+0) : #302 Long Stride(96) #413 Scry Population Center(72)
 #415 Scry Area(67)

Maedengil was located in the Mixed Forest at 2715.

He was ordered to improve the population center size. Amon Lanc was improved to a Town.

He was ordered to cast a lore spell. Scry Population Center - Major Town named Overview - owned by the Sheri-Urk . Nothing else was reported at this time.

He is currently in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Otto



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Otto was located in the Open Plains at 2818.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Open Plains at 2420.

Pericles



Ranks : Command 12 Agent 0 Emissary 55 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Pericles was located in the Mixed Forest at 2715.

He was ordered to recruit some heavy infantry. 200 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Amon Lanc.

He commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Segucu



Ranks : Command 20 Agent 0 Emissary 18 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Segucu was located in the Mixed Forest at 2813.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Greywood.

He was ordered to hire an army. An army of 200 Heavy Infantry with 2 Food was hired.

He commands an army in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Signette



Ranks : Command 40 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : #412 Research Artifact(50)

Signette was located in the Hills & Rough at 2817.

She was ordered to hire an army. An army of 300 Heavy Infantry with 0 Food was hired.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Sotida



Ranks : Command 0 Agent 65 Emissary 0 Mage 30
 Health 53 Stealth 0 Challenge 55
 Artifacts : None

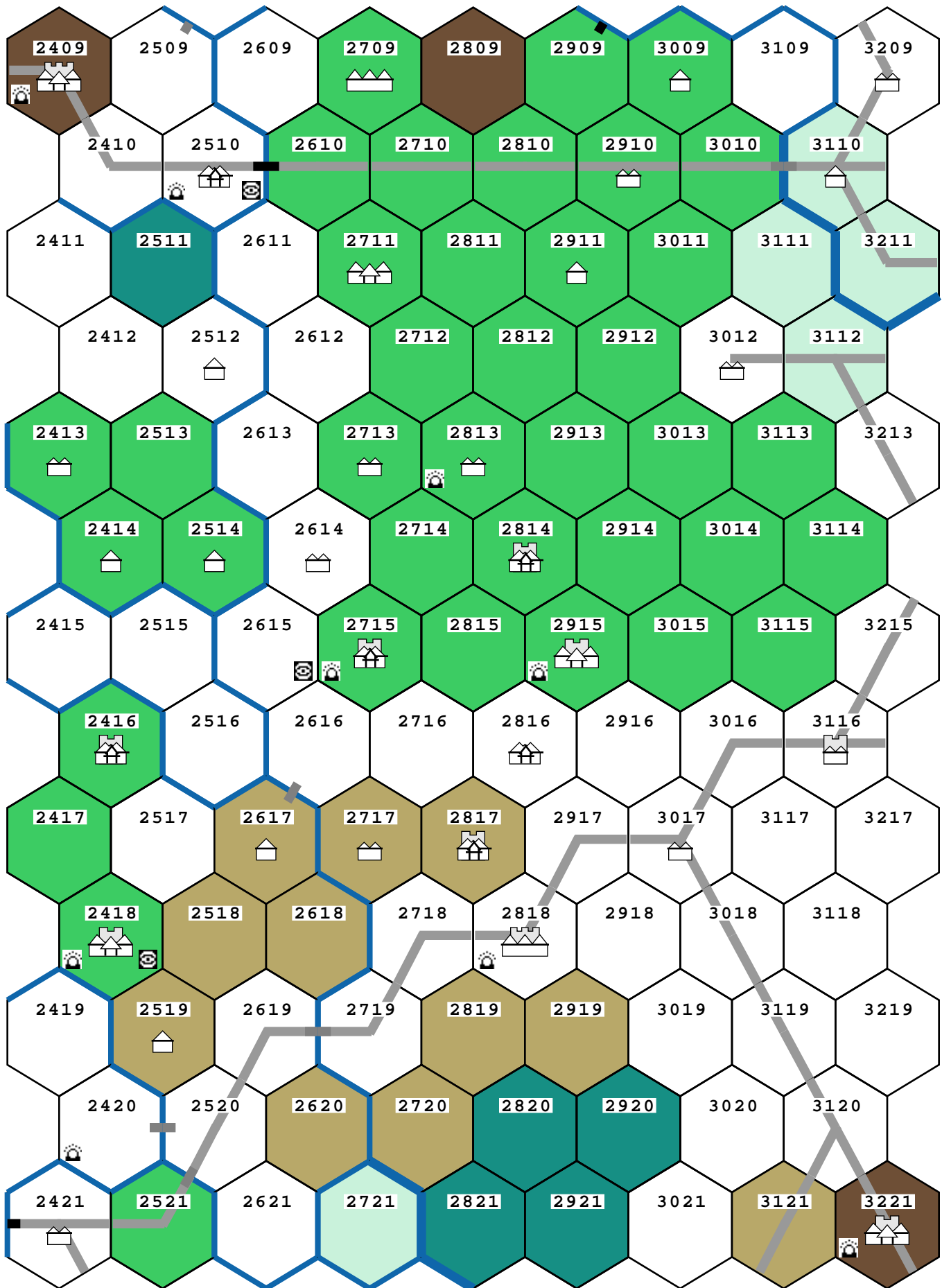
Spells (+0) : #308 Capital Return(81) #413 Scry Population Center(65)
 #415 Scry Area(58)

Sotida was located in the Mixed Forest at 2414.

She was ordered to assassinate a character. She was not able to assassinate the character because of tight security. She was injured by Oslkjmog while performing her assassination mission.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Hecate (ID: hecat) @ 2214 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iago the Lucky (ID: iago) @ 2915 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lavinia (ID: lavin) @ 2214 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maedengil (ID: maede) @ 2715 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Otto (ID: otto) @ 2420 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pericles (ID: peric) @ 2715 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Segucu (ID: seguc) @ 2813 Command Emissary

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Signette (ID: signe) @ 2818 Command Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Sotida (ID: sotid) @ 2915 Agent Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information