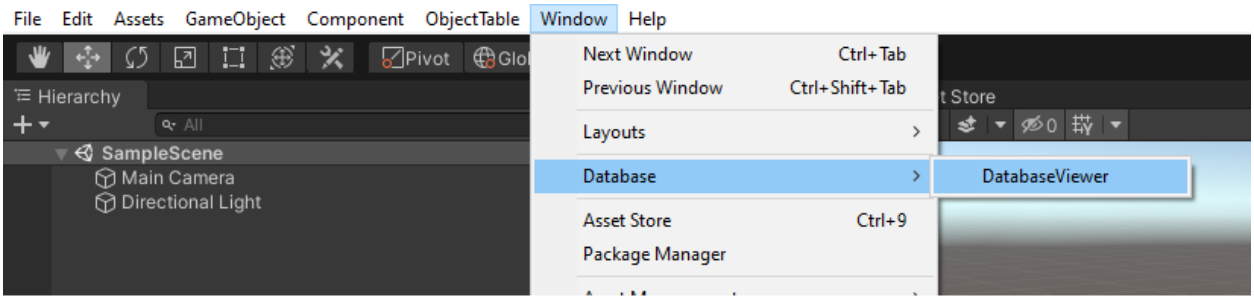
Thanks for downloading the asset!

Here is how to use it

Step 1

Go to window -> Database -> Database Viewer

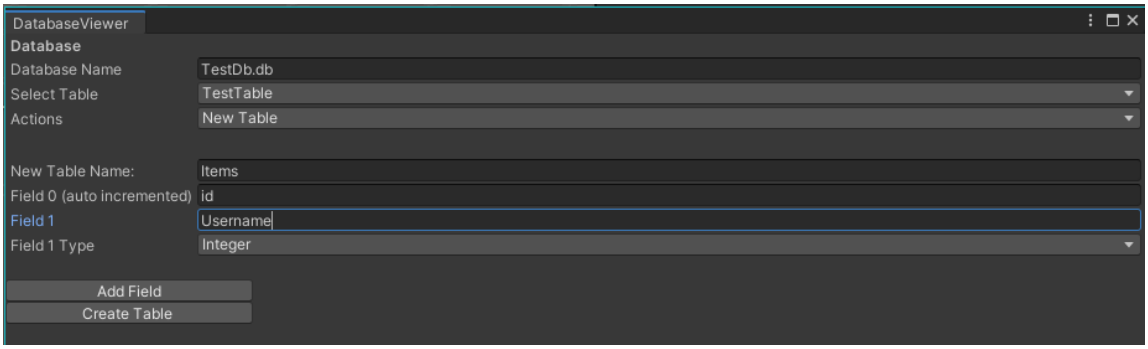


Step 2

That's it, you are good to use it.

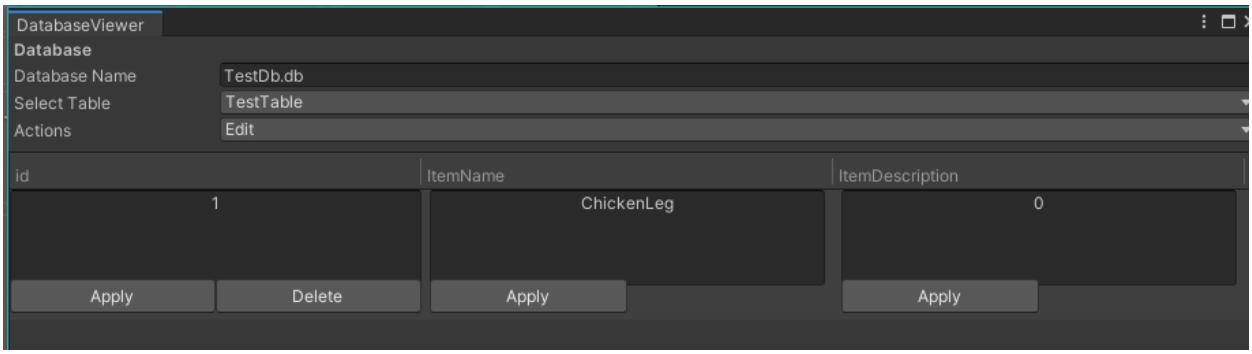
Usage

As soon as you open the window, you will notice that the there is no table to select. That is because there is no database file or tables to select. Type out a **database name** (remember it for later use) and then in the **Actions** section select **New Table.** Doing so will create the database and table. The first field (**Field 0**) is auto incremented. Currently only 2 types of data is supported. i.e. Integer (0,5,10 or 0.56 etc) and TEXT (any string). You can add as many fields as you like by tapping the **Add Field** button. Null or empty fields are ignored.



Constraints and relations are not yet supported.

To edit or delete a record you can go into **Editing** mode in the actions section and then select **Delete** on the item that you want removed. Don't worry auto increment will be preserved.



Note: if you edit a value, make sure you tap **Apply** to commit any changes. Otherwise it will not be saved.

Lastly, if you see that the window / some values / table is not being updated, please **close** and **reopen** the window. This should do the trick. Alternatively **switching tables** also does the job.

Check out the file called

DatabaseMain.cs for example functions. You can obviously implement your own functions to suit it to your own needs.

Lastly, by default the database is stored in

Application.persistentDataPath + "/" + DatabaseName;