

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 400

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Dustbighters [933] Frost Men [817] Rhosgobel [733]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 7
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 9572
 Special Service : YES

Amestrians

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Aarmy	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacath Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroeans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Central (Capital) Location : @ 3721 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 70	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	8	0	0	0	1300
Current stores	1009	0	911	38	4	0	400	-

An army bearing the banner of the Amestrians under Lord Wrath is here.

Devil's Nest Location : @ 3622 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	20	0	0	0	1000
Current stores	0	600	0	94	5	0	0	-

East Location : @ 3422 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	80	24	0	0	0	1200
Current stores	0	0	0	113	10	0	0	-

Emenduin Location : @ 3517 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	403	0	22	0
Current stores	0	0	0	0	8	0	141	-

Esgalduin Location : @ 3318 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	135	0	0	0	234	0	9	0
Current stores	0	0	0	0	10	0	37	-

Kel Horend Location : @ 4420 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : YES			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	64	0	0	0	186	0	19	0
Current stores	0	0	0	0	0	0	42	-

A small army bearing the banner of the Amestrians under Regent Dorf in the Flask is here.

Lesra Location : @ 3621 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	20	0	0	0	1400
Current stores	0	0	0	74	0	0	0	-

New Optain

Location : @ 3821 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	92	32	0	0
Current stores	800	184	800	0	0

A small army bearing the banner of the Amestrians under Lord Pride is here.

South

Location : @ 3822 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	70	20	0
Current stores	0	0	0	94	5

Veassë

Location : @ 3521 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	100	120	0	0
Current stores	0	200	0	0	0

Voronwa

Location : @ 3520 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	264	0	0	0	992
Current stores	0	0	0	0	30

West

Location : @ 3823 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	260	110	0	0
Current stores	0	520	0	0	5

ARMIES AND NAVIES**Army Commander : Regent Dorf in the Flask**

Location : @ 4420 in Open Plains Climate is Hot

Army morale : 12 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers			21	10	0	308	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0	0			
Armor	0	0	0	0			
Food	0	Out of Food !!					
War machines	0						

The Village of Kel Horend flying the flag of the Amestrians is here.

Army Commander : Lord Pride

Location : @ 3821 in Mountains Climate is Cool

Army morale : 65 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers			62	60	60	300	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0	0			
Armor	0	0	0	0			
Food	601	Low Supplies !!					
War machines	0						

The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Army Commander : Lord Wrath

Location : @ 3721 in Mountains Climate is Cool

Army morale : 13 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers			10	35	60	800	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril			
Weapons	-	0	0	0			
Armor	0	0	0	0			
Food	1	Low Supplies !!					
War machines	0						

The Major Town/Tower of Central flying the flag of the Amestrians is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	16579	15416	9992	822	225967	26099	3593
Purchase at market price/unit	3	4	4	36	2	3	7
Sell to market price/unit	2	3	3	27	1	2	5

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies : 8448
 Pop Centers : 1000
 Characters : 15580
 Total : 25028

Totals for Nation:

Leather
 Bronze
 Steel
 Mithril
 Food
 Timber
 Mounts

Stores

1809
 1504
 1711
 413
 77
 0
 1044

Production

557
 752
 530
 92
 1815
 0
 58

Current Tax rate : 61%
 Revenue expected next turn : 22100 (-2928)
 Current Gold reserve : 0

Ships have been left anchored at the following locations:

None

You have the following double agents:**Edward Elric of the Faux Meddle Aarmy @ 4321**

Double agent Edward Elric reports he was ordered to cast a heal spell. He was not able to cast the spell. Continued efforts may succeed.

Double agent Edward Elric reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Gordur	Sword	36	No	Good	COMBAT - Increases damage by 500 points.
Raukambar	Sword	145	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*The loyalty was influenced/reduced at Delothden.
 Delothden is no longer under our control.
 146 Gold was stolen at Kel Horend.
 There are rumors of an encounter involving Meskhenet at 1922.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 4420

In the Hot climate of the Open Plains of 4420, a conflict took place in the early afternoon under a omen-filled sky.

At the head of a demoralized army rode **Regent Dorf in the Flask** of the nation of the Amestrians. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Dwarven ponyriders w/war hammers	wooden	none	a mob

The Town of Kel Horend flying the flag of the Ull Navala is situated in the Open Plains here.

After the battle.... Dorf in the Flask's forces found no enemy armies to fight.

The battle for Kel Horend was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Dorf in the Flask's army survived the attack on the Town, but suffered minor losses. Dorf in the Flask appeared to have survived. The Town has been reduced to a Village. The Village has been under siege/attack this turn. The Village now flies the flag of the Amestrians.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arantar	948	TranCar	3721 3821 st 800
Arantar	710	PrenMgy	
Dorf in the Flask	255	CptrPop	ch
Dorf in the Flask	850	MovArmy	sw h h h h h h h ne ^ ^ ^ ^ ^ ^ no
Envy	947	NatTran	3721 st 100
Envy	940	CstLoSp	415 4320
Greed	325	NatSell	fo 99
Greed	710	PrenMgy	
Hohenheim	605	GrdLoc	
Hohenheim	315	PrchCar	mo 400
Lust	550	ImprPop	
Lust	810	MovChar	4120
Minohtar	710	PrenMgy	
Minohtar	796	PickArt	36 ^ ^ ^ ^ ^
Nienor	948	TranCar	3721 3821 le 800
Nienor	940	CstLoSp	415 4326
Pride	850	MovArmy	se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Pride	430	TrpsMan	hc
Sloth	940	CstLoSp	428 75
Sloth	796	PickArt	145 ^ ^ ^ ^ ^
Ulbar	315	PrchCar	le 880
Ulbar	710	PrenMgy	
Wrath	400	HvCvlry	400 st st
Wrath	947	NatTran	3721 le 100

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #104 Resistances(92) #214 Call Winds(81) #308 Capital Return(100)
 #408 Perceive Nationality(82) #412 Research Artifact(83)

Arantar was located in the Mountains at 3721.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to transport by the caravans. 800 Steel (+10%) transported from Central to New Optain.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Dorf in the Flask



Ranks : Command 66 Agent 20 Emissary 10 Mage 40
 Health 100 Stealth 0 Challenge 81
 Artifacts : None

Spells (+0) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
 #502 Weakness(82)

Dorf in the Flask was located in the Open Plains at 4420.

He was ordered to capture the Town of Kel Horend. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4420. The Village of Kel Horend flying the flag of the Amestrians is here.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 51
 Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(99)
 #415 Scry Area(83) #417 Divine Characters w/Forces(82)

Envy was located in the Mountains at 3721.

She was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

She was ordered to have the nation transport by the caravans. 875 Steel (+10%) transported to Central.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(66) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(56)

Greed was located in the Mountains at 3721.

He was ordered to have the nation sell to the caravans. 7589 Food were sold for 9107 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Hohenheim



Ranks : Command 0 Agent 53 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 46
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(79)

Hohenheim was located in the Mountains at 3821.

He was ordered to purchase from the caravans. 400 Mounts were bought for 2880 Gold.

He was ordered to guard the location. New Optain was guarded.

He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Lust



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None

Spells (+0) : None

Lust was located in the Open Plains at 3517.

She was ordered to improve the population center size. Emenduin was improved to a Village.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 4120. The un-owned Ruins of Unulló is here.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 63
 Artifacts : #36 Gordur✓
 Spells (+0) : #104 Resistances(82) #216 Wild Winds(99) #302 Long Stride(78)
 #414 Scry Hex(76) #415 Scry Area(58)

Minohtar was located in the Mountains at 3721.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to pick up some artifacts. Gordur #36 . picked up at 3721.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
 #414 Scry Hex(81) #415 Scry Area(91)

Nienor was located in the Mountains at 3721.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

He was ordered to transport by the caravans. 800 Leather (+10%) transported from Central to New Optain.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Pride



Ranks : Command 53 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Open Plains at 3720.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 66
 Artifacts : #145 Raukambar/
 Spells (+0) : #314 Teleport(80) #408 Perceive Nationality(82)
 #412 Research Artifact(71) #418 Locate Artifact(71) #428 Locate Artifact True(81)

Sloth was located in the Mountains at 3721.

She was ordered to pick up some artifacts. Raukambar #145 . picked up at 3721.

She was ordered to cast a lore spell. Locate Artifact True - artifact #75, a Ring, is located in the Shore/Plains at 4218.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Ulbar



Ranks : Command 0 Agent 0 Emissary 0 Mage 52
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #104 Resistances(60) #218 Wall of Wind(76) #302 Long Stride(87)
 #404 Perceive Relations(94) #412 Research Artifact(89)

Ulbar was located in the Mountains at 3721.

He was ordered to purchase from the caravans. 880 Leather were bought for 1408 Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Wrath



Ranks : Command 50 Agent 0 Emissary 0 Mage 13
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

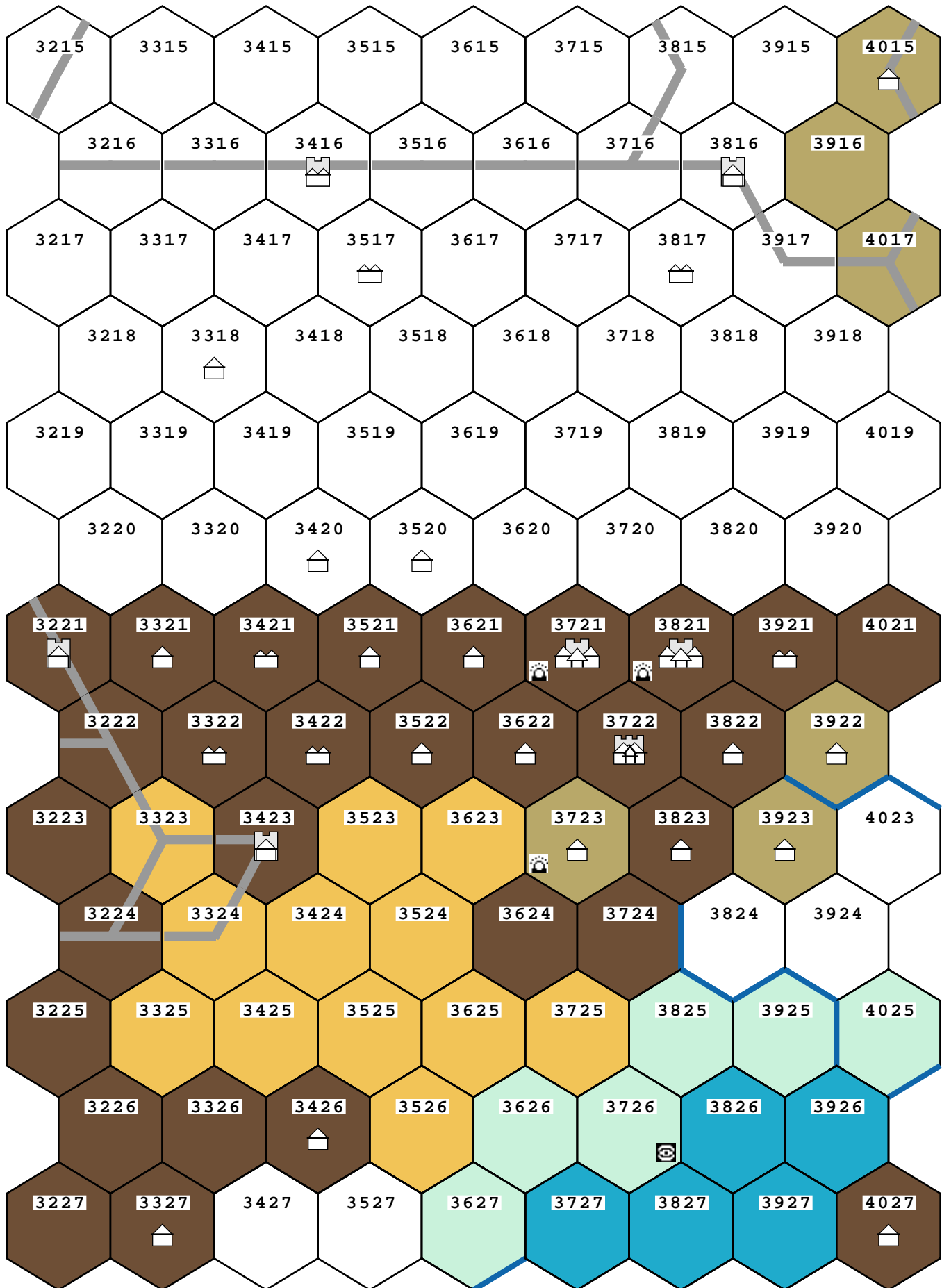
Spells (+0) : #412 Research Artifact(50)

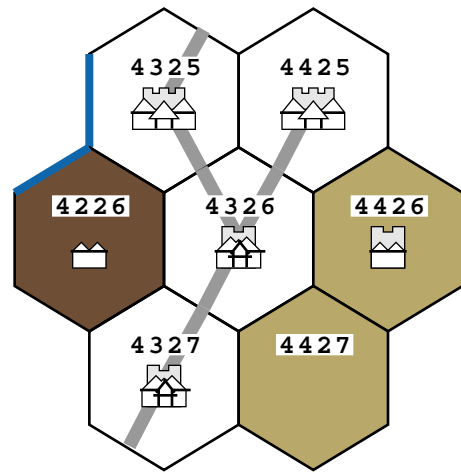
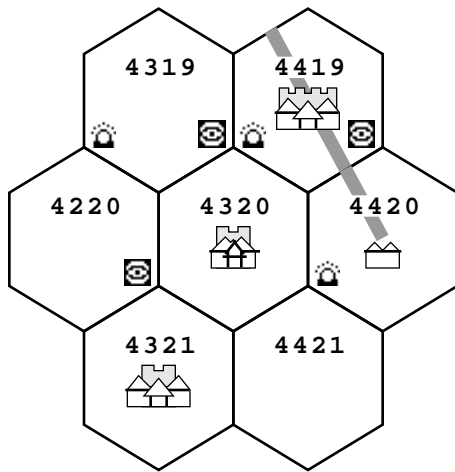
Wrath was located in the Mountains at 3721.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Steel weapons and Steel armor were recruited.

He was ordered to have the nation transport by the caravans. 938 Leather (+10%) transported to Central.

He commands an army in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hohenheim (ID: hohen) @ 3821 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lust (ID: lust) @ 4120 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Minohtar (ID: minoh) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pride (ID: pride) @ 3821 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

sloth (ID: sloth) @ 3721 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Ulbar (ID: ulbar) @ 3721 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Wrath (ID: wrath) @ 3721 Command Mage

Order	->	#	Code	Type
Required				
Information				