MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



Frost Men

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Victory points : 1275
Victory Conditions :

To see to the termination of Asbjorn by any means whatsoever.
To see to the termination of Vezaya by any means whatsoever.
To hold at game end the artifact: War-dancer #87.
To hold at game end the artifact: Black Scale #129.
To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Frost Men [ 1275 ] Aerithryn [ 1150 ] Half-Orcs [ 1025 ]

Special Nation Abilities :
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#06 Armies lose no morale for force march.
#10 New mages start at rank up to 40.
#23 Can learn lost weakness spell.
#24 Can learn lost conjure mounts spell.

Internet G143N03 PHILIP SWIDERSKI 110670 NONE NONE NONE Game # : 143
Player # : 3
Turn # : 3
Account : \$ 0.00
Free Turns : 0
Security Code : 1318
Special Service : YES

Frost Men

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 5 Aerithryn # 8 Twin Scorpion #11 Galadhrim #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerated :s : Tolerated : Tolerated : Disliked : Disliked	# 6 Ame # 9 Rho #12 Dri #15 Nac #18 Vam	sgobel b Le Chin th Strum piric Ord ightned S	: Tole : Tole : Tole : Dis	erated # erated # liked # liked # liked # tral #	4 Dustbig 7 Faux Me 10 Half-Or 13 Ull Nav 16 Shadowb 19 Scourge 22 Fallen 25 Karamei	ddle Aarm cs ala orn	: Tolerated y: Tolerated : Tolerated : Hated : Disliked : Disliked : Neutral : Neutral
		POPUI	LATION	CENTERS				
Ablaze	Location	: @ 3807	in Hills	& Rough Cli	lmate is (Cool		
Size : Camp	Fortifications :		Loyalty	-		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather I	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	. 0	300	150	0	0	0	0	1400
Current stores	0	300	150	0	0	0	0	_
Crust	Location	: @ 3806	in Hilla	& Rough Cli	mate is (Cool		
Size : Camp	Fortifications:		Loyalty	-		Hidden ? :	No	Sieged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production		0	0	0	0	0	16	
Current stores	184	0	0	0	0	0	16	
Enroute	Location	: @ 4107	in Open P	lains Clima	ate is Co	ol		
Size : Town	Fortifications :	Tower	Loyalty	: 59 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather I	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	67	0	0	0	562	0	5	0
Current stores	67	0	0	0	11	0	5	-
A small army bearin	g the banner of th	he Frost 1	Men under	Commander Kru	ush is he	re.		
Ewast Cata	Tanakian		i 0 D	l-i 01i		1.4		
Frost Gate			in Open P		ate is Mi		37.	Odered O. A. Me
Size : Major Town			Loyalty		: None	Hidden ? :		Sieged ? : No
Surplus Product		Bronze	Steel	Mithril O	Food	Timber 0	Mounts	
Expected production		0	0	-	184	-	11	
Current stores	119	0	0	0	4	0	11	=
Hill Crest	Location	: @ 3606	in Hills	& Rough Cli	mate is	Cool		
Size : Camp	Fortifications :		Loyalty		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather I	Bronze	Steel	Mithril	Food	Timber	Mounts	5
Expected production	320	0	0	0	0	80	16	0
Current stores	320	0	0	0	0	80	16	-
Lucky Strike				& Rough Cli				
Size : Camp	Fortifications :						No	
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	80	0	0	88	0	
Current stores	0	0	0	0	0	0	0	_
Passage	Location	: @ 3805	in Onen D	lains Clima	ate is Co	al .		
Size : Town	Fortifications:		_	: 56 Docks		Hidden ? :	No	Sieged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	139	0	10	
Current stores	53	0	0	0	3	0	10	_
Roadside Inn (Capi	tal) Location	: @ 3906	in Open P	lains Clima	ate is Co	ol		
Size : City	Fortifications :	Fort	Loyalty	82 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather I	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	77	0	5	0
Current stores	333	0	0	0	2	0	30	-
A small army bearin	g the banner of th	ne Frost 1	Men under	Commander Cuc	dgel is h	ere.		

Roundup	Locatio	n : @ 33N8	in Open Dl	ains Clim	ate ic Mi	Id		
Size : Camp	Fortifications		Loyalty:		: None	Hidden ?	: No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	_
Expected production	153	0	0	0	342	0	27	0
Current stores	0	0	0	0	0	0	0	-
d:1	* + t		i 111111 c	Daniel Gl		7 7		
Silver Size : Camp	Location Fortifications		In HILLS & Loyalty:	Rough Cl	: None	Hidden ?	· No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	_
Expected production		0	0	0	0	0	8	
Current stores	168	0	0	0	0	0	8	_
Trees				orest Cli			. N-	Cional O . Na
Size : Camp Surplus Product	Fortifications Leather	Bronze	Loyalty: Steel	Mithril	: None Food	Hidden ? Timber	Mounts	Sieged ? : No Gold
Expected production		0	0	0	621	126	0	
Current stores	0	0	0	0	6	126	0	
Tundra			in Open Pl		ate is Co			
Size : Village	Fortifications		Loyalty:		: None	Hidden ?		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	90 90	0	0 0	0	672 13	0	6 6	
Current Stores	90	O	O	O	13	0	O	
Waystop	Location	n : @ 3705	in Open Pl	ains Clim	ate is Co	ol		
Size : Major Town	Fortifications	: Tower	Loyalty :	59 Docks	: None	Hidden ?	: No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	182	0	6	
Current stores	112	0	0	0	4	0	6	=
		ARMI]	ES AND I	NAVIES				
					a 1.			
Army Commander : Con		Location	: @ 3906 i	n Open Plai		ate is Cool		
Army morale : 32	Warships : 0		: @ 3906 i ts : 0	n Open Plai (1) Tra	vel mode	: Normal		
	Warships : 0 ps	Location	: @ 3906 i ts : 0	n Open Plai	vel mode	: Normal	Troop Type	
Army morale: 32 Troop Northman footmen v	Warships: 0 ps w/broadswords	Location	: @ 3906 i ts : 0 Train	n Open Plai (1) Tra ing Weapon 10	vel mode Armor ‡	: Normal Troops		
Army morale: 32 Troop Northman footmen v	Warships: 0 ps w/broadswords	Location Transpor	: @ 3906 i ts : 0 Train 10	n Open Plai (1) Tra ing Weapon 10	avel mode Armor =	: Normal Troops	Troop Type	
Army morale : 32 Troop Northman footmen to Baggage Train Lea	Warships: 0 ps w/broadswords	Location Transpor	: @ 3906 i ts : 0 Train 10	n Open Plai (1) Tra ing Weapon 10	vel mode Armor ; 0 Mithril	: Normal Troops	Troop Type	
Army morale: 32 Troop Northman footmen of Baggage Train Lea Weapons Armor Food	Warships: 0 ps w/broadswords ther E 0 131 Low Supp	Location Transpor Tronze 0 0	: @ 3906 i ts : 0 Train 10	n Open Plai (1) Tra ing Weapon 10	avel mode Armor = 0 Mithril 0	: Normal Troops	Troop Type	
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Army morale : 32 Troop Northman footmen of Baggage Train Lea Weapons Armor Food War machines The City/Fort of Roo Army Commander : Loo	Warships: 0 ps w/broadswords ther E 0 131 Low Supp 0 adside Inn flyin rd Iron Helm	Location Transpor Tronze 0 0 plies !! g the flag	: @ 3906 its : 0 Train 10 Stee	n Open Plai (1) Tra ing Weapon 10 el 0 0 st Men is h	avel mode Armor ; 0 Mithril 0 0	: Normal Troops 100	Troop Type	
Army morale : 32 Troop Northman footmen of Baggage Train Lea Weapons Armor Food War machines The City/Fort of Roo Army Commander : Loo Army morale : 34 Troop	Warships: 0 ps w/broadswords ther E 0 131 Low Supp 0 adside Inn flyin rd Iron Helm Warships: 0 ps	Location Transpor Tronze 0 0 plies !! g the flag Location :	: @ 3906 i ts : 0	n Open Plai (1) Tra ing Weapon 10 el 0 0 st Men is h Shore/Plain (1) Tra ing Weapon	wel mode Armor = 0 Mithril 0 0 dere. as Clima wel mode Armor =	: Normal Troops 100 te is Mild : Normal	Troop Type	antry
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Mithril

0 0

Steel

0

0

Low Supplies !! 0 War machines The Town/Tower of Enroute flying the flag of the Frost Men is here.

0 0

Baggage Train Leather Bronze

_ 0

Weapons Armor

Food

Army Commander : Captain Spear Fist Location : @ 3815 in Open Plains Climate is Warm

Army morale : 57 Warships : 0 Transports : 0 (10) Travel mode : Normal

Troops Training Weapon Armor # Troops Type
Northman horsemen w/battle axes 22 22 25 1400 Heavy Cavalry

 Baggage
 Train
 Leather
 Bronze
 Steel
 Mithril

 Weapons
 0
 0
 0

 Armor
 0
 0
 0
 0

Food 2857 Low Supplies !!

War machines 25

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19351	10192	2925	141	44670	11582	1933
Purchase at market price/unit	3	4	6	77	2	4	10
Sell to market price/unit	2	3	4	51	1	3	7

MISCELLANEOUS

Maintenance Costs expected next t	ırn are:	Totals for Nation:	Stores	Production	
Armies/Navies: 1000	1	Leather	1446	1295	
Pop Centers : 300	1	Bronze	300	300	
Characters : 1322		Steel	150	230	
		Mithril	0	0	
Total : 2622	1	Food	43	2779	
		Timber	206	294	
Current Tax rate	: 48%	Mounts	108	110	
Revenue expected next turn	: 23200 (-302	20)			
Current Gold reserve	: 16684				

No new characters available at this time

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a theft attempt involving Tartas Izain at Corinto.

There are rumors of Gold being transported by caravan from Ravenhill Manor to Felhammer Hold.

There are rumors of an encounter involving Vinjar at 4410.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Arassuil	330	CstCjSp	508 210
Arassuil	710	PrenMgy	
Blind Eye	705	RsrchSp	508
Blind Eye	710	PrenMgy	
Chance	790	LvArmy	
Chance	315	PrchCar	fo 500
Cudgel	765	SplArmy	krush ^ ^ 200 ^ ^ ^
Cudgel	325	NatSell	fo 99
Hammer	555	CreCmp	Roundup
Hammer	810	MovChar	4211
Iron Helm	552	PosCmp	Sign Post
Iron Helm	850	MovArmy	se se sw se sw ^ ^ ^ ^ ^ ^ ^ ^ no
Jabber	555	CreCmp	Lucky Strike
Jabber	810	MovChar	3713
Jacqs	315	PrchCar	br 500
Jacqs	610	GrdChar	phant
Krush	850	MovArmy	e se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Krush	185	DnStNat	13
Loathe	605	GrdLoc	
Loathe	520	InfYour	
Phantom	330	CstCjSp	508 215
Phantom	710	PrenMgy	
Spear Fist	400	HvCvlry	500 ^ br

Spear Fist 850 MovArmy se sw w sw sw se sw w se se se ^ ^ ^ no

Arassuil

Ranks : Command 0 Agent 0 Emissary 0 Mage 45 Health 100 Stealth 0 Challenge 45

Artifacts : None

Spells (+0): #406 Divine Army(75) #417 Divine Characters w/Forces(53)

#502 Weakness(85) #508 Conjure Mounts(98)

Arassuil was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 210 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



Ranks : Command 0 Agent 0 Emissary 0 Mage 46

Health 100 Stealth 0 Challenge 46

Artifacts : None

Spells (+0) : #102 Barriers(94) #204 Wild Flames(100) #308 Capital Return(91)
#408 Perceive Nationality(76) #502 Weakness(97) #508 Conjure Mounts(64)

Blind Eye was located in the Open Plains at 3906.

He was ordered to research a spell. Conjure Mounts #508 was successfully researched. He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Ranks : Command 10 Agent 0 Emissary 0 Mage 40

Health 100 Stealth 0 Challenge 42

Artifacts : None

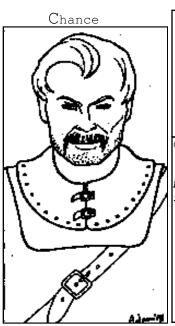
Spells (+0): #413 Scry Population Center(83) #415 Scry Area(57)

#502 Weakness(72) #508 Conjure Mounts(67)

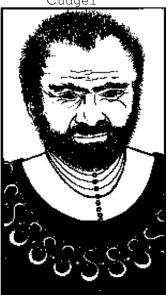
Chance was located in the Open Plains at 3906.

He was ordered to purchase from the caravans. 500 Food were bought for 1000 Gold. He was ordered to leave the army. He left the army.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.



Cudgei



Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

Cudgel was located in the Open Plains at 3906.

He was ordered to have the nation sell to the caravans. 4210 Food were sold for 4210 Gold.

He was ordered to split the army. The army was split. 262 Food was transfered.

He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Hammer



Ranks : Command 0 Agent 0 Emissary 71 Mage 50

Health 100 Stealth 0 Challenge 58

Artifacts : None

Spells (+0) : #4 Major Heal(87) #102 Barriers(79) #308 Capital Return(93)

#502 Weakness(90) #508 Conjure Mounts(82)

Hammer was located in the Open Plains at 3308.

He was ordered to create a camp. A camp named Roundup was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 4211.

Iron Helm

Ranks

: Command 50 Agent 0

Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 50

Artifacts : None

Spells (+0) : None

Iron Helm was located in the Open Plains at 3105.

He was ordered to post a camp. He was not able to complete the posting of the camp because there was insufficient populace. Continued efforts may succeed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Shore/Plains at 3110.

Jabber

Ranks : Command 0 Agent 0 Emissary 51 Mage 0

Spells (+0) : None

Jabber was located in the Hills & Rough at 3607.

He was ordered to create a camp. A camp named Lucky Strike was created.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3713.

Jacqs

Ranks : Command 0 Agent 36 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 27

Artifacts : None

Spells (+0) : None

Jacqs was located in the Open Plains at 3906.

He was ordered to purchase from the caravans. 500 Bronze were bought for 2500 Gold. He was ordered to guard a character. Phantom was guarded.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Ranks : Command 30 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30

Artifacts : None

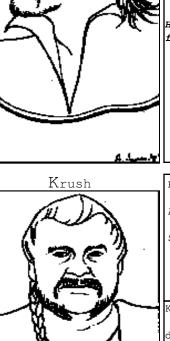
Spells (+0) : None

Krush was located in the Open Plains at 3906.

He was ordered to downgrade our relations. Our relations with the Ull Navala were

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 4107. The Town/Tower of Enroute flying the flag of the Frost Men is here.



Loathe

Ranks : Command 0 Agent 46 Emissary 20 Mage 10

Health 100 Stealth 0 Challenge 39

Artifacts : None

Spells (+0): #410 Divine Allegiance Forces(35)

Loathe was located in the Open Plains at 3906.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Roadside Inn.

He was ordered to guard the location. Roadside Inn was guarded.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Phantom

Ranks : Command 0 Agent 40 Emissary 0 Mage 46

Health 100 Stealth 0 Challenge 53

Artifacts : None

Spells (+0) : #408 Perceive Nationality(61) #422 Perceive Power(92)

#502 Weakness(97) #508 Conjure Mounts(100)

Phantom was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 215 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Magerank has been improved.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Ranks : Command 40 Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 40

Artifacts : None

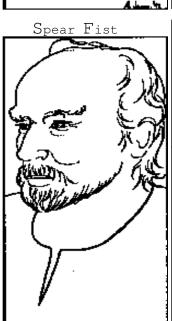
Spells (+0) : None

Spear Fist was located in the Open Plains at 3906.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Bronze armor were recruited.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3815.



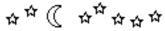
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3601 37	01 3801	3901	4001	410	1 42	01 43	01 4401	
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MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Frost Men

TURNSHEET



Game # 143



PHILIP SWIDERSKI 110670

NONE NONE

NONE

Game # : 143
Player # : 3
Turn # : 4
Security # : 1318

Return this turnsheet before SEPTEMBER 16 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

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Loathe			(ID:	loath)	@	3906	Agent	Emi	ssary	Mage	
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Spear Fist			(ID:	spear)	@	3815	Comman	nd			
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