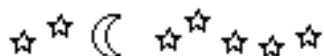


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 47



Shadow Crew

Victory points : 1300

Victory Conditions :

To terminate 10 characters by personal challenge or by assassination.
To hold in stores at game end the greatest amount of Mithril.
To see to the termination of Solon by any means whatsoever.
To see to the termination of Mellisar by any means whatsoever.
To hold at game end the artifact: Stinging Tongue #151.

Top 3 Neutrals :

North Kingdom [1900] Riverlands [1350] Shadow Crew [1300]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
#17 Build ships at 1/2 timber cost.
#25 Can learn lost conjure food spell.
#30 Can learn lost teleport spell.

Internet G047N23
JAY FLETCH 109317
NONE
NONE
NONE

Game #	:	47
Player #	:	23
Turn #	:	33
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	7707
Special Service	:	YES

Shadow Crew

(A Neutral)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Friendly	# 2 South Kingdom	: Friendly	# 3 Duaron	: Disliked
# 4 Stonekeep's Watch	: Hated	# 5 Wardens	: Neutral	# 6 Nurn Freeholders	: Neutral
# 7 Daloriennes	: Neutral	# 8 Vallian	: Disliked	# 9 Esgal Edhel	: Disliked
#10 Beogrim	: Neutral	#11 Dothraki	: Neutral	#12 Hastily Patient	: Disliked
#13 Haven's Bane	: Neutral	#14 Unseeing Eye	: Hated	#15 Gondimarim	: Neutral
#16 Isteroth Kingdom	: Neutral	#17 Clavero	: Neutral	#18 Cechove	: Neutral
#19 Tsalagi	: Hated	#20 Corsairs	: Neutral	#21 Nothraman	: Disliked
#22 Eriadorian	: Friendly	#24 Riverlands	: Tolerated	#25 Deepwood Rangers	: Friendly

POPULATION CENTERS

Algoma Location : @ 0508 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : None	Loyalty : 88	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	418	158	0	0
Current stores	0	0	0	0	849	1073	0	-

Bauglira Location : @ 2025 in Shore/Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 51	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	202	0	0	0	590	0	14	0
Current stores	2139	0	0	0	2845	0	149	-

Dalarian Location : @ 1721 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	136	0	0	468	115	0	0
Current stores	0	986	0	0	947	719	0	-

Death's Tower Location : @ 1424 in Mountains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	86	62	5	0	0	0	0
Current stores	0	604	748	9	0	0	0	-

Death's Valley Location : @ 1524 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	180	0	0	0	878	0	14	0
Current stores	560	0	0	0	1785	0	124	-

Delothden Location : @ 1522 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	130	0	0	0	245	0	7	0
Current stores	390	0	0	0	497	0	53	-

Echiant Location : @ 2006 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	60	24	0	0	0	0	450
Current stores	0	300	192	0	0	0	0	-

Eluin Location : @ 1326 in Mountains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	108	66	0	0	0	0	600
Current stores	0	396	242	0	0	0	0	-

Fea Haudh

Location : @ 2010 in Open Plains Climate is Cold

Size : Village	Fortifications : None		Loyalty : 62	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	84	0	0	0	262	0	2	0
Current stores	336	0	0	0	524	0	51	-

Gheldar

Location : @ 2018 in Mountains Climate is Severe

Size : Major Town	Fortifications : Tower		Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	16	24	0	0	0	0	480
Current stores	0	32	84	0	0	0	0	-

Foreign characters reported in the hex : - **Cetrien.****Herenya**

Location : @ 1725 in Hills & Rough Climate is Mild

Size : Village	Fortifications : None		Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	0	0	14	1100
Current stores	784	0	0	0	0	0	124	-

Herëamon (Capital)

Location : @ 1324 in Hills & Rough Climate is Mild

Size : City	Fortifications : Fort		Loyalty : 100	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	216	0	5	1400
Current stores	778	197	0	46	439	0	2320	-

An army bearing the banner of the Shadow Crew under Regent Lucia is here.

Metrel

Location : @ 1601 in Open Plains Climate is Polar

Size : Camp	Fortifications : None		Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	36	0	0	0	117	0	1	0
Current stores	108	0	0	0	238	0	8	-

Foreign characters reported in the hex : **Daeron.****Osteluir**

Location : @ 1423 in Open Plains Climate is Mild

Size : Major Town	Fortifications : None		Loyalty : 95	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	382	0	7	0
Current stores	282	0	0	0	776	0	56	-

Peley

Location : @ 1227 in Hills & Rough Climate is Mild

Size : City	Fortifications : Tower		Loyalty : 100	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	26	0	225	27	0	0
Current stores	0	0	208	0	458	190	0	-

Qurámálókë

Location : @ 1014 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None		Loyalty : 46	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	396	173	0	0
Current stores	0	0	0	0	804	1241	0	-

Subhan

Location : @ 2021 in Mountains Climate is Severe

Size : Village	Fortifications : None		Loyalty : 71	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	90	0	10	0	0	0	600
Current stores	0	1342	0	16	0	0	0	-

Thangor

Location : @ 1427 in Shore/Plains Climate is Mild

Size : Village	Fortifications : None		Loyalty : 74	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	281	0	0	0	662	0	22	0
Current stores	874	0	0	0	1346	0	188	-

Van Lass

Location : @ 2012 in Open Plains Climate is Mild

Size : Camp	Fortifications : None		Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	261	0	0	0	1071	0	9	0
Current stores	992	0	0	0	2153	0	90	-

Wilóke

Location : @ 1322 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 92	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	223
Current stores	111	0	0	0	453

ARMIES AND NAVIES**Army Commander : Regent Lucia** Location : @ 1324 in Hills & Rough Climate is Mild

Army morale : 27 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	10	20	30	1000	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	92	Low Supplies !!			
War machines	0				

Characters traveling with army : - Aldhelm Demuret.
The City/Fort of Heréamon flying the flag of the Shadow Crew is here.

Army Commander : Captain Moraiza Location : @ 1321 in Mixed Forest Climate is Mild

Army morale : 4 Warships : 0 Transports : 0 (10) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	10	19	13	752	Heavy Cavalry
Dunlending footmen w/battle axes	10	10	0	1000	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The un-owned Ruins/Tower of Gorbana is here.

A huge army bearing the banner of the North Kingdom under Marshal Tarkas Häa is here.

Army Commander : Regent The Immortal Location : @ 1320 in Shore/Plains Climate is Mild

Army morale : 1 Warships : 0 Transports : 0 (14) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dunlending chariotmen w/spears	68	28	43	1421	Heavy Cavalry
Dunlending horsemen w/javelins	82	30	27	586	Light Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

Characters traveling with army : - Death.

The Village of Esgalduin flying the flag of the Eriadorian is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	15226	22726	3747	0	62743	21798	2955
Purchase at market price/unit	3	3	7	105	2	3	9
Sell to market price/unit	1	1	3	49	1	1	4

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	24796
Pop Centers :	3000
Characters :	26980
Total :	54776
Current Tax rate :	56%
Revenue expected next turn :	49430 (-5346)
Current Gold reserve :	29855

Totals for Nation:**Stores****Production**

Leather	7354	1520
Bronze	3857	496
Steel	1474	202
Mithril	71	15
Food	14114	6153
Timber	3864	556
Mounts	3163	95

Ritual character terminations: 28**Ships have been left anchored at the following locations:**

None

You have the following double agents:**Llewi of the North Kingdom @ 1321**

Double agent Llewi reports he was ordered to refuse all personal challenges.

Double agent Llewi reports he was ordered to guard a character. Tarkas Häs was guarded.

Double agent Llewi reports he moved with the army to 1321.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Elenya	Ring	2	Yes	None	Increases Stealth Rank by 10.
Miramarth	Jewel	40	Yes	Evil	Increases Agent Rank by 15.
E Mere Vardo	Tome	41	Yes	Good	Increases Mage Rank by 10.
Gûlthalion	Shield	57	Yes	None	Increases Command Rank by 25.
Red Robes	Robes	59	Yes	None	Increases Command Rank by 20.
Bloodrunner	Sword	95	No	None	COMBAT - Increases damage by 750 points.
Hue Changer	Spear	140	No	None	COMBAT - Increases damage by 500 points.
Collar of Command	Collar	179	Yes	None	Increases Command Rank by 30.
Gordur	Sword	199	No	Good	COMBAT - Increases damage by 500 points.
Horse-lord's Shield	Shield	205	Yes	None	Increases Command Rank by 20.
Ungolrist	Sword	206	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES*The loyalty was influenced from the efforts or presence of Daeron at Metrel.**The loyalty was influenced/reduced at Death's Valley.**The loyalty was influenced/reduced at Gheldar.**There are rumors of an assassination attempt involving Oblk and Belladara.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Aldhelm Demuret	710	PrenMgy	
Aldhelm Demuret	940	CstLoSp	428 78
Angel of Death	215	RfsPers	
Angel of Death	930	ScoChar	
Artemis	215	RfsPers	
Artemis	520	InfYour	
Athlon	215	RfsPers	
Athlon	520	InfYour	
Athos	810	MovChar	1423
Athos	930	ScoChar	
Dark Angel	520	InfYour	
Dark Angel	215	RfsPers	
Death	860	ForcMar	nw w w sw ^ ^ ^ ^ ^ ^ ^ ^ no
Death	925	Recon	
Evander	215	RfsPers	
Evander	550	ImprPop	
King Slayer	215	RfsPers	
King Slayer	930	ScoChar	
Kristy	215	RfsPers	
Kristy	520	InfYour	
Lucia	520	InfYour	
Lucia	728	NamComm	^ ^
Moraiza	408	HvInfan	500 ^ ^
Moraiza	850	MovArmy	nw se se ^ ^ ^ ^ ^ ^ ^ ^ no
Night Stalker	810	MovChar	1321
Night Stalker	905	ScoArmy	wille y
Shadow Lord	810	MovChar	1321
Shadow Lord	905	ScoArmy	siria y
The Immortal	435	ArmyMan	
The Immortal	860	ForcMar	nw w w sw ^ ^ ^ ^ ^ ^ ^ ^ no
Valkia	520	InfYour	

Valkia

710

PrenMgy

Aldhelm Demuret



Ranks : Command 0 Agent 0 Emissary 0 Mage 71
Health 100 Stealth 0 Challenge 71
Artifacts : None

Spells (+0) : #104 Resistances(94) #314 Teleport(86) #412 Research Artifact(79)
#416 Reveal Production(92) #418 Locate Artifact(76) #428 Locate Artifact True(67)
#510 Conjure Food(82)

Aldhelm Demuret was located in the Hills & Rough at 1324.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Locate Artifact True - Cuiviegurth #78 is possessed by Azurenda in the Shore/Plains at 2924.

He is traveling with Lucia in the Hills & Rough at 1324. The City/Fort of Heréamon flying the flag of the Shadow Crew is here.

Angel of Death



Ranks : Command 0 Agent 66 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 49
Artifacts : None

Spells (+0) : None

Angel of Death was located in the Hills & Rough at 2427.

She was ordered to refuse all personal challenges.

She moved with the company to 2327.

She was ordered to scout for any characters. A scout for characters was attempted.

Found: Riadeegha. Loki. Proclamator Ablish - Eriadorian. Spy Hisab - South Kingdom. Proclamator Durbaran - South Kingdom. Huron. Captain Uvhara - Duaron. Commander Tatiannya - Duaron. Nothing else was reported at this time.

She is traveling with Huron of the South Kingdom in the Hills & Rough at 2327. The City/Castle of Madenor flying the flag of the Duaron is here.

Artemis



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
Health 100 Stealth 0 Challenge 41
Artifacts : None

Spells (+0) : None

Artemis was located in the Mountains at 2018.

She was ordered to refuse all personal challenges.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Gheldar.

She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Shadow Crew is here.

Athlon



Ranks : Command 0 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Athlon was located in the Open Plains at 2010.

He was ordered to refuse all personal challenges.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Fea Haudh.

He is currently in the Open Plains at 2010. The Village of Fea Haudh flying the flag of the Shadow Crew is here.

Athos



Ranks : Command 0 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Athos was located in the Open Plains at 1718.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: No foreign characters found.

He is currently in the Open Plains at 1423. The Major Town of Osteluir flying the flag of the Shadow Crew is here.

Dark Angel



Ranks : Command 0 Agent 0 Emissary 86 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Dark Angel was located in the Mountains at 2018.

She was ordered to refuse all personal challenges.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Gheldar.

She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Shadow Crew is here.

Death



Ranks : Command 79 (99) Agent 0 Emissary 0 Mage 0
 Health 86 Stealth 0 Challenge 109
 Artifacts : #140 Hue Changer✓ #205 Horse-lord's Shield
 Spells (+0) : None

Death was located in the Open Plains at 1621.

He was ordered to force march the army. He was not able to force march the army because he does not command an army.

He moved with the army to 1320.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Hedren of the Eriadorian with about 400 troops at 1421 - Tarkas Häs of the North Kingdom with about 3300 troops at 1321. See report below.

He is traveling with The Immortal in the Shore/Plains at 1320. The Village of Esgalduin flying the flag of the Eriadorian is here.

Evander



Ranks : Command 0 Agent 0 Emissary 59 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Evander was located in the Shore/Plains at 2025.

She was ordered to refuse all personal challenges.

She was ordered to improve the population center size. Bauglira was improved to a Village.

She is currently in the Shore/Plains at 2025. The Village of Bauglira flying the flag of the Shadow Crew is here.

King Slayer



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

King Slayer was located in the Shore/Plains at 1120.

He was ordered to refuse all personal challenges.

He moved with the company to 1321.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Conjurer Del Imat - Eriadorian. Conjurer Tartas Izain - Eriadorian. Maeg Tylenon. General Pathan - North Kingdom. Llewi. Marshal Tarkas Häs - North Kingdom. Bauglir. Conjurer Izainson - Eriadorian. Warlock Fioral - Eriadorian. Hedran. Warlock Fioril - Eriadorian. Commander Iarless - Eriadorian. Enchanter Baranor - Eriadorian. Enchanter Handen - Eriadorian. Nothing else was reported at this time.

He is traveling with Iarless of the Eriadorian in the Mixed Forest at 1321. The un-owned Ruins/Tower of Gorbana is here.

Kristy



Ranks : Command 0 Agent 0 Emissary 79 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Kristy was located in the Mountains at 2018.

She was ordered to refuse all personal challenges.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Gheldar.

She is currently in the Mountains at 2018. The Major Town/Tower of Gheldar flying the flag of the Shadow Crew is here.

Lucia



Ranks : Command 60 Agent 0 Emissary 90 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : None
 Spells (+0) : None

Lucia was located in the Hills & Rough at 1324.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Herëamon.

She was ordered to name a new commander. No character name was provided. A new commander named Padrey was available.

She commands an army in the Hills & Rough at 1324. The City/Fort of Herëamon flying the flag of the Shadow Crew is here.

Moraiza



Ranks : Command 47 (67) Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 79
 Artifacts : #59 Red Robes
 Spells (+0) : #412 Research Artifact(80) #416 Reveal Production(71)
 #418 Locate Artifact(72) #428 Locate Artifact True(77) #510 Conjure Food(69)

Moraiza was located in the Mixed Forest at 1322.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

He commands an army in the Mixed Forest at 1321. The un-owned Ruins/Tower of Gorbana is here.

Night Stalker



Ranks : Command 0 Agent 77 Emissary 0 Mage 0
 Health 100 Stealth 0 (10) Challenge 57
 Artifacts : #2 Elenya #40 Miramarth #57 Gûlthalion #179 Collar of Command
 Spells (+0) : None

Night Stalker was located in the Open Plains at 1422.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. He was not able to scout the army because no such character was an army commander or with an army.

He is currently in the Mixed Forest at 1321. The un-owned Ruins/Tower of Gorbana is here.

Padrey



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Hills & Rough at 1324. The City/Fort of Herëamon flying the flag of the Shadow Crew is here.

Shadow Lord



Ranks : Command 0 Agent 99 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 89
 Artifacts : #41 E Mere Vardo #95 Bloodrunner✓ #199 Gordur #206 Ungolrist
 Spells (+0) : None

Shadow Lord was located in the Open Plains at 1422.

He was ordered to move. He accepted the movement orders.

He was ordered to scout an army. He was not able to scout the army because no such character was an army commander or with an army.

He is currently in the Mixed Forest at 1321. The un-owned Ruins/Tower of Gorbana is here.

The Crusader



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

The Crusader was located in an unknown location.

The Crusader could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

The Immortal



Ranks : Command 66 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 66
 Artifacts : None
 Spells (+0) : None

The Immortal was located in the Open Plains at 1621.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was stopped because the terrain restricted movement.

He commands an army in the Shore/Plains at 1320. The Village of Esgalduin flying the flag of the Eriadorian is here.

Valkia



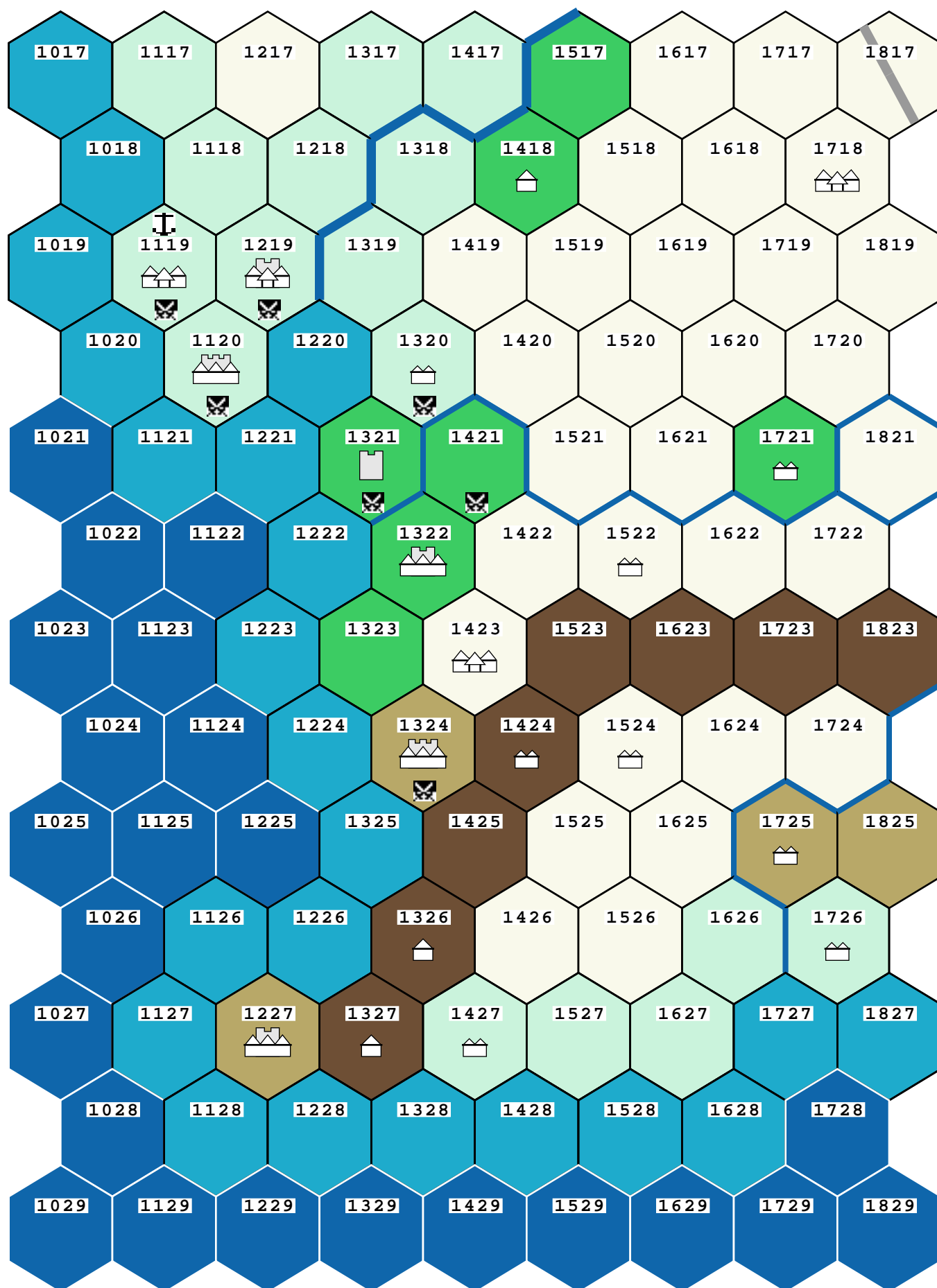
Ranks : Command 0 Agent 0 Emissary 53 Mage 20
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : #302 Long Stride(100)

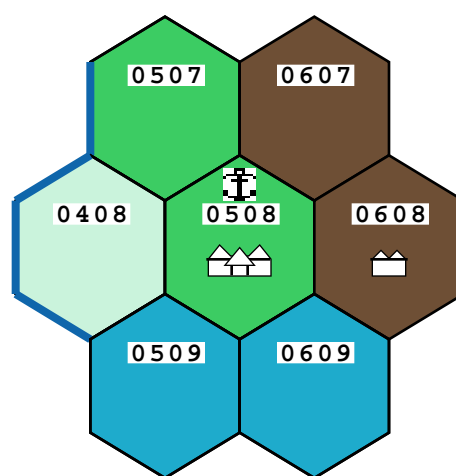
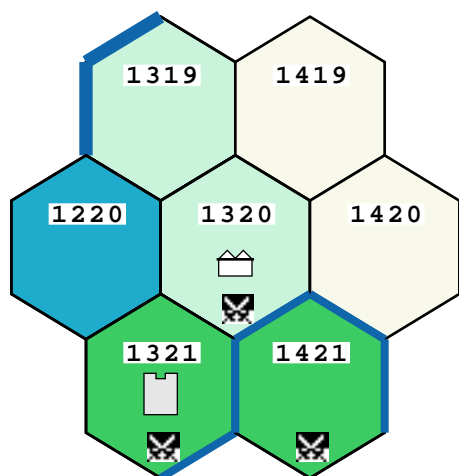
Valkia was located in the Hills & Rough at 1324.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Heréamon.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Hills & Rough at 1324. The City/Fort of Heréamon flying the flag of the Shadow Crew is here.





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Athlon (ID: athlo) @ 2010 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Athos (ID: athos) @ 1423 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dark Angel (ID: dark) @ 2018 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Death (ID: death) @ 1320 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Evander (ID: evand) @ 2025 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

King Slayer (ID: king) @ 1321 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Kristy (ID: krist) @ 2018 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lucia (ID: lucia) @ 1324 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moraiza (ID: morai) @ 1321 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Night Stalker (ID: night) @ 1321 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Padrey (ID: padre) @ 1324 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Shadow Lord (ID: shado) @ 1321 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

The Immortal (ID: the i) @ 1320 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Valkia (ID: valki) @ 1324 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				