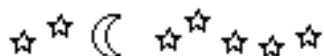


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Alvernus

Victory points : 1250

Victory Conditions :

To hold at game end the greatest amount of artifacts.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Plum Crazy by any means whatsoever.
To see to the termination of Criknrog by any means whatsoever.
To hold at game end the artifact: Silver Rod of Andúni #60.

Top 3 Free Peoples :

Sing a Song [1525] Alvernus [1250] Once Upon a Time [1142]

Special Nation Abilities :

#10 New mages start at rank up to 40.
#30 Can learn lost teleport spell.
#32 Navies can travel open seas w/o fear of storms/lost.

Internet G141N25
LUCIO PIMENTEL 110728
NONE
NONE
NONE

Game # : 141
Player # : 25
Turn # : 19
Account : \$ 0.00
Free Turns : 0
Security Code : 6435
Special Service : YES

Alvernus

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Hated	# 2 South Kingdom	: Disliked	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Disliked
#13 Red Witches	: Disliked	#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked
#19 RhunLandChattelCo	: Disliked	#20 Tribes of Angmar	: Hated	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Friendly	#24 Plane	: Tolerated

POPULATION CENTERS

Andakro Location : @ 0607 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	150	10	0	0	0	1000
Current stores	0	0	552	0	0	0	0	-

Baltus (Capital) Location : @ 0207 in Mixed Forest Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 76	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	167	45	0	0
Current stores	2049	0	20	0	167	360	724	-

Foreign characters reported in the hex : - **Criknrog.**

A small army bearing the banner of the Alvernus under Warlord Carlin is here.

Barad Cirith Location : @ 0308 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	202	0	0	0	425	0	14	0
Current stores	0	0	0	0	2550	0	28	-

Dire Location : @ 0405 in Shore/Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 63	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	79	0	0	0	166	0	7	0
Current stores	0	0	0	0	996	6000	14	-

A small army bearing the banner of the Alvernus under Lord Faika is here.

Drú Dôr Location : @ 0703 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	29	7	0	0	0	330
Current stores	0	0	118	0	0	0	0	-

Echiant Location : @ 2822 in Fens & Swamp Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	0	0	0	0	0
Current stores	0	0	258	0	0	0	0	-

Foreign characters reported in the hex : **Denikhar.**

Gorgon Location : @ 0206 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	578	221	0	0
Current stores	0	0	0	0	3468	1768	0	-

Foreign characters reported in the hex : **Anya the Red - Wojuruk.**

Lirith Tol Location : @ 0507 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 162 90 0 700
 Current stores 0 0 0 0 162 35 0 -
 A small army bearing the banner of the Alvernus under Hero Erestor is here.

Lisgardh Location : @ 0608 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 176 0 16 0 0 0 1100
 Current stores 0 880 0 0 0 0 0 -

Melkor Location : @ 0306 in Shore/Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 58 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 144 0 0 0 583 0 14 0
 Current stores 0 0 0 0 3498 0 28 -

Northern Way Location : @ 0702 in Shore/Plains Climate is Polar
 Size : Camp Fortifications : None Loyalty : 36 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 26 0 0 0 49 0 3 0
 Current stores 0 0 0 0 147 0 6 -

Nosebleed Location : @ 3624 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 60 30 0 0 0 1000
 Current stores 0 0 0 0 0 0 0 -

Rómenya Location : @ 0604 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 62 14 0 0 0 900
 Current stores 0 0 287 0 0 0 0 -

Sanká Location : @ 0605 in Mountains Climate is Cold
 Size : Town Fortifications : None Loyalty : 32 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 54 11 0 0 0 780
 Current stores 0 3000 277 0 0 0 0 -

Taverna Location : @ 3912 in Shore/Plains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 76 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 74 0 0 0 352 0 10 0
 Current stores 0 0 0 0 704 0 0 -

Tol Cirith Location : @ 0408 in Shore/Plains Climate is Mild
 Size : Major Town Fortifications : Tower Loyalty : 89 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 126 0 0 0 184 0 7 0
 Current stores 0 0 0 0 1104 0 14 -
 A navy bearing the banner of the Alvernus under Regent Llewi is here.

Zhantus Location : @ 0307 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 20 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 502 65 0 0
 Current stores 0 0 0 0 3012 520 0 -

ARMIES AND NAVIES**Army Commander : Captain Agbathû** Location : @ 0404 in Open Plains Climate is Mild

Army morale : 32 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			12	10	60	500	Heavy Cavalry
Eriadoran footmen w/spears			10	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	762	Low Supplies !!					
War machines	0						

Characters traveling with army : - Malendur.

Army Commander : Warlord Carlin Location : @ 0207 in Mixed Forest Climate is Mild

Army morale : 83 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			10	10	60	100	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	14	Low Supplies !!					
War machines	0						

Characters traveling with army : - Barrow Wight.
The City/Tower of Baltus flying the flag of the Alvernus is here.

Army Commander : Commander Carvedas Location : @ 0505 in Open Plains Climate is Mild

Army morale : 38 Warships : 0 Transports : 0 (10) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			12	10	0	2400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1878	Low Supplies !!					
War machines	0						

Characters traveling with army : - Lumban - Moeskin - Moraiza - Myrthrandir.
A huge army bearing the banner of the North Kingdom under Warlord Pathan is here.

Army Commander : Hero Erester Location : @ 0507 in Mixed Forest Climate is Mild

Army morale : 30 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Eriadoran footmen w/spears			12	10	0	600	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	751	Low Supplies !!					
War machines	0						

The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Army Commander : Lord Faika Location : @ 0405 in Shore/Plains Climate is Mild

Army morale : 30 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Lesser Dúnadan horsemen w/broadswords			10	10	60	400	Heavy Cavalry
Eriadoran mercenaries w/shortswords			85	30	10	100	Men-at-Arms
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	62	Low Supplies !!					
War machines	0						

The Major Town/Fort of Dire flying the flag of the Alvernus is here.

Navy Commander : Regent Llewi Location : @ 0408 in Shore/Plains Climate is Mild
 Army morale : 53 Warships : 15 Transports : 5 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Eriadoran footmen w/spears 10 10 0 400 Heavy Infantry
 Eriadoran mercenaries w/shortswords 64 30 10 100 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1700
 War machines 0
 The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.

COMPANY COMMANDERS :

Veteran Iarless Location : @ 0505 Traveling with him are : Angus - JF Breau.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	14405	462	0	3360	212984	36764	1347
Purchase at market price/unit	2	9	11	12	2	2	12
Sell to market price/unit	1	5	6	7	1	1	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 22400	Leather	2049	651
Pop Centers : 4500	Bronze	3880	176
Characters : 34140	Steel	1512	425
	Mithril	0	88
Total : 61040	Food	15808	3168
	Timber	8683	421
	Mounts	814	55
Current Tax rate : 60%			
Revenue expected next turn : 46310 (-14730)			
Current Gold reserve : 6701			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

Broussard of the Acadians @ 1005

Saint-Etienne of the Acadians @ 0714

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Navorn	Sword	16	No	None	COMBAT - Increases damage by 500 points.
Silmaruth	Sword	41	No	None	COMBAT - Increases damage by 2000 points.

Dagnirdraug	Sword	43	No	Good	COMBAT - Increases damage by 750 points.
Dragon Helm of Dor-Lómin	Helm	47	Yes	None	Increases Command Rank by 10.
Rat Gauntlets	Gauntlet	48	Yes	None	Increases Agent Rank by 10.
Helm of Shadow	Helm	49	Yes	None	Increases Stealth Rank by 15.
Mothras	Horn	73	No	None	COMBAT - Increases damage by 500 points.
Ringil	Sword	103	No	Good	COMBAT - Increases damage by 2000 points.
Spear of Following	Spear	122	No	None	COMBAT - Increases damage by 500 points.
The Black Book	Tome	154	Yes	None	Increases Mage Rank by 10.
Wôlor Priest Ring	Ring	164	Yes	Evil	Increases Mage Rank by 25.
Corantir	Headband	166	Yes	None	Increases Mage Rank by 10.
Ungolrist	Sword	167	No	Good	COMBAT - Increases damage by 750 points.
Gildagor	Sword	171	No	None	COMBAT - Increases damage by 500 points.
Deepwood Bracelet	Gauntlet	184	Yes	None	Increases Mage Rank by 10.
Amulet of Sea Mastery	Amulet	194	No	None	MOVEMENT - "Open seas" same as "Coastal waters".

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Ground Pounders at 3419.
There are rumors of an assassination attempt involving Oruthan and Azrubín.
Our populace reports that a season change is imminent!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Agbathû	408	HvInfan	400 ^ ^
Agbathû	850	MovArmy	ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Angus	360	TrArt	morai 103 ^ ^ ^ ^ ^
Angus	930	ScoChar	
Barrow Wight	610	GrdChar	carli
Barrow Wight	947	NatTran	0207 le 91
Carlin	765	SplArmy	faika 400 ^ ^ ^ ^ 100
Carlin	325	NatSell	mi 100
Carvedas	765	SplArmy	erest ^ ^ 600 ^ ^ ^
Carvedas	850	MovArmy	nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Elendil	550	ImprPop	
Elendil	810	MovChar	0207
Elostirion	315	PrchCar	br 3000
Elostirion	940	CstLoSp	436 brand
Erestor	408	HvInfan	400 ^ ^
Erestor	520	InfYour	
Faika	400	HvCvlry	500 ^ st
Faika	850	MovArmy	e ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Iarless	820	MovCmpy	0505
Iarless	610	GrdChar	carve
JF Breau	755	JnCmpy	iarle
JF Breau	605	GrdLoc	
Kônebra	705	RsrchSp	419
Kônebra	940	CstLoSp	417 patha
Llewi	408	HvInfan	400 ^ ^
Llewi	830	MovNavy	se sw h h h h h h h h h h ne nw no
Lumban	360	TrArt	morai 47 ^ ^ ^ ^ ^
Lumban	940	CstLoSp	412 106
Malendur	870	MovJoin	0404 agbat
Malendur	710	PrenMgy	
Modulator	555	CreCmp	^
Modulator	810	MovChar	3729
Moeskin	940	CstLoSp	430 gwaih
Moeskin	494	FortPop	
Moraiza	780	TrComm	carve y
Moraiza	940	CstLoSp	412 108
Myrthrindir	785	JnArmy	carve
Myrthrindir	710	PrenMgy	
Soil Nûnaw	690	StlGold	
Soil Nûnaw	810	MovChar	2217
Transmitter	330	CstCjSp	508 ^
Transmitter	948	TranCar	3912 0207 mo 800

Agbath



Ranks : Command 48 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Agbathû was located in the Shore/Plains at 0405.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Open Plains at 0404.

Angus



Ranks : Command 0 Agent 79 (89) Emissary 0 Mage 30
 Health 100 Stealth 0 (15) Challenge 83
 Artifacts : #48 Rat Gauntlets #49 Helm of Shadow #171 Gildagor√
 Spells (+0) : #314 Teleport(77) #412 Research Artifact(86)
 #418 Locate Artifact(85)

Angus was located in the Mixed Forest at 0507.

He was ordered to transfer some artifacts to a character. Ringil #103 was transferred.
 He moved with the company to 0505.

He was ordered to scout for any characters. A scout for characters was attempted.
 Found: Warden Menelaus - North Kingdom. Warlord Pathan - North Kingdom. Warlord Del
 Imat - North Kingdom. Regent Patrocles - North Kingdom. Nothing else was reported at
 this time.

He is traveling with Iarless in the Open Plains at 0505.

Barrow Wight



Ranks : Command 57 Agent 65 Emissary 21 Mage 0
 Health 100 Stealth 0 Challenge 71
 Artifacts : None
 Spells (+0) : None

Barrow Wight was located in the Mixed Forest at 0207.

He was ordered to guard a character. Carlin was guarded.

He was ordered to have the nation transport by the caravans. 1776 Leather (+10%)
 transported to Baltus.

*He is traveling with Carlin in the Mixed Forest at 0207. The City/Tower of Baltus
 flying the flag of the Alvernus is here.*

Carlin



Ranks : Command 71 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 81
 Artifacts : #73 Mothras✓ #194 Amulet of Sea Mastery
 Spells (+0) : None

Carlin was located in the Mixed Forest at 0207.

He was ordered to have the nation sell to the caravans. 127 Mithril were sold for 6223 Gold.

He was ordered to split the army. The army was split. 62 Food was transferred.

He commands an army in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Carvedas



Ranks : Command 38 Agent 35 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Carvedas was located in the Mixed Forest at 0507.

He was ordered to split the army. The army was split. 751 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 0505.

Elendil



Ranks : Command 0 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 41
 Artifacts : None
 Spells (+0) : None

Elendil was located in the Mountains at 0604.

He was ordered to improve the population center size. Rómenya was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 0207. The City/Tower of Baltus flying the flag of the Alvernus is here.

Elostirion



Ranks : Command 0 Agent 0 Emissary 86 Mage 40
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #314 Teleport(76) #414 Scry Hex(96) #415 Scry Area(84)
 #436 Scry Character(92)

Elostirion was located in the Mountains at 0605.

He was ordered to purchase from the caravans. 3000 Bronze were bought for 6000 Gold.

He was ordered to cast a lore spell. Scry Character - There is no (or no longer a) character with id "brand".

He is currently in the Mountains at 0605. The Town of Sanká flying the flag of the Alvernus is here.

Erestor



Ranks : Command 26 Agent 0 Emissary 72 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None

Spells (+0) : None

Erestor was located in the Mixed Forest at 0507.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Lirith Tol.

He commands an army in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Faika



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : None

Faika was located in the Mixed Forest at 0207.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Shore/Plains at 0405. The Major Town/Fort of Dire flying the flag of the Alvernus is here.

Iarless



Ranks : Command 13 Agent 53 Emissary 0 Mage 0
 Health 100+ Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Iarless was located in the Mixed Forest at 0507.

He was ordered to guard a character. Carvedas was guarded.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Open Plains at 0505.

JF Breau



Ranks : Command 0 Agent 56 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

JF Breau was located in the Mixed Forest at 0507.

He was ordered to guard the location. Lirith Tol was guarded.

He was ordered to join a company. He joined the company commanded by Iarless.

He moved with the company to 0505.

He is traveling with Iarless in the Open Plains at 0505.

K nebra



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 38 Stealth 0 Challenge 71
 Artifacts : #167 Ungolrist
 Spells (+0) : #104 Resistances(78) #214 Call Winds(70) #302 Long Stride(100)
 #314 Teleport(86) #410 Divine Allegiance Forces(97) #412 Research Artifact(87)
 #414 Scry Hex(97) #417 Divine Characters w/Forces(93)
 #419 Divine Nation Forces(72)

Kônebra was located in the Mixed Forest at 0507.

He was ordered to research a spell. Divine Nation Forces #419 was successfully researched.

He was ordered to cast a lore spell. Divine Characters w/Forces - Characters traveling with the army commanded by Pathan : - Menelaus - Del Imat - Patrocles.

He is currently in the Mixed Forest at 0507. The Major Town/Tower of Lirith Tol flying the flag of the Alvernus is here.

Llewi



Ranks : Command 64 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : None

Llewi was located in the Shore/Plains at 0408.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to move the navy. He accepted the navy movement orders.

He commands a navy offshore at 0408. The Major Town/Tower of Tol Cirith flying the flag of the Alvernus is here.

Lumban



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 100 Stealth 0 Challenge 61
 Artifacts : #16 Navorn\ #164 Wôlor Priest Ring
 Spells (+0) : #102 Barriers(88) #218 Wall of Wind(59) #302 Long Stride(91)
 #412 Research Artifact(98)

Lumban was located in the Mixed Forest at 0507.

He was ordered to transfer some artifacts to a character. Dragon Helm of Dor-Lómin #47 was transferred.

He moved with the army to 0505.

He was ordered to cast a lore spell. Research Artifact - Water-skimmer #106 is a Bola - allegiance: None - increases combat damage by 750 pts.

He is traveling with Carvedas in the Open Plains at 0505.

Malendur



Ranks : Command 0 Agent 0 Emissary 0 Mage 63 (73)
 Health 99 Stealth 0 Challenge 113
 Artifacts : #41 Silmaruth\ #154 The Black Book
 Spells(+10) : #314 Teleport(81) #412 Research Artifact(95) #414 Scry Hex(77)
 #418 Locate Artifact(83) #428 Locate Artifact True(63) #510 Conjure Food(82)

Malendur was located in the Mixed Forest at 0507.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Agbathû.

He is traveling with Agbathû in the Open Plains at 0404.

Modulator



Ranks : Command 0 Agent 0 Emissary 63 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Modulator was located in the Mountains at 3624.

He was ordered to create a camp. A camp named Nosebleed was created.

He was ordered to move. He accepted the movement orders.

He has encountered a crevice in the hillside which can be investigated.

He is currently in the Hills & Rough at 3729. The un-owned Ruins of is here.

Moeskin



Ranks : Command 56 Agent 0 Emissary 0 Mage 68 (78)
 Health 100 Stealth 0 Challenge 102
 Artifacts : #122 Spear of Following√ #166 Corantir
 Spells(+10) : #4 Major Heal(100) #314 Teleport(72)
 #410 Divine Allegiance Forces(95) #412 Research Artifact(96)
 #416 Reveal Production(77) #418 Locate Artifact(85) #420 Reveal Character(70)
 #422 Perceive Power(77) #428 Locate Artifact True(69)
 #430 Reveal Character True(88)

Moeskin was located in the Mixed Forest at 0507.

He was ordered to fortify the population center. The fortifications at Lirith Tol were improved to a Tower.

He moved with the army to 0505.

He was ordered to cast a lore spell. Reveal Character True - Gwaihir Eagles may be located in the Mountains at 0712.

He is traveling with Carvedas in the Open Plains at 0505.

Moraiza



Ranks : Command 66 (76) Agent 0 Emissary 0 Mage 44
 Health 100+ Stealth 0 Challenge 127
 Artifacts : #47 Dragon Helm of Dor-Lómin #103 Ringil√
 Spells (+0) : #104 Resistances(100) #308 Capital Return(73)
 #412 Research Artifact(100)

Moraiza was located in the Mixed Forest at 0507.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to transfer the command. The command was transferred to Carvedas. He joined the army.

He moved with the army to 0505.

He was ordered to cast a lore spell. Research Artifact - Miramarth #108 is a Jewel - allegiance: Evil - increases Agent Rank by 10.

He is traveling with Carvedas in the Open Plains at 0505.

Myrthrandir



Ranks : Command 0 Agent 0 Emissary 0 Mage 67 (77)
 Health 82 Stealth 0 Challenge 92
 Artifacts : #43 Dagnirdraug/ #184 Deepwood Bracelet
 Spells(+10) : #314 Teleport(82) #412 Research Artifact(86)
 #416 Reveal Production(89) #418 Locate Artifact(89) #420 Reveal Character(90)
 #428 Locate Artifact True(88) #430 Reveal Character True(56)

Myrthrandir was located in the Mixed Forest at 0507.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to join an army. He joined the army commanded by Carvedas.

He moved with the army to 0505.

He is traveling with Carvedas in the Open Plains at 0505.

Soil N naw



Ranks : Command 0 Agent 58 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Soil Nûnaw was located in the Hills & Rough at 2111.

He was ordered to steal the Gold. 3198 Gold was stolen at Mijesec.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2217. The Village of Fell Peak flying the flag of the Great Trollusk is here.

Transmitter



Ranks : Command 0 Agent 0 Emissary 69 Mage 60
 Health 100 Stealth 0 Challenge 68
 Artifacts : None

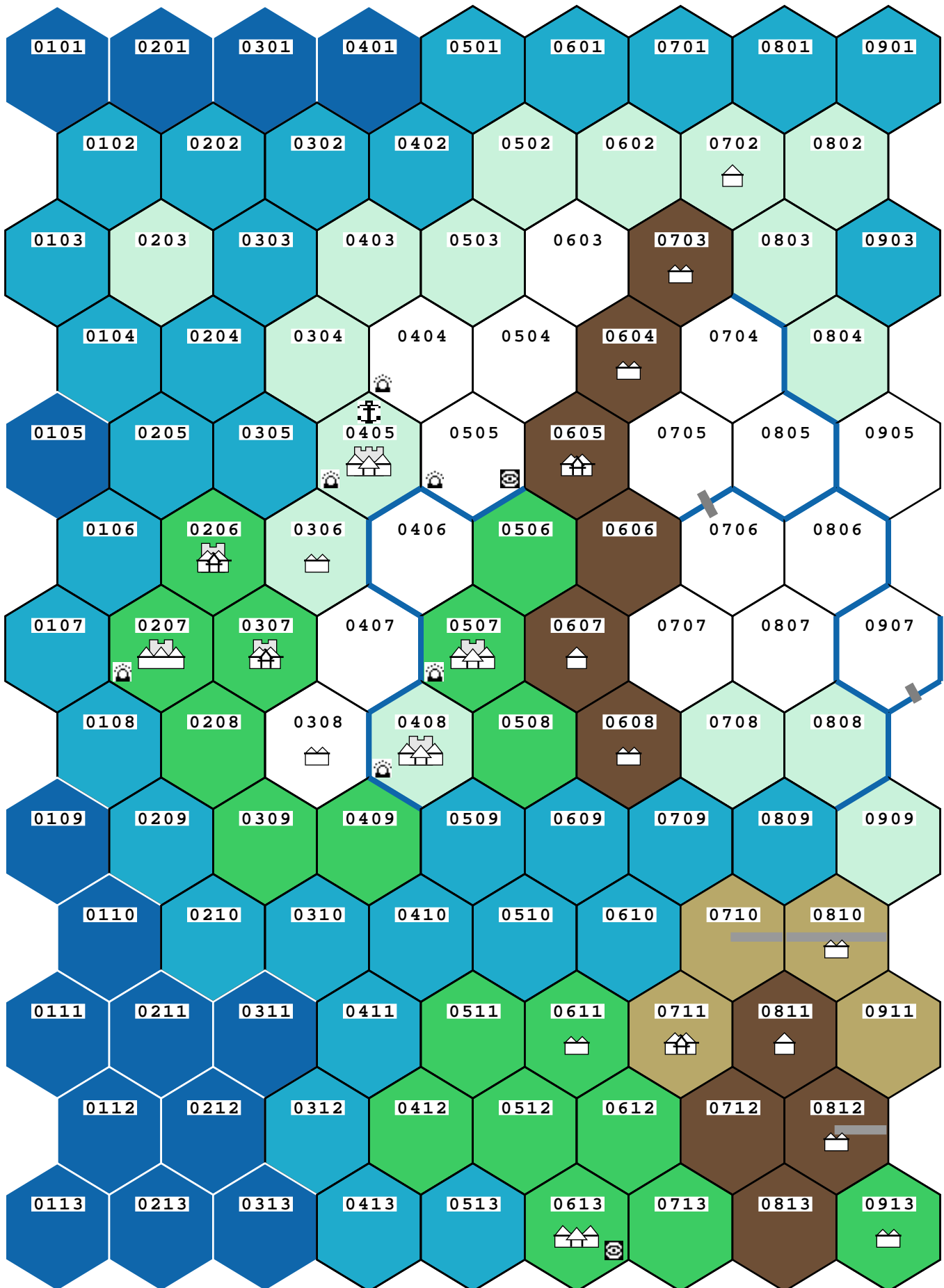
Spells (+0) : #314 Teleport(65) #412 Research Artifact(85)
 #413 Scry Population Center(85) #415 Scry Area(77) #418 Locate Artifact(84)
 #428 Locate Artifact True(73) #508 Conjure Mounts(87)

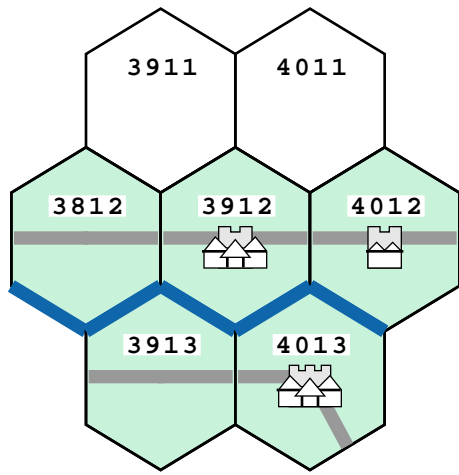
Transmitter was located in the Shore/Plains at 3912.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 564 Mounts (+10%) transported from Taverna to Baltus.

He is currently in the Shore/Plains at 3912. The Major Town/Tower of Taverna flying the flag of the Alvernus is here.

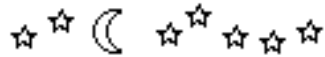




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Fourth Age, circa 1000

Alvernus

URNSHEET



Game # 141



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 NONE
 NONE

Game # : 141
 Player # : 25
 Turn # : 20
 Security # : 6435

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Agbathû (ID: agbat) @ 0404 Command

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Angus (ID: angus) @ 0505 Agent Mage

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Barrow Wight (ID: barro) @ 0207 Command Agent Emissary

<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>	<p>Order -> # _____ Code _____ Type _____</p> <p>Required _____</p> <p>Information _____</p> <p>_____</p>
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Carlin (ID: carli) @ 0207 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Carvedas (ID: carve) @ 0505 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elendil (ID: elend) @ 0207 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Elostirion (ID: elost) @ 0605 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Erestor (ID: erest) @ 0507 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Faika (ID: faika) @ 0405 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iarless (ID: iarle) @ 0505 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

JF Breau (ID: jf b) @ 0505 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Kônebra (ID: koneb) @ 0507 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Llewi (ID: llewi) @ 0408 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lumban (ID: lumba) @ 0505 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Malendur (ID: malen) @ 0404 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Modulator (ID: modul) @ 3729 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moeskin (ID: moesk) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Moraiza (ID: morai) @ 0505 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Myrthrandir (ID: myrth) @ 0505 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Soil Nûnaw (ID: soil) @ 2217 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Transmitter (ID: trans) @ 3912 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				