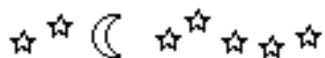


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 1383

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

Alvernus [1383] Once Upon a Time [1300] Sing a Song [1275]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 20
Account : \$ 0.00
Free Turns : 0
Security Code : 8467
Special Service : YES

Alvernus

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Disliked
#13 Red Witches	: Disliked	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

POPULATION CENTERS

Location : @ 3729 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 31	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	104	120	0	0	0	0	1040
Current stores	0	0	0	0	0	0	0	-

Andakro Location : @ 0607 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 19	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	150	10	0	0	0	1000
Current stores	0	0	618	10	0	0	0	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 77	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	1049	0	18	0	334	405	629	-

A small army bearing the banner of the Alvernus under Warlord Carlin is here.

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	202	0	0	0	425	0	14	0
Current stores	202	0	0	0	2975	0	0	-

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Castle	Loyalty : 63	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	79	0	0	0	1162	1000	0	-

Drú Dôr Location : @ 0703 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 26	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	29	7	0	0	0	330
Current stores	0	0	129	7	0	0	0	-

Echiant Location : @ 2822 in Fens & Swamp Climate is Warm

Size : Camp	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	0	0	0	0	0
Current stores	0	0	289	0	0	0	0	-

Lirith Tol

Location : @ 0507 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 76	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	162	90	0	700
Current stores	0	0	0	0	324	125	0	-

An army bearing the banner of the Alvernus under Hero Erestor is here.

Lisgardh

Location : @ 0608 in Mountains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	176	0	16	0	0	0	1100
Current stores	0	0	0	16	0	0	0	-

Melkor

Location : @ 0306 in Shore/Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	144	0	0	0	583	0	14	0
Current stores	144	0	0	0	4081	0	0	-

Northern Way

Location : @ 0702 in Shore/Plains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	26	0	0	0	49	0	3	0
Current stores	26	0	0	0	196	0	0	-

Nosebleed

Location : @ 3624 in Mountains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	60	30	0	0	0	1000
Current stores	0	0	53	30	0	0	0	-

Rómenya

Location : @ 0604 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	104	24	0	0	0	1500
Current stores	0	0	344	24	0	0	0	-

Sanká

Location : @ 0605 in Mountains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	90	18	0	0	0	1300
Current stores	0	0	323	18	0	0	0	-

Foreign characters reported in the hex : - Anya the Red - Criknrog - Wojuruk.

Taverna

Location : @ 3912 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 81	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	83	0	0	0	396	0	11	0
Current stores	83	0	0	0	1100	0	0	-

Tol Cirith

Location : @ 0408 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 88	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	126	0	0	0	184	0	7	0
Current stores	126	0	0	0	1288	0	0	-

A navy bearing the banner of the Alvernus under Regent Llewi is here.

Zhantus

Location : @ 0307 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 11	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	502	65	0	0
Current stores	0	0	0	0	3514	585	0	-

ARMIES AND NAVIES

Army Commander : Lord Agbathû Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		17	10	60	500	Heavy Cavalry
Eriadoran footmen w/spears		10	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	937	Low Supplies !!				
War machines	0					

Characters traveling with army : - Malendur.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

A small army bearing the banner of the Alvernus under Lord Faika is here.

Army Commander : Warlord Carlin Location : @ 0207 in Mixed Forest Climate is Mild
 Army morale : 84 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		10	10	10	600	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	14	Low Supplies !!				
War machines	0					

Characters traveling with army : - Barrow Wight.

The City/Tower of Baltus flying the flag of the Alvernus is here.

Army Commander : Hero Erester Location : @ 0507 in Mixed Forest Climate is Mild
 Army morale : 28 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears		11	10	0	1000	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	751	Low Supplies !!				
War machines	0					

Characters traveling with army : - Gwaihir Eagles.

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Army Commander : Lord Faika Location : @ 0505 in Open Plains Climate is Mild
 Army morale : 32 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords		10	10	60	400	Heavy Cavalry
Eriadoran mercenaries w/shortswords		85	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	62	Low Supplies !!				
War machines	0					

An army bearing the banner of the Alvernus under Lord Agbathû is here.

A huge army bearing the banner of the North Kingdom under Warlord Del Imat is here.

Navy Commander : Regent Llewi Location : @ 0408 in Shore/Plains Climate is Mild
 Army morale : 56 Warships : 15 Transports : 5 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears		10	10	0	800	Heavy Infantry
Eriadoran mercenaries w/shortswords		64	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1700	Low Supplies !!				
War machines	0					

The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.

COMPANY COMMANDERS :

Veteran Iarless Location : @ 0505 Traveling with him are : Angus - JF Breau.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	19000	Leather	1709	660
Pop Centers :	4500	Bronze	0	280
Characters :	34520	Steel	1774	623
		Mithril	105	105
Total :	58020	Food	14974	2634
		Timber	2115	200
Current Tax rate :	60%	Mounts	629	56
Revenue expected next turn :	45470 (-12550)			
Current Gold reserve :	9630			

No new characters available at this time

Ritual character terminations: 1

Ships have been left anchored at the following locations:

None

You have the following double agents:

Broussard of the Acadians @ 1005

Saint-Etienne of the Acadians @ 0714

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".

You have hidden the following additional artifacts:

None

NATION MESSAGES

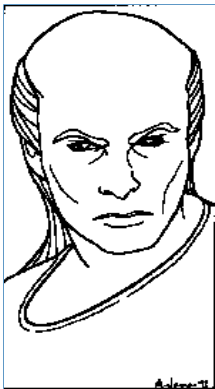
There are rumors of an armed conflict involving the Red Witches at 2520.
 There are rumors of an armed conflict involving the North Kingdom at 0505.
 Gorgon is no longer under our control.
 There are rumors of an assassination attempt involving Freddie Mercury and Ursulos.
 There are rumors of an assassination attempt involving Tartas Izain and Arolic.
 There are rumors of an encounter involving Deadwood at 2418.

ENCOUNTER MESSAGES

Encounter for Hero Erester at 0507

During the past several days, troops have noticed more and more giant Eagles flying above us in the skies. They fly higher than any bow shot can reach and seem to circle and watch our advance for hours on end. It is difficult to see their size because they are at such a great distance, but some of the troops swear that they are larger than any they have ever seen. Finally, one of the Eagles landed near my tent. Several of the boldest troops drew weapons, but I warned them away. The leader of the Eagles seemed to speak to me. He said that the Eagles had decided to partake in the fight for a short time. Therefore, he and his group would scout for our army during the next few weeks. How long they would remain was uncertain. I have the feeling, however, that as long as they want to do scouting for me, I would be most happy to accept their services.

COMBAT MESSAGES



Challenge from Moraiza at 0505

In the Open Plains of 0505 a ritual duel began. A large circle was drawn on level ground. As Pathan's army stood by, Moraiza, a healthy warrior stepped forth and called challenge. In his hands was borne the glowing Sword called Ringil. In answer, Pathan, a healthy warrior stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. The fight began with Moraiza taking the initiative. Moraiza cut and slashed while Pathan parried and counterthrust. Suddenly, Moraiza slew Pathan with a swift feint and thrust, but suffered no wounds.

Battle at 0505

In the Mild climate of the Open Plains of 0505, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a calm army rode **Commander Carvedas** of the nation of the Alvernus. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2400 Eriadoran footmen w/spears	wooden	none	a mob

At the head of a demoralized army rode **Warlord Del Imat** of the nation of the North Kingdom. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
3542 Dúnadan knights w/lances	wooden/bronze	leather/bronze	ragged ranks
311 Lesser Dúnadan knights w/shortswords	bronze/steel	bronze/steel	exemplary

Report from Carvedas.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was shouted across the battlefield.. Keep close ranks. Use standard formation. Like we practiced! The men glanced anxiously above as a few boulders and some flying debris struck among our troops.

Against the forces of Del Imat, they charged our standard formation and hit us hard.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Myrthrandir rode among the troops with his glowing Sword, exhorting them to do their best and daring the enemy to meet him. **Moeskin** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Spear. **Moraiza** burst forth with a blood curdling yell and rushed to meet whatever foes would face his glowing Sword. **Lumban** rode among the troops with his glowing Sword, exhorting them to do their best and daring the enemy to meet him.

Report from Carvedas.....Our foot soldiers engaged the other troops in the open and took the battle to them. The troops fought well, but they could have been better trained. They fought as if uninspired. However, we were overrun in less than a few hours.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Warlord Del Imat: 1409 Food

After the battle.... Carvedas's forces were destroyed/routed in the battle. Carvedas appeared to have survived. Del Imat's forces were victorious in the battle, but suffered some losses. Del Imat appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Agbathû	860	ForcMar	h h h h h h se w ^ ^ ^ ^ ^ ^ no
Agbathû	430	TrpsMan	hc
Angus	215	RfsPers	
Angus	615	Assass	patro
Barrow Wight	610	GrdChar	carli
Barrow Wight	400	HvCvlyr	500 ^ ^
Carlin	325	NatSell	st 100
Carlin	325	NatSell	br 100
Carvedas	215	RfsPers	
Carvedas	840	Stand	sw
Elendil	500	Double	crikn

Elendil	947	NatTran	0207 mo 91
Elostirion	520	InfYour	
Elostirion	940	CstLoSp	436 bein
Erestor	408	HvInfan	400 ^ ^
Erestor	860	ForcMar	nw h h h h h h se ^ ^ ^ ^ ^ ^ no
Faika	494	FortPop	
Faika	850	MovArmy	e w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Iarless	930	ScoChar	
Iarless	215	RfsPers	
JF Breau	215	RfsPers	
JF Breau	610	GrdChar	carve
Kônebra	810	MovChar	0608
Kônebra	940	CstLoSp	419 1
Llewi	408	HvInfan	400 ^ ^
Llewi	830	MovNavy	se sw h h h h h h h h h h ne nw no
Lumban	940	CstLoSp	412 13
Lumban	810	MovChar	1005
Malendur	330	CstCjSp	510 ^
Malendur	940	CstLoSp	412 4
Modulator	555	CreCmp	^
Modulator	810	MovChar	3825
Moeskin	210	IssPers	del i
Moeskin	940	CstLoSp	430 demon
Moraiza	210	IssPers	patha
Moraiza	940	CstLoSp	412 14
Myrthrandir	210	IssPers	menel
Myrthrandir	940	CstLoSp	428 21
Soil Nûnaw	690	StlGold	
Soil Nûnaw	810	MovChar	2018
Transmitter	520	InfYour	
Transmitter	330	CstCjSp	508 ^

Agbath



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Agbathû was located in the Open Plains at 0404.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 0505.

Angus



Ranks : Command 0 Agent 79 (89) Emissary 0 Mage 30
 Health 100 Stealth 0 (15) Challenge 83
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor√
 Spells (+0) : #314 Teleport(77) #412 Research Artifact(86)
 #418 Locate Artifact(85)

Angus was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because of tight security.

He is traveling with Iarless in the Open Plains at 0505.

Barrow Wight



Ranks : Command 57 Agent 66 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : None
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.

He was ordered to guard a character. Carlin was guarded.

He is traveling with Carlin in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carlin



Ranks : Command 71 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 81
 Artifacts : #73 Mothras/ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 4056 Bronze were sold for 20280 Gold.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 241 Steel were sold for 1446 Gold.

He commands an army in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carvedas



Ranks : Command 38 Agent 35 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Carvedas was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to stand and defend. He was not able to stand and defend because he does not command an army.

He is currently in the Open Plains at 0505.

Elendil



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mixed Forest at 0207.

He was ordered to recruit a double agent. He was not able to recruit the double agent because he was not able to influence the character. Continued efforts may succeed.

He was ordered to have the nation transport by the caravans. 405 Mounts (+10%) transported to Baltus.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elostirion



Ranks : Command 0 Agent 0 Emissary 87 Mage 40
Health 100 Stealth 0 Challenge 53
Artifacts : None

Spells (+0) : #314 Teleport(76) #414 Scry Hex(96) #415 Scry Area(84)
#436 Scry Character(93)

Elostirion was located in the Mountains at 0605.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Sanká.

He was ordered to cast a lore spell. Scry Character - Bein Com Woses could not be scryed... Continued efforts may succeed.

He is currently in the Mountains at 0605. The Town of Sanká flying the flag of the Alvernus is here.

Erestor



Ranks : Command 26 Agent 0 Emissary 72 Mage 0
Health 100 Stealth 0 Challenge 42
Artifacts : None

Spells (+0) : None

Erestor was located in the Mixed Forest at 0507.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He had a special encounter. See Encounter Messages.

Scouting was performed by the Gwaihir Eagles. A scout of the area was attempted.

Foreign armies identified: None. See report below.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Faika



Ranks : Command 53 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 53
Artifacts : None

Spells (+0) : None

Faika was located in the Shore/Plains at 0405.

He was ordered to fortify the population center. The fortifications at Dire were improved to a Castle.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 0505.

Iarless



Ranks : Command 13 Agent 53 Emissary 0 Mage 0
 Health 100+ Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Regent Patrocles - North Kingdom. Nothing else was reported at this time.

He commands a company in the Open Plains at 0505.

JF Breau



Ranks : Command 0 Agent 57 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

JF Breau was located in the Open Plains at 0505.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Carvedas was guarded.

He is traveling with Iarless in the Open Plains at 0505.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 52 Stealth 0 Challenge 71
 Artifacts : #167 Ungolrist
 Spells (+0) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(86) #410 Divine Allegiance Forces(97) #412 Research Artifact(87)
 #414 Scry Hex(97) #417 Divine Characters w/Forces(93)
 #419 Divine Nation Forces(72)

Kônebra was located in the Mixed Forest at 0507.

He was ordered to move. He accepted the movement orders.

He was ordered to cast a lore spell. He was not able to cast the spell. Continued efforts may succeed.

He is currently in the Mountains at 0608. The Village of Lisgardh flying the flag of the Alvernus is here.

Llewi



Ranks : Command 64 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : None

Llewi was located in the Shore/Plains at 0408.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the navy. He accepted the navy movement orders.

He commands a navy offshore at 0408. The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 61
 Artifacts : #16 Navorn\ #164 Wôlor Priest Ring
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(99)

Lumban was located in the Open Plains at 0505.

He was ordered to move. He accepted the movement orders.

He was ordered to cast a lore spell. Research Artifact - Ring of Bleeding #13 is a Ring - allegiance: Evil - increases Mage Rank by 35.

He has encountered a crevice in the hillside which can be investigated.

He is currently in the Hills & Rough at 1005.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 63 (73)
 Health 98 Stealth 0 Challenge 113
 Artifacts : #41 Silmaruth\ #154 The Black Book
 Spells(+10) : #314 Teleport(81) #412 Research Artifact(96) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(63) #510 Conjure Food(83)

Malendur was located in the Open Plains at 0404.

He was ordered to cast a conjuring spell. Conjure Food was cast. 1575 Food was conjured.

He moved with the army to 0505.

He was ordered to cast a lore spell. Research Artifact - Collohwesta #4 is a Cloak - allegiance: None - increases Stealth Rank by 30. He suffered a loss of health due to casting two spells.

He is traveling with Agbathû in the Open Plains at 0505.

Modulator



Ranks : Command 0 Agent 0 Emissary 66 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Modulator was located in the Hills & Rough at 3729.

He was ordered to create a camp. A camp named was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3825. The un-owned Ruins of Akhúlisa is here.

Moeskin



Ranks : Command 56 Agent 0 Emissary 0 Mage 68 (78)
 Health 100 Stealth 0 Challenge 102
 Artifacts : #122 Spear of Following√ #166 Corantir
 Spells(+10) : #4 Major Heal(100) #314 Teleport(72)
 #410 Divine Allegiance Forces(95) #412 Research Artifact(96)
 #416 Reveal Production(77) #418 Locate Artifact(85) #420 Reveal Character(70)
 #422 Perceive Power(77) #428 Locate Artifact True(69)
 #430 Reveal Character True(89)

Moeskin was located in the Open Plains at 0505.

He was ordered to challenge Del Imat to personal combat.

He challenged Del Imat to personal combat, but was refused. He gained personal honor.

He was ordered to cast a lore spell. Reveal Character True - Demon of Aglarond could not be located... Continued efforts may succeed.

He is currently in the Open Plains at 0505.

Moraiza



Ranks : Command 69 (79) Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 130
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Open Plains at 0505.

He was ordered to challenge Pathan to personal combat. See Combat Messages.

He was ordered to cast a lore spell. Research Artifact - Steward's Blade #14 is a Sword - allegiance: None - increases combat damage by 750 pts and possession of the artifact can allow casting of the spell Minor Heal.

He is currently in the Open Plains at 0505.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 67
 Health 96 Stealth 0 Challenge 67
 Artifacts : None

Spells (+0) : #314 Teleport(82) #412 Research Artifact(86)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(88) #430 Reveal Character True(56)

Myrthrandir was located in the Open Plains at 0505.

He was ordered to challenge Menelaus to personal combat.

He challenged Menelaus to personal combat, but was refused. He gained personal honor.

Myrthrandir was captured during combat by Del Imat. Artifact(s) were removed from Myrthrandir.

Myrthrandir could not escape from being held hostage.

He was ordered to cast a lore spell. He was not permitted orders because he was held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Soil N naw



Ranks : Command 0 Agent 60 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None

Spells (+0) : None

Soil Nûnaw was located in the Mountains at 2217.

He was ordered to steal the Gold. 1813 Gold was stolen at Fell Peak.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2018. The Village of Laimë flying the flag of the Sheri-Urk is here.

Transmitter



Ranks : Command 0 Agent 0 Emissary 70 Mage 60
 Health 100 Stealth 0 Challenge 68
 Artifacts : None

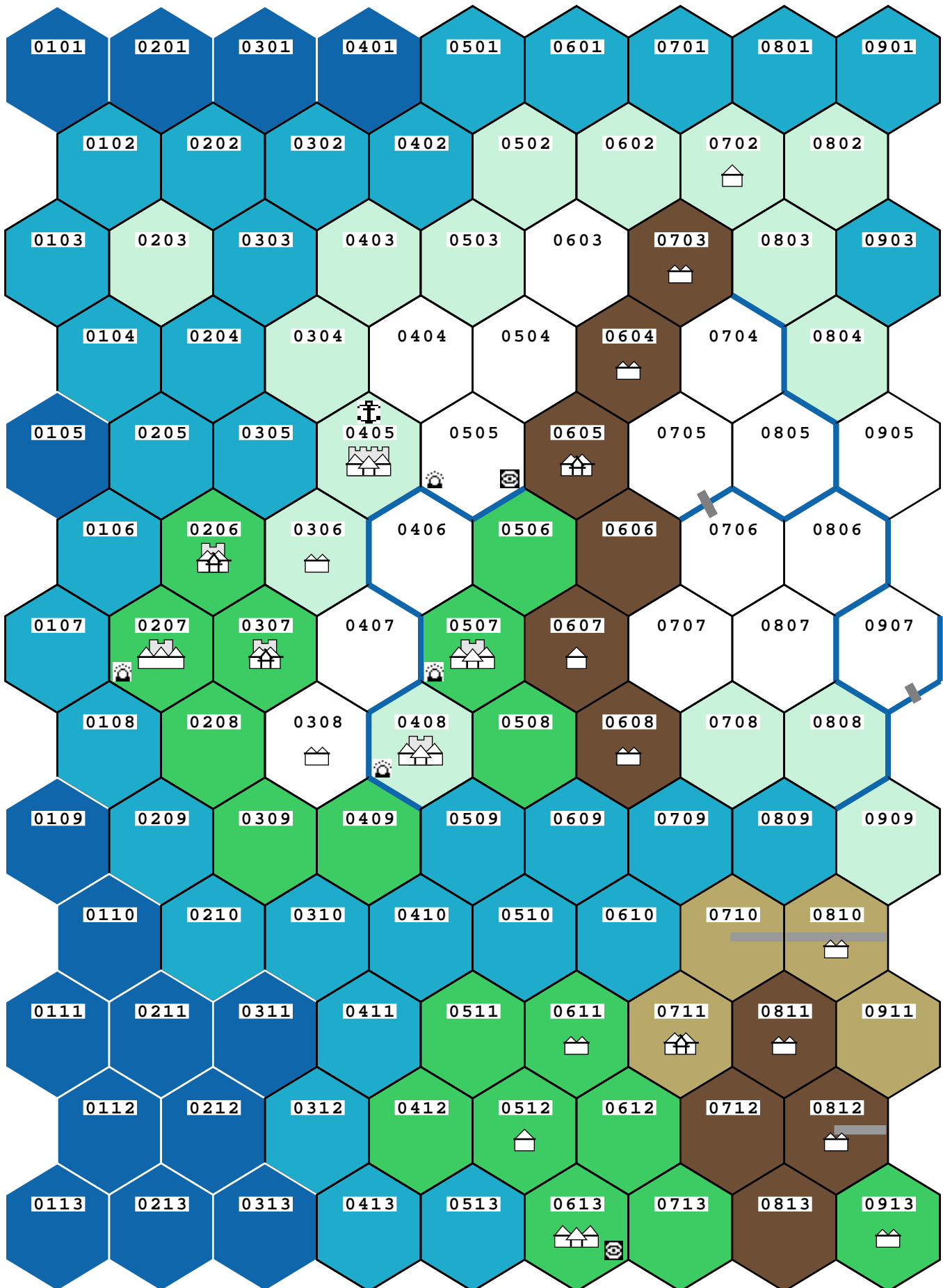
Spells (+0) : #314 Teleport(65) #412 Research Artifact(85)
 #413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(84)
 #428 Locate Artifact True(73) #508 Conjure Mounts(88)

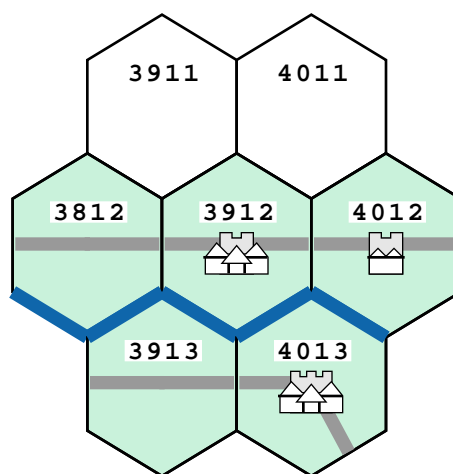
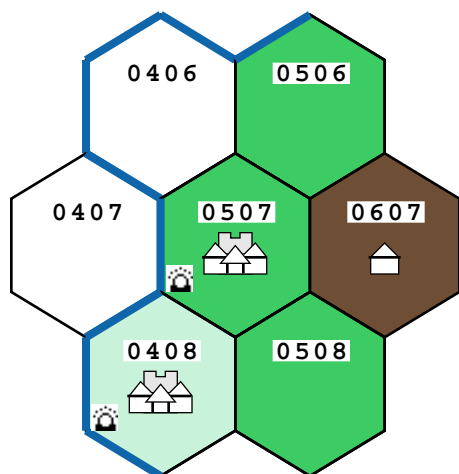
Transmitter was located in the Shore/Plains at 3912.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Taverna.

He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Carlin (ID: carli) @ 0207 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required						Required				
Information						Information				

Carvedas (ID: carve) @ 0505 Command Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	

Elendil (ID: elend) @ 0207 Emissary

Order	->	#	Code	Type		Order	->	#	Code	Type	
Required			<hr/>			Required			<hr/>		
Information			<hr/>			Information			<hr/>		
			<hr/>						<hr/>		

Elostirion (ID: elost) @ 0605 Emissary Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Erestor (ID: erest) @ 0507 **Command Emissary**

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Faika (ID: faika) @ 0505 Command

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Iarless (ID: iarle) @ 0505 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

JF Breau (ID: jf b) @ 0505 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Kônebra (ID: koneb) @ 0608 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Llewi (ID: llewi) @ 0408 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lumban (ID: lumba) @ 1005 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Malendur (ID: malen) @ 0505 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Modulator (ID: modul) @ 3825 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moeskin (ID: moesk) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moraiza (ID: morai) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 2018 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Transmitter (ID: trans) @ 3912 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				