

# **ANALYSIS CHECKLIST**

1. Analyze THE REQUIREMENTS
2. CONCEPTUALISE AND INITIALIZE THE GAME
3. GENERATE A RANDOM NUMBER
4. GET PLAYER INPUT AND VALIDATE INPUT
5. COMPARE AND LOOP UNTILL CORRECT GUESS
6. WINNING AND LOOSING CONDITIONS
7. DISPLAY RESULTS
8. PLAY AGAIN OPTION
9. CODE TESTING
- 10.TARGET AUDIENCE