

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141



Ground Pounders

Victory points : 500
 Victory Conditions :
 To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Bow of Thunder and Bone #62.
 To hold at game end the population center of Mîkhibil at 2732.
 To hold at game end the artifact: Snow Hammer #40.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1550] Once Upon a Time [1200] Sing a Song [1075]

Special Nation Abilities :
 #06 Armies lose no morale for force march.
 #21 Hire new armies at no cost.
 #25 Can learn lost conjure food spell.

Internet G141N09
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game #	:	141
Player #	:	9
Turn #	:	25
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	6206
Special Service	:	YES

Ground Pounders

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Hated	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Hated
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Hated	#19 RhunLandChattelCo	: Hated
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Dol Amroth Location : @ 2227 in Shore/Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 44	Docks : Harbor	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	187 0 0 0 883 0 14 0				
Current stores	187 0 0 0 309 0 174 -				

An army bearing the banner of the Ground Pounders under Lord Urthel is here.

Field of Dreams (Capital) Location : @ 3520 in Open Plains Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	45 0 0 0 109 0 5 0				
Current stores	45 145 0 41 37 0 20 -				

A small army bearing the banner of the Ground Pounders under Hero Duinhir is here.

Ginglith Location : @ 3718 in Open Plains Climate is Warm

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	232 0 0 0 728 0 8 0				
Current stores	232 0 0 0 512 0 32 -				

Grassland Location : @ 3320 in Open Plains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	205 0 0 0 781 0 19 0				
Current stores	205 0 0 0 550 0 76 -				

Highpoint Location : @ 3722 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 60 10 0 0 0 1000				
Current stores	0 0 540 101 0 0 0 -				

Infield Location : @ 3620 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	141 0 0 0 262 0 13 0				
Current stores	141 0 0 0 184 0 52 -				

Maranwë Location : @ 3110 in Shore/Plains Climate is Mild

Size : Town	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	54 0 0 0 146 0 16 0				
Current stores	72 0 0 0 137 0 88 -				

Morannon Location : @ 3221 in Mountains Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 148 0 8 0 0 0 1600
 Current stores 0 323 0 107 0 0 0 -

Oakton Location : @ 2622 in Mixed Forest Climate is Warm
 Size : Village Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 912 312 0 0
 Current stores 0 0 0 0 319 2153 0 -

Our Town Location : @ 3319 in Open Plains Climate is Warm
 Size : Major Town Fortifications : Fort Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 88 0 0 0 352 0 8 0
 Current stores 88 0 0 0 246 0 32 -
 A small army bearing the banner of the Ground Pounders under Commander Hathaldir is here.

Petticoat Junct'n Location : @ 3716 in Open Plains Climate is Warm
 Size : Village Fortifications : None Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 280 0 0 0 496 0 16 0
 Current stores 280 0 0 0 349 0 64 -

Rockfall Location : @ 3522 in Mountains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 0 30 0 0 0 1300
 Current stores 0 605 0 302 0 0 0 -

Vilgetir Location : @ 2324 in Hills & Rough Climate is Hot
 Size : Village Fortifications : Tower Loyalty : 58 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 83 0 0 0 0 192 13 0
 Current stores 332 0 0 0 0 768 78 -

Zug-Sa Location : @ 3607 in Hills & Rough Climate is Cool
 Size : Village Fortifications : None Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 77 0 0 0 192 0 0 1000
 Current stores 77 0 0 0 135 0 0 -

ARMIES AND NAVIES

Army Commander : Hero Duinhir Location : @ 3520 in Open Plains Climate is Hot
 Army morale : 20 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 30 30 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 10 Low Supplies !!
 War machines 0
 The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Army Commander : Commander Hathaldir Location : @ 3319 in Open Plains Climate is Warm
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Army Commander : Regent Malantur Location : @ 3720 in Open Plains Climate is Hot
 Army morale : 11 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 13 30 30 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 109 Low Supplies !!
 War machines 0
 Characters traveling with army : - Elfhelm.
The Camp of Outfield flying the flag of the RhunLandChattelCo is here.

Army Commander : Lord Urthel Location : @ 2227 in Shore/Plains Climate is Hot
 Army morale : 12 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 10 30 30 600 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 895 Low Supplies !!
 War machines 0
The Town/Tower of Dol Amroth flying the flag of the Ground Pounders is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27467	35010	14911	3356	292234	24179	4131
Purchase at market price/unit	2	2	3	13	2	2	7
Sell to market price/unit	1	1	2	8	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 6800	Leather	1659	1392
Pop Centers : 3750	Bronze	1073	418
Characters : 24300	Steel	540	60
	Mithril	551	48
Total : 34850	Food	2778	4861
	Timber	2921	504
Current Tax rate : 60%	Mounts	616	112
Revenue expected next turn : 36400 (+1550)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Oruthan of the Sapphic Enclave @ 3228

Double agent Oruthan reports she was ordered to sabotage a bridge. A bridge was sabotaged at 3129.
 Double agent Oruthan reports she was ordered to move. She accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Collohwesta	Cloak	4	Yes	None	Increases Stealth Rank by 30.
Hatred Curse	Hammer	120	No	None	COMBAT - Increases damage by 750 points.
Herugrim	Sword	153	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Red Witches at 2421.
There are rumors of the fall of a Strategic Site.
There are rumors of the fall of a Strategic Site.
There are rumors of the fall of a Strategic Site.
There are rumors of the fall of a Strategic Site.
There are rumors of the fall of a Strategic Site.
There are rumors of an assassination attempt involving Vasco and Benalcazar.
There are rumors of a sabotage attempt involving Jackl at The Gathering.
53 Gold was stolen at Grassland.
Our populace reports that a season change is imminent!

ENCOUNTER MESSAGES

Encounter for Trallor at 4129

In the presence of an intimidating magical power, Trallor stood forth and answered, "Morwen." Nothing happened for a moment, and then, with an almost palpable shudder, the walls wavered and the light went out. On the floor a magical Hammer named Hatred Curse lay quietly glowing. Trallor took it with him.

COMBAT MESSAGES

Battle at 3121

In the Hot climate of the Hills & Rough of 3121, a conflict took place in the hours of late morning in high winds.

At the head of a rebellious army rode **Commander Wilwarin** of the nation of the Ground Pounders. In her hands was borne the glowing Axe called Kirrauuko. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
719 Plainsman footmen w/broadswords	wooden	bronze	a mob

At the head of a rebellious army rode **Hero Waren** of the nation of the Benim an Pharazôn. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1328 Mixed Mannish horsemen w/shortswords	wooden/bronze	leather/bronze	ragged ranks

At the head of a demoralized army rode **Commander Arantar** of the nation of the Ground Pounders. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
900 Plainsman footmen w/broadswords	wooden/bronze	bronze	a mob

Report from Wilwarin.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Surround them. Attack from all sides! Against the forces of Waren, we tried to surround them, and they tried to surround us.

Report from Arantar.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush! As our troops deployed, a cheer went up as balls of light green light burst among the enemy, and they realized that the mages had already started the battle. Against the forces of Waren, when we ambushed them, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Wilwarin** rode into the enemy ranks with her glowing Axe and cut down a score of foes before they knew what had happened. **Brand** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of the enemy's blows were deflected from his comrades who fought with more assurance!

Report from Wilwarin.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops tried to fight well, but they needed much more training. They fought very poorly. Although we fought hard, and although the battle lasted many days, we were defeated..

Report from Arantar.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops tried to fight well, but they needed much more training. They fought very poorly. Although we fought hard, and although the battle lasted many days, we were defeated..

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Hero Waren: 1 Food

After the battle.... Wilwarin's forces were destroyed/routed in the battle. Wilwarin was captured. Waren's forces were victorious in the battle, but suffered severe losses. Waren appeared to have survived. Arantar's forces were destroyed/routed in the battle. Arantar appeared to have survived but suffers from light wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aerandir	550	ImprPop	
Aerandir	810	MovChar	3210
Angelimar	215	RfsPers	
Angelimar	615	Assass	zebul
Arantar	215	RfsPers	
Arantar	230	AttEnemy	am
Brand	215	RfsPers	
Brand	225	CstCbSp	106
Brytta	525	InfOthr	
Brytta	810	MovChar	2325
Duinhir	325	NatSell	fo 65
Duinhir	710	PrenMgy	
Elfhelm	610	GrdChar	malan
Elfhelm	925	Recon	
Finarfin	525	InfOthr	
Finarfin	810	MovChar	3922
Guthláf	810	MovChar	3221
Guthláf	925	Recon	
Hathaldir	770	HrArmy	500 hi ^ ^ 1
Hathaldir	850	MovArmy	w w nw ^ ^ ^ ^ ^ ^ ^ ^ no
Malantur	435	ArmyMan	
Malantur	850	MovArmy	e h h h h h h e ^ ^ ^ ^ ^ no
Rían	525	InfOthr	
Rían	810	MovChar	1923
Targon	520	InfYour	
Targon	605	GrdLoc	
Trallor	285	ReacEnc	Morwen
Trallor	810	MovChar	4233
Urthel	315	PrchCar	br 400
Urthel	408	HvInfan	300 br br
Valacar	525	InfOthr	
Valacar	810	MovChar	2325
Wilwarin	210	IssPers	waren
Wilwarin	230	AttEnemy	su
Zymraan	520	InfYour	
Zymraan	610	GrdChar	urthe

Aerandir



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Aerandir was located in the Shore/Plains at 3110.

He was ordered to improve the population center size. Maranwë was improved to a Town.
 He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3210. The Camp of Ūsakan flying the flag of the Dark Feast is here.

Angelimar



Ranks : Command 0 Agent 72 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Angelimar was located in the Mountains at 3921.

She was ordered to refuse all personal challenges.

She was ordered to assassinate a character. Zebulon was assassinated.

She is currently in the Mountains at 3921. The Camp of Wishmaster flying the flag of the RhunLandChattelCo is here.

Arantar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 96 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Arantar was located in the Hills & Rough at 3121.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Arantar was wounded during combat.

He is currently in the Hills & Rough at 3121.

Brand



Ranks : Command 0 Agent 0 Emissary 0 Mage 35
 Health 100 Stealth 0 Challenge 35
 Artifacts : None

Spells (+0) : #102 Barriers(63) #106 Deflections(85) #302 Long Stride(55)
 #406 Divine Army(64)

Brand was located in the Hills & Rough at 3121.

He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Deflections was cast.

Brand was captured during combat by Waren.

Brand could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Brytta



Ranks : Command 0 Agent 0 Emissary 87 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None

Spells (+0) : None

Brytta was located in the Hills & Rough at 2324.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Vilgetir. Vilgetir is now under our control.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 2325. The Village of Novellond flying the flag of the Dark Feast is here.

Duinhir



Ranks : Command 20 Agent 0 Emissary 0 Mage 61
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(89)
 #415 Scry Area(98) #416 Reveal Production(88) #510 Conjure Food(83)

Duinhir was located in the Open Plains at 3520.

He was ordered to have the nation sell to the caravans. 5162 Food were sold for 5162 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He commands an army in the Open Plains at 3520. The City/Tower of Field of Dreams flying the flag of the Ground Pounders is here.

Elfhelm



Ranks : Command 14 Agent 33 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Elfhelm was located in the Open Plains at 3520.

He was ordered to guard a character. Malantur was guarded.

He moved with the army to 3720.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is traveling with Malantur in the Open Plains at 3720. The Camp of Outfield flying the flag of the RhunLandChattelCo is here.

Finarfin



Ranks : Command 0 Agent 0 Emissary 73 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Finarfin was located in the Mountains at 4428.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Tallunë. Current loyalty is perceived to be marginal.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3922. The Camp of Hot Corner flying the flag of the RhunLandChattelCo is here.

Guthl f



Ranks : Command 37 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Guthláf was located in the Hills & Rough at 3121.

He was ordered to move. He accepted the movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is currently in the Mountains at 3221. The Major Town/Tower of Morannon flying the flag of the Ground Pounders is here.

Hathaldir



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Open Plains at 3520.

She was ordered to hire an army. An army of 500 Heavy Infantry with 1 Food was hired.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Open Plains at 3319. The Major Town/Fort of Our Town flying the flag of the Ground Pounders is here.

Malantur



Ranks : Command 63 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Open Plains at 3520.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3720. The Camp of Outfield flying the flag of the RhunLandChattelCo is here.

R an



Ranks : Command 0 Agent 0 Emissary 78 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Rían was located in the Hills & Rough at 1924.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 1923. The Major Town of Tall Peak flying the flag of the Twilight Hammer is here.

Targon



Ranks : Command 10 Agent 23 Emissary 25 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Targon was located in the Open Plains at 3716.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Petticoat Junct'n.

She was ordered to guard the location. Petticoat Junct'n was guarded.

She is currently in the Open Plains at 3716. The Village of Petticoat Junct'n flying the flag of the Ground Pounders is here.

Trallor



Ranks : Command 0 Agent 63 Emissary 0 Mage 53
 Health 100 Stealth 0 (30) Challenge 79
 Artifacts : #4 Collohwesta #120 Hatred Curse✓
 Spells (+0) : #4 Major Heal(100) #104 Resistances(78)
 #413 Scry Population Center(75) #415 Scry Area(80) #510 Conjure Food(100)

Trallor was located in the Mountains at 4129.

He was ordered to react with the encounter. See Encounter messages.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 4233. The Major Town/Tower of The Aerie flying the flag of the Dark Feast is here.

Urthel



Ranks : Command 54 Agent 0 Emissary 0 Mage 0
 Health 39 Stealth 0 Challenge 74
 Artifacts : #153 Herugrim✓
 Spells (+0) : None

Urthel was located in the Shore/Plains at 2227.

She was ordered to purchase from the caravans. 400 Bronze were bought for 1200 Gold.

She was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Bronze weapons and Bronze armor were recruited.

She commands an army in the Shore/Plains at 2227. The Town/Tower of Dol Amroth flying the flag of the Ground Pounders is here.

Valacar



Ranks : Command 0 Agent 0 Emissary 93 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Hills & Rough at 2324.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because Vilgetir was of the same nation.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 2325. The Village of Novellond flying the flag of the Dark Feast is here.

Wilwarin



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Wilwarin was located in the Hills & Rough at 3121.

She was ordered to challenge Waren to personal combat.

She challenged Waren to personal combat, but was refused. She gained personal honor.

She was ordered to have her army attack all of her enemies. See Combat Messages.

Wilwarin was captured during combat by Waren. Artifact(s) were removed from Wilwarin.

Wilwarin could not escape from being held hostage.

She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Zymraan



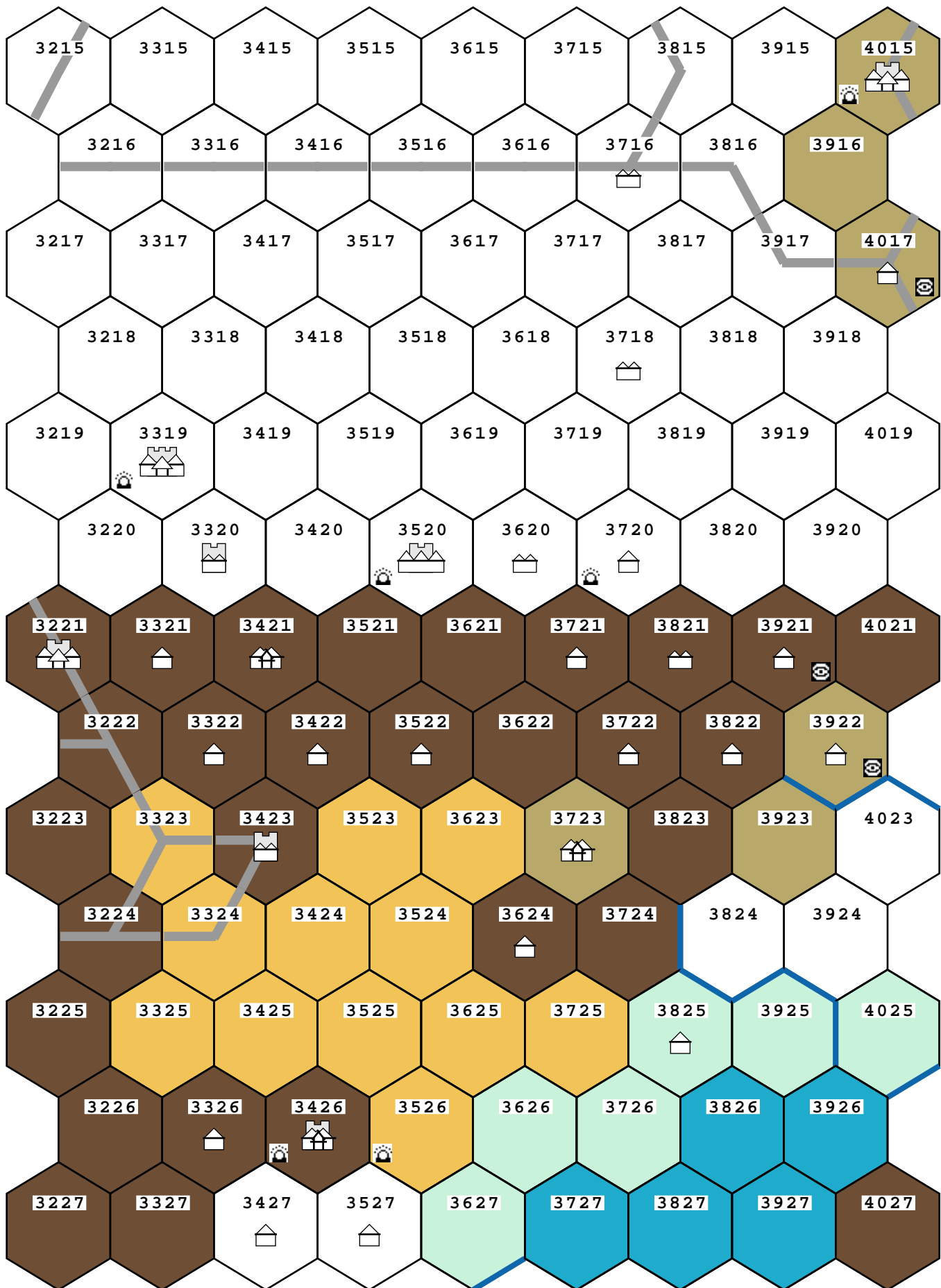
Ranks : Command 0 Agent 67 Emissary 81 Mage 0
 Health 100 Stealth 10 Challenge 60
 Artifacts : None
 Spells (+0) : None

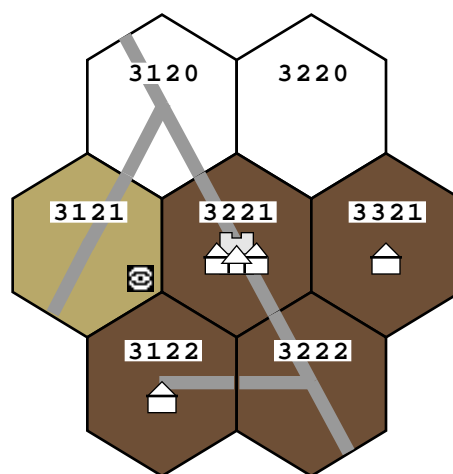
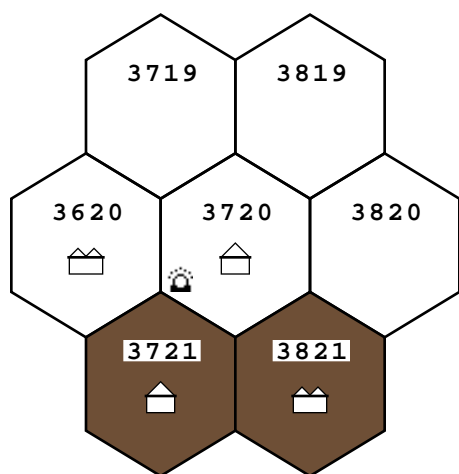
Zymraan was located in the Shore/Plains at 2227.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Dol Amroth.

He was ordered to guard a character. Urthel was guarded.

He is currently in the Shore/Plains at 2227. The Town/Tower of Dol Amroth flying the flag of the Ground Pounders is here.





Required <hr/> Information <hr/>	Required <hr/> Information <hr/>
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Brytta (ID: brytt) @ 2325 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Duinhir (ID: duinh) @ 3520 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elfhelm (ID: elfhe) @ 3720 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Finarfin (ID: finar) @ 3922 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Guthláf (ID: guthl) @ 3221 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hathaldir (ID: hatha) @ 3319 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 3720 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rían (ID: rian) @ 1923 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Targon (ID: targo) @ 3716 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Trallor (ID: trall) @ 4233 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Urthel (ID: urthe) @ 2227 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Valacar (ID: valac) @ 2325 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Zymraan

(ID: zymra) @ 2227 Agent Emissary

Agent Emissary

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information