MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



Lohmai'gwaith

Special Service Turn

Special Nation Abilities :

#02 Scout/recon at +20 to normal skill rank. #14 All new troop recruits start at training 25.

#20 New armies start at morale 40.

#21 Hire new armies at no cost.

Game # : 141
Player # : 11
Turn # : 17
Account : \$ 0.00
Free Turns : 0
Security Code : 3634
Special Service : YES

Internet G141N11 RON GULLON 109653 NONE NONE NONE

Lohmai 'gwaith

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Acadians # 7 Sapphic Encla #10 Sundered #14 Dark Feast #17 Great Trollus #20 Tribes of Ang #23 Once Upon a T	: Tolerate : Tolerate : Tolerate : Disliked k : Disliked mar : Disliked	d # 5 Sil d # 8 Nan d #12 She l #15 Twi l #18 Ber l #21 Lar	ent Assemeless eri-Urk light Ham in an Pha	ably : Tol : Tol : Hat amer : Dis arazôn: Dis	erated # erated # ed # liked # liked # tral #	3 Wise Cou 6 Thorinar 9 Ground F 13 Red Witc 16 Sh'iar F 19 RhunLand 22 Sing a S 25 Alvernus	Counders ches Empire ChattelCo	: Tolerated : Tolerated : Tolerated : Hated : Disliked : Disliked : Neutral : Neutral
		POPU	LATION	CENTERS				
Amberglen	Location	n : @ 2614	in Open Pi	lains Clima	ate is Mi	ld		
Size : Village	Fortifications	: None	Loyalty :	23 Docks	: None	Hidden ? :	No S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	518	0	14	0
Current stores	627	0	0	0	851	0	28	_
An army bearing the	banner of the S	heri-Urk u	nder Capta	in Qohoria i	s here.			
Amon Lanc	Logatio	o · @ 2715	in Mixed D	Forest Clir	mate is M:	:14		
Size : Town	Fortifications		Loyalty:		: None	Hidden ? :	No S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	767	113	0	0
Current stores	0	0	0	0	1073	264	0	_
An army bearing the							ŭ	
A small army bearin				_				
-			_					
Aredol (Capital)	Location	n : @ 2915	in Mixed D	Forest Clir	mate is M:	ild		
Size : Major Town	Fortifications	: Tower	Loyalty:	76 Docks	: None	Hidden ? :	No S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 0	0	0	0	176	112	0	0
Current stores	527	0	0	127	288	4386	55	_
An army bearing the	banner of the L	ohmai'gwai	th under C	aptain Angam	ir is her	e.		
A small army bearin	g the banner of	the Lohmai	'gwaith un	der Captain	Falstaff	is here.		
		- 0545						
Areduin			in Hills 8	-	imate is I			1 0 . 27
Size : Village	Fortifications		Loyalty:		: None	Hidden ? :		ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production Current stores	. 0	0 0	56 56	0	252	0	22	0
current stores	U	U	50	U	413	U	44	_
Bragol	Locatio	n : @ 3116	in Open Pi	lains Clima	ate is Mi	1.4		
Size : Village	Fortifications		_	30 Docks		Hidden ? :	No S	ieged ? : No
Surplus Product	Leather							Gold
Expected production		0	0	0	374	0	14	0
Current stores	453	0	0	0	613	0	28	=
Elensarn	Location	n : @ 2817	in Hills 8	Rough Cl:	imate is I	Mild		
Size : Town	Fortifications	: Tower	Loyalty:	34 Docks	: None	Hidden ? :	No S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 76	0	0	0	0	0	11	1000
Current stores	228	0	0	0	0	0	22	-
						_		
Ereb Minas			_	lains Clima			-	
Size : Village	Fortifications			29 Docks		Hidden ? :		ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	352	0	6	0
Current stores	672	0	0	0	579	0	12	=

Greywood	LOCALIC	nı • @ 2013	in Mixed F	orest CII	mate is Mi	LIU		
Size : Village	Fortifications	: None	Loyalty:	18 Docks	: None	Hidden ?	: No Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	274	274	0	0
Current stores	0	0	0	0	447	548	0	-
A small army bearin	g the banner of	the Lohmai	'gwaith und	der Hero Seg	gucu is he	re.		
Lhugorod	Locatio	n: @ 3107	in Mountai	ns Climat	e is Cold			
-						TT 2 2 2 0		
Size : Village	Fortifications		Loyalty:		: None	Hidden ?		ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 0	110	0	10	0	0	0	660
Current stores	0	772	0	107	0	0	0	_
Naith	* +		O D1			1.3		
			_	ains Clim				
Size : Town	Fortifications	: None	Loyalty :	29 Docks	: None	Hidden ?	: No Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	205	0	0	0	405	0	5	0
Current stores	615	0	0	0	664	0	10	_
Current Scores	013	O	O	O	004	U	10	
Nim Sereg	Locatio	on : @ 2818	in Open Pl	ains Clim	ate is Mil	ld		
Size : City	Fortifications	: Fort	Loyalty:	62 Docks	: None	Hidden ?	: No Sie	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	110	0	4	0
Current stores	170	133	0	0	251	0	11	_
A small army bearin	g the banner of	the Lohmai	'gwaith und	der Captain	Signette	is here.		
Orodnim	Locatio	n : @ 2408	in Mountai	ns Climat	e is Cold			
Size : Village	Fortifications		Loyalty:		: None	Hidden ?	· No Sie	ged ? : No
-							-	_
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 0	82	62	0	0	0	0	600
Current stores	0	572	62	0	0	0	0	-
		- 0011		lowest Cli	mate is M:	:14		
Coin Thhil	Togotio		in Mirrod E					
Sein Ithil			in Mixed F					
Sein Ithil Size : Town	Fortifications		in Mixed F Loyalty:		: None	Hidden ?	: No Sie	ged ? : No
							: No Sie	ged ? : No Gold
Size : Town	Fortifications Leather	: Tower	Loyalty:	28 Docks	: None	Hidden ?		-
Size : Town Surplus Product Expected production	Fortifications Leather	: Tower Bronze 0	Loyalty: Steel 0	28 Docks Mithril 0	: None Food 421	Hidden ? Timber 59	Mounts 0	Gold 700
Size : Town Surplus Product	Fortifications Leather	: Tower Bronze	Loyalty : Steel	28 Docks Mithril	: None Food	Hidden ? Timber	Mounts	Gold
Size : Town Surplus Product Expected production Current stores	Fortifications Leather 0 0	: Tower Bronze 0 0	Loyalty: Steel 0 0	28 Docks Mithril 0 0	: None Food 421 690	Hidden ? Timber 59 118	Mounts 0	Gold 700
Size : Town Surplus Product Expected production	Fortifications Leather 0 0 Location	: Tower Bronze 0 0 0 0 : @ 2713	Loyalty: Steel 0 0 in Mixed F	28 Docks Mithril 0 0	: None Food 421 690 mate is M:	Hidden ? Timber 59 118	Mounts 0 0	Gold 700
Size : Town Surplus Product Expected production Current stores	Fortifications Leather 0 0	: Tower Bronze 0 0 0 0 : @ 2713	Loyalty: Steel 0 0	28 Docks Mithril 0 0	: None Food 421 690	Hidden ? Timber 59 118	Mounts 0 0	Gold 700
Size: Town Surplus Product Expected production Current stores Tad Eithel	Fortifications Leather 0 0 Location	: Tower Bronze 0 0 0 0 : @ 2713	Loyalty: Steel 0 0 in Mixed F	28 Docks Mithril 0 0	: None Food 421 690 mate is M:	Hidden ? Timber 59 118	Mounts 0 0	Gold 700 -
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product	Fortifications Leather 0 0 Fortifications Leather	: Tower Bronze 0 0 : None Bronze	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril	: None Food 421 690 mate is M: : None Food	Hidden ? Timber 59 118 ild Hidden ? Timber	Mounts 0 0 Sie Mounts	Gold 700 - ged ? : No
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production	Fortifications Leather 0 0 Tocation Fortifications Leather 0	: Tower Bronze 0 0 : None Bronze 0	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0	: None Food 421 690 mate is M: : None Food 504	Hidden ? Timber 59 118 ild Hidden ? Timber 187	Mounts 0 0 0 : No Sie Mounts 0	Gold 700 - ged ? : No Gold 0
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product	Fortifications Leather 0 0 Fortifications Leather	: Tower Bronze 0 0 : None Bronze	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril	: None Food 421 690 mate is M: : None Food	Hidden ? Timber 59 118 ild Hidden ? Timber	Mounts 0 0 Sie Mounts	Gold 700 - ged ? : No
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores	Fortifications Leather 0 0 Fortifications Leather 0 0	: Tower Bronze 0 0 : None Bronze 0 0	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0	: None Food 421 690 mate is M: : None Food 504 826	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374	Mounts 0 0 0 : No Sie Mounts 0	Gold 700 - ged ? : No Gold 0
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production	Fortifications Leather 0 0 1 Location Fortifications Leather 0 0 Location	: Tower Bronze 0 0 0 : Mone Bronze 0 0 0 : Mone Bronze 0 0 : Mone 0 0 : @ 2514	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0	: None Food 421 690 mate is M: : None Food 504 826	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374	Mounts 0 0 0 : No Sie Mounts 0	Gold 700 - ged ? : No Gold 0
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores	Fortifications Leather 0 0 Fortifications Leather 0 0	: Tower Bronze 0 0 0 : Mone Bronze 0 0 0 : Mone Bronze 0 0 : Mone 0 0 : @ 2514	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 0 Porest Cli	: None Food 421 690 mate is M: : None Food 504 826	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374	Mounts 0 0 Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp	Fortifications Leather 0 0 Locations Leather 0 0 Locations Leather 0 Continuous Locations Locations	: Tower Bronze 0 0 0 :	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty:	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks	: None Food 421 690 mate is M: : None Food 504 826 mate is Wate is Wate	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ?	Mounts 0 0 Sie Mounts 0 0 **No Sie	Gold 700 - ged ? : No Gold 0 - ged ? : No
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product	Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather	: Tower Bronze 0 0 10 11: @ 2713 12: None Bronze 0 0 10 11: @ 2514 12: None Bronze	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp Surplus Product Expected product	Fortifications Leather 0 0 Location Fortifications Leather 0 Location Fortifications Leather 0 Location Fortifications Leather 0	: Tower Bronze 0 0 0 : Marie	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 o	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril 0 0 0 Porest Cli 18 Docks	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food 360	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0 - ged ? : No
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product	Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather	: Tower Bronze 0 0 10 11: @ 2713 12: None Bronze 0 0 10 11: @ 2514 12: None Bronze	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp Surplus Product Expected product	Fortifications Leather 0 0 Location Fortifications Leather 0 Location Fortifications Leather 0 Location Fortifications Leather 0	: Tower Bronze 0 0 0 : Marie	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 o	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril 0 0 0 Porest Cli 18 Docks	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food 360	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp Surplus Product Expected product	Fortifications Leather 0 0 Location Fortifications Leather 0 Location Fortifications Leather 0 Location Fortifications Leather 0	: Tower Bronze 0 0 0 : Marie	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 o	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril 0 0 0 Porest Cli 18 Docks	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food 360	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp Surplus Product Expected product	Fortifications Leather 0 0 Location Fortifications Leather 0 Location Fortifications Leather 0 Location Fortifications Leather 0	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : None 0 : 0 0 : 0 0 : 0 0 0 0 0 0 0 0 0 0 0 0	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 0	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 0 Forest Cli 18 Docks Mithril 0 0	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food 360	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size : Town Surplus Product Expected production Current stores Tad Eithel Size : Village Surplus Product Expected production Current stores Trulawni Size : Camp Surplus Product Expected product	Fortifications Leather 0 0 Location Fortifications Leather 0 Location Fortifications Leather 0 Location Fortifications Leather 0	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : None 0 : 0 0 : 0 0 : 0 0 0 0 0 0 0 0 0 0 0 0	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 o	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 0 Forest Cli 18 Docks Mithril 0 0	: None Food 421 690 mate is M: : None Food 504 826 mate is Wa : None Food 360	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330	Mounts 0 0 Sie Mounts 0 0 No Sie Mounts 0 0	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected product Current stores	Fortifications Leather 0 0 1 Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : None Bronze 0 0 ARMI	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 0	28 Docks Mithril 0 0 0 Porest Cli 42 Docks Mithril 0 0 Porest Cli 18 Docks Mithril 0 0 NAVIES	: None Food 421 690 mate is M: None Food 826 mate is Wa : None Food 360 414	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660	Mounts 0 0 0 No Sie Mounts 0 0 0 No O	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 0 Locations Leather	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : ARMI Location	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 1 0 0 ES AND 1	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 NAVIES	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660	Mounts 0 0 0 No Sie Mounts 0 0 0 No O	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 0 Locations Leather	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : None Bronze 0 0 ARMI	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 1 0 0 ES AND 1	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 NAVIES	: None Food 421 690 mate is M: None Food 826 mate is Wa : None Food 360 414	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660	Mounts 0 0 0 No Sie Mounts 0 0 0 No O	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 prain Angamir Warships: (6)	: Tower Bronze 0 0 0 : None Bronze 0 0 : None Bronze 0 0 : ARMI Location	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 **ES AND 1 **ES AND 1 **ES AND 1	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 NAVIES	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660 ate is Mild : Normal	Mounts 0 0 0 No Sie Mounts 0 0 0 No O	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca Army morale: 47 Troce	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 fortifications Leather 0 0 0 ptain Angamir Warships: (0	: Tower Bronze 0 0 0 :	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 Train	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 18 Tocks Mithril 19 Tocks Mixed Fore (7) Traing Weapon	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414 est Climate armor	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660 ate is Mild : Normal	Mounts 0 0 0 No Sie Mounts 0 0 No Sie Mounts 0 0 Troop Type	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold 0 -
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca Army morale: 47 Troc Mixed Elven horse	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 fortifications Leather 0 0 vertifications Leather 0 0 reather 0 vertifications Leather 0 vertifications Ver	: Tower Bronze 0 0 0 :	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 Train 25	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 NAVIES 1 Mixed Fore (7) Training Weapon	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414 est Climate armor #	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660 ate is Mild : Normal ‡ Troops 400	Mounts 0 0 0 No Sie Mounts 0 0 No Sie Mounts 0 0 Troop Type Heavy Cavalry	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold 0 -
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca Army morale: 47 Troc Mixed Elven horse Wood Elf footsold	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 0 ptain Angamir Warships: (0 ps riders w/broadsword iers w/broadsword	: Tower Bronze 0 0 0 : 0 : 2713 : None Bronze 0 0 : None Bronze 0 Transpor words	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 Train 25 25	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 10 0 Forest Cli 18 Docks Mithril 10 10 Forest Cli 18 Docks Mithril 10 10 Forest Cli 18 Docks Mithril 10 10 10	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414 est Climate armor # 0 33	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660 ate is Mild : Normal	Mounts 0 0 0 No Sie Mounts 0 0 No Sie Mounts 0 0 Troop Type	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold 0 -
Size: Town Surplus Product Expected production Current stores Tad Eithel Size: Village Surplus Product Expected production Current stores Trulawni Size: Camp Surplus Product Expected production Current stores Army Commander: Ca Army morale: 47 Troc Mixed Elven horse Wood Elf footsold	Fortifications Leather 0 0 1 Locations Leather 0 0 Locations Leather 0 0 Locations Leather 1 Fortifications Leather 0 0 0 ptain Angamir Warships: (0 ps riders w/broadswoodswoodswoodswoodswoodswoodswoodsw	: Tower Bronze 0 0 0 : 0 : None Bronze 0 0 : None Bronze 0 0 : None Bronze 0 0 Transpor words cds Bronze	Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 in Mixed F Loyalty: Steel 0 0 Train 25	28 Docks Mithril 0 0 0 Forest Cli 42 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 0 0 Forest Cli 18 Docks Mithril 10 10 10 10 10 10	: None Food 421 690 mate is M: : None Food 826 mate is Wa : None Food 360 414 est Climatel mode Armor # 0 33 Mithril	Hidden ? Timber 59 118 ild Hidden ? Timber 187 374 arm Hidden ? Timber 330 660 ate is Mild : Normal ‡ Troops 400	Mounts 0 0 0 No Sie Mounts 0 0 No Sie Mounts 0 0 Troop Type Heavy Cavalry	Gold 700 - ged ? : No Gold 0 - ged ? : No Gold 0 -
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The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Location : @ 2813 in Mixed Forest Climate is Mild

Greywood

War machines

Army Commander : Captain Falstaff Location : @ 2915 in Mixed Forest Climate is Mild Army morale : 46 Warships : 0 Transports : 0 (1) Travel mode : Normal Troops Training Weapon Armor # Troops Troop Type Heavy Infantry Wood Elf footsoldiers w/broadswords 25 10 10 200 Mithril Baggage Train Leather Bronze Steel Weapons 0 0 0 Armor 0 Ω Ω Λ Food 2. Low Supplies !! War machines

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here. An army bearing the banner of the Lohmai'gwaith under Captain Angamir is here.

Army Commander : Captain Garibaldi Location : @ 2715 in Mixed Forest Climate is Mild Army morale : 27 Warships : 0 Transports : 0 (5) Travel mode : Normal Troops Training Weapon Armor # Troops Wood Elf footsoldiers w/broadswords 10 11 1152 29 Heavy Infantry Baggage Train Leather Bronze Steel Mithril 0 0 0 0 0 0 0 0 Out of Food !! Food War machines 0

The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Army Commander: Commander Otto Location: @ 2420 in Open Plains Climate is Mild Army morale: 42 Warships: 0 Transports: 0 (6) Travel mode: Normal Training Weapon Armor # Troops Troops Troop Type Wood Elf footsoldiers w/broadswords 25 10 2 1400 Heavy Infantry Steel Mithril Baggage Train Leather Bronze 0 0 Weapons -0 Armor 0 0 0 Food 0 Out of Food !! War machines 0

Army Commander: Veteran Pericles Location: @ 2715 in Mixed Forest Climate is Mild Army morale : 42 Warships : 0 Transports : 0 (2) Travel mode : Normal Training Weapon Armor # Troops Troops Troop Type 25 10 0 400 Wood Elf footsoldiers w/broadswords Heavy Infantry Steel Mithril Baggage Train Leather Bronze 0 0 Weapons 0 Armor 0 0 0 0 0 Out of Food !! Food War machines

The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here. An army bearing the banner of the Lohmai'gwaith under Captain Garibaldi is here.

Army Commander : Hero Segucu Location : @ 2813 in Mixed Forest Climate is Mild Army morale : 41 Warships : 0 Transports : 0 (1) Travel mode : Normal Training Weapon Armor # Troops Troops 200 Wood Elf footsoldiers w/broadswords 25 10 0 Heavy Infantry Baggage Train Leather Bronze Steel Mithril 0 0 0 Weapons Armor 0 0 0 0 2 Low Supplies!!
War machines 0

The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Ω

Army Commander : Captain Signette Location : @ 2818 in Open Plains Climate is Mild

Army morale : 36 Warships : 0 Transports : 0 (2) Travel mode : Normal

Ω

Troops Training Weapon Armor # Troops Troop Type Wood Elf footsoldiers w/broadswords 25 10 0 300 Heavy Infantry Baggage Train Leather Bronze Steel Mithril 0 0 Weapons 0

Food 0 Out of Food !!

0

War machines

The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

COMPANY COMMANDERS :

Armor

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	13722	11549	4154	2933	228407	18121	1778
Purchase at market price/unit	3	4	6	15	2	3	10
Sell to market price/unit	2	3	4	10	1	2	7

MISCELLANEOUS

Maintenance Costs expected next	urn ar	e:	Totals for Nation:	Stores	Production
Armies/Navies : 2060	18		Leather	3292	899
Pop Centers : 350	0		Bronze	1477	192
Characters : 1590	0		Steel	118	118
			Mithril	234	10
Total : 4000	18		Food	7109	4513
			Timber	6350	1075
Current Tax rate	:	63%	Mounts	210	76
Revenue expected next tur	n :	39185 (-823)			
Current Gold reserve	:	0			

Ritual character terminations: 4

Ships have been left anchored at the following locations:

You have the following double agents:

Zymraan of the Ground Pounders @ 3221

Double agent Zymraan reports he was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Morannon. Morannon is now under our control.

Double agent Zymraan reports he was ordered to guard a character. Halbarad was guarded.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent Alignment	Known Powers
Anarmacil	Sword 26	No Good	COMBAT - Increases damage by 750 points.
Gersebroc	Sword 140	No Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

Name of artifact

Dragon Helm/Armor 31 Hecate has hidden it in the Town of Elensarn at 2817

NATION MESSAGES

There are rumors of an armed conflict involving the Lands at 2536.

The tax rate was increased to avoid going bankrupt! Loyalty has been affected.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

None

Angamir

Ranks : Command 44 Agent 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 59

Artifacts : #26 Anarmacil√

Spells (+0) : None

She was ordered to refuse all personal challenges.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Dagnirgul

Ranks

: Command 39 Health 100

Agent 0

Emissary 0 Mage 0

Stealth 0 Challenge 39

Artifacts : No

Spells (+0) : None



Dagnirgul could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Falstaff

Ranks

: Command 40 Health 100 Agent 0

Emissary 0 Mage 0

Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : None



He was ordered to refuse all personal challenges.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Garibaldi

Ranks : Command 41 Agent 0 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 56

Artifacts : #140 Gersebroc√

Spells (+0) : None

He was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Qohoria of the Sheri-Urk with about 1200 troops at 2614. See report below.

He commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.



Ranks : Command 0 F

Agent 76 Emissary 0 Mage 32

Health 65 Stealth 10 Challenge 65

Artifacts : None

Spells (+0): #4 Major Heal(85) #302 Long Stride(94) #304 Fast Stride(59)



She was ordered to refuse all personal challenges.

She was ordered to scout the hex. A scout of the hex was attempted. Terrain is Mountains. Climate is Cold. A Major Town named Overview is here and Overview is owned by the Sing a Song and the hex has production of - Bronze: 270 Steel: 80 Gold: 1100 . Foreign forces present: None.

She is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sing a Song is here.

Iago the Lucky

Ranks

: Command 0 Agent 0 Emissary 84 Mage 10

Health 100 Stealth 0 Challenge 44

Artifacts : None

Spells (+0): #412 Research Artifact(89)



He was ordered to refuse all personal challenges.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Nameless has collapsed and is no longer active - uncovered that the nation of the Sing a Song seeks to terminate 10 characters by personal challenge or by assassination. - uncovered that the nation of the South Kingdom possesses Special Nation Ability #5.

He is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Lavinia



Ranks : Command 0 Agent 43 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 32

Artifacts : None

Spells (+0) : None

She was ordered to refuse all personal challenges.

She was ordered to scout the hex. A scout of the hex was attempted. Terrain is Mountains. Climate is Cold. A Major Town named Overview is here and hex has production of - Bronze: 270 Steel: 80 Gold: 1100 . Foreign forces present: None. Nothing else was reported at this time.

She is currently in the Mountains at 2214. The Major Town of Overview flying the flag of the Sing a Song is here.

Maedengil



: Command 0 Agent 0

Emissary 76 Mage 30

Health 100 Stealth 0 Challenge 45

Artifacts : None

Spells (+0): #302 Long Stride(96) #413 Scry Population Center(72)

#415 Scry Area(67)

He was ordered to refuse all personal challenges.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sing a Song seeks to see to the termination of Jeremiah Johnson by any means whatsoever - uncovered that the nation of the Plane seeks to see to the termination of Beyonce Knowles by any means whatsoever. - uncovered that the nation of the Tribes of Angmar possesses Special Nation Ability #8.

He is currently in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Otto



Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

He was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Open Plains at 2420.

Pericles



Ranks : Command 12 Agent 0 Emissary 55 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

He was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sh'iar Empire seeks to hold the greatest amount of artifacts. - uncovered that the nation of the Alvernus possesses Special Nation Ability #29.

He commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Sequeu



Ranks : Command 20 Agent 0 Emissary 18 Mage 0

Health 100 Stealth 0 Challenge 22

Artifacts : None

Spells (+0) : None

He was ordered to refuse all personal challenges.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Signette



Ranks : Command 40 Agent 0 Emissary 0 Mage 10

Health 100 Stealth 0 Challenge 42

Artifacts : None

Spells (+0) : #412 Research Artifact(50)

She was ordered to refuse all personal challenges.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands an army in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

A. ----1

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Sotida

Ranks : Command 0 Agent 65 Emissary 0 Mage 30

Health 67 Stealth 0 Challenge 55

Artifacts : None

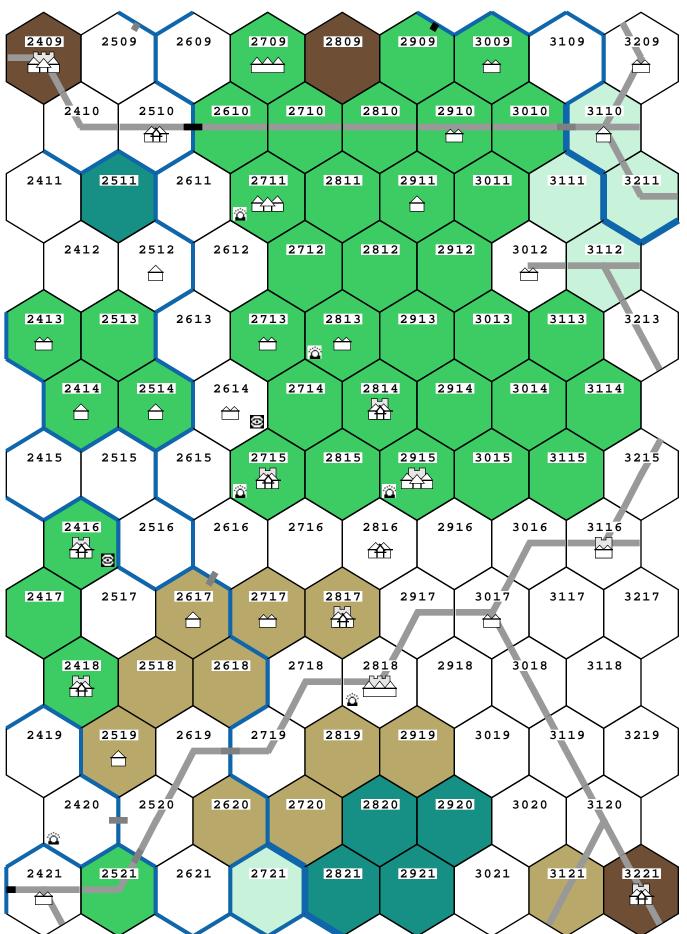
Spells (+0): #308 Capital Return(81) #413 Scry Population Center(65)

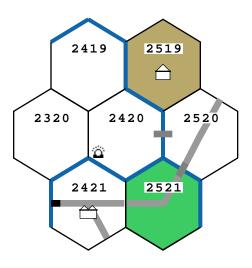
#415 Scry Area(58)

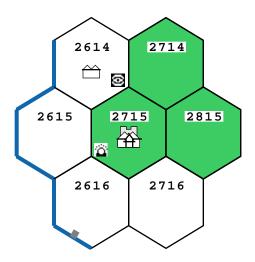
She was ordered to refuse all personal challenges.

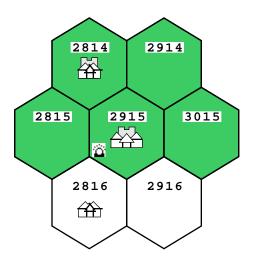
She was ordered to scout the hex. A scout of the hex was attempted. Terrain is Mixed Forest. Climate is Mild. A Major Town named Aredol is here and fortified with a Tower and Aredol is owned by the Lohmai'gwaith and the hex has production of - Food: 490 Timber: 310 . Foreign forces present: None.

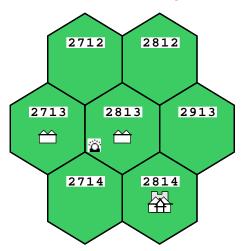
She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

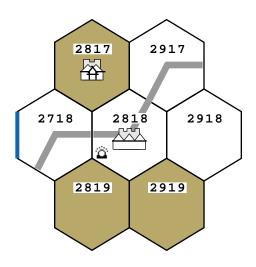












MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Lohmai'gwaith

TURNSHEET



Game # 141



RON GULLON 109653 NONE NONE

NONE

Game # : 141
Player # : 11
Turn # : 18
Security # : 3634
** Special **

Return this turnsheet before JUNE 2 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

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