

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Lohmai'gwaith

Victory points : 633
 Victory Conditions :
 To hold at game end the artifact: Curaran #22.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Uvatha by any means whatsoever.
 To hold at game end the artifact: Blue Ring #83.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1550] Once Upon a Time [1200] Sing a Song [1075]

Special Nation Abilities :
 #02 Scout/recon at +20 to normal skill rank.
 #14 All new troop recruits start at training 25.
 #20 New armies start at morale 40.
 #21 Hire new armies at no cost.

Internet G141N11
 RON GULLON 109653
 NONE
 NONE
 NONE

| | | |
|-----------------|---|---------|
| Game # | : | 141 |
| Player # | : | 11 |
| Turn # | : | 25 |
| Account | : | \$ 0.00 |
| Free Turns | : | 0 |
| Security Code | : | 2341 |
| Special Service | : | YES |

Lohmai'gwaith

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

| | | | | | |
|----------------------|-------------|-----------------------|-------------|-----------------------|-------------|
| # 1 North Kingdom | : Disliked | # 2 South Kingdom | : Hated | # 3 Wise Council | : Tolerated |
| # 4 Acadians | : Tolerated | # 5 Silent Assembly | : Tolerated | # 6 Thorinar | : Tolerated |
| # 7 Sapphic Enclave | : Tolerated | # 8 Nameless | : Tolerated | # 9 Ground Pounders | : Tolerated |
| #10 Sundered | : Tolerated | #12 Sheri-Urk | : Hated | #13 Red Witches | : Hated |
| #14 Dark Feast | : Disliked | #15 Twilight Hammer | : Disliked | #16 Sh'iar Empire | : Disliked |
| #17 Great Trollusk | : Disliked | #18 Bením an Pharazôn | : Disliked | #19 RhunLandChattelCo | : Disliked |
| #20 Tribes of Angmar | : Disliked | #21 Lands | : Neutral | #22 Sing a Song | : Neutral |
| #23 Once Upon a Time | : Neutral | #24 Plane | : Neutral | #25 Alvernus | : Neutral |

POPULATION CENTERS

Amon Lanc Location : @ 2715 in Mixed Forest Climate is Warm

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Town | Fortifications : Tower | Loyalty : 52 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 852 | 126 | 0 | 0 |
| Current stores | 0 | 0 | 78 | 0 | 1711 | 0 | 0 | - |

A small army bearing the banner of the Lohmai'gwaith under Lord Angamir is here.

Aredol (Capital) Location : @ 2915 in Mixed Forest Climate is Warm

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Major Town | Fortifications : Tower | Loyalty : 61 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 196 | 124 | 0 | 0 |
| Current stores | 0 | 1608 | 0 | 2 | 394 | 0 | 0 | - |

A small army bearing the banner of the Lohmai'gwaith under Commander Dagnirgul is here.
A small army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Bragol Location : @ 3116 in Open Plains Climate is Warm

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : Tower | Loyalty : 21 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 168 | 0 | 0 | 0 | 416 | 0 | 16 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 836 | 0 | 72 | - |

Elensarn Location : @ 2817 in Hills & Rough Climate is Warm

| | | | | | | | | |
|---------------------|------------------------|--------------|--------------|---------------|----------------|--------|--------|------|
| Size : Camp | Fortifications : Tower | Loyalty : 19 | Docks : None | Hidden ? : No | Sieged ? : YES | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 140 | 0 | 0 | 0 | 0 | 0 | 20 | 1000 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 0 | 16 | - |

A small army bearing the banner of the Lohmai'gwaith under Lord Garibaldi is here.
A small army bearing the banner of the Lohmai'gwaith under Hero Segucu is here.

Ereb Minas Location : @ 3012 in Open Plains Climate is Mild

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 23 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 252 | 0 | 0 | 0 | 396 | 0 | 7 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 796 | 0 | 32 | - |

Greywood Location : @ 2813 in Mixed Forest Climate is Warm

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 12 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 304 | 304 | 0 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 611 | 0 | 0 | - |

Hodrond Location : @ 2321 in Mountains Climate is Cool

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|----------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 13 | Docks : None | Hidden ? : No | Sieged ? : YES | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 300 | 60 | 10 | 0 | 0 | 0 | 0 |
| Current stores | 0 | 480 | 240 | 12 | 0 | 0 | 0 | - |

Lhugorod Location : @ 3107 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 230 0 20 0 0 0 1100
 Current stores 0 230 0 21 0 0 0 -

Naith Location : @ 2816 in Open Plains Climate is Warm
 Size : Town Fortifications : None Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 228 0 0 0 450 0 6 0
 Current stores 0 0 0 0 903 0 27 -
 A small army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Nim Sereg Location : @ 2818 in Open Plains Climate is Warm
 Size : City Fortifications : Fort Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 38 0 0 0 122 0 4 0
 Current stores 0 0 0 0 243 0 1018 -

Orodnim Location : @ 2408 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 136 104 0 0 0 0 1000
 Current stores 0 136 104 0 0 0 0 -

Sein Ithil Location : @ 2814 in Mixed Forest Climate is Warm
 Size : Town Fortifications : Tower Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 468 66 0 700
 Current stores 0 0 0 0 941 0 0 -

Tad Eithel Location : @ 2713 in Mixed Forest Climate is Warm
 Size : Camp Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 700 260 0 0
 Current stores 0 0 0 0 1407 0 0 -

The Lost Tavern Location : @ 3017 in Open Plains Climate is Warm
 Size : Camp Fortifications : None Loyalty : 15 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 170 0 0 0 750 0 30 0
 Current stores 0 0 0 0 1508 0 242 -

An army bearing the banner of the Lohmai'gwaith under Commander Benedict is here.

An army bearing the banner of the South Kingdom under Captain Strulug is here.

ARMIES AND NAVIES

Army Commander : Lord Angamir Location : @ 2715 in Mixed Forest Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/spears 25 10 60 300 Light Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 2 Low Supplies !!
 War machines 0
 The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Army Commander : Commander Benedict Location : @ 3017 in Open Plains Climate is Warm

Army morale : 43 Warships : 0 Transports : 0 (3) Travel mode : Normal

| Troops | | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|---------|-----------------|--------|---------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | | 28 | 10 | 60 | 100 | Heavy Infantry |
| Wood Elf footsoldiers w/spears | | 25 | 10 | 0 | 500 | Light Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | |
| Weapons | - | 0 | 0 | 0 | | |
| Armor | 0 | 0 | 0 | 0 | | |
| Food | 1 | Low Supplies !! | | | | |
| War machines | 0 | | | | | |

The Camp of The Lost Tavern flying the flag of the Lohmai'gwaith is here.

An army bearing the banner of the South Kingdom under Captain Strulug is here.

Army Commander : Commander Dagnirgul Location : @ 2915 in Mixed Forest Climate is Warm

Army morale : 40 Warships : 0 Transports : 0 (1) Travel mode : Normal

| Troops | | Training | Weapon | Armor | # Troops | Troop Type |
|------------------------------|---------|----------------|--------|---------|----------|------------|
| Wood Elf archers w/long bows | | 27 | 60 | 0 | 100 | Archers |
| Baggage Train | Leather | Bronze | Steel | Mithril | | |
| Weapons | - | 0 | 0 | 0 | | |
| Armor | 0 | 0 | 0 | 0 | | |
| Food | 0 | Out of Food !! | | | | |
| War machines | 0 | | | | | |

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Army Commander : Captain Falstaff Location : @ 2915 in Mixed Forest Climate is Warm

Army morale : 54 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|---------|----------------|--------|---------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | | 27 | 10 | 10 | 149 | Heavy Infantry |
| Wood Elf archers w/long bows | | 27 | 60 | 0 | 300 | Archers |
| Baggage Train | Leather | Bronze | Steel | Mithril | | |
| Weapons | - | 0 | 0 | 0 | | |
| Armor | 0 | 0 | 0 | 0 | | |
| Food | 0 | Out of Food !! | | | | |
| War machines | 0 | | | | | |

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Commander Dagnirgul is here.

Army Commander : Lord Garibaldi Location : @ 2817 in Hills & Rough Climate is Warm

Army morale : 48 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|---------|----------------|--------|---------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | | 28 | 10 | 30 | 278 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | |
| Weapons | - | 0 | 0 | 0 | | |
| Armor | 0 | 0 | 0 | 0 | | |
| Food | 0 | Out of Food !! | | | | |
| War machines | 0 | | | | | |

The Camp/Tower of Elensarn flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Hero Segucu is here.

Army Commander : Commander Orpheus the Dark Location : @ 2421 in Open Plains Climate is Warm

Army morale : 28 Warships : 0 Transports : 0 (7) Travel mode : Normal

| Troops | | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|---------|----------------|--------|---------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | | 30 | 10 | 23 | 1648 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | | |
| Weapons | - | 0 | 0 | 0 | | |
| Armor | 0 | 0 | 0 | 0 | | |
| Food | 0 | Out of Food !! | | | | |
| War machines | 0 | | | | | |

The un-owned Ruins of Quantikhos is here.

A small army bearing the banner of the Red Witches under Captain Edrikhos is here.
 An army bearing the banner of the Red Witches under Warlord Hamishar is here.
 A small army bearing the banner of the Red Witches under Commander Namonikh is here.
 An army bearing the banner of the Red Witches under Hero Wathiros is here.

Army Commander : Veteran Pericles Location : @ 2816 in Open Plains Climate is Warm
 Army morale : 40 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|------------------------------|----------|---------|-------|----------|------------|
| Wood Elf archers w/long bows | 25 | 60 | 0 | 300 | Archers |
| Baggage Train Leather Bronze | Steel | Mithril | | | |
| Weapons - 0 | 0 | 0 | | | |
| Armor 0 | 0 | 0 | | | |
| Food 2 Low Supplies !! | | | | | |
| War machines 0 | | | | | |

 The Town of Naith flying the flag of the Lohmai'gwaith is here.

Army Commander : Hero Segucu Location : @ 2817 in Hills & Rough Climate is Warm
 Army morale : 37 Warships : 0 Transports : 0 (1) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|----------|---------|-------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | 32 | 10 | 0 | 222 | Heavy Infantry |
| Baggage Train Leather Bronze | Steel | Mithril | | | |
| Weapons - 0 | 0 | 0 | | | |
| Armor 0 | 0 | 0 | | | |
| Food 0 Out of Food !! | | | | | |
| War machines 0 | | | | | |

 The Camp/Tower of Elensarn flying the flag of the Lohmai'gwaith is here.
 A small army bearing the banner of the Lohmai'gwaith under Lord Garibaldi is here.

Army Commander : Captain Signette Location : @ 2419 in Open Plains Climate is Warm
 Army morale : 22 Warships : 0 Transports : 0 (5) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------------|----------|---------|-------|----------|----------------|
| Wood Elf footsoldiers w/broadswords | 30 | 10 | 0 | 1100 | Heavy Infantry |
| Baggage Train Leather Bronze | Steel | Mithril | | | |
| Weapons - 0 | 0 | 0 | | | |
| Armor 0 | 0 | 0 | | | |
| Food 0 Out of Food !! | | | | | |
| War machines 0 | | | | | |

 A large army bearing the banner of the Great Trollusk under Regent Guarmath is here.
 An army bearing the banner of the Sheri-Urk under Hero Yazhgar is here.

COMPANY COMMANDERS :

None

MARKET PRICES

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|--------|--------|--------|
| Market units available | 27467 | 35010 | 14911 | 3356 | 292234 | 24179 | 4131 |
| Purchase at market price/unit | 2 | 2 | 3 | 13 | 2 | 2 | 7 |
| Sell to market price/unit | 1 | 1 | 2 | 8 | 1 | 1 | 4 |

MISCELLANEOUS

| Maintenance Costs expected next turn are: | Totals for Nation: | Stores | Production |
|--|--------------------|--------|------------|
| Armies/Navies : 16988 | Leather | 0 | 996 |
| Pop Centers : 3500 | Bronze | 2454 | 666 |
| Characters : 19420 | Steel | 422 | 164 |
| | Mithril | 35 | 30 |
| Total : 39908 | Food | 9350 | 4654 |
| | Timber | 0 | 880 |
| Current Tax rate : 70% | Mounts | 1407 | 83 |
| Revenue expected next turn : 32550 (-7358) | | | |
| Current Gold reserve : 0 | | | |

Ritual character terminations: 5

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|------------------|-------|-----|--------|-----------|--|
| Anarmacil | Sword | 26 | No | Good | COMBAT - Increases damage by 750 points. |
| Gersebroc | Sword | 140 | No | Good | COMBAT - Increases damage by 750 points. |

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Sheri-Urk and the Sundered at 2218.

The tax rate was increased to avoid going bankrupt! Loyalty has been affected.

There are rumors of a kidnap attempt involving Soil Nûnaw and Tisha.

There are rumors of a theft attempt involving Lynyrd Skynyrd at Campo.

Our populace reports that a season change is imminent!

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2817

In the Warm climate of the Hills & Rough of 2817, a conflict took place in the early afternoon under an overcast sky.

At the head of a calm army rode **Captain Garibaldi** of the nation of the Lohmai'gwaith. In his hands was borne the glowing Sword called Gersebroc. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|---|---------|--------|------------|
| 500 Wood Elf footsoldiers w/broadswords | wooden | bronze | a mob |

At the head of a rebellious army rode **Hero Segucu** of the nation of the Lohmai'gwaith. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|---|---------|-------|------------|
| 408 Wood Elf footsoldiers w/broadswords | wooden | none | a mob |

At the head of a calm army rode **Captain Samael** of the nation of the Red Witches. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|---|---------|-------|------------|
| 100 Mixed Mannish footmen w/battle axes | wooden | steel | a mob |

The Village of Elensarn flying the flag of the Red Witches is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

Report from Garibaldi.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was heard coursing through the ranks.. Head straight for them and then strike the left flank...the left flank!
Against the forces of Samael, we hit their flank and they stayed with their standard formation.

Report from Segucu.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was passed down the ranks.. Ambush. We're going to ambush them. Ambush!
Against the forces of Samael, we ambushed their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Garibaldi** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Sword.

Report from Garibaldi.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Report from Segucu.....Our foot soldiers struggled up and down the slopes in order to engage the enemy lines. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Captain Garibaldi: 89 Food

Hero Segucu: 31 Food

After the battle.... Garibaldi's forces were victorious in the battle, but suffered minor losses. Garibaldi appeared to have survived but suffers from light wounds. Segucu's forces were victorious in the battle, but suffered minor losses. Segucu appeared to have survived. Samael's forces were destroyed/routed in the battle. Samael was killed.

The battle for Elensarn was vicious and quick. Although the defending militia fought hard to stem the assault, they were outnumbered and eventually fell before the onslaught!

After the attack on the population center.... Garibaldi's army survived the attack on the Village, but suffered some losses. Garibaldi appeared to have survived but suffers from light wounds. Segucu's army survived the attack on the Village, but suffered some losses. Segucu appeared to have survived. The Village has been reduced to a Camp. The Tower has not been affected. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Lohmai'gwaith.

Battle at 2321

In the Cool climate of the Mountains of 2321, a conflict took place in the early morning hours during a driving storm.

At the head of a rebellious army rode **Commander Orpheus the Dark** of the nation of the Lohmai'gwaith. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|--|---------|----------------|--------------|
| 1700 Wood Elf footsoldiers w/broadswords | wooden | leather/bronze | ragged ranks |

The Village of Hodrond flying the flag of the Benîm an Pharazôn is situated in the Mountains here.

After the battle.... Orpheus the Dark's forces found no enemy armies to fight.

The battle for Hodrond was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Orpheus the Dark's army survived the attack on the Village, but suffered minor losses. Orpheus the Dark appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Lohmai'gwaith.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|------------------|---------|------------|--------------------------------|
| Angamir | 770 | HrArmy | 300 li ^ st 2 |
| Angamir | 925 | Recon | |
| Benedict | 412 | LtInfan | 500 ^ ^ |
| Benedict | 850 | MovArmy | ne e w sw ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Dagnirgul | 185 | DnStNat | 1 |
| Dagnirgul | 320 | SellCar | br 421 |
| Falstaff | 430 | TrpsMan | ar |
| Falstaff | 765 | SplArmy | dagni ^ ^ ^ ^ 100 ^ |
| Garibaldi | 215 | RfsPers | |
| Garibaldi | 255 | CptrPop | fl |
| Iago the Lucky | 520 | InfYour | |
| Iago the Lucky | 710 | PrenMgy | |
| Lassiter | 325 | NatSell | ti 100 |
| Lassiter | 605 | GrdLoc | |
| Lavinia | 610 | GrdChar | sotid |
| Lavinia | 810 | MovChar | 2915 |
| Maedengil | 525 | InfOthr | |
| Maedengil | 810 | MovChar | 2818 |
| Orpheus the Dark | 255 | CptrPop | st |
| Orpheus the Dark | 860 | ForcMar | e se e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Otto | 215 | RfsPers | |
| Otto | 810 | MovChar | 2818 |
| Pericles | 520 | InfYour | |
| Pericles | 770 | HrArmy | 300 ar st ^ 2 |
| Segucu | 215 | RfsPers | |
| Segucu | 255 | CptrPop | am |

| | | | |
|----------|-----|---------|------------------------------|
| Signette | 430 | TrpsMan | hi |
| Signette | 860 | ForcMar | nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Sotida | 615 | Assass | tisha |
| Sotida | 810 | MovChar | 2817 |
| Umbridge | 325 | NatSell | le 100 |
| Umbridge | 605 | GrdLoc | |

Angamir



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 65
 Artifacts : #26 Anarmacil/
 Spells (+0) : None

Angamir was located in the Mixed Forest at 2715.

She was ordered to hire an army. An army of 300 Light Infantry with 2 Food was hired.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Benedict



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Benedict was located in the Open Plains at 2818.

He was ordered to recruit some light infantry. 500 Light Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 3017. The Camp of The Lost Tavern flying the flag of the Lohmai'gwaith is here.

Dagnirgul



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Dagnirgul was located in the Mixed Forest at 2915.

He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

He was ordered to sell to the caravans. 421 Bronze were sold for 421 Gold.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Falstaff



Ranks : Command 47 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Falstaff was located in the Mixed Forest at 2915.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Archers were completed.

He was ordered to split the army. The army was split. 0 Food was transfered.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Garibaldi



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 92 Stealth 0 Challenge 66
 Artifacts : #140 Gersebroc
 Spells (+0) : None

Garibaldi was located in the Hills & Rough at 2817.

He was ordered to refuse all personal challenges.

He was ordered to capture the Village of Elensarn. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Hills & Rough at 2817. The Camp/Tower of Elensarn flying the flag of the Lohmai'gwaith is here.

Iago the Lucky



Ranks : Command 0 Agent 0 Emissary 92 Mage 14
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : #412 Research Artifact(89)

Iago the Lucky was located in the Mountains at 3107.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lhugorod.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mountains at 3107. The Camp of Lhugorod flying the flag of the Lohmai'gwaith is here.

Lassiter



Ranks : Command 0 Agent 50 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Lassiter was located in the Mixed Forest at 2915.

He was ordered to have the nation sell to the caravans. 1760 Timber were sold for 1760 Gold.

He was ordered to guard the location. Aredol was guarded.

He is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Lavinia



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Lavinia was located in the Mixed Forest at 2218.

She was ordered to guard a character. Sotida was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Maedengil



Ranks : Command 0 Agent 0 Emissary 83 Mage 30
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : #302 Long Stride(96) #413 Scry Population Center(72)
 #415 Scry Area(67)

Maedengil was located in the Hills & Rough at 2617.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Crossing. Current loyalty is perceived to be marginal.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Orpheus the Dark



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Orpheus the Dark was located in the Mountains at 2321.

He was ordered to capture the Village of Hodrond. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 2421. The un-owned Ruins of Quanikhos is here.

Otto



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 97 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Otto was located in the Open Plains at 2319.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Pericles



Ranks : Command 12 Agent 0 Emissary 65 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Pericles was located in the Open Plains at 2816.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Naith.

He was ordered to hire an army. An army of 300 Archers with 2 Food was hired.

He commands an army in the Open Plains at 2816. The Town of Naith flying the flag of the Lohmai'gwaith is here.

Segucu



Ranks : Command 26 Agent 0 Emissary 33 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Segucu was located in the Hills & Rough at 2817.

He was ordered to refuse all personal challenges.

He was ordered to capture the Village of Elensarn. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Hills & Rough at 2817. The Camp/Tower of Elensarn flying the flag of the Lohmai'gwaith is here.

Signette



Ranks : Command 45 Agent 0 Emissary 0 Mage 18
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : #412 Research Artifact(50)

Signette was located in the Open Plains at 2420.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces.

Movement was stopped by non-(friendly/tolerant) forces.

She commands an army in the Open Plains at 2419.

Sotida



Ranks : Command 0 Agent 74 Emissary 0 Mage 34
 Health 100 Stealth 0 Challenge 63
 Artifacts : None

Spells (+0) : #308 Capital Return(81) #413 Scry Population Center(65)
 #415 Scry Area(58)

Sotida was located in the Mixed Forest at 2218.

She was ordered to assassinate a character. Tisha was assassinated.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2817. The Camp/Tower of Elensarn flying the flag of the Lohmai'gwaith is here.

Umbridge



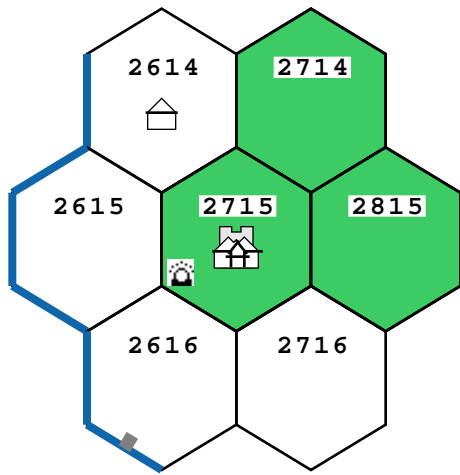
Ranks : Command 0 Agent 39 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Umbridge was located in the Mixed Forest at 2915.

She was ordered to have the nation sell to the caravans. 3712 Leather were sold for 3712 Gold.

She was ordered to guard the location. Aredol was guarded.

She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.



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Falstaff (ID: falst) @ 2915 Command

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Garibaldi (ID: garib) @ 2817 Command

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Iago the Lucky (ID: iago) @ 3107 Emissary Mage

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Lassiter (ID: lassi) @ 2915 Agent

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Lavinia (ID: lavin) @ 2915 Agent

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Maedengil (ID: maede) @ 2818 Emissary Mage

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Orpheus the Dark (ID: orphe) @ 2421 Command

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Otto (ID: otto) @ 2818 Command

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Pericles (ID: peric) @ 2816 Command Emissary

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Segucu (ID: seguc) @ 2817 Command Emissary

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Signette (ID: signe) @ 2419 Command Mage

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Sotida (ID: sotid) @ 2817 Agent Mage

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Umbridge

(ID: umbri) @ 2915 Agent

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Required

Information

Order -> # Code Type

Required

Information