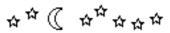
MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



Sing a Song

Victory points : 1275

Victory Conditions :

To hold at game end the population center of Taverna at 3912.

To see to the termination of Chisholm by any means whatsoever.

To see to the termination of Milaner by any means whatsoever.

To see to the termination of Jeremiah Johnson by any means whatsoever.

To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

Alvernus [1383] Once Upon a Time [1300] Sing a Song [1275]

Special Nation Abilities :

#05 Stealth rank bonus more likely for new characters.

#11 New agents start at rank up to 40.

#17 Build ships at 1/2 timber cost.

#25 Can learn lost conjure food spell.

Game # : 141
Player # : 22
Turn # : 20
Account : \$ 0.00
Free Turns : 0
Security Code : 5562
Special Service : YES

Internet G141N22 EUGENIO RUGGERIO 109721 NONE NONE NONE

Sing a Song

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Acadians # 7 Sapphic Encla #10 Sundered #13 Red Witches #16 Sh'iar Empire #19 RhunLandChatt #23 Once Upon a T	: Neutral ve : Neutral : Friendly : Disliked : Disliked elCo: Hated	# 5 Sil # 8 Nam #11 Loh #14 Dar #17 Gre #20 Tri	ent Assemble neless nmai'gwaith ck Feast eat Trollus bes of Ang	oly : Neut : Neut n : Neut : Hate sk : Neut gmar : Disl	ral # ral # ral # ral # ral # ral # iked #	3 Wise Co 6 Thoring 9 Ground 12 Sheri-U 15 Twiligh 18 Benîm a 21 Lands 25 Alvernu	ar Pounders Jrk nt Hammer an Pharazô	: Neutral : Neutral : Neutral : Hated : Disliked n: Disliked : Tolerated : Tolerated					
POPULATION CENTERS													
Ampano	Location	n : @ 3321	in Mountain	ns Climate	is Mild								
Size : Camp	Fortifications	None	Loyalty:	38 Docks:	None	Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	0	150	20	0	0	0	1300					
Current stores	0	0	0	20	0	0	0	_					
Bad Romance	Logotion		in Mountai	na Olimata	is Mild								
Size : Camp	Fortifications		Loyalty:			Hidden ?	• No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
-		120	60	20	0	0	Mounts 0	0					
Expected production Current stores	0	108	0	20	0	0	0	-					
Current Stores	U	100	U	20	U	U	U	_					
Breakthru	Location	ı : @ 4311	in Open Pla	ains Climat	te is Mil	.d							
Size : Town	Fortifications	Tower	Loyalty:	55 Docks:	None	Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	216	0	0	0	383	0	16	0					
Current stores	600	0	0	0	724	0	153	_					
Crystal Ball	Location	a : @ 4212	in Mixed F	orest Clima	ate is Mi	ld							
Size : Village	Fortifications	: None	Loyalty:	33 Docks:	None	Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	0	0	0	792	187	0	0					
Current stores	0	0	0	0	1496	534	0	_					
Forgotten Sons	Location	a : @ 4411	in Open Pla	ains Climat	te is Mil	.d							
Size : Town	Fortifications	: Tower	Loyalty:	46 Docks:	None	Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	65	0	0	0	653	0	11	0					
Current stores	181	0	0	0	1234	0	103	-					
Ghost love score	Location	a : @ 4017	in Hills &	Rough Cli	mate is V	<i>l</i> arm							
Size : Camp	Fortifications	: None	Loyalty :	21 Docks:	None	Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production	0	0	0	0	0	280	10	1500					
Current stores	0	0	0	0	0	800	85	-					
Innuendo (Capital)	Logotion	1112	in Shore/P	loing Clim	ato ia Mi	1.4							
Size : City	Fortifications		Loyalty:		ate is Mi	Hidden ?	: No	Sieged ? : No					
Surplus Product				Mithril			Mounts	-					
Expected production	Leather 29	Bronze 0	Steel 0	Mithril O	Food 202	Timber 0	Mounts 4	Gold 0					
Current stores	81	0	0	0	381	800	44	-					
current profes	OΤ	U	U	U	201	800	44	_					
Lolituma	Location	ı : @ 3422	in Mountain	ns Climate	is Mild								
Size : Camp	Fortifications		Loyalty:			Hidden ?	: No	Sieged ? : No					
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold					
Expected production		0	60	20	0	0	0	1000					
Current stores	0	0	0	20	0	0	0	-					
Carrent profes	U	O	U	20	U	0	U						

Lookout			in Mountain		is Cool			
Size : Camp	Fortifications:		Loyalty:			Hidden ?:		Sieged ? : No
Surplus Product	Leather 1	Bronze 170	Steel 130	Mithril 10	Food 0	Timber 0	Mounts 0	Gold 0
Expected production Current stores	0	143	0	10	0	0	0	-
Current Stores	O	143	O	10	O	O	0	
Mirror Mirror	Location	: @ 4413	in Mixed Fo	orest Clim	ate is Mi	.ld		
Size : Village	Fortifications :	Tower	Loyalty:	42 Docks	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather 1	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	432	151	0	0
Current stores	0	0	0	0	816	432	0	_
Nefeli	Location	: @ 4211	in Open Pla	ains Clima	te is Mil	.d		
Size : Major Town	Fortifications :	Tower	Loyalty:	65 Docks	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather 1	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	83	0	0	0	223	0	4	0
Current stores	231	0	0	0	421	0	31	_
Nuvole Bianche	Location	: @ 3721	in Mountain	ns Climate	is Mild			
Size : Village	Fortifications :	None	Loyalty:	26 Docks	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather 1	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	232	0	16	0	0	0	1200
Current stores	0	209	0	16	0	0	0	_
Purgatory	Location	: @ 4422	in Open Pla	ains Clima	te is Hot			
Size : Town	Fortifications :	Castle	Loyalty:	59 Docks	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather 1	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	0	0	0	288	0	14	
Current stores	1720	727	1493	0	576	630	974	-
An army bearing the	banner of the Sin	ng a Song	under Capt	ain Michael	Buble is	here.		
Radio Gaga	Location	: @ 4015	in Hills &	Rough Cli	mate is M	ıild		
Size : Major Town	Fortifications :	Tower	Loyalty :	51 Docks	None	Hidden ? :		Sieged ? : No
Size : Major Town Surplus Product	Fortifications : Leather	Tower Bronze	Loyalty : Steel	51 Docks : Mithril	None Food	Hidden ? : Timber	Mounts	Gold
Size : Major Town Surplus Product Expected production	Fortifications: Leather 0	Tower Bronze 0	Loyalty: Steel 0	51 Docks : Mithril 0	None Food 126	Hidden ?: Timber 104	Mounts 0	Gold 1300
Size : Major Town Surplus Product	Fortifications : Leather	Tower Bronze	Loyalty : Steel	51 Docks : Mithril	None Food	Hidden ? : Timber	Mounts	Gold
Size : Major Town Surplus Product Expected production	Fortifications: Leather 0 0	Tower Bronze 0 0	Loyalty: Steel 0	51 Docks : Mithril 0 0	None Food 126	Hidden ?: Timber 104 319	Mounts 0	Gold 1300
Size : Major Town Surplus Product Expected production Current stores	Fortifications: Leather 0 0	Tower Bronze 0 0 : @ 4412	Loyalty: Steel 0 0	51 Docks: Mithril 0 0 orest Clim	None Food 126 238 ate is Mi	Hidden ?: Timber 104 319	Mounts 0 0	Gold 1300
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product	Fortifications: Leather 0 0 0 Location Fortifications: Leather 1	Tower Bronze 0 0 : @ 4412 None Bronze	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel	51 Docks: Mithril 0 0 orest Clim 53 Docks: Mithril	Food 126 238 ate is Mi None Food	Hidden ?: Timber 104 319 Id Hidden ?: Timber	Mounts 0 0 No Mounts	Gold 1300 - Sieged ? : No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0	Tower Bronze 0 0 : @ 4412 None Bronze 0	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0	51 Docks: Mithril 0 0 orest Clim 53 Docks: Mithril 0	None Food 126 238 ate is Mi None Food 418	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266	Mounts 0 0 No Mounts	Gold 1300 - Sieged ?: No Gold 1190
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product	Fortifications: Leather 0 0 0 Location Fortifications: Leather 1	Tower Bronze 0 0 : @ 4412 None Bronze	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel	51 Docks: Mithril 0 0 orest Clim 53 Docks: Mithril	Food 126 238 ate is Mi None Food	Hidden ?: Timber 104 319 Id Hidden ?: Timber	Mounts 0 0 No Mounts	Gold 1300 - Sieged ? : No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0	Tower Bronze 0 0 : @ 4412 None Bronze 0 0	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0	51 Docks: Mithril 0 0 0 orest Clim 53 Docks: Mithril 0 0	None Food 126 238 ate is Mi None Food 418	Hidden ?: Timber 104 319 Id Hidden ?: Timber 266 761	Mounts 0 0 No Mounts	Gold 1300 - Sieged ?: No Gold 1190
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0	Tower Bronze 0 0 : @ 4412 None Bronze 0 0 : @ 4111	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla	51 Docks: Mithril 0 0 0 orest Clim 53 Docks: Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil	Hidden ?: Timber 104 319 Id Hidden ?: Timber 266 761	Mounts 0 0 No Mounts 0	Gold 1300 - Sieged ?: No Gold 1190
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 0 Location Fortifications:	Tower Bronze 0 0 : @ 4412 None Bronze 0 0 : @ 4111	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla	51 Docks: Mithril 0 0 orest Clim 53 Docks: Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761	Mounts 0 0 No Mounts 0	Gold 1300 - Sieged ?: No Gold 1190
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 10 10 10 10 10 10 10 10 10 10 10 10 1	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0	Loyalty: Steel 0 0 in Mixed For Steel 0 0 in Open Plate Steel 0 Steel 0 0 0	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761 d Hidden ?: Timber 0	Mounts 0 0 No Mounts 0 0 No Mounts 7	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 1	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze	Loyalty: Steel 0 0 in Mixed For Steel 0 0 in Open Plate Loyalty: Steel	51 Docks : Mithril 0 0 orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761 d Hidden ?: Timber	Mounts 0 0 No Mounts 0 0	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 281	Tower Bronze 0 0 1: @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 0	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761 d Hidden ?: Timber 0 0	Mounts 0 0 No Mounts 0 0 No Mounts 7	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected product Expected product Expected product Expected product Expected production Current stores	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 281	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills &	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761 d Hidden ?: Timber 0 0	Mounts 0 0 No Mounts 0 0 No No Additional terms of the second of the sec	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 101 281 Location Fortifications: Leather 101 Location	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel	51 Docks : Mithril 0 0 orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C	Hidden ? : Timber 104 319 ld Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber	Mounts 0 0 No Mounts 0 0 No Mounts 7 64 No Mounts	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 0 101 281 Location Fortifications: Leather 0	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze 90	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0	51 Docks : Mithril 0 0 orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C None Food 134	Hidden ? : Timber 104 319 ld Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber 0	Mounts 0 0 No Mounts 0 0 No Mounts 7 64 No Mounts 0	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 101 281 Location Fortifications: Leather 101 Location	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel	51 Docks : Mithril 0 0 orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C	Hidden ? : Timber 104 319 ld Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber	Mounts 0 0 No Mounts 0 0 No Mounts 7 64 No Mounts	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product Expected production	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 0 0 0 Location	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze 90 59	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C None Food 134	Hidden ? : Timber 104 319 ld Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber 0	Mounts 0 0 No Mounts 0 0 No Mounts 7 64 No Mounts 0	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product Expected product Expected product Current stores	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 0 0 0 Location	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze 90 59 : @ 3921	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0 in Mountain	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril 0 0	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C None Food 134 184 is Mild	Hidden ? : Timber 104 319 ld Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber 0	Mounts 0 0 No Mounts 7 64 No Mounts 7 64 0 0	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No Gold
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product Expected production Current stores Wishmaster	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 0 0 0 Location Fortifications: Leather 10 Fortifications: Leather 10 Location Fortifications: Leather 10 Location	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze 90 59 : @ 3921 None Bronze	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0 in Mountain Loyalty: Steel	51 Docks: Mithril 0 0 0 orest Clim 53 Docks: Mithril 0 ains Clima 37 Docks: Mithril 0 0 Rough Cli 47 Docks: Mithril 0 0 ns Climate 53 Docks: Mithril	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C None Food 134 184 is Mild None Food	Hidden ?: Timber 104 319 ld Hidden ?: Timber 266 761 d Hidden ?: Timber 0 0 Cool Hidden ?: Timber 0 0	Mounts 0 0 No Mounts 7 64 No Mounts 0 0 No Mounts	Gold 1300 - Sieged ?: No Gold 1190 - Sieged ?: No Gold 0 - Sieged ?: No Gold 1000 -
Size : Major Town Surplus Product Expected production Current stores Telephone Size : Village Surplus Product Expected production Current stores The Knife Size : Village Surplus Product Expected production Current stores Trannel Size : Town Surplus Product Expected production Current stores Wishmaster Size : Camp	Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 281 Location Fortifications: Leather 0 0 0 Location Fortifications: Leather 0 Fortifications:	Tower Bronze 0 0 0 : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None Bronze 90 59 : @ 3921 None	Loyalty: Steel 0 0 in Mixed Fo Loyalty: Steel 0 0 in Open Pla Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0 in Mountain	51 Docks : Mithril 0 0 Orest Clim 53 Docks : Mithril 0 0 ains Clima 37 Docks : Mithril 0 0 Rough Cli 47 Docks : Mithril 0 0 Orest Climate 53 Docks :	None Food 126 238 ate is Mi None Food 418 789 te is Mil None Food 245 463 mate is C None Food 134 184 is Mild None	Hidden ? : Timber 104 319 Id Hidden ? : Timber 266 761 d Hidden ? : Timber 0 0 Cool Hidden ? : Timber 0 0 Hidden ? :	Mounts 0 0 No Mounts 7 64 No Mounts 0 0	Gold 1300 - Sieged ? : No Gold 1190 - Sieged ? : No Gold 0 - Sieged ? : No Gold 1000 - Sieged ? : No

ARMIES AND NAVIES

Army Commander : Captain Michael Buble Location : @ 4422 in Open Plains Climate is Hot

Army morale : 1 Warships : 0 Transports : 0 (9) Travel mode : Normal

Troops Training Weapon Armor # Troops Troop Type
Northman horsemen w/battle axes 12 24 55 1300 Heavy Cavalry

 Baggage
 Train
 Leather
 Bronze
 Steel
 Mithril

 Weapons
 0
 0
 0

 Armor
 0
 0
 0
 0

Food 0 Out of Food !!

War machines 0

Characters traveling with army : - John Miles.

The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

COMPANY COMMANDERS :

Veteran Billy Corgan Location : @ 2711 Traveling with him are : Huyna - Kesha. Veteran Lady Gaga Location : @ 2924 Traveling with her are : Cicala - Gretel.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

MISCELLANEOUS

Maintenance Costs expected next t	urn a	are:	Totals for Nation:	Stores	Production
Armies/Navies : 820	0		Leather	3094	686
Pop Centers : 600	0		Bronze	1471	862
Characters : 3272	0		Steel	1493	400
			Mithril	116	116
Total : 4692	0		Food	7322	3896
			Timber	4276	988
Current Tax rate	:	60%	Mounts	1454	66
Revenue expected next tur	n:	44390 (-2530)			
Current Gold reserve	:	50435			

Ritual character terminations: 11

Ships have been left anchored at the following locations:

2 warships at hex 4112

6 transports at hex 4112

You have the following double agents:

Cicala of the Once Upon a Time @ 2924

Double agent Cicala reports she was ordered to recruit a double agent. Nightbreeze is now our double agent.

Double agent Cicala reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Tribes of Angmar seeks to see to the termination of Jeremiah Johnson by any means whatsoever. - uncovered that the nation of the Wise Council possesses Special Nation Ability #21.

Double agent Cicala reports she moved with the company to 2924.

Gretel of the Once Upon a Time @ 2924

Double agent Gretel reports she was ordered to recruit a double agent. Shadow Walker is now our double agent.

Double agent Gretel reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the North Kingdom seeks to see to the termination of Chisholm by any means whatsoever - uncovered that the nation of the Sh'iar Empire seeks to hold the population center of Ku-Band at 3335 -

uncovered that the nation of the Twilight Hammer seeks to see to the termination of Chisholm by any means whatsoever. - uncovered that the nation of the Plane possesses Special Nation Ability #5. It was also uncovered that the Sing a Song capital is at 4112.

Double agent Gretel reports she moved with the company to 2924.

Rallos Zek of the Plane @ 2924

Double agent Rallos Zek reports he was ordered to move. He accepted the movement orders.

Double agent Rallos Zek reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Banneret Kelithorn - South Kingdom. Curate Lady Gaga - Sing a Song. Azzurro. Madonna.

Curate Cicala - Once Upon a Time. Curate Gretel - Once Upon a Time. Freddie Mercury. Captain Delleon - South Kingdom. Captain Crentor - South Kingdom. Nothing else was reported at this time.

You have the following hostages:

Wreaporguk of the Sheri-Urk is held by Freddie Mercury at 2924 - No Gold ransom demanded at this time. Zrkeyhai of the Sheri-Urk is held by Freddie Mercury at 2924 - No Gold ransom demanded at this time. Ledyard of the RhunLandChattelCo is held by Mailka Young at 4329 - No Gold ransom demanded at this time. Jim Bridger of the RhunLandChattelCo is held by Tarja Turunen at 4329 - No Gold ransom demanded at this time. Mahrian of the Sheri-Urk is held by Vasco at 2924 - No Gold ransom demanded at this time. Vjirjlr Jhreluruk of the Sheri-Urk is held by Vasco at 2924 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Horse-slayer	Bow 50	No	None	COMBAT - Increases damage by 500 points.
Listening Helm	Helm 53	Yes	None	Increases Agent Rank by 10.
Ring of Curufin	Ring 55		None	Increases Agent Rank by 35.
Vasamacil	Sword 58	No	Evil	COMBAT - Increases damage by 750 points.
Belt of Durin	Belt 74	Yes	None	Increases Command Rank by 25.
Skull Flail	Flail 92	No	None	COMBAT - Increases damage by 1000 points.
Ring of Wind	Ring 176	Yes	None	Increases Agent Rank by 35.
Foam-light	Armor 211	Yes	None	Increases Command Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the North Kingdom. There are rumors of an encounter involving Erestor at 0507.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 4329

In the Hot climate of the Open Plains of 4329, a conflict took place in the early afternoon under a omen-filled sky.

At the head of a rebellious army rode **Warlord Lucy Pearl** of the nation of the Sing a Song. In her hands was borne the glowing Bow called Horse-slayer. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops Weapons Armor Formations

1114 Northman horsemen w/battle axes wooden/bronze none/leather ragged ranks

At the head of a demoralized army rode **Commander Glamhoth** of the nation of the Sh'iar Empire. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops Weapons Armor Formations

1846 Mixed Mannish horsemen w/shortswords wooden/bronze bronze/steel a mob

The Camp of Dunwedh flying the flag of the Sh'iar Empire is situated in the Open Plains here.

Report from Lucy Pearl.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given by the clear voice of their Commander.. Hit the enemy..then run! Hit and Run!!

Against the forces of Glamhoth, they charged, but we hit them and then turned and ran to reform for another attack.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. Lucy Pearl burst forth with a blood curdling yell and rushed to meet whatever foes would face her glowing Bow.

Report from Lucy Pearl.....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops fought well, but they could have been better trained. They fought as if uninspired. However, we were overrun in less than a few hours.

After the battle.... Lucy Pearl's forces were destroyed/routed in the battle. Lucy Pearl appeared to have survived but suffers from deadly wounds. Glamhoth's forces were victorious in the battle, but suffered some losses. Glamhoth appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Beyonce Knowles	947	Nat.Tran	4422 st 100
Beyonce Knowles	610	GrdChar	ludov
Billy Corgan	525	InfOthr	
Billy Corgan	820	MovCmpy	2711
De Gregori	690	StlGold	
De Gregori	870	MovJoin	4332 lucy
Dolce Nera	610	GrdChar	micha
Dolce Nera	215	RfsPers	
Elio	325	NatSell	br 80
Elio	605	GrdLoc	

Freddie Mercury	615	Assass	ursul
Freddie Mercury	215	RfsPers	
Gotye	605	GrdLoc	
Gotye	215	RfsPers	
Huyna	690	StlGold	
Huyna	755	JnCmpy	billy
John Miles	494	FortPop	
John Miles	520	InfYour	
Kesha	670	SabFort	
Kesha	650	Execute	razak
Lady Gaga	550	ImprPop	
Lady Gaga	820	MovCmpy	2924
Lucy Pearl	230	AttEnmy	hr
Lucy Pearl	850	MovArmy	sw se se ^ ^ ^ ^ ^ ^ ^ ^ ^ ev
Ludovico Einaudi	185	DnStNat	20
Ludovico Einaudi	710	PrenMgy	
Madonna	615	Assass	venik
Madonna	210	IssPers	korsi
Mailka Young	610	GrdChar	lucy
Mailka Young	640	Custody	ledya
Michael Buble	400	HvCvlry	300 br st
Michael Buble	710	PrenMgy	
Nick Cave	760	LvCmpy	
Nick Cave	949	TrOwner	winds
Tarja Turunen	610	GrdChar	ledya
Tarja Turunen	650	Execute	coron
Vasco	615	Assass	korsi
Vasco	215	RfsPers	

Mage 0



Ranks : Command 44 Agent 53 Emissary 0 Mage 55

Health 100 Stealth 0 Challenge 75

Artifacts : None

Spells (+0): #102 Barriers(64) #404 Perceive Relations(69) #414 Scry Hex(87)

#415 Scry Area(93) #510 Conjure Food(84)

Beyonce Knowles was located in the Shore/Plains at 4112.

She was ordered to guard a character. Ludovico Einaudi was guarded.

She was ordered to have the nation transport by the caravans. 1427 Steel (+10%)

transported to Purgatory.

She is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.



Ranks : Command 19 Agent 0 Emissary 59

Health 100 Stealth 10 Challenge 33

Artifacts : None

Spells (+0): None



Billy Corgan was located in the Open Plains at 1920.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be normal. Continued efforts may succeed.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

De Gregori

Ranks : Command 0 Agent 40 (50) Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 37

Artifacts : #53 Listening Helm

Spells (+0) : None



De Gregori was located in the Hills & Rough at 3723.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move and join the army. He accepted the movement orders. He was not able to join the army because there was no such army commander.

He is currently in the Hills & Rough at 4332. The Town/Tower of Tal Sh'iar flying the flag of the Sh'iar Empire is here.

Dolce Nera

Ranks : Command 0 Agent 57 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 42

Artifacts : None
Spells (+0) : None

Dolce Nera was located in the Open Plains at 4422.

She was ordered to refuse all personal challenges.

She was ordered to guard a character. Michael Buble was guarded.

She is currently in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

Elio

Ranks : Command 0 Agent 47 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 35

Artifacts : None

Spells (+0) : None

Elio was located in the Shore/Plains at 4112.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 4301 Bronze were sold for 21505 Gold.

He was ordered to guard the location. Innuendo was guarded.

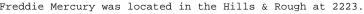
He is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

Freddie Mercury

Ranks : Command 0 Agent 84 Emissary 0 Mage 0 Health 100 Stealth 30 Challenge 63

Artifacts : None

Spells (+0) : None



He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Ursulos was assassinated.

He moved with the company to 2924.

He is traveling with Azzurro of the Once Upon a Time in the Shore/Plains at 2924. The City/Keep of Minas Tirith flying the flag of the South Kingdom is here.

Gotye

Ranks : Command 0 Agent 53 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 39

Artifacts : None
Spells (+0) : None

Gotye was located in the Open Plains at 4422.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. Purgatory was guarded.

He is currently in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

Ranks

: Command 0

Health 100

Agent 83

Emissary 0 Mage 0

Stealth 0 Challenge 62

Artifacts : None

Spells (+0): None



Huyna was located in the Open Plains at 1920.

She was ordered to steal the Gold. $7500\ \text{Gold}$ was stolen at Flong Mars.

She was ordered to join a company. She joined the company commanded by Billy Corgan. She moved with the company to 2711.

She is traveling with Billy Corgan in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

John Miles



Ranks : Command 62 Agent 0 Emissary 55 Mage 0

Health 100 Stealth 0 Challenge 68

Artifacts : None

Spells (+0) : None

John Miles was located in the Open Plains at 4422.

He was ordered to fortify the population center. The fortifications at Purgatory were improved to a Castle.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Purgatory.

He is traveling with Michael Buble in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

Kesha

Ranks : Command 0 Agent 77 (112) Emissary 0 Mage 0

Health 100 Stealth 26 Challenge 84

Artifacts : #58 Vasamacil #176 Ring of Wind

Spells (+0): None

Kesha was located in the Open Plains at 1920.

She was ordered to execute a hostage. Razakhir was executed.

She was ordered to sabotage the fortifications. The fortifications were sabotaged at Flong Mars.

She moved with the company to 2711.

She is traveling with Billy Corgan in the Mixed Forest at 2711. The Major Town of Neverending flying the flag of the Once Upon a Time is here.

Lady Gaga

Ranks

: Command 10

Agent 0

Emissary 77 Mage 0

Health 100 Stealth 0 Challenge 40

Artifacts : None

Spells (+0): None



Lady Gaga was located in the Mountains at 2214.

She was ordered to improve the population center size. She was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.

She was ordered to move the company. She accepted the company movement orders. She commands a company in the Shore/Plains at 2924. The City/Keep of Minas Tirith flying the flag of the South Kingdom is here.

Lucy Pearl

Ranks

: Command 78 (118)

Agent 0

Emissary 0 Mage 55

Health 2 Stealth 0 Challenge 141

Artifacts : #50 Horse-slayer√ #74 Belt of Durin #211 Foam-light Spells (+0) : #102 Barriers(84) #410 Divine Allegiance Forces(63)

#419 Divine Nation Forces(64) #510 Conjure Food(80)



Lucy Pearl was located in the Open Plains at 4329.

She was ordered to have her army attack all of her enemies. See Combat Messages. Lucy Pearl was wounded during combat.

She was ordered to move the army. She was not able to move the army because she does not command an army.

She is currently in the Open Plains at 4329. The Camp of Dunwedh flying the flag of the Sh'iar Empire is here.

Ludovico Einaudi

Ranks : Command 70 Agent 0 Emissary 0 Mage 63

Health 100 Stealth 0 Challenge 105

Artifacts : #92 Skull Flail√

Spells (+0): #102 Barriers(95) #106 Deflections(78) #412 Research Artifact(82)

#418 Locate Artifact(91) #510 Conjure Food(74)

Ludovico Einaudi was located in the Shore/Plains at 4112.

He was ordered to downgrade our relations. Our relations with the Tribes of Angmar were downgraded.

He was ordered to prentice magery. The prentice magery was successful and his Magerank has been improved.

He is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

Madonna

Ranks : Command 0 Agent 75 (110) Emissary 0 Mage 0

Health 100 Stealth 25 Challenge 82

Artifacts : #55 Ring of Curufin

Spells (+0) : None



Madonna was located in the Hills & Rough at 2223.

She was ordered to challenge Korsikhos to personal combat.

She challenged Korsikhos to personal combat, but was refused. She gained personal monor.

She was ordered to assassinate a character. Venikhar was assassinated.

She moved with the company to 2924.

She is traveling with Azzurro of the Once Upon a Time in the Shore/Plains at 2924. The City/Keep of Minas Tirith flying the flag of the South Kingdom is here.

Mailka Young

Ranks : Command 0 Agent 52 Emissary 0 Mage 0

Health 68 Stealth 0 Challenge 39

Artifacts : None

Spells (+0) : None



Mailka Young was located in the Open Plains at 4329.

She was ordered to guard a character. Lucy Pearl was guarded.

She was ordered to take custody of a hostage. Ledyard was taken into custody.

She is currently in the Open Plains at 4329. The Camp of Dunwedh flying the flag of the Sh'iar Empire is here.

Michael Buble

Ranks : Command 45 Agent 0 Emissary 0 Mage 61

Health 100 Stealth 0 Challenge 72

Artifacts : None

Spells (+0) : #102 Barriers(60) #106 Deflections(83)

#413 Scry Population Center(79) #415 Scry Area(77) #416 Reveal Production(82)

#510 Conjure Food(100)

Michael Buble was located in the Open Plains at 4422.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy cavalry. 300 Heavy Cavalry w/Bronze weapons and Steel armor were recruited.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He commands an army in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

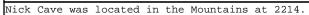


Ranks : Command 36 Agent 0 Emissary 84 Mage 0

Health 100 Stealth 0 Challenge 51

Artifacts : None

Spells (+0): None



He was ordered to leave the company. He left the company.

He was ordered to transfer the ownership of the population center. Overview is no longer under our control.

He is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sundered is here.



Ranks : Command 0 Agent 71 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 53

Artifacts : None

Spells (+0) : None



Tarja Turunen was located in the Open Plains at 4329.

She was ordered to guard a character. The hostage Ledyard was guarded.

She was ordered to execute a hostage. Coronado was executed.

She is currently in the Open Plains at 4329. The Camp of Dunwedh flying the flag of the Sh' iar Empire is here.

7/1/2013 Game 141 Player 22 Turn 20 Page 14

Vasco

Ranks : Command 0 Agent 71 Emissary 0 Mage 0 Health 36 Stealth 24 Challenge 53

Artifacts : None

Spells (+0) : None

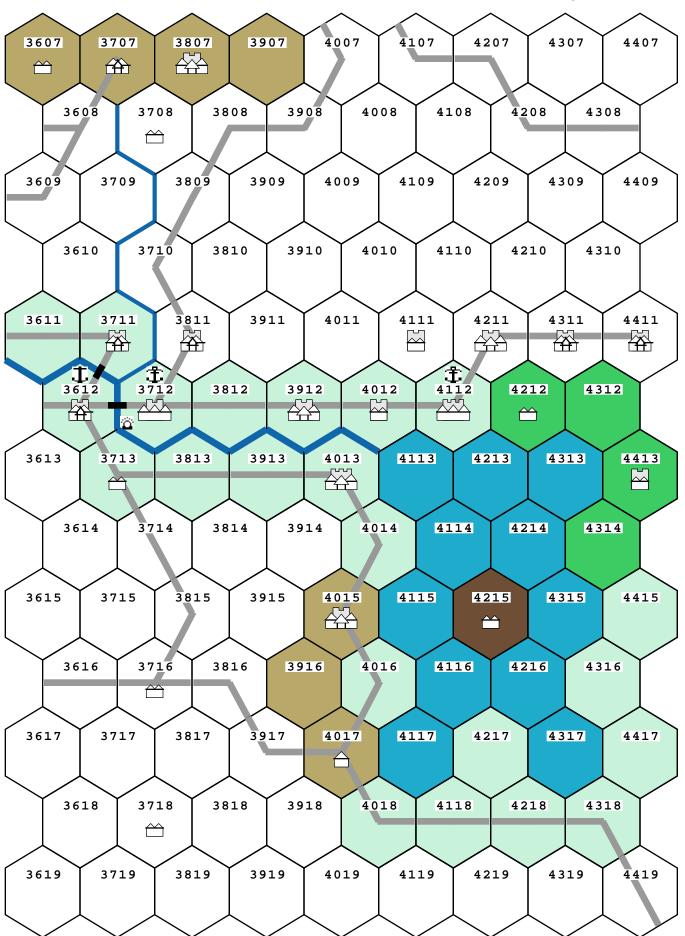
Vasco was located in the Hills & Rough at 2223.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because of tight security. He was injured by Korsikhos while performing his assassination mission.

He moved with the company to 2924.

He is traveling with Azzurro of the Once Upon a Time in the Shore/Plains at 2924. The City/Keep of Minas Tirith flying the flag of the South Kingdom is here.



MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Sing a Song

TURNSHEET



Game # 141



EUGENIO RUGGERIO 109721

NONE NONE Game # : 141 Player # : 22 Turn # : 21 Security # : 5562

Return this turnsheet before JULY 14 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

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Tarja Turun	nen		(ID:	tarja)	@	4329	Agent				
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Information						I	Information	n			
Vasco			(ID:	vasco)	@	2924	Agent				
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