

MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # 141



Lohmai'gwaith

Victory points : 667
Victory Conditions :

To hold at game end the artifact: Curaran #22.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Uvatha by any means whatsoever.
To hold at game end the artifact: Blue Ring #83.
To hold at game end the greatest amount of artifacts.

Top 3 Free Peoples :

Alvernus [1500] Sing a Song [1000] Once Upon a Time [983]

Special Nation Abilities :

#02 Scout/recon at +20 to normal skill rank.
#14 All new troop recruits start at training 25.
#20 New armies start at morale 40.
#21 Hire new armies at no cost.

Internet G141N11
RON GULLON 109653
NONE
NONE
NONE

Game # : 141
Player # : 11
Turn # : 27
Account : \$ 0.00
Free Turns : 0
Security Code : 8238
Special Service : YES

Lohmai'gwaith

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Disliked	# 2 South Kingdom	: Hated	# 3 Wise Council	: Tolerated
# 4 Acadians	: Tolerated	# 5 Silent Assembly	: Tolerated	# 6 Thorinar	: Tolerated
# 7 Sapphic Enclave	: Tolerated	# 8 Nameless	: Tolerated	# 9 Ground Pounders	: Tolerated
#10 Sundered	: Tolerated	#12 Sheri-Urk	: Hated	#13 Red Witches	: Hated
#14 Dark Feast	: Disliked	#15 Twilight Hammer	: Disliked	#16 Sh'iar Empire	: Disliked
#17 Great Trollusk	: Disliked	#18 Bením an Pharazôn	: Disliked	#19 RhunLandChattelCo	: Disliked
#20 Tribes of Angmar	: Disliked	#21 Lands	: Neutral	#22 Sing a Song	: Neutral
#23 Once Upon a Time	: Neutral	#24 Plane	: Neutral	#25 Alvernus	: Neutral

POPULATION CENTERS

Amberglen Location : @ 2614 in Open Plains Climate is Mild

Size : Camp	Fortifications : None	Loyalty : 32	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	261	0	0	0	648	0	18	0
Current stores	261	0	0	0	406	0	56	-

Amon Lanc Location : @ 2715 in Mixed Forest Climate is Mild

Size : Town	Fortifications : Tower	Loyalty : 57	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	767	113	0	0
Current stores	0	0	78	0	8	123	0	-

An army bearing the banner of the Lohmai'gwaith under Lord Angamir is here.

Aredol (Capital) Location : @ 2915 in Mixed Forest Climate is Mild

Size : Major Town	Fortifications : Tower	Loyalty : 60	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	176	112	0	0
Current stores	0	0	0	2	0	122	0	-

A small army bearing the banner of the Lohmai'gwaith under Commander Dagnirgul is here.

An army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Bragol Location : @ 3116 in Open Plains Climate is Mild

Size : Village	Fortifications : Tower	Loyalty : 16	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	151	0	0	0	374	0	14	0
Current stores	302	0	0	0	4	0	100	-

Elensarn Location : @ 2817 in Hills & Rough Climate is Mild

Size : Camp	Fortifications : Tower	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	126	0	0	0	0	0	18	1000
Current stores	252	0	0	0	0	0	52	-

Ereb Minas Location : @ 3012 in Open Plains Climate is Cool

Size : Village	Fortifications : None	Loyalty : 29	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	0	0	352	0	6	0
Current stores	448	0	0	0	4	0	44	-

Greywood Location : @ 2813 in Mixed Forest Climate is Mild

Size : Village	Fortifications : None	Loyalty : 28	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	274	274	0	0
Current stores	0	0	0	0	3	299	0	-

Lhugorod Location : @ 3107 in Mountains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 35 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 138 0 12 0 0 0 660
 Current stores 0 0 0 45 0 0 0 -

Naith Location : @ 2816 in Open Plains Climate is Mild
 Size : Town Fortifications : None Loyalty : 29 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 205 0 0 0 405 0 5 0
 Current stores 410 0 0 0 4 0 37 -

Foreign characters reported in the hex : **Círdan**.

A small army bearing the banner of the Lohmai'gwaith under Veteran Pericles is here.

Nim Sereg Location : @ 2818 in Open Plains Climate is Mild
 Size : City Fortifications : Fort Loyalty : 63 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 34 0 0 0 110 0 4 0
 Current stores 68 0 0 0 1 0 26 -

Orodnim Location : @ 2408 in Mountains Climate is Cold
 Size : Village Fortifications : None Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 82 62 0 0 0 0 600
 Current stores 0 0 228 0 0 0 0 -

Sein Ithil Location : @ 2814 in Mixed Forest Climate is Mild
 Size : Town Fortifications : Tower Loyalty : 22 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 421 59 0 700
 Current stores 0 0 0 0 4 64 0 -

Tad Eithel Location : @ 2713 in Mixed Forest Climate is Mild
 Size : Camp Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 630 234 0 0
 Current stores 0 0 0 0 6 255 0 -

ARMIES AND NAVIES

Army Commander : Lord Angamir Location : @ 2715 in Mixed Forest Climate is Mild
 Army morale : 38 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		25	10	0	300	Heavy Infantry
Wood Elf footsoldiers w/spears		25	10	60	300	Light Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Army Commander : Commander Dagnirgul Location : @ 2915 in Mixed Forest Climate is Mild
 Army morale : 40 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf archers w/long bows		27	60	0	100	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

An army bearing the banner of the Lohmai'gwaith under Captain Falstaff is here.

Army Commander : Captain Falstaff Location : @ 2915 in Mixed Forest Climate is Mild

Army morale : 49 Warships : 0 Transports : 0 (4) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		26	25	25	549	Heavy Infantry
Wood Elf archers w/long bows		27	60	0	300	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

A small army bearing the banner of the Lohmai'gwaith under Commander Dagnirgul is here.

Army Commander : Lord Garibaldi Location : @ 2917 in Open Plains Climate is Mild

Army morale : 42 Warships : 0 Transports : 0 (5) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		28	10	16	900	Heavy Infantry
Wood Elf archers w/long bows		25	60	0	200	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

Army Commander : Captain Otto Location : @ 2418 in Mixed Forest Climate is Mild

Army morale : 40 Warships : 0 Transports : 0 (7) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Mixed Elven horseriders w/broadswords		25	10	60	1000	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	2	Low Supplies !!				
War machines	0					

The Village/Tower of Forests Edge flying the flag of the Great Trollusk is here.

Army Commander : Veteran Pericles Location : @ 2816 in Open Plains Climate is Mild

Army morale : 41 Warships : 0 Transports : 0 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf archers w/long bows		25	60	0	100	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Town of Naith flying the flag of the Lohmai'gwaith is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	30365	32174	13465	3682	308935	33341	4471
Purchase at market price/unit	2	2	3	11	2	2	7
Sell to market price/unit	1	1	2	7	1	1	4

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	14996
Pop Centers :	3500
Characters :	20120

Total :	38616
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Current Tax rate :	60%
Revenue expected next turn :	28460 (-10156)
Current Gold reserve :	0

Totals for Nation:

Leather
Bronze
Steel
Mithril
Food
Timber
Mounts

Stores

1741
0
306
47
440
863
315

Production

1001
220
62
12
4157
792
65

Ritual character terminations: 5

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Anarmacil	Sword	26	No	Good	COMBAT - Increases damage by 750 points.
Gersebroc	Sword	140	No	Good	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Hodrond is no longer under our control.

*There are rumors of a theft attempt involving De Gregori at Barad Lagrim.
1211 Gold was stolen at Amon Lanc.*

There are rumors of a theft attempt involving JF Breau at Louisbourg.

There are rumors of a theft attempt involving Augustus at Ashpit.

ENCOUNTER MESSAGES

Report from the village at 2408.

The tremors which have occurred in the neighboring regions at first struck fear into the hearts of our citizens. Then, however, they began to rejoice that the founders had been wise enough not to build on a dormant volcano as it was evident that some others had done. Even though we tried to tell them that any of the mountains in the region could hide dormant volcanos, they refused to listen to us as usual and loyalty has increased accordingly.

COMBAT MESSAGES

Battle at 3017

In the Mild climate of the Open Plains of 3017, a conflict took place in the early afternoon in a dense and oppressive fog.

At the head of a rebellious army rode **Captain Strulug** of the nation of the South Kingdom. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
351 Dúnadan footmen w/broadswords	wooden/bronze	leather/bronze	a mob

The Camp of The Lost Tavern flying the flag of the Lohmai'gwaith is situated in the Open Plains here.

After the battle.... Strulug's forces found no enemy armies to fight.

The battle for The Lost Tavern was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Strulug's army survived the attack on the Camp, but suffered minor losses. Strulug appeared to have survived. The Camp has been reduced to a Ruins. The Ruins of The Lost Tavern now flies no known flag.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Angamir	498	Threat	
Angamir	850	MovArmy	se ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Benedict	215	RfsPers	
Benedict	810	MovChar	2715
Dagnirgul	300	ChTaxRt	60
Dagnirgul	325	NatSell	br 100
Falstaff	340	TrPo2Ar	2
Falstaff	860	ForcMar	se h h h w ne ^ ^ ^ ^ ^ ^ ^ no
Garibaldi	850	MovArmy	se h h h h h h h sw ^ ^ ^ ^ ^ no
Garibaldi	925	Recon	

Iago the Lucky	520	InfYour	
Iago the Lucky	710	PrenMgy	
Lassiter	810	MovChar	2818
Lassiter	930	ScoChar	
Lavinia	690	StlGold	
Lavinia	810	MovChar	2818
Maedengil	520	InfYour	
Maedengil	810	MovChar	3217
Orpheus the Dark	215	RfsPers	
Orpheus the Dark	810	MovChar	2818
Otto	400	HvCvlry	500 ^ st
Otto	860	ForcMar	w w w w ^ ^ ^ ^ ^ ^ ^ ^ no
Pericles	355	TrTrps	garib ^ ^ 300 ^ 200 ^
Pericles	520	InfYour	
Segucu	520	InfYour	
Segucu	810	MovChar	3116
Signette	215	RfsPers	
Signette	810	MovChar	2408
Sotida	615	Assass	strul
Sotida	810	MovChar	2818
Umbridge	325	NatSell	fo 99
Umbridge	610	GrdChar	falst

Angamir



Ranks : Command 54 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 69
 Artifacts : #26 Anarmacil/
 Spells (+0) : None

Angamir was located in the Open Plains at 2614.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

She was ordered to threaten the population center. Amberglen is now under our control.

She was ordered to move the army. She accepted the army movement orders.

She commands an army in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Benedict



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 83 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Benedict was located in the Open Plains at 3017.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Mixed Forest at 2715. The Town/Tower of Amon Lanc flying the flag of the Lohmai'gwaith is here.

Dagnirgul



Ranks : Command 39 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Dagnirgul was located in the Mixed Forest at 2915.

He was ordered to change the tax rate. The tax rate was changed to 60. Loyalty has been affected.

He was ordered to have the nation sell to the caravans. 2161 Bronze were sold for 4322 Gold.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Falstaff



Ranks : Command 47 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 47
 Artifacts : None
 Spells (+0) : None

Falstaff was located in the Mixed Forest at 2915.

He was ordered to transfer some Food from the population center to the army. 2 Food was transferred.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.

Garibaldi



Ranks : Command 51 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 66
 Artifacts : #140 Gersebroc
 Spells (+0) : None

Garibaldi was located in the Open Plains at 2816.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to move the army. He accepted the army movement orders. Movement was stopped because the terrain restricted movement.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Open Plains at 2917.

Iago the Lucky



Ranks : Command 0 Agent 0 Emissary 94 Mage 19
 Health 100 Stealth 0 Challenge 51
 Artifacts : None
 Spells (+0) : #412 Research Artifact(89)

Iago the Lucky was located in the Mixed Forest at 2813.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Greywood.

He was ordered to prentice magery. The prentice magery was successful and his Mage rank has been improved.

He is currently in the Mixed Forest at 2813. The Village of Greywood flying the flag of the Lohmai'gwaith is here.

Lassiter



Ranks : Command 0 Agent 52 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39
 Artifacts : None
 Spells (+0) : None

Lassiter was located in the Mixed Forest at 2915.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted.

Found: Vêantur - Free People Female. One or more reports may be incorrect. Nothing else was reported at this time.

He is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Lavinia



Ranks : Command 0 Agent 60 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 45
 Artifacts : None
 Spells (+0) : None

Lavinia was located in the Hills & Rough at 2617.

She was ordered to steal the Gold. No Gold was found in the treasury at Crossing.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Maedengil



Ranks : Command 0 Agent 0 Emissary 85 Mage 30
 Health 100 Stealth 0 Challenge 49
 Artifacts : None

Spells (+0) : #302 Long Stride(96) #413 Scry Population Center(72)
 #415 Scry Area(67)

Maedengil was located in the Open Plains at 2818.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Nim Sereg.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3217.

Orpheus the Dark



Ranks : Command 36 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Orpheus the Dark was located in the Open Plains at 2421.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Otto



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Otto was located in the Open Plains at 2818.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Wood weapons and Steel armor were recruited.

He was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

He commands an army in the Mixed Forest at 2418. The Village/Tower of Forests Edge flying the flag of the Great Trollusk is here.

Pericles



Ranks : Command 12 Agent 0 Emissary 67 Mage 0
 Health 100 Stealth 0 Challenge 36
 Artifacts : None
 Spells (+0) : None

Pericles was located in the Open Plains at 2816.

He was ordered to transfer some troops from the army to an army. 300 Heavy Infantry 200 Archers were transferred.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Naith.

He commands an army in the Open Plains at 2816. The Town of Naith flying the flag of the Lohmai'gwaith is here.

Segucu



Ranks : Command 26 Agent 0 Emissary 38 Mage 0
 Health 100 Stealth 0 Challenge 30
 Artifacts : None
 Spells (+0) : None

Segucu was located in the Hills & Rough at 2817.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Elensarn.

He was ordered to move. He accepted the movement orders.

He is currently in the Open Plains at 3116. The Village/Tower of Bragol flying the flag of the Lohmai'gwaith is here.

Signette



Ranks : Command 45 Agent 0 Emissary 0 Mage 18
 Health 100 Stealth 0 Challenge 49
 Artifacts : None
 Spells (+0) : #412 Research Artifact(50)

Signette was located in the Open Plains at 2419.

She was ordered to refuse all personal challenges.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 2408. The Village of Orodnim flying the flag of the Lohmai'gwaith is here.

Sotida



Ranks : Command 0 Agent 74 Emissary 0 Mage 34
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : #308 Capital Return(81) #413 Scry Population Center(65)
 #415 Scry Area(58)

Sotida was located in the Open Plains at 3017.

She was ordered to assassinate a character. She was not able to assassinate the character because of tight security.

She was ordered to move. She accepted the movement orders.

She is currently in the Open Plains at 2818. The City/Fort of Nim Sereg flying the flag of the Lohmai'gwaith is here.

Umbridge



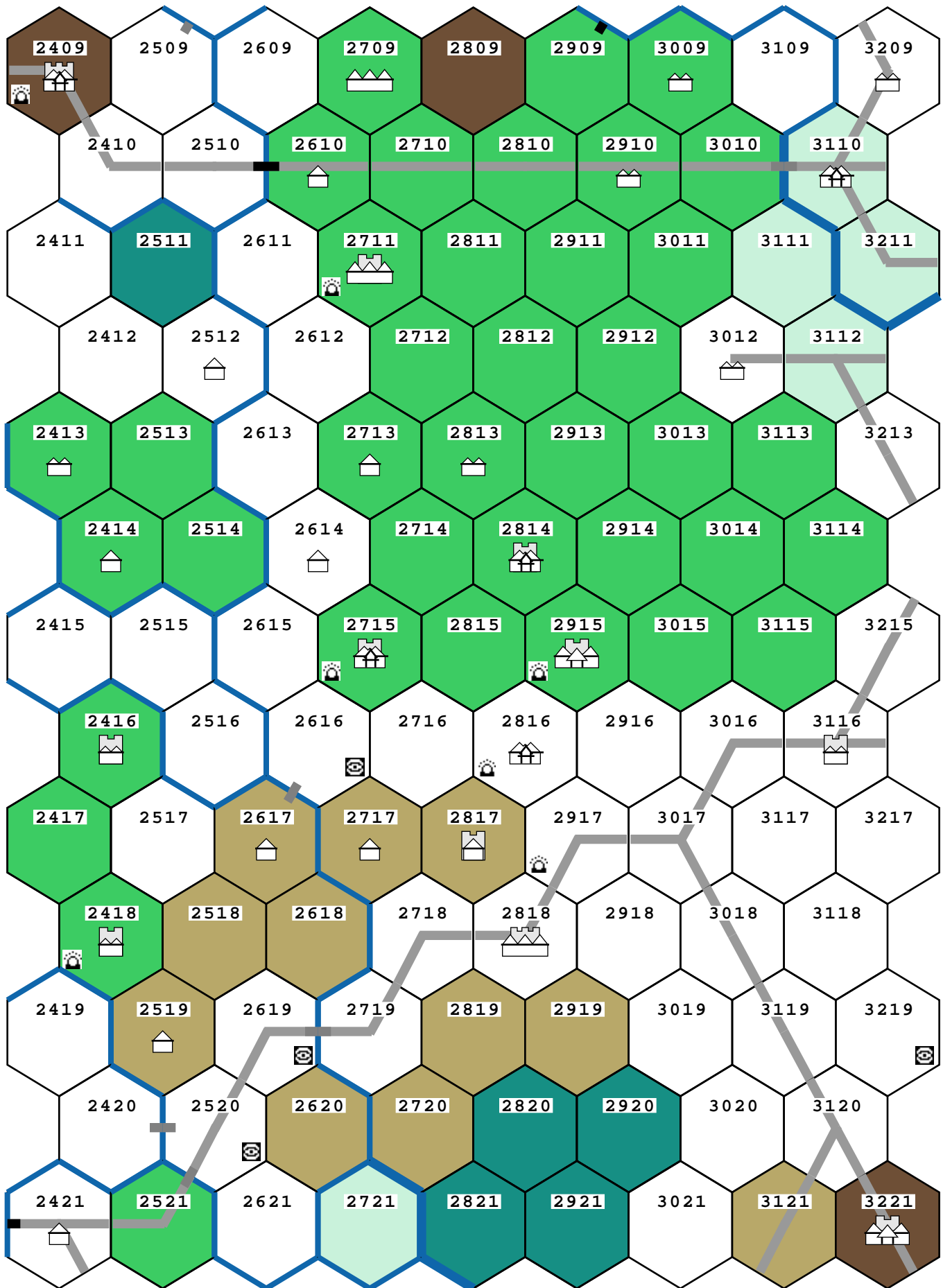
Ranks : Command 0 Agent 45 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 33
 Artifacts : None
 Spells (+0) : None

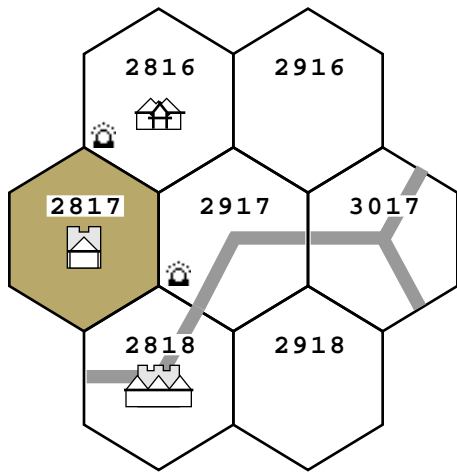
Umbridge was located in the Mixed Forest at 2915.

She was ordered to have the nation sell to the caravans. 3585 Food were sold for 3585 Gold.

She was ordered to guard a character. Falstaff was guarded.

She is currently in the Mixed Forest at 2915. The Major Town/Tower of Aredol flying the flag of the Lohmai'gwaith is here.





Order	->	#	Code	Type	Order	->	#	Code	Type
Required					Required				
Information					Information				

Falstaff (ID: falst) @ 2915 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Garibaldi (ID: garib) @ 2917 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Iago the Lucky (ID: iago) @ 2813 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lassiter (ID: lassi) @ 2818 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Lavinia (ID: lavin) @ 2818 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Maedengil (ID: maede) @ 3217 Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Orpheus the Dark (ID: orphe) @ 2818 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Otto (ID: otto) @ 2418 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Pericles (ID: peric) @ 2816 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Segucu (ID: seguc) @ 3116 Command Emissary

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Signette (ID: signe) @ 2408 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Sotida (ID: sotid) @ 2818 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Umbridge

(ID: umbri) @ 2915 Agent

Order -> # Code Type

Required

Information

Order -> # Code Type

Required

Information