

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 400

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Galadhrim [1000] Half-Orcs [942] Frost Men [725]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 12
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7789
 Special Service : YES

Amestrians

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Central (Capital) Location : @ 3721 in Mountains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	29	5	0	0	0	780
Current stores	209	0	313	10	0	0	0	-

Foreign characters reported in the hex : - Guchlug.

Devil's Nest Location : @ 3622 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	180	0	12	0	0	0	600
Current stores	0	660	0	24	0	0	0	-

East Location : @ 3422 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	14	0	0	0	720
Current stores	0	0	336	28	0	0	0	-

Kel Horend Location : @ 4420 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 11	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	64	0	0	0	186	0	19	0
Current stores	320	0	0	0	186	0	137	-

Lesra Location : @ 3621 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	42	12	0	0	0	840
Current stores	0	0	294	24	0	0	0	-

New Optain Location : @ 3821 in Mountains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 63	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	19	0	0	0	0	660
Current stores	0	202	134	0	0	0	0	-

South Location : @ 3822 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	42	12	0	0	0	600
Current stores	0	0	294	24	0	0	0	-

Unull6 Location : @ 4120 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	304	0	0	0	368	0	8	0
Current stores	1216	0	0	0	368	0	32	-

Veassë Location : @ 3521 in Mountains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 60 72 0 0 0 0 840
 Current stores 0 220 504 0 0 0 0 -

Voronwa Location : @ 3520 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 211 0 0 0 794 0 6 0
 Current stores 1214 0 0 0 794 0 60 -

West Location : @ 3823 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 65 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 125 53 0 0 0 0 900
 Current stores 0 572 462 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Wrath Location : @ 4324 in Open Plains Climate is Hot
 Army morale : 45 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 19 43 60 213 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26119	32632	9363	2074	246066	24962	13851
Purchase at market price/unit	3	3	4	20	2	3	4
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1278	Leather	2959	579
Pop Centers : 1000	Bronze	1654	420
Characters : 15760	Steel	2337	305
	Mithril	110	55
Total : 18038	Food	1348	1348
	Timber	0	0
Current Tax rate : 61%	Mounts	229	33
Revenue expected next turn : 21190 (+3152)			
Current Gold reserve : 138			

Ships have been left anchored at the following locations:

None

You have the following double agents:

Edward Elric of the Faux Meddle Army @ 4325

Double agent Edward Elric reports he was ordered to move. He accepted the movement orders.

Double agent Edward Elric reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Regent Morzug Bloodaxe - Half-Orcs. Lord Kuzwar Blackboot - Half-Orcs. Burglar Nishantha Kumara - Farrelly. Captain Jamugha - Scourge. Regent Pride - Amestrians. Lord Subotei - Scourge. Captain Gozen Aguchu - Scourge. Lord Dunga - Half-Orcs. Orsma. Enchanter Altan Ashugh - Scourge. Burglar Chidiebere Onuoha - Farrelly. Captain Gengis the Smiter - Scourge. Captain Lugmuk - Half-Orcs. Pishaxe. Slorsa. Nothing else was reported at this time.

You have the following hostages:

Nefarian of the Shadowborn is held by Hohenheim at 3821 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Gordur	Sword	36	No	Good	COMBAT - Increases damage by 500 points.
Ring of Stargazing	Ring	75	Yes	None	Increases Mage Rank by 35.
Raukambar	Sword	145	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a personal challenge involving Ivan Gorukov and Rxxxxus at 2337.

There are rumors of an armed conflict involving the Fallen and the Farrelly at 2009.

There are rumors of an armed conflict involving the Amun-Musa and the Drib Le Chin at 2315.

Emenduin is no longer under our control.

The loyalty was influenced/reduced at Kel Horend.

Ul Dalena is no longer under our control.

Our populace reports that the deadline for allegiance change has passed!

ENCOUNTER MESSAGES

Report from the village at 3823.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

Battle at 4324

In the Hot climate of the Open Plains of 4324, a conflict took place in the hours of late morning in a dense and oppressive fog.

At the head of a rebellious army rode **Lord Morzug Bloodaxe** of the nation of the Half-Orcs. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1787 Mixed Mannish horsemen w/lances	wooden/bronze	leather/bronze	a mob
92 Plainsman horsemen w/broadswords	bronze/steel	bronze/steel	ragged ranks

At the head of a demoralized army rode **Commander Thorgrim** of the nation of the Ull Navala. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a calm army rode **Lord Wrath** of the nation of the Amestrians. In his hands was borne the glowing Sword called Gordur. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
234 Dwarven ponyriders w/war hammers	bronze/steel	steel	a mob

Report from Wrath.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given by the clear voice of their Commander.. Surround them. Attack from all sides!
Against the forces of Thorgrim, we quickly surrounded their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Wrath** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Sword.

Report from Wrath.....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Lord Morzug Bloodaxe: 1 Food

After the battle.... Morzug Bloodaxe's forces were victorious in the battle, but suffered minor losses. Morzug Bloodaxe appeared to have survived. Thorgrim's forces were destroyed/routed in the battle. Thorgrim appeared to have survived. Wrath's forces were victorious in the battle, but suffered minor losses. Wrath appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arantar	710	PrenMgy	
Arantar	940	CstLoSp	412 15
Dorf in the Flask	810	MovChar	4019
Dorf in the Flask	900	FindArt	163
Envy	710	PrenMgy	
Envy	940	CstLoSp	413 4325
Greed	710	PrenMgy	
Greed	360	TrArt	dorf 75 ^ ^ ^ ^ ^
Hohenheim	215	RfsPers	
Hohenheim	635	Interr	nefar
Lust	550	ImprPop	
Lust	810	MovChar	3517
Nienor	710	PrenMgy	
Nienor	940	CstLoSp	415 4326
Pride	215	RfsPers	
Pride	775	DsbArmy	
Sloth	710	PrenMgy	
Sloth	940	CstLoSp	428 12
Ulbar	710	PrenMgy	
Ulbar	940	CstLoSp	412 16
Wrath	215	RfsPers	
Wrath	230	AttEnmy	su

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 58
Health 100 Stealth 0 Challenge 58
Artifacts : None

Spells (+0) : #104 Resistances(94) #214 Call Winds(81) #308 Capital Return(100)
#408 Perceive Nationality(82) #412 Research Artifact(84)

Arantar was located in the Mountains at 3721.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Research Artifact - Aedring #15 is a Sword - allegiance: Good - increases combat damage by 1000 pts.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Dorf in the Flask



Ranks : Command 70 Agent 20 Emissary 10 Mage 40 (75)
Health 100 Stealth 0 Challenge 97
Artifacts : #75 Ring of Stargazing
Spells(+35) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
#502 Weakness(82)

Dorf in the Flask was located in the Mountains at 3721.

He was ordered to move. He accepted the movement orders.

He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 4019. Continued efforts may succeed.

He has encountered the entrance to an obscure trail which can be investigated.

He is currently in the Open Plains at 4019.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
Health 100 Stealth 0 Challenge 55
Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(100)
#415 Scry Area(85) #417 Divine Characters w/Forces(82) #502 Weakness(91)

Envy was located in the Mountains at 3721.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to cast a lore spell. Scry Population Center - City named The Hive - capital - owned by the Scourge - fortified with a Castle . Foreign armies present: - Half-Orcs - Scourge. Nothing else was reported at this time.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(66) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(59)

Greed was located in the Mountains at 3721.

He was ordered to transfer some artifacts to a character. Ring of Stargazing #75 was transferred.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Hohenheim



Ranks : Command 0 Agent 62 Emissary 0 Mage 30
 Health 30 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(82)

Hohenheim was located in the Mountains at 3821.

He was ordered to refuse all personal challenges.

He was ordered to interrogate a hostage. Nefarian was successfully interrogated. Interrogation report - Burglar Nefarian - Shadowborn. He revealed that the capital of the Shadowborn is at 3934. He revealed that the nation of the Shadowborn seeks to hold the population center of Thousand Spears at 4326. He revealed that the nation of the Shadowborn possesses Special Nation Ability #11. Nothing else revealed at this time.

He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Lust



Ranks : Command 0 Agent 0 Emissary 73 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None

Spells (+0) : None

Lust was located in the Mountains at 3823.

She was ordered to improve the population center size. West was improved to a Village.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3517.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 59
 Health 100 Stealth 0 Challenge 59
 Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
 #414 Scry Hex(81) #415 Scry Area(95)

Nienor was located in the Mountains at 3721.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Morzug Bloodaxe of the Half-Orcs with about 1600 troops at 4325 - Subotei of the Scourge with about 300 troops at 4325 - Gozen Aguchu of the Scourge with about 900 troops at 4325 - Dunga of the Half-Orcs with about 1000 troops at 4325 - Gengis the Smiter of the Scourge with about 500 troops at 4325 - Lugmuk of the Half-Orcs with about 1300 troops at 4325. See report below.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Pride



Ranks : Command 61 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Open Plains at 4325.

He was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He injured Chidiebere Onuoha of the Farrelly and thwarted her assassination mission.

He was ordered to disband the army.

The army commanded by Pride has been disbanded as ordered.

He is currently in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 71

Artifacts : #145 Raukambar

Spells (+0) : #104 Resistances(75) #314 Teleport(80)
 #408 Perceive Nationality(82) #412 Research Artifact(71) #418 Locate Artifact(71)
 #428 Locate Artifact True(82)

Sloth was located in the Mountains at 3721.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to cast a lore spell. Locate Artifact True - artifact #12, a Helm, is located in the Shore/Plains at 0804.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Ulbar



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #104 Resistances(60) #108 Blessings(70) #218 Wall of Wind(76)
 #302 Long Stride(87) #404 Perceive Relations(94) #412 Research Artifact(90)

Ulbar was located in the Mountains at 3721.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Research Artifact - Elenya #16 is a Ring - allegiance: None - increases Stealth Rank by 15.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Wrath



Ranks : Command 60 Agent 0 Emissary 0 Mage 13
 Health 100 Stealth 0 Challenge 73
 Artifacts : #36 Gordur
 Spells (+0) : #412 Research Artifact(50)

Wrath was located in the Open Plains at 4324.

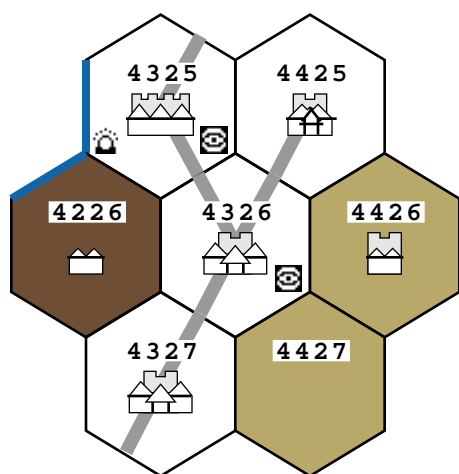
He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Open Plains at 4324.



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hohenheim (ID: hohen) @ 3821 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lust (ID: lust) @ 3517 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pride (ID: pride) @ 4325 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sloth (ID: sloth) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ulbar

(ID: ulbar) @ 3721 Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information

Wrath

(ID: wrath) @ 4324 Command Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information