# MEPBM Games presents

# Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



#### Sing a Song

Victory points : 1100 Victory Conditions :

To hold at game end the population center of Taverna at 3912.

To see to the termination of Chisholm by any means whatsoever.

To see to the termination of Milaner by any means whatsoever.

To see to the termination of Jeremiah Johnson by any means whatsoever.

To terminate 10 characters by personal challenge or by assassination.

Top 3 Free Peoples :

#### Alvernus [ 1200 ] Once Upon a Time [ 1167 ] Sing a Song [ 1100 ]

Special Nation Abilities :

#05 Stealth rank bonus more likely for new characters.

#11 New agents start at rank up to 40.

#17 Build ships at 1/2 timber cost.

#25 Can learn lost conjure food spell.

Game # : 141
Player # : 22
Turn # : 23
Account : \$ 0.00
Free Turns : 0
Security Code : 3019
Special Service : YES

Internet G141N22 EUGENIO RUGGERIO 109721 NONE NONE NONE

## Sing a Song

#### Season : Summer

#### RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Acadians # 7 Sapphic Encla #10 Sundered #13 Red Witches #16 Sh'iar Empire #19 RhunLandChatt #23 Once Upon a T	: Neutral ve : Neutral : Friendly : Disliked : Hated elCo: Hated	# 5 Sil # 8 Nam #11 Loh #14 Dar #17 Gre #20 Tri	nmai'gwait rk Feast eat Trollu bes of An	ably : Neut : Neut .h : Neut : Hate ask : Neut agmar : Disl	ral # ral # ral # d # ral # iked #	12 Sheri- 15 Twiligh	ar Pounders Urk nt Hammer an Pharazô	: Neutral : Neutral : Neutral : Hated : Disliked on: Disliked : Tolerated : Tolerated				
POPULATION CENTERS												
Ampano	Location	: @ 3321	in Mountai	ins Climate	is Mild							
Size : Camp	Fortifications	None	Loyalty :	38 Docks:	None	Hidden ?	: No	Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production		0	150	20	0	0	0	1300				
Current stores	0	0	450	80	0	0	0	-				
Bad Romance	Location	ı : @ 3326	in Mountai	ins Climate	is Mild							
Size : Camp	Fortifications	None	Loyalty:	22 Docks:	None	Hidden ?	: No	Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	0	120	60	20	0	0	0	0				
Current stores	0	468	180	80	0	0	0	-				
						_						
Breakthru			in Open Pl		te is Mil							
Size : Town	Fortifications		Loyalty:		None	Hidden ?		Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production		0	0	0	383	0	16	0				
Current stores	216	0	U	0	0	0	201	-				
Crystal Ball	Location	: @ 4212	in Mixed E	Forest Clima	ate is Mi	ld						
Size : Village	Fortifications		Loyalty:		None	Hidden ?	: No	Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production		0	0	0	792	187	0	0				
Current stores	0	0	0	0	0	0	0	_				
Forgotten Sons	Location	· : @ 4411	in Open Pl	lains Climat	e is Mil	ld						
Size : Town	Fortifications	Tower	Loyalty:	48 Docks:	None	Hidden ?	: No	Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	65	0	0	0	653	0	11	0				
Current stores	65	0	0	0	0	0	136	=				
		- 4045	!			_						
Ghost love score			in Hills 8	-	nate is V							
Size : Camp	Fortifications		Loyalty:			Hidden ?		Sieged ? : No				
Surplus Product	Leather 0	Bronze	Steel 0	Mithril O	Food 0	Timber 280	Mounts	Gold				
Expected production	0	0	0	0	0	280	10	1500				
Current stores	U	U	U	U	U	U	115	_				
Innuendo (Capital)	Location	: @ 4112	in Shore/I	Plains Clima	ate is Mi	lld						
Size : City	Fortifications	Fort	Loyalty:	90 Docks:	Port	Hidden ?	: No	Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production	29	0	0	0	202	0	4	0				
Current stores	29	0	0	0	0	0	56	-				
	-				,							
Keolan			in Open Pl		te is Mil							
Size : Camp	Fortifications		Loyalty:			Hidden ?		Sieged ? : No				
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold				
Expected production		0	0	0	1044	0	18	0				
Current stores	198	0	0	0	0	0	18	_				

Foreign characters reported in the hex : - Pollicino.

An army bearing the banner of the Once Upon a Time under Lord Cappuccetto Rosso is here.

An army bearing the banner of the Once Upon a Time under Warlord Gatto is here.

An army bearing the banner of the North Kingdom under Warlord Sazar Parn is here.

An army bearing the	banner of the No	orth Kingd	om under W	arlord Sazar	Parn is .	here.			
Lolituma	Location	: @ 3422	in Mounta	ins Climate	is Mild				
Size : Camp	Fortifications :		Loyalty:			Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	(	Gold
Expected production	0	0	60	20	0	0	0		1000
Current stores	0	0	180	80	0	0	0		-
Lookout	Location	: @ 2219	in Mounta	ins Climate	is Cool				
Size : Camp	Fortifications :		Loyalty:			Hidden ? :		Sieged	
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production		170	130	10	0	0	0		0
Current stores	0	653	390	40	0	0	0		-
A large army bearing	g the banner of t	ne Sneri-	urk under	Captain Vicat	nur is n	ere.			
Mirror Mirror	Location	: @ 4413	in Mixed	Forest Clima	ate is M:	ild			
Size : Village	Fortifications :		Loyalty:			Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production	0	0	0	0	432	151	0		0
Current stores	0	0	0	0	0	0	0		-
Nefeli			in Open P		te is Mil			a' 1	
Size : Major Town	Fortifications:		Loyalty:			Hidden ?:		Sieged	
Surplus Product		Bronze 0	Steel 0	Mithril O	Food	Timber 0	Mounts		Gold 0
Expected production Current stores	83 83	0	0	0	223 0	0	43		_
Current stores	03	U	0	Ü	O	0	43		
Nuvole Bianche	Location	: @ 3721	in Mounta	ins Climate	is Mild				
Size : Village	Fortifications :	None	Loyalty:	26 Docks:	None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	(	Gold
Expected production	0	232	0	16	0	0	0		1200
Current stores	0	905	0	64	0	0	0		-
<b>5</b>	T	. 0 4400							
Purgatory			in Open P		te is Hot		No	Sieged	2 · No
Size : Town	Fortifications :	Castle	Loyalty:	62 Docks:	None	Hidden ? :		Sieged	
Size : Town Surplus Product	Fortifications : Leather	Castle Bronze	Loyalty : Steel	62 Docks: Mithril	None Food	Hidden ? : Timber	Mounts	_	Gold
Size : Town Surplus Product Expected production	Fortifications : Leather	Castle	Loyalty:	62 Docks:	None	Hidden ? :			
Size : Town Surplus Product	Fortifications : Leather 192 192	Castle Bronze 0 127	Loyalty: Steel 0 893	62 Docks: Mithril 0 0	None Food 288 0	Hidden ?: Timber 0 0	Mounts 14		Gold 0
Size : Town Surplus Product Expected production Current stores	Fortifications : Leather 192 192	Castle Bronze 0 127	Loyalty: Steel 0 893	62 Docks: Mithril 0 0	None Food 288 0	Hidden ?: Timber 0 0	Mounts 14		Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga	Fortifications: Leather 192 192 banner of the Sh	Castle Bronze 0 127 P'iar Empi : @ 4015	Loyalty: Steel 0 893 re under C	62 Docks: Mithril 0 0 0 Ommander Glam	None Food 288 0 hoth is	Hidden ?: Timber 0 0 here.	Mounts 14 116	(	Gold 0 -
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town	Fortifications: Leather 192 192 banner of the Sh Location Fortifications:	Castle Bronze 0 127 'iar Empi : @ 4015 Tower	Loyalty: Steel 0 893 re under C in Hills Loyalty:	62 Docks: Mithril 0 0 0  Ommander Glam & Rough Clim 61 Docks:	None Food 288 0 hoth is	Hidden ? : Timber 0 0 here. Mild Hidden ? :	Mounts 14 116	Sieged	Gold 0 - ? : No
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product	Fortifications: Leather 192 192 banner of the Sh Location Fortifications: Leather	Castle Bronze 0 127 ''iar Empi : @ 4015 Tower Bronze	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel	62 Docks: Mithril 0 0 0  Ommander Glam & Rough Clin 61 Docks: Mithril	None Food 288 0 hoth is mate is None Food	Hidden ?: Timber 0 0 here. Mild Hidden ?: Timber	Mounts 14 116 No Mounts	Sieged	Gold 0 - ? : No Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production	Fortifications: Leather 192 192 banner of the Sh Location Fortifications: Leather 0	Castle Bronze 0 127 ''iar Empi : @ 4015 Tower Bronze 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0	62 Docks: Mithril 0 0 0 Nommander Glam & Rough Clin 61 Docks: Mithril 0	None Food 288 0 hoth is mate is None Food 126	Hidden ?:  Timber 0 0 here.  Mild Hidden ?: Timber 104	Mounts 14 116  No Mounts 0	Sieged	Gold 0 No Gold 1300
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh Location Fortifications: Leather 0 2169	Castle Bronze 0 127 ''iar Empi : @ 4015 Tower Bronze 0 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0	62 Docks: Mithril 0 0 Nommander Glam & Rough Clin 61 Docks: Mithril 0 0	None Food 288 0 hoth is mate is None Food 126 0	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber  104 0	Mounts 14 116 No Mounts	Sieged	Gold 0 - ? : No Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production	Fortifications: Leather 192 192 banner of the Sh Location Fortifications: Leather 0 2169	Castle Bronze 0 127 ''iar Empi : @ 4015 Tower Bronze 0 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0	62 Docks: Mithril 0 0 Nommander Glam & Rough Clin 61 Docks: Mithril 0 0	None Food 288 0 hoth is mate is None Food 126 0	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber  104 0	Mounts 14 116  No Mounts 0	Sieged	Gold 0 No Gold 1300
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John	None Food 288 0 hoth is mate is None Food 126 0	Hidden ?:  Timber  0 0 here.  Mild Hidden ?:  Timber  104 0 s here.	Mounts 14 116  No Mounts 0	Sieged	Gold 0 No Gold 1300
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0 Song unde	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John	None Food 288 0 hoth is mate is N None Food 126 0 Miles i	Hidden ?:  Timber  0 0 here.  Mild Hidden ?:  Timber  104 0 s here.	Mounts 14 116  No Mounts 0 756	Sieged	Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications:	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0 Song unde	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John	None Food 288 0 hoth is mate is N None Food 126 0 Miles i	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber 104 0 s here.	Mounts 14 116  No Mounts 0 756	Sieged Sieged	Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather Location Leather	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412 None	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0 Song unde in Mixed: Loyalty:	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks:	None Food 288 0 hoth is mate is N None Food 126 0 Miles i ate is M: None	Hidden ?:  Timber  0 0 here.  Mild Hidden ?:  Timber 104 0 s here.  ild Hidden ?:	Mounts 14 116  No Mounts 0 756	Sieged	Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village Surplus Product	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather Location Leather	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412 None Bronze	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 0 Song unde in Mixed: Loyalty: Steel	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril	None Food 288 0 hoth is  Mate is N None Food 126 0 Miles i ate is M: None Food	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber	Mounts 14 116  No Mounts 0 756  No Mounts	Sieged	Gold 0 - ?: No Gold 1300 - ?: No Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 0	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 0 0 0	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 0	None Food 288 0 hoth is  Mate is N None Food 126 0 Miles i ate is M: None Food 418 0	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0	Mounts 14 116  No Mounts 0 756  No Mounts 0 0	Sieged	Gold 0 - ?: No Gold 1300 - ?: No Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village Surplus Product Expected production Current stores The Knife	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Mixed: i	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 0 lains Clima	None Food 288 0 hoth is  Mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi	Hidden ?:  Timber  0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0	Mounts 14 116  No Mounts 0 756  No Mounts 0 0 0	Sieged	Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 0 0 Location Fortifications:	Castle Bronze	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Mixed: Loyalty: Steel 0 0 in Open P Loyalty:	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks:	None Food 288 0 hoth is  Mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None	Hidden ?:  Timber  0 0 here.  Mild Hidden ?:  Timber  104 0 s here.  ild Hidden ?:  Timber  266 0 ld Hidden ?:	Mounts 14 116  No Mounts 0 756  No Mounts 0 0 No	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Mixed: Loyalty: Steel 0 toyalty: Steel Steel Steel Steel Steel Steel Steel Steel	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril	None Food 288 0 hoth is mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food	Hidden ?: Timber 0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0 ld Hidden ?: Timber	Mounts 14 116  No Mounts 0 756  No Mounts 0 0  No Mounts	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No Gold Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village Surplus Product Expected production Current stores The Knife Size: Village Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 101	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Open P Loyalty: Steel 0	62 Docks: Mithril 0 0 Commander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril 0 Mithril 0	None Food 288 0 hoth is  mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food 245	Hidden ?: Timber 0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0 ld Hidden ?: Timber 0	No Mounts 0 756  No Mounts 0 0  No Mounts 7	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Mixed: Loyalty: Steel 0 toyalty: Steel Steel Steel Steel Steel Steel Steel Steel	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril	None Food 288 0 hoth is mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food	Hidden ?: Timber 0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0 ld Hidden ?: Timber	Mounts 14 116  No Mounts 0 756  No Mounts 0 0  No Mounts	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No Gold Gold
Size: Town Surplus Product Expected production Current stores An army bearing the Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing Telephone Size: Village Surplus Product Expected production Current stores The Knife Size: Village Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 101 101	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 in Open P Loyalty: Steel 0	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril 0 0 0	None Food 288 0 hoth is  mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food 245	Hidden ?: Timber 0 0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0 ld Hidden ?: Timber 0 0	No Mounts 0 756  No Mounts 0 0  No Mounts 7	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No Gold Gold
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 101 Location Fortifications:	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Hills:	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril 0 0 Regent John Symbol Clima 36 Docks: Mithril 0 0 Regent John	None Food 288 0 hoth is  mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food 245 0 mate is 0	Hidden ? : Timber 0 0 here.  Mild Hidden ? : Timber 104 0 s here.  ild Hidden ? : Timber 266 0 ld Hidden ? : Timber 0 0	Mounts 14 116  No Mounts 0 756  No Mounts 0 0  No Mounts 5 85	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No Gold 0
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores  Trannel Size: Town Surplus Product	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 101 Location Fortifications: Leather 101 101 Location Fortifications: Leather	Castle Bronze	Loyalty: Steel  0 893  re under C  in Hills: Loyalty: Steel  0 0 Song unde  in Mixed: Loyalty: Steel  0 0 in Open P Loyalty: Steel  0 0 in Hills: Loyalty: Steel  0 Steel  0 Steel  0 Steel  0 Steel Steel  0 Steel Steel Steel Steel Steel	62 Docks: Mithril 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	None Food 288 0 hoth is  Mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi None Food 245 0 mate is ( None Food 245 0 mate is ( None Food	Hidden ?:  Timber  0 here.  Mild Hidden ?: Timber 104 0 s here.  ild Hidden ?: Timber 266 0 ld Hidden ?: Timber 0 0 Cool Hidden ?: Timber	Mounts 14 116  No Mounts 0 756  No Mounts 7 85  No Mounts	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 190 No Gold 0 No Gold 0 No Gold
Size: Town Surplus Product Expected production Current stores An army bearing the  Radio Gaga Size: Major Town Surplus Product Expected production Current stores A small army bearing  Telephone Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores  The Knife Size: Village Surplus Product Expected production Current stores	Fortifications: Leather 192 192 banner of the Sh  Location Fortifications: Leather 0 2169 g the banner of t  Location Fortifications: Leather 0 0 Location Fortifications: Leather 10 101 Location Fortifications: Leather 101 101 Location Fortifications: Leather	Castle Bronze 0 127 1'iar Empi : @ 4015 Tower Bronze 0 0 the Sing a : @ 4412 None Bronze 0 0 : @ 4111 Tower Bronze 0 0 : @ 3707 None	Loyalty: Steel 0 893 re under C in Hills Loyalty: Steel 0 Song unde in Mixed: Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Open P Loyalty: Steel 0 0 in Hills:	62 Docks: Mithril 0 0 Nommander Glam & Rough Clim 61 Docks: Mithril 0 0 r Regent John Forest Clim 53 Docks: Mithril 0 0 lains Clima 36 Docks: Mithril 0 0 Regent John Symbol Clima 36 Docks: Mithril 0 0 Regent John	None Food 288 0 hoth is  mate is N None Food 126 0 Miles i ate is M: None Food 418 0 te is Mi: None Food 245 0 mate is 0 None	Hidden ? : Timber 0 0 here.  Mild Hidden ? : Timber 104 0 s here.  ild Hidden ? : Timber 266 0 ld Hidden ? : Timber 0 0	Mounts 14 116  No Mounts 0 756  No Mounts 7 85	Sieged Sieged Sieged	Gold 0 No Gold 1300 No Gold 1190 No Gold 0 No

Wishmaster	Locatio	n : @ 3921	in Mountai	ns Cli	mate is Mild			
Size : Camp	Fortifications	: None	Loyalty :	51 Do	cks : None	Hidden ?	: No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	250	0	30	0	0	0	1400
Current stores	0	975	0	120	0	0	0	_

#### ARMIES AND NAVIES

War machines 0

The Major Town/Tower of Radio Gaga flying the flag of the Sing a Song is here.

Characters traveling with army : - Gotye - Tarja Turunen.

The Town/Tower of Structure flying the flag of the RhunLandChattelCo is here. An army bearing the banner of the RhunLandChattelCo under Veteran Jeremiah Johnson is here.

#### COMPANY COMMANDERS :

Veteran Billy Corgan Location : @ 2510 Traveling with him are : Huyna. Veteran Lady Gaga Location : @ 2636 Traveling with her are : Cicala - Gretel.

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19045	24762	6991	203	310126	33170	5071
Purchase at market price/unit	2	2	5	69	2	2	6
Sell to market price/unit	1	1	3	36	1	1	3

#### **MISCELLANEOUS**

Maintenance Costs expected ne	xt turn a	are:	Totals for Nation:	Stores	Production
Armies/Navies :	16000		Leather	3053	884
Pop Centers :	6000		Bronze	3457	862
Characters :	33640		Steel	2093	400
			Mithril	464	116
Total :	55640		Food	0	4940
			Timber	0	988
Current Tax rate	:	60%	Mounts	1526	84
Revenue expected next Current Gold reserve	turn :	44390 (-11250) 1983			

No new characters available at this time

#### Ritual character terminations: 14

#### Ships have been left anchored at the following locations:

- 2 warships at hex 4112
- 6 transports at hex 4112

#### You have the following double agents:

#### Azzurro of the Once Upon a Time @ 4433

Double agent Azzurro reports he was ordered to guard the location. Uplink was guarded.

Double agent Azzurro reports he was ordered to move the company. He accepted the company movement orders.

#### Cicala of the Once Upon a Time @ 2636

Double agent Cicala reports she was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Uplink. Current loyalty is perceived to be fair.

Double agent Cicala reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sh'iar Empire seeks to hold the population center of Ku-Band at 3335. - uncovered that the nation of the Sh'iar Empire possesses Special Nation Ability #13. It was also uncovered that the Sh'iar Empire capital is at 4433.

Double agent Cicala reports she moved with the company to 2636.

#### Gretel of the Once Upon a Time @ 2636

Double agent Gretel reports she was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Uplink. Current loyalty is perceived to be normal.

Double agent Gretel reports she was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Lohmai'gwaith seeks to see to the termination of Uvatha by any means whatsoever - uncovered that the nation of the Sh'iar Empire seeks to hold the population center of Ku-Band at 3335 - uncovered that the nation of the Sh'iar Empire seeks to hold the artifact: a Sword, #133. - uncovered that the nation of the Sh'iar Empire possesses Special Nation Ability #29. It was also uncovered that the Sh'iar Empire capital is at 4433.

Double agent Gretel reports she moved with the company to 2636.

#### James of the Silent Assembly @ 2409

Double agent James reports he was ordered to refuse all personal challenges.

Double agent James reports he was ordered to guard a character. Kesha was guarded.

#### Nonna of the Once Upon a Time @ 3713

Double agent Nonna reports she was ordered to influence the population center loyalty. The loyalty was influenced/improved at Neverending.

Double agent Nonna reports she was ordered to move. She accepted the movement orders.

#### Rallos Zek of the Plane @ 4433

Double agent Rallos Zek reports he was ordered to join a company. He joined the company commanded by Azzurro of Once Upon a Time.

Double agent Rallos Zek reports he moved with the company to 4433.

Double agent Rallos Zek reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Warlock Hepzibah - Sh'iar Empire. Azzurro. Madonna. Freddie Mercury. Commander Jer Rae - Sh'iar Empire. Commander Cheyenne - Sh'iar Empire. Commander Jer Jer - Sh'iar Empire. Mage Zarre - Sh'iar Empire. Footpad Blaster - Sh'iar Empire. Nothing else was reported at this time.

#### Windsong of the Sundered @ 2317

Double agent Windsong reports she was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be normal. Continued efforts may succeed.

Double agent Windsong reports she was ordered to move. She accepted the movement orders.

#### You have the following hostages:

Ulgarin of the Sh'iar Empire is held by Freddie Mercury at 4433 - No Gold ransom demanded at this time. Zrkeyhai of the Sheri-Urk is held by Freddie Mercury at 4433 - No Gold ransom demanded at this time. Browgue of the Sh'iar Empire is held by Vasco at 4433 - No Gold ransom demanded at this time. Mahrian of the Sheri-Urk is held by Vasco at 4433 - No Gold ransom demanded at this time.

#### You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Maikarama	Spear 11	No	Good	COMBAT - Increases damage by 750 points.
Listening Helm	Helm 53	Yes	None	Increases Agent Rank by 10.
Ring of Curufin	Ring 55	Yes	None	Increases Agent Rank by 35.
Vasamacil	Sword 58	No	Evil	COMBAT - Increases damage by 750 points.
Skull Flail	Flail 92	No	None	COMBAT - Increases damage by 1000 points.
Helm of the Dark	Helm 117	Yes	Evil	Increases Command Rank by 10.
Voice of the Dark Tower	Amulet 163	Yes	Evil	Increases Emissary Rank by 15.
Ring of Wind	Ring 176	Yes	None	Increases Agent Rank by 35.
Palantír of Minas Anor	Orb 187	No	None	SCRYING - "Scout Area" on any hex.

You have hidden the following additional artifacts:

None

#### NATION MESSAGES

None

#### **ENCOUNTER MESSAGES**

#### Encounter for Fish at 4409

There is a small subterranean cave where the passage of time has seemed to stop. There is a sense of power about the place. On one wall you see enscribed in runes and glyphs of power:

Also known as BOHMBDIFM

The essence of power seems to await just a one or two word answer to the riddle... What word(s) or name will Fish say? (If no response is given, he will be assumed to have fled the scene.)

#### COMBAT MESSAGES

#### Battle at 2510

In the Mild climate of the Open Plains of 2510, a conflict took place in the early afternoon in a dense and oppressive fog.

At the head of a demoralized army rode **Warlord Gatto** of the nation of the Once Upon a Time. In his hands was borne the glowing Axe called Axe of Braogha. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops Weapons Armor Formations

1588 Northman horsemen w/battle axes wooden/bronze leather/bronze a mob

At the head of a rebellious army rode **Warlord Bilorik** of the nation of the Tribes of Angmar. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

	Troops	Weapons	Armor	Formations
	-	-		
26	Mixed Mannish horsemen w/shortswords	wooden	none	ragged ranks
363	Mixed Mannish footmen w/battle axes	wooden	none	a mob
11	Mannish slaves w/shortswords	bronze	leather	ragged ranks

The Camp of Keolan flying the flag of the Sing a Song is situated in the Open Plains here.

After the battle had joined in earnest, heroes made their presence known all over the battlefield. **Gatto** burst forth with a blood curdling yell and rushed to meet whatever foes would face his glowing Axe. After the battle.... Gatto's forces were victorious in the battle, but suffered minor losses. Gatto appeared to have survived. Bilorik's forces were destroyed/routed in the battle. Bilorik was killed.

#### SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

#### ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Beyonce Knowles	725	NamChar	^ f 10 20 ^ ^
Beyonce Knowles	731	NamAgen	^ f
Billy Corgan	555	CreCmp	^
Billy Corgan	820	MovCmpy	2510
De Gregori	605	GrdLoc	
De Gregori	360	TrArt	vasco 53 ^ ^ ^ ^
Dolce Nera	685	StlArt	74
Dolce Nera	215	RfsPers	
Elio	605	GrdLoc	
Elio	315	PrchCar	le 600
Fish	290	InvEnc	
Fish	810	MovChar	3712
Freddie Mercury	605	GrdLoc	
Freddie Mercury	650	Execute	wreap
Gotye	685	StlArt	211
Gotye	785	JnArmy	micha
Huyna	610	GrdChar	billy
Huyna	920	ScoPop	
John Miles	770	HrArmy	400 hc ^ ^ 126
John Miles	520	InfYour	
Kesha	615	Assass	agand
Kesha	215	RfsPers	
Lady Gaga	525	InfOthr	
Lady Gaga	820	MovCmpy	2636
Ludovico Einaudi	185	DnStNat	1
Ludovico Einaudi	325	NatSell	fo 100
Lynyrd Skynyrd	325	NatSell	ti 100
Lynyrd Skynyrd	605	GrdLoc	
Madonna	650	Execute	shatt
Madonna	615	Assass	lugro
Michael Buble	400	HvCvlry	300 ^ ^
Michael Buble	860	ForcMar	sw se sw se ^ ^ ^ ^ ^ ^ ^ ^ no

Nick Cave	525	InfOthr	
Nick Cave	810	MovChar	2016
Tarja Turunen	785	JnArmy	micha
Tarja Turunen	610	GrdChar	micha
Vasco	650	Execute	vjirj
Vasco	605	GrdLoc	



: Command 44 Mage 55 Ranks Agent 53 Emissary 0

Health 100 Stealth 0 Challenge 75

Artifacts : None

Spells (+0) : #102 Barriers(64) #404 Perceive Relations(69) #414 Scry Hex(87)

#415 Scry Area(94) #510 Conjure Food(84)

Beyonce Knowles was located in the Shore/Plains at 4112.

She was ordered to name a new character. No character name was provided. A new character named Bregolas was available.

She was ordered to name a new agent. No character name was provided. A new agent named Marhwini was available.

She is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.



Ranks

: Command 19

Agent 0 Emissary 65

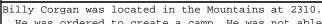
Mage 0

Health 100

Stealth 10 Challenge 36

Artifacts

Spells (+0) : None



He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Open Plains at 2510. The Camp of Keolan flying the flag of the Sing a Song is here.





: Command 10

Agent 20 Health 100 Stealth 30

Emissary 0

Mage 0 Challenge 17

Artifacts

Spells (+0) : None



Bregolas has a special ability. She has a bonus to her Stealth rank.

She is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

De Gregori

Ranks : Command 0 Agent 46 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 34

Artifacts : None

Spells (+0) : None

De Gregori was located in the Hills & Rough at 3433.

He was ordered to transfer some artifacts to a character. Listening Helm #53 was transfered.

He was ordered to guard the location. Uplink was guarded.

He moved with the company to 2636.

He is traveling with Muxes of the Once Upon a Time in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Dolce Nera

Ranks

: Command 0 Health 47 Agent 61

Emissary 0 Mage 0

Stealth 0 Challenge 45

Artifacts

Spells (+0) : None



Dolce Nera was located in the Open Plains at 4422.

She was ordered to refuse all personal challenges.

She was ordered to steal an artifact. She was not able to steal the artifact because it was not present with any character in the hex.

She is currently in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

Elio

Ranks

: Command 0 Health 100 Agent 53

Emissary 0 Mage 0

Stealth 0 Challenge 39

Artifacts

Spells (+0) : None



Elio was located in the Open Plains at 4422.

He was ordered to purchase from the caravans. 600 Leather were bought for 1800 Gold. He was ordered to guard the location. Purgatory was guarded.

He is currently in the Open Plains at 4422. The Town/Castle of Purgatory flying the flag of the Sing a Song is here.

Agent 40 Ranks : Command 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30 Artifacts : None

Spells (+0) : None

Fish was located in the Open Plains at 4409.

He investigated encounters/strange rumors at 4409. See Encounter messages...

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Freddie Mercury

Ranks : Command 0 Agent 89 Emissary 0 Mage 0 Health 100 Stealth 30 Challenge 66

: #163 Voice of the Dark Tower Artifacts

Spells (+0) : None



Freddie Mercury was located in the Hills & Rough at 3433.

He was ordered to guard the location. Uplink was guarded.

He was ordered to execute a hostage. Wreaporguk was executed.

He moved with the company to 4433.

He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City/Fort of Chandilar flying the flag of the Sh'iar Empire is here.

Gotve

Ranks : Command 0 Mage 0 Agent 58 Emissary 0 Health 100 Stealth 0 Challenge 43

Artifacts

Spells (+0) : None

Gotye was located in the Open Plains at 4422.

He was ordered to steal an artifact. He was not able to steal the artifact because it was not present with any character in the hex.

He was ordered to join an army. He joined the army commanded by Michael Buble. He moved with the army to 4426.

He is traveling with Michael Buble in the Hills & Rough at 4426. The Town/Tower of Structure flying the flag of the RhunLandChattelCo is here.

8/12/2013 Game 141 Player 22 Turn 23 Page 12

Huyna

Ranks : Command 0 Agent 87 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 80

Artifacts : #11 Maikarama√

Spells (+0): None

Huyna was located in the Mountains at 2310.

She was ordered to guard a character. Billy Corgan was guarded.

She moved with the company to 2510.

She was ordered to scout the population center. A scout of the population center was attempted. Camp named Keolan - owned by the Sing a Song . Refer to Population Center section. Foreign armies present: - Once Upon a Time - North Kingdom.

She is traveling with Billy Corgan in the Open Plains at 2510. The Camp of Keolan flying the flag of the Sing a Song is here.

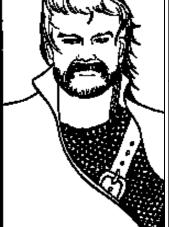
John Miles

Ranks : Command 64 Agent 0 Emissary 58 Mage 0

Health 100 Stealth 0 Challenge 71

Artifacts : None

Spells (+0) : None



John Miles was located in the Hills & Rough at 4015.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Radio Gaga.

He was ordered to hire an army. The transfer of Food was changed because there was insufficient available. An army of 400 Heavy Cavalry with 0 Food was hired.

He commands an army in the Hills & Rough at 4015. The Major Town/Tower of Radio Gaga flying the flag of the Sing a Song is here.

Kesha

Ranks : Command 0 Agent 81 (116) Emissary 0 Mage 0

Health 37 Stealth 26 Challenge 87

Artifacts : #58 Vasamacil #176 Ring of Wind

Spells (+0) : None



Kesha was located in the Mountains at 2409.

She was ordered to refuse all personal challenges.

She was ordered to assassinate a character. Agandaur was assassinated.

She is currently in the Mountains at 2409. The Town/Fort of Hellgate flying the flag of the Dark Feast is here.

Ladv Gaga

: Command 10 Emissary 83 Ranks Agent 0 Mage 0

Health 100 Stealth 0 Challenge 43

Spells (+0) : None

: None

Artifacts

Lady Gaga was located in the Hills & Rough at 3433.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Uplink. Current loyalty is perceived to be marginal.

She was ordered to move the company. She accepted the company movement orders.

She commands a company in the Hills & Rough at 2636. The City/Fort of Falassë flying the flag of the Benîm an Pharazôn is here.

Ludovico Einaudi

Ranks

: Command 70 Health 100 Agent 0 Emissary 0 Stealth 0

Mage 65

Challenge 106

: #92 Skull Flail√ Artifacts

Spells (+0): #102 Barriers(95) #106 Deflections(78) #412 Research Artifact(82)

#418 Locate Artifact(91) #510 Conjure Food(74)

Ludovico Einaudi was located in the Shore/Plains at 4112.

He was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

He was ordered to have the nation sell to the caravans. 4940 Food were sold for 4940 Gold.

He is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

Ranks

: Command 0 Health 100

Agent 45 Stealth 0

Emissary 0

Mage 0 Challenge 33

Artifacts

Spells (+0) : None



Lynyrd Skynyrd was located in the Shore/Plains at 4112.

He was ordered to have the nation sell to the caravans. 7240 Timber were sold for

He was ordered to guard the location. Innuendo was guarded.

He is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

Ranks Agent 82 (117) : Command 0 Emissary 0 Mage 0

> Health 100 Stealth 25 Challenge 87

Artifacts : #55 Ring of Curufin #117 Helm of the Dark

#187 Palantír of Minas Anor

Spells (+0) : None

Madonna was located in the Hills & Rough at 3433.

She was ordered to assassinate a character. She was not able to assassinate the character because the target character was not present.

She was ordered to execute a hostage. Shatterstar was executed.

She moved with the company to 4433.

She is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City/Fort of Chandilar flying the flag of the Sh'iar Empire is here.



Ranks

: Command 0

Health 100

Agent 40 Stealth 0

Emissary 0 Mage 0

Challenge 30

Artifacts

Spells (+0) : None



She is currently in the Shore/Plains at 4112. The City/Fort of Innuendo flying the flag of the Sing a Song is here.

Michael Buble



Ranks : Command 50 Health 100

Stealth 0

Agent 0 Emissary 0

Mage 61 Challenge 73

Artifacts

Spells (+0): #2 Minor Heal(99) #102 Barriers(60) #106 Deflections(83) #112 Shields(65) #413 Scry Population Center(79) #415 Scry Area(77)

#416 Reveal Production(82) #510 Conjure Food(100)

Michael Buble was located in the Open Plains at 4422.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy cavalry. 300 Heavy Cavalry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 4426. The Town/Tower of Structure flying the flag of the RhunLandChattelCo is here.



Nick Cave

Ranks : Command 36 Agent 0 Emissary 89 Mage 0

Health 100 Stealth 0 Challenge 53

Spells (+0) : None

: None

Artifacts

Nick Cave was located in the Mountains at 2018.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Laimë. Current loyalty is perceived to be normal.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2016. The Village of Delothden flying the flag of the Sheri-Urk is here.

Tarja Turunen

Ranks : Command 0 Agent 72 Emissary 0 Mage 0

Health 94 Stealth 0 Challenge 54

Artifacts : None

Spells (+0): None

Tarja Turunen was located in the Open Plains at 4422.

She was ordered to guard a character. Michael Buble was guarded.

She was ordered to join an army. She joined the army commanded by Michael Buble.

She moved with the army to 4426.

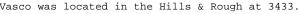
She is traveling with Michael Buble in the Hills & Rough at 4426. The Town/Tower of Structure flying the flag of the RhunLandChattelCo is here.

Ranks : Command 0 Agent 76 (86) Emissary 0 Mage 0

Health 78 Stealth 24 Challenge 64

Artifacts : #53 Listening Helm

Spells (+0) : None



He was ordered to guard the location. Uplink was guarded.

He was ordered to execute a hostage. Vjirjlr Jhreluruk was executed.

He moved with the company to 4433.

He is traveling with Azzurro of the Once Upon a Time in the Hills & Rough at 4433. The City/Fort of Chandilar flying the flag of the Sh'iar Empire is here.



3607	3707	3807	3907	4007	4107	4207	4307	4407
36		08 38	08 39	08 40	08 41	08 42	08 43	08
3609	3709	3809	3909	4009	4109	4209	4309	4409
36	10 37	10 38	10 39	10 40	10 41	10 42	10 43	10
3611	3711	3811	3911	4011	4111	4211	4311	4411
36			_	12 40	12 41	<u>~</u> ]	12 43	12
3613	3713	3813	3913	4013	4113	4213	4313	4413
36	14 37	14 38	14 39	14 40	14 41	14 42	14 43	14
3615	3715	3815	3915	4015	4115	4215	4315	4415
		16 38			4115			4415
	16 37	16 38					4315	4415
3617	3717	3817 18 38	16 39 3917	4017	16 41	16 42	4315 16 43	4415

#### MEPBM Games

## Middle-earth Play-By-Mail" Fourth Age, circa 1000

Sing a Song

#### TURNSHEET



Game # 141



EUGENIO RUGGERIO 109721

NONE NONE Game # : 141 Player # : 22 Turn # : 24 Security # : 3019

### Return this turnsheet before AUGUST 25 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:\_\_\_\_\_

Beyonce	Knc	wles		(ID:	beyon)	@	4112	Command	A	gent	Mage	
Order	->	#	_ Code _		Туре		_	Order -	>	#	Code	Туре
Required							R	equired				
Informatio	n						I	nformation				
Billy Co	orga	ın		(ID:	billy)	@	2510	Command	E	miss	ary	
Order	->	#	_ Code _		Туре		_	Order -	>	#	Code	Type
Required							R	equired				
Informatio	n						I	nformation				
Bregolas	3			(ID:	brego)	@	4112	Command	A	gent		
Order	->	#	_ Code _		Туре		_	Order -	>	#	Code	Type
Required							R	equired				
Informatio	n	-					I	nformation				

De Gregori		(ID: de gr	) @ 2636	Agent			
Order ->	# Code	Type		Order ->	#	Code	Туре
Required			R	equired			_
Information			I	nformation			_
							-
Dolce Nera		(ID: dolce	) @ 4422	Agent			
Order ->	# Code	Туре		Order ->	#	Code	Туре
Required			R	equired			-
Information			I	nformation			_
							-
Elio		(ID: elio	) @ 4422	Agent			
Order ->	# Code	Type		Order ->	#	Code	Туре
Required			R	equired			_
Information			I	nformation			_
							_
Fish		(ID: fish	) @ 3712	Agent			_
Order ->	# Code	Туре		Order ->	#	Code	Туре
Required			R	equired			_
Information			I	nformation			_
							_
Freddie Mer	Curv	(ID: fredd	) @ 4433	Agent			_
		Type		_	#	Code	Туре
Damiland			T)	d			_
Required Information				equired nformation			_
IIIOIMACIOII			Δ.	IIIOI Macion			_
							-
Gotye		(ID: gotye	) @ 4426	Agent			
Order ->	# Code	Type		Order ->	#	Code	Туре
Required			R	equired			_
Information			I	nformation			_
							_

Huyna		(ID:	huyna)	@	2510	Agent				
Order ->	# Code		Type			Order	->	#	Code	Type
Required					R	equired				
Information			<del></del>		I	nformation	ı			
John Miles		(ID:	john )	@	4015	Comman	d E	missa	ry	
Order ->	# Code		Type			Order	->	#	Code	Туре
Required					R	equired			<del></del>	
Information					I	nformation	ı			
Kesha		(ID:	kesha)	@	2409	Agent				
Order ->	# Code		Type			Order	->	#	Code	Type
Required					R	equired				
Information					I	nformation	ı			
			<del></del>							
Lady Gaga		(TD•	ladv )	@	2636	Comman	a b	migga	rv	
Lady Gaga Order ->	# Code		lady ) Type						_	Type
Order ->	# Code		_			Order			_	Type
Order ->	# Code		_		R	Order equired	->		_	Type
Order ->	# Code		_		R	Order	->		_	Type
Order ->	# Code		_		R	Order equired	->		_	Type
Order -> Required Information Ludovico Ei	naudi	(ID:	Type —  Type —  ludov)	@	R I <b>4112</b>	Order equired nformation	-> 1	#	Code	
Order -> Required Information Ludovico Ei		(ID:	Type —  Type —  ludov)	@	R I <b>4112</b>	Order equired nformation	-> 1	#	Code	Type
Order -> Required Information Ludovico Ei	naudi	(ID:	Type —  Type —  ludov)	@	R I <b>4112</b>	Order equired nformation	-> 1	#	Code	
Order ->  Required Information  Ludovico Ei Order ->	naudi	(ID:	Type —  Type —  ludov)	@	R I 4112	Order equired nformation  Command Order	-> d <b>M</b> ->	#	Code	
Order ->  Required Information  Ludovico Ei Order ->  Required	naudi	(ID:	Type —  Type —  ludov)	@	R I 4112	Order equired nformation  Command Order equired	-> d <b>M</b> ->	#	Code	
Order ->  Required Information  Ludovico Ei Order ->  Required	.naudi # Code	(ID:	Typeludov)Type	@	R I R I R I I	Order equired nformation  Comman Order equired nformation	-> d <b>M</b> ->	#	Code	
Order ->  Required Information  Ludovico Ei Order ->  Required Information  Lynyrd Skyr	.naudi # Code	(ID:	Type ludov) Type lynyr)	@	R I 4112 R I	Order equired nformation  Comman Order equired nformation	-> d M ->	#	Code	
Order ->  Required Information  Ludovico Ei Order ->  Required Information  Lynyrd Skyr	naudi # Code	(ID:	Type ludov) Type lynyr)	@	R I 4112 R I 4112	Order equired nformation  Comman Order equired nformation	-> d M ->	#	Code	Type
Order ->  Required Information  Ludovico Ei Order ->  Required Information  Lynyrd Skyr Order ->	naudi # Code	(ID:	Type ludov) Type lynyr)	@	R I A112 R I R	Order equired nformation  Command Order equired nformation  Agent Order	-> d M ->	#	Code	Type

Madonna		(ID:	madon)	@	4433	Agent				
Order ->	# Code		Туре		-	Order	->	#	Code	Туре
Required					R	equired				
Information					Т.	nformatio	n			
					1	1110111110110				
Marhwini			marhw)							
Order ->	# Code		Type		-	Order	->	#	Code	Туре
Required					R	equired				
Information					I	nformatio	n			
Michael Buk	ole	(ID:	micha)	@	4426	Comman	d M	lage		
Order ->	# Code		Туре		-	Order	->	#	Code	Туре
Required					R	equired				
Information					I	nformatio	n			
Nick Cave		(ID:	nick )	@	2016	Comman	d E	missa	ıry	
Order ->	# Code		Type		-	Order	->	#	Code	Туре
Order ->	# Code		Type			Order equired	->	#	Code	Type
	# Code		Type 		R			#	Code	Type 
Required	# Code		Type  		R	equired		#	Code	Type  
Required Information					R	equired nformatio		#	Code	Type
Required Information Tarja Turur		(ID:		@	R I:	equired nformatio	n			Type
Required Information Tarja Turur	nen	(ID:		@	R I: <b>4426</b>	equired nformatio <b>Agent</b>	n			
Required Information  Tarja Turur Order -> Required	nen	(ID:		@	R I: <b>4426</b>	equired nformatio  Agent Order equired	n ->			
Required Information  Tarja Turur Order ->	nen	(ID:		@	R I: <b>4426</b>	equired nformatio  Agent Order	n ->			
Required Information  Tarja Turur Order -> Required	nen	(ID:		@	R I: <b>4426</b> R I:	equired nformatio  Agent Order equired nformatio	n ->			
Required Information  Tarja Turur Order -> Required Information  Vasco	nen	(ID:	tarja)Type vasco)	@	R I: 4426 R I: 4433	equired nformatio  Agent Order equired nformatio  Agent	n ->	#	Code	
Required Information  Tarja Turur Order -> Required Information  Vasco	men # Code	(ID:	tarja)Type vasco)	@	R I:	equired nformatio  Agent Order equired nformatio  Agent	n ->	#	Code	Type
Required Information  Tarja Turur Order -> Required Information  Vasco Order ->	men # Code	(ID:	tarja)Type vasco)	@	R I: 4426 R I: 4433	equired nformatio  Agent Order equired nformatio  Agent Order	n ->	#	Code	Type