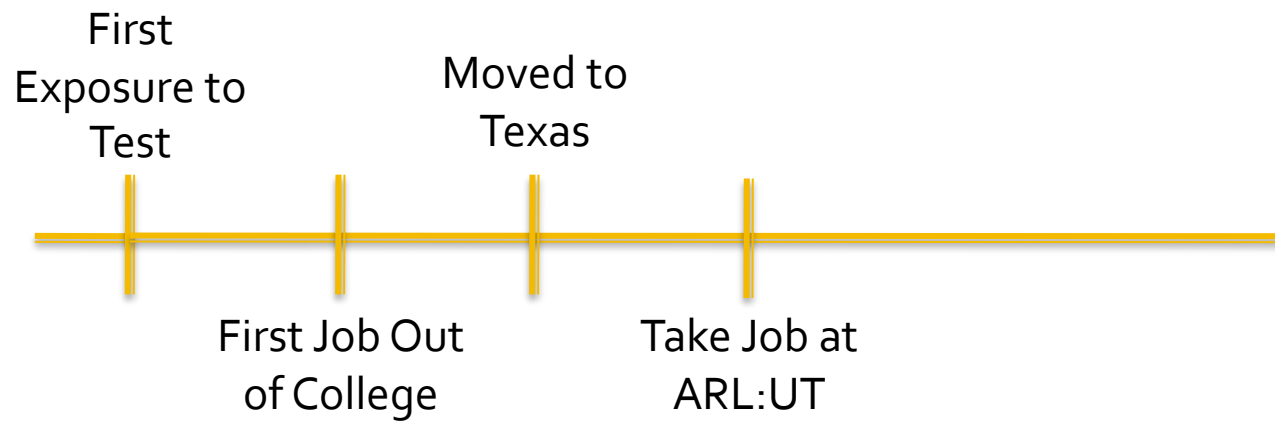# Cooperating to Exercise Judgment and Skill: Requirements

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My Test Journey

First
Exposure to
Test

Moved to
Texas

First Job Out
of College

Take Job at
ARL:UT

Challenges

No test team.

Testing only included at the end of the lifecycle.

Solo tester

Experience

Developer requirement meetings.

Trying to understand the project's context.
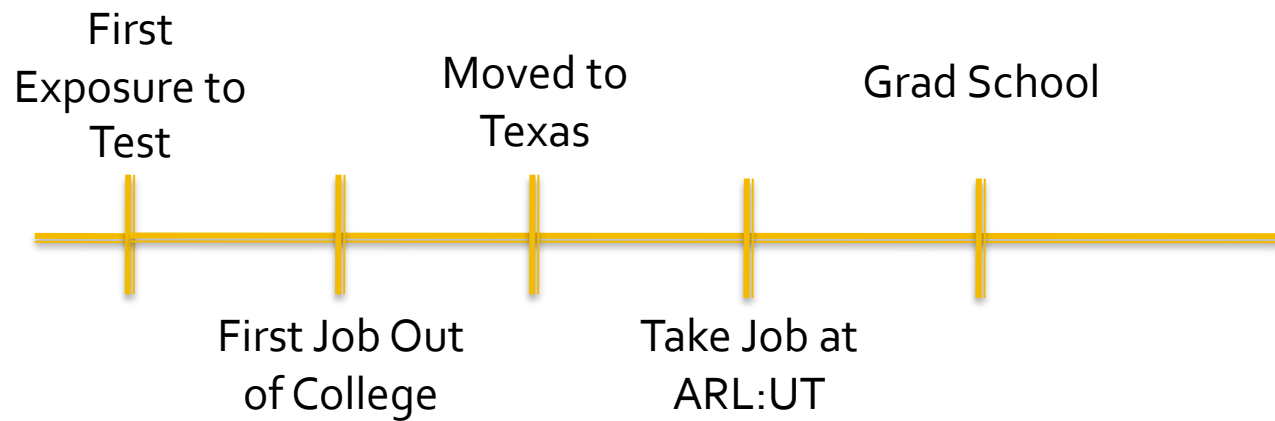
Involved in end-user training.
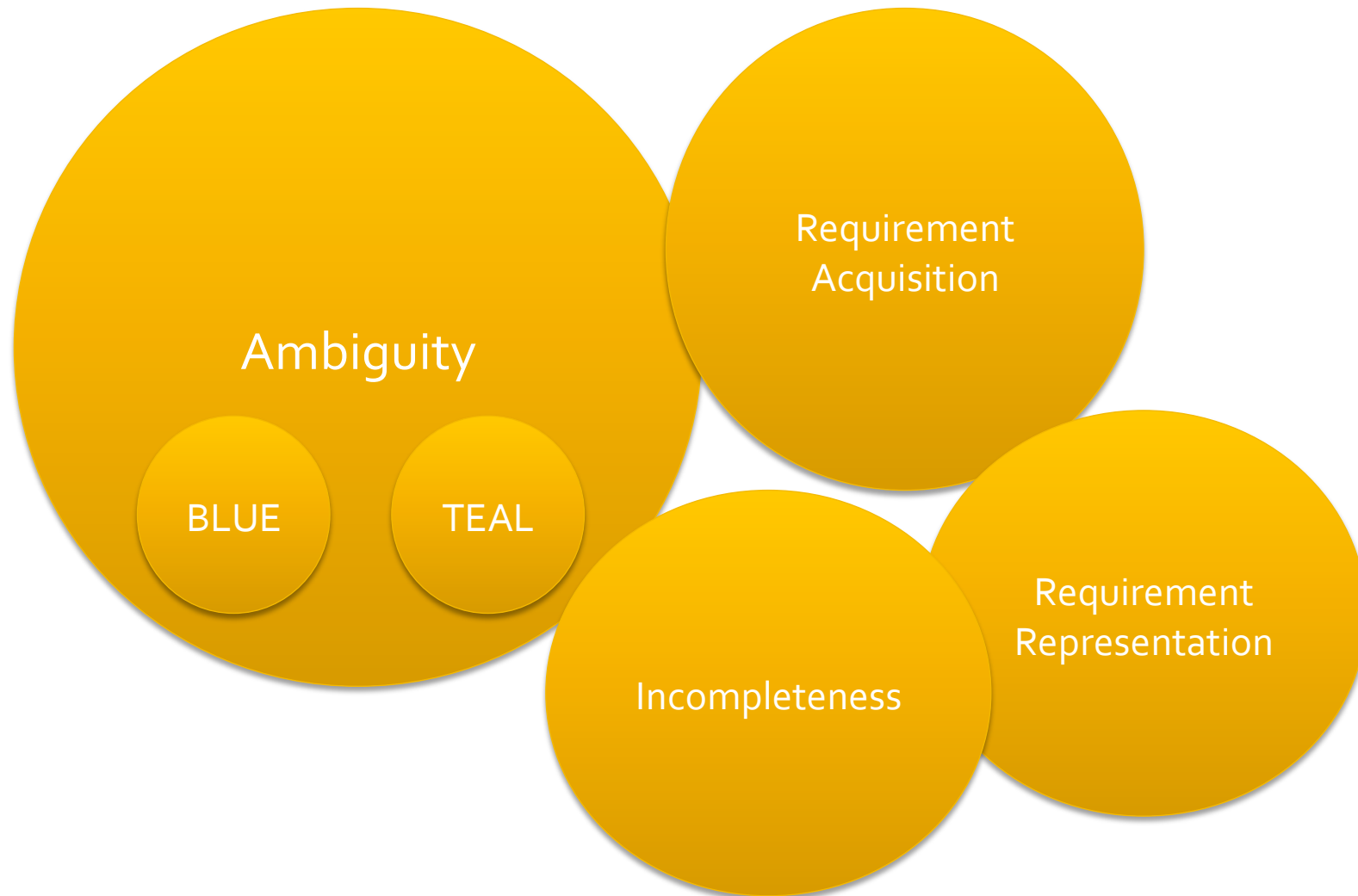
Takeaway

Ask questions.

Place yourself in a position to learn information about your project and context.

Keep trying to move testing forward in the lifecycle.

My Test Journey

Challenges

Ambiguity

BLUE

TEAL

Requirement Acquisition

Incompleteness

Requirement Representation

Experience

Understanding my project's context.

Poor Requirements

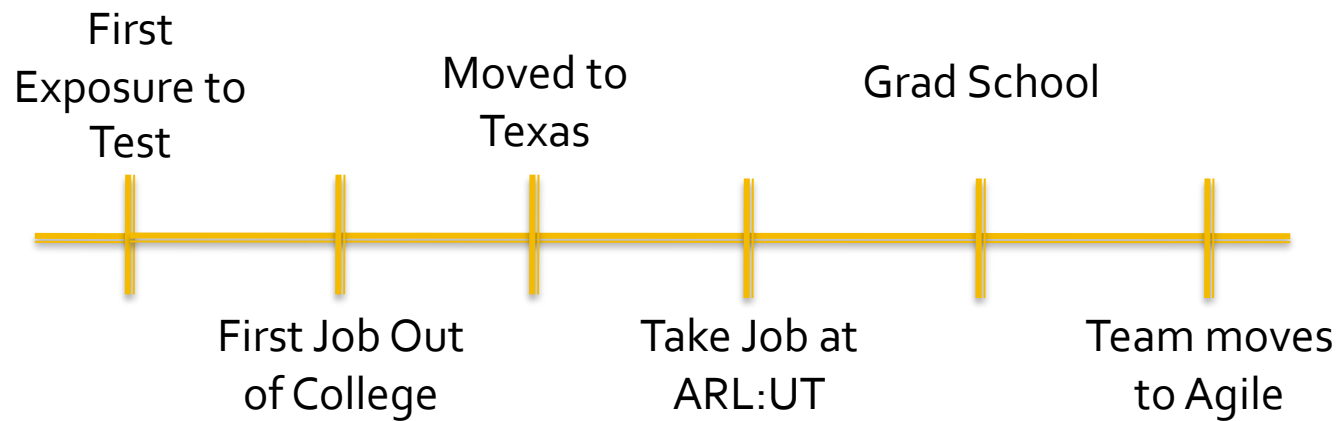Early lifecycle processes can be extremely important.

Takeaway

"Test early, test often" starts earlier in the lifecycle.

Early processes are key to understanding our context and testing effectively.

Tester skills can help address requirement challenges.

My Test Journey

Challenges

User Story Expectations

Understanding project context.

Getting team buy-in

Experience

Better testing.

Test Team Credibility

Story Workshop Involvement

Takeaway

Test value is seen earlier and more often.

Testers can make more informed decisions if involved early.

All parts of the team to have the same understanding and as early as possible.

Summary

- Participating in requirement process helped shaped our understanding of the project's context.
- Better awareness and understanding of business and technical needs led to richer testing.
- Earlier involvement has improved our team dynamic and increased test team credibility.

THANK YOU