

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Plane

Victory points : 550

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To see to the termination of Beyonce Knowles by any means whatsoever.
- To see to the termination of Milamber by any means whatsoever.
- To hold at game end the population center of Swamp at 2335.
- To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

Alvernus [1550] Once Upon a Time [1200] Sing a Song [1075]

Special Nation Abilities :

- #01 Scout/recon at double normal skill rank.
- #08 Buy/sell orders receive 20% market adjustments.
- #10 New mages start at rank up to 40.

Internet G141N24
GALEN KEENE 110759
NONE
NONE
NONE

Game #	:	141
Player #	:	24
Turn #	:	25
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	7375
Special Service	:	YES

Plane

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Friendly
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#25 Alvernus	: Tolerated

POPULATION CENTERS

Bauglira Location : @ 2239 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	0	0	19	1200
Current stores	141	0	0	0	0	0	38	-

Havens Of Umbar Location : @ 2438 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	314	250	0	0	0	0	0	1280
Current stores	0	0	0	0	0	0	0	-

Korondë Location : @ 2235 in Hills & Rough Climate is Hot

Size : Town	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	48	0	0	0	110	0	1040
Current stores	0	48	0	0	0	220	0	-

Ku-Band Location : @ 3335 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	0	0	16	1200
Current stores	224	0	0	0	0	0	84	-

Of Mischief Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	128	0	0	0	0	0	800
Current stores	104	128	0	0	0	0	0	-

Of Storms Location : @ 3136 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	64	0	0	96	0	960
Current stores	0	0	64	0	0	192	0	-

Of Time Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	112	0	0	0	32	-

Of Valor Location : @ 3036 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	72	0	0	128	0	960
Current stores	0	0	72	0	0	256	0	-

Of War Location : @ 3235 in Hills & Rough Climate is Hot
 Size : Village Fortifications : Tower Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 173 77 0 0 0 0 880
 Current stores 0 173 77 0 0 0 0 -

Pilindi Location : @ 2736 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 840 144 24 0
 Current stores 0 0 0 0 1680 288 48 -

Plains Location : @ 2337 in Shore/Plains Climate is Hot
 Size : Village Fortifications : Tower Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 237 0 0 0 307 0 6 0
 Current stores 237 0 0 0 614 0 12 -

Rhandir Location : @ 2934 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 192 8 880
 Current stores 0 0 0 0 0 384 16 -

Rough (Capital) Location : @ 2139 in Hills & Rough Climate is Hot
 Size : Major Town Fortifications : Tower Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 86 0 0 0 93 0 1120
 Current stores 0 0 263 0 0 93 0 -

A small army bearing the banner of the Lands under Captain Earth is here.

Selen Location : @ 2535 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 48 0 0 240 0 880
 Current stores 0 0 48 0 0 480 0 -

Shore Location : @ 2339 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : Tower Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 200 48 0 0 0 0 800
 Current stores 0 200 48 0 0 0 0 -

ARMIES AND NAVIES

None

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	27467	35010	14911	3356	292234	24179	4131
Purchase at market price/unit	2	2	3	13	2	2	7
Sell to market price/unit	1	1	2	8	1	1	4

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	0
Pop Centers :	3500
Characters :	23120
Total :	26620
Current Tax rate :	56%
Revenue expected next turn :	25640 (-980)
Current Gold reserve :	3640

Totals for Nation:**Stores****Production**

Leather	706	1020
Bronze	549	885
Steel	684	421
Mithril	0	0
Food	2294	1147
Timber	1913	1003
Mounts	230	89

Ships have been left anchored at the following locations:

None

You have the following double agents:**Cinard of the Lands @ 3034**

Double agent Cinard reports he was ordered to refuse all personal challenges.

Double agent Cinard reports he was ordered to assassinate a character. Adûnaphel was assassinated.

Tabaya Kas of the Lands @ 3034

Double agent Tabaya Kas reports he was ordered to refuse all personal challenges.

Double agent Tabaya Kas reports he was ordered to assassinate a character. Balkhmog was assassinated.

You have the following hostages:

Gimlan of the Benîm an Pharazôn is held by Brell Serilis at 2636 - No Gold ransom demanded at this time.
 Yoerjurg of the Sheri-Urk is held by Rallos Zek at 4233 - No Gold ransom demanded at this time.

You possess the following artifacts:

None

You have hidden the following additional artifacts:

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the Ruins of Of Hate at 3034
Culok	145	Quellious has hidden it in the Ruins of Of Hate at 3034

NATION MESSAGES*There are rumors of a personal challenge involving Hepzibah at 4433.**There are rumors of an armed conflict involving the Ground Pounders at 3121.**The capital has fallen and loyalty was decreased. The capital has been relocated at Korondë!**The tax rate was increased to avoid going bankrupt! Loyalty has been affected.**The loyalty was influenced/reduced at Korondë.**There are rumors of a theft attempt involving Ikûr at Eureka.**Rough is now under our control.**There are rumors of an encounter involving Malendur at 1825.**Our populace reports that a season change is imminent!**The capital has been relocated at Rough!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES



Challenge from Solusek Ro at 3034

In the Hills & Rough of 3034 a ritual duel began. A large circle was drawn on the dueling grounds of the city. As the residents of Of Hate gathered around, Solusek Ro, a healthy warrior stepped forth and called challenge. In answer, Ufgamog, a healthy agent stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. In a long and protracted battle lasting over 8 minutes, the combatants cut, slashed, and stabbed at each other, each apparently unable to fatally wound the other. In a sudden flurry of feints, disengages, thrusts, and acrobatic moves Solusek Ro sensed an opening and drove his weapon into Ufgamog's body, instantly killing her. Solusek Ro was noted to have suffered minor wounds in the fight.

Battle at 3034

In the Hot climate of the Hills & Rough of 3034, a conflict took place in the early morning hours under a omen-filled sky.

At the head of a loud and exuberant army rode **Commander Pon Acark** of the nation of the Benîm an Pharazôn. The mount on which she rode pranced mightily at the head of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2420 Mixed Mannish horsemen w/shortswords	steel	steel	ragged ranks

The City of Of Hate flying the flag of the Plane is situated in the Hills & Rough here. It is fortified by a Castle, and it is under siege or attack.

After the battle.... Pon Acark's forces found no enemy armies to fight. The attacking war machines let loose with a thundering barrage of aerial missiles that tore the fortifications down around the ears of the defenders! The battle for Of Hate was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Pon Acark's army survived the attack on the City, but suffered minor losses. Pon Acark appeared to have survived. The City has been reduced to a Ruins. The Castle has been destroyed. The Ruins of Of Hate now flies no known flag.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	210	IssPers	ulfan
Adeyn	810	MovChar	2139
Angbor	215	RfsPers	
Angbor	810	MovChar	2139
Bertoxxulous	215	RfsPers	
Bertoxxulous	810	MovChar	3122
Brell Serilis	215	RfsPers	
Brell Serilis	930	ScoChar	
Bristlebane	215	RfsPers	
Bristlebane	810	MovChar	2636
Inoruuk	215	RfsPers	
Inoruuk	810	MovChar	2636
Ordun Halbor	215	RfsPers	
Ordun Halbor	615	Assass	lomip
Padrey	215	RfsPers	
Padrey	615	Assass	ufgam
Quellious	215	RfsPers	
Quellious	810	MovChar	2636
Rallos Zek	215	RfsPers	
Rallos Zek	930	ScoChar	
Riadeegha	320	SellCar	le 314
Riadeegha	810	MovChar	2139
Samaub	690	StlGold	
Samaub	810	MovChar	1923
Solusek Ro	210	IssPers	ufgam
Solusek Ro	185	DnStNat	17
Tigon	320	SellCar	br 2256
Tigon	320	SellCar	st 789

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)
 #414 Scry Hex(84) #506 Curses(48)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to challenge Ulfang to personal combat.

He challenged Ulfang to personal combat, but was refused. He gained personal honor.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Angbor



Ranks : Command 22 Agent 18 Emissary 13 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 79 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None

Spells (+0) : None

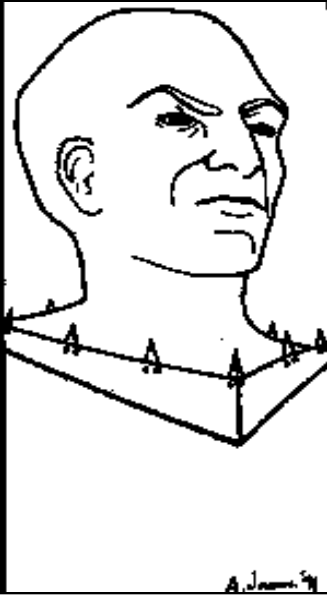
Bertoxxulous was located in the Hills & Rough at 2734.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3122. The Camp of Durthang flying the flag of the Red Witches is here.

Brell Serilis



Ranks : Command 0 Agent 81 Emissary 0 Mage 0
 Health 58 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Legate Water - Lands. Warlord Fire - Lands. Spy Tartas Izain - Lands. Nothing else was reported at this time.

He is currently in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Bristlebane



Ranks : Command 0 Agent 0 Emissary 88 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2734.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Inoruuk



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 2734.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Ordun Halbor



Ranks : Command 0 Agent 81 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Lômiphel was assassinated.

He is currently in the Hills & Rough at 3034. The un-owned Ruins of Of Hate is here.

Padrey



Ranks : Command 0 Agent 78 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 58
 Artifacts : None
 Spells (+0) : None

Padrey was located in the Hills & Rough at 3034.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because there is no (or no longer a) character with id "ufgam".

He is currently in the Hills & Rough at 3034. The un-owned Ruins of Of Hate is here.

Quellious



Ranks : Command 40 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to refuse all personal challenges.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Rallos Zek was located in the Open Plains at 4325.

He was ordered to refuse all personal challenges.

He moved with the company to 4233.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: An unknown Free People Male. An unknown Free People Male. An unknown Free People Male. Captain Gullp - Dark Feast. Borondir - Free People Male. Cutpurse Crunch - Dark Feast. One or more reports may be incorrect. Nothing else was reported at this time.

He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4233. The Major Town/Tower of The Aerie flying the flag of the Dark Feast is here.

Riadeegha



Ranks : Command 39 Agent 0 Emissary 24 Mage 25
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 2438.

He was ordered to sell to the caravans. 314 Leather were sold for 377 Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 2139. The Major Town/Tower of Rough flying the flag of the Plane is here.

Samaub



Ranks : Command 0 Agent 78 Emissary 0 Mage 15
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Mountains at 2018.

He was ordered to steal the Gold. 3640 Gold was stolen at Laimë.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 1923. The Major Town of Tall Peak flying the flag of the Twilight Hammer is here.

Solusek Ro



Ranks : Command 73 Agent 0 Emissary 0 Mage 47
 Health 77 Stealth 0 Challenge 84
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 3034.

He was ordered to downgrade our relations. Our relations with the Great Trollusk were downgraded.

He was ordered to challenge Ufgamog to personal combat. See Combat Messages.

He is currently in the Hills & Rough at 3034. The un-owned Ruins of Of Hate is here.

Tigon



Ranks : Command 0 Agent 65 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : None

Tigon was located in the Hills & Rough at 2438.

He was ordered to sell to the caravans. 789 Steel were sold for 2840 Gold.

He was ordered to sell to the caravans. 2256 Bronze were sold for 2707 Gold.

He is currently in the Hills & Rough at 2438. The Village of Havens Of Umbar flying the flag of the Plane is here.



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Game #      : 141
Player #    : 24
Turn #      : 26
Security #  : 7375
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Return this turnsheet before SEPTEMBER 22 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Adeyn

(ID: adeyn) @ 2139 Mage

Mage

Order	->	#	<u> Code </u>	<u>Type</u>		Order	->	#	<u> Code </u>	<u>Type</u>	
Required			<u> </u>			Required			<u> </u>		
Information			<u> </u>			Information			<u> </u>		
			<u> </u>						<u> </u>		
			<u> </u>						<u> </u>		

Angbor

(ID: angbo) @ 2139 Command Agent Emissary

Command Agent Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Bertoxulous

(ID: berto) @ 3122 Emissary

Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Brell Serilis (ID: brell) @ 2636 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Bristlebane (ID: brist) @ 2636 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Inoruuk (ID: inoru) @ 2636 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ordun Halbor (ID: ordun) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padrey (ID: padre) @ 3034 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Quellious (ID: quell) @ 2636 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rallos Zek (ID: rallo) @ 4233 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Riadeegha (ID: riade) @ 2139 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Samaub (ID: samau) @ 1923 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Solusek Ro (ID: solus) @ 3034 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Tigon (ID: tigon) @ 2438 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				