

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 141

**Once Upon a Time**

Victory points : 1300

Victory Conditions :

- To acquire 10 additional artifacts (12) of any alignment.
- To hold in stores at game end the greatest amount of Mithril.
- To see to the termination of Zimrathon by any means whatsoever.
- To hold at game end the population center of Lagna Sa at 3706.
- To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1442] Once Upon a Time [1300] Sing a Song [1092]

Special Nation Abilities :

- #09 New emissaries start at rank up to 40.
- #10 New mages start at rank up to 40.
- #24 Can learn lost conjure mounts spell.

Internet G141N23
 ANASTASIA GEMELLI 110894
 NONE
 NONE
 NONE

Game # : 141
 Player # : 23
 Turn # : 22
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7516
 Special Service : YES

Herëamon									
Location : @ 2610 in Mixed Forest Climate is Mild									
Size : Camp		Fortifications : None		Loyalty : 37		Docks : None		Hidden ? : No	
Sieged ? : No									
Surplus Product		Leather		Bronze		Steel		Mithril	
Expected production		0		0		160		0	
Current stores		0		0		0		0	
Food		99		Timber		Mounts		Gold	
0		0		0		0		-	

Isola che non Location : @ 4215 in Mountains Climate is Cool
 Size : Village Fortifications : None Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 216 56 0 0 0 0 1100
 Current stores 0 1328 0 0 0 0 0 -

Lagna Sa Location : @ 3706 in Open Plains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 99 0 0 0 80 0 10 0
 Current stores 99 0 0 0 270 0 42 -

Montagna Location : @ 3322 in Mountains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 18 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 270 100 10 0 0 0 0
 Current stores 0 2061 0 30 0 0 0 -

Neverending Location : @ 2711 in Mixed Forest Climate is Warm
 Size : Major Town Fortifications : Tower Loyalty : 69 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 304 184 0 0
 Current stores 4748 153 0 0 1186 1484 815 -
 A small army bearing the banner of the Once Upon a Time under Lord Cappuccetto Rosso is here.

Pianura Location : @ 3811 in Open Plains Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 92 0 0 0 281 0 11 0
 Current stores 92 0 0 0 1093 0 63 -

Pioggia Location : @ 3821 in Mountains Climate is Mild
 Size : Village Fortifications : None Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 200 112 24 0 0 0 0
 Current stores 0 1670 0 72 0 0 0 -

Ponte Location : @ 3711 in Shore/Plains Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 124 0 0 0 594 0 5 0
 Current stores 124 0 0 0 2310 0 30 -

Prato Location : @ 4012 in Shore/Plains Climate is Mild
 Size : Village Fortifications : Tower Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 209 0 0 0 713 0 7 0
 Current stores 209 0 0 0 2773 0 39 -

Pul Rug Na Location : @ 3906 in Open Plains Climate is Cool
 Size : Town Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 125 0 0 0 130 0 5 0
 Current stores 125 0 0 0 439 0 21 -

Ragnar Sa Location : @ 3807 in Hills & Rough Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 68 0 0 0 54 0 1400
 Current stores 0 418 0 0 0 372 0 -

Sisska Location : @ 3506 in Hills & Rough Climate is Cool
 Size : Village Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 192 0 0 0 77 0 1000
 Current stores 0 1112 0 0 0 568 0 -

Spiaggia Location : @ 3430 in Mountains Climate is Mild
 Size : Camp Fortifications : None Loyalty : 23 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 260 80 20 0 0 0 0
 Current stores 0 2170 0 60 0 0 0 -

Terrano Location : @ 3612 in Shore/Plains Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 53 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 108 0 0 0 545 0 5 0
 Current stores 108 0 0 0 2120 0 30 -

Thiach Location : @ 3708 in Open Plains Climate is Mild
 Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 101 0 0 0 331 0 7 0
 Current stores 101 0 0 0 1287 0 41 -

ARMIES AND NAVIES

Army Commander : Lord Cappuccetto Rosso Location : @ 2711 in Mixed Forest Climate is Warm
 Army morale : 19 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 10 29 28 500 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 Characters traveling with army : - Pollicino - Solitaria.
 The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Army Commander : Warlord Gatto Location : @ 2510 in Open Plains Climate is Mild
 Army morale : 9 Warships : 0 Transports : 0 (11) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 12 23 19 1588 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Camp of Keolan flying the flag of the Sing a Song is here.
 A small army bearing the banner of the Tribes of Angmar under Warlord Bilorik is here.

Army Commander : Regent Lupo Location : @ 3712 in Shore/Plains Climate is Mild
 Army morale : 81 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 16 10 0 600 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 2 Low Supplies !!
 War machines 0
 Characters traveling with army : - Pinocchio - Volpe.
 The City/Tower of Casa flying the flag of the Once Upon a Time is here.

COMPANY COMMANDERS :

Veteran Azzurro Location : @ 3433 Traveling with him are : **Freddie Mercury - Madonna - Vasco.**

Veteran Muxes Location : @ 3433 Traveling with him are : **Biancaneve - De Gregori - Decoder.**

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	25024	29132	8949	1686	294907	12092	947
Purchase at market price/unit	3	3	4	25	2	4	15
Sell to market price/unit	1	1	2	13	1	2	8

MISCELLANEOUS

Maintenance Costs expected next turn are:		Totals for Nation:	Stores	Production
Armies/Navies :	16428	Leather	7919	1171
Pop Centers :	7750	Bronze	10144	1432
Characters :	33460	Steel	160	648
		Mithril	312	112
Total :	57638	Food	14971	4838
		Timber	4728	606
Current Tax rate :	60%	Mounts	1201	82
Revenue expected next turn :	57600 (-38)			
Current Gold reserve :	0			

No new characters available at this time

Ships have been left anchored at the following locations:

2 warships at hex 3712
4 transports at hex 3712

You have the following double agents:

Freddie Mercury of the Sing a Song @ 3433

Double agent Freddie Mercury reports he was ordered to refuse all personal challenges.

Double agent Freddie Mercury reports he was ordered to kidnap a character. Ulgarin was kidnaped.
Artifact(s) were discovered on Ulgarin.

Lady Gaga of the Sing a Song @ 3433

Double agent Lady Gaga reports she was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Aughaur. Current loyalty is perceived to be marginal.

Double agent Lady Gaga reports she was ordered to move the company. She accepted the company movement orders.

Madonna of the Sing a Song @ 3433

Double agent Madonna reports she was ordered to refuse all personal challenges.

Double agent Madonna reports she was ordered to kidnap a character.

Double agent Madonna reports she injured Browgue of the Sh'iar Empire and thwarted his guard mission.

Double agent Madonna reports she injured Ulgerik of the Sh'iar Empire and thwarted his guard mission.
Shatterstar was kidnaped. Artifact(s) were discovered on Shatterstar.

Nightbreeze of the Sundered @ 2319

Double agent Nightbreeze reports she was ordered to move. She accepted the movement orders.

Double agent Nightbreeze reports she was ordered to scout an army. A scout of the army was attempted.
Captain Oslkjmog of the Sheri-Urk is located in the Open Plains at 2319 Travel mode is Normal. Morale is 21.
Troops: Heavy Infantry: 2466 . Scouted army movement to new location at 2319.

Shadow Walker of the Sundered @ 2317

Double agent Shadow Walker reports he was ordered to purchase from the caravans. 800 Bronze were bought for 1600 Gold.

Double agent Shadow Walker reports he was ordered to guard a character. Lindon was guarded. He was injured by Kank while performing his guard mission.

Vasco of the Sing a Song @ 3433

Double agent Vasco reports he was ordered to refuse all personal challenges.

Double agent Vasco reports he was ordered to kidnap a character. Browgue was kidnaped.

Zymraan of the Ground Pounders @ 2527

Double agent Zymraan reports he was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Linhir. Current loyalty is perceived to be fair.

Double agent Zymraan reports he was ordered to steal the Gold. He was not able to complete his mission because the target was too well guarded.

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Pectoral	Amulet	34	Yes	None	Increases Emissary Rank by 30.
Axe of Braogha	Axe	72	No	None	COMBAT - Increases damage by 750 points.
Macirillë	Sword	126	No	None	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

The loyalty was influenced/reduced at Campo.

Campo is no longer under our control.

There are rumors of a kidnap attempt involving Madonna and Shatterstar.

3375 Gold was stolen at Neverending.

5175 Gold was stolen at Neverending.

There are rumors of Gold being transported by caravan from Field of Dreams to The Gathering.

ENCOUNTER MESSAGES

Report from the village at 4128.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Encounter for La Voce at 3705

La Voce was traveling down a shadowy ravine, when she came about a sharp bend and stopped. An involuntary gasp escaped as she took in the horrifying scene before her. Stretched across the ravine, no more than a few strides from where she stood, was a large web. The ground beneath the web was littered with the bones of Men, Elves, Orcs and creatures she did not wish to guess at. No sooner had she decided to leave (and quickly) than she felt a terrible presence approaching. Just as she turned to look, around the bend came a great Spider, as large as a horse and clearly intent on having her for dinner.

ATTACK the Spider

Say _____ (only one word)

Offer the Spider FOOD

COMMAND the Spider to stop

FLEE

How will La Voce react ? (Choose any reaction shown in all CAPS or provide info requested in parenthesis. If no reaction is given, she will be assumed to have chosen "FLEE".)

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Azzurro	215	RfsPers	
Azzurro	615	Assass	lorga
Biancaneve	215	RfsPers	
Biancaneve	525	InfOthr	
Briciolina	710	PrenMgy	
Briciolina	705	RsrchSp	508
Cacciatore	325	NatSell	st 100
Cacciatore	948	TranCar	3712 4015 mo 1200
Cappuccetto Rosso	400	HvCvlyr	400 br br
Cappuccetto Rosso	330	CstCjSp	508 500
Cenerentola	215	RfsPers	
Cenerentola	525	InfOthr	
Cicala	525	InfOthr	
Cicala	215	RfsPers	
Decoder	525	InfOthr	
Decoder	215	RfsPers	
Gatto	552	PosCmp	^
Gatto	860	ForcMar	w h h h h h ne ^ ^ ^ ^ ^ ^ no
Gretel	525	InfOthr	
Gretel	215	RfsPers	
La Voce	520	InfYour	
La Voce	585	Uncover	
Lupo	435	ArmyMan	
Lupo	942	MyTnMap	^
Muxes	525	InfOthr	
Muxes	820	MovCmpy	3433
Nonna	520	InfYour	
Nonna	585	Uncover	
Piccola Vedetta	520	InfYour	

Piccola Vedetta	585	Uncover			
Pinocchio	400	HvCvlyr	500	^	^
Pinocchio	315	PrchCar	le	3000	
Pollicino	710	PrenMgy			
Pollicino	330	CstCjSp	508	500	
Robin Hood	710	PrenMgy			
Robin Hood	330	CstCjSp	508	500	
Sabbiolina	710	PrenMgy			
Sabbiolina	330	CstCjSp	508	500	
Solitaria	520	InfYour			
Solitaria	870	MovJoin	2711	cappu	
Volpe	180	UpStNat	24		
Volpe	948	TranCar	3712	0207	go 15000

Azzurro



Ranks : Command 18 Agent 79 Emissary 0 Mage 0
 Health 100 Stealth 10 Challenge 63
 Artifacts : None
 Spells (+0) : None

Azzurro was located in the Hills & Rough at 3433.

He was ordered to refuse all personal challenges.

He was ordered to assassinate a character. Lorgan was assassinated.

He commands a company in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Biancaneve



Ranks : Command 33 Agent 0 Emissary 90 (120) Mage 12
 Health 100 Stealth 0 Challenge 71
 Artifacts : #34 Pectoral
 Spells (+0) : #402 Perceive Allegiance(73)

Biancaneve was located in the Mountains at 4128.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because Fate was of the same nation.

She moved with the company to 3433.

She is traveling with Muxes in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Briciolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 42
 Health 100 Stealth 0 Challenge 42
 Artifacts : None

Spells (+0) : #102 Barriers(75) #202 Call Fire(91) #302 Long Stride(86)
 #408 Perceive Nationality(58)

Briciolina was located in the Shore/Plains at 3712.

She was ordered to research a spell. She was not able to research the spell.

Continued research may help.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Cacciatore



Ranks : Command 0 Agent 0 Emissary 40 Mage 0
 Health 100 Stealth 0 Challenge 20
 Artifacts : None
 Spells (+0) : None

Cacciatore was located in the Shore/Plains at 3712.

He was ordered to have the nation sell to the caravans. 4232 Steel were sold for 12696 Gold.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Mounts. 1156 Mounts (+10%) transported from Casa to Radio Gaga.
He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Cappuccetto Rosso



Ranks : Command 51 Agent 0 Emissary 0 Mage 63
 Health 100 Stealth 0 Challenge 90
 Artifacts : #126 Macirillë√
 Spells (+0) : #102 Barriers(96) #412 Research Artifact(100)
 #418 Locate Artifact(67) #508 Conjure Mounts(100)

Cappuccetto Rosso was located in the Mixed Forest at 2711.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 315 Mounts were conjured.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Bronze weapons and Bronze armor were recruited.

She commands an army in the Mixed Forest at 2711. The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Cenerentola



Ranks : Command 24 Agent 0 Emissary 53 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Cenerentola was located in the Mountains at 2117.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be fair. Continued efforts may succeed.

She is currently in the Mountains at 2117. The Camp of Ardinaak flying the flag of the Sheri-Urk is here.

Cicala



Ranks : Command 0 Agent 0 Emissary 76 Mage 0
 Health 100 Stealth 0 Challenge 38
 Artifacts : None
 Spells (+0) : None

Cicala was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

She moved with the company to 3433.

She is traveling with Lady Gaga of the Sing a Song in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Decoder



Ranks : Command 0 Agent 0 Emissary 65 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Decoder was located in the Mountains at 4128.

He was ordered to refuse all personal challenges.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Fate . Current loyalty is perceived to be marginal.

He moved with the company to 3433.

He is traveling with Muxes in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Gatto



Ranks : Command 74 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 101
 Artifacts : #72 Axe of Braogha
 Spells (+0) : #102 Barriers(100) #416 Reveal Production(89)
 #420 Reveal Character(72) #508 Conjure Mounts(71)

Gatto was located in the Mixed Forest at 2610.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to post a camp. No population center name was provided. A camp named Herëamon was posted.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 2510. The Camp of Keolan flying the flag of the Sing a Song is here.

Gretel



Ranks : Command 0 Agent 0 Emissary 80 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Gretel was located in the Mountains at 3530.

She was ordered to refuse all personal challenges.

She was ordered to influence their population center loyalty. She was not able to influence/reduce the population center loyalty because the populace was not influenced. Current loyalty is perceived to be marginal. Continued efforts may succeed.

She moved with the company to 3433.

She is traveling with Lady Gaga of the Sing a Song in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

La Voce



Ranks : Command 0 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

La Voce was located in the Open Plains at 3705.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Farfaraway.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Sapphic Enclave seeks to hold the artifact: a Sword, #17 - uncovered that the nation of the Silent Assembly seeks to see to the termination of Diomedes by any means whatsoever. - uncovered that the nation of the Sing a Song possesses Special Nation Ability #1.

She had a special encounter. See Encounter Messages.

She is currently in the Open Plains at 3705. The Camp of Farfaraway flying the flag of the Once Upon a Time is here.

Lupo



Ranks : Command 67 Agent 0 Emissary 44 Mage 0
 Health 100 Stealth 0 Challenge 72
 Artifacts : None
 Spells (+0) : None

Lupo was located in the Shore/Plains at 3712.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to move the turn map. He was not able to move the turn map because the direction was invalid.

He commands an army in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Muxes



Ranks : Command 10 Agent 0 Emissary 70 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Muxes was located in the Mountains at 4128.

He was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Fate . Fate is now under our control.

He was ordered to move the company. He accepted the company movement orders.

He commands a company in the Hills & Rough at 3433. The Major Town/Fort of Uplink flying the flag of the Sh'iar Empire is here.

Nonna



Ranks : Command 0 Agent 0 Emissary 55 Mage 0
 Health 100 Stealth 0 Challenge 27
 Artifacts : None
 Spells (+0) : None

Nonna was located in the Mixed Forest at 2711.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Neverending.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the Silent Assembly seeks to hold the population center of Elensarn at 2817 - uncovered that the nation of the Silent Assembly seeks to see to the termination of Biancaneve by any means whatsoever - uncovered that the nation of the North Kingdom seeks to see to the termination of Milaner by any means whatsoever. - uncovered that the nation of the Sh'iar Empire possesses Special Nation Ability #19.

She is currently in the Mixed Forest at 2711. The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Piccola Vedetta



Ranks : Command 0 Agent 0 Emissary 59 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Piccola Vedetta was located in the Mixed Forest at 2711.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Neverending.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the South Kingdom seeks to hold the population center of Radio Gaga at 4015 - uncovered that the nation of the Alvernus seeks to see to the termination of Criknrog by any means whatsoever - uncovered that the nation of the Lands seeks to see to the termination of Pericles by any means whatsoever. - uncovered that the nation of the Silent Assembly possesses Special Nation Ability #17.

She is currently in the Mixed Forest at 2711. The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Pinocchio



Ranks : Command 68 Agent 0 Emissary 0 Mage 58
 Health 100 Stealth 0 Challenge 82
 Artifacts : None

Spells (+0) : #102 Barriers(74) #412 Research Artifact(90)
 #418 Locate Artifact(80) #508 Conjure Mounts(100)

Pinocchio was located in the Shore/Plains at 3712.

He was ordered to purchase from the caravans. 3000 Leather were bought for 6000 Gold.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and No armor were recruited.

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Pollicino



Ranks : Command 0 Agent 0 Emissary 0 Mage 70
 Health 100 Stealth 0 Challenge 70
 Artifacts : None

Spells (+0) : #102 Barriers(86) #218 Wall of Wind(66) #308 Capital Return(94)
 #414 Scry Hex(84) #506 Curses(42) #508 Conjure Mounts(96)

Pollicino was located in the Mixed Forest at 2711.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 340 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Cappuccetto Rosso in the Mixed Forest at 2711. The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Robin Hood



Ranks : Command 0 Agent 0 Emissary 0 Mage 57
 Health 100 Stealth 0 Challenge 57
 Artifacts : None

Spells (+0) : #102 Barriers(93) #214 Call Winds(78) #308 Capital Return(80)
 #402 Perceive Allegiance(68) #508 Conjure Mounts(84)

Robin Hood was located in the Shore/Plains at 3712.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 275 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Sabbiolina



Ranks : Command 0 Agent 0 Emissary 0 Mage 69
 Health 100 Stealth 0 Challenge 69
 Artifacts : None

Spells (+0) : #102 Barriers(90) #214 Call Winds(69) #302 Long Stride(84)
 #413 Scry Population Center(88) #508 Conjure Mounts(100)

Sabbiolina was located in the Shore/Plains at 3712.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 335 Mounts were conjured.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

She is currently in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.

Solitaria



Ranks : Command 10 Agent 10 Emissary 14 Mage 0
 Health 100 Stealth 0 Challenge 13
 Artifacts : None

Spells (+0) : None

Solitaria was located in the Shore/Plains at 3712.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Casa .

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Cappuccetto Rosso.

She is traveling with Cappuccetto Rosso in the Mixed Forest at 2711. The Major Town/Tower of Neverending flying the flag of the Once Upon a Time is here.

Volpe



Ranks : Command 63 Agent 0 Emissary 0 Mage 55
 Health 100 Stealth 0 Challenge 76
 Artifacts : None

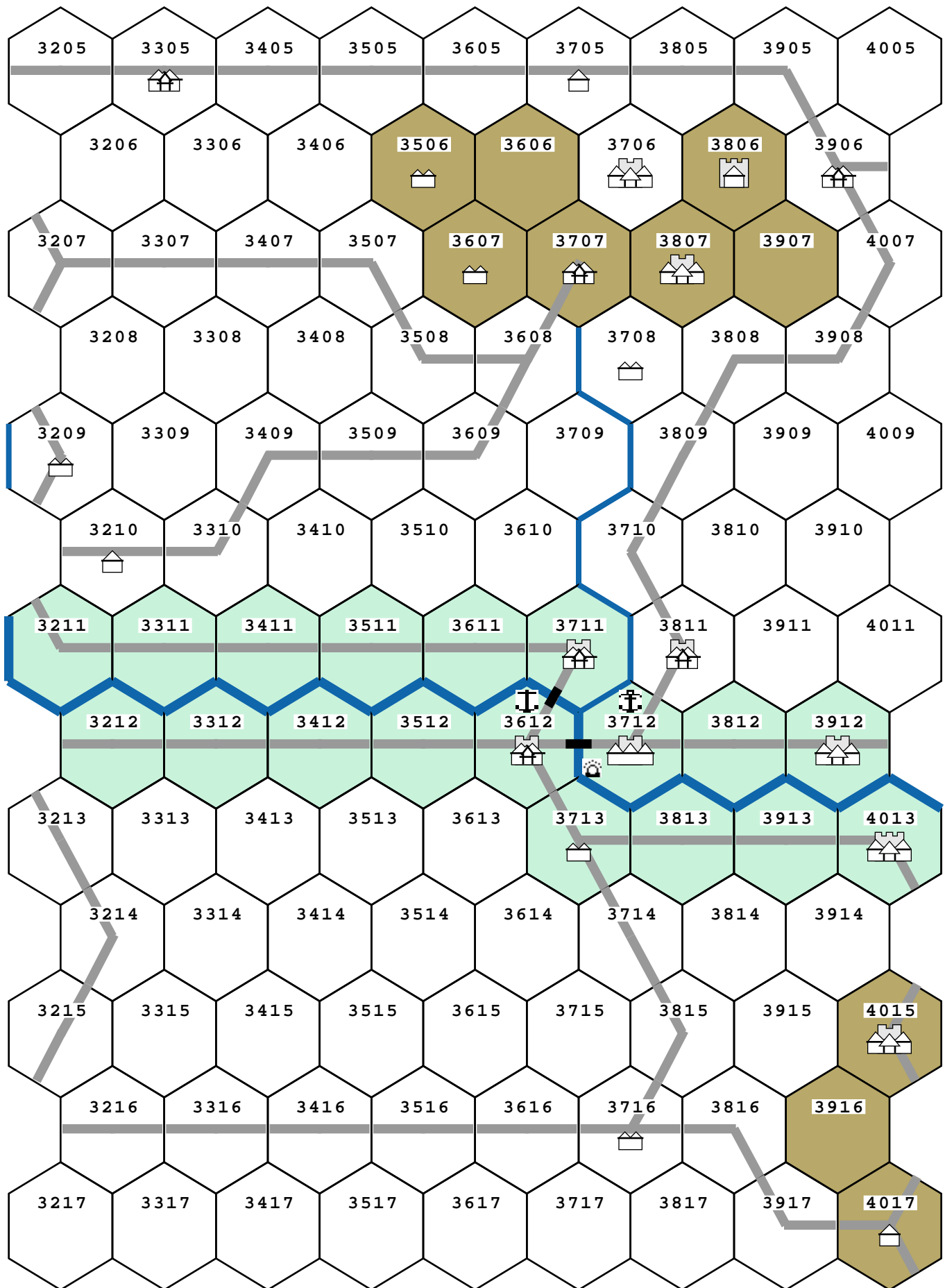
Spells (+0) : #102 Barriers(86) #404 Perceive Relations(92) #414 Scry Hex(86)
 #508 Conjure Mounts(83)

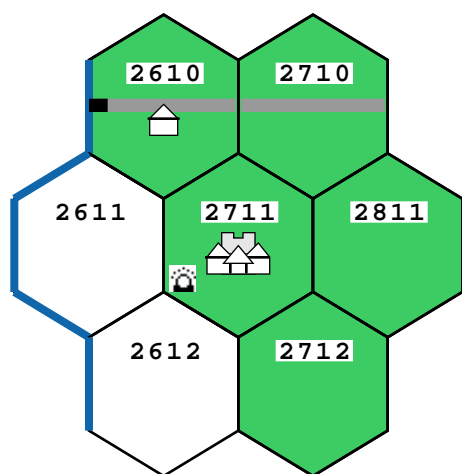
Volpe was located in the Shore/Plains at 3712.

He was ordered to upgrade our relations. Our relations with the Plane were upgraded.

He was ordered to transport by the caravans. The transport was changed because there was insufficient Gold. 13336 Gold (+10%) transported from Casa .

He is traveling with Lupo in the Shore/Plains at 3712. The City/Tower of Casa flying the flag of the Once Upon a Time is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cacciatore (ID: cacci) @ 3712 Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	
			<hr/>						<hr/>	

Cappuccetto Rosso (ID: cappu) @ 2711 Command Mage

Order -> # _____ Code _____ Type _____	Order -> # _____ Code _____ Type _____
Required Information	Required Information
_____	_____
_____	_____
_____	_____
_____	_____

Cenerentola (ID: cener) @ 2117 Command Emissary

Order	->	# _____	Code _____	Type _____		Order	->	# _____	Code _____	Type _____
Required			<hr/>			Required			<hr/>	
Information			<hr/>			Information			<hr/>	
			<hr/>						<hr/>	

Cicala (ID: cical) @ 3433 Emissary

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Decoder (ID: decod) @ 3433 Emissary

Order -> # _____ Code _____ Type _____		Order -> # _____ Code _____ Type _____	
Required	_____	Required	_____
Information	_____	Information	_____
	_____		_____
	_____		_____

Gatto (ID: gatto) @ 2510 Command Mage

Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Gretel (ID: grete) @ 3433 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

La Voce (ID: la vo) @ 3705 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lupo (ID: lupo) @ 3712 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Muxes (ID: muxes) @ 3433 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Nonna (ID: nonna) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Piccola Vedetta (ID: picco) @ 2711 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Pinocchio (ID: pinoc) @ 3712 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Pollicino (ID: polli) @ 2711 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Robin Hood (ID: robin) @ 3712 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sabbiolina (ID: sabbi) @ 3712 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Solitaria (ID: solit) @ 2711 Command Agent Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Volpe (ID: volpe) @ 3712 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				