

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Plane

Victory points : 550
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.
To see to the termination of Beyonce Knowles by any means whatsoever.
To see to the termination of Milamber by any means whatsoever.
To hold at game end the population center of Swamp at 2335.
To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

Alvernus [1275] Once Upon a Time [1183] Wise Council [975]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
#08 Buy/sell orders receive 20% market adjustments.
#10 New mages start at rank up to 40.

Internet G141N24
GALEN KEENE 110759
NONE
NONE
NONE

Game # : 141
Player # : 24
Turn # : 31
Account : \$ 0.00
Free Turns : 0
Security Code : 6952
Special Service : YES

Plane

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Friendly
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#25 Alvernus	: Tolerated

POPULATION CENTERS

Asmalind Location : @ 2918 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	279	0	0	0	873	0	9	0
Current stores	0	0	0	0	0	0	9	-

Bauglira Location : @ 2239 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	176	0	0	0	0	0	24	1500
Current stores	0	0	0	0	0	0	182	-

Cacanga Location : @ 2534 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	220	140	0	890	0	0	0
Current stores	0	440	0	0	0	0	0	-

Deldúwath Location : @ 2435 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	128	8	0
Current stores	0	0	0	0	0	384	54	-

Falassë Location : @ 2636 in Hills & Rough Climate is Hot

Size : City	Fortifications : Fort	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	48	24	0	0	0	0	0	960
Current stores	0	96	0	0	0	0	0	-

Havens Of Umbar Location : @ 2438 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	392	312	0	0	0	0	0	1600
Current stores	0	1092	0	0	0	0	994	-

A small army bearing the banner of the Plane under Hero Angbor is here.

Herenya Location : @ 2834 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 63	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	160	0	0	632	0	0	1400
Current stores	0	1184	0	0	0	0	0	-

Korondë Location : @ 2235 in Hills & Rough Climate is Warm

Size : Town	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	60	0	0	0	138	0	1300
Current stores	0	240	0	0	0	414	0	-

Of Hate

Location : @ 3034 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 80 0 0 290 0 1500				
Current stores	0 0 0 0 0 870 0 -				

Of Mischief

Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	104 128 0 0 0 0 0 800				
Current stores	0 512 0 0 0 0 0 -				

Of Storms

Location : @ 3136 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 64 0 0 96 0 960				
Current stores	0 0 0 0 0 288 0 -				

Of Time

Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 112 0 0 0 16 1040				
Current stores	0 0 0 0 0 0 128 -				

Of Valor

Location : @ 3036 in Hills & Rough Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 58 0 0 102 0 960				
Current stores	0 0 0 0 0 384 0 -				

Pilindi

Location : @ 2736 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 0 0 840 144 24 0				
Current stores	0 0 0 0 0 432 192 -				

Plains

Location : @ 2337 in Shore/Plains Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	296 0 0 0 384 0 8 0				
Current stores	0 0 0 0 0 0 60 -				

Rhandir

Location : @ 2934 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 0 0 0 240 10 1100				
Current stores	0 0 0 0 0 720 76 -				

Rough (Capital)

Location : @ 2139 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Tower	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 108 0 0 0 116 0 1400				
Current stores	3421 432 3045 230 0 348 1150 -				

A small army bearing the banner of the Plane under Commander Riadeegha is here.

A small army bearing the banner of the Plane under Warlord Solusek Ro is here.

Selen

Location : @ 2535 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 0 60 0 0 300 0 1100				
Current stores	0 0 0 0 0 900 0 -				

Shore

Location : @ 2339 in Hills & Rough Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather Bronze Steel Mithril Food Timber Mounts Gold				
Expected production	0 200 48 0 0 0 0 1000				
Current stores	0 950 0 0 0 0 0 -				

Veassë

Location : @ 2039 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	150	210	0	0	0	0	0	1500
Current stores	0	0	0	0	0	0	0	-

ARMIES AND NAVIES**Army Commander : Hero Angbor**

Location : @ 2438 in Hills & Rough Climate is Warm

Army morale : 1 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars	10	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Village of Havens Of Umbar flying the flag of the Plane is here.

Army Commander : Commander Riadeegha

Location : @ 2139 in Hills & Rough Climate is Warm

Army morale : 1 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars	10	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Major Town/Tower of Rough flying the flag of the Plane is here.
A small army bearing the banner of the Plane under Warlord Solusek Ro is here.

Army Commander : Warlord Solusek Ro

Location : @ 2139 in Hills & Rough Climate is Warm

Army morale : 5 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords	10	10	0	200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Major Town/Tower of Rough flying the flag of the Plane is here.
A small army bearing the banner of the Plane under Commander Riadeegha is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19131	29442	11830	2721	273972	22967	3936
Purchase at market price/unit	3	3	4	16	2	3	8
Sell to market price/unit	2	2	2	9	1	2	5

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	1000
Pop Centers :	4000
Characters :	26920
Total :	31920
Current Tax rate :	56%
Revenue expected next turn :	40520 (+8600)
Current Gold reserve :	53

Totals for Nation:**Stores****Production**

Leather	3421	1525
Bronze	4946	1422
Steel	3045	562
Mithril	230	0
Food	0	3619
Timber	4740	1554
Mounts	2845	99

Ships have been left anchored at the following locations:

None

You have the following double agents:**Aldhelm Demuret of the Lands @ 3433**

Double agent Aldhelm Demuret reports he was ordered to steal the Gold. 5093 Gold was stolen at Linhir.
Double agent Aldhelm Demuret reports he was ordered to move. He accepted the movement orders.

Cinard of the Lands @ 3433

Double agent Cinard reports he was ordered to interrogate a hostage. Silion was successfully interrogated. Interrogation report - Footpad Silion - Benîm an Pharazôn. She revealed that the capital of the Benîm an Pharazôn is at 2630. She revealed that the nation of the Benîm an Pharazôn seeks to hold the population center of Pelargir at 2927 - seeks to hold the artifact: a Sword, #58 - seeks to hold the population center of Urukhamo at 2220 - seeks to terminate 10 characters by personal challenge or by assassination. She revealed that the nation of the Benîm an Pharazôn possesses Special Nation Ability #13. Nothing else revealed at this time.

Double agent Cinard reports he was ordered to execute a hostage. Silion was executed.

Double agent Cinard reports he moved with the company to 3433.

Cjaiin of the Wise Council @ 3706

Double agent Cjaiin reports he was ordered to capture the Town of Lagna Sa.

Double agent Cjaiin reports lack of Food may have affected army movement.

Double agent Cjaiin reports lack of Food restricted the army morale.

Double agent Cjaiin reports he was ordered to cast a lore spell. Research Artifact - Aracu #96 is a Bow - allegiance: Good - increases combat damage by 1500 pts.

Qesset of the Lands @ 3433

Double agent Qesset reports he was ordered to transfer some artifacts to a character. Ring of Curufin #55 was transferred. Sulhelka #91 was transferred. Miramarth #108 was transferred.

Double agent Qesset reports he was ordered to sabotage the harbor/port. He was not able to sabotage the Harbor because of tight security. He was injured by local militia while performing his sabotage mission.

Double agent Qesset reports he moved with the company to 3433.

You have the following hostages:

Gimlan of the Benîm an Pharazôn is held by Brell Serilis at 3433 - No Gold ransom demanded at this time.
Yoerjurg of the Sheri-Urk is held by Rallos Zek at 4433 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Barahir	Ring	38	Yes	Good	Increases Command Rank by 40.
Ring of Curufin	Ring	55	Yes	None	Increases Agent Rank by 35.
Kirrauko	Axe	82	No	Good	COMBAT - Increases damage by 1250 points.
Sulhelka	Sword	91	No	None	COMBAT - Increases damage by 1000 points.
Miramarth	Jewel	108	Yes	Evil	Increases Agent Rank by 10.

You have hidden the following additional artifacts:

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the Camp of Of Hate at 3034
Culok	145	Quellious has hidden it in the Camp of Of Hate at 3034

NATION MESSAGES

*There are rumors of a theft attempt involving Aldhelm Demuret at Linhir.
994 Mounts transported from the Lands to Havens Of Umbar.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	fo 100
Adeyn	947	NatTran	2139 le 100
Angbor	520	InfYour	
Angbor	605	GrdLoc	
Bertoxxulous	755	JnCmpy	earth
Bertoxxulous	525	InfOthr	
Brell Serilis	915	ScoHex	
Brell Serilis	930	ScoChar	
Bristlebane	550	ImprPop	
Bristlebane	810	MovChar	2630
Inoruuk	500	Double	aldhe
Inoruuk	810	MovChar	2630
Ordun Halbor	690	StlGold	
Ordun Halbor	810	MovChar	3433
Padrey	810	MovChar	2139
Padrey	947	NatTran	2139 st 100
Quellious	555	CreCmp	^
Quellious	810	MovChar	2630
Rallos Zek	215	RfsPers	
Rallos Zek	930	ScoChar	
Riadeegha	520	InfYour	
Riadeegha	860	ForcMar	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Samaub	690	StlGold	
Samaub	810	MovChar	3433

Shadow Walker	930	ScoChar	
Shadow Walker	810	MovChar	2630
Solusek Ro	725	NamChar	Or Kesulos
Solusek Ro	315	PrchCar	mo 1150
Tigon	690	StlGold	
Tigon	810	MovChar	2139

m 10 10 10 ^

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)
 #406 Divine Army(90) #414 Scry Hex(85) #506 Curses(48)

Adeyn was located in the Hills & Rough at 2139.

He was ordered to have the nation sell to the caravans. 6365 Food were sold for 7639 Gold.

He was ordered to have the nation transport by the caravans. 3421 Leather (+10%) transported to Rough.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Angbor



Ranks : Command 22 Agent 25 Emissary 23 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2438.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Havens Of Umbar.

He was ordered to guard the location. Havens Of Umbar was guarded.

He commands an army in the Hills & Rough at 2438. The Village of Havens Of Umbar flying the flag of the Plane is here.

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 88 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None

Spells (+0) : None

Bertoxxulous was located in the Hills & Rough at 2730.

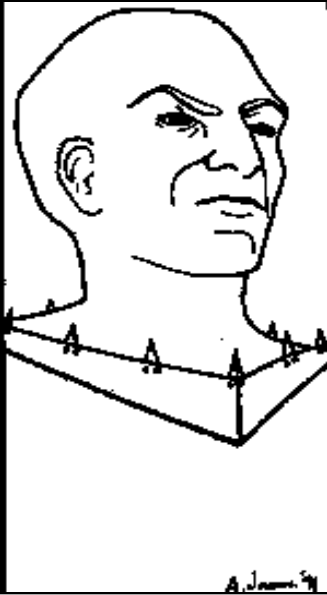
He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Kadarêth. Current loyalty is perceived to be normal.

He was ordered to join a company. He joined the company commanded by Earth of Lands.

He moved with the company to 2630.

He is traveling with Earth of the Lands in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benim an Pharazôn is here.

Brell Serilis



Ranks : Command 0 Agent 83 (118) Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 113
 Artifacts : #55 Ring of Curufin #82 Kirrauko #91 Sulhelka #108 Miramarth
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2730.

Artifact(s) were received.

He moved with the company to 3433.

He was ordered to scout the hex. A scout of the hex was attempted. Terrain is Hills & Rough. Climate is Hot. A Major Town named Uplink is here and fortified with a Fort and Uplink is owned by the Sh'iar Empire and the hex has production of - Food: 720 Gold: 1500 Steel: 70 . Foreign forces present: - Blister of the Sh'iar Empire. Anchored ships reported: None.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Mage Frequency - Unknown. Regent Dark - Lands. Warlord Blister - Sh'iar Empire. Spy Aldhelm Demuret - Lands. Thief Tartas Izain - Lands. Thief Cinard - Lands. Thief Klú Relortin - Lands. Thief Qesset - Lands. One or more reports may be incorrect. Nothing else was reported at this time.

He is traveling with Dark of the Lands in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Bristlebane



Ranks : Command 0 Agent 0 Emissary 94 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 3036.

He was ordered to improve the population center size. Of Valor was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benim an Pharazôn is here.

Inoruuk



Ranks : Command 0 Agent 0 Emissary 91 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 2527.

He was ordered to recruit a double agent. Aldhelm Demuret is now our double agent.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benim an Pharazôn is here.

Or Kesulos



Ranks : Command 10 Agent 10 Emissary 10 Mage 0
 Health 100 Stealth 0 Challenge 13
 Artifacts : None
 Spells (+0) : None

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Ordun Halbor



Ranks : Command 0 Agent 85 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 2527.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Padrey



Ranks : Command 0 Agent 83 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 62
 Artifacts : #38 Ring of Barahir
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2527.

He was ordered to move. He accepted the movement orders.

He was ordered to have the nation transport by the caravans. 2782 Steel (+10%) transported to Rough.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Quellious



Ranks : Command 40 Agent 0 Emissary 93 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : None
 Spells (+0) : None

Quellious was located in the Hills & Rough at 2039.

She was ordered to create a camp. No population center name was provided. A camp named Veassë was created.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benim an Pharazôn is here.

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Rallos Zek was located in the Hills & Rough at 4433.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Assassin Azzurro - Once Upon a Time. Ulbar - Free People Male. An unknown Free People Male. One or more reports may be incorrect. Nothing else was reported at this time.

He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.

Riadeegha



Ranks : Command 39 Agent 0 Emissary 42 Mage 25
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 2339.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shore.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Samaub



Ranks : Command 0 Agent 87 Emissary 0 Mage 15
 Health 100 Stealth 0 Challenge 68
 Artifacts : None
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Hills & Rough at 2527.

He was ordered to steal the Gold. No Gold was found in the treasury at Linhir.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Shadow Walker



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Shadow Walker was located in the Hills & Rough at 2527.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Curate Light - Lands. Legate Earth - Lands. Proclamator Wind - Lands. Legate Water - Lands. Nothing else was reported at this time.

He is currently in the Hills & Rough at 2630. The Major Town/Fort of Balakazra flying the flag of the Benim an Pharazôn is here.

Solusek Ro



Ranks : Command 73 Agent 0 Emissary 0 Mage 47
 Health 100 Stealth 0 Challenge 84
 Artifacts : None
 Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)
 #415 Scry Area(76) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 2139.

He was ordered to purchase from the caravans. 1150 Mounts were bought for 5520 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to name a new character. A new character named Or Kesulos was available.

He commands an army in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Tigon



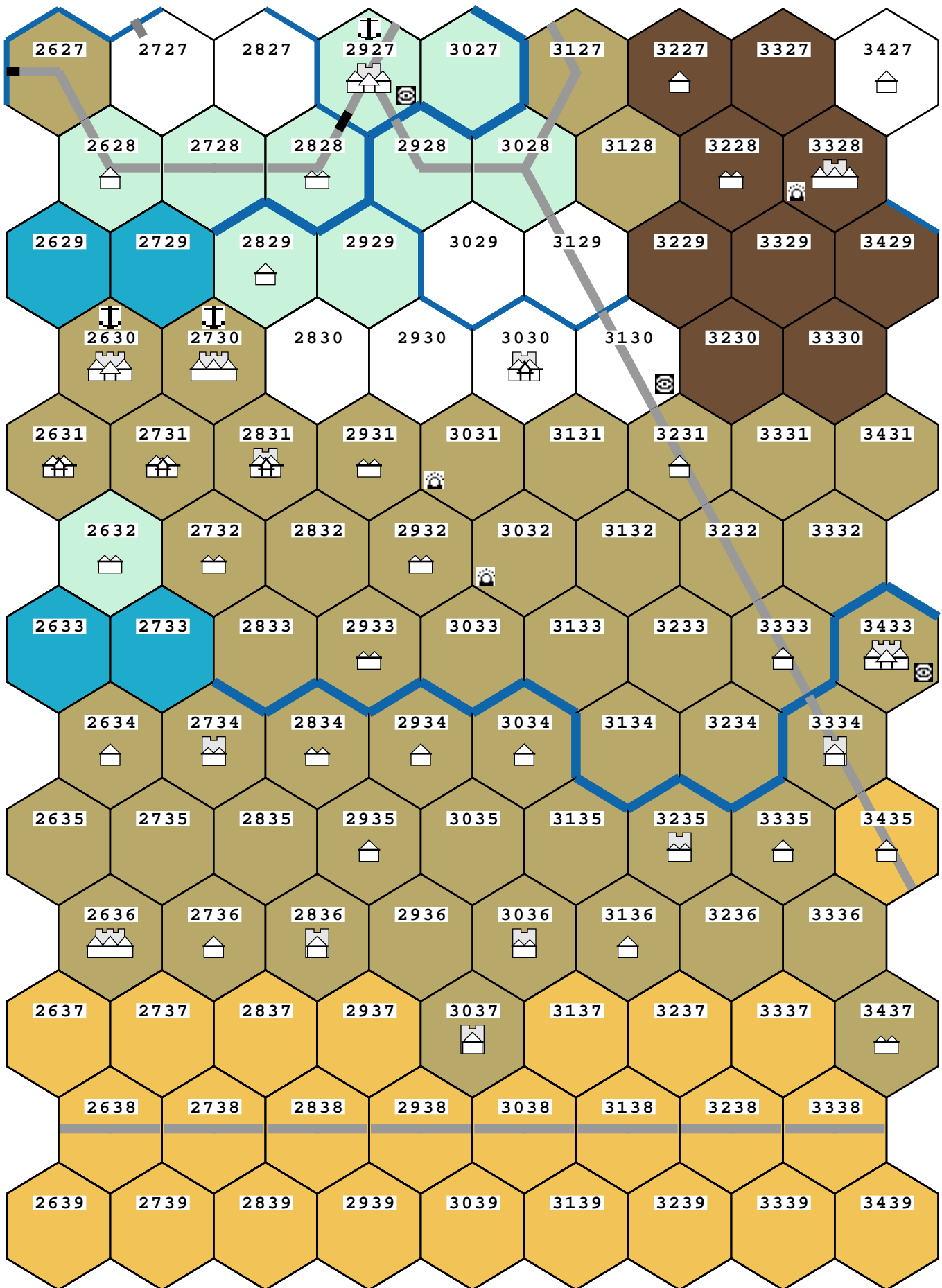
Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Tigon was located in the Hills & Rough at 2730.

He was ordered to steal the Gold. No Gold was found in the treasury at Kadarêth.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Brell Serilis (ID: brell) @ 3433 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Bristlebane (ID: brist) @ 2630 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Inoruuk (ID: inoru) @ 2630 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Or Kesulos (ID: or ke) @ 2139 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ordun Halbor (ID: ordun) @ 3433 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padrey (ID: padre) @ 2139 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Quellious (ID: quell) @ 2630 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rallos Zek (ID: rallo) @ 4433 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2139 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Samaub (ID: samau) @ 3433 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadow Walker (ID: shado) @ 2630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Solusek Ro (ID: solus) @ 2139 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon

(ID: tigon) @ 2139 Agent

Agent

Order -> # _____ Code _____ Type _____

Order -> # Code Type

Required

Required

Information

Information