

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Half-Orcs

Victory points : 942
 Victory Conditions :
 To hold at game end the artifact: Talisman of Absorption #175.
 To hold at game end the artifact: Usriev #206.
 To hold at game end the artifact: Palantír of Osgiliath #166.
 To hold at game end the population center of Mudflat Landing at 3112.
 To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Galadhrim [1000] Half-Orcs [942] Frost Men [725]

Special Nation Abilities :
 #11 New agents start at rank up to 40.
 #12 New commanders start at rank up to 40.
 #22 Uncover secrets at minimum 40 (all characters).
 #24 Can learn lost conjure mounts spell.

Internet G143N10
 ADAM WATERS 110093
 NONE
 NONE
 NONE

Game # : 143
 Player # : 10
 Turn # : 12
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7333
 Special Service : YES

Half-Orcs

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Aarmy	: Tolerated	# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrely	: Disliked	#15 Nacth Strum	: Hated	#16 Shadowborn	: Hated
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Arex Location : @ 3321 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	106	0	10	0	0	0	660
Current stores	0	0	0	22	0	0	0	-

Bartrex Location : @ 3322 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	110	29	0	0	0	0	600
Current stores	0	0	154	0	0	0	0	-

Cagmolaga Location : @ 3013 in Mixed Forest Climate is Cold

Size : Village	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	269	91	0	0
Current stores	0	0	0	0	492	2274	0	-

Cor Dunneth Location : @ 4320 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	122	0	0	0	512	0	13	0
Current stores	517	0	0	0	493	0	86	-

Cungabok Location : @ 3914 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 66	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	23	0	0	0	158	0	4	0
Current stores	170	0	0	0	281	0	51	-

Cuzdorf Location : @ 3816 in Open Plains Climate is Cold

Size : Village	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	247	0	7	0
Current stores	750	0	0	0	465	0	112	-

Dungortheb Location : @ 3711 in Shore/Plains Climate is Cold

Size : Town	Fortifications : None	Loyalty : 46	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	27	0	0	0	110	0	2	0
Current stores	198	0	0	0	193	0	527	-

Eastmoor Location : @ 3921 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	106	72	5	0	0	0	0
Current stores	0	0	384	10	0	0	0	-

Eastwall Location : @ 4013 in Shore/Plains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 39 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 20 0 0 0 178 0 5 0
 Current stores 163 0 0 0 328 0 81 -

Normog Location : @ 3411 in Shore/Plains Climate is Cold
 Size : Town Fortifications : None Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 47 0 0 0 104 0 4 0
 Current stores 426 0 0 0 208 0 63 -

Sargortheb Location : @ 3712 in Shore/Plains Climate is Cold
 Size : Town Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 27 0 0 0 90 0 4 0
 Current stores 198 0 0 0 158 0 48 -

Warholm Location : @ 3710 in Open Plains Climate is Cold
 Size : Major Town Fortifications : None Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 42 0 0 0 144 0 4 0
 Current stores 308 0 0 0 252 0 48 -

Woja City Location : @ 3612 in Shore/Plains Climate is Cold
 Size : Major Town Fortifications : Fort Loyalty : 45 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 36 0 0 0 98 0 2 0
 Current stores 264 0 0 0 172 0 28 -

Yaargle (Capital) Location : @ 3913 in Shore/Plains Climate is Cold
 Size : City Fortifications : Fort Loyalty : 74 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 15 0 0 0 57 0 2 0
 Current stores 522 2814 41 0 103 0 553 -

A small army bearing the banner of the Half-Orcs under Captain Nox the Impailer is here.

ARMIES AND NAVIES

Army Commander : Lord Dunga Location : @ 4325 in Open Plains Climate is Hot
 Army morale : 11 Warships : 0 Transports : 0 (7) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Mannish horsemen w/lances 14 10 60 1000 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The City/Castle of The Hive flying the flag of the Scourge is here.

A small army bearing the banner of the Scourge under Captain Gengis the Smiter is here.

An army bearing the banner of the Scourge under Captain Gozen Aguchu is here.

An army bearing the banner of the Half-Orcs under Captain Lugmuk is here.

A large army bearing the banner of the Half-Orcs under Regent Morzug Bloodaxe is here.

A small army bearing the banner of the Scourge under Lord Subotei is here.

Army Commander : Captain Lugmuk Location : @ 4325 in Open Plains Climate is Hot
 Army morale : 24 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Plainsman footmen w/broadswords 17 10 0 1394 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The City/Castle of The Hive flying the flag of the Scourge is here.

An army bearing the banner of the Half-Orcs under Lord Dunga is here.
A small army bearing the banner of the Scourge under Captain Gengis the Smiter is here.
An army bearing the banner of the Scourge under Captain Gozen Aguchu is here.
 A large army bearing the banner of the Half-Orcs under Regent Morzug Bloodaxe is here.
A small army bearing the banner of the Scourge under Lord Subotei is here.

Army Commander : Regent Morzug Bloodaxe Location : @ 4325 in Open Plains Climate is Hot
 Army morale : 36 Warships : 0 Transports : 0 (12) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Mannish horsemen w/lances	23	18	19	1576	Heavy Cavalry
Plainsman horsemen w/broadswords	48	40	40	81	Light Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	12				

Characters traveling with army : - Kuzwar Blackboot - Pishaxe.

The City/Castle of The Hive flying the flag of the Scourge is here.
 An army bearing the banner of the Half-Orcs under Lord Dunga is here.
A small army bearing the banner of the Scourge under Captain Gengis the Smiter is here.
An army bearing the banner of the Scourge under Captain Gozen Aguchu is here.
 An army bearing the banner of the Half-Orcs under Captain Lugmuk is here.
A small army bearing the banner of the Scourge under Lord Subotei is here.

Army Commander : Captain Nox the Impailer Location : @ 3913 in Shore/Plains Climate is Cold
 Army morale : 45 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Mixed Mannish horsemen w/lances	10	10	0	500	Heavy Cavalry
Plainsman horsemen w/broadswords	40	40	40	100	Light Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26119	32632	9363	2074	246066	24962	13851
Purchase at market price/unit	3	3	4	20	2	3	4
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 25175	Leather	3516	453
Pop Centers : 4250	Bronze	2814	322
Characters : 20060	Steel	579	101
	Mithril	32	15
Total : 49485	Food	3145	1967
	Timber	2274	91
Current Tax rate : 61%	Mounts	1597	47
Revenue expected next turn : 40910 (-8575)			
Current Gold reserve : 2925			

Ships have been left anchored at the following locations:

8 warships at hex 3913
 4 transports at hex 3913

You have the following double agents:

None

You have the following hostages:

Asbjorn of the Ull Navala is held by Orsma at 4325 - No Gold ransom demanded at this time.
Ngoba the Slaver of the Scourge is held by Orsma at 4325 - No Gold ransom demanded at this time.

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Frost Men and the Ull Navala at 4425.
The loyalty was influenced from the efforts or presence of Shelob at Bartrex.
The tax rate was increased to avoid going bankrupt! Loyalty has been affected.
Our populace reports that the deadline for allegiance change has passed!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 4324

In the Hot climate of the Open Plains of 4324, a conflict took place in the hours of late morning in a dense and oppressive fog.

At the head of a rebellious army rode **Lord Morzug Bloodaxe** of the nation of the Half-Orcs. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1787 Mixed Mannish horsemen w/lances	wooden/bronze	leather/bronze	a mob
92 Plainsman horsemen w/broadswords	bronze/steel	bronze/steel	ragged ranks

At the head of a demoralized army rode **Commander Thorgrim** of the nation of the Ull Navala. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a calm army rode **Lord Wrath** of the nation of the Amestrians. In his hands was borne the glowing Sword called Gordur. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
234 Dwarven ponyriders w/war hammers	bronze/steel	steel	a mob

Report from Morzug Bloodaxe....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was shouted across the battlefield.. Charge!! Charge!! The men cheered as boulders and flying debris were hurled upon the enemy troops.

Against the forces of Thorgrim, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Wrath** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Sword.

Report from Morzug Bloodaxe....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Lord Morzug Bloodaxe: 1 Food

After the battle.... Morzug Bloodaxe's forces were victorious in the battle, but suffered minor losses. Morzug Bloodaxe appeared to have survived. Thorgrim's forces were destroyed/routed in the battle. Thorgrim appeared to have survived. Wrath's forces were victorious in the battle, but suffered minor losses. Wrath appeared to have survived.

Battle at 4413

In the Cold climate of the Mixed Forest of 4413, a conflict took place in the early hours of the evening during a driving storm.

At the head of a demoralized army rode **Captain Regvuld** of the nation of the Ull Navala. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
300 Mixed Mannish footmen w/battle axes	wooden	none	a mob

The Village of Fjordland flying the flag of the Half-Orcs is situated in the Mixed Forest here.

After the battle.... Regvuld's forces found no enemy armies to fight.

The battle for Fjordland was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Regvuld's army survived the attack on the Village, but suffered minor losses. Regvuld appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Ull Navala.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dunga	430	TrpsMan	hc
Dunga	850	MovArmy	sw se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Emok	525	InfOthr	
Emok	810	MovChar	4327
Feardach	525	InfOthr	
Feardach	810	MovChar	4327
Furmug	520	InfYour	
Furmug	810	MovChar	4215
Grummsh	325	NatSell	fo 45
Grummsh	605	GrdLoc	
Kuzwar Blackboot	230	AttEnemy	ch
Kuzwar Blackboot	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Lugmuk	925	Recon	
Lugmuk	850	MovArmy	se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Morzug Bloodaxe	230	AttEnemy	ch
Morzug Bloodaxe	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Nox the Impailer	400	HvCvlry	500 ^ ^
Nox the Impailer	947	NatTran	3913 br 100
Orsma	615	Assass	chidi
Orsma	810	MovChar	4325
Pishaxe	610	GrdChar	morzu
Pishaxe	215	RfsPers	
Slorsa	690	StlGold	
Slorsa	810	MovChar	4325
Tholmok the Drunk	330	CstCjSp	508 260
Tholmok the Drunk	710	PrenMgy	
Ufgamuk theBloody	330	CstCjSp	508 265
Ufgamuk theBloody	710	PrenMgy	

Dunga



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Dunga was located in the Open Plains at 4322.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Emok



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Emok was located in the Mountains at 4226.

He was ordered to influence their population center loyalty. He was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be rebellious. Continued efforts may succeed.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4327. The Major Town/Tower of Dull Sword flying the flag of the Scourge is here.

Feardach



Ranks : Command 10 Agent 0 Emissary 77 Mage 20
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : #4 Major Heal(73) #508 Conjure Mounts(50)

Feardach was located in the Mountains at 3421.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Osteluir. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4327. The Major Town/Tower of Dull Sword flying the flag of the Scourge is here.

Furmug



Ranks : Command 0 Agent 0 Emissary 77 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

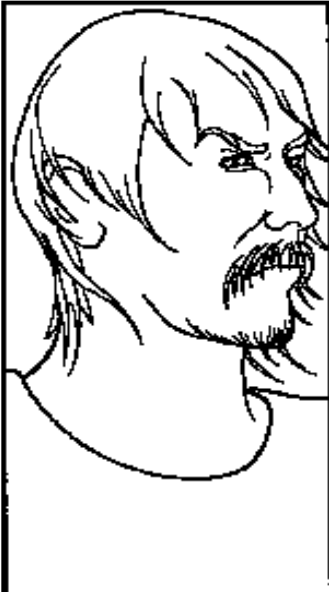
Furmug was located in the Mountains at 3321.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Arex.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 4215. The Camp of Hinterland flying the flag of the Ull Navala is here.

Grumms



Ranks : Command 40 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Grumms was located in the Shore/Plains at 3913.

He was ordered to have the nation sell to the caravans. 2574 Food were sold for 2574 Gold.

He was ordered to guard the location. Yaargle was guarded.

He is currently in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Kuzwar Blackboot



Ranks : Command 52 Agent 0 Emissary 0 Mage 0
 Health 58 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Kuzwar Blackboot was located in the Open Plains at 4324.

He attempted to give attack orders, but he was not the army/navy commander.

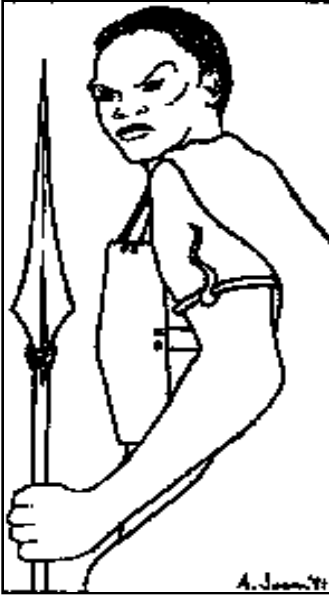
Kuzwar Blackboot was wounded during combat.

He was ordered to move the army. He was not able to move the army because he does not command an army.

He moved with the army to 4325.

He is traveling with Morzug Bloodaxe in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Lugmuk



Ranks : Command 49 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Lugmuk was located in the Open Plains at 4323.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to move the army. He accepted the army movement orders.
 He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Subotei of the Scourge with about 300 troops at 4325 - Gozen Aguchu of the Scourge with about 900 troops at 4325 - Gengis the Smiter of the Scourge with about 500 troops at 4325 - Wrath of the Amestrians with about 200 troops at 4324 - Hooshal Degu of the Scourge with about 400 troops at 4326. See report below.
He commands an army in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

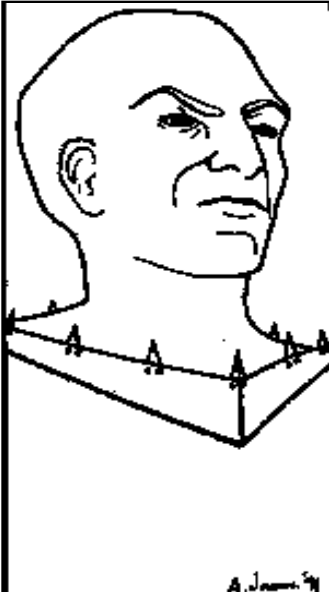
Morzug Bloodaxe



Ranks : Command 61 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Morzug Bloodaxe was located in the Open Plains at 4324.
 Morzug Bloodaxe is an army/navy commander and could not be challenged by Engle-Blut who was not with an army/navy.
 He was ordered to have his army attack all of his enemies. See Combat Messages.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Nox the Impailer



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Nox the Impailer was located in the Shore/Plains at 3913.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.
 He was ordered to have the nation transport by the caravans. 2718 Bronze (+10%) transported to Yaargle.
He commands an army in the Shore/Plains at 3913. The City/Fort of Yaargle flying the flag of the Half-Orcs is here.

Okmok



Ranks : Command 0 Agent 66 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : None

Okmok was located in an unknown location.

Okmok escaped from being held hostage to 4425.

He is currently in the Open Plains at 4425. The Town/Tower of Stormwall flying the flag of the Frost Men is here.

Orsma



Ranks : Command 0 Agent 77 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Orsma was located in the Open Plains at 4324.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Pishaxe



Ranks : Command 0 Agent 52 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Pishaxe was located in the Open Plains at 4324.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Morzug Bloodaxe was guarded.

He moved with the army to 4325.

He is traveling with Morzug Bloodaxe in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Slorsa



Ranks : Command 0 Agent 60 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Slorsa was located in the Open Plains at 4326.

She was ordered to steal the Gold. 2925 Gold was stolen at Thousand Spears.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Tholmok the Drunk



Ranks : Command 10 Agent 0 Emissary 0 Mage 54
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #413 Scry Population Center(66) #415 Scry Area(78)
 #416 Reveal Production(86) #508 Conjure Mounts(79)

Tholmok the Drunk was located in the Shore/Plains at 3711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 260 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3711. The Town of Dungortheb flying the flag of the Half-Orcs is here.

Ufgamuk theBloody



Ranks : Command 10 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 58
 Artifacts : None

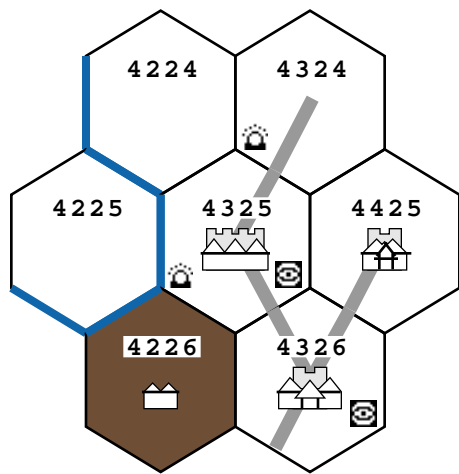
Spells (+0) : #414 Scry Hex(81) #415 Scry Area(57) #416 Reveal Production(79)
 #508 Conjure Mounts(91)

Ufgamuk theBloody was located in the Shore/Plains at 3711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 265 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

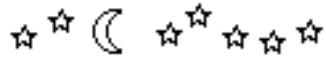
He is currently in the Shore/Plains at 3711. The Town of Dungortheb flying the flag of the Half-Orcs is here.



MEPBM Games
Middle-earth Play-By-Mail™
Fourth Age, circa 1000

Half-Orcs

URNSHEET



Game # 143



ADAM WATERS 110093
 NONE
 NONE
 NONE

Game # : 143
 Player # : 10
 Turn # : 13
 Security # : 7333

Return this turnsheet before JANUARY 20 2014

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
 Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Dunga (ID: dunga) @ 4325 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Emok (ID: emok) @ 4327 Emissary

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Feardach (ID: feard) @ 4327 Command Emissary Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
--	--

Okmok (ID: okmok) @ 4425 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Orsma (ID: orsma) @ 4325 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pishaxe (ID: pisha) @ 4325 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Slorsa (ID: slors) @ 4325 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tholmok the Drunk (ID: tholm) @ 3711 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ufgamuk theBloody (ID: ufgam) @ 3711 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				