MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



Lands

Victory points : 550 Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.

To see to the termination of Gamina by any means whatsoever. To see to the termination of Pericles by any means whatsoever.

To see to the termination of Guarmath by any means whatsoever.

To hold at game end the artifact: Blood Spike #90.

Top 3 Free Peoples :

Alvernus [1466] Once Upon a Time [1150] Sing a Song [1117]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.

#11 New agents start at rank up to 40.

#17 Build ships at 1/2 timber cost.

#19 Build fortifications at 1/2 timber cost.

Game # : 141
Player # : 21
Turn # : 24
Account : \$ 0.00
Free Turns : 0
Security Code : 3789
Special Service : YES

Internet G141N21 NATE KEENE 110758 NONE NONE NONE

Lands

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Tolerated # 2 South Kingdom : Hated # 3 Wise Council : Neutral # 4 Acadians : Neutral # 5 Silent Assembly : Neutral # 6 Thorinar : Neutral # 7 Sapphic Enclave : Neutral # 8 Nameless : Neutral # 9 Ground Pounders : Neutral # 10 Sundered : Neutral # 11 Lohmai'gwaith : Neutral # 12 Sheri-Urk : Neutral # 13 Red Witches : Disliked # 14 Dark Feast : Neutral # 15 Twilight Hammer : Neutral # 16 Sh'iar Empire : Hated # 17 Great Trollusk : Neutral # 18 Benîm an Pharazôn : Hated # 19 RhunLandChattelCo : Neutral # 20 Tribes of Angmar : Neutral # 22 Sing a Song : Tolerated # 23 Once Upon a Time : Tolerated # 24 Plane : Tolerated # 25 Alvernus : Tolerated												
POPULATION CENTERS												
Amrûn	Location : @	2336 in Hills	& Rough Cl	imate is F	Hot							
Size : Camp	Fortifications : Non	ne Loyalty	: 54 Docks	: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather Bro	nze Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	0 0	0	376	0	24	960					
Current stores	0	0 0	0	902	0	441	-					
Deldúwath		2435 in Hills			Hot							
Size : Camp	Fortifications : Non			: None	Hidden ? :		Sieged ? : No					
Surplus Product	Leather Bro			Food	Timber	Mounts	Gold					
Expected production		0 0	0	0	128	8	0					
Current stores	0	0 0	0	0	0	32	_					
Desert	Location : @	2236 in Hills	s & Rough Cl	imate is H	lot.							
Size : Camp	Fortifications : To			: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather Bro			Food	Timber	Mounts	Gold					
Expected production	288	0 96	0	0	96	0	0					
Current stores	0	0 384	0	0	0	0	-					
Hills (Capital)		2137 in Mixed		mate is Ho								
Size : City	Fortifications : For			: None	Hidden ?:		Sieged ? : No					
Surplus Product	Leather Broi		Mithril 0	Food	Timber	Mounts 0	Gold 0					
Expected production Current stores		0 0 360 0	0	62 124	48 0	0	- -					
Current Stores	0 1.	300 0	O	124	0	U						
Lámina	Location : @	2935 in Hills	& Rough Cl	imate is F	Hot							
Size : Camp	Fortifications : Non			: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather Bro	nze Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	0 0	0	872	0	8	960					
Current stores	0	0 0	0	1744	0	32	-					
MPEG-2		3336 in Hills					a. 1 a . 37					
Size : Camp	Fortifications : Non		: 32 Docks				Sieged ? : No					
Surplus Product Expected production	Leather Brow	0 Steel	0 MICHEII	F00a 0	110001	Mounts 8	Gold 0					
Current stores	0	0 0	0	0	0	32						
Currenc Beores	Ŭ	o o	0	Ü	Ü	32						
Melyanna	Location : @	2537 in Hills	& Rough Cl	imate is H	Hot							
Size : Camp	Fortifications : Non	ne Loyalty	: 35 Docks	: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather Bro	nze Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	136 0	0	0	0	16	800					
Current stores	0 !	544 0	0	0	0	64	-					
Mountains	Logation : 6	2 2136 in Mixeo	Forest Cl:	mate is Ho	>+							
Size : Village	Fortifications : Non			: None	Hidden ? :	No	Sieged ? : No					
Surplus Product	Leather Bro			Food	Timber	Mounts						
Expected production		0 0	0	550	70	0						
Current stores	0	0 0	0	1100	0	0	-					
Carrene Scores	Ü	3 0	O	1100	3	U						

Mukatana	Locati	on : @ 2634	in Hille &	. Rough Cl	limate ic	Hot		
Size : Camp	Fortifications		Loyalty:	-	: None	Hidden ?	: No Sied	red ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	n 272	168	0	0	0	0	0	960
Current stores	0	801	0	0	0	0	0	_
Narqelion		on: @ 2135						_
Size : Camp	Fortifications		Loyalty:		: None	Hidden ?	-	ged ? : No
Surplus Product Expected production	Leather n 0	Bronze 0	Steel O	Mithril 0	Food 296	Timber 296	Mounts 0	Gold 0
Current stores	0	0	0	0	592	296		-
carrent beoreb	Ü	Ü	· ·	ŭ	332	· ·	· ·	
Rough	Locati	on: @ 2139	in Hills &	Rough Cl	limate is	Hot		
Size : Major Town	Fortifications	: Tower	Loyalty :	34 Docks	: None	Hidden ?	: No Sieg	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber		Gold
Expected production		86	0	0	0	93		1120
Current stores	0	410	263	0	0	0	154	_
A small army beari	ng the banner of	tne Lands	under Comma	ander Earth	is nere.			
Swamp	Locati	on : @ 2335	in Hills &	Rough Cl	limate is	Hot		
Size : Camp	Fortifications		Loyalty:	-	: None	Hidden ?	: No Sied	red ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	n 0	0	56	0	0	96	0	800
Current stores	0	0	224	0	0	0	0	_
_, ,,								
Thargelion	Locatı Fortifications	on: @ 2437		-		Hot Hidden ?	. No Gio	red ? : No
Size : Camp Surplus Product	Fortifications Leather	: None Bronze	Loyalty: Steel	41 DOCKS	: None Food		-	gea ? : No Gold
Expected production		0	0	0	1000	120		0
Current stores	0	0	0	0	2000	0		_
		3 5347	EG 33ED :					
		ARMI	ES AND 1	NAVIES				
Army Commander · R	egent Dark I	ocation : @			h Climat	e is Hot		
Army Commander : R Army morale : 28	_		2534 in Hi	ills & Roug		te is Hot : Normal		
Army Commander : R Army morale : 28 Tro	Warships :		2534 in Hi	ills & Roug	avel mode	: Normal	Troop Type	
Army morale : 28	Warships :	0 Transpor	2534 in Hi	ills & Rougl (2) Tra	avel mode	: Normal	Troop Type Heavy Cavalry	
Army morale: 28 Tro Lesser Dúnadan h	Warships :	0 Transpor words Bronze	2534 in Hits: 0	ills & Rough (2) Tra ing Weapon	avel mode n Armor 35 Mithril	: Normal # Troops		
Army morale : 28 Tro Lesser Dúnadan h Baggage Train Le Weapons	Warships : ops orsemen w/broads eather	0 Transpor words Bronze 0	2534 in Hits : 0 Train 23	ills & Rough (2) Tra ing Weapor 10 el 0	avel mode n Armor 35 Mithril 0	: Normal # Troops		
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War machines 21 The Camp of Mae Govannon flying the flag of the Benîm an Pharazôn is here.

Out of Food !!

0

0

0

Armor

Food

Army Commander: Lord Null Location: @ 2834 in Hills & Rough Climate is Hot Army morale: 78 Warships: 0 Transports: 0 (6) Travel mode: Normal

Troops Training Weapon Armor # Troops Type
Lesser Dúnadan horsemen w/broadswords 23 10 35 822 Heavy Cavalry

Baggage Train Leather Bronze Steel Mithril Weapons - 0 0 0 0 0 Armor 0 0 0 0 0 0 0 Food 0 0 0 0 0 0

Food 0
War machines 0

The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27683	18477	6409	4448	290847	28107	4057
Purchase at market price/unit	3	3	5	12	2	3	8
Sell to market price/unit	1	1	3	6	1	1	4

MISCELLANEOUS

Maintenance Costs expected next	turn	are:	Totals for Nation:	Stores	Production
Armies/Navies : 10	000		Leather	0	1040
Pop Centers : 2	500		Bronze	3115	390
Characters : 23	180		Steel	871	152
			Mithril	0	0
Total : 35	680		Food	6462	3156
			Timber	0	1107
Current Tax rate	:	60%	Mounts	755	64
Revenue expected next tu	urn :	17600 (-18080)			
Current Gold reserve	:	376			

Ritual character terminations: 5

Ships have been left anchored at the following locations:

None

You have the following double agents:

Brell Serilis of the Plane @ 2636

Double agent Brell Serilis reports he was ordered to refuse all personal challenges.

Double agent Brell Serilis reports he was ordered to scout for any characters. A scout for characters was attempted. Found: No foreign characters found.

Ordun Halbor of the Plane @ 3034

Double agent Ordun Halbor reports he was ordered to refuse all personal challenges.

Double agent Ordun Halbor reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Proclamator Adûnaphel - Benîm an Pharazôn. Proclamator Lômiphel - Benîm an Pharazôn. Tabaya Kas. Cinard. Spy Klú Relortin - Lands. Burglar Ordimup - Great Trollusk. Rogue Ufgamog - Benîm an Pharazôn. Cutpurse Balkhmog - Benîm an Pharazôn. Commander Pon Acark - Benîm an Pharazôn. Footpad Ulfang - Benîm an Pharazôn. Nothing else was reported at this time.

Padrey of the Plane @ 3034

Double agent Padrey reports he was ordered to guard the location. Of Hate was guarded.

Double agent Padrey reports he was ordered to have the nation transport by the caravans. 1120 Bronze (+10%) transported to Havens Of Umbar.

You have the following hostages:

Naidine of the Sheri-Urk is held by Qesset at 2834 - No Gold ransom demanded at this time. Volog of the South Kingdom is held by Qesset at 2834 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Stinging Tongue	Bow 85	No	Evil	COMBAT - Increases damage by 500 points.
Sulhelka	Sword 91	No	None	COMBAT - Increases damage by 1000 points.
Cuiviegurth	Whip 162	No	Evil	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Fish and Sabbiolina at 3712. There are rumors of a theft attempt involving Balkhmog at Cúarthol.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Aldhelm Demuret	325	NatSell	le 100
Aldhelm Demuret	325	NatSell	ti 100
Cinard	605	GrdLoc	
Cinard	215	RfsPers	
Dark	850	MovArmy	nw nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dark	430	TrpsMan	hc
Earth	520	InfYour	
Earth	430	TrpsMan	ma
Fire	430	TrpsMan	hc
Fire	850	MovArmy	ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Klú Relortin	605	GrdLoc	110
Klú Relortin	215	RfsPers	
Light	500	Double	berto
Light	810	MovChar	2137
Null	765	Splarmy	dark 200 ^ ^ ^ ^
Null	850	MovArmy	ne e ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
	215	RfsPers	ne e ne
Qesset	615		
Qesset	605	Assass	ulwat
Tabaya Kas		GrdLoc	
Tabaya Kas	215	RfsPers	
Tartas Izain	215	RfsPers	
Tartas Izain	615	Assass	ulwat
Water	525	InfOthr	
Water	810	MovChar	2734
Wind	525	InfOthr	
Wind	810	MovChar	2734

Aldhelm Demuret



Agent 68 Ranks : Command 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 51

Artifacts : None

Spells (+0) : None

Aldhelm Demuret was located in the Mixed Forest at 2137.

He was ordered to have the nation sell to the caravans. 10314 Leather were sold for 12377 Gold.

He was ordered to have the nation sell to the caravans. 1107 Timber were sold for 1329 Gold.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Ranks

: Command 0

Agent 77 Health 100 Stealth 0

Emissary 0 Mage 0

Challenge 57

Artifacts

Spells (+0) : None



Cinard was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Dark



Ranks Mage 45 : Command 65 Agent 0 Emissary 0

Health 100 Stealth 0 Challenge 76

Artifacts

Spells (+0): #406 Divine Army(98) #412 Research Artifact(100)

#413 Scry Population Center(100) #415 Scry Area(90) #418 Locate Artifact(60)

#428 Locate Artifact True(73)

Dark was located in the Hills & Rough at 2636.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2534. The Camp of Cacanga flying the flag of the Benîm an Pharazôn is here.

: Command 37 Emissary 90 Ranks Agent 0 Mage 0

Health 100 Stealth 0 Challenge 54

Spells (+0) : None

: None

Artifacts

Earth was located in the Hills & Rough at 2139.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Men-at-Arms were completed.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Rough.

He commands an army in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Lands is here.

Fire

Ranks : Command 70

Agent 53 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 79

Artifacts

Spells (+0) : None



Fire was located in the Hills & Rough at 2438.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2536. The Camp of Mae Govannon flying the flag of the Benîm an Pharazôn is here.

 K_1 Relortin Ranks : Command 0 Agent 73

Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 54

Artifacts

Spells (+0): None

Klú Relortin was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Light

Ranks : Command 0 Agent 0 Emissary 73 Mage 0 Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0) : None

Light was located in the Hills & Rough at 2438.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2137. The City/Fort of Hills flying the flag of the Lands is here.

Null

Ranks : Command 54 Agent 0 Emissary 0 Mage 48

Health 100 Stealth 0 Challenge 66

Artifacts : None

Spells (+0) : #412 Research Artifact(78) #413 Scry Population Center(72)
#415 Scry Area(56) #418 Locate Artifact(68) #428 Locate Artifact True(71)

Null was located in the Hills & Rough at 2636.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to split the army. The army was split. 0 Food was transfered.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

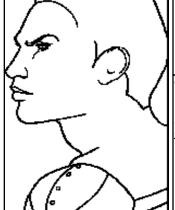
Qesset

Ranks : Command 0 Agent 78 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 78

Artifacts : #85 Stinging Tongue #91 Sulhelka√

Spells (+0) : None



Qesset was located in the Hills & Rough at 2834.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

He is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

Tabaya Kas

Ranks : Command 0 Agent 76 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 57

Spells (+0) : None

: None

Artifacts

Tabaya Kas was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Of Hate was guarded.

He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.

Tartas <u>Izain</u>

Ranks : Command 0 Agent 77 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 57

Artifacts : #162 Cuiviegurth

Spells (+0) : None



Tartas Izain was located in the Hills & Rough at 2834.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

He is currently in the Hills & Rough at 2834. The Town of Herenya flying the flag of the Benîm an Pharazôn is here.

Water



Ranks : Command 0 Agent 0 Emissary 92 Mage 0

Health 100 Stealth 0 Challenge 46

Artifacts : None

Spells (+0) : None

Water was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassë. Current loyalty is perceived to be fair.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.

8/26/2013 Game 141 Player 21 Turn 24 Page 11

Wind

Ranks : Command 0 Agent 0 Emissary 83 Mage 0 Health 100 Stealth 0 Challenge 41

Artifacts : None

Spells (+0) : None

Wind was located in the Hills & Rough at 2636.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Falassë. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.

							21 Turn 24 F
1627 1727	1827	1927	2027	2127	2227	2327	2427
1628	.728	328 19	28 2	028 2	128 22	228 23	328
1629 1729	1829	1929	2029	2129	2229	2329	2429
1630	.730	330 19	2	030 2	130 22	230 23	330
1631 1731	1831	1931	2031	2131	2231	2331	2431
1632	.732	332 19	32 2	032 2	132 22	232 23	332
1633 1733	1833	1933	2033	2133	2233	2333	2433
1634	.734	334 19	34 2	034 2	134 22	234 23	334
1635 1735	1835	1935	2035	2135	2235	2335	2435
1636	.736	336 19	36 2			Ϋ́	336
1637 1737	1837	1937	2037	2137	2237	2337	2437
1638	.738	338 19	38 2	038 2	138 22	238 23	338
1639 1739	1839	1939	2039	2139	2239	2339	2439

MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Lands

TURNSHEET



Game # 141



NATE KEENE 110758

NONE

NONE

NONE

Game # : 141 Player # : 21 Turn # : 25 Security # : 3789

Return this turnsheet before SEPTEMBER 8 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:___

Aldhelm	Der	nuret		(ID:	aldhe)	@	2137	Agent				
Order	->	#	_ Code _		Туре		_	Order	->	#	Code	Туре
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Informatio	n]	Informatio	on			
Cinard				(ID:	cinar)	@	3034	Agent				
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Dark				(ID:	dark)	@	2534	Comman	nd M	lage		
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Informatio	n						3	Informatio	on			

Earth		(ID: ea	rth) @	2139	Command	Emissa:	ry	
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Klú Relorti	.n	(ID: kl	ur) @	3034	Agent			
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Qesset		(ID: ge	sse) @	2834	Agent			
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Tabaya	Kas			(ID:	tabay)	@	3034	Agent				
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Tartas	Izai	.n		(ID:	tarta)	@	2834	Agent				
Order	->	#	Code _		Туре		-	Order	->	#	Code	Туре
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Water				(ID:	water)	@	2734	Emissa	ıry			
Order	->	#	Code _		Туре		-	Order	->	#	Code	Type
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Wind				(ID:	wind)	@	2734	Emissa	ıry			
Order	->	#	Code _		Туре		-	Order	->	#	Code	Type
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