

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Sapphic Enclave**

Victory points : 725

Victory Conditions :

To hold at game end the artifact: Gurthdur #17.

To see to the termination of Guarmath by any means whatsoever.

To see to the termination of Valacar by any means whatsoever.

To hold in stores at game end the greatest amount of Mithril.

To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

Alvernus [1200] Once Upon a Time [1167] Sing a Song [1100]

Special Nation Abilities :

#10 New mages start at rank up to 40.

#14 All new troop recruits start at training 25.

#21 Hire new armies at no cost.

#24 Can learn lost conjure mounts spell.

Internet G141N07
 RICHARD THOMAS 109334
 NONE
 NONE
 NONE

Game # : 141
 Player # : 7
 Turn # : 23
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1119
 Special Service : YES

Sapphic Enclave

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Androth (Capital)	Location : @ 3328 in Mountains		Climate is Mild					
Size : City	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	10	4	0	0	0	1500
Current stores	6731	1741	30	16	0	0	600	-

A small army bearing the banner of the Sapphic Enclave under Commander Rufus is here.

Aughaur	Location : @ 3530 in Mountains		Climate is Mild					
Size : Town	Fortifications : Fort	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	84	84	0	0	0	0	1000
Current stores	0	84	168	0	0	0	0	-

A small army bearing the banner of the Sapphic Enclave under Captain Haleth is here.

Cúarthol	Location : @ 3228 in Mountains		Climate is Mild					
Size : Village	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	136	0	24	0	0	0	1100
Current stores	0	272	0	96	0	0	0	-

Esgalduin	Location : @ 3428 in Open Plains		Climate is Hot					
Size : Village	Fortifications : Tower	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	122	0	0	0	205	0	6	0
Current stores	244	0	0	0	0	0	0	-

Galtran	Location : @ 3427 in Open Plains		Climate is Hot					
Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	192	0	0	0	536	0	16	0
Current stores	384	0	0	0	0	0	0	-

Ninniach	Location : @ 3829 in Hills & Rough		Climate is Hot					
Size : Camp	Fortifications : None	Loyalty : 42	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	288	0	48	0	0	0	0	1120
Current stores	576	0	144	0	0	0	0	-

Núath	Location : @ 3329 in Mountains		Climate is Mild					
Size : Village	Fortifications : None	Loyalty : 16	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	88	0	8	0	0	0	1500
Current stores	0	176	0	32	0	0	0	-

RF Location : @ 3533 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : Tower Loyalty : 4 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 96 0 0 0 8 1120
 Current stores 0 0 288 0 0 0 0 -

Thangor Location : @ 3528 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 232 0 0 0 312 0 8 0
 Current stores 464 0 0 0 0 0 0 -

Thara-pata Location : @ 3730 in Mountains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 16 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 240 0 10 0 0 0 1000
 Current stores 0 480 0 40 0 0 0 -

Tudaninazul Location : @ 3334 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : Tower Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 72 0 0 224 0 800
 Current stores 0 0 216 0 0 448 0 -

Unulló Location : @ 3629 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 112 0 0 0 200 0 0 1040
 Current stores 224 0 0 0 0 0 0 -

A small army bearing the banner of the Sapphic Enclave under Lord Valandil is here.

Voronwa Location : @ 3527 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 27 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 240 0 0 0 528 0 24 0
 Current stores 480 0 0 0 0 0 0 -

Wilóke Location : @ 3426 in Mountains Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 174 0 6 0 0 0 1200
 Current stores 0 348 0 24 0 0 0 -

A small army bearing the banner of the Sapphic Enclave under Commander Igbert is here.

ARMIES AND NAVIES

Army Commander : Captain Halbarad Location : @ 3423 in Mountains Climate is Hot
 Army morale : 6 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 45 10 28 506 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

The Village/Tower of Barad-dûr flying the flag of the Once Upon a Time is here.

Army Commander : Captain Haleth Location : @ 3530 in Mountains Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The Town/Fort of Aughaur flying the flag of the Sapphic Enclave is here.

Army Commander : Commander Igbert Location : @ 3426 in Mountains Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 25 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.

Army Commander : Commander Rufus Location : @ 3328 in Mountains Climate is Mild
 Army morale : 10 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 25 10 0 500 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

Army Commander : Lord Valandil Location : @ 3629 in Hills & Rough Climate is Hot
 Army morale : 29 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 32 10 0 289 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The Camp of Unulló flying the flag of the Sapphic Enclave is here.

COMPANY COMMANDERS :

Veteran Glóredhel Location : @ 3723 Traveling with her are : Dervorin - Gallan - Otrane - Ulbar.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19045	24762	6991	203	310126	33170	5071
Purchase at market price/unit	2	2	5	69	2	2	6
Sell to market price/unit	1	1	3	36	1	1	3

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	8570
Pop Centers :	3500
Characters :	23920
Total :	35990
Current Tax rate :	60%
Revenue expected next turn :	27880 (-8110)
Current Gold reserve :	10354

Totals for Nation:**Stores****Production**

Leather	9103	1186
Bronze	3101	722
Steel	846	310
Mithril	208	52
Food	0	1781
Timber	448	224
Mounts	600	62

Ritual character terminations: 2**Ships have been left anchored at the following locations:**

None

You have the following double agents:**Hecate of the Lohmai'gwaith @ 2717**

Double agent Hecate reports she was ordered to guard a character. Orpheus the Dark was guarded.
 Double agent Hecate reports she was ordered to move. She accepted the movement orders.

Lavinia of the Lohmai'gwaith @ 2817

Double agent Lavinia reports she was ordered to steal the Gold. 177 Gold was stolen at Birch Wood.
 Double agent Lavinia reports she was ordered to move. She accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Cloak of the Heavens	Cloak 136	Yes	None	Increases Agent Rank by 10.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Lands and the South Kingdom at 2438.
There are rumors of a theft attempt involving Sebroc at Neverending.
456 Gold was stolen at Tudaninazul.
There are rumors of a theft attempt involving Samaub at Grand-Pre.
Local militia spotted Balkhmog at Cúarthol and thwarted his mission.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Dervorin	525	InfOthr	
Dervorin	215	RfsPers	
Gallan	525	InfOthr	
Gallan	215	RfsPers	
Glóredhel	820	MovCmpy	3723
Glóredhel	690	StlGold	
Gorlim	300	ChTaxRt	60
Gorlim	325	NatSell	fo 100
Grieta	330	CstCjSp	508 500
Grieta	710	PrenMgy	
Halbarad	430	TrpsMan	hc
Halbarad	860	ForcMar	nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Haleth	925	Recon	
Haleth	770	HrArmy	100 hi ^ ^ ^
Igbert	770	HrArmy	100 hi ^ ^ ^
Igbert	925	Recon	
Marach	330	CstCjSp	508 500
Marach	710	PrenMgy	
Oruthan	810	MovChar	3024
Oruthan	930	ScoChar	
Otrane	525	InfOthr	
Otrane	215	RfsPers	
Rufus	325	NatSell	fo 100
Rufus	325	NatSell	mo 100
Ugbert	810	MovChar	3723
Ugbert	925	Recon	
Ulbar	525	InfOthr	
Ulbar	215	RfsPers	
Valandil	498	Threat	
Valandil	850	MovArmy	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Batby



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Batby was located in an unknown location.

Batby could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Dervorin



Ranks : Command 0 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Dervorin was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Aughaur was of the same nation.

She moved with the company to 3723.

She is traveling with Glóredhel in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Gallan



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Gallan was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Aughaur. Current loyalty is perceived to be rebellious.

She moved with the company to 3723.

She is traveling with Glóredhel in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Gl redhel



Ranks : Command 10 Agent 63 Emissary 0 Mage 15
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : #302 Long Stride(49)

Glóredhel was located in the Mountains at 3530.

She was ordered to steal the Gold. She was not able to steal Gold because Aughaur was of the same nation.

She was ordered to move the company. She accepted the company movement orders.
She commands a company in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Gorlim



Ranks : Command 59 Agent 0 Emissary 0 Mage 38
 Health 100 Stealth 0 Challenge 68
 Artifacts : None
 Spells (+0) : #4 Major Heal(85) #302 Long Stride(96) #412 Research Artifact(59)

Gorlim was located in the Mountains at 3328.

She was ordered to change the tax rate. The tax rate was changed to 60. Loyalty has been affected.

She was ordered to have the nation sell to the caravans. No Food was sold.

She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

Grieta



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None
 Spells (+0) : #104 Resistances(85) #214 Call Winds(88) #308 Capital Return(63)
 #414 Scry Hex(72) #508 Conjure Mounts(87)

Grieta was located in the Mountains at 3328.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 270 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

Halbarad



Ranks : Command 48 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Halbarad was located in the Desert Wastes at 3425.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

She was ordered to force march the army. She accepted the forced march orders. Morale was reduced.

She commands an army in the Mountains at 3423. The Village/Tower of Barad-dûr flying the flag of the Once Upon a Time is here.

Haleth



Ranks : Command 45 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Haleth was located in the Mountains at 3530.

She was ordered to hire an army. An army of 100 Heavy Infantry with 0 Food was hired.

She was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

She commands an army in the Mountains at 3530. The Town/Fort of Aughaur flying the flag of the Sapphic Enclave is here.

Igbert



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Igbert was located in the Mountains at 3426.

He was ordered to hire an army. An army of 100 Heavy Infantry with 0 Food was hired.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Mountains at 3426. The Town/Tower of Wilóke flying the flag of the Sapphic Enclave is here.

Marach



Ranks : Command 0 Agent 0 Emissary 0 Mage 67
 Health 100 Stealth 0 Challenge 67
 Artifacts : None

Spells (+0) : #102 Barriers(94) #210 Words of Calm(84) #302 Long Stride(100)
 #406 Divine Army(80) #508 Conjure Mounts(86)

Marach was located in the Mountains at 3328.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 330 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

Nienor



Ranks : Command 0 Agent 0 Emissary 83 Mage 60
 Health 100 Stealth 0 Challenge 70
 Artifacts : None

Spells (+0) : #412 Research Artifact(94) #413 Scry Population Center(96)
 #415 Scry Area(83) #418 Locate Artifact(95) #428 Locate Artifact True(69)
 #508 Conjure Mounts(84)

Nienor was located in an unknown location.

Nienor could not escape from being held hostage.

She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Oruthan



Ranks : Command 33 Agent 73 (83) Emissary 0 Mage 42
 Health 100 Stealth 0 Challenge 80
 Artifacts : #136 Cloak of the Heavens
 Spells (+0) : #104 Resistances(86) #412 Research Artifact(99)
 #418 Locate Artifact(55) #508 Conjure Mounts(91)

Oruthan was located in the Mountains at 3530.

She was ordered to move. She accepted the movement orders.

She was ordered to scout for any characters. A scout for characters was attempted. Found: General Skagit - Dark Servants. Warden Neddet - South Kingdom. One or more reports may be incorrect. Nothing else was reported at this time.

She is currently in the Shore/Plains at 3024. The Major Town/Tower of Osgiliath flying the flag of the South Kingdom is here.

Otrane



Ranks : Command 0 Agent 0 Emissary 83 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Otrane was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Aughaur was of the same nation.

She moved with the company to 3723.

She is traveling with Glóredhel in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Rufus



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Rufus was located in the Mountains at 3328.

He was ordered to have the nation sell to the caravans. 1727 Mounts were sold for 13816 Gold.

He was ordered to have the nation sell to the caravans. 7124 Food were sold for 7124 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Mountains at 3328. The City/Tower of Androth flying the flag of the Sapphic Enclave is here.

Ugbert



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Ugbert was located in the Open Plains at 3428.

He was ordered to move. He accepted the movement orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is currently in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Ulbar



Ranks : Command 0 Agent 0 Emissary 73 Mage 15
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : #416 Reveal Production(99)

Ulbar was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Aughaur. Aughaur is now under our control.

She moved with the company to 3723.

She is traveling with Glóredhel in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.

Valandil



Ranks : Command 57 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57
 Artifacts : None
 Spells (+0) : None

Valandil was located in the Hills & Rough at 3729.

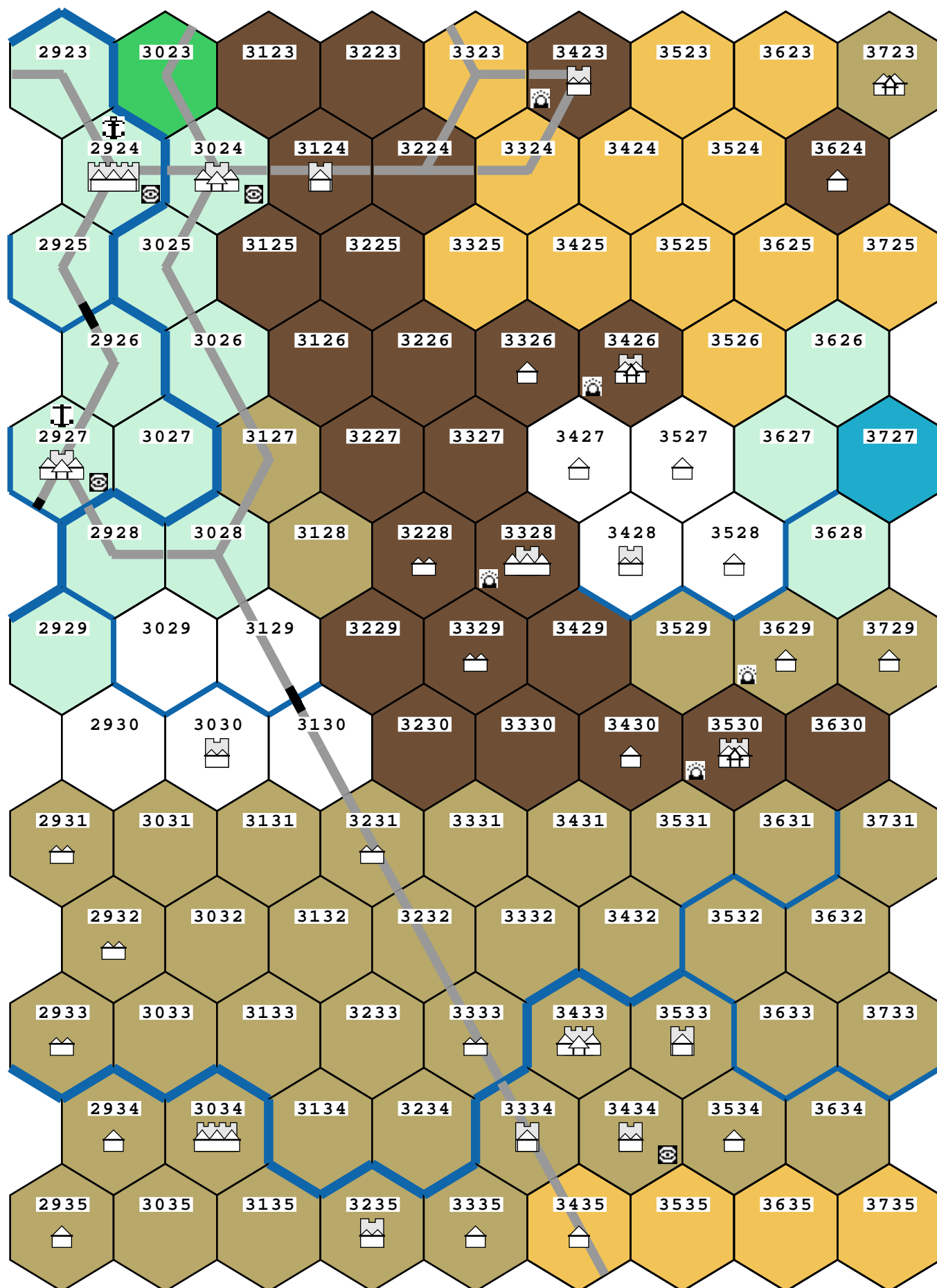
Lack of Food may have affected army movement.

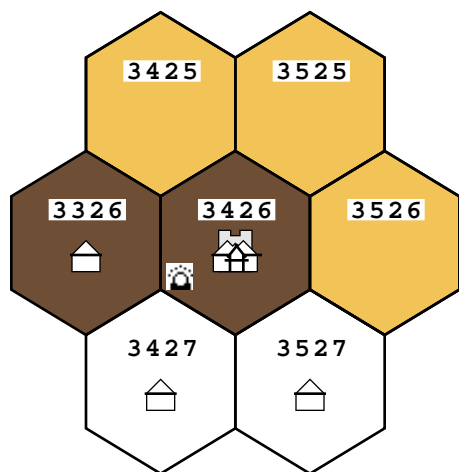
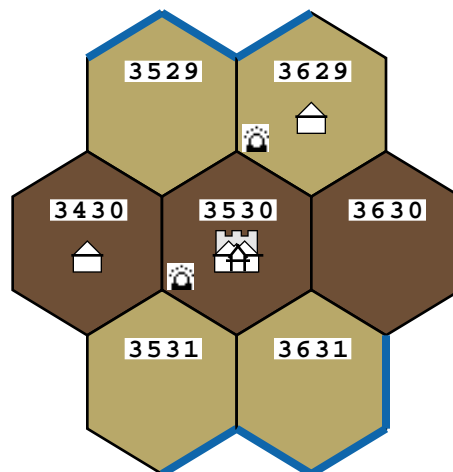
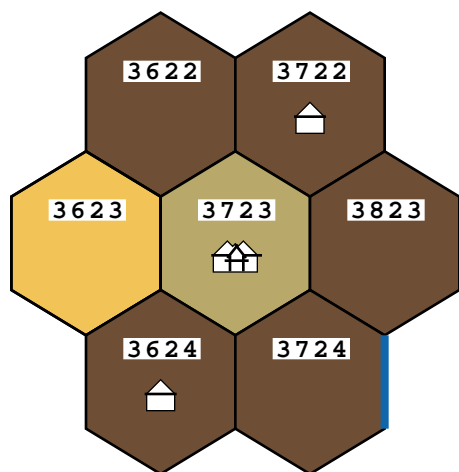
Lack of Food restricted the army morale.

She was ordered to threaten the population center. She was not able to threaten the population center because the population center is not an enemy.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Hills & Rough at 3629. The Camp of Unulló flying the flag of the Sapphic Enclave is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gorlim (ID: gorli) @ 3328 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Grieta (ID: griet) @ 3328 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Halbarad (ID: halba) @ 3423 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Haleth (ID: halet) @ 3530 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Igbert (ID: igber) @ 3426 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Marach (ID: marac) @ 3328 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Oruthan (ID: oruth) @ 3024 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Otrane (ID: otran) @ 3723 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Rufus (ID: rufus) @ 3328 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ugbert (ID: ugber) @ 3723 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ulbar (ID: ulbar) @ 3723 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Valandil (ID: valan) @ 3629 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				