

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Twin Scorpions**

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Stein Ward at 3730.
 To hold at game end the artifact: Flails of Horseslaying #185.
 To hold at game end the artifact: Angbor #60.
 To hold at game end the artifact: Ironfoot's Hammer #195.
 To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Galadhrim [1000] Half-Orcs [942] Frost Men [725]

Special Nation Abilities :
 #31 Kidnappings/assassinations at +20.

Internet G143N08
 JASON ROBERTS 109863
 NONE
 NONE
 NONE

Game # : 143
 Player # : 8
 Turn # : 12
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7664
 Special Service : YES

Twin Scorpions

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated
# 7 Faux Meddle Army	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrely	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Hated	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Tolerated	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Dunharrow Location : @ 2321 in Mountains Climate is Severe

Size : Village	Fortifications : None	Loyalty : 47	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	83	26	10	0	0	0	0
Current stores	0	291	90	20	0	0	0	-

Has Yab Location : @ 2831 in Hills & Rough Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	90	0	44	0	0	0	7	0
Current stores	0	0	132	0	0	0	30	-

Jug Wathus Location : @ 2632 in Shore/Plains Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	252	0	0	0	540	0	18	0
Current stores	0	0	0	0	0	0	76	-

Lag Malbus Location : @ 2732 in Hills & Rough Climate is Mild

Size : Major Town	Fortifications : Fort	Loyalty : 97	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	36	0	56	0	0	0	0	1300
Current stores	0	0	168	0	0	0	0	-

Scorpios (Capital) Location : @ 2630 in Hills & Rough Climate is Mild

Size : City	Fortifications : Tower	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	42	0	0	0	0	5	1100
Current stores	0	126	0	0	0	0	22	-

A small army bearing the banner of the Twin Scorpions under Hero Shadunaphel is here.

Shadovale Location : @ 2830 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 100	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	207	0	0	0	351	0	27	0
Current stores	0	0	0	0	0	0	114	-

Tol Wathduin Location : @ 2730 in Hills & Rough Climate is Mild

Size : Town	Fortifications : Fort	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	66	0	0	0	0	16	1300
Current stores	0	198	0	0	0	0	68	-

ARMIES AND NAVIES

Army Commander : Captain Caramanthir Location : @ 3130 in Open Plains Climate is Mild
 Army morale : 31 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 18 37 16 713 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

Army Commander : Hero Shadunaphel Location : @ 2630 in Hills & Rough Climate is Mild
 Army morale : 30 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Lesser Dúnadan horsemen w/broadswords 18 37 16 100 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
 The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

COMPANY COMMANDERS :

Captain Rxxxxus Location : @ 2537 Traveling with him are : Capone - Deagul - Django Phet - Lotor.
 Veteran Widfara Location : @ 2537 Traveling with her are : Halifax - Kalandor - Parlay - Sheena - Vinjar.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26119	32632	9363	2074	246066	24962	13851
Purchase at market price/unit	3	3	4	20	2	3	4
Sell to market price/unit	1	1	2	11	1	1	2

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 4878	Leather	0	585
Pop Centers : 4000	Bronze	615	191
Characters : 17680	Steel	390	126
	Mithril	20	10
Total : 26558	Food	0	891
	Timber	0	0
Current Tax rate : 61%	Mounts	310	73
Revenue expected next turn : 23525 (-3033)			
Current Gold reserve : 0			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

Ivan Gorukov of the Vampiric Order is held by Capone at 2537 - No Gold ransom demanded at this time.
 Argo F.Y. of the Vampiric Order is held by Django Phet at 2537 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Stinging Tongue	Bow 128	No	Evil	COMBAT - Increases damage by 500 points.
Ring of Barahir	Ring 190	Yes	Good	Increases Command Rank by 35.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*There are rumors of an armed conflict involving the Nacth Strum at 3833.
419 Gold was stolen at Tol Wathduin.
Our populace reports that the deadline for allegiance change has passed!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Capone	215	RfsPers	
Capone	620	Kidnap	ivan
Caramanthir	765	SplArmy	shadu 100 ^ ^ ^ ^ ^
Caramanthir	850	MovArmy	e e e e e ^ ^ ^ ^ ^ ^ ^ ^ no
Deagul	215	RfsPers	
Deagul	610	GrdChar	djang
Django Phet	215	RfsPers	
Django Phet	620	Kidnap	argo
Halifax	755	JnCmpy	widfa
Halifax	610	GrdChar	widfa

Kalandor	520	InfYour	
Kalandor	925	Recon	
Lotor	215	RfsPers	
Lotor	610	GrdChar	capon
Parlay	520	InfYour	
Parlay	755	JnCmpy	widfa
Rexxxus	215	RfsPers	
Rexxxus	820	MovCmpy	2537
Shadizzar	325	NatSell	le 100
Shadizzar	930	ScoChar	
Shadunaphel	325	NatSell	fo 100
Shadunaphel	520	InfYour	
Sheena	520	InfYour	
Sheena	755	JnCmpy	widfa
Vinjar	520	InfYour	
Vinjar	755	JnCmpy	widfa
Widfara	520	InfYour	
Widfara	820	MovCmpy	2537

Capone



Ranks : Command 0 Agent 66 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 49
 Artifacts : #128 Stinging Tongue
 Spells (+0) : None

Capone was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. Ivan Gorukov was kidnaped. Artifact(s) were discovered on Ivan Gorukov.

He moved with the company to 2537.

He is traveling with Rxxxxus in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Caramanthir



Ranks : Command 42 (77) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 77
 Artifacts : #190 Ring of Barahir
 Spells (+0) : None

Caramanthir was located in the Hills & Rough at 2630.

He was ordered to split the army. The army was split. 0 Food was transferred.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3130.

Deagul



Ranks : Command 0 Agent 41 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Deagul was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Django Phet was guarded.

He moved with the company to 2537.

He is traveling with Rxxxxus in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Django Phet



Ranks : Command 0 Agent 58 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : None

Django Phet was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. Argo F.Y. was kidnaped.

He moved with the company to 2537.

He is traveling with Rxxxxus in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Halifax



Ranks : Command 0 Agent 50 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Halifax was located in the Open Plains at 2830.

He was ordered to guard a character. Widfara was guarded.

He was ordered to join a company. He joined the company commanded by Widfara.

He moved with the company to 2537.

He is traveling with Widfara in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Kalandor



Ranks : Command 30 Agent 0 Emissary 80 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Kalandor was located in the Open Plains at 2830.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

He moved with the company to 2537.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Boris of the Vampiric Order with about 200 troops at 2538. See report below.

He is traveling with Widfara in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Lotor



Ranks : Command 0 Agent 43 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Lotor was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Capone was guarded.

He moved with the company to 2537.

He is traveling with Rxxxxus in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Parlay



Ranks : Command 0 Agent 0 Emissary 58 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Parlay was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to join a company. She joined the company commanded by Widfara.

She moved with the company to 2537.

She is traveling with Widfara in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Rexxxus



Ranks : Command 45 Agent 53 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Rexxxus was located in the Shore/Plains at 2337.

He was ordered to refuse all personal challenges.

He was challenged by Ivan Gorukov to personal combat, but refused. Ivan Gorukov gained personal honor.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Shadizzar



Ranks : Command 0 Agent 44 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

Shadizzar was located in the Hills & Rough at 2630.

He was ordered to have the nation sell to the caravans. 1170 Leather were sold for 1170 Gold.

He was ordered to scout for any characters. A scout for characters was attempted. Found: No foreign characters found.

He is currently in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Shadunaphel



Ranks : Command 26 Agent 0 Emissary 62 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Shadunaphel was located in the Hills & Rough at 2630.

She was ordered to have the nation sell to the caravans. 1782 Food were sold for 1782 Gold.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Scorpions.

She commands an army in the Hills & Rough at 2630. The City/Tower of Scorpions flying the flag of the Twin Scorpions is here.

Sheena



Ranks : Command 0 Agent 0 Emissary 52 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Sheena was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to join a company. She joined the company commanded by Widfara.

She moved with the company to 2537.

She is traveling with Widfara in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Vinjar



Ranks : Command 0 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None
 Spells (+0) : None

Vinjar was located in the Open Plains at 2830.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

He was ordered to join a company. He joined the company commanded by Widfara.

He moved with the company to 2537.

He is traveling with Widfara in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.

Widfara



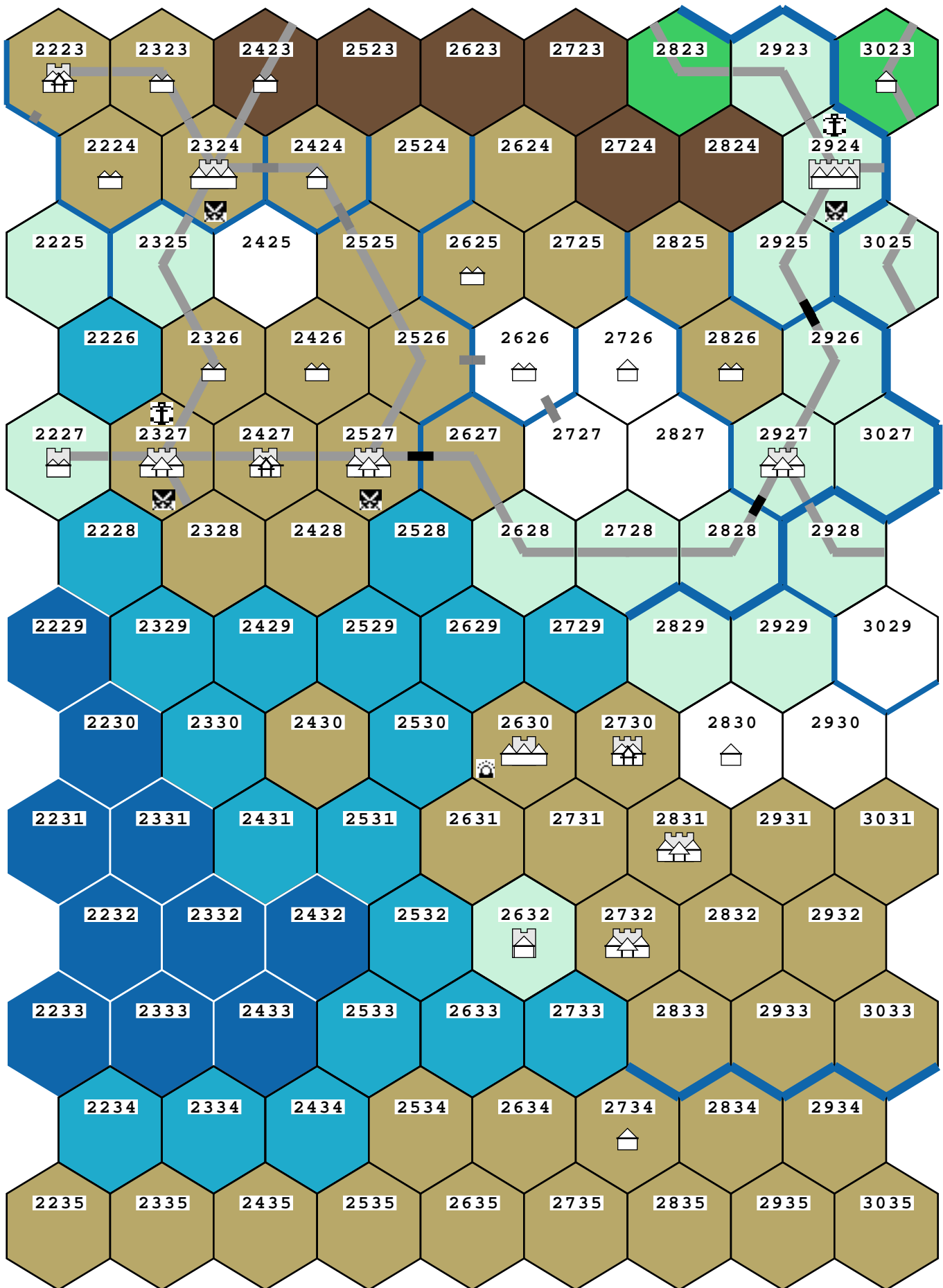
Ranks : Command 10 Agent 0 Emissary 56 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

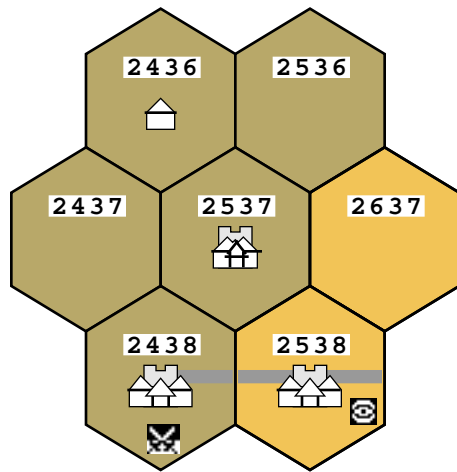
Widfara was located in the Open Plains at 2830.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Shadovale.

She was ordered to move the company. She accepted the company movement orders.

She commands a company in the Hills & Rough at 2537. The Town/Tower of Greycloak Abbey flying the flag of the Vampiric Order is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Django Phet (ID: djang) @ 2537 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			_____			Required			_____	
Information			_____			Information			_____	
			_____						_____	
			_____						_____	

Halifax (ID: halif) @ 2537 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required		<hr/>				Required		<hr/>		
Information		<hr/>				Information		<hr/>		
		<hr/>						<hr/>		
		<hr/>						<hr/>		

Kalandor (ID: kalan) @ 2537 Command Emissary

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
 Required 	 Required
Information 	Information

Lotor (ID: lotor) @ 2537 Agent

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____	
Required			_____			Required			_____		
Information			_____			Information			_____		
			_____						_____		
			_____						_____		

Parlay (ID: parla) @ 2537 Emissary

<table border="0" style="width: 100%;"> <tr> <td style="width: 15%;">Order</td> <td style="width: 5%;">-></td> <td style="width: 10%;"># _____</td> <td style="width: 20%;">Code _____</td> <td style="width: 50%;">Type _____</td> </tr> <tr> <td>Required</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td>Information</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> </table>	Order	->	# _____	Code _____	Type _____	Required			_____		Information			_____					_____					_____		<table border="0" style="width: 100%;"> <tr> <td style="width: 15%;">Order</td> <td style="width: 5%;">-></td> <td style="width: 10%;"># _____</td> <td style="width: 20%;">Code _____</td> <td style="width: 50%;">Type _____</td> </tr> <tr> <td>Required</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td>Information</td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td>_____</td> <td></td> </tr> </table>	Order	->	# _____	Code _____	Type _____	Required			_____		Information			_____					_____					_____	
Order	->	# _____	Code _____	Type _____																																															
Required			_____																																																
Information			_____																																																

Order	->	# _____	Code _____	Type _____																																															
Required			_____																																																
Information			_____																																																


```
Rexxxus (ID: rexxx) @ 2537 Command Agent
```

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Shadizzar (ID: shadi) @ 2630 Agent

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required Information

Required _____
Information _____

Shadunaphel (ID: shadu) @ 2630 Command Emissary

Order -> # Code Type Order -> # Code Type

Required
Information

Required _____
Information _____

Sheena (ID: sheen) @ 2537 Emissary

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required Information

Required _____
Information _____

Vinjar (ID: vinja) @ 2537 Emissary

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required Information

Required _____
Information _____

Widfara (ID: widfa) @ 2537 Command Emissary

Order -> # Code Type Order -> # Code Type

Required Information

Required _____
Information _____
