

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141



Plane

Victory points : 700

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To see to the termination of Beyonce Knowles by any means whatsoever.
- To see to the termination of Milamber by any means whatsoever.
- To hold at game end the population center of Swamp at 2335.
- To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

Alvernus [1358] Sing a Song [992] Once Upon a Time [925]

Special Nation Abilities :

- #01 Scout/recon at double normal skill rank.
- #08 Buy/sell orders receive 20% market adjustments.
- #10 New mages start at rank up to 40.

Internet G141N24
GALEN KEENE 110759
NONE
NONE
NONE

Game #	:	141
Player #	:	24
Turn #	:	30
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9677
Special Service	:	YES

Plane

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Friendly
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#25 Alvernus	: Tolerated

POPULATION CENTERS

Asmalind Location : @ 2918 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	279	0	0	0	873	0	9	0
Current stores	0	0	0	0	0	0	0	-

Bauglira Location : @ 2239 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	176	0	0	0	0	0	24	1500
Current stores	352	0	0	0	0	0	158	-

Cacanga Location : @ 2534 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	220	140	0	890	0	0	0
Current stores	0	220	140	0	890	0	0	-

Deldúwath Location : @ 2435 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 58	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	128	8	0
Current stores	160	0	0	0	0	256	46	-

Falassë Location : @ 2636 in Hills & Rough Climate is Hot

Size : City	Fortifications : Fort	Loyalty : 49	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	48	24	0	0	0	0	0	960
Current stores	96	72	0	0	0	0	0	-

Havens Of Umbar Location : @ 2438 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	392	312	0	0	0	0	0	1600
Current stores	980	780	0	0	0	0	0	-

A small army bearing the banner of the Plane under Hero Angbor is here.

Herenya Location : @ 2834 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 62	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	160	0	0	632	0	0	1400
Current stores	0	1024	0	0	632	0	0	-

Korondë Location : @ 2235 in Hills & Rough Climate is Warm

Size : Town	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	60	0	0	0	138	0	1300
Current stores	0	180	0	0	0	276	0	-

Of Hate

Location : @ 3034 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	80	0	0	290	0	1500
Current stores	0	0	160	0	0	580	0	-

Of Mischief

Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	128	0	0	0	0	0	800
Current stores	208	384	0	0	0	0	0	-

Of Storms

Location : @ 3136 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	64	0	0	96	0	960
Current stores	0	0	384	0	0	192	0	-

Of Time

Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	672	0	0	0	112	-

Of Valor

Location : @ 3036 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	72	0	0	128	0	960
Current stores	0	0	432	0	0	256	0	-

Pilindi

Location : @ 2736 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	840	144	24	0
Current stores	0	0	0	0	840	288	168	-

Plains

Location : @ 2337 in Shore/Plains Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 39	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	296	0	0	0	384	0	8	0
Current stores	592	0	0	0	384	0	52	-

Rhandir

Location : @ 2934 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	240	10	1100
Current stores	0	0	0	0	0	480	66	-

Rough (Capital)

Location : @ 2139 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Tower	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	108	0	0	0	116	0	1400
Current stores	0	324	263	230	0	232	0	-

A small army bearing the banner of the Plane under Warlord Solusek Ro is here.

Selen

Location : @ 2535 in Hills & Rough Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	0	0	300	0	1100
Current stores	0	0	348	0	0	600	0	-

Shore

Location : @ 2339 in Hills & Rough Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	200	48	0	0	0	0	1000
Current stores	0	750	348	0	0	0	0	-

A small army bearing the banner of the Plane under Commander Riadeegha is here.

ARMIES AND NAVIES

Army Commander : Hero Angbor Location : @ 2438 in Hills & Rough Climate is Warm

Army morale : 1 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars		10	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Village of Havens Of Umbar flying the flag of the Plane is here.

Army Commander : Commander Riadeegha Location : @ 2339 in Hills & Rough Climate is Warm

Army morale : 1 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars		10	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Village/Tower of Shore flying the flag of the Plane is here.

Army Commander : Warlord Solusek Ro Location : @ 2139 in Hills & Rough Climate is Warm

Army morale : 5 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords		10	10	0	200	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Major Town/Tower of Rough flying the flag of the Plane is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	21920	33030	9703	2777	292476	29663	6627
Purchase at market price/unit	2	2	4	14	2	2	6
Sell to market price/unit	1	1	2	8	1	1	3

MISCELLANEOUS**Maintenance Costs expected next turn are:****Totals for Nation:****Stores****Production**

Armies/Navies :	1000	Leather	2388	1375
Pop Centers :	4000	Bronze	3734	1212
Characters :	25940	Steel	2747	576
		Mithril	230	0
Total :	30940	Food	2746	3619
		Timber	3160	1580
		Mounts	602	99
Current Tax rate :	56%			
Revenue expected next turn :	37620 (+6680)			
Current Gold reserve :	7254			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Cinard of the Lands @ 2730

Double agent Cinard reports he was ordered to refuse all personal challenges.

Double agent Cinard reports he was ordered to assassinate a character. Fornagath was assassinated.

Cjaiin of the Wise Council @ 3706

Double agent Cjaiin reports he was ordered to cast a combat spell. He was not able to cast the spell. Continued efforts may succeed.

Double agent Cjaiin reports he was ordered to have his army attack all of his enemies.

Double agent Cjaiin reports lack of Food may have affected army movement.

Double agent Cjaiin reports lack of Food restricted the army morale.

Qesset of the Lands @ 2730

Double agent Qesset reports he was ordered to refuse all personal challenges.

Double agent Qesset reports he was ordered to assassinate a character. Ulwath was assassinated.

You have the following hostages:

Gimlan of the Benim an Pharazôn is held by Brell Serilis at 2730 - No Gold ransom demanded at this time.

Yoerjurg of the Sheri-Urk is held by Rallos Zek at 4433 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Barahir	Ring	38	Yes	Good	Increases Command Rank by 40.
Kirrauko	Axe	82	No	Good	COMBAT - Increases damage by 1250 points.

You have hidden the following additional artifacts:

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the Camp of Of Hate at 3034
Culok	145	Quellious has hidden it in the Camp of Of Hate at 3034

NATION MESSAGES

There are rumors of an assassination attempt involving Kesha and Balkhmog.

There are rumors of an assassination attempt involving Cinard and Fornagath.

There are rumors of a theft attempt involving Rhukskâ at Highpoint.

There are rumors of an encounter involving Madonna at 3923.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	710	PrenMgy	
Adeyn	940	CstLoSp	414 2730
Angbor	765	SplArmy	riade ^ ^ ^ ^ ^ 100
Angbor	860	ForcMar	e ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Bertoxxulous	555	CreCmp	^
Bertoxxulous	810	MovChar	2730
Brell Serilis	215	RfsPers	
Brell Serilis	620	Kidnap	ir pa
Bristlebane	550	ImprPop	
Bristlebane	810	MovChar	3036
Inoruuk	215	RfsPers	
Inoruuk	505	Bribe	shado 10000
Ordun Halbor	215	RfsPers	
Ordun Halbor	615	Assass	ulzog
Padrey	215	RfsPers	
Padrey	685	StlArt	38
Quellious	550	ImprPop	
Quellious	810	MovChar	2039
Rallos Zek	215	RfsPers	
Rallos Zek	930	ScoChar	
Riadeegha	520	InfYour	
Riadeegha	420	MenAtAr	100
Samaub	215	RfsPers	
Samaub	690	StlGold	
Solusek Ro	325	NatSell	mi 100
Solusek Ro	425	RtrTrps	^ ^ 1000 ^ ^ ^
Tigon	215	RfsPers	
Tigon	930	ScoChar	

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)
 #406 Divine Army(90) #414 Scry Hex(85) #506 Curses(48)

Adeyn was located in the Hills & Rough at 2139.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Scry Hex - Terrain is Hills & Rough. Climate is Warm. A City named Kadarêth is here and fortified with a Fort, including a Port and Kadarêth is owned by the Benîm an Pharazôn and the hex has production of - Timber: 160 Gold: 1200 Steel: 70 . Foreign forces present: None. Anchored ships reported: None.
He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Angbor



Ranks : Command 22 Agent 21 Emissary 18 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2339.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to split the army. The army was split. 0 Food was transfered.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 2438. The Village of Havens Of Umbar flying the flag of the Plane is here.

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 87 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None

Spells (+0) : None

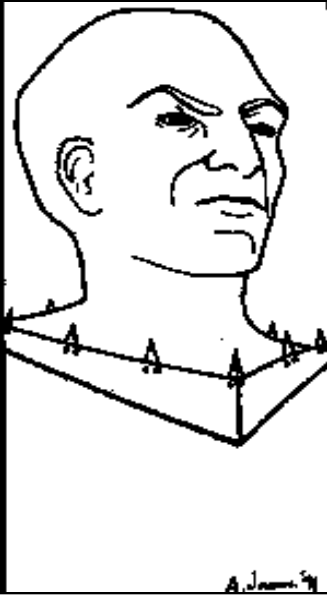
Bertoxxulous was located in the Open Plains at 2918.

He was ordered to create a camp. No population center name was provided. A camp named Asmalind was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2730. The City/Fort of Kadarêth flying the flag of the Benîm an Pharazôn is here.

Brell Serilis



Ranks : Command 0 Agent 83 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 87
 Artifacts : #82 Kirrauko/
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2730.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to kidnap the character because of tight security.

He is traveling with Dark of the Lands in the Hills & Rough at 2730. The City/Fort of Kadarêth flying the flag of the Benîm an Pharazôn is here.

Bristlebane



Ranks : Command 0 Agent 0 Emissary 93 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2438.

He was ordered to improve the population center size. Havens Of Umbar was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3036. The Camp/Tower of Of Valor flying the flag of the Plane is here.

Inoruuk



Ranks : Command 0 Agent 0 Emissary 90 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 2527.

He was ordered to refuse all personal challenges.

He was ordered to bribe/recruit a character. Shadow Walker was successfully recruited.

He is currently in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Ordun Halbor



Ranks : Command 0 Agent 85 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 2527.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Ulzog was assassinated.

He is currently in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Padrey



Ranks : Command 0 Agent 83 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 62
 Artifacts : #38 Ring of Barahir
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2527.

He was ordered to refuse all personal challenges.

He was ordered to steal an artifact. Ring of Barahir #38 was stolen.

He is currently in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Quellious



Ranks : Command 40 Agent 0 Emissary 92 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : None
 Spells (+0) : None

Quellious was located in the Hills & Rough at 2339.

She was ordered to improve the population center size. Shore was improved to a Village.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2039.

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Rallos Zek was located in the Hills & Rough at 4433.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Regent John Miles - Sing a Song. Assassin Azzurro - Once Upon a Time. An unknown Free People Male. Haleth - Free People Male. An unknown Free People Female. One or more reports may be incorrect. Nothing else was reported at this time.

He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City of Chandilar flying the flag of the Sh'iar Empire is here.

Riadeegha



Ranks : Command 39 Agent 0 Emissary 40 Mage 25
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 2339.

He was ordered to recruit some men-at-arms. 100 Men-at-Arms were recruited.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shore.

He commands an army in the Hills & Rough at 2339. The Village/Tower of Shore flying the flag of the Plane is here.

Samaub



Ranks : Command 0 Agent 85 Emissary 0 Mage 15
 Health 100 Stealth 0 Challenge 66
 Artifacts : None
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Hills & Rough at 2527.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. 5662 Gold was stolen at Linhir.

He is currently in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Shadow Walker



Ranks : Command 0 Agent 70 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

He is currently in the Hills & Rough at 2527. The Major Town/Tower of Linhir flying the flag of the South Kingdom is here.

Solusek Ro



Ranks : Command 73 Agent 0 Emissary 0 Mage 47
 Health 100 Stealth 0 Challenge 84
 Artifacts : None
 Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)
 #415 Scry Area(76) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 2139.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 920 Mithril were sold for 19872 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to retire some troops. 1000 Heavy Infantry were retired.

He commands an army in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Tigon



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Tigon was located in the Hills & Rough at 2730.

He was ordered to refuse all personal challenges.

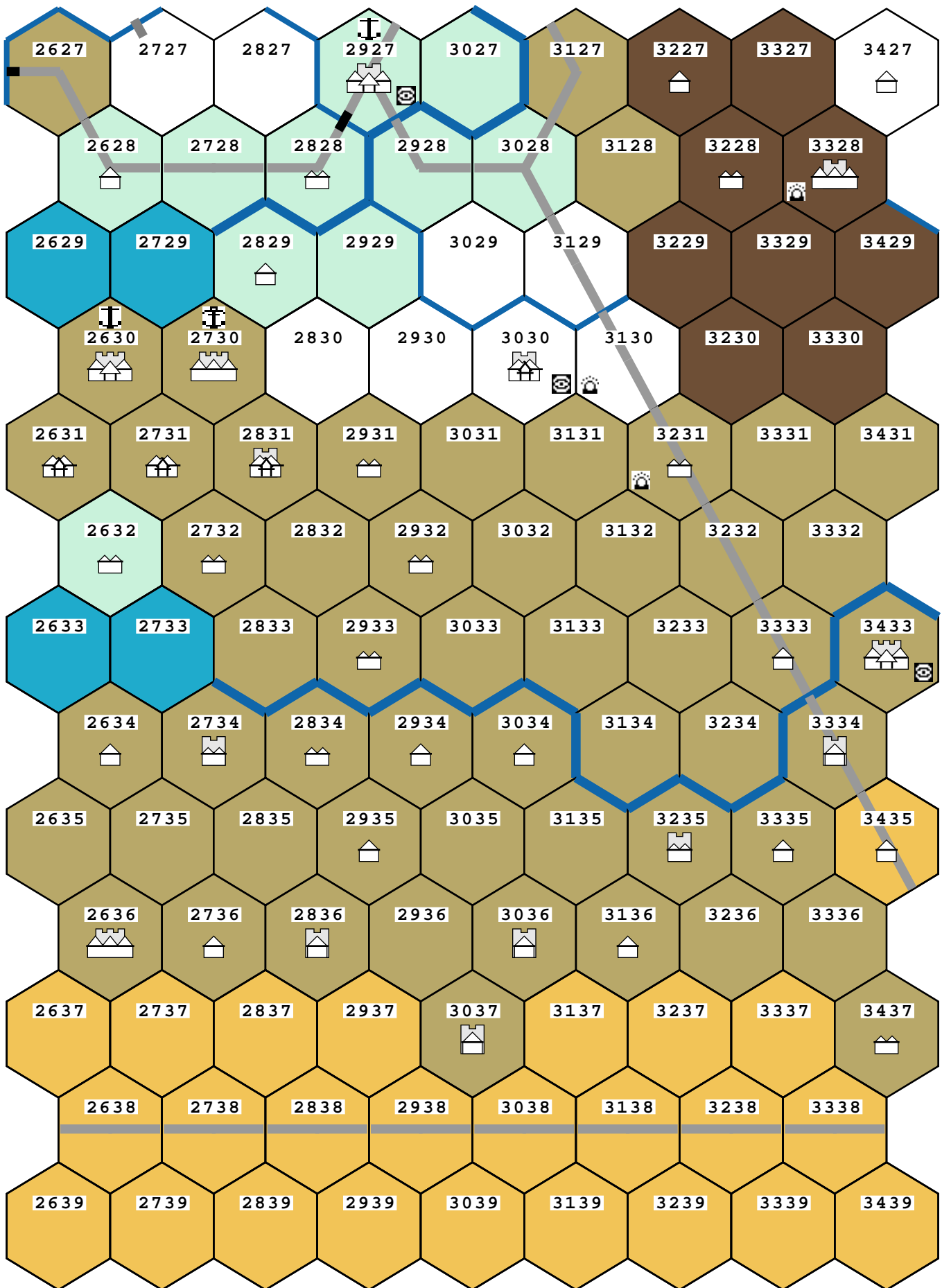
He was ordered to scout for any characters. A scout for characters was attempted.

Found: Legate Ericus - Wise Council. Curate Light - Lands. Legate Earth - Lands.

Proclamator Modulator - Alvernus. Regent Dark - Lands. Proclamator Wind - Lands.

Curate Cauligius - Wise Council. Tartas Izain. Cinard. Klú Relortin. Qesset. Commander Wilwarin - Ground Pounders. Veteran Dirhael - Wise Council. Nothing else was reported at this time.

He is traveling with Dark of the Lands in the Hills & Rough at 2730. The City/Fort of Kadarêth flying the flag of the Benîm an Pharazôn is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Brell Serilis (ID: brell) @ 2730 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Bristlebane (ID: brist) @ 3036 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Inoruuk (ID: inoru) @ 2527 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ordun Halbor (ID: ordun) @ 2527 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padrey (ID: padre) @ 2527 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Quellious (ID: quell) @ 2039 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rallos Zek (ID: rallo) @ 4433 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2339 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Samaub (ID: samau) @ 2527 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadow Walker (ID: shado) @ 2527 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Solusek Ro (ID: solus) @ 2139 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon (ID: tigon) @ 2730 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				