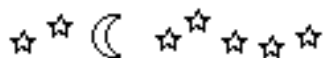


MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Aerithryn**

Victory points : 767
 Victory Conditions :
 To hold at game end the artifact: Anarmacil #157.
 To hold at game end the artifact: Raukambar #145.
 To hold in stores at game end the greatest amount of Mithril.
 To hold at game end the artifact: Rat Gauntlets #170.
 To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

Half-Orcs [925] Frost Men [800] Amestrians [800]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #18 Build ships at 1/3 timber cost.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N05
 PAUL MAHONEY 110713
 NONE
 NONE
 NONE

Game # : 143
 Player # : 5
 Turn # : 9
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 6202
 Special Service : YES

Aerithryn

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Hated	#15 Nacath Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Disliked	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karameikos	: Neutral

POPULATION CENTERS

Big Woods Location : @ 0814 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Fort	Loyalty : 46	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	254	113	0	0
Current stores	0	22	0	0	0	384	0	-

Ginglith Location : @ 0611 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	333	297	0	0
Current stores	0	0	0	0	0	896	0	-

Littleton Location : @ 0612 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 74	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	1008	126	0	0
Current stores	0	0	0	0	0	380	0	-

Nowhere Location : @ 0712 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	224	56	24	0	0	0	0
Current stores	0	674	128	48	0	0	0	-

Redwood (Capital) Location : @ 0713 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 97	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	72	0	0	400	94	0	0
Current stores	0	216	0	121	0	284	0	-

A small army bearing the banner of the Aerithryn under Commander Ithilvir is here.

Sapling Location : @ 0512 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 54	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	738	306	0	840
Current stores	0	0	0	0	0	924	0	-

Selen Location : @ 1015 in Mixed Forest Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	603	180	0	1400
Current stores	0	0	0	0	0	544	0	-

Foreign characters reported in the hex : **Ulrac M'orkai.**

Shathûr Location : @ 4408 in Open Plains Climate is Cool
 Size : Village Fortifications : None Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 160 0 0 0 698 0 19 0
 Current stores 1330 0 0 0 0 0 159 -

Smallville Location : @ 0813 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 81 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 60 0 0 0 0 1200
 Current stores 0 903 137 0 0 0 0 -

The Gnarl's Location : @ 0711 in Hills & Rough Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 40 40 0 0 0 50 0 0
 Current stores 360 120 1 0 0 151 0 -

An army bearing the banner of the North Kingdom under Veteran Diafora is here.

A large army bearing the banner of the Enlightned Shadow under Veteran Pon Opar is here.

A small army bearing the banner of the Aerithryn under Commander Sereglir is here.

Tokeliant Location : @ 0613 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 549 297 9 0
 Current stores 0 0 0 0 0 896 63 -

Tuilindo Location : @ 0614 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 954 108 0 0
 Current stores 0 0 0 0 0 327 0 -

Westwood Location : @ 0412 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 54 0 0 648 108 0 0
 Current stores 0 162 0 0 0 327 0 -

ARMIES AND NAVIES

Army Commander : Commander Ithilvir Location : @ 0713 in Mixed Forest Climate is Mild
 Army morale : 46 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 11 10 1 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 4 Low Supplies !!
 War machines 0
 The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Army Commander : Lord Lhimlug Location : @ 1710 in Open Plains Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 35 42 41 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 10
 Characters traveling with army : - Celeglang.
 A small army bearing the banner of the North Kingdom under Hero Metanoia is here.

Army Commander : Veteran Lhingril Location : @ 1010 in Open Plains Climate is Mild
 Army morale : 13 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 10 36 33 1000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 115 Low Supplies !!
 War machines 0
The Town/Tower of Tawima flying the flag of the North Kingdom is here.

Army Commander : Commander Sereglir Location : @ 0711 in Hills & Rough Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 11 10 1 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 18 Low Supplies !!
 War machines 0
The Major Town/Fort of The Gnarl's flying the flag of the Aerithryn is here.
An army bearing the banner of the North Kingdom under Veteran Diafora is here.
A large army bearing the banner of the Enlightned Shadow under Veteran Pon Opar is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 14700	Leather	1690	200
Pop Centers : 3250	Bronze	2097	690
Characters : 17240	Steel	266	116
	Mithril	169	24
Total : 35190	Food	0	6185
	Timber	5113	1679
	Mounts	222	28
Current Tax rate : 47%			
Revenue expected next turn : 17540 (-17650)			
Current Gold reserve : 0			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

6 warships at hex 1713
 8 transports at hex 1713

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Sickle of the Heavens	Sword	71	No	None	COMBAT - Increases damage by 1000 points.
Rat Gauntlets	Gauntlet	170	Yes	None	Increases Agent Rank by 15.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the North Kingdom at 0711.

The tax rate was increased to avoid going bankrupt! Loyalty has been affected.

There are rumors of an assassination attempt involving Chidiebere Onuoha and Spear Fist.

There are rumors of an encounter involving Greed at 4218.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 0711

In the Mild climate of the Hills & Rough of 0711, a conflict took place in the early afternoon under a omen-filled sky.

At the head of a rebellious army rode **Veteran Diafora** of the nation of the North Kingdom. The mount on which she rode moved with trepidation to the center of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2000 Dúnadan footmen w/broadswords	wooden	none	a mob

At the head of a rebellious army rode **Commander Angelimar** of the nation of the Aerithryn. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Wood Elf footsoldiers w/broadswords	wooden/bronze	none/leather	a mob

The Major Town of The Gnarl's flying the flag of the Aerithryn is situated in the Hills & Rough here. It is fortified by a Fort.

Report from Angelimar.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given in loud commands.. Keep close ranks. Use standard formation. Like we practiced!
Against the forces of Diafora, our standard formation adjusted as they veered off and hit our flank.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Angelimar.....Our foot soldiers struggled up and down the slopes in order to engage the enemy

lines. The troops fought well, but they could have been better trained. They fought as if uninspired. However, we were overrun in less than a few hours.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Veteran Diafora: 11 Food

After the battle.... Diafora's forces were victorious in the battle, but suffered minor losses. Diafora appeared to have survived. Angelimar's forces were destroyed/routed in the battle. Angelimar appeared to have survived but suffers from light wounds.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angelimar	215	RfsPers	
Angelimar	810	MovChar	0814
Caranachad	520	InfYour	
Caranachad	710	PrenMgy	
Celeglang	430	TrpsMan	hi
Celeglang	925	Recon	
Glanalph	525	InfOthr	
Glanalph	585	Uncover	
Gwanod Neber	185	DnStNat	1
Gwanod Neber	325	NatSell	fo 100
Ithilvir	408	HvInfan	400 ^ ^
Ithilvir	765	SplArmy	sereg ^ ^ 400 ^ ^ ^
Lhimlug	435	ArmyMan	
Lhimlug	850	MovArmy	w nw w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Lhingril	408	HvInfan	300 ^ ^
Lhingril	860	ForcMar	ne ne ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Menelrandir	705	RsrchSp	106
Menelrandir	710	PrenMgy	
Mornedhel	610	GrdChar	tinnu
Mornedhel	810	MovChar	0808
Rustfindel	520	InfYour	
Rustfindel	810	MovChar	0614
Sereglir	185	DnStNat	21
Sereglir	850	MovArmy	nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Tinnungil	710	PrenMgy	
Tinnungil	825	CstMvSp	314 2710

Angelimar



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 90 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Angelimar was located in the Hills & Rough at 0711.
 He was ordered to refuse all personal challenges.
 Angelimar was wounded during combat.
 He was ordered to move. He accepted the movement orders.
He is currently in the Mixed Forest at 0814. The Town/Fort of Big Woods flying the flag of the Aerithryn is here.

Caranachad



Ranks : Command 0 Agent 0 Emissary 62 Mage 57
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : #314 Teleport(83) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(63) #502 Weakness(76)

Caranachad was located in the Open Plains at 4408.
 He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shathûr.
 He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.
He is currently in the Open Plains at 4408. The Village of Shathûr flying the flag of the Aerithryn is here.

Celeglang



Ranks : Command 46 Agent 0 Emissary 0 Mage 33
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : #104 Resistances(80) #108 Blessings(86) #314 Teleport(60)

Celeglang was located in the Open Plains at 1810.
 He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.
 He moved with the army to 1710.
 He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Metanoia of the North Kingdom with about 600 troops at 1710. See report below.
He is traveling with Lhimlug in the Open Plains at 1710.

Glanalph



Ranks : Command 0 Agent 0 Emissary 63 Mage 20
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : #302 Long Stride(90) #304 Fast Stride(95)

Glanalph was located in the Mountains at 4215.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Hinterland. Current loyalty is perceived to be rebellious.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Ull Navala seeks to terminate 10 characters by personal challenge or by assassination. - uncovered that the nation of the Ull Navala possesses Special Nation Ability #29. It was also uncovered that the Ull Navala capital is at 4425.

She is currently in the Mountains at 4215. The Camp of Hinterland flying the flag of the Ull Navala is here.

Gwanod Neber



Ranks : Command 42 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57+
 Artifacts : None
 Spells (+0) : None

Gwanod Neber was located in the Mixed Forest at 0713.

She was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

She was ordered to have the nation sell to the caravans. 12370 Food were sold for 14844 Gold.

She is currently in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Ithilvir



Ranks : Command 36 Agent 0 Emissary 13 Mage 34
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : #4 Major Heal(57) #104 Resistances(85) #308 Capital Return(87)

Ithilvir was located in the Mixed Forest at 0713.

She was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to split the army. The army was split. 18 Food was transferred.

She commands an army in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Lhimlug



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Lhimlug was located in the Open Plains at 1810.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 1710.

Lhingril



Ranks : Command 13 Agent 24 Emissary 0 Mage 23
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : #308 Capital Return(94)

Lhingril was located in the Mixed Forest at 0814.

She was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.

She commands an army in the Open Plains at 1010. The Town/Tower of Tawima flying the flag of the North Kingdom is here.

Menelrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 45
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #102 Barriers(88) #308 Capital Return(67)
 #416 Reveal Production(51)

Menelrandir was located in the Mixed Forest at 0713.

He was ordered to research a spell. He was not able to research the spell because there was insufficient Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 0713. The Major Town/Tower of Redwood flying the flag of the Aerithryn is here.

Mornedhel



Ranks : Command 0 Agent 47 (62) Emissary 36 Mage 30
 Health 100 Stealth 0 Challenge 58
 Artifacts : #170 Rat Gauntlets
 Spells (+0) : #314 Teleport(57) #408 Perceive Nationality(63)
 #422 Perceive Power(90)

Mornedhel was located in the Mixed Forest at 1015.

She was ordered to guard a character. Tinnungil was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Shore/Plains at 0808. The Village of Pinnath flying the flag of the North Kingdom is here.

Rustfindel



Ranks : Command 0 Agent 0 Emissary 53 Mage 10
 Health 100 Stealth 0 Challenge 48
 Artifacts : #71 Sickle of the Heavens
 Spells (+0) : #314 Teleport(50)

Rustfindel was located in the Mixed Forest at 0613.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Tokeliant.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 0614. The Camp of Tuilindo flying the flag of the Aerithryn is here.

Seregir



Ranks : Command 33 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Seregir was located in the Mixed Forest at 0713.

He was ordered to downgrade our relations. Our relations with the Enlightened Shadow were downgraded.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 0711. The Major Town/Fort of The Gnarl's flying the flag of the Aerithryn is here.

Tinnungil



Ranks : Command 0 Agent 0 Emissary 0 Mage 61
Health 100 Stealth 0 Challenge 61

Artifacts : None

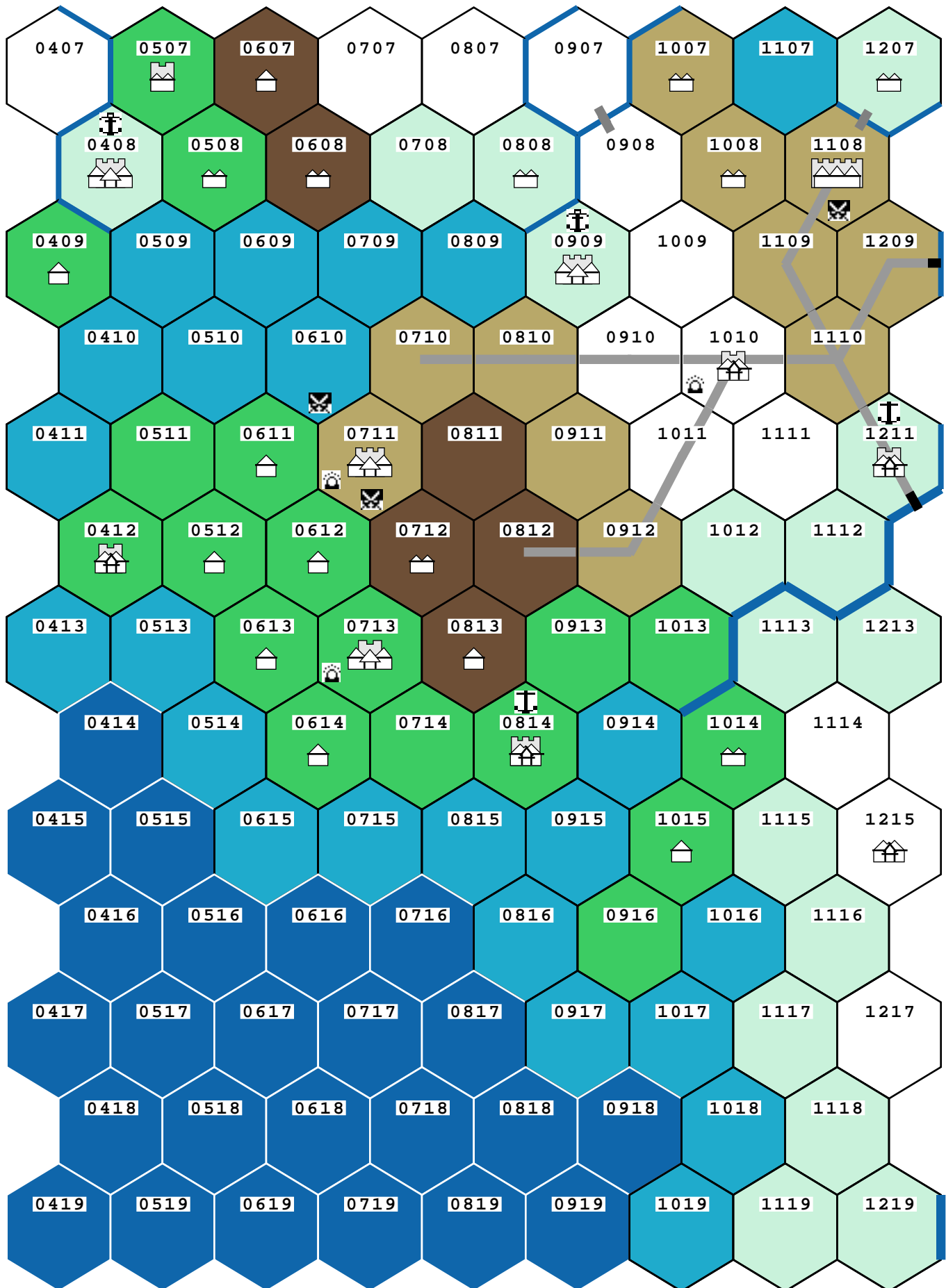
Spells (+0) : #314 Teleport(79) #413 Scry Population Center(100)
#415 Scry Area(96) #416 Reveal Production(87) #420 Reveal Character(85)
#502 Weakness(100)

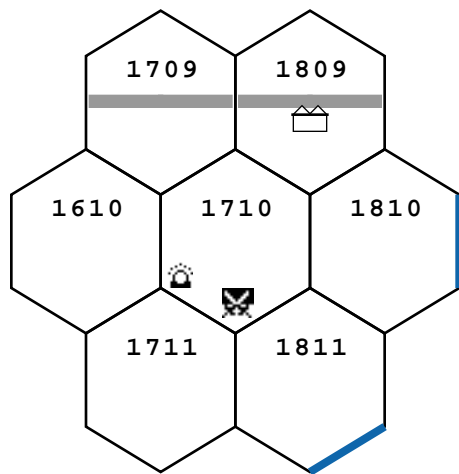
Tinnungil was located in the Mixed Forest at 1015.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a movement spell. Teleport was cast.

He is currently in the Mixed Forest at 2710. The Camp of Pennywool flying the flag of the Rhosgobel is here.





Required		Required	
Information		Information	

Glanalph (ID: glana) @ 4215 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gwanod Neber (ID: gwano) @ 0713 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ithilvir (ID: ithil) @ 0713 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lhimlug (ID: lhiml) @ 1710 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lhingril (ID: lhing) @ 1010 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Menelrandir (ID: menel) @ 0713 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Mornedhel (ID: morne) @ 0808 Agent Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Rustfindel (ID: rustf) @ 0614 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sereglir (ID: sereg) @ 0711 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Tinnungil (ID: tinnu) @ 2710 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				