

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Silent Assembly**

Victory points : 400

Victory Conditions :

To hold at game end the population center of Elensarn at 2817.
 To see to the termination of Chisholm by any means whatsoever.
 To see to the termination of Diomedes by any means whatsoever.
 To see to the termination of Biancaneve by any means whatsoever.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1525] Alvernus [1250] Once Upon a Time [1142]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
 #07 Armies lose less morale for movement w/o food.
 #10 New mages start at rank up to 40.
 #11 New agents start at rank up to 40.

Internet G141N05
 DAVID HOUSE 110820
 NONE
 NONE
 NONE

Game # : 141
 Player # : 5
 Turn # : 19
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1349
 Special Service : YES

Silent Assembly

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

| | | | | | |
|----------------------|-------------|-----------------------|-------------|-----------------------|-------------|
| # 1 North Kingdom | : Neutral | # 2 South Kingdom | : Neutral | # 3 Wise Council | : Tolerated |
| # 4 Acadians | : Tolerated | # 6 Thorinar | : Tolerated | # 7 Sapphic Enclave | : Tolerated |
| # 8 Nameless | : Tolerated | # 9 Ground Pounders | : Tolerated | #10 Sundered | : Tolerated |
| #11 Lohmai'gwaith | : Tolerated | #12 Sheri-Urk | : Disliked | #13 Red Witches | : Disliked |
| #14 Dark Feast | : Disliked | #15 Twilight Hammer | : Disliked | #16 Sh'iar Empire | : Disliked |
| #17 Great Trollusk | : Disliked | #18 Bením an Pharazôn | : Disliked | #19 RhunLandChattelCo | : Disliked |
| #20 Tribes of Angmar | : Hated | #21 Lands | : Neutral | #22 Sing a Song | : Neutral |
| #23 Once Upon a Time | : Tolerated | #24 Plane | : Neutral | #25 Alvernus | : Neutral |

POPULATION CENTERS

Camptown Location : @ 2807 in Mixed Forest Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 41 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 66 | 0 | 372 | 78 | 0 | 0 |
| Current stores | 0 | 0 | 264 | 0 | 0 | 156 | 0 | - |

Engrin Location : @ 2104 in Mountains Climate is Polar

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 33 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 90 | 15 | 0 | 0 | 0 | 0 | 450 |
| Current stores | 0 | 90 | 60 | 0 | 0 | 0 | 0 | - |

Galadbrynd (Capital) Location : @ 2709 in Mixed Forest Climate is Cool

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : City | Fortifications : None | Loyalty : 81 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 102 | 26 | 0 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 52 | 0 | - |

A small army bearing the banner of the Silent Assembly under Hero James is here.

Hellgate Location : @ 2409 in Mountains Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Major Town | Fortifications : Fort | Loyalty : 38 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 26 | 5 | 0 | 0 | 0 | 840 |
| Current stores | 0 | 255 | 104 | 20 | 0 | 0 | 0 | - |

Foreign characters reported in the hex : - **Khamul**.

A small army bearing the banner of the Silent Assembly under Commander Arahad is here.

A small army bearing the banner of the Twilight Hammer under Regent Gothmog is here.

Keolan Location : @ 2510 in Open Plains Climate is Cool

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Town | Fortifications : None | Loyalty : 42 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 106 | 0 | 0 | 0 | 557 | 0 | 10 | 0 |
| Current stores | 424 | 0 | 0 | 0 | 0 | 0 | 40 | - |

An army bearing the banner of the Silent Assembly under Captain Vëantur is here.

Nornorsa Location : @ 2607 in Mixed Forest Climate is Cold

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Camp | Fortifications : None | Loyalty : 32 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 186 | 45 | 0 | 672 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 90 | 0 | - |

Rintok Location : @ 2910 in Mixed Forest Climate is Cool

| | | | | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|--------|--------|------|
| Size : Village | Fortifications : None | Loyalty : 36 | Docks : None | Hidden ? : No | Sieged ? : No | | | |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts | Gold |
| Expected production | 0 | 0 | 0 | 0 | 371 | 90 | 0 | 0 |
| Current stores | 0 | 0 | 0 | 0 | 0 | 180 | 0 | - |

Tarnet

Location : @ 2405 in Hills & Rough Climate is Cold

| | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|
| Size : Town | Fortifications : None | Loyalty : 37 | Docks : None | Hidden ? : No | Sieged ? : No |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food |
| Expected production | 0 | 0 | 0 | 0 | 49 |
| Current stores | 0 | 0 | 0 | 0 | 98 |

Wyndham

Location : @ 2506 in Mixed Forest Climate is Cold

| | | | | | |
|---------------------|-----------------------|--------------|--------------|---------------|---------------|
| Size : Camp | Fortifications : None | Loyalty : 39 | Docks : None | Hidden ? : No | Sieged ? : No |
| Surplus Product | Leather | Bronze | Steel | Mithril | Food |
| Expected production | 81 | 0 | 0 | 0 | 147 |
| Current stores | 324 | 0 | 0 | 0 | 276 |

ARMIES AND NAVIES**Army Commander : Commander Arahad**

Location : @ 2409 in Mountains Climate is Cold

Army morale : 9 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|----------------|-------|----------|----------------|
| Woodman footmen w/battle axes | 10 | 10 | 30 | 400 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | |
| Weapons | - | 0 | 0 | 0 | |
| Armor | 0 | 0 | 0 | 0 | |
| Food | 0 | Out of Food !! | | | |
| War machines | 0 | | | | |

The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.

A small army bearing the banner of the Twilight Hammer under Regent Gothmog is here.**Army Commander : Hero James**

Location : @ 2709 in Mixed Forest Climate is Cool

Army morale : 13 Warships : 0 Transports : 0 (1) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|-----------------|-------|----------|----------------|
| Woodman footmen w/battle axes | 10 | 10 | 0 | 100 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | |
| Weapons | - | 0 | 0 | 0 | |
| Armor | 0 | 0 | 0 | 0 | |
| Food | 10 | Low Supplies !! | | | |
| War machines | 0 | | | | |

The City of Galadbrynd flying the flag of the Silent Assembly is here.

Army Commander : Captain Vëantur

Location : @ 2510 in Open Plains Climate is Cool

Army morale : 13 Warships : 0 Transports : 0 (4) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|-----------------|-------|----------|----------------|
| Woodman footmen w/battle axes | 10 | 10 | 0 | 900 | Heavy Infantry |
| Baggage Train | Leather | Bronze | Steel | Mithril | |
| Weapons | - | 0 | 0 | 0 | |
| Armor | 0 | 0 | 0 | 0 | |
| Food | 92 | Low Supplies !! | | | |
| War machines | 0 | | | | |

The Town of Keolan flying the flag of the Silent Assembly is here.

COMPANY COMMANDERS :

None

MARKET PRICES

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|--------|--------|--------|
| Market units available | 14405 | 462 | 0 | 3360 | 212984 | 36764 | 1347 |
| Purchase at market price/unit | 2 | 9 | 11 | 12 | 2 | 2 | 12 |
| Sell to market price/unit | 1 | 5 | 6 | 7 | 1 | 1 | 7 |

MISCELLANEOUS

| Maintenance Costs expected next turn are: | | | Totals for Nation: | Stores | Production |
|---|---------------|--|--------------------|--------|------------|
| Armies/Navies : | 5600 | | Leather | 748 | 187 |
| Pop Centers : | 1000 | | Bronze | 345 | 90 |
| Characters : | 14420 | | Steel | 428 | 107 |
| | | | Mithril | 20 | 5 |
| Total : | 21020 | | Food | 0 | 1735 |
| | | | Timber | 852 | 426 |
| Current Tax rate : | 65% | | Mounts | 64 | 15 |
| Revenue expected next turn : | 22302 (+1282) | | | | |
| Current Gold reserve : | 299 | | | | |

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|----------------------|-------|----|--------|-----------|--|
| Staff of the Serpent | Staff | 2 | Yes | None | Increases Mage Rank by 15. |
| Maikarama | Spear | 11 | No | Good | COMBAT - Increases damage by 750 points. |
| Maranya | Ring | 84 | Yes | None | Increases Mage Rank by 30. |

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Tribes of Angmar at 1701.
 There are rumors of an assassination attempt involving Xanth and Siane.
 There are rumors of an assassination attempt involving Qeset and Bawbuzagar.
 Our populace reports that a season change is imminent!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|-----------|---------|------------|-----------------------------|
| Arahad | 770 | HrArmy | 400 hi ^ br ^ |
| Arahad | 850 | MovArmy | w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Arutha | 215 | RfsPers | |
| Arutha | 525 | InfOthr | |
| Dúnhere | 325 | NatSell | fo 100 |
| Dúnhere | 731 | NamAgen | ^ ^ |
| Gamina | 710 | PrenMgy | |
| Gamina | 940 | CstLoSp | 428 99 |
| Hathaldir | 215 | RfsPers | |
| Hathaldir | 520 | InfYour | |
| James | 408 | HvInfan | 500 ^ ^ |
| James | 765 | SplArmy | veant ^ ^ 900 ^ ^ ^ |
| Katala | 610 | GrdChar | araha |
| Katala | 810 | MovChar | 2309 |
| Milamber | 710 | PrenMgy | |
| Milamber | 940 | CstLoSp | 418 75 |
| Vëantur | 185 | DnStNat | 1 |
| Vëantur | 850 | MovArmy | sw w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |

Arahad



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 97 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Arahad was located in the Mountains at 2409.

He was ordered to hire an army. An army of 400 Heavy Infantry with 0 Food was hired.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Mountains at 2409. The Major Town/Fort of Hellgate flying the flag of the Silent Assembly is here.

Arassuil



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Arutha



Ranks : Command 30 Agent 0 Emissary 87 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : None

Arutha was located in the Mountains at 2305.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Mt Gundabad. Current loyalty is perceived to be marginal.

He is currently in the Mountains at 2305. The Camp of Mt Gundabad flying the flag of the Red Witches is here.

Dúnhere



Ranks : Command 0 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Dúnhere was located in the Mixed Forest at 2709.

He was ordered to have the nation sell to the caravans. 3368 Food were sold for 3368 Gold.

He was ordered to name a new agent. No character name was provided. A new agent named Arassuil was available.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Gamina



Ranks : Command 0 Agent 0 Emissary 0 Mage 74 (119)
 Health 100 Stealth 0 Challenge 134
 Artifacts : #2 Staff of the Serpent #11 Maikarama√ #84 Maranya
 Spells(+45) : #102 Barriers(91) #302 Long Stride(100) #412 Research Artifact(92)
 #414 Scry Hex(96) #415 Scry Area(91) #418 Locate Artifact(80)
 #428 Locate Artifact True(77)

Gamina was located in the Mixed Forest at 2709.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She was ordered to cast a lore spell. Locate Artifact True - Mighty Blade #99 is located in the Open Plains at 1622.

She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Gorath



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Gorath was located in an unknown location.

Gorath could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Hathaldir



Ranks : Command 0 Agent 0 Emissary 41 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Mixed Forest at 2607.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nornorsa.

He is currently in the Mixed Forest at 2607. The Camp of Nornorsa flying the flag of the Silent Assembly is here.

James



Ranks : Command 25 Agent 62 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

James was located in the Mixed Forest at 2709.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to split the army. The army was split. 92 Food was transferred.

He commands an army in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Katala



Ranks : Command 0 Agent 74 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : None
 Spells (+0) : None

Katala was located in the Mountains at 2409.

She was ordered to guard a character. Arahad was guarded.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2309. The Village/Fort of Cameth Brin flying the flag of the Twilight Hammer is here.

Milamber



Ranks : Command 0 Agent 0 Emissary 0 Mage 61
 Health 100 Stealth 0 Challenge 61
 Artifacts : None

Spells (+0) : #104 Resistances(63) #108 Blessings(62) #208 Words of Pain(87)
 #302 Long Stride(72) #412 Research Artifact(70) #418 Locate Artifact(85)

Milamber was located in the Mixed Forest at 2709.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Locate Artifact - Robes of Loil #75 may be possessed by Alatar the Blue at or near 1612.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 64
 Health 100 Stealth 0 Challenge 64
 Artifacts : None

Spells (+0) : #104 Resistances(100) #218 Wall of Wind(66) #308 Capital Return(98)
 #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in an unknown location.

Minohtar could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

V antur



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None

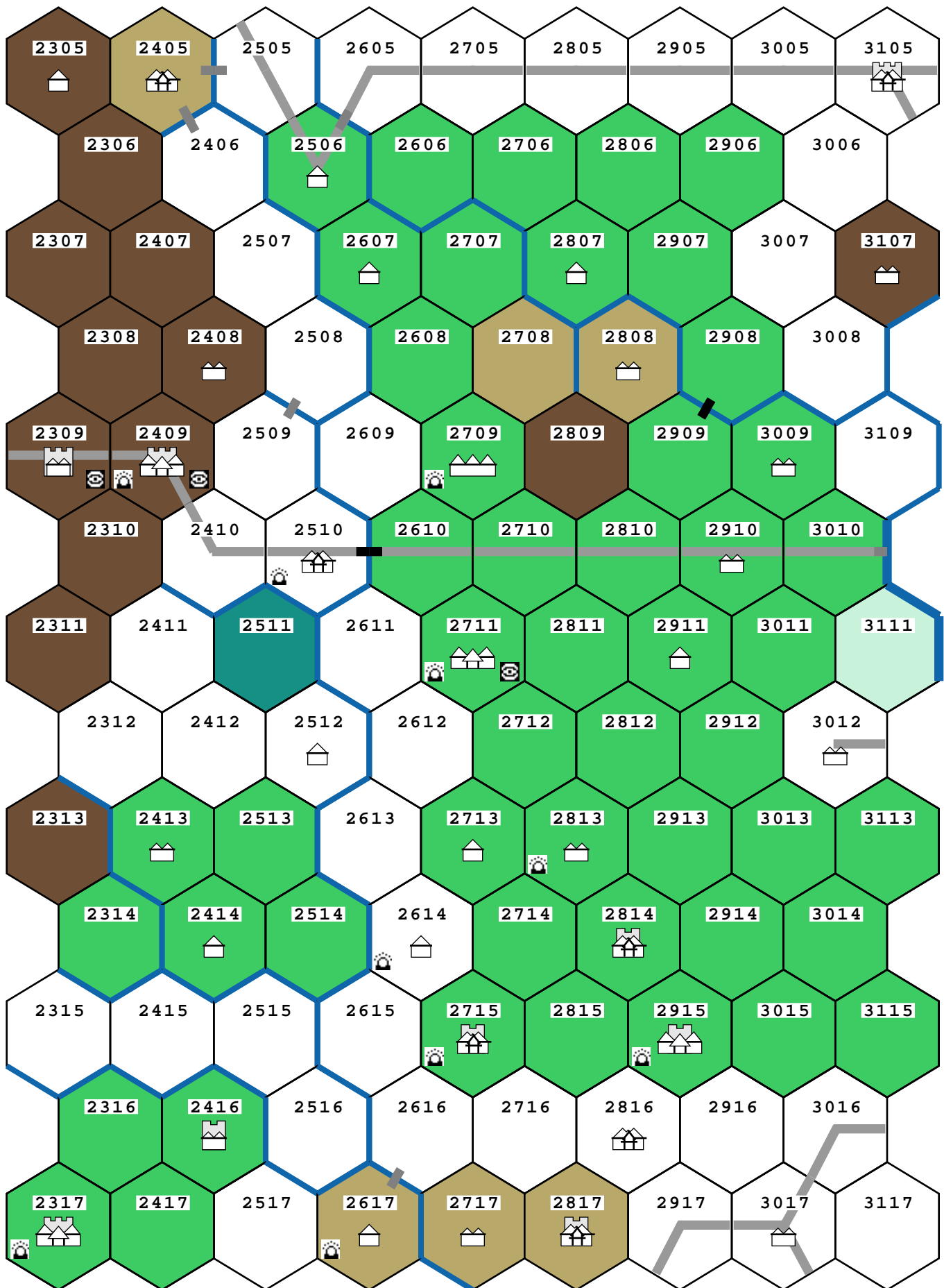
Spells (+0) : None

Věantur was located in the Mixed Forest at 2709.

He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 2510. The Town of Keolan flying the flag of the Silent Assembly is here.



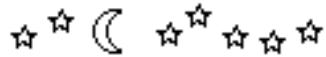
MEPBM Games

Middle-earth Play-By-Mail™

Fourth Age, circa 1000

Silent Assembly

TURNSHEET



Game # 141



DAVID HOUSE 110820
NONE
NONE
NONE

Game # : 141
Player # : 5
Turn # : 20
Security # : 1349

Return this turnsheet before JUNE 30 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Arahad (ID: araha) @ 2409 Command

| | |
|--|--|
| <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> | <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> |
|--|--|

Arassuil (ID: arass) @ 2709 Agent

| | |
|--|--|
| <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> | <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> |
|--|--|

Arutha (ID: aruth) @ 2305 Command Emissary

| | |
|--|--|
| <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> | <p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p> |
|--|--|

Dúnhere (ID: dunhe) @ 2709 Agent

| Order | -> | # _____ | Code _____ | Type _____ |
|-------------|----|---------|------------|------------|
| Required | | _____ | | |
| Information | | _____ | | |
| | | _____ | | |
| | | _____ | | |

| Order | -> | # _____ | Code _____ | Type _____ |
|-------------|----|---------|------------|------------|
| Required | | _____ | | |
| Information | | _____ | | |
| | | _____ | | |
| | | _____ | | |

Gamina (ID: gamin) @ 2709 Mage

| | | | | | | | | | | | | | | | | |
|-------------|----|---|---|------|-------------------------|------|---------------|--|-------------|----|---|---|------|-------------------------|------|---------------|
| Order | -> | # | <u> </u> | Code | <u> </u> | Type | <u> </u> | | Order | -> | # | <u> </u> | Code | <u> </u> | Type | <u> </u> |
| Required | | | <u> </u> | | | | | | Required | | | <u> </u> | | | | |
| Information | | | <u> </u> | | | | | | Information | | | <u> </u> | | | | |
| | | | <u> </u> | | | | | | | | | <u> </u> | | | | |
| | | | <u> </u> | | | | | | | | | <u> </u> | | | | |

Hathaldir (ID: hatha) @ 2607 Emissary

| | | | | | | | | | | |
|-------------|----|---------|------------|------------|--|-------------|----|---------|------------|------------|
| Order | -> | # _____ | Code _____ | Type _____ | | Order | -> | # _____ | Code _____ | Type _____ |
| Required | | | _____ | | | Required | | | _____ | |
| Information | | | _____ | | | Information | | | _____ | |
| | | | _____ | | | | | | _____ | |
| | | | _____ | | | | | | _____ | |

James (ID: james) @ 2709 Command Agent

| | | | | | | | | | | |
|-------------|----|---------|------------|------------|--|-------------|----|---------|------------|------------|
| Order | -> | # _____ | Code _____ | Type _____ | | Order | -> | # _____ | Code _____ | Type _____ |
| Required | | | _____ | | | Required | | | _____ | |
| Information | | | _____ | | | Information | | | _____ | |
| | | | _____ | | | | | | _____ | |
| | | | _____ | | | | | | _____ | |

Katala (ID: katal) @ 2309 Agent

| | | | | | | | | | | |
|-------------|----|---------|------------|------------|--|-------------|----|---------|------------|------------|
| Order | -> | # _____ | Code _____ | Type _____ | | Order | -> | # _____ | Code _____ | Type _____ |
| Required | | | _____ | | | Required | | | _____ | |
| Information | | | _____ | | | Information | | | _____ | |
| | | | _____ | | | | | | _____ | |
| | | | _____ | | | | | | _____ | |

Milamber (ID: milam) @ 2709 Mage

| | | | | | | | | | |
|-------------|----|---|------|------|-------------|----|---|------|------|
| Order | -> | # | Code | Type | Order | -> | # | Code | Type |
| Required | | | | | Required | | | | |
| Information | | | | | Information | | | | |

Väntur

(ID: veant) @ 2510 Command

Command

Order -> # Code Type

Order -> # Code Type _____

Required

Information

Required

Information