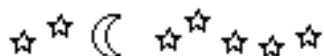


MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Frost Men

Victory points : 700

Victory Conditions :

To see to the termination of Asbjorn by any means whatsoever.
To see to the termination of Vezaya by any means whatsoever.
To hold at game end the artifact: War-dancer #87.
To hold at game end the artifact: Black Scale #129.
To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Half-Orcs [942] Galadhrim [875] Frost Men [700]

Special Nation Abilities :

#06 Armies lose no morale for force march.
#10 New mages start at rank up to 40.
#23 Can learn lost weakness spell.
#24 Can learn lost conjure mounts spell.

Internet G143N03
PHILIP SWIDERSKI 110670
NONE
NONE
NONE

Game #	:	143
Player #	:	3
Turn #	:	11
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	5486
Special Service	:	YES

Frost Men

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 4 Dustbighters	: Tolerated
# 5 Aerithryn	: Friendly	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Friendly	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Disliked	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Ablaze Location : @ 3807 in Hills & Rough Climate is Severe

Size : Village	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	96	48	0	0	0	0	560
Current stores	0	384	282	0	0	0	0	-

Crust Location : @ 3806 in Hills & Rough Climate is Severe

Size : Village	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	37	0	0	0	0	0	3	560
Current stores	92	0	0	0	0	0	18	-

Dul Mordeth Location : @ 4419 in Open Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	96	0	0	0	134	0	5	0
Current stores	111	0	0	0	3	0	0	-

A small army bearing the banner of the Frost Men under Captain Krush is here.

Enroute Location : @ 4107 in Open Plains Climate is Severe

Size : Town	Fortifications : Tower	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	17	0	0	0	140	0	1	0
Current stores	42	0	0	0	4	0	7	-

Fel Morder Location : @ 4416 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	120	0	0	0	231	0	9	0
Current stores	440	0	0	0	9	0	156	-

Genfel Location : @ 3009 in Mixed Forest Climate is Cold

Size : Town	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	92	32	0	0
Current stores	0	0	0	0	3	118	545	-

Hill Crest Location : @ 3606 in Hills & Rough Climate is Severe

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	20	4	0
Current stores	200	0	0	0	0	50	22	-

Kuluinn Location : @ 3713 in Shore/Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	84	0	0	0	78	0	3	0
Current stores	308	0	0	0	3	0	27	-

Lucky Strike

Location : @ 3607 in Hills & Rough Climate is Severe

Size : Village	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	26	0	0	18	0	400
Current stores	0	0	170	0	0	51	0	-

Qurámálókë

Location : @ 4211 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	90	0	0	0	315	0	3	0
Current stores	330	0	0	0	12	0	27	-

Roadside Inn (Capital)

Location : @ 3906 in Open Plains Climate is Severe

Size : City	Fortifications : Fort	Loyalty : 85	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	7	0	0	0	19	0	1	0
Current stores	18	0	0	200	0	0	1797	-

A small army bearing the banner of the Frost Men under Commander Cudgel is here.

Roundup

Location : @ 3308 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	51	0	0	0	114	0	9	0
Current stores	187	0	0	0	4	0	81	-

Silver

Location : @ 3707 in Hills & Rough Climate is Severe

Size : Village	Fortifications : None	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	34	0	0	0	0	0	2	560
Current stores	84	0	0	0	0	0	10	-

A small army bearing the banner of the Frost Men under Commander Hrack is here.

Trees

Location : @ 4212 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	207	42	0	0
Current stores	0	0	0	0	8	154	0	-

Tundra

Location : @ 4205 in Open Plains Climate is Severe

Size : Village	Fortifications : None	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	22	0	0	0	168	0	2	0
Current stores	56	0	0	0	4	0	8	-

Waystop

Location : @ 3705 in Open Plains Climate is Severe

Size : Major Town	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	28	0	0	0	46	0	2	0
Current stores	70	0	0	0	1	0	8	-

ARMIES AND NAVIES**Army Commander : Commander Cudgel**

Location : @ 3906 in Open Plains Climate is Severe

Army morale : 49 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Northman footmen w/broadswords	11	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	65	Low Supplies !!			
War machines	0				

The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Army Commander : Commander Hrack Location : @ 3707 in Hills & Rough Climate is Severe
 Army morale : 33 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman footmen w/broadswords 11 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 66 Low Supplies !!
 War machines 0
 The Village of Silver flying the flag of the Frost Men is here.

Army Commander : Regent Iron Helm Location : @ 2710 in Mixed Forest Climate is Cold
 Army morale : 46 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman footmen w/broadswords 20 10 0 700 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 The Camp of Pennywool flying the flag of the Rhosgobel is here.
 An army bearing the banner of the Rhosgobel under Commander Fawkes is here.
 An army bearing the banner of the Rhosgobel under Captain Jean the Hatchet is here.
 An army bearing the banner of the Rhosgobel under Lord Sunzi is here.

Army Commander : Captain Krush Location : @ 4419 in Open Plains Climate is Hot
 Army morale : 61 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 10 10 10 27 Heavy Cavalry
 Northman footmen w/broadswords 26 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 The Town/Tower of Dul Mordeth flying the flag of the Frost Men is here.

Army Commander : Lord Spear Fist Location : @ 4425 in Open Plains Climate is Hot
 Army morale : 74 Warships : 0 Transports : 0 (9) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 40 22 25 958 Heavy Cavalry
 Northman footmen w/broadswords 25 10 0 142 Heavy Infantry
 Northman archers w/short bows 10 60 0 300 Archers
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 20
 The Major Town/Fort of Stormwall flying the flag of the Ull Navala is here.

COMPANY COMMANDERS :

Veteran Chance Location : @ 2617 Traveling with him are : Arassuil - Blind Eye - Hammer - Phantom.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19614	31191	11009	1815	263202	18885	6563
Purchase at market price/unit	2	2	4	22	2	2	6
Sell to market price/unit	1	1	2	12	1	1	3

MISCELLANEOUS

Maintenance Costs expected next turn are:			Totals for Nation:	Stores	Production
Armies/Navies :	11078		Leather	1938	666
Pop Centers :	2500		Bronze	384	96
Characters :	19040		Steel	452	74
			Mithril	200	0
Total :	32618		Food	51	1544
			Timber	373	112
Current Tax rate :	49%		Mounts	2706	44
Revenue expected next turn :	24130 (-8488)				
Current Gold reserve :	0				

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*The tax rate was increased to avoid going bankrupt! Loyalty has been affected.
There are rumors of the fall of a Strategic Site.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aragost	330	CstCjSp	508 250
Aragost	710	PrenMgy	
Arassuil	330	CstCjSp	502 teblo
Arassuil	940	CstLoSp	417 teblo
Blind Eye	215	RfsPers	
Blind Eye	330	CstCjSp	502 teblo
Chance	330	CstCjSp	502 teblo
Chance	940	CstLoSp	415 2617
Cronos	215	RfsPers	
Cronos	310	BidCar	mi 200 18
Cudgel	185	DnStNat	21
Cudgel	325	NatSell	fo 99
Hammer	330	CstCjSp	502 teblo
Hammer	500	Double	teblo
Hrack	180	UpStNat	9
Hrack	850	MovArmy	nw w sw sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Iron Helm	408	HvInfan	300 ^ ^
Iron Helm	850	MovArmy	sw w w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Jabber	949	TrOwner	caran
Jabber	810	MovChar	3808
Jacqs	610	GrdChar	iron
Jacqs	810	MovChar	2617
Krush	400	HvCvlry	27 ^ le
Krush	925	Recon	
Loathe	215	RfsPers	
Loathe	615	Assass	diafo
Phantom	330	CstCjSp	502 teblo
Phantom	610	GrdChar	chanc
Spear Fist	850	MovArmy	sw se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Spear Fist	925	Recon	

Aragost



Ranks : Command 0 Agent 0 Emissary 0 Mage 52
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #102 Barriers(64) #202 Call Fire(89) #302 Long Stride(88)
 #416 Reveal Production(92) #508 Conjure Mounts(91)

Aragost was located in the Open Plains at 3906.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 250 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Arassuil



Ranks : Command 0 Agent 0 Emissary 0 Mage 58
 Health 90 Stealth 0 Challenge 58
 Artifacts : None

Spells (+0) : #406 Divine Army(75) #417 Divine Characters w/Forces(58)
 #502 Weakness(87) #508 Conjure Mounts(100)

Arassuil was located in the Hills & Rough at 2617.

He was ordered to cast a conjuring spell. Weakness was cast.

He was ordered to cast a lore spell. Divine Characters w/Forces - There is no (or no longer a) character with id "teblo". He suffered a loss of health due to casting two spells.

He is traveling with Chance in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Blind Eye



Ranks : Command 0 Agent 0 Emissary 0 Mage 57
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #102 Barriers(94) #204 Wild Flames(100) #308 Capital Return(91)
 #408 Perceive Nationality(76) #416 Reveal Production(73)
 #420 Reveal Character(92) #502 Weakness(98) #508 Conjure Mounts(64)

Blind Eye was located in the Hills & Rough at 2617.

He was ordered to refuse all personal challenges.

He was ordered to cast a conjuring spell. Weakness was cast.

He is traveling with Chance in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Chance



Ranks : Command 10 Agent 0 Emissary 0 Mage 55
 Health 95 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #413 Scry Population Center(83) #415 Scry Area(59)
 #502 Weakness(73) #508 Conjure Mounts(67)

Chance was located in the Hills & Rough at 2617.

He was ordered to cast a conjuring spell. Weakness was cast.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below. He suffered a loss of health due to casting two spells.

He commands a company in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Cronos



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None

Spells (+0) : None

Cronos was located in the Open Plains at 3906.

He was ordered to refuse all personal challenges.

He was ordered to bid from the caravans. 200 Mithril was bought for 3600 Gold.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Cudgel



Ranks : Command 34 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None

Spells (+0) : None

Cudgel was located in the Open Plains at 3906.

He was ordered to downgrade our relations. Our relations with the Enlightned Shadow were downgraded.

He was ordered to have the nation sell to the caravans. 5243 Food were sold for 5243 Gold.

He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Hammer



Ranks : Command 0 Agent 0 Emissary 74 Mage 58
 Health 100 Stealth 0 Challenge 67
 Artifacts : None

Spells (+0) : #4 Major Heal(87) #102 Barriers(79) #308 Capital Return(93)
 #502 Weakness(92) #508 Conjure Mounts(83)

Hammer was located in the Hills & Rough at 2617.

He was ordered to cast a conjuring spell. Weakness was cast.

He was ordered to recruit a double agent. He was not able to recruit the double agent because there is no (or no longer a) character with id "teblo".

He is traveling with Chance in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Hrack



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None

Spells (+0) : None

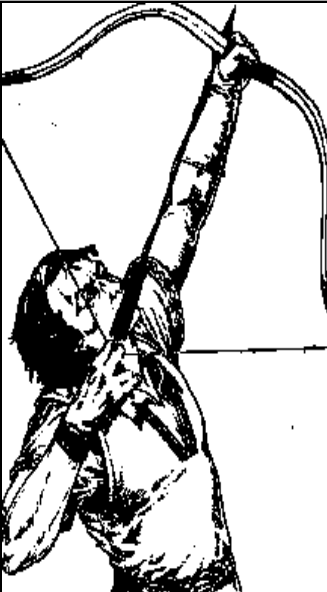
Hrack was located in the Open Plains at 3906.

He was ordered to upgrade our relations. Our relations with the Rhosgobel were upgraded.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 3707. The Village of Silver flying the flag of the Frost Men is here.

Iron Helm



Ranks : Command 63 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : None

Iron Helm was located in the Mixed Forest at 3009.

He was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.

Jabber



Ranks : Command 0 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Jabber was located in the Hills & Rough at 3607.

He was ordered to move. He accepted the movement orders.

He was ordered to transfer the ownership of the population center. Frost Gate is no longer under our control.

He is currently in the Open Plains at 3808. The Major Town/Tower of Frost Gate flying the flag of the Aerithryn is here.

Jacqs



Ranks : Command 0 Agent 55 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Jacqs was located in the Mixed Forest at 3009.

He was ordered to guard a character. Iron Helm was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Krush



Ranks : Command 49 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Krush was located in the Open Plains at 4419.

He was ordered to recruit some heavy cavalry. 27 Heavy Cavalry w/Wood weapons and Leather armor were recruited.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Open Plains at 4419. The Town/Tower of Dul Mordeth flying the flag of the Frost Men is here.

Loathe



Ranks : Command 0 Agent 66 Emissary 25 Mage 10
 Health 100 Stealth 0 Challenge 54
 Artifacts : None

Spells (+0) : #410 Divine Allegiance Forces(35) #508 Conjure Mounts(32)

Loathe was located in the Hills & Rough at 0711.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character.

He injured Sinalefe of the North Kingdom and thwarted her guard mission. He was not able to assassinate the character because of tight security.

He is currently in the Hills & Rough at 0711. The Town/Fort of The Gnarl's flying the flag of the North Kingdom is here.

Phantom



Ranks : Command 0 Agent 45 Emissary 0 Mage 58
 Health 100 Stealth 0 Challenge 66
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(61) #422 Perceive Power(92)
 #502 Weakness(99) #508 Conjure Mounts(100)

Phantom was located in the Hills & Rough at 2617.

He was ordered to cast a conjuring spell. Weakness was cast.

He was ordered to guard a character. Chance was guarded.

He is traveling with Chance in the Hills & Rough at 2617. The Major Town/Fort of An Glenogue flying the flag of the Drib Le Chin is here.

Spear Fist



Ranks : Command 56 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : None

Spear Fist was located in the Open Plains at 4422.

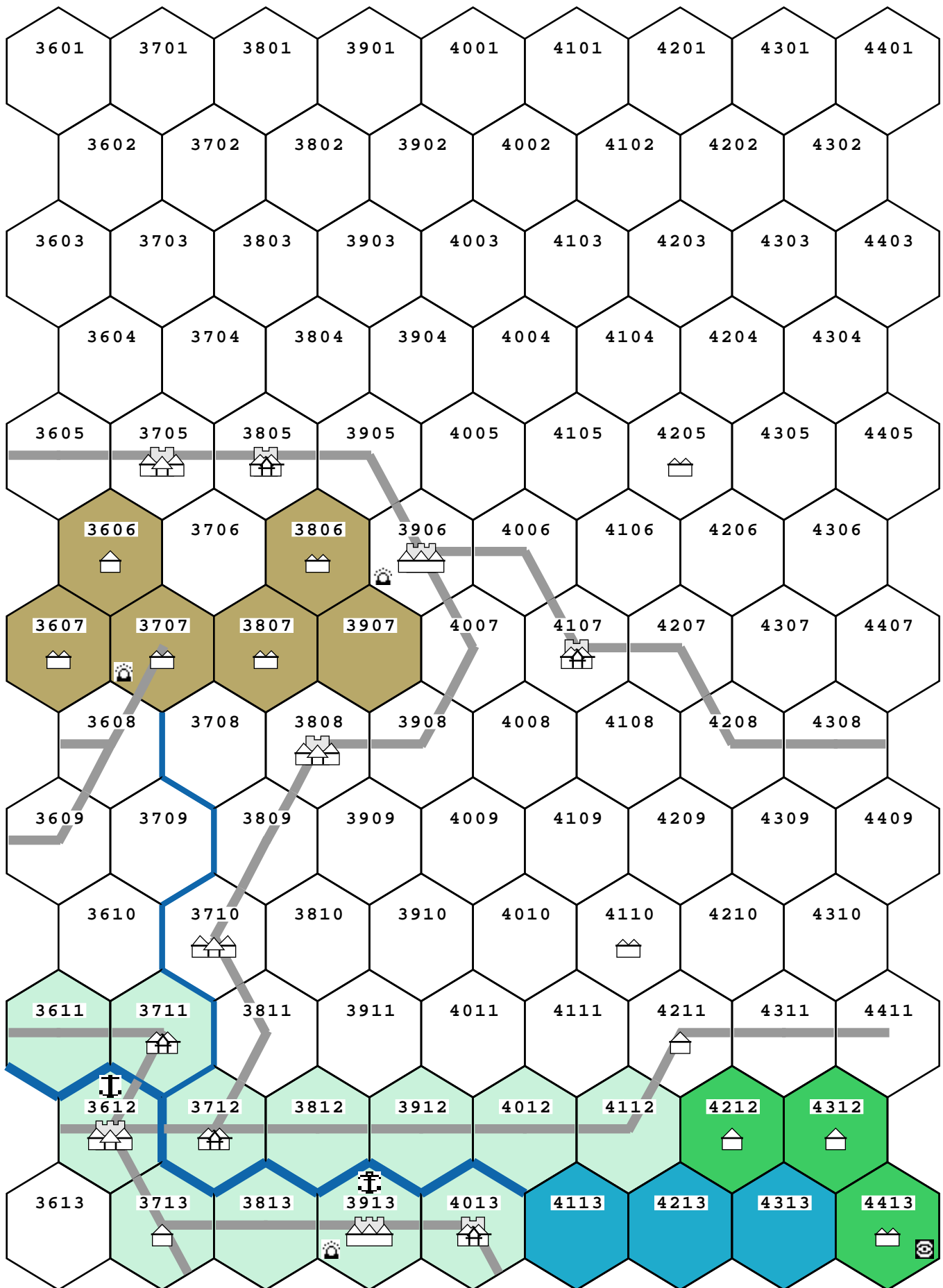
Lack of Food may have affected army movement.

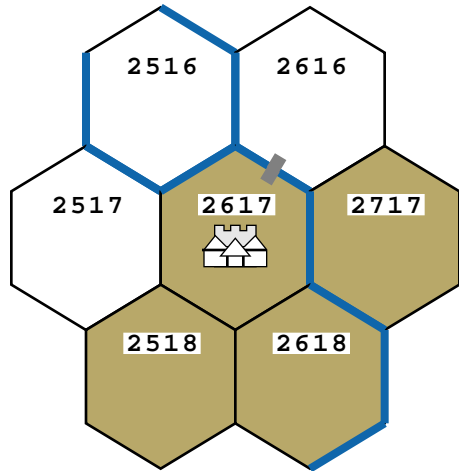
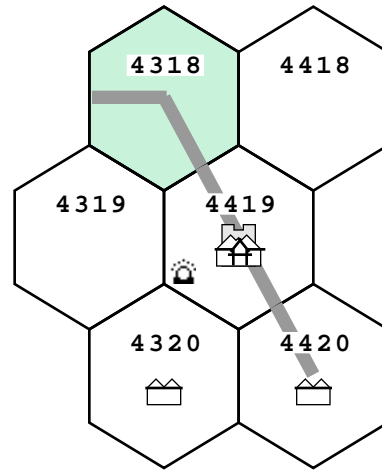
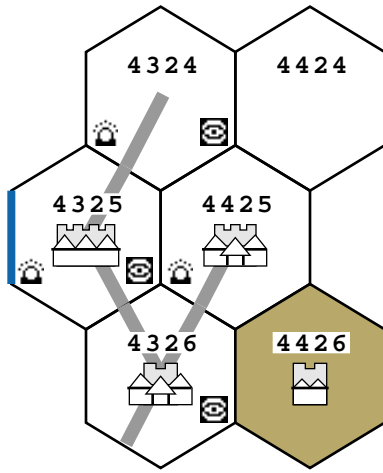
Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Gozen Aguchu of the Scourge with about 500 troops at 4326 - Pride of the Amestrians with about 100 troops at 4325 - Subotei of the Scourge with about 300 troops at 4325 - Morzug Bloodaxe of the Half-Orcs with about 1800 troops at 4324 - Thorgrim of the Ull Navala with about 800 troops at 4324 - Wrath of the Amestrians with about 200 troops at 4324. See report below.

He commands an army in the Open Plains at 4425. The Major Town/Fort of Stormwall flying the flag of the Ull Navala is here.

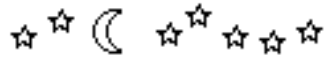




MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Frost Men

URNSHEET



Game # 143



PHILIP SWIDERSKI 110670
 NONE
 NONE
 NONE

Game # : 143
 Player # : 3
 Turn # : 12
 Security # : 5486

Return this turnsheet before JANUARY 6 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Aragost (ID: arago) @ 3906 Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
--------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------

Arassuil (ID: arass) @ 2617 Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
--------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------

Blind Eye (ID: blind) @ 2617 Mage

Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____	Order -> # _____ Code _____ Type _____ Required _____ Information _____ _____
--------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------

Chance (ID: chanc) @ 2617 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cronos (ID: crono) @ 3906 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Cudgel (ID: cudge) @ 3906 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hammer (ID: hamme) @ 2617 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hrack (ID: hrack) @ 3707 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iron Helm (ID: iron) @ 2710 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jabber (ID: jabbe) @ 3808 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jacqs (ID: jacqs) @ 2617 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Krush (ID: krush) @ 4419 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Loathe (ID: loath) @ 0711 Agent Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Phantom (ID: phant) @ 2617 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Spear Fist (ID: spear) @ 4425 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				