Operating system I Assignment # 2

CPU Schedulers Simulator

Write a java program to simulate the following schedulers:

- 1. **preemptive** Shortest- Job First (SJF) Scheduling with context switching
- 2. Round Robin (RR) with context switching
- 3. **preemptive** Priority Scheduling (with the solving of starvation problem)
- 4. AG Scheduling:
 - a. Each process is provided a static time to execute called quantum.
 - b. Once a process is executed for given time period, it's called **FCFS** till the finishing of (ceil(25%)) of its Quantum time then it's converted to **non-preemptive Priority till** the finishing of the next (ceil(25%)), after that it's converted to **preemptive Shortest-Job** First (SJF).
 - c. We have 3 scenarios of the running process
 - i. The running process used all its quantum time and it still have job to do (add this process to the end of the **queue**, then increases its Quantum time by **Two**).
 - ii. The running process was execute as non-preemptive Priority and didn't use all its quantum time based on another process converted from ready to running (add this process to the end of the queue, and then increase its Quantum time by ceil(the remaining Quantum time/2)).
 - iii. The running process was execute as **preemptive** Shortest- Job First (SJF) and didn't use all its quantum time based on another process converted from ready to running (add this process to the end of the **queue**, and then increase its Quantum time by **the remaining Quantum time**).
 - iv. The running process didn't use all of its quantum time because it's no longer need that time and the job was completed (set it's quantum time to zero).

Example:

Processes	Burst time	Arrival time	Priority	Quantum
P1	17	0	4	7
P2	6	2	7	9
P3	11	5	3	4
P4	4	15	6	6

Answer:

- Quantum (7, 9, 4,6) -> ceil(25%) = (2,-,-,-) && ceil(50%) = (4,-,-,-)
- Quantum (7+3,9,4,6) -> ceil(25%) = (-,3,-,-) && ceil(50%) = (-,5,-,-)
- Quantum (10.9+3.4.6) -> ceil(25%) = (-,-,1,-) && ceil(50%) = (-,-,2,-)
- Quantum (10,12,4+2,6) -> ceil(25%) = (-,3,-,-) && ceil(50%) = (-,6,-,-)
- Quantum (10,0,6,6) -> ceil(25%) = (3,-,-,-) && ceil(50%) = (5,-,-,-)
- Quantum (10+4,0,6,6) -> ceil(25%) = (-,-,2,-) && ceil(50%) = (-,-,3,-)
- Quantum (14,0,6+3,6) -> ceil(25%) = (-,-,-,2) && ceil(50%) = (-,-,-,3)
- Quantum (14,0,9,6+2) -> ceil(25%) = (-,-,3,-) && ceil(50%) = (-,-,5,-)
- Quantum (14,0,0,8) -> ceil(25%) = (4,-,-,-) && ceil(50%) = (7,-,-,-)
- Quantum (14+7,0,0,8) -> ceil(52%) = (0,0,0,2) && ceil(50%) = (-,-,-,4)
- Quantum (21,0,0,0) -> ceil(25%) = (6,-,-,-) && ceil(50%) = (11,-,-,-)

P1	P2	P3	P2	P1	P3	P4	Р3	P1	P4	P1
0	4	7 9	9 1	2 1:	5 1	8 20) 2	26 33	3:	5 38

Program Input

- Number of processes
- Round robin Time Quantum
- Context switching

For Each Process you need to receive the following parameters from the user:

- Process Name
- Process Arrival Time
- Process Burst Time
- Process Priority

Program Output

For each scheduler output the following:

- Processes execution order
- Waiting Time for each process
- Turnaround Time for each process
- Average Waiting Time
- Average Turnaround Time
- Print all history update of quantum time for each process (AG Scheduling)
- The assignment is submitted in group of max. 5 students and min. 4 students.
- Late submission is not allowed

Grading Criteria BOUNS (15 grades)

	preemptive Shortest- Job First (SJF) Scheduling	Round Robin (RR) Scheduling	Priority Scheduling	AG Scheduling	Grade
Processes execution order	6	6	6	13	31
Waiting Time for each process	6	6	6	13	31
Turnaround Time for each process	2	2	2	4	10
Average Waiting Time	2	2	2	4	10
Average Turnaround Time	2	2	2	4	10
Print all history update of quantum time for each process (AG Scheduling)	0	0	0	8	8
Grade	18	18	18	46	100