

MEPBM Games**presents**

Middle-earth Play-By-Mail™

Fourth Age, circa 1000



GAME # 143

**Frost Men**

Victory points : 1050

Victory Conditions :

To see to the termination of Asbjorn by any means whatsoever.

To see to the termination of Vezaya by any means whatsoever.

To hold at game end the artifact: War-dancer #87.

To hold at game end the artifact: Black Scale #129.

To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Frost Men [1050] Aerithryn [983] Galadhrim [800]

Special Nation Abilities :

#06 Armies lose no morale for force march.

#10 New mages start at rank up to 40.

#23 Can learn lost weakness spell.

#24 Can learn lost conjure mounts spell.

Internet G143N03
 PHILIP SWIDERSKI 110670
 NONE
 NONE
 NONE

Game # : 143
 Player # : 3
 Turn # : 5
 Account : \$ 0.00
 Free Turns : 0
 Security Code : 7605
 Special Service : YES

Frost Men

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 4 Dustbighters	: Tolerated
# 5 Aerithryn	: Tolerated	# 6 Amestrians	: Tolerated	# 7 Faux Meddle Army	: Tolerated
# 8 Twin Scorpions	: Tolerated	# 9 Rhosgobel	: Tolerated	#10 Half-Orcs	: Tolerated
#11 Galadhrim	: Tolerated	#12 Drib Le Chin	: Hated	#13 Ull Navala	: Hated
#14 Farrelly	: Disliked	#15 Nacth Strum	: Disliked	#16 Shadowborn	: Disliked
#17 Heathen Kings	: Disliked	#18 Vampiric Order	: Disliked	#19 Scourge	: Disliked
#20 Black Numenroans	: Disliked	#21 Enlightned Shadow	: Neutral	#22 Fallen	: Neutral
#23 Amun-Musa	: Neutral	#24 Darokin	: Neutral	#25 Karamaikos	: Neutral

POPULATION CENTERS

Ablaze Location : @ 3807 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 20	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	180	90	0	0	0	0	840
Current stores	0	780	390	0	0	0	0	-

Crust Location : @ 3806 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	69	0	0	0	0	0	6	840
Current stores	437	0	0	0	0	0	0	-

Enroute Location : @ 4107 in Open Plains Climate is Cold

Size : Town	Fortifications : Tower	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	25	0	0	0	211	0	2	0
Current stores	159	0	0	0	211	0	0	-

Frost Gate Location : @ 3808 in Open Plains Climate is Cool

Size : Major Town	Fortifications : Tower	Loyalty : 62	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	106	0	0	0	163	0	10	0
Current stores	344	0	0	0	163	0	0	-

Genfel Location : @ 3009 in Mixed Forest Climate is Cool

Size : Town	Fortifications : None	Loyalty : 18	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	245	86	0	0
Current stores	0	0	0	0	2	0	0	-

A small army bearing the banner of the Frost Men under Lord Iron Helm is here.

Hill Crest Location : @ 3606 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 24	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	120	0	0	0	0	30	6	0
Current stores	760	0	0	0	0	190	0	-

Kuluinn Location : @ 3713 in Shore/Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	208	0	8	0
Current stores	224	0	0	0	208	0	0	-

Lucky Strike Location : @ 3607 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 23	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	48	0	0	33	0	600
Current stores	0	0	128	0	0	121	0	-

Qurámalókë

Location : @ 4211 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 34	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	240	0	0	0	840
Current stores	240	0	0	0	840

Roadside Inn (Capital)

Location : @ 3906 in Open Plains Climate is Cold

Size : City	Fortifications : Fort	Loyalty : 88	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	11	0	0	0	29
Current stores	373	0	0	0	29

A small army bearing the banner of the Frost Men under Commander Cudgel is here.

Roundup

Location : @ 3308 in Open Plains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 35	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	136	0	0	0	304
Current stores	289	0	0	0	304

Silver

Location : @ 3707 in Hills & Rough Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	63	0	0	0	0
Current stores	399	0	0	0	0

Trees

Location : @ 4212 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	0	0	0	0	552
Current stores	0	0	0	0	552

Tundra

Location : @ 4205 in Open Plains Climate is Cold

Size : Village	Fortifications : None	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	34	0	0	0	252
Current stores	214	0	0	0	252

Waystop

Location : @ 3705 in Open Plains Climate is Cold

Size : Major Town	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food
Expected production	42	0	0	0	68
Current stores	266	0	0	0	68

ARMIES AND NAVIES**Army Commander : Commander Cudgel**

Location : @ 3906 in Open Plains Climate is Cold

Army morale : 35 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Northman footmen w/broadswords	11	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	131	Low Supplies !!			
War machines	0				

The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Army Commander : Lord Iron Helm

Location : @ 3009 in Mixed Forest Climate is Cool

Army morale : 34 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Northman footmen w/broadswords	13	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	0	Out of Food !!			
War machines	0				

The Town of Genfel flying the flag of the Frost Men is here.

Army Commander : Commander Krush Location : @ 4413 in Mixed Forest Climate is Cool
 Army morale : 31 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman footmen w/broadswords 13 10 0 500 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 0
The Camp of Fjordland flying the flag of the Ull Navala is here.

Army Commander : Captain Spear Fist Location : @ 4219 in Open Plains Climate is Hot
 Army morale : 58 Warships : 0 Transports : 0 (10) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Northman horsemen w/battle axes 24 22 25 1400 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 0 Out of Food !!
 War machines 25
A large army bearing the banner of the Dustbighters under Regent Dain Ironrod is here.
A small army bearing the banner of the Ull Navala under Lord Jorhun is here.
An army bearing the banner of the Half-Orcs under Captain Morzug Bloodaxe is here.

COMPANY COMMANDERS :

Veteran Chance Location : @ 3906 Traveling with him are : Arassuil - Blind Eye - Phantom.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	19688	19050	6190	147	134394	11789	1554
Purchase at market price/unit	3	3	5	81	2	4	11
Sell to market price/unit	2	2	3	50	1	2	7

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 11200	Leather	3705	1070
Pop Centers : 2500	Bronze	780	180
Characters : 14400	Steel	518	138
	Mithril	0	0
Total : 28100	Food	2629	2872
	Timber	675	261
Current Tax rate : 48%	Mounts	480	73
Revenue expected next turn : 21120 (-6980)			
Current Gold reserve : 7241			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving the Twin Scorpions and the Shadowborn at 3335.

There are rumors of a theft attempt involving Okmok at Arched Tombs.

There are rumors of a theft attempt involving Kazahg at Dunwedh.

There are rumors of a theft attempt involving A Hill Giant at Ishval.

There are rumors of a theft attempt involving Ariocho at Charne.

There are rumors of a theft attempt involving Herid Fel at Vorloi.

Genfel is now under our control.

There are rumors of an encounter involving Rustfindel at 0511.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Arassuill	330	CstCjSp	508 250
Arassuill	710	PrenMgy	
Blind Eye	330	CstCjSp	508 250
Blind Eye	710	PrenMgy	
Chance	330	CstCjSp	502 ^
Chance	710	PrenMgy	
Cudgel	310	BidCar	mi 100 25
Cudgel	430	TrpsMan	hi

Hammer	710	PrenMgy	
Hammer	949	TrOwner	delan
Iron Helm	430	TrpsMan	hi
Iron Helm	925	Recon	
Jabber	555	CreCmp	^
Jabber	810	MovChar	3713
Jacqs	325	NatSell	mo 100
Jacqs	610	GrdChar	chanc
Krush	430	TrpsMan	hi
Krush	860	ForcMar	se se ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Loathe	520	InfYour	
Loathe	810	MovChar	3009
Phantom	330	CstCjSp	508 250
Phantom	710	PrenMgy	
Spear Fist	850	MovArmy	ne e e e ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Spear Fist	925	Recon	

Arassuil



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #406 Divine Army(75) #417 Divine Characters w/Forces(53)
 #502 Weakness(85) #508 Conjure Mounts(99)

Arassuil was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 235 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Chance in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Blind Eye



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #102 Barriers(94) #204 Wild Flames(100) #308 Capital Return(91)
 #408 Perceive Nationality(76) #502 Weakness(97) #508 Conjure Mounts(64)

Blind Eye was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. He was not able to cast the spell. Continued efforts may succeed.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Chance in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Chance



Ranks : Command 10 Agent 0 Emissary 0 Mage 46
 Health 100 Stealth 0 Challenge 48
 Artifacts : None

Spells (+0) : #413 Scry Population Center(83) #415 Scry Area(57)
 #502 Weakness(72) #508 Conjure Mounts(67)

Chance was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. He was not able to cast the spell. Continued efforts may succeed.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He commands a company in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Cudgel



Ranks : Command 34 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 34
 Artifacts : None
 Spells (+0) : None

Cudgel was located in the Open Plains at 3906.

He was ordered to bid from the caravans. The product bought was changed because the amount was more than the market levels. No Mithril could be bought.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He commands an army in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Hammer



Ranks : Command 0 Agent 0 Emissary 74 Mage 52
 Health 100 Stealth 0 Challenge 61
 Artifacts : None

Spells (+0) : #4 Major Heal(87) #102 Barriers(79) #308 Capital Return(93)
 #502 Weakness(90) #508 Conjure Mounts(82)

Hammer was located in the Open Plains at 3805.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He was ordered to transfer the ownership of the population center. Passage is no longer under our control.

He is currently in the Open Plains at 3805. The Town/Tower of Passage flying the flag of the Rhosgobel is here.

Iron Helm



Ranks : Command 54 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 54
 Artifacts : None
 Spells (+0) : None

Iron Helm was located in the Mixed Forest at 3009.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Mixed Forest at 3009. The Town of Genfel flying the flag of the Frost Men is here.

Jabber



Ranks : Command 0 Agent 0 Emissary 56 Mage 0
 Health 100 Stealth 0 Challenge 28
 Artifacts : None
 Spells (+0) : None

Jabber was located in the Open Plains at 4020.

He was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

He was ordered to move. He accepted the movement orders.

He is currently in the Shore/Plains at 3713. The Camp of Kuluinn flying the flag of the Frost Men is here.

Jacqs



Ranks : Command 0 Agent 42 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 31
 Artifacts : None
 Spells (+0) : None

Jacqs was located in the Open Plains at 3906.

He was ordered to have the nation sell to the caravans. 295 Mounts were sold for 2655 Gold.

He was ordered to guard a character. Chance was guarded.

He is currently in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Krush



Ranks : Command 35 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

Krush was located in the Open Plains at 4311.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to force march the army. He accepted the forced march orders.

He commands an army in the Mixed Forest at 4413. The Camp of Fjordland flying the flag of the Ull Navala is here.

Loathe



Ranks : Command 0 Agent 49 Emissary 22 Mage 10
Health 100 Stealth 0 Challenge 41
Artifacts : None

Spells (+0) : #410 Divine Allegiance Forces(35) #508 Conjure Mounts(32)

Loathe was located in the Open Plains at 3906.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Roadside Inn.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 3009. The Town of Genfel flying the flag of the Frost Men is here.

Phantom



Ranks : Command 0 Agent 40 Emissary 0 Mage 52
Health 100 Stealth 0 Challenge 59
Artifacts : None

Spells (+0) : #408 Perceive Nationality(61) #422 Perceive Power(92)
#502 Weakness(97) #508 Conjure Mounts(100)

Phantom was located in the Open Plains at 3906.

He was ordered to cast a conjuring spell. Conjure Mounts was cast. There were insufficient Mounts available to conjure. 245 Mounts were conjured.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is traveling with Chance in the Open Plains at 3906. The City/Fort of Roadside Inn flying the flag of the Frost Men is here.

Spear Fist



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 44
Artifacts : None

Spells (+0) : None

Spear Fist was located in the Open Plains at 4020.

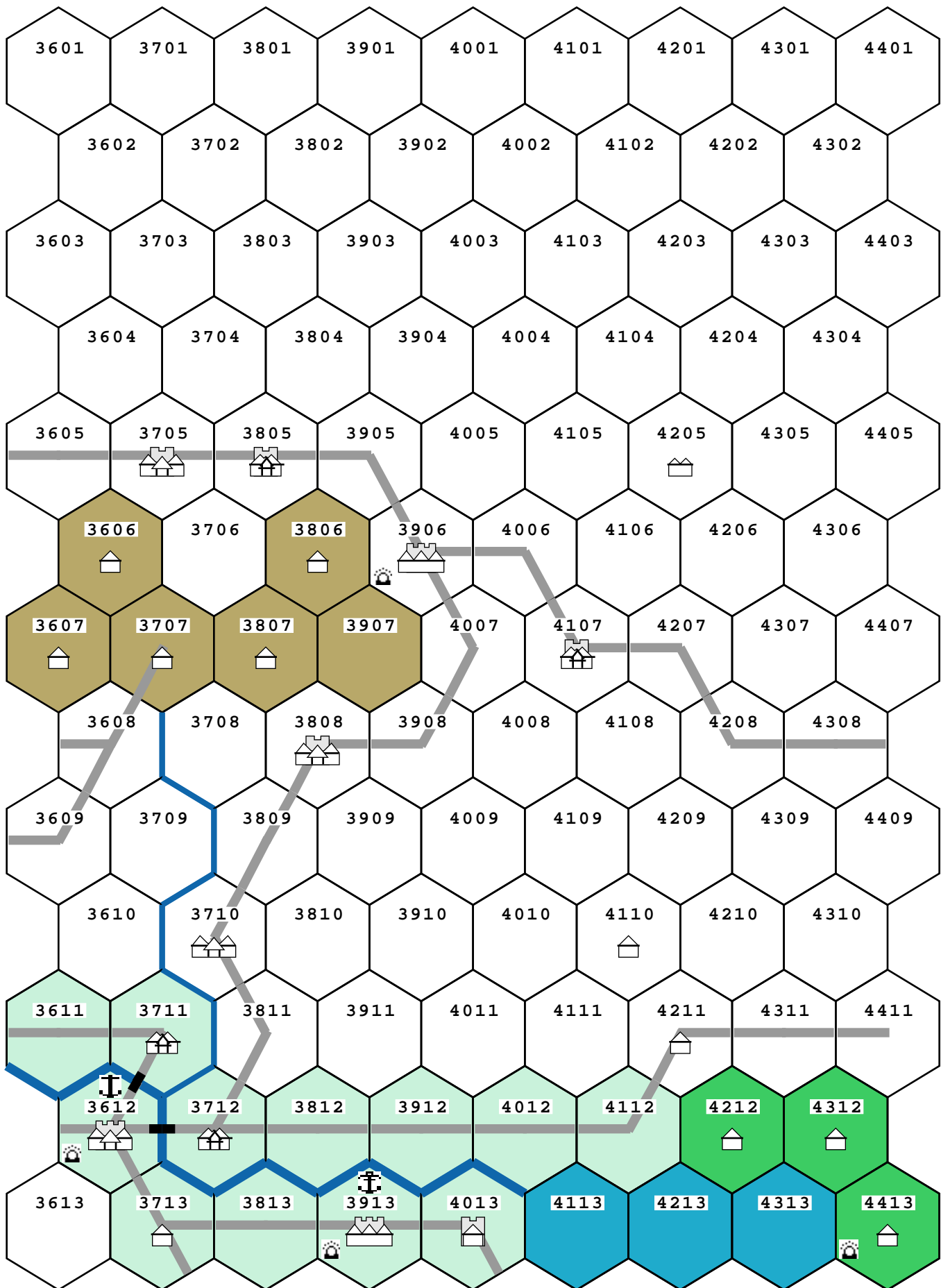
Lack of Food may have affected army movement.

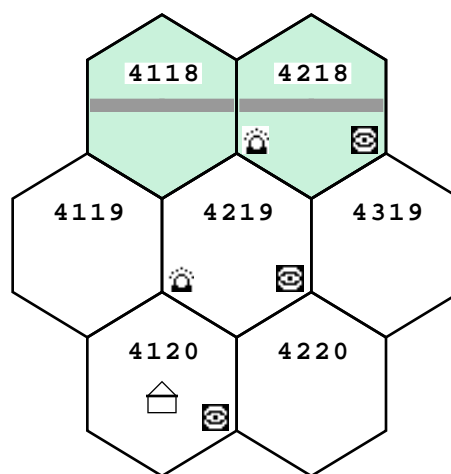
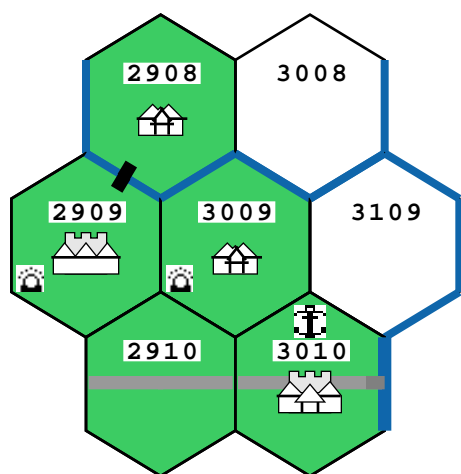
Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: - Morzug Bloodaxe of the Half-Orcs with about 1100 troops at 4219 - Dain Ironrod of the Dustbighters with about 1700 troops at 4219 - Jorhun of the Ull Navala with about 400 troops at 4219 - Thorgrim of the Ull Navala with about 700 troops at 4218 - Dunga of the Half-Orcs with about 200 troops at 4218. See report below.

He commands an army in the Open Plains at 4219.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Cudgel (ID: cudge) @ 3906 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Hammer (ID: hamme) @ 3805 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iron Helm (ID: iron) @ 3009 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jabber (ID: jabbe) @ 3713 Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Jacqs (ID: jacqs) @ 3906 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Krush (ID: krush) @ 4413 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Loathe (ID: loath) @ 3009 Agent Emissary Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required	
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Information

Phantom (ID: phant) @ 3906 Agent Mage

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required	
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Information

Spear Fist (ID: spear) @ 4219 Command

Order -> # _____ Code _____ Type _____ Order -> # _____ Code _____ Type _____

Required	
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Information

Required	
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Information