

**MEPBM Games**

**presents**

# Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



**Sapphic Enclave**

Victory points : 758

Victory Conditions :

To hold at game end the artifact: Gurthdur #17.  
To see to the termination of Guarmath by any means whatsoever.  
To see to the termination of Valacar by any means whatsoever.  
To hold in stores at game end the greatest amount of Mithril.  
To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

**Sing a Song [ 1167 ] Plane [ 1100 ] Once Upon a Time [ 1033 ]**

Special Nation Abilities :

#10 New mages start at rank up to 40.  
#14 All new troop recruits start at training 25.  
#21 Hire new armies at no cost.  
#24 Can learn lost conjure mounts spell.

Internet G141N07  
RICHARD THOMAS 109334  
NONE  
NONE  
NONE

Game #	:	141
Player #	:	7
Turn #	:	13
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	5599
Special Service	:	YES

# Sapphic Enclave

(A Free People)

Season : Spring

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

## POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	104	120	0	0	0	0	1040
Current stores	0	104	600	0	0	0	0	-

Akhúlsa Location : @ 3825 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	224	0	24	0
Current stores	224	0	0	0	403	0	0	-

*A small army bearing the banner of the RhunLandChattelCo under Hero Coronado is here.*

Androth (Capital) Location : @ 3328 in Mountains Climate is Cool

Size : City	Fortifications : Tower	Loyalty : 88	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	10	4	0	0	0	1500
Current stores	7588	1817	34	24	0	0	0	-

An army bearing the banner of the Sapphic Enclave under Commander Halbarad is here.

Aughaur Location : @ 3530 in Mountains Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	56	56	0	0	0	0	1000
Current stores	0	56	192	0	0	0	0	-

Cúarthol Location : @ 3228 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	170	0	30	0	0	0	1100
Current stores	0	170	0	198	0	0	0	-

Esgalduin Location : @ 3428 in Open Plains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	122	0	0	0	205	0	6	0
Current stores	122	0	0	0	369	0	0	-

Galtran Location : @ 3427 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	0	0	0	536	0	16	0
Current stores	192	0	0	0	965	0	0	-

**Kelumë** Location : @ 3630 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 160 50 0 0 0 0 1500  
 Current stores 0 160 170 0 0 0 0 -

**Ninniach** Location : @ 3829 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 288 0 48 0 0 0 0 1120  
 Current stores 288 0 240 0 0 0 0 -

**Núath** Location : @ 3329 in Mountains Climate is Cool  
 Size : Village Fortifications : None Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 88 0 8 0 0 0 1500  
 Current stores 0 88 0 60 0 0 0 -

**Thangor** Location : @ 3528 in Open Plains Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 232 0 0 0 312 0 8 0  
 Current stores 232 0 0 0 562 0 0 -

**Thara-pata** Location : @ 3730 in Mountains Climate is Cool  
 Size : Camp Fortifications : None Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 240 0 10 0 0 0 1000  
 Current stores 0 240 0 66 0 0 0 -

**Tokeliant** Location : @ 3529 in Hills & Rough Climate is Hot  
 Size : Village Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 0 115 13 800  
 Current stores 0 0 0 0 0 230 0 -

**Unulló** Location : @ 3629 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 112 0 0 0 200 0 0 1040  
 Current stores 112 0 0 0 360 0 0 -

**Voronwa** Location : @ 3527 in Open Plains Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 240 0 0 0 528 0 24 0  
 Current stores 240 0 0 0 950 0 0 -

**Wilóke** Location : @ 3426 in Mountains Climate is Cool  
 Size : Town Fortifications : Tower Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 174 0 6 0 0 0 1200  
 Current stores 0 174 0 42 0 0 0 -

An army bearing the banner of the Sapphic Enclave under Commander Haleth is here.

**ARMIES AND NAVIES****Army Commander : Commander Halbarad** Location : @ 3328 in Mountains Climate is Cool

Army morale : 10 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords			25	10	25	600	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

**Army Commander : Commander Haleth** Location : @ 3426 in Mountains Climate is Cool

Army morale : 12 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords			25	10	0	600	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1	Low Supplies !!					
War machines	0						

The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.

**Army Commander : Commander Siane** Location : @ 3533 in Hills & Rough Climate is Hot

Army morale : 1 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords			27	10	0	1200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

**The Village/Tower of RF flying the flag of the Bením an Pharazôn is here.****Army Commander : Lord Valandil** Location : @ 4422 in Open Plains Climate is Hot

Army morale : 46 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords			56	40	40	146	Heavy Cavalry
Wood Elf footsoldiers w/broadswords			42	10	0	633	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

**The Town/Tower of Purgatory flying the flag of the RhunLandChattelCo is here.****A small army bearing the banner of the RhunLandChattelCo under Veteran Ledyard is here.****COMPANY COMMANDERS :**

Veteran Glóredhel Location : @ 3433 Traveling with her are : Gallan - Nienor - Otrane.

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27221	20300	6700	1767	259641	17268	5016
Purchase at market price/unit	3	3	5	21	2	3	7
Sell to market price/unit	2	2	4	16	1	2	5

**MISCELLANEOUS**

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	14208		Leather	8998	1410
Pop Centers :	2500		Bronze	2809	992
Characters :	18720		Steel	1236	284
			Mithril	390	58
Total :	35428		Food	3609	2005
			Timber	230	115
Current Tax rate :	60%		Mounts	0	91
Revenue expected next turn :	30800 (-4628)				
Current Gold reserve :	7698				

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

**Hecate of the Lohmai'gwaith @ 2817**

Double agent Hecate reports she was ordered to assassinate a character. Freathorn was assassinated. Artifact(s) were discovered on the body of Freathorn.

Double agent Hecate reports she was ordered to move. She accepted the movement orders.

**Lavinia of the Lohmai'gwaith @ 2715**

Double agent Lavinia reports she was ordered to guard the location. Aredol was guarded.

Double agent Lavinia reports she was ordered to move. She accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Cloak of the Heavens	Cloak 136	Yes	None	Increases Agent Rank by 10.

You have hidden the following additional artifacts:

None

## NATION MESSAGES

*There are rumors of an armed conflict involving the Benîm an Pharazôn and the Plane at 2736.  
The loyalty was influenced from the efforts or presence of Shelob at Cúarthol.  
There are rumors of a theft attempt involving Gimform.*

## ENCOUNTER MESSAGES

### Encounter for Dervorin at 3228

Dervorin made camp for the night along the edge of a high ravine. During the night, high winds forced her to seek shelter among the rocks and threatened to cast her from the heights. Finally, in apparent luck, she succeeded in finding a large hidden cave which protected her from the force of the winds. As soon as she made her way inside, however, she felt an ominous presence and a terrible foreboding. As she explored the cave, she came upon the body of a dark haired woman caught in a fantastically huge web. The woman was not moving, but a small glow seemed to emanate from a sack at her side. The maker of the web does not seem to be in the area.

ATTACK the woman  
FREE the woman  
STEAL the sack  
BURN the web and the woman  
Say \_\_\_\_\_ (only one word)  
FLEE

How will Dervorin react ? (Choose any reaction shown in all CAPS or provide info requested in parenthesis.  
If no reaction is given, she will be assumed to have chosen "FLEE".)

## COMBAT MESSAGES

None

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dervorin	520	InfYour	
Dervorin	810	MovChar	3228
Gallan	525	InfOthr	
Gallan	215	RfsPers	
Glóredhel	690	StlGold	
Glóredhel	820	MovCmpy	3433
Gorlim	810	MovChar	3328
Gorlim	215	RfsPers	
Halbarad	400	HvCvlry	500 ^ br
Halbarad	948	TranCar	3328 2317 mo 1500
Haleth	408	HvInfan	300 ^ ^
Haleth	315	PrchCar	fo 1
Marach	330	CstCjSp	508 500
Marach	947	NatTran	3328 mo 100
Nienor	525	InfOthr	
Nienor	940	CstLoSp	413 3433
Oruthan	690	StlGold	
Oruthan	810	MovChar	3328
Otrane	525	InfOthr	
Otrane	215	RfsPers	
Siane	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Siane	430	TrpsMan	hi
Ulbar	520	InfYour	
Ulbar	810	MovChar	3228
Valandil	430	TrpsMan	hi
Valandil	850	MovArmy	ne ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Dervorin



Ranks : Command 0 Agent 0 Emissary 56 Mage 0  
 Health 100 Stealth 0 Challenge 28  
 Artifacts : None  
 Spells (+0) : None

Dervorin was located in the Open Plains at 3527.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Voronwa.

She was ordered to move. She accepted the movement orders.

She had a special encounter. See Encounter Messages.

***She is currently in the Mountains at 3228. The Camp of Cúarthol flying the flag of the Sapphic Enclave is here.***

Gallan



Ranks : Command 0 Agent 0 Emissary 62 Mage 0  
 Health 100 Stealth 0 Challenge 31  
 Artifacts : None  
 Spells (+0) : None

Gallan was located in the Mountains at 3124.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

She moved with the company to 3433.

***She is traveling with Glóredhel in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.***

Glóredhel



Ranks : Command 10 Agent 50 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 43  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(49)

Glóredhel was located in the Mountains at 3124.

She was ordered to steal the Gold. 1060 Gold was stolen at Minas Ithil.

She was ordered to move the company. She accepted the company movement orders.

***She commands a company in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.***



Gorlim



Ranks : Command 59 Agent 0 Emissary 0 Mage 33  
 Health 100 Stealth 0 Challenge 67  
 Artifacts : None

Spells (+0) : #4 Major Heal(85) #302 Long Stride(96) #412 Research Artifact(59)

Gorlim was located in the Hills & Rough at 3723.

She was ordered to refuse all personal challenges.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Halbarad



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None

Spells (+0) : None

Halbarad was located in the Mountains at 3328.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Bronze armor were recruited.

She was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 1480 Mounts (+10%) transported from Androth to The Gathering.

***She commands an army in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Haleth



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 30  
 Artifacts : None

Spells (+0) : None

Haleth was located in the Mountains at 3426.

She was ordered to purchase from the caravans. 1 Food were bought for 2 Gold.

She was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.

***She commands an army in the Mountains at 3426. The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.***

Marach



Ranks : Command 0 Agent 0 Emissary 0 Mage 55  
 Health 100 Stealth 0 Challenge 55  
 Artifacts : None

Spells (+0) : #102 Barriers(94) #210 Words of Calm(84) #302 Long Stride(100)  
 #406 Divine Army(80) #508 Conjure Mounts(77)

Marach was located in the Mountains at 3328.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 275 Mounts were conjured.

She was ordered to have the nation transport by the caravans. 943 Mounts (+10%) transported to Androth.

***She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Nienor



Ranks : Command 0 Agent 0 Emissary 76 Mage 60  
 Health 100 Stealth 0 Challenge 69  
 Artifacts : None

Spells (+0) : #412 Research Artifact(94) #413 Scry Population Center(96)  
 #415 Scry Area(81) #418 Locate Artifact(95) #428 Locate Artifact True(69)  
 #508 Conjure Mounts(83)

Nienor was located in the Mountains at 3124.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Minas Ithil. Current loyalty is perceived to be fair.

She moved with the company to 3433.

She was ordered to cast a lore spell. Scry Population Center - Major Town named Uplink - owned by the Sh'iar Empire - fortified with a Fort . Nothing else was reported at this time.

***She is traveling with Glóredhel in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.***

Oruthan



Ranks : Command 33 Agent 63 (73) Emissary 0 Mage 42  
 Health 100 Stealth 0 Challenge 72  
 Artifacts : #136 Cloak of the Heavens  
 Spells (+0) : #104 Resistances(86) #412 Research Artifact(99)  
 #418 Locate Artifact(55) #508 Conjure Mounts(90)

Oruthan was located in the Hills & Rough at 3723.

She was ordered to steal the Gold. 1311 Gold was stolen at Ashpit.

She was ordered to move. She accepted the movement orders.

***She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.***

Otrane



Ranks : Command 0 Agent 0 Emissary 64 Mage 0  
 Health 100 Stealth 0 Challenge 32  
 Artifacts : None  
 Spells (+0) : None

Otrane was located in the Mountains at 3124.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Minas Ithil. Current loyalty is perceived to be fair.

She moved with the company to 3433.

*She is traveling with Glóredhel in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.*

Siane



Ranks : Command 36 Agent 0 Emissary 0 Mage 33  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : #104 Resistances(80) #416 Reveal Production(80)  
 #508 Conjure Mounts(64)

Siane was located in the Hills & Rough at 3532.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to move the army. She accepted the army movement orders.

*She commands an army in the Hills & Rough at 3533. The Village/Tower of RF flying the flag of the Benim an Pharazôn is here.*

Ulbar



Ranks : Command 0 Agent 0 Emissary 58 Mage 15  
 Health 100 Stealth 0 Challenge 32  
 Artifacts : None  
 Spells (+0) : #416 Reveal Production(99)

Ulbar was located in the Open Plains at 3527.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Voronwa.

She was ordered to move. She accepted the movement orders.

*She is currently in the Mountains at 3228. The Camp of Cúarthol flying the flag of the Sapphic Enclave is here.*

Valandil



Ranks : Command 56 Agent 0 Emissary 0 Mage 0  
 Health 54 Stealth 0 Challenge 56  
 Artifacts : None  
 Spells (+0) : None

Valandil was located in the Open Plains at 4325.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

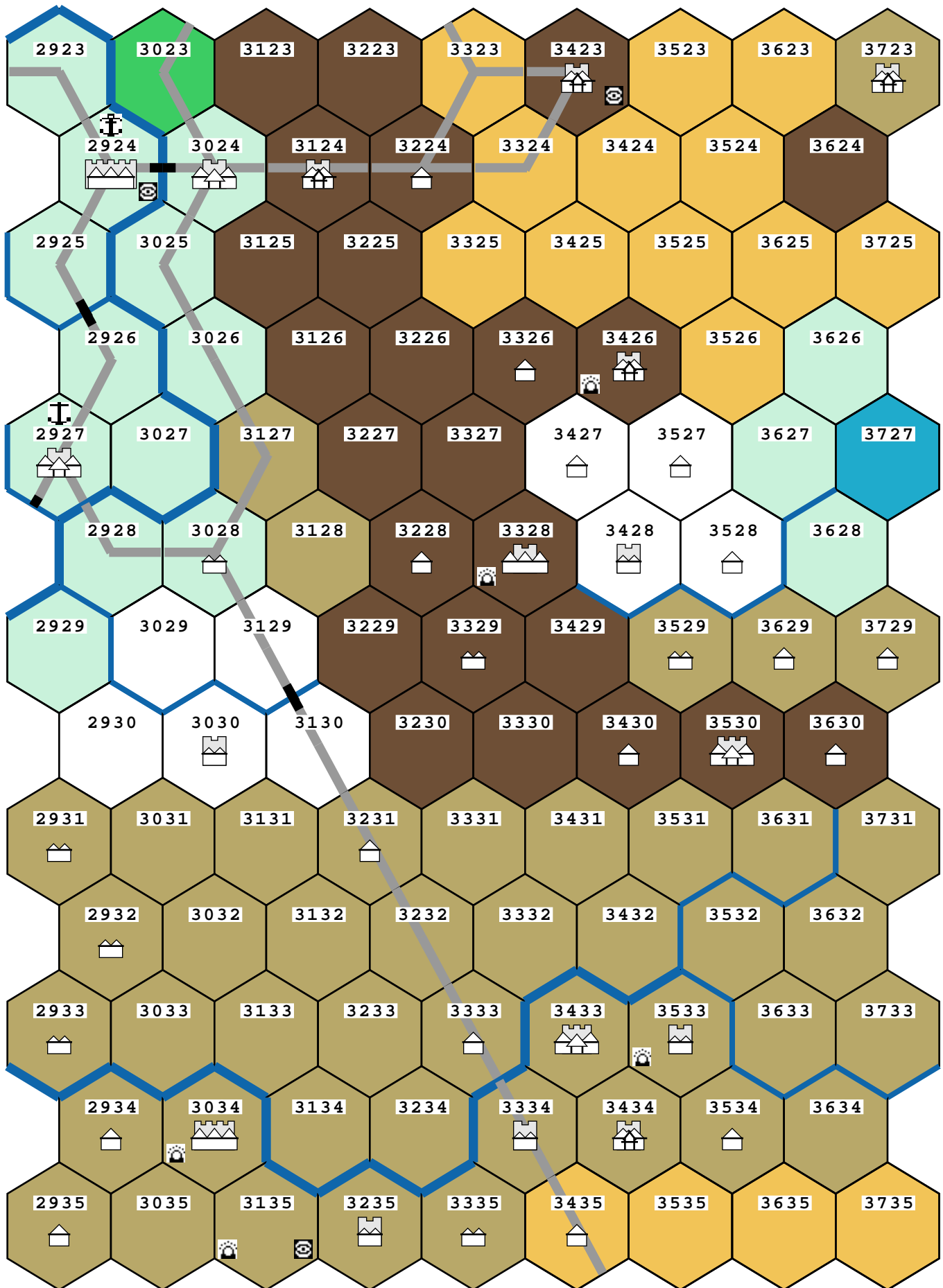
She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was injured by Diego de Almagro while performing her custody mission.

Fremont was rescued and is no longer her hostage.

She was ordered to move the army. She accepted the army movement orders.

***She commands an army in the Open Plains at 4422. The Town/Tower of Purgatory flying the flag of the RhunLandChattelCo is here.***



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Gorlim (ID: gorli) @ 3328 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Halbarad (ID: halba) @ 3328 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Haleth (ID: halet) @ 3426 Command**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Marach (ID: marac) @ 3328 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Nienor (ID: nieno) @ 3433 Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Oruthan (ID: oruth) @ 3328 Command Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Otrane (ID: otran) @ 3433 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

**Siane** (ID: siane) @ 3533 Command Mage

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Ulbar (ID: ulbar) @ 3228 Emissary Mage

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## Valandil (ID: valan) @ 4422 Command

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