MEPBM Games presents

Middle-earth Play-By-Mail" Fourth Age, circa 1000



GAME # 143



Galadhrim

Victory points : 950 Victory Conditions :

To hold at game end the artifact: Orc Slayer #106.

To terminate 10 characters by personal challenge or by assassination.

To hold at game end the artifact: Water-skimmer #29.

To hold at game end the population center of Dragon Mount at 2206.

To hold in stores at game end the greatest amount of Mithril.

Top 3 Free Peoples :

Frost Men [1275] Aerithryn [1150] Half-Orcs [1025]

Special Nation Abilities :

#01 Scout/recon at double normal skill rank.

#14 All new troop recruits start at training 25.

#24 Can learn lost conjure mounts spell.

#32 Navies can travel open seas w/o fear of storms/lost.

Game # : 143
Player # : 11
Turn # : 3
Account : \$ 0.00
Free Turns : 0
Security Code : 2516
Special Service : YES

Internet G143N11 JOHN WELTY 109211 NONE NONE NONE

Galadhrim

(A Free People)

Season : Summer

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom # 4 Dustbighters # 7 Faux Meddle A #10 Half-Orcs #14 Farrely #17 Heathen Kings #20 Black Numenro #23 Amun-Musa	: Tolerate army: Tolerate : Tolerate : Disliked : Disliked	d # 5 Aer d # 8 Twi d #12 Dri #15 Nac #18 Vam	n Scorpion b Le Chin th Strum piric Ord ightned S	: Tole ns : Tole : Disl : Disl	erated # erated # liked # liked # liked # liked # eral #	3 Frost Men 6 Amestrians 9 Rhosgobel 13 Ull Navala 16 Shadowborn 19 Scourge 22 Fallen 25 Karameikos	: Tolerated : Tolerated : Tolerated : Disliked : Disliked : Disliked : Neutral : Neutral			
POPULATION CENTERS										
Argentia	Location	ı : @ 2605	in Open Pl	ains Clima	te is Coo	ol				
Size : Major Town	Fortifications		Loyalty:		None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount	s Gold			
Expected production	54	0	0	0	246	0	3 0			
Current stores	0	0	0	0	492	0 1	.7 –			
An army bearing the	banner of the Ga	aladhrim u	nder Comman	der Kiirdan	is here.					
Bloodrune	Location	a : @ 2904	in Mountai	ns Climate	is Polar	<u> </u>				
Size : Camp	Fortifications	: None	Loyalty :	49 Docks:	None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount	s Gold			
Expected production	0	0	21	6	0	0	0 360			
Current stores	0	0	84	24	0	0	0 -			
Cambria			in Mountai		is Cool					
Size : Camp	Fortifications		Loyalty:			Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount				
Expected production		300	0	20	0	0	0 1300			
Current stores	0	0	0	0	0	0	0 –			
				a1 ' .						
Deathwatch			in Mountai		is Polar		0110			
Size : Village	Fortifications		Loyalty:			Hidden ? : No	Sieged ? : No			
Surplus Product	Leather 0	Bronze 55	Steel 12	Mithril 2	Food 0	Timber Mount O	s Gold 0 0			
Expected production		220	48	8	0	0	0 -			
Current stores	0	220	48	8	U	U	0 –			
Denkoa	Logation	@ 2304	in Mountai	na Climata	is Polan	•				
Size : Camp	Fortifications		Loyalty:			Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount	-			
Expected production		39	39	6	0	0	0 0			
Current stores	0	109	109	17	0	0	0 -			
An army bearing the					-	U	0			
An army bearing the										
in arm, searing one	Daimer of the C	2200222	inder odpodi							
Erendor	Location	ı : @ 2905	in Open Pl	ains Clima	te is Coo	ol				
Size : Major Town	Fortifications		Loyalty:			Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount	-			
Expected production	125	0	0	0	90	0	3 0			
Current stores	0	0	0	0	180	0	9 -			
Frostrune	Location	a : @ 2704	in Mountai	ns Climate	is Polar	<u> </u>				
Size : Village	Fortifications	: None	Loyalty:	43 Docks:	None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber Mount	s Gold			
Expected production	0	0	34	5	0	0	0 360			
Current stores	0	0	102	15	0	0	0 -			

						_		
	Locatio		-					
Size : Camp						Hidden ? : No) Sie	_
Surplus Product						Timber	Mounts	Gold
Expected production		0	0	0	405	0	27	0
Current stores	0	0	0	0	0	0	0	=
Kandor	Locatio	n: @ 2805	in Open Pla	ains Clima	ate is Coc	1		
Size : Town			_			Hidden ? : No	sie	eged ? : No
Surplus Product						Timber	Mounts	Gold
Expected production			0		197	0	10	0
	0	0	0	0	394	0	40	_
Odin's Gate	Locatio	n: @ 2404	in Mountair	ns Climate	e is Polar	•		
Size : Village	Fortifications	: Tower	Loyalty :	24 Docks	: None	Hidden ? : No) Si∈	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	38	0	2	0	0	0	330
	0		0	9	0	0	0	_
Markalanda (Garden)					- t	7		
Wastelands (Capita			_				a :	1 0 . 17
Size : Major Town						Hidden ? : No		eged ? : No
Surplus Product			Steel			Timber	Mounts	Gold
Expected production			0		368	0	10	0
	1621	0	0	0	736	0	505	_
A small army bearing	g the banner of	the Galadh	rim under C	ommander He	legel is h	nere.		
		3 DMT	EG 33E 3					
		AKMI.	ES AND N	IAVIES				

Army Commander	: Lord Celek	oorn Location: @ 2	2304 in Mount	cains (Climate	is Polar	
Army morale :	50 Warship	os: 0 Transports	: 0 (3)) Trav	rel mode	: Normal	
	Troops		Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven	horseriders v	//broadswords	36	20	53	372	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	1	Mithril		
Weapons	_	0	0		0		
Armor	0	0	0		0		
Food	47	Low Supplies !!					
War machines	0						

The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

An army bearing the banner of the Galadhrim under Captain Elfhelm is here.

```
Army Commander : Captain Elfhelm Location : @ 2304 in Mountains Climate is Polar
Army morale : 47 Warships : 0 Transports : 0 (6) Travel mode : Normal
           Troops
                                       Training Weapon Armor # Troops
                                                                     Troop Type
                                               10
 Mixed Elven horseriders w/broadswords
                                        25
                                                     30
                                                              800
                                                                     Heavy Cavalry
Baggage Train Leather Bronze
                                        Steel
                                                     Mithril
                          0
                                        0
                                                     0
Weapons
            _
                            0
                0
Armor
Food
                242 Low Supplies !!
War machines
                2
```

Characters traveling with army : - Ohtar Zen - Zandramas. The $\operatorname{Camp}/\operatorname{Tower}$ of Denkoa flying the flag of the $\operatorname{Galadhrim}$ is here. An army bearing the banner of the Galadhrim under Lord Celeborn is here.

Army Commander: Commander Helegel Location: @ 2705 in Open Plains Climate is Cool										
arships: 0 Transport	s: 0 (1)	Travel mode	: Normal							
	Training	Weapon Armor	# Troops	Troop Type						
w/hand axes	40	30 10	100	Men-at-Arms						
er Bronze	Steel	Mithril								
- 0	0	0								
0 0	0	0								
15 Low Supplies !!										
0										
	arships: 0 Transport w/hand axes er Bronze - 0 0 0 15 Low Supplies!!	rships: 0 Transports: 0 (1) Training w/hand axes 40 er Bronze Steel - 0 0 0 0 15 Low Supplies!!	rships: 0 Transports : 0 (1) Travel mode	rships: 0 Transports : 0 (1) Travel mode : Normal Training Weapon Armor # Troops w/hand axes 40 30 10 100 er Bronze Steel Mithril - 0 0 0 0 0 0 0 0 15 Low Supplies!!						

The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Army Commander : Commander Kiirdan Location : @ 2605 in Open Plains Climate is Cool

Army morale : 32 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops Training Weapon Armor # Troops Troop Type Wood Elf footsoldiers w/broadswords 25 10 60 400 Heavy Infantry Wood Elf mercenaries w/hand axes 40 30 10 100 Men-at-Arms

Baggage TrainLeatherBronzeSteelMithrilWeapons-000Armor0000

Food 29 Low Supplies !!

War machines 0

Characters traveling with army : - Beldurien.

The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19351	10192	2925	141	44670	11582	1933
Purchase at market price/unit	3	4	6	77	2	4	10
Sell to market price/unit	2	3	4	51	1	3	7

MISCELLANEOUS

Maintenance Costs expected n	ext turi	n are:	Totals for Nation:	Stores	Production
Armies/Navies :	8832		Leather	1621	679
Pop Centers :	3500		Bronze	491	432
Characters :	13120		Steel	343	106
			Mithril	73	41
Total :	25452		Food	1802	1306
			Timber	0	0
Current Tax rate	:	70%	Mounts	571	53
Revenue expected next	t turn :	26850 (+1398)			
Current Gold reserve	:	19822			

No new characters available at this time

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Durcrist	Axe 120	No	Good	COMBAT - Increases damage by 500 points.
Herugrim	Sword 135	No	Good	COMBAT - Increases damage by 1000 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of a theft attempt involving Great Spider at West . There are rumors of a theft attempt involving Nauma at Lesra.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 2304

In the Polar climate of the Mountains of 2304, a conflict took place in the early morning hours in a dense and oppressive fog.

At the head of a calm army rode Lord Celeborn of the nation of the Galadhrim. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops Weapons Armor Formations

462 Mixed Elven horseriders w/broadswords wooden/bronze bronze/steel ragged ranks

At the head of a calm army rode **Captain Ulrac M'orkai** of the nation of the Black Numenroeans. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

Troops

Weapons

Armor

Formations

400 Mixed Mannish footmen w/battle axes wooden none a mob

The Camp of Denkoa flying the flag of the Galadhrim is situated in the Mountains here. It is fortified by a Tower.

Suddenly, violent bolts of lightning crashed into and around the battleground. Unnaturally strong and driving rain caused Army Commanders to review their chosen tactics. Lord Celeborn changed tactics to standard battle formation.

Report from Celeborn.....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. Some of the troops needed this encouragement but others were checking the readiness of their weapons. Finally the order was passed down the ranks.. Keep close ranks. Use standard formation. Like we practiced!

Against the forces of Ulrac M'orkai, it was a classic attack - our standard formation against theirs.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Celeborn.....Our cavalry were severely hampered by the mountainous terrain and the steep cliffs. The troops fought well, but they could have been better trained. They fought as if uninspired. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

Commanders on the scene ordered their troops to salvage what they could from the remains of the enemy forces..

Lord Celeborn: 1 Food

After the battle.... Celeborn's forces were victorious in the battle, but suffered minor losses. Celeborn appeared to have survived. Ulrac M'orkai's forces were destroyed/routed in the battle. Ulrac M'orkai appeared to have survived.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you

would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Arwen	555	CreCmp	Cambria
Arwen	810	MovChar	2407
Beldurien	215	RfsPers	
Beldurien	870	MovJoin	2605 kiird
Celeborn	215	RfsPers	
Celeborn	230	AttEnmy	ch
Elfhelm	765	Splarmy	heleg ^ ^ ^ ^ 100
Elfhelm	850	MovArmy	w sw nw nw w ^ ^ ^ ^ ^ ^ ^ no
Galadriel	555	CreCmp	Galliant
Galadriel	810	MovChar	2607
Helegel	185	DnStNat	20
Helegel	310	BidCar	st 400 9
Kelrond	605	GrdLoc	
Kelrond	947	NatTran	2705 le 91
Kiirdan	310	BidCar	st 400 9
Kiirdan	408	HvInfan	400 ^ st
Mithiriel	520	InfYour	
Mithiriel	585	Uncover	
Ohtar Zen	400	HvCvlry	400 ^ st
Ohtar Zen	930	ScoChar	
Tharudan	330	CstCjSp	508 265
Tharudan	710	PrenMgy	
Zandramas	330	CstCjSp	508 300
Zandramas	785	JnArmy	elfhe

Arwen

Ranks : Command 0 Agent 10 Emissary 44 Mage 0

Health 100 Stealth 0 Challenge 23

Artifacts : None

Spells (+0) : None

Arwen was located in the Mountains at 2408.

She was ordered to create a camp. A camp named Cambria was created.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2407.

Beldurien

Ranks

: Command 13

Agent 24

Emissary 0 Mage 10

Challenge 23

Health 96 Stealth 0

Artifacts : None

Spells (+0) : #302 Long Stride(91)

Beldurien was located in the Mountains at 2304.

She was ordered to refuse all personal challenges.

Beldurien was wounded during combat.

She was ordered to move and join the army. She accepted the movement orders. She joined the army commanded by Kiirdan.

She is traveling with Kiirdan in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

Celeborn

Ranks

: Command 53 Health 100 Agent 0

Emissary 0 Mage 30

Stealth 0 Challenge 60

Artifacts : None

Spells (+0): #104 Resistances(89) #412 Research Artifact(85)

#508 Conjure Mounts(73)

Celeborn was located in the Mountains at 2304.

He was ordered to refuse all personal challenges.

He was ordered to have his army attack all of his enemies. See Combat Messages.

He commands an army in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

Elfhelm

Ranks : Command 40 Agent 0 Emissary 0 Mage 20

Health 100 Stealth 0 Challenge 45

Artifacts : None

Spells (+0): #104 Resistances(50) #412 Research Artifact(50)

Elfhelm was located in the Open Plains at 2705.

She was ordered to split the army. The army was split. 15 Food was transfered.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

Galadriel

Ranks

: Command 30

Agent 0

Emissary 52 Mage 0

Health 100 Stealth 0 Challenge 36

Artifacts : None

Spells (+0) : None

Galadriel was located in the Open Plains at 2508.

She was ordered to create a camp. A camp named Galliant was created.

She was ordered to move. She accepted the movement orders.

She is currently in the Mixed Forest at 2607.

Helegei

Ranks

: Command 30 Health 100 Agent 0

Emissary 0 Mage 0

Stealth 0 Challenge 30

Artifacts : None

Spells (+0) : None

Helegel was located in the Open Plains at 2705.

She was ordered to downgrade our relations. Our relations with the Black Numenroeans were downgraded.

She was ordered to bid from the caravans. 400 Steel was bought for 3600 Gold. She commands an army in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.



Ranks : Command 0 Agent 38 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 28

Artifacts : None

Spells (+0) : None

Kelrond was located in the Open Plains at 2705.

He was ordered to guard the location. Wastelands was guarded.

He was ordered to have the nation transport by the caravans. 997 Leather (+10%)

transported to Wastelands.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Kiirdan



: Command 39

Agent 0

Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 39

Artifacts

Spells (+0) : None



Kiirdan was located in the Open Plains at 2605.

He was ordered to bid from the caravans. 400 Steel was bought for 3600 Gold.

He was ordered to recruit some heavy infantry. 400 Heavy Infantry w/Wood weapons and Steel armor were recruited.

He commands an army in the Open Plains at 2605. The Major Town/Tower of Argentia flying the flag of the Galadhrim is here.

Mithiriel



Ranks : Command 0 Agent 0

Mage 0 Emissary 35

Health 100 Stealth 0 Challenge 17

Artifacts

Spells (+0) : None



Mithiriel was located in the Mountains at 2904.

She was ordered to influence the population center loyalty. The loyalty was influenced/improved at Bloodrune.

She was ordered to uncover some secrets. Secrets uncovered - uncovered that the nation of the South Kingdom seeks to hold in stores the greatest amount of Mithril. uncovered that the nation of the Amestrians possesses Special Nation Ability #10.

She is currently in the Mountains at 2904. The Camp of Bloodrune flying the flag of the Galadhrim is here.

Ohtar Zen



Ranks : Command 30 Agent 42 Emissary 0 Mage 0

> Health 100 Stealth 0 Challenge 38

Artifacts : None

Spells (+0) : None

Ohtar Zen was located in the Open Plains at 2705.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He moved with the army to 2304.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Captain Ulrac M'orkai - Black Numenroeans. Nothing else was reported at this time.

He is traveling with Elfhelm in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

Tharudan



Ranks : Command 0 Agent 0 Mage 56 Emissary 0

Health 100 Stealth 0 Challenge 56

Artifacts : None

Spells (+0): #104 Resistances(71) #412 Research Artifact(88)

#416 Reveal Production(96) #418 Locate Artifact(88) #508 Conjure Mounts(100)

Tharudan was located in the Open Plains at 2705.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. 265 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Open Plains at 2705. The Major Town/Fort of Wastelands flying the flag of the Galadhrim is here.

Zandramas



Ranks : Command 0 Agent 0 Mage 60 Emissary 0

Health 100 Stealth 0 Challenge 80

Artifacts : #120 Durcrist #135 Herugrim√

Spells (+0): #104 Resistances(90) #108 Blessings(83) #412 Research Artifact(100) #418 Locate Artifact(88) #428 Locate Artifact True(67) #508 Conjure Mounts(86)

Zandramas was located in the Open Plains at 2705.

She was ordered to cast a conjuring spell. Conjure Mounts was cast. 300 Mounts were conjured.

She was ordered to join an army. She joined the army commanded by Elfhelm. She moved with the army to 2304.

She is traveling with Elfhelm in the Mountains at 2304. The Camp/Tower of Denkoa flying the flag of the Galadhrim is here.

^ /	< ^	_		\ /	9/3/2013	Game 143 P18	ayer 11 Turn 3 Pag
2201 23	240	1 25	01 26	01 2	701 28	301 29	3001
2202	2302	2402	2502	2602	2702	2802	2902
2203 23	240	3 25	03 26	03 2	703 28	303 29	03 3003
2204	2304	2404	2504	2604	2704	2804	2904
2205 23	240	5 25		_ _		305 29	_
2206	2306	2406	2506	2606	2706	2806	2906
2207 23	240	7 25	07 26	07 2	707 28	307 29	3007
2208	2308	2408	2508	2608	2708	2808	2908
	240	9 25	09 26	09 2		29	
2210	2310	2410	2510	2610	2710	2810	2910
	241	1 25	11 26	11 2	711 28	311 29	3011
2212	2312	2412	2512	2612	2712	2812	2912
	241	3 25	13 26	13 2	713 28	29	3013

MEPBM Games

Middle-earth Play-By-Mail" Fourth Age, circa 1000

Galadhrim

TURNSHEET



Game # 143



JOHN WELTY 109211

NONE NONE

NONE

Game # : 143
Player # : 11
Turn # : 4
Security # : 2516

Return this turnsheet before SEPTEMBER 16 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

Arwen		(ID:	arwen)	@	2407	Agent	Emi	lssar	Y	
Order ->	# Code		_ Туре			Order	->	#	Code	Type
Required					Re	equired				
Information					Ir	nformatio	n			
			_		0.605	-				
	u									_
Order ->	# Code		_ Type			Order	->	#	Code	Туре
Required					Re	equired				
Information					Ir	nformatio	on			
Celeborn		(ID:	celeb)	@	2304	Commar	nd 1	ſage		
Order ->	# Code		_ Type			Order	->	#	Code	Туре
Required					Re	equired				

Elfhelm		(ID: elf	he) @	2304	Command	Mage		
Order ->	# Code	Тур	pe		Order -	> #	Code	Туре
Required				Re	quired			
Information				In	formation			
Galadriel		(ID: gal	ad) @	2607	Command	Emissa	ıry	
								Type
Required				Re	quired			
Information					formation			
Helegel		(ID: hel	eg) @	2705	Command			
Order ->	# Code	Тур	pe		Order -	> #	Code	Туре
Required		·		Re	quired			
Information				In	formation			
Kelrond		(ID: kel	ra) @	2705	Agent			
	# Code				_	> #	Code	Туре
Domitored				Do				
Required Information					quired formation			
IIIIOI Macion				111	TOTMACTON			
Kiirdan		(ID: kii	rd) @	2605	Command			
Order ->	# Code	Тур	pe		Order -	> #	Code	Type
Required				Re	quired			
Information				In	formation			
Mithiriel		(ID: mit	hi) @	2904	Emissary	Y		
Order ->	# Code	Тур	pe		Order -	> #	Code	Type
Required				Re	quired			
Information				In	formation			

Ohtar Zen		(ID: ohtar) @	2304 Command A	lgent	
Order ->	# Code	Туре	Order ->	# Code	Туре
Required			Required		
Information			Information		
Tharudan		(ID: tharu) @	2705 Mage		
Order ->	# Code	Туре	Order ->	# Code	Туре
Required			Required		
Information			Information		
Zandramas		(ID: zandr) @	2304 Mage		
Order ->	# Code	Туре	Order ->	# Code	Type
Required			Required		
Information			Information		