

MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Faux Meddle Army

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Tal De Todes at 3729.
 To hold at game end the artifact: Steward's Blade #136.
 To see to the termination of Kriegs Adler by any means whatsoever.
 To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
 To acquire 10 additional artifacts (10) of any alignment.

Top 3 Free Peoples :

Galadhrim [1058] Rhosgobel [575] Frost Men [550]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #21 Hire new armies at no cost.

Internet G143N07
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	7
Turn #	:	13
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	7141
Special Service	:	YES

Faux Meddle Army

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Disliked	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Friendly
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Hated
#17 Heathen Kings	: Hated	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroens	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Charne Location : @ 3723 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	192	24	1040
Current stores	0	0	0	0	0	0	48	-

Enyarma Location : @ 3426 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 2	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	168	0	18	0	0	0	720
Current stores	0	0	0	18	0	0	0	-

A small army bearing the banner of the Faux Meddle Army under Veteran Haleth is here.

Fifth Lab (Capital) Location : @ 3437 in Hills & Rough Climate is Hot

Size : Major Town	Fortifications : Tower	Loyalty : 30	Docks : None	Hidden ? : YES	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	70	0	800
Current stores	0	0	0	0	0	0	0	-

Kel Horend Location : @ 4420 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	64	0	0	0	186	0	19	0
Current stores	0	0	0	0	372	0	156	-

Lisgardh Location : @ 3420 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	136	0	0	0	632	0	8	0
Current stores	0	0	0	0	6	0	16	-

Nwalya Location : @ 3923 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	0	0	0	144	8	0
Current stores	0	288	0	0	0	0	16	-

Thangor Location : @ 3922 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	518	70	0	1040
Current stores	0	0	0	0	5	0	0	-

Ul Dalena Location : @ 4321 in Open Plains Climate is Hot

Size : Town	Fortifications : Tower	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	91	0	0	0	317	0	5	0
Current stores	1520	0	0	0	5	0	992	-

A small army bearing the banner of the Faux Meddle Army under Veteran Alphonse Elric is here.

A small army bearing the banner of the Amestrians under Regent Wrath is here.

ARMIES AND NAVIES

Army Commander : Veteran Alphonse Elric Location : @ 4321 in Open Plains Climate is Hot
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan mûmakriders w/falchions 10 10 0 243 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.
A small army bearing the banner of the Amestrians under Regent Wrath is here.

Army Commander : Veteran Haleth Location : @ 3426 in Mountains Climate is Cold
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan footmen w/broadswords 12 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Camp of Enyarma flying the flag of the Faux Meddle Army is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	28458	29432	12740	1620	247292	35992	10296
Purchase at market price/unit	2	2	3	20	2	2	3
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1858	Leather	1520	371
Pop Centers : 1000	Bronze	288	312
Characters : 10380	Steel	0	0
	Mithril	18	18
Total : 13238	Food	388	1653
	Timber	0	476
Current Tax rate : 58%	Mounts	1228	64
Revenue expected next turn : 13750 (+512)			
Current Gold reserve : 344			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Scourge at 4325.
There are rumors of an armed conflict involving the Half-Orcs and the Scourge at 4325.
There are rumors of an armed conflict involving the Half-Orcs and the Scourge at 4325.
There are rumors of an encounter involving Senhal at 1207.
The tax rate was increased to avoid going bankrupt! Loyalty has been affected.
There are rumors of the fall of a Strategic Site.
192 Gold was stolen at Kel Horend.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Alphonse Elric	315	PrchCar	mo 1200
Alphonse Elric	770	HrArmy	243 hc ^ ^ 1
Edward Elric	215	RfsPers	
Edward Elric	810	MovChar	4321
Finarfin	810	MovChar	4321
Finarfin	930	ScoChar	
Gilrean	690	StlGold	
Gilrean	810	MovChar	4127
Haleth	430	TrpsMan	hi

Haleth	320	SellCar	br 336
Maes Hughes	180	UpStNat	6
Maes Hughes	947	NatTran	4321 le 100
May Chang	215	RfsPers	
May Chang	525	InfOthr	
Olivier Armstrong	180	UpStNat	6
Olivier Armstrong	605	GrdLoc	
Ragnir	690	StlGold	
Ragnir	810	MovChar	3821
Sûldun	325	NatSell	fo 99
Sûldun	325	NatSell	ti 100

Alphonse Elric



Ranks : Command 10 Agent 0 Emissary 80 Mage 30
Health 100 Stealth 0 Challenge 50
Artifacts : None

Spells (+0) : #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(85)

Alphonse Elric was located in the Open Plains at 4321.

He was ordered to purchase from the caravans. 1200 Mounts were bought for 4800 Gold.

He was ordered to hire an army. An army of 243 Heavy Cavalry with 1 Food was hired.

He commands an army in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.

Edward Elric



Ranks : Command 0 Agent 64 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 55
Artifacts : None

Spells (+0) : #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)

Edward Elric was located in the Open Plains at 4325.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.

Finarfin



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 22
Artifacts : None

Spells (+0) : None

Finarfin was located in the Mountains at 3522.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Regent Wrath - Amestrians. Gorlim - Free People Male. One or more reports may be incorrect. Nothing else was reported at this time.

He is currently in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Faux Meddle Army is here.

Gilrean



Ranks : Command 0 Agent 35 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Gilrean was located in the Mountains at 3530.

He was ordered to steal the Gold. 192 Gold was stolen at Redstone Pass.

He was ordered to move. He accepted the movement orders.

He has encountered the entrance to a dark hidden cave which can be investigated.

He is currently in the Mountains at 4127. The Village of Skytooth flying the flag of the Shadowborn is here.

Haleth



Ranks : Command 17 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 17
 Artifacts : None
 Spells (+0) : None

Haleth was located in the Mountains at 3426.

He was ordered to sell to the caravans. 336 Bronze were sold for 336 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He commands an army in the Mountains at 3426. The Camp of Enyarma flying the flag of the Faux Meddle Army is here.

Maes Hughes



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Maes Hughes was located in the Hills & Rough at 3437.

He was ordered to upgrade our relations. Our relations with the Amestrians were upgraded.

He was ordered to have the nation transport by the caravans. 1520 Leather (+10%) transported to Ul Dalena.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Army is here.

May Chang



Ranks : Command 10 Agent 0 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

May Chang was located in the Open Plains at 4420.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Kel Horend. Kel Horend is now under our control.

He is currently in the Open Plains at 4420. The Village of Kel Horend flying the flag of the Faux Meddle Army is here.

Olivier Armstrong



Ranks : Command 30 Agent 38 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Olivier Armstrong was located in the Hills & Rough at 3437.

He was ordered to upgrade our relations. He was not able to upgrade our relations because the nation is already at the best relations.

He was ordered to guard the location. Fifth Lab was guarded.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Army is here.

Ragnir



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

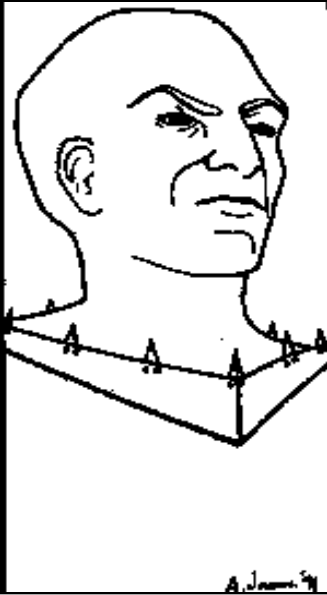
Ragnir was located in the Hills & Rough at 3529.

He was ordered to steal the Gold. 344 Gold was stolen at Ashenvale.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

S ldon



Ranks	:	Command 10	Agent 0	Emissary 0	Mage 0
		Health 68	Stealth 0	Challenge 10	
Artifacts	:	None			
Spells (+0)	:	None			

Sıldun was located in the Hills & Rough at 3437.

He was ordered to have the nation sell to the caravans. 952 Timber were sold for 952 Gold.

He was ordered to have the nation sell to the caravans. 1767 Food were sold for 1767 Gold.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Aarmy is here.

Required Information	Required Information
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Gilrean (ID: gilre) @ 4127 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Haleth (ID: halet) @ 3426 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maes Hughes (ID: maes) @ 3437 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

May Chang (ID: may c) @ 4420 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Olivier Armstrong (ID: olivi) @ 3437 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ragnir (ID: ragni) @ 3821 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Sûldun (ID: suldu) @ 3437 Command

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	
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