

MEPBM Games

presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 47



Riverlands

Victory points : 1475

Victory Conditions :

To hold in stores at game end the greatest amount of Mithril.
To hold at game end the artifact: Flails of Horseslaying #87.
To see to the termination of Iriel by any means whatsoever.
To see to the termination of Mizer by any means whatsoever.
To acquire 10 additional artifacts (10) of any alignment.

Top 3 Neutrals :

North Kingdom [1600] Riverlands [1475] Shadow Crew [1233]

Special Nation Abilities :

#09 New emissaries start at rank up to 40.
#17 Build ships at 1/2 timber cost.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G047N24
DURAND BROWN 109318
NONE
NONE
NONE

Game # : 47
Player # : 24
Turn # : 32
Account : \$ 0.00
Free Turns : 0
Security Code : 5503
Special Service : YES

Riverlands

(A Neutral)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Friendly	# 2 South Kingdom : Friendly	# 3 Duaron : Hated
# 4 Stonekeep's Watch : Hated	# 5 Wardens : Hated	# 6 Nurn Freeholders : Hated
# 7 Daloriennes : Hated	# 8 Vallian : Hated	# 9 Esgal Edhel : Hated
#10 Beogrim : Hated	#11 Dothraki : Hated	#12 Hastily Patient : Neutral
#13 Haven's Bane : Disliked	#14 Unseeing Eye : Hated	#15 Gondimarim : Hated
#16 Isteroth Kingdom : Disliked	#17 Clavero : Disliked	#18 Cechove : Disliked
#19 Tsalagi : Hated	#20 Corsairs : Disliked	#21 Nothraman : Hated
#22 Eriadorian : Friendly	#23 Shadow Crew : Friendly	#25 Deepwood Rangers : Friendly

POPULATION CENTERS

Alorbisharra Location : @ 3612 in Shore/Plains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 56	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	22	0	0	0	48	0	1	0
Current stores	22	0	0	0	176	0	46	-

A large army bearing the banner of the Beogrim under Veteran Phineas is here.

Angkirya Location : @ 2202 in Open Plains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	19	0	0	0	43	0	2	0
Current stores	0	0	0	0	0	0	0	-

Cacanga Location : @ 1702 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	23	0	0	0	34	0	0	330
Current stores	23	0	0	0	68	0	0	-

Carnage Location : @ 1716 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	151	0	0	0	194	0	14	0
Current stores	240	0	0	0	194	0	19	-

Darthir Location : @ 1502 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	11	1	420
Current stores	0	0	0	0	0	33	11	-

Drú Dôr Location : @ 1207 in Shore/Plains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	26	0	0	0	74	0	2	0
Current stores	298	0	0	0	199	0	44	-

Enyarma Location : @ 1501 in Shore/Plains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	7	0	0	0	50	0	1	0
Current stores	7	0	0	0	100	0	11	-

Falassë Location : @ 2106 in Hills & Rough Climate is Severe

Size : Village	Fortifications : None	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	56	0	0	0	0	37	2	0
Current stores	56	0	0	0	0	147	34	-

Getran Location : @ 1402 in Shore/Plains Climate is Polar
 Size : Major Town Fortifications : Tower Loyalty : 68 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 16 0 0 0 13 0 0 0
 Current stores 16 0 0 0 26 0 0 -

Gotran Location : @ 1913 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 99 0 0 0 297 0 18 0
 Current stores 99 0 0 0 594 0 54 -

Juir Tundra Location : @ 3003 in Open Plains Climate is Polar
 Size : Major Town Fortifications : Fort Loyalty : 59 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 6 0 0 0 24 0 0 0
 Current stores 6 0 0 0 144 0 650 -

Kai Location : @ 0608 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 68 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 29 10 0 0 0 840
 Current stores 0 0 77 8 0 0 0 -

Korondë Location : @ 1602 in Hills & Rough Climate is Polar
 Size : Town Fortifications : Tower Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 23 0 65 11 0 0
 Current stores 0 0 46 0 130 33 0 -

Lagalen Location : @ 1801 in Open Plains Climate is Polar
 Size : Village Fortifications : Tower Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 15 0 0 0 26 0 1 0
 Current stores 15 0 0 0 52 0 15 -

Lisgardh (Capital) Location : @ 1701 in Open Plains Climate is Polar
 Size : City Fortifications : Fort Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 3 0 0 0 18 0 1 0
 Current stores 793 712 0 55 36 0 1961 -
 An army bearing the banner of the Riverlands under Warlord Adeyn is here.

Mukatana Location : @ 1804 in Mountains Climate is Polar
 Size : Town Fortifications : None Loyalty : 68 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 20 2 0 0 0 390
 Current stores 0 0 40 1 0 0 0 -

Nirnaeth Location : @ 1513 in Open Plains Climate is Mild
 Size : Major Town Fortifications : None Loyalty : 99 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 61 0 0 0 97 0 4 0
 Current stores 61 0 0 0 194 0 49 -

Noitre Location : @ 1903 in Hills & Rough Climate is Polar
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 63 21 0 0 0 2 0
 Current stores 0 0 0 0 0 0 0 -

Okolona Location : @ 1607 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 87 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 166 0 2 900
 Current stores 0 0 0 0 608 0 65 -

Quessë Location : @ 0811 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 62 5 0 0 0 900
 Current stores 0 0 166 4 0 0 0 -

Sinopa Location : @ 0703 in Mountains Climate is Polar
 Size : Village Fortifications : Tower Loyalty : 61 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 34 19 5 0 0 0 0
 Current stores 0 34 38 3 0 0 0 -

Taima Location : @ 0307 in Mixed Forest Climate is Mild
 Size : Village Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 900 108 0 0
 Current stores 0 0 0 0 1800 324 0 -

Tallunë Location : @ 2103 in Hills & Rough Climate is Polar
 Size : Town Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 23 0 0 0 17 0 360
 Current stores 0 23 0 0 0 51 0 -

Tarnet Location : @ 2101 in Open Plains Climate is Polar
 Size : Village Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 31 0 0 0 87 0 2 0
 Current stores 31 0 0 0 174 0 18 -

Veassë Location : @ 0812 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 144 62 0 0 0 0 600
 Current stores 0 144 166 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Warlord Adeyn Location : @ 1701 in Open Plains Climate is Polar
 Army morale : 100 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Northman horsemen w/lances 10 10 30 500 Heavy Cavalry
 Hillmen footmen w/spears 10 10 0 600 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 14 Low Supplies !!
 War machines 0
 Characters traveling with army : - Kalatar.
 The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Army Commander : General Pon Opar Location : @ 1920 in Open Plains Climate is Mild
 Army morale : 32 Warships : 0 Transports : 0 (10) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Hillmen footmen w/spears 50 10 0 2417 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Soil Nûnaw.
 The Major Town/Tower of Lazarus Hold flying the flag of the North Kingdom is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	22657	28057	3650	3918	1954	26292	1833
Purchase at market price/unit	3	3	10	18	3	3	15
Sell to market price/unit	1	1	4	8	1	1	7

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	15368	Leather	1667	535
Pop Centers :	7250	Bronze	913	264
Characters :	38380	Steel	533	236
		Mithril	71	22
Total :	60998	Food	4495	2136
		Timber	588	184
Current Tax rate :	60%	Mounts	2977	53
Revenue expected next turn :	63240 (+2242)			
Current Gold reserve :	22119			

Ships have been left anchored at the following locations:

2 warships at hex 1402
4 transports at hex 1402

You have the following double agents:**Teantur of the South Kingdom @ 3815**

Double agent Teantur reports he was ordered to move the company. He accepted the company movement orders.
Double agent Teantur reports he was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None.

Ulgundó of the North Kingdom @ 3329

Double agent Ulgundó reports he was ordered to steal the Gold. 2775 Gold was stolen at Kornale.
Double agent Ulgundó reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

Lucilla of the Vallian is held by Loki at 2427 - No Gold ransom demanded at this time.
Rivandel of the Duaron is held by Loki at 2427 - No Gold ransom demanded at this time.
Valandil of the Vallian is held by Loki at 2427 - No Gold ransom demanded at this time.
Duinhir of the Vallian is held by Riadeegha at 2427 - No Gold ransom demanded at this time.
Harriic of the Vallian is held by Riadeegha at 2427 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 15.
Pectoral	Amulet	48	Yes	None	Increases Emissary Rank by 35.
Palantír of Annúminas	Orb	50	No	None	SCRYING - "Scout Area" on any hex.
Shield of Anárion	Shield	64	Yes	None	Increases Command Rank by 15.
Blue Ring	Ring	105	Yes	Evil	Increases Mage Rank by 10.
Elfbane	Sword	212	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*Gheldar is no longer under our control.
7425 Gold was stolen at Juir Tundra.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 1319

In the Mild climate of the Shore/Plains of 1319, a conflict took place in the early afternoon under a clear sky.

At the head of a rebellious army rode **Commander Heliodor** of the nation of the Stonekeep's Watch. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Dunlending chariotmen w/spears	wooden/bronze	steel	a mob

The Town of Hodrond flying the flag of the Riverlands is situated in the Shore/Plains here.

After the battle.... Heliodor's forces found no enemy armies to fight.

The battle for Hodrond was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Heliodor's army survived the attack on the Town, but suffered minor losses. Heliodor appeared to have survived. The Town has been reduced to a Ruins. The Ruins of Hodrond now flies no known flag.

Battle at 1817

In the Mild climate of the Open Plains of 1817, a conflict took place in the hours of late morning under an overcast sky.

At the head of a highly energetic army rode **Lord Sieri** of the nation of the Stonekeep's Watch. The mount on which she rode cantered anxiously along the side of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
900 Dunlending chariotmen w/spears	wooden/bronze	steel	a mob
500 Dunlending footmen w/battle axes	wooden	none	a mob
100 Dunlending archers w/short bows	arrows	none	ragged ranks

At the head of a rebellious army rode **General Pon Opar** of the nation of the Riverlands. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
3925 Hillmen footmen w/spears	wooden	none	ragged ranks

Report from Pon Opar.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given in loud commands.. Charge!! Charge!! Against the forces of Sieri, they met our charge with one of their own.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Qeset** burst forth with a blood curdling yell and rushed to meet whatever foes would face his glowing Hammer.

Report from Pon Opar.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

General Pon Opar: 42 Food

After the battle.... Sieri's forces were destroyed/routed in the battle. Sieri appeared to have survived. Pon Opar's forces were victorious in the battle, but suffered some losses. Pon Opar appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	mi 100
Adeyn	180	UpStNat	13
Ajede	810	MovChar	3221
Ajede	930	ScoChar	
Armand	215	RfsPers	
Armand	500	Double	endyw
Bidahs	215	RfsPers	
Bidahs	500	Double	endyw
Cagh Monûnaw	215	RfsPers	
Cagh Monûnaw	500	Double	teant
Cinard	230	AttEnemy	ch
Cinard	850	MovArmy	se se se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Getran	215	RfsPers	
Getran	520	InfYour	
Ikran	215	RfsPers	
Ikran	525	InfOthr	
Kalatar	400	HvCvlyr	500 ^ br
Kalatar	520	InfYour	
Kontral	555	CreCmp	^
Kontral	810	MovChar	2103
Loki	215	RfsPers	
Loki	620	Kidnap	rivan

[illegible]

Adeyn



Ranks : Command 72 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 72
 Artifacts : None
 Spells (+0) : None

Adeyn was located in the Open Plains at 1701.

He was ordered to upgrade our relations. Our relations with the Haven's Bane were upgraded.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 575 Mithril were sold for 30475 Gold.

He commands an army in the Open Plains at 1701. The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Ajede



Ranks : Command 0 Agent 84 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Ajede was located in the Mixed Forest at 2715.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: General Lathadel - Nurn Freeholders. Warlord Dorradan - Nurn Freeholders. Regent Adartug - Nurn Freeholders. Regent Turin - Nurn Freeholders. Lord Dernwyn - Nurn Freeholders. Nothing else was reported at this time.

He is currently in the Mountains at 3221. The City/Fort of Morannon flying the flag of the Nurn Freeholders is here.

Armand



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Armand was located in the Open Plains at 4307.

He was ordered to refuse all personal challenges.

He was ordered to recruit a double agent. He was not able to recruit the double agent because the target character does not have emissary or agent skill.

He moved with the company to 3815.

He is traveling with Teantur of the South Kingdom in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.

Bidahs



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Bidahs was located in the Open Plains at 4307.

He was ordered to refuse all personal challenges.

He was ordered to recruit a double agent. He was not able to recruit the double agent because the target character does not have emissary or agent skill.

He moved with the company to 3815.

He is traveling with Teantur of the South Kingdom in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.

Cagh Mon naw



Ranks : Command 0 Agent 0 Emissary 97 Mage 19
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : #314 Teleport(53)

Cagh Monûnaw was located in the Open Plains at 4307.

He was ordered to refuse all personal challenges.

He was ordered to recruit a double agent. Teantur is now our double agent.

He moved with the company to 3815.

He is traveling with Teantur of the South Kingdom in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.

Cinard



Ranks : Command 67 Agent 0 Emissary 0 Mage 61
 Health 79 Stealth 0 Challenge 82
 Artifacts : None

Spells (+0) : #2 Minor Heal(74) #8 Heal True(65) #314 Teleport(60)
 #408 Perceive Nationality(73) #412 Research Artifact(78)
 #413 Scry Population Center(97)

Cinard was located in the Open Plains at 1817.

He attempted to give attack orders, but he was not the army/navy commander.

Cinard was kidnaped.

Cinard could not escape from being held hostage.

He was ordered to move the army. He was not permitted orders because he was held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Getran



Ranks : Command 0 Agent 0 Emissary 60 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Getran was located in the Open Plains at 1701.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lisgardh.

He is currently in the Open Plains at 1701. The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Ikran



Ranks : Command 0 Agent 0 Emissary 76 (111) Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : #47 Dragon Helm of Dor-Lómin #48 Pectoral #105 Blue Ring
 #212 Elfbane
 Spells (+0) : None

Ikran was located in the Hills & Rough at 1918.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Stonekeep. Current loyalty is perceived to be fair.

He is currently in the Hills & Rough at 1918. The City/Keep of Stonekeep flying the flag of the South Kingdom is here.

Kalatar



Ranks : Command 79 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 87
 Artifacts : None
 Spells (+0) : None

Kalatar was located in the Open Plains at 1701.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Bronze armor were recruited.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lisgardh.

He is traveling with Adeyn in the Open Plains at 1701. The City/Fort of Lisgardh flying the flag of the Riverlands is here.

Kontral



Ranks : Command 0 Agent 0 Emissary 69 Mage 0
 Health 100 Stealth 29 Challenge 34
 Artifacts : None
 Spells (+0) : None

Kontral was located in the Open Plains at 2202.

He was ordered to create a camp. No population center name was provided. A camp named Angkirya was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2103. The Town of Tallunë flying the flag of the Riverlands is here.

Loki



Ranks : Command 0 Agent 88 Emissary 0 Mage 0
 Health 62 Stealth 0 Challenge 66
 Artifacts : None
 Spells (+0) : None

Loki was located in the Hills & Rough at 2327.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. Rivandel was kidnaped.

He moved with the company to 2427.

He is traveling with Huron of the South Kingdom in the Hills & Rough at 2427. The City/Castle of Carcomy flying the flag of the Duaron is here.

Pon Opar



Ranks : Command 82 (97) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 97
 Artifacts : #64 Shield of Anárion
 Spells (+0) : None

Pon Opar was located in the Open Plains at 1817.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 1920. The Major Town/Tower of Lazarus Hold flying the flag of the North Kingdom is here.

Porter



Ranks : Command 0 Agent 0 Emissary 72 Mage 31
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : #302 Long Stride(50)

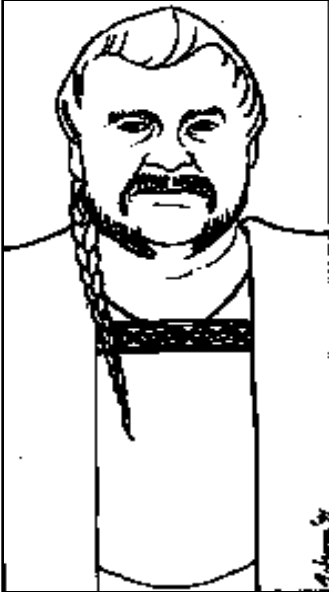
Porter was located in the Hills & Rough at 1411.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Panalar. Current loyalty is perceived to be rebellious.

He is currently in the Hills & Rough at 1411. The Town of Panalar flying the flag of the Deepwood Rangers is here.

Qesset



Ranks : Command 67 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 67
 Artifacts : None
 Spells (+0) : None

Qesset was located in the Open Plains at 1817.

He attempted to give attack orders, but he was not the army/navy commander.

Qesset was kidnaped. Artifact(s) were removed from Qesset.

Qesset could not escape from being held hostage.

He was ordered to move the army. He was not permitted orders because he was held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Riadeegha



Ranks : Command 0 Agent 84 Emissary 0 Mage 57
 Health 76 Stealth 0 Challenge 77
 Artifacts : #50 Palantír of Annúminas
 Spells (+0) : #4 Major Heal(100) #412 Research Artifact(100) #414 Scry Hex(86)
 #415 Scry Area(65) #436 Scry Character(50)

Riadeegha was located in the Hills & Rough at 2327.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because there is no (or no longer a) character with id "imlid".

He moved with the company to 2427.

He is traveling with Huron of the South Kingdom in the Hills & Rough at 2427. The City/Castle of Carcomy flying the flag of the Duaron is here.

Sazar Parn



Ranks : Command 0 Agent 0 Emissary 66 Mage 33
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : #302 Long Stride(52)

Sazar Parn was located in the Hills & Rough at 1903.

He was ordered to create a camp. A camp named Noitre was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2103. The Town of Tallunë flying the flag of the Riverlands is here.

Soil N naw



Ranks : Command 67 Agent 0 Emissary 0 Mage 80
 Health 100 Stealth 0 Challenge 96
 Artifacts : None

Spells (+0) : #102 Barriers(93) #106 Deflections(90) #314 Teleport(77)
 #406 Divine Army(86) #412 Research Artifact(93) #413 Scry Population Center(100)
 #418 Locate Artifact(60) #428 Locate Artifact True(51)

Soil Nûnaw was located in the Open Plains at 1817.

He attempted to give attack orders, but he was not the army/navy commander.

He was ordered to move the army. He was not able to move the army because he does not command an army.

He moved with the army to 1920.

He is traveling with Pon Opar in the Open Plains at 1920. The Major Town/Tower of Lazarus Hold flying the flag of the North Kingdom is here.

Tigon



Ranks : Command 0 Agent 0 Emissary 79 Mage 43
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #2 Minor Heal(89) #314 Teleport(85) #408 Perceive Nationality(92)
 #413 Scry Population Center(74)

Tigon was located in the Open Plains at 4307.

He was ordered to refuse all personal challenges.

He moved with the company to 3815.

He was ordered to cast a lore spell. Scry Population Center - Major Town named Hodonin - owned by the Vallian - fortified with a Tower - loyalty = 42. Production - Mounts: 10 - Food: 840 - Steel: 60. Stores - Steel: 110 - Food: 1007 - Mounts: 261.
He is traveling with Teantur of the South Kingdom in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.

Tor Mitari



Ranks : Command 0 Agent 0 Emissary 64 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Tor Mitari was located in the Shore/Plains at 1207.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Drú Dôr. Drú Dôr is now under our control.

He has encountered the entrance to a hidden grotto which can be investigated.

He is currently in the Shore/Plains at 1207. The Village of Drú Dôr flying the flag of the Riverlands is here.

Wyatan



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

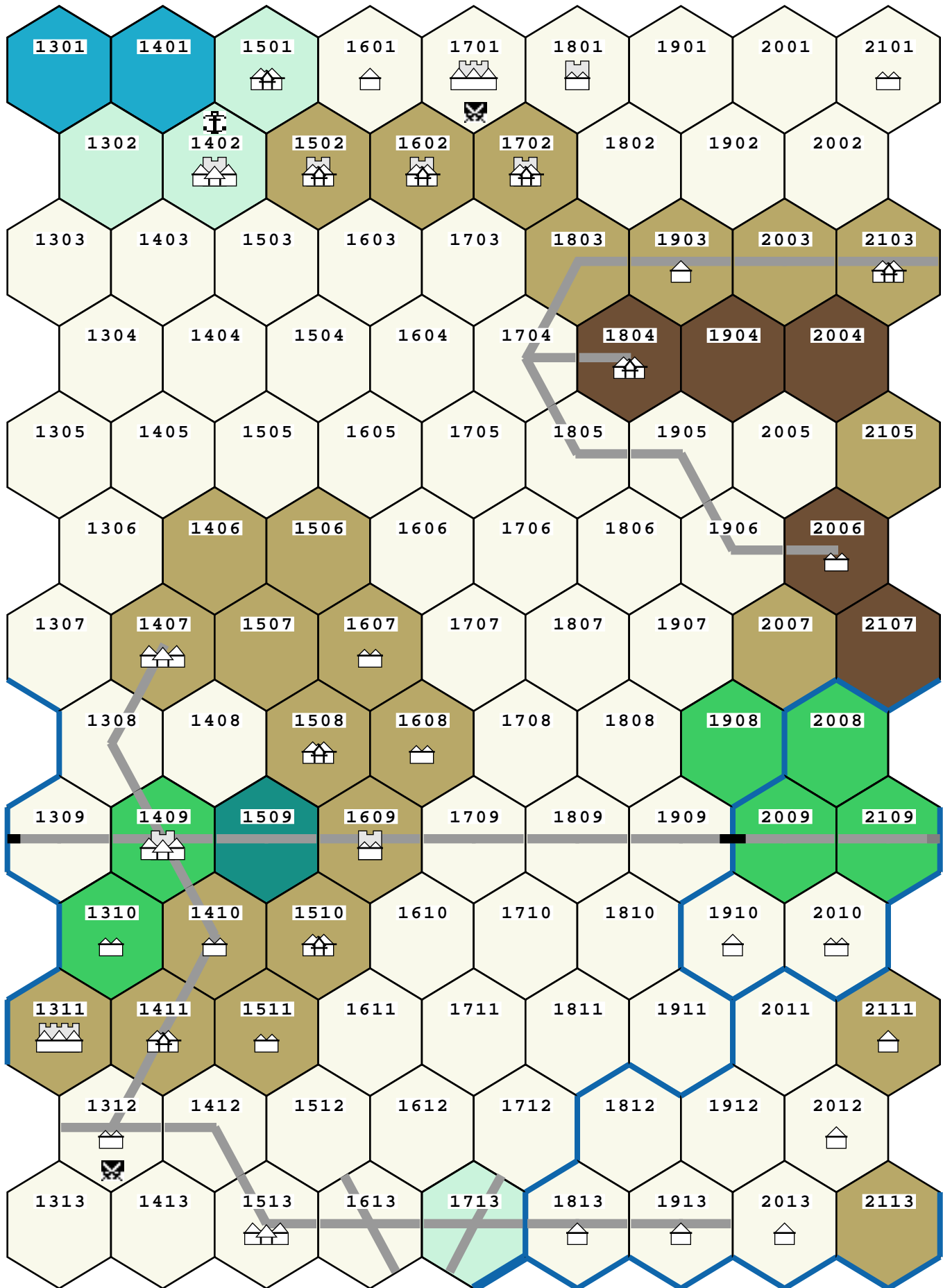
Wyatan was located in the Open Plains at 4307.

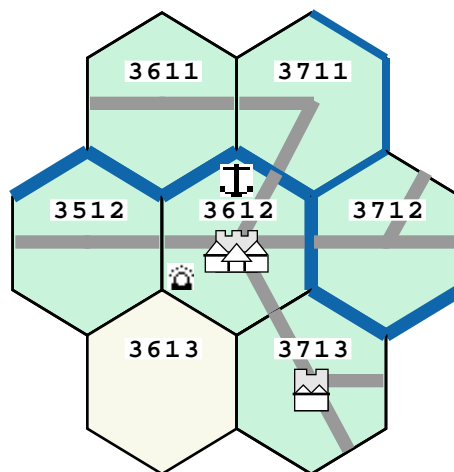
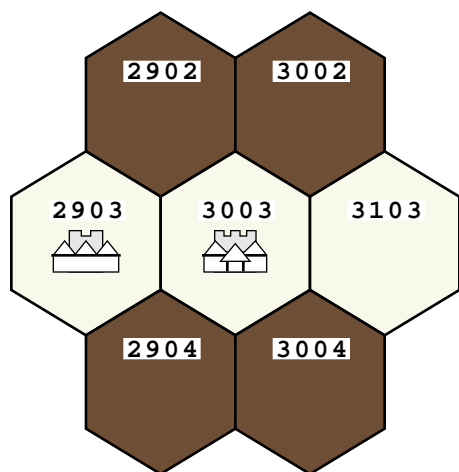
He was ordered to refuse all personal challenges.

He was ordered to recruit a double agent. He was not able to recruit the double agent because the target character does not have emissary or agent skill.

He moved with the company to 3815.

He is traveling with Teantur of the South Kingdom in the Open Plains at 3815. The Major Town/Fort of Alorahdannon flying the flag of the Beogrim is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Bidahs (ID: bidah) @ 3815 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cagh Monûnaw (ID: cagh) @ 3815 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Getran (ID: getra) @ 1701 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ikran (ID: ikran) @ 1918 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kalatar (ID: kalat) @ 1701 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kontral (ID: kontr) @ 2103 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Loki (ID: loki) @ 2427 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pon Opar (ID: pon o) @ 1920 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Porter (ID: porte) @ 1411 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2427 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sazar Parn (ID: sazar) @ 2103 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 1920 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon

(ID: tigon) @ 3815 Emissary Mage

Emissary Mage

Order -> # Code Type

Order -> # Code Type

Required

Required

Information

Information

Tor Mitari

(ID: tor m) @ 1207 Emissary

Emissary

Order -> # Code Type _____

Order -> # Code Type

Required

Required

Information

Information

Wyatan

(ID: wyata) @ 3815 Emissary

Emissary

Order -> # Code Type

Order -> # Code Type

Required

Required

Information

Information