

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 143



Dustbighters

Victory points : 550
 Victory Conditions :
 To hold at game end the artifact: Durin's Armor/Shield #163.
 To hold at game end the population center of Osgiliath at 3024.
 To hold at game end the artifact: Ring of Stargazing #75.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Elfhelm by any means whatsoever.

Top 3 Free Peoples :

Half-Orcs [925] Frost Men [800] Amestrians [800]

Special Nation Abilities :
 #06 Armies lose no morale for force march.
 #11 New agents start at rank up to 40.
 #12 New commanders start at rank up to 40.
 #24 Can learn lost conjure mounts spell.

Internet G143N04
 GENE CHIPMAN 110239
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	4
Turn #	:	9
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	5456
Special Service	:	YES

Dustbighters

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Disliked	# 3 Frost Men	: Tolerated
# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Hated	#15 Nacth Strum	: Hated	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Hated
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Dry Rut Location : @ 3213 in Open Plains Climate is Cool

Size : Town	Fortifications : Tower	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	110	0	0	0	312	0	5	0
Current stores	0	0	0	0	0	0	1	-

Drú Dôr Location : @ 3114 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	504	115	0	0
Current stores	0	0	0	0	0	0	0	-

Dunwedh Location : @ 4015 in Hills & Rough Climate is Cool

Size : Village	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	240	0	0	0	0	6	1100
Current stores	0	240	0	0	0	0	2	-

Eastpost Location : @ 3416 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	173	0	0	0	389	0	7	0
Current stores	0	0	0	0	0	0	2	-

Erkassë Location : @ 3817 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	180	0	0	0	655	0	22	0
Current stores	0	0	0	0	0	0	6	-

Mudflat Landing Location : @ 3112 in Shore/Plains Climate is Cool

Size : Major Town	Fortifications : None	Loyalty : 32	Docks : Port	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	32	0	0	0	96	0	10	0
Current stores	0	0	0	0	0	0	3	-

An army bearing the banner of the Rhosgobel under Hero Avicenna is here.

An army bearing the banner of the Dustbighters under Captain Ir Pan is here.

Ochrefort (Capital) Location : @ 3214 in Open Plains Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 84	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	72	0	0	0	151	0	4	0
Current stores	1068	0	0	0	0	0	662	-

A small army bearing the banner of the Dustbighters under Lord Suri Sackstomper is here.

Osteluir Location : @ 3421 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 176 48 0 0 0 0 1300
 Current stores 0 176 0 0 0 0 0 -

Passwater Location : @ 3212 in Shore/Plains Climate is Cool
 Size : Town Fortifications : Tower Loyalty : 24 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 154 0 0 0 187 0 5 0
 Current stores 0 0 0 0 0 0 1 -

Sawmill Location : @ 3111 in Shore/Plains Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 25 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 154 0 0 0 378 0 13 0
 Current stores 0 0 0 0 0 0 4 -

Short Stand Location : @ 3116 in Open Plains Climate is Mild
 Size : Camp Fortifications : Tower Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 225 0 0 0 936 0 9 0
 Current stores 0 0 0 0 0 0 3 -

Tyarretta Location : @ 3017 in Open Plains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 279 0 0 0 819 0 27 0
 Current stores 0 0 0 0 0 0 7 -

West Ditch Location : @ 3012 in Open Plains Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 218 0 0 0 538 0 13 0
 Current stores 0 0 0 0 56 0 68 -

An army bearing the banner of the Dustbighters under Captain Frami is here.

Yáressê Location : @ 3011 in Mixed Forest Climate is Cool
 Size : Village Fortifications : None Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 794 64 0 0
 Current stores 0 0 0 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Warlord Dain Ironrod Location : @ 4320 in Open Plains Climate is Hot
 Army morale : 78 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 32 11 1 274 Heavy Cavalry
 Dwarven ponyriders w/battle axes 88 60 60 7 Light Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 4

The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

A huge army bearing the banner of the Half-Orcs under Captain Lugmuk is here.

A small army bearing the banner of the Half-Orcs under Lord Morzug Bloodaxe is here.

A small army bearing the banner of the Ull Navala under Captain Regvuld is here.

An army bearing the banner of the Frost Men under Lord Spear Fist is here.

Army Commander : Captain Frami Location : @ 3012 in Open Plains Climate is Cool
 Army morale : 30 Warships : 0 Transports : 0 (5) Travel mode : Evasive

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers	10	10	0	400	Heavy Cavalry
Dwarven footsoldiers w/war hammers	10	10	0	400	Heavy Infantry
Baggage Train Leather Bronze	Steel	Mithril			
Weapons - 0	0		0		
Armor 0	0		0		
Food 0	Out of Food !!				
War machines 0					

The Village/Tower of West Ditch flying the flag of the Dustbighters is here.

Army Commander : Captain Ir Pan Location : @ 3112 in Shore/Plains Climate is Cool
 Army morale : 41 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers	14	10	0	927	Heavy Cavalry
Dwarven footsoldiers w/war hammers	15	10	0	309	Heavy Infantry
Baggage Train Leather Bronze	Steel	Mithril			
Weapons - 0	0		0		
Armor 0	0		0		
Food 0	Out of Food !!				
War machines 0					

The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.

An army bearing the banner of the Rhosgobel under Hero Avicenna is here.

Army Commander : Lord Suri Sackstomper Location : @ 3214 in Open Plains Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/battle axes	62	60	60	100	Light Cavalry
Baggage Train Leather Bronze	Steel	Mithril			
Weapons - 0	0		0		
Armor 0	0		0		
Food 1	Low Supplies !!				
War machines 0					

Characters traveling with army : - Dernwyn - Falin Blackeye - Uri the Wright.

The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 13363	Leather	1068	1597
Pop Centers : 4750	Bronze	416	416
Characters : 18420	Steel	0	48
	Mithril	0	0
Total : 36533	Food	56	5759
	Timber	0	179
Current Tax rate : 60%	Mounts	759	121
Revenue expected next turn : 29400 (-7133)			
Current Gold reserve : 950			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

4 warships at hex 3112
8 transports at hex 3112

You have the following double agents:

None

You have the following hostages:

Sul Hjorn of the Ull Navala is held by Frami at 3012 - No Gold ransom demanded at this time.
Ugusin Ordu of the Scourge is held by Frami at 3012 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Robes of the Orc Priests	Robes	6	Yes	Evil	Increases Command Rank by 10.
Flails of Horseslaying	Flail	185	No	Evil	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Galadhrim at 2204.
There are rumors of an armed conflict involving the Scourge at 4320.
There are rumors of an armed conflict involving the Amestrians and the Ull Navala at 4321.
There are rumors of an armed conflict involving the Amestrians and the Ull Navala at 4321.
There are rumors of a theft attempt involving Brutus at Herenya.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3112

In the Cool climate of the Shore/Plains of 3112, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a demoralized army rode **Hero Avicenna** of the nation of the Rhosgobel. The mount on which she rode stood cautiously at the rear of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Woodman footmen w/battle axes	wooden	leather/bronze	a mob

At the head of a rebellious army rode **Captain Frami** of the nation of the Dustbighters. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Dwarven ponyriders w/war hammers	wooden	none	a mob

At the head of a rebellious army rode **Captain Fearbolg** of the nation of the Drib Le Chin. The mount on which

he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1543 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Captain Ir Pan** of the nation of the Dustbighters. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Dwarven ponyriders w/war hammers	wooden	none	a mob
400 Dwarven footsoldiers w/war hammers	wooden	none	a mob

The Major Town of Mudflat Landing flying the flag of the Dustbighters is situated in the Shore/Plains here.

Report from Ir Pan.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was given by the clear voice of their Commander.. Charge!! Charge!!

Against the forces of Fearbolg, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Ir Pan.....Our cavalry rode swiftly across the shore and thundered into the enemy, killing many. Our foot soldiers engaged the other troops in the open and took the battle to them. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Avicenna's forces were victorious in the battle, but suffered some losses. Avicenna appeared to have survived. Frami's forces found no enemy armies to fight. Fearbolg's forces were destroyed/routed in the battle. Fearbolg appeared to have survived. Ir Pan's forces were victorious in the battle, but suffered minor losses. Ir Pan appeared to have survived.

Battle at 4320

In the Hot climate of the Open Plains of 4320, a conflict took place in the early afternoon in high winds.

At the head of a loud and exuberant army rode **Warlord Dain Ironrod** of the nation of the Dustbighters. The mount on which he rode pranced mightily at the head of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
793 Dwarven ponyriders w/war hammers	wooden/bronze	none/leather	ragged ranks
19 Dwarven ponyriders w/battle axes	steel	steel	exemplary

At the head of a demoralized army rode **Lord Subotei** of the nation of the Scourge. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Mixed Mannish footmen w/battle axes	wooden	none	a mob

The Town of Cor Dunneth flying the flag of the Ull Navala is situated in the Open Plains here. It is fortified by a Tower.

Report from Dain Ironrod.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops howled their readiness and it was difficult to restrain the front lines from striking before the attack order was given. Finally the order was given in loud commands.. Keep close ranks. Use standard formation. Like we practiced! The men cheered as a few boulders and some flying debris struck among the enemy troops.

Against the forces of Subotei, they had laid an ambush, but our standard formation adjusted.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Dain Ironrod.....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops fought heroically, and I was proud to lead them. They fought with passion! Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Dain Ironrod's forces were victorious in the battle, but suffered severe losses. Dain Ironrod appeared to have survived. Subotei's forces were destroyed/routed in the battle. Subotei appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angbor	605	GrdLoc	
Angbor	325	NatSell	le 71
Brand	690	StlGold	
Brand	810	MovChar	3829
Bumbur Snotbeard	330	CstCjSp	508 ^
Bumbur Snotbeard	325	NatSell	ti 100
Dain Ironrod	210	IssPers	subot
Dain Ironrod	840	Stand	nw
Dernwyn	870	MovJoin	3214 suri
Dernwyn	947	NatTran	3214 le 100
Drami	520	InfYour	
Drami	330	CstCjSp	508 ^
Falin Blackeye	870	MovJoin	3214 suri
Falin Blackeye	320	SellCar	st 384
Floin	550	ImprPop	
Floin	810	MovChar	3113
Frami	408	HvInfan	400 ^ ^
Frami	860	ForcMar	w ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ev
Groin	525	InfOthr	
Groin	585	Uncover	
Ir Pan	215	RfsPers	
Ir Pan	230	AttEnemy	ch
Malantur	690	StlGold	
Malantur	920	ScoPop	
Suri Sackstomper	185	DnStNat	14
Suri Sackstomper	325	NatSell	mo 85
Targon	610	GrdChar	spear
Targon	810	MovChar	3729
Uri the Wright	330	CstCjSp	508 ^
Uri the Wright	325	NatSell	fo 100

Angbor



Ranks : Command 0 Agent 50 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Angbor was located in the Open Plains at 3214.

He was ordered to have the nation sell to the caravans. 2216 Leather were sold for 2216 Gold.

He was ordered to guard the location. Ochrefort was guarded.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Brand



Ranks : Command 0 Agent 64 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Brand was located in the Mountains at 3830.

He was ordered to steal the Gold. He was not able to complete his mission because the target was too well guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3829. The Village of Dachrime flying the flag of the Nacth Strum is here.

Bumbur Snotbeard



Ranks : Command 0 Agent 0 Emissary 0 Mage 47
 Health 100 Stealth 0 Challenge 47
 Artifacts : None

Spells (+0) : #412 Research Artifact(72) #413 Scry Population Center(81)
 #415 Scry Area(56) #508 Conjure Mounts(80)

Bumbur Snotbeard was located in the Open Plains at 3214.

He was ordered to have the nation sell to the caravans. 1062 Timber were sold for 1062 Gold.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 235 Mounts were conjured.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Dain Ironrod



Ranks : Command 73 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 73
 Artifacts : #6 Robes of the Orc Priests #185 Flails of Horseslaying
 Spells (+0) : None

Dain Ironrod was located in the Open Plains at 4320.

He was ordered to challenge Subotei to personal combat.

He challenged Subotei to personal combat, but was refused. He gained personal honor.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to stand and defend. He accepted the stand and defend orders.

He commands an army in the Open Plains at 4320. The Town/Tower of Cor Dunneth flying the flag of the Ull Navala is here.

Dernwyn



Ranks : Command 46 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46
 Artifacts : None
 Spells (+0) : None

Dernwyn was located in the Mixed Forest at 3114.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Suri Sackstomper.

He was ordered to have the nation transport by the caravans. 542 Leather (+10%) transported to Ochrefort.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Drami



Ranks : Command 0 Agent 0 Emissary 61 Mage 30
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : #302 Long Stride(75) #412 Research Artifact(94)
 #508 Conjure Mounts(100)

Drami was located in the Open Plains at 3214.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 150 Mounts were conjured.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Ochrefort.

He is currently in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Falin Blackeye



Ranks : Command 39 Agent 10 Emissary 0 Mage 0
 Health 88 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Falin Blackeye was located in the Mountains at 3421.

He was ordered to sell to the caravans. 384 Steel were sold for 768 Gold.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Suri Sackstomper.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Floin



Ranks : Command 0 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Floin was located in the Mixed Forest at 3011.

He was ordered to improve the population center size. Yáressê was improved to a Village.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 3113. The un-owned Ruins of Coimaas is here.

Frami



Ranks : Command 45 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 52
 Artifacts : None
 Spells (+0) : None

Frami was located in the Shore/Plains at 3112.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders.

He commands an army in the Open Plains at 3012. The Village/Tower of West Ditch flying the flag of the Dustbighters is here.

Groin



Ranks : Command 0 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Groin was located in the Open Plains at 3012.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at West Ditch. West Ditch is now under our control.

He was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Enlightned Shadow seeks to see to the termination of Metatesi by any means whatsoever - uncovered that the nation of the Fallen seeks to hold the population center of Sapling at 0512 - uncovered that the nation of the Drib Le Chin seeks to hold the artifact: a Bow, #213. - uncovered that the nation of the Galadhrim possesses Special Nation Ability #24.

He is currently in the Open Plains at 3012. The Village/Tower of West Ditch flying the flag of the Dustbighters is here.

Ir Pan



Ranks : Command 43 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Ir Pan was located in the Shore/Plains at 3112.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Shore/Plains at 3112. The Major Town of Mudflat Landing flying the flag of the Dustbighters is here.

Malantur



Ranks : Command 0 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Malantur was located in the Mountains at 3329.

He was ordered to steal the Gold. 936 Gold was stolen at Brinder mord.

He was ordered to scout the population center. A scout of the population center was attempted. Camp named Brinder mord - owned by the Nacth Strum - loyalty = 28.

Production - Bronze: 160 - Steel: 90 - Gold: 1300.

He is currently in the Mountains at 3329. The Camp of Brinder mord flying the flag of the Nacth Strum is here.

Suri Sackstomper



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : None

Suri Sackstomper was located in the Open Plains at 3214.

She was ordered to downgrade our relations. Our relations with the Farrelly were downgraded.

She was ordered to have the nation sell to the caravans. 404 Mounts were sold for 1616 Gold.

She commands an army in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.

Targon



Ranks : Command 0 Agent 60 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Targon was located in the Open Plains at 4419.

She was ordered to guard a character. Spear Fist was guarded. She spotted Chidiebere Onuoha while performing her guarding.

She was ordered to move. She accepted the movement orders.

She is currently in the Hills & Rough at 3729. The Major Town/Fort of Tal De Todes flying the flag of the Nacth Strum is here.

Uri the Wright



Ranks : Command 20 Agent 0 Emissary 0 Mage 47
 Health 100 Stealth 0 Challenge 52
 Artifacts : None

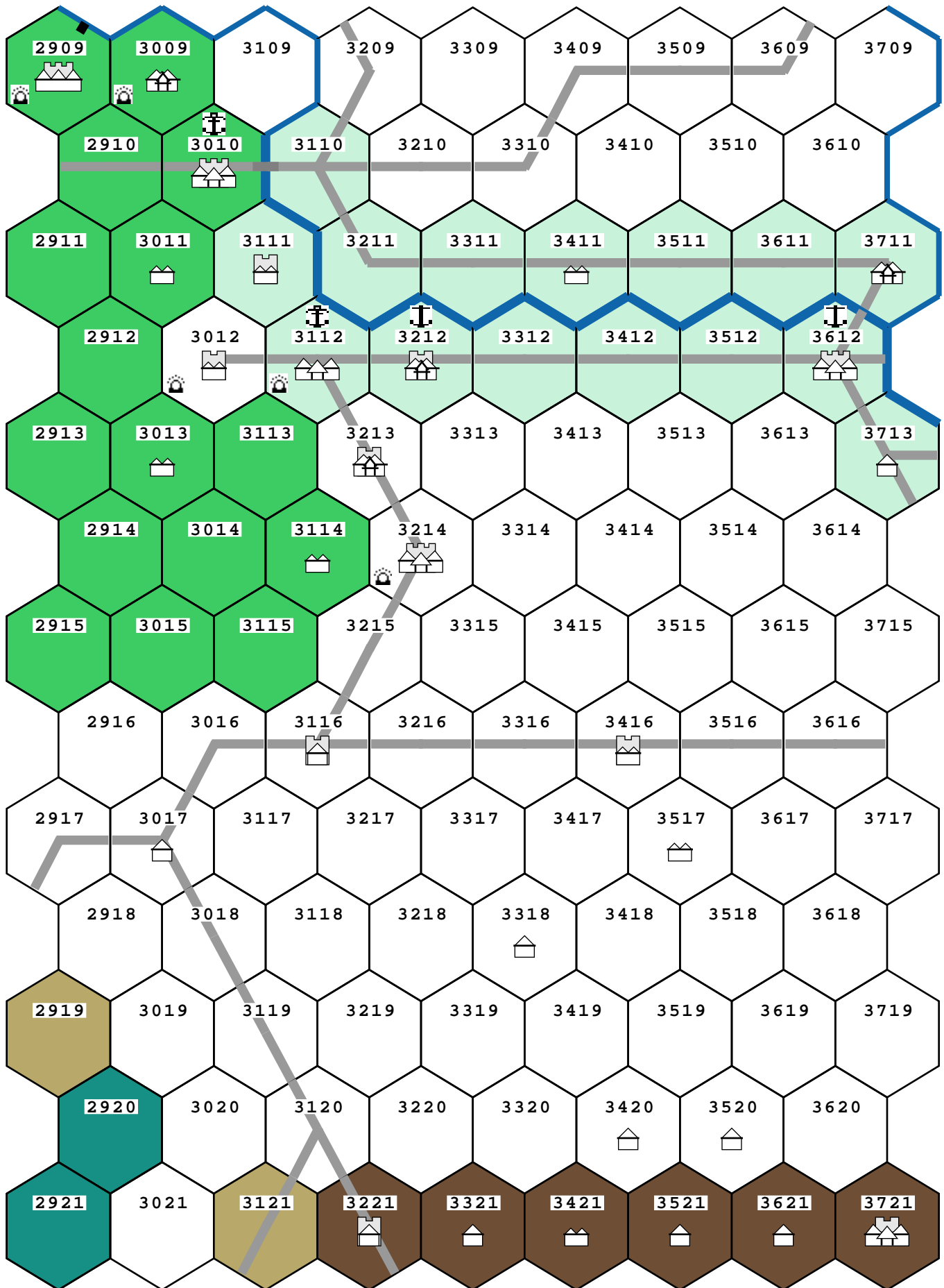
Spells (+0) : #412 Research Artifact(90) #418 Locate Artifact(73)
 #428 Locate Artifact True(66) #508 Conjure Mounts(83)

Uri the Wright was located in the Open Plains at 3214.

He was ordered to have the nation sell to the caravans. 10838 Food were sold for 10838 Gold.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 235 Mounts were conjured.

He is traveling with Suri Sackstomper in the Open Plains at 3214. The Major Town/Fort of Ochrefort flying the flag of the Dustbighters is here.



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Dain Ironrod (ID: dain) @ 4320 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dernwyn (ID: dernw) @ 3214 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Drami (ID: drami) @ 3214 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Falin Blackeye (ID: falin) @ 3214 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Floin (ID: floin) @ 3113 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Frami (ID: frami) @ 3012 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Groin (ID: groin) @ 3012 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ir Pan (ID: ir pa) @ 3112 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Malantur (ID: malan) @ 3329 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Suri Sackstomper (ID: suri) @ 3214 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Targon (ID: targo) @ 3729 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Uri the Wright (ID: uri t) @ 3214 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				