

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Amestrians**

Victory points : 800

Victory Conditions :

To hold at game end the artifact: Cloak of Protection #210.
 To see to the termination of U Lu Zaw by any means whatsoever.
 To hold at game end the population center of Beacon Hill at 4426.
 To hold at game end the population center of Linhir at 2527.
 To acquire 10 additional artifacts (12) of any alignment.

Top 3 Free Peoples :

Half-Orcs [925] Frost Men [800] Amestrians [800]

Special Nation Abilities :

#08 Buy/sell orders receive 20% market adjustments.
 #10 New mages start at rank up to 40.
 #23 Can learn lost weakness spell.
 #30 Can learn lost teleport spell.

Internet G143N06
 GALEN KEENE 110759
 NONE
 NONE
 NONE

Game # : 143
 Player # : 6
 Turn # : 9
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 1542
 Special Service : YES

Amestrians

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Frost Men	: Tolerated
# 4 Dustbighters	: Tolerated	# 5 Aerithryn	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Disliked	#13 Ull Navala	: Disliked
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Central (Capital) Location : @ 3721 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 52	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	8	0	0	0	1300
Current stores	209	0	207	0	0	0	0	-

Devil's Nest Location : @ 3622 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 37	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	300	0	20	0	0	0	1000
Current stores	0	0	0	20	0	0	0	-

East Location : @ 3422 in Mountains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	80	24	0	0	0	1200
Current stores	0	0	160	24	0	0	0	-

Emenduin Location : @ 3517 in Open Plains Climate is Mild

Size : Village	Fortifications : None	Loyalty : 16	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	94	0	0	0	403	0	22	0
Current stores	188	0	0	0	8	0	185	-

Esgalduin Location : @ 3318 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 17	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	135	0	0	0	234	0	9	0
Current stores	270	0	0	0	5	0	55	-

Kel Horend Location : @ 4420 in Open Plains Climate is Hot

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	64	0	0	0	186	0	19	0
Current stores	128	0	0	0	4	0	80	-

Lesra Location : @ 3621 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 44	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	70	20	0	0	0	1400
Current stores	0	0	140	20	0	0	0	-

New Optain Location : @ 3821 in Mountains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 65	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	92	32	0	0	0	0	1100
Current stores	0	0	64	0	0	0	0	-

Foreign characters reported in the hex : - **Kazahg.**

South Location : @ 3822 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 21 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 70 20 0 0 0 1000
 Current stores 0 0 140 20 0 0 0 -

Ul Dalena Location : @ 4321 in Open Plains Climate is Hot
 Size : Town Fortifications : Tower Loyalty : 23 Docks : None Hidden ? : No Sieged ? : YES
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 91 0 0 0 317 0 5 0
 Current stores 122 0 0 0 0 0 15 -
 A small army bearing the banner of the Amestrians under Regent Dorf in the Flask is here.
 A small army bearing the banner of the Amestrians under Lord Pride is here.
 An army bearing the banner of the Amestrians under Lord Wrath is here.

Unull6 Location : @ 4120 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 304 0 0 0 368 0 8 0
 Current stores 304 0 0 0 4 0 8 -

Veassë Location : @ 3521 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 100 120 0 0 0 0 1400
 Current stores 0 0 240 0 0 0 0 -

Voronwa Location : @ 3520 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 264 0 0 0 992 0 8 0
 Current stores 528 0 0 0 20 0 40 -

West Location : @ 3823 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 260 110 0 0 0 0 1500
 Current stores 0 0 220 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Regent Dorf in the Flask Location : @ 4321 in Open Plains Climate is Hot
 Army morale : 22 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 27 10 0 221 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 175 Low Supplies !!
 War machines 0

The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.
 A small army bearing the banner of the Amestrians under Lord Pride is here.
 An army bearing the banner of the Amestrians under Lord Wrath is here.

Army Commander : Lord Pride Location : @ 4321 in Open Plains Climate is Hot
 Army morale : 76 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Dwarven ponyriders w/war hammers 40 60 60 541 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0

The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

A small army bearing the banner of the Amestrians under Regent Dorf in the Flask is here.
 An army bearing the banner of the Amestrians under Lord Wrath is here.

Army Commander : Lord Wrath Location : @ 4321 in Open Plains Climate is Hot
 Army morale : 34 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Dwarven ponyriders w/war hammers	16	43	60	1021	Heavy Cavalry
Baggage Train Leather Bronze	Steel		Mithril		
Weapons - 0	0		0		
Armor 0 0	0		0		
Food 0 Out of Food !!					
War machines 0					

Characters traveling with army : - Arantar - Sloth - Ulbar.
 The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.
 A small army bearing the banner of the Amestrians under Regent Dorf in the Flask is here.
 A small army bearing the banner of the Amestrians under Lord Pride is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	26330	31061	8251	0	291904	21578	6963
Purchase at market price/unit	3	3	4	101	2	3	5
Sell to market price/unit	2	2	3	68	1	2	3

MISCELLANEOUS

Maintenance Costs expected next turn are:			Totals for Nation:		Stores	Production
Armies/Navies :	10698		Leather		1749	952
Pop Centers :	1500		Bronze		0	752
Characters :	14960		Steel		1171	530
			Mithril		84	92
Total :	27158		Food		41	2500
			Timber		0	0
Current Tax rate :	61%		Mounts		383	71
Revenue expected next turn :	23625 (-3533)					
Current Gold reserve :	3016					

Ships have been left anchored at the following locations:

None

You have the following double agents:

Edward Elric of the Faux Meddle Aarmy @ 3420

Double agent Edward Elric reports he was ordered to steal the Gold. He was not able to steal Gold because of tight security.

Double agent Edward Elric reports he was ordered to move. He accepted the movement orders.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Gordur	Sword	36	No	Good	COMBAT - Increases damage by 500 points.
Raukambar	Sword	145	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

620 Gold was stolen at South.

There are rumors of a theft attempt involving Arioach at Cungabok.

200 Gold was stolen at Devil's Nest.

Local militia spotted Edward Elric at Ul Dalena and thwarted his mission.

There are rumors of a theft attempt involving Mouth of the Fall at Adu-Amankwah.

There are rumors of an encounter involving Concinnitas at 4019.

ENCOUNTER MESSAGES

Encounter for Greed at 4218

There is a small subterranean cave where the passage of time has seemed to stop. There is a sense of power about the place. On one wall you see enscribed in runes and glyphs of power:

The war of the third

which brought about the end of the rule.

A war most civil where fleets were the tool

and the deaths of kings were frequently heard.

The essence of power seems to await just a one or two word answer to the riddle... What word(s) or name will Greed say ? (If no response is given, he will be assumed to have fled the scene.)

COMBAT MESSAGES



Challenge from Minohtar at 4321

In the Open Plains of 4321 a ritual duel began. A large circle was drawn on the paving stones near the market. As the residents of Ul Dalena gathered around, Minohtar, a healthy robed mage stepped forth and called challenge. In his hands was borne the glowing Sword called Gordur. In answer, Johtund, a healthy agent stepped forth. Those watching calculated the odds at 2 to 1 in favor of the challenger. The fight began in earnest. Onlookers gasped as the agent cut and slashed at the mage while the mage's power surged to the attack as well. Lightning-like stabs and tendrils of light and darkness followed each other in a flurry of activity. Finally, Minohtar fell to a well placed dagger cunningly thrown by Johtund. Johtund was noted to have suffered bloody wounds in the fight.

Battle at 4321

In the Hot climate of the Open Plains of 4321, a conflict took place in the early morning hours under an overcast sky.

At the head of a rebellious army rode **Lord Engle-Blut** of the nation of the Nacth Strum. In his hands was borne the glowing Sword called Morlhach. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
773 Mixed Mannish footmen w/battle axes	wooden	none	a mob

At the head of a demoralized army rode **Lord Wrath** of the nation of the Amestrians. In his hands was borne the glowing Sword called Gordur. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1200 Dwarven ponyriders w/war hammers	bronze/steel	steel	a mob

At the head of a highly energetic army rode **Lord Pride** of the nation of the Amestrians. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
700 Dwarven ponyriders w/war hammers	steel	steel	ragged ranks

At the head of a demoralized army rode **Regent Dorf in the Flask** of the nation of the Amestrians. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
308 Dwarven ponyriders w/war hammers	wooden	none	a mob

The Major Town of Ul Dalena flying the flag of the Ull Navala is situated in the Open Plains here. It is fortified by a Tower, and it is under siege or attack.

Report from Wrath.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was passed down the ranks.. Charge!! Charge!! As our troops deployed, a cheer went up as balls of light green light burst among the enemy, and they realized that the mages had already started the battle.

Against the forces of Engle-Blut, we charged...right into their ambush.

Report from Pride.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. These troops didn't need much encouragement and waved and joked with their Commanders, offering bets on who would find the best plunder. Finally the order was shouted across the battlefield.. Charge!! Charge!!

Against the forces of Engle-Blut, we charged...right into their ambush.

Report from Dorf in the Flask.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was given by the clear voice of their Commander.. Charge!! Charge!!

Against the forces of Engle-Blut, we charged...right into their ambush.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Engle-Blut fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Sword. **Wrath** fought side by side with the troops and diverted many a blade during the pitched battle with his glowing Sword. **Sloth** stood off to one side making magical gestures and incanting arcane words.

Suddenly, many of her comrades felt their armor grow tougher and more resistant to the blows of their enemies. **Arantar** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of his comrades felt their armor grow tougher and more resistant to the blows of their enemies. **Ulbar** stood off to one side making magical gestures and incanting arcane words. Suddenly, many of his comrades counted their blessings as they evaded blows which surely should have landed!

Report from Wrath.....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Report from Pride.....Our cavalry rode swiftly across the open plains and thundered into the enemy, killing many. The troops fought very well, but more training would have raised them to great heights. They fought with great spirit. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Report from Dorf in the Flask.....Our cavalry rode swiftly across the open plains and thundered into the

enemy, killing many. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Engle-Blut's forces were destroyed/routed in the battle. Engle-Blut appeared to have survived but suffers from light wounds. Wrath's forces were victorious in the battle, but suffered minor losses. Wrath appeared to have survived. Pride's forces were victorious in the battle, but suffered minor losses. Pride appeared to have survived. Dorf in the Flask's forces were victorious in the battle, but suffered minor losses. Dorf in the Flask appeared to have survived.

The battle for Ul Dalena was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Wrath's army survived the attack on the Major Town, but suffered minor losses. Wrath appeared to have survived. Pride's army survived the attack on the Major Town, but suffered minor losses. Pride appeared to have survived. Dorf in the Flask's army survived the attack on the Major Town, but suffered minor losses. Dorf in the Flask appeared to have survived. The Major Town has been reduced to a Town. The Tower has not been affected. The Town has been under siege/attack this turn. The Town now flies the flag of the Amestrians.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arantar	215	RfsPers	
Arantar	225	CstCbSp	104
Dorf in the Flask	215	RfsPers	
Dorf in the Flask	255	CptrPop	ch
Envy	325	NatSell	br 100
Envy	325	NatSell	fo 99
Greed	290	InvEnc	
Greed	900	FindArt	75
Hohenheim	605	GrdLoc	
Hohenheim	940	CstLoSp	415 4425
Lust	520	InfYour	
Lust	215	RfsPers	
Minohtar	210	IssPers	johtu
Minohtar	225	CstCbSp	108
Nienor	948	TranCar	3721 3420 mi 363
Nienor	315	PrchCar	mi 400
Pride	215	RfsPers	
Pride	255	CptrPop	ch
Sloth	210	IssPers	ringv

Sloth	225	CstCbSp	104
Ulbar	215	RfsPers	
Ulbar	225	CstCbSp	108
Wrath	215	RfsPers	
Wrath	255	CptrPop	ch

Arantar



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 64 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #104 Resistances(93) #214 Call Winds(81) #308 Capital Return(100)
 #408 Perceive Nationality(82) #412 Research Artifact(83)

Arantar was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Resistances was cast.

Arantar was wounded during combat.

Arantar was wounded during combat.

He is traveling with Wrath in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Dorf in the Flask



Ranks : Command 68 Agent 20 Emissary 10 Mage 40
 Health 100 Stealth 0 Challenge 83
 Artifacts : None

Spells (+0) : #2 Minor Heal(80) #8 Heal True(77) #314 Teleport(65)
 #502 Weakness(82)

Dorf in the Flask was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

He was ordered to capture the Major Town of Ul Dalena. See Combat Messages.

He commands an army in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Envy



Ranks : Command 0 Agent 0 Emissary 0 Mage 53
 Health 100 Stealth 0 Challenge 53
 Artifacts : None

Spells (+0) : #406 Divine Army(100) #413 Scry Population Center(99)
 #415 Scry Area(84) #417 Divine Characters w/Forces(82)

Envy was located in the Mountains at 3721.

She was ordered to have the nation sell to the caravans. 3008 Bronze were sold for 3610 Gold.

She was ordered to have the nation sell to the caravans. 4034 Food were sold for 4842 Gold.

She is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Greed



Ranks : Command 0 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 55
 Artifacts : None

Spells (+0) : #408 Perceive Nationality(66) #412 Research Artifact(100)
 #418 Locate Artifact(77) #428 Locate Artifact True(56)

Greed was located in the Shore/Plains at 4218.

He investigated encounters/strange rumors at 4218. See Encounter messages...

He was ordered to find an artifact. An artifact search was attempted. No artifact was found at 4218. Continued efforts may succeed.

He is currently in the Shore/Plains at 4218.

Hohenheim



Ranks : Command 0 Agent 57 Emissary 0 Mage 30
 Health 100 Stealth 0 Challenge 49
 Artifacts : None

Spells (+0) : #406 Divine Army(67) #413 Scry Population Center(66)
 #415 Scry Area(82)

Hohenheim was located in the Mountains at 3821.

He was ordered to guard the location. New Optain was guarded.

He was ordered to cast a lore spell. Scry Area - Foreign armies identified: - Gengis the Smiter of the Scourge with about 1200 troops at 4325 - Kael Dwarfbreaker of the Scourge with about 400 troops at 4325. See report below.

He is currently in the Mountains at 3821. The Major Town/Tower of New Optain flying the flag of the Amestrians is here.

Lust



Ranks : Command 0 Agent 0 Emissary 68 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None

Spells (+0) : None

Lust was located in the Open Plains at 3520.

She was ordered to refuse all personal challenges.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Voronwa.

She is currently in the Open Plains at 3520. The Camp of Voronwa flying the flag of the Amestrians is here.

Minohtar



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

Minohtar was located in the Open Plains at 4321.

He was ordered to challenge Johtund to personal combat. See Combat Messages.
 He was ordered to cast a combat spell. He was not permitted orders because he has died.

Nienor



Ranks : Command 0 Agent 0 Emissary 0 Mage 56
 Health 100 Stealth 0 Challenge 56
 Artifacts : None

Spells (+0) : #102 Barriers(71) #204 Wild Flames(100) #308 Capital Return(84)
 #414 Scry Hex(81) #415 Scry Area(92)

Nienor was located in the Mountains at 3721.

He was ordered to purchase from the caravans. The product bought was changed because the amount was more than market levels. No Mithril could be bought.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mithril. 7 Mithril (+10%) transported from Central to Lisgardh.

He is currently in the Mountains at 3721. The Major Town/Tower of Central flying the flag of the Amestrians is here.

Pride



Ranks : Command 57 Agent 0 Emissary 0 Mage 10
 Health 100 Stealth 0 Challenge 59
 Artifacts : None

Spells (+0) : #412 Research Artifact(100)

Pride was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

He was ordered to capture the Major Town of Ul Dalena. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Sloth



Ranks : Command 0 Agent 0 Emissary 0 Mage 51
 Health 91 Stealth 0 Challenge 66
 Artifacts : #145 Raukambar✓
 Spells (+0) : #104 Resistances(73) #314 Teleport(80)
 #408 Perceive Nationality(82) #412 Research Artifact(71) #418 Locate Artifact(71)
 #428 Locate Artifact True(81)

Sloth was located in the Open Plains at 4321.

She was ordered to challenge Ringvel to personal combat.

She challenged Ringvel to personal combat, but was refused. She gained personal honor.

She was ordered to cast a combat spell. Resistances was cast.

Sloth was wounded during combat.

Sloth was wounded during combat.

She is traveling with Wrath in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Ulbar



Ranks : Command 0 Agent 0 Emissary 0 Mage 52
 Health 93 Stealth 0 Challenge 52
 Artifacts : None

Spells (+0) : #104 Resistances(60) #108 Blessings(69) #218 Wall of Wind(76)
 #302 Long Stride(87) #404 Perceive Relations(94) #412 Research Artifact(89)

Ulbar was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

He was ordered to cast a combat spell. Blessings was cast.

Ulbar was wounded during combat.

He is traveling with Wrath in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.

Wrath



Ranks : Command 55 Agent 0 Emissary 0 Mage 13
 Health 100 Stealth 0 Challenge 68
 Artifacts : #36 Gordur✓
 Spells (+0) : #412 Research Artifact(50)

Wrath was located in the Open Plains at 4321.

He was ordered to refuse all personal challenges.

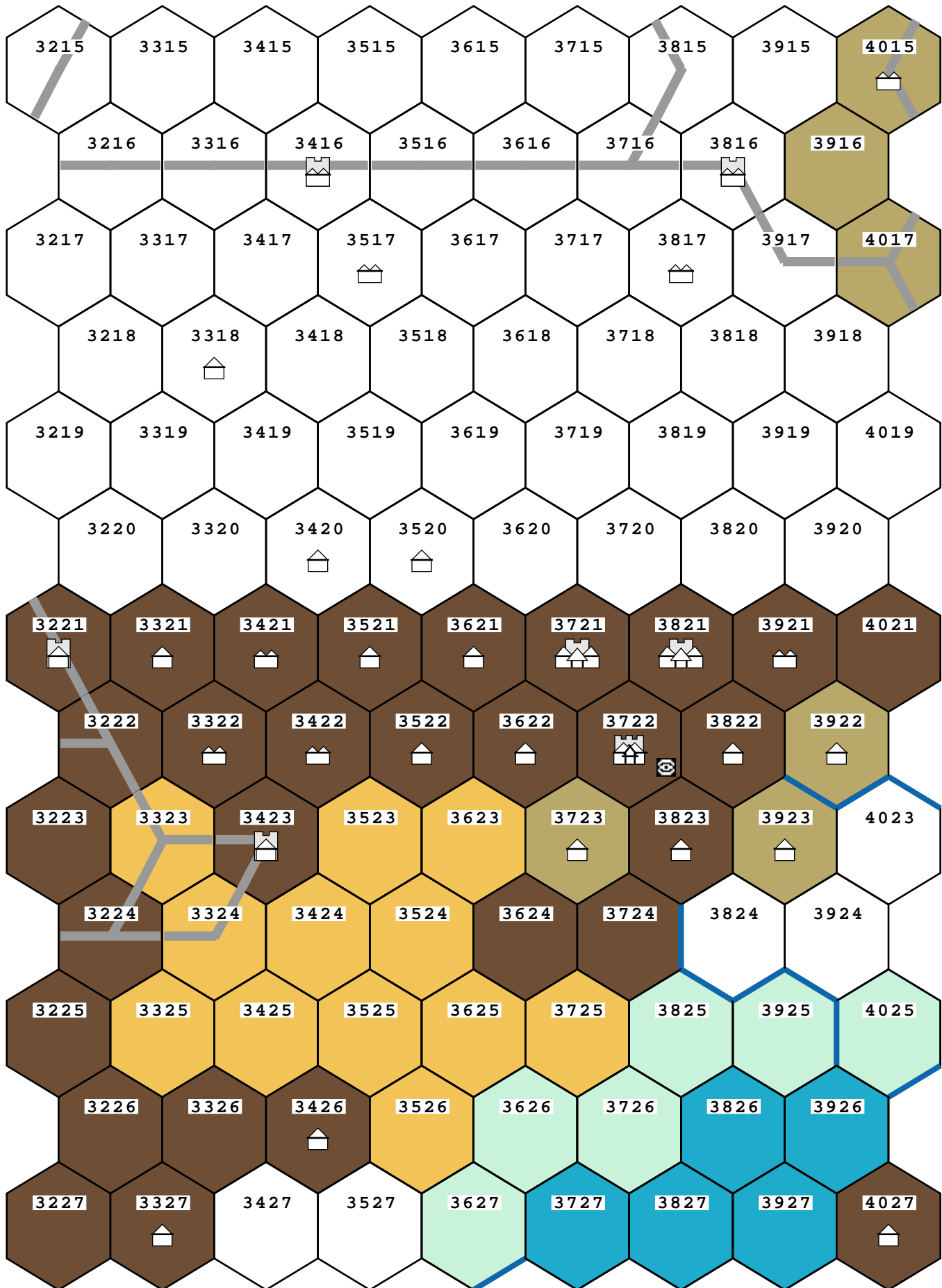
Artifact(s) were recovered from the dead body of Minohtar.

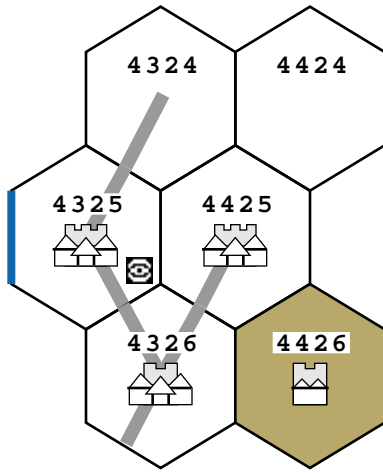
He was ordered to capture the Major Town of Ul Dalena. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Open Plains at 4321. The Town/Tower of Ul Dalena flying the flag of the Amestrians is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Greed (ID: greed) @ 4218 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Hohenheim (ID: hohen) @ 3821 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lust (ID: lust) @ 3520 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Nienor (ID: nieno) @ 3721 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Pride (ID: pride) @ 4321 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sloth (ID: sloth) @ 4321 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ulbar

(ID: ulbar) @ 4321 Mage

Order -> # Code Type _____

Order -> # Code Type _____

Required

Information

Required

Information

Wrath

(ID: wrath) @ 4321 Command Mage

Order -> # Code Type _____

Order -> # Code Type

Required

Information

Required

Information