# MEPBM Games presents

# Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 141



# Silent Assembly

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Victory points : 700
Victory Conditions :

To hold at game end the population center of Elensarn at 2817.

To see to the termination of Chisholm by any means whatsoever.

To see to the termination of Diomedes by any means whatsoever.

To see to the termination of Biancaneve by any means whatsoever.

To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :
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### Alvernus [ 1200 ] Once Upon a Time [ 1167 ] Sing a Song [ 1100 ]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.

#07 Armies lose less morale for movement w/o food.

#10 New mages start at rank up to 40.

#11 New agents start at rank up to 40.

Game # : 141
Player # : 5
Turn # : 23
Account : \$ 0.00
Free Turns : 0
Security Code : 1159
Special Service : YES

Internet G141N05 DAVID HOUSE 110820 NONE NONE NONE

# Silent Assembly

(A Free People)

## Season : Summer

### RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Acadians # 8 Nameless #11 Lohmai'gwaith #14 Dark Feast #17 Great Trollus #20 Tribes of Ang #23 Once Upon a T	: Tolerate : Tolerate : Tolerate : Disliked k : Disliked mar : Hated	d # 6 Tho d # 9 Gro d #12 She #15 Twi #18 Ber #21 Lar	orinar ound Pounde eri-Urk llight Hamm nîm an Phan nds	: Tole ers : Tole : Disl	rated # rated # iked # iked # iked # ral #	3 Wise Cor 7 Sapphic 10 Sundered 13 Red Wite 16 Sh'iar : 19 RhunLand 22 Sing a : 25 Alvernu	Enclave d ches Empire dChattelCo Song	: Tolerated : Tolerated : Tolerated : Disliked : Disliked : Disliked : Neutral : Neutral
		POPU	LATION (	CENTERS				
Camptown	Location	ı : @ 2807	in Mixed Fo	orest Clima	ate is Co	ool		
Size : Camp	Fortifications	: None	Loyalty:	29 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	110	0	992	208	0	0
Current stores	0	0	220	0	0	0	0	-
Engrin	Location	ı: @ 2104	in Mountain	ns Climate	is Pola	r		
Size : Camp	Fortifications	None	Loyalty:	23 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	90	15	0	0	0	0	450
Current stores	0	270	30	0	0	0	0	-
Galadbrynd (Capita	1) Location	ı : @ 2709	in Mixed Fo	orest Clima	ate is M	ild		
Size : City	Fortifications	None	Loyalty:	63 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	115	29	0	0
Current stores	0	0	0	0	0	0	0	=
An army bearing the	banner of the S	ilent Asse	mbly under	Commander He	rubrand	is here.		
Nornorsa	Location	ı : @ 2607	in Mixed Fo	orest Clima	ate is Co	ool		
Size : Camp	Fortifications	None	Loyalty:	22 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	496	120	0	1120
Current stores	0	0	0	0	0	0	0	-
Rintok	Location	ı : @ 2910	in Mixed Fo	orest Clima	ate is M	ild		
Size : Village	Fortifications	: None	Loyalty:	26 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	418	101	0	0
Current stores	0	0	0	0	0	0	0	-
Wyndham	Location	ı : @ 2506	in Mixed Fo	orest Clima	ate is Co	ool		
Size : Camp	Fortifications	None	Loyalty:	30 Docks:	None	Hidden ? :	No S:	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	216	0	0	0	392	368	0	0
Current stores	432	0	0	0	0	0	0	-

#### ARMIES AND NAVIES

Army Commander : Commander Herubrand Location : @ 2709 in Mixed Forest Climate is Mild

Army morale : 23 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops Training Weapon Armor # Troops Troop Type Woodman footmen w/battle axes 10 10 0 1500 Heavy Infantry

 Baggage
 Train
 Leather
 Bronze
 Steel
 Mithril

 Weapons
 0
 0
 0

 Armor
 0
 0
 0
 0

Food 9 Low Supplies !!

War machines 0

The City of Galadbrynd flying the flag of the Silent Assembly is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19045	24762	6991	203	310126	33170	5071
Purchase at market price/unit	2	2	5	69	2	2	6
Sell to market price/unit	1	1	3	36	1	1	3

#### **MISCELLANEOUS**

Maintenance Costs expected next tu	rn are:	Totals for Nation:	Stores	Production
Armies/Navies : 6000		Leather	432	216
Pop Centers : 0		Bronze	270	90
Characters : 13900		Steel	250	125
		Mithril	0	0
Total : 19900		Food	0	2413
		Timber	0	826
Current Tax rate	: 65%	Mounts	0	0
Revenue expected next turn	: 9695 (-10205)			
Current Gold reserve	: 19950			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

#### NATION MESSAGES

There are rumors of an armed conflict involving the Great Trollusk at 3105.

There are rumors of an armed conflict involving the Benîm an Pharazôn and the Sundered at 2834.

There are rumors of an armed conflict involving the Red Witches and the Lohmai'gwaith at 2717.

There are rumors of a theft attempt involving White Oak at Panikhai.

14753 Gold was transported from the Once Upon a Time to Galadbrynd.

There are rumors of Gold being transported by caravan from Casa to Galadbrynd.

#### **ENCOUNTER MESSAGES**

None

#### COMBAT MESSAGES

None

#### SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

 $\ensuremath{\mathsf{ME-PBM}}$  Forum and  $\ensuremath{\mathsf{ME-PBM}}$  Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

#### ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Aragost	690	StlGold	
Aragost	810	MovChar	1308
Arahad	408	HvInfan	500 ^ ^
Arahad	925	Recon	
Arassuil	605	GrdLoc	
Arassuil	810	MovChar	2510
Arutha	555	CreCmp	^
Arutha	810	MovChar	2307
Borondir	810	MovChar	2317
Borondir	930	ScoChar	
Dírhael	765	SplArmy	herub ^ ^ 1500 ^ ^ ^
Dírhael	860	ForcMar	w h h h h h h sw ^ ^ ^ ^ no
Dúnhere	930	ScoChar	
Dúnhere	215	RfsPers	
Gamina	705	RsrchSp	112
Gamina	710	PrenMgy	
Herubrand	325	NatSell	fo 100
Herubrand	185	DnStNat	1
James	610	GrdChar	kesha
James	215	RfsPers	

Katala	690	StlGold		
Katala	810	MovChar	240	9
Ragnir	605	GrdLoc		
Ragnir	325	NatSell	ti	100

Aragost

Ranks : Command 0 Agent 46 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 34

Artifacts : None

Spells (+0) : None

Aragost was located in the Hills & Rough at 1510.

She was ordered to steal the Gold. 1375 Gold was stolen at Nenning.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 1308. The Village of Tantûruk flying the flag of the North Kingdom is here.

Arahad

Ranks

: Command 0 Health 0 Agent 0 Stealth 0 Emissary 0

Challenge 0

Mage 0

Artifacts : None

Spells (+0) : None

Arahad was located in the Mixed Forest at 2709.

He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.

Arahad was killed when the  $\operatorname{army/navy}$  was overrun.

He was ordered to recon the area. He was not permitted orders because he has died.

Arassuil



Ranks : Command 0 Agent 45 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 33

Artifacts : None

Spells (+0) : None

Arassuil was located in the Mixed Forest at 2709.

He was ordered to guard the location. Galadbrynd was guarded.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2510. The Camp of Keolan flying the flag of the Sing a Song is here. Arutha

Ranks : Command 30 Agent 0 Emissary 89 Mage 0

Health 100 Stealth 0 Challenge 51
: None

Spells (+0) : None

Artifacts

Arutha was located in the Mixed Forest at 2911.

He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 2307. The Major Town of Currahee flying the flag of the Thorinar is here.

#### Borondir

Ranks : Command 0 Agent 49 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0): None



Borondir was located in the Mixed Forest at 2709.

She was ordered to move. She accepted the movement orders.

She was ordered to scout for any characters. A scout for characters was attempted. Found: White Oak. Curate Cierra - Sundered. Banneret Windsong - Sundered. Curate Plum Crazy - Sundered. Soil Nûnaw. Shadow Walker. Padfoot. Gamling. Nothing else was reported at this time.

Mage 0

She is currently in the Mixed Forest at 2317. The Major Town/Fort of The Gathering flying the flag of the Sundered is here.





Artifacts : None

Spells (+0) : None



Dírhael was located in the Mixed Forest at 2709.

He was ordered to split the army. The army was split. 9 Food was transfered.

He was ordered to force march the army. He accepted the forced march orders. Morale was slightly reduced. Movement was stopped and the forces commanded by Dírhael were overrun and destroyed/routed in the Open Plains at 2609. Dírhael was killed. All characters with Dírhael were also killed.

D nhere

Ranks : Command 0 Agent 43 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 32

Artifacts : None

Spells (+0) : None

Dúnhere was located in the Mountains at 2409.

He was ordered to refuse all personal challenges.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Tel Azef - Dark Servant Male. Duinhir - Free People Female. One or more reports may be incorrect. Nothing else was reported at this time.

He is currently in the Mountains at 2409. The Town/Fort of Hellgate flying the flag of the Dark Feast is here.

Gamina

Ranks

: Command 0

Agent 0

Emissary 0 Mage 0

Artifacts : None

Spells (+0): None

Gamina was located in the Mixed Forest at 2709.

She was ordered to research a spell. Shields #112 was successfully researched.

She was ordered to prentice magery. The prentice magery was successful and her Mage rank has been improved.

Gamina was killed when the army/navy was overrun.

Gorath

Ranks : Command 44

Agent 0

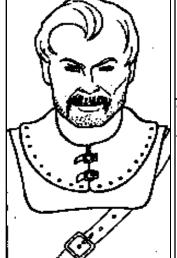
Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 44

Artifacts : None

Spells (+0) : None

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Gorath was located in an unknown location.

Gorath could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Herubrand

: Command 30 Ranks Agent 0 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 30 Artifacts

Spells (+0) : None

Herubrand was located in the Mixed Forest at 2709.

She was ordered to downgrade our relations. Our relations with the North Kingdom were downgraded.

She was ordered to have the nation sell to the caravans. 2413 Food were sold for 2413 Gold.

She commands an army in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

James

Ranks : Command 25 Agent 67 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 56

Artifacts

Spells (+0): None



James was located in the Mountains at 2409.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Kesha was guarded.

He is currently in the Mountains at 2409. The Town/Fort of Hellgate flying the flag of the Dark Feast is here.

Katala

Ranks : Command 0 Agent 81 Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 60

Artifacts

Spells (+0): None

Katala was located in the Mixed Forest at 2109.

She was ordered to steal the Gold. 880 Gold was stolen at Barstow.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2409. The Town/Fort of Hellgate flying the flag of the Dark Feast is here.



Mage 0

Minohtar

Ranks : Command 0 Agent 0 Emissary 0 Mage 64 Health 100 Stealth 0 Challenge 64

Artifacts : None

Spells (+0): #104 Resistances(100) #218 Wall of Wind(66) #308 Capital Return(98) #402 Perceive Allegiance(89) #412 Research Artifact(100) #418 Locate Artifact(90)

Minohtar was located in an unknown location.

Minohtar could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.



Ranks : Command 0 Agent 42 Emissary 0

Health 100 Stealth 0 Challenge 31

Artifacts : None

Spells (+0) : None



She was ordered to have the nation sell to the caravans. 1652 Timber were sold for 3304 Gold.

She was ordered to guard the location. Galadbrynd was guarded.

She is currently in the Mixed Forest at 2709. The City of Galadbrynd flying the flag of the Silent Assembly is here.

Ranks : Command 40 Agent 0 Emissary 0 Mage 0 Health 67 Stealth 0 Challenge 40

Artifacts : None

Spells (+0) : None

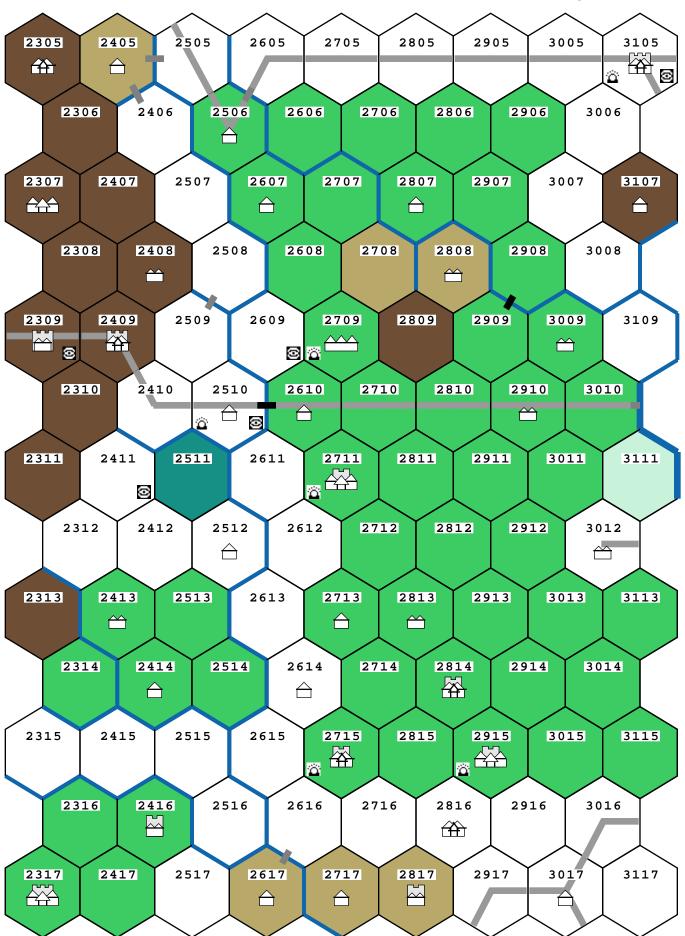


Vëantur was located in an unknown location.

Vëantur could not escape from being held hostage.

He is currently being held hostage. Location unknown. No Gold ransom demanded at this time.



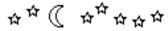


## MEPBM Games

# Middle-earth Play-By-Mail" Fourth Age, circa 1000

Silent Assembly

## TURNSHEET



Game # 141



DAVID HOUSE 110820

-> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_

NONE NONE

Order

Required

Information

Game # : 141 Player # : 5 Turn # : 24 Security # : 1159

-> # \_\_\_\_ Code \_\_\_\_ Type \_\_

# Return this turnsheet before AUGUST 25 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:\_\_\_ (ID: arago) @ 1308 Agent Aragost -> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_\_ Order -> # \_\_\_\_\_ Code \_\_\_\_\_ Type \_\_ Order Required Required Information Information Arassuil (ID: arass) @ 2510 Agent Order Order -> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_\_ -> # \_\_\_\_ Code \_\_\_\_ Type \_\_\_ Required Required Information Information Arutha (ID: aruth) @ 2307 Command Emissary

Order

Information

Required

Borondir		(ID:	boron)	@	2317	Agent				
Order ->	# Code		Туре		-	Order	->	#	_ Code	Type
Required					R	equired				
Information					I	nformatio	n			
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	# Code						->	#	Code	Type
Required					R	equired				
Information					I	nformatio	n			
Herubrand		(ID:	herub)	@	2709	Comman	ıd			
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