

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 700
 Victory Conditions :
 To hold at game end the artifact: Orc Slayer #106.
 To terminate 10 characters by personal challenge or by assassination.
 To hold at game end the artifact: Water-skimmer #29.
 To hold at game end the population center of Dragon Mount at 2206.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Half-Orcs [1042] Frost Men [1000] Twin Scorpions [750]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #14 All new troop recruits start at training 25.
 #24 Can learn lost conjure mounts spell.
 #32 Navies can travel open seas w/o fear of storms/lost.

Internet G143N11
 JOHN WELTY 109211
 NONE
 NONE
 NONE

Game # : 143
 Player # : 11
 Turn # : 10
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 2444
 Special Service : YES

Galadhrim

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#10 Half-Orcs	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Hated	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Hated	#21 Enlightned Shadow	: Disliked	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Argentia Location : @ 2605 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	20	0	0	0	92	0	1	0
Current stores	40	0	0	0	276	0	0	-

Bloodrune Location : @ 2904 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 64	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	4	0	0	0	360
Current stores	0	0	51	0	0	0	0	-

Deathwatch Location : @ 2804 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	12	2	0	0	0	0
Current stores	0	605	42	0	0	0	0	-

Denkoa Location : @ 2304 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	31	31	5	0	0	0	0
Current stores	0	282	136	0	0	0	0	-

Erendor Location : @ 2905 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	47	0	0	0	34	0	1	0
Current stores	94	0	0	0	102	0	0	-

Frostrune Location : @ 2704 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	34	5	0	0	0	360
Current stores	0	0	119	0	0	0	0	-

Galliant Location : @ 2508 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	360	0	24	0
Current stores	512	0	0	0	780	0	0	-

Gundabad Location : @ 2204 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	17	0	0	0	0	0	1	330
Current stores	0	0	0	0	0	0	0	-

An army bearing the banner of the Galadhrim under Regent Celeborn is here.

Kandor

Location : @ 2805 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	40	0	0	0	74
Current stores	80	0	0	0	222

Odin's Gate

Location : @ 2404 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	38	0	2	0
Current stores	0	228	0	0	0

Wastelands (Capital)

Location : @ 2705 in Open Plains Climate is Cold

Size : City	Fortifications : Fort	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	20	0	0	0	69
Current stores	980	0	51	0	414

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

ARMIES AND NAVIES**Army Commander : Regent Celeborn**

Location : @ 2204 in Hills & Rough Climate is Polar

Army morale : 72	Warships : 0	Transports : 0 (6)	Travel mode : Normal
Troops			
Mixed Elven horseriders w/broadswords	40	11	39
Baggage Train	Leather	Bronze	Steel
Weapons	-	0	0
Armor	0	0	0
Food	0	Out of Food !!	
War machines	2		

Characters traveling with army : - Frost - Ja Leesa - Ohtar Zen - Zandramas.

The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Army Commander : Captain Elfhelm

Location : @ 2705 in Open Plains Climate is Cold

Army morale : 35	Warships : 0	Transports : 0 (3)	Travel mode : Normal
Troops			
Mixed Elven horseriders w/broadswords	28	10	30
Baggage Train	Leather	Bronze	Steel
Weapons	-	0	0
Armor	0	0	0
Food	7	Low Supplies !!	
War machines	0		

The City/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Lord Kiirdan is here.

Army Commander : Lord Kiirdan

Location : @ 2705 in Open Plains Climate is Cold

Army morale : 49	Warships : 0	Transports : 0 (1)	Travel mode : Normal
Troops			
Wood Elf footsoldiers w/broadswords	35	10	15
Wood Elf mercenaries w/hand axes	54	30	10
Baggage Train	Leather	Bronze	Steel
Weapons	-	0	0
Armor	0	0	0
Food	1	Low Supplies !!	
War machines	0		

Characters traveling with army : - Galadriel - Tharudan.

The City/Fort of Wastelands flying the flag of the Galadhrim is here.

A small army bearing the banner of the Galadhrim under Captain Elfhelm is here.

COMPANY COMMANDERS :

Veteran Beldurien Location : @ 1007 Traveling with her are : Kelrond.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20143	26638	6777	2890	238666	18815	5673
Purchase at market price/unit	3	3	5	16	2	3	7
Sell to market price/unit	1	1	3	9	1	1	4

MISCELLANEOUS

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	7670		Leather	1706	400
Pop Centers :	4000		Bronze	1115	124
Characters :	18620		Steel	399	90
			Mithril	0	18
Total :	30290		Food	1794	629
			Timber	0	0
Current Tax rate :	60%		Mounts	129	33
Revenue expected next turn :	31380 (+1090)				
Current Gold reserve :	6379				

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Dancu of the Black Numenroeans is held by Celeborn at 2204 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Blue Ring	Ring	35	Yes	Evil	Increases Mage Rank by 15.
Durcrist	Axe	120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword	135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a theft attempt involving Mag Tremontaine at Ūsakan.
There are rumors of a theft attempt involving Loathe at Kirumor.
There are rumors of Gold being transported by caravan from Ulfheim to Din Jored.
Our populace reports that a season change is imminent!*

ENCOUNTER MESSAGES

Report from the village at 2804.

Loyalty in this population center has been lowered during the past two weeks as noxious gases and thunderclouds of black smoke have been seen erupting from the mountain peak near their location. The citizens are rapidly losing heart and many are talking about abandoning the location.

Report from the town at 2904.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the major town at 2905.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the town at 2805.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the village at 2704.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arwen	520	InfYour	
Arwen	605	GrdLoc	
Beldurien	610	GrdChar	kelro
Beldurien	820	MovCmpy	1007
Celeborn	435	ArmyMan	
Celeborn	925	Recon	
Elfhelm	315	PrchCar	le 1300
Elfhelm	400	HvCvlry	200 ^ st
Frost	315	PrchCar	st 300
Frost	430	TrpsMan	hc
Galadriel	185	DnStNat	21
Galadriel	550	ImprPop	
Ja Leesa	610	GrdChar	zandr
Ja Leesa	920	ScoPop	
Kelrond	215	RfsPers	
Kelrond	690	StlGold	
Kiirdan	325	NatSell	mi 100
Kiirdan	435	ArmyMan	
Mithiriel	215	RfsPers	
Mithiriel	550	ImprPop	
Ohtar Zen	400	HvCvlry	300 ^ st
Ohtar Zen	930	ScoChar	
Oleandrah	605	GrdLoc	
Oleandrah	947	NatTran	2705 mo 91
Tharudan	330	CstCjSp	508 320
Tharudan	948	TranCar	2705 3923 mo 700
Zandramas	315	PrchCar	le 566
Zandramas	330	CstCjSp	508 315

Arwen



Ranks : Command 0 Agent 19 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Arwen was located in the Open Plains at 2605.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Argentia.

She was ordered to guard the location. Argentia was guarded.

She is currently in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

Beldurien



Ranks : Command 13 Agent 37 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Hills & Rough at 1407.

She was ordered to guard a character. Kelrond was guarded.

She was ordered to move the company. She accepted the company movement orders.

She commands a company in the Hills & Rough at 1007. The Village of Ninniach flying the flag of the Enlightned Shadow is here.

Celeborn



Ranks : Command 65 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 82
 Artifacts : #120 Durcrist/
 Spells (+0) : #104 Resistances(89) #412 Research Artifact(85)
 #508 Conjure Mounts(74)

Celeborn was located in the Hills & Rough at 2204.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Elfhelm



Ranks : Command 45 Agent 0 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to purchase from the caravans. 1300 Leather were bought for 3900 Gold.

She was ordered to recruit some heavy cavalry. 200 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

She commands an army in the Open Plains at 2705. The City/Fort of Wastelands flying the flag of the Galadhrim is here.

Frost



Ranks : Command 38 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Frost was located in the Hills & Rough at 2204.

He was ordered to purchase from the caravans. 300 Steel were bought for 1200 Gold.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Galadriel



Ranks : Command 48 Agent 0 Emissary 64 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : None
 Spells (+0) : None

Galadriel was located in the Open Plains at 2705.

She was ordered to downgrade our relations. Our relations with the Enlightned Shadow were downgraded.

She was ordered to improve the population center size. Wastelands was improved to a City.

She is traveling with Kiirdan in the Open Plains at 2705. The City/Fort of Wastelands flying the flag of the Galadhrim is here.

Ja Leesa



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Ja Leesa was located in the Hills & Rough at 2204.

She was ordered to guard a character. Zandramas was guarded.

She was ordered to scout the population center. A scout of the population center was attempted. Town named Gundabad - owned by the Galadhrim . Refer to Population Center section. Foreign armies present: None.

She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Kelrond



Ranks : Command 0 Agent 55 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Kelrond was located in the Hills & Rough at 1407.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. 6138 Gold was stolen at Fornost Erain.

He moved with the company to 1007.

He is traveling with Beldurien in the Hills & Rough at 1007. The Village of Ninniach flying the flag of the Enlightned Shadow is here.

Kiirdan



Ranks : Command 54 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Kiirdan was located in the Open Plains at 2705.

He was ordered to have the nation sell to the caravans. 280 Mithril were sold for 19040 Gold.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He commands an army in the Open Plains at 2705. The City/Fort of Wastelands flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Mithiriel was located in the Mountains at 2304.

She was ordered to refuse all personal challenges.

She was ordered to improve the population center size. Denkoa was improved to a Village.

She is currently in the Mountains at 2304. The Village/Tower of Denkoa flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 59 Agent 47 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 67
 Artifacts : None
 Spells (+0) : None

Ohtar Zen was located in the Hills & Rough at 2204.

He was ordered to recruit some heavy cavalry. 300 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: No foreign characters found.

He is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.

Oleandrah



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Oleandrah was located in the Open Plains at 2705.

She was ordered to guard the location. Wastelands was guarded.

She was ordered to have the nation transport by the caravans. 465 Mounts (+10%) transported to Wastelands.

She is currently in the Open Plains at 2705. The City/Fort of Wastelands flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Agent 0 Emissary 0 Mage 64
 Health 100 Stealth 0 Challenge 64
 Artifacts : None

Spells (+0) : #104 Resistances(71) #412 Research Artifact(88)
 #416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 320 Mounts were conjured.

He was ordered to transport by the caravans. 700 Mounts (+10%) transported from Wastelands to Nwalya.

He is traveling with Kiirdan in the Open Plains at 2705. The City/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



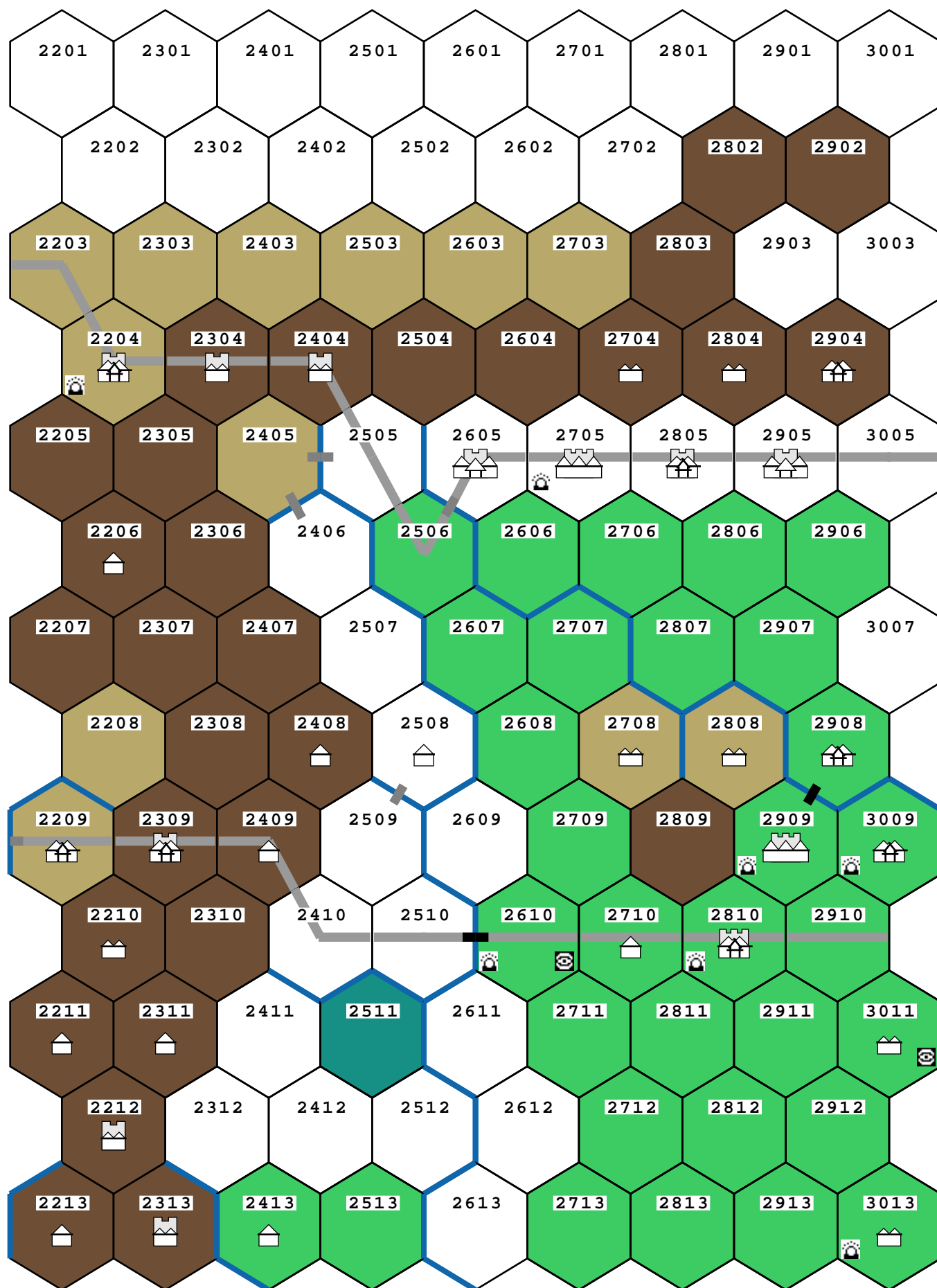
Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 100 Stealth 0 Challenge 83
 Artifacts : #35 Blue Ring #135 Herugrim✓
 Spells (+0) : #4 Major Heal(100) #104 Resistances(90) #108 Blessings(85)
 #412 Research Artifact(100) #418 Locate Artifact(88)
 #428 Locate Artifact True(67) #508 Conjure Mounts(89)

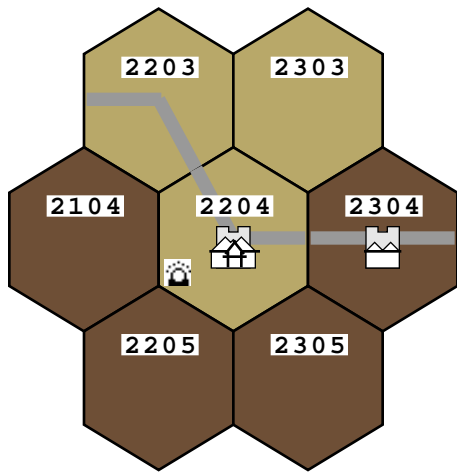
Zandramas was located in the Hills & Rough at 2204.

She was ordered to purchase from the caravans. 566 Leather were bought for 1698 Gold.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 315 Mounts were conjured.

She is traveling with Celeborn in the Hills & Rough at 2204. The Town/Tower of Gundabad flying the flag of the Galadhrim is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Elfhelm (ID: elfhe) @ 2705 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Frost (ID: frost) @ 2204 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Galadriel (ID: galad) @ 2705 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ja Leesa (ID: ja le) @ 2204 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kelrond (ID: kelro) @ 1007 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kiirdan (ID: kiird) @ 2705 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mithiriel (ID: mithi) @ 2304 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ohtar Zen (ID: ohtar) @ 2204 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Oleandrah (ID: olean) @ 2705 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Tharudan (ID: tharu) @ 2705 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Zandramas (ID: zandr) @ 2204 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				