

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Silent Assembly**

Victory points : 400

Victory Conditions :

To hold at game end the population center of Elensarn at 2817.
 To see to the termination of Chisholm by any means whatsoever.
 To see to the termination of Diomedes by any means whatsoever.
 To see to the termination of Biancaneve by any means whatsoever.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Sing a Song [1317] Lands [1283] Alvernus [1275]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.
 #07 Armies lose less morale for movement w/o food.
 #10 New mages start at rank up to 40.
 #11 New agents start at rank up to 40.

Internet G141N05
 DAVID HOUSE 110820
 NONE
 NONE
 NONE

Game # : 141
 Player # : 5
 Turn # : 14
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 8519
 Special Service : YES

Silent Assembly

(A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 6 Thorinar	: Tolerated	# 7 Sapphic Enclave	: Tolerated
# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated	#10 Sundered	: Tolerated
#11 Lohmai'gwaith	: Tolerated	#12 Sheri-Urk	: Disliked	#13 Red Witches	: Disliked
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Hated	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Tolerated	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Cameth Brin Location : @ 2309 in Mountains Climate is Cold

Size : Town	Fortifications : Fort	Loyalty : 1	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	79	0	11	0	0	0	840
Current stores	0	255	0	36	0	0	0	-

An army bearing the banner of the Silent Assembly under Commander Arahad is here.

Camptown Location : @ 2807 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	66	0	372	78	0	0
Current stores	0	0	176	0	7	208	0	-

Engrin Location : @ 2104 in Mountains Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 38	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	90	15	0	0	0	0	450
Current stores	0	360	45	0	0	0	0	-

Galadbrynd (Capital) Location : @ 2709 in Mixed Forest Climate is Cool

Size : City	Fortifications : None	Loyalty : 86	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	102	26	0	0
Current stores	0	0	0	0	2	62	0	-

Hellgate Location : @ 2409 in Mountains Climate is Cold

Size : Major Town	Fortifications : Fort	Loyalty : 41	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	26	5	0	0	0	840
Current stores	0	0	70	28	0	0	0	-

Keolan Location : @ 2510 in Open Plains Climate is Cool

Size : Town	Fortifications : None	Loyalty : 48	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	557	0	10	0
Current stores	372	0	0	0	11	0	36	-

Nornorsa Location : @ 2607 in Mixed Forest Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 21	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	186	45	0	672
Current stores	0	0	0	0	4	120	0	-

Rintok Location : @ 2910 in Mixed Forest Climate is Cool

Size : Village	Fortifications : None	Loyalty : 43	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	371	90	0	0
Current stores	0	0	0	0	7	214	0	-

Tarnet Location : @ 2405 in Hills & Rough Climate is Cold
 Size : Village Fortifications : None Loyalty : 63 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 65 7 840
 Current stores 0 0 0 0 0 173 36 -
 Foreign characters reported in the hex : **Propheta - Qunmuella.**

Wyndham Location : @ 2506 in Mixed Forest Climate is Cold
 Size : Camp Fortifications : None Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 81 0 0 0 147 138 0 0
 Current stores 378 0 0 0 3 368 0 -

ARMIES AND NAVIES

Army Commander : Commander Arahad Location : @ 2309 in Mountains Climate is Cold
 Army morale : 20 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 7 1300 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Elfhelm.
 The Town/Fort of Cameth Brin flying the flag of the Silent Assembly is here.

Army Commander : Hero James Location : @ 2209 in Hills & Rough Climate is Warm
 Army morale : 26 Warships : 0 Transports : 0 (7) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 10 10 0 1700 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Town/Fort of Imladris flying the flag of the Tribes of Angmar is here.
 A large army bearing the banner of the Tribes of Angmar under Regent Bilorik is here.
 An army bearing the banner of the Twilight Hammer under Warlord Khamul is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	32411	21956	10562	0	231447	22605	6052
Purchase at market price/unit	3	3	3	92	2	3	6
Sell to market price/unit	2	2	2	65	1	2	4

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 12000	Leather	750	187
Pop Centers : 2000	Bronze	615	169
Characters : 12600	Steel	291	107
	Mithril	64	16
Total : 26600	Food	34	1735
	Timber	1145	442
Current Tax rate : 65%	Mounts	72	17
Revenue expected next turn : 24767 (-1833)			
Current Gold reserve : 436			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Staff of the Serpent	Staff	2	Yes	None	Increases Mage Rank by 15.
Maikarama	Spear	11	No	Good	COMBAT - Increases damage by 750 points.
Maranya	Ring	84	Yes	None	Increases Mage Rank by 30.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*Herëamon is no longer under our control.
The loyalty was influenced/reduced at Engrin.*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arahad	408	HvInfan	300 ^ ^
Arahad	925	Recon	
Arutha	185	DnStNat	20
Arutha	810	MovChar	2104
Elfhelm	728	NamComm	^ ^
Elfhelm	870	MovJoin	2309 araha
Gamina	940	CstLoSp	428 88
Gamina	825	CstMvSp	302 1907
Hathaldir	325	NatSell	fo 99
Hathaldir	810	MovChar	2809
James	498	Threat	
James	605	GrdLoc	
Katala	690	StlGold	
Katala	810	MovChar	2709
Milamber	710	PrenMgy	
Milamber	705	RsrchSp	418
Minohtar	710	PrenMgy	
Minohtar	940	CstLoSp	412 61

Arahad



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Arahad was located in the Mountains at 2309.

Lack of Food may have affected army movement.

He was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Khamul of the Twilight Hammer with about 900 troops at 2209 - Bilorik of the Tribes of Angmar with about 1600 troops at 2209. See report below.

He commands an army in the Mountains at 2309. The Town/Fort of Cameth Brin flying the flag of the Silent Assembly is here.

Arutha



Ranks : Command 30 Agent 0 Emissary 82 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Arutha was located in the Mixed Forest at 2709.

He was ordered to downgrade our relations. Our relations with the Tribes of Angmar were downgraded.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2104. The Camp of Engrin flying the flag of the Silent Assembly is here.

Elfhelm



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Elfhelm was located in the Mixed Forest at 2709.

He was ordered to name a new commander. No character name was provided. A new commander named Vëantur was available.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Arahad.

He is traveling with Arahad in the Mountains at 2309. The Town/Fort of Cameth Brin flying the flag of the Silent Assembly is here.

Gamina



Ranks : Command 0 Agent 0 Emissary 0 Mage 65 (110)
 Health 90 Stealth 0 Challenge 125
 Artifacts : #2 Staff of the Serpent #11 Maikarama #84 Maranya
 Spells(+45) : #302 Long Stride(100) #412 Research Artifact(91) #414 Scry Hex(96)
 #415 Scry Area(91) #418 Locate Artifact(80) #428 Locate Artifact True(73)

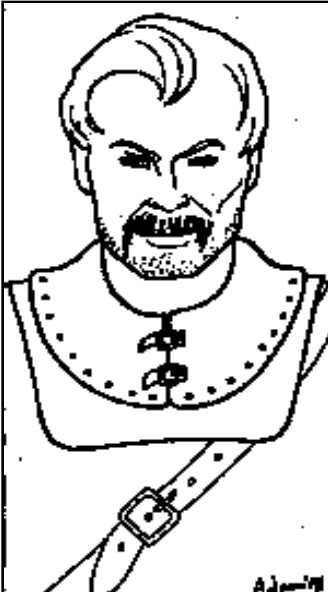
Gamina was located in the Open Plains at 0707.

She was ordered to cast a movement spell. Long Stride was cast.

She was ordered to cast a lore spell. Locate Artifact True - Bracers of the Mists #88 may be possessed by Zehava in the Open Plains at 2120. She suffered a loss of health due to casting two spells.

She is currently in the Open Plains at 1907.

Gorath



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Gorath was located in an unknown location.

Gorath could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Hathaldir



Ranks : Command 0 Agent 0 Emissary 30 Mage 0
 Health 100 Stealth 0 Challenge 15
 Artifacts : None
 Spells (+0) : None

Hathaldir was located in the Mixed Forest at 2709.

He was ordered to have the nation sell to the caravans. 3453 Food were sold for 3453 Gold.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2809.

James



Ranks : Command 25 Agent 62 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

James was located in the Hills & Rough at 2209.

Lack of Food may have affected army movement.

He was ordered to threaten the population center. Not able to threaten population center because the populace was not threatened. Continued efforts may succeed.

He was ordered to guard the location. Imladris was guarded.

He commands an army in the Hills & Rough at 2209. The Town/Fort of Imladris flying the flag of the Tribes of Angmar is here.

Katala



Ranks : Command 0 Agent 69 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Katala was located in the Mountains at 2321.

She was ordered to steal the Gold. 16 Gold was stolen at Hodrond.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Milamber



Ranks : Command 0 Agent 0 Emissary 0 Mage 54
 Health 100 Stealth 0 Challenge 54
 Artifacts : None

Spells (+0) : #104 Resistances(63) #108 Blessings(62) #208 Words of Pain(86)
 #302 Long Stride(72) #412 Research Artifact(70) #418 Locate Artifact(84)

Milamber was located in the Mixed Forest at 2709.

He was ordered to research a spell. Locate Artifact #418 was successfully researched.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 62
 Health 100 Stealth 0 Challenge 62
 Artifacts : None

Spells (+0) : #104 Resistances(99) #218 Wall of Wind(66) #308 Capital Return(98)
 #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in the Mixed Forest at 2709.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to cast a lore spell. Research Artifact - Orc Slayer #61 is a Bow - allegiance: Good - increases combat damage by 750 pts.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

V antur

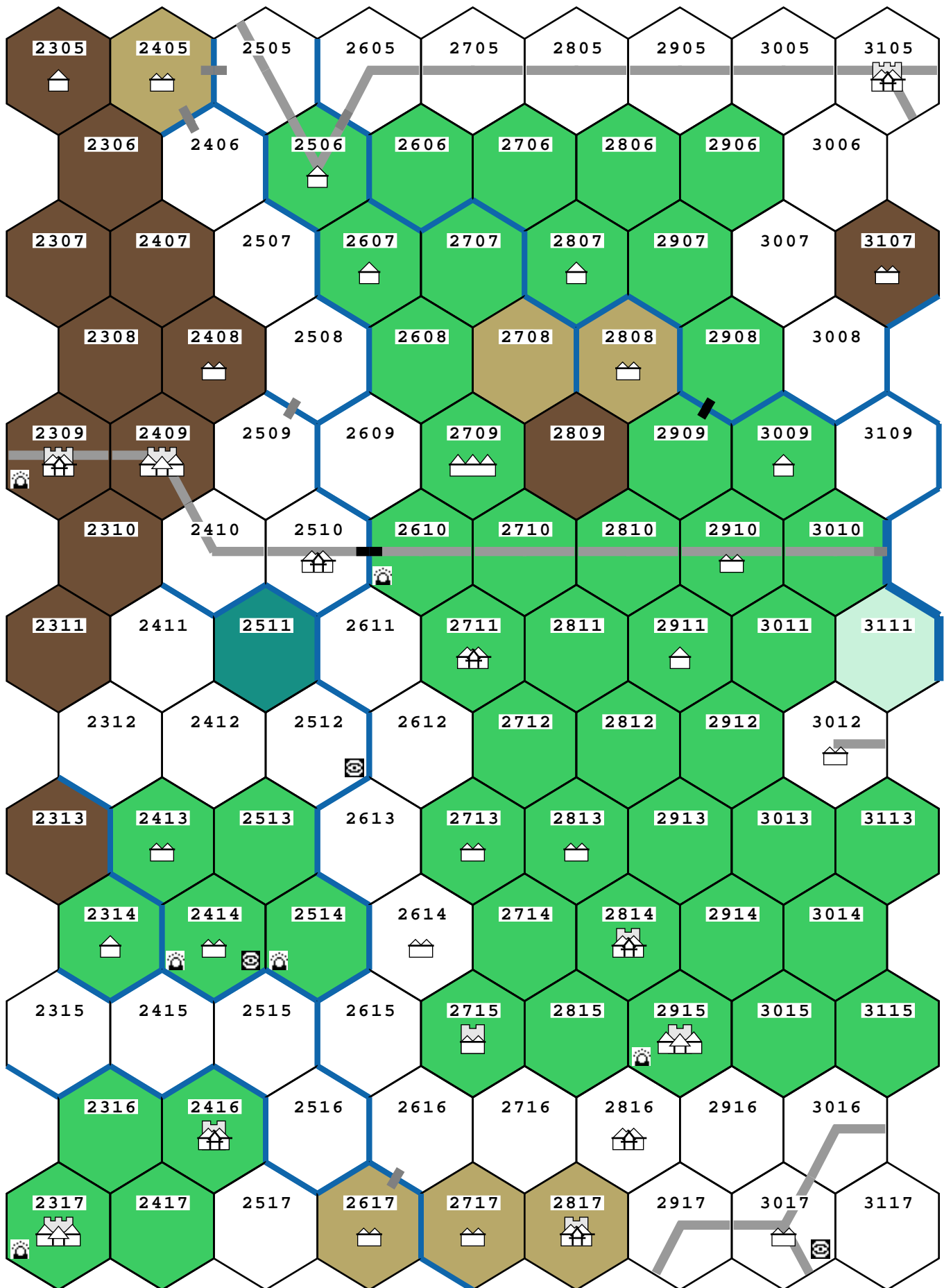


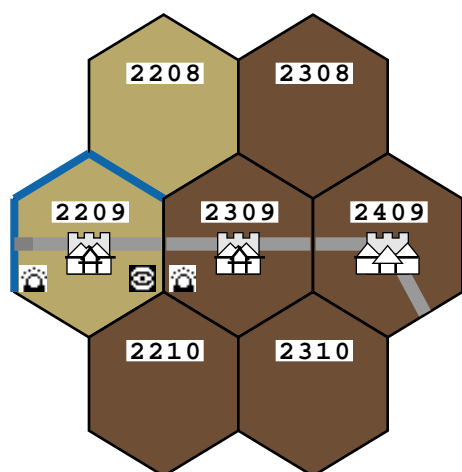
Ranks : Command 38 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None

Spells (+0) : None

Vëantur has a special ability. He has a bonus to his Command rank.

He is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gamina (ID: gamin) @ 1907 Mage

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Hathaldir (ID: hatha) @ 2809 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required						Required				
Information						Information				

James (ID: james) @ 2209 Command Agent

Order	->	# _____ Code _____ Type _____
Required		_____
Information		_____ _____

Order	->	# _____ Code _____ Type _____
Required		_____
Information		_____ _____

Katala (ID: katal) @ 2709 Agent

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Milamber (ID: milam) @ 2709 Mage

Order	->	# _____ Code _____ Type _____
Required		_____
Information		_____ _____

Order	->	# _____ Code _____ Type _____
Required		_____
Information		_____ _____

Minohtar (ID: minoh) @ 2709 Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Väntur

(ID: veant) @ 2709 Command

Command

Order -> # _____ Code _____ Type _____

Order -> # Code Type

Required

Information

Required

Information