

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



## Plane

Victory points : 1100

Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.  
To see to the termination of Beyonce Knowles by any means whatsoever.  
To see to the termination of Milamber by any means whatsoever.  
To hold at game end the population center of Swamp at 2335.  
To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

**Sing a Song [ 1167 ] Plane [ 1100 ] Once Upon a Time [ 1033 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
#08 Buy/sell orders receive 20% market adjustments.  
#10 New mages start at rank up to 40.

Internet G141N24  
GALEN KEENE 110759  
NONE  
NONE  
NONE

Game #	:	141
Player #	:	24
Turn #	:	13
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	2826
Special Service	:	YES

# Plane

(A Free People)

Season : Spring

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Neutral	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Tolerated	#25 Alvernus	: Tolerated

## POPULATION CENTERS

**Bauglira** Location : @ 2239 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	176	0	0	0	0	0	24	1500
Current stores	948	0	0	0	0	18745	211	-

**Falassë** Location : @ 2636 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	96	0	0	0	0	0	960
Current stores	960	192	0	0	0	0	0	-

**Of Fear** Location : @ 2734 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Tower	Loyalty : 19	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	44	0	0	0	0	68	0	1200
Current stores	191	0	0	0	0	0	0	-

*An army bearing the banner of the Sh'iar Empire under Regent Shatterstar is here.*  
*A small navy bearing the banner of the Lands under Lord Sound is here.*

**Of Hate (Capital)** Location : @ 3034 in Hills & Rough Climate is Warm

Size : City	Fortifications : Castle	Loyalty : 78	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	16	0	0	58	0	1500
Current stores	3114	2321	2265	0	0	0	750	-

Foreign characters reported in the hex : - **Lômiphel - Majestor.**

A small army bearing the banner of the Plane under Commander Riadeegha is here.

A small army bearing the banner of the Plane under Regent Solusek Ro is here.

**Of Time** Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	582	0	0	0	128	-

**Rhandir** Location : @ 2934 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	240	10	1100
Current stores	0	0	0	0	0	0	74	-

**Selen** Location : @ 2535 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	0	0	240	0	1100
Current stores	0	0	253	0	0	0	0	-

**Tyarretta** Location : @ 2436 in Hills & Rough Climate is Warm  
 Size : Village Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 72 0 672 0 24 0  
 Current stores 0 0 361 0 672 0 186 -

**Ūsakan** Location : @ 2439 in Hills & Rough Climate is Warm  
 Size : Camp Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 360 0 0 0 0 0 30 1400  
 Current stores 1656 0 0 0 0 0 222 -

## ARMIES AND NAVIES

**Army Commander : Commander Mithaniel Marr** Location : @ 3135 in Hills & Rough Climate is Warm  
 Army morale : 11 Warships : 0 Transports : 0 (12) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Haradan mûmakriders w/falchions 11 25 38 1800 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 1 Low Supplies !!  
 War machines 0

An army bearing the banner of the Sh'iar Empire under Regent Blister is here.

A small army bearing the banner of the Sh'iar Empire under Veteran Browgue is here.

A large army bearing the banner of the Sh'iar Empire under Regent Praetor is here.

**Army Commander : Commander Riadeegha** Location : @ 3034 in Hills & Rough Climate is Warm  
 Army morale : 30 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Haradan mûmakriders w/falchions 10 10 60 500 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 2500  
 War machines 0

The City/Castle of Of Hate flying the flag of the Plane is here.

A small army bearing the banner of the Plane under Regent Solusek Ro is here.

**Army Commander : Regent Solusek Ro** Location : @ 3034 in Hills & Rough Climate is Warm  
 Army morale : 77 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Southron mercenaries w/scimitars 60 30 10 200 Men-at-Arms  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 500  
 War machines 0

The City/Castle of Of Hate flying the flag of the Plane is here.

A small army bearing the banner of the Plane under Commander Riadeegha is here.

## COMPANY COMMANDERS :

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27221	20300	6700	1767	259641	17268	5016
Purchase at market price/unit	3	3	5	21	2	3	7
Sell to market price/unit	2	2	4	16	1	2	5

**MISCELLANEOUS**

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	14000	Leather	6869	772
Pop Centers :	3000	Bronze	2513	96
Characters :	22460	Steel	3461	248
		Mithril	0	0
Total :	39460	Food	672	672
		Timber	18745	606
Current Tax rate :	39%	Mounts	1571	104
Revenue expected next turn :	20525 (-18935)			
Current Gold reserve :	12699			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

**NATION MESSAGES**

*Of Storms is no longer under our control.*

*There are rumors of an assassination attempt involving Fleegu and Ragnir.*

*There are rumors of a theft attempt involving Bregolas at Tumbalemorna.*

*There are rumors of a theft attempt involving Leegrash at Rough.*

*There are rumors of an encounter involving Dervorin at 3228.*

*There are rumors of an encounter involving White Oak at 2317.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES****Battle at 2534**

In the Warm climate of the Hills & Rough of 2534, a conflict took place in the early morning hours in high winds.

At the head of a rebellious army rode **Hero Cereanth** of the nation of the South Kingdom. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
777 Dúnadan footmen w/broadswords	bronze	leather/bronze	a mob

The Town of Cacanga flying the flag of the Plane is situated in the Hills & Rough here.

After the battle.... Cereanth's forces found no enemy armies to fight.

The battle for Cacanga was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Cereanth's army survived the attack on the Town, but suffered minor losses. Cereanth appeared to have survived. The Town has been reduced to a Village. The Village has been under siege/attack this turn. The Village now flies the flag of the South Kingdom.

**Battle at 2834**

In the Warm climate of the Hills & Rough of 2834, a conflict took place in the early morning hours during a driving storm.

At the head of a rebellious army rode **Regent Shatterstar** of the nation of the Sh'iar Empire. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1436 Mixed Mannish horsemen w/shortswords	wooden/bronze	leather/bronze	ragged ranks

The Major Town of Herenya flying the flag of the Plane is situated in the Hills & Rough here.

After the battle.... Shatterstar's forces found no enemy armies to fight.

The battle for Herenya was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Shatterstar's army survived the attack on the Major Town, but suffered minor losses. Shatterstar appeared to have survived. The Major Town has been reduced to a Town. The Town has been under siege/attack this turn. The Town now flies the flag of the Sh'iar Empire.

**Battle at 2736**

In the Hot climate of the Hills & Rough of 2736, a conflict took place in the early hours of the evening under an overcast sky.

At the head of a highly energetic army rode **Warlord Tarîkmaqân** of the nation of the Benîm an Pharazôn. In his hands was borne the glowing Whip called Cuiviegurth. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
--------	---------	-------	------------

976 Mixed Mannish horsemen w/shortswords	wooden/bronze	bronze/steel	ragged ranks
114 Lesser Mannish horsemen w/scimitars	steel	steel	exemplary

The Village of Pilindi flying the flag of the Plane is situated in the Hills & Rough here.

After the battle.... Tarîkmaqân's forces found no enemy armies to fight.

The attacking war machines let loose with a barrage of aerial missiles but inflicted no damage before the actual ground assault! The battle for Pilindi was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Tarîkmaqân's army survived the attack on the Village, but suffered minor losses. Tarîkmaqân appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Benîm an Pharazôn.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	947	NatTran	2239 ti 100
Adeyn	325	NatSell	mi 100
Bertoxxulous	215	RfsPers	
Bertoxxulous	525	InfOthr	
Brell Serilis	810	MovChar	2734
Brell Serilis	675	SabPort	
Bristlebane	215	RfsPers	
Bristlebane	525	InfOthr	
Inoruuk	215	RfsPers	
Inoruuk	810	MovChar	2438
Mithaniel Marr	185	DnStNat	12
Mithaniel Marr	850	MovArmy	se h h h h h h nw ^ ^ ^ ^ ^ no
Ordun Halbor	690	StlGold	
Ordun Halbor	810	MovChar	2322
Padrey	690	StlGold	
Padrey	810	MovChar	2934
Pon Opar	605	GrdLoc	
Pon Opar	810	MovChar	2239
Quellious	315	PrchCar	fo 1
Quellious	790	LvArmy	
Rallos Zek	690	StlGold	
Rallos Zek	810	MovChar	1922

Riadeegha	400	HvCvLry	500 ^ st
Riadeegha	850	MovArmy	w h h se h ne ^ ^ ^ ^ ^ ^ ^ no
Samaub	605	GrdLoc	
Samaub	810	MovChar	2214
Solusek Ro	765	SplArmy	riade 500 ^ ^ ^ ^ ^
Solusek Ro	185	DnStNat	18
Tigon	320	SellCar	st 2500
Tigon	810	MovChar	3434

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)  
 #414 Scry Hex(84) #506 Curses(46)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to have the nation sell to the caravans. 230 Mithril were sold for 3036 Gold.

He was ordered to have the nation transport by the caravans. 18745 Timber (+10%) transported to Bauglira.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 63 Mage 0  
 Health 100 Stealth 0 Challenge 31  
 Artifacts : None

Spells (+0) : None

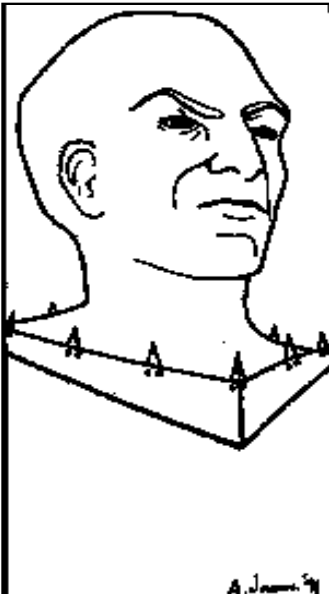
Bertoxxulous was located in the Hills & Rough at 2438.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be normal. Continued efforts may succeed.

**He is currently in the Hills & Rough at 2438. The Town/Tower of Havens Of Umbar flying the flag of the South Kingdom is here.**

Brell Serilis



Ranks : Command 0 Agent 70 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None

Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2630.

He was ordered to sabotage the harbor/port. He was not able to sabotage the Harbor because of tight security.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 2734. The Major Town/Tower of Of Fear flying the flag of the Plane is here.**



Bristlebane



Ranks : Command 0 Agent 0 Emissary 71 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None  
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2438.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

***He is currently in the Hills & Rough at 2438. The Town/Tower of Havens Of Umbar flying the flag of the South Kingdom is here.***

Inoruuk



Ranks : Command 0 Agent 0 Emissary 73 Mage 0  
 Health 100 Stealth 0 Challenge 36  
 Artifacts : None  
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2438. The Town/Tower of Havens Of Umbar flying the flag of the South Kingdom is here.***

Mithaniel Marr



Ranks : Command 39 Agent 69 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

Mithaniel Marr was located in the Hills & Rough at 3034.

He was ordered to downgrade our relations. Our relations with the Sheri-Urk were downgraded.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

***He commands an army in the Hills & Rough at 3135.***

Ordun Halbor



Ranks : Command 0 Agent 66 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Ordun Halbor was located in the Shore/Plains at 2927.

He was ordered to steal the Gold. 7200 Gold was stolen at Pelargir.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mountains at 2322. The Village of Olekhai flying the flag of the Red Witches is here.***

Padrey



Ranks : Command 0 Agent 70 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2931.

He was ordered to steal the Gold. No Gold was found in the treasury at Tawima.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2934. The Camp of Rhandir flying the flag of the Plane is here.***

Pon Opar



Ranks : Command 0 Agent 48 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 36  
 Artifacts : None  
 Spells (+0) : None

Pon Opar was located in the Hills & Rough at 3034.

He was ordered to guard the location. Of Hate was guarded.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2239. The Village of Bauglira flying the flag of the Plane is here.***

Quellious



Ranks : Command 40 Agent 0 Emissary 83 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to purchase from the caravans. 1 Food were bought for 2 Gold.

She was ordered to leave the army. She left the army.

***She is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Rallos Zek



Ranks : Command 0 Agent 65 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Rallos Zek was located in the Mountains at 2122.

He was ordered to steal the Gold. No Gold was found in the treasury at Tempakhor.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mountains at 1922. The Village of Raugawul flying the flag of the Red Witches is here.***

Riadeegha



Ranks : Command 32 Agent 0 Emissary 19 Mage 25  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 3034.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Samaub



Ranks : Command 0 Agent 60 Emissary 0 Mage 15  
 Health 49 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Hills & Rough at 1918.

He was ordered to guard the location. Charne was guarded.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sheri-Urk is here.*

Solusek Ro



Ranks : Command 68 Agent 0 Emissary 0 Mage 47  
 Health 100 Stealth 0 Challenge 79  
 Artifacts : None  
 Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)  
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 3034.

He was ordered to downgrade our relations. Our relations with the Benîm an Pharazôn were downgraded.

He was ordered to split the army. The army was split. 2500 Food was transferred.

*He commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.*

Tigon



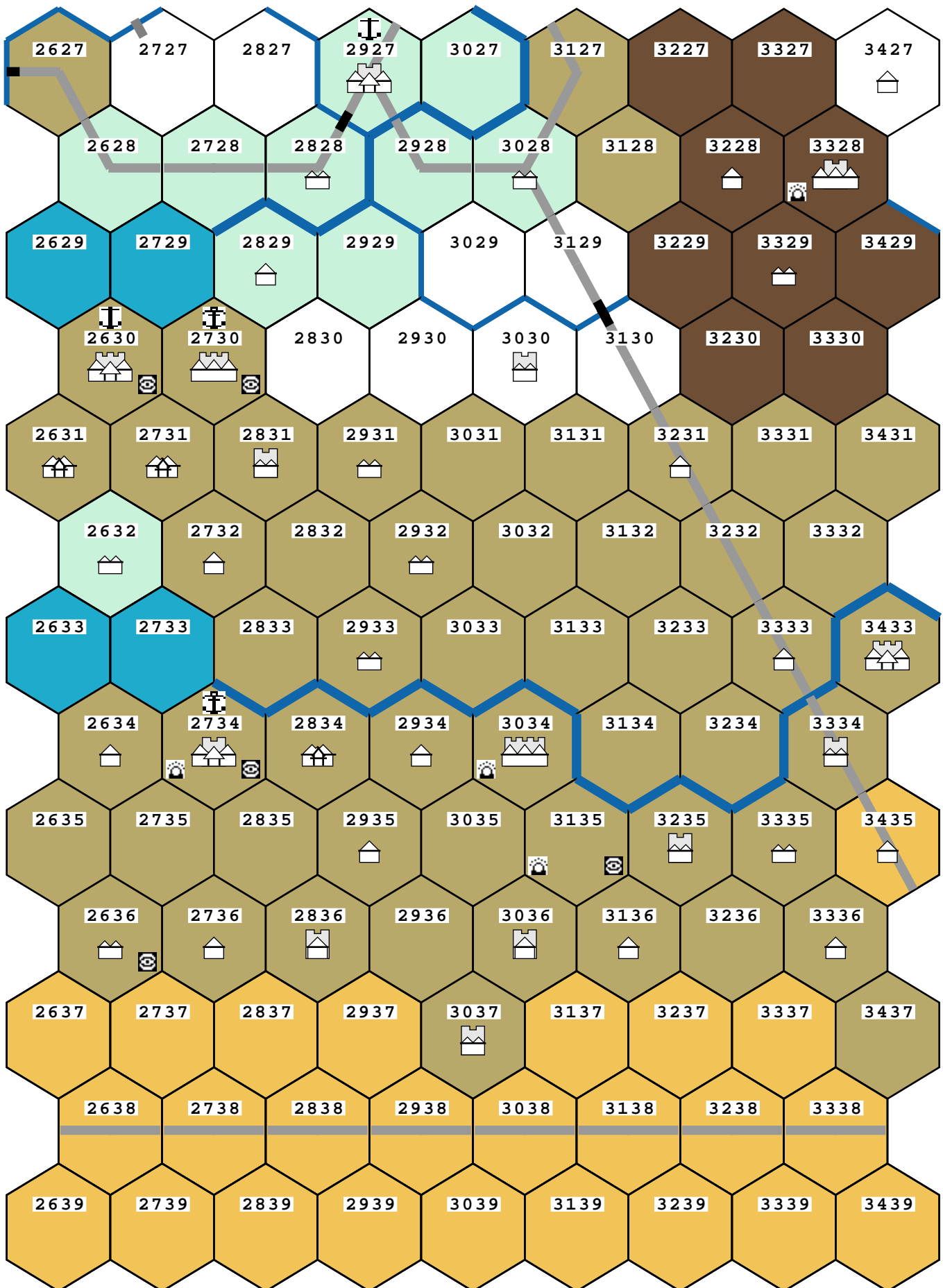
Ranks : Command 0 Agent 50 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : None

Tigon was located in the Hills & Rough at 3034.

He was ordered to sell to the caravans. 2500 Steel were sold for 6000 Gold.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 3434. The Town/Tower of C-Band flying the flag of the Sh'iar Empire is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Bristlebane (ID: brist) @ 2438 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Inoruuk (ID: inoru) @ 2438 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Mithaniel Marr (ID: mitha) @ 3135 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ordun Halbor (ID: ordun) @ 2322 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Padrey (ID: padre) @ 2934 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pon Opar (ID: pon o) @ 2239 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Quellious (ID: quell) @ 3034 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rallos Zek (ID: rallo) @ 1922 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Riadeegha (ID: riade) @ 3034 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Samaub (ID: samau) @ 2214 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Solusek Ro (ID: solus) @ 3034 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tigon (ID: tigon) @ 3434 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				