


Cláudio Bessa

Software Developer

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About Me

I am currently finishing my bachelors degree in software engineering where I considered I have gained a solid understanding of various programming concepts, and software development methodologies. Also developed a few projects on my own where I explore different methods, languages and worlds! I am excited to continue my journey in the programming world and see what the future holds for me.

Last Experiences



BugsBytes (48H Hackathon - 1st and 3rd place) – Software Developer

Apr 2023 – Presential / Braga, Portugal

Performed as Frontend/Mobile Developer in a team of four members where we developed an application to help students to find new partners to study with.

- React Native
- Axios (REST api)
- Expo
- AntDesign (Mobile)



Freelancer – Frontend Developer

Jan 2023 – Remote / Braga, Portugal

Contributed to improving the quality of a content creator stream' using React.

- React (Vite)
- React Router DOM
- TypeScript
- Axios (REST api)
- AntDesign



Sentinel – Summer Intern as Software Developer

Jun – Aug 2022 – Remote / Guimarães, Portugal

Implemented a new software feature that created and identified ROIs (Regions Of Interest) in any type of industrial or none industrial materials in polymorphic forms.

- C++
- Qt

Education and Certificates



Bachelor's in Computer Engineering – University of Minho

Oct 2020 – Jul 2023 / Braga, Portugal

Other Projects



OnlyFeiras – Frontend Developer

University Project

Onlyfeiras is a university project that relies on building a marketplace for general products, where everyone could be a seller and have the capacity to manage their products and sales.

- Blazor.NET
- HTML
- CSS



SmartCity – FullStack Developer

University Project

Smart City is a university project that relies on managing the smart digitization of houses.

- Java
- JUnit
- Maven
- SonarQube
- PIT
- EvoSuite
- Python – Hypothesis
- Haskell – QuickCheck
- MVC architecture



Pug to HTML Converter – Backend Developer

University Project

University project based on the conversion of a text input in Pug form to HTML format.

- Python
- Regex
- Ply – Lex | Yacc