

**MEPBM Games**  
**presents**

# Middle-earth Play-By-Mail™

## Fourth Age, circa 1000



GAME # 141



### Plane

Victory points : 775

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To see to the termination of Beyonce Knowles by any means whatsoever.
- To see to the termination of Milamber by any means whatsoever.
- To hold at game end the population center of Swamp at 2335.
- To hold at game end the artifact: The Black Book #154.

Top 3 Free Peoples :

**Alvernus [ 1383 ] Once Upon a Time [ 1300 ] Sing a Song [ 1275 ]**

Special Nation Abilities :

- #01 Scout/recon at double normal skill rank.
- #08 Buy/sell orders receive 20% market adjustments.
- #10 New mages start at rank up to 40.

Internet G141N24  
GALEN KEENE 110759  
NONE  
NONE  
NONE

Game #	:	141
Player #	:	24
Turn #	:	20
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	9889
Special Service	:	YES

# Plane

(A Free People)

Season : Summer

## RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Neutral	# 3 Wise Council	: Neutral
# 4 Acadians	: Neutral	# 5 Silent Assembly	: Neutral	# 6 Thorinar	: Neutral
# 7 Sapphic Enclave	: Neutral	# 8 Nameless	: Neutral	# 9 Ground Pounders	: Neutral
#10 Sundered	: Neutral	#11 Lohmai'gwaith	: Neutral	#12 Sheri-Urk	: Hated
#13 Red Witches	: Neutral	#14 Dark Feast	: Neutral	#15 Twilight Hammer	: Neutral
#16 Sh'iar Empire	: Disliked	#17 Great Trollusk	: Neutral	#18 Bením an Pharazôn	: Hated
#19 RhunLandChattelCo	: Neutral	#20 Tribes of Angmar	: Neutral	#21 Lands	: Tolerated
#22 Sing a Song	: Tolerated	#23 Once Upon a Time	: Tolerated	#25 Alvernus	: Tolerated

## POPULATION CENTERS

**Bauglira** Location : @ 2239 in Hills & Rough Climate is Hot

Size : Village	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	141	0	0	0	0	0	19	1200
Current stores	845	0	0	0	0	1386	43	-

**Of Hate (Capital)** Location : @ 3034 in Hills & Rough Climate is Hot

Size : City	Fortifications : Castle	Loyalty : 69	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	13	0	0	46	0	1200
Current stores	4610	1577	1061	0	0	3950	490	-

A small army bearing the banner of the Plane under Captain Quellious is here.

**Of Mischief** Location : @ 3037 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	128	0	0	0	0	0	800
Current stores	270	136	0	0	0	0	0	-

**Of Time** Location : @ 2836 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 36	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	112	0	0	0	16	1040
Current stores	0	0	448	0	0	0	32	-

**Of Valor** Location : @ 3036 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	72	0	0	128	0	960
Current stores	0	0	72	0	0	128	0	-

**Of War** Location : @ 3235 in Hills & Rough Climate is Hot

Size : Village	Fortifications : Tower	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	173	77	0	0	0	0	880
Current stores	0	0	77	0	0	0	0	-

**Selen** Location : @ 2535 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 45	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	0	0	240	0	880
Current stores	0	0	108	0	0	540	0	-

**Shore** Location : @ 2339 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 33	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	200	48	0	0	0	0	800
Current stores	0	66	48	0	0	0	0	-

**ARMIES AND NAVIES**

**Army Commander : Veteran Angbor** Location : @ 2734 in Hills & Rough Climate is Hot  
 Army morale : 28 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions	10	60	60	500	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.

**Army Commander : Captain Quellious** Location : @ 3034 in Hills & Rough Climate is Hot  
 Army morale : 42 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Southron mercenaries w/scimitars	60	30	10	100	Men-at-Arms
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

Characters traveling with army : - Riadeegha.  
 The City/Castle of Of Hate flying the flag of the Plane is here.

**Army Commander : Warlord Solusek Ro** Location : @ 2636 in Hills & Rough Climate is Hot  
 Army morale : 61 Warships : 0 Transports : 0 (8) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions	20	10	45	1148	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.  
 An army bearing the banner of the Benîm an Pharazôn under General Tarîkmagân is here.  
 An army bearing the banner of the Benîm an Pharazôn under Veteran Ulwath is here.

**COMPANY COMMANDERS :**

None

**MARKET PRICES**

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	8991	35376	5268	2485	202781	18470	953
Purchase at market price/unit	4	3	6	18	2	3	14
Sell to market price/unit	2	2	4	11	1	2	9

**MISCELLANEOUS**

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 9988	Leather	5725	245
Pop Centers : 4000	Bronze	1779	501
Characters : 23260	Steel	1814	370
	Mithril	0	0
Total : 37248	Food	0	0
	Timber	6004	414
Current Tax rate : 39%	Mounts	565	35
Revenue expected next turn : 13610 (-23638)			
Current Gold reserve : 15609			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

**Tabaya Kas of the Lands @ 2137**

Double agent Tabaya Kas reports he was ordered to move. He accepted the movement orders.

Double agent Tabaya Kas reports he was ordered to have the nation transport by the caravans. 1063 Steel (+10%) transported to Rough.

**You have the following hostages:**

**Gimlan of the Benîm an Pharazôn is held by Brell Serilis at 2734 - No Gold ransom demanded at this time.**

**Yoejurg of the Sheri-Urk is held by Rallos Zek at 2924 - No Gold ransom demanded at this time.**

**You possess the following artifacts:**

None

**You have hidden the following additional artifacts:**

Name of artifact	#	Location
Mace of the Huntsman	9	Quellious has hidden it in the City of Of Hate at 3034
Culok	145	Quellious has hidden it in the City of Of Hate at 3034

## NATION MESSAGES

*There are rumors of an assassination attempt involving Celgor and Ibuprofen.*

*There are rumors of a theft attempt involving Glóredhel at Aughaur.*

## ENCOUNTER MESSAGES

None

## COMBAT MESSAGES

### Battle at 2534

In the Hot climate of the Hills & Rough of 2534, a conflict took place in the early hours of the evening under a clear sky.

At the head of a highly energetic army rode **General Tarîkmaqân** of the nation of the Benîm an Pharazôn. In his hands was borne the glowing Whip called Cuiviegurth. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
800 Mixed Mannish horsemen w/shortswords	steel	steel	a mob

The Village of Cacanga flying the flag of the Plane is situated in the Hills & Rough here.

After the battle.... Tarîkmaqân's forces found no enemy armies to fight.

The attacking war machines let loose with a barrage of aerial missiles but inflicted no damage before the actual ground assault! The battle for Cacanga was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Tarîkmaqân's army survived the attack on the Village, but

suffered minor losses. Tarîkmaqân appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Benîm an Pharazôn.

## SPECIAL MESSAGES

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

### ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is [www.MiddleEarthGames.com](http://www.MiddleEarthGames.com). From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Adeyn	325	NatSell	br 100
Adeyn	315	PrchCar	le 5000
Angbor	255	CptrPop	ch
Angbor	850	MovArmy	w w ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Bertoxxulous	948	TranCar	2239 2139 ti 11000
Bertoxxulous	810	MovChar	3034
Brell Serilis	620	Kidnap	gimla
Brell Serilis	810	MovChar	2734
Bristlebane	525	InfOthr	
Bristlebane	810	MovChar	2934
Inoruuk	525	InfOthr	
Inoruuk	810	MovChar	2337
Ordun Halbor	615	Assass	slucr
Ordun Halbor	810	MovChar	2734
Padrey	930	ScoChar	
Padrey	810	MovChar	2734
Pon Opar	690	StlGold	
Pon Opar	810	MovChar	3124
Quellious	500	Double	tabay
Quellious	185	DnStNat	2
Rallos Zek	930	ScoChar	
Rallos Zek	810	MovChar	2924
Riadeegha	355	TrTrps	solus 287 ^ ^ ^ ^ ^
Riadeegha	870	MovJoin	3034 quell
Samaub	690	StlGold	
Samaub	810	MovChar	1609
Solusek Ro	430	TrpsMan	hc
Solusek Ro	860	ForcMar	sw h h w sw ^ ^ ^ ^ ^ ^ ^ ^ no
Tigon	215	RfsPers	
Tigon	810	MovChar	2734

Adeyn



Ranks : Command 0 Agent 0 Emissary 0 Mage 50  
 Health 100 Stealth 0 Challenge 50  
 Artifacts : None

Spells (+0) : #104 Resistances(91) #206 Wall of Fire(70) #302 Long Stride(94)  
 #414 Scry Hex(84) #506 Curses(48)

Adeyn was located in the Hills & Rough at 3034.

He was ordered to purchase from the caravans. The product bought was changed because the amount was more than market levels. 3005 Leather were bought for 4808 Gold.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 3610 Bronze were sold for 21660 Gold.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Angbor



Ranks : Command 10 Agent 18 Emissary 13 Mage 0  
 Health 100 Stealth 0 Challenge 17  
 Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2934.

He was ordered to capture the Camp of Rhandir. No enemies found at 2934.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders.

**He commands an army in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benim an Pharazôn is here.**

Bertoxxulous



Ranks : Command 0 Agent 0 Emissary 71 Mage 0  
 Health 100 Stealth 0 Challenge 35  
 Artifacts : None

Spells (+0) : None

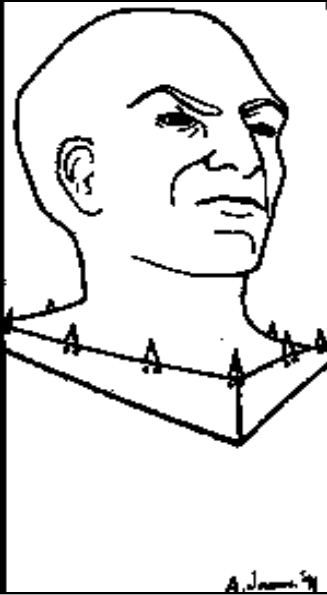
Bertoxxulous was located in the Hills & Rough at 3235.

He was ordered to move. He accepted the movement orders.

He was ordered to transport by the caravans. 11000 Timber (+10%) transported from Bauglira to Rough.

**He is currently in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.**

Brell Serilis



Ranks : Command 0 Agent 81 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 60  
 Artifacts : None  
 Spells (+0) : None

Brell Serilis was located in the Hills & Rough at 2636.  
 He was ordered to kidnap a character. Gimlan was kidnaped.  
 He was ordered to move. He accepted the movement orders.  
***He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benim an Pharazôn is here.***

Bristlebane



Ranks : Command 0 Agent 0 Emissary 84 Mage 0  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : None

Bristlebane was located in the Hills & Rough at 3235.  
 He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Of War. Of War is now under our control.  
 He was ordered to move. He accepted the movement orders.  
***He is currently in the Hills & Rough at 2934. The Camp of Rhandir flying the flag of the South Kingdom is here.***

Inoruuk



Ranks : Command 0 Agent 0 Emissary 82 Mage 0  
 Health 100 Stealth 0 Challenge 41  
 Artifacts : None  
 Spells (+0) : None

Inoruuk was located in the Hills & Rough at 3235.  
 He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Of War. Current loyalty is perceived to be marginal.  
 He was ordered to move. He accepted the movement orders.  
***He is currently in the Shore/Plains at 2337. The Village/Tower of Plains flying the flag of the South Kingdom is here.***

Ordun Halbor



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None  
 Spells (+0) : None

Ordun Halbor was located in the Mixed Forest at 3022.

He was ordered to assassinate a character. Slûcrac was assassinated.

He was ordered to move. He accepted the movement orders.

***He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.***

Padrey



Ranks : Command 0 Agent 76 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 57  
 Artifacts : None  
 Spells (+0) : None

Padrey was located in the Hills & Rough at 2834.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Curate Wind - Lands. Proclamator Water - Lands. Nothing else was reported at this time.

***He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.***

Pon Opar



Ranks : Command 0 Agent 59 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 44  
 Artifacts : None  
 Spells (+0) : None

Pon Opar was located in the Mountains at 4128.

He was ordered to steal the Gold. He was not able to complete his mission because the target was too well guarded.

He was ordered to move. He accepted the movement orders.

***He is currently in the Mountains at 3124. The Village/Tower of Minas Ithil flying the flag of the South Kingdom is here.***



Quellious



Ranks : Command 40 Agent 0 Emissary 85 Mage 0  
 Health 100 Stealth 0 Challenge 52  
 Artifacts : None  
 Spells (+0) : None

Quellious was located in the Hills & Rough at 3034.

She was ordered to downgrade our relations. She was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.  
 Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to recruit a double agent. Tabaya Kas is now our double agent.

***She commands an army in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Rallos Zek



Ranks : Command 0 Agent 68 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

Rallos Zek was located in the Hills & Rough at 2223.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.  
 Found: Banneret Kelithorn - South Kingdom. Curate Lady Gaga - Sing a Song. Azzurro. Madonna. Curate Cicala - Once Upon a Time. Curate Gretel - Once Upon a Time. Freddie Mercury. Captain Delleon - South Kingdom. Captain Crentor - South Kingdom. Nothing else was reported at this time.

***He is currently in the Shore/Plains at 2924. The City/Keep of Minas Tirith flying the flag of the South Kingdom is here.***

Riadeegha



Ranks : Command 34 Agent 0 Emissary 19 Mage 25  
 Health 100 Stealth 0 Challenge 42  
 Artifacts : None  
 Spells (+0) : #102 Barriers(87) #308 Capital Return(65)

Riadeegha was located in the Hills & Rough at 2834.

He was ordered to transfer some troops from the army to an army. 287 Heavy Cavalry were transferred.

The army commanded by Riadeegha has been disbanded because of minimum size requirements.

He was ordered to move and join the army. He accepted the movement orders. He joined the army commanded by Quellious.

***He is traveling with Quellious in the Hills & Rough at 3034. The City/Castle of Of Hate flying the flag of the Plane is here.***

Samaub



Ranks : Command 0 Agent 74 Emissary 0 Mage 15  
 Health 100 Stealth 0 Challenge 58  
 Artifacts : None  
 Spells (+0) : #302 Long Stride(51)

Samaub was located in the Hills & Rough at 0711.

He was ordered to steal the Gold. 6100 Gold was stolen at Grand-Pre.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 1609. The Major Town/Fort of Weathertop flying the flag of the North Kingdom is here.*

Solusek Ro



Ranks : Command 71 Agent 0 Emissary 0 Mage 47  
 Health 100 Stealth 0 Challenge 82  
 Artifacts : None

Spells (+0) : #412 Research Artifact(95) #413 Scry Population Center(66)  
 #415 Scry Area(75) #418 Locate Artifact(92)

Solusek Ro was located in the Hills & Rough at 2834.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

*He commands an army in the Hills & Rough at 2636. The City/Castle of Falassë flying the flag of the Benîm an Pharazôn is here.*

Tigon



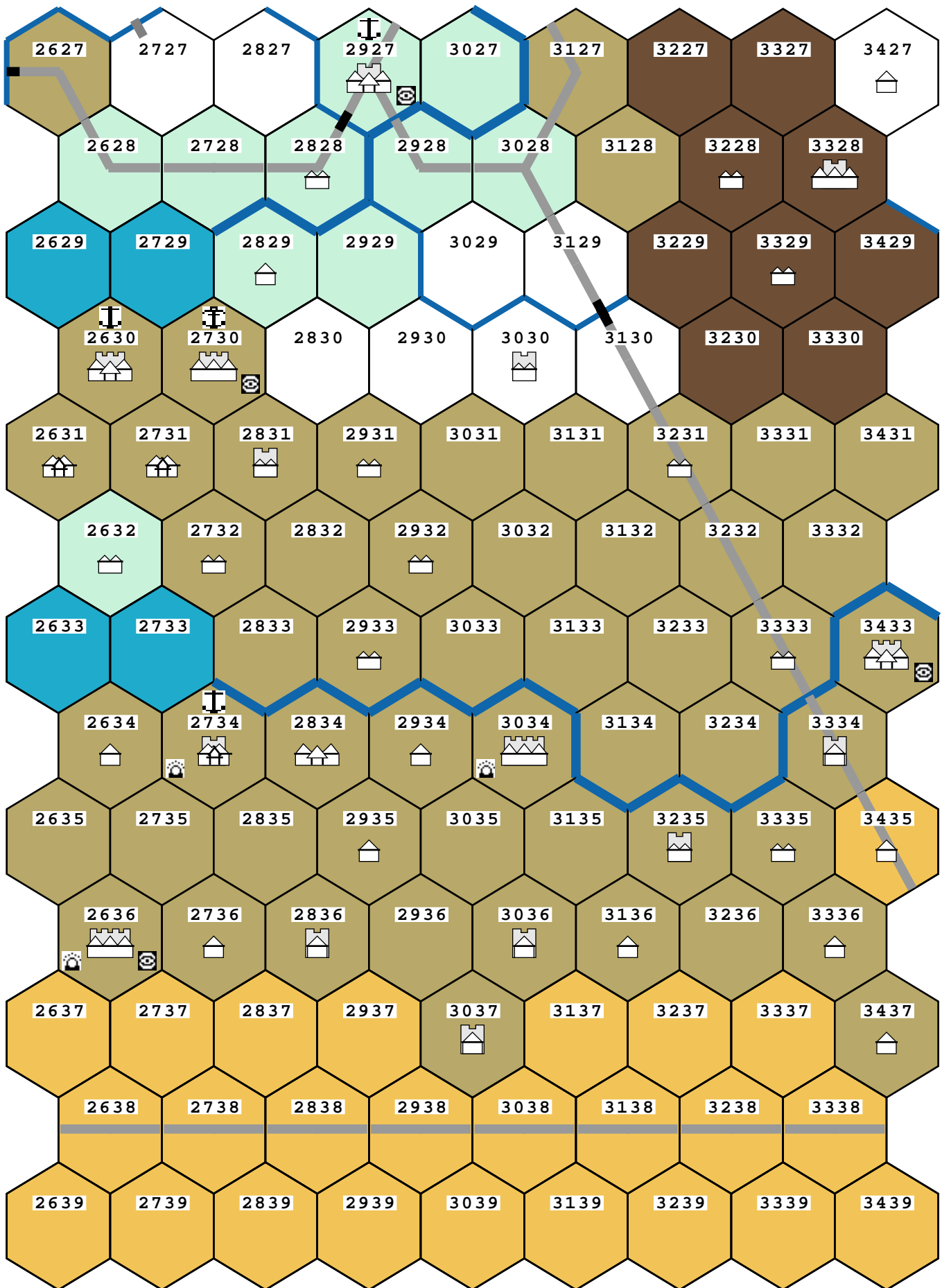
Ranks : Command 0 Agent 65 Emissary 0 Mage 0  
 Health 100 Stealth 0 Challenge 48  
 Artifacts : None  
 Spells (+0) : None

Tigon was located in the Hills & Rough at 2636.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

*He is currently in the Hills & Rough at 2734. The Town/Tower of Of Fear flying the flag of the Benîm an Pharazôn is here.*



Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

**Brell Serilis (ID: brell) @ 2734 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Bristlebane (ID: brist) @ 2934 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Inoruuk (ID: inoru) @ 2337 Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Ordun Halbor (ID: ordun) @ 2734 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Padrey (ID: padre) @ 2734 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Pon Opar (ID: pon o) @ 3124 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Quellious (ID: quell) @ 3034 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Rallos Zek (ID: rallo) @ 2924 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Riadeegha (ID: riade) @ 3034 Command Emissary Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Samaub (ID: samau) @ 1609 Agent Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Solusek Ro (ID: solus) @ 2636 Command Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

**Tigon (ID: tigon) @ 2734 Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				