

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141



Once Upon a Time

Victory points : 1142
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.
To hold in stores at game end the greatest amount of Mithril.
To see to the termination of Zimrathon by any means whatsoever.
To hold at game end the population center of Lagna Sa at 3706.
To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1525] Alvernus [1250] Once Upon a Time [1142]

Special Nation Abilities :

#09 New emissaries start at rank up to 40.
#10 New mages start at rank up to 40.
#24 Can learn lost conjure mounts spell.

Internet G141N23
ANASTASIA GEMELLI 110894
NONE
NONE
NONE

Game # : 141
Player # : 23
Turn # : 19
Account : \$ 0.00
Free Turns : 0
Security Code : 3809
Special Service : YES

Once Upon a Time

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Tolerated	# 2 South Kingdom	: Tolerated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Friendly	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Disliked
#13 Red Witches	: Disliked	#14 Dark Feast	: Hated	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Friendly	#24 Plane	: Tolerated	#25 Alvernus	: Tolerated

POPULATION CENTERS

Barad-dûr Location : @ 3423 in Mountains Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 53	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	70	0	32	0	0	0	2000
Current stores	0	176	0	0	0	0	0	-

Campo Location : @ 3713 in Shore/Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	230	0	0	0	582	0	13	0
Current stores	690	0	0	0	582	0	39	-

Casa (Capital) Location : @ 3712 in Shore/Plains Climate is Cool

Size : City	Fortifications : Tower	Loyalty : 81	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	43	0	0	0	101	0	3	0
Current stores	129	0	0	0	101	1176	0	-

A small army bearing the banner of the Once Upon a Time under Regent Lupo is here.

Castello Location : @ 4013 in Shore/Plains Climate is Cool

Size : Major Town	Fortifications : Fort	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	93	0	0	0	179	0	3	0
Current stores	279	0	0	0	179	0	9	-

Farfaraway Location : @ 3705 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	60	0	0	0	150	0	9	0
Current stores	180	0	0	0	150	0	27	-

Fiaba Location : @ 3421 in Mountains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	156	60	18	0	0	0	0
Current stores	0	728	583	0	0	0	0	-

Fortino Location : @ 3806 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : Fort	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	102	72	0	720
Current stores	0	0	0	0	102	552	0	-

Isola che non Location : @ 4215 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	130	34	0	0	0	0	660
Current stores	0	1082	266	0	0	0	0	-

Lagna Sa Location : @ 3706 in Open Plains Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 37 0 0 0 30 0 4 0
 Current stores 111 0 0 0 30 0 12 -

Montagna Location : @ 3322 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 100 10 0 0 0 0
 Current stores 0 1934 674 0 0 0 0 -

Neverending Location : @ 2711 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 274 166 0 0
 Current stores 800 3700 0 0 274 1932 690 -
 An army bearing the banner of the Once Upon a Time under Captain Cappuccetto Rosso is here.
 An army bearing the banner of the Sheri-Urk under Captain Qohoria is here.

Pianura Location : @ 3811 in Open Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 82 0 0 0 250 0 10 0
 Current stores 246 0 0 0 250 0 30 -

Pioggia Location : @ 3821 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 200 112 24 0 0 0 0
 Current stores 0 1640 871 0 0 0 0 -

Ponte Location : @ 3711 in Shore/Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 110 0 0 0 528 0 5 0
 Current stores 330 0 0 0 528 0 15 -

Prato Location : @ 4012 in Shore/Plains Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 47 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 186 0 0 0 634 0 6 0
 Current stores 558 0 0 0 634 0 18 -

Pul Rug Na Location : @ 3906 in Open Plains Climate is Cold
 Size : Town Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 47 0 0 0 49 0 2 0
 Current stores 141 0 0 0 49 0 6 -

Ragnar Sa Location : @ 3807 in Hills & Rough Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 41 0 0 0 20 0 840
 Current stores 0 341 0 0 0 210 0 -

Sisska Location : @ 3506 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 115 0 0 0 29 0 600
 Current stores 0 863 0 0 0 337 0 -

Spiaggia Location : @ 3430 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 260 80 20 0 0 0 0
 Current stores 0 2132 614 0 0 0 0 -

Terrano Location : @ 3612 in Shore/Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 54 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 96 0 0 0 485 0 5 0
 Current stores 288 0 0 0 485 0 15 -

Thiach Location : @ 3708 in Open Plains Climate is Cool
 Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 90 0 0 0 294 0 6 0
 Current stores 292 0 0 0 294 0 20 -

ARMIES AND NAVIES

Army Commander : Captain Cappuccetto Rosso Location : @ 2711 in Mixed Forest Climate is Mild
 Army morale : 15 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 10 17 10 1200 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - Gatto.
 The Major Town of Neverending flying the flag of the Once Upon a Time is here.
An army bearing the banner of the Sheri-Urk under Captain Qohoria is here.

Army Commander : Regent Lupo Location : @ 3712 in Shore/Plains Climate is Cool
 Army morale : 78 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 36 11 2 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 2 Low Supplies !!
 War machines 0
 Characters traveling with army : - Pinocchio - Volpe.
 The City/Tower of Casa flying the flag of the Once Upon a Time is here.

COMPANY COMMANDERS :

Veteran Azzurro Location : @ 2223 Traveling with him are : **Freddie Mercury - Madonna - Vasco.**
 Veteran Muxes Location : @ 3530 Traveling with him are : Biancaneve - Decoder.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	14405	462	0	3360	212984	36764	1347
Purchase at market price/unit	2	9	11	12	2	2	12
Sell to market price/unit	1	5	6	7	1	1	7

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	8100
Pop Centers :	6750
Characters :	30780
Total :	45630
Current Tax rate :	60%
Revenue expected next turn :	54320 (+8690)
Current Gold reserve :	14650

Totals for Nation:**Stores****Production**

Leather	4044	1074
Bronze	12596	1242
Steel	3008	386
Mithril	0	104
Food	3658	3658
Timber	4207	287
Mounts	881	66

No new characters available at this time

Ships have been left anchored at the following locations:

2 warships at hex 3712
4 transports at hex 3712

You have the following double agents:

Freddie Mercury of the Sing a Song @ 2223

Double agent Freddie Mercury reports he was ordered to refuse all personal challenges.

Double agent Freddie Mercury reports he was ordered to assassinate a character. Feodoros was assassinated.

Lady Gaga of the Sing a Song @ 2214

Double agent Lady Gaga reports she was ordered to refuse all personal challenges.

Double agent Lady Gaga reports she was ordered to move the company. She accepted the company movement orders.

Vasco of the Sing a Song @ 2223

Double agent Vasco reports he was ordered to refuse all personal challenges.

Double agent Vasco reports he was ordered to assassinate a character. He was not able to assassinate the character because of tight security. He was injured by Venikhar while performing his assassination mission.

Zymraan of the Ground Pounders @ 3221

Double agent Zymraan reports he was ordered to guard a character. Biancaneve was guarded.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Pectoral	Amulet	34	Yes	None	Increases Emissary Rank by 30.
Axe of Braogha	Axe	72	No	None	COMBAT - Increases damage by 750 points.
Macirillë	Sword	126	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of a personal challenge involving Willow and Nerya Rubyhair at 2317.
 There are rumors of the fall of a Strategic Site.
 The loyalty was influenced from the efforts or presence of Pallando the Blue at Spiaggia.
 There are rumors of a kidnap attempt involving Moghai and Gatto.
 There are rumors of a theft attempt involving Padrey at Pelargir.
 There are rumors of a theft attempt involving Keemac at Eureka.
 Our populace reports that a season change is imminent!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3124

In the Cool climate of the Mountains of 3124, a conflict took place in the early morning hours under a clear sky.

At the head of a demoralized army rode **Commander Strulug** of the nation of the South Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Dúnadan footmen w/broadswords	bronze	bronze	a mob

The Town of Minas Ithil flying the flag of the Once Upon a Time is situated in the Mountains here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Strulug's forces found no enemy armies to fight.

The battle for Minas Ithil began as a relatively even battle. The attackers gave vent to their anger as the defending militia fought them off time and time again.

After the attack on the population center.... Strulug's army survived the attack on the Town, but suffered some losses. Strulug appeared to have survived. The Town has been reduced to a Village. The Tower has not been affected. The Village has been under siege/attack this turn. The Village now flies the flag of the South Kingdom.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board

and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Azzurro	215	RfsPers	
Azzurro	690	StlGold	
Biancaneve	500	Double	zymra
Biancaneve	925	Recon	
Cappuccetto Rosso	400	HvCvlry	400 br br
Cappuccetto Rosso	330	CstCjSp	508 500
Cenerentola	525	InfOthr	
Cenerentola	810	MovChar	2114
Cicala	215	RfsPers	
Cicala	525	InfOthr	
Decoder	215	RfsPers	
Decoder	500	Double	zymra
Gatto	870	MovJoin	2711 cappu
Gatto	925	Recon	
Gretel	215	RfsPers	
Gretel	525	InfOthr	
Lupo	734	NamEmis	La Voce f
Lupo	435	ArmyMan	
Muxes	500	Double	zymra
Muxes	820	MovCmpy	3530
Nonna	315	PrchCar	br 4500
Nonna	315	PrchCar	le 888
Piccola Vedetta	550	ImprPop	
Piccola Vedetta	810	MovChar	3806
Pinocchio	185	DnStNat	13
Pinocchio	330	CstCjSp	508 500
Pollicino	710	PrenMgy	
Pollicino	330	CstCjSp	508 500
Robin Hood	710	PrenMgy	
Robin Hood	325	NatSell	mi 100
Rosso Malpelo	525	InfOthr	
Rosso Malpelo	810	MovChar	2114
Sabbiolina	710	PrenMgy	
Sabbiolina	330	CstCjSp	508 500
Volpe	948	TranCar	3712 2137 go 20000
Volpe	948	TranCar	3712 4422 mo 1200

Azzurro



Ranks : Command 18 Agent 72 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 58
 Artifacts : None
 Spells (+0) : None

Azzurro was located in the Hills & Rough at 2223.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. 11300 Gold was stolen at Zaragost.

He commands a company in the Hills & Rough at 2223. The City/Tower of Zaragost flying the flag of the Red Witches is here.

Biancaneve



Ranks : Command 33 Agent 0 Emissary 89 (119) Mage 12
 Health 100 Stealth 0 Challenge 70
 Artifacts : #34 Pectoral
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Mountains at 3221.

She was ordered to recruit a double agent. Zymraan is now our double agent.

She moved with the company to 3530.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Azrubin of the Benim an Pharazon with about 300 troops at 3529 - Igbert of the Sapphic Enclave with about 600 troops at 3529. See report below.

She is traveling with Muxes in the Mountains at 3530. The Town/Fort of Aughaur flying the flag of the Red Witches is here.

Cappuccetto Rosso



Ranks : Command 49 Agent 0 Emissary 0 Mage 63
 Health 100 Stealth 0 Challenge 90
 Artifacts : #126 Macirillëv
 Spells (+0) : #102 Barriers(95) #412 Research Artifact(100)
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Mixed Forest at 2711.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 315 Mounts were conjured.

She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Bronze weapons and Bronze armor were recruited.

She commands an army in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

Cenerentola



Ranks : Command 24 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Cenerentola was located in the Mixed Forest at 2418.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2114. The Major Town of Khiranos flying the flag of the Dark Feast is here.

Cicala



Ranks : Command 0 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Cicala was located in the Mountains at 2114.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Khiranos. Current loyalty is perceived to be normal.

She moved with the company to 2214.

She is traveling with Lady Gaga of the Sing a Song in the Mountains at 2214. The Major Town of Overview flying the flag of the Sing a Song is here.

Decoder



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Decoder was located in the Mountains at 3221.

He was ordered to refuse all personal challenges.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He moved with the company to 3530.

He is traveling with Muxes in the Mountains at 3530. The Town/Fort of Aughaur flying the flag of the Red Witches is here.

Gatto



Ranks : Command 71 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 98
 Artifacts : #72 Axe of Braogha
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Open Plains at 2410.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Cappuccetto Rosso.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Qohoria of the Sheri-Urk with about 1000 troops at 2711. See report below.

He is traveling with Cappuccetto Rosso in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

Gretel



Ranks : Command 0 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Gretel was located in the Mountains at 2114.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Khiranos. Current loyalty is perceived to be normal.

She moved with the company to 2214.

She is traveling with Lady Gaga of the Sing a Song in the Mountains at 2214. The Major Town of Overview flying the flag of the Sing a Song is here.

La Voce



Ranks : Command 0 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Lupo



Ranks : Command 61 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 66
 Artifacts : None
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to name a new emissary. A new emissary named La Voce was available.
He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Muxes



Ranks : Command 10 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Muxes was located in the Mountains at 3221.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Mountains at 3530. The Town/Fort of Aughaur flying the flag of the Red Witches is here.

Nonna



Ranks : Command 0 Agent 0 Emissary 48 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Nonna was located in the Mixed Forest at 2711.

She was ordered to purchase from the caravans. 4500 Bronze were bought for 9000 Gold.

She was ordered to purchase from the caravans. 888 Leather were bought for 1776 Gold.

She is currently in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 54 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Piccola Vedetta was located in the Open Plains at 3705.

She was ordered to improve the population center size. She was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3806. The Camp/Fort of Fortino flying the flag of the Once Upon a Time is here.

Pinocchio



Ranks : Command 62 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 75
 Artifacts : None

Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

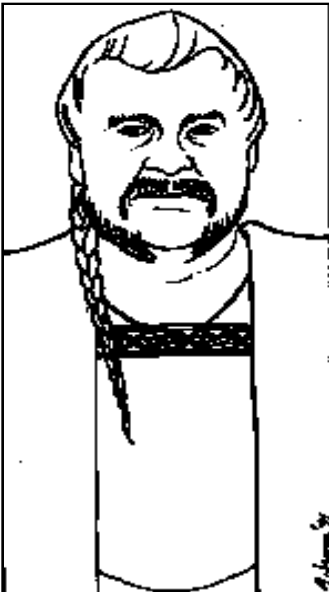
Pinocchio was located in the Shore/Plains at 3712.

He was ordered to downgrade our relations. Our relations with the Red Witches were downgraded.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 275 Mounts were conjured.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 66
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)
 #414 Scry Hex(84) #506 Curses(42) #508 Conjure Mounts(93)

Pollicino was located in the Mixed Forest at 2711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 320 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

Robin Hood



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #102 Barriers(93) #214 Call Winds(78) #308 Capital Return(80)
 #402 Perceive Allegiance(68) #508 Conjure Mounts(81)

Robin Hood was located in the Shore/Plains at 3712.

He was ordered to have the nation sell to the caravans. 224 Mithril were sold for 10976 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Rosso Malpelo



Ranks : Command 0 Agent 0 Emissary 62 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None

Spells (+0) : None

Rosso Malpelo was located in the Mixed Forest at 2418.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2114. The Major Town of Khiranos flying the flag of the Dark Feast is here.

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 63
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)
 #413 Scry Population Center(88) #508 Conjure Mounts(100)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 305 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Volpe



Ranks : Command 58 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 71
 Artifacts : None

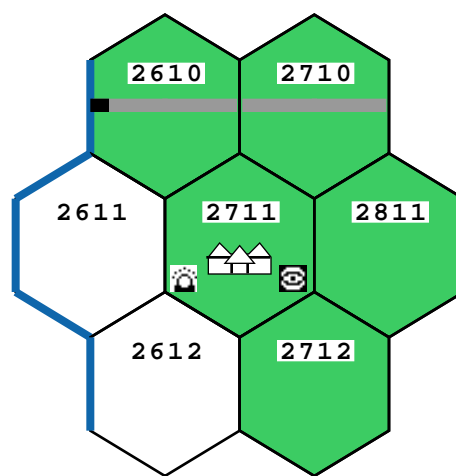
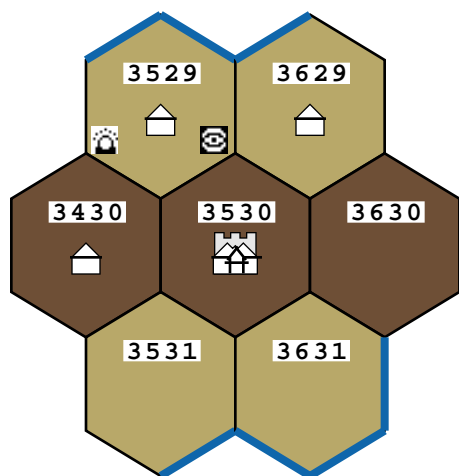
Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)
 #508 Conjure Mounts(83)

Volpe was located in the Shore/Plains at 3712.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 1037 Mounts (+10%) transported from Casa to Purgatory.

He was ordered to transport by the caravans. 20000 Gold (+10%) transported from Casa

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.



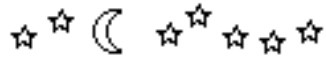
MEPBM Games

Middle-earth Play-By-Mail™

Fourth Age, circa 1000

Once Upon a Time

TURNSHEET



Game # 141



ANASTASIA GEMELLI 110894
NONE
NONE
NONE

Game # : 141
Player # : 23
Turn # : 20
Security # : 3809

Return this turnsheet before JUNE 30 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Azzurro (ID: azzur) @ 2223 Command Agent

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
--	--

Biancaneve (ID: bianc) @ 3530 Command Emissary Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Cappuccetto Rosso (ID: cappu) @ 2711 Command Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Cenerentola (ID: cener) @ 2114 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cicala (ID: cical) @ 2214 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Decoder (ID: decod) @ 3530 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gatto (ID: gatto) @ 2711 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gretel (ID: grete) @ 2214 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

La Voce (ID: la vo) @ 3712 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lupo (ID: lupo) @ 3712 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Muxes (ID: muxes) @ 3530 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nonna (ID: nonna) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Piccola Vedetta (ID: picco) @ 3806 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pinocchio (ID: pinoc) @ 3712 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pollicino (ID: polli) @ 2711 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Robin Hood (ID: robin) @ 3712 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Rosso Malpelo (ID: rosso) @ 2114 Emissary

<table border="0" style="width: 100%;"> <tr> <td style="width: 15%;">Order</td> <td style="width: 5%;">-></td> <td style="width: 10%;"># _____</td> <td style="width: 20%;">Code _____</td> <td style="width: 50%;">Type _____</td> </tr> <tr> <td>Required</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td>Information</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> </table>	Order	->	# _____	Code _____	Type _____	Required			_____		Information			_____					_____					_____		<table border="0" style="width: 100%;"> <tr> <td style="width: 15%;">Order</td> <td style="width: 5%;">-></td> <td style="width: 10%;"># _____</td> <td style="width: 20%;">Code _____</td> <td style="width: 50%;">Type _____</td> </tr> <tr> <td>Required</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td>Information</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> </table>	Order	->	# _____	Code _____	Type _____	Required			_____		Information			_____					_____					_____	
Order	->	# _____	Code _____	Type _____																																															
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Order	->	# _____	Code _____	Type _____																																															
Required			_____																																																
Information			_____																																																

Sabbiolina (ID: sabbi) @ 3712 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Volpe (ID: volpe) @ 3712 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				