

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 800
 Victory Conditions :
 To hold at game end the artifact: Orc Slayer #106.
 To terminate 10 characters by personal challenge or by assassination.
 To hold at game end the artifact: Water-skimmer #29.
 To hold at game end the population center of Dragon Mount at 2206.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [983] Galadhrim [800]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #14 All new troop recruits start at training 25.
 #24 Can learn lost conjure mounts spell.
 #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11
 JOHN WELTY 109211
 NONE
 NONE
 NONE

Game # : 143
 Player # : 11
 Turn # : 5
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7786
 Special Service : YES

Galadhrim

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Argentia	Location : @ 2605 in Open Plains				Climate is Cold			
Size : Major Town	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	92	0	1	0
Current stores	0	0	0	0	830	0	1	-

Bloodrune	Location : @ 2904 in Mountains				Climate is Polar			
Size : Village	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	17	5	0	0	0	360
Current stores	0	0	122	35	0	0	0	-

Cambria	Location : @ 2408 in Mountains				Climate is Cold			
Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	180	0	12	0	0	0	780
Current stores	0	480	0	32	0	0	0	-

Deathwatch	Location : @ 2804 in Mountains				Climate is Polar			
Size : Village	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	330	72	12	0	0	0	-

Denkoa	Location : @ 2304 in Mountains				Climate is Polar			
Size : Camp	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	39	39	6	0	0	0	0
Current stores	0	87	87	29	0	0	0	-

Erendor	Location : @ 2905 in Open Plains				Climate is Cold			
Size : Major Town	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	47	0	0	0	34	0	1	0
Current stores	0	0	0	0	304	0	1	-

Frostrune	Location : @ 2704 in Mountains				Climate is Polar			
Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	170	25	0	0	0	-

Galliant	Location : @ 2508 in Open Plains				Climate is Cool			
Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	360	0	24	0
Current stores	0	0	0	0	765	0	24	-

An army bearing the banner of the Galadhrim under Veteran Beldurien is here.

Kandor

Location : @ 2805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	40	0	0	0	74
Current stores	0	0	0	0	665

Odin's Gate

Location : @ 2404 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	38	0	2	0
Current stores	0	38	0	13	0

Wastelands (Capital)

Location : @ 2705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	40	0	0	0	138
Current stores	1563	0	0	200	1242

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

A small army bearing the banner of the Galadhrim under Captain Kiirdan is here.

ARMIES AND NAVIES**Army Commander : Veteran Beldurien** Location : @ 2508 in Open Plains Climate is Cool

Army morale : 32 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords	25	10	23	800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	19	Low Supplies !!			
War machines	0				

The Camp of Galliant flying the flag of the Galadhrim is here.

Army Commander : Lord Celeborn Location : @ 2204 in Hills & Rough Climate is Polar

Army morale : 50 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	29	14	39	1126	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	2				

Characters traveling with army : - Ohtar Zen - Zandramas.

The Major Town/Tower of Gundabad flying the flag of the Black Numenroean is here.

An army bearing the banner of the Galadhrim under Commander Helegel is here.

A small army bearing the banner of the Black Numenroean under Captain Ulrac M'orkai is here.**Army Commander : Captain Elfhelm** Location : @ 2705 in Open Plains Climate is Cold

Army morale : 25 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords	27	10	0	400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	7	Low Supplies !!			
War machines	0				

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Captain Kiirdan is here.

Army Commander : Commander Helegel Location : @ 2204 in Hills & Rough Climate is Polar
 Army morale : 23 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 25 10 10 600 Heavy Cavalry
 Wood Elf mercenaries w/hand axes 40 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The Major Town/Tower of Gundabad flying the flag of the Black Numenroeans is here.

An army bearing the banner of the Galadhrim under Lord Celeborn is here.

A small army bearing the banner of the Black Numenroeans under Captain Ulrac M'orkai is here.

Army Commander : Captain Kiirdan Location : @ 2705 in Open Plains Climate is Cold
 Army morale : 36 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 26 10 30 200 Heavy Infantry
 Wood Elf mercenaries w/hand axes 42 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 30
 Armor 0 0 30
 Food 3 Low Supplies !!
 War machines 0

Characters traveling with army : - Galadriel - Tharudan.

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 16956	Leather	1563	403
Pop Centers : 3500	Bronze	935	312
Characters : 13740	Steel	451	102
	Mithril	346	32
Total : 34196	Food	3806	698
	Timber	0	0
Current Tax rate : 70%	Mounts	390	34
Revenue expected next turn : 28080 (-6116)			
Current Gold reserve : 5228			

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Blue Ring	Ring	35	Yes	Evil	Increases Mage Rank by 15.
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Shadowborn at 3335.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES



Challenge from Zandramas at 2304

In the Mountains of 2304 a ritual duel began. A large circle was drawn in the parade grounds outside of the camp. As Dunkarian's army stood by, Zandramas, a healthy robed mage stepped forth and called challenge. In her hands was borne the glowing Sword called Herugrim. In answer, Dunkarian, a healthy robed mage stepped forth. Those watching calculated the odds at roughly even. In a long and protracted battle lasting over 7 minutes, the combatants blasted each other with spells of destruction while trying to build their own magical defenses, each apparently unable to fatally wound the other. With a sudden flare of light, Zandramas drew the remaining life essence from Dunkarian's body, instantly killing him. Zandramas was noted to have suffered grievous wounds in the fight.

Battle at 2304

In the Polar climate of the Mountains of 2304, a conflict took place in the early hours of the evening under a omen-filled sky.

At the head of a calm army rode **Lord Celeborn** of the nation of the Galadhrim. In his hands was borne the glowing Axe called Durcrist. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1272 Mixed Elven horseriders w/broadswords	wooden/bronze	bronze/steel	ragged ranks

At the head of a calm army rode **Captain Fylaric** of the nation of the Black Numenroeans. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Mixed Mannish footmen w/battle axes	wooden	none	a mob

The Camp of Denkoa flying the flag of the Galadhrim is situated in the Mountains here. It is fortified by a Tower, and it is under siege or attack.

Report from Celeborn.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given by the blare of the bugles.. Charge!! Charge!! As our troops deployed, a cheer went up as balls of light green light burst among the enemy, and they realized that the mages had already started the battle. The men cheered as a few boulders and some flying debris struck among the enemy troops.
Against the forces of Fylaric, when we charged, they attempted to surround us.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Celeborn** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Axe. **Zandramas** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of her comrades counted their blessings as they evaded blows which surely should have landed!

Report from Celeborn.....Our cavalry were severely hampered by the mountainous terrain and the steep cliffs. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Lord Celeborn: 23 Food

After the battle.... Celeborn's forces were victorious in the battle, but suffered minor losses. Celeborn appeared to have survived. Fylaric's forces were destroyed/routed in the battle. Fylaric appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	555	CreCmp	Hellerton
Arwen	810	MovChar	2404
Beldurien	408	HvInfan	200 ^ ^
Beldurien	850	MovArmy	sw sw se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Celeborn	230	AttEnmy	ch
Celeborn	860	ForcMar	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Elfhelm	185	DnStNat	14
Elfhelm	860	ForcMar	w w nw se se ne e ^ ^ ^ ^ ^ ^ no
Galadriel	400	HvCvlry	400 ^ ^
Galadriel	520	InfYour	
Helegel	400	HvCvlry	200 ^ br
Helegel	860	ForcMar	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Kelrond	310	BidCar	mi 200 31
Kelrond	947	NatTran	2705 le 91
Kiirdan	435	ArmyMan	
Kiirdan	765	SplArmy	elfhe 400 ^ ^ ^ ^ ^
Mithiriel	315	PrchCar	le 1000
Mithiriel	520	InfYour	
Ohtar Zen	215	RfsPers	
Ohtar Zen	230	AttEnmy	ch
Tharudan	330	CstCjSp	508 280
Tharudan	870	MovJoin	2705 kiird
Zandramas	210	IssPers	dunka
Zandramas	225	CstCbSp	108

Arwen



Ranks : Command 0 Agent 10 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Arwen was located in the Mountains at 2306.

She was ordered to create a camp. She was not able to create the camp because there was insufficient populace.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2404. The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.

Beldurien



Ranks : Command 13 Agent 28 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Open Plains at 2605.

She was ordered to recruit some heavy infantry. 200 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Open Plains at 2508. The Camp of Galliant flying the flag of the Galadhrim is here.

Celeborn



Ranks : Command 54 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 71
 Artifacts : #120 Durcrist/
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)
 #508 Conjure Mounts(73)

Celeborn was located in the Mountains at 2304.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 2204. The Major Town/Tower of Gundabad flying the flag of the Black Numenroans is here.

Elfhelm



Ranks : Command 42 Agent 0 Emissary 0 Mage 20
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to downgrade our relations. Our relations with the Farrelly were downgraded.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.

She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Galadriel



Ranks : Command 33 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Wastelands.

She is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Helegel



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Helegel was located in the Mountains at 2404.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to recruit some heavy cavalry. 200 Heavy Cavalry w/Wood weapons and Bronze armor were recruited.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.

She commands an army in the Hills & Rough at 2204. The Major Town/Tower of Gundabad flying the flag of the Black Numenroeans is here.

Kelrond



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to bid from the caravans. 200 Mithril was bought for 6200 Gold.

He was ordered to have the nation transport by the caravans. 1396 Leather (+10%) transported to Wastelands.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kiirdan



Ranks : Command 43 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to split the army. The army was split. 7 Food was transferred.

He commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Mithiriell



Ranks : Command 0 Agent 0 Emissary 43 Mage 0
 Health 100 Stealth 0 Challenge 21
 Artifacts : None
 Spells (+0) : None

Mithiriell was located in the Mountains at 2404.

She was ordered to purchase from the caravans. 1000 Leather were bought for 3000 Gold.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Odin's Gate.

She is currently in the Mountains at 2404. The Village/Tower of Odin's Gate flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 33 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Ohtar Zen was located in the Mountains at 2304.

He was ordered to refuse all personal challenges.

He attempted to give attack orders, but he was not the army/navy commander.

He moved with the army to 2204.

He is traveling with Celeborn in the Hills & Rough at 2204. The Major Town/Tower of Gundabad flying the flag of the Black Numenroans is here.

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)

#416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Mountains at 2404.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 280 Mounts were conjured.

He moved with the army to 2204.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Kiirdan.

He is traveling with Kiirdan in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 22 Stealth 0 Challenge 83

Artifacts : #35 Blue Ring #135 Herugrim

Spells (+0) : #104 Resistances(90) #108 Blessings(84) #412 Research Artifact(100)

#418 Locate Artifact(88) #428 Locate Artifact True(67) #508 Conjure Mounts(87)

Zandramas was located in the Mountains at 2304.

She was ordered to challenge Dunkarian to personal combat. See Combat Messages.

Artifact(s) were discovered on the body of Dunkarian.

She was ordered to cast a combat spell. Blessings was cast.

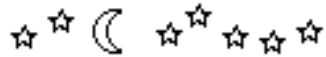
She moved with the army to 2204.

She is traveling with Celeborn in the Hills & Rough at 2204. The Major Town/Tower of Gundabad flying the flag of the Black Numenroans is here.

MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Galadhrim

URNSHEET



Game # 143



JOHN WELTY 109211
 NONE
 NONE
 NONE

Game # : 143
 Player # : 11
 Turn # : 6
 Security # : 7786

Return this turnsheet before OCTOBER 14 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Arwen (ID: arwen) @ 2404 Agent Emissary

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
---	---

Beldurien (ID: beldu) @ 2508 Command Agent Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
---	---

Celeborn (ID: celeb) @ 2204 Command Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____ _____
---	---

Elfhelm (ID: elfhe) @ 2705 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Galadriel (ID: galad) @ 2705 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Helegel (ID: heleg) @ 2204 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kelrond (ID: kelro) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kiirdan (ID: kiird) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithiriel (ID: mithi) @ 2404 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ohtar Zen (ID: ohtar) @ 2204 Command Agent

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information

Tharudan (ID: tharu) @ 2705 Mage

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information

Zandramas (ID: zandr) @ 2204 Mage

Order -> # Code Type

Order -> # Code Type

Required

Information

Required

Information