MEPBM Games

presents

Middle-earth Play-By-Mail"
Fourth Age, circa 1000

☆❀ ☾ ☆❀☆☆❀
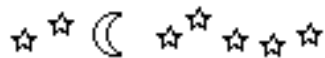
GAME # 143

🌳🌳🌳🌳 🌳 🌳🌳🌳🌳🌳

Faux Meddle Aarmy

Victory points   : 400
Victory Conditions :
        To hold at game end the population center of Tal De Todes at 3729.
        To hold at game end the artifact: Steward's Blade #136.
        To see to the termination of Kriegs Adler by any means whatsoever.
        To hold at game end the artifact: Dragon Helm of Dor-Lómin #12.
        To acquire 10 additional artifacts (10) of any alignment.

Top 3 Free Peoples :

        Aerithryn [892] Dustbighters [875] Frost Men [817]

Special Nation Abilities :
        #01 Scout/recon at double normal skill rank.
        #21 Hire new armies at no cost.

        Internet G143N07
        NATE KEENE 110758
        NONE
        NONE
        NONE

Game #	:	143
Player #	:	7
Turn #	:	6
Account	:	$ 0.00
Free Turns	:	0
Security Code	:	1219
Special Service	:	YES

Faux Meddle Aarmy

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom : Neutral	# 2 South Kingdom : Neutral	# 3 Frost Men : Tolerated	
# 4 Dustbighters : Tolerated	# 5 Aerithryn : Tolerated	# 6 Amestrians : Tolerated	
# 8 Twin Scorpions : Tolerated	# 9 Rhosgobel : Tolerated	#10 Half-Orcs : Tolerated	
#11 Galadhrim : Tolerated	#12 Drib Le Chin : Disliked	#13 Ull Navala : Disliked	
#14 Farrely : Disliked	#15 Nacth Strum : Disliked	#16 Shadowborn : Hated	
#17 Heathen Kings : Hated	#18 Vampiric Order : Disliked	#19 Scourge : Disliked	
#20 Black Numenroeans : Disliked	#21 Enlightned Shadow : Neutral	#22 Fallen : Neutral	
#23 Amun-Musa : Neutral	#24 Darokin : Neutral	#25 Karameikos : Neutral	

POPULATION CENTERS

Charne   Location : @ 3723 in Hills & Rough   Climate is Hot
Size : Camp   Fortifications : None   Loyalty : 32   Docks : None   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	192	24	1040
Current stores	0	0	0	0	0	192	72	–

A small army bearing the banner of the Faux Meddle Aarmy under Veteran May Chang is here.

Enyarma   Location : @ 3426 in Mountains   Climate is Cool
Size : Camp   Fortifications : None   Loyalty : 25   Docks : None   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	280	0	30	0	0	0	1200
Current stores	0	1120	0	0	0	0	0	–

Fifth Lab   Location : @ 3437 in Hills & Rough   Climate is Hot
Size : Major Town Fortifications : Tower   Loyalty : 53   Docks : None   Hidden ? : YES   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	80	0	0	0	0	70	0	800
Current stores	320	0	0	0	12	70	0	–

Ishval   Location : @ 3433 in Hills & Rough   Climate is Hot
Size : Major Town Fortifications : Tower   Loyalty : 53   Docks : Port   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	355	0	6	1200
Current stores	0	0	0	0	1784	0	49	–

Liore (Capital)   Location : @ 3536 in Desert Wastes   Climate is Hot
Size : Major Town Fortifications : Fort   Loyalty : 69   Docks : None   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	90	0	0	0	0	0	3	0
Current stores	360	0	0	0	18	0	21	–

A small army bearing the banner of the Faux Meddle Aarmy under Commander Maes Hughes is here.
A small army bearing the banner of the Faux Meddle Aarmy under Veteran Sûldun is here.

Lisgardh   Location : @ 3420 in Open Plains   Climate is Hot
Size : Camp   Fortifications : None   Loyalty : 30   Docks : None   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	136	0	0	0	632	0	8	0
Current stores	544	0	0	0	2528	0	32	–

Nwalya   Location : @ 3923 in Hills & Rough   Climate is Hot
Size : Camp   Fortifications : None   Loyalty : 37   Docks : None   Hidden ? : No   Sieged ? : No

Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	144	0	0	0	144	8	0
Current stores	0	432	0	0	0	144	24	–

An army bearing the banner of the Nacth Strum under Captain Mordak is here.

```
Thangor                    Location : @ 3922 in Hills & Rough   Climate is Hot
Size : Camp        Fortifications : None   Loyalty : 45  Docks : None   Hidden ? : No      Sieged ? : No
Surplus Product      Leather      Bronze      Steel      Mithril      Food      Timber      Mounts      Gold
Expected production      0           0          0           0         648         88          0        1040
Current stores           0           0          0           0        1944         88          0          -
```

ARMIES AND NAVIES

Army Commander : Commander Maes Hughes   Location : @ 3536 in Desert Wastes   Climate is Hot
```
Army morale :  10  Warships :   0  Transports :    0 (2)    Travel mode  : Normal
         Troops                              Training  Weapon  Armor  # Troops   Troop Type
  Haradan footmen w/broadswords                 10       10      0       400    Heavy Infantry
Baggage Train   Leather          Bronze          Steel          Mithril
Weapons              -              0              0              0
Armor                0              0              0              0
Food                 1    Low Supplies !!
War machines         0
```
The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.
A small army bearing the banner of the Faux Meddle Aarmy under Veteran Sûldun is here.

Army Commander : Veteran May Chang   Location : @ 3723 in Hills & Rough   Climate is Hot
```
Army morale :  10  Warships :   0  Transports :    0 (1)    Travel mode  : Normal
         Troops                              Training  Weapon  Armor  # Troops   Troop Type
  Haradan footmen w/broadswords                 10       10      0       100    Heavy Infantry
Baggage Train   Leather          Bronze          Steel          Mithril
Weapons              -              0              0              0
Armor                0              0              0              0
Food                 0    Out of Food !!
War machines         0
```
The Camp of Charne flying the flag of the Faux Meddle Aarmy is here.

Army Commander : Commander Olivier Armstrong   Location : @ 3334 in Hills & Rough   Climate is Hot
```
Army morale :   6  Warships :   0  Transports :    0 (2)    Travel mode  : Normal
         Troops                              Training  Weapon  Armor  # Troops   Troop Type
  Haradan footmen w/broadswords                 10       10      0       400    Heavy Infantry
Baggage Train   Leather          Bronze          Steel          Mithril
Weapons              -              0              0              0
Armor                0              0              0              0
Food                 1    Low Supplies !!
War machines         0
```
The Camp of Sandstone Bridge flying the flag of the Vampiric Order is here.
A small army bearing the banner of the Vampiric Order under Veteran Ivan Gorukov is here.

Army Commander : Veteran Sûldun   Location : @ 3536 in Desert Wastes   Climate is Hot
```
Army morale :  10  Warships :   0  Transports :    0 (2)    Travel mode  : Normal
         Troops                              Training  Weapon  Armor  # Troops   Troop Type
  Haradan footmen w/broadswords                 10       10      0       400    Heavy Infantry
Baggage Train   Leather          Bronze          Steel          Mithril
Weapons              -              0              0              0
Armor                0              0              0              0
Food                 1    Low Supplies !!
War machines         0
```
The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.
A small army bearing the banner of the Faux Meddle Aarmy under Commander Maes Hughes is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	20726	17845	316	2961	154698	8967	2573
Purchase at market price/unit	2	2	9	15	2	4	9
Sell to market price/unit	1	1	6	9	1	2	6

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	5200
Pop Centers :	2500
Characters :	9260
Total :	16960
Current Tax rate :	40%
Revenue expected next turn :	14280 (-2680)
Current Gold reserve :	0

Totals for Nation:	Stores	Production
Leather	1224	306
Bronze	1552	424
Steel	0	0
Mithril	0	30
Food	6286	1635
Timber	494	494
Mounts	198	49

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

Xerxes is no longer under our control.
Dublith is no longer under our control.
588 Gold was stolen at Enyarma.
3422 Gold was stolen at Ishval.
There are rumors of a theft attempt involving Mouth of the Fall at Byndyly.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information........
Alphonse Elric	770	HrArmy	300 hi ^ ^ 1
Alphonse Elric	520	InfYour	
Edward Elric	605	GrdLoc	
Edward Elric	215	RfsPers	
Herubrand	215	RfsPers	
Herubrand	925	Recon	
Ling Yao	810	MovChar	3433
Ling Yao	315	PrchCar	ti 2485
Maes Hughes	770	HrArmy	400 hi ^ ^ 1
Maes Hughes	850	MovArmy	e nw sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
May Chang	550	ImprPop	
May Chang	770	HrArmy	100 hi ^ ^ ^
Olivier Armstrong	770	HrArmy	400 hi ^ ^ 1
Olivier Armstrong	860	ForcMar	sw h h h h ne ^ ^ ^ ^ ^ ^ ^ ^ no
Ragnir	325	NatSell	mi 100
Ragnir	947	NatTran	3722 le 100
Sûldun	770	HrArmy	400 hi ^ ^ 1
Sûldun	850	MovArmy	e e nw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Alphonse Elric

```
Ranks       : Command 10     Agent 0     Emissary 70     Mage 30
              Health 100     Stealth 0    Challenge 45
Artifacts   : None

Spells (+0) : #4 Major Heal(69) #302 Long Stride(76) #304 Fast Stride(84)
```

Alphonse Elric was located in the Mountains at 3722.
  He was ordered to influence the population center loyalty. The loyalty was
influenced/improved at Dublith.
  He was ordered to hire an army. He was not able to hire an army because the
population center was not of the same nation.
**He is currently in the Mountains at 3722. The Town/Fort of Dublith flying the flag of
the Scourge is here.**

Edward Elric

```
Ranks       : Command 0     Agent 60    Emissary 0     Mage 30
              Health 36     Stealth 0    Challenge 52
Artifacts   : None

Spells (+0) : #4 Major Heal(56) #6 Greater Heal(58) #408 Perceive Nationality(64)
```

Edward Elric was located in the Mountains at 3722.
  He was ordered to refuse all personal challenges.
  He was ordered to guard the location. Dublith was guarded.
**He is currently in the Mountains at 3722. The Town/Fort of Dublith flying the flag of
the Scourge is here.**

Herubrand

```
Ranks       : Command 10     Agent 0     Emissary 0     Mage 0
              Health 100     Stealth 28    Challenge 10
Artifacts   : None

Spells (+0) : None
```

Herubrand was located in the Hills & Rough at 3437.
  He was ordered to refuse all personal challenges.
  He was ordered to recon the area. A recon of the area was attempted. Foreign armies
identified: None. See report below.
**He is currently in the Hills & Rough at 3437. The Major Town/Tower of Fifth Lab flying
the flag of the Faux Meddle Aarmy is here.**

Ling Yao

Ranks	: Command 10	Agent 0	Emissary 55	Mage 0
	Health 100	Stealth 0	Challenge 29	
Artifacts	: None			

Spells (+0) : None

Ling Yao was located in the Mountains at 3722.
  He was ordered to purchase from the caravans. 2485 Timber were bought for 9940 Gold.
  He was ordered to move. He accepted the movement orders.
He is currently in the Hills & Rough at 3433. The Major Town/Tower of Ishval flying the flag of the Faux Meddle Aarmy is here.

Maes Hughes

Ranks	: Command 30	Agent 0	Emissary 0	Mage 0
	Health 93	Stealth 0	Challenge 30	
Artifacts	: None			

Spells (+0) : None

Maes Hughes was located in the Desert Wastes at 3536.
  He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.
  He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the flag of the Faux Meddle Aarmy is here.

May Chang

Ranks	: Command 10	Agent 0	Emissary 42	Mage 0
	Health 100	Stealth 0	Challenge 23	
Artifacts	: None			

Spells (+0) : None

May Chang was located in the Hills & Rough at 3723.
  He was ordered to improve the population center size. He was not able to complete the improvement of the population center size because the populace did not support it. Continued efforts may succeed.
  He was ordered to hire an army. An army of 100 Heavy Infantry with 0 Food was hired.
He commands an army in the Hills & Rough at 3723. The Camp of Charne flying the flag of the Faux Meddle Aarmy is here.

Olivier Armstrong

Ranks	: Command 30	Agent 33	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 36	
Artifacts	: None			
Spells (+0)	: None			

Olivier Armstrong was located in the Hills & Rough at 3433.
  He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.
  He was ordered to force march the army. He accepted the forced march orders. Morale
was reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces.
Movement was stopped by non-(friendly/tolerant) forces.
*He commands an army in the Hills & Rough at 3334. The Camp of Sandstone Bridge flying
the flag of the Vampiric Order is here.*

Ragnir

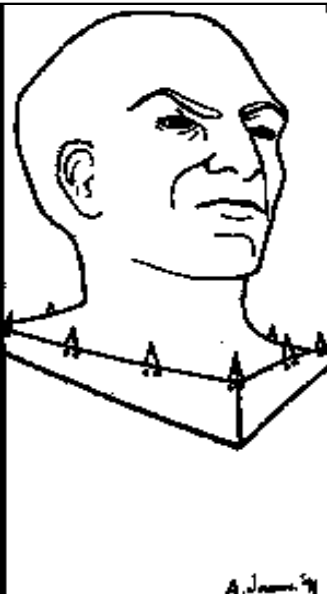| Ranks	: Command 0	Agent 33	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 24	
Artifacts	: None			
Spells (+0)	: None			

Ragnir was located in the Desert Wastes at 3536.
  He was ordered to have the nation sell to the caravans. 187 Mithril were sold for
9350 Gold.
  He was ordered to have the nation transport by the caravans. He was not able to have
the nation transport by caravan because the population center was not of the same
nation.
*He is currently in the Desert Wastes at 3536. The Major Town/Fort of Liore flying the
flag of the Faux Meddle Aarmy is here.*

S ldun

Ranks	: Command 10	Agent 0	Emissary 0	Mage 0
	Health 100	Stealth 0	Challenge 10	
Artifacts	: None			
Spells (+0)	: None			

Sûldun was located in the Hills & Rough at 3437.
  He was ordered to hire an army. An army of 400 Heavy Infantry with 1 Food was hired.
  He was ordered to move the army. He accepted the army movement orders.
*He commands an army in the Desert Wastes at 3536. The Major Town/Fort of Liore flying
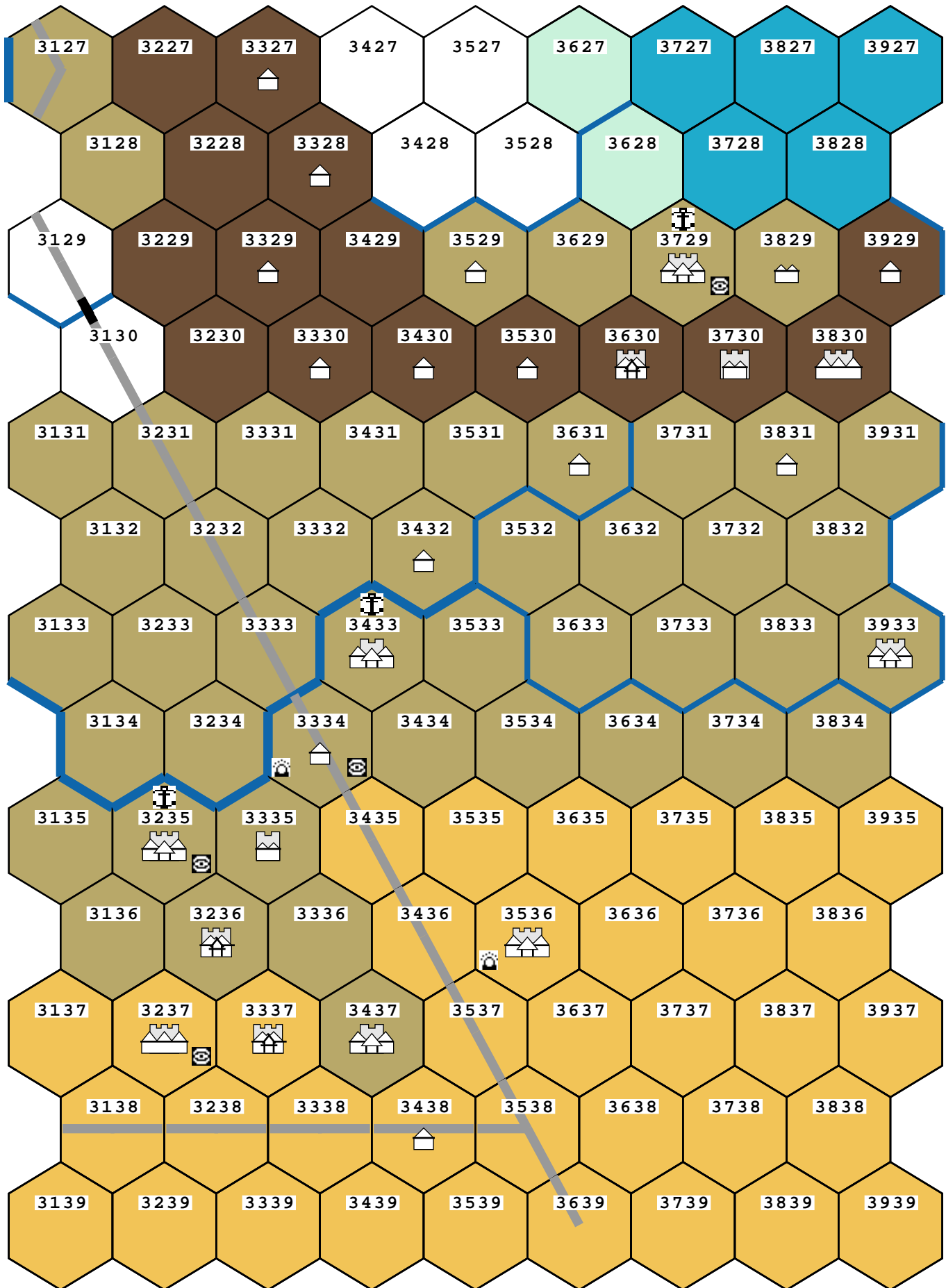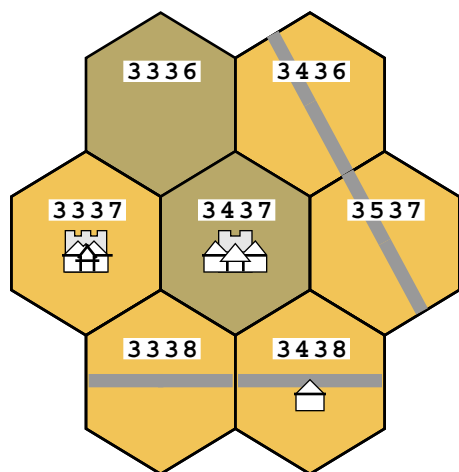the flag of the Faux Meddle Aarmy is here.*

3336

3436

3337

3437

3537

3338

3438

MEPBM Games
Middle-earth Play-By-Mail"
Fourth Age, circa 1000

Faux Meddle Aarmy

TURNSHEET

☆ ☆ ☾ ☆ ☆ ☆ ☆ ☆

Game # 143

🌳 🌳 🌳 🌳 🌳 🌳 🌳 🌳 🌳

NATE KEENE 110758	Game # : 143
NONE	Player # : 7
NONE	Turn # : 7
NONE	Security # : 1219

Return this turnsheet before OCTOBER 28 2013

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #:_____

Alphonse Elric   (ID: alpho) @ 3722 Command Emissary Mage

  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

               _____   _____

Required   _____   Required   _____

Information   _____   Information   _____

               _____   _____

Edward Elric   (ID: edwar) @ 3722 Agent Mage

  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

               _____   _____

Required   _____   Required   _____

Information   _____   Information   _____

               _____   _____

Herubrand   (ID: herub) @ 3437 Command

  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

               _____   _____

Required   _____   Required   _____

Information   _____   Information   _____

               _____   _____

Ling Yao   **(ID: ling) @ 3433 Command Emissary**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____

Maes Hughes   **(ID: maes) @ 3536 Command**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____

May Chang   **(ID: may c) @ 3723 Command Emissary**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____

Olivier Armstrong   **(ID: olivi) @ 3334 Command Agent**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____

Ragnir   **(ID: ragni) @ 3536 Agent**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____

Sûldun   **(ID: suldu) @ 3536 Command**
  Order   -> # _____ Code _____ Type _____   Order   -> # _____ Code _____ Type _____

Required   _____   Required   _____

Information   _____   Information   _____

              _____   _____