

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Once Upon a Time

Victory points : 1033
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.
To hold in stores at game end the greatest amount of Mithril.
To see to the termination of Zimrathon by any means whatsoever.
To hold at game end the population center of Lagna Sa at 3706.
To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1342] Plane [1042] Once Upon a Time [1033]

Special Nation Abilities :

#09 New emissaries start at rank up to 40.
#10 New mages start at rank up to 40.
#24 Can learn lost conjure mounts spell.

Internet G141N23
ANASTASIA GEMELLI 110894
NONE
NONE
NONE

Game # : 141
Player # : 23
Turn # : 12
Account : \$ 0.00
Free Turns : 0
Security Code : 5032
Special Service : YES

Once Upon a Time

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

| | | | | | |
|-----------------------|-------------|----------------------|-------------|-----------------------|-------------|
| # 1 North Kingdom | : Tolerated | # 2 South Kingdom | : Tolerated | # 3 Wise Council | : Tolerated |
| # 4 Acadians | : Neutral | # 5 Silent Assembly | : Tolerated | # 6 Thorinar | : Neutral |
| # 7 Sapphic Enclave | : Neutral | # 8 Nameless | : Neutral | # 9 Ground Pounders | : Neutral |
| #10 Sundered | : Neutral | #11 Lohmai'gwaith | : Neutral | #12 Sheri-Urk | : Neutral |
| #13 Red Witches | : Neutral | #14 Dark Feast | : Hated | #15 Twilight Hammer | : Neutral |
| #16 Sh'iar Empire | : Neutral | #17 Great Trollusk | : Neutral | #18 Bením an Pharazôn | : Neutral |
| #19 RhunLandChattelCo | : Neutral | #20 Tribes of Angmar | : Neutral | #21 Lands | : Tolerated |
| #22 Sing a Song | : Tolerated | #24 Plane | : Tolerated | #25 Alvernus | : Tolerated |

POPULATION CENTERS

Campo Location : @ 3713 in Shore/Plains Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 18 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 86 | 0 | 0 | 0 | 218 | 0 | 5 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 283 | 0 | 38 | - |

Casa (Capital) Location : @ 3712 in Shore/Plains Climate is Cold

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : City | Fortifications : Tower | Loyalty : 84 | Docks : Port | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 16 | 0 | 0 | 0 | 38 | 0 | 1 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 49 | 0 | 11 | - |

A small army bearing the banner of the Once Upon a Time under Captain Lupo is here.

Castello Location : @ 4013 in Shore/Plains Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Major Town | Fortifications : Fort | Loyalty : 54 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 35 | 0 | 0 | 0 | 67 | 0 | 1 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 87 | 0 | 7 | - |

Foreign characters reported in the hex : - **Kank** .

Farfaraway Location : @ 3705 in Open Plains Climate is Severe

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 27 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 40 | 0 | 0 | 0 | 100 | 0 | 6 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 100 | 0 | 6 | - |

Fiaba Location : @ 3421 in Mountains Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 51 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 125 | 48 | 14 | 0 | 0 | 0 | 0 |
| Current stores | 0 | 250 | 204 | 14 | 0 | 0 | 0 | - |

Foreign characters reported in the hex : - **Elostirion - Transmitter**.

Fortino Location : @ 3806 in Hills & Rough Climate is Severe

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : Fort | Loyalty : 28 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 68 | 48 | 0 | 480 |
| Current stores | 0 | 0 | 0 | 0 | 68 | 48 | 0 | - |

Isola che non Location : @ 4215 in Mountains Climate is Severe

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 45 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 86 | 22 | 0 | 0 | 0 | 0 | 440 |
| Current stores | 0 | 172 | 88 | 0 | 0 | 0 | 0 | - |

Lagna Sa Location : @ 3706 in Open Plains Climate is Severe
 Size : Major Town Fortifications : Tower Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 25 0 0 0 20 0 2 0
 Current stores 0 0 0 0 280 0 55 -

Montagna Location : @ 3322 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 130 48 5 0 0 0 0
 Current stores 0 260 192 5 0 0 0 -

Neverending Location : @ 2711 in Mixed Forest Climate is Cold
 Size : Village Fortifications : None Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 182 110 0 0
 Current stores 0 0 0 0 246 358 0 -

Pianura Location : @ 3811 in Open Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 61 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 31 0 0 0 94 0 4 0
 Current stores 0 0 0 0 122 0 28 -

An army bearing the banner of the Sing a Song under Regent Ludovico Einaudi is here.

Pioggia Location : @ 3821 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 120 67 14 0 0 0 0
 Current stores 0 240 285 14 0 0 0 -

Ponte Location : @ 3711 in Shore/Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 41 0 0 0 198 0 2 0
 Current stores 0 0 0 0 257 0 14 -

Prato Location : @ 4012 in Shore/Plains Climate is Cold
 Size : Village Fortifications : Tower Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 70 0 0 0 238 0 2 0
 Current stores 0 0 0 0 309 0 17 -

Pul Rug Na Location : @ 3906 in Open Plains Climate is Severe
 Size : Town Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 31 0 0 0 32 0 1 0
 Current stores 124 0 0 0 128 0 23 -

Ragnar Sa Location : @ 3807 in Hills & Rough Climate is Severe
 Size : Major Town Fortifications : Tower Loyalty : 65 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 27 0 0 0 14 0 560
 Current stores 0 54 0 0 0 70 0 -

Spiaggia Location : @ 3430 in Mountains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 156 48 12 0 0 0 0
 Current stores 0 312 192 12 0 0 0 -

Taverna Location : @ 3912 in Shore/Plains Climate is Cold
 Size : Major Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 28 0 0 0 132 0 4 0
 Current stores 0 0 0 0 172 0 28 -

Terrano

Location : @ 3612 in Shore/Plains Climate is Cold

| | | | | | |
|---------------------|------------------------|--------------|----------------|---------------|---------------|
| Size : Town | Fortifications : Tower | Loyalty : 59 | Docks : Harbor | Hidden ? : No | Sieged ? : No |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food |
| Expected production | 36 | 0 | 0 | 0 | 182 |
| Current stores | 0 | 0 | 0 | 0 | 237 |

ARMIES AND NAVIES**Army Commander : Lord Gatto**

Location : @ 3105 in Open Plains Climate is Severe

Army morale : 9 Warships : 0 Transports : 0 (16) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|----------|----------------|-------|----------|---------------|
| Northman horsemen w/battle axes | 21 | 11 | 2 | 2300 | Heavy Cavalry |
| Baggage Train | Leather | Bronze | Steel | Mithril | |
| Weapons | - | 0 | 0 | 0 | |
| Armor | 0 | 0 | 0 | 0 | |
| Food | 0 | Out of Food !! | | | |
| War machines | 0 | | | | |

The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Army Commander : Captain Lupo

Location : @ 3712 in Shore/Plains Climate is Cold

Army morale : 63 Warships : 0 Transports : 0 (1) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|---------------------------------|----------|-----------------|-------|----------|---------------|
| Northman horsemen w/battle axes | 25 | 11 | 2 | 100 | Heavy Cavalry |
| Baggage Train | Leather | Bronze | Steel | Mithril | |
| Weapons | - | 0 | 0 | 0 | |
| Armor | 0 | 0 | 0 | 0 | |
| Food | 2 | Low Supplies !! | | | |
| War machines | 0 | | | | |

Characters traveling with army : - Cappuccetto Rosso - Pinocchio - Volpe.

The City/Tower of Casa flying the flag of the Once Upon a Time is here.

COMPANY COMMANDERS :Veteran Azzurro Location : @ 2120 Traveling with him are : **Freddie Mercury - Madonna.****MARKET PRICES**

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|--------|--------|--------|
| Market units available | 32595 | 22451 | 5318 | 1823 | 278442 | 16634 | 2884 |
| Purchase at market price/unit | 3 | 3 | 5 | 23 | 2 | 4 | 10 |
| Sell to market price/unit | 1 | 1 | 2 | 11 | 1 | 2 | 5 |

MISCELLANEOUS**Maintenance Costs expected next turn are:****Totals for Nation:****Stores****Production**

| | | | | |
|------------------------------|---------------|---------|------|------|
| Armies/Navies : | 14700 | Leather | 124 | 439 |
| Pop Centers : | 6750 | Bronze | 1288 | 644 |
| Characters : | 23720 | Steel | 961 | 233 |
| | | Mithril | 45 | 45 |
| Total : | 45170 | Food | 2338 | 1569 |
| | | Timber | 476 | 172 |
| Current Tax rate : | 60% | Mounts | 241 | 30 |
| Revenue expected next turn : | 47980 (+2810) | | | |
| Current Gold reserve : | 1323 | | | |

Ships have been left anchored at the following locations:

2 warships at hex 3712
4 transports at hex 3712

You have the following double agents:**Madonna of the Sing a Song @ 2120**

Double agent Madonna reports she was ordered to refuse all personal challenges.

Double agent Madonna reports she was ordered to kidnap a character.

Double agent Madonna reports she injured Slyardach of the Twilight Hammer and thwarted his guard mission. Bruturuk was kidnaped.

Double agent Madonna reports she moved with the company to 2120.

You have the following hostages:

None

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|------------------|-------|-----|--------|-----------|--|
| Axe of Braogha | Axe | 72 | No | None | COMBAT - Increases damage by 750 points. |
| Macirillë | Sword | 126 | No | None | COMBAT - Increases damage by 750 points. |

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a theft attempt involving Samaub at Dol Amroth.

1500 Gold was stolen at Taverna.

2050 Gold was stolen at Ponte.

5550 Gold was stolen at Taverna.

There are rumors of an encounter involving Ulgarin at 3534.

Our populace reports that a season change is imminent!

Our populace reports that the deadline for allegiance change has passed!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|-------------------|---------|------------|------------------------------|
| Azzurro | 690 | StlGold | |
| Azzurro | 820 | MovCmpy | 2120 |
| Biancaneve | 315 | PrchCar | fo 200 |
| Biancaneve | 810 | MovChar | 3708 |
| Cappuccetto Rosso | 737 | NamMage | Lamu f |
| Cappuccetto Rosso | 330 | CstCjSp | 508 500 |
| Cenerentola | 520 | InfYour | |
| Cenerentola | 810 | MovChar | 4026 |
| Cicala | 525 | InfOthr | |
| Cicala | 810 | MovChar | 3708 |
| Gatto | 430 | TrpsMan | hc |
| Gatto | 860 | ForcMar | w w w w w w ^ ^ ^ ^ ^ ^ ^ no |
| Gretel | 520 | InfYour | |
| Gretel | 810 | MovChar | 3708 |
| Hansel | 525 | InfOthr | |
| Hansel | 585 | Uncover | |
| Lupo | 435 | ArmyMan | |
| Lupo | 734 | NamEmis | Nonna f |
| Piccola Vedetta | 810 | MovChar | 3322 |
| Piccola Vedetta | 585 | Uncover | |
| Pinocchio | 330 | CstCjSp | 508 500 |
| Pinocchio | 948 | TranCar | 3712 4015 mo 882 |
| Pollicino | 710 | PrenMgy | |
| Pollicino | 330 | CstCjSp | 508 500 |
| Rosso Malpelo | 525 | InfOthr | |
| Rosso Malpelo | 810 | MovChar | 2514 |
| Sabbiolina | 325 | NatSell | le 100 |
| Sabbiolina | 330 | CstCjSp | 508 500 |
| Volpe | 330 | CstCjSp | 508 500 |
| Volpe | 948 | TranCar | 3712 2218 mo 300 |

Azzurro



Ranks : Command 18 Agent 58 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 47
 Artifacts : None
 Spells (+0) : None

Azzurro was located in the Hills & Rough at 2209.

He was ordered to steal the Gold. No Gold was found in the treasury at Imladris.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Open Plains at 2120. The Town/Fort of Xanabos flying the flag of the Red Witches is here.

Biancaneve



Ranks : Command 33 Agent 0 Emissary 77 Mage 12
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Open Plains at 3706.

She was ordered to purchase from the caravans. 200 Food were bought for 400 Gold.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3708. The Camp of Thiach flying the flag of the Dark Feast is here.

Cappuccetto Rosso



Ranks : Command 42 Agent 0 Emissary 0 Mage 58
 Health 100 Stealth 0 Challenge 83
 Artifacts : #126 Macirillëv
 Spells (+0) : #102 Barriers(95) #412 Research Artifact(100)
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 290 Mounts were conjured.

She was ordered to name a new mage. She was not able to name a mage because there was insufficient Gold.

She is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Cenerentola



Ranks : Command 24 Agent 0 Emissary 51 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Cenerentola was located in the Mountains at 4215.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Isola che non.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 4026. The un-owned Ruins/Tower of Thrall is here.

Cicala



Ranks : Command 0 Agent 0 Emissary 61 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Cicala was located in the Open Plains at 3906.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Pul Rug Na. Pul Rug Na is now under our control.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3708. The Camp of Thiach flying the flag of the Dark Feast is here.

Gatto



Ranks : Command 55 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 82
 Artifacts : #72 Axe of Braogha
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Open Plains at 3205.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was stopped by non-(friendly/tolerant) fortifications.

He commands an army in the Open Plains at 3105. The Town/Fort of Lor-Junisn flying the flag of the Wise Council is here.

Gretel



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Gretel was located in the Open Plains at 3706.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lagna Sa.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 3708. The Camp of Thiach flying the flag of the Dark Feast is here.

Hansel



Ranks : Command 0 Agent 0 Emissary 56 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Hansel was located in the Hills & Rough at 3506.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Sisska. Current loyalty is perceived to be rebellious.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the South Kingdom seeks to see to the termination of Carlin by any means whatsoever - uncovered that the nation of the Twilight Hammer seeks to hold the artifact: a Ring, #164 - uncovered that the nation of the Ground Pounders seeks to hold the artifact: a Bow, #62. - uncovered that the nation of the Dark Feast possesses Special Nation Ability #25. It was also uncovered that the Dark Feast capital is at 4233.

He is currently in the Hills & Rough at 3506. The Camp of Sisska flying the flag of the Dark Feast is here.

Lupo



Ranks : Command 46 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to name a new emissary. A new emissary named Nonna was available.

He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Nonna



Ranks : Command 0 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 48 Mage 0
 Health 100 Stealth 0 Challenge 24
 Artifacts : None
 Spells (+0) : None

Piccola Vedetta was located in the Mountains at 3821.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sheri-Urk seeks to hold the population center of Tempakhor at 2122 - uncovered that the nation of the Plane seeks to acquire 10 additional artifacts of any alignment. - uncovered that the nation of the Alvernus possesses Special Nation Ability #10.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3322. The Village of Montagna flying the flag of the Once Upon a Time is here.

Pinocchio



Ranks : Command 49 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 65
 Artifacts : None
 Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

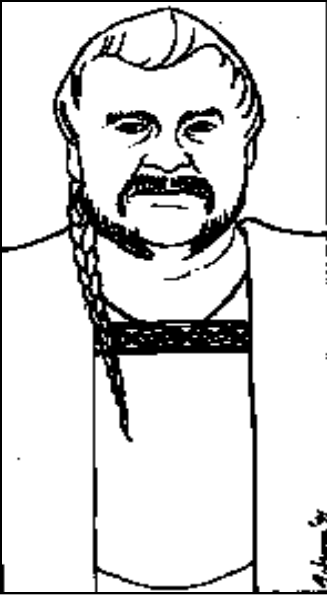
Pinocchio was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 265 Mounts were conjured.

He was ordered to transport by the caravans. 882 Mounts (+10%) transported from Casa to Radio Gaga.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)
 #414 Scry Hex(83) #506 Curses(42) #508 Conjure Mounts(88)

Pollicino was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 260 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Rosso Malpelo



Ranks : Command 0 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None

Spells (+0) : None

Rosso Malpelo was located in the Mixed Forest at 2813.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Greywood. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2514. The Camp of Peley flying the flag of the South Kingdom is here.

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 49
 Health 100 Stealth 0 Challenge 49
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)
 #413 Scry Population Center(88) #508 Conjure Mounts(100)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to have the nation sell to the caravans. 2362 Leather were sold for 4724 Gold.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 245 Mounts were conjured.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Volpe



Ranks : Command 41 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 60
 Artifacts : None

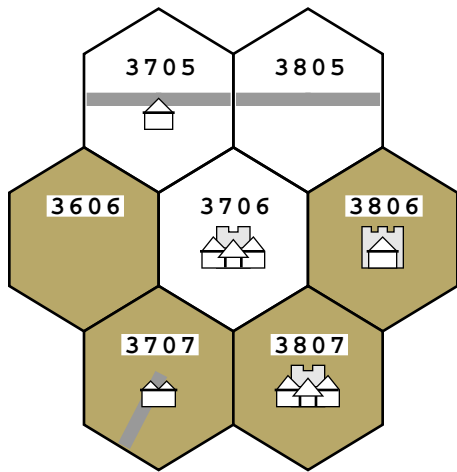
Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)
 #508 Conjure Mounts(80)

Volpe was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 250 Mounts were conjured.

He was ordered to transport by the caravans. 300 Mounts (+10%) transported from Casa to Cataract Glen.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.



| | | | | | | | | | |
|-------------|----|---|------|------|-------------|----|---|------|------|
| Order | -> | # | Code | Type | Order | -> | # | Code | Type |
| Required | | | | | Required | | | | |
| Information | | | | | Information | | | | |

Cenerentola (ID: cener) @ 4026 Command Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Cicala (ID: cical) @ 3708 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Gatto (ID: gatto) @ 3105 Command Mage

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Gretel (ID: grete) @ 3708 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Hansel (ID: hanse) @ 3506 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Lupo (ID: lupo) @ 3712 Command Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Nonna (ID: nonna) @ 3712 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Piccola Vedetta (ID: picco) @ 3322 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Pinocchio (ID: pinoc) @ 3712 Command Mage

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Pollicino (ID: polli) @ 3712 Mage

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Rosso Malpelo (ID: rosso) @ 2514 Emissary

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

Sabbiolina (ID: sabbi) @ 3712 Mage

| | | | | | | | | | | | | | | | |
|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
| Required | | | _____ | | | | | Required | | | _____ | | | | |
| Information | | | _____ | | | | | Information | | | _____ | | | | |
| | | | _____ | | | | | | | | _____ | | | | |

volpe

(ID: volpe) @ 3712 Command Mage

Order -> # _____ Code _____ Type _____

Order -> # _____ Code _____ Type _____

Required

Information

Required

Information