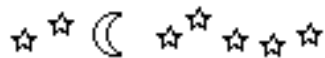


MEPBM Games
presents

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143



Faux Meddle Army

Victory points : 400
 Victory Conditions :
 To hold at game end the population center of Tal De Todes at 3729.
 To hold at game end the artifact: Steward's Blade #136.
 To see to the termination of Kriegs Adler by any means whatsoever.
 To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
 To acquire 10 additional artifacts (10) of any alignment.

Top 3 Free Peoples :

Frost Men [1275] Aerithryn [1150] Half-Orcs [1025]

Special Nation Abilities :
 #01 Scout/recon at double normal skill rank.
 #21 Hire new armies at no cost.

Internet G143N07
 NATE KEENE 110758
 NONE
 NONE
 NONE

Game #	:	143
Player #	:	7
Turn #	:	3
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	7549
Special Service	:	YES

Thangor	Location : @ 3922 in Hills & Rough				Climate is Hot			
Size : Camp	Fortifications : None		Loyalty : 46	Docks : None	Hidden ? : No		Sieged ? : No	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	648	88	0	1040
Current stores	0	0	0	0	0	0	0	-

Xerxes

Location : @ 3438 in Desert Wastes Climate is Hot

Size : Camp	Fortifications : Tower	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	248	0	56	0	0
Current stores	248	0	224	0	5
					0
					96
					-

ARMIES AND NAVIES**Army Commander : Veteran Herubrand**

Location : @ 3334 in Hills & Rough Climate is Hot

Army morale : 1 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords			10	10	0	800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

An army bearing the banner of the Nacth Strum under Lord Blut-Jagr is here.

An army bearing the banner of the Heathen Kings under Captain Delphine is here.

An army bearing the banner of the Heathen Kings under Captain Dorlas Stormcloud is here.

An army bearing the banner of the Shadowborn under Lord Husk the Unliving is here.

An army bearing the banner of the Faux Meddle Army under Commander Maes Hughes is here.

An army bearing the banner of the Faux Meddle Army under Commander Olivier Armstrong is here.

An army bearing the banner of the Faux Meddle Army under Veteran Sûldun is here.

Army Commander : Commander Louis Armstrong

Location : @ 3536 in Desert Wastes Climate is Hot

Army morale : 5 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords			10	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	0	Out of Food !!					
War machines	0						

The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

Army Commander : Commander Maes Hughes

Location : @ 3334 in Hills & Rough Climate is Hot

Army morale : 12 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops			Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords			10	10	0	400	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1	Low Supplies !!					
War machines	0						

The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

An army bearing the banner of the Nacth Strum under Lord Blut-Jagr is here.

An army bearing the banner of the Heathen Kings under Captain Delphine is here.

An army bearing the banner of the Heathen Kings under Captain Dorlas Stormcloud is here.

An army bearing the banner of the Faux Meddle Army under Veteran Herubrand is here.

An army bearing the banner of the Shadowborn under Lord Husk the Unliving is here.

An army bearing the banner of the Faux Meddle Army under Commander Olivier Armstrong is here.

An army bearing the banner of the Faux Meddle Army under Veteran Sûldun is here.

Army Commander : Commander Olivier Armstrong Location : @ 3334 in Hills & Rough Climate is Hot
 Army morale : 10 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan footmen w/broadswords 10 10 0 800 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

An army bearing the banner of the Nacth Strum under Lord Blut-Jagr is here.

An army bearing the banner of the Heathen Kings under Captain Delphine is here.

An army bearing the banner of the Heathen Kings under Captain Dorlas Stormcloud is here.

An army bearing the banner of the Faux Meddle Army under Veteran Herubrand is here.

An army bearing the banner of the Shadowborn under Lord Husk the Unliving is here.

An army bearing the banner of the Faux Meddle Army under Commander Maes Hughes is here.

An army bearing the banner of the Faux Meddle Army under Veteran Sûldun is here.

Army Commander : Veteran Sûldun Location : @ 3334 in Hills & Rough Climate is Hot
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan footmen w/broadswords 10 10 0 400 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 1 Low Supplies !!
 War machines 0

The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

An army bearing the banner of the Nacth Strum under Lord Blut-Jagr is here.

An army bearing the banner of the Heathen Kings under Captain Delphine is here.

An army bearing the banner of the Heathen Kings under Captain Dorlas Stormcloud is here.

An army bearing the banner of the Faux Meddle Army under Veteran Herubrand is here.

An army bearing the banner of the Shadowborn under Lord Husk the Unliving is here.

An army bearing the banner of the Faux Meddle Army under Commander Maes Hughes is here.

An army bearing the banner of the Faux Meddle Army under Commander Olivier Armstrong is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19351	10192	2925	141	44670	11582	1933
Purchase at market price/unit	3	4	6	77	2	4	10
Sell to market price/unit	2	3	4	51	1	3	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 11200	Leather	554	554
Pop Centers : 3000	Bronze	280	424
Characters : 11700	Steel	224	56
	Mithril	30	30
Total : 25900	Food	1390	1635
	Timber	316	494
	Mounts	147	73
Current Tax rate : 40%			
Revenue expected next turn : 14280 (-11620)			
Current Gold reserve : 14609			

No new characters available at this time

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

*The loyalty was influenced from the efforts or presence of Razarac at Xerxes.
195 Gold was stolen at Xerxes.*

ENCOUNTER MESSAGES

Report from the camp at 3922.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

Report from the camp at 3923.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

Battle at 3335

In the Hot climate of the Hills & Rough of 3335, a conflict took place in the early morning hours under a clear sky.

At the head of a calm army rode **Lord Husk the Unliving** of the nation of the Shadowborn. In his hands was borne the glowing Scimitar called Elfhewer. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Mixed Mannish horsemen w/shortswords	bronze/steel	bronze/steel	solid ranks

At the head of a calm army rode **Lord Blut-Jagr** of the nation of the Nacth Strum. In his hands was borne the glowing Whip called Cuiviegurth. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Mixed Mannish horsemen w/shortswords	bronze/steel	bronze/steel	solid ranks

At the head of a calm army rode **Commander Rxxxxus** of the nation of the Twin Scorpions. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Lesser Dúnadan horsemen w/broadswords	bronze/steel	bronze/steel	ragged ranks

At the head of a highly energetic army rode **Captain Delphine** of the nation of the Heathen Kings. The mount on which she rode cantered anxiously along the side of the battle lines. Behind her the forming ranks were filled with:

Troops	Weapons	Armor	Formations
567 Mixed Mannish horsemen w/shortswords	bronze	leather/bronze	ragged ranks

At the head of a demoralized army rode **Captain Dorlas Stormcloud** of the nation of the Heathen Kings. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Mixed Mannish footmen w/battle axes	wooden	none	a mob

The Town of Youswell flying the flag of the Faux Meddle Army is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Husk the Unliving's forces found no enemy armies to fight. Blut-Jagr's forces found no enemy armies to fight. Rxxxxus's forces found no enemy armies to fight. Delphine's forces found no enemy armies to fight. Dorlas Stormcloud's forces found no enemy armies to fight.

The battle for Youswell was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Husk the Unliving's army survived the attack on the Town, but suffered minor losses. Husk the Unliving appeared to have survived. Blut-Jagr's army survived the attack on the Town, but suffered minor losses. Blut-Jagr appeared to have survived. Delphine's army survived the attack on the Town, but suffered minor losses. Delphine appeared to have survived. Dorlas Stormcloud's army survived the attack on the Town, but suffered minor losses. Dorlas Stormcloud appeared to have survived. The Town has been reduced to a Village. The Tower has not been affected. The Village has been under siege/attack this turn. The Village now flies the flag of the Heathen Kings.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board

and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Alphonse Elric	555	CreCmp	^
Alphonse Elric	810	MovChar	3518
Edward Elric	215	RfsPers	
Edward Elric	690	StlGold	
Gimforn	605	GrdLoc	
Gimforn	810	MovChar	3432
Herubrand	408	HvInfan	400 ^ ^
Herubrand	860	ForcMar	w nw nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Jean Havoc	215	RfsPers	
Jean Havoc	810	MovChar	3437
Ling Yao	555	CreCmp	^
Ling Yao	810	MovChar	3620
Louis Armstrong	185	DnStNat	15
Louis Armstrong	605	GrdLoc	
Maes Hughes	185	DnStNat	16
Maes Hughes	860	ForcMar	nw w nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
May Chang	555	CreCmp	^
May Chang	810	MovChar	3720
Olivier Armstrong	408	HvInfan	400 ^ ^
Olivier Armstrong	860	ForcMar	sw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Ragnir	690	StlGold	
Ragnir	810	MovChar	3627
Sûldun	770	HrArmy	400 hi ^ ^ 1
Sûldun	850	MovArmy	nw ne nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Alphonse Elric



Ranks : Command 10 Agent 0 Emissary 68 Mage 30
Health 100 Stealth 0 Challenge 44
Artifacts : None

Spells (+0) : #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(84)

Alphonse Elric was located in the Hills & Rough at 3723.

He was ordered to create a camp. No population center name was provided. A camp named Charne was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3518.

Edward Elric



Ranks : Command 0 Agent 48 Emissary 0 Mage 30
Health 100 Stealth 0 Challenge 43
Artifacts : None

Spells (+0) : #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)

Edward Elric was located in the Hills & Rough at 3236.

He was ordered to refuse all personal challenges.

He was ordered to steal the Gold. 2604 Gold was stolen at Hunter's Hall.

He is currently in the Hills & Rough at 3236. The Town/Fort of Hunter's Hall flying the flag of the Heathen Kings is here.

Gimforn



Ranks : Command 0 Agent 41 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 30
Artifacts : None

Spells (+0) : None

Gimforn was located in the Desert Wastes at 3536.

He was ordered to guard the location. Liore was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3432. The Camp of Arrid Basin flying the flag of the Heathen Kings is here.

Herubrand



Ranks : Command 10 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 28 Challenge 10
 Artifacts : None
 Spells (+0) : None

Herubrand was located in the Desert Wastes at 3536.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 3334. The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

Jean Havoc



Ranks : Command 40 Agent 15 Emissary 0 Mage 0
 Health 38 Stealth 0 Challenge 42
 Artifacts : None
 Spells (+0) : None

Jean Havoc was located in the Hills & Rough at 3335.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying the flag of the Faux Meddle Army is here.

Ling Yao



Ranks : Command 10 Agent 0 Emissary 55 Mage 0
 Health 100 Stealth 0 Challenge 29
 Artifacts : None
 Spells (+0) : None

Ling Yao was located in the Hills & Rough at 3922.

He was ordered to create a camp. No population center name was provided. A camp named Thangor was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3620.

Louis Armstrong



Ranks : Command 30 Agent 13 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 32
 Artifacts : None
 Spells (+0) : None

Louis Armstrong was located in the Desert Wastes at 3536.

He was ordered to downgrade our relations. He was not able to downgrade our relations because the populace did not support it. Continued efforts may succeed.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to guard the location. Liore was guarded.

He commands an army in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Army is here.

Maes Hughes



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Maes Hughes was located in the Desert Wastes at 3536.

He was ordered to downgrade our relations. Our relations with the Shadowborn were downgraded.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Hills & Rough at 3334. The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

May Chang



Ranks : Command 10 Agent 0 Emissary 42 Mage 0
 Health 100 Stealth 0 Challenge 23
 Artifacts : None
 Spells (+0) : None

May Chang was located in the Hills & Rough at 3923.

He was ordered to create a camp. No population center name was provided. A camp named Nwalya was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3720.

Olivier Armstrong



Ranks : Command 30 Agent 33 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Olivier Armstrong was located in the Hills & Rough at 3433.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and No armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Hills & Rough at 3334. The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.

Ragnir



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 58 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

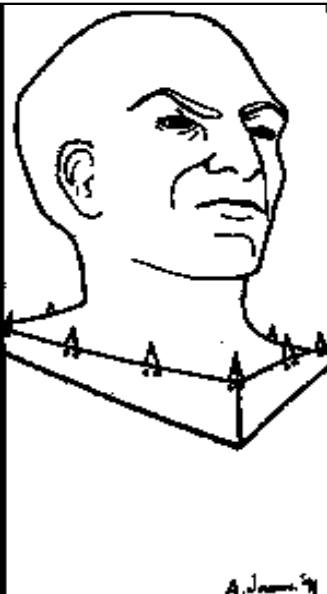
Ragnir was located in the Hills & Rough at 3829.

He was ordered to steal the Gold. He was not able to steal Gold because of tight security. He was injured by local militia while performing his theft mission.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3627. The Camp of Haz Appeal flying the flag of the Twin Scorpions is here.

S ldun



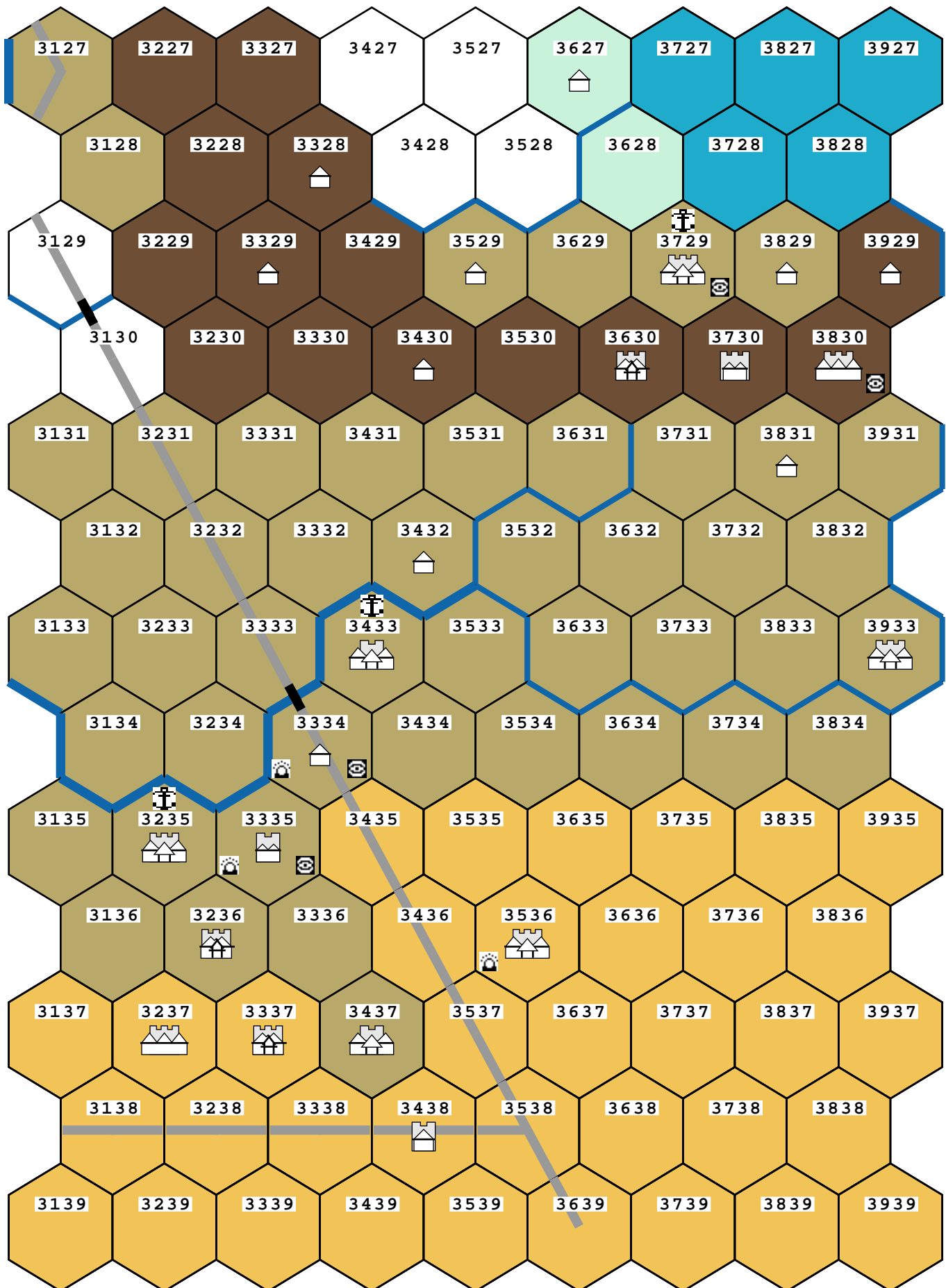
Ranks : Command 10 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 10
 Artifacts : None
 Spells (+0) : None

Sıldun was located in the Hills & Rough at 3437.

He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Hills & Rough at 3334. The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.



Required Information	Required Information
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Herubrand (ID: herub) @ 3334 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jean Havoc (ID: jean) @ 3437 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ling Yao (ID: ling) @ 3620 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Louis Armstrong (ID: louis) @ 3536 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maes Hughes (ID: maes) @ 3334 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

May Chang (ID: may c) @ 3720 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Olivier Armstrong (ID: olivi) @ 3334 Command Agent

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Ragnir (ID: ragni) @ 3627 Agent

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information

Sûldun (ID: suldu) @ 3334 Command

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required

Information

Required

Information