

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Twin Scorpions**

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Stein Ward at 3730.
 To hold at game end the artifact: Flails of Horseslaying #185.
 To hold at game end the artifact: Angbor #60.
 To hold at game end the artifact: Ironfoot's Hammer #195.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [1033] Dustbighters [900]

Special Nation Abilities :
 #31 Kidnappings/assassinations at +20.

Internet G143N08
 JASON ROBERTS 109863
 NONE
 NONE
 NONE

Game # : 143
 Player # : 8
 Turn # : 2
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 2073
 Special Service : YES

Twin Scorpions

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Army	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Has Yab Location : @ 2831 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : Fort	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	35	0	0	0	6	0
Current stores	0	0	140	0	90	0	25	-

Haz Appeal Location : @ 3627 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	256	0	0	0	480	0	8	0
Current stores	0	0	0	0	0	0	0	-

Jug Wathus Location : @ 2632 in Shore/Plains Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	480	0	16	0
Current stores	0	0	0	0	566	0	48	-

Lag Malbus Location : @ 2732 in Hills & Rough Climate is Hot

Size : Town	Fortifications : Fort	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	48	0	67	0	0	0	0	1040
Current stores	0	0	246	0	45	0	0	-

Scorpions (Capital) Location : @ 2630 in Hills & Rough Climate is Hot

Size : City	Fortifications : Tower	Loyalty : 68	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	34	0	0	0	0	5	880
Current stores	0	168	0	0	179	0	25	-

An army bearing the banner of the Twin Scorpions under Captain Caramanthir is here.

Tol Wathduin Location : @ 2730 in Hills & Rough Climate is Hot

Size : Town	Fortifications : Fort	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	53	0	0	0	0	14	1040
Current stores	0	159	0	0	135	0	42	-

ARMIES AND NAVIES

Army Commander : Captain Caramanthir Location : @ 2630 in Hills & Rough Climate is Hot
 Army morale : 12 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish footmen w/spears 10 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0
 The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Army Commander : Commander Rxxxxus Location : @ 3335 in Hills & Rough Climate is Hot
 Army morale : 39 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 40 40 40 400 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 2200
 War machines 0
 The Town/Tower of Youswell flying the flag of the Faux Meddle Aarmy is here.
 An army bearing the banner of the Nacth Strum under Lord Blut-Jagr is here.
 An army bearing the banner of the Heathen Kings under Captain Delphine is here.
 An army bearing the banner of the Heathen Kings under Captain Dorlas Stormcloud is here.
 An army bearing the banner of the Shadowborn under Lord Husk the Unliving is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20180	7551	1783	537	14547	8681	1210
Purchase at market price/unit	3	5	8	53	2	5	11
Sell to market price/unit	2	3	5	36	1	3	8

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4400	Leather	0	608
Pop Centers : 4000	Bronze	327	87
Characters : 11560	Steel	386	102
	Mithril	0	0
Total : 19960	Food	1015	960
	Timber	0	0
Current Tax rate : 66%	Mounts	140	49
Revenue expected next turn : 21110 (+1150)			
Current Gold reserve : 15322			

No new characters available at this time

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an encounter involving Dorf in the Flask at 3521.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Barandor	710	PrenMgy	
Barandor	705	RsrchSp	413
Capone	215	RfsPers	
Capone	690	StlGold	
Caramanthir	300	ChTaxRt	73
Caramanthir	325	NatSell	le 100
Django Phet	731	NamAgen	Shadizzar m
Django Phet	810	MovChar	2831
Kalandor	555	CreCmp	Haz Appeal
Kalandor	810	MovChar	4015
Rexxxus	850	MovArmy	se se se sw ^ ^ ^ ^ ^ ^ ^ ^ no

Rexxxus	925	Recon		
Shadunaphel	555	CreCmp	Haz Potenshal	
Shadunaphel	810	MovChar	2022	
Sheena	734	NamEmis	Parlay	f
Sheena	810	MovChar	2430	
Vinjar	555	CreCmp	Mountain	
Vinjar	810	MovChar	4121	
Widfara	555	CreCmp	Inya Faes	
Widfara	810	MovChar	3333	

Barandor



Ranks : Command 0 Agent 0 Emissary 0 Mage 34
 Health 100 Stealth 0 Challenge 34
 Artifacts : None

Spells (+0) : #2 Minor Heal(100) #102 Barriers(89) #404 Perceive Relations(96)
 #413 Scry Population Center(72) #502 Weakness(75)

Barandor was located in the Hills & Rough at 2630.

He was ordered to research a spell. Scry Population Center #413 was successfully researched.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Capone



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None

Spells (+0) : None

Capone was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. He was not able to complete his mission because the target was too well guarded.

He is currently in the Hills & Rough at 3335. The Town/Tower of Youswell flying the flag of the Faux Meddle Aarmy is here.

Caramanthir



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

Spells (+0) : None

Caramanthir was located in the Hills & Rough at 2630.

He was ordered to change the tax rate. The tax rate could only be changed to 66. Continued efforts may succeed. Loyalty has been affected.

He was ordered to have the nation sell to the caravans. 1168 Leather were sold for 3504 Gold.

He commands an army in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Django Phet



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Django Phet was located in the Hills & Rough at 2630.

He was ordered to name a new agent. A new agent named Shadizzar was available.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2831. The Major Town/Fort of Has Yab flying the flag of the Twin Scorpions is here.

Kalandor



Ranks : Command 30 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Kalandor was located in the Shore/Plains at 3627.

He was ordered to create a camp. A camp named Haz Appeal was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 4015. The Camp of Dunwedh flying the flag of the Dustbighters is here.

Parlay



Ranks : Command 0 Agent 0 Emissary 38 Mage 0
 Health 100 Stealth 0 Challenge 19
 Artifacts : None
 Spells (+0) : None

Parlay has a special ability. She has a bonus to her Emissary rank.

She is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Rexxxus



Ranks : Command 30 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Rexxxus was located in the Hills & Rough at 3231.

He was ordered to move the army. He accepted the army movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Husk the Unliving of the Shadowborn with about 400 troops at 3335 - Blut-Jagr of the Nacth Strum with about 400 troops at 3335 - Delphine of the Heathen Kings with about 500 troops at 3335 - Dorlas Stormcloud of the Heathen Kings with about 400 troops at 3335 - Peratus of the Heathen Kings with about 500 troops at 3236. See report below.

He commands an army in the Hills & Rough at 3335. The Town/Tower of Youswell flying the flag of the Faux Meddle Aarmy is here.

Shadizzar



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Shadunaphel



Ranks : Command 10 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

Shadunaphel was located in the Hills & Rough at 2430.

She was ordered to create a camp. She was not able to complete the creation of the camp because there was insufficient populace. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2022.

Sheena



Ranks : Command 0 Agent 0 Emissary 30 Mage 0
 Health 100 Stealth 0 Challenge 15
 Artifacts : None
 Spells (+0) : None

Sheena was located in the Hills & Rough at 2630.

She was ordered to name a new emissary. A new emissary named Parlay was available.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2430.

Vinjar



Ranks : Command 0 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Vinjar was located in the Mountains at 3329.

He was ordered to create a camp. He was not able to create the camp because a population center already exists.

He was ordered to move. He accepted the movement orders.

He has encountered the entrance to a dark hidden cave which can be investigated.

He is currently in the Mountains at 4121.

Widfara



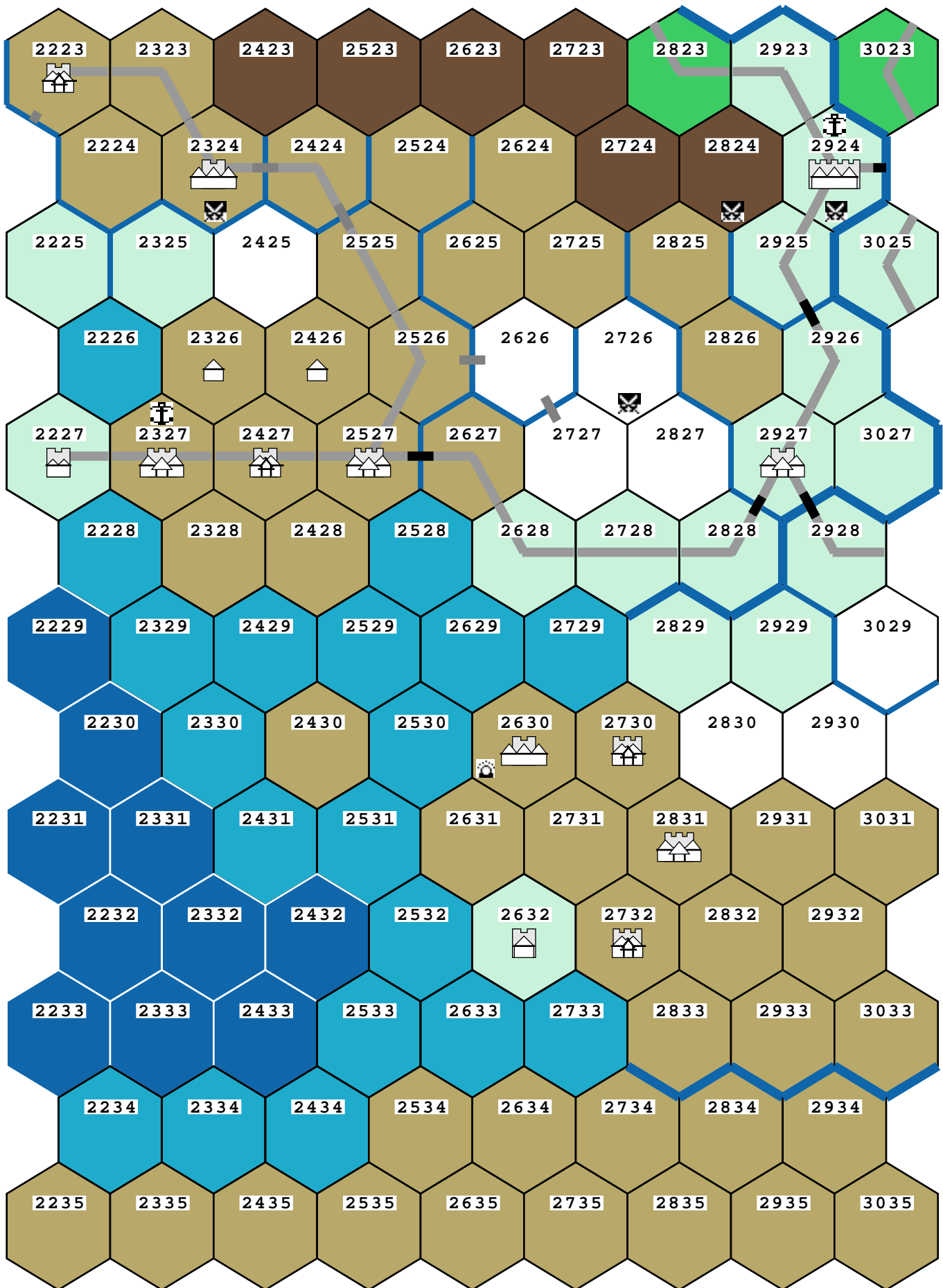
Ranks : Command 10 Agent 0 Emissary 42 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

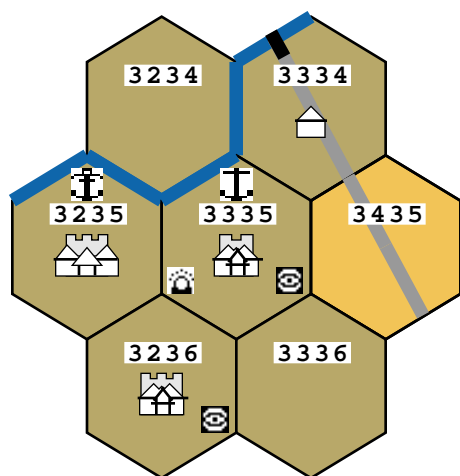
Widfara was located in the Hills & Rough at 3034.

She was ordered to create a camp. She was not able to complete the creation of the camp because there was insufficient populace. Continued efforts may succeed.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3333.





Order	->	#	Code	Type	Order	->	#	Code	Type
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Information					Information				

Django Phet (ID: djang) @ 2831 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kalandor (ID: kalan) @ 4015 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
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Information			_____					Information			_____				
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Parlay (ID: parla) @ 2630 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
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Rexxxus (ID: rexxx) @ 3335 Command Agent

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Shadizzar (ID: shadi) @ 2630 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
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Shadunaphel (ID: shadu) @ 2022 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
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Sheena (ID: sheen) @ 2430 Emissary

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Vinjar (ID: vinja) @ 4121 Emissary

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Widfara (ID: widfa) @ 3333 Command Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
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