

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 633

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Half-Orcs [1042] Frost Men [1000] Twin Scorpions [750]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 10
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 4878
 Special Service : YES

Amestrians

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacath Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Central (Capital) Location : @ 3721 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	8	0	0	0	1300
Current stores	209	0	255	0	0	0	0	-

Devil's Nest Location : @ 3622 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	20	0	0	0	1000
Current stores	0	300	0	0	0	0	0	-

East Location : @ 3422 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	80	24	0	0	0	1200
Current stores	0	0	240	0	0	0	0	-

Emenduin Location : @ 3517 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 16	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	403	0	22	0
Current stores	282	0	0	0	411	0	207	-

Kel Horend Location : @ 4420 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	64	0	0	0	186	0	19	0
Current stores	192	0	0	0	190	0	99	-

Lesra Location : @ 3621 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	20	0	0	0	1400
Current stores	0	0	210	0	0	0	0	-

New Optain Location : @ 3821 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 63	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	92	32	0	0	0	0	1100
Current stores	0	92	96	0	0	0	0	-

South Location : @ 3822 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	20	0	0	0	1000
Current stores	0	0	210	0	0	0	0	-

Ul Dalena Location : @ 4321 in Open Plains Climate is Hot
 Size : Town Fortifications : Tower Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 91 0 0 0 317 0 5 0
 Current stores 213 0 0 0 317 0 20 -

Unulló Location : @ 4120 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 304 0 0 0 368 0 8 0
 Current stores 608 0 0 0 372 0 16 -

Veassë Location : @ 3521 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 100 120 0 0 0 0 1400
 Current stores 0 100 360 0 0 0 0 -

Voronwa Location : @ 3520 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 211 0 0 0 794 0 6 0
 Current stores 792 0 0 0 1012 0 48 -

West Location : @ 3823 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 54 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 260 110 0 0 0 0 1500
 Current stores 0 260 330 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Pride Location : @ 4325 in Open Plains Climate is Hot
 Army morale : 72 Warships : 0 Transports : 0 (9) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 29 45 49 1262 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 657 Low Supplies !!
 War machines 0

Characters traveling with army : - Dorf in the Flask.

The City/Castle of The Hive flying the flag of the Scourge is here.

A large army bearing the banner of the Scourge under Captain Gengis the Smiter is here.

A small army bearing the banner of the Scourge under Commander Viggo the Zealous is here.

Army Commander : Lord Wrath Location : @ 4324 in Open Plains Climate is Hot
 Army morale : 33 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 16 43 60 521 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

Characters traveling with army : - Arantar - Sloth - Ulbar.

An army bearing the banner of the Nachth Strum under Lord Engle-Blut is here.

A large army bearing the banner of the Half-Orcs under Lord Morzug Bloodaxe is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20143	26638	6777	2890	238666	18815	5673
Purchase at market price/unit	3	3	5	16	2	3	7
Sell to market price/unit	1	1	3	9	1	1	4

MISCELLANEOUS**Maintenance Costs expected next turn are:****Totals for Nation:****Stores****Production**

Armies/Navies :	10698	Leather	2296	764
Pop Centers :	1500	Bronze	752	752
Characters :	15260	Steel	1701	530
		Mithril	0	92
Total :	27458	Food	2302	2068
		Timber	0	0
Current Tax rate :	61%	Mounts	390	60
Revenue expected next turn :	28200 (+742)			
Current Gold reserve :	0			

Ships have been left anchored at the following locations:

None

You have the following double agents:**Edward Elric of the Faux Meddle Aarmy @ 2625**

Double agent Edward Elric reports he was ordered to sell to the caravans. 1088 Leather were sold for 2176 Gold.

Double agent Edward Elric reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

Gemetzel of the Nacth Strum is held by Hohenheim at 3821 - No Gold ransom demanded at this time.

Nefarian of the Shadowborn is held by Hohenheim at 3821 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Gordur	Sword	36	No	Good	COMBAT - Increases damage by 500 points.
Ring of Stargazing	Ring	75	Yes	None	Increases Mage Rank by 35.
Raukambar	Sword	145	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Half-Orcs and the Ull Navala at 4320.
 There are rumors of an armed conflict involving the Vampiric Order and the Faux Meddle Aarmy at 3536.
 Esgalduin is no longer under our control.
 1225 Gold was stolen at Kel Horend.
 There are rumors of a theft attempt involving Sinalefe at Sapling.
 4988 Gold was stolen at New Optain.
 There are rumors of a theft attempt involving Orsma at Tal De Todes.
 3870 Gold was stolen at New Optain.
 1532 Gold was stolen at New Optain.
 There are rumors of a theft attempt involving Slorsa at Barad-dûr.
 There are rumors of an encounter involving Lumban at 1809.
 Our populace reports that a season change is imminent!

ENCOUNTER MESSAGES

Encounter for Greed at 4218

In the presence of an intimidating magical power, Greed stood forth and answered, "Kin-Strife." Nothing happened for a moment, and then, with an almost palpable shudder, the walls wavered and the light went out. On the floor a magical Ring named Ring of Stargazing lay quietly glowing. Greed took it with him.

Report from the camp at 3521.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the village at 3422.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Encounter for Lust at 3318

Lust was startled from her night's rest by a loud pounding noise. The noise seemed alarmingly near and sounded like it was coming closer. She scarcely had time to stand and ready herself for combat before she saw an enormous man approaching her camp. "Giant" was the first thought that came to her mind as the creature reached the edge of the camp and stopped. At least three times as tall as a man it stood. An end of a tree trunk rested lightly on its shoulder, the other end being encircled by a hand the size of a barrel. The huge man said something in a deep, booming voice but it had no meaning to her.

ATTACK the Giant
 OFFER food
 Declare your ALLEGIANCE
 REQUEST the Giant to leave
 INTERROGATE the Giant for information
 THROW a rock at the Giant
 Say _____ (only one word)
 FLEE

How will Lust react ? (Choose any reaction shown in all CAPS or provide info requested in parenthesis. If no reaction is given, she will be assumed to have chosen "FLEE".)

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arantar	710	PrenMgy	
Arantar	705	RsrchSp	108
Dorf in the Flask	315	PrchCar	fo 800
Dorf in the Flask	780	TrComm	pride y
Envy	325	NatSell	mi 100
Envy	940	CstLoSp	415 4127
Greed	810	MovChar	3721
Greed	285	ReacEnc	Kin-Strife
Hohenheim	215	RfsPers	
Hohenheim	605	GrdLoc	
Lust	550	ImprPop	
Lust	810	MovChar	3318
Nienor	737	NamMage	^ m
Nienor	940	CstLoSp	415 4326
Pride	430	TrpsMan	hc
Pride	860	ForcMar	sw sw sw se e ^ ^ ^ ^ ^ ^ ^ ^ no
Sloth	710	PrenMgy	
Sloth	705	RsrchSp	108
Ulbar	710	PrenMgy	
Ulbar	705	RsrchSp	110
Wrath	355	TrTrps	pride 500 ^ ^ ^ ^ ^
Wrath	850	MovArmy	se se sw sw ^ ^ ^ ^ ^ ^ ^ ^ no

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 78 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #104 Resistances(93) #214 Call Winds(81) #308 Capital Return(100)
 #408 Perceive Nationality(82) #412 Research Artifact(83)

Arantar was located in the Open Plains at 4321.

He was ordered to research a spell. He was not able to research the spell because there was insufficient Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the army to 4324.

He is traveling with Wrath in the Open Plains at 4324.

Dorf in the Flask



Ranks : Command 68 Agent 20 Emissary 10 Mage 40
 Health 100 Stealth 0 Challenge 83
 Artifacts : None

Spells (+0) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
 #502 Weakness(82)

Dorf in the Flask was located in the Open Plains at 4321.

He was ordered to purchase from the caravans. 800 Food were bought for 1280 Gold.

He was ordered to transfer the command. The command was transferred to Pride. He joined the army.

He moved with the army to 4325.

He is traveling with Pride in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(99)
 #415 Scry Area(85) #417 Divine Characters w/Forces(82)

Envy was located in the Mountains at 3721.

She was ordered to have the nation sell to the caravans. 176 Mithril were sold for 14362 Gold.

She was ordered to cast a lore spell. Scry Area - Foreign armies identified: None. See report below.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 55 (90)
 Health 100 Stealth 0 Challenge 90
 Artifacts : #75 Ring of Stargazing
 Spells(+35) : #408 Perceive Nationality(66) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(56)

Greed was located in the Shore/Plains at 4218.

He was ordered to react with the encounter. See Encounter messages.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Hohenheim



Ranks : Command 0 Agent 60 Emissary 0 Mage 30
 Health 2 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(82)

Hohenheim was located in the Mountains at 3821.

He was ordered to refuse all personal challenges.

He was ordered to guard the location. New Optain was guarded. He captured Nefarian and thwarted his theft mission. He was injured by Gromm while performing his guard mission. He spotted Ancient Wight while performing his guarding. He captured Gemetzel and thwarted his theft mission. He was injured by Foulbreath while performing his guard mission. He was injured by Grendle while performing his guard mission. He spotted Arioch while performing his guarding. He spotted Kazahg while performing his guarding. He spotted Dunadan Foragers while performing his guarding.
He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Lust



Ranks : Command 0 Agent 0 Emissary 71 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Lust was located in the Open Plains at 3520.

She was ordered to improve the population center size. Voronwa was improved to a Village.

She was ordered to move. She accepted the movement orders.

She had a special encounter. See Encounter Messages.

She is currently in the Open Plains at 3318.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
 #414 Scry Hex(81) #415 Scry Area(93)

Nienor was located in the Mountains at 3721.

He was ordered to name a new mage. He was not able to name a mage because there was insufficient Gold.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Thorgrim of the Ull Navala with about 400 troops at 4425 - Gozen Aguchu of the Scourge with about 300 troops at 4226. See report below.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Pride



Ranks : Command 60 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 62
 Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Open Plains at 4321.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Open Plains at 4325. The City/Castle of The Hive flying the flag of the Scourge is here.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 68
 Artifacts : #145 Raukambar
 Spells (+0) : #104 Resistances(73) #314 Teleport(80)
 #408 Perceive Nationality(82) #412 Research Artifact(71) #418 Locate Artifact(71)
 #428 Locate Artifact True(81)

Sloth was located in the Open Plains at 4321.

She was ordered to research a spell. She was not able to research the spell because there was insufficient Gold.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She moved with the army to 4324.

She is traveling with Wrath in the Open Plains at 4324.

Ulbar



Ranks : Command 0 Agent 0 Emissary 0 Mage 54
 Health 100 Stealth 0 Challenge 54
 Artifacts : None

Spells (+0) : #104 Resistances(60) #108 Blessings(69) #218 Wall of Wind(76)
 #302 Long Stride(87) #404 Perceive Relations(94) #412 Research Artifact(89)

Ulbar was located in the Open Plains at 4321.

He was ordered to research a spell. He was not able to research the spell because there was insufficient Gold.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He moved with the army to 4324.

He is traveling with Wrath in the Open Plains at 4324.

Wrath



Ranks : Command 55 Agent 0 Emissary 0 Mage 13
 Health 100 Stealth 0 Challenge 68
 Artifacts : #36 Gordur/
 Spells (+0) : #412 Research Artifact(50)

Wrath was located in the Open Plains at 4321.

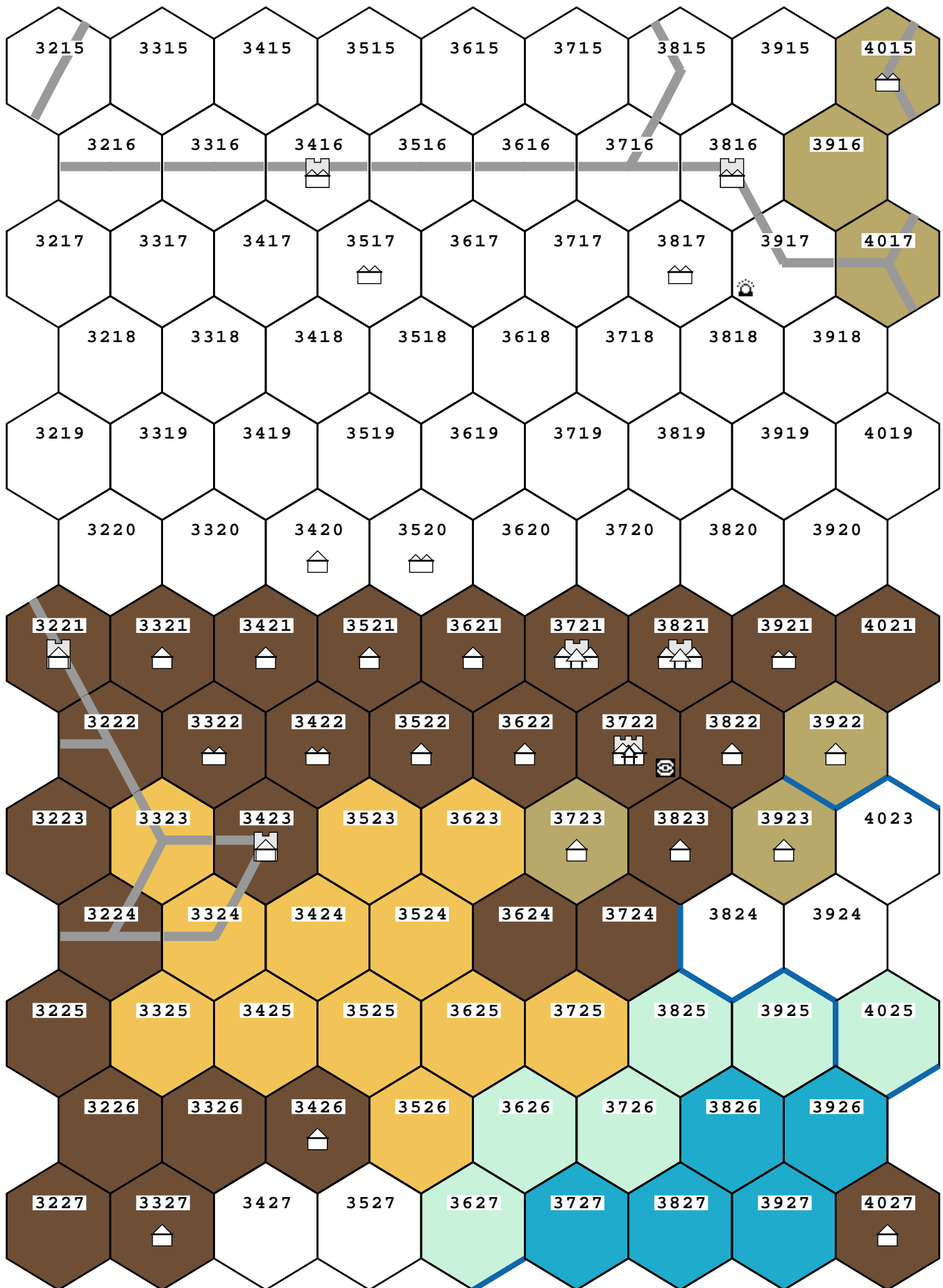
He was ordered to transfer some troops from the army to an army. 500 Heavy Cavalry were transfered.

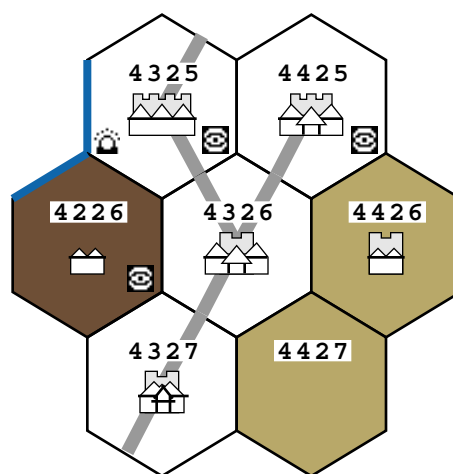
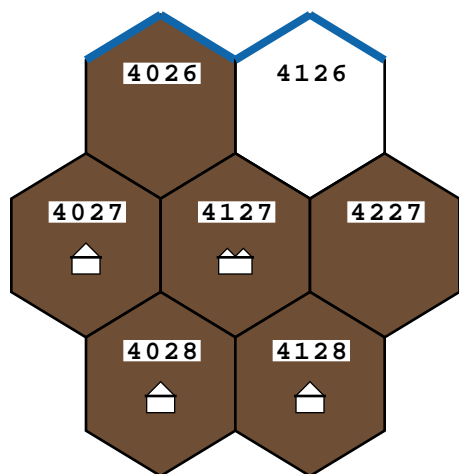
Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 4324.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Hohenheim (ID: hohen) @ 3821 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lust (ID: lust) @ 3318 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Pride (ID: pride) @ 4325 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sloth (ID: sloth) @ 4324 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ulbar

(ID: ulbar) @ 4324 Mage

Order -> # Code Type _____

Order -> # Code Type _____

Required

Information

Required

Information

Wrath

(ID: wrath) @ 4324 Command Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information