

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



## **Galadhrim**

Victory points : 900  
 Victory Conditions :  
     To hold at game end the artifact: Orc Slayer #106.  
     To terminate 10 characters by personal challenge or by assassination.  
     To hold at game end the artifact: Water-skimmer #29.  
     To hold at game end the population center of Dragon Mount at 2206.  
     To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

**Frost Men [ 1225 ]   Aerithryn [ 1175 ]   Rhosgobel [ 933 ]**

Special Nation Abilities :  
     #01 Scout/recon at double normal skill rank.  
     #14 All new troop recruits start at training 25.  
     #24 Can learn lost conjure mounts spell.  
     #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11  
 JOHN WELTY 109211  
 NONE  
 NONE  
 NONE

Game # : 143  
 Player # : 11  
 Turn # : 4  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 2764  
 Special Service : YES

# Galadhrim

(A Free People)

Season : Summer

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroens	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

<b>Argentia</b>		Location : @ 2605 in Open Plains		Climate is Cool				
Size : Major Town	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	54	0	0	0	246	0	3	0
Current stores	54	0	0	0	738	0	0	-

An army bearing the banner of the Galadhrim under Veteran Beldurien is here.

<b>Bloodrune</b>		Location : @ 2904 in Mountains		Climate is Polar				
Size : Village	Fortifications : None	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	17	5	0	0	0	360
Current stores	0	0	105	30	0	0	0	-

<b>Cambria</b>		Location : @ 2408 in Mountains		Climate is Cool				
Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	20	0	0	0	1300
Current stores	0	300	0	20	0	0	0	-

<b>Deathwatch</b>		Location : @ 2804 in Mountains		Climate is Polar				
Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	275	60	10	0	0	0	-

<b>Denkoa</b>		Location : @ 2304 in Mountains		Climate is Polar				
Size : Camp	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	39	39	6	0	0	0	0
Current stores	0	48	48	23	0	0	0	-

A large army bearing the banner of the Galadhrim under Lord Celeborn is here.

**An army bearing the banner of the Black Numenroens under Veteran Dunkarian is here.**

**An army bearing the banner of the Black Numenroens under Captain Fylaric is here.**

<b>Erendor</b>		Location : @ 2905 in Open Plains		Climate is Cool				
Size : Major Town	Fortifications : Tower	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	125	0	0	0	90	0	3	0
Current stores	125	0	0	0	270	0	0	-

<b>Frostrune</b>		Location : @ 2704 in Mountains		Climate is Polar				
Size : Village	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	136	20	0	0	0	-

**Galliant** Location : @ 2508 in Open Plains Climate is Mild  
 Size : Camp Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 288 0 0 0 405 0 27 0  
 Current stores 288 0 0 0 405 0 0 -

**Kandor** Location : @ 2805 in Open Plains Climate is Cool  
 Size : Town Fortifications : Tower Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 106 0 0 0 197 0 10 0  
 Current stores 106 0 0 0 591 0 0 -

**Odin's Gate** Location : @ 2404 in Mountains Climate is Polar  
 Size : Village Fortifications : Tower Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 38 0 2 0 0 0 330  
 Current stores 0 200 0 11 0 0 0 -

An army bearing the banner of the Galadhrim under Commander Helegel is here.

**Wastelands (Capital)** Location : @ 2705 in Open Plains Climate is Cool  
 Size : Major Town Fortifications : Fort Loyalty : 71 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 106 0 0 0 368 0 10 0  
 Current stores 927 0 0 0 1104 0 676 -

A small army bearing the banner of the Galadhrim under Commander Kiirdan is here.

## ARMIES AND NAVIES

**Army Commander : Veteran Beldurien** Location : @ 2605 in Open Plains Climate is Cool  
 Army morale : 30 Warships : 0 Transports : 0 (3) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Wood Elf footsoldiers w/broadswords 25 10 30 600 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 19 Low Supplies !!  
 War machines 0  
 The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

**Army Commander : Lord Celeborn** Location : @ 2304 in Mountains Climate is Polar  
 Army morale : 46 Warships : 0 Transports : 0 (9) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Elven horseriders w/broadswords 28 14 39 1272 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 2  
 Characters traveling with army : - Ohtar Zen - Zandramas.  
 The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.  
**An army bearing the banner of the Black Numenroeans under Veteran Dunkarian is here.**  
**An army bearing the banner of the Black Numenroeans under Captain Fylaric is here.**

**Army Commander : Commander Helegel** Location : @ 2404 in Mountains Climate is Polar  
 Army morale : 30 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Mixed Elven horseriders w/broadswords 25 10 0 400 Heavy Cavalry  
 Wood Elf mercenaries w/hand axes 40 30 10 100 Men-at-Arms  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 15 Low Supplies !!  
 War machines 0

Characters traveling with army : - Tharudan.  
 The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.

**Army Commander : Commander Kiirdan** Location : @ 2705 in Open Plains Climate is Cool  
 Army morale : 35 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords	25	10	30	200	Heavy Infantry
Wood Elf mercenaries w/hand axes	40	30	10	100	Men-at-Arms

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	30
Armor	0	0	0	30
Food	10	Low Supplies !!		
War machines	0			

Characters traveling with army : - Elfhelm - Galadriel.  
 The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	17296	12929	1515	1734	85009	13810	1466
Purchase at market price/unit	3	4	8	24	2	4	13
Sell to market price/unit	2	3	5	17	1	3	9

#### MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 13432	Leather	1500	679
Pop Centers : 3500	Bronze	823	432
Characters : 13340	Steel	349	102
	Mithril	114	40
Total : 30272	Food	3108	1306
	Timber	0	0
Current Tax rate : 70%	Mounts	676	53
Revenue expected next turn : 28600 (-1672)			
Current Gold reserve : 16620			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an armed conflict involving the Heathen Kings and the Faux Meddle Aarmy at 3334.  
 There are rumors of an assassination attempt involving Eman Al-Obeidy and Sunzi.  
 There are rumors of a kidnap attempt involving Rxxxxus and Peratus.  
 There are rumors of a sabotage attempt involving Nefarian at Ishval.  
 There are rumors of Gold being transported by caravan from Annúminas to Eastwall.  
 There are rumors of an encounter involving Merkus at 4431.  
 Our populace reports that a season change is imminent!*

## ENCOUNTER MESSAGES

### Encounter for Commander Kiirdan at 2705

As we crossed an ancient graveyard last night, the ground seemed to erupt with the dead! Rotting bodies, Skeletons, and Ghosts streamed out of their graves and moved toward our troops. Suddenly, however, they stopped, and a single Ghost moved forward. "Hail, warriors. We are the scouts who fell to a vile ambush many years ago. But I see that you are not the ones for which we search. You may pass." And with those words, the Spirits returned to their graves with a long sigh of despair.

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	555	CreCmp	Horns Deep
Arwen	810	MovChar	2306
Beldurien	408	HvInfan	400 ^ ^
Beldurien	605	GrdLoc	
Celeborn	850	MovArmy	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Celeborn	925	Recon	
Elfhelm	780	TrComm	celeb y
Elfhelm	870	MovJoin	2705 kiird
Galadriel	555	CreCmp	Isen Oakley
Galadriel	870	MovJoin	2705 kiird

[illegible]

Arwen



Ranks : Command 0 Agent 10 Emissary 44 Mage 0  
 Health 100 Stealth 0 Challenge 23  
 Artifacts : None  
 Spells (+0) : None

Arwen was located in the Mountains at 2407.

She was ordered to create a camp. She was not able to create the camp because there was insufficient populace.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mountains at 2306.***

Beldurien



Ranks : Command 13 Agent 28 Emissary 0 Mage 10  
 Health 100 Stealth 0 Challenge 26  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Open Plains at 2605.

She was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to guard the location. Argentia was guarded.

***She commands an army in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.***

Celeborn



Ranks : Command 53 Agent 0 Emissary 0 Mage 30  
 Health 100 Stealth 0 Challenge 70  
 Artifacts : #120 Durcrist/  
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)  
 #508 Conjure Mounts(73)

Celeborn was located in the Mountains at 2304.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped by non-(friendly/tolerant) forces.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Dunkarian of the Black Numenroeans with about 900 troops at 2304 - Fylaric of the Black Numenroeans with about 800 troops at 2304. See report below.

***He commands an army in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.***

Elfhelm



Ranks : Command 40 Agent 0 Emissary 0 Mage 20  
 Health 100 Stealth 0 Challenge 45  
 Artifacts : None  
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Mountains at 2304.  
 Lack of Food may have affected army movement.  
 Lack of Food restricted the army morale.  
 She was ordered to transfer the command. The command was transfered to Celeborn. She joined the army.  
 She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Kiirdan.  
***She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.***

Galadriel



Ranks : Command 30 Agent 0 Emissary 52 Mage 0  
 Health 100 Stealth 0 Challenge 36  
 Artifacts : None  
 Spells (+0) : None

Galadriel was located in the Mixed Forest at 2607.  
 She was ordered to create a camp. She was not able to create the camp because there was insufficient populace.  
 She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Kiirdan.  
***She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.***

Helegel



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Helegel was located in the Open Plains at 2705.  
 She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.  
 She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.  
***She commands an army in the Mountains at 2404. The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.***



Kelrond



Ranks : Command 0 Agent 40 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to guard the location. Wastelands was guarded.

He was ordered to have the nation transport by the caravans. 281 Mounts (+10%) transported to Wastelands.

*He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Kiirdan



Ranks : Command 39 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2605.

He was ordered to split the army. The army was split. 19 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He had a special encounter. See Encounter Messages.

*He commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.*

Mithiriell



Ranks : Command 0 Agent 0 Emissary 40 Mage 0  
 Health 100 Stealth 0 Challenge 20  
 Artifacts : None  
 Spells (+0) : None

Mithiriell was located in the Mountains at 2904.

She was ordered to improve the population center size. Bloodrune was improved to a Village.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 2404. The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.*

Ohtar Zen



Ranks : Command 30 Agent 42 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 38  
 Artifacts : None  
 Spells (+0) : None

Ohtar Zen was located in the Mountains at 2304.

He was ordered to purchase from the caravans. 200 Leather were bought for 600 Gold.

He was ordered to recruit some heavy cavalry. 100 Heavy Cavalry w/Bronze weapons and Steel armor were recruited.

*He is traveling with Celeborn in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.*

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 56  
 Health 100 Stealth 0 Challenge 56  
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)

#416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 280 Mounts were conjured.

He was ordered to join an army. He joined the army commanded by Helegel.

He moved with the army to 2404.

*He is traveling with Helegel in the Mountains at 2404. The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.*

Zandramas



Ranks : Command 0 Agent 0 Emissary 0 Mage 60  
 Health 100 Stealth 0 Challenge 80

Artifacts : #135 Herugrim\

Spells (+0) : #104 Resistances(90) #108 Blessings(83) #412 Research Artifact(100)

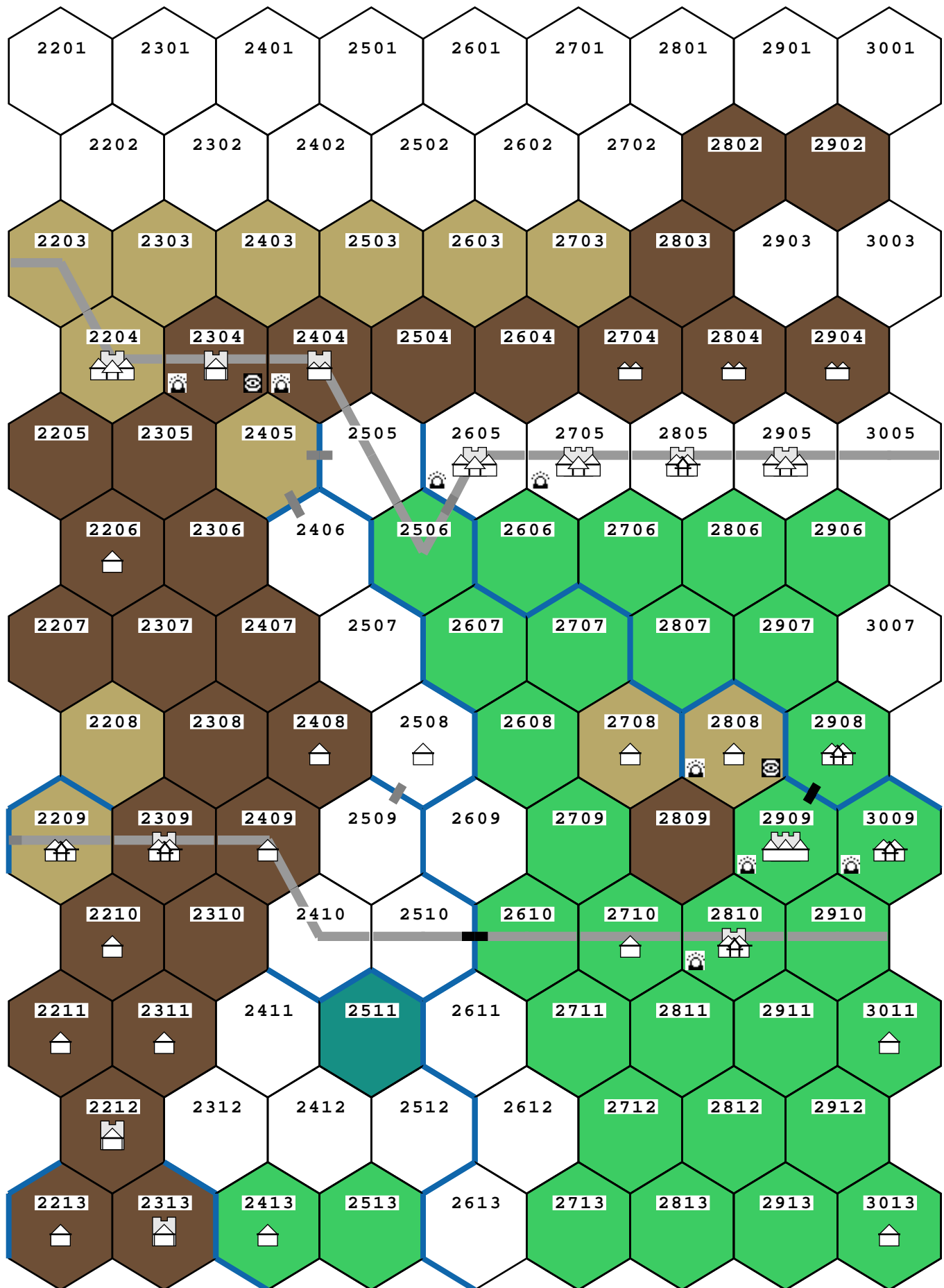
#418 Locate Artifact(88) #428 Locate Artifact True(67) #508 Conjure Mounts(87)

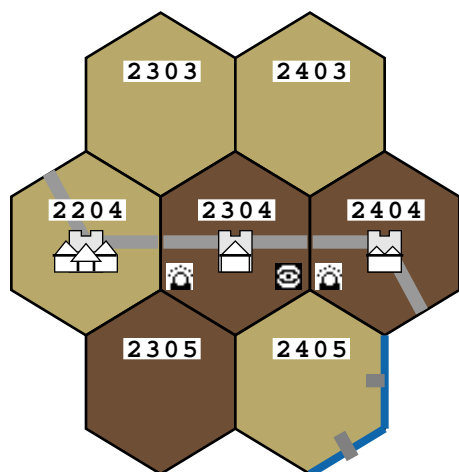
Zandramas was located in the Mountains at 2304.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

She was ordered to transfer some artifacts to a character. Durcrist #120 was transferred.

*She is traveling with Celeborn in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.*





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**Elfhelm (ID: elfhe) @ 2705 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Galadriel (ID: galad) @ 2705 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Helegel (ID: heleg) @ 2404 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kelrond (ID: kelro) @ 2705 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Kiirdan (ID: kiird) @ 2705 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Mithiriel (ID: mithi) @ 2404 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ohtar Zen (ID: ohtar) @ 2304 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Tharudan (ID: tharu) @ 2404 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Zandramas (ID: zandr) @ 2304 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				