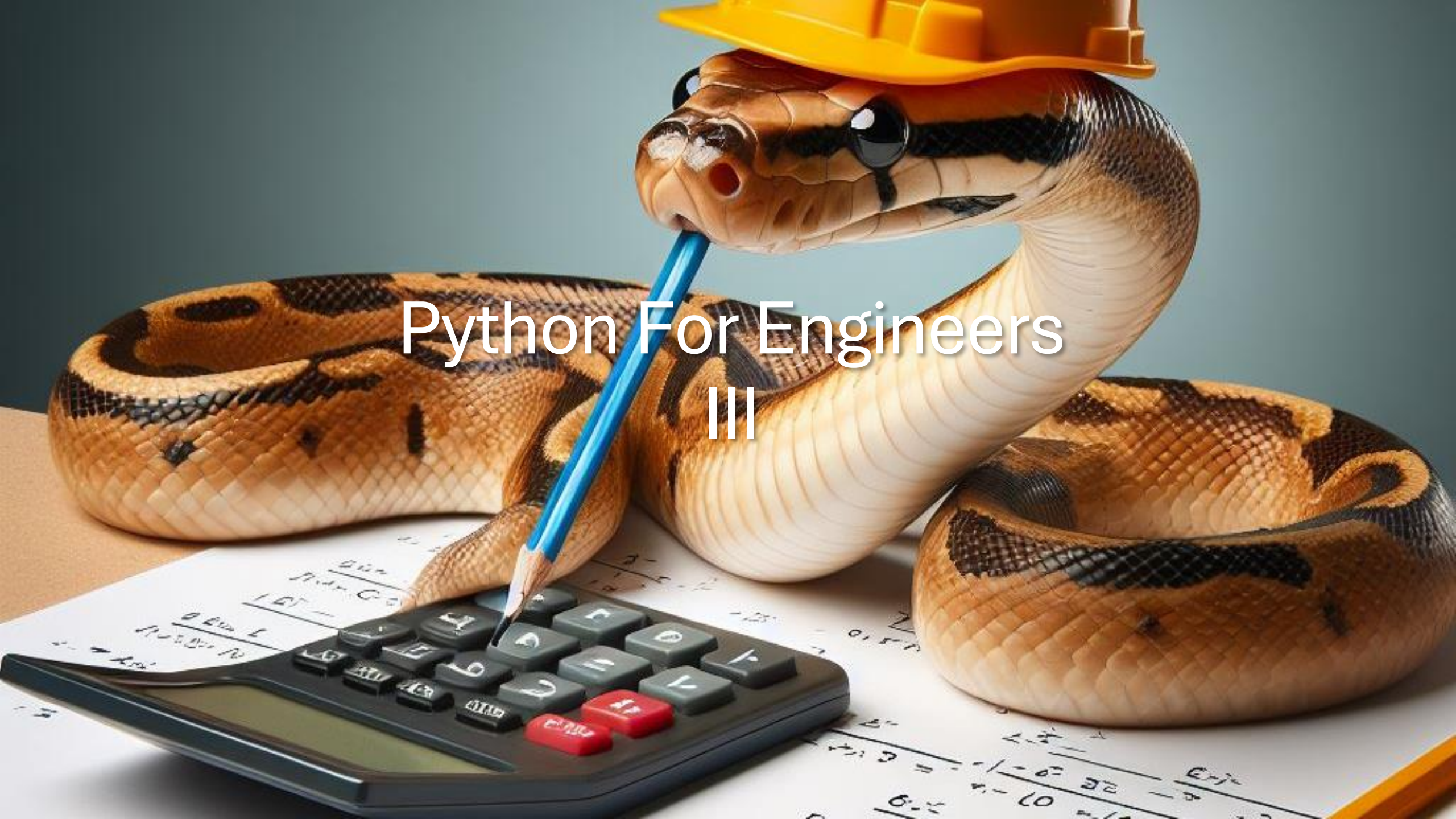


Python For Engineers III



Where we left off...

- Last workshop, we covered more advanced features of Python.
 - Extra data types.
 - Object-Oriented Programming.
 - Libraries.
- In this workshop, we're going to learn:
 - How to read syntax & runtime errors.
 - How to reference the Python Standard Library.
 - Using everything we've learned to solve real-life problems.
 - How to use the PIP program to add more libraries.
 - Basically, we're going to learn what real Software Engineers do often on the job.

Exploration of the Python Standard Library

- Python's motto when it comes to libraries is: “batteries included”.
- Just don't ask what the voltage is.
- [Python 3 Standard Library Reference Link](#)

How to Read & Comprehend Errors

- **Step 1:** Read type of error.
 - **NameError, AttributeError, ValueError, etc**
- **Step 2:** Check for the line number.
- **Step 3:** Investigate and try to resolve the error based on the error type.
- **Step 4:** practice making errors.
- **DON'T forget, these errors can be used in try-excepts!**

```
a = [[]] * 5
a[0].append(1)
print(a)
```

```
C:\WINDOWS\SYSTEM32\cmd  x  +  v
Traceback (most recent call last):
  File "C:\Users\edyon\OneDrive\Documents\Python Srcs\workshop.py", line 2, in <module>
    a[0].append(1) ←
AttributeError: 'list' object has no attribute 'appen'. Did you mean: 'append'?
```

```
a = [[]] * 5
a[0].append(1)
print(b)
```

```
bad_num = int('abc')
```

```
C:\WINDOWS\SYSTEM32\cmd  x  +  v
Traceback (most recent call last):
  File "C:\Users\edyon\OneDrive\Documents\Python Srcs\workshop.py", line 1, in <module>
    bad_num = int('abc') ←
ValueError: invalid literal for int() with base 10: 'abc'
```

```
C:\WINDOWS\SYSTEM32\cmd  x  +  v
Traceback (most recent call last):
  File "C:\Users\edyon\OneDrive\Documents\Python Srcs\workshop.py", line 3, in <module>
    print(b) ←
NameError: name 'b' is not defined
```


Using PIP: Python Index Packager

- Go to a terminal whether Windows, MAC, or Linux.
- Type 'pip'.
- If this doesn't work, try: **python -m pip <command>**

```
PS C:\Users\edyon> pip
```

```
Usage:
```

```
pip <command> [options]
```

```
Commands:
```

```
install  
download  
uninstall  
freeze  
inspect  
list  
show  
check  
config  
search  
cache  
index  
wheel  
hash  
completion  
debug  
help
```

```
Install packages.
```

```
Download packages.
```

```
Uninstall packages.
```

```
Output installed packages in requirements format.
```

```
Inspect the python environment.
```

```
List installed packages.
```

```
Show information about installed packages.
```

```
Verify installed packages have compatible dependencies.
```

```
Manage local and global configuration.
```

```
Search PyPI for packages.
```

```
Inspect and manage pip's wheel cache.
```

```
Inspect information available from package indexes.
```

```
Build wheels from your requirements.
```

```
Compute hashes of package archives.
```

```
A helper command used for command completion.
```

```
Show information useful for debugging.
```

```
Show help for commands.
```

```
PS C:\Users\edyon> pip install numpy  
>> pip install scipy  
>> pip install sympy
```

Creating Larger Python programs

- Until now, we've made single-file Python programs.
- Single-file Python programs are alright but unrealistic in the long run.
- Sometimes programs are more complex in scale.
 - Requires breaking up into systems of independent actions.
 - This is where **software engineering** comes in.
 - Knowing how and what best practices to do when designing larger-scale software systems.
 - Systems Engineering practice also helps here!
- Tip: Isolate higher-level actions into systems.
- Break down each system into lower-level actions.
- lower-level actions accomplish specific objectives.
- Organize each system as *packages*.
- Packages are basically folders of python scripts that you import.

Setting up structured Python programs

The image shows a code editor window at the top with a file explorer on the left and a file explorer window at the bottom. The code editor displays two lines of Python code in a file named `main.py`:

```
1 from my_pkg import module1
2 module1.greet('kevin')
```

The file explorer on the left shows the directory structure of the project, with the `src` directory selected. The file explorer window at the bottom shows the contents of the `src/my_pkg` directory, which includes a folder named `my_pkg` and two Python files: `__init__.py` and `module1.py`. The `__init__.py` file is highlighted with a blue border.

Starter Python Scripts

- This code is in `main.py`
- `__name__` refers to the current python script file.

```
from my_pkg import module1
```

```
# this if-statement runs if  
# this py file is the starter script.
```

```
if __name__ == '__main__':  
    → module1.greet('kevin')
```


Word Problem Example & Practice I

- Make a function that prompts the user for an integer.
- If the given input can't be converted, ask the user to try again.
- First part is EZ:

```
def get_int_from_input(msg: str):  
    → str_input = input(msg + ': ')
```

Word Problem Example & Practice II

- But what happens if the user fat-fingers the input and gives a letter by accident?
 - We get a **ValueError** runtime exception!
- Well don't we just use an exception to handle this? **Yes**
- One problem though: Still doesn't ask our user to try again!
- **Function *prints* for the user to try again but doesn't restart!**

```
def get_int_from_input(msg: str):  
    → str_input = input(msg + ': ')  
    → try:  
    →     → i = int(str_input)  
    → except ValueError:  
    →     → print(f'"{str_input}" couldn\'t be  
    →         converted to int, try again.')  
    → else:  
    →     → return i
```

Word Problem Example & Practice III

- So how do we make sure the function restarts if an exception happens?
There's two options to do this:

- We could recursively call the function until the user gives valid input.
- Put the whole code inside an infinite loop.

- Doing things recursively sometimes is simpler and/or more efficient.
Here it's neither.

- Go with infinite loop.

- Why? Because simplicity.

```
def get_int_from_input(msg: str):  
    while True:  
        str_input = input(msg + ': ')  
        try:  
            i = int(str_input)  
        except ValueError:  
            print(f'"{str_input}" couldn\'t be  
                  converted to int, try again.')  
        else:  
            return i
```

Abstract Word Problem

- Make a program that asks the user for 3 coefficients of the values in the quadratic formula: $Ax^2 + Bx + C$
- Best to make this as a function so we can return two x values.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

End of Python For Engineers III

- Thank you for attending.
- Next Time: **Python for Engineers IV.**
 - Implement Numerical Methods from Calculus in Python.
 - Learn about Numpy, SciPy, and SymPy.

