

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



## Dustbighters

Victory points : 633  
 Victory Conditions :  
     To hold at game end the artifact: Durin's Armor/Shield #163.  
     To hold at game end the population center of Osgiliath at 3024.  
     To hold at game end the artifact: Ring of Stargazing #75.  
     To terminate 10 characters by personal challenge or by assassination.  
     To see to the termination of Elfhelm by any means whatsoever.

Top 3 Free Peoples :

**Frost Men [ 1050 ]   Aerithryn [ 983 ]   Galadhrim [ 800 ]**

Special Nation Abilities :  
     #06 Armies lose no morale for force march.  
     #11 New agents start at rank up to 40.  
     #12 New commanders start at rank up to 40.  
     #24 Can learn lost conjure mounts spell.

Internet G143N04  
 GENE CHIPMAN 110239  
 NONE  
 NONE  
 NONE

Game #	:	143
Player #	:	4
Turn #	:	5
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	6717
Special Service	:	YES

# Dustbighters

(A Free People)

Season : Fall

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

## POPULATION CENTERS

**Coimaas** Location : @ 3113 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	912	352	0	0
Current stores	0	0	0	0	194	748	0	-

**Dry Rut** Location : @ 3213 in Open Plains Climate is Cool

Size : Town	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	110	0	0	0	312	0	5	0
Current stores	0	0	0	0	136	0	15	-

**Drú Dôr** Location : @ 3114 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	630	144	0	0
Current stores	0	0	0	0	63	144	0	-

**Dunwedh** Location : @ 4015 in Hills & Rough Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	0	0	0	8	1100
Current stores	0	0	0	0	0	0	26	-

**Eastpost** Location : @ 3416 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	173	0	0	0	389	0	7	0
Current stores	0	0	0	0	211	0	29	-

**Erkassë** Location : @ 3817 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	225	0	0	0	819	0	27	0
Current stores	0	0	0	0	82	0	27	-

**Mudflat Landing** Location : @ 3112 in Shore/Plains Climate is Cool

Size : Major Town	Fortifications : None	Loyalty : 36	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	32	0	0	0	96	0	10	0
Current stores	0	0	0	400	42	0	21	-

A navy bearing the banner of the Dustbighters under Captain Dernwyn is here.

**Ochrefort (Capital)** Location : @ 3214 in Open Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	72	0	0	0	151	0	4	0
Current stores	3073	0	0	0	65	0	82	-

A small army bearing the banner of the Dustbighters under Captain Suri Sackstomper is here.

**Osteluir** Location : @ 3421 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 220 60 0 0 0 0 1300  
 Current stores 0 0 180 0 0 0 0 -

**Passwater** Location : @ 3212 in Shore/Plains Climate is Cool  
 Size : Town Fortifications : Tower Loyalty : 27 Docks : Harbor Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 154 0 0 0 187 0 5 0  
 Current stores 0 0 0 0 82 0 15 -

**Sawmill** Location : @ 3111 in Shore/Plains Climate is Cool  
 Size : Village Fortifications : Tower Loyalty : 19 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 154 0 0 0 378 0 13 0  
 Current stores 0 0 0 0 165 0 41 -

**Short Stand** Location : @ 3116 in Open Plains Climate is Mild  
 Size : Camp Fortifications : Tower Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 225 0 0 0 936 0 9 0  
 Current stores 0 0 0 0 406 0 29 -

**Tyarretta** Location : @ 3017 in Open Plains Climate is Mild  
 Size : Camp Fortifications : None Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 279 0 0 0 819 0 27 0  
 Current stores 0 0 0 0 173 0 57 -

**West Ditch** Location : @ 3012 in Open Plains Climate is Cool  
 Size : Town Fortifications : Tower Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 163 0 0 0 403 0 10 0  
 Current stores 0 0 0 0 176 0 32 -

**Yáressê** Location : @ 3011 in Mixed Forest Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 992 80 0 0  
 Current stores 0 0 0 0 99 80 0 -

## ARMIES AND NAVIES

**Army Commander : Regent Dain Ironrod** Location : @ 4219 in Open Plains Climate is Hot

Army morale : 51 Warships : 0 Transports : 0 (12) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers		12	11	1	1723	Heavy Cavalry
Dwarven ponyriders w/battle axes		67	60	60	41	Light Cavalry

Baggage Train	Leather	Bronze	Steel	Mithril
Weapons	-	0	0	0
Armor	0	0	0	0

Food	1370	Low Supplies !!
------	------	-----------------

War machines	5
--------------	---

Characters traveling with army : - Falin Blackeye.

A small army bearing the banner of the Ull Navala under Lord Jorhun is here.

An army bearing the banner of the Half-Orcs under Captain Morzug Bloodaxe is here.

An army bearing the banner of the Frost Men under Captain Spear Fist is here.

**Army Commander : Captain Suri Sackstomper** Location : @ 3214 in Open Plains Climate is Mild

Army morale : 34 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers		12	10	0	400	Heavy Cavalry
Dwarven ponyriders w/battle axes		61	60	60	100	Light Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	59	Low Supplies !!				
War machines	0					

Characters traveling with army : - Frami - Uri the Wright.

The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

**Navy Commander : Captain Dernwyn** Location : @ 3112 in Shore/Plains Climate is Cool

Army morale : 33 Warships : 4 Transports : 8 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/battle axes		60	60	60	100	Light Cavalry
Dwarven footsoldiers w/war hammers		10	10	0	800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	37	Low Supplies !!				
War machines	0					

The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

#### MISCELLANEOUS

##### Maintenance Costs expected next turn are:

Armies/Navies :	17261
Pop Centers :	4750
Characters :	13880
Total :	35891

Current Tax rate :	73%
Revenue expected next turn :	27950 (-7941)
Current Gold reserve :	19276

##### Totals for Nation:

Leather	3073	1587
Bronze	0	520
Steel	180	60
Mithril	400	0
Food	1894	7024
Timber	972	576
Mounts	374	125

##### Stores

##### Production

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Sul Hjorn of the Ull Navala is held by Frami at 3214 - No Gold ransom demanded at this time.  
 Ugusin Ordu of the Scourge is held by Frami at 3214 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Robes of the Orc Priests	Robes	6	Yes	Evil	Increases Command Rank by 10.
Flails of Horselaying	Flail	185	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an encounter involving The Cursed at 4019.  
 363 Gold was stolen at Dunwedh.  
 264 Gold was stolen at Dunwedh.  
 There are rumors of a theft attempt involving Mag Tremontaine at Vorloi.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Brand	690	StlGold	
Brand	920	ScoPop	
Bumbur Snotbeard	330	CstCjSp	508 ^
Bumbur Snotbeard	325	NatSell	br 100
Dain Ironrod	430	TrpsMan	hc
Dain Ironrod	860	ForcMar	se se e e e e e ^ ^ ^ ^ ^ ^ no
Dernwyn	408	HvInfan	400 ^ ^
Dernwyn	310	BidCar	mi 400 28
Drami	550	ImprPop	
Drami	810	MovChar	3011
Falin Blackeye	780	TrComm	dain y
Falin Blackeye	925	Recon	
Floin	550	ImprPop	
Floin	810	MovChar	3817
Frami	185	DnStNat	12
Frami	947	NatTran	3214 le 100
Groin	555	CreCmp	^
Groin	810	MovChar	3421
Suri Sackstomper	435	ArmyMan	
Suri Sackstomper	325	NatSell	fo 100
Targon	690	StlGold	
Targon	920	ScoPop	
Uri the Wright	400	HvCvlry	400 ^ ^
Uri the Wright	330	CstCjSp	508 ^

Brand



Ranks : Command 0 Agent 54 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 40  
 Artifacts : None  
 Spells (+0) : None

Brand was located in the Open Plains at 4326.

He was ordered to steal the Gold. 3350 Gold was stolen at Thousand Spears.

He was ordered to scout the population center. A scout of the population center was attempted. Town named Thousand Spears - owned by the Scourge - fortified with a Tower - loyalty = 58. Production - Leather: 150 - Food: 860 - Mounts: 30.

*He is currently in the Open Plains at 4326. The Town/Tower of Thousand Spears flying the flag of the Scourge is here.*

Bumbur Snotbeard



Ranks : Command 0 Agent 0 Emissary 0 Mage 42  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None

Spells (+0) : #412 Research Artifact(72) #413 Scry Population Center(81)  
 #415 Scry Area(56) #508 Conjure Mounts(74)

Bumbur Snotbeard was located in the Open Plains at 3214.

He was ordered to have the nation sell to the caravans. 1560 Bronze were sold for 4680 Gold.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 210 Mounts were conjured.

*He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.*

Dain Ironrod



Ranks : Command 66 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 66  
 Artifacts : #6 Robes of the Orc Priests #185 Flails of Horseslaying  
 Spells (+0) : None

Dain Ironrod was located in the Open Plains at 3817.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

*He commands an army in the Open Plains at 4219.*

Dernwyn



Ranks : Command 46 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 46  
 Artifacts : None  
 Spells (+0) : None

Dernwyn was located in the Shore/Plains at 3112.

He was ordered to bid from the caravans. 400 Mithril was bought for 11200 Gold.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

*He commands a navy offshore at 3112. The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.*

Drami



Ranks : Command 0 Agent 0 Emissary 56 Mage 30  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None

Spells (+0) : #302 Long Stride(75) #412 Research Artifact(94)  
 #508 Conjure Mounts(100)

Drami was located in the Mixed Forest at 3113.

He was ordered to improve the population center size. He was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mixed Forest at 3011. The Camp of Yáressê flying the flag of the Dustbighters is here.*

Falin Blackeye



Ranks : Command 30 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 31  
 Artifacts : None  
 Spells (+0) : None

Falin Blackeye was located in the Open Plains at 3817.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transferred to Dain Ironrod. He joined the army.

He moved with the army to 4219.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Morzug Bloodaxe of the Half-Orcs with about 1100 troops at 4219 - Jorhun of the Ull Navala with about 400 troops at 4219 - Spear Fist of the Frost Men with about 1400 troops at 4219 - Asbjorn of the Ull Navala with about 200 troops at 4120. See report below.

*He is traveling with Dain Ironrod in the Open Plains at 4219.*



Floin



Ranks : Command 0 Agent 0 Emissary 57 Mage 0  
 Health 100 Stealth 0 Challenge 28  
 Artifacts : None  
 Spells (+0) : None

Floin was located in the Open Plains at 3416.

He was ordered to improve the population center size. Eastpost was improved to a Village.

He was ordered to move. He accepted the movement orders.

*He is currently in the Open Plains at 3817. The Camp of Erkassë flying the flag of the Dustbighters is here.*

Frami



Ranks : Command 42 Agent 42 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Frami was located in the Open Plains at 3214.

He was ordered to downgrade our relations. Our relations with the Drib Le Chin were downgraded.

He was ordered to have the nation transport by the caravans. 2771 Leather (+10%) transported to Ochrefort.

*He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.*

Groin



Ranks : Command 0 Agent 0 Emissary 60 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

Groin was located in the Mixed Forest at 2912.

He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to move. He accepted the movement orders.

*He is currently in the Mountains at 3421. The Camp of Osteluir flying the flag of the Dustbighters is here.*

Suri Sackstomper



Ranks : Command 49 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Suri Sackstomper was located in the Open Plains at 3214.

She was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 17054 Food were sold for 17054 Gold.

She was ordered to put the army on maneuvers. The maneuvers for the army were completed.

***She commands an army in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.***

Targon



Ranks : Command 0 Agent 50 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None  
 Spells (+0) : None

Targon was located in the Mountains at 4215.

She was ordered to steal the Gold. 438 Gold was stolen at Hinterland.

She was ordered to scout the population center. A scout of the population center was attempted. Camp named Hinterland - owned by the Ull Navala - loyalty = 27. Production - Bronze: 200 - Gold: 1000 - Mithril: 30. Stores - Mithril: 18.

***She is currently in the Mountains at 4215. The Camp of Hinterland flying the flag of the Ull Navala is here.***

Uri the Wright



Ranks : Command 15 Agent 0 Emissary 0 Mage 45  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None

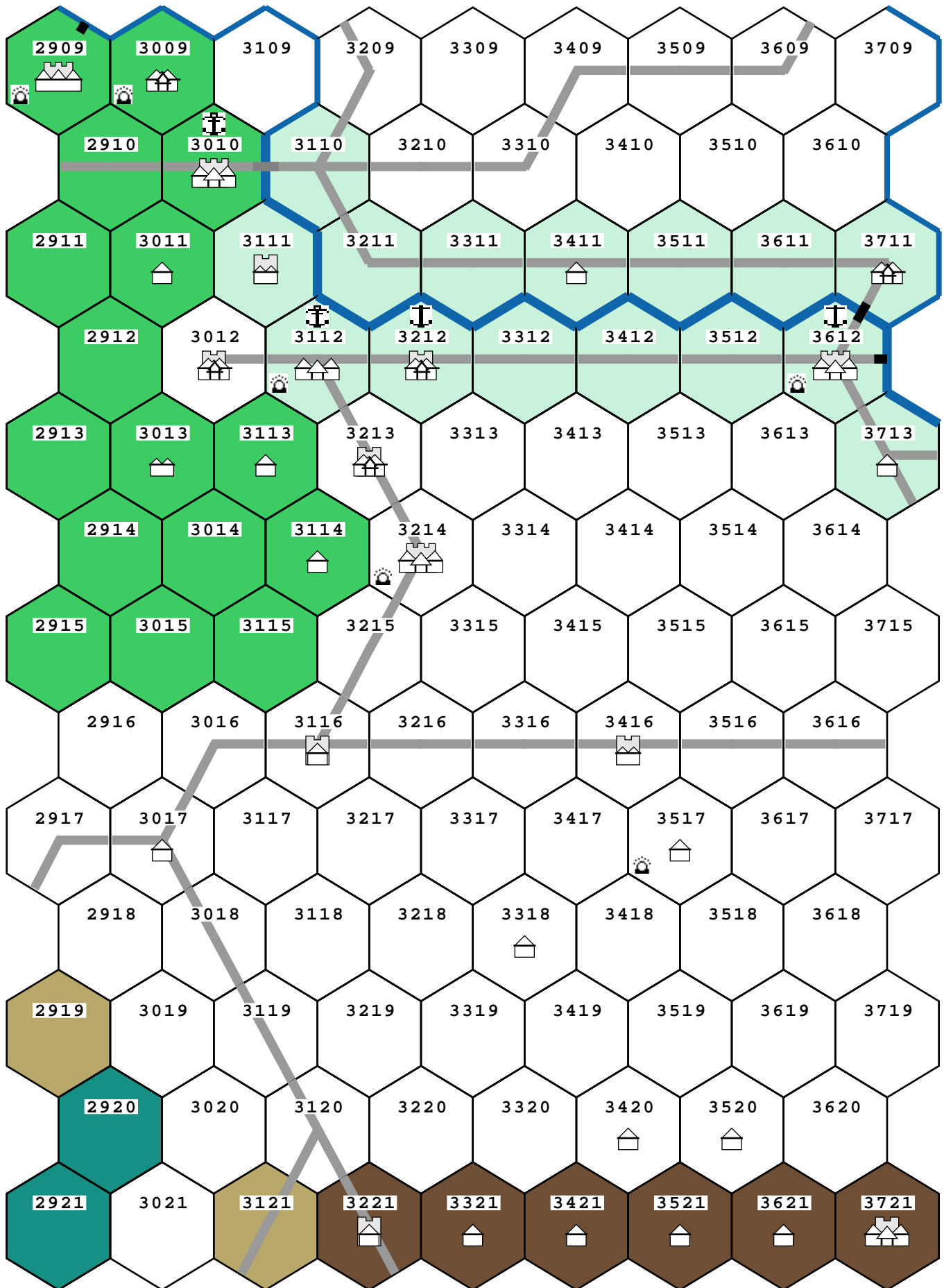
Spells (+0) : #412 Research Artifact(90) #418 Locate Artifact(73)  
 #428 Locate Artifact True(66) #508 Conjure Mounts(78)

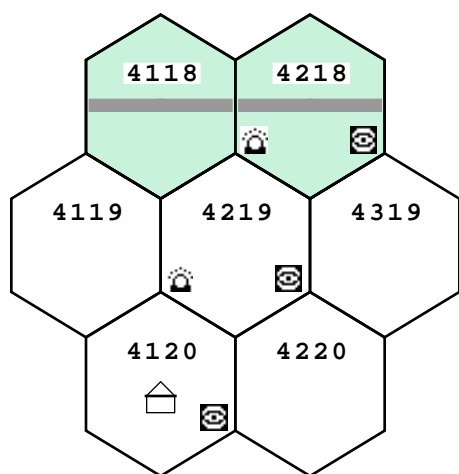
Uri the Wright was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 225 Mounts were conjured.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and No armor were recruited.

***He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.***





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Dernwyn (ID: dernw) @ 3112 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Drami (ID: drami) @ 3011 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Falin Blackeye (ID: falin) @ 4219 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Floin (ID: floin) @ 3817 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Frami (ID: frami) @ 3214 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Groin (ID: groin) @ 3421 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Suri Sackstomper (ID: suri ) @ 3214 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Targon (ID: targo) @ 4215 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Uri the Wright (ID: uri t) @ 3214 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				