

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 141



### Plane

Victory points : 550  
Victory Conditions :

To acquire 10 additional artifacts (12) of any alignment.  
To see to the termination of Beyonce Knowles by any means whatsoever.  
To see to the termination of Milamber by any means whatsoever.  
To hold at game end the population center of Swamp at 2335.  
To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

**Alvernus [ 1442 ] Once Upon a Time [ 1300 ] Sing a Song [ 1092 ]**

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.  
#08 Buy/sell orders receive 20% market adjustments.  
#10 New mages start at rank up to 40.

Internet G141N24  
GALEN KEENE 110759  
NONE  
NONE  
NONE

Game # : 141  
Player # : 24  
Turn # : 22  
Account : \$ 0.00  
Free Turns : 0  
Security Code : 5528  
Special Service : YES

Of War	Location : @ 3235 in Hills & Rough			Climate is Hot				
Size : Village	Fortifications : Tower		Loyalty : 44	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	173	77	0	0	0	0	880
Current stores	0	0	0	0	0	0	0	-

**Pilindi** Location : @ 2736 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 840 144 24 0  
 Current stores 0 0 0 0 0 0 0 -

**Plains** Location : @ 2337 in Shore/Plains Climate is Hot  
 Size : Village Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 237 0 0 0 307 0 6 0  
 Current stores 0 0 0 0 307 0 90 -

**Selen** Location : @ 2535 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 48 0 0 240 0 880  
 Current stores 0 0 0 0 0 240 0 -

**Shore** Location : @ 2339 in Hills & Rough Climate is Hot  
 Size : Camp Fortifications : Tower Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 200 48 0 0 0 0 800  
 Current stores 0 0 0 0 0 0 0 -

## ARMIES AND NAVIES

**Army Commander : Veteran Angbor** Location : @ 2934 in Hills & Rough Climate is Hot  
 Army morale : 31 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Haradan mûmakriders w/falchions 16 60 60 489 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Camp of Rhandir flying the flag of the South Kingdom is here.

**Army Commander : Captain Quellious** Location : @ 3034 in Hills & Rough Climate is Hot  
 Army morale : 42 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Southron mercenaries w/scimitars 60 30 10 100 Men-at-Arms  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 Characters traveling with army : - Solusek Ro.  
 The City/Castle of Of Hate flying the flag of the Plane is here.

**Army Commander : Commander Riadeegha** Location : @ 3335 in Hills & Rough Climate is Hot  
 Army morale : 30 Warships : 0 Transports : 0 (4) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Haradan mûmakriders w/falchions 14 10 60 478 Heavy Cavalry  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0  
 Armor 0 0 0  
 Food 0 Out of Food !!  
 War machines 0  
 The Village of Ku-Band flying the flag of the Sh'iar Empire is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	25024	29132	8949	1686	294907	12092	947
Purchase at market price/unit	3	3	4	25	2	4	15
Sell to market price/unit	1	1	2	13	1	2	8

**MISCELLANEOUS**

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	5902	Leather	0	482
Pop Centers :	4500	Bronze	0	501
Characters :	23820	Steel	0	434
		Mithril	250	0
Total :	34222	Food	307	1147
		Timber	414	654
Current Tax rate :	55%	Mounts	235	65
Revenue expected next turn :	18345 (-15877)			
Current Gold reserve :	7721			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:****Tabaya Kas of the Lands @ 2137**

Double agent Tabaya Kas reports he was ordered to refuse all personal challenges.

Double agent Tabaya Kas reports he was ordered to guard the location. Hills was guarded.

**Tartas Izain of the Lands @ 2834**

Double agent Tartas Izain reports he was ordered to move. He accepted the movement orders.

Double agent Tartas Izain reports he was ordered to scout an army. A scout of the army was attempted.

General Tarikmagân of the Benîm an Pharazôn is located in the Hills &amp; Rough at 2834 Travel mode is Normal.

Morale is 78. Troops: Heavy Cavalry: 2558 . War machines: 60. Scouted army movement to new location at 2834.

**You have the following hostages:**

Gimlan of the Benîm an Pharazôn is held by Brell Serilis at 2636 - No Gold ransom demanded at this time.

Yoerjurg of the Sheri-Urk is held by Rallos Zek at 3433 - No Gold ransom demanded at this time.

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

## NATION MESSAGES

*There are rumors of an armed conflict involving the Alvernus at 0505.  
There are rumors of an armed conflict involving the Tribes of Angmar and the Silent Assembly at 2409.  
There are rumors of a kidnap attempt involving Celgor and Vëantur.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

### Battle at 2736

In the Hot climate of the Hills & Rough of 2736, a conflict took place in the early morning hours during a driving storm.

At the head of a rebellious army rode **Veteran Angbor** of the nation of the Plane. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
500 Haradan mûmakriders w/falchions	steel	steel	a mob

The Camp of Pilindi flying the flag of the Benîm an Pharazôn is situated in the Hills & Rough here.

After the battle.... Angbor's forces found no enemy armies to fight.

The battle for Pilindi was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Angbor's army survived the attack on the Camp, but suffered minor losses. Angbor appeared to have survived. The Camp has been reduced to a Ruins. The Ruins of Pilindi now flies no known flag.

### Battle at 3136

In the Hot climate of the Hills & Rough of 3136, a conflict took place in the early morning hours under a omen-filled sky.

At the head of a rebellious army rode **Commander Riadeegha** of the nation of the Plane. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
490 Haradan mûmakriders w/falchions	wooden	steel	a mob

The Camp of Of Storms flying the flag of the Sh'iar Empire is situated in the Hills & Rough here.

After the battle.... Riadeegha's forces found no enemy armies to fight.

The battle for Of Storms was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Riadeegha's army survived the attack on the Camp, but suffered minor losses. Riadeegha appeared to have survived. The Camp has been reduced to a Ruins. The Ruins of Of Storms now flies no known flag.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

#### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

#### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

### ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	le 100
Adeyn	325	NatSell	br 100
Angbor	255	CptrPop	ch
Angbor	850	MovArmy	e ne ne ^ ^ ^ ^ ^ ^ ^ ^ no
Bertoxxulous	555	CreCmp	^
Bertoxxulous	810	MovChar	2934
Brell Serilis	215	RfsPers	
Brell Serilis	620	Kidnap	tarik
Bristlebane	555	CreCmp	^
Bristlebane	810	MovChar	2235
Inoruuk	520	InfYour	
Inoruuk	810	MovChar	2235
Ordun Halbor	215	RfsPers	
Ordun Halbor	615	Assass	nebur
Padrey	215	RfsPers	
Padrey	615	Assass	frogl
Pon Opar	690	StlGold	
Pon Opar	810	MovChar	3723
Quellious	325	NatSell	st 100
Quellious	300	ChTaxRt	55
Rallos Zek	215	RfsPers	
Rallos Zek	930	ScoChar	
Riadeegha	255	CptrPop	ch
Riadeegha	850	MovArmy	ne e ^ ^ ^ ^ ^ ^ ^ ^ no
Samaub	690	StlGold	
Samaub	810	MovChar	0711
Solusek Ro	210	IssPers	ulwat
Solusek Ro	870	MovJoin	3034 quell
Tigon	810	MovChar	2636
Tigon	930	ScoChar	

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)  
 #414 Scry Hex(84) #506 Curses(48)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to have the nation sell to the caravans. 5709 Leather were sold for 6851 Gold.

He was ordered to have the nation sell to the caravans. 2781 Bronze were sold for 3336 Gold.

*He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.*

Angbor



Ranks : Command 17 Agent 18 Emissary 13 Mage 0  
 Health 100 Stealth 0 Challenge 21  
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2736.

He was ordered to capture the Camp of Pilindi. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

*He commands an army in the Hills & Rough at 2934. The Camp of Rhandir flying the flag of the South Kingdom is here.*

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 75 Mage 0  
 Health 100 Stealth 0 Challenge 37  
 Artifacts : None

Spells (+0) : None

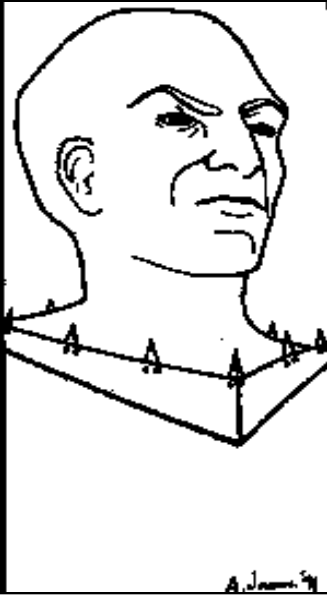
Bertoxxulous was located in the Hills & Rough at 3136.

He was ordered to create a camp. A camp named Of Storms was created.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2934. The Camp of Rhandir flying the flag of the South Kingdom is here.*

Brell Serilis



Ranks : Command 0 Agent 81 Emissary 0 Mage 0  
 Health 16 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to kidnap a character. He was not able to kidnap the character because of tight security. He was injured by Taríkmagân while performing his kidnap mission. ***He is currently in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.***

Bristlebane



Ranks : Command 0 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 2736.

He was ordered to create a camp. A camp named Pilindi was created.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2235. The Town of Korondë flying the flag of the Lands is here.***

Inoruuk



Ranks : Command 0 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Inoruuk was located in the Shore/Plains at 2337.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Plains.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2235. The Town of Korondë flying the flag of the Lands is here.***



Ordun Halbor



Ranks : Command 0 Agent 79 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 59  
 Artifacts : None  
 Spells (+0) : None

Ordun Halbor was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Neburcha was assassinated.

*He is currently in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.*

Padrey



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None  
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. He was not able to assassinate the character because the target character was not present.

*He is currently in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.*

Pon Opar



Ranks : Command 0 Agent 66 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 49  
 Artifacts : None  
 Spells (+0) : None

Pon Opar was located in the Shore/Plains at 3024.

He was ordered to steal the Gold. 6750 Gold was stolen at Osgiliath.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 3723. The Town of Ashpit flying the flag of the RhunLandChattelCo is here.*

Quellious



Ranks : Command 40 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to change the tax rate. The tax rate was changed to 55. Loyalty has been affected.

She was ordered to have the nation sell to the caravans. 2064 Steel were sold for 7430 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

***She commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Rallos Zek was located in the Hills & Rough at 3433.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Mage Frequency - Unknown. Biancaneve. Lady Gaga. Decoder. Muxes. Azzurro. Madonna. Cicala. Encryption. Gretel. Freddie Mercury. Vasco. Lugronk - Dark Servant Male. De Gregori. One or more reports may be incorrect. Nothing else was reported at this time.

***He is currently in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.***

Riadeegha



Ranks : Command 37 Agent 0 Emissary 19 Mage 25  
 Health 100 Stealth 0 Challenge 45  
 Artifacts : None  
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 3136.

He was ordered to capture the Camp of Of Storms. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

***He commands an army in the Hills & Rough at 3335. The Village of Ku-Band flying the flag of the Sh'iar Empire is here.***

Samaub



Ranks : Command 0 Agent 74 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Open Plains at 1309.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 0711. The Town of Grand-Pre flying the flag of the North Kingdom is here.*

Solusek Ro



Ranks : Command 71 Agent 0 Emissary 0 Mage 47  
 Health 100 Stealth 0 Challenge 82  
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)  
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 2636.

He was ordered to challenge Ulwath to personal combat.

He challenged Ulwath to personal combat, but was refused. He gained personal honor.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Quellious.

*He is traveling with Quellious in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.*

Tigon



Ranks : Command 0 Agent 65 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

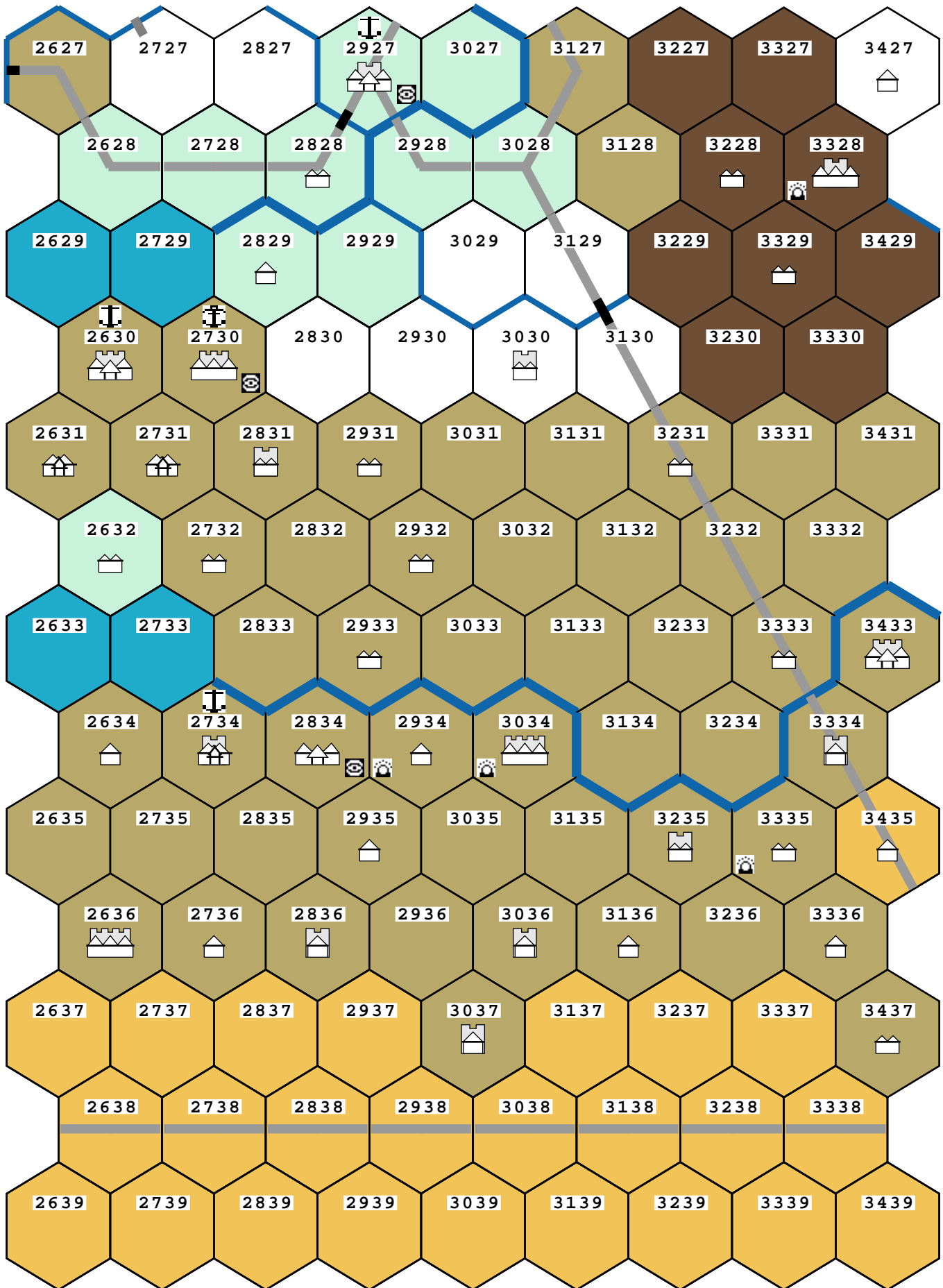
Tigon was located in the Hills & Rough at 2438.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Spy Cinard - Lands. Spy Klú Relortin - Lands. Nothing else was reported at this time.

*He is currently in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Bením an Pharazôn is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Brell Serilis (ID: brell) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Bristlebane (ID: brist) @ 2235 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Inoruuk (ID: inoru) @ 2235 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ordun Halbor (ID: ordun) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Padrey (ID: padre) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pon Opar (ID: pon o) @ 3723 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Quellious (ID: quell) @ 3034 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rallos Zek (ID: rallo) @ 3433 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Riadeegha (ID: riade) @ 3335 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Samaub (ID: samau) @ 0711 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Solusek Ro (ID: solus) @ 3034 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tigon (ID: tigon) @ 2636 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				