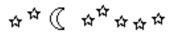
# MEPBM Games presents

# Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # ?



#### Northmen

```
Victory points : 0
Victory Conditions :

To hold at game end the population center of The Lonely Mountain at 3107.
To hold at game end the population center of Esgaroth at 3109.
To hold at game end the population center of Núath at 3211.
To hold at game end the population center of Buhr Edhel at 3105.
To see to the termination of The Necromancer by any means whatsoever.

Special Nation Abilities :

#02 Scout/recon at +20 to normal skill rank.
#06 Armies lose no morale for force march.
#08 Buy/sell orders receive 20% market adjustments.
#19 Build fortifications at 1/2 timber cost.
#21 Hire new armies at no cost.
```

Game # : ?
Player # : 14
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 3473
Special Service : YES

Internet G00?N14 NONE NONE NONE NONE

# Northmen

(A Free People)

## Season : Spring

#### RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Unplayed Nat # 7 Unplayed VII #10 Goblins #13 Dwarves #17 Unplayed XVII #20 Unplayed XX #23 Unplayed XXII	IV : Neutral : Neutral : Hated : Friendly : Neutral : Neutral	# 5 Unp # 8 Unp #11 War #15 Unp #18 Unp #21 Unp	oth Kingdo clayed V clayed VII g Riders clayed XV clayed XVI clayed XXI	: Neu I : Neu : Hat : Neu II : Neu	tral # tral # ed # tral # tral # tral # tral #	3 Unplayed 6 Unplayed 9 Unplayed 12 Elves 16 Unplayed 19 Unplayed 22 Unplayed	d VI d IX d XVI d XIX d XXII	Neutral Neutral Neutral Friendly Neutral Neutral Neutral Neutral Neutral
		POPU	LATION (	CENTERS				
Akhúlsa	Location	: @ 3209	in Open Pl	ains Clima	ate is Coo	ol		
Size : Camp	Fortifications :	None	Loyalty:	40 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	296	0	0	0	456	0	24	0
Current stores	200	0	0	0	308	0	16	-
Amon Gastal	Location	: @ 2810	in Mixed F	orest Clin	mate is Co	ool		
Size : Camp	Fortifications :	None	Loyalty:	40 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	736	336	0	0
Current stores	0	0	0	0	0	0	0	_
Asalkai	Location	: @ 2910	in Mixed F	orest Cli	mate is Co	201		
Size : Camp	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	9
Expected production		0	0	0	856	160	0	
Current stores	0	0	0	0	0	0	0	=
Beorn's Homestead	Location	: @ 2610	in Mixed F	orest Cli	mate is Co	ool		
Size : Camp	Fortifications :	None	Loyalty:	40 Docks	: None	Hidden ? :	YES	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	784	152	0	0
Current stores	0	0	0	0	0	0	0	-
Bethadal	Location	: @ 3411	in Shore/P	lains Cli	mate is Co	വ		
Size : Camp	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production		0	0	0	480	0	8	
Current stores	0	0	0	0	0	0	0	=
Buhr Edhel	Location	: @ 3105	in Open Pl	ains Clima	ate is Col	Ld		
Size : Town	Fortifications :	None	Loyalty :	50 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	86	0	5	
Current stores	0	0	0	0	0	0	0	_
Buhr Gasug	Location	: @ 3007	in Open Pl	ains Clima	ate is Col	ld		
Size : Village	Fortifications :	None	Loyalty :	40 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	48	0	0	0	144	0	5	0
Current stores	128	0	0	0	384	0	13	-
Buhr Martis	Location	: @ 3311	in Shore/P	lains Cli	mate is Co	ool		
Size : Village	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production		0	0	0	512	0	19	
Current stores	0	0	0	0	0	0	0	

Ered Minrath	Locatio	n : @ 3206	in Open Pi	lains Clima	ate is Co	ld		
Size : Camp	Fortifications		Loyalty :		: None	Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	66	0	0	0	78	0	9	0
Current stores	0	0	0	0	0	0	0	=
Esgaroth (Capital)	Logatio	n · @ 3100	in Open Pi	laine Clim	ate is Co	n1		
Size : Major Town			Loyalty:		: None	Hidden ? : :	NO.	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	250	0	3	0
Current stores	158	0	0	0	14562	0	7	-
An army bearing the		-	-	-		•	,	
All almy Dearing the	Daimer Of the F	or chillen un	ider Collillari	der Gillon i	I IS HELE	•		
Haldarion			in Open Pi	lains Clima		ol		
Size : Camp	Fortifications		Loyalty :		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	232	0	0	0	848	0	24	0
Current stores	0	0	0	0	0	0	0	-
Mijesec	Locatio	n : @ 3110	in Shore/	Plains Cli	mate is Co	വ		
Size : Village	Fortifications		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	422	0	19	0
Current stores	117	0	0	0	594	0	27	_
ourrent prores	11,	· ·	ŭ	· ·	371	· ·	2,	
Nimloth			-	lains Clima	ate is Co	ol		
Size : Camp	Fortifications	: None	Loyalty :	40 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	288	0	0	0	904	0	24	0
Current stores	0	0	0	0	0	0	0	=
Núath	Locatio	n: @ 3211	in Shore/	Plains Cli	mate is Co	ool		
Size : Major Town	Fortifications		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	118	0	10	0
Current stores	86	0	0	0	133	0	11	_
A small army bearing		-	-	· ·		ŭ		
II D.Mall alm, Dealin	5 0110 20111101 01	0110 1101 0111	.011 011001 11	010 5 1 1 0 1 1 1 4 1	1 10 11010	•		
Tol Ithluin			in Mixed D	Forest Cli	mate is Co	ool		
Size : Village	Fortifications	: Tower	Loyalty :	40 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	480	128	0	0
Current stores	0	0	0	0	0	0	0	_
		хрмт	EC VID	MATTEC				

# ARMIES AND NAVIES

Army Commander	: Commander Girion	II Location	: @ 3109 ir	Open Plains	Climate is	Cool
Army morale :	30 Warships:	0 Transports	: 0 (5)	Travel mod	e : Normal	
	Troops		Training	Weapon Armor	# Troops	Troop Type
Woodman foot	men w/battle axes		30	30 10	1200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	L	
Weapons	_	0	0	(	)	
Armor	0	0	0	(	)	
Food	12000					
War machines	0					
The Major Town	/Fort of Esgaroth f	lying the flag of	of the North	men is here.		

Army Commander: Hero Swithwulf Location: @ 3211 in Shore/Plains Climate is Cool Army morale: 40 Warships: 0 Transports: 0 (4) Travel mode: Normal

Troops Training Weapon Armor # Troops Troop Type
Woodman horsemen w/maces 50 30 30 600 Heavy Cavalry

Baggage TrainLeatherBronzeSteelMithrilWeapons-000Armor0000

Food 12000 War machines 0

The Major Town/Fort of Núath flying the flag of the Northmen is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	12	19	18	139	3	15	30
Sell to market price/unit	8	12	12	92	2	10	20

#### **MISCELLANEOUS**

Maintenance Costs expected next tu	rn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8400		Leather	689	1544
Pop Centers : 2500		Bronze	0	0
Characters : 8400		Steel	0	0
		Mithril	0	0
Total : 19300		Food	15981	7154
		Timber	0	776
Current Tax rate	: 60%	Mounts	74	150
Revenue expected next turn	: 18000 (-1300)			
Current Gold reserve	: 15000			

#### Ships have been left anchored at the following locations:

You have the following double agents:

None

You have the following hostages:

None

#### You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Raukambar Headband of Slaeg	Sword 132 Headband 147	No Yes	Good None	COMBAT - Increases damage by 750 points. Increases Mage Rank by 15.
Elenya	Ring 166	Yes	None	Increases Stealth Rank by 15.
Gersebroc	Sword 169	No	Good	COMBAT - Increases damage by 750 points.
Bear Claws	Claws 186	No	Good	COMBAT - Increases damage by 2250 points.

You have hidden the following additional artifacts:

None

#### NATION MESSAGES

Your enemies the Goblins begin the game at 3104,3203,2802,2902,3003,2904,3103,3303,3002,3405,3207 Your enemies the Warg Riders begin the game at 2604,2708,3004,2808,2807,2703,2606,2809,2811,3011

Your nation's allies begin the game at the following hexes
Reports of Elves at 2912,2907,3010,2806,2908,2608,2909,2906,2706,2707
Reports of Dwarves at 3806,3607,3907,3807,3707,3506,3107,3606

#### **ENCOUNTER MESSAGES**

None

#### COMBAT MESSAGES

None

#### SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

#### ORDERS GIVEN

None

Agent 0 Emissary 0 Ranks : Command 60 Mage 0

Health 100 Stealth 0 Challenge 75

Artifacts : #132 Raukambar√ #169 Gersebroc

Spells (+0) : None

He is currently in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.



Ranks : Command 40 Agent 30 Emissary 0 Mage 40

Health 100 Stealth 20 Challenge 115+

: #186 Bear Claws√ Artifacts

Spells (+0) : #2 Minor Heal(100) #4 Major Heal(88) #204 Wild Flames(100)

#510 Conjure Food(95)



He is currently in the Mixed Forest at 2610. The Camp of Beorn's Homestead flying the flag of the Northmen is here.

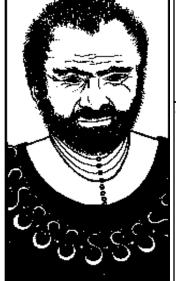


Ranks : Command 30 Mage 0 Agent 30 Emissary 0

Health 100 Stealth 0 Challenge 35

Artifacts : None

Spells (+0) : None



He commands an army in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Koldana



Ranks : Command 20 Agent 30 Emissary 0 Mage 10 Health 100 Stealth 0 (15) Challenge 29

Artifacts : #166 Elenya

Spells (+0) : #218 Wall of Wind(80)

He is currently in the Shore/Plains at 3211. The Major Town/Fort of Núath flying the flag of the Northmen is here.

Kynoden

Ranks

: Command 0 Health 100

Agent 30 Emissary 0 Mage 0

Stealth 0 Challenge 22

Artifacts

Spells (+0) : None

He is currently in the Mixed Forest at 2908.

Marcatio



Ranks : Command 0 Mage 30 (45) Agent 0 Emissary 0

Health 100 Stealth 0 Challenge 45

: #147 Headband of Slaeg Artifacts

Spells(+15): #2 Minor Heal(90) #218 Wall of Wind(79) #510 Conjure Food(75)

He is currently in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.



Ranks : Command 0 Agent 30 Emissary 0 Mage 0 Health 100 Stealth 10 Challenge 22

Artifacts : None

Spells (+0) : None

He is currently in the Open Plains at 3105. The Town of Buhr Edhel flying the flag of the Northmen is here.



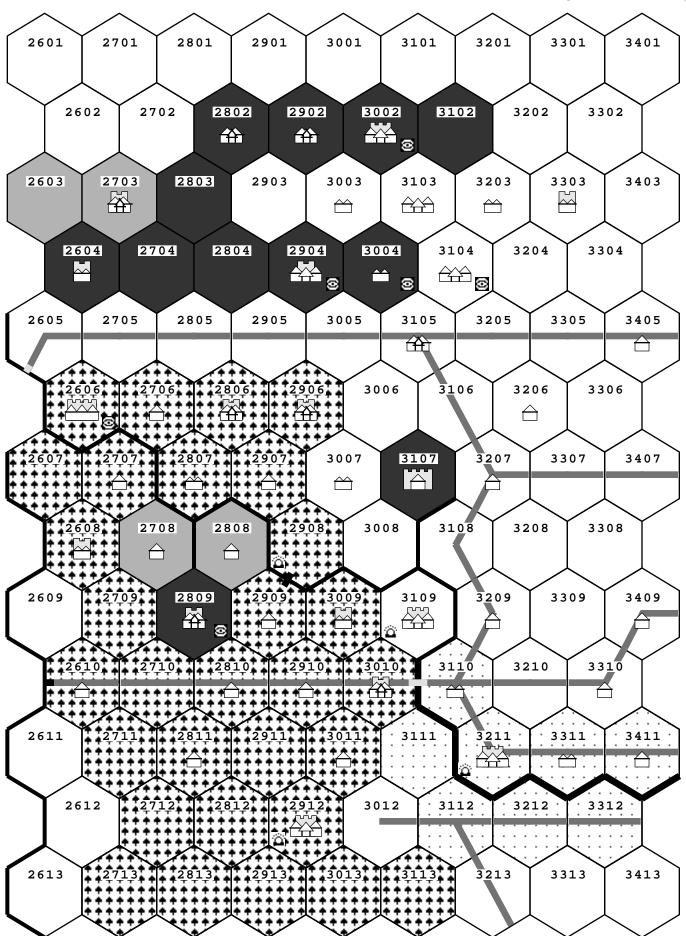
Ranks : Command 20 Agent 20 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 23

Artifacts : None

Spells (+0) : None

He commands an army in the Shore/Plains at 3211. The Major Town/Fort of Núath flying the flag of the Northmen is here.

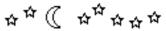


## MEPBM Games

# Middle-earth Play-By-Mail" Fourth Age, circa 1000

Northmen

### TURNSHEET



Game # ?



NONE NONE NONE Game # : ?
Player # : 14
Turn # : 1
Security # : 3473

# Return this turnsheet before Due Date

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:\_\_\_\_\_

Bard I Order ->	# Code		@ 3109 Command Order ->	# Code	Type
Required			Required		
Information			Information		
Beorn		(ID: beorn)	@ 2610 Command Ag	gent Mage	
Order ->	# Code	Type	Order ->	# Code	Туре
Required			Required		
Information			Information		
a					
			@ 3109 Command Ag Order ->		Trme
Order ->	# code	iype	Oldel ->	# code	
			Required		
Required					

Koldana			(ID:	kolda)	@	3211	Comman	nd A	Agent	Mage	
Order ->	#	_ Code _		Туре		_	Order	->	#	Code	Туре
Required						I	Required				
Information							Informatio				
2112 02 0 2 0 1											
Kynoden			(ID:	kynod)	@	2908	Agent				
Order ->	#	_ Code _		Type		_	Order	->	#	Code	Type
						_					
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Information						-	Informatio	on			
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	#	Code					_	->	#	Code	Type
01401	"	_				-	01001		"		
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Order ->	#	_ Code <sub>-</sub>		Type		-	Order	->	#	Code	Type
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Information						:	Informatio	on			
Swithwulf			(ID:	swith)	@	3211	Comman	nd A	Agent		
Order ->	#	_ Code _		Type		_	Order	->	#	Code	Туре
Required		·				ī	Required				
Information							Informatio	nn.			
1111 OI mac 1 O11						-	OI MACIC	J11			

#### How did you hear? .....

How did you hear about your gar	me?			
(skip this if you are currently	y in	а	ME-PBM	game)
Magazine ad				
If yes, then which magazine? _				
A friend				
If yes, then who?				
Other (specify)				

#### Special Service

Special Service is mandatory in our games, however special service turns are free. For details, see House Rules and Procedures.

#### Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM Games if you have any questions.

YES NO
If "YES", can you provide MEPBM Games with a contact phone number
[Include Area code] Days: Evenings:

#### Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding game actions, turnsheet reception problems, etc...

For MEPBM Games to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings: [Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!