

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Aerithryn**

Victory points : 983

Victory Conditions :

To hold at game end the artifact: Anarmacil #157.

To hold at game end the artifact: Raukambar #145.

To hold in stores at game end the greatest amount of Mithril.

To hold at game end the artifact: Rat Gauntlets #170.

To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [983] Galadhrim [800]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.

#18 Build ships at 1/3 timber cost.

#23 Can learn lost weakness spell.

#30 Can learn lost teleport spell.

Internet G143N05
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 143
 Player # : 5
 Turn # : 5
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1258
 Special Service : YES

Selen	Location : @ 1015 in Mixed Forest			Climate is Mild				
Size : Camp	Fortifications : None		Loyalty : 30	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	603	180	0	1400
Current stores	0	0	0	0	121	180	0	-

Shathûr Location : @ 4408 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 200 0 0 0 872 0 24 0
 Current stores 650 0 0 0 228 0 78 -

Smallville Location : @ 0813 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 68 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 60 0 0 0 0 1200
 Current stores 0 0 122 0 0 0 0 -

The Gnarl's Location : @ 0711 in Hills & Rough Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 45 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 40 40 0 0 0 50 0 0
 Current stores 200 0 18 0 0 50 0 -

Tokeliant Location : @ 0613 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 549 297 9 0
 Current stores 0 0 0 0 134 297 27 -

Tuilindo Location : @ 0614 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 954 108 0 0
 Current stores 0 0 0 0 95 108 0 -

Westwood Location : @ 0412 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 54 0 0 648 108 0 0
 Current stores 0 0 0 0 186 108 0 -

ARMIES AND NAVIES

Army Commander : Commander Ithilvir Location : @ 0713 in Mixed Forest Climate is Mild
 Army morale : 36 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 18 16 8 200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 133 Low Supplies !!
 War machines 0
 Characters traveling with army : - Gwanod Neber.
 The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Army Commander : Veteran Lhingril Location : @ 0814 in Mixed Forest Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 10 60 60 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 115 Low Supplies !!
 War machines 0
 The Town/Tower of Big Woods flying the flag of the Aerithryn is here.

Navy Commander : Captain Lhimlug Location : @ 1220 in Coastal Waters Climate is Mild
 Army morale : 52 Warships : 6 Transports : 8 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 20 42 41 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 3756 Low Supplies !!
 War machines 10
 Characters traveling with army : - Celeglang.
A navy bearing the banner of the Fallen under Commander Cinard is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 11100	Leather	850	240
Pop Centers : 3250	Bronze	0	690
Characters : 14640	Steel	254	116
	Mithril	654	24
Total : 28990	Food	1406	6359
	Timber	1679	1679
Current Tax rate : 39%	Mounts	105	33
Revenue expected next turn : 14165 (-14825)			
Current Gold reserve : 2566			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Rat Gauntlets	Gauntlet 170	Yes	None	Increases Agent Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Nacth Strum and the Twin Scorpions at 3627.
There are rumors of an encounter involving Wamukota at 2222.*

ENCOUNTER MESSAGES

Encounter for Rustfindel at 0511

There is a small walled grotto where the passage of time has seemed to stop. There is a sense of power about the place. On one wall you see enscribed in runes and glyphs of power:

The west of the middle,
where dwelt the grey
who so in love did heed the ancient call little
til swallowed by that held at bay.

The essence of power seems to await just a one or two word answer to the riddle... What word(s) or name will Rustfindel say ? (If no response is given, she will be assumed to have fled the scene.)

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Caranachad	555	CreCmp	^
Caranachad	825	CstMvSp	314 4408
Celeglang	225	CstCbSp	108
Celeglang	925	Recon	
Glanalph	585	Uncover	
Glanalph	810	MovChar	4408
Gwanod Neber	185	DnStNat	12
Gwanod Neber	310	BidCar	mi 510 27
Ithilvir	185	DnStNat	20
Ithilvir	325	NatSell	fo 90

Lhimlug	830	MovNavy	se sw se se e ne ne ne ne e ne ne ne no
Lhimlug	925	Recon	
Lhingril	770	HrArmy	400 hi st st 115
Lhingril	850	MovArmy	se e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Menelrandir	325	NatSell	br 100
Menelrandir	710	PrenMgy	
Mornedhel	585	Uncover	
Mornedhel	810	MovChar	1713
Rustfindel	290	InvEnc	
Rustfindel	585	Uncover	
Sereglir	185	DnStNat	13
Sereglir	870	MovJoin	1713 lhiml
Tinnungil	710	PrenMgy	
Tinnungil	940	CstLoSp	415 1514

Caranachad



Ranks : Command 0 Agent 0 Emissary 55 Mage 50
Health 100 Stealth 0 Challenge 56
Artifacts : None

Spells (+0) : #314 Teleport(83) #412 Research Artifact(100)
#418 Locate Artifact(77) #428 Locate Artifact True(63) #502 Weakness(76)

Caranachad was located in the Shore/Plains at 1713.

He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to cast a movement spell. Teleport was cast.

He is currently in the Open Plains at 4408. The Camp of Shathûr flying the flag of the Aerithryn is here.

Celeklang



Ranks : Command 34 Agent 0 Emissary 0 Mage 33
Health 100 Stealth 0 Challenge 42
Artifacts : None

Spells (+0) : #104 Resistances(80) #108 Blessings(86) #314 Teleport(60)

Celeklang was located in the Coastal Waters at 1017.

He was ordered to cast a combat spell. Blessings was cast.

He moved with the navy to 1220.

He was ordered to recon the area. He was not able to recon the area in the current terrain.

He is traveling with Lhimlug in the Coastal Waters at 1220.

Glanalph



Ranks : Command 0 Agent 0 Emissary 53 Mage 20
Health 100 Stealth 0 Challenge 31
Artifacts : None

Spells (+0) : #302 Long Stride(90) #304 Fast Stride(95)

Glanalph was located in the Open Plains at 3809.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Farrely seeks to see to the termination of Elfhelm by any means whatsoever. - uncovered that the nation of the Dustbighters possesses Special Nation Ability #31.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 4408. The Camp of Shathûr flying the flag of the Aerithryn is here.

Gwanod Neber



Ranks : Command 32 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47+
 Artifacts : None
 Spells (+0) : None

Gwanod Neber was located in the Mixed Forest at 0713.

She was ordered to downgrade our relations. Our relations with the Drib Le Chin were downgraded.

She was ordered to bid from the caravans. 510 Mithril was bought for 13770 Gold.
She is traveling with Ithilvir in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Ithilvir



Ranks : Command 33 Agent 0 Emissary 13 Mage 30
 Health 100 Stealth 0 Challenge 42
 Artifacts : None

Spells (+0) : #4 Major Heal(57) #104 Resistances(85) #308 Capital Return(87)

Ithilvir was located in the Mixed Forest at 0713.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

She was ordered to have the nation sell to the caravans. 13700 Food were sold for 16440 Gold.

She commands an army in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Lhimlug



Ranks : Command 46 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Lhimlug was located in the Coastal Waters at 1017.

He was ordered to move the navy. He accepted the navy movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He was ordered to recon the area. He was not able to recon the area in the current terrain.

He commands a navy in the Coastal Waters at 1220.

Lhingril



Ranks : Command 13 Agent 14 Emissary 0 Mage 17
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : #308 Capital Return(94)

Lhingril was located in the Mixed Forest at 0713.

She was ordered to hire an army. An army of 400 Heavy Infantry with 115 Food was hired.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Mixed Forest at 0814. The Town/Tower of Big Woods flying the flag of the Aerithryn is here.

Menelrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 38
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : #102 Barriers(88) #308 Capital Return(67)
 #416 Reveal Production(51)

Menelrandir was located in the Mixed Forest at 0713.

He was ordered to have the nation sell to the caravans. 690 Bronze were sold for 2483 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Mornedhel



Ranks : Command 0 Agent 40 Emissary 36 Mage 30
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : #314 Teleport(57) #408 Perceive Nationality(63)
 #422 Perceive Power(90)

Mornedhel was located in the Mixed Forest at 0913.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the South Kingdom seeks to hold the artifact: a Robes, #59. - uncovered that the nation of the Faux Meddle Aarmy possesses Special Nation Ability #10.

She was ordered to move. She accepted the movement orders.

She is currently in the Shore/Plains at 1713.

Rustfindel



Ranks : Command 0 Agent 0 Emissary 45 Mage 10
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : #314 Teleport(50)

Rustfindel was located in the Mixed Forest at 0511.

She investigated encounters/strange rumors at 0511. See Encounter messages...

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Drib Le Chin seeks to hold the artifact: a Helm, #12. - uncovered that the nation of the Amestrians possesses Special Nation Ability #6.

She is currently in the Mixed Forest at 0511.

Sereglir



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Sereglir was located in the Mixed Forest at 0713.

He was ordered to downgrade our relations. Our relations with the Ull Navala were downgraded.

He was ordered to move and join the army. He accepted the movement orders. He was not able to join the army because the target commander was not present.

He is currently in the Shore/Plains at 1713.

Tinnungil



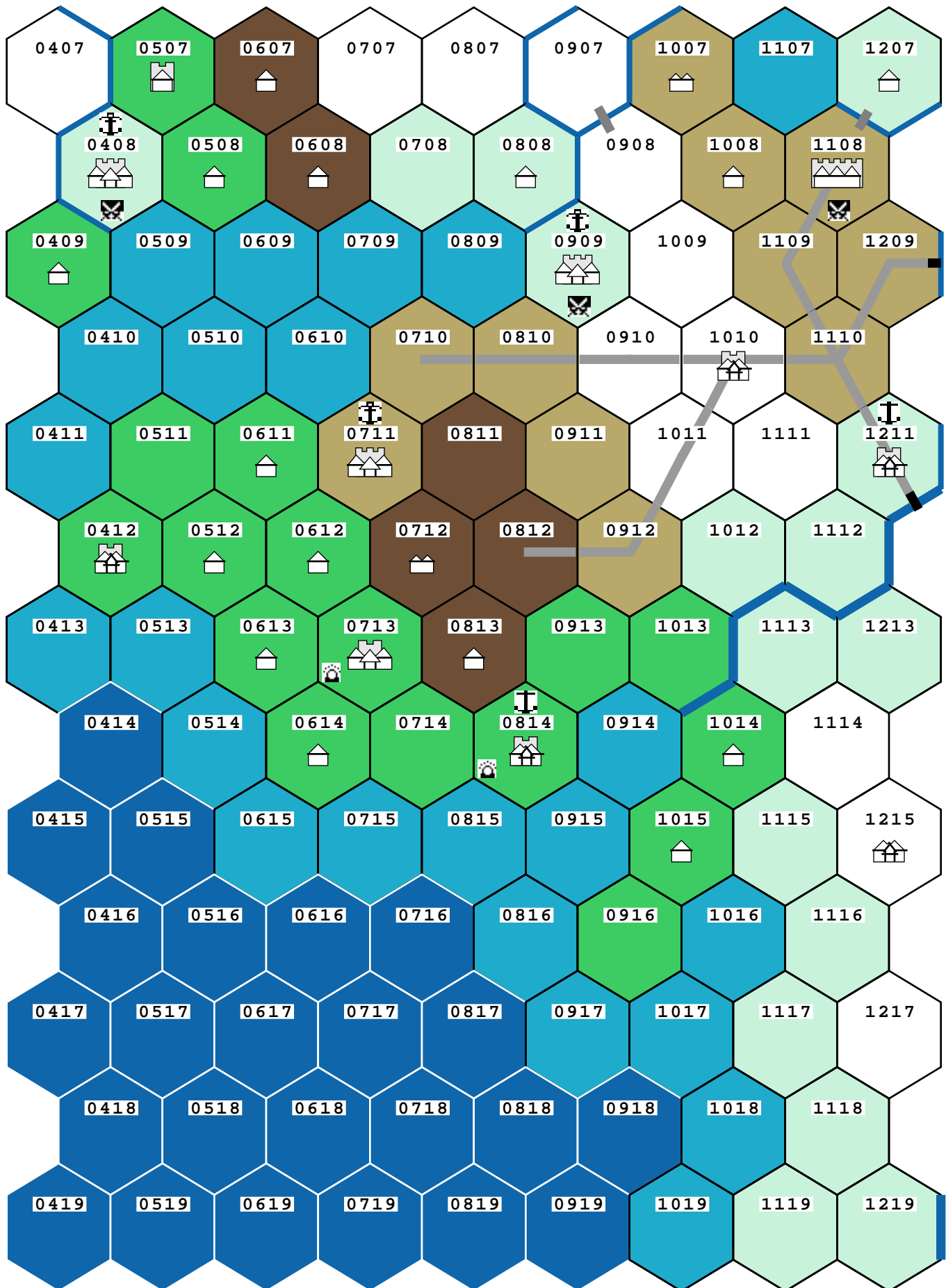
Ranks : Command 0 Agent 0 Emissary 0 Mage 60
 Health 100 Stealth 0 Challenge 60
 Artifacts : #170 Rat Gauntlets
 Spells (+0) : #314 Teleport(78) #413 Scry Population Center(100)
 #415 Scry Area(94) #416 Reveal Production(87) #420 Reveal Character(85)
 #502 Weakness(100)

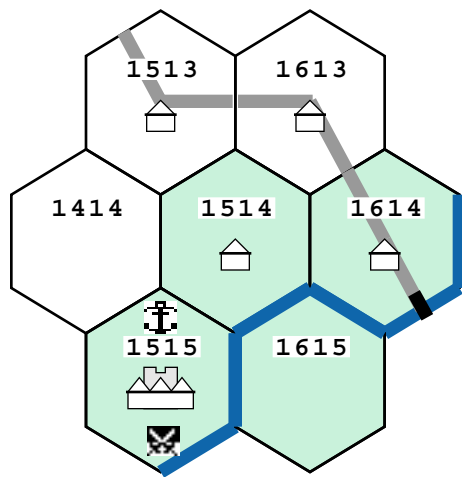
Tinnungil was located in the Shore/Plains at 1713.

He was ordered to prentice magery. He was not able to prentice magery because he was not at a population center.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Klú Relortin of the Fallen with about 500 troops at 1515. See report below.

He is currently in the Shore/Plains at 1713.





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Gwanod Neber (ID: gwano) @ 0713 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ithilvir (ID: ithil) @ 0713 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lhimlug (ID: lhiml) @ 1220 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lhingril (ID: lhing) @ 0814 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Menelrandir (ID: menel) @ 0713 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mornedhel (ID: morne) @ 1713 Agent Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
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Information			_____					Information			_____				
			_____								_____				

Rustfindel (ID: rustf) @ 0511 Emissary Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Sereglir (ID: sereg) @ 1713 Command

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Tinnungil (ID: tinnu) @ 1713 Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information