

**MEPBM Games****presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 143

**Frost Men**

Victory points : 800

Victory Conditions :

To see to the termination of Asbjorn by any means whatsoever.

To see to the termination of Vezaya by any means whatsoever.

To hold at game end the artifact: War-dancer #87.

To hold at game end the artifact: Black Scale #129.

To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

**Half-Orcs [ 925 ] Frost Men [ 800 ] Amestrians [ 800 ]**

Special Nation Abilities :

#06 Armies lose no morale for force march.

#10 New mages start at rank up to 40.

#23 Can learn lost weakness spell.

#24 Can learn lost conjure mounts spell.

Internet G143N03  
 PHILIP SWIDERSKI 110670  
 NONE  
 NONE  
 NONE

Game # : 143  
 Player # : 3  
 Turn # : 9  
 Account : \$ 0.00  
 Free Turns : 0  
 Security Code : 8856  
 Special Service : YES

# Frost Men

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 4 Dustbighters	: Tolerated
# 5 Aerithryn	: Friendly	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

**Ablaze** Location : @ 3807 in Hills & Rough Climate is Cold

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	72	0	0	0	0	840
Current stores	0	144	162	0	0	0	0	-

**Crust** Location : @ 3806 in Hills & Rough Climate is Cold

Size : Village	Fortifications : None	Loyalty : 58	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	55	0	0	0	0	0	5	840
Current stores	0	0	0	0	0	0	10	-

**Dul Mordeth** Location : @ 4419 in Open Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	96	0	0	0	134	0	5	0
Current stores	0	0	0	0	1	0	17	-

A small army bearing the banner of the Frost Men under Captain Krush is here.

**Enroute** Location : @ 4107 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	25	0	0	0	211	0	2	0
Current stores	0	0	0	0	4	0	4	-

**Fel Morder** Location : @ 4416 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	320	0	0	0	616	0	24	0
Current stores	0	0	0	0	12	0	123	-

**Frost Gate** Location : @ 3808 in Open Plains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	163	0	10	0
Current stores	0	0	0	0	3	0	20	-

**Genfel** Location : @ 3009 in Mixed Forest Climate is Cool

Size : Town	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	245	86	0	0
Current stores	0	0	0	0	5	0	545	-

A small army bearing the banner of the Frost Men under Regent Iron Helm is here.

**Hill Crest**

Location : @ 3606 in Hills &amp; Rough Climate is Cold

Size : Camp	Fortifications : None		Loyalty : 25		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	120	0	0	0	0	30	6	0	
Current stores	0	0	0	0	0	0	12	-	

**Kuluinn**

Location : @ 3713 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : None		Loyalty : 29		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	224	0	0	0	208	0	8	0	
Current stores	0	0	0	0	4	0	16	-	

**Lucky Strike**

Location : @ 3607 in Hills &amp; Rough Climate is Cold

Size : Camp	Fortifications : None		Loyalty : 22		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	0	0	48	0	0	33	0	600	
Current stores	0	0	96	0	0	0	0	-	

**Qurámalókë**

Location : @ 4211 in Open Plains Climate is Cool

Size : Camp	Fortifications : None		Loyalty : 35		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	240	0	0	0	840	0	8	0	
Current stores	0	0	0	0	17	0	16	-	

**Roadside Inn (Capital)**

Location : @ 3906 in Open Plains Climate is Cold

Size : City	Fortifications : Fort		Loyalty : 84		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	11	0	0	0	29	0	2	0	
Current stores	0	0	0	150	1	0	1304	-	

A small army bearing the banner of the Frost Men under Commander Cudgel is here.

**Roundup**

Location : @ 3308 in Open Plains Climate is Cool

Size : Camp	Fortifications : None		Loyalty : 35		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	136	0	0	0	304	0	24	0	
Current stores	0	0	0	0	6	0	48	-	

**Silver**

Location : @ 3707 in Hills &amp; Rough Climate is Cold

Size : Village	Fortifications : None		Loyalty : 56		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	50	0	0	0	0	0	2	840	
Current stores	0	0	0	0	0	0	6	-	

**Trees**

Location : @ 4212 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None		Loyalty : 30		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	0	0	0	0	552	112	0	0	
Current stores	0	0	0	0	11	0	0	-	

**Tundra**

Location : @ 4205 in Open Plains Climate is Cold

Size : Village	Fortifications : None		Loyalty : 51		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	34	0	0	0	252	0	2	0	
Current stores	0	0	0	0	5	0	4	-	

**Waystop**

Location : @ 3705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower		Loyalty : 60		Docks : None		Hidden ? : No		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold	
Expected production	42	0	0	0	68	0	2	0	
Current stores	0	0	0	0	1	0	4	-	

**ARMIES AND NAVIES**

**Army Commander : Commander Cudgel** Location : @ 3906 in Open Plains Climate is Cold  
 Army morale : 43 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Northman footmen w/broadswords 11 10 0 100 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 131 Low Supplies !!  
 War machines 0  
 The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

**Army Commander : Regent Iron Helm** Location : @ 3009 in Mixed Forest Climate is Cool  
 Army morale : 42 Warships : 0 Transports : 0 (2) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Northman footmen w/broadswords 22 10 0 400 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 1 Low Supplies !!  
 War machines 0  
 The Town of Genfel flying the flag of the Frost Men is here.

**Army Commander : Captain Krush** Location : @ 4419 in Open Plains Climate is Hot  
 Army morale : 58 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Northman footmen w/broadswords 25 10 0 100 Heavy Infantry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Town/Tower of Dul Mordeth flying the flag of the Frost Men is here.

**Army Commander : Lord Spear Fist** Location : @ 4320 in Open Plains Climate is Hot  
 Army morale : 74 Warships : 0 Transports : 0 (9) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Northman horsemen w/battle axes 36 22 25 958 Heavy Cavalry  
 Northman footmen w/broadswords 25 10 0 142 Heavy Infantry  
 Northman archers w/short bows 10 60 0 300 Archers  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0  
 Food 0 Out of Food !!  
 War machines 20  
 The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.  
 A small army bearing the banner of the Dustbighters under Warlord Dain Ironrod is here.  
 A huge army bearing the banner of the Half-Orcs under Captain Lugmuk is here.  
 A small army bearing the banner of the Half-Orcs under Lord Morzug Bloodaxe is here.  
 A small army bearing the banner of the Ull Navala under Captain Regvuld is here.

**COMPANY COMMANDERS :**

Veteran Chance Location : @ 2710 Traveling with him are : Arassuil - Blind Eye - Hammer - Phantom.

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

**MISCELLANEOUS**

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	9316		Leather	0	1459
Pop Centers :	3000		Bronze	144	144
Characters :	17920		Steel	258	120
			Mithril	150	0
Total :	30236		Food	70	3622
			Timber	0	261
Current Tax rate :	48%		Mounts	2129	100
Revenue expected next turn :	27120 (-3116)				
Current Gold reserve :	1812				

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

None

**NATION MESSAGES**

*There are rumors of an encounter involving Greed at 4218.  
2525 Gold was stolen at Dul Mordeth.  
850 Gold was stolen at Dul Mordeth.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES**

None

**SPECIAL MESSAGES**

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

**ORDERS GIVEN**

Character	Order #	Order Code	Additional Information.....
Aragost	330	CstCjSp	508 230
Aragost	710	PrenMgy	
Arassuil	940	CstLoSp	417 alam
Arassuil	710	PrenMgy	
Blind Eye	940	CstLoSp	420 nisha
Blind Eye	710	PrenMgy	
Chance	710	PrenMgy	
Chance	820	MovCmpy	2710
Cudgel	180	UpStNat	5
Cudgel	325	NatSell	1e 100
Hammer	330	CstCjSp	508 260
Hammer	710	PrenMgy	
Hrack	185	DnStNat	1
Hrack	325	NatSell	fo 99
Iron Helm	315	PrchCar	mi 10
Iron Helm	430	TrpsMan	hi
Jabber	550	ImprPop	
Jabber	810	MovChar	3607
Jacqs	325	NatSell	ti 100
Jacqs	605	GrdLoc	
Krush	355	TrTrps	spear ^ ^ 142 ^ ^ ^
Krush	925	Recon	
Loathe	690	StlGold	
Loathe	810	MovChar	1008
Phantom	330	CstCjSp	508 285
Phantom	710	PrenMgy	
Spear Fist	416	Archers	300
Spear Fist	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Aragost



Ranks : Command 0 Agent 0 Emissary 0 Mage 48  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None

Spells (+0) : #102 Barriers(64) #202 Call Fire(89) #302 Long Stride(88)  
 #416 Reveal Production(92) #508 Conjure Mounts(89)

Aragost was located in the Open Plains at 3906.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 230 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

***She is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.***

Arassuil



Ranks : Command 0 Agent 0 Emissary 0 Mage 58  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None

Spells (+0) : #406 Divine Army(75) #417 Divine Characters w/Forces(55)  
 #502 Weakness(85) #508 Conjure Mounts(100)

Arassuil was located in the Mixed Forest at 3009.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the company to 2710.

He was ordered to cast a lore spell. Divine Characters w/Forces - Characters traveling with the army commanded by Alam Fakhour : None.

***He is traveling with Chance in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.***

Blind Eye



Ranks : Command 0 Agent 0 Emissary 0 Mage 57  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None

Spells (+0) : #102 Barriers(94) #204 Wild Flames(100) #308 Capital Return(91)  
 #408 Perceive Nationality(76) #416 Reveal Production(73)  
 #420 Reveal Character(91) #502 Weakness(97) #508 Conjure Mounts(64)

Blind Eye was located in the Mixed Forest at 3009.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the company to 2710.

He was ordered to cast a lore spell. Reveal Character - Nishantha Kumara is located at or near 3213.

***He is traveling with Chance in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.***

Chance



Ranks : Command 10 Agent 0 Emissary 0 Mage 55  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None

Spells (+0) : #413 Scry Population Center(83) #415 Scry Area(57)  
 #502 Weakness(72) #508 Conjure Mounts(67)

Chance was located in the Mixed Forest at 3009.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to move the company. He accepted the company movement orders.

*He commands a company in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.*

Cudgel



Ranks : Command 34 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 34  
 Artifacts : None

Spells (+0) : None

Cudgel was located in the Open Plains at 3906.

He was ordered to upgrade our relations. Our relations with the Aerithryn were upgraded.

He was ordered to have the nation sell to the caravans. 1538 Leather were sold for 1538 Gold.

*He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.*

Hammer



Ranks : Command 0 Agent 0 Emissary 74 Mage 58  
 Health 100 Stealth 0 Challenge 67  
 Artifacts : None

Spells (+0) : #4 Major Heal(87) #102 Barriers(79) #308 Capital Return(93)  
 #502 Weakness(90) #508 Conjure Mounts(83)

Hammer was located in the Mixed Forest at 3009.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 260 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the company to 2710.

*He is traveling with Chance in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.*



Hrack



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Hrack was located in the Open Plains at 3906.

He was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

He was ordered to have the nation sell to the caravans. 7040 Food were sold for 7040 Gold.

*He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.*

Iron Helm



Ranks : Command 61 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 61  
 Artifacts : None  
 Spells (+0) : None

Iron Helm was located in the Mixed Forest at 3009.

He was ordered to purchase from the caravans. The product bought was changed because the amount was more than market levels. No Mithril could be bought.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

*He commands an army in the Mixed Forest at 3009. The Town of Genfel flying the flag of the Frost Men is here.*

Jabber



Ranks : Command 0 Agent 0 Emissary 65 Mage 0  
 Health 100 Stealth 0 Challenge 32  
 Artifacts : None  
 Spells (+0) : None

Jabber was located in the Hills & Rough at 3707.

He was ordered to improve the population center size. Silver was improved to a Village.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 3607. The Camp of Lucky Strike flying the flag of the Frost Men is here.*

Jacqs



Ranks : Command 0 Agent 53 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 39  
 Artifacts : None  
 Spells (+0) : None

Jacqs was located in the Open Plains at 3906.

He was ordered to have the nation sell to the caravans. 783 Timber were sold for 783 Gold.

He was ordered to guard the location. Roadside Inn was guarded.

**He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.**

Krush



Ranks : Command 47 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 47  
 Artifacts : None  
 Spells (+0) : None

Krush was located in the Open Plains at 4419.

He was ordered to transfer some troops from the army to an army. 142 Heavy Infantry were transferred.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Morzug Bloodaxe of the Half-Orcs with about 500 troops at 4320 - Dain Ironrod of the Dustbighters with about 200 troops at 4320 - Regvuld of the Ull Navala with about 300 troops at 4320 - Lugmuk of the Half-Orcs with about 2600 troops at 4320. See report below.

**He commands an army in the Open Plains at 4419. The Town/Tower of Dul Mordeth flying the flag of the Frost Men is here.**

Loathe



Ranks : Command 0 Agent 61 Emissary 25 Mage 10  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None  
 Spells (+0) : #410 Divine Allegiance Forces(35) #508 Conjure Mounts(32)

Loathe was located in the Mixed Forest at 1409.

He was ordered to steal the Gold. 2662 Gold was stolen at Bree.

He was ordered to move. He accepted the movement orders.

**He is currently in the Hills & Rough at 1008. The Village of Kirumor flying the flag of the North Kingdom is here.**

Phantom



Ranks : Command 0 Agent 40 Emissary 0 Mage 58  
 Health 100 Stealth 0 Challenge 65  
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(61) #422 Perceive Power(92)  
 #502 Weakness(97) #508 Conjure Mounts(100)

Phantom was located in the Mixed Forest at 3009.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 285 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the company to 2710.

*He is traveling with Chance in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.*

Spear Fist



Ranks : Command 52 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None

Spells (+0) : None

Spear Fist was located in the Open Plains at 4419.

Lack of Food may have affected army movement.

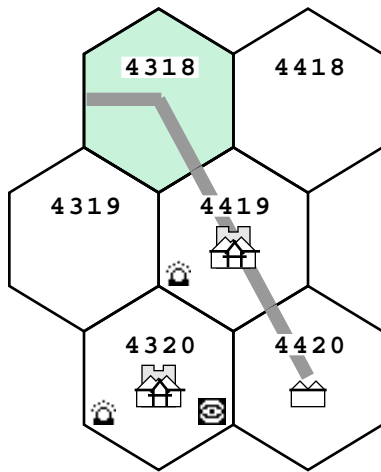
Lack of Food restricted the army morale.

He was ordered to recruit some archers. 300 Archers were recruited.

He was ordered to move the army. He accepted the army movement orders.

*He commands an army in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.*

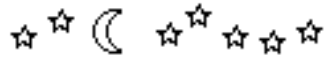




**MEPBM Games**  
**Middle-earth Play-By-Mail™**  
**Fourth Age, circa 1000**

Frost Men

**URNSHEET**



Game # 143



PHILIP SWIDERSKI 110670  
 NONE  
 NONE  
 NONE

Game # : 143  
 Player # : 3  
 Turn # : 10  
 Security # : 8856

**Return this turnsheet before DECEMBER 9 2013**

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales  
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: \_\_\_\_\_

**Aragost (ID: arago) @ 3906 Mage**

<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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**Arassuil (ID: arass) @ 2710 Mage**

<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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**Blind Eye (ID: blind) @ 2710 Mage**

<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -&gt; # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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**Chance (ID: chanc) @ 2710 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Cudgel (ID: cudge) @ 3906 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Hammer (ID: hamme) @ 2710 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Hrack (ID: hrack) @ 3906 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Iron Helm (ID: iron ) @ 3009 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Jabber (ID: jabbe) @ 3607 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Jacqs** (ID: jacqs) @ 3906 Agent

Order      -> # _____ Code _____ Type _____		Order      -> # _____ Code _____ Type _____	
Required	_____	Required	_____
Information	_____	Information	_____
	_____		_____
	_____		_____

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Krush (ID: krush) @ 4419 Command
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Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	
			<hr/>						<hr/>	

Loathe (ID: loath) @ 1008 Agent Emissary Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			<hr/>			Required			<hr/>		
Information			<hr/>			Information			<hr/>		
			<hr/>						<hr/>		

## Phantom (ID: phant) @ 2710 Agent Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Spear Fist** (ID: spear) @ 4320 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	