

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Ground Pounders**

Victory points : 400

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Bow of Thunder and Bone #62.
 To hold at game end the population center of Mîkhibil at 2732.
 To hold at game end the artifact: Snow Hammer #40.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1367] Sing a Song [1233] Once Upon a Time [1067]

Special Nation Abilities :

#06 Armies lose no morale for force march.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G141N09
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 141
 Player # : 9
 Turn # : 16
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4338
 Special Service : YES

Ground Pounders

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Hated
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Estolad Location : @ 3822 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	280	60	20	0	0	0	0
Current stores	0	20	0	56	0	0	0	-

Field of Dreams (Capital) Location : @ 3520 in Open Plains Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 61	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	45	0	0	0	109	0	5	0
Current stores	270	1000	0	74	318	0	40	-

A small army bearing the banner of the Ground Pounders under Commander Guthláf is here.

Ginglith Location : @ 3718 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	209	0	0	0	655	0	7	0
Current stores	1166	0	0	0	23	0	46	-

Grassland Location : @ 3320 in Open Plains Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	102	0	0	0	390	0	10	0
Current stores	212	0	0	0	12	0	80	-

A small army bearing the banner of the South Kingdom under Hero Forthain is here.

An army bearing the banner of the South Kingdom under Captain Gavin is here.

A small army bearing the banner of the South Kingdom under Captain Toner is here.

Highpoint Location : @ 3722 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	10	0	0	0	1000
Current stores	0	0	0	28	0	0	0	-

Infield Location : @ 3620 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	262	0	13	0
Current stores	176	0	0	0	3	0	16	-

Maranwë Location : @ 3110 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 51	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	216	0	24	0
Current stores	380	0	0	0	6	0	132	-

Our Town Location : @ 3319 in Open Plains Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 79 0 0 0 317 0 7 0
 Current stores 368 0 0 0 10 0 36 -

Outfield Location : @ 3720 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 59 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 70 0 0 0 211 0 6 0
 Current stores 420 0 0 0 6 0 48 -

Petticoat Junct'n Location : @ 3716 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 252 0 0 0 446 0 14 0
 Current stores 1176 0 0 0 13 0 76 -

Rockfall Location : @ 3522 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 0 30 0 0 0 1300
 Current stores 0 1080 0 83 0 0 0 -

Zug-Sa Location : @ 3607 in Hills & Rough Climate is Cold
 Size : Camp Fortifications : None Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 36 0 0 0 90 0 0 600
 Current stores 240 0 0 0 3 0 0 -

ARMIES AND NAVIES

Army Commander : Commander Guthláf Location : @ 3520 in Open Plains Climate is Hot
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1001
 War machines 0
 The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	17303	14985	15045	0	254196	0	3692
Purchase at market price/unit	2	2	4	107	2	10	7
Sell to market price/unit	1	1	2	55	1	5	4

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	2000
Pop Centers :	2000
Characters :	17600

Total :	21600
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Current Tax rate :	60%
Revenue expected next turn :	23900 (+2300)
Current Gold reserve :	3883

Totals for Nation:

Leather
Bronze
Steel
Mithril
Food
Timber
Mounts

Stores

4408
2100
0
241
394
0
474

Production

1014
550
120
60
2696
0
86

Ships have been left anchored at the following locations:

None

You have the following double agents:**Oruthan of the Sapphic Enclave @ 3433**

Double agent Oruthan reports she was ordered to guard the location. Androth was guarded.
 Double agent Oruthan reports she was ordered to move. She accepted the movement orders.

Qesset of the Lands @ 1920

Double agent Qesset reports he was ordered to refuse all personal challenges.
 Double agent Qesset reports he was ordered to kidnap a character. Naidine was kidnaped.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Kirrauko	Axe	82	No	Good	COMBAT - Increases damage by 1250 points.
Herugrim	Sword	153	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a kidnap attempt involving Kesha and Razakhir.
There are rumors of a kidnap attempt involving Rallos Zek and Myrmidones.
There are rumors of a kidnap attempt involving Klú Relortin and Tarikmagân.
There are rumors of a theft attempt involving Balkumagîn at Rough.

ENCOUNTER MESSAGES

Encounter for Finarfin at 3110

Finarfin was hastening to take cover from a sudden and unseasonal storm when she came across an overgrown (or perhaps hidden!) path. Daring the unexpected opportunity as a welcome respite from the foul weather, she followed the path, finding it to be both narrow and broken. After a brief but difficult trek, she was relieved to enter the small, hidden cave found at the path's end. To her surprise, the cave was already occupied by what appeared to be an old man crouching beside a roaring campfire. But although the man appeared old, there was a fire in his eye and a boldness to his movements that indicated someone much younger. Looking up as she entered the cave, the old man threw back the hood of his blue robes and spoke. "Well, you certainly took your time, didn't you? Do you think that I have all day to wait just for the likes of you?" He then appeared to study Finarfin for awhile. "Well, you need all the help you can get. So I'm sending you to get an artifact you can use in the coming upheaval. Use it well!" Finarfin felt herself teleported to an unknown location. It took several days to determine where she was.

COMBAT MESSAGES

Battle at 3319

In the Mild climate of the Open Plains of 3319, a conflict took place in the early morning hours during a driving storm.

At the head of a demoralized army rode **Regent Malantur** of the nation of the Ground Pounders. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1000 Plainsman footmen w/broadswords	bronze/steel	bronze	a mob

At the head of a rebellious army rode **Hero Forthain** of the nation of the South Kingdom. In his hands was borne the glowing Javelin called Sauron's Javelin. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
918 Dúnadan knights w/lances	wooden/bronze	leather/bronze	a mob

The Major Town of Our Town flying the flag of the Ground Pounders is situated in the Open Plains here. It is fortified by a Fort.

Report from Malantur.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush! As our troops deployed, a cheer went up as balls of light green light burst among the enemy, and they realized that the mages had already started the battle. Against the forces of Forthain, we ambushed their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Trallor** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of his comrades felt their armor grow tougher and more resistant to the blows of their enemies. **Forthain** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Javelin.

Report from Malantur.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. Although we fought hard, and although the battle lasted many days, we were defeated..

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Hero Forthain: 260 Food

After the battle.... Malantur's forces were destroyed/routed in the battle. Malantur appeared to have survived but suffers from light wounds. Forthain's forces were victorious in the battle, but suffered some losses. Forthain appeared to have survived.

Battle at 3120

In the Hot climate of the Open Plains of 3120, a conflict took place in the early hours of the evening under a clear sky.

At the head of a rebellious army rode **Captain Gavin** of the nation of the South Kingdom. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1306 Dúnadan footmen w/broadswords	bronze/steel	leather/bronze	a mob

At the head of a rebellious army rode **Lord Urthel** of the nation of the Ground Pounders. In her hands was borne the glowing Sword called Herugrim. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1400 Plainsman footmen w/broadswords	wooden	none/leather	a mob

At the head of a demoralized army rode **Commander Toner** of the nation of the South Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
750 Dúnadan knights w/lances	bronze	leather/bronze	a mob

Report from Urthel.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was heard coursing through the ranks.. Hit the enemy..then run! Hit and Run!!

Against the forces of Gavin, they stayed with their standard formation, so we kept hitting them and running away.

Against the forces of Toner, they stayed with their standard formation, so we kept hitting them and running away.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Urthel** fought side by side with the troops and diverted many a blade during the pitched battle with her glowing Sword.

Report from Urthel.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops tried to fight well, but they needed much more training. They fought very poorly. However, we were overrun in less than a few hours.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Captain Gavin: 529 Food

Commander Toner: 352 Food

After the battle.... Gavin's forces were victorious in the battle, but suffered some losses. Gavin appeared to have survived. Urthel's forces were destroyed/routed in the battle. Urthel appeared to have survived. Toner's forces were victorious in the battle, but suffered some losses. Toner appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you

would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aerandir	215	RfsPers	
Aerandir	525	InfOthr	
Angelimar	215	RfsPers	
Angelimar	685	StlArt	82
Brytta	550	ImprPop	
Brytta	810	MovChar	3822
Duinhir	330	CstCjSp	510 1300
Duinhir	948	TranCar	3822 3520 br 1000
Finarfin	520	InfYour	
Finarfin	810	MovChar	3110
Guthláf	325	NatSell	st 100
Guthláf	770	HrArmy	500 hi ^ ^ 1001
Malantur	215	RfsPers	
Malantur	230	AttEnemy	am
Rían	525	InfOthr	
Rían	810	MovChar	4128
Trallor	225	CstCbSp	104
Trallor	610	GrdChar	malan
Urthel	215	RfsPers	
Urthel	230	AttEnemy	hr
Valacar	215	RfsPers	
Valacar	525	InfOthr	
Wilwarin	325	NatSell	fo 99
Wilwarin	185	DnStNat	18
Zymraan	525	InfOthr	
Zymraan	690	StlGold	

Aerandir



Ranks : Command 0 Agent 0 Emissary 59 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Aerandir was located in the Open Plains at 3017.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

He is currently in the Open Plains at 3017. The Village of The Lost Tavern flying the flag of the South Kingdom is here.

Angelimar



Ranks : Command 0 Agent 54 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 65
 Artifacts : #82 Kirrauko✓
 Spells (+0) : None

Angelimar was located in the Mountains at 3224.

She was ordered to refuse all personal challenges.

She was ordered to steal an artifact. Kirrauko #82 was stolen.

She is currently in the Mountains at 3224. The Camp of Tumbalemorna flying the flag of the South Kingdom is here.

Brytta



Ranks : Command 0 Agent 0 Emissary 74 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Brytta was located in the Open Plains at 3620.

He was ordered to improve the population center size. Infield was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3822. The Camp of Estolad flying the flag of the Ground Pounders is here.

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 52
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(88)
 #415 Scry Area(98) #510 Conjure Food(82)

Duinhir was located in the Open Plains at 3520.

He was ordered to cast a conjuring spell. Conjure Food was cast. 1300 Food was conjured.

He was ordered to transport by the caravans. 1000 Bronze (+10%) transported from Estolad to Field of Dreams.

He is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Finarfin



Ranks : Command 0 Agent 0 Emissary 62 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None

Spells (+0) : None

Finarfin was located in the Open Plains at 3716.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Petticoat Junct'n.

She was ordered to move. She accepted the movement orders.

She had a special encounter. See Encounter Messages.

She is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Sh'iar Empire is here.

Guthl f



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None

Spells (+0) : None

Guthláf was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 732 Steel were sold for 4392 Gold.

He was ordered to hire an army. An army of 500 Heavy Infantry with 1001 Food was hired.

He commands an army in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Malantur



Ranks : Command 61 Agent 0 Emissary 0 Mage 0
 Health 86 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Open Plains at 3319.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Malantur was wounded during combat.

He is currently in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Rían



Ranks : Command 0 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Rían was located in the Mountains at 3929.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be normal. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 4128. The Village/Tower of Fate flying the flag of the RhunLandChattelCo is here.

Trallor



Ranks : Command 0 Agent 55 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : #4 Major Heal(100) #104 Resistances(77)
 #413 Scry Population Center(75) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Open Plains at 3319.

He was ordered to cast a combat spell. Resistances was cast.

He was ordered to guard a character. Malantur was guarded.

He is currently in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Urthel



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : #153 Herugrim/
 Spells (+0) : None

Urthel was located in the Open Plains at 3120.

She was ordered to refuse all personal challenges.

She was ordered to have her army attack all of her enemies. See Combat Messages.

She is currently in the Open Plains at 3120.

Valacar



Ranks : Command 0 Agent 0 Emissary 84 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Mountains at 3224.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Tumbalemorna. Current loyalty is perceived to be marginal.

He is currently in the Mountains at 3224. The Camp of Tumbalemorna flying the flag of the South Kingdom is here.

Wilwarin



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 43 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Wilwarin was located in the Open Plains at 3520.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

She was ordered to have the nation sell to the caravans. 9462 Food were sold for 9462 Gold.

She is currently in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Zymraan



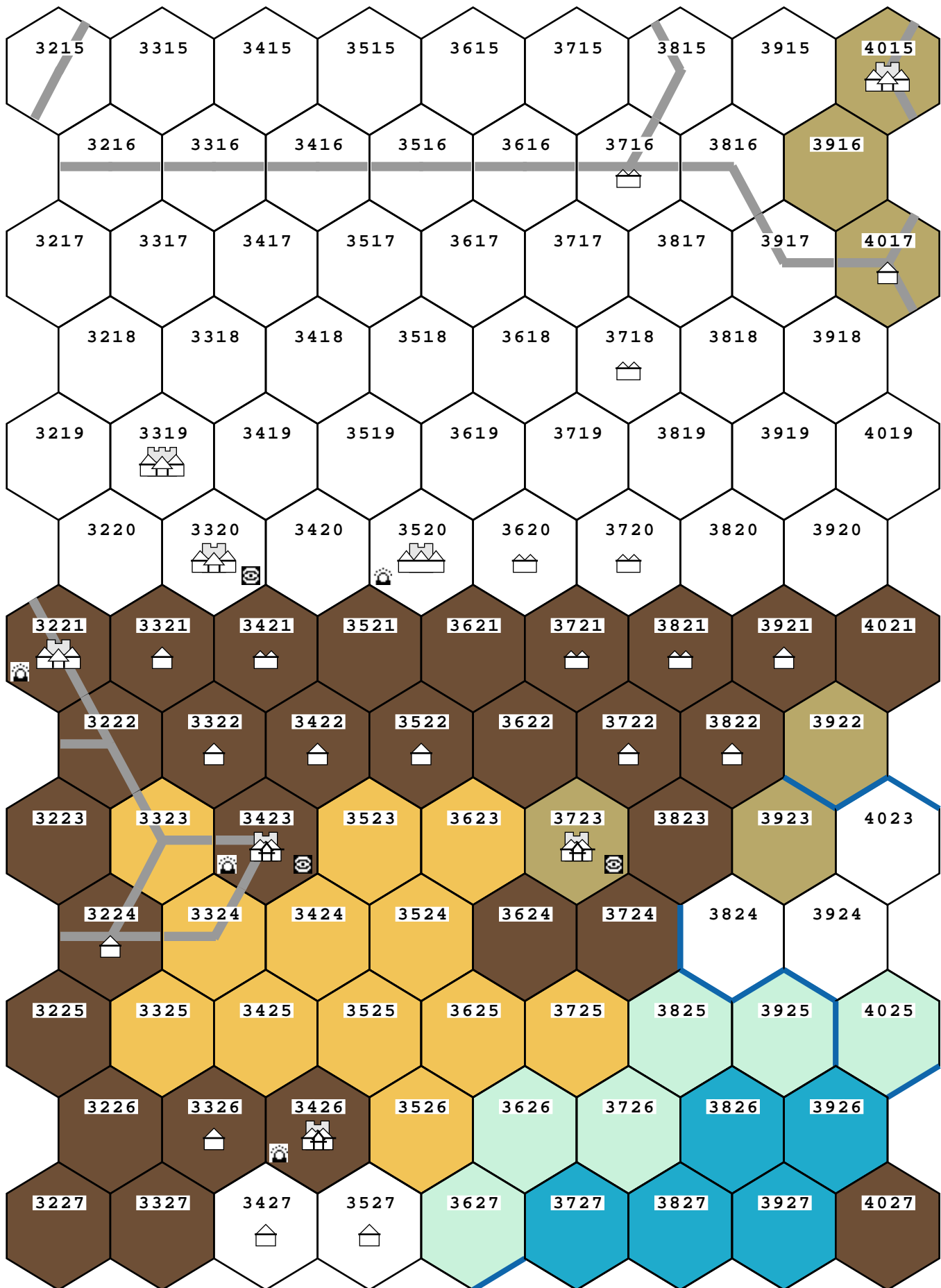
Ranks : Command 0 Agent 57 Emissary 71 Mage 0
 Health 100 Stealth 10 Challenge 50
 Artifacts : None
 Spells (+0) : None

Zymraan was located in the Mountains at 3221.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Current loyalty is perceived to be marginal.

He was ordered to steal the Gold. 529 Gold was stolen at Morannon.

He is currently in the Mountains at 3221. The Major Town/Tower of Morannon flying the flag of the South Kingdom is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Duinhir (ID: duinh) @ 3520 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Finarfin (ID: finar) @ 2834 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Guthláf (ID: guthl) @ 3520 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 3319 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rían (ID: rian) @ 4128 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Trallor (ID: trall) @ 3319 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Urthel (ID: urthe) @ 3120 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required		<hr/>				Required		<hr/>		
Information		<hr/>				Information		<hr/>		
		<hr/>						<hr/>		
		<hr/>						<hr/>		

Valacar (ID: valac) @ 3224 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required		<hr/>				Required		<hr/>		
Information		<hr/>				Information		<hr/>		
		<hr/>						<hr/>		
		<hr/>						<hr/>		

Wilwarin (ID: wilwa) @ 3520 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	

Zymraan (ID: zymra) @ 3221 Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				