

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Twin Scorpions**

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Stein Ward at 3730.
 To hold at game end the artifact: Flails of Horseslaying #185.
 To hold at game end the artifact: Angbor #60.
 To hold at game end the artifact: Ironfoot's Hammer #195.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Aerithryn [892] Dustbighters [875] Frost Men [817]

Special Nation Abilities :
 #31 Kidnappings/assassinations at +20.

Internet G143N08
 JASON ROBERTS 109863
 NONE
 NONE
 NONE

Game # : 143
 Player # : 8
 Turn # : 6
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 3102
 Special Service : YES

Twin Scorpions

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Army	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Tolerated	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Angkirya Location : @ 4121 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	260	0	10	0	0	0	1400
Current stores	0	780	0	0	0	0	0	-

Has Yab Location : @ 2831 in Hills & Rough Climate is Warm

Size : Major Town	Fortifications : Fort	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	100	0	44	0	0	0	8	0
Current stores	100	0	123	0	7100	0	53	-

Jug Wathus Location : @ 2632 in Shore/Plains Climate is Warm

Size : Camp	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	280	0	0	0	600	0	20	0
Current stores	280	0	0	0	1200	0	120	-

Lag Malbus Location : @ 2732 in Hills & Rough Climate is Warm

Size : Town	Fortifications : Fort	Loyalty : 82	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	60	0	84	0	0	0	0	1300
Current stores	60	0	235	0	0	0	0	-

Scorpios (Capital) Location : @ 2630 in Hills & Rough Climate is Warm

Size : City	Fortifications : Tower	Loyalty : 79	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	42	0	0	0	0	6	1100
Current stores	88	69	0	0	0	0	0	-

A large army bearing the banner of the Twin Scorpions under Captain Caramanthir is here.

Shadovale Location : @ 2830 in Open Plains Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	230	0	0	0	390	0	30	0
Current stores	230	0	0	0	780	0	60	-

Tol Wathduin Location : @ 2730 in Hills & Rough Climate is Warm

Size : Town	Fortifications : Fort	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	66	0	0	0	0	18	1300
Current stores	0	185	0	0	0	0	106	-

ARMIES AND NAVIES

Army Commander : Captain Caramanthir Location : @ 2630 in Hills & Rough Climate is Warm
 Army morale : 19 Warships : 0 Transports : 0 (12) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 10 37 16 813 Heavy Cavalry
 Mixed Mannish footmen w/spears 10 10 0 1500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - Shadunaphel.
 The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20726	17845	316	2961	154698	8967	2573
Purchase at market price/unit	2	2	9	15	2	4	9
Sell to market price/unit	1	1	6	9	1	2	6

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 10878	Leather	758	670
Pop Centers : 4000	Bronze	1034	368
Characters : 13180	Steel	358	128
	Mithril	0	10
Total : 28058	Food	9080	990
	Timber	0	0
	Mounts	339	82
Current Tax rate : 66%			
Revenue expected next turn : 23250 (-4808)			
Current Gold reserve : 4812			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Peratus of the Heathen Kings is held by Rxxxxus at 2732 - No Gold ransom demanded at this time.

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an encounter involving Rustfindel at 0511.
 756 Gold was stolen at Angkirya.
 7100 Food transported from the South Kingdom to Has Yab.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Barandor	325	NatSell	mi 100
Barandor	710	PrenMgy	
Capone	605	GrdLoc	
Capone	810	MovChar	2630
Caramanthir	728	NamComm	Malagant m
Caramanthir	765	SplArmy	malag 800 ^ ^ ^ ^ ^
Django Phet	610	GrdChar	capon
Django Phet	810	MovChar	2630
Kalandor	520	InfYour	
Kalandor	770	HrArmy	300 li ^ ^ ^
Parlay	520	InfYour	
Parlay	585	Uncover	
Rexxxus	215	RfsPers	
Rexxxus	870	MovJoin	2732 kalan
Shadizzar	215	RfsPers	
Shadizzar	690	StlGold	
Shadunaphel	400	HvCvlry	369 ^ ^
Shadunaphel	520	InfYour	
Sheena	520	InfYour	
Sheena	585	Uncover	
Vinjar	585	Uncover	
Vinjar	810	MovChar	2321
Widfara	585	Uncover	

Widfara

520

InfYour

Barandor



Ranks : Command 0 Agent 0 Emissary 0 Mage 45
 Health 100 Stealth 0 Challenge 45
 Artifacts : None

Spells (+0) : #2 Minor Heal(100) #102 Barriers(89) #404 Perceive Relations(96)
 #413 Scry Population Center(72) #502 Weakness(75)

Barandor was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 30 Mithril were sold for 1500 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Capone



Ranks : Command 0 Agent 61 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None

Spells (+0) : None

Capone was located in the Shore/Plains at 2632.

He was ordered to guard the location. Jug Wathus was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Caramanthir



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : None

Caramanthir was located in the Hills & Rough at 2630.

He was ordered to name a new commander. He was not able to name a commander because there was insufficient Gold.

He was ordered to split the army. He was not able to split the army because the target character does not exist at this time.

He commands an army in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Django Phet



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Django Phet was located in the Shore/Plains at 2632.

He was ordered to guard a character. Capone was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Kalandor



Ranks : Command 30 Agent 0 Emissary 69 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Kalandor was located in the Hills & Rough at 2732.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lag Malbus.

He was ordered to hire an army. He was not able to hire an army because there was insufficient Gold.

He is currently in the Hills & Rough at 2732. The Town/Fort of Lag Malbus flying the flag of the Twin Scorpions is here.

Parlay



Ranks : Command 0 Agent 0 Emissary 47 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

Parlay was located in the Hills & Rough at 2732.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lag Malbus.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Shadowborn seeks to hold in stores the greatest amount of Mithril. - uncovered that the nation of the Fallen possesses Special Nation Ability #7.

She is currently in the Hills & Rough at 2732. The Town/Fort of Lag Malbus flying the flag of the Twin Scorpions is here.

Rexxxus



Ranks : Command 33 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Rexxxus was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to move and join the army. He accepted the movement orders. He was not able to join the army because there was no such army commander.

He is currently in the Hills & Rough at 2732. The Town/Fort of Lag Malbus flying the flag of the Twin Scorpions is here.

Shadizzar



Ranks : Command 0 Agent 38 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Shadizzar was located in the Mountains at 2321.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He is currently in the Mountains at 2321. The Village of Dunharrow flying the flag of the Amun-Musa is here.

Shadunaphel



Ranks : Command 10 Agent 0 Emissary 50 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Shadunaphel was located in the Hills & Rough at 2630.

She was ordered to recruit some heavy cavalry. 369 Heavy Cavalry w/Wood weapons and No armor were recruited.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Scorpions.

She is traveling with Caramanthir in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Sheena



Ranks : Command 0 Agent 0 Emissary 37 Mage 0
 Health 100 Stealth 0 Challenge 18
 Artifacts : None
 Spells (+0) : None

Sheena was located in the Hills & Rough at 2732.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lag Malbus.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Heathen Kings seeks to hold the artifact: a Ring, #53. - uncovered that the nation of the Rhosgobel possesses Special Nation Ability #7.

She is currently in the Hills & Rough at 2732. The Town/Fort of Lag Malbus flying the flag of the Twin Scorpions is here.

Vinjar



Ranks : Command 0 Agent 0 Emissary 57 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Vinjar was located in the Mountains at 3221.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Farrelly seeks to hold the population center of Riverfork at 1518 - uncovered that the nation of the Black Numenroeans seeks to hold the artifact: an Armor, #102 - uncovered that the nation of the South Kingdom seeks to hold the artifact: a Robes, #59. - uncovered that the nation of the Scourge possesses Special Nation Ability #24. It was also uncovered that the South Kingdom capital is at 2924.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2321. The Village of Dunharrow flying the flag of the Amun-Musa is here.

Widfara



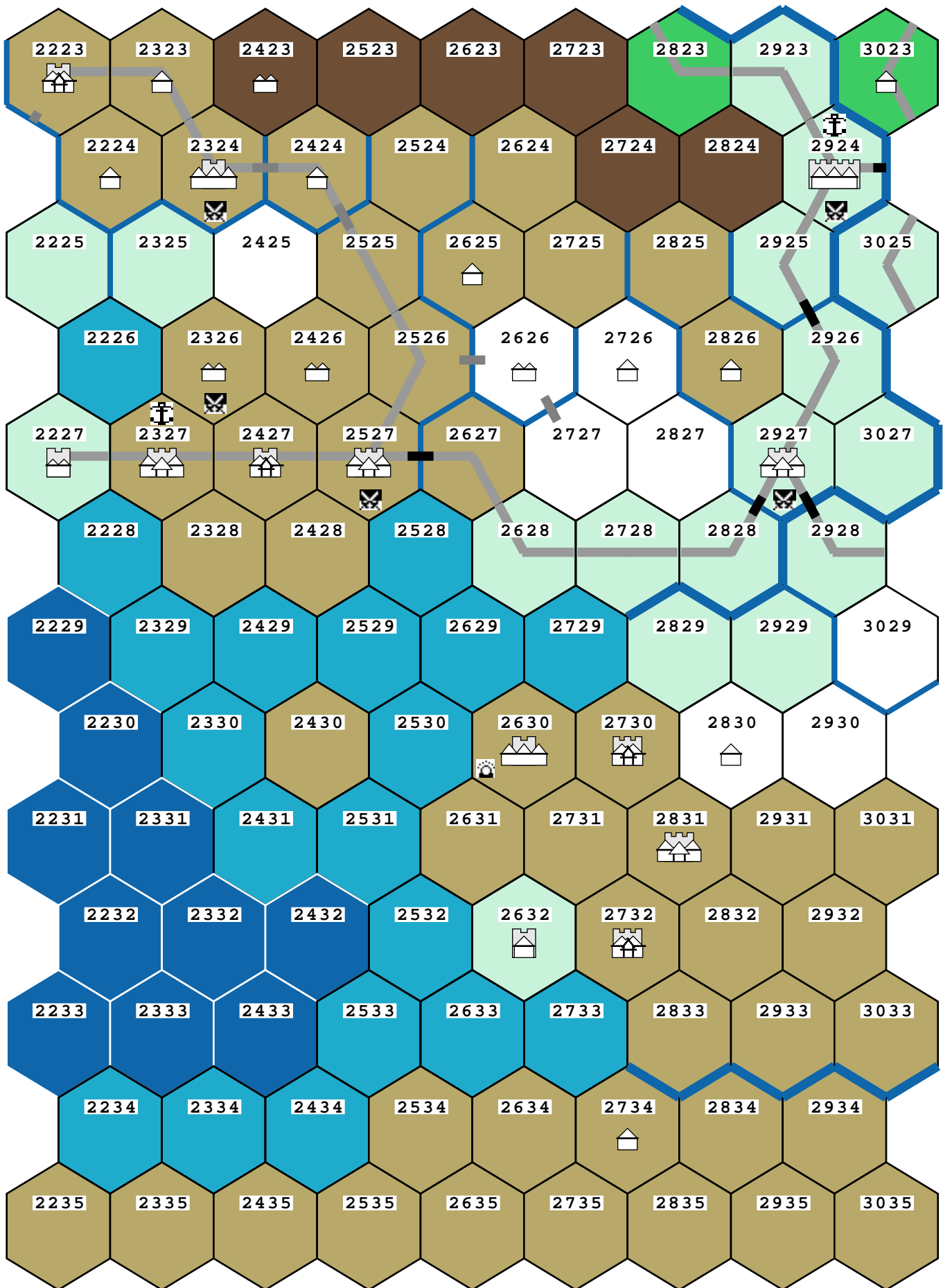
Ranks : Command 10 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Widfara was located in the Hills & Rough at 2831.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Has Yab.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Galadhrim seeks to hold the population center of Beacon Hill at 4426. - uncovered that the nation of the Enlightned Shadow possesses Special Nation Ability #24.

She is currently in the Hills & Rough at 2831. The Major Town/Fort of Has Yab flying the flag of the Twin Scorpions is here.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Django Phet (ID: djang) @ 2630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kalandor (ID: kalan) @ 2732 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Parlay (ID: parla) @ 2732 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rexxxus (ID: rexxx) @ 2732 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadizzar (ID: shadi) @ 2321 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadunaphel (ID: shadu) @ 2630 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sheena (ID: sheen) @ 2732 Emissary

Order	->	# _____ Code _____ Type _____		Order	->	# _____ Code _____ Type _____
Required		<hr/>		Required		<hr/>
Information		<hr/>		Information		<hr/>
		<hr/>				<hr/>

Vinjar (ID: vinja) @ 2321 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Widfara (ID: widfa) @ 2831 Command Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				