

VeriML

A dependently-typed, user-extensible and
language-centric approach to proof assistants

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Abstract

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Software certification is a promising approach to producing programs which are virtually free of bugs. It requires the construction of a formal proof which establishes that the code in question will behave according to its specification – a higher-level description of its functionality. The construction of such formal proofs is carried out in tools called proof assistants. Advances in the current state-of-the-art proof assistants have enabled the certification of a number of complex and realistic systems software.

Despite such success stories, large-scale proof development is an arcane art that requires significant manual effort and is extremely time-consuming. The widely accepted best practice for limiting this effort is to develop domain-specific automation procedures to handle all but the most essential steps of proofs. Yet this practice is rarely followed or needs comparable development effort as well. This is due to a profound architectural shortcoming of existing proof assistants: developing automation procedures is currently overly complicated and error-prone. It involves the use of an amalgam of extension languages, each with a different programming model and a set of limitations, and with significant interfacing problems between them.

This thesis posits that this situation can be significantly improved by designing a proof assistant with extensibility as the central focus. Towards that effect, we have designed a novel programming language called VeriML, which combines the benefits of the different extension languages used in current proof assistants while eschewing their limitations. The key insight of the VeriML design is to combine a rich programming model with a rich type system, which retains at the level of types

information about the proofs manipulated inside automation procedures. The effort required for writing new automation procedures is significantly reduced by leveraging this typing information accordingly.

We show that generalizations of the traditional features of proof assistants are a direct consequence of the VeriML design. Therefore the language itself can be seen as the proof assistant in its entirety and also as the single language the user has to master. Also, we show how traditional automation mechanisms offered by current proof assistants can be programmed directly within the same language; users are thus free to extend them with domain-specific sophistication of arbitrary complexity.

In this dissertation we present all aspects of the VeriML language: the formal definition of the language; an extensive study of its metatheoretic properties; the details of a complete prototype implementation; and a number of examples implemented and tested in the language.

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Chapter 1

Introduction

Computer software is ubiquitous in our society. The repercussions of software errors are becoming increasingly more severe, leading to huge financial losses every year [Zhivich and Cunningham, 2009] and even resulting in the loss of human lives [e.g. Blair et al., 1992, Lions et al., 1996]. A promising research direction towards more robust software is the idea of *certified software*: software that comes together with a high-level description of its behavior – its *specification*. The software itself is related to its specification through an unforgable formal proof that includes all possible details, down to some basic mathematical axioms. Recent success stories in this field include the certified optimizing C compiler [Leroy, 2009] and the certified operating system kernel seL4 [Klein et al., 2009].

The benefit of formal proofs is that they can be mechanically checked for validity using a small computer program, owing to the high level of detail that they include. Their drawback is that they are hard to write, even when we utilize *proof assistants* – specialized tools that are designed to help in formal proof development. We argue that this is due to a profound architectural shortcoming of current proof assistants: though extending a proof assistant with domain-specific sophistication is of paramount importance for large scale proof development [Chlipala et al., 2009,

Morrisett et al., 2012], developing such extensions (in the form of *proof-producing procedures*) is currently overly complex and error-prone.

This dissertation is an attempt to address this shortcoming of formal proof development in current systems. Towards that end, I have designed and developed a new programming language called VeriML, which serves as a novel proof assistant. The main benefit of VeriML is that it includes a rich *type system* which provides helpful information and robustness guarantees when developing new proof-producing procedures for specialized domains. Furthermore, users can register such procedures to be utilized transparently by the proof assistant, so that the development of further procedures can be significantly simplified. This leads to a truly extensible proof assistant where domain-specific sophistication can be built up in layers.

1.1 Problem description

Formal proof development is a complicated endeavor. Formal proofs need to contain all possible details, down to some basic logical axioms. Contrast this with the informal proofs of normal mathematical practice: one needs to only point out the essential steps of the argument at hand. The person reading the proof needs to convince themselves that these steps are sufficient and valid, relying on their intuition or even manually reconstructing some missing parts of the proof (e.g. when the proof mentions that a certain statement is trivial, or that ‘other cases follow similarly’). This is only possible if they are sufficiently familiar with the specific domain of the proof. Thus the distinguishing characteristic is that the receiver of an informal proof is expected to possess certain sophistication, whereas the receiver of formal proof is an absolutely skeptical agent that only knows of certain basic reasoning principles.

Proof assistants are environments that provide users with mechanisms for formal proof development, which bring this process closer to writing down an informal

proof. One such mechanism is *tactics*: functions that produce proofs under certain circumstances. Alluding to a tactic is similar to suggesting a methodology in informal practice, such as ‘easy by induction’. Tactics range from very simple, corresponding to basic reasoning principles, to very sophisticated, corresponding to automated proof discovery for large classes of problems.

When working on a large proof development, users are faced with the choice of either using the already existing tactics to write their proofs, or to develop their own domain-specific tactics. The latter choice is often suggested as advantageous [e.g. Morrisett et al., 2012], as it leads to more concise proofs that omit details, which are also more robust to changes in the specifications – similar to informal proofs that expect a certain level of domain sophistication on the part of the reader. But developing new tactics comes with its own set of problems, as tactics in current proof assistants are hard to write. The reason is that the workflow that modern proof assistants have been designed to optimize is developing new proofs, not developing new tactics. For example, when a partial proof is given, the proof assistant informs the user about what remains to be proved. Similar support is not available for tactics and would be impossible to support using current tactic development languages. Tactics do not specify under which circumstances they are supposed to work, the number and type of arguments they expect, what proofs they are supposed to produce and whether the proofs they produce are actually valid. Formally, we say that tactic programming is *untyped*. This hurts composability of tactics and also allows a large potential for bugs that occur only on particular invocations of tactics.

Other than tactics, proof assistants also provide mechanisms that are used implicitly and ubiquitously throughout the proof. These aim to handle trivial details that are purely artifacts of the high level of rigor needed in a formal proof, but would not be mentioned in an informal proof. Examples are the conversion rule, which automates purely computational arguments (e.g. determining that $5! = 120$), and unification

algorithms, which aim to infer parts of the proof that can be easily determined from the context. In some cases, these mechanisms are even integrated with the base proof checker, in order to keep formal proofs feasible in terms of size. We refer to these mechanisms as *small-scale automation* in order to differentiate them from *large-scale automation* which is offered by developing and using sophisticated tactics, following Asperti and Sacerdoti Coen [2010].

Small-scale automation mechanisms usually provide their own ways for adding domain-specific extensions to them; this allows users to provide transparent automation for the trivial details of the domain at hand. For example, unification mechanisms can be extended through first-order lemmas; and the conversion rule can support the development of automation procedures that are correct by construction. Still, the programming model that is supported for these extensions is inherently quite limited. This is in some cases because of the tight coupling between the core of the proof assistant and the small-scale automation mechanisms, and in some cases because of the very way the automation mechanisms work. On the other hand, the main cost in developing such extensions is in proving associated lemmas; therefore it significantly benefits from the main workflow of current proof assistants for writing proofs.

Contrasting this distinction between small-scale and large-scale automation with the practice of informal proof reveals a key insight: the distinction between what constitutes a trivial detail that is best left implicit and what constitutes an essential detail of a proof is very thin; and it is arbitrary at best. Furthermore, as we progress towards more complex proofs in a certain domain, or from one domain A to a more complicated one B, which presupposes domain A (e.g. algebra and calculus), it is crucial to omit more details. Therefore, the fact that small-scale automation and large-scale automation are offered through very different means is a liability in as far as it precludes moving automation from one side to the other. Users can develop the exact automation algorithms they have in mind as a large-scale automation tactic;

but there is significant re-engineering required if they want this to become part of the ‘background reasoning’ offered by the small-scale automation mechanisms. They will have to completely rewrite those algorithms and even change the data structures they use, in order to match the limitations of the programming model for small-scale automation. In cases where such limitations would make the algorithms suboptimal, the only alternative is to extend the very implementation of the small-scale automation mechanisms in the internals of the proof assistant. While this has been attempted in the past, it obviously is associated with a large development cost and raises the question whether the overall system is still logically sound.

Overall, users are faced with a choice between multiple mechanisms when trying to develop automation for a new domain. Each mechanism has its own programming model and a set of benefits, issues and limitations. In many cases, users have to be proficient in multiple of these mechanisms in order to achieve the desired result in terms of verbosity in the resulting proof, development cost, robustness and efficiency. Impedance mismatches between the various mechanisms and languages involved further limit the extensibility and reusability of the automation that users develop.

In this dissertation, we propose a novel architecture for proof assistants, guided from the following insights. First, development of proof-producing procedures such as tactics should be a central focal point for proof assistants, just as development of proofs is of central importance in current proof assistants. Second, the distinction between large-scale automation and small-scale automation should be de-emphasized in light of their similarities: the involved mechanisms are in essence proof-producing procedures, which work under certain circumstances and leverage different algorithms. Third, that writing such proof-producing procedures in a single general-purpose programming model coupled with a rich *type system*, directly offers the benefits of the traditional proof assistant architecture and generalizes them.

Based on these insights, we present a novel *language-based architecture* for proof

assistants. We propose a new programming language, called VeriML, which focuses on the development of *typed proof-producing procedures*. Proofs, as well as other logic-related terms such as propositions, are explicitly represented and manipulated in the language; their types precisely capture the relationships between such terms (e.g. a proof which proves a specific proposition). We show how this language enables us to support the traditional workflows of developing proofs and tactics in current proof assistants, utilizing the information present in the type system to recover and extend the benefits associated with these workflows. We also show that small-scale automation mechanisms can be implemented within the language, rather than be hardcoded within its internal implementation. We demonstrate this fact through an implementation of the conversion rule within the language; we show how it can be made to behave identically to a hardcoded conversion rule. We thus solve long-standing problem of enabling arbitrary user extensions to conversion while maintaining logical soundness, by leveraging the rich type system of the language. Last, we show that once domain-specific automation is developed it can transparently benefit the development of not only proofs, but further tactics and automation procedures as well. Overall, this results in a style of formal proof that comes one step closer to informal proof, by increasing the potential for omitting details, while maintaining the same guarantees with respect to logical soundness.

1.2 Thesis statement

The thesis statement that this dissertation establishes follows.

A type-safe programming language combining typed manipulation of logical terms with a general-purpose side-effectful programming model is theoretically possible, practically implementable, viable as an alternative architecture for a proof assistant and offers improvements over the current

proof assistant architectures.

By ‘logical terms’ we refer to the terms of a specific higher-order logic, such as propositions and proofs. The logic that we use is called λ HOL and is specified as a type system in chapter 3. By ‘manipulation’ we mean the ability to introduce logical terms, pass them as arguments to functions, emit them as results from functions and also pattern match on their structure programmatically. By ‘typed manipulation’ we mean that the logical-level typing information of logical terms is retained during such manipulation. By ‘type-safe’ we mean that subject reduction holds for the programming language. By ‘general-purpose side-effectful programming model’ we mean a programming model that includes at the very least datatypes, general recursion and mutable references. We choose the core ML calculus as sufficient for this requirement. We demonstrate theoretical possibility by designing a type system and operational semantics for this programming language and establishing its metatheory. We demonstrate practical implementability through an extensive prototype implementation of the language, which is sufficiently efficient in order to test various examples in the language. We demonstrate viability as a proof assistant by implementing a set of examples tactics and proofs in the language. We demonstrate the fact that this language offers improvements over current proof assistant architectures by showing that it enables user-extensible static checking of proofs and tactics and utilizing such support in our examples. We demonstrate how this support simplifies complex implementations of similar examples in traditional proof assistants.

1.3 Summary of results

In this section I present the technical results of my dissertation research.

1. **Formal design of VeriML.** I have developed a type system and operational semantics supporting a combination of general-purpose, side-effectful program-

ming with first-class typed support for logical term manipulation. The support for logical terms allows specifying the input-output behavior of functions that manipulate logical terms. The language includes support for pattern matching over open logical terms, as well as over variable environments. The type system works by leveraging *contextual type theory* for representing open logical terms as well as the variable environments they depend on. I also show a number of extensions to the core language, such as a simple staging construct and a proof erasure procedure.

2. **Metatheory.** I have proved a number of metatheoretic results for the above language.

Type safety ensures that a well-typed expression of the language evaluates to a well-typed value of the same type, in the case where evaluation is successful and terminates. This is crucial in ensuring that the type that is statically assigned to an expression can be trusted. For example, it follows that expressions whose static type claim that a proof for a specific proposition will be created indeed produce such a proof upon successful evaluation.

Type safety for static evaluation ensures that the extension of the language with the staging construct for static evaluation of expressions obeys the same safety principle.

Compatibility of normal and proof-erasure semantics establishes that every step in the evaluation of a source expression that has all proof objects erased corresponds to a step in the evaluation of the original source expression. This guarantees that even if we choose not to generate proof objects while evaluating expressions of the language, proof objects of the right type always exist. Thus, if users are willing to trust the type checker and

runtime system of VeriML, they can use the optimized semantics where no proof objects get created.

Collapsing transformation of contextual terms establishes that under reasonable limitations with respect to the definition and use of contextual variables, a contextual term can be transformed into one that does not mention such contextual variables. This proof provides a way to transform proof scripts inside tactics into *static proof scripts* evaluated statically, at the time that the tactic is defined, using staging.

3. **Prototype implementation.** I have developed a prototype implementation of VeriML in OCaml, which is used to type check and evaluate a wide range of examples. The prototype has an extensive feature set over the pure language as described formally, supporting type inference, surface syntax for logical terms, special tactic syntax and translation to simply-typed OCaml code.
4. **Extensible conversion rule.** We showcase how VeriML can be used to solve the long-standing problem of a *user-extensible conversion rule*. The conversion rule that we describe combines the following characteristics: it is safe, meaning that it preserves logical soundness; it is user-extensible, using a familiar, generic programming model; and, it does not require metatheoretic additions to the logic, but can be used to simplify the logic instead. Also, we show how this conversion rule enables receivers of a formal proof to choose the exact size of the trusted core of formal proof checking; this choice is traditionally only available at the time that a logic is designed. We believe this is the first technique that combines these characteristics leading to a safe and user-extensible static checking technique for proofs.
5. **Static proof scripts.** I describe a method that enables discovery and proof of required lemmas within tactics. This method requires minimal program-

mer annotation and increases the static guarantees provided by the tactics, by removing potential sources of errors. I showcase how the same method can be used to separate the proof-related aspect of writing a new tactic from the programming-related aspect, leading to increased separation of concerns.

6. **Dependently typed programming.** I also show how static proof scripts can be useful in traditional dependently-typed programming (in the style of DML and Agda), exactly because of the increased separation of concerns between the programming and the proof-related aspects. By combining this with the support for writing automation tactics within VeriML, we show how our language enables a style of dependently-typed programming where the extra proof obligations are generated and resolved within the same language.

7. **Technical advances in metatheoretic techniques.** The metatheory for VeriML that I have developed includes a number of technical advances over existing developments for similar languages such as Delphin or Beluga. These are:

- *Orthogonality between logic and computation.* The theorems that we prove about the computational language do not depend on specifics of the logic language, save for a number of standard theorems about it. These theorems establish certain substitution and weakening lemmas for the logic language, as well as the existence of an effective pattern matching procedure for terms of this language. This makes the metatheory of the computational language modular with respect to the logic language, enabling us to extend or even replace the logic language in the future.
- *Hybrid deBruijn variable representation.* We use a concrete variable representation for variables of the logic language instead of using the named approach for variables. This elucidates the definitions of the various sub-

stitution forms, especially with respect to substitution of a polymorphic context with a concrete one; it also makes for precise substitution lemma statements. It is also an efficient implementation technique for variables and enables subtyping based on context subsumption. Using the same technique for variable representation in the metatheory and in the actual implementation of the language decreases the trust one needs to place in their correspondence. Last, this representation opens up possibilities for further extensions to the language, such as multi-level contextual types and explicit substitutions.

- *Pattern matching.* We use a novel technique for type assignment to patterns that couples our hybrid variable representation technique with a way to identify relevant variables of a pattern, based on our notion of *partial variable contexts*. This leads to a simple and precise theorem about the existence of deterministic pattern matching. The computational content of this theorem leads to a simple pattern matching algorithm.

8. Implementations of extended conversion rules. We describe our implementation of the traditional conversion rule in VeriML as well as various extensions to it, such as congruence closure and arithmetic simplification. Supporting such extensions has prompted significant metatheoretic and implementation additions to the logic in past work. The implementation of such algorithms in itself in existing proof assistants has required a mix of techniques and languages. We show how the same extensions can be achieved without any metatheoretic additions to the logic or special implementation provisions in our computational language. Furthermore, our implementations are concise, utilize language features such as mutable references and require a minimal amount of manual proof from the programmer.

Chapter 2

Informal overview

In this chapter I am going to present a high-level picture of the architecture of modern proof assistants, covering the basic notions involved and identifying a set of issues with this architecture. I will then present the high-level ideas behind VeriML and how they address the issues. I will show the correspondences between the traditional notions in a proof assistant and their counterpart in VeriML, as well as the new possibilities that are offered. Last, I will give a brief overview of the constructs of the language.

2.1 Proof assistant architecture

2.1.1 Preliminary notions

Formal logic. A *formal logic* is a mathematical system that defines a collection of objects; a collection of statements about these objects, called *propositions*; as well as the means to establish the validity of such statements, called *proofs* or *derivations*. Derivations are composed by using *axioms* and *logical rules*. *Axioms* are a collection of propositions that are assumed to be always valid; therefore we always possess valid proofs for them. *Logical rules* describe under what circumstances a collection of proofs for certain propositions (the premises) can be used to establish a proof for another

proposition (the consequence). A derivation is thus a recording of a number of logical steps, claiming to establish a proposition; it is *valid* if every step is an axiom or a valid application of a logical rule.

Proof object; proof checker. A *mechanized logic* is an implementation of a specific formal logic as a computer system. This implementation at the very least consists of a way to represent the objects, the propositions and the derivations of the logic as computer data, and also of a procedure that checks whether a claimed proof is indeed a valid proof for a specific proposition, according to the logical rules. We refer to the machine representation of a specific logical derivation as the *proof object*; the computer code that decides the validity of proof objects is called the *proof checker*. We use this latter term in order to signify the trusted core of the implementation of the logic: bugs in this part of the implementation might lead to invalid proofs being admitted, destroying the logical soundness of the overall system.

Proof assistant. A mechanized logic automates the process of validating formal proofs, but does not help with actually developing such proofs. This is what a proof assistant is for. Examples of proof assistants include Coq, Isabelle, HOL4, HOL-Light, Matita, Twelf, NuPRL, PVS and ACL2. Each proof assistant supports a different logic, follows different design principles and offers different mechanisms for developing proofs. For the purposes of our discussion, the following general architecture for a proof assistant will suffice and corresponds to many of the above-mentioned systems. A proof assistant consists of a logic implementation as described above, a library of *proof-producing functions* and a language for writing *proof scripts* and proof-producing functions. We will give a basic description of the latter two terms below and present some notable examples of such proof assistants as well as important variations in the next section.

Proof-producing functions. The central idea behind proof assistants is that instead of writing proof objects directly, we can make use of specialized functions that produce such proof objects. By choosing the right functions and composing their results, we can significantly cut down on the development effort for large proofs. We refer to such functions as *proof-producing functions* and we characterize their definition as follows: functions that manipulate data structures involving logical terms, such as propositions and proofs and produce other such data structures. This definition is deliberately very general and can refer to a very large class of functions. They range from simple functions that correspond to logical reasoning principles to sophisticated functions that perform automated proof search for a large set of problems utilizing complicated data structures and algorithms. Users are not limited to a fixed set of proof-producing functions, as most proof assistants allow users to write new proof-producing functions using a suitable language.

A conceptually simple class of proof-producing functions are *decision procedures*. A decision procedure proves or disproves propositions of a specific class. For example, Gaussian elimination corresponds to a decision procedure for systems of linear equations¹. In formal terms, a decision procedure accepts a proposition and returns a proof object for this proposition or for its negation. Similarly, *automated theorem provers* are functions that attempt to discover proofs for arbitrary propositions, taking into account new definitions and already-proved theorems. They might employ sophisticated algorithms and data structures in order to discover such proofs.

A last important class of proof-producing functions are *tactics*. A tactic is a proof-producing function that works on incomplete proofs: a specific data structure which corresponds to a ‘proof-in-development’ where some parts might still be missing. A tactic accepts an incomplete proof and transforms it into another potentially still incomplete proof; furthermore, it provides some justification why the transformation

1. More accurately: for propositions that correspond to systems of linear equations.

is valid. The resulting incomplete proof is expected to be simpler to complete than the original one. Every missing part is characterized by a set of hypotheses and by its goal – the proposition we need to prove in order to fill it in; also, we refer to the overall description of the missing parts as the current *proof state*. Examples of tactics are: induction principles – where a specific goal is changed into a set of goals corresponding to each case of an inductive type with extra induction hypotheses; decision procedures and automated provers as described above; and higher-order tactics for applying a tactic everywhere – e.g., given an automated prover, try to finish an incomplete proof by applying the prover to all open goals. The notion of tactics is a very general one and can encompass most proof-producing functions that are of interest to users². Tactics thus play a central role in many current proof assistants.

Proof scripts. If we think of proof objects as a low-level version of a formal proof, then proof scripts are their high-level equivalent. A proof script is a program which composes several proof-producing functions together. When executed, a proof script emits a proof object for a specific proposition; the resulting proof object can then be validated through the proof checker. Proof scripts are written in a language that is provided as part of the proof assistant and follows one of two styles: the imperative style or the declarative style. In the imperative style, the focus is placed on which proof-producing functions are used: the language is essentially special syntax for directly calling proof-producing functions and composing their results. In the declarative style, the focus is placed on the intermediate steps of the proof: the language consists of human-readable reasoning steps (e.g. split by these cases, know that a certain proposition holds, etc.). A default proof-producing function is used to justify each such step, but users can explicitly specify which proof-producing function

2. In fact, the term ‘tactic’ is more established than ‘proof-producing function’ and is often used even in cases where the latter term would be more accurate. We follow this tradition in later chapters of this dissertation, using the two terms interchangeably.

is used for each step. In general, the imperative style is significantly more concise than the declarative style, at the expense of being ‘write-only’ – meaning that it is usually hard for a human to follow the logical argument made in an imperative proof script after it has been written.

In both cases, the amount of detail that needs to be included in a proof script directly depends on the proof-producing functions that are available. This is why it is important to be able to write new proof-producing functions. When we work in a specific domain, we might need tactics that better correspond to the reasoning principles for that domain; we might even be able to automate proof search for a large class of propositions of that domain through a specialized algorithm. In this way we can cover cases where the generic proof search strategies offered by the existing automated theorem proving procedures do not perform well. One example would be deciding whether two polynomials are equivalent through normal arithmetic properties.

In summary, a proof assistant enables users to develop valid formal proofs for certain propositions, by writing proof scripts, utilizing an extensible set of proof-producing functions and validating the resulting proof objects through a proof checker. In the next section we will see examples of such proof assistants as well as additions to this basic architecture. As we will argue in detail below, the main drawback of current proof assistants is that the language support available for writing proof-producing functions is poor. This hurts the extensibility of current proof assistants considerably. The main object of the language presented in this dissertation is to address exactly this fact.

2.1.2 Variations

LCF family

The Edinburgh LCF system [Gordon et al., 1979] was the first proof assistant that introduced the idea of a meta-language for programming proof-producing functions and proof scripts. A number of modern proof assistants, most notably HOL4 [Slind and Norrish, 2008] and HOL-Light [Harrison, 1996], follow the same design ideas as the original LCF system other than the specific logic used (higher-order logic instead of Scott’s logic of computable functions). Furthermore, ML, the meta-language designed for the original LCF system became important independently of this system; modern dialects of this language, such as Standard ML, OCaml and F# enjoy wide use today. An interesting historical account of the evolution of LCF is provided by Gordon [2000].

The unique characteristic of proof assistants in the LCF family is that the same language, namely ML, is used both for the implementation of the proof assistant and by the user. The design of the programming constructs available in ML was very much guided by the needs of writing proof-producing functions and are thus very well-suited to this task. For example, a notion of algebraic data types is supported so that we can encode sophisticated data structures such as the logical propositions and the ‘incomplete proofs’ that tactics manipulate; general recursion and pattern matching provide an excellent way to work with these data structures; higher-order functions are used to define tacticals – functions that combine tactics together; exceptions are used in proof-producing functions that might fail; and mutable references are crucial in order to implement various efficient algorithms that depend on an imperative programming model.

Proof scripts are normal ML expressions that return values of a specific proof data type. We can use decision procedures, tactics and tacticals provided by the

proof assistant as part of those proof scripts or we can write new functions more suitable to the domain we are interested in. We can also define further classes of proof-producing functions along with their associated data structures: for example, we can define an alternate notion of incomplete proofs and an associated notion of tactics that are better suited to the declarative proof style, if we prefer that style instead of the imperative style offered by the proof assistant.

The key technical breakthrough of the original Edinburgh LCF system is its approach to ensuring that only valid proofs are admitted by the system. Having been developed in a time where memory space was limited, the approach of storing large proof objects in memory and validating them post-hoc as we described in the previous section was infeasible. The solution was to introduce an *abstract data type* of *valid proofs*. Values of this type can only be introduced through a fixed set of constructor functions: each function consumes zero or more valid proofs, produces another valid proof and is in direct correspondence to an axiom or rule of the original logic³. Expressions having the type of valid proofs are guaranteed to correspond to a derivation in the original logic – save for failing to evaluate successfully (i.e. if they go into an infinite loop or throw an exception). This correspondence is direct in the case where such expressions are formed by combining calls to the constructor functions. The careful design of the type system of ML guarantees that such a correspondence continues to hold even when using all the sophisticated programming constructs available. Formally, this guarantee is a direct corollary of the *type-safety* theorem of the ML language, which establishes that any expression of a certain type evaluates to a value of that same type, or fails as described above.

3. This is the main departure compared to the picture given in the previous section, as the logic implementation does not include explicit proof objects. Instead, proof object generation is essentially combined with proof checking, rendering the full details of the proof object irrelevant. We only need to retain information about the proposition that it proves in order to be able to form further valid proofs. Based on this correspondence, it is easy to see that the core of the proof checker is essentially the set of valid proof constructor functions.

The ML type system is expressive enough to describe interesting data structures as well as the signatures of functions such as decision procedures and tactics, describing the number and type of arguments they expect. For example, the type of a decision procedure can specify that it expects a proposition as an input argument and produces a valid proof as output. Yet, we cannot specify that the resulting proof actually proves the given proposition. The reason is that all valid proofs are identified at the level of types. We cannot capture finer distinctions of proofs in the type system, specifying for example that a proof proves a specific proposition, or a proposition that has a specific structure. All other logical terms (e.g. propositions, natural numbers, etc.) are also identified. Thus the signatures that we give to proof-producing functions do not fully reflect the input-output relationships of the logical terms involved. Because of the identification of the types of logical terms, we say that proof-producing functions are programmed in an essentially *untyped* manner. By extension, the same is true of proof scripts.

This is a severe limitation. It means that no information about logical terms is available at the time when the user is writing functions or proof scripts, information which would be useful to the user and could also be used to prevent errors at the time of function or proof script definition – *statically*. Instead, all logic-related errors, such as proving the wrong proposition or using a tactic in a case where it does not apply, will only be caught when (and if) evaluation reaches that point – *dynamically*. This is a profound issue especially in the case of proof-producing functions, where logic-related errors might be revealed unexpectedly at a particular invocation of the function. Also, in the case of imperative proof scripts, this limitation precludes us from knowing how the proof state evolves – as no information about the input and output proof state of the tactics used is available statically. The user has to keep a mental model of the evolution of proof state in order to write proof scripts that evaluate successfully.

Overall, the architecture of proof assistants in this family is remarkably simple yet leads to a very extensible and flexible proof development style. Users have to master a single language where they can mix development of proofs and development of specialized proof-producing functions, employing a general-purpose programming model. The main shortcoming is that all logic-related programming (whether it be proof scripts or proof-producing functions) is essentially done in an untyped manner.

Isabelle

Isabelle [Paulson, 1994] is a widely used proof assistant which evolved from the LCF tradition. The main departure from the LCF design is that instead of being based on a specific logic, its logical core is a *logical framework* instead. Different logics can then be implemented on top of this basic logical framework. The proof checker is then understood as the combination of the implementation of the base logical framework and of the definition of the particular logic we work with. Though this design allows for flexibility in choosing the logic to work with, in practice the vast majority of developments in Isabelle are done using an encoding of higher-order logic, similar to the one used in HOL4 and HOL-Light. This combination is referred to as Isabelle/HOL [Nipkow et al., 2002].

The main practical benefit that Isabelle offers over proof assistants following the LCF tradition is increased interactivity when developing proof scripts. The proof assistant is able to run a proof script up to a specified point and inform the user of the proof state at that point – the remaining goals that need to be proved and the hypotheses at hand. The user can then continue developing the proof script based on that information. Proof scripts are therefore developed in a dialogue with the proof assistant where the evolution of proof state is clearly shown to the user: the user starts with the goal they want to prove, chooses an applicable tactic and

gets immediate feedback about the new subgoals they need to prove. This process continues until a full proof script is developed and no more subgoals remain. This is a clear improvement over the LCF approach, where a full proof script has to be written before it can be evaluated.

This interactivity support is made possible in Isabelle by following a two-layer architecture. The first layer consists of the implementation of the proof assistant in the classic LCF style, including the library of tactics and other proof-producing functions, using a dialect of ML. It also incorporates the implementation of a higher-level language which is specifically designed for writing proof scripts; and of a user interface providing interactive development support for this language as described above. The second layer consists of proof developments done using the higher-level language. Unless otherwise necessary, users work at this layer.

The split into two layers de-emphasizes the support for writing new proof-producing functions using ML. Writing a new tactic comes with the extra overhead of having to learn the internal layer of the proof assistant. This difficulty is added on top of the issues with the development of proof-producing functions as in the normal LCF case. Rather than writing their own specialized tactics to automate domain-specific details, users are thus more likely to use already-existing tactics for proving these details. This leads to longer proof scripts that are less robust to small changes in the definitions involved.

In Isabelle, this issue is minimized through the use of a powerful *simplifier* – an automation mechanism that rewrites propositions into simpler forms. It makes use of a rule for *higher-order unification* which is part of the core logical theory of Isabelle. We can think of the simplifier as a specific proof-producing function which is utilized by most other tactics and decision procedures. Users can extend the simplifier by registering first-order rewriting lemmas with it. The lemmas are proved normally using the interactive proof development support. This is an effective way

to add domain-specific automation with a very low cost to the user, while making use of the primary workload that Isabelle was designed to optimize. We refer to the simplifier as a *small-scale automation* mechanism: it is used ubiquitously and implicitly throughout the proof development process. We thus differentiate similar mechanisms from the *large-scale automation* offered through the use of tactics.

Still, the automation support that can be added through the simplifier is quite limited when compared to the full ML programming model available when writing new tactics. As mentioned above, we can only register first-order lemmas with the simplifier. These correspond roughly to the Horn clauses composing a program in a logic programming language such as Prolog. The simplifier can then be viewed as an interpreter for that language, performing proof search over such rules using a fixed strategy. In the cases where this programming model cannot capture the automation we want to support (e.g. when we want to use an efficient algorithm that uses imperative data structures), we have to fall back to developing a new tactic.

Coming back to proof scripts, there is one subtle issue that we did not discuss above. As we mentioned, being able to evaluate proof scripts up to some point is a considerable benefit. Even with this support, proof scripts still leave something to be desired, which becomes more apparent by juxtaposing them with proof objects. Every sub-part of a proof object corresponds to a derivation in itself and has a clearly defined set of prerequisites and conclusions, based on the logical rules. Proof scripts, on the other hand, do not have a similar property. Every sub-part of a proof script critically depends on the proof state precisely before that sub-part begins. This proof state cannot be determined save for evaluating the proof script up to that point; there is no way to identify the general circumstances under which that sub-part of the proof script applies. This hurts the *composability* of proof scripts, precluding isolation of interesting parts to reuse in other situations.

Coq

Coq [Bertot et al., 2004] is considered to be the current state-of-the-art proof assistant. It has a wide variety of features over proof assistants such as HOL and Isabelle: it uses CIC as its logical theory, which is a version of Martin-Löf type theory [Martin-Löf and Sambin, 1984] and enables the encoding of mathematical results that are not expressible in HOL; it supports the extraction of computational content out of proofs, resulting in programs that are correct by construction, by exploiting the Curry-Howard isomorphism; and it supports a rich notion of inductive and coinductive datatypes. Since our main focus is the extensibility of proof assistants with respect to automation for new domains, we will not focus on these features, as they do not directly affect the extensibility. We will instead focus on the support for a specialized tactic development language, called LTac; the inclusion of a conversion rule in the core logical theory; and the combined use of these features for a proof technique called proof-by-reflection.

The basic architecture of Coq follows the basic description of the previous section, as well as the two-layer architecture described for Isabelle. The implementation layer of the proof assistant is programmed in ML. It includes an explicit notion of proof objects along with a proof checker for validating them; the implementation of basic proof-producing functions and tactics; and the implementation of the user-level language along with an interface for it. Proof scripts written in this language make calls to tactics and ultimately produce proof objects which are then validated. Interactive support is available for developing the proof scripts.

The user-level language for proof development is called LTac [Delahaye, 2000, 2002]. It includes support not only for writing proof scripts, but also for writing new tactics at a higher level than writing them directly in ML. LTac provides constructs for pattern matching on propositions (in general on logical terms) and on the current proof state. Defining recursive functions and calling already defined tactics is also

allowed. In this way, the overhead of writing new tactics is lowered significantly. Thus developing new domain-specific tactics as part of a proof development effort is re-emphasized and is widely regarded to be good practice Chlipala [2007, 2011], Morrisett et al. [2012]. Yet LTac has its fair share of problems. First of all, the programming model supported is still limited compared to writing tactics in ML: there is no provision for user-defined data structures or for mutable references. Also, LTac is completely untyped – both with respect to the logic (just as writing tactics in ML is), but also with respect to the limited data structure support that there is. There is no support for interactive development of tactics in the style supported for proof scripts; such support would be impossible to add without having access to some typing information. Therefore programming tactics using LTac is at least as error-prone than developing them using ML. The untyped nature of the language makes LTac tactics brittle with respect to small changes in the involved logical definitions, posing significant problems in the maintenance and adaptation of tactics. Furthermore, LTac is interpreted. The interpretation overhead considerably limits the performance of tactics written using it. Because of these reasons, developing LTac tactics is often avoided despite the potential benefits that it can offer [Nanevski et al., 2010].

Another variation of the basic architecture that is part of the Coq proof assistant is the inclusion of a *conversion rule* in its logical core. Arguments that are based solely on computation of functions defined in the logic, such as the fact that $1 + 1 = 2$, are ubiquitous throughout formal proofs. If we record all the steps required to show that such arguments are valid as part of the proof objects, their size soon becomes prohibitively large. It has been argued that such arguments should not be recorded in formal proofs but rather should be automatically decided through computation – a principle that has been called the *Poincaré principle* [Barendregt and Geuvers, 1999]. Coq follows this idea through the conversion rule – a small-scale automation mechanism that implicitly decides exactly such computational equivalences. The

implementation of the conversion rule needs to be part of the trusted proof checker. Also, because of the tight integration into the logical core, it is important to make sure that the equivalences decided by the conversion rule cannot jeopardize the soundness of the logic. Proving this fact is one of the main difficulties in establishing the soundness of the CIC logic that Coq is based on.

At the same time, extensions to the equivalences that can be decided through the conversion rule are desirable. The reason is straightforward: since these equivalences are decided automatically and implicitly, users do not have to explicitly allude to a tactic in order to prove them and thus the proof scripts can be more concise⁴. If we view these equivalences as trivial steps of a proof, deciding them implicitly corresponds accurately to the informal practice of omitting them from our proofs. Therefore we would like the conversion rule to be able to implicitly decide other trivial details, such as simple arithmetic simplifications, equational reasoning steps, rearrangement of logical connectives, etc. Such extensions to the conversion rule supported by Coq have been proposed [Blanqui et al., 1999, 2010] and implemented as part of the CoqMT project [Strub, 2010]. Furthermore, the NuPRL proof assistant Constable et al. [1986] is based on a different variant of Martin-Löf type theory which includes an extensional conversion rule. This enables arbitrary decision procedures to be added to conversion, at the cost of having to include all of them in the trusted core of the system.

In general, extensions to the conversion rule come at a significant cost: considerable engineering effort is required in order to change the internals of the proof assistant; the trusted core of the system needs to be expanded by the new conversion rule; and the already complex metatheoretic proofs about the soundness of the CIC

4. A further benefit of an extended conversion rule is that it allows more terms to be typed. This is true in CIC because of the inclusion of dependent types in the logical theory. We will focus on a logic without dependent types, so we will not explore the consequences of this in this section. We refer the reader to section 5.1 for more details.

logic need to be adapted. It is especially telling that the relatively small extension of η -conversion, a form of functional extensionality, took several years before it was considered logically ‘safe enough’ to be added to the base Coq system. Because of these costs, user extensions to the conversion rule are effectively impossible.

Still, the conversion rule included in Coq is powerful enough to support another way in which automation procedures can be written, through the technique called *proof-by-reflection* [Boutin, 1997]. The main idea is to program automation procedures directly within the logic and then utilize the conversion rule in order to evaluate them. As described earlier, the conversion rule can decide whether two logical terms are equivalent up to evaluation – in fact, it is accurate to consider the implementation of the conversion rule as a *partial evaluator* for the functional language contained within the logic. We refer to this language as Gallina, from the name of the language used to write out proof objects and other logical terms in Coq. The technique works as follows: we reflect the set of propositions we want to decide as an inductive datatype in the logic; we develop the decision procedure in Gallina, as a function that works over terms of that datatype; and we prove that the decision procedure is sound – that is, when the decision procedure says that such an ‘inductive proposition’ is true, the original proposition it corresponds to is also provable. Now, a simple proof object which just calls the Gallina decision procedure on an inductive proposition can serve as a proof for the original proposition, because the conversion rule will implicitly evaluate the procedure call. Usually, a wrapper LTac tactic is written that finds the inductive proposition corresponding to the current goal and returns such a proof object for it.

The proof-by-reflection technique leads to decision procedures that are correct by construction. There is a clear specification of the proof that the decision procedure needs to provide in each case (the proposition corresponding to the inductive proposition at hand). Thus programming using proof-by-reflection is typed with respect

to logical terms, unlike programming decision procedures directly in ML. The bulk of the development of a decision procedure in this style is proving its soundness; this has a clear statement and can be proved through normal proof scripts, making use of the interactive proof support. Last, it can lead to fairly efficient decision procedures. This is true both because large proof objects do not need to be generated thanks to the conversion rule, and also because we can use a fast bytecode- or compilation-based backend as the evaluation engine of the conversion rule [Grégoire and Leroy, 2002, Grégoire, 2003]. This latter choice of course adds considerable complexity to the trusted core.

On the other hand, the technique is quite involved and is associated with a high overhead, as is apparent from its brief description above. Reflecting the propositions of the logic as an inductive type within the logic itself, as well as the encoding and decoding functions required, is a costly and tedious process. This becomes a problem when we want to reflect a large class of propositions, especially if this class includes propositions with binding structure (such as quantified formulas). The biggest problem is that the programming model supported for writing functions in Gallina is inherently limited. Non-termination, as arising from general recursion, and any other kind of side-effectful operation is not allowed as part of Gallina programs. Including such side-effects would destroy the logical soundness of the system because the conversion rule would be able to prove invalid equivalences. Thus when we want to encode an algorithm that uses imperative data structures we are left with two choices: we either re-engineer the algorithm to work with potentially inefficient functional data structures; or we implement the algorithm in ML and use a reflective procedure to validate the results of the algorithm – adding a third language into the mix. Various tactics included in Coq utilize this latter option.

A last Coq feature of note is the inclusion of a unification engine as part of the type inference algorithm for logical terms. It has recently been shown that this engine can

be utilized to provide transparent automation support, through a mechanism called *canonical structures* [Gonthier et al., 2011]. Matita [Asperti et al., 2007], a proof assistant similar to Coq, offers the related mechanism of *unification hints* [Asperti et al., 2009]. This technique requires writing the automation procedure as a logic program. Therefore the issues we argued above for the Isabelle simplifier and for proof-by-reflection also hold for this technique.

2.1.3 Issues

We will briefly summarize the issues with the current architecture of proof assistants that we have identified in the discussion above. As we mentioned in the introduction, we perceive the support for extending the available automation to be lacking in current proof assistants – both with respect to small-scale and to large-scale automation. This ultimately leads to long proof scripts that include more details than necessary and limit the scalability of the overall proof development process. More precisely, the issues we have seen are the following.

1. Proof-producing functions such as tactics and decision procedures are programmed in an essentially untyped manner. We cannot specify the circumstances under which they apply and what proofs they are supposed to return. Programming such functions is thus error prone and limits their maintainability and compositionality.
2. No helpful information is offered to the user while developing such functions, in a form similar to the interactive development of proof scripts.
3. Though proof scripts can be evaluated partially in modern proof assistants, we cannot isolate sub-parts of proof scripts in order to reuse them in other situations. This is due to their implicit dependence on the current proof state

which is only revealed upon evaluation. There is no way to identify their general requirements on what the proof state should be like.

4. The programming model offered through small-scale automation mechanisms is limited and is not a good target for many automation algorithms that employ mutable data structures.
5. The small-scale automation mechanisms such as the conversion rule are part of the core implementation of the proof assistant. This renders user extensions to their functionality practically impossible.
6. Users have to master a large set of techniques and different programming models in order to provide the domain-specific automation they desire.

2.2 A new architecture: VeriML

In this dissertation we propose a new architecture for proof assistants that tries to address the problems identified above. The new architecture is based on a new programming language called VeriML, which is used as a proof assistant. The essence behind the new architecture is to *move the proof checker inside the type system of the meta-language, so that proof-producing functions are verified once and for all, at the time of their definition – instead of validating the proof objects that they produce every time they are invoked*. VeriML addresses the problems identified above as follows:

1. VeriML allows type-safe programming of proof-producing functions. This is achieved through a rich type system, allowing us to specify the relationships between input and output logical terms accurately.
2. VeriML offers rich information while developing proof-producing functions in the form of assumptions and current proof goals, similar to what is offered in interactive proof assistants for proof scripts.

3. Proof scripts are typed, because the functions they use are typed. Therefore they can be decomposed just like proof objects; their type makes evident the situations under which they apply and the proposition that they prove.
4. The extra typing allows us to support small-scale automation mechanisms that are extensible through the full VeriML programming model. We demonstrate this through a new approach to the conversion rule, where arbitrary functions of a certain type can be added to it. The type of these functions specifies that they return a valid proof of the equivalence they claim, thus making sure that logical soundness is not jeopardized.
5. Small-scale automation mechanisms are implemented as normal VeriML code; new mechanisms can be implemented by the user. We regain the benefits of including them in the core of the proof assistant through two simple language constructs: proof-erasure and staging support. Proof-erasure enable us to regain and generalize the reduction in proof object size; staging enables us to use such mechanisms ubiquitously and implicitly.
6. There is a single programming model that users have to master which is general-purpose and allows side-effectful programming constructs such as non-termination, mutable references and I/O.

Furthermore, the language can potentially be used for other applications that mix computation and proof, which cannot easily be supported by current proof assistants. One such example is certifying compilation or certifying static analysis.

VeriML is a computational language that manipulates logical terms of a specific logic. It includes a core language inspired by ML (featuring algebraic datatypes, polymorphism, general recursion and mutable references), as well as constructs to introduce and manipulate logical terms. Rich typing information about the involved logical terms is maintained at all times. The computational language is kept separate

from the logical language: logical terms are part of the computational language but computational terms never become part of the logical terms directly. This separation ensures that soundness of the logic is guaranteed and is independent of the specifics of the computational language.

Let us now focus on the rich typing information available for logical terms. First, we can view the rules for formation of propositions and domain objects, as well as the logical rules utilized for constructing proof objects as a type system. Each logical term can thus be assigned a type, which is a logical term in itself – for example, a proof object has the proposition it proves as its type. Viewing this type system as an ‘object’ language, the computational language provides constructs to introduce and manipulate terms of this object language; their computational-level type includes their logical-level type. An example would be an automated theorem prover that accepts a proposition P as an argument (its type specifying that P needs to be a well-formed proposition) and returns a proof object which proves that specific proposition (its type needs to be exactly P). Since the type of one term of the object language might depend on another term of the same language, this is a form of *dependently typed programming*.

The computational language treats these logical terms as actual runtime data: it provides a way to look into their structure through a pattern matching construct. In this way, we can implement the automated theorem prover by looking into the possible forms of the proposition P and building an appropriate proof object for each case. In each branch, type checking ensures that the type of the resulting proof object matches the expected type, after taking into account the extra information coming from that branch. Thus pattern matching is dependently typed as well.

The pattern-matching constructs, along with the core ML computational constructs, allow users to write *typed proof-producing functions*. Based on their type, we clearly know under which situations they apply and what their consequences are, at

the point of their definition. Furthermore, while writing such functions, the user can issue queries to the VeriML type checker in order to make use of the available type information. In this way, they will learn of the hypotheses at hand and the goals that need to be proved at yet-unwritten points of the function. This extends the benefit of interactive proof development offered by traditional proof assistants to the case of proof-producing functions.

Typed proof scripts arise naturally by composing such functions together. They are normal VeriML expressions whose type specifies that they yield a proof of a specific proposition upon successful evaluation. The evolution of proof state in these scripts is captured explicitly in their types. Thus, we know the hypotheses and goals that their sub-parts prove, enabling us to reuse and compose proof scripts. Interactive development of proof scripts is offered by leaving parts of proof scripts unspecified, and querying the VeriML type checker. The returned type information corresponds exactly to the information given by a traditional interactive proof assistant.

An important point is that despite the types assigned to tactics and proof scripts, the presence of side-effects such as non-termination means that their evaluation can still fail. Thus, proof scripts need to be evaluated in order to ensure that they evaluate successfully to a proof object. Type safety ensures that if evaluation is indeed successful, the resulting proof object will be a valid proof, proving the proposition that is claimed from the type system.

Small-scale automation. We view the type checker as a ‘behind-the-scenes’ process that gives helpful information to the user and prevents a large class of errors when writing proofs and proof-producing functions. This mitigates the problems (1), (2), (3) identified above that current proof assistants have. But what about support for small-scale automation? Our main intuition is to view small-scale automation mechanisms as *normal proof-producing functions*, with two extra concerns – which

are traditionally mixed together. The first concern is that these mechanisms apply ubiquitously, transparently to the user, taking care of details that the user should not have to think about. The second concern is that in some cases, as in the case of the conversion rule supported in Coq, these mechanisms are used for optimization purposes: by including them in the trusted core of the proof assistant, we speed up proof object generation and checking.

With respect to the first concern, we view small-scale automation as another phase of checking, similar to typing. Just like typing, it should happen ‘behind-the-scenes’ and offer helpful information to the user: when we allude to a fact that holds trivially, small-scale automation should check if that fact indeed holds and provide sufficient proof. This is similar to a second phase of type checking, save for the fact that it should be extensible. This checking should apply both in the case of developing a proof and in the case of developing a proof-producing function – otherwise the function could fail at exactly those points that were deemed too trivial to explicitly prove. The user should be able to provide their own small-scale automation procedures, tailored to their domain of interest. This view generalizes the notion of what small-scale automation should be about in proof assistants; we believe it better reflects the informal practice of omitting details.

Based on this idea, we can say that the main distinction between small-scale automation and large-scale automation is only a matter of the phase when they are evaluated. Small-scale automation should be evaluated during a phase similar to type-checking, so that we know its results at the definition time of a proof script or a proof-producing function. Other than that, both should be implemented through exactly the same code. We introduce such a phase distinction by adding a *static evaluation* phase. This phase occurs after type checking but before normal runtime evaluation. We annotate calls to the small-scale automation mechanisms to happen during this phase through a simple staging construct. Other than this annotation,

these calls are entirely normal calls to ordinary proof-producing functions. We can even hide such calls from the user by employing some simple syntactic sugar. Still the user is able to use the same annotations for new automation mechanisms that they develop.

The second concern that small-scale automation addresses, at least in the case of the conversion rule, is keeping the proof object size tractable. We view the conversion rule as a trusted procedure that is embedded within the proof checker of the logic, one that decides equivalences as mentioned. The fact that we trust its implementation is exactly why we can omit the proof of those equivalences from the proof objects. We can therefore say that the conversion rule is a special proof-producing procedure that does not produce a proof – because we trust that such a proof exists.

Consider now the implementation of the conversion rule as a function in VeriML. We can ascribe a strong type to this function, where we specify that if this function says that two propositions are equivalent, it should in fact return a proof object of that equivalence. Because of the type safety of VeriML, we know that if a call to this function evaluates successfully, such a proof object will indeed be returned. But we can take this one step further: the proof object does not even need to be generated yet is guaranteed to exist because of type safety. We say that VeriML can be evaluated under *proof-erasure semantics* to formally describe this property. Therefore, we can choose to evaluate the conversion rule under proof-erasure, resulting in the same space savings as in the traditional approach. Still the same semantics can be used for further extensions for better space and time savings. By this account, it becomes apparent that the conversion rule can be removed from the trusted core of the system and from the core logical theory, without losing any of the benefits that the tight integration provides.

Overall, we can view VeriML as an evolution of the tradition of the LCF family,

informed by the features of the current state-of-the-art proof assistants. In the LCF family, both the logic and the logic-manipulating functions are implemented within the same language, ML. In VeriML, the implementation of the logic becomes part of the base computational language. Logic-manipulating functions can thus be given types that include the information gathered from the type system of the logic, in order to reflect the properties of the logical terms involved. This information enables interactive development of proof scripts and proof-producing functions and also leads to a truly extensible approach to small-scale automation, generalizing the benefits offered by current proof assistants in both cases.

2.3 Brief overview of the language

In this section, we will give a brief informal overview of the main features of VeriML. We will present them mostly through the development of a procedure that proves propositional tautologies automatically. We assume some familiarity with functional programming languages in the style of ML or Haskell.

A simple propositional logic

In order to present the programming constructs available in VeriML in detail, we will first need to be more concrete with respect to what our logic actually is – what propositions and proofs we will manipulate and produce. For the purposes of our discussion, we will choose a very simple propositional logic which we briefly present here. Through this logic, we can state and prove simple arguments of the form:

1. If it is raining and I want to go outside, I need to get my umbrella.
2. It is raining.
3. I want to go outside.

4. Therefore, I need to get my umbrella.

This logic consists of two classes of terms: propositions and proofs. Propositions are either atomic propositions (e.g. “it is raining”) which state a fact and are not further analyzable, or are combinations of other propositions through logical connectives: conjunction, denoted as \wedge ; disjunction, denoted as \vee ; and implication, denoted as \supset . We use capital letters P, Q, R to refer to propositions. The propositions of our logic are formed through the following grammar:

$$P ::= P_1 \wedge P_2 \mid P_1 \vee P_2 \mid P_1 \supset P_2 \mid A$$

Every connective is associated with two sets of logical rules: a set of *introduction* rules, which describe how we can form a proof of a proposition involving that connective, and a set of *elimination* rules, which describe what further proofs we can construct when we have a proof about that connective at hand. Every rule has some premises and one consequence. The premises describe what proofs are required. By filling in a proof for each required premise, we get a proof for the consequence. In this way, by combining rules together, we form proofs for the propositions we are interested in.

The logical rules for the above connectives are:

$$\begin{array}{ccc} \frac{P \quad Q}{P \wedge Q} \wedge\text{INTRO} & \frac{P \wedge Q}{P} \wedge\text{ELIM1} & \frac{P \wedge Q}{Q} \wedge\text{ELIM2} \end{array}$$

The conjunction is the simplest case. To form a proof of a conjunction, we need proofs for both propositions involved. Inversely, out of a proof of a conjunction, we can extract a proof of either proposition, using the corresponding elimination rule.

$$\begin{array}{c}
\frac{}{P} \\
\vdots \\
\frac{Q}{P \supset Q} \supset\text{INTRO}
\end{array}
\qquad
\frac{P \supset Q \quad P}{Q} \supset\text{ELIM}$$

Introduction of implication is a little bit more complicated: it is proved through a proof of the proposition Q assuming that we have a proof of proposition P . This is what the notation in the introduction rule stands for. The rules about disjunction follow.

$$\begin{array}{c}
\frac{P}{P \vee Q} \vee\text{INTRO1}
\end{array}
\qquad
\begin{array}{c}
\frac{Q}{P \vee Q} \vee\text{INTRO2}
\end{array}
\qquad
\begin{array}{c}
\frac{\frac{}{P} \quad \frac{}{Q} \quad \vdots \quad \vdots \quad R \quad R \quad P \vee Q}{R} \vee\text{ELIM}
\end{array}$$

Based on these rules, we can form simple proofs of propositional tautologies. For example, we can prove that $P \supset (P \wedge P)$ as follows:

$$\frac{\frac{\frac{}{P} \quad \frac{}{P}}{P \wedge P}}{P \supset (P \wedge P)}$$

Logical terms as data

In VeriML, logical terms are a type of data – similar to integers, strings and lists. We therefore have constant expressions in order to introduce logical terms. We use $\langle P \rangle$ as the constant expression for a proposition P , thus differentiating the computational expression from the normal logical term.

Unlike normal types like integers, the type of these constant expressions is potentially different based on the logical term we introduce. In the case of proofs, we assign the proposition that it proves as its type. Therefore logical terms have types that involve further logical terms. We denote the *type* corresponding to the logical term P as (P) . Therefore, the constant expression corresponding to the proof given in the previous section will be written and typed as follows

$$\left\langle \frac{\frac{\overline{P} \quad \overline{P}}{P \wedge P}}{P \supset P \wedge P} \right\rangle : (P \supset P \wedge P)$$

Propositions get assigned a special logical term, the sort *Prop*. Other than this, they should be perceived as normal data. For example, we can form a list of propositions, as follows:

$$[\langle P \supset Q \rangle ; \langle P \wedge Q \vee R \rangle] : (Prop) \text{ list}$$

Dependent functions and tuples

Let us now consider our motivating example: writing a procedure that automatically proves propositional tautologies. What should be the type of this procedure? We want to specify that it accepts a proposition and produces a proof of the that proposition. The type of the result is thus *dependent* on the input of the function. We introduce

names in the types so as to be able to track such dependencies, allowing us to give the following type to our tautology prover:

$$\text{tautology} : (P : Prop) \rightarrow (X : P)$$

Similarly, we can have dependent tuples – tuples where the type of the second component might depend on the first component. In this way we can form a pair of a proposition together with a proof for this proposition and use such pairs in order to create lists of proofs:

$$\left[\left\langle P \supset P, \frac{\overline{P}}{P \supset P} \right\rangle ; \left\langle P \supset P \wedge P, \frac{\overline{P} \quad \overline{P}}{P \supset P \wedge P} \right\rangle \right] : (P : Prop, X : P) \text{ list}$$

Pattern matching on terms

Our automated prover is supposed to prove a proposition – but in order to do that, it needs to know what that proposition actually is. In order to be able to write such functions, VeriML includes a construct for pattern matching over logical terms. Let us consider the following sketch of our tautology prover:

$$\begin{aligned} \text{tautology} & : (P : Prop) \rightarrow (X : P) \\ \text{tautology } P & = \text{match } P \text{ with} \\ & \quad Q \wedge R \mapsto \text{let } X = \text{tautology } Q \text{ in} \\ & \quad \quad \text{let } Y = \text{tautology } R \text{ in} \\ & \quad \quad \dots \\ & \quad | Q \vee R \mapsto \dots \end{aligned}$$

In the conjunction case, we recursively try to find a proof for the two propositions involved. In the disjunction case, we need to try finding a proof for either of them. Our prover will not always be successful in finding a proof, since not all propositions are provable. Therefore we can refine the type of our prover so that it optionally returns a proof – through the use of the familiar ML `option` type. The new sketch looks as follows:

```

tautology      : (P : Prop) → (X : P) option
tautology P    = match P with
                  Q ∧ R  ↦ do X ← tautology Q ;
                           Y ← tautology R ;
                           return ...1
                  | Q ∨ R  ↦ (do X ← tautology Q ;
                           return ...2) ||
                           (do Y ← tautology R ;
                           return ...3)

```

For presentation purposes we use monadic syntax here. Let us now focus on the missing parts. By issuing a query to the VeriML typechecker for this incomplete program, we will get back the following information:

$P, Q, R : (Prop)$	$P, Q, R : (Prop)$	$P, Q, R : (Prop)$
$X : (Q)$	$X : (Q)$	$Y : (R)$
$Y : (R)$	$X : (Q)$	$Y : (R)$
<hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> <hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> $\dots_1 : (Q \wedge R)$	<hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> <hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> $\dots_2 : (Q \vee R)$	<hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> <hr style="border: none; border-top: 1px solid black; margin: 5px 0;"/> $\dots_3 : (Q \wedge R)$

The typechecker informs us of the proofs that we have at hand in each case and of

the type of the VeriML expression that we need to fill in. We note that the typechecker has taken into account the information for each particular branch in order to tell what proof needs to be filled in. We thus say that pattern matching is dependent.

It is now easy to fill in the missing expressions:

$$\cdots_1 = \left\langle \frac{X \quad Y}{Q \wedge R} \right\rangle \quad \cdots_2 = \left\langle \frac{X}{Q \vee R} \right\rangle \quad \cdots_3 = \left\langle \frac{Y}{Q \vee R} \right\rangle$$

Contextual terms

The previous sketch of the automated prover still lacks two things: support for logical implication as well as (perhaps more importantly) a base case. In fact, both of these are impossible to implement in a meaningful way based on what we have presented so far, because of a detail that we have been glossing over: hypotheses contexts.

Consider the implication introduction rule given above.

$$\frac{\displaystyle \frac{}{P} \quad \vdots \quad Q}{P \supset Q} \supset\text{INTRO}$$

The premise of the rule calls for a proof of Q under the assumption that P holds. So far, we have been characterizing proofs solely based on the proposition that they prove, so we cannot capture the requirement for an extra assumption. Essentially, we have been identifying proofs with respect to the hypotheses that they depend on. This is clearly inadequate: consider the difference between a proof of P with no hypotheses and a proof of P with a hypothesis of P .

In order to fix this issue, we will introduce a context of hypotheses Φ . We can re-formulate our logical rules into *hypothetical judgements*, where the dependence on

hypotheses is clearly recorded. We will only do so for the implication rules; the others follow similarly.

$$\frac{\Phi, P \vdash Q}{\Phi \vdash Q} \supset\text{INTRO} \qquad \frac{\Phi \vdash P \supset Q \quad \Phi \vdash P}{\Phi \vdash Q} \supset\text{ELIM}$$

Furthermore, we will make two changes to the computational constructs we have seen. First, the types of the proofs will be *contextual terms* instead of simple logical terms – that is, they will be logical terms with the context they depend on explicitly recorded. Second, we will add *dependent functions over contexts* which are similar to dependent functions over logical terms that we have seen so far. We will use this latter feature in order to be able to write code that works under any context, just like our tautology prover.

Based on these, let us give the new sketch of our prover with the implication case added.

```

tautology      :  ( $\Phi : context$ )  $\rightarrow$  ( $P : Prop$ )  $\rightarrow$  ( $X : \Phi \vdash P$ ) option
tautology  $\Phi P$  =  match  $P$  with
                     $Q \wedge R \mapsto$  do  $X \leftarrow$  tautology  $\Phi Q$  ;
                                    $Y \leftarrow$  tautology  $\Phi R$  ;
                                   return  $\dots_1$ 
                    |  $Q \vee R \mapsto$  (do  $X \leftarrow$  tautology  $\Phi Q$  ;
                                   return  $\dots_2$ ) ||
                                   (do  $Y \leftarrow$  tautology  $\Phi R$  ;
                                   return  $\dots_3$ )
                    |  $Q \supset R \mapsto$  do  $X \leftarrow$  tautology ( $\Phi, Q$ )  $R$  ;
                                   return  $\left\langle \frac{X}{\Phi \vdash Q \supset R} \right\rangle$ 

```

A similar problem becomes apparent if we inspect the propositions that we have been constructing in VeriML under closer scrutiny: we have been using the names P , Q , etc. for atomic propositions – but where do those names come from? The answer is that those come from a variables context, similar to how proofs for assumptions come from a hypotheses context. In the logic that VeriML is based on, these contexts are mixed together. In order to be able to precisely track the contexts that propositions and proofs depend on, all logical terms in VeriML are contextual terms, as are their types.

Pattern matching on contexts

The prover described above is still incomplete, since it has no base case for atomic propositions. For such propositions, the only thing that we can do is search our hypotheses to see if we already possess a proof for them. Now that the hypotheses

context is explicitly represented, we can view it as data that we can look into, just as we did for logical terms. VeriML therefore has a further pattern matching construct for matching over contexts.

We will write a function `findHyp` that tries to find a proposition in the current context, by looking through the context for an exact match. Note the use of the variable P in the second branch: the pattern will match if the last element of the context is a proposition which matches the given P exactly. Contrast this with the last branch, where Q is a still unspecified *unification variable* that matches any possible term.

```

findHyp      :  (Φ : context) → (P : Prop) → (X : Φ ⊢ P) option
findHyp Φ P  =  match Φ with
                ∅           ↦ None
                | (Φ', P)  ↦ return ⟨  $\frac{}{\Phi', P \vdash P}$  ⟩
                | (Φ', Q)  ↦ findHyp Φ' P

```

Furthermore, we add a case at the end of our prover in order to handle atomic propositions using this function.

```

tautology Φ P = match P with
                ...
                | P    ↦ findHyp Φ P

```

With this, the first working version of our prover is complete. We can now write a simple proof script in order to prove the tautology $P \supset P \wedge P$, as follows:

```

let tauto1 : (⊢ P ⊃ P ∧ P) = tautology ∅ ⟨P ⊃ P ∧ P⟩

```


This will return the proof object for the proposition we gave earlier.

Through type inference the VeriML type checker can tell what the arguments to `tautology` should be, so users would leave them as implicit arguments in an actual proof script.

Mixing imperative features

Our prover so far has been purely functional. Even though we are manipulating terms such as propositions and contexts, we still have access to the full universe of data structures that exist in a normal ML implementation – such as integers, algebraic data types (e.g. lists that we saw above), mutable references and arrays. We can include logical terms as parts of such data structures without any special provision. One simple example would be a memoized version of our prover, which keeps a cache of the propositions that it has already proved, along with their proofs.

```

tautologyCache      : (Φ : context, P : Prop, X : Φ ⊢ P) option array
memoizedTautology   : (Φ : context) → (P : Prop) → (X : Φ ⊢ P) option
memoizedTautology Φ P =
  let entry = hash ⟨Φ, P⟩ in
  match tautologyCache[entry] with
  | Some(Φ, P, X)   ↦ Some X
  | _                ↦ do X ← tautology Φ P ;
                        tautologyCache[entry] := ⟨Φ, P, X⟩ ;
                        return X

```

Staging

Let us now assume that we have developed our prover further, to be able to prove more tautologies compared to the rudimentary prover given above. Suppose we want to write a function that performs a certain simplification on a given proposition and returns a proof that the transformed proposition is equivalent to the original one. It will have the following type:

$$\text{simplify} : (P : \text{Prop}) \rightarrow (Q : \text{Prop}, X : \emptyset \vdash P \supset Q \wedge Q \supset P)$$

Consider a simple case of this function:

$$\begin{aligned} \text{simplify } P &= \text{match } P \text{ with} \\ &\quad Q \wedge R \supset O \mapsto \langle Q \supset R \supset O, \dots \rangle \end{aligned}$$

If we query the VeriML typechecker about the type of the missing part, we will learn the proposition that we need to prove:

$$\frac{P, Q, R, O : (\text{Prop})}{\dots : ((Q \wedge R \supset O) \supset (Q \supset R \supset O)) \wedge ((Q \supset R \supset O) \supset (Q \wedge R \supset O))}$$

How do we fill in this missing part? One option is to replace it by a complete proof. But we already have a tautology prover that is able to handle this proposition, so we would rather avoid the manual effort. The second option would be to replace this part with a call to the tautology prover: $\dots = \text{tautology } _ _$, where we have left both arguments implicit as they can be easily inferred from the typing context. Still, this would mean that every time the tactic is called and that branch is reached, the same call to the prover would need to be evaluated. Furthermore, we would not know whether the prover was indeed successful in proving this proposition until we reach that branch – which might never happen if it is a branch not exercised by

a test case! The third option is to separate this proposition into a lemma, similar to what we did for `tauto1`, and prove it prior to writing the `simplify` function. This option is undesirable too, because the statement of the lemma itself is not interesting; furthermore it is much more verbose than the call to the prover itself. Having to separate such uninteresting proof obligations generated by functions such as `simplify` as lemmas would soon become tedious.

In VeriML we can solve this issue through the use of staging. We can annotate expressions so that they are staged – they are evaluated during a phase of evaluation that happens after typing but before runtime. These expressions can be inside functions as well, yet they are still evaluated at the time that these functions are defined. Through this approach, we get the benefits of the separation into lemmas approach but with the conciseness of the direct call to the prover. The example code would look as follows. We use brackets as the staging annotation for expressions.

$$\begin{aligned} \text{simplify } P &= \text{match } P \text{ with} \\ Q \wedge R \supset O &\mapsto \langle Q \supset R \supset O, \{\text{tautology } - \} \rangle \end{aligned}$$

After type checking, this expression is made equivalent to the following, where the missing arguments are filled in based on the typing information.

$$\begin{aligned} \text{simplify } P &= \text{match } P \text{ with} \\ Q \wedge R \supset O &\mapsto \langle Q \supset R \supset O, \{\text{tautology } \emptyset S\} \rangle \\ \text{where } S &= ((Q \wedge R \supset O) \supset (Q \supset R \supset O)) \wedge ((Q \supset R \supset O) \supset (Q \wedge R \supset O)) \end{aligned}$$

After the static evaluation phase, the staged expression gets replaced by the proof

that is returned by the tautology prover.

simplify P = match P with

$$Q \wedge R \supset O \mapsto \langle Q \supset R \supset O, X \rangle$$

$$\text{where } X = \frac{\vdots}{\emptyset \vdash S}$$

$$\text{where } S = ((Q \wedge R \supset O) \supset (Q \supset R \supset O)) \wedge ((Q \supset R \supset O) \supset (Q \wedge R \supset O))$$

Proof erasure

The last feature of VeriML that we will consider is proof erasure. Based on the type safety of the language, we know that expressions of a certain type will indeed evaluate to values of the same type, if successful. For example, an expression corresponding to a proof script proving proposition P , will indeed evaluate to a proof object for that proposition.

We have said that we are able to pattern match on logical terms such as propositions and proofs. If we relax this so that we cannot pattern match on proof terms, type safety can give us the further property of proof-erasure: if we delete all proofs from our VeriML expressions and proceed to evaluate these expressions normally, their runtime behavior is exactly the same as before the deletion – other than the space savings of not having to generate proof objects. Therefore, even if we do not generate proof objects, valid proof objects are still guaranteed to exist. Relaxing the pattern matching construct as such is not a serious limitation, as we are not interested in the particular structure of a proof but only on its existence.

In practice we will use proof erasure selectively in proof-producing functions that are used ubiquitously, such as the conversion rule. For purposes of our discussion, we will show what the proof-erased version of the prover we have written above would look like.

```

tautology      :  ( $\Phi : context$ )  $\rightarrow$  ( $P : Prop$ )  $\rightarrow$  unit option
tautology  $\Phi P$  =  match  $P$  with
                     $Q \wedge R \mapsto$  do tautology  $\Phi Q$  ;
                                     tautology  $\Phi R$  ;
                                     return ()
                    |  $Q \vee R \mapsto$  (do tautology  $\Phi Q$  ;
                                     return ()) ||
                                     (do tautology  $\Phi R$  ;
                                     return ())
                    |  $Q \supset R \mapsto$  do tautology ( $\Phi, Q$ )  $R$  ;
                                     return ()

```

This code looks very similar to what we would write in a normal ML function that did not need to produce proofs. This equivalence is especially evident if we keep in mind that `unit option` is essentially the boolean type, monadic composition corresponds to boolean AND, monadic return to boolean true and the `||` operation to boolean OR.

Chapter 3

The logic λ HOL

In this chapter I will present the details of the λ HOL logic that VeriML uses. After presenting the core of the logic, I will add a number of features that are necessary in order to support manipulation of logical terms through the computational layer of VeriML. I will present a summary of metatheoretic proofs about these extensions as well as about properties of the terms of the λ HOL logic that are necessary for the proofs about the VeriML computational language.

3.1 The base λ HOL logic

The logic that we will use is a simple type-theoretic higher-order logic with explicit proof objects. This logic was first introduced in Barendregt and Geuvers [1999] and can be seen as a shared logical core between CIC [Coquand and Huet, 1988, Bertot et al., 2004] and the HOL family of logics as used in proof assistants such as HOL4 [Slind and Norrish, 2008], HOL-Light [Harrison, 1996] and Isabelle/HOL [Nipkow et al., 2002]. It is a constructive logic yet admits classical axioms.

The logic is composed of the following classes:

- The **objects of the domain of discourse**, denoted d : these are the objects

(sorts)	$s ::= Type \mid Type'$
(kinds)	$\mathcal{K} ::= Prop \mid c_{\mathcal{K}} \mid \mathcal{K}_1 \rightarrow \mathcal{K}_2$
(dom.obj. and prop.)	$d, P ::= P_1 \rightarrow P_2 \mid \forall x : \mathcal{K}. P \mid \lambda x : \mathcal{K}. d \mid d_1 d_2 \mid x \mid c_d$
(proof objects)	$\pi ::= \lambda x : P. \pi \mid \pi \pi' \mid \lambda x : \mathcal{K}. \pi \mid \pi d \mid x \mid c_{\pi}$
(variable contexts)	$\Phi ::= \bullet \mid \Phi, x : Type \mid \Phi, x : \mathcal{K} \mid \Phi, x : P$
(constant signature)	$\Sigma ::= \bullet \mid \Sigma, c_{\mathcal{K}} : Type \mid \Sigma, c_d : \mathcal{K} \mid \Sigma, c_{\pi} : P$

Figure 3.1: The base syntax of the logic λHOL

that the logic reasons about, such as natural numbers, lists and functions between such objects.

- The **propositions**, denoted as P : these are the statements of the logic. As this is a higher-order logic, propositions themselves are objects of the domain of discourse d , having a special $Prop$ type. We use P instead of d when it is clear from the context that a domain object is a proposition.
- The **kinds**, denoted \mathcal{K} : these are the types that classify the objects of the domain of discourse, including the $Prop$ type for propositions.
- The **sorts**, denoted s , which are the classifiers of kinds.
- The **proof objects**, denoted π , which correspond to a linear representation of valid derivations of propositions.
- The **variables context**, denoted Φ , which is a list of variables along with their type.
- The **signature**, denoted Σ , which is a list of axioms, each one corresponding to a constant and its type.

The syntax of these classes is given in Figure 3.1, while the typing judgements of the logic are given in Figures 3.2 and 3.3. We will now comment on the term formers and their associated typing rules.

$\vdash \Sigma \text{ wf}$	well-formedness of signatures
$\vdash_{\Sigma} \Phi \text{ wf}$	well-formedness of contexts
$\Phi \vdash_{\Sigma} \mathcal{K} : \textit{Type}$	well-formedness for kinds
$\Phi \vdash_{\Sigma} d : \mathcal{K}$	kinding of domain objects
$\Phi \vdash_{\Sigma} \pi : P$	valid logical derivations of proof objects proving a proposition

$\boxed{\vdash \Sigma \text{ wf}}$

$$\begin{array}{c}
\vdash \bullet \text{ wf} \quad \frac{\vdash \Sigma \text{ wf} \quad c_{\mathcal{K}} : \textit{Type} \notin \Sigma}{\vdash \Sigma, c_{\mathcal{K}} : \textit{Type} \text{ wf}} \quad \frac{\vdash \Sigma \text{ wf} \quad \bullet \vdash_{\Sigma} \mathcal{K} : \textit{Type} \quad c_d : - \notin \Sigma}{\vdash \Sigma, c_d : \mathcal{K} \text{ wf}} \\
\\
\frac{\vdash \Sigma \text{ wf} \quad \bullet \vdash_{\Sigma} P : \textit{Prop} \quad c_{\pi} : - \notin \Sigma}{\vdash \Sigma, c_{\pi} : P \text{ wf}}
\end{array}$$

$\boxed{\vdash_{\Sigma} \Phi \text{ wf}}$

$$\frac{}{\vdash \bullet \text{ wf}} \quad \frac{\vdash \Phi \text{ wf}}{\vdash \Phi, x : \textit{Type} \text{ wf}} \quad \frac{\vdash \Phi \text{ wf} \quad \Phi \vdash \mathcal{K} : \textit{Type}}{\vdash \Phi, x : \mathcal{K} \text{ wf}} \quad \frac{\vdash \Phi \text{ wf} \quad \Phi \vdash P : \textit{Prop}}{\vdash \Phi, x : P \text{ wf}}$$

$\boxed{\Phi \vdash_{\Sigma} \mathcal{K} : \textit{Type}}$

$$\frac{}{\Phi \vdash \textit{Prop} : \textit{Type}} \quad \frac{c_{\mathcal{K}} : \textit{Type} \in \Sigma}{\Phi \vdash_{\Sigma} c_{\mathcal{K}} : \textit{Type}} \quad \frac{\Phi \vdash \mathcal{K}_1 : \textit{Type} \quad \Phi \vdash \mathcal{K}_2 : \textit{Type}}{\Phi \vdash \mathcal{K}_1 \rightarrow \mathcal{K}_2 : \textit{Type}}$$

$\boxed{\Phi \vdash_{\Sigma} d : \mathcal{K}}$

$$\begin{array}{c}
\frac{\Phi \vdash P_1 : \textit{Prop} \quad \Phi \vdash P_2 : \textit{Prop}}{\Phi \vdash P_1 \rightarrow P_2 : \textit{Prop}} \quad \frac{\Phi \vdash \mathcal{K} : \textit{Type} \quad \Phi, x : \mathcal{K} \vdash P : \textit{Prop}}{\Phi \vdash \forall x : \mathcal{K}. P : \textit{Prop}} \\
\\
\frac{\Phi \vdash \mathcal{K} : \textit{Type} \quad \Phi, x : \mathcal{K} \vdash d : \mathcal{K}'}{\Phi \vdash \lambda x : \mathcal{K}. d : \mathcal{K} \rightarrow \mathcal{K}'} \quad \frac{\Phi \vdash d_1 : \mathcal{K}' \rightarrow \mathcal{K} \quad \Phi \vdash d_2 : \mathcal{K}'}{\Phi \vdash d_1 d_2 : \mathcal{K}} \\
\\
\frac{x : \mathcal{K} \in \Phi}{\Phi \vdash x : \mathcal{K}} \quad \frac{c_d : \mathcal{K} \in \Sigma}{\Phi \vdash_{\Sigma} c_d : \mathcal{K}}
\end{array}$$

Figure 3.2: The typing rules of the logic λHOL

$$\boxed{\Phi \vdash_{\Sigma} \pi : P}$$

$$\begin{array}{c}
\frac{\Phi \vdash P : Prop \quad \Phi, x : P \vdash \pi : P'}{\Phi \vdash \lambda x : P. \pi : P \rightarrow P'} \rightarrow\text{INTRO} \\
\\
\frac{\Phi \vdash \pi_1 : P' \rightarrow P \quad \Phi \vdash \pi_2 : P'}{\Phi \vdash \pi_1 \pi_2 : P} \rightarrow\text{ELIM} \\
\\
\frac{\Phi \vdash \mathcal{K} : Type \quad \Phi, x : \mathcal{K} \vdash \pi : P}{\Phi \vdash \lambda x : \mathcal{K}. \pi : \forall x : \mathcal{K}. P} \forall\text{INTRO} \quad \frac{\Phi \vdash \pi : \forall x : \mathcal{K}. P \quad \Phi \vdash d : \mathcal{K}}{\Phi \vdash \pi d : P[d/x]} \forall\text{ELIM} \\
\\
\frac{x : P \in \Phi}{\Phi \vdash x : P} \text{VAR} \quad \frac{c_{\pi} : P \in \Sigma}{\Phi \vdash_{\Sigma} c_{\pi} : P} \text{CONSTANT}
\end{array}$$

Figure 3.3: The typing rules of the logic λHOL (continued)

$$\boxed{fv(d)}$$

$$\begin{aligned}
fv(P_1 \rightarrow P_2) &= fv(P_1) \cup fv(P_2) \\
fv(\forall x : \mathcal{K}. P) &= fv(P) \setminus \{x\} \\
fv(\lambda x : \mathcal{K}. d) &= fv(d) \setminus \{x\} \\
fv(d_1 d_2) &= fv(d_1) \cup fv(d_2) \\
fv(x) &= \{x\} \\
fv(c_d) &= \emptyset
\end{aligned}$$

$$\boxed{d[d'/x]}$$

$$\begin{aligned}
(P_1 \rightarrow P_2)[d/x] &= P_1[d/x] \rightarrow P_2[d/x] \\
(\forall y : \mathcal{K}. P)[d/x] &= \forall y : \mathcal{K}. P[d/x] \text{ when } fv(P) \cap fv(d) = \emptyset \text{ and } x \neq y \\
(\lambda y : \mathcal{K}. d')[d/x] &= \lambda y : \mathcal{K}. d'[d/x] \text{ when } fv(d') \cap fv(d) = \emptyset \text{ and } x \neq y \\
(d_1 d_2)[d/x] &= d_1[d/x] d_2[d/x] \\
(x)[d/x] &= d \\
(y)[d/x] &= y \\
(c_d)[d/x] &= c_d
\end{aligned}$$

Figure 3.4: Capture avoiding substitution

The proposition $P_1 \rightarrow P_2$ denotes logical implication whereas the kind former $\mathcal{K}_1 \rightarrow \mathcal{K}_2$ is inhabited by *total* functions between domain objects. Both use the standard forms of lambda abstraction and function application as their introduction and elimination rules. In the case of the proposition $P_1 \rightarrow P_2$, the typing rules for the proof objects $\lambda x : P_1. \pi$ and $\pi_1 \pi_2$ correspond exactly to the introduction and elimination rules for logical implication as we gave them in Section 2.3; the proof objects are simply a way to record the derivation as a term instead of a tree. The proposition $\forall x : \mathcal{K}. P$ denotes universal quantification. As \mathcal{K} includes a domain former for propositions and functions yielding propositions, we can quantify over propositions and predicates. This is why λHOL is a higher-order logic – for example, it is capable of representing natural number induction as the proposition:

$$\forall P : \text{Nat} \rightarrow \text{Prop}. P\ 0 \rightarrow (\forall n : \text{Nat}, P\ n \rightarrow P\ (\text{succ}\ n)) \rightarrow \forall n : \text{Nat}, P\ n$$

When a quantified formula $\forall x. P$ is instantiated with an object d using the rule $\forall\text{ELIM}$, we get a proof of $P[d/x]$. The notation $[d/x]$ represents standard capture-avoiding substitution, defined in Figure 3.4.

There are three different types of constants; their types are determined from the signature context. Constants denoted as $c_{\mathcal{K}}$ correspond to the domains of discourse such as natural numbers (written as *Nat*), ordinals (written as *Ord*) and lists (written as *List*). Constant domain objects, denoted as c_d are used for constructors of these domains (for example, $\text{zero} : \text{Nat}$ and $\text{succ} : \text{Nat} \rightarrow \text{Nat}$ for natural numbers); for functions between objects (for example, $\text{plus} : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$ for the addition function of natural numbers); for predicates (e.g. $\text{le} : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Prop}$ for representing when one natural number is less-than-or-equal to another); and for logical connectives, which are understood as functions between propositions (e.g. logical conjunction, represented as $\text{and} : \text{Prop} \rightarrow \text{Prop} \rightarrow \text{Prop}$). Constant proof objects, denoted as c_{π} , correspond to axioms. The constants above get their expected meaning by adding their corresponding set of axioms to the signature – for example, logical

conjunction has the following axioms:

$$\text{andIntro} : \forall P_1, P_2 : \text{Prop}. P_1 \rightarrow P_2 \rightarrow \text{and } P_1 P_2$$

$$\text{andElim1} : \forall P_1, P_2 : \text{Prop}. \text{and } P_1 P_2 \rightarrow P_1$$

$$\text{andElim2} : \forall P_1, P_2 : \text{Prop}. \text{and } P_1 P_2 \rightarrow P_2$$

Our logic supports inductive definitions of domains and predicates, in a style similar to CIC. We do not represent them explicitly in the logic, opting instead for viewing such definitions as generators of a number of ‘safe to add’ constants. The logic we have presented – along with the additions made below – is a subset of CIC. It has been shown in Werner [1994] that CIC is a consistent logic; thus it is understood that the logic we present is also consistent, when the signature Σ is generated only through such inductive definitions. We will present more details about inductive definitions after we make some extensions to the core of the logic that we have presented so far. A simple example of a proof object for commutativity of conjunction follows.

$$\lambda P : \text{Prop}. \lambda Q : \text{Prop}. \lambda H : \wedge P Q.$$

$$\text{andIntro } Q P (\text{andElim1 } P Q H) (\text{andElim2 } P Q H)$$

Based on the typing rules, it is simple to show that it proves the proposition:

$$\forall P : \text{Prop}. \forall Q : \text{Prop}. \text{and } P Q \rightarrow \text{and } Q P$$

3.2 Adding equality

The logic we have presented so far is rather weak when it comes to reasoning about the total functions inhabiting $\mathcal{K}_1 \rightarrow \mathcal{K}_2$. For example, we cannot prove that the standard β -reduction rule:

$$(\lambda x : \mathcal{K}. d) d' = d[d'/x]$$

Moreover, consider the case where we have a proof of a proposition such as $P(1 + 1)$. We need to be able to construct a proof of $P(2)$ out of this, yet the logic we have presented so far does not give us this ability.

There are multiple approaches for adding rules to logics such as λ HOL in order to make equality behave in the expected way. In order to understand the differences between these approaches, it is important to distinguish two separate notions of equality in a logic: definitional equality and propositional equality. Definitional equality relates terms that are indistinguishable from each other in the logic. Proving that two definitionally equal terms are equal is trivial through reflexivity, since they are viewed as exactly the same terms. We will use $d_1 \equiv d_2$ to represent definitional logic. Propositional equality is an actual predicate of the logic. Terms are proved to be propositionally equal using the standard axioms and rules of the logic. In λ HOL we would represent propositional equality through propositions of the form $d_1 = d_2$. With this distinction in place, we will give a brief summary of the different approaches below. We refer the reader to Section 5.1 for a more thorough discussion.

Explicit equality. In the HOL family of logics, as used in systems like HOL4 Slind and Norrish [2008] and Isabelle/HOL Nipkow et al. [2002], definitional equality is just syntactic equality. Any equality further than that is propositional equality and needs to be proved using the logic. The logic includes a rule where propositions that can be proved equal can replace each other as the type of proof objects. Any such rewriting needs to be witnessed in the resulting proof objects. A sketch of the typing rule for this axiom is the following:

$$\frac{\Phi \vdash \pi : P \quad \Phi \vdash \pi' : P = P'}{\Phi \vdash \text{conv } \pi \pi' : P'}$$

The advantage of this approach is that a type checker for it is extremely simple, keeping the trusted base of our logic as simple as possible. Still, it has a big disadvantage: the proof objects are very large, as even trivial equalities need to be painstakingly proved. It is possible that this is one of the reasons why

systems based on this logic do not generate proof objects by default, even though they all support them.

Intensional type theories. Systems based on Martin-Löf intensional type theory, such as Coq [Barras et al. [2010]] and Agda [Norell [2007]], have an extended notion of definitional equality. In these systems, definitional equality includes terms that are identical up to evaluation of the total functions used inside the logical terms. In order to make sure that the soundness of the logic is not compromised, this notion of evaluation needs to be decidable. As we’ve said, terms that are definitionally equal are indistinguishable, so their equality does not need to be witnessed inside proof objects, resulting in a big reduction in their size.

The way that this is supported in such type theories is to define an equality relation R based on some fixed, confluent rewriting system. In Coq and Agda this includes β -conversion and ι -conversion (evaluation of total recursive functions), pattern matching and unfolding of definitions. This equality relation is then understood as the definitional equality, by adding the following *conversion rule* to the logic:

$$\frac{\Phi \vdash \pi : P_1 \quad P_1 \equiv_R P_2}{\Phi \vdash \pi : P_2}$$

The benefit of this approach is that trivial arguments based on computation, which would normally not be “proved” in standard mathematical discourse, actually do not need to be proved and witnessed in the proof objects. Therefore the logic follows what is called the Poincaré principle (e.g. in Barendregt and Geuvers [1999]). One disadvantage of this approach is that our trusted base needs to be bigger, since a type-checker for such a logic needs to include a

decision procedure for the relation R .

Extensional type theories. In extensional type theories like NuPRL Constable et al. [1986], the notion of definitional equality and propositional equality are identified. That means that anything that can be proved equal in the logic is seen implicitly as equal. A typing rule that sketches this idea would be the following:

$$\frac{\Phi \vdash \pi : P_1 \quad \Phi \vdash \pi' : P_1 = P_2}{\Phi \vdash \pi : P_2}$$

The advantage of this approach is that the size of proof objects is further reduced, bringing them even closer to normal mathematical practice. Still, theories with this approach have a big disadvantage: type-checking proof objects becomes undecidable. It is easy to see why this is so from the above typing rule, as the π' proof object needs to be reconstructed from scratch during type checking time – that is, type checking depends on being able to decide whether two arbitrary terms are provably equal or not, an undecidable problem in any meaningful logic. Implementations of such theories deal with this by only implementing a set of decision procedures that can decide on such equalities, but all of these procedures become part of the trusted base of the system.

We should note here that type theories such as CIC and NuPRL support a much richer notion of domain objects and kinds, as well as a countable hierarchy of universes above the *Type* sort that we support. For example, kinds themselves can be computed through total functions. In these cases, the chosen approach with respect to equality also affects which terms are typable. Our logic is much simpler and thus we will only examine equality at the level of domain objects. Still, we believe that the techniques we develop are applicable to these richer logics and to cases where equality at higher

universes such as the level of kinds \mathcal{K} is also available.

We want λHOL to have the simplest possible type checker, so we choose the explicit equality version. We will see how to recover and extend the benefits of the conversion rule through VeriML in Section 5.1. We therefore extend our logic with a built-in propositional equality predicate, as well as a set of equality axioms. The extensions required to the logic presented so far are given in Figure 3.5. We sometimes refer to λHOL together with these extensions as λHOL_E in order to differentiate with a version that we will present later which includes the conversion rule; that version is called λHOL_C .

The given set of axioms is enough to prove other expected properties of equality, such as symmetry:

$$\begin{aligned} \text{trans}_{\mathcal{K}} & : \quad \forall a : \mathcal{K}. \forall b : \mathcal{K}. a = b \rightarrow b = a \\ \text{trans}_{\mathcal{K}} & = \quad \lambda a : \mathcal{K}. \lambda b : \mathcal{K}. \lambda H : a = b. \quad \text{conv}(\text{refl } a) (\text{subst } (x : \mathcal{K}. x = a) H) \end{aligned}$$

3.3 λHOL as a Pure Type System

Our presentation of λHOL above separates the various different types of logical terms into distinct classes. This separation results in duplicating various typing rules – for example, quantification, logical implication and function kinds share essentially the same type and term formers. This needlessly complicates the rest of our development. We will now present λHOL as a Pure Type System [Barendregt, 1992] which is the standard way to describe typed lambda calculi. Essentially the syntactic classes of all logical terms given above are merged into one single class, denoted as t . We give the new syntax in Figure 3.6 and the new typing rules in Figure 3.7. Note that we use $t_1 \rightarrow t_2$ as syntactic sugar for $\forall x : t_1. t_2$ when x does not appear free in t_2 .

A PTS is characterized by three parameters: the set of *sorts*, the set of *axioms* and the set of *rules*. These parameters are instantiated as follows for λHOL :

Syntax extensions

(dom.obj. and prop.) $d, P ::= \dots \mid d_1 = d_2$
 (proof objects) $\pi ::= refl\ d \mid conv\ \pi\ \pi' \mid subst\ (x : \mathcal{K}.P)\ \pi$
 $\mid congLam\ (x : \mathcal{K}.\pi) \mid congForall\ (x : \mathcal{K}.\pi)$
 $\mid beta\ (x : \mathcal{K}.d)\ d'$

$\Phi \vdash_{\Sigma} d : \mathcal{K}$

$$\frac{\Phi \vdash d_1 : \mathcal{K} \quad \Phi \vdash d_2 : \mathcal{K}}{\Phi \vdash d_1 = d_2 : Prop}$$

$\Phi \vdash_{\Sigma} \pi : P$

$$\frac{\Phi \vdash d : \mathcal{K}}{\Phi \vdash refl\ d : d = d} \quad \frac{\Phi \vdash \pi : P \quad \Phi \vdash P : Prop \quad \Phi \vdash \pi' : P = P'}{\Phi \vdash conv\ \pi\ \pi' : P'}$$

$$\frac{\Phi, x : \mathcal{K} \vdash P : Prop \quad \Phi \vdash \pi : d_1 = d_2 \quad \Phi \vdash d_1 : \mathcal{K}}{\Phi \vdash subst\ (x : \mathcal{K}.P)\ \pi : P[d_1/x] = P[d_2/x]}$$

$$\frac{\Phi, x : \mathcal{K} \vdash \pi : d_1 = d_2}{\Phi \vdash congLam\ (x : \mathcal{K}.\pi) : (\lambda x : \mathcal{K}.d_1) = (\lambda x : \mathcal{K}.d_2)}$$

$$\frac{\Phi, x : \mathcal{K} \vdash \pi : P_1 = P_2 \quad \Phi, x : \mathcal{K} \vdash P_1 : Prop}{\Phi \vdash congForall\ (x : \mathcal{K}.\pi) : (\forall x : \mathcal{K}.P_1) = (\forall x : \mathcal{K}.P_2)}$$

$$\frac{\Phi \vdash (\lambda x : \mathcal{K}.d) : \mathcal{K} \rightarrow \mathcal{K}' \quad \Phi \vdash d' : \mathcal{K}}{\Phi \vdash beta\ (x : \mathcal{K}.d)\ d' : ((\lambda x : \mathcal{K}.d)\ d') = (d[d'/x])}$$

Figure 3.5: The logic λHOL_E : syntax and typing extensions for equality

(sorts) $s ::= Prop \mid Type \mid Type'$
 (logical terms) $t ::= s \mid x \mid c \mid \forall x : t_1.t_2 \mid \lambda x : t_1.t_2 \mid t_1\ t_2 \mid t_1 = t_2 \mid refl\ t$
 $\mid conv\ t_1\ t_2 \mid subst\ (x : t_k.t_P)\ t \mid congLam\ (x : t_k.t)$
 $\mid congForall\ (x : t_k.t) \mid beta\ (x : t_k.t_1)\ t_2$
 (variable contexts) $\Phi ::= \bullet \mid \Phi, x : t$
 (constant signature) $\Sigma ::= \bullet \mid \Sigma, c : t$

Figure 3.6: The syntax of the logic λHOL given as a PTS

$\vdash \Sigma \text{ wf}$ well-formedness of signatures
 $\vdash_{\Sigma} \Phi \text{ wf}$ well-formedness of contexts
 $\Phi \vdash_{\Sigma} t : t'$ typing of logical terms

$\boxed{\vdash \Sigma \text{ wf}}$

$\vdash \bullet \text{ wf}$

$$\frac{\vdash \Sigma \text{ wf} \quad \bullet \vdash_{\Sigma} t : s}{\vdash \Sigma, x : t \text{ wf}}$$

$\boxed{\vdash_{\Sigma} \Phi \text{ wf}}$

$\vdash \bullet \text{ wf}$

$$\frac{\vdash \Phi \text{ wf} \quad \Phi \vdash t : s}{\vdash \Phi, x : t \text{ wf}}$$

$\boxed{\Phi \vdash_{\Sigma} t : t'}$

$$\frac{(s, s') \in \mathcal{A}}{\Phi \vdash s : s'} \quad \frac{\Phi \vdash t_1 : s \quad \Phi, x : t_1 \vdash t_2 : s' \quad (s, s', s'') \in \mathcal{R}}{\Phi \vdash \forall x : t_1.t_2 : s''}$$

$$\frac{\Phi \vdash t_1 : \forall x : t.t' \quad \Phi \vdash t_2 : t}{\Phi \vdash t_1 t_2 : t'[t_2/x]} \quad \frac{\Phi, x : t_1 \vdash t_2 : t' \quad \Phi \vdash \forall x : t_1.t' : s}{\Phi \vdash \lambda x : t_1.t_2 : \forall x : t_1.t'} \quad \frac{x : t \in \Phi}{\Phi \vdash x : t}$$

$$\frac{c : t \in \Sigma}{\Phi \vdash_{\Sigma} c : t} \quad \frac{\Phi \vdash t_1 : t \quad \Phi \vdash t_2 : t \quad \Phi \vdash t : \text{Type}}{\Phi \vdash t_1 = t_2 : \text{Prop}} \quad \frac{\Phi \vdash t : t' \quad \Phi \vdash t' : \text{Type}}{\Phi \vdash \text{refl } t : t = t}$$

$$\frac{\Phi \vdash t_1 : t \quad \Phi \vdash t : \text{Prop} \quad \Phi \vdash t_2 : t = t'}{\Phi \vdash \text{conv } t_1 t_2 : t'}$$

$$\frac{\Phi \vdash t_k : \text{Type} \quad \Phi, x : t_k \vdash t_P : \text{Prop} \quad \Phi \vdash t : t_a = t_b \quad \Phi \vdash t_a : t_k}{\Phi \vdash \text{subst } (x : t_k.t_P) t : t_P[t_a/x] = t_P[t_b/x]}$$

$$\frac{\Phi \vdash t_k : \text{Type} \quad \Phi, x : t_k \vdash t : t_1 = t_2}{\Phi \vdash \text{congLam } (x : t_k.t) : (\lambda x : t_k.t_1) = (\lambda x : t_k.t_2)}$$

$$\frac{\Phi \vdash t_k : \text{Type} \quad \Phi, x : t_k \vdash t : t_1 = t_2 \quad \Phi, x : t_k \vdash t_1 : \text{Prop}}{\Phi \vdash \text{congForall } (x : t_k.t) : (\forall x : t_k.t_1) = (\forall x : t_k.t_2)}$$

$$\frac{\Phi \vdash (\lambda x : t_a.t_1) : t_a \rightarrow t_b \quad \Phi \vdash t_a \rightarrow t_b : \text{Type} \quad \Phi \vdash t_2 : t_a}{\Phi \vdash \text{beta } (x : t_a.t_1) t_2 : ((\lambda x : t_a.t_1) t_2) = (t_1[t_2/x])}$$

Figure 3.7: The typing rules of the logic λHOL in PTS style

$$\begin{aligned}
\mathcal{S} &= \{Prop, Type, Type'\} \\
\mathcal{A} &= \{(Prop, Type), (Type, Type')\} \\
\mathcal{R} &= \{(Prop, Prop, Prop), (Type, Type, Type), (Type, Prop, Prop)\}
\end{aligned}$$

Terms sorted ¹ under *Prop* represent propositions, under *Type* represent objects and under *Type'* represent the domains of discourse (e.g. natural numbers). The axiom $(Prop, Type)$ corresponds to the fact that propositions are objects of the domain of discourse, while the axiom $(Type, Type')$ is essentially what allows us to introduce constants and variables for domains. The rules are understood as logical implication, function formation between objects and logical quantification, respectively. Based on these parameters, it is evident that λHOL is similar to System $F\omega$, which is usually formulated as $\mathcal{S} = \{\star, \square\}$, $\mathcal{A} = \{(\star, \square)\}$, $\mathcal{R} = \{(\star, \star, \star), (\square, \square, \square), (\square, \star, \star)\}$. λHOL is a straightforward extension with an extra sort above \square – that is, *Type'* above *Type* – allowing us to have domains other than the universe of propositions. Furthermore, λHOL extends the basic PTS system with the built-in explicit equality as presented above, as well as with the signature of constants Σ .

The substitution lemma

The computational language of VeriML assumes a simple set of properties that need to hold for the type system of the logic language. The most important of these is the substitution lemma, stating that substituting terms for variables of the same type yields well-typed terms. We will prove a number of such substitution lemmas for different notions of ‘term’ and ‘variable’. As an example, let us state the substitution lemma for logical terms of λHOL in the PTS version of the logic.

Lemma 3.3.1 (Substitution) *If $\Phi, x : t'_T, \Phi' \vdash t : t_T$ and $\Phi \vdash t' : t'_T$ then $\Phi, \Phi'[t'/x] \vdash t[t'/x] : t_T[t'/x]$.*

1. That is, terms typed under a term whose sort is the one we specify.

The proof of the lemma is a straightforward induction on the typing derivation of the term t . The most important auxiliary lemma it depends on is that typing obeys the weakening structural rule, that is:

Lemma 3.3.2 (Weakening) *If $\Phi \vdash t : t_T$ then $\Phi, x : t'_T \vdash t : t_T$.*

The substitution lemma can alternatively be stated for a list of substitutions of variables to terms, covering the whole context. This alternative statement is technically advantageous in terms of how the proof is carried through and also how the lemma can be used. The lemma is stated as follows:

Lemma 3.3.3 (Simultaneous substitution) *If $x_1 : t_1, x_2 : t_2, \dots, x_n : t_n \vdash t : t_T$ and for all i with $1 \leq i \leq n$, $\Phi' \vdash x_i : t_i$, then $\Phi' \vdash t[t_1, t_2, \dots, t_n/x_1, x_2, \dots, x_n]$.*

We can view the list of (x_i, t_i) variable-term pairs as a well-typed substitution covering the context Φ . We will give a more precise definition of this notion in the following section.

For the rest of our development, we will switch to a different variable representation, which will allow us to state these lemmas more precisely – by removing the dependence on variable names and the requirement for implicit α -renaming in the definition of substitution. Thus we will not go into more details of these proofs as stated here.

3.4 λ HOL using hybrid deBruijn variables

So far, we have used names to represent variables in λ HOL. Terms that are equivalent up to α -renaming are deemed to be exactly the same and are used interchangeably. An example of this shows up in the definition of capture-avoiding substitution in Figure 3.4: constructs that include binders, such as $\lambda y : \mathcal{K}.d$, are implicitly α -renamed

so that no clashes with the variables of the subituted are introduced. We are essentially relying on viewing terms as representatives of their α -equivalence classes; our theorems would also reason up to this equivalence. It is a well-known fact [Aydemir et al., 2008] that when formally proving such theorems about languages with binding in proof assistants, identifying terms up to α -equivalence poses a large number of challenges. This is usually addressed by choosing a *concrete variable representation* technique where the non-determinism of choosing variable names is removed and thus all α -equivalent terms are represented in the same way.

We have found that using a similar concrete variable representation technique is advantageous for our development, even though our proofs are done on paper. The main reason is that the addition of contextual terms, contextual variables and polymorphic contexts introduces a number of operations which are hard to define in the presence of named variables, as they trigger complex sets of α -renamings. Using a concrete representation, these operations and the renamings that are happening are made explicit. Furthermore, we use the same concrete representation in our implementation of VeriML itself, so the gap between the formal development and the actually implemented code is smaller, increasing our confidence in the overall soundness of the system.

The concrete representation technique that we use is a novel, to the best of our knowledge, combination of the techniques of de Bruijn indices, de Bruijn levels [De Bruijn, 1972] and the locally nameless approach [McKinna and Pollack, 1993]. The former two techniques replace all variables by numbers, whereas the locally nameless approach introduces a distinction between bound and free variables and handles them differently. Let us briefly summarize these approaches before presenting our hybrid representation. A table comparison is given in Table 3.1. DeBruijn indices correspond to the number of binders above the current variable reference where the variable was bound. DeBruijn levels are the “inverse” number, corresponding to how

many binders we have to cross until we reach the one binding the variable we are referring to, if we start at the top of the term. Both treat free variables by considering the context as a list of variable binders. In both cases, when performing the substitution $(\lambda y.t)[t'/x]$, we need to *shift* the variable numbers in t' in order for the resulting term to be well-formed – the free variables in the indices case or the bound variables in the levels case. In the indices case, the introduction of the new binder alters the way to refer to the free variables (the free variable represented by index n in t' will be represented by $n + 1$ under the λ -abstraction), as the identities of free variables directly depend on the number of bound variables at a point. In the levels case, what is altered is the way we refer to bound variables within t' – the ‘allocation policy’ for bound variables in a way. For example the lambda term $t' = \lambda x.x$ that was be represented as $\lambda.n$ outside the new binder is now represented as $\lambda.n + 1$. This is problematic: substitution is not structurally recursive and needs to be reasoned about together with shifting. This complicates both the statements and proofs of related lemmas.

The locally nameless approach addresses this problem by explicitly separating free from bound variables. Free variables are represented normally using names whereas deBruijn indices are reserved for representing bound variables. In this way the identities of free variables are preserved when a new binder is introduced and no shifting needs to happen. We still need two auxiliary operations: freshening, in order to open up a term under a binder into a term that has an extra free variable by replacing the dangling bound variable, and binding, which is the inverse operation, turning the last-introduced free variable into a bound variable, so as to close a term under a binder. Under this approach, not all α -equivalent terms are identified, as using different names for free variables in the context still yields different terms.

We merge these approaches in a new technique that we call *hybrid deBruijn variables*: following the locally nameless approach, we separate free variables from bound

Example of performing the substitution:

$(\lambda y : x.f \ y \ a)[(\lambda z : x.z) \ y/a]$

Free variables context:

$x : Type, \ g : x \rightarrow x \rightarrow x, \ y : x, \ a : x$

Named representation	$(\lambda y : x.g \ y \ a)[(\lambda z : x.z) \ y/a]$ $(\lambda w : x.g \ w \ a)[(\lambda z : x.z) \ y/a]$ $\lambda w : x.g \ w \ ((\lambda z : x.z) \ y)$	$=_\alpha$ \Rightarrow
deBruijn indices	$(\lambda(3).3 \ 0 \ 1)[(\lambda(3).0) \ 1/0]$ $\lambda(3).3 \ 0 \ (shiftFree \ ((\lambda(3).0) \ 1))$ $\lambda(3).3 \ 0 \ ((\lambda(4).0) \ 2)$	 \Rightarrow \Rightarrow
deBruijn levels	$(\lambda(0).1 \ 4 \ 3)[(\lambda(0).4) \ 2/3]$ $\lambda(0).1 \ 4 \ (shiftBound \ ((\lambda(0).4) \ 2))$ $\lambda(0).1 \ 4 \ ((\lambda(0).5) \ 2)$	 \Rightarrow \Rightarrow
Locally nameless	$(\lambda(x).g \ 0 \ a)[(\lambda(x).0) \ y/a]$ $\lambda(x).g \ 0 \ ((\lambda(x).0) \ y)$	 \Rightarrow
Hybrid deBruijn	$(\lambda(v_0).v_1 \ b_0 \ v_3)[(\lambda(v_0).b_0) \ f_2/f_3]$ $\lambda(v_0).v_1 \ b_0 \ ((\lambda(v_0).b_0) \ v_2)$	 \Rightarrow

Table 3.1: Comparison of variable representation techniques

variables and use deBruijn indices for bound variables (denoted as b_i in Table 3.1); but also, we use deBruijn levels for free variables instead of names (denoted as v_i). In this way, all α -equivalent terms are identified. Furthermore, terms preserve their identity under additions to the end of the free variables context. Such additions are a frequent operation in VeriML, so this representation is advantageous from an implementation point of view. A similar representation technique where terms up to any weakening of the context are identified (not just additions to the end of the context), by introducing a distinction between used and unused variable names has been discovered independently by Pollack et al. [2011] and Pouillard [2011].

Let us now proceed to the presentation of λ HOL using our hybrid representation technique. We give the new syntax of the language in Figure 3.8, the new typing rules in Figures 3.9 and 3.10 and the definition of syntactic operations in Figures 3.11 and 3.12.

As expected, the main change to the syntax of terms and of the context Φ is

$$\begin{aligned}
s &::= Prop \mid Type \mid Type' \\
t &::= s \mid c \mid v_i \mid b_i \mid \lambda(t_1).t_2 \mid t_1 t_2 \mid \Pi(t_1).t_2 \mid t_1 = t_2 \\
&\quad \mid conv\ t_1\ t_2 \mid subst\ ((t_k).t_P)\ t \mid refl\ t \\
&\quad \mid congLam\ ((t_k).t) \mid congForall\ ((t_k).t) \\
&\quad \mid beta\ ((t_k).t_1)\ t_2 \\
\Sigma &::= \bullet \mid \Sigma, c : t \\
\Phi &::= \bullet \mid \Phi, t \\
\sigma &::= \bullet \mid \sigma, t
\end{aligned}$$

Figure 3.8: The logic λHOL with hybrid deBruijn variable representation: Syntax

that binding structures do not carry variable names any longer. For example, instead of writing $\lambda x : t_1.t_2$ we now write $\lambda(t_1).t_2$. In the typing rules, the main change is that extra care needs to be taken when going into a binder or when enclosing a term with a binder. This is evident for example in the rules $\Pi TYPE$ and $\Pi INTRO$. When we cross a binder, the just-bound variable b_0 needs to be converted into a fresh free variable. This is what the freshening operation $[t]_m^n$ does, defined in Figure 3.11. The two arguments are as follows: n represents which bound variable to replace and is initially 0 when we leave it unspecified; m is the current number of free variables (the length of the current context), so that the next fresh free variable v_n is used as the replacement of the bound variable. Binding is the inverse operation and is used when we are re-introducing a binder, capturing the last free variable and making it a bound variable. The arguments are similar: n represents which bound variable to replace with and m represents the level of the last free variable.

We have also changed the way we denote and perform substitutions. We have added simultaneous substitutions as a new syntactic class. We denote them as σ and refer to them simply as substitutions from now on. They represent lists of terms to substitute for the variables in a Φ context. Notice that the lack of variable names requires that both Φ and σ are ordered lists rather than sets. The order of a substitution σ needs to match the order of the context that it corresponds to. This is made clear in the definition of the operation of applying a substitution to a term,

$$\boxed{\vdash \Sigma \text{ wf}}$$

$$\frac{}{\vdash \bullet \text{ wf}} \text{SIGEMPTY} \quad \frac{\vdash \Sigma \text{ wf} \quad \bullet \vdash_{\Sigma} t : s \quad (c : _) \notin \Sigma}{\vdash \Sigma, c : t \text{ wf}} \text{SIGCONST}$$

$$\boxed{\vdash_{\Sigma} \Phi \text{ wf}}$$

$$\frac{}{\vdash \bullet \text{ wf}} \text{CTXEMPTY} \quad \frac{\vdash \Phi \text{ wf} \quad \Phi \vdash t : s}{\vdash \Phi, t \text{ wf}} \text{CTXVAR}$$

$$\boxed{\Phi \vdash \sigma : \Phi'}$$

$$\frac{\vdash \Phi \text{ wf}}{\Phi \vdash \bullet : \bullet} \text{SUBSTEMPTY} \quad \frac{\Phi \vdash \sigma : \Phi' \quad \Phi \vdash t : t' \cdot \sigma}{\Phi \vdash \sigma, t : (\Phi', t')} \text{SUBSTVAR}$$

$$\boxed{\Phi \vdash_{\Sigma} t : t'}$$

$$\frac{c : t \in \Sigma}{\Phi \vdash_{\Sigma} c : t} \text{CONSTANT} \quad \frac{\Phi.i = t}{\Phi \vdash v_i : t} \text{VAR} \quad \frac{(s, s') \in \mathcal{A}}{\Phi \vdash s : s'} \text{SORT}$$

$$\frac{\Phi \vdash t_1 : s \quad \Phi, t_1 \vdash [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Phi \vdash \Pi(t_1).t_2 : s''} \text{PIITYPE}$$

$$\frac{\Phi \vdash t_1 : s \quad \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \quad \Phi \vdash \Pi(t_1). [t']_{|\Phi|+1} : s'}{\Phi \vdash \lambda(t_1).t_2 : \Pi(t_1). [t']_{|\Phi|+1}} \text{PIINTRO}$$

$$\frac{\Phi \vdash t_1 : \Pi(t).t' \quad \Phi \vdash t_2 : t}{\Phi \vdash t_1 t_2 : [t']_{|\Phi|} \cdot (id_{\Phi}, t_2)} \text{PIELIM}$$

$$\frac{\Phi \vdash t_1 : t \quad \Phi \vdash t_2 : t \quad \Phi \vdash t : Type}{\Phi \vdash t_1 = t_2 : Prop} \text{EQTYPE}$$

Figure 3.9: The logic λHOL with hybrid deBruijn variable representation: Typing Judgements

$$\begin{array}{c}
\frac{\Phi \vdash t_1 : t \quad \Phi \vdash t_1 = t_1 : Prop}{\Phi \vdash refl\ t_1 : t_1 = t_1} EQ_{REFL} \\
\\
\frac{\Phi \vdash t : t_1 \quad \Phi \vdash t_1 : Prop \quad \Phi \vdash t' : t_1 = t_2}{\Phi \vdash conv\ t\ t' : t_2} EQ_{ELIM} \\
\\
\frac{\Phi \vdash t_k : Type \quad \Phi, t_k \vdash [t_P]_{|\Phi|} : Prop \quad \Phi \vdash t : t_a = t_b \quad \Phi \vdash t_a : t_k}{\Phi \vdash subst\ ((t_k).t_P)\ t : t_P \cdot (id_\Phi, t_a) = t_P \cdot (id_\Phi, t_b)} EQ_{SUBST} \\
\\
\frac{\Phi \vdash t_k : Type \quad \Phi, t_k \vdash [t]_{|\Phi|} : t_1 = t_2}{\Phi \vdash congLam\ ((t_k).t) : (\lambda(t_k). [t_1]_{|\Phi|+1}) = (\lambda(t_k). [t_2]_{|\Phi|+1})} EQ_{LAM} \\
\\
\frac{\Phi \vdash t_k : Type \quad \Phi, t_k \vdash [t]_{|\Phi|} : t_1 = t_2 \quad \Phi, t_k \vdash t_1 : Prop}{\Phi \vdash congForall\ ((t_k).t) : (\forall(t_k). [t_1]_{|\Phi|+1}) = (\forall(t_k). [t_2]_{|\Phi|+1})} EQ_{FORALL} \\
\\
\frac{\Phi \vdash (\lambda(t_a).t_1) : t_a \rightarrow t_b \quad \Phi \vdash t_a \rightarrow t_b : Type \quad \Phi \vdash t_2 : t_a}{\Phi \vdash beta\ ((t_a).t_1)\ t_2 : ((\lambda(t_a).t_1)\ t_2) = [t_1]_{|\Phi|} \cdot (id_\Phi, t_2)} EQ_{BETA}
\end{array}$$

Figure 3.10: The logic λHOL with hybrid deBruijn variable representation: Typing Judgements (continued)

Freshening: $\lceil t \rceil_m^n$

	$\lceil s \rceil_m^n$	$=$	s
	$\lceil c \rceil_m^n$	$=$	c
*	$\lceil v_i \rceil_m^n$	$=$	v_i
*	$\lceil b_n \rceil_m^n$	$=$	v_m
	$\lceil b_i \rceil_m^n$	$=$	b_i when $i < n$
	$\lceil (\lambda(t_1).t_2) \rceil_m^n$	$=$	$\lambda(\lceil t_1 \rceil_m^n). \lceil t_2 \rceil_m^{n+1}$
	$\lceil t_1 \ t_2 \rceil_m^n$	$=$	$\lceil t_1 \rceil_m^n \ \lceil t_2 \rceil_m^n$
	$\lceil \Pi(t_1).t_2 \rceil_m^n$	$=$	$\Pi(\lceil t_1 \rceil_m^n). (\lceil t_2 \rceil_m^{n+1})$
	$\lceil t_1 = t_2 \rceil_m^n$	$=$	$\lceil t_1 \rceil_m^n = \lceil t_2 \rceil_m^n$
	$\lceil conv \ t_1 \ t_2 \rceil_m^n$	$=$	$conv \ \lceil t_1 \rceil_m^n \ \lceil t_2 \rceil_m^n$
	$\lceil refl \ t \rceil_m^n$	$=$	$refl \ \lceil t \rceil_m^n$
	$\lceil subst \ (t_k.t_P) \ t \rceil_m^n$	$=$	$subst \ (\lceil t_k \rceil_m^n \cdot \lceil t_P \rceil_m^{n+1}) \ \lceil t \rceil_m^n$
	$\lceil congLam \ (t_k.t) \rceil_m^n$	$=$	$congLam \ (\lceil t_k \rceil_m^n \cdot \lceil t \rceil_m^{n+1})$
	$\lceil congForall \ (t_k.t) \rceil_m^n$	$=$	$congForall \ (\lceil t_k \rceil_m^n \cdot \lceil t \rceil_m^{n+1})$
	$\lceil beta \ (t_k.t_1) \ t_2 \rceil_m^n$	$=$	$beta \ (\lceil t_k \rceil_m^n \cdot \lceil t_1 \rceil_m^{n+1}) \ \lceil t_2 \rceil_m^n$

Binding: $\lfloor t \rfloor_m^n$

	$\lfloor s \rfloor_m^n$	$=$	s
	$\lfloor c \rfloor_m^n$	$=$	c
*	$\lfloor v_{m-1} \rfloor_m^n$	$=$	b_n
*	$\lfloor v_i \rfloor_m^n$	$=$	v_i when $i < m - 1$
	$\lfloor b_i \rfloor_m^n$	$=$	b_i
	$\lfloor (\lambda(t_1).t_2) \rfloor_m^n$	$=$	$\lambda(\lfloor t_1 \rfloor_m^n). \lfloor t_2 \rfloor_m^{n+1}$
	$\lfloor t_1 \ t_2 \rfloor_m^n$	$=$	$\lfloor t_1 \rfloor_m^n \ \lfloor t_2 \rfloor_m^n$
	$\lfloor \Pi(t_1).t_2 \rfloor_m^n$	$=$	$\Pi(\lfloor t_1 \rfloor_m^n). \lfloor t_2 \rfloor_m^{n+1}$
	$\lfloor t_1 = t_2 \rfloor_m^n$	$=$	$\lfloor t_1 \rfloor_m^n = \lfloor t_2 \rfloor_m^n$
	$\lfloor conv \ t_1 \ t_2 \rfloor_m^n$	$=$	$conv \ \lfloor t_1 \rfloor_m^n \ \lfloor t_2 \rfloor_m^n$
	$\lfloor refl \ t \rfloor_m^n$	$=$	$refl \ \lfloor t \rfloor_m^n$
	$\lfloor subst \ (t_k.t_P) \ t \rfloor_m^n$	$=$	$subst \ (\lfloor t_k \rfloor_m^n \cdot \lfloor t_P \rfloor_m^{n+1}) \ \lfloor t \rfloor_m^n$
	$\lfloor congLam \ (t_k.t) \rfloor_m^n$	$=$	$congLam \ (\lfloor t_k \rfloor_m^n \cdot \lfloor t \rfloor_m^{n+1})$
	$\lfloor congForall \ (t_k.t) \rfloor_m^n$	$=$	$congForall \ (\lfloor t_k \rfloor_m^n \cdot \lfloor t \rfloor_m^{n+1})$
	$\lfloor beta \ (t_k.t_1) \ t_2 \rfloor_m^n$	$=$	$beta \ (\lfloor t_k \rfloor_m^n \cdot \lfloor t_1 \rfloor_m^{n+1}) \ \lfloor t_2 \rfloor_m^n$

Figure 3.11: The logic λHOL with hybrid deBruijn variable representation: Freshening and Binding

Substitution application: $t \cdot \sigma$

$$\begin{array}{ll}
s \cdot \sigma & = s \\
c \cdot \sigma & = c \\
* \quad v_i \cdot \sigma & = \sigma.i \\
b_i \cdot \sigma & = b_i \\
(\lambda(t_1).t_2) \cdot \sigma & = \lambda(t_1 \cdot \sigma).(t_2 \cdot \sigma) \\
(t_1 \ t_2) \cdot \sigma & = (t_1 \cdot \sigma) (t_2 \cdot \sigma) \\
(\Pi(t_1).t_2) \cdot \sigma & = \Pi(t_1 \cdot \sigma).(t_2 \cdot \sigma) \\
(t_1 = t_2) \cdot \sigma & = (t_1 \cdot \sigma) = (t_2 \cdot \sigma) \\
(conv \ t_1 \ t_2) \cdot \sigma & = conv \ (t_1 \cdot \sigma) \ (t_2 \cdot \sigma) \\
(refl \ t) \cdot \sigma & = refl \ (t \cdot \sigma) \\
(subst \ (t_k.t_P) \ t) \cdot \sigma & = subst \ (t_k \cdot \sigma.t_P \cdot \sigma) \ (t \cdot \sigma) \\
(congLam \ (t_k.t)) \cdot \sigma & = congrLam \ (t_k \cdot \sigma.t \cdot \sigma) \\
(congForall \ (t_k.t)) \cdot \sigma & = congrForall \ (t_k \cdot \sigma.t \cdot \sigma) \\
(beta \ (t_k.t_1) \ t_2) \cdot \sigma & = beta \ (t_k \cdot \sigma.t_1 \cdot \sigma) \ (t_2 \cdot \sigma)
\end{array}$$

Substitution application: $\sigma \cdot \sigma'$

Identity substitution: id_Φ

$$\begin{array}{ll}
\bullet \cdot \sigma & = \bullet \\
(\sigma', t) \cdot \sigma & = (\sigma' \cdot \sigma), (t \cdot \sigma)
\end{array}
\qquad
\begin{array}{ll}
id_\bullet & = \bullet \\
id_{\Phi, t} & = id_\Phi, v_{|\Phi|}
\end{array}$$

Figure 3.12: The logic λ HOL with hybrid deBruijn variable representation: Substitution Application and Identity Substitution

written as $t \cdot \sigma$ and given in Figure 3.12. In essence, substitution application is a simple structural recursion, the only interesting case² being the replacement of the i -th free variable with the i -th term of the substitution. It is evident that substitution cannot be applied to terms that use more free variables than there are in the substitution. It is simple to extend substitution application to work on substitutions as well. This operation is written as $\sigma \cdot \sigma'$.

When using names, typing rules such as Π ELIM made use of substitution of a single term for the last variable in the context. Since we only have full substitutions, we use the auxiliary definition of the identity substitution id_Φ for a context Φ given in Figure 3.12 to create substitutions changing just the last variable of the context. Therefore where we previously used $t[t'/x]$ we now use $t \cdot (id_\Phi, t')$.

We have a new typing judgement in order to classify substitutions, denoted as $\Phi' \vdash \sigma : \Phi$ and stating that the substitution σ covers the context Φ whereas the free variables of the terms in σ come from the context Φ' . The interesting case is the SUBSTVAR rule. An initial attempt to this rule could be:

$$\frac{\Phi' \vdash \sigma : \Phi \quad \Phi' \vdash t : t'}{\Phi' \vdash (\sigma, t) : (\Phi, t')} \text{ SUBSTVAR?}$$

However, this version of the rule is wrong in cases where the type of a variable in the context Φ mentions a previous variable, as in the case: $\Phi = x : Type, y : x$. If the substitution instantiates x to a concrete kind like Nat then a term substituting y should have the same type. Thus the actual SUBSTVAR rule expects a term whose type matches the type of the variable in the context after the substitution has been applied. Indeed it matches the wrong version given above when no variable dependence exists in the type t' .

2. As a notational convenience, we mark such interesting cases with a star.

Metatheory

We are now ready to state and prove the substitution lemma, along with a number of important auxiliary lemmas and corollaries. The notation $t <^f m$ used below means that the free variables in t are bounded by m and $t <^b n$ is the equivalent for bound variables. More details are given in Appendix **(Section TODO)**.

Lemma 3.4.1 (*Identity substitutions are well-typed*)

$$\frac{\vdash \Phi \text{ wf} \quad \Phi' = \Phi, t_1, t_2, \dots, t_n \quad \vdash \Phi' \text{ wf}}{\Phi' \vdash id_{\Phi} : \Phi}$$

Proof. By structural induction on Φ . □

Lemma 3.4.2 (*Interaction between freshening and substitution application*)

$$\frac{t <^f m \quad \sigma <^f m' \quad |\sigma| = m}{[t \cdot \sigma]_{m'} = [t]_m \cdot (\sigma, v_{m'})}$$

Proof. By structural induction on t . □

Lemma 3.4.3 (*Interaction between binding and substitution application*)

$$\frac{t <^f m + 1 \quad \sigma <^f m' \quad |\sigma| = m}{[t \cdot (\sigma, v'_m)]_{m'+1} = [t]_{m+1} \cdot \sigma}$$

Proof. By structural induction on t . □

Lemma 3.4.4 (*Substitutions are associative*) $(t \cdot \sigma) \cdot \sigma' = t \cdot (\sigma \cdot \sigma')$

Proof. By structural induction on t . □

Theorem 3.4.5 (*Substitution*)

$$\frac{\Phi \vdash t : t' \quad \Phi' \vdash \sigma : \Phi}{\Phi' \vdash t \cdot \sigma : t' \cdot \sigma}$$

Proof. By structural induction on the typing derivation for t . We prove three representative cases.

Case Π TYPE.

$$\left(\frac{\Phi \vdash t_1 : s \quad \Phi, t_1 \vdash [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Phi \vdash \Pi(t_1).t_2 : s''} \right)$$

By induction hypothesis for t_1 we get:

$$\Phi' \vdash t_1 \cdot \sigma : s.$$

By induction hypothesis for $\Phi, t_1 \vdash [t_2]_{|\Phi|} : s'$ and $\Phi', t_1 \cdot \sigma \vdash (\sigma, v_{|\Phi'|}) : (\Phi, t_1)$ we get:

$$\Phi', t_1 \cdot \sigma \vdash [t_2]_{|\Phi|} \cdot (\sigma, v_{|\Phi'|}) : s' \cdot (\sigma, v_{|\Phi'|}).$$

We have $s' = s' \cdot (\sigma, v_{|\Phi'|})$ trivially.

Also, we have that $[t_2]_{|\Phi|} \cdot (\sigma, v_{|\Phi'|}) = [t_2 \cdot \sigma]_{|\Phi'|}$.

Thus by application of the same typing rule we get:

$$\Phi' \vdash \Pi(t_1 \cdot \sigma).(t_2 \cdot \sigma) : s''.$$

This is the desired, since $(\Pi(t_1).t_2) \cdot \sigma = \Pi(t_1 \cdot \sigma).(t_2 \cdot \sigma)$.

Case Π INTRO.

$$\left(\frac{\Phi \vdash t_1 : s \quad \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \quad \Phi \vdash \Pi(t_1). [t']_{|\Phi|+1} : s'}{\Phi \vdash \lambda(t_1).t_2 : \Pi(t_1). [t']_{|\Phi|+1}} \right)$$

Similarly to the above.

From the induction hypothesis for t_1 and t_2 we get:

$$\Phi' \vdash t_1 \cdot \sigma : s \text{ and } \Phi', t_1 \cdot \sigma \vdash [t_2 \cdot \sigma]_{|\Phi'|} : t' \cdot (\sigma, v_{|\Phi'|})$$

From the induction hypothesis for $\Pi(t_1). [t']$ we get:

$\Phi' \vdash (\Pi(t_1). \lfloor t' \rfloor_{|\Phi|+1}) \cdot \sigma : s'$, or equivalently

$\Phi' \vdash \Pi(t_1 \cdot \sigma).(\lfloor t' \rfloor_{|\Phi|+1} \cdot \sigma) : s'$, which further rewrites to

$\Phi' \vdash \Pi(t_1 \cdot \sigma). \lfloor t' \cdot (\sigma, v_{|\Phi'|}) \rfloor_{|\Phi'|+1} : s'$.

We can now apply the same typing rule to get:

$\Phi' \vdash \lambda(t_1 \cdot \sigma).(t_2 \cdot \sigma) : \Pi(t_1 \cdot \sigma). \lfloor t' \cdot (\sigma, v_{|\Phi'|}) \rfloor_{|\Phi'|+1}$.

We have $\Pi(t_1 \cdot \sigma). \lfloor t' \cdot (\sigma, v_{|\Phi'|}) \rfloor_{|\Phi'|+1} = \Pi(t_1 \cdot \sigma).((\lfloor t' \rfloor_{|\Phi|+1}) \cdot \sigma) = (\Pi(t_1). \lfloor t' \rfloor_{|\Phi|+1}) \cdot \sigma$, thus this is the desired result.

Case ΠELIM .

$$\left(\frac{\Phi \vdash t_1 : \Pi(t).t' \quad \Phi \vdash t_2 : t}{\Phi \vdash t_1 t_2 : \lceil t' \rceil_{|\Phi|} \cdot (id_{\Phi}, t_2)} \right)$$

By induction hypothesis for t_1 and t_2 we get:

$\Phi' \vdash t_1 \cdot \sigma : \Pi(t \cdot \sigma).(t' \cdot \sigma)$.

$\Phi' \vdash t_2 \cdot \sigma : t \cdot \sigma$.

By application of the same typing rule we get:

$\Phi' \vdash (t_1 t_2) \cdot \sigma : \lceil t' \cdot \sigma \rceil_{|\Phi'|} \cdot (id_{\Phi'}, t_2 \cdot \sigma)$.

We have that $\lceil t' \cdot \sigma \rceil_{|\Phi'|} \cdot (id_{\Phi'}, t_2 \cdot \sigma) = (\lceil t' \rceil_{|\Phi|} \cdot (\sigma, v_{|\Phi'|})) \cdot (id_{\Phi'}, t_2 \cdot \sigma) = \lceil t' \rceil_{|\Phi|} \cdot ((\sigma, v_{|\Phi'|}) \cdot (id_{\Phi'}, t_2 \cdot \sigma))$.

But $(\sigma, v_{|\Phi'|}) \cdot (id_{\Phi'}, t_2 \cdot \sigma) = \sigma, (t_2 \cdot \sigma)$.

Thus we only need to show that $\lceil t' \rceil_{|\Phi|} \cdot (\sigma, (t_2 \cdot \sigma))$ is equal to $(\lceil t' \rceil_{|\Phi|} \cdot (id_{\Phi}, t_2)) \cdot \sigma$.

This follows directly from the fact that $id_{\Phi} \cdot \sigma = \sigma$. Thus we have the desired result.

□

Lemma 3.4.6 (*Substitution lemma for substitutions*)

$$\frac{\Phi' \vdash \sigma : \Phi \quad \Phi'' \vdash \sigma' : \Phi'}{\Phi'' \vdash \sigma \cdot \sigma' : \Phi}$$

Proof. By structural induction on the typing derivation of σ and using the main substitution theorem for terms. \square

Lemma 3.4.7 (*Types are well-typed*) *If $\Phi \vdash t : t'$ then either $t' = \text{Type}'$ or $\Phi \vdash t' : s$.*

Proof. By structural induction on the typing derivation for t and use of the substitution lemma in cases where t' involves a substitution, as for example in the ΠELIM case. \square

Lemma 3.4.8 (*Weakening*)

$$\frac{\Phi \vdash t : t' \quad \Phi' = \Phi, t_1, t_2, \dots, t_n \quad \vdash \Phi' \text{ wf}}{\Phi' \vdash t : t'}$$

Proof. Simple application of the substitution theorem using $\sigma = id_\Phi$. \square

3.5 Extension of λHOL with metavariables

We have mentioned in Chapter 2 that VeriML works over *contextual terms* instead of normal logical terms, because we want to be able to work with open terms in different contexts. The need for open terms naturally arises even if we ultimately want to produce closed proofs for closed propositions. For example, we want to be able to pattern match against the body of quantified propositions like $\forall x : \text{Nat}. P$. In this case, P is an open term even if the original proposition was closed. Similarly, if we want to produce a proof of the closed proposition $P_1 \rightarrow P_2$, we need an open proof object of the form $P_1 \vdash ? : P_2$. In a similar case in Section 2.3, we used the following notation for producing the proof of $P_1 \rightarrow P_2$:

$$\frac{X}{\Phi \vdash P_1 \rightarrow P_2}$$

Using the more precise notation which we use in this chapter, that includes proof objects, we would write the same derivation as:

$$\frac{X : (\Phi, P_1 \vdash P_2)}{\Phi \vdash \lambda(P_1).X : P_1 \rightarrow P_2}$$

The variable X that we use here is not a simple variable. It stands for a proof object that only makes sense in the Φ, P_1 environment – we should not be allowed to use it in an environment that does not include P_1 . It is a *meta-variable*: a special kind of variable which is able to ‘capture’ variables from the current context in a safe way, when it is substituted by a term t . The type of this meta-variable needs to contain both the information about the expected environment where t will make sense in addition to the type of the term. Types of metavariables are therefore *contextual terms*: a package of a context Φ together with a term t , written as $[\Phi]t$ denoted as T . The variable X above will therefore have the type:

$$X : [\Phi, P_1] P_2$$

The notational convention that we use is that the $[\cdot]$ bracket notation associates as far to the right as possible, taking precedence over constructors of logical terms. An instantiation for the variable X would be a term t with the following typing derivation:

$$\Phi, P_1 \vdash t : P_2$$

If we define this derivation as the typing judgement for the contextual term $[\Phi]t$, we can use contextual terms in order to represent instantiations of meta-variables too (instead of just their types)³. Thus an instantiation for the variable X is the contextual term $[\Phi, P_1]t$ with the following typing:

$$\vdash [\Phi, P_1]t : [\Phi, P_1] P_2$$

3. It would be enough to instantiate variables with logical terms t , as the context they depend on will theoretically be evident from the type of the meta-variable they are supposed to instantiate. This choice poses unnecessary technical challenges so we opt to instantiate metavariables with contextual terms instead.

Syntax extensions		Substitution application:	
(Logical terms)	$t ::= \dots \mid X_i/\sigma$		$t \cdot \sigma = t'$ and $T \cdot \sigma = t'$
(Contextual terms)	$T ::= [\Phi] t$		$(X_i/\sigma') \cdot \sigma = X_i/(\sigma' \cdot \sigma)$
(Meta-contexts)	$\mathcal{M} ::= \bullet \mid \mathcal{M}, T$		
(Meta-substitutions)	$\sigma_{\mathcal{M}} ::= \bullet \mid \sigma_{\mathcal{M}}, T$	*	$([\Phi] t) \cdot \sigma = t \cdot \sigma$
Freshening: $\lceil t \rceil_m^n$ and $\lceil \sigma \rceil_m^n$		Binding: $\lfloor t \rfloor_m^n$ and $\lfloor \sigma \rfloor_m^n$	
	$\lceil X_i/\sigma \rceil_m^n = X_i/(\lceil \sigma \rceil_m^n)$		$\lfloor X_i/\sigma \rfloor_m^n = X_i/(\lfloor \sigma \rfloor_m^n)$
	$\lceil \bullet \rceil_m^n = \bullet$		$\lfloor \bullet \rfloor_m^n = \bullet$
	$\lceil \sigma, t \rceil_m^n = (\lceil \sigma \rceil_m^n), \lceil t \rceil_m^n$		$\lfloor \sigma, t \rfloor_m^n = (\lfloor \sigma \rfloor_m^n), \lfloor t \rfloor_m^n$

Figure 3.13: Extension of λ HOL with meta-variables: Syntax and Syntactic Operations

We use capital letters for metavariables in order to differentiate them from normal variables. Since they stand for contextual terms, we also occasionally refer to them as *contextual variables*.

Let us now see how the λ HOL logic can be extended in order to properly account for meta-variables, enabling us to use them inside logical terms. The extensions required to the language we have seen so far are given in Figures 3.13 (syntax and syntactic operations) and 3.14 (typing judgements). The main addition to the logical terms is a way to refer to metavariables X_i . These come from a new context of meta-variables represented as \mathcal{M} and are instantiated with contextual terms T through meta-substitutions $\sigma_{\mathcal{M}}$. All metavariables are free, as we do not have binding constructs for metavariables within the logic. We represent them using deBruijn levels, similar to how we represent normal logical variables. We have made this choice so that future extensions to our proofs are simpler⁴; we will use the name-based repre-

4. Specifically, we are interested in adding meta- n -variables to the logic language. We can view normal logical variables as meta-0-variables and the meta-variables we add here as meta-1-variables; similarly, we can view logical terms t as meta-0-terms and contextual terms T as meta-1-terms; and so on. We carry out the same proofs for both levels, leading us to believe that an extension to n levels by induction would be a simple next step.

sensation instead when it simplifies our presentation.

To use a meta-variable X_i inside a logical term t , we need to make sure that when it gets substituted with a contextual term $T = [\Phi'] t'$, the resulting term $t[T/X_i]$ will still be properly typed. The variables that t' contains need to make sense in the same context Φ that is used to type t . We could therefore require that the meta-variable is only used in contexts Φ that exactly match Φ' , but this limits the cases where we can actually use meta-variables. We will opt for a more general choice instead: we to require a mapping between the variables that t' refers to and terms that make sense in the context Φ where the metavariable is used. This mapping is provided by giving an explicit substitution when using the variable X_i , leading to the new form X_i/σ included in the logical terms shown in Figure 3.13; the requirement that σ maps the variables of context Φ' to terms in the current context is captured in the corresponding typing rule `METAVAR`. The most usual case for σ will in fact be the identity substitution (where the contexts Φ and Φ' match, or Φ' is a prefix of Φ), in which case we usually write X_i instead of X_i/id_Φ .

Extending the operations of substitution application, freshening and binding is straightforward; in the latter two cases, we need to extend those operations to work on substitutions as well. We will cover the case for substitution application on contextual terms $T \cdot \sigma$ later. The original typing judgements of λHOL are adapted by adding the new \mathcal{M} context. This is ignored save for the new `METAVAR` rule. Well-formedness conditions for the \mathcal{M} context are similar to the ones for Φ , whereas typing for contextual terms $\mathcal{M} \vdash T : T'$ is as suggested above.

Substitutions for metavariables are lists of contextual terms and are denoted as $\sigma_{\mathcal{M}}$. We refer to them as metasubstitutions. Their typing rules in Figure 3.14 are similar to normal substitutions. Of interest is the definition of meta-substitution application $t \cdot \sigma_{\mathcal{M}}$, given in Figure 3.15. Just as application of normal substitutions, this is mostly a structural recursion. The interesting case is when $t = X_i/\sigma$. In

$$\boxed{\mathcal{M}; \Phi \vdash t : t'}$$

$$\frac{\mathcal{M}.i = T \quad T = [\Phi] t' \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash X_i/\sigma : t' \cdot \sigma} \text{METAVar}$$

$$\boxed{\vdash \mathcal{M} \text{ wf}}$$

$$\frac{}{\vdash \bullet \text{ wf}} \text{METACEmpty} \quad \frac{\vdash \mathcal{M} \text{ wf} \quad \mathcal{M} \vdash [\Phi] t : [\Phi] s}{\vdash (\mathcal{M}, [\Phi] t) \text{ wf}} \text{METACVar}$$

$$\boxed{\mathcal{M} \vdash T : T'}$$

$$\frac{\mathcal{M}; \Phi \vdash t : t'}{\mathcal{M} \vdash [\Phi] t : [\Phi] t'} \text{CTXTERM}$$

$$\boxed{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}'}$$

$$\frac{}{\mathcal{M} \vdash \bullet : \bullet} \text{METAEmpty} \quad \frac{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}' \quad \mathcal{M} \vdash T : T' \cdot \sigma_{\mathcal{M}}}{\mathcal{M} \vdash (\sigma_{\mathcal{M}}, T) : (\mathcal{M}', T')} \text{METASVar}$$

Figure 3.14: Extension of λHOL with meta-variables: Typing rules

this case, we extract the i -th contextual term $T = [\Phi] t$ out of the metasubstitution $\sigma_{\mathcal{M}}$. T is then applied to a substitution $\sigma' = \sigma \cdot \sigma_{\mathcal{M}}$. This triggers the operation of substitution application to contextual terms $[\Phi] t \cdot \sigma'$ which results in a logical term t' (and not another contextual term!). This is the result of the metasubstitution application. It is important to note that σ' could not simply be equal to σ , as the substitution σ itself could contain further uses of metavariables.

Metatheory

Since we extended the logical terms with the new construct $[X_i] \sigma$, we need to make sure that the lemmas that we have proved so far still continue to hold and were not rendered invalid because of the extension. Furthermore, we will state and prove a new substitution lemma, capturing the fact that metasubstitution application to logical terms still yields well-typed terms in the new meta-variables environment.

$t \cdot \sigma_{\mathcal{M}} = t'$		
$s \cdot \sigma_{\mathcal{M}}$	$=$	s
$c \cdot \sigma_{\mathcal{M}}$	$=$	c
$v_i \cdot \sigma_{\mathcal{M}}$	$=$	v_i
$b_i \cdot \sigma_{\mathcal{M}}$	$=$	b_i
$(\lambda(t_1).t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$\lambda(t_1 \cdot \sigma_{\mathcal{M}}).(t_2 \cdot \sigma_{\mathcal{M}})$
$(t_1 \ t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$(t_1 \cdot \sigma_{\mathcal{M}}) (t_2 \cdot \sigma_{\mathcal{M}})$
$(\Pi(t_1).t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$\Pi(t_1 \cdot \sigma_{\mathcal{M}}).(t_2 \cdot \sigma_{\mathcal{M}})$
$(t_1 = t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$(t_1 \cdot \sigma_{\mathcal{M}}) = (t_2 \cdot \sigma_{\mathcal{M}})$
$(conv \ t_1 \ t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$conv \ (t_1 \cdot \sigma_{\mathcal{M}}) \ (t_2 \cdot \sigma_{\mathcal{M}})$
$(refl \ t) \cdot \sigma_{\mathcal{M}}$	$=$	$refl \ (t \cdot \sigma_{\mathcal{M}})$
$(subst \ (t_k.t_P) \ t) \cdot \sigma_{\mathcal{M}}$	$=$	$subst \ (t_k \cdot \sigma_{\mathcal{M}}.t_P \cdot \sigma_{\mathcal{M}}) \ (t \cdot \sigma_{\mathcal{M}})$
$(congLam \ (t_k.t)) \cdot \sigma_{\mathcal{M}}$	$=$	$congLam \ (t_k \cdot \sigma_{\mathcal{M}}.t \cdot \sigma_{\mathcal{M}})$
$(congForall \ (t_k.t)) \cdot \sigma_{\mathcal{M}}$	$=$	$congForall \ (t_k \cdot \sigma_{\mathcal{M}}.t \cdot \sigma_{\mathcal{M}})$
$(beta \ (t_k.t_1) \ t_2) \cdot \sigma_{\mathcal{M}}$	$=$	$beta \ (t_k \cdot \sigma_{\mathcal{M}}.t_1 \cdot \sigma_{\mathcal{M}}) \ (t_2 \cdot \sigma_{\mathcal{M}})$
$* \ (X_i/\sigma) \cdot \sigma_{\mathcal{M}}$	$=$	$(\sigma_{\mathcal{M}}.i) \cdot (\sigma \cdot \sigma_{\mathcal{M}})$

$\sigma \cdot \sigma_{\mathcal{M}} = \sigma'$		$\Phi \cdot \sigma_{\mathcal{M}} = \Phi'$	
$\bullet \cdot \sigma_{\mathcal{M}}$	$=$	$\bullet \cdot \sigma_{\mathcal{M}}$	$=$
$(\sigma, t) \cdot \sigma_{\mathcal{M}}$	$=$	$(\Phi, t) \cdot \sigma_{\mathcal{M}}$	$=$
		$\Phi \cdot \sigma_{\mathcal{M}}, t \cdot \sigma_{\mathcal{M}}$	

$T \cdot \sigma_{\mathcal{M}} = T'$		
$* \ ([\Phi] t) \cdot \sigma_{\mathcal{M}}$	$=$	$[\Phi \cdot \sigma_{\mathcal{M}}] (t \cdot \sigma_{\mathcal{M}})$

Figure 3.15: Extension of λ HOL with meta-variables: Meta-substitution application

In order to avoid redoing the proofs for the lemmas we have already proved, we follow an approach towards extending our existing proofs that resembles the open recursion solution to the expression problem. All our proofs are based on structural induction on terms of a syntactical class or on typing derivations. Through the extension, such induction principles are generalized, by adding some new cases and possibly by adding mutual induction. For example, structural induction on typing derivations of logical terms $\Phi \vdash t : t'$ is now generalized to mutual induction on typing derivations of logical terms $\mathcal{M}; \Phi \vdash t : t'$ and of substitutions $\mathcal{M}; \Phi \vdash \sigma : \Phi'$. The first part of the mutual induction matches exactly the existing proof, save for the addition of the new case for $t = X_i/\sigma$; this case actually is what introduces the requirement to do mutual induction on substitutions too. We did our proofs to a level of detail with enough individual lemmas so that all our proofs do not perform nested induction but utilize existing lemmas instead. Therefore, we only need to prove the new cases of the generalized induction principles in order to conclude that the lemmas still hold for the extension. Of course, lemma statements need to be slightly altered to account for the extra environment.

Lemma 3.5.1 (Extension of Lemma 3.4.1) *(Identity substitutions are well-typed)*

$$\frac{\mathcal{M} \vdash \Phi \text{ wf} \quad \Phi' = \Phi, t_1, t_2, \dots, t_n \quad \mathcal{M} \vdash \Phi' \text{ wf}}{\mathcal{M}; \Phi' \vdash id_\Phi : \Phi}$$

Proof. The original proof was by structural induction on Φ , where no new cases were added. The new proof is thus identical as before. \square

Lemma 3.5.2 (Extension of Lemma 3.4.2) *(Interaction between freshening and substitution application)*

$$\begin{array}{ll}
1. \frac{t <^f m \quad \sigma <^f m' \quad |\sigma| = m}{\lceil t \cdot \sigma \rceil_{m'} = \lceil t \rceil_m \cdot (\sigma, v_{m'})} & 2. \frac{\sigma' <^f m \quad \sigma <^f m' \quad |\sigma| = m}{\lceil \sigma' \cdot \sigma \rceil_{m'}^n = \lceil \sigma' \rceil_m^n \cdot (\sigma, v_{m'})}
\end{array}$$

Proof. Because of the extension, structural induction on t needs to be generalized to mutual induction on the structure of t and of σ' . Part 1 of the lemma is proved as before, with the addition of the following extra case for $t = X_i/\sigma$. We have:

$$\begin{aligned}
\lceil X_i/(\sigma' \cdot \sigma) \rceil_{m'}^n &= X_i / \lceil \sigma' \cdot \sigma \rceil_{m'}^n && \text{(by definition)} \\
&= X_i / (\lceil \sigma' \rceil_m^n \cdot (\sigma, v_{m'})) && \text{(using mutual induction hypothesis for part 2)} \\
&= (\lceil X_i/\sigma' \rceil_m^n) \cdot (\sigma, v_{m'}) && \text{(by definition)}
\end{aligned}$$

The second part of the proof is proved similarly, by structural induction on σ' . \square

Lemma 3.5.3 (Extension of Lemma 3.4.3) (*Interaction between binding and substitution application*)

$$\begin{array}{ll}
1. \frac{t <^f m+1 \quad \sigma <^f m' \quad |\sigma| = m}{\lfloor t \cdot (\sigma, v'_m) \rfloor_{m'+1} = \lfloor t \rfloor_{m+1} \cdot \sigma} & 2. \frac{\sigma' <^f m+1 \quad \sigma <^f m' \quad |\sigma| = m}{\lfloor \sigma' \cdot (\sigma, v_{m'}) \rfloor_{m'+1}^n = \lfloor \sigma' \rfloor_{m+1}^n \cdot \sigma}
\end{array}$$

Proof. Similar to the above. \square

Lemma 3.5.4 (Extension of Lemma 3.4.4) (*Substitutions are associative*)

1. $(t \cdot \sigma) \cdot \sigma' = t \cdot (\sigma \cdot \sigma')$
2. $(\sigma_1 \cdot \sigma) \cdot \sigma' = \sigma_1 \cdot (\sigma \cdot \sigma')$

Proof. Similar to the above. \square

Theorem 3.5.5 (Extension of Theorem 3.4.5) (*Substitution*)

$$\begin{array}{c}
1. \frac{\mathcal{M}; \Phi \vdash t : t' \quad \mathcal{M}; \Phi' \vdash \sigma : \Phi}{\mathcal{M}; \Phi' \vdash t \cdot \sigma : t' \cdot \sigma} \quad 2. \frac{\mathcal{M}; \Phi' \vdash \sigma : \Phi \quad \mathcal{M}; \Phi'' \vdash \sigma' : \Phi'}{\mathcal{M}; \Phi'' \vdash \sigma \cdot \sigma' : \Phi}
\end{array}$$

Proof. We have proved the second part of the lemma already as Lemma 3.4.6. For the first part, we need to account for the new typing rule.

Case METAVar.

$$\left(\frac{\mathcal{M}.i = T \quad T = [\Phi'] t' \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash X_i / \sigma : t' \cdot \sigma} \right)$$

From $\mathcal{M}; \Phi \vdash X_i / \sigma_0 : t'$ we get:

$$\mathcal{M}.i = [\Phi_0] t_0, \mathcal{M}; \Phi \vdash \sigma_0 : \Phi_0 \text{ and } t' = t_0 \cdot \sigma_0.$$

Applying the second part of the lemma for $\sigma = \sigma_0$ and $\sigma' = \sigma$ we get:

$$\mathcal{M}; \Phi' \vdash \sigma_0 \cdot \sigma' : \Phi_0.$$

By applying the same typing rule for $t = X_i / (\sigma_0 \cdot \sigma)$ we get:

$$\mathcal{M}; \Phi' \vdash X_i / (\sigma_0 \cdot \sigma') : t_0 \cdot (\sigma_0 \cdot \sigma').$$

By associativity of substitution application, this is the desired result. \square

Lemma 3.5.6 (*Meta-context weakening*)

$$\begin{array}{c}
1. \frac{\mathcal{M}; \Phi \vdash t : t'}{\mathcal{M}, T_1, \dots, T_n; \Phi \vdash t : t'} \quad 2. \frac{\mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}, T_1, \dots, T_n; \Phi \vdash \sigma : \Phi'} \\
3. \frac{\mathcal{M} \vdash \Phi \text{ wf}}{\mathcal{M}, T_1, \dots, T_n \vdash \Phi \text{ wf}} \quad 4. \frac{\mathcal{M} \vdash T : T'}{\mathcal{M}, T_1, \dots, T_n \vdash T : T'}
\end{array}$$

Proof. Trivial by structural induction on the typing derivations. \square

Lemma 3.5.7 (Extension of Lemma 3.4.7) (*Types are well-typed*)

If $\mathcal{M}; \Phi \vdash t : t'$ then either $t' = \text{Type}'$ or $\mathcal{M}; \Phi \vdash t' : s$.

Proof. By induction on typing for t , as before.

Case METAVar.

$$\left(\frac{\mathcal{M}.i = T \quad T = [\Phi'] t' \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash X_i/\sigma : t' \cdot \sigma} \right)$$

By inversion of typing we get:

$$\mathcal{M}.i = [\Phi'] t'', \mathcal{M}; \Phi \vdash \sigma : \Phi' \text{ and } t' = t'' \cdot \sigma$$

By inversion of well-formedness for \mathcal{M} and meta-context weakening, we get:

$$\mathcal{M} \vdash \mathcal{M}.i : [\Phi'] s$$

By typing inversion we get:

$$\mathcal{M}; \Phi' \vdash t'' : s.$$

By application of the substitution theorem for t'' and σ we get $\mathcal{M}; \Phi \vdash t'' \cdot \sigma : s$, which is the desired result. \square

Lemma 3.5.8 (Extension of Lemma 3.4.8) (*Weakening*)

$$\begin{array}{l} 1. \frac{\mathcal{M}; \Phi \vdash t : t' \quad \Phi' = \Phi, t_1, t_2, \dots, t_n \quad \mathcal{M} \vdash \Phi' \text{ wf}}{\mathcal{M}; \Phi' \vdash t : t'} \\ \\ 2. \frac{\mathcal{M}; \Phi \vdash \sigma : \Phi'' \quad \Phi' = \Phi, t_1, t_2, \dots, t_n \quad \mathcal{M} \vdash \Phi' \text{ wf}}{\mathcal{M}; \Phi' \vdash \sigma : \Phi''} \end{array}$$

Proof. The new case for the first part is proved similarly to the above. The proof of the second part is entirely similar to the first part (use substitution theorem for the identity substitution). \square

We have now extended all the lemmas that we had proved for the original version of λHOL . We will now proceed to prove a new theorem about application of meta-substitutions, similar to the normal substitution theorem 3.5.5. We first need some

important auxiliary lemmas.

Lemma 3.5.9 (*Interaction of freshen and metasubstitution application*)

$$1. \frac{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}'}{\lceil t \rceil_m^n \cdot \sigma_{\mathcal{M}} = \lceil t \cdot \sigma_{\mathcal{M}} \rceil_m^n} \quad 2. \frac{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}'}{\lceil \sigma \rceil_m^n \cdot \sigma_{\mathcal{M}} = \lceil \sigma \cdot \sigma_{\mathcal{M}} \rceil_m^n}$$

Proof. The first part is proved by induction on t . The interesting case is the $t = X_i/\sigma$ case, where we have the following.

$$\begin{aligned} \lceil X_i/\sigma \rceil_m^n \cdot \sigma_{\mathcal{M}} &= (X_i/\lceil \sigma \rceil_m^n) \cdot \sigma_{\mathcal{M}} \\ &= \sigma_{\mathcal{M}}.i \cdot (\lceil \sigma \rceil_m^n \cdot \sigma_{\mathcal{M}}) \\ &= \sigma_{\mathcal{M}}.i \cdot \lceil \sigma \cdot \sigma_{\mathcal{M}} \rceil_m^n && \text{(based on part 2)} \\ &= t' \cdot \lceil \sigma \cdot \sigma_{\mathcal{M}} \rceil_m^n && \text{(assuming } \sigma_{\mathcal{M}}.i = [\Phi] t') \\ &= \lceil t' \cdot (\sigma \cdot \sigma_{\mathcal{M}}) \rceil_m^n && \text{(since } t' \text{ does not include bound variables)} \\ &= \lceil \sigma_{\mathcal{M}}.i \cdot (\sigma \cdot \sigma_{\mathcal{M}}) \rceil_m^n \\ &= \lceil X_i/\sigma \cdot \sigma_{\mathcal{M}} \rceil_m^n \end{aligned}$$

The second part is proved trivially using induction on σ . □

Lemma 3.5.10 (*Interaction of bind and metasubstitution application*)

$$1. \frac{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}'}{\lfloor t \rfloor_m^n \cdot \sigma_{\mathcal{M}} = \lfloor t \cdot \sigma_{\mathcal{M}} \rfloor_m^n} \quad 2. \frac{\mathcal{M} \vdash \sigma_{\mathcal{M}} : \mathcal{M}'}{\lfloor \sigma \rfloor_m^n \cdot \sigma_{\mathcal{M}} = \lfloor \sigma \cdot \sigma_{\mathcal{M}} \rfloor_m^n}$$

Proof. Similar to the above. □

Lemma 3.5.11 (*Substitution and metasubstitution application distribute*)

1. $(t \cdot \sigma) \cdot \sigma_{\mathcal{M}} = (t \cdot \sigma_{\mathcal{M}}) \cdot (\sigma \cdot \sigma_{\mathcal{M}})$
2. $(\sigma \cdot \sigma') \cdot \sigma_{\mathcal{M}} = (\sigma \cdot \sigma_{\mathcal{M}}) \cdot (\sigma' \cdot \sigma_{\mathcal{M}})$

Proof. Similar to the above. □

Lemma 3.5.12 (*Application of metasubstitution to identity substitution*)

$$id_{\Phi} \cdot \sigma_{\mathcal{M}} = id_{\Phi \cdot \sigma_{\mathcal{M}}}$$

Proof. By induction on Φ . □

Lemma 3.5.13 (*Substitution for contextual terms*)

$$\frac{\mathcal{M} \vdash T : T' \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M} \vdash T \cdot \sigma : T' \cdot \sigma}$$

Proof. By typing inversion and use of the main substitution theorem 3.5.5. □

Theorem 3.5.14 (*Meta-substitution application*)

$$\begin{array}{ll} 1. \frac{\mathcal{M}; \Phi \vdash t : t' \quad \mathcal{M}' \vdash \sigma_{\mathcal{M}} : \mathcal{M}}{\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot \sigma_{\mathcal{M}} : t' \cdot \sigma_{\mathcal{M}}} & 2. \frac{\mathcal{M}; \Phi \vdash \sigma : \Phi' \quad \mathcal{M}' \vdash \sigma_{\mathcal{M}} : \mathcal{M}}{\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash \sigma \cdot \sigma_{\mathcal{M}} : \Phi' \cdot \sigma_{\mathcal{M}}} \\ 3. \frac{\mathcal{M} \vdash \Phi \text{ wf} \quad \mathcal{M}' \vdash \sigma_{\mathcal{M}} : \mathcal{M}}{\mathcal{M}' \vdash \Phi \cdot \sigma_{\mathcal{M}} \text{ wf}} & 4. \frac{\mathcal{M} \vdash T : T' \quad \mathcal{M}' \vdash \sigma_{\mathcal{M}} : \mathcal{M}}{\mathcal{M}' \vdash T \cdot \sigma_{\mathcal{M}} : T' \cdot \sigma_{\mathcal{M}}} \end{array}$$

Proof. All parts proceed by structural induction on the typing derivations. Here we will give some representative cases.

Case Π_{ELIM} .

$$\left(\frac{\Phi \vdash t_1 : \Pi(t).t' \quad \Phi \vdash t_2 : t}{\Phi \vdash t_1 \ t_2 : [t']_{|\Phi|} \cdot (id_{\Phi}, t_2)} \right)$$

By induction hypothesis for t_1 we get:

$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t_1 \cdot \sigma_{\mathcal{M}} : \Pi(t \cdot \sigma_{\mathcal{M}}).(t' \cdot \sigma_{\mathcal{M}}).$

By induction hypothesis for t_2 we get:

$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t_2 \cdot \sigma_{\mathcal{M}} : t \cdot \sigma_{\mathcal{M}}.$

By application of the same typing rule we get:

$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash (t_1 \ t_2) \cdot \sigma_{\mathcal{M}} : \lceil t' \cdot \sigma_{\mathcal{M}} \rceil_{|\Phi|} \cdot (id_{\Phi}, t_2 \cdot \sigma_{\mathcal{M}}).$

We need to prove that $(\lceil t' \rceil_{|\Phi|} \cdot (id_{\Phi}, t_2)) \cdot \sigma_{\mathcal{M}} = \lceil t' \cdot \sigma_{\mathcal{M}} \rceil_{|\Phi|} \cdot (id_{\Phi \cdot \sigma_{\mathcal{M}}}, t_2 \cdot \sigma_{\mathcal{M}}).$

$$\begin{aligned}
(\lceil t' \rceil_{|\Phi|} \cdot (id_{\Phi}, t_2)) \cdot \sigma_{\mathcal{M}} &= (\lceil t' \rceil_{|\Phi|} \cdot \sigma_{\mathcal{M}}) \cdot ((id_{\Phi}, t_2) \cdot \sigma_{\mathcal{M}}) && \text{(by Lemma 3.5.11)} \\
&= (\lceil t' \cdot \sigma_{\mathcal{M}} \rceil_{|\Phi|}) \cdot ((id_{\Phi}, t_2) \cdot \sigma_{\mathcal{M}}) && \text{(by Lemma 3.5.9)} \\
&= (\lceil t' \cdot \sigma_{\mathcal{M}} \rceil_{|\Phi|}) \cdot (id_{\Phi} \cdot \sigma_{\mathcal{M}}, t_2 \cdot \sigma_{\mathcal{M}}) && \text{(by definition)} \\
&= \lceil t' \cdot \sigma_{\mathcal{M}} \rceil_{|\Phi|} \cdot (id_{\Phi \cdot \sigma_{\mathcal{M}}}, t_2 \cdot \sigma_{\mathcal{M}}) && \text{(by Lemma 3.5.12)}
\end{aligned}$$

Case METAVar.

$$\left(\frac{\mathcal{M}.i = T \quad T = [\Phi'] t' \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash X_i / \sigma : t' \cdot \sigma} \right)$$

Assuming that $\sigma_{\mathcal{M}}.i = [\Phi''] t$, we need to show that $\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot (\sigma \cdot \sigma_{\mathcal{M}}) : (t' \cdot \sigma) \cdot \sigma_{\mathcal{M}}$

Equivalently from Lemma 3.5.11 we can instead show

$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot (\sigma \cdot \sigma_{\mathcal{M}}) : (t' \cdot \sigma_{\mathcal{M}}) \cdot (\sigma \cdot \sigma_{\mathcal{M}})$

Using the second part of the lemma for σ we get: $\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash \sigma \cdot \sigma_{\mathcal{M}} : \Phi' \cdot \sigma_{\mathcal{M}}$

Furthermore we have that $\mathcal{M}' \vdash \sigma_{\mathcal{M}}.i : \mathcal{M}.i \cdot \sigma_{\mathcal{M}}.$

From hypothesis we have that $\mathcal{M}.i = [\Phi'] t'$

Thus the above typing judgement is rewritten as $\mathcal{M}' \vdash \sigma_{\mathcal{M}}.i : [\Phi' \cdot \sigma_{\mathcal{M}}] t' \cdot \sigma_{\mathcal{M}}$

By inversion we get that $\Phi'' = \Phi' \cdot \sigma_{\mathcal{M}}$, thus $\sigma_{\mathcal{M}}.i = [\Phi' \cdot \sigma_{\mathcal{M}}] t$; and that

$\mathcal{M}'; \Phi' \cdot \sigma_{\mathcal{M}} \vdash t : t' \cdot \sigma_{\mathcal{M}}.$

Now we use the main substitution theorem 3.5.5 for t and $\sigma \cdot \sigma_{\mathcal{M}}$ and get:

$$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot (\sigma \cdot \sigma_{\mathcal{M}}) : (t' \cdot \sigma_{\mathcal{M}}) \cdot (\sigma \cdot \sigma_{\mathcal{M}})$$

Case SUBSTVAR.

$$\left(\frac{\Phi \vdash \sigma : \Phi' \quad \Phi \vdash t : t' \cdot \sigma}{\Phi \vdash \sigma, t : (\Phi', t')} \right)$$

By induction hypothesis and use of part 1 we get:

$$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash \sigma \cdot \sigma_{\mathcal{M}} : \Phi' \cdot \sigma_{\mathcal{M}}$$

$$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot \sigma_{\mathcal{M}} : (t' \cdot \sigma) \cdot \sigma_{\mathcal{M}}$$

By use of Lemma 3.5.11 in the typing for $t \cdot \sigma_{\mathcal{M}}$ we get that:

$$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash t \cdot \sigma_{\mathcal{M}} : (t' \cdot \sigma_{\mathcal{M}}) \cdot (\sigma \cdot \sigma_{\mathcal{M}})$$

By use of the same typing rule we get:

$$\mathcal{M}'; \Phi \cdot \sigma_{\mathcal{M}} \vdash (\sigma \cdot \sigma_{\mathcal{M}}, t \cdot \sigma_{\mathcal{M}}) : (\Phi' \cdot \sigma_{\mathcal{M}}, t' \cdot \sigma_{\mathcal{M}})$$

□

3.6 Extension of λ HOL with metavariables and context variables

Most functions in VeriML work with logical terms that live in an arbitrary context. This is for example true for automated provers such as the tautology prover presented in Section 2.3, which need to use recursion to prove propositions in extended contexts. Thus, even if the original context is closed, recursive calls work over terms living in extensions of the context; and the prover needs to handle all such extensions – it needs to be able to handle all possible contexts. The metavariables that we have seen so far do not allow this possibility, as they depend on a fully-specified Φ context. In this section we will see a further extension of λ HOL with *parametric contexts*. Contexts can include context variables that can be instantiated with an arbitrary context. We can see context variables as placeholders for applying the weakening lemma. Thus this extension internalizes the weakening lemma within the λ HOL calculus, just as

the extension with metavariables internalizes the substitution theorem. We denote context variables with lowercase letters, e.g. ϕ , in order to differentiate from the Φ context.

Let us sketch an example of the use of parametric contexts. Consider the case where we want to produce a proof of $x > 0 \rightarrow x \geq 1$ in some unspecified context Φ . This context needs to include a definition of x as a natural number in order for the proposition to make sense. We can assume that we have a metavariable X standing for a proof with the following context and type:

$$X : [x : \text{Nat}, \phi, h : x > 0] x \geq 1$$

we can produce a proof for $[x : \text{Nat}, \phi] x > 0 \rightarrow x \geq 1$ with:

$$\frac{X : [x : \text{Nat}, \phi, h : x > 0] x \geq 1}{x : \text{Nat}, \phi \vdash (\lambda h : x > 0. X) : x > 0 \rightarrow x \geq 1}$$

The context variable ϕ can be instantiated with an arbitrary context, which must be well-formed under the initial $x : \text{Nat}$, context. We capture this information into the type of ϕ as follows:

$$\phi : [x : \text{Nat}] \text{ctx}$$

A possible instantiation of ϕ is $\phi = [h : x > 5]$. By applying the substitution of ϕ for this instantiation we get the following derivation:

$$\frac{X : [x : \text{Nat}, h : x > 5, h' : x > 0] x \geq 1}{x : \text{Nat}, h : x > 5 \vdash (\lambda h' : x > 0. X) : x > 0 \rightarrow x \geq 1}$$

As is evident, the substitution of a context variable for a specific context might involve a series of α -renamings in the context and terms, as we did here so that the newly-introduced h variable does not clash with the already existing h variable.

We will now cover the extensions required to λHOL as presented so far in order to account properly for parametric contexts. The main ideas of the extension are the following:

1. Both context variables and meta-variables should be typed through the same environment and should be instantiated through the same substitutions, instead of having separate environments and substitutions for context- and meta-variables.
2. The deBruijn levels used for normal free variables should be generalized to *parametric deBruijn levels*: instead of being constant numbers they should be sums involving variables $|\phi|$ standing for the length of as-yet-unspecified contexts.

We have arrived at an extension of λ HOL that follows these ideas after working out the proofs for a variety of alternative ways to support parametric contexts. The solution that we present here is characterized both by clarity in the definitions and the lemma statements as well as by conceptually simple proofs that can be carried out using structural recursion. Intuitively, the main reason is that parametric deBruijn levels allow for a clean way to perform the necessary α -renamings when instantiating a parametric context with a concrete context, by simply substituting the length variables for the concrete length. Other solutions – e.g. keeping free variables as normal deBruijn levels and shifting them up when a parametric context is instantiated – require extra knowledge about the initial parametric context upon instantiation, destroying the property that meta-substitution application is structurally recursive. The justification for the first key idea noted above is technically more subtle: by separating meta-variables from context variables into different contexts, the relative order of their introduction is lost. This leads to complications when a meta-variable depends on a parametric context which depends on another meta-variable itself and requires various side-conditions to the statements of lemmas that add significant technical complexity.

We present the extension of λ HOL in a series of figures: Figure 3.16 gives the extension to the syntax; Figures 3.17 and 3.19 give the syntactic operations; Figure 3.20 defines the new relation of subsumption for contexts and substitutions; Figures 3.21 and 3.22 give the new typing rules; and Figure 3.23 gives the new syntactic

operation of extension substitution application. We will now describe these in more detail.

First of all, instead of having just metavariables X_i as in the previous section, we now also have context variables ϕ_i . These are free variables coming from the same context as metavariables, which we now denote as Ψ instead of \mathcal{M} . We refer to both metavariables and context variables as *extension variables* and to the context Ψ as the *extension context*. Note that even though we use different notation for the two kinds of variables this is mostly a presentation convenience; we use V_i to mean either kind. Extension variables are typed through *extension types* – which in the case of metavariables are normal contextual terms. Context variables stand for contexts that assume a given context prefix Φ , as in the case of the informal example of ϕ above. We write their type as $[\Phi] \text{ ctx}$, specifying the prefix they assume Φ and the fact that they stand for contexts. The instantiations of extension variables are *extension terms* T , lists of which form extension substitutions denoted as σ_Ψ . In the case of metavariables, an instantiation is a contextual term $[\Phi] t$ as we saw it in the previous section, its type matching the contextual type $[\Phi] t'$ (rule `EXTCTXTERM` in Figure 3.22). In the case of a context variable $\phi_i : [\Phi]$, an instantiation is a context Φ' that extends the prefix Φ (rule `EXTCTXINST` in Figure 3.22). We denote *partial contexts* such as Φ' as $[\Phi] \Phi'$ repeating the information about Φ just as we did for instantiations of metavariables.

In order to be able to use context parameters, we extend the contexts Φ in Figure 3.16 so that they can mention such variables. Well-formedness for contexts is similarly extended in Figure 3.22 with the rule `CTXCVAR`. Notice that we are only allowed to use a context variable when its prefix exactly matches the current context; this is unlike metavariables where we allow them to be used in different contexts by specifying a substitution. This was guided by practical reasons, as we have not found cases where the extra flexibility of being able to provide a substitution is needed; still,

it might be a useful addition in the future.

As described earlier, free logical variables are now indexed by parametric deBruijn levels L instead of natural numbers. This is reflected in the new syntax for logical terms which includes the form v_L instead of v_i in Figure 3.16. The new syntactic class of parametric deBruijn levels represents the number of variables from the current context that we have to skip over in order to reach the variable we are referring to. When the current context mentions a context variable ϕ_i , we need to skip over an unspecified number of variables – or rather, as many variables as the length of the instantiation of ϕ_i . We denote this length as $|\phi_i|$. Thus, instead of numbers, levels can be seen as first-order polynomials over the $|\phi_i|$ variables. More precisely, they are polynomials that only use noncommutative addition that we denote as $\dot{+}$, reflecting the fact that contexts are ordered. It is easy to see that rearranging the uses of $|\phi_i|$ variables inside level polynomials we would lose the connection to the context they refer to.

Substitutions are extended similarly in Figure 3.16 to account for parametric contexts, using the placeholder $\mathbf{id}(\phi_i)$ to stand for the identity substitution once ϕ_i gets instantiated. Notice that since ϕ_i is instantiated with a partial context $[\Phi] \Phi'$, the identity substitution expanded in the place of $\mathbf{id}(\phi_i)$ will similarly be a *partial identity substitution*, starting with the variable coming after Φ . We define this as a new syntactic operation in Figure 3.17. The new typing rule for substitutions SUBSTCVAR given in Figure 3.21 requires that we can only use the identity substitution placeholder for ϕ_i if the current context includes ϕ_i . We make this notion of inclusion precise through the relation of *context subsumption*, formalized in Figure 3.20, where it is also defined for substitutions so that it can be used in some lemma statements.

The change to parametric levels immediately changes many aspects of the definition of λHOL : for example, accessing the L -th element of a context or a substitution is not directly intuitively clear anymore, as L is more than a number and contexts

or substitutions are more than lists of terms. We have adapted all such operations, including relations such as level comparisons (e.g. $L < L'$) and operations such as level addition (e.g. $L \dot{+} L' = L''$). We only give some of these here: substitution and context length and accessing operations in Figure 3.17; level comparison and variable limits in Figure 3.18; and freshening and binding in Figure 3.19. Further details, along with their associated proofs, can be found in the Appendix (**Section TODO**).

Last, the most important new addition to the language is the operation of applying an extension substitution σ_Ψ , given in Figure 3.23 and especially the case for instantiating a context variable. To see how this works, consider the following example: we have the context variable $\phi_0 : [x : \text{Nat}] \text{ ctx}$ and the contextual term:

$$T = [x : \text{Nat}, \phi_0, y : \text{Nat}] \text{ plus } x \ y$$

$$\text{represented as } T = [\text{Nat}, \phi_0, \text{Nat}] \text{ plus } v_0 \ v_{1+|\phi_0|}.$$

We instantiate ϕ_0 through the extension substitution:

$$\sigma_\Psi = \phi_0 \mapsto [x : \text{Nat}] y : \text{Nat}, z : \text{Nat}$$

represented as $\sigma_\Psi = [\text{Nat}] \text{ Nat}, \text{Nat}$. The steps are as follows:

$$\begin{aligned} [\text{Nat}, \phi_0, \text{Nat}] \text{ plus } v_0 \ v_{1+|\phi_0|} \cdot \sigma_\Psi &= [(\text{Nat}, \phi_0, \text{Nat}) \cdot \sigma_\Psi] (\text{plus } v_0 \ v_{1+|\phi_0|}) \cdot \sigma_\Psi \\ &= [\text{Nat}, \text{Nat}, \text{Nat}, \text{Nat}] (\text{plus } v_0 \ v_{1+|\phi_0|}) \cdot \sigma_\Psi \\ &= [\text{Nat}, \text{Nat}, \text{Nat}, \text{Nat}] \text{ plus } v_0 \ v_{1+(\phi_0 \cdot \sigma_\Psi)} \\ &= [\text{Nat}, \text{Nat}, \text{Nat}, \text{Nat}] \text{ plus } v_0 \ v_{1+2} \\ &= [\text{Nat}, \text{Nat}, \text{Nat}, \text{Nat}] \text{ plus } v_0 \ v_3 \end{aligned}$$

Though not shown in the example, identity substitution placeholders $\mathbf{id}(\phi_i)$ are expanded to identity substitutions, similarly to how contexts are expanded in place of ϕ_i variables.

(Logical terms)	$t ::= s \mid c \mid v_L \mid b_i \mid \lambda(t_1).t_2 \mid t_1 t_2 \mid \Pi(t_1).t_2 \mid t_1 = t_2$ $\mid \text{conv } t_1 t_2 \mid \text{subst } ((t_k).t_P) t \mid \text{refl } t$ $\mid \text{congLam } ((t_k).t) \mid \text{congForall } ((t_k).t)$ $\mid \text{beta } ((t_k).t_1) t_2 \mid X_i/\sigma$
(Parametric deBruijn levels)	$L ::= 0 \mid L \dot{+} 1 \mid L \dot{+} \phi_i $
(Contexts)	$\Phi ::= \dots \mid \Phi, \phi_i$
(Substitutions)	$\sigma ::= \dots \mid \sigma, \mathbf{id}(\phi_i)$
(Extension contexts)	$\Psi ::= \bullet \mid \Psi, K$
(Extension terms)	$T ::= [\Phi] t \mid [\Phi] \Phi'$
(Extension types)	$K ::= [\Phi] t \mid [\Phi] \text{ctx}$
(Extension substitutions)	$\sigma_\Psi ::= \bullet \mid \sigma_\Psi, T$

Figure 3.16: Extension of λHOL with parametric contexts: Syntax

Substitution length: $ \sigma = L$	Context length: $ \Phi = L$
$ \bullet = 0$	$ \bullet = 0$
$ \sigma, t = \sigma \dot{+} 1$	$ \Phi, t = \Phi \dot{+} 1$
$ \sigma, \mathbf{id}(\phi_i) = \sigma \dot{+} \phi_i $	$ \Phi, \phi_i = \Phi \dot{+} \phi_i $
Substitution access: $\sigma.L = t$	Context access: $\Phi.L = t$
$(\sigma, t).L = t$ when $ \sigma = L$	$(\Phi, t).L = t$ when $ \Phi = L$
$(\sigma, t).L = \sigma.L$ otherwise	$(\Phi, t).L = \Phi.L$ otherwise
$(\sigma, \mathbf{id}(\phi_i)).L = \sigma.L$ when $ \sigma < L$	$(\Phi, \phi_i).L = \Phi.L$ when $L < \Phi $
Substitution application:	Substitution application:
$t \cdot \sigma = t'$	$\sigma' \cdot \sigma = \sigma''$
$v_L \cdot \sigma = \sigma.L$	$(\sigma', \mathbf{id}(\phi_i)) \cdot \sigma = \sigma' \cdot \sigma, \mathbf{id}(\phi_i)$
Identity substitution:	Partial identity substitution:
$\text{id}_\Phi = \sigma$	$\text{id}_{[\Phi] \Phi'} = \sigma$
$\text{id}_\bullet = \bullet$	$\text{id}_{[\Phi] \bullet} = \bullet$
$\text{id}_{\Phi, t} = \text{id}_\Phi, v_{ \Phi }$	$\text{id}_{[\Phi] \Phi', t} = \text{id}_{[\Phi] \Phi'}, v_{ \Phi + \Phi' }$
$\text{id}_{\Phi, \phi_i} = \text{id}_\Phi, \mathbf{id}(\phi_i)$	$\text{id}_{[\Phi] \Phi', \phi_i} = \text{id}_{[\Phi] \Phi'}, \mathbf{id}(\phi_i)$

Figure 3.17: Extension of λHOL with parametric contexts: Syntactic Operations (Length and access of substitutions and contexts; Substitution application; Identity substitution and partial identity substitution)

$$\begin{aligned}
& \text{Level comparison: } L < L' \\
& L < L' \dot{+} 1 \text{ when } L = L' \text{ or } L < L' \\
& L < L' \dot{+} |\phi_i| \text{ when } L = L' \text{ or } L < L'
\end{aligned}$$

$$\begin{aligned}
& \text{Variable limits: } t <^f L \\
& s <^f L \\
& c <^f L \\
& v_L <^f L' \quad \Leftarrow \quad L < L' \\
& b_i <^f L \\
& (\lambda(t_1).t_2) <^f L \quad \Leftarrow \quad t_1 <^f L \wedge t_2 <^f L \\
& t_1 \ t_2 <^f L \quad \Leftarrow \quad t_1 <^f L \wedge t_2 <^f L \\
& \dots
\end{aligned}$$

$$\begin{aligned}
& \text{Variable limits: } \sigma <^f L \\
& \bullet <^f L \\
& \sigma, t <^f L \quad \Leftarrow \quad \sigma <^f L \wedge t <^f L \\
& \sigma, \mathbf{id}(\phi_i) <^f L \quad \Leftarrow \quad \sigma <^f L \wedge \exists L' : (L' \dot{+} |\phi_i|) \leq L
\end{aligned}$$

Figure 3.18: Extension of λHOL with parametric contexts: Variable limits

<p>Freshening (terms): $[t]_L^n = t'$</p> $ \begin{aligned} [b_n]_L^n &= v_L \\ [b_i]_L^n &= b_i \end{aligned} $	<p>Freshening (subst.): $[\sigma]_L^n = \sigma'$</p> $ \begin{aligned} [\bullet]_L^n &= \bullet \\ [\sigma, t]_L^n &= [\sigma]_L^n, [t]_L^n \\ [\sigma, \mathbf{id}(\phi_i)]_L^n &= [\sigma]_L^n, \mathbf{id}(\phi_i) \end{aligned} $
<p>Binding (terms): $[t]_L^n = t'$</p> $ \begin{aligned} [v_{L'}]_L^n &= b_n \text{ when } L = L' \dot{+} 1 \\ [v_{L'}]_L^n &= v_{L'} \text{ otherwise} \end{aligned} $	<p>Binding (subst.): $[\sigma]_L^n = \sigma'$</p> $ \begin{aligned} [\bullet]_L^n &= \bullet \\ [\sigma, t]_L^n &= [\sigma]_L^n, [t]_L^n \\ [\sigma, \mathbf{id}(\phi_i)]_L^n &= [\sigma]_L^n, \mathbf{id}(\phi_i) \end{aligned} $

Figure 3.19: Extension of λHOL with parametric contexts: Syntactic Operations (Freshening and binding)

Environment subsumption:

$$\Phi \subseteq \Phi'$$

$$\Phi \subseteq \Phi$$

$$\Phi \subseteq \Phi', t \Leftarrow \Phi \subseteq \Phi'$$

$$\Phi \subseteq \Phi', \phi_i \Leftarrow \Phi \subseteq \Phi'$$

Substitution subsumption:

$$\sigma \subseteq \sigma'$$

$$\sigma \subseteq \sigma$$

$$\sigma \subseteq \sigma', t \Leftarrow \sigma \subseteq \sigma'$$

$$\sigma \subseteq \sigma', \mathbf{id}(\phi_i) \Leftarrow \sigma \subseteq \sigma'$$

Figure 3.20: Extension of λHOL with parametric contexts: Subsumption

$$\boxed{\Psi \vdash_{\Sigma} \Phi \text{ wf}}$$

$$\frac{}{\Psi \vdash \bullet \text{ wf}} \text{CTXEMPTY} \quad \frac{\Psi \vdash \Phi \text{ wf} \quad \Psi; \Phi \vdash t : s}{\Psi \vdash (\Phi, t) \text{ wf}} \text{CTXVAR}$$

$$\frac{\Psi \vdash \Phi \text{ wf} \quad \Psi.i = [\Phi] \text{ ctx}}{\Psi \vdash (\Phi, \phi_i) \text{ wf}} \text{CTXCVAR}$$

$$\boxed{\Psi; \Phi \vdash \sigma : \Phi'}$$

$$\frac{}{\Psi; \Phi \vdash \bullet : \bullet} \text{SUBSTEMPTY} \quad \frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi; \Phi \vdash t : t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) : (\Phi', t')} \text{SUBSTVAR}$$

$$\frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi.i = [\Phi'] \text{ ctx} \quad (\Phi', \phi_i) \subseteq \Phi}{\Psi; \Phi \vdash (\sigma, \mathbf{id}(\phi_i)) : (\Phi', \phi_i)} \text{SUBSTCVAR}$$

Figure 3.21: Extension of λHOL with parametric contexts: Typing

$$\boxed{\Psi; \Phi \vdash t : t'}$$

$$\begin{array}{c}
\frac{c : t \in \Sigma}{\Psi; \Phi \vdash_{\Sigma} c : t} \text{CONSTANT} \qquad \frac{\Phi.L = t}{\Psi; \Phi \vdash v_L : t} \text{VAR} \qquad \frac{(s, s') \in \mathcal{A}}{\Psi; \Phi \vdash s : s'} \text{SORT} \\
\\
\frac{\Psi; \Phi \vdash t_1 : s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Psi; \Phi \vdash \Pi(t_1).t_2 : s''} \text{PIITYPE} \\
\\
\frac{\Psi; \Phi \vdash t_1 : s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \quad \Psi; \Phi \vdash \Pi(t_1).[t']_{|\Phi|+1} : s'}{\Psi; \Phi \vdash \lambda(t_1).t_2 : \Pi(t_1).[t']_{|\Phi|+1}} \text{PIINTRO} \\
\\
\frac{\Psi; \Phi \vdash t_1 : \Pi(t).t' \quad \Psi; \Phi \vdash t_2 : t}{\Psi; \Phi \vdash t_1 t_2 : [t']_{|\Phi|} \cdot (id_{\Phi}, t_2)} \text{PIELIM} \\
\\
\frac{\Psi.i = T \quad T = [\Phi']t' \quad \Psi; \Phi \vdash \sigma : \Phi'}{\Psi; \Phi \vdash X_i/\sigma : t' \cdot \sigma} \text{METAVAR}
\end{array}$$

$$\boxed{\vdash \Psi \text{ wf}}$$

$$\begin{array}{c}
\frac{}{\vdash \bullet \text{ wf}} \text{EXTCEMPTY} \qquad \frac{\vdash \Psi \text{ wf} \quad \Psi \vdash \Phi \text{ wf}}{\vdash (\Psi, [\Phi] \text{ ctx}) \text{ wf}} \text{EXTCMETA} \\
\\
\frac{\vdash \Psi \text{ wf} \quad \Psi \vdash [\Phi] t : [\Phi] s}{\vdash (\Psi, [\Phi] t) \text{ wf}} \text{EXTCCCTX}
\end{array}$$

$$\boxed{\Psi \vdash T : K}$$

$$\frac{\Psi; \Phi \vdash t : t'}{\Psi \vdash [\Phi] t : [\Phi] t'} \text{EXTCTXTERM} \qquad \frac{\Psi \vdash \Phi, \Phi' \text{ wf}}{\Psi \vdash [\Phi] \Phi' : [\Phi] \text{ ctx}} \text{EXTCTXINST}$$

$$\boxed{\Psi \vdash \sigma_{\Psi} : \Psi'}$$

$$\frac{}{\Psi \vdash \bullet : \bullet} \text{EXTSEMPY} \qquad \frac{\Psi \vdash \sigma_{\Psi} : \Psi' \quad \Psi \vdash T : K \cdot \sigma_{\Psi}}{\Psi \vdash (\sigma_{\Psi}, T) : (\Psi', K)} \text{EXTSVAR}$$

Figure 3.22: Extension of λHOL with parametric contexts: Typing (continued)

$$\begin{array}{l}
\boxed{L \cdot \sigma_\Psi} \\
0 \cdot \sigma_\Psi = 0 \\
(L \dot{+} 1) \cdot \sigma_\Psi = (L \cdot \sigma_\Psi) \dot{+} 1 \\
* (L \dot{+} |\phi_i|) \cdot \sigma_\Psi = (L \cdot \sigma_\Psi) \dot{+} |\Phi'| \text{ when } \sigma_\Psi.i = [\Phi] \Phi' \\
\\
\boxed{t \cdot \sigma_\Psi} \\
* v_L \cdot \sigma_\Psi = v_{L \cdot \sigma_\Psi} \\
(X_i/\sigma) \cdot \sigma_\Psi = t \cdot (\sigma \cdot \sigma_\Psi) \text{ when } \sigma_\Psi.i = [\Phi] t \\
\\
\boxed{\sigma \cdot \sigma_\Psi} \\
\bullet \cdot \sigma_\Psi = \bullet \\
(\sigma, t) \cdot \sigma_\Psi = \sigma \cdot \sigma_\Psi, t \cdot \sigma_\Psi \\
* (\sigma, \mathbf{id}(\phi_i)) \cdot \sigma_\Psi = \sigma \cdot \sigma_\Psi, id_{[\Phi] \Phi'} \text{ when } \sigma_\Psi.i = [\Phi] \Phi' \\
\\
\boxed{\Phi \cdot \sigma_\Psi} \\
\bullet \cdot \sigma_\Psi = \bullet \\
(\Phi, t) \cdot \sigma_\Psi = \Phi \cdot \sigma_\Psi, t \cdot \sigma_\Psi \\
* (\Phi, \phi_i) \cdot \sigma_\Psi = \Phi \cdot \sigma_\Psi, \Phi' \text{ when } \sigma_\Psi.i = [\Phi] \Phi' \\
\\
\boxed{T \cdot \sigma_\Psi} \\
([\Phi] t) \cdot \sigma_\Psi = [\Phi \cdot \sigma_\Psi] (t \cdot \sigma_\Psi) \\
([\Phi] \Phi') \cdot \sigma_\Psi = [\Phi \cdot \sigma_\Psi] (\Phi' \cdot \sigma_\Psi) \\
\\
\boxed{K \cdot \sigma_\Psi} \\
([\Phi] t) \cdot \sigma_\Psi = [\Phi \cdot \sigma_\Psi] (t \cdot \sigma_\Psi) \\
([\Phi] ctx) \cdot \sigma_\Psi = [\Phi \cdot \sigma_\Psi] ctx \\
\\
\boxed{\sigma_\Psi \cdot \sigma'_\Psi} \\
\bullet \cdot \sigma'_\Psi = \bullet \\
(\sigma_\Psi, T) \cdot \sigma'_\Psi = \sigma_\Psi \cdot \sigma'_\Psi, T \cdot \sigma'_\Psi
\end{array}$$

Figure 3.23: Extension of λHOL with parametric contexts: Extension substitution application

Metatheory

We will now extend the metatheoretic results we have for λHOL to account for the additions and adjustments presented here. The auxiliary lemmas that we proved in the previous section are simple to extend using the proof techniques we have shown. We will rather focus on auxiliary lemmas whose proofs are rendered interesting because of the new additions and on covering the new cases for the main substitution theorems.

Lemma 3.6.1 (*Identity substitution leaves terms unchanged*)

$$\begin{array}{ll} 1. \frac{t <^f L \quad |\Phi| = L}{t \cdot id_\Phi = t} & 2. \frac{\sigma <^f L \quad |\Phi| = L}{\sigma \cdot id_\Phi = \sigma} \end{array}$$

Proof. Part 1 is proved by induction on $t <^f L$. The interesting case is $v_{L'}$, with $L' < L$. In this case we have to prove $id_\Phi.L' = v_{L'}$. This is done by induction on $L' < L$.

When $L = L' \dot{+} 1$ we have by inversion of $|\Phi| = L$ that $\Phi = \Phi'$, t and $|\Phi'| = L'$. Thus $id_\Phi = id_{\Phi'}$, $v_{L'}$ and hence the desired result.

When $L = L' \dot{+} |\phi_i|$, similarly.

When $L = L^* \dot{+} 1$ and $L' < L^*$, we have that $\Phi = \Phi^*$, t and $|\Phi^*| = L^*$. By (inner) induction hypothesis we get that $id_{\Phi^*}.L' = v_{L'}$. From this we get directly that $id_\Phi.L' = v_{L'}$.

When $L = L^* \dot{+} |\phi_i|$ and $L' < L^*$, entirely as the previous case.

Part 2 is trivial to prove by induction and use of part 1 in cases $\sigma = \bullet$ or $\sigma = \sigma'$, t . In the case $\sigma = \sigma'$, $\mathbf{id}(\phi_i)$ we have: $\sigma' <^f L$ thus by induction $\sigma' \cdot id_\Phi = \sigma'$, and furthermore $(\sigma', \mathbf{id}(\phi_i)) \cdot id_\Phi = \sigma$. \square

Theorem 3.6.2 (Extension of Theorem 3.5.5) (*Substitution*)

$$\begin{array}{c}
1. \frac{\Psi; \Phi \vdash t : t' \quad \Psi; \Phi' \vdash \sigma : \Phi}{\Psi; \Phi' \vdash t \cdot \sigma : t' \cdot \sigma} \quad 2. \frac{\Psi; \Phi' \vdash \sigma : \Phi \quad \Psi; \Phi'' \vdash \sigma' : \Phi'}{\Psi; \Phi'' \vdash \sigma \cdot \sigma' : \Phi}
\end{array}$$

Proof. Part 1 is identical as before; all the needed lemmas are trivial to adjust, so the new form of indexes does not change the proof at all. Similarly for part 2, save for extending the previous proof by the new case for substitutions.

Case SUBSTCVAR.

$$\left(\frac{\Psi; \Phi' \vdash \sigma : \Phi_0 \quad \Psi.i = [\Phi_0] \text{ ctx} \quad (\Phi_0, \phi_i) \subseteq \Phi'}{\Psi; \Phi' \vdash (\sigma, \mathbf{id}(\phi_i)) : (\Phi_0, \phi_i)} \right)$$

By induction hypothesis for σ , we get: $\Psi; \Phi'' \vdash \sigma \cdot \sigma' : \Phi_0$.

We need to prove that $(\Phi_0, \phi_i) \subseteq \Phi''$.

By induction on $(\Phi_0, \phi_i) \subseteq \Phi'$ and repeated inversions of the typing of σ' we arrive at a $\sigma'' \subseteq \sigma'$ such that:

$$\Psi; \Phi'' \vdash \sigma'' : \Phi_0, \phi_i$$

By inversion of this we get that $(\Phi_0, \phi_i) \subseteq \Phi''$.

Thus, using the same typing rule, we get:

$$\Psi; \Phi'' \vdash (\sigma \cdot \sigma', \mathbf{id}(\phi_i)) : (\Phi_0, \phi_i), \text{ which is the desired.} \quad \square$$

Lemma 3.6.3 (*Interaction of extensions substitution and element access*)

1. $(\sigma.L) \cdot \sigma_\Psi = (\sigma \cdot \sigma_\Psi).L \cdot \sigma_\Psi$
2. $(\Phi.L) \cdot \sigma_\Psi = (\Phi \cdot \sigma_\Psi).L \cdot \sigma_\Psi$

Proof. By induction on L and taking into account the implicit assumption that $L < |\sigma|$ or $L < |\Phi|$. \square

Lemma 3.6.4 (Extension of Lemma 3.5.11) (*Substitution and extension substitution application distribute*)

1. $(t \cdot \sigma) \cdot \sigma_\Psi = (t \cdot \sigma_\Psi) \cdot (\sigma \cdot \sigma_\Psi)$

$$2. (\sigma \cdot \sigma') \cdot \sigma_\Psi = (\sigma \cdot \sigma_\Psi) \cdot (\sigma' \cdot \sigma_\Psi)$$

Proof. Part 1 is identical as before. Part 2 is trivial to prove for the new case of σ .

□

Lemma 3.6.5 (*Extension substitutions are associative*)

1. $(L \cdot \sigma_\Psi) \cdot \sigma'_\Psi = L \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
2. $(t \cdot \sigma_\Psi) \cdot \sigma'_\Psi = t \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
3. $(\Phi \cdot \sigma_\Psi) \cdot \sigma'_\Psi = \Phi \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
4. $(\sigma \cdot \sigma_\Psi) \cdot \sigma'_\Psi = \sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
5. $(T \cdot \sigma_\Psi) \cdot \sigma'_\Psi = T \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
6. $(K \cdot \sigma_\Psi) \cdot \sigma'_\Psi = K \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$
7. $(\Psi \cdot \sigma_\Psi) \cdot \sigma'_\Psi = \Psi \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$

Proof.

Part 1 By induction on L . The interesting case is $L = L' \dot{+} \phi_i$. In that case we have:

$$\begin{aligned} (L \cdot \sigma_\Psi) \cdot \sigma'_\Psi &= (L' \cdot \sigma_\Psi) \cdot \sigma'_\Psi \dot{+} \sigma_\Psi.i \cdot \sigma'_\Psi \\ &= (L' \cdot \sigma_\Psi) \cdot \sigma'_\Psi \dot{+} (\sigma_\Psi \cdot \sigma'_\Psi).i \\ &= L' \cdot (\sigma_\Psi \cdot \sigma'_\Psi) \dot{+} (\sigma_\Psi \cdot \sigma'_\Psi).i \quad (\text{by induction hypothesis}) \end{aligned}$$

Part 2 By induction on t . The interesting case is $t = X_i/\sigma$. The left-hand-side is then equal to:

$$\begin{aligned} (\sigma_\Psi.i \cdot (\sigma \cdot \sigma_\Psi)) \cdot \sigma'_\Psi &= (t \cdot (\sigma \cdot \sigma_\Psi)) \cdot \sigma'_\Psi && (\text{assuming } \sigma_\Psi.i = [\Phi] t) \\ &= (t \cdot \sigma'_\Psi) \cdot ((\sigma \cdot \sigma_\Psi) \cdot \sigma'_\Psi) && (\text{through Lemma 3.6.4}) \\ &= (t \cdot \sigma'_\Psi) \cdot (\sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi)) && (\text{through part 4}) \end{aligned}$$

The right-hand side is written as:

$$\begin{aligned}
(X_i/\sigma) \cdot (\sigma_\Psi \cdot \sigma'_\Psi) &= ((\sigma_\Psi \cdot \sigma'_\Psi).i) \cdot (\sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi)) \\
&= ((\sigma_\Psi.i) \cdot \sigma'_\Psi) \cdot (\sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi)) \\
&= ([\Phi \cdot \sigma'_\Psi] (t \cdot \sigma'_\Psi)) \cdot (\sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi)) \\
&= (t \cdot \sigma'_\Psi) \cdot (\sigma \cdot (\sigma_\Psi \cdot \sigma'_\Psi))
\end{aligned}$$

Part 3 By induction on Φ . When $\Phi = \Phi$, ϕ_i and assuming $\sigma_\Psi.i = [\Phi] \Phi'$ we have that the left-hand side is equal to:

$$(\Phi \cdot \sigma_\Psi) \cdot \sigma'_\Psi, \Phi' \cdot \sigma'_\Psi = \Phi \cdot (\sigma_\Psi \cdot \sigma'_\Psi), \Phi' \cdot \sigma'_\Psi \quad (\text{by induction hypothesis})$$

Also, we have that $(\sigma_\Psi \cdot \sigma'_\Psi).i = [\Phi \cdot \sigma'_\Psi] \Phi' \cdot \sigma'_\Psi$ ⁵.

The right-hand-side is also equal to $\Phi \cdot (\sigma_\Psi \cdot \sigma'_\Psi), \Phi' \cdot \sigma'_\Psi$.

Rest Similarly as above. □

Theorem 3.6.6 (Extension of Theorem 3.5.14) (*Extension substitution application*)

$$\begin{array}{ll}
1. \frac{\Psi; \Phi \vdash t : t' \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi'; \Phi \cdot \sigma_\Psi \vdash t \cdot \sigma_\Psi : t' \cdot \sigma_\Psi} & 2. \frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi'; \Phi \cdot \sigma_\Psi \vdash \sigma \cdot \sigma_\Psi : \Phi' \cdot \sigma_\Psi} \\
3. \frac{\Psi \vdash \Phi \text{ wf} \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi' \vdash \Phi \cdot \sigma_\Psi \text{ wf}} & 4. \frac{\Psi \vdash T : K \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi' \vdash T \cdot \sigma_\Psi : K \cdot \sigma_\Psi} \\
5. \frac{\Psi' \vdash \sigma_\Psi : \Psi \quad \Psi'' \vdash \sigma'_\Psi : \Psi'}{\Psi'' \vdash \sigma_\Psi \cdot \sigma'_\Psi : \Psi}
\end{array}$$

5. Typing will require that $\Phi \cdot \sigma'_\Psi = \Phi \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$

Proof. We extend our previous proof as follows.

Case VAR.

$$\left(\frac{\Phi.L = t}{\Psi; \Phi \vdash v_L : t} \right)$$

We have $(\Phi \cdot \sigma_\Psi).(L \cdot \sigma_\Psi) = (\Phi.L) \cdot \sigma_\Psi = t \cdot \sigma_\Psi$ from Lemma 3.6.3. Thus using the same rule for $v_{L \cdot \sigma_\Psi}$ we get the desired result.

Case SUBSTCVAR.

$$\left(\frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi.i = [\Phi'] ctx \quad \Phi', \phi_i \subseteq \Phi}{\Psi; \Phi \vdash (\sigma, \mathbf{id}(\phi_i)) : (\Phi', \phi_i)} \right)$$

In this case we need to prove that $\Psi'; \Phi \cdot \sigma_\Psi \vdash (\sigma \cdot \sigma_\Psi, id_{\sigma_\Psi.i}) : (\Phi' \cdot \sigma_\Psi, \sigma_\Psi.i)$.

By induction hypothesis for σ we get that $\Psi'; \Phi \cdot \sigma_\Psi \vdash \sigma \cdot \sigma_\Psi : \Phi' \cdot \sigma_\Psi$.

Also, we have that $\Psi' \vdash \sigma_\Psi.i : \Psi.i \cdot \sigma_\Psi$.

Since $\Psi.i = [\Phi'] ctx$ this can be rewritten as: $\Psi' \vdash \sigma_\Psi.i : [\Phi' \cdot \sigma_\Psi] ctx$.

By typing inversion get $\sigma_\Psi.i = [\Phi' \cdot \sigma_\Psi] \Phi''$ for some Φ'' and:

$$\Psi' \vdash [\Phi' \cdot \sigma_\Psi] \Phi'' : [\Phi' \cdot \sigma_\Psi] ctx.$$

Now proceed by induction on Φ'' to prove that

$$\Psi'; \Phi \cdot \sigma_\Psi \vdash (\sigma \cdot \sigma_\Psi, id_{\sigma_\Psi.i}) : (\Phi' \cdot \sigma_\Psi, \sigma_\Psi.i).$$

When $\Phi'' = \bullet$, trivial.

When $\Phi'' = \Phi'''$, t , have $\Psi'; \Phi \cdot \sigma_\Psi \vdash \sigma \cdot \sigma_\Psi, id_{[\Phi' \cdot \sigma_\Psi] \Phi'''} : (\Phi' \cdot \sigma_\Psi, \Phi''')$ by induction hypothesis. We can append $v_{|\Phi' \cdot \sigma_\Psi| + |\Phi'''|}$ to this substitution and get the desired, because $(|\Phi' \cdot \sigma_\Psi|, |\Phi'''|) < |\Phi \cdot \sigma_\Psi|$. This is because $(\Phi', \phi_i) \subseteq \Phi$ thus $(\Phi' \cdot \sigma_\Psi, \Phi''', t) \subseteq \Phi$ and $(|\Phi' \cdot \sigma_\Psi| + |\Phi'''| + 1) \leq |\Phi|$.

When $\Phi'' = \Phi'''$, ϕ_j , have $\Psi'; \Phi \cdot \sigma_\Psi \vdash \sigma \cdot \sigma_\Psi, id_{[\Phi' \cdot \sigma_\Psi] \Phi'''} : (\Phi' \cdot \sigma_\Psi, \Phi''')$. Now we have that $\Phi', \phi_i \subseteq \Phi$, which also means that $(\Phi' \cdot \sigma_\Psi, \Phi''', \phi_j) \subseteq \Phi \cdot \sigma_\Psi$. Thus we can apply the typing rule for $\mathbf{id}(\phi_j)$ to get that $\Psi'; \Phi \cdot \sigma_\Psi \vdash \sigma \cdot \sigma_\Psi, id_{[\Phi' \cdot \sigma_\Psi] \Phi'''}, \mathbf{id}(\phi_j) :$

$(\Phi' \cdot \sigma_\Psi, \Phi''', \phi_j)$, which is the desired.

Case CTXCVAR.

$$\left(\frac{\Psi \vdash \Phi \text{ wf} \quad \Psi.i = [\Phi] \text{ ctx}}{\Psi \vdash (\Phi, \phi_i) \text{ wf}} \right)$$

By induction hypothesis we get $\Psi' \vdash \Phi \cdot \sigma_\Psi \text{ wf}$.

Also, we have that $\Psi' \vdash \sigma_\Psi.i : \Psi.i \cdot \sigma_\Psi$.

Since $\Psi.i = [\Phi] \text{ ctx}$ the above can be rewritten as $\Psi' \vdash \sigma_\Psi.i : [\Phi \cdot \sigma_\Psi] \text{ ctx}$.

By inversion of typing get that $\sigma_\Psi.i = [\Phi \cdot \sigma_\Psi] \Phi'$ and that $\Psi' \vdash \Phi \cdot \sigma_\Psi, \Phi' \text{ wf}$. This is exactly the desired result.

Case EXTCTXINST.

$$\left(\frac{\Psi \vdash \Phi, \Phi' \text{ wf}}{\Psi \vdash [\Phi] \Phi' : [\Phi] \text{ ctx}} \right)$$

By use of part 3 we get $\Psi' \vdash \Phi \cdot \sigma_\Psi, \Phi' \cdot \sigma_\Psi \text{ wf}$.

Thus by the same typing rule we get exactly the desired.

Case EXTSVAR.

$$\left(\frac{\Psi' \vdash \sigma_\Psi : \Psi \quad \Psi' \vdash T : K \cdot \sigma_\Psi}{\Psi' \vdash (\sigma_\Psi, T) : (\Psi, K)} \right)$$

By induction hypothesis we get $\Psi'' \vdash \sigma_\Psi \cdot \sigma'_\Psi : \Psi$.

By use of part 4 we get $\Psi'' \vdash T \cdot \sigma'_\Psi : (K \cdot \sigma_\Psi) \cdot \sigma'_\Psi$.

This is equal to $K \cdot (\sigma_\Psi \cdot \sigma'_\Psi)$ by use of Lemma 3.6.5. Thus we get the desired result by applying the same typing rule. \square

3.7 Constant schemata in signatures

TODO maybe this goes into the implementation part The λ HOL logic as presented so far does not allow for polymorphism over kinds. For example, it does not support lists $List\ \alpha : Type$ of an arbitrary $\alpha : Type$ kind, or types for its associated constructor objects. Similarly, in order to define the elimination principle for natural numbers, we need to provide one constant in the signature for each individual return kind that we use, with the following form:

$$elimNat_{\mathcal{K}} : \mathcal{K} \rightarrow (Nat \rightarrow \mathcal{K} \rightarrow \mathcal{K}) \rightarrow (Nat \rightarrow \mathcal{K})$$

Another similar case is the proof of transitivity for equality given in Section 3.2, which needs to be parametric over the kind of the involved terms. One way to solve this issue would be to include the PTS rule $(Type', Type, Type)$ in the logic; but it is well known that this leads to inconsistency because of Girard’s paradox [Girard, 1972, Coquand, 1986, Hurkens, 1995]. This in turn can be solved by supporting a predicative hierarchy of *Type* universes. We will consider a different alternative instead: viewing the signature Σ as a list of constant schemata instead of a (potentially infinite) list of constants. Each schema expects a number of parameters, just as *elimNat* above needs the return kind \mathcal{K} as a parameter; every instantiation of the schema can then be viewed as a different constant. Therefore this change does not affect the consistency of the system, as we can still view the signature of constant schemata as a signature of constants.

This description of constant schemas corresponds exactly to the way that we have defined and used meta-variables above. We can see the context that a meta-variable depends on as a *context of parameters* and the substitution required when using the meta-variable as the *instantiation of those parameters*. Therefore, we can support constant schematas by changing the signature Σ to be a context of meta-variables instead of a context of variables. We give the new syntax and typing rules for Σ in Figure 6.2. We give an example of using constant schemata for the definition

Syntax:

$$\begin{aligned} (\text{Signature}) \quad \Sigma &::= \bullet \mid \Sigma, c : [\Phi] t \\ (\text{Logical terms}) \quad t &::= c/\sigma \mid \dots \end{aligned}$$

$\vdash \Sigma \text{ wf}$

$$\frac{}{\vdash \bullet \text{ wf}} \text{SIGEMPTY} \quad \frac{\vdash \Sigma \text{ wf} \quad \bullet; \bullet \vdash_{\Sigma} [\Phi] t : [\Phi] s \quad (c : _) \notin \Sigma}{\vdash \Sigma, c : [\Phi] t \text{ wf}} \text{SIGCONST}$$

$\Phi \vdash_{\Sigma} t : t'$

the rule CONSTANT is replaced by:

$$\frac{c : [\Phi'] t' \in \Sigma \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash_{\Sigma} c/\sigma : t' \cdot \sigma} \text{CONSTSCHEMA}$$

Figure 3.24: Extension to λHOL with constant-schema-based signatures: Syntax and typing

of polymorphic lists in Figure 3.25, where we also provide constants for primitive recursion and induction over lists. We use named variables for presentation purposes. We specify the substitutions used together with the constant schemata explicitly; in the future we will omit these substitutions as they are usually trivial to infer from context. Our version of λHOL supports inductive definitions of kinds and propositions that generate a similar list of constants.

It is trivial to adapt the metatheory lemmas we have proved so far in order account for this change. Intuitively, we can view the variable-based Σ context as a special variable context Φ_{Σ} that is always prepended to the actual Φ context at hand; the metavariable-based Σ is a similar special metavariable context \mathcal{M}_{Σ} . The adaptation needed is therefore exactly equivalent to moving from the `CONSTANT` rule that corresponds to the `VAR` rule for using a variable out of a Φ context, to an `CONSTSCHEMA` corresponding to the `METAVAR` rule for using a metavariable out of \mathcal{M} . Since we have proved that all our lemmas still hold in the presence of the `METAVAR` rule, they will also hold in the presence of `CONSTSCHEMA`. With the formal description of constant

<i>List</i>	: $[\alpha : Type] Type$
<i>nil</i>	: $[\alpha : Type] List/(\alpha)$
<i>cons</i>	: $[\alpha : Type] \alpha \rightarrow List/(\alpha) \rightarrow List/(\alpha)$
<i>elimList</i>	: $[\alpha : Type, T : Type]$ $T \rightarrow (\alpha \rightarrow List/(\alpha) \rightarrow T \rightarrow T) \rightarrow (List/(\alpha) \rightarrow T)$
<i>elimListNil</i>	: $[\alpha : Type, T : Type]$ $\forall f_n : T. \forall f_c : \alpha \rightarrow List/\alpha \rightarrow T \rightarrow T.$ $elimList/(\alpha, T) f_n f_c nil/\alpha = f_n$
<i>elimListCons</i>	: $[\alpha : Type, T : Type]$ $\forall f_n : T. \forall f_c : \alpha \rightarrow List/\alpha \rightarrow T \rightarrow T. \forall t : \alpha. \forall l : List/\alpha.$ $elimList/(\alpha, T) f_n f_c (cons/\alpha t l) =$ $f_c t l (elimList/(\alpha, T) f_n f_c l)$
<i>indList</i>	: $[\alpha : Type, P : List/\alpha \rightarrow Type]$ $P nil/\alpha \rightarrow (\forall t : \alpha. \forall l : \alpha. P l \rightarrow P (cons/\alpha t l)) \rightarrow$ $\forall l : List/\alpha. P l$

Figure 3.25: Definition of polymorphic lists in λHOL through constant schemata

schemata in place, we can make the reason why the consistency of the logic is not influenced precise: extension terms and their types, where the extra dependence on parameters is recorded, are not internalized within the logic – they do not become part of the normal logical terms. Thus $[Type] Type$ is not a *Type*, therefore *Type* is not predicative and Girard’s paradox cannot be encoded.

3.8 Pattern matching

In Section 2.3 we noted the central importance that pattern matching constructs have in VeriML. We presented two constructs: one for matching over contextual terms and one for matching over contexts. Having seen the details of extension terms in the previous section, it is now clear that these two constructs are in fact a single construct for pattern matching over extension terms T . In this section we will give the details of what *patterns* are, how unification of a pattern against a term works and prove the main metatheoretic result about this procedure.

Informally we can say that a pattern is the ‘skeleton’ of a term, where some

parts are specified and some parts are missing. We name each missing subterm using *unification variables*. An example is the following pattern for a proposition, where we denote unification variables by prefixing them with a question mark:

$$?P \wedge (\forall x : \text{Nat}.?Q)$$

A pattern *matches* a term when we can find a substitution for the missing parts so that the pattern is rendered equal to the given term. For example, the above pattern matches the term $(\forall x : \text{Nat}.x + x \geq x) \wedge (\forall x : \text{Nat}.x \geq 0)$ using the substitution:

$$?P \mapsto (\forall x : \text{Nat}.x + x \geq x), \quad ?Q \mapsto x \geq 0$$

As the above example suggests, unification variables can be used in patterns under the binding constructs of the λHOL logic. Because of this, if we view unification variables as typed variables, their type includes the information about the variables context of the missing subterm, in addition to its type. It is therefore evident that unification variables are a special kind of meta-variables; and that we can view the substitution returned from pattern matching as being composed from contextual terms. The situation for matching contexts against patterns that include context unification variables is similar. Therefore we can view patterns as a special kind of extension terms where the extension variables used are viewed as unification variables. We will place further restrictions on what terms are allowed as patterns, resulting in a new typing judgement that we will denote as $\Psi \vdash_p T : K$. Based on these, we can formulate pattern matching for λHOL as follows. Assuming a pattern T_P and an extension term T (the *scrutinee*) with the following typing:

$$\Psi_u \vdash_p T_P : K \quad \text{and} \quad \bullet \vdash T : K$$

where the extension context Ψ_u describes the unification variables used in T_P , pattern matching is a procedure which decides whether a substitution σ_Ψ exists so that:

$$\bullet \vdash \sigma_\Psi : \Psi_u \quad \text{and} \quad T_P \cdot \sigma_\Psi = T$$

We will proceed as follows. First, we will define the typing judgement for patterns $\Psi \vdash_p T : K$. This will be mostly identical to the normal typing for terms, save for

certain restrictions so that pattern matching is decidable and deterministic. Then, we will define an operation to extract the *relevant variables* out of typing derivations; it will work by isolating the *partial context* that gets used in a given derivation. This is useful for two reasons: first, to ensure that all the defined unification variables get used in a pattern; otherwise, pattern matching would not be deterministic as unused variables could be instantiated with any arbitrary term. Second, isolating the partial context is crucial in stating the induction principle needed for the pattern matching theorem that we will prove. Based on these, we will prove the fact that pattern matching is decidable and deterministic. We will carry out the proof in a constructive manner; its computational counterpart will be the pattern matching algorithm that we will use.

Pattern typing

In Figures 3.26 and 3.27 we give the details of pattern typing. The typing judgements use the extension context Ψ , Ψ_u , composed from the normal extension variable context Ψ and the context of unification variables Ψ_u . We will define the pattern matching process only between a ‘closed’ pattern and a closed extension term, so the case will be that $\Psi = \bullet$, as presented above. Yet being able to mention existing variables from an Ψ context will be useful in order to describe patterns that exactly match a yet-unspecified term. It is thus understood that even if a pattern depends on extension variables in a non-empty Ψ context, those will have been substituted by concrete terms by the time that the actual pattern matching happens.

The two kinds of variables are handled differently in the pattern typing rules themselves. For example, the rule for using an exact context variable PCTXCVAREXACT is different than the rule for using a unification context variable PCTXCVARUNIFY . The difference is subtle: the latter rule does not allow existing unification variables to inform the well-formedness of the Φ context; in other words, a unification context

variable cannot be used in a pattern after another unification context variable has already been used. Consider the pattern ϕ_0, ϕ_1 , where $\phi_1 : [\phi_0] \text{ ctx}$. Any non-empty context could be matched against this pattern, yet the exact point of the split between which variables belong to the ϕ_0 context and which to ϕ_1 is completely arbitrary. This would destroy determinacy of pattern matching thus this form is disallowed using this rule.

Metavariables typing in patterns is similarly governed by two rules: `PMETAVarExact` and `PMETAVarUnif`. The former is the standard typing rule for metavariables save for a sort restriction which we will comment on shortly. The latter is the rule for using a unification variable. The main restriction that it has is that the substitution σ used must be the identity substitution – or more accurately, the identity substitution for a prefix of the current context. If arbitrary substitutions were allowed, matching a pattern X_i/σ against a term t would require finding an inverse substitution σ^{-1} and using $t \cdot \sigma^{-1}$ as the instantiation for X_i , so that $t \cdot \sigma^{-1} \cdot \sigma = t$. This destroys determinacy of pattern matching, as multiple inverse substitutions might be possible; but it also destroys decidability if further unification variables are allowed inside σ , as the problem becomes equivalent to higher-order unification, which is undecidable [Dowek, 2001]. Prefixes of the identity substitution for the current context can be used to match against scrutinees that only mention specific variables. For example we can use a pattern like X_i/\bullet in order to match against closed terms.

Last, many pattern typing rules impose a sort restriction. The reason is that we want to disallow pattern matching against proof objects, so as to render the exact structure of proof objects computationally irrelevant. We cannot thus look inside proof objects: we are only interested in the existence of a proof object and not in its specific details. This will enable us to *erase* proof objects prior to evaluation of VeriML programs. By inspection of the rules it is evident that *Prop*-sorted terms are not well-typed as patterns; these terms are exactly the proof objects. The only

Prop-sorted pattern that is allowed is the unification variable case, which we can understand as a wildcard rule for matching any proof object of a specific proposition.

We will need some metatheoretic facts about pattern typing: first, the fact that pattern typing implies normal typing; and second, the equivalent of the extension substitution theorem 3.6.6 for patterns. We will first need two definitions that lift identity substitutions and extension substitution application to unification contexts Ψ_u typed in a context Ψ , given in Figure 3.28. In the same figure we give an operation to include extension variables V_i as extension terms, by expanding them to the existing forms such as $[\Phi] V_i / id_\Phi$ and $[\Phi] V_i$.

Lemma 3.8.1 (*Pattern typing implies normal typing*)

$$\begin{array}{lll}
1. \frac{\Psi \vdash_p \Psi_u \text{ wf}}{\vdash \Psi, \Psi_u \text{ wf}} & 2. \frac{\Psi, \Psi_u \vdash_p T : K}{\Psi, \Psi_u \vdash T : K} & 3. \frac{\Psi, \Psi_u \vdash_p \Phi \text{ wf}}{\Psi, \Psi_u \vdash \Phi \text{ wf}} \\
4. \frac{\Psi, \Psi_u \vdash_p \sigma : \Phi}{\Psi, \Psi_u \vdash \sigma : \Phi} & 5. \frac{\Psi, \Psi_u; \Phi \vdash_p t : t'}{\Psi, \Psi_u; \Phi \vdash t : t'} &
\end{array}$$

Proof. Trivial by induction on the typing derivations, as every pattern typing rule is a restriction of an existing normal typing rule. \square

Theorem 3.8.2 (*Extension substitution application preserves pattern typing*)

Assuming $\Psi' \vdash \sigma_\Psi : \Psi$ and $\sigma'_\Psi = \sigma_\Psi, id_{\Psi_u}$,

$$\begin{array}{lll}
1. \frac{\Psi, \Psi_u; \Phi \vdash_p t : t'}{\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash_p t \cdot \sigma'_\Psi : t' \cdot \sigma'_\Psi} & 2. \frac{\Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi'}{\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash_p \sigma \cdot \sigma'_\Psi : \Phi' \cdot \sigma'_\Psi} & \\
3. \frac{\Psi, \Psi_u \vdash_p \Phi \text{ wf}}{\Psi', \Psi_u \cdot \sigma_\Psi \vdash_p \Phi \cdot \sigma'_\Psi \text{ wf}} & 4. \frac{\Psi, \Psi_u \vdash_p T : K}{\Psi', \Psi_u \cdot \sigma_\Psi \vdash_p T \cdot \sigma_\Psi : K \cdot \sigma_\Psi} & 5. \frac{\Psi \vdash_p \Psi_u \text{ wf}}{\Psi \vdash_p \Psi_u \cdot \sigma_\Psi \text{ wf}}
\end{array}$$

$$\boxed{\Psi \vdash_p \Psi_u \text{ wf}}$$

$$\frac{}{\Psi \vdash_p \bullet \text{ wf}} \text{UVAREMPTY} \quad \frac{\Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p [\Phi] t : [\Phi] s}{\Psi \vdash_p (\Psi_u, [\Phi] t) \text{ wf}} \text{UVMETA}$$

$$\frac{\Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p \Phi \text{ wf}}{\Psi \vdash_p (\Psi_u, [\Phi] \text{ ctx}) \text{ wf}} \text{UVCCTX}$$

$$\boxed{\Psi, \Psi_u \vdash_p T : K}$$

$$\frac{\Psi, \Psi_u; \Phi \vdash_p t : t' \quad \Psi, \Psi_u; \Phi \vdash t' : s}{\Psi, \Psi_u \vdash_p [\Phi] t : [\Phi] t'} \text{PEXTCTXTERM}$$

$$\frac{\Psi, \Psi_u \vdash_p \Phi, \Phi' \text{ wf}}{\Psi, \Psi_u \vdash_p [\Phi] \Phi' : [\Phi] \text{ ctx}} \text{PEXTCTXINST}$$

$$\boxed{\Psi, \Psi_u \vdash_p \Phi \text{ wf}}$$

$$\frac{}{\Psi, \Psi_u \vdash_p \bullet \text{ wf}} \text{PCTXEXPTY} \quad \frac{\Psi, \Psi_u \vdash_p \Phi \text{ wf} \quad \Psi, \Psi_u; \Phi \vdash_p t : s}{\Psi, \Psi_u \vdash_p (\Phi, t) \text{ wf}} \text{PCTXVAR}$$

$$\frac{\Psi, \Psi_u \vdash_p \Phi \text{ wf} \quad i < |\Psi| \quad (\Psi, \Psi_u).i = [\Phi] \text{ ctx}}{\Psi, \Psi_u \vdash_p (\Phi, \phi_i) \text{ wf}} \text{PCTXCVAREXACT}$$

$$\frac{\Psi \vdash_p \Phi \text{ wf} \quad i \geq |\Psi| \quad (\Psi, \Psi_u).i = [\Phi] \text{ ctx}}{\Psi, \Psi_u \vdash_p (\Phi, \phi_i) \text{ wf}} \text{PCTXCVARUNIF}$$

$$\boxed{\Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi'}$$

$$\frac{}{\Psi, \Psi_u; \Phi \vdash_p \bullet : \bullet} \text{PSUBSTEMPTY}$$

$$\frac{\Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi' \quad \Psi, \Psi_u; \Phi \vdash_p t : t' \cdot \sigma}{\Psi, \Psi_u; \Phi \vdash_p (\sigma, t) : (\Phi', t')} \text{PSUBSTVAR}$$

$$\frac{\Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi' \quad (\Psi, \Psi_u).i = [\Phi'] \text{ ctx} \quad \Phi', \phi_i \subseteq \Phi}{\Psi, \Psi_u; \Phi \vdash_p (\sigma, \text{id}(\phi_i)) : (\Phi', \phi_i)} \text{PSUBSTCVAR}$$

Figure 3.26: Pattern typing for λHOL

$$\boxed{\Psi, \Psi_u; \Phi \vdash_p t : t'}$$

$$\begin{array}{c}
\frac{c : t \in \Sigma \quad \bullet; \bullet \vdash t : s \quad s \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p c : t} \text{PCONSTANT} \\
\\
\frac{\Phi.L = t \quad \Psi, \Psi_u; \Phi \vdash t : s \quad s \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p v_L : t} \text{PVAR} \quad \frac{(s, s') \in \mathcal{A}}{\Psi, \Psi_u; \Phi \vdash_p s : s'} \text{PSORT} \\
\\
\frac{\Psi, \Psi_u; \Phi \vdash_p t_1 : s \quad \Psi, \Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Psi, \Psi_u; \Phi \vdash_p \Pi(t_1).t_2 : s''} \text{PIITYPE} \\
\\
\frac{\Psi, \Psi_u; \Phi \vdash_p t_1 : s \quad \Psi, \Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : t' \quad \Psi, \Psi_u; \Phi \vdash_p \Pi(t_1).[t']_{|\Phi|+1} : s' \quad s' \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p \lambda(t_1).t_2 : \Pi(t_1).[t']_{|\Phi|+1}} \text{PIIINTRO} \\
\\
\frac{\Psi, \Psi_u; \Phi \vdash_p t_1 : \Pi(t).t' \quad \Psi, \Psi_u; \Phi \vdash_p t_2 : t \quad \Psi, \Psi_u; \Phi \vdash_p \Pi(t).t' : s' \quad s' \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p t_1 t_2 : [t']_{|\Phi|} \cdot (id_\Phi, t_2)} \text{PIIELIM} \\
\\
\frac{\Psi, \Psi_u; \Phi \vdash_p t_1 : t \quad \Psi, \Psi_u; \Phi \vdash_p t_2 : t \quad \Psi, \Psi_u; \Phi \vdash_p t : Type}{\Psi, \Psi_u; \Phi \vdash_p t_1 = t_2 : Prop} \text{PEQTYPE} \\
\\
\frac{i < |\Psi| \quad (\Psi, \Psi_u).i = T \quad T = [\Phi'] t' \quad \Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi' \quad \Psi, \Psi_u \vdash t' : s' \quad s \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p X_i / \sigma : t' \cdot \sigma} \text{PMETAVarEXACT} \\
\\
\frac{(\Psi, \Psi_u).i = T \quad T = [\Phi'] t' \quad i \geq |\Psi| \quad \Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi' \quad \Phi' \subseteq \Phi \quad \sigma = id_{\Phi'} \quad \Psi, \Psi_u \vdash t' : s' \quad s \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p X_i / \sigma : t' \cdot \sigma} \text{PMETAVarUNIF}
\end{array}$$

Figure 3.27: Pattern typing for λHOL (continued)

Assuming $\Psi \vdash \Psi_u$ wf:

$$\begin{array}{ll}
\boxed{T = V_i} & \\
X_i & = [\Phi] X_i / id_\Phi \text{ when } (\Psi, \Psi_u).i = [\Phi] t' \\
\phi_i & = [\Phi] \phi_i \text{ when } (\Psi, \Psi_u).i = [\Phi] ctx \\
\boxed{id_{\Psi_u}} & \\
id_\bullet & = \bullet \\
id_{\Psi'_u, K} & = id_{\Psi'_u}, V_{|\Psi|+|\Psi'_u|} \\
\boxed{\Psi_u \cdot \sigma_\Psi} & \\
\bullet \cdot \sigma_\Psi & = \bullet \\
(\Psi'_u, K) \cdot \sigma_\Psi & = \Psi'_u \cdot \sigma_\Psi, K \cdot (\sigma_\Psi, id_{\Psi'_u})
\end{array}$$

Figure 3.28: Syntactic operations for unification contexts

Proof. In most cases proceed similarly as before. The cases that deserve special mention are the ones that place extra restrictions compared to normal typing.

Case PCTXCVARUNIF.

$$\left(\frac{\Psi \vdash_p \Phi \text{ wf} \quad i \geq |\Psi| \quad (\Psi, \Psi_u).i = [\Phi] ctx}{\Psi, \Psi_u \vdash_p (\Phi, \phi_i) \text{ wf}} \right)$$

We need to prove that $\Psi', \Psi_u \cdot \sigma_\Psi \vdash_p \Phi \cdot \sigma'_\Psi, \phi_i \cdot \sigma'_\Psi$ wf.

We have that $\phi_i \cdot \sigma'_\Psi = \phi_{i-|\Psi|+|\Psi'|}$.

By induction hypothesis for Φ , with $\Psi_u = \bullet$, we get:

$\Psi \vdash_p \Phi \cdot \sigma_\Psi$ wf from which $\Psi \vdash_p \Phi \cdot \sigma'_\Psi$ wf directly follows.

We have $i - |\Psi| + |\Psi'| \geq |\Psi'|$ because of $i \geq |\Psi|$.

Last, we have that $(\Psi', \Psi_u \cdot \sigma_\Psi).(i - |\Psi| + |\Psi'|) = [\Phi \cdot \sigma'_\Psi] ctx$.

Thus using the same rule PCTXCVARUNIF we arrive at the desired.

Case PMETA VARUNIF.

$$\left(\frac{(\Psi, \Psi_u).i = T \quad T = [\Phi'] t' \quad i \geq |\Psi| \quad \Psi, \Psi_u; \Phi \vdash_p \sigma : \Phi' \quad \Phi' \subseteq \Phi \quad \sigma = id_{\Phi'}}{\Psi, \Psi_u; \Phi \vdash_p X_i / \sigma : t' \cdot \sigma} \right)$$

Similar as above. Furthermore, we need to show that $id_{\Phi'} \cdot \sigma'_\Psi = id_{\Phi' \cdot \sigma'_\Psi}$, which follows trivially by induction on Φ' .

Case PVAR.

$$\left(\frac{\Phi.L = t \quad \Psi, \Psi_u; \Phi \vdash t : s \quad s \neq Prop}{\Psi, \Psi_u; \Phi \vdash_p v_L : t} \right)$$

We give the proof for this rule as an example of accounting for the sort restriction; other rules are proved similarly. By induction hypothesis for t we get:

$$\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash t \cdot \sigma'_\Psi : s \cdot \sigma'_\Psi$$

But $s \cdot \sigma'_\Psi = s$ so the restriction $s \neq Prop$ still holds. \square

The statement of the above lemma might be surprising at first. One could expect it to hold for the general case where $\Psi' \vdash \sigma_\Psi : (\Psi, \Psi_u)$. This stronger statement is not true however, if we take into account the restrictions we have placed: for example, substituting a unification variable for a proof object will result in a term that is not allowed as a pattern. The statement we have proved is in fact all we need, as we will use it only in cases where we are substituting the base Ψ context; the unification variables will only be substituted by new unification variables that are well-typed in the resulting Ψ' context. This becomes clearer if we consider a first sketch of the pattern typing rule used in the computational language:

$$\frac{\Psi \vdash T : K \quad \Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p T_P : K \quad \dots}{\Psi \dots \vdash \text{match } T \text{ with } T_P \mapsto \dots}$$

Type-safety of the computational language critically depends on the fact that applying

a substitution σ_Ψ for the current Ψ context yields expressions that are typable using the same typing rule. This fact is exactly what can be proved using the lemma as stated.

Relevant typing

We will now proceed to define the notion of *relevant variables* and partial contexts. We say that a variable is *relevant* for a term if it is used either directly in the term or indirectly in its type. A partial context $\widehat{\Psi}$ is a context where only the types for the relevant variables are specified; the others are left unspecified, denoted as $?$. We will define an operation $relevant(\Psi; \dots)$ for derivations that isolates the partial context required for the relevant variables of the judgement. For example, considering the derivation resulting in:

$$\phi_0 : [] \text{ ctx}, \phi_1 : [\phi_0] \text{ Type}, \phi_2 : [\phi_0] \phi_1, \phi_3 : [\phi_0] \phi_1 \vdash \phi_3 : [\phi_0] \phi_1$$

the resulting partial context will be:

$$\widehat{\Psi} = \phi_0 : [] \text{ ctx}, \phi_1 : [\phi_0] \text{ Type}, ?, \phi_3 : [\phi_0] \phi_1$$

The typing rule for patterns in the computational language will require that all unification variables are relevant in order to ensure determinacy as noted above. Non-relevant variables can be substituted by arbitrary terms, thus pattern-matching would have an infinite number of valid solutions if we allowed them. Thus a refined sketch of the pattern match typing rule is:

$$\frac{\Psi \vdash T : K \quad \Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p T_P : K \quad \begin{array}{c} ?, ?, \dots, ?, \Psi_u \sqsubseteq relevant(\Psi, \Psi_u \vdash_p T_P : K) \end{array} \quad \dots}{\Psi \dots \vdash \text{match } T \text{ with } T_P \mapsto \dots}$$

In this, the symbol \sqsubseteq is used to mean that one partial context is less-specified than another one. Therefore, in the new restriction placed by the typing rule, we require that all unification variables are used in a pattern but normal extension variables can either be used or unused. Because of this extra restriction, we will need to prove a

$$\widehat{\Psi} ::= \bullet \mid \widehat{\Psi}, K \mid \widehat{\Psi}, ?$$

$$\frac{}{\vdash \bullet \text{ wf}} \quad \frac{\vdash \widehat{\Psi} \text{ wf} \quad \widehat{\Psi} \vdash [\Phi] t : [\Phi] s}{\vdash (\widehat{\Psi}, [\Phi] t) \text{ wf}} \quad \frac{\vdash \widehat{\Psi} \text{ wf} \quad \widehat{\Psi} \vdash \Phi \text{ wf}}{\vdash (\widehat{\Psi}, [\Phi] \text{ ctx}) \text{ wf}} \quad \frac{\vdash \widehat{\Psi} \text{ wf}}{\vdash (\widehat{\Psi}, ?) \text{ wf}}$$

Figure 3.29: Partial contexts (syntax and typing)

lemma regarding the interaction of relevancy with extension substitution application, so that the extension substitution lemma needed for the computational language will still hold.

We present the syntax and typing for partial contexts in Figure 3.29; these are entirely identical to normal Ψ contexts save for the addition of the case of an unspecified element. We present several operations involving partial contexts in Figure 3.30; we use these to define the operation of isolating the relevant variables of a judgement in Figures 3.31 and 3.32. The rules are mostly straightforward. For example, in the case of the rule `META VAR` for using metavariables, the relevant variables are: the metavariable itself (by isolating just that variable from the context Ψ through the $\Psi \widehat{\text{@}} i$ operation); the relevant variables used for the substitution σ ; and the variables that are relevant for well-typedness of the type of the metavariable $[\Phi'] t'$. The partial contexts so constructed are joined together through the $\Psi \circ \Psi'$ operation in order to get the overall result. This is equivalent to taking the union of the set of relevant variables in informal practice.

We are now ready to proceed to the metatheoretic proofs about isolating relevant variables.

Lemma 3.8.3 (*More specified contexts preserve judgements*)

Fully unspecified context:

$$unspec_{\Psi} = \widehat{\Psi}$$

Partial context solely specified at i :

$$\Psi @ i = \widehat{\Psi}$$

$$unspec_{\bullet} = \bullet$$

$$(\Psi, K) @ i = unspec_{\Psi}, K \text{ when } |\Psi| = i$$

$$unspec_{\Psi, K} = unspec_{\Psi}, ?$$

$$(\Psi, K) @ i = (\Psi @ i), ? \text{ when } |\Psi| > i$$

Joining two partial contexts:

$$\widehat{\Psi} \circ \widehat{\Psi}' = \widehat{\Psi}''$$

$$\begin{aligned} \bullet \circ \bullet &= \bullet \\ (\widehat{\Psi}, K) \circ (\widehat{\Psi}', K) &= (\widehat{\Psi} \circ \widehat{\Psi}'), K \\ (\widehat{\Psi}, ?) \circ (\widehat{\Psi}', K) &= (\widehat{\Psi} \circ \widehat{\Psi}'), K \\ (\widehat{\Psi}, K) \circ (\widehat{\Psi}', ?) &= (\widehat{\Psi} \circ \widehat{\Psi}'), K \\ (\widehat{\Psi}, ?) \circ (\widehat{\Psi}', ?) &= (\widehat{\Psi} \circ \widehat{\Psi}'), ? \end{aligned}$$

Context $\widehat{\Psi}$ less specified than $\widehat{\Psi}'$:

$$\widehat{\Psi} \sqsubseteq \widehat{\Psi}'$$

Extension substitution application:

(assuming $\Psi \vdash \widehat{\Psi}_u$ wf)

$$\widehat{\Psi} \cdot \sigma_{\Psi}$$

$$\bullet \sqsubseteq \bullet$$

$$(\widehat{\Psi}, K) \sqsubseteq (\widehat{\Psi}', K) \Leftarrow \widehat{\Psi} \sqsubseteq \widehat{\Psi}'$$

$$(\widehat{\Psi}, ?) \sqsubseteq (\widehat{\Psi}', K) \Leftarrow \widehat{\Psi} \sqsubseteq \widehat{\Psi}'$$

$$(\widehat{\Psi}, ?) \sqsubseteq (\widehat{\Psi}', ?) \Leftarrow \widehat{\Psi} \sqsubseteq \widehat{\Psi}'$$

$$\bullet \cdot \sigma_{\Psi} = \bullet$$

$$(\widehat{\Psi}_u, K) \cdot \sigma_{\Psi} = \widehat{\Psi}_u \cdot \sigma_{\Psi}, K \cdot (\sigma_{\Psi}, id_{\widehat{\Psi}_u})$$

$$(\widehat{\Psi}_u, ?) \cdot \sigma_{\Psi} = \widehat{\Psi}_u \cdot \sigma_{\Psi}, ?$$

Figure 3.30: Partial contexts (syntactic operations)

$$\boxed{\text{relevant}(\Psi \vdash T : K) = \widehat{\Psi}}$$

$$\text{relevant} \left(\frac{\Psi; \Phi \vdash t : t' \quad \Psi; \Phi \vdash t' : s}{\Psi \vdash [\Phi] t : [\Phi] t'} \right) = \text{relevant}(\Psi; \Phi \vdash t : t')$$

$$\text{relevant} \left(\frac{\Psi \vdash \Phi, \Phi' \text{ wf}}{\Psi \vdash [\Phi] \Phi' : [\Phi] \text{ ctx}} \right) = \text{relevant}(\Psi \vdash \Phi, \Phi' \text{ wf})$$

$$\boxed{\text{relevant}(\Psi \vdash \Phi \text{ wf}) = \widehat{\Psi}}$$

$$\text{relevant} \left(\frac{}{\Psi \vdash \bullet \text{ wf}} \right) = \text{unspec}_{\Psi}$$

$$\text{relevant} \left(\frac{\Psi \vdash \Phi \text{ wf} \quad \Psi; \Phi \vdash t : s}{\Psi \vdash (\Phi, t) \text{ wf}} \right) = \text{relevant}(\Psi; \Phi \vdash t : s)$$

$$\text{relevant} \left(\frac{\Psi \vdash \Phi \text{ wf} \quad (\Psi).i = [\Phi] \text{ ctx}}{\Psi \vdash (\Phi, \phi_i) \text{ wf}} \right) = \text{relevant}(\Psi \vdash \Phi \text{ wf}) \circ (\Psi \widehat{\text{@}} i)$$

$$\boxed{\text{relevant}(\Psi; \Phi \vdash \sigma : \Phi') = \widehat{\Psi}}$$

$$\text{relevant} \left(\frac{}{\Psi; \Phi \vdash \bullet : \bullet} \right) = \text{relevant}(\Psi \vdash \Phi \text{ wf})$$

$$\begin{aligned}
&\text{relevant} \left(\frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi; \Phi \vdash t : t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) : (\Phi', t')} \right) = \\
&\quad = \text{relevant}(\Psi; \Phi \vdash \sigma : \Phi') \circ \text{relevant}(\Psi; \Phi \vdash t : t' \cdot \sigma)
\end{aligned}$$

$$\text{relevant} \left(\frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi.i = [\Phi'] \text{ ctx} \quad \Phi', \phi_i \subseteq \Phi}{\Psi; \Phi \vdash (\sigma, \text{id}(\phi_i)) : (\Phi', \phi_i)} \right) = \text{relevant}(\Psi; \Phi \vdash \sigma : \Phi')$$

Figure 3.31: Relevant variables of λHOL derivations

$$\boxed{\text{relevant}(\Psi; \Phi \vdash t : t') = \widehat{\Psi}}$$

$$\text{relevant} \left(\frac{c : t \in \Sigma}{\Psi; \Phi \vdash c : t} \right) = \text{relevant}(\Psi \vdash \Phi \text{ wf})$$

$$\text{relevant} \left(\frac{\Phi.L = t}{\Psi; \Phi \vdash v_L : t} \right) = \text{relevant}(\Psi \vdash \Phi \text{ wf})$$

$$\text{relevant} \left(\frac{(s, s') \in \mathcal{A}}{\Psi; \Phi \vdash s : s'} \right) = \text{relevant}(\Psi \vdash \Phi \text{ wf})$$

$$\begin{aligned} \text{relevant} \left(\frac{\Psi; \Phi \vdash t_1 : s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Psi; \Phi \vdash \Pi(t_1).t_2 : s''} \right) = \\ = \text{relevant} \left(\Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : s' \right) \end{aligned}$$

$$\begin{aligned} \text{relevant} \left(\frac{\Psi; \Phi \vdash t_1 : s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \quad \Psi; \Phi \vdash \Pi(t_1).[t']_{|\Phi|+1} : s'}{\Psi; \Phi \vdash \lambda(t_1).t_2 : \Pi(t_1).[t']_{|\Phi|+1}} \right) = \\ = \text{relevant} \left(\Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \right) \end{aligned}$$

$$\begin{aligned} \text{relevant} \left(\frac{\Psi; \Phi \vdash t_1 : \Pi(t).t' \quad \Psi; \Phi \vdash t_2 : t}{\Psi; \Phi \vdash t_1 t_2 : [t']_{|\Phi|} \cdot (id_\Phi, t_2)} \right) = \\ = \text{relevant}(\Psi; \Phi \vdash t_1 : \Pi(t).t') \circ \text{relevant}(\Psi; \Phi \vdash t_2 : t) \end{aligned}$$

$$\begin{aligned} \text{relevant} \left(\frac{\Psi; \Phi \vdash t_1 : t \quad \Psi; \Phi \vdash t_2 : t \quad \Psi; \Phi \vdash t : Type}{\Psi; \Phi \vdash t_1 = t_2 : Prop} \right) = \\ = \text{relevant}(\Psi; \Phi \vdash t_1 : t) \circ \text{relevant}(\Psi; \Phi \vdash t_2 : t) \end{aligned}$$

$$\begin{aligned} \text{relevant} \left(\frac{(\Psi).i = T \quad T = [\Phi'] t' \quad \Psi; \Phi \vdash \sigma : \Phi'}{\Psi; \Phi \vdash X_i / \sigma : t' \cdot \sigma} \right) = \\ = \text{relevant}(\Psi \vdash [\Phi'] t' : [\Phi'] s) \circ \text{relevant}(\Psi; \Phi \vdash \sigma : \Phi') \circ (\Psi \widehat{\circ} i) \end{aligned}$$

Figure 3.32: Relevant variables of λ HOL derivations (continued)

Assuming $\widehat{\Psi} \sqsubseteq \widehat{\Psi}'$:

$$\begin{array}{llll}
1. \frac{\widehat{\Psi} \vdash T : K}{\widehat{\Psi}' \vdash T : K} & 2. \frac{\widehat{\Psi} \vdash \Phi \text{ wf}}{\widehat{\Psi}' \vdash \Phi \text{ wf}} & 3. \frac{\widehat{\Psi}; \Phi \vdash t : t'}{\widehat{\Psi}'; \Phi \vdash t : t'} & 4. \frac{\widehat{\Psi}; \Phi \vdash \sigma : \Phi'}{\widehat{\Psi}'; \Phi \vdash \sigma : \Phi'}
\end{array}$$

Proof. Simple by structural induction on the judgements. The interesting cases are the ones mentioning extension variables, as for example when $\Phi = \Phi'$, ϕ_i , or $t = X_i/\sigma$. In both such cases, the typing rule has a side condition requiring that $\widehat{\Psi}.i = T$. Since $\widehat{\Psi} \sqsubseteq \widehat{\Psi}'$, we have that $\widehat{\Psi}'.i = \widehat{\Psi}.i = T$. \square

Lemma 3.8.4 (*Relevancy is decidable*)

$$\begin{array}{ll}
1. \frac{\Psi \vdash T : K}{\exists! \widehat{\Psi}. \text{relevant}(\Psi \vdash T : K) = \widehat{\Psi}} & 2. \frac{\Psi \vdash \Phi \text{ wf}}{\exists! \widehat{\Psi}. \text{relevant}(\Psi \vdash \Phi \text{ wf}) = \widehat{\Psi}} \\
3. \frac{\Psi; \Phi \vdash t : t'}{\exists! \widehat{\Psi}. \text{relevant}(\Psi; \Phi \vdash t : t') = \widehat{\Psi}} & 4. \frac{\Psi; \Phi \vdash \sigma : \Phi'}{\exists! \widehat{\Psi}. \text{relevant}(\Psi; \Phi \vdash \sigma : \Phi') = \widehat{\Psi}}
\end{array}$$

Proof. The relevancy judgements are defined by structural induction on the corresponding typing derivations. It is crucial to take into account the fact that $\vdash \Psi \text{ wf}$ and $\Psi \vdash \Phi \text{ wf}$ are implicitly present in any typing derivation that mentions such contexts; thus these derivations themselves, as well as their sub-derivations, are structurally included in derivations like $\Psi; \Phi \vdash t : t'$. Furthermore, it is easy to see that all the partial context joins used are defined, as in all cases the joined contexts are less-specified versions of Ψ . This fact follows by induction on the derivation of the result of the relevancy operation and by inspecting the base cases for the partial contexts returned. \square

Lemma 3.8.5 (*Relevancy soundness*)

$$\begin{array}{c}
\frac{\Psi \vdash T : K}{1. \frac{\text{relevant}(\Psi \vdash T : K) = \widehat{\Psi}}{\widehat{\Psi} \vdash T : K}} \qquad \frac{\Psi \vdash \Phi \text{ wf}}{2. \frac{\text{relevant}(\Psi \vdash \Phi \text{ wf}) = \widehat{\Psi}}{\widehat{\Psi} \vdash \Phi \text{ wf}}} \\
\\
\frac{\Psi; \Phi \vdash t : t'}{3. \frac{\text{relevant}(\Psi; \Phi \vdash t : t') = \widehat{\Psi}}{\widehat{\Psi}; \Phi \vdash t : t'}} \qquad \frac{\Psi; \Phi \vdash \sigma : \Phi'}{4. \frac{\text{relevant}(\Psi; \Phi \vdash \sigma : \Phi') = \widehat{\Psi}}{\widehat{\Psi}; \Phi \vdash \sigma : \Phi'}}
\end{array}$$

Proof. By induction on the typing derivations. □

Theorem 3.8.6 (*Interaction of relevancy and extension substitution*)

Assuming $\Psi' \vdash \sigma_\Psi : \Psi$, $\Psi \vdash \Psi_u \text{ wf}$ and $\sigma'_\Psi = \sigma_\Psi, id_{\Psi_u}$,

$$\begin{array}{c}
1. \frac{\text{unspec}_\Psi, \widehat{\Psi}_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash T : K)}{\text{unspec}_{\Psi'}, \widehat{\Psi}_u \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash T \cdot \sigma'_\Psi : K \cdot \sigma'_\Psi)} \\
\\
2. \frac{\text{unspec}_\Psi, \widehat{\Psi}_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash \Phi \text{ wf})}{\text{unspec}_{\Psi'}, \widehat{\Psi}_u \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash \Phi \cdot \sigma'_\Psi \text{ wf})} \\
\\
3. \frac{\text{unspec}_\Psi, \widehat{\Psi}_u \sqsubseteq \text{relevant}(\Psi, \Psi_u; \Phi \vdash t : t')}{\text{unspec}_{\Psi'}, \widehat{\Psi}_u \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash t \cdot \sigma'_\Psi : t' \cdot \sigma'_\Psi)} \\
\\
4. \frac{\text{unspec}_\Psi, \widehat{\Psi}_u \sqsubseteq \text{relevant}(\Psi, \Psi_u; \Phi \vdash \sigma : \Phi')}{\text{unspec}_{\Psi'}, \widehat{\Psi}_u \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash \sigma \cdot \sigma'_\Psi : \Phi' \cdot \sigma'_\Psi)}
\end{array}$$

Proof. Proceed by induction on the typing judgements. We prove two interesting cases.

Case CTXCVAR.

$$\left(\frac{(\Psi, \Psi_u \vdash \Phi \text{ wf} \quad (\Psi, \Psi_u).i = [\Phi] \text{ ctx})}{\Psi, \Psi_u \vdash (\Phi, \phi_i) \text{ wf}} \right)$$

We have that $\text{unspec}_\Psi, \widehat{\Psi}_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash \Phi' \text{ wf}) \circ ((\Psi, \Psi_u) \widehat{\text{@}} i)$.

We split cases based on whether $i < |\Psi|$ or not.

In the first case, the desired follows trivially.

In the second case, we assume without loss of generality $\widehat{\Psi}'_u$ such that

$\text{unspec}_\Psi, \widehat{\Psi}'_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash \Phi' \text{ wf})$ and

$\text{unspec}_\Psi, \widehat{\Psi}_u = (\text{unspec}_\Psi, \widehat{\Psi}'_u) \circ ((\Psi, \Psi_u) \widehat{\text{@}} i)$

Then by induction hypothesis we get:

$\text{unspec}_{\Psi'}, \widehat{\Psi}'_u \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash \Phi' \cdot \sigma'_\Psi \text{ wf})$

Now we have that $(\Phi', X_i) \cdot \sigma'_\Psi = \Phi' \cdot \sigma'_\Psi, X_{i-|\Psi|+|\Psi'|}$. Thus:

$$\begin{aligned} & \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash (\Phi', X_i) \cdot \sigma'_\Psi \text{ wf}) = \\ & = \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash (\Phi' \cdot \sigma'_\Psi, X_{i-|\Psi|+|\Psi'|}) \text{ wf}) \\ & = \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash \Phi' \cdot \sigma'_\Psi \text{ wf}) \circ ((\Psi', \Psi_u \cdot \sigma_\Psi) \widehat{\text{@}} (i - |\Psi| + |\Psi'|)) \end{aligned}$$

Thus we have that:

$$\begin{aligned} & (\text{unspec}_{\Psi'}, \widehat{\Psi}'_u \cdot \sigma_\Psi) \circ ((\Psi', \Psi_u \cdot \sigma_\Psi) \widehat{\text{@}} (i - |\Psi| + |\Psi'|)) \sqsubseteq \\ & \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash (\Phi', X_i) \cdot \sigma'_\Psi \text{ wf}) \end{aligned}$$

But $(\text{unspec}_{\Psi'}, \widehat{\Psi}'_u \cdot \sigma_\Psi) \circ ((\Psi', \Psi_u \cdot \sigma_\Psi) \widehat{\text{@}} (i - |\Psi| + |\Psi'|)) = \text{unspec}_{\Psi'}, \widehat{\Psi}_u \cdot \sigma_\Psi$.

This is because $(\text{unspec}_\Psi, \widehat{\Psi}_u) = (\text{unspec}_\Psi, \widehat{\Psi}'_u) \circ ((\Psi, \Psi_u) \widehat{\text{@}} i)$, so the i -th element is the only one where $\text{unspec}_\Psi, \widehat{\Psi}'_u$ might differ from $\text{unspec}_\Psi, \widehat{\Psi}_u$; this will be the $i - |\Psi| + |\Psi'|$ -th element after σ'_Ψ is applied; and that element is definitely equal after the join.

Case METAVAR.

$$\left(\frac{(\Psi, \Psi_u).i = T \quad T = [\Phi'] t' \quad \Psi, \Psi_u; \Phi \vdash \sigma : \Phi'}{\Psi, \Psi_u; \Phi \vdash X_i / \sigma : t' \cdot \sigma} \right)$$

We split cases based on whether $i < |\Psi|$ or not. In case it is, the proof is trivial using

part 4. We thus focus on the case where $i \geq |\Psi|$. We have that:

$$\text{unspec}_\Psi, \widehat{\Psi} \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash [\Phi'] t : [\Phi'] s) \circ \text{relevant}(\Psi, \Psi_u; \Phi \vdash \sigma : \Phi') \circ \\ \circ((\Psi, \Psi_u) \widehat{\text{@}} i)$$

Assume without loss of generality $\widehat{\Psi}_u^1, \widehat{\Psi}_u', \widehat{\Psi}_u^2$ such that

$$\widehat{\Psi}_u^1 = \widehat{\Psi}_u', \quad \overbrace{?, \dots, ?}^{|\Psi| + |\Psi_u| - i \text{ times}},$$

$$\text{unspec}_\Psi, \widehat{\Psi}_u' \sqsubseteq \text{relevant}((\Psi, \Psi_u)_{|i|} \vdash [\Phi'] t : [\Phi'] s),$$

$$\text{unspec}_\Psi, \widehat{\Psi}_u^2 \sqsubseteq \text{relevant}(\Psi, \Psi_u; \Phi \vdash \sigma : \Phi')$$

$$\text{and last that } \widehat{\Psi} = \widehat{\Psi}_u^1 \circ \widehat{\Psi}_u^2 \circ ((\Psi, \Psi_u) \widehat{\text{@}} i).$$

By induction hypothesis for $[\Phi'] t'$ we get that:

$$\text{unspec}_{\Psi'}, \widehat{\Psi}_u' \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi \vdash [\Phi' \cdot \sigma'_\Psi] t' \cdot \sigma'_\Psi : [\Phi' \cdot \sigma'_\Psi] s \cdot \sigma'_\Psi)$$

By induction hypothesis for σ we get that:

$$\text{unspec}_{\Psi'}, \widehat{\Psi}_u^2 \cdot \sigma_\Psi \sqsubseteq \text{relevant}(\Psi', \Psi_u \cdot \sigma_\Psi; \Phi \cdot \sigma'_\Psi \vdash \sigma \cdot \sigma'_\Psi : \Phi' \cdot \sigma'_\Psi)$$

We combine the above to get the desired, using the properties of join and $\widehat{\text{@}}$ as we did earlier. \square

We will now combine the theorems 3.8.2 and 3.8.6 into a single result. We first define the combined pattern typing judgement:

$$\frac{\Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p T_P : K \quad \text{unspec}_\Psi, \Psi_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash_p T_P : K)}{\Psi \vdash_p^* \Psi_u > T_P : K}$$

Then the combined statement of the two theorems is:

Theorem 3.8.7 (*Extension substitution for combined pattern typing*)

$$\frac{\Psi \vdash_p^* \Psi_u > T_P : K \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi' \vdash_p^* \Psi_u \cdot \sigma_\Psi > T_P \cdot \sigma_\Psi : K \cdot \sigma_\Psi}$$

Proof. Directly by typing inversion of typing for T_P and application of theorems 3.8.2 and 3.8.6. \square

Pattern matching procedure

We are now ready to define the pattern matching procedure. We will do this by proving that for closed patterns and terms, there either exists a unique substitution making the pattern equal to the term, or no such substitution exists – that is, that pattern matching is decidable and deterministic. The statement of this theorem will roughly be:

If $\Psi_u \vdash_p T_P : K$ and $\bullet \vdash T : K$ then either there exists a unique σ_Ψ such that
 $\bullet \vdash \sigma_\Psi : \Psi_u$ and $T_P \cdot \sigma_\Psi = T$ or no such substitution exists.

Note that the first judgement should be understood as a judgement of the form $\Psi, \Psi_u \vdash_p T_P : K$ as seen above, where the normal context Ψ is empty. The computational content of this proof is the pattern matching procedure.

The proof of the pattern matching algorithm needs an equivalent lemma to hold at the sub-derivations of patterns and terms, for example:

If $\Psi_u; \Phi \vdash_p t_P : t'$ and $\bullet; \Phi \vdash t : t'$ then either there exists a unique σ_Ψ such that
 $\bullet \vdash \sigma_\Psi : \Psi_u$ and $t_P \cdot \sigma_\Psi = t$ or no such substitution exists.

Such a lemma is not valid, for the simple reason that the Ψ_u variables that do not get used in t_P can be substituted by arbitrary terms. The statement needs to be refined so that only the relevant partial context $\widehat{\Psi}_u$ is taken into account. Also, the substitution established needs to be similarly a *partial substitution*, only instantiating the relevant variables.

We thus define this notion in Figure 3.33 (syntax and typing) and provide the operations involving partial substitutions in Figure 3.34. Note that applying a partial extension substitution $\widehat{\sigma}_\Psi$ is entirely identical to applying a normal extension substitution. It fails when an extension variable that is left unspecified in $\widehat{\sigma}_\Psi$ gets used, something that already happens from the existing definitions as they do not account for this case.

We will first prove a couple of lemmas about partial substitution operations.

$$\widehat{\sigma}_\Psi ::= \bullet \mid \widehat{\sigma}_\Psi, T \mid \widehat{\sigma}_\Psi, ?$$

$$\frac{}{\bullet \vdash \bullet : \bullet} \quad \frac{\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi} \quad \bullet \vdash T : K \cdot \widehat{\sigma}_\Psi}{\bullet \vdash_p (\widehat{\sigma}_\Psi, T) : (\widehat{\Psi}, K)} \quad \frac{\bullet \vdash_p \widehat{\sigma}_\Psi : \widehat{\Psi}}{\bullet \vdash_p (\widehat{\sigma}_\Psi, ?) : (\widehat{\Psi}, ?)}$$

Figure 3.33: Partial substitutions (syntax and typing)

Joining two partial substitutions:

$$\widehat{\sigma}_\Psi \circ \widehat{\sigma}'_\Psi = \widehat{\sigma}''_\Psi$$

$$\begin{aligned} \bullet \circ \bullet &= \bullet \\ (\widehat{\sigma}_\Psi, T) \circ (\widehat{\sigma}'_\Psi, T) &= (\widehat{\sigma}_\Psi \circ \widehat{\sigma}'_\Psi), T \\ (\widehat{\sigma}_\Psi, ?) \circ (\widehat{\sigma}'_\Psi, T) &= (\widehat{\sigma}_\Psi \circ \widehat{\sigma}'_\Psi), T \\ (\widehat{\sigma}_\Psi, T) \circ (\widehat{\sigma}'_\Psi, ?) &= (\widehat{\sigma}_\Psi \circ \widehat{\sigma}'_\Psi), T \\ (\widehat{\sigma}_\Psi, ?) \circ (\widehat{\sigma}'_\Psi, ?) &= (\widehat{\sigma}_\Psi \circ \widehat{\sigma}'_\Psi), ? \end{aligned}$$

Less specified substitution:

$$\widehat{\sigma}_\Psi \sqsubseteq \widehat{\sigma}'_\Psi$$

$$\begin{aligned} \bullet \sqsubseteq \bullet \\ (\widehat{\sigma}_\Psi, T) \sqsubseteq (\widehat{\sigma}'_\Psi, T) &\Leftarrow \widehat{\sigma}_\Psi \sqsubseteq \widehat{\sigma}'_\Psi \\ (\widehat{\sigma}_\Psi, ?) \sqsubseteq (\widehat{\sigma}'_\Psi, T) &\Leftarrow \widehat{\sigma}_\Psi \sqsubseteq \widehat{\sigma}'_\Psi \\ (\widehat{\sigma}_\Psi, ?) \sqsubseteq (\widehat{\sigma}'_\Psi, ?) &\Leftarrow \widehat{\sigma}_\Psi \sqsubseteq \widehat{\sigma}'_\Psi \end{aligned}$$

Fully unspecified substitution:

$$unspec_{\widehat{\Psi}} = \widehat{\sigma}_\Psi$$

$$\begin{aligned} unspec_\bullet &= ? \\ unspec_{\widehat{\Psi}, ?} &= unspec_{\widehat{\Psi}}, ? \\ unspec_{\widehat{\Psi}, K} &= unspec_{\widehat{\Psi}}, ? \end{aligned}$$

Limiting to a partial context:

$$\widehat{\sigma}_\Psi|_{\widehat{\Psi}} = \widehat{\sigma}'_\Psi$$

$$\begin{aligned} (\bullet)|_\bullet &= \bullet \\ (\widehat{\sigma}_\Psi, T)|_{\widehat{\Psi}, ?} &= \widehat{\sigma}_\Psi|_{\widehat{\Psi}}, ? \\ (\widehat{\sigma}_\Psi, T)|_{\widehat{\Psi}, K} &= \widehat{\sigma}_\Psi|_{\widehat{\Psi}}, T \\ (\widehat{\sigma}_\Psi, ?)|_{\widehat{\Psi}, ?} &= \widehat{\sigma}_\Psi|_{\widehat{\Psi}}, ? \end{aligned}$$

Replacement of unspecified element at index:

$$\widehat{\sigma}_\Psi[i \mapsto T] = \widehat{\sigma}'_\Psi$$

$$\begin{aligned} (\widehat{\sigma}_\Psi, ?)[i \mapsto T] &= \widehat{\sigma}_\Psi, T \text{ when } i = |\widehat{\sigma}_\Psi| \\ (\widehat{\sigma}_\Psi, ?)[i \mapsto T] &= \widehat{\sigma}_\Psi[i \mapsto T], ? \text{ when } i < |\widehat{\sigma}_\Psi| \\ (\widehat{\sigma}_\Psi, T')[i \mapsto T] &= \widehat{\sigma}_\Psi[i \mapsto T], T' \text{ when } i < |\widehat{\sigma}_\Psi| \end{aligned}$$

Figure 3.34: Partial substitutions (syntactic operations)

Lemma 3.8.8 (*Typing of joint partial substitutions*)

$$\frac{\bullet \vdash \widehat{\sigma}_{\Psi_1} : \widehat{\Psi}_1 \quad \bullet \vdash \widehat{\sigma}_{\Psi_2} : \widehat{\Psi}_2 \quad \widehat{\Psi}_1 \circ \widehat{\Psi}_2 = \widehat{\Psi}' \quad \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2} = \widehat{\sigma}_{\Psi'}'}{\bullet \vdash \widehat{\sigma}_{\Psi'} : \widehat{\Psi}'}$$

Proof. By induction on the derivation of $\widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2} = \widehat{\sigma}_{\Psi'}$ and use of typing inversion for $\widehat{\sigma}_{\Psi_1}$ and $\widehat{\sigma}_{\Psi_2}$. \square

Lemma 3.8.9 (*Typing of partial substitution limitation*)

$$\frac{\bullet \vdash \widehat{\sigma}_{\Psi} : \widehat{\Psi} \quad \bullet \vdash \widehat{\Psi}' \text{ wf} \quad \widehat{\Psi}' \sqsubseteq \widehat{\Psi}}{\widehat{\sigma}_{\Psi}|_{\widehat{\Psi}'} \sqsubseteq \widehat{\sigma}_{\Psi} \quad \bullet \vdash \widehat{\sigma}_{\Psi}|_{\widehat{\Psi}'} : \widehat{\Psi}'}$$

Proof. Trivial by induction on the derivation of $\widehat{\sigma}_{\Psi}|_{\widehat{\Psi}'} = \widehat{\sigma}_{\Psi'}$. \square

We are now ready to proceed to the main pattern matching theorem. To prove it we will assume well-sortedness derivations are subderivations of normal typing derivations. That is, if $\Psi; \Phi \vdash_p t : t'$, with $t' \neq \text{Type}'$, the derivation $\Psi; \Phi \vdash_p t' : s$ for a suitable s is a sub-derivation of the original derivation $\Psi; \Phi \vdash_p t : t'$. The way we have stated the typing rules for λHOL this is actually not true, but an adaptation where the $t' : s$ derivation becomes part of the $t : t'$ derivation is possible, thanks to Lemma 3.5.7. Furthermore, we will use the quantifier $\exists^{\leq 1}$ as a shorthand for either unique existence or non-existence, that is, $\exists^{\leq 1}x.P \equiv (\exists!x.P) \vee (\neg\exists x.P)$

Theorem 3.8.10 (*Decidability and determinism of pattern matching*)

$$\begin{array}{c}
1. \frac{\Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi' \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u}{\exists^{\leq 1} \widehat{\sigma}_\Psi. \left(\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u \quad \Phi \cdot \widehat{\sigma}_\Psi = \Phi' \right)} \\
\\
2. \frac{\begin{array}{c} \Psi_u; \Phi \vdash_p t : t_T \quad \bullet; \Phi' \vdash t' : t'_T \quad \text{relevant}(\Psi_u; \Phi \vdash_p t : t'_T) = \widehat{\Psi}'_u \\ \left(\Psi_u; \Phi \vdash_p t_T : s \quad \bullet; \Phi \vdash t'_T : s \quad \text{relevant}(\Psi_u; \Phi \vdash_p t_T : s) = \widehat{\Psi}_u \right) \\ \vee \left(t_T = \text{Type} \quad \Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u \right) \\ \exists! \widehat{\sigma}_\Psi. \left(\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u \quad \Phi \cdot \widehat{\sigma}_\Psi = \Phi' \quad t_T \cdot \widehat{\sigma}_\Psi = t'_T \right) \end{array}}{\exists^{\leq 1} \widehat{\sigma}'_\Psi. \left(\bullet \vdash \widehat{\sigma}'_\Psi : \widehat{\Psi}'_u \quad \Phi \cdot \widehat{\sigma}'_\Psi = \Phi' \quad t_T \cdot \widehat{\sigma}'_\Psi = t'_T \quad t \cdot \widehat{\sigma}'_\Psi = t' \right)} \\
\\
3. \frac{\Psi_u \vdash_p T : K \quad \bullet \vdash T' : K \quad \text{relevant}(\Psi_u \vdash_p T : K) = \Psi_u}{\exists^{\leq 1} \sigma_\Psi. \left(\bullet \vdash \sigma_\Psi : \Psi_u \quad T \cdot \sigma_\Psi = T' \right)}
\end{array}$$

Proof.

Part 1 By induction on the well-formedness derivation for Φ .

Case PCTXEXPTY.

$$\left(\frac{}{\Psi_u \vdash_p \bullet \text{ wf}} \right)$$

Trivially, we either have $\Phi' = \bullet$, in which case unspec_Ψ is the unique substitution with the desired properties, or no substitution possibly exists.

Case PCTXVAR.

$$\left(\frac{\Psi_u \vdash_p \Phi \text{ wf} \quad \Psi_u; \Phi \vdash_p t : s}{\Psi_u \vdash_p (\Phi, t) \text{ wf}} \right)$$

We either have that $\Phi' = \Phi$, $t' = t$ or no substitution possibly exists. By induction hy-

pothesis get $\widehat{\sigma}_\Psi$ such that $\Phi \cdot \widehat{\sigma}_\Psi = \Phi'$ and $\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u$ with $\widehat{\Psi}_u = \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf})$. Furthermore by typing inversion we get that $\bullet; \Phi' \vdash t' : s'$. We need $s' = s$ otherwise no suitable substitution exists. Now we use part 2 to either get a $\widehat{\sigma}'_\Psi$ which is obviously the substitution that we want, since $(\Phi, t) \cdot \widehat{\sigma}'_\Psi = \Phi', t'$ and $\text{relevant}(\Psi_u \vdash_p (\Phi, t) \text{ wf}) = \text{relevant}(\Psi_u; \Phi \vdash_p t : s)$; or we get the fact that no such substitution possibly exists. In that case, we again conclude that no substitution for the current case exists either, otherwise it would violate the induction hypothesis.

Case PCTXCVARUNIF.

$$\left(\frac{\Psi_u \vdash_p \Phi \text{ wf} \quad i \geq |\Psi| \quad \Psi_u.i = [\Phi] \text{ ctx}}{\Psi_u \vdash_p (\Phi, \phi_i) \text{ wf}} \right)$$

We either have $\Phi' = \Phi, \Phi''$, or no substitution possibly exists (since Φ does not depend on unification variables, so we always have $\Phi \cdot \widehat{\sigma}_\Psi = \Phi$). We now consider the substitution $\widehat{\sigma}_\Psi = \text{unspec}_{\Psi_u}[i \mapsto [\Phi] \Phi'']$. We obviously have that $(\Phi, \phi_i) \cdot \widehat{\sigma}_\Psi = \Phi, \Phi''$, and also that $\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u$ with $\widehat{\Psi}_u = \Psi_u \widehat{\text{@}} i = \text{relevant}(\Psi \vdash_p \Phi, \phi_i \text{ wf})$. Thus this substitution has the desired properties.

Part 2 By induction on the typing derivation for t .

Case PCONSTANT.

$$\left(\frac{c : t \in \Sigma \quad \bullet; \bullet \vdash t_T : s \quad s \neq \text{Prop}}{\Psi_u; \Phi \vdash_p c : t_T} \right)$$

We have $t \cdot \widehat{\sigma}'_\Psi = c \cdot \widehat{\sigma}'_\Psi = c$. So for any substitution to satisfy the desired properties we need to have that $t' = c$ also; if this isn't so, no $\widehat{\sigma}'_\Psi$ possibly exists. If we have that $t = t' = c$, then we choose $\widehat{\sigma}'_\Psi = \widehat{\sigma}_\Psi$ as provided by assumption, which has the desired properties considering that:

$$\text{relevant}(\Psi_u; \Phi \vdash_p c : t) = \text{relevant}(\Psi_u; \Phi \vdash_p t_T : s) = \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf})$$

(since t_T comes from the definitions context and can therefore not contain extension

variables).

Case PVAR.

$$\left(\frac{\Phi.L = t_T \quad \Psi_u; \Phi \vdash t_T : s \quad s \neq Prop}{\Psi_u; \Phi \vdash_p v_L : t_T} \right)$$

Similarly as above. First, we need $t' = v_{L'}$, otherwise no suitable $\widehat{\sigma}_\Psi'$ exists. From assumption we have a unique $\widehat{\sigma}_\Psi$ for $relevant(\Psi_u; \Phi \vdash_p t_T : s)$. If $L \cdot \widehat{\sigma}_\Psi = L'$, then $\widehat{\sigma}_\Psi$ has all the desired properties for $\widehat{\sigma}_\Psi'$, considering the fact that $relevant(\Psi_u; \Phi \vdash_p v_L : t_T) = relevant(\Psi_u \vdash_p \Phi \text{ wf})$ and $relevant(\Psi; \Phi \vdash_p t_T : s) = relevant(\Psi \vdash_p \Phi \text{ wf})$ (since $t_T = \Phi.i$). It is also unique, because an alternate $\widehat{\sigma}_\Psi'$ would violate the assumed uniqueness of $\widehat{\sigma}_\Psi$. If $L \cdot \widehat{\sigma}_\Psi \neq L'$, no suitable substitution exists, because of the same reason.

Case PSORT.

$$\left(\frac{(s, s') \in \mathcal{A}}{\Psi_u; \Phi \vdash_p s : s'} \right)$$

Entirely similar to the case for PCONSTANT.

Case PIITYPE.

$$\left(\frac{\Psi_u; \Phi \vdash_p t_1 : s \quad \Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s' \quad (s, s', s'') \in \mathcal{R}}{\Psi_u; \Phi \vdash_p \Pi(t_1).t_2 : s''} \right)$$

First, we have either that $t' = \Pi(t'_1).t'_2$, or no suitable $\widehat{\sigma}_\Psi'$ exists. Thus by inversion for t' we get:

$$\bullet; \Phi' \vdash_p t'_1 : s_*, \quad \bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : s'_*, \quad (s_*, s'_*, s'') \in \mathcal{R}.$$

Now, we need $s = s_*$, otherwise no suitable $\widehat{\sigma}_\Psi'$ possibly exists. To see why this is so, assume that a $\widehat{\sigma}_\Psi'$ satisfying the necessary conditions exists, and $s \neq s_*$; then we have that $t_1 \cdot \widehat{\sigma}_\Psi' = t'_1$, which means that their types should also match, a contradiction.

We use the induction hypothesis for t_1 and t'_1 . We are allowed to do so because

$relevant(\Psi_u; \Phi \vdash_p s'' : s''') = relevant(\Psi_u; \Phi \vdash_p s : s''')$, and the other properties for $\widehat{\sigma}_\Psi$ also hold trivially.

From that we either get a $\widehat{\sigma}_\Psi'$ such that: $\bullet \vdash \widehat{\sigma}_\Psi' : \widehat{\Psi}'_u$, $t_1 \cdot \widehat{\sigma}_\Psi' = t'_1$, $\Phi \cdot \widehat{\sigma}_\Psi' = \Phi'$ for $\widehat{\Psi}'_u = relevant(\Psi_u; \Phi \vdash_p t_1 : s)$; or that no such substitution exists. Since a partial substitution unifying t with t' will also include a substitution that only has to do with $\widehat{\Psi}'_u$, we see that if no $\widehat{\sigma}_\Psi'$ is returned by the induction hypothesis, no suitable substitution for t and t' actually exists.

We can now use the induction hypothesis for t_2 and $\widehat{\sigma}_\Psi'$ with $\widehat{\Psi}''_u$ such that: $\widehat{\Psi}''_u = relevant(\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s')$. The induction hypothesis is applicable since $relevant(\Psi_u; \Phi, t_1 \vdash_p s' : s''') = relevant(\Psi_u; \Phi \vdash_p t_1 : s)$, and the other requirements trivially hold. Especially for s' and s'_* being equal, this is trivial since both need to be equal to s'' (because of the form of our rule set \mathcal{R}).

From that we either get a $\widehat{\sigma}_\Psi''$ such that $\bullet \vdash \widehat{\sigma}_\Psi'' : \widehat{\Psi}''_u$, $[t_2]_{|\Phi|} \cdot \widehat{\sigma}_\Psi'' = [t'_2]_{|\Phi'|}$, $\Phi \cdot \widehat{\sigma}_\Psi'' = \Phi$ and $t_1 \cdot \widehat{\sigma}_\Psi'' = t'_1$, or that such $\widehat{\sigma}_\Psi''$ does not exist. In the second case we proceed as above, so we focus in the first case.

By use of properties of freshening we can deduce that $(\Pi(t_1).t_2) \cdot \widehat{\sigma}_\Psi'' = \Pi(t'_1).(t'_2)$, so the returned $\widehat{\sigma}_\Psi''$ has the desired properties, if we consider the fact that

$$relevant(\Psi_u; \Phi \vdash_p \Pi(t_1).t_2 : s'') = relevant(\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s') = \widehat{\Psi}''_u.$$

Case PIIIINTRO.

$$\left(\frac{\Psi_u; \Phi \vdash_p t_1 : s \quad \Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : t_3 \quad \Psi_u; \Phi \vdash_p \Pi(t_1). [t_3]_{|\Phi|+1} : s' \quad s' \neq Prop}{\Psi_u; \Phi \vdash_p \lambda(t_1).t_2 : \Pi(t_1). [t_3]_{|\Phi|+1}} \right)$$

We have that either $t' = \lambda(t'_1).t'_2$, or no suitable $\widehat{\sigma}_{\Psi}'$ exists. Thus by typing inversion for t' we get:

$$\bullet; \Phi' \vdash_p t'_1 : s_*, \quad \bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : t'_3, \quad \bullet; \Phi' \vdash_p \Pi(t'_1). [t_3]_{|\Phi'|+1} : s'_*.$$

By assumption we have that there exists a unique $\widehat{\sigma}_{\Psi}$ such that $\bullet \vdash \widehat{\sigma}_{\Psi} : \widehat{\Psi}_u$, $\Phi \cdot \widehat{\sigma}_{\Psi} = \Phi'$, $(\Pi(t_1). [t_3]) \cdot \widehat{\sigma}_{\Psi} = \Pi(t'_1). [t'_3]$, if $relevant(\Psi_u; \Phi \vdash_p \Pi(t_1). [t_3]_{|\Phi|+1}) = \widehat{\Psi}_u$. From these we also get that $s' = s'_*$.

From the fact that $(\Pi(t_1). [t_3]) \cdot \widehat{\sigma}_{\Psi} = \Pi(t'_1). [t'_3]$, we get first of all that $t_1 \cdot \widehat{\sigma}_{\Psi} = t'_1$, and also that $t_3 \cdot \widehat{\sigma}_{\Psi} = t'_3$. Furthermore, we have that $relevant(\Psi; \Phi \vdash_p \Pi(t_1). [t_3] : s') = relevant(\Psi; \Phi, t_1 \vdash_p t_3 : s')$.

From that we understand that $\widehat{\sigma}_{\Psi}$ is a suitable substitution to use for the induction hypothesis for $[t_2]$.

Thus from induction hypothesis we either get a unique $\widehat{\sigma}_{\Psi}'$ with the properties:

$\bullet \vdash \widehat{\sigma}_{\Psi}' : \widehat{\Psi}'_u$, $[t_2] \cdot \widehat{\sigma}_{\Psi}' = [t'_2]$, $(\Phi, t_1) \cdot \widehat{\sigma}_{\Psi} = \Phi', t'_1, t_3 \cdot \widehat{\sigma}_{\Psi} = t'_3$, if $relevant(\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : t_3) = \widehat{\Psi}_u$, or that no such substitution exists. We focus on the first case; in the second case no unifying substitution for t and t' exists, otherwise the lack of existence of a suitable $\widehat{\sigma}_{\Psi}'$ would lead to a contradiction.

This substitution $\widehat{\sigma}_{\Psi}'$ has the desired properties with respect to matching of t against t' (again using the properties of freshening), and it is unique, because the existence of an alternate substitution with the same properties would violate the uniqueness assumption of the substitution returned by induction hypothesis.

Case ΠELIM .

$$\left(\frac{\Psi_u; \Phi \vdash_p t_1 : \Pi(t_a).t_b \quad \Psi_u; \Phi \vdash_p t_2 : t_a \quad \Psi_u; \Phi \vdash_p \Pi(t_a).t_b : s \quad s' \neq \text{Prop}}{\Psi_u; \Phi \vdash_p t_1 t_2 : [t_b]_{|\Phi|} \cdot (id_\Phi, t_2)} \right)$$

Again we have that either $t' = t'_1 t'_2$, or no suitable substitution possibly exists. Thus by inversion of typing for t' we get:

$$\bullet; \Phi \vdash_p t'_1 : \Pi(t'_a).t'_b, \quad \bullet; \Phi \vdash_p t'_2 : t'_a, \quad t'_T = [t'_b]_{|\Phi'|} \cdot (id_{\Phi'}, t'_2)$$

Furthermore we have that $\Psi_u; \Phi \vdash_p \Pi(t_a).t_b : s$ and $\bullet; \Phi \vdash_p \Pi(t'_a).t'_b : s'$ for suitable s, s' . We need $s = s'$, otherwise no suitable $\widehat{\sigma}_{\Psi'}$ exists (because if t_1 and t'_1 were matchable by substitution, their Π -types would match, and also their sorts, which is a contradiction).

We can use the induction hypothesis for $\Pi(t_a).t_b$ and $\Pi(t'_a).t'_b$, with the partial substitution $\widehat{\sigma}_{\Psi}$ limited only to those variables relevant in $\Psi_u \vdash_p \Phi$ wf. That is, if $\widehat{\Psi}'_u = \text{relevant}(\Psi_u; \Phi \vdash_p \Pi(t_a).t_b : s)$ then we use the substitution $\widehat{\sigma}_{\Psi}|_{\widehat{\Psi}'_u}$. In that case all of the requirements for $\widehat{\sigma}_{\Psi}$ hold (the uniqueness condition also holds for this substitution, using part 1 for the fact that Φ and Φ' only have a unique matching substitution), so we get from the induction hypothesis either a $\widehat{\sigma}_{\Psi}'$ such that $\bullet \vdash \widehat{\sigma}_{\Psi}' : \widehat{\Psi}_u$, $\Phi \cdot \widehat{\sigma}_{\Psi} = \Phi'$ and $(\Pi(t_a).t_b) \cdot \widehat{\sigma}_{\Psi} = \Pi(t'_a).t'_b$, or that no such $\widehat{\sigma}_{\Psi}'$ exists. In the second case, again we can show that no suitable substitution for t and t' exists; so we focus in the first case.

We can now use the induction hypothesis for t_1 , using this $\widehat{\sigma}_{\Psi}'$. From that, we get that either a $\widehat{\sigma}_{\Psi_1}$ exists for $\widehat{\Psi}_1 = \text{relevant}(\Psi_u; \Phi \vdash_p t_1 : \Pi(t_a).t_b)$ such that $t_1 \cdot \widehat{\sigma}_{\Psi_1} = t'_1$, or that no such $\widehat{\sigma}_{\Psi_1}$ exists, in which case we argue that no global $\widehat{\sigma}_{\Psi}'$ exists for matching t with t' (because we could limit it to the $\widehat{\Psi}_1$ variables and yield a contradiction).

We now form $\widehat{\sigma}_{\Psi}'' = \widehat{\sigma}_{\Psi}'|_{\widehat{\Psi}''}$ for $\widehat{\Psi}'' = \text{relevant}(\Psi; \Phi \vdash_p t_a : s_*)$. For $\widehat{\sigma}_{\Psi}''$, we have that $\bullet \vdash_p \widehat{\sigma}_{\Psi}'' : \widehat{\Psi}''$, $\Phi \cdot \widehat{\sigma}_{\Psi}'' = \Phi'$ and $t_a \cdot \widehat{\sigma}_{\Psi}'' = t_a$. Also it is the unique substitution with those properties, otherwise the induction hypothesis for t_a would be violated.

Using $\widehat{\sigma}_{\Psi}''$ we can allude to the induction hypothesis for t_2 , which either yields a

substitution $\widehat{\sigma}_{\Psi_2}$ for $\widehat{\Psi}_2 = \text{relevant}(\Psi; \Phi \vdash_p t_2 : t_a)$, such that $t_2 \cdot \widehat{\sigma}_{\Psi_2} = t'_2$, or that no such substitution exists, which we prove implies no global matching substitution exists.

Having now the $\widehat{\sigma}_{\Psi_1}$ and $\widehat{\sigma}_{\Psi_2}$ specified above, we consider the substitution $\widehat{\sigma}_{\Psi_r} = \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2}$. This substitution, if it exists, has the desired properties: we have that $\widehat{\Psi}_r = \text{relevant}(\Psi_u; \Phi \vdash_p t_1 t_2 : [t_b] \cdot (id_\Phi, t_2)) =$

$$= \text{relevant}(\Psi; \Phi \vdash_p t_1 : \Pi(t_a).t_b) \circ \text{relevant}(\Psi; \Phi \vdash_p t_2 : t_a)$$

and thus $\bullet \vdash \widehat{\sigma}_{\Psi_r} : \widehat{\Psi}_r$. Also, $(t_1 t_2) \cdot \widehat{\sigma}_{\Psi_r} = t'_1 t'_2$, $t_T \cdot \widehat{\sigma}_{\Psi_r} = t'_T$, and $\Phi \cdot \widehat{\sigma}_{\Psi_r} = \Phi'$.

It is also unique: if another substitution had the same properties, we could limit it to either the relevant variables for t_1 or t_2 and get a contradiction. Thus this is the desired substitution.

If $\widehat{\sigma}_{\Psi_r}$ does not exist, then no suitable substitution for unifying t and t' exists. This is again because we could limit any potential such substitution to two parts, $\widehat{\sigma}'_{\Psi_1}$ and $\widehat{\sigma}'_{\Psi_2}$ (for $\widehat{\Psi}_1$ and $\widehat{\Psi}_2$ respectively), violating the uniqueness of the substitutions yielded by the induction hypotheses.

Case PEQTYPE.

$$\left(\frac{\Psi_u; \Phi \vdash_p t_1 : t_a \quad \Psi_u; \Phi \vdash_p t_2 : t_a \quad \Psi_u; \Phi \vdash_p t_a : Type}{\Psi_u; \Phi \vdash_p t_1 = t_2 : Prop} \right)$$

Similarly as above. First assume that $t' = (t'_1 = t'_2)$, with $t'_1 : t'_a$, $t'_2 : t'_a$ and $t'_a : Type$. Then, by induction hypothesis get a matching substitution $\widehat{\sigma}'_{\Psi'}$ for t_a and t'_a . Use that $\widehat{\sigma}'_{\Psi'}$ in order to allude to the induction hypothesis for t_1 and t_2 independently, yielding substitutions $\widehat{\sigma}_{\Psi_1}$ and $\widehat{\sigma}_{\Psi_2}$. Last, claim that the globally required substitution must actually be equal to $\widehat{\sigma}_{\Psi_r} = \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2}$.

Case PMETAVarUnif.

$$\left(\frac{\begin{array}{c} \Psi_u.i = T \\ T = [\Phi_*] t_T \quad (i \geq |\Psi| = 0) \quad \Psi_u; \Phi \vdash_p \sigma : \Phi_* \quad \Phi_* \subseteq \Phi \quad \sigma = id_{\Phi_*} \end{array}}{\Psi_u; \Phi \vdash_p X_i/\sigma : t_T \cdot \sigma} \right)$$

We trivially have $t_T \cdot \sigma = t_T$. We split cases depending on whether $\widehat{\sigma_\Psi}.i$ is unspecified or not.

If $\widehat{\sigma_\Psi}.i = ?$, then we split cases further depending on whether t' uses any variables higher than $|\Phi_* \cdot \widehat{\sigma_\Psi}| - 1$ or not. That is, if $t' <^f |\Phi_* \cdot \widehat{\sigma_\Psi}|$ or not. In the case where this does not hold, it is obvious that there is no possible $\widehat{\sigma_\Psi}'$ such that $(X_i/\sigma) \cdot \widehat{\sigma_\Psi}' = t'$, since $\widehat{\sigma_\Psi}'$ must include $\widehat{\sigma_\Psi}$, and the term $(X_i/\sigma) \cdot \widehat{\sigma_\Psi}'$ can therefore not include variables outside the prefix $\Phi_* \cdot \widehat{\sigma_\Psi}$ of $\Phi \cdot \widehat{\sigma_\Psi}$. In the case where $t' <^f |\Phi_* \cdot \widehat{\sigma_\Psi}|$, we consider the substitution $\widehat{\sigma_\Psi}' = \widehat{\sigma_\Psi}[i \mapsto [\Phi_* \cdot \widehat{\sigma_\Psi}] t']$. In that case we obviously have $\Phi \cdot \widehat{\sigma_\Psi}' = \Phi'$, $t_T \cdot \widehat{\sigma_\Psi}' = t_T$, and also $t \cdot \widehat{\sigma_\Psi} = t'$. Also, $\widehat{\Psi}' = \text{relevant}(\Psi_u; \Phi \vdash_p X_i/\sigma : t_T \cdot \sigma) = (\text{relevant}(\Psi_u; \Phi_* \vdash_p t_T : s)) \circ \text{relevant}(\Psi; \Phi \vdash_p \sigma : \Phi_*) \circ (\Psi \hat{\circ} i)$.

We need to show that $\bullet \vdash \widehat{\sigma_\Psi}' : \widehat{\Psi}'$. First, we have that $\text{relevant}(\Psi; \Phi \vdash_p \sigma : \Phi_*) = \text{relevant}(\Psi \vdash_p \Phi \text{ wf})$ since $\Phi_* \subseteq \Phi$. Second, we have that $\text{relevant}(\Psi; \Phi \vdash_p t_T : s) = (\text{relevant}(\Psi_u; \Phi_* \vdash_p t_T : s)) \circ \text{relevant}(\Psi \vdash_p \Phi \text{ wf})$. Thus we have that $\widehat{\Psi}' = \widehat{\Psi} \circ (\Psi \hat{\circ} i)$. It is now trivial to see that indeed $\bullet \vdash \widehat{\sigma_\Psi}' : \widehat{\Psi}'$.

If $\widehat{\sigma_\Psi}.i = \mathbf{t}_*$, then we split cases on whether $t_* = t'$ or not. If it is, then obviously $\widehat{\sigma_\Psi}$ is the desired unifying substitution for which all the desired properties hold. If it is not, then no substitution with the desired properties possibly exists, because it would violate the uniqueness assumption for $\widehat{\sigma_\Psi}$.

Part 3 By inversion on the typing for T .

Case PEXTCTXTERM.

$$\left(\frac{\Psi_u; \Phi \vdash_p t : t_T \quad \Psi_u; \Phi \vdash t_T : s}{\Psi_u \vdash_p [\Phi] t : [\Phi] t_T} \right)$$

By inversion of typing for T' we have: $T' = [\Phi] t', \bullet; \Phi \vdash_p t' : t_T, \bullet; \Phi \vdash_p t_T : s$.

We thus have $\widehat{\Psi}_u = \text{relevant}(\Psi_u; \Phi \vdash_p t_T : s) = \text{unspec}_{\Psi_u}$ (since Φ is also well-formed in the empty extension context), and the substitution $\widehat{\sigma}_{\Psi} = \text{unspec}_{\Psi}$ is the unique substitution such that $\bullet \vdash \widehat{\sigma}_{\Psi} : \widehat{\Psi}_u$, $\Phi \cdot \widehat{\sigma}_{\Psi} = \Phi$ and $t_T \cdot \widehat{\sigma}_{\Psi} = t_T$. We can thus use part 2 for attempting a match between t and t' , yielding a $\widehat{\sigma}_{\Psi}'$ such that $\bullet \vdash \widehat{\sigma}_{\Psi}' : \widehat{\Psi}'_u$ with $\widehat{\Psi}'_u = \text{relevant}(\Psi_u; \Phi \vdash_p t : t_T)$ and $t \cdot \widehat{\sigma}_{\Psi}' = t'$. We have that $\text{relevant}(\Psi_u; \Phi \vdash_p t : t_T) = \text{relevant}(\Psi_u \vdash_p T : K)$, thus $\widehat{\Psi}'_u = \Psi$ by assumption. From that we realize that $\widehat{\sigma}_{\Psi}'$ is a fully-specified substitution since $\bullet \vdash \widehat{\sigma}_{\Psi}' : \Psi$, and thus this is the substitution with the desired properties.

If unification between t and t' fails, it is trivial to see that no substitution with the desired substitution exists, otherwise it would lead directly to a contradiction.

Case PEXTCTXINST.

$$\left(\frac{\Psi_u \vdash_p \Phi, \Phi' \text{ wf}}{\Psi_u \vdash_p [\Phi] \Phi' : [\Phi] \text{ ctx}} \right)$$

By inversion of typing for T' we have: $T' = [\Phi] \Phi'', \bullet \vdash_p \Phi, \Phi'' \text{ wf}, \bullet \vdash_p \Phi \text{ wf}$. From part 1 we get a $\widehat{\sigma}_{\Psi}$ that matches Φ, Φ' with Φ, Φ'' , or the fact that no such $\widehat{\sigma}_{\Psi}$ exists. In the first case, as above, it is easy to see that this is the fully-specified substitution that we desire. In the second case, no suitable substitution exists.

□

Pattern matching algorithm. The above proof is constructive. Its computational content is actually a pattern matching algorithm for patterns and closed terms. Based on the statement of the lemma, it is evident that this algorithm is also complete: if

$$\boxed{(\Psi_u \vdash_p T : K) \sim (\bullet \vdash T' : K) \triangleright \widehat{\sigma_\Psi}}$$

$$\frac{(\Psi_u; \Phi \vdash_p t : t_T) \sim (\bullet; \Phi \vdash t' : t_T) \triangleleft unspec_{\Psi_u} \triangleright \widehat{\sigma_\Psi}}{(\Psi_u \vdash_p [\Phi] t : [\Phi] t_T) \sim (\bullet \vdash [\Phi] t' : [\Phi] t_T) \triangleright \widehat{\sigma_\Psi}}$$

$$\frac{(\Psi_u \vdash_p \Phi, \Phi' \text{ wf}) \sim (\bullet \vdash \Phi, \Phi'' \text{ wf}) \triangleright \widehat{\sigma_\Psi}}{(\Psi_u \vdash_p [\Phi] \Phi' : [\Phi] ctx) \sim (\bullet \vdash [\Phi] \Phi'' : [\Phi] ctx) \triangleright \widehat{\sigma_\Psi}}$$

$$\boxed{(\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma_\Psi}}$$

$$\overline{(\Psi_u \vdash_p \bullet \text{ wf}) \sim (\bullet \vdash \bullet \text{ wf}) \triangleright unspec_{\Psi_u}}$$

$$\frac{(\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma_\Psi} \quad (\Psi_u; \Phi \vdash_p t : s) \sim (\bullet; \Phi' \vdash t' : s) \triangleleft \widehat{\sigma_\Psi} \triangleright \widehat{\sigma_\Psi'}}{(\Psi_u \vdash_p (\Phi, t) \text{ wf}) \sim (\bullet \vdash (\Phi', t') \text{ wf}) \triangleright \widehat{\sigma_\Psi'}}$$

$$\overline{(\Psi_u \vdash_p \Phi, \phi_i \text{ wf}) \sim (\bullet \vdash \Phi, \Phi' \text{ wf}) \triangleright unspec_{\Psi_u}[i \mapsto [\Phi] \Phi']}$$

Figure 3.35: Pattern matching algorithm for λHOL , operating on derivations (1/3)

a matching substitution exists, then the algorithm will find it. We illustrate the algorithm in Figures 3.35 through 3.37 by presenting it as a set of rules; notice that it follows the inductive structure of the proof (and makes the same assumption about types-of-types being subderivations). If a derivation according to the following rules is not possible, the algorithm returns failure. The rules work on typing derivations for patterns and terms. The matching algorithm for terms accepts an input substitution $\widehat{\sigma_\Psi}$ and produces an output substitution $\widehat{\sigma_\Psi}'$. We denote this as $\triangleleft \widehat{\sigma_\Psi} \triangleright \widehat{\sigma_\Psi}'$. Most of the rules are straightforward, though the notation is heavy. The premises of each rule explicitly note which terms need to be syntactically equal and the recursive calls to pattern matching for sub-derivations. In the consequence, we sometimes unfold the last step of the derivation (easily inferable through typing inversion), so as to assign names to the various subterms involved.

Of special note are the two rules for unification variables, which mimic the case

splitting done in the proof. The essential reason why two rules are needed is the fact that patterns are allowed to be *non-linear*: that is, the same unification variable can be used multiple times. This is guided by practical considerations and is an important feature of our pattern matching support. Our formulation of pattern matching through partial contexts and substitutions allows such support without significantly complicating our proofs compared to the case where only linear patterns would be allowed. The two rules thus correspond to whether a unification variable is still unspecified or has already been specified at a previous occurrence. In the former case, we just need to check that the scrutinee only uses variables from the allowed prefix of the current context (e.g. when our pattern corresponds to closed terms, we check to see that the scrutinee t' does not use any variables); if that is the case, we specify the unification variable as equal to the scrutinee. In the latter case we only need to check that the already-established substitution for the unification variable X_i is syntactically equal to the scrutinee.

We have the following lemma establishing soundness of the algorithm (that is, if it finds a substitution, that substitution will be a matching substitution) and completeness (if a matching substitution exists, the algorithm will find it).

Lemma 3.8.11 (*Pattern matching algorithm soundness and completeness*)

$$\begin{array}{l}
\begin{array}{c}
\Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi' \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u \\
1. \frac{(\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma}_\Psi}{\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u \quad \Phi \cdot \widehat{\sigma}_\Psi = \Phi'}
\end{array} \\
\\
\begin{array}{c}
\Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi' \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u \\
2. \frac{\exists \widehat{\sigma}_\Psi. (\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u \quad \Phi \cdot \widehat{\sigma}_\Psi = \Phi')}{(\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma}_\Psi}
\end{array}
\end{array}$$

$$\begin{array}{c}
\frac{\Psi_u; \Phi \vdash_p t : t_T \quad \bullet; \Phi' \vdash t' : t'_T \quad \text{relevant}(\Psi_u; \Phi \vdash_p t : t'_T) = \widehat{\Psi}'_u}{\left(\begin{array}{l} \Psi_u; \Phi \vdash_p t_T : s \quad \bullet; \Phi \vdash t'_T : s \quad \text{relevant}(\Psi_u; \Phi \vdash_p t_T : s) = \widehat{\Psi}_u \\ \vee \left(\begin{array}{l} t_T = \text{Type} \quad \Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u \end{array} \right) \end{array} \right)} \\
\frac{\bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi}_u \quad \Phi \cdot \widehat{\sigma}_\Psi = \Phi' \quad t_T \cdot \widehat{\sigma}_\Psi = t'_T \quad (\Psi_u; \Phi \vdash_p t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}'_\Psi}{3. \quad \frac{\bullet \vdash \widehat{\sigma}'_\Psi : \widehat{\Psi}'_u \quad \Phi \cdot \widehat{\sigma}'_\Psi = \Phi' \quad t_T \cdot \widehat{\sigma}'_\Psi = t'_T \quad t \cdot \widehat{\sigma}'_\Psi = t'}{\left(\begin{array}{l} \Psi_u; \Phi \vdash_p t : t_T \quad \bullet; \Phi' \vdash t' : t'_T \quad \text{relevant}(\Psi_u; \Phi \vdash_p t : t'_T) = \widehat{\Psi}'_u \\ \left(\begin{array}{l} \Psi_u; \Phi \vdash_p t_T : s \quad \bullet; \Phi \vdash t'_T : s \quad \text{relevant}(\Psi_u; \Phi \vdash_p t_T : s) = \widehat{\Psi}_u \end{array} \right) \\ \vee \left(\begin{array}{l} t_T = \text{Type} \quad \Psi_u \vdash_p \Phi \text{ wf} \quad \bullet \vdash \Phi \text{ wf} \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}_u \end{array} \right) \end{array} \right)} \\
\frac{\exists \widehat{\sigma}'_\Psi. (\bullet \vdash \widehat{\sigma}'_\Psi : \widehat{\Psi}'_u \quad \Phi \cdot \widehat{\sigma}'_\Psi = \Phi' \quad t_T \cdot \widehat{\sigma}'_\Psi = t'_T \quad t \cdot \widehat{\sigma}'_\Psi = t')}{4. \quad \frac{(\Psi_u; \Phi \vdash_p t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}'_\Psi}{\Psi_u \vdash_p T : K \quad \bullet \vdash T' : K \quad \text{relevant}(\Psi_u \vdash_p T : K) = \Psi_u} \\
\frac{(\Psi_u \vdash_p T : K) \sim (\bullet \vdash T' : K) \triangleright \widehat{\sigma}_\Psi}{5. \quad \frac{\bullet \vdash \sigma_\Psi : \Psi_u \quad T \cdot \sigma_\Psi = T'}{\Psi_u \vdash_p T : K \quad \bullet \vdash T' : K \quad \text{relevant}(\Psi_u \vdash_p T : K) = \Psi_u} \\
\frac{\exists \widehat{\sigma}_\Psi. (\bullet \vdash \sigma_\Psi : \Psi_u \quad T \cdot \sigma_\Psi = T')}{6. \quad \frac{(\Psi_u \vdash_p T : K) \sim (\bullet \vdash T' : K) \triangleright \widehat{\sigma}_\Psi}
\end{array}$$

Proof. Valid by construction. \square

Practical pattern matching. We can significantly simplify the presentation of the algorithm if instead of working directly on typing derivations we work on *annotated terms* which we will define shortly. We will not do this only for presentation purposes but for efficiency considerations too: the algorithm described so far would

$$\boxed{(\Psi; \Phi \vdash_p t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\overline{(\Psi_u; \Phi \vdash_p c : t) \sim (\bullet; \Phi' \vdash c : t') \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\overline{(\Psi_u; \Phi \vdash_p s : s') \sim (\bullet; \Phi' \vdash s : s'') \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\frac{L \cdot \widehat{\sigma}_\Psi = L'}{(\Psi_u; \Phi \vdash_p v_L : t) \sim (\bullet; \Phi' \vdash v_{L'} : t') \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\frac{s = s_* \quad (\Psi_u; \Phi \vdash_p t_1 : s) \sim (\bullet; \Phi' \vdash t'_1 : s_*) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}{(\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s') \sim (\bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : s'_*) \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi''}}$$

$$\frac{\Psi_u; \Phi \vdash_p t_1 : s \quad \bullet; \Phi' \vdash t'_1 : s_*}{\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s' \quad \bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : s'_*} \quad \frac{(s, s', s'') \in \mathcal{R}}{(s_*, s'_*, s''_*) \in \mathcal{R}} \quad \frac{\Psi_u; \Phi \vdash_p \Pi(t_1).t_2 : s''}{\bullet; \Phi' \vdash \Pi(t'_1).t'_2 : s''_*} \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi''}$$

$$\frac{(\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : t') \sim (\bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : t'') \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}{\Psi_u; \Phi \vdash_p t_1 : s \quad \bullet; \Phi' \vdash t'_1 : s_*}$$

$$\frac{\Psi_u; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : t' \quad \bullet; \Phi', t'_1 \vdash_p [t'_2]_{|\Phi'|} : t''}{\Psi_u; \Phi \vdash_p \Pi(t_1). [t']_{|\Phi|+1} : s' \quad \bullet; \Phi' \vdash \Pi(t'_1). [t'']_{|\Phi'|+1} : s'_*} \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}$$

$$\frac{s = s' \quad \text{relevant}(\Psi_u \vdash_p \Phi \text{ wf}) = \widehat{\Psi}}{(\Psi_u; \Phi \vdash_p \Pi(t_a).t_b : s) \sim (\bullet; \Phi \vdash \Pi(t'_a).t'_b : s') \triangleleft \widehat{\sigma}_\Psi|_{\widehat{\Psi}} \triangleright \widehat{\sigma}_{\Psi'}} \\ \frac{\text{relevant}(\Psi_u; \Phi \vdash_p t_a : s) = \widehat{\Psi}' \quad (\Psi_u; \Phi \vdash_p t_2 : t_a) \sim (\bullet; \Phi' \vdash t'_2 : t'_a) \triangleleft \widehat{\sigma}_{\Psi'}|_{\widehat{\Psi}'} \triangleright \widehat{\sigma}_{\Psi_2}}{(\Psi_u; \Phi \vdash_p t_1 : \Pi(t_a).t_b) \sim (\bullet; \Phi' \vdash t'_1 : \Pi(t'_a).t'_b) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2}} \\ \frac{\Psi_u; \Phi \vdash_p t_1 : \Pi(t_a).t_b \quad \bullet; \Phi' \vdash t'_1 : \Pi(t'_a).t'_b}{\Psi_u; \Phi \vdash_p t_2 : t_a \quad \bullet; \Phi' \vdash t'_2 : t'_a} \\ \frac{\Psi_u; \Phi \vdash_p \Pi(t_a).t_b : s \quad \bullet; \Phi' \vdash \Pi(t'_a).t'_b : s'}{\Psi_u; \Phi \vdash_p t_1 t_2 : [t_b]_{|\Phi|} \cdot (id_\Phi, t_2) \sim \bullet; \Phi' \vdash_p t'_1 t'_2 : [t'_b]_{|\Phi'|} \cdot (id_{\Phi'}, t'_2)} \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2}$$

Figure 3.36: Pattern matching algorithm for λHOL , operating on derivations (2/3)

$$\boxed{(\Psi_u; \Phi \vdash_p t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\begin{array}{c}
(\Psi_u; \Phi \vdash_p t : Type) \sim (\bullet; \Phi' \vdash t' : Type) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'} \\
(\Psi_u; \Phi \vdash_p t_1 : t) \sim (\bullet; \Phi' \vdash t'_1 : t') \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_1} \\
(\Psi_u; \Phi \vdash_p t_2 : t) \sim (\bullet; \Phi' \vdash t'_2 : t') \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_2} \\
\hline
\begin{array}{cc}
\Psi_u; \Phi \vdash_p t_1 : t & \bullet; \Phi \vdash t'_1 : t' \\
\Psi_u; \Phi \vdash_p t_2 : t & \bullet; \Phi \vdash t'_2 : t' \\
\Psi_u; \Phi \vdash_p t : Type & \bullet; \Phi \vdash t' : Type
\end{array} \\
\hline
\Psi_u; \Phi \vdash_p t_1 = t_2 : Prop \sim \bullet; \Phi \vdash t'_1 = t'_2 : Prop \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2}
\end{array}$$

$$\frac{\widehat{\sigma}_\Psi.i = ? \quad \Psi_u.i = [\Phi^*] t_T \quad t' <^f |\Phi^* \cdot \widehat{\sigma}_\Psi|}{(\Psi_u; \Phi \vdash_p X_i/\sigma : t_T \cdot \sigma) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi[i \mapsto [\Phi^* \cdot \widehat{\sigma}_\Psi] t']}$$

$$\frac{\widehat{\sigma}_\Psi.i = [\Phi^*] t \quad t = t'}{(\Psi_u; \Phi \vdash_p X_i/\sigma : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi}$$

Figure 3.37: Pattern matching algorithm for λ HOL, operating on derivations (3/3)

$$\begin{array}{ll}
(\text{Annotated terms}) & t^A ::= c \mid s \mid v_L \mid b_i \mid \lambda(t_1^A).t_2^A \mid \Pi_s(t_1^A).t_2^A \\
& \quad \mid (t_1^A : t^A : s) t_2^A \mid t_1^A =_{t^A} t_2^A \mid X_i/\sigma \\
(\text{Annotated contexts}) & \Phi^A ::= \bullet \mid \Phi^A, (t^A : s) \mid \Phi^A, \phi_i \\
(\text{Annotated extension terms}) & T^A ::= [-] t^A \mid [-] \Phi^A
\end{array}$$

Figure 3.38: Annotated λ HOL terms (syntax)

$$\boxed{T \sim T' \triangleright \widehat{\sigma}_\Psi}$$

$$\frac{t \sim t' \triangleleft unspec_{\Psi_u} \triangleright \widehat{\sigma}_\Psi}{[-] t \sim [-] t' \triangleright \widehat{\sigma}_\Psi} \qquad \frac{\Phi' \sim \Phi'' \triangleright \widehat{\sigma}_\Psi}{[-] \Phi' \sim [-] \Phi'' \triangleright \widehat{\sigma}_\Psi}$$

$$\boxed{\Phi' \sim \Phi'' \triangleright \widehat{\sigma}_\Psi}$$

$$\frac{}{\bullet \sim \bullet \triangleright unspec_{\Psi_u}} \qquad \frac{s = s' \quad \Phi \sim \Phi' \triangleright \widehat{\sigma}_\Psi \quad t \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}{(\Phi, (t : s)) \sim (\Phi', (t' : s')) \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\overline{(\Phi, \phi_i) \sim (\Phi, \Phi') \triangleright unspec_{\Psi_u} [i \mapsto [-] \Phi']}$$

$$\boxed{t \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\frac{}{c \sim c \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi} \qquad \frac{}{s \sim s \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi} \qquad \frac{L \cdot \widehat{\sigma}_\Psi = L'}{v_L \sim v'_L \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi}$$

$$\frac{s = s' \quad t_1 \sim t'_1 \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'} \quad [t_2] \sim [t'_2] \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi''}}{\Pi_s(t_1).t_2 \sim \Pi_{s'}(t'_1).t'_2 \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi''}}$$

$$\frac{[t_2] \sim [t'_2] \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}{\lambda(t_1).t_2 \sim \lambda(t'_1).t'_2 \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'}}$$

$$\frac{s = s' \quad t \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'} \quad t_1 \sim t'_1 \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_1} \quad t_2 \sim t'_2 \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_2} \quad \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2} = \widehat{\sigma}_{\Psi''}}{((t_1 : t : s) t_2) \sim ((t'_1 : t' : s') t'_2) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi''}}$$

$$\frac{t \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi'} \quad t_1 \sim t'_1 \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_1} \quad t_2 \sim t'_2 \triangleleft \widehat{\sigma}_{\Psi'} \triangleright \widehat{\sigma}_{\Psi_2} \quad \widehat{\sigma}_{\Psi_1} \circ \widehat{\sigma}_{\Psi_2} = \widehat{\sigma}_{\Psi''}}{(t_1 =_t t_2) \sim (t'_1 =_{t'} t'_2) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_{\Psi''}}$$

$$\frac{\widehat{\sigma}_\Psi.i = ? \quad t' <^f |\sigma \cdot \widehat{\sigma}_\Psi|}{X_i/\sigma \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi [i \mapsto [-] t']} \qquad \frac{\widehat{\sigma}_\Psi.i = t'}{X_i/\sigma \sim t' \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}_\Psi}$$

Figure 3.39: Pattern matching algorithm for λHOL , operating on annotated terms

require us to keep full typing derivations at runtime. Instead, we will extract the information required by the algorithm from the typing derivations and make them available syntactically at the level of terms. The result will be the new notion of annotated terms and an alternative formulation of the algorithm that works directly on such terms.

We present the syntax of annotated terms and annotated contexts in Figure 3.38. The main changes are the inclusion of sort information in Π -types, type and sort information for functions in function application and type information for the equality type. Furthermore, each member of the context is annotated with its sort. Last, annotated extension terms do not need the context information anymore – that information is only relevant for typing purposes. We adapt the pattern matching rules so that they work on annotated terms instead in Figure 3.39. The algorithm accepts Ψ_u as an implicit argument in order to know what the length of the resulting substitution needs to be.

A well-typed annotated term t^A is straightforward to produce from a typing derivation of a normal term t ; the inverse is also true. In the rest, we will thus use the two kinds of terms interchangeably and drop the A superscript when it is clear from context which kind we mean. For example, we will use the algorithm of Figure 3.39 algorithm directly to decide pattern matching between a well-typed pattern t and a scrutinee t' . It is understood that these have been converted to annotated terms after typing as needed. We give the exact rules for the conversion in Figure 3.40 as a type derivation-directed translation function.

We prove the following lemma about the correspondence between the two algorithms working on derivations and annotated terms; then soundness and completeness for the new algorithm follows directly.

$$\boxed{\llbracket \bullet \vdash T : K \rrbracket^A = T^A}$$

$$\frac{\llbracket \Psi; \Phi \vdash t : t_T \rrbracket^A = t^A}{\llbracket \Psi \vdash [\Phi] t : [\Phi] t_T \rrbracket^A = [-] t^A} \quad \frac{\llbracket \Psi \vdash \Phi, \Phi' \text{ wf} \rrbracket^A = \Phi^A, \Phi'^A}{\llbracket \Psi \vdash [\Phi] \Phi' : [\Phi] ctx \rrbracket^A = [-] \Phi'^A}$$

$$\boxed{\llbracket \bullet \vdash \Phi \text{ wf} \rrbracket^A = \Phi^A}$$

$$\frac{}{\llbracket \Psi \vdash \bullet \text{ wf} \rrbracket^A = \bullet} \quad \frac{\llbracket \Psi \vdash \Phi \text{ wf} \rrbracket^A = \Phi^A \quad \llbracket \Psi; \Phi \vdash t : s \rrbracket^A = t^A}{\llbracket \Psi \vdash (\Phi, t) \text{ wf} \rrbracket^A = (\Phi^A, (t^A : s))}$$

$$\frac{\llbracket \Psi \vdash \Phi \text{ wf} \rrbracket^A = \Phi^A}{\llbracket \Psi \vdash \Phi, \phi_i \text{ wf} \rrbracket^A = (\Phi^A, \phi_i)}$$

$$\boxed{\llbracket \Psi; \Phi \vdash t : t' \rrbracket^A = t^A}$$

$$\llbracket \Psi; \Phi \vdash c : t \rrbracket^A = c \quad \llbracket \Psi; \Phi \vdash_p s : s' \rrbracket^A = s \quad \llbracket \Psi; \Phi \vdash_p v_L : t \rrbracket^A = v_L$$

$$\frac{\llbracket \Psi; \Phi \vdash_p t_1 : s \rrbracket^A = t_1^A \quad \llbracket \Psi; \Phi, t_1 \vdash_p [t_2]_{|\Phi|} : s' \rrbracket^A = [t_2^A]}{\llbracket \Psi; \Phi \vdash \Pi(t_1).t_2 : s'' \rrbracket^A = \Pi_s(t_1^A).t_2^A}$$

$$\frac{\llbracket \Psi; \Phi \vdash t_1 : s \rrbracket^A = t_1^A \quad \llbracket \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} : t' \rrbracket^A = [t_2^A]}{\llbracket \Psi; \Phi \vdash \lambda(t_1).t_2 : \Pi(t_1).[t']_{|\Phi|+1} \rrbracket^A = \lambda(t_1^A).t_2^A}$$

$$\frac{\llbracket \Psi; \Phi \vdash t_1 : \Pi(t_a).t_b \rrbracket^A = t_1^A \quad \llbracket \Psi; \Phi \vdash t_2 : t_a \rrbracket^A = t_2^A \quad \llbracket \Psi; \Phi \vdash \Pi(t_a).t_b : s \rrbracket^A = t^A}{\llbracket \Psi; \Phi \vdash t_1 t_2 : [t_b]_{|\Phi|} \cdot (id_\Phi, t_2) \rrbracket^A = (t_1^A : t^A : s) t_2^A}$$

$$\frac{\llbracket \Psi_u; \Phi \vdash_p t : Type \rrbracket^A = t^A \quad \llbracket \Psi_u; \Phi \vdash_p t_1 : t \rrbracket^A = t_1^A \quad \llbracket \Psi_u; \Phi \vdash_p t_2 : t \rrbracket^A = t_2^A}{\llbracket \Psi_u; \Phi \vdash_p t_1 = t_2 : Prop \rrbracket^A = (t_1^A =_{t^A} t_2^A)}$$

$$\llbracket \Psi_u; \Phi \vdash_p X_i/\sigma : t_T \cdot \sigma \rrbracket^A = X_i/\sigma$$

Figure 3.40: Conversion of typing derivations to annotated terms

Lemma 3.8.12 (*Correspondence between pattern matching algorithms*)

$$\begin{aligned}
& (\Psi_u \vdash_p T : K) \sim (\bullet \vdash T' : K) \triangleright \widehat{\sigma}_\Psi \\
& 1. \frac{\llbracket \Psi_u \vdash T : K \rrbracket^A = T^A \quad \llbracket \bullet \vdash T' : K \rrbracket^A = T'^A}{T^A \sim T'^A \triangleright \llbracket \bullet \vdash \widehat{\sigma}_\Psi : \Psi_u \rrbracket^A} \\
& 2. \frac{\llbracket \Psi_u \vdash T : K \rrbracket^A = T^A \quad \llbracket \bullet \vdash T' : K \rrbracket^A = T'^A \quad T^A \sim T'^A \triangleright \widehat{\sigma}_\Psi^A}{\exists \widehat{\sigma}_\Psi. (\llbracket \bullet \vdash \widehat{\sigma}_\Psi : \Psi_u \rrbracket^A = \widehat{\sigma}_\Psi^A \quad (\Psi_u \vdash_p T : K) \sim (\bullet \vdash T' : K) \triangleright \widehat{\sigma}_\Psi)} \\
& (\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma}_\Psi \\
& 3. \frac{\llbracket \Psi_u \vdash \Phi \text{ wf} \rrbracket^A = \Phi^A \quad \llbracket \bullet \vdash \Phi' \text{ wf} \rrbracket^A = \Phi'^A}{\Phi^A \sim \Phi'^A \triangleright \llbracket \bullet \vdash \widehat{\sigma}_\Psi : \Psi_u \rrbracket^A} \\
& 4. \frac{\llbracket \Psi_u \vdash \Phi \text{ wf} \rrbracket^A = \Phi^A \quad \llbracket \bullet \vdash \Phi' \text{ wf} \rrbracket^A = \Phi'^A \quad \Phi^A \sim \Phi'^A = \widehat{\sigma}_\Psi^A}{\exists \widehat{\sigma}_\Psi. (\llbracket \bullet \vdash \widehat{\sigma}_\Psi : \Psi_u \rrbracket^A \triangleright \widehat{\sigma}_\Psi^A \quad (\Psi_u \vdash_p \Phi \text{ wf}) \sim (\bullet \vdash \Phi' \text{ wf}) \triangleright \widehat{\sigma}_\Psi)} \\
& (\Psi_u; \Phi \vdash t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}'_\Psi \\
& 5. \frac{\llbracket \Psi_u; \Phi \vdash t : t_T \rrbracket^A = t^A \quad \llbracket \bullet; \Phi' \vdash t' : t'_T \rrbracket^A = t'^A \quad \llbracket \bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi} \rrbracket^A = \widehat{\sigma}_\Psi^A}{t^A \sim t'^A \triangleleft \widehat{\sigma}_\Psi^A \triangleright \llbracket \bullet \vdash \widehat{\sigma}'_\Psi : \widehat{\Psi}' \rrbracket^A} \\
& \llbracket \Psi_u; \Phi \vdash t : t_T \rrbracket^A = t^A \\
& 6. \frac{\llbracket \bullet; \Phi' \vdash t' : t'_T \rrbracket^A = t'^A \quad \llbracket \bullet \vdash \widehat{\sigma}_\Psi : \widehat{\Psi} \rrbracket^A = \widehat{\sigma}_\Psi^A \quad t^A \sim t'^A \triangleleft \widehat{\sigma}_\Psi^A \triangleright \widehat{\sigma}'_\Psi{}^A}{\exists \widehat{\sigma}_\Psi. (\llbracket \bullet \vdash \widehat{\sigma}'_\Psi : \widehat{\Psi}' \rrbracket^A \triangleright \widehat{\sigma}'_\Psi{}^A \quad (\Psi_u; \Phi \vdash t : t_T) \sim (\bullet; \Phi' \vdash t' : t'_T) \triangleleft \widehat{\sigma}_\Psi \triangleright \widehat{\sigma}'_\Psi)}
\end{aligned}$$

Proof. By structural induction on the derivation of the pattern matching result.

We also need to use Lemma 3.8.1. □

Lemma 3.8.13 (*Soundness and completeness for practical pattern matching algo-*

rithm)

$$\begin{array}{c}
\Psi_u \vdash_p T : K \quad \llbracket \Psi_u \vdash T : K \rrbracket^A = T^A \\
\bullet \vdash T' : K \quad \llbracket \bullet \vdash T' : K \rrbracket^A = T'^A \quad \text{relevant}(\Psi_u \vdash_p T : K) = \Psi_u \\
1. \frac{T \sim T' \triangleright \sigma_\Psi^A}{\exists \sigma_\Psi. (\bullet \vdash \sigma_\Psi : \Psi_u \quad \llbracket \bullet \vdash \sigma_\Psi : \Psi_u \rrbracket^A = \sigma_\Psi^A \quad T \cdot \sigma_\Psi = T')} \\
\\
\Psi_u \vdash_p T : K \quad \llbracket \Psi_u \vdash T : K \rrbracket^A = T^A \\
\bullet \vdash T' : K \quad \llbracket \bullet \vdash T' : K \rrbracket^A = T'^A \quad \text{relevant}(\Psi_u \vdash_p T : K) = \Psi_u \\
2. \frac{\exists \sigma_\Psi. (\bullet \vdash \sigma_\Psi : \Psi_u \quad T \cdot \sigma_\Psi = T')}{T \sim T' \triangleright \llbracket \bullet \vdash \sigma_\Psi : \Psi_u \rrbracket^A}
\end{array}$$

Proof. By combining Lemma 3.8.11, Lemma 3.8.12 and Lemma 3.8.1. \square

Summary

Let us briefly summarize the results of this section. For the typing judgement we defined in the end of Section 3.8:

$$\frac{\Psi \vdash_p \Psi_u \text{ wf} \quad \Psi, \Psi_u \vdash_p T_P : K \quad \text{unspec}_\Psi, \Psi_u \sqsubseteq \text{relevant}(\Psi, \Psi_u \vdash_p T_P : K)}{\Psi \vdash_p^* \Psi_u > T_P : K}$$

we have the following results:

$$\begin{array}{c}
\frac{\Psi \vdash_p^* \Psi_u > T_P : K \quad \Psi' \vdash \sigma_\Psi : \Psi}{\Psi' \vdash_p^* \Psi_u \cdot \sigma_\Psi > T_P \cdot \sigma_\Psi : K \cdot \sigma_\Psi} \quad \text{Substitution lemma} \\
\\
\frac{\bullet \vdash_p^* \Psi_u > T_P : K \quad \bullet \vdash T : K}{\exists^{\leq 1} \sigma_\Psi. (\bullet \vdash \sigma_\Psi : \Psi_u \quad T_P \cdot \sigma_\Psi = T)} \quad \begin{array}{l} \text{Pattern matching} \\ \text{determinism and decidability} \end{array}
\end{array}$$

$$\begin{array}{c}
\frac{\bullet \vdash_p^* \Psi_u > T_P : K \quad \bullet \vdash T : K \quad T_P \sim T = \sigma_\Psi \quad \text{Pattern matching}}{\bullet \vdash \sigma_\Psi : \Psi_u \quad T_P \cdot \sigma_\Psi = T} \quad \text{algorithm soundness} \\
\\
\frac{\bullet \vdash_p^* \Psi_u > T_P : K \quad \bullet \vdash T : K \quad \exists \sigma_\Psi. (\bullet \vdash \sigma_\Psi : \Psi_u \quad T_P \cdot \sigma_\Psi = T) \quad \text{Pattern matching}}{T_P \sim T = \sigma_\Psi} \quad \text{algorithm completeness}
\end{array}$$

3.9 Collapsing extension variables

Let us consider the following situation. We are writing a tactic such as the `simplify` tactic given in Section 2.3 (under the heading “Staging”), a sketch of which is:

`simplify` : $(\phi : ctx) \rightarrow (P : [\phi] Prop) \rightarrow (Q : [\phi] Prop, X : [\phi] P \supset Q \wedge Q \supset P)$

`simplify P` = `match P with`

$$Q \wedge R \supset O \mapsto \langle Q \supset R \supset O, \dots \rangle$$

In order to fill the missing proof object (denoted as \dots), we need to perform pattern matching on its inferred type: the open proposition

$$[\phi] ((Q \wedge R \supset O) \supset (Q \supset R \supset O)) \wedge ((Q \supset R \supset O) \supset (Q \wedge R \supset O))$$

in the extension context Ψ that includes ϕ , P , Q , R , O . We can easily prove the equivalent first-order lemma where only normal logical variables are used (and is therefore closed with respect to Ψ):

$$[P : Prop, Q : Prop, R : Prop, O : Prop] ((Q \wedge R \supset O) \supset (Q \supset R \supset O)) \wedge ((Q \supset R \supset O) \supset (Q \wedge R \supset O))$$

But can we automatically infer what this equivalent first-order lemma will be in the general case of extension contexts Ψ ? This will be the subject of this section.

More formally, we want to produce a proof object for a proposition P at a point where the extension variables context is Ψ . If we want to discover this proof object

programmatically, we need to proceed by pattern matching on P . A problem arises: P is not closed, so the pattern matching methodology presented in the previous section does not apply. That is, we need to solve the following problem:

If $\Psi, \Psi_u \vdash_P P_P : [\Phi] Prop$ and $\Psi \vdash P : [\Phi] Prop$,

then there exists σ_Ψ such that $\Psi \vdash \sigma_\Psi : (\Psi, \Psi_u)$ and $P_P \cdot \sigma_\Psi = P$.

This is a significantly more complicated pattern matching problem, because P also contains meta-variables. To solve it properly, we need to be able to have unification variables that match against meta-variables; these unification variables will then be meta-2-variables.

In this section we will partially address this issue in a different way. We will show that under certain restrictions about the current non-empty extension context Ψ and its usage, we can *collapse* terms from Ψ to an empty context. A substitution exists that then transforms the collapsed terms into terms of the original Ψ context. That is, we can get an equivalent term that is closed with respect to the extension context and use our normal pattern matching procedure on that.

We will thus prove the following theorem for contextual terms:

$$\frac{\Psi \vdash T : K \quad \text{collapsible} (\Psi \vdash T : K)}{\exists T', K', \sigma_\Psi. (\bullet \vdash T' : K' \quad \Psi \vdash \sigma_\Psi : \bullet \quad T' \cdot \sigma_\Psi = T \quad K' \cdot \sigma_\Psi = K)}$$

Combined with the pattern matching algorithm given in the previous section, which applies when $\Psi = \bullet$, this will give us a way to perform pattern matching even when Ψ is not empty under the restrictions that we will express as the “collapsible” operation above.

Let us now see the details of the limitations in the applicability of our solution. Intuitively, we will be able to collapse the extension variable context when all extension variables depend on contexts Φ which are prefixes of some Φ_* context. The collapsible operation is actually a function that discovers such a context, if it exists. Furthermore, all uses of extension variables should be used only with identity substitutions. This restriction exists because there is no generic way of encoding the

$$\begin{array}{c}
\boxed{\text{collapsible}(\Psi) \triangleleft \Phi \triangleright \Phi'} \\
\\
\frac{}{\text{collapsible}(\bullet) \triangleleft \Phi \triangleright \Phi} \qquad \frac{\text{collapsible}(\Psi) \triangleleft \Phi \triangleright \Phi' \quad \text{collapsible}(K) \triangleleft \Phi' \triangleright \Phi''}{\text{collapsible}(\Psi, K) \triangleleft \Phi \triangleright \Phi''} \\
\\
\boxed{\text{collapsible}(K) \triangleleft \Phi' \triangleright \Phi''} \\
\\
\frac{T = [\Phi] t \quad \text{collapsible}(T) \triangleleft \Phi' \triangleright \Phi''}{\text{collapsible}([\Phi] t) \triangleleft \Phi' \triangleright \Phi''} \qquad \frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi''}{\text{collapsible}([\Phi] ctx) \triangleleft \Phi' \triangleright \Phi''} \\
\\
\boxed{\text{collapsible}(T) \triangleleft \Phi' \triangleright \Phi''} \\
\\
\frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi'' \quad \text{collapsible}(t) \triangleleft \Phi''}{\text{collapsible}([\Phi] t) \triangleleft \Phi' \triangleright \Phi''} \qquad \frac{\text{collapsible}(\Phi_1, \Phi_2) \triangleleft \Phi' \triangleright \Phi''}{\text{collapsible}([\Phi_1] \Phi_2) \triangleleft \Phi' \triangleright \Phi''} \\
\\
\boxed{\text{collapsible}(\Psi \vdash T : K) \triangleright \Phi'} \\
\\
\frac{\text{collapsible}(\Psi) \triangleleft \bullet \triangleright \Phi' \quad \text{collapsible}(K) \triangleleft \Phi' \triangleright \Phi'' \quad \text{collapsible}(T) \triangleleft \Phi'' \triangleright \Phi''}{\text{collapsible}(\Psi \vdash T : K) \triangleright \Phi''} \\
\\
\boxed{\text{collapsible}(\Psi \vdash \Phi \text{ wf}) \triangleright \Phi'} \\
\\
\frac{\text{collapsible}(\Psi) \triangleleft \bullet \triangleright \Phi' \quad \text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi''}{\text{collapsible}(\Psi \vdash \Phi \text{ wf}) \triangleright \Phi''}
\end{array}$$

Figure 3.41: Operation to decide whether λHOL terms are collapsible with respect to the extension context

equalities that are produced by non-identity substitutions. We present the full details of the collapsible function in Figures 3.41 and 3.42.

Before we proceed to see the details of the proof, we need two auxiliary lemmas.

$$\boxed{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi''}$$

$$\overline{\text{collapsible}(\bullet) \triangleleft \Phi' \triangleright \Phi'}$$

$$\frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi'' \quad \Phi = \Phi'' \quad \text{collapsible}(t) \triangleleft \Phi}{\text{collapsible}(\Phi, t) \triangleleft \Phi' \triangleright (\Phi, t)}$$

$$\frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi'' \quad \Phi \subset \Phi'' \quad \text{collapsible}(t) \triangleleft \Phi''}{\text{collapsible}(\Phi, t) \triangleleft \Phi' \triangleright \Phi''}$$

$$\frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi'' \quad \Phi = \Phi''}{\text{collapsible}(\Phi, \phi_i) \triangleleft \Phi' \triangleright (\Phi, \phi_i)} \quad \frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi'' \quad \Phi \subset \Phi''}{\text{collapsible}(\Phi, \phi_i) \triangleleft \Phi' \triangleright \Phi''}$$

$$\boxed{\text{collapsible}(t) \triangleleft \Phi'}$$

$$\overline{\text{collapsible}(s) \triangleleft \Phi'}$$

$$\overline{\text{collapsible}(c) \triangleleft \Phi'}$$

$$\overline{\text{collapsible}(v_L) \triangleleft \Phi'}$$

$$\frac{\text{collapsible}(t_1) \triangleleft \Phi' \quad \text{collapsible}(\lceil t_2 \rceil) \triangleleft \Phi'}{\text{collapsible}(\lambda(t_1).t_2) \triangleleft \Phi'}$$

$$\frac{\text{collapsible}(t_1) \triangleleft \Phi' \quad \text{collapsible}(\lceil t_2 \rceil) \triangleleft \Phi'}{\text{collapsible}(\Pi(t_1).t_2) \triangleleft \Phi'}$$

$$\frac{\text{collapsible}(t_1) \triangleleft \Phi' \quad \text{collapsible}(t_2) \triangleleft \Phi'}{\text{collapsible}(t_1 \ t_2) \triangleleft \Phi'}$$

$$\frac{\text{collapsible}(t_1) \triangleleft \Phi' \quad \text{collapsible}(t_2) \triangleleft \Phi'}{\text{collapsible}(t_1 = t_2) \triangleleft \Phi'}$$

$$\frac{\sigma \subseteq id_{\Phi'}}{\text{collapsible}(X_i/\sigma) \triangleleft \Phi'}$$

Figure 3.42: Operation to decide whether λ HOL terms are collapsible with respect to the extension context (continued)

Lemma 3.9.1

$$\begin{array}{l}
1. \frac{\text{collapsible}(\Phi) \triangleleft \Phi' \triangleright \Phi''}{(\Phi' \subseteq \Phi \quad \Phi'' = \Phi) \vee (\Phi \subseteq \Phi' \quad \Phi'' = \Phi')} \\
2. \frac{\text{collapsible}(\Psi \vdash [\Phi] t : [\Phi] t_T) \triangleright \Phi'}{\Phi \subseteq \Phi'} \qquad 3. \frac{\text{collapsible}(\Psi \vdash [\Phi_0] \Phi_1 : [\Phi_0] \Phi_1) \triangleright \Phi'}{\Phi_0, \Phi_1 \subseteq \Phi'}
\end{array}$$

Proof. By structural induction on the derivation of $\text{collapsible}(\cdot)$. □

Lemma 3.9.2

$$\begin{array}{ll}
1. \frac{\text{collapsible}(\Psi) \triangleleft \bullet \triangleright \Phi \quad \Phi \subseteq \Phi'}{\text{collapsible}(\Psi) \triangleleft \Phi' \triangleright \Phi'} & 2. \frac{\text{collapsible}(K) \triangleleft \bullet \triangleright \Phi \quad \Phi \subseteq \Phi'}{\text{collapsible}(K) \triangleleft \Phi' \triangleright \Phi'} \\
3. \frac{\text{collapsible}(T) \triangleleft \bullet \triangleright \Phi \quad \Phi \subseteq \Phi'}{\text{collapsible}(T) \triangleleft \Phi' \triangleright \Phi'} & 4. \frac{\text{collapsible}(\Phi_0) \triangleleft \bullet \triangleright \Phi \quad \Phi \subseteq \Phi'}{\text{collapsible}(\Phi_0) \triangleleft \Phi' \triangleright \Phi'}
\end{array}$$

Proof. By structural induction on the derivation of $\text{collapsible}(\cdot)$. □

We are now ready to state and prove the main result of this section. Both the statement and proof are technically involved, so we will give a high-level picture prior to the actual proof. The main theorem that we will use later is a simple corollary of this result.

Theorem 3.9.3

$$\begin{array}{c}
\vdash \Psi \text{ wf} \quad \text{collapsible}(\Psi) \triangleleft \bullet \triangleright \Phi^0 \\
\hline
\exists \Psi^1, \sigma_\Psi^1, \sigma_\Psi^{inv}, \sigma_\Psi^2, \Phi^1, \sigma^1, \sigma^{-1}. \\
\Psi^1 \vdash \sigma_\Psi^1 : \Psi \quad \bullet \vdash \sigma_\Psi^2 : \Psi^1 \quad \Psi^1 \vdash \Phi^1 \text{ wf} \quad \Psi^1; \Phi^1 \vdash \sigma^1 : \Phi^0 \cdot \sigma_\Psi^1 \\
\Psi^1; \Phi^0 \cdot \sigma_\Psi^1 \vdash \sigma^{inv} : \Phi^1 \quad \sigma^1 \cdot \sigma^{inv} = id_{\Phi^0 \cdot \sigma_\Psi^1} \quad \Psi; \Phi^0 \vdash \sigma^{-1} : \Phi^1 \cdot \sigma_\Psi^2 \\
\forall t. \Psi; \Phi^0 \vdash t : t' \Rightarrow t \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = t \quad \forall T \in \Psi^1. (T = [\Phi^*] t \wedge \Phi^* \subseteq \Phi^1)
\end{array}$$

Intuition. The main idea of the proof is to maintain a number of substitutions to transform a term from the extension context Ψ to the empty context, by a series of context changes. We assume that the collapsible operation has established that all extension variables depend on prefixes of the context Φ^0 . Then, the substitutions and contexts defined by the theorem are:

Φ^1 is a context that is composed of ‘collapsed’ versions of all extension variables, as well as any normal variables required to type them. For example, the extension context $\Psi = \phi : ctx, A : [\phi] Nat, B : [\phi, x : Nat] Nat$ would be represented as the collapsed context $\Phi^1 = a : Nat, x : Nat, b : Nat$.

Ψ^1 is an extension context where all extension variables depend on prefixes of the Φ^1 context. It has the same metavariables as Ψ , with the difference that dependencies on previous extension variables are changed to dependencies on the Φ^1 context. For example, the context $\Psi = T : [] Type, x : [] T$ will be changed to $\Psi^1 = T : [] Type, x : [T : Type] T$.

σ_Ψ^1 can be understood as a renaming of metavariables from the original Ψ context to the Ψ^1 context. Since the two contexts have essentially the same metavariables, the renaming is simple to carry out. Context variables are substituted with the empty context. This is fine since parametric contexts carry no information.

σ^1 can be understood as a permutation from variables in Φ^0 to variables in Φ^1 . The need for it arises from the fact that collapsed versions of metavariables get interspersed with normal variables in Φ^1 . σ^{inv} is the inverse permutation.

σ_Ψ^2 carries out the last step, which is to replace the extension variables in Ψ^1 with their collapsed versions in the Φ^1 context. For example, for the above example context $\Psi = \phi : ctx, A : [\phi] Nat, B : [\phi, x : Nat] Nat$ and respective $\Phi^1 = a : Nat, x : Nat, b : Nat$, σ_Ψ^2 would substitute A with $[\Phi^1] a$ and B with $[\Phi^1] b$.

σ^{-1} is the substitution that inverses all the others, yielding a term in the original Ψ extension context from a closed collapsed term.

Proof. By induction on the derivation of the relation $collapsable(\Psi) \triangleleft \bullet \triangleright \Phi^0$.

Case $\Psi = \bullet$. We choose $\Psi^1 = \bullet$; $\sigma_\Psi^1 = \sigma_\Psi^2 = \bullet$; $\Phi^1 = \bullet$; $\sigma^1 = \sigma^{inv} = \bullet$; $\sigma^{-1} = \bullet$. $\Phi^1 = \bullet$ and the desired trivially hold.

Case $\Psi = \Psi'$, $[\Phi] ctx$. From the collapsable relation, we get: $collapsable(\Psi') \triangleleft \bullet \triangleright \Phi'^0$, $collapsable([\Phi] ctx) \triangleleft \Phi'^0 \triangleright \Phi^0$. By induction hypothesis for Ψ' , get:

$$\begin{aligned} \Psi'^1 \vdash \sigma_\Psi'^1 : \Psi' \quad \bullet \vdash \sigma_\Psi'^2 : \Psi'^1 \quad \Psi'^1 \vdash \Phi'^1 \text{ wf} \quad \Psi'^1; \Phi'^1 \vdash \sigma'^1 : \Phi'^0 \cdot \sigma_\Psi'^1 \\ \Psi'^1; \Phi'^0 \cdot \sigma_\Psi'^1 \vdash \sigma'^{inv} : \Phi'^1 \quad \sigma'^1 \cdot \sigma'^{inv} = id_{\Phi'^0 \cdot \sigma_\Psi'^1} \quad \Psi'; \Phi'^0 \vdash \sigma'^{-1} : \Phi'^1 \cdot \sigma_\Psi'^2 \\ \forall t. \Psi'; \Phi'^0 \vdash t : t' \Rightarrow t \cdot \sigma_\Psi'^1 \cdot \sigma'^1 \cdot \sigma_\Psi'^2 \cdot \sigma'^{-1} = t \quad \forall T \in \Psi'^1. T = [\Phi^*] t \wedge \Phi^* \subseteq \Phi'^1 \end{aligned}$$

By inversion of typing for $[\Phi] ctx$ we get that $\Psi' \vdash \Phi$ wf.

We fix $\sigma_\Psi^1 = \sigma_\Psi'^1$, $[\Phi'^0 \cdot \sigma_\Psi'^1] \bullet$ which is a valid choice as long as we select Ψ^1 so that $\Psi'^1 \subseteq \Psi^1$. This substitution has correct type by taking into account the substitution lemma for Φ'^0 and $\sigma_\Psi'^1$.

For choosing the rest, we proceed by induction on the derivation of $\Phi'^0 \subseteq \Phi^0$.

If $\Phi^0 = \Phi'^0$ then:

We have $\Phi \subseteq \Phi'^0$ because of Lemma 3.9.1.

Choose $\Psi^1 = \Psi'^1$; $\sigma_\Psi^2 = \sigma_\Psi'^2$; $\Phi^1 = \Phi'^1$; $\sigma^1 = \sigma'^1$; $\sigma^{inv} = \sigma'^{inv}$; $\sigma^{-1} = \sigma'^{-1}$.

Everything holds trivially, other than σ_Ψ^1 typing. This too is easy to prove by taking into account the substitution lemma for Φ and σ_Ψ^1 . Also, σ'^{-1} typing uses extension variable weakening. Last, for the cancellation part, terms that are typed under Ψ are also typed under Ψ' so this part is trivial too.

If $\Phi^0 = \Phi'^0$, t then: (here we abuse notation slightly by identifying the context and substitutions from induction hypothesis with the ones we already have: their properties are the same for the new Φ'^0)

We have $\Phi = \Phi^0 = \Phi'^0$, t because of Lemma 3.9.1 (Φ^0 is not Φ'^0 thus $\Phi^0 = \Phi$).

First, choose $\Phi^1 = \Phi'^1$, $t \cdot \sigma_\Psi'^1 \cdot \sigma'^1$. This is a valid choice, because Ψ' ; $\Phi'^0 \vdash t : s$; by applying $\sigma_\Psi'^1$ we get Ψ'^1 ; $\Phi'^0 \cdot \sigma_\Psi'^1 \vdash t \cdot \sigma_\Psi'^1 : s$; by applying σ'^1 we get Ψ'^1 ; $\Phi'^1 \vdash t \cdot \sigma_\Psi'^1 \cdot \sigma'^1 : s$.

Thus $\Psi'^1 \vdash \Phi'^1$, $t \cdot \sigma_\Psi'^1 \cdot \sigma'^1$ wf.

Now, choose $\Psi^1 = \Psi'^1$, $[\Phi_1] t \cdot \sigma_\Psi'^1 \cdot \sigma'^1$. This is well-formed because of what we proved above about the substituted t , taking weakening into account. Also, the condition for the contexts in Ψ^1 being subcontexts of Φ^1 obviously holds.

Choose $\sigma_\Psi^2 = \sigma_\Psi'^2$, $[\Phi_1] v_{|\Phi^1|}$. We have $\bullet \vdash \sigma_\Psi^2 : \Psi^1$ directly by our construction.

Choose $\sigma^1 = \sigma'^1$, $v_{|\Phi^1|}$. We have that this latter term can be typed as:

Ψ^1 ; $\Phi^1 \vdash v_{|\Phi^1|} : t \cdot \sigma_\Psi'^1 \cdot \sigma'^1$, and thus we have Ψ^1 ; $\Phi^1 \vdash \sigma^1 : \Phi'^0 \cdot \sigma_\Psi'^1$, $t \cdot \sigma_\Psi'^1$.

Choose $\sigma^{inv} = \sigma'^{inv}$, $v_{|\Phi'^0 \cdot \sigma_\Psi'^1|}$. The desired properties obviously hold.

Choose $\sigma^{-1} = \sigma'^{-1}$, $v_{|\Phi'^0|}$, which is typed correctly since $t \cdot \sigma_\Psi'^1 \cdot \sigma'^1 \cdot \sigma_\Psi'^2 \cdot \sigma^{-1} = t$.

Last, assume Ψ ; Φ^0 , $t \vdash t_* : t'_*$. We prove $t_* \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = t_*$.

First, t_* is also typed under Ψ' because t_* cannot use the newly-introduced variable directly (even in the case where it would be part of Φ_0 , there's still no extension variable that has $X_{|\Psi'|}$ in its context).

Thus it suffices to prove $t_* \cdot \sigma_\Psi'^1 \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = t_*$.

Then proceed by structural induction on t_* . The only interesting case occurs when $t_* = v_{|\Phi'^0|}$, in which case we have:

$$v_{|\Phi'^0|} \cdot \sigma_{\Psi'}^1 \cdot \sigma^1 \cdot \sigma_{\Psi}^2 \cdot \sigma^{-1} = v_{|\Phi'^0, \sigma_{\Psi'}^1|} \cdot \sigma^1 \cdot \sigma_{\Psi}^2 \cdot \sigma^{-1} = v_{|\Phi'^1|} \cdot \sigma_{\Psi}^2 \cdot \sigma^{-1} = v_{|\Phi'^1, \sigma_{\Psi}^2|} \cdot \sigma^{-1} = v_{|\Phi'^0|}$$

If $\Phi^0 = \Phi'^0$, ϕ_i then:

By well-formedness inversion we get that $\Psi.i = [\Phi_*] ctx$, and by repeated inversions of the collapsable relation we get $\Phi_* \subseteq \Phi^0$.

Choose $\Phi^1 = \Phi'^1$; $\Psi^1 = \Psi'^1$; $\sigma_{\Psi}^2 = \sigma_{\Psi'}^2$; $\sigma^1 = \sigma'^1$; $\sigma^{inv} = \sigma'^{inv}$; $\sigma^{-1} = \sigma'^{-1}$.

Most desiderata are trivial. For σ^1 , note that $(\Phi'^1, \phi_i) \cdot \sigma_{\Psi'}^1 = \Phi'^1 \cdot \sigma_{\Psi'}^1$ since by construction we have that $\sigma_{\Psi'}^1$ always substitutes parametric contexts by the empty context.

For substitutions cancellation, we need to prove that for all t such that $\Psi; \Phi^0, \phi_i \vdash t_* : t'_*$, we have $t_* \cdot \sigma_{\Psi}^1 \cdot \sigma^1 \cdot \sigma_{\Psi}^2 \cdot \sigma^{-1} = t_*$. This is proved directly by noticing that t_* is typed also under Ψ' (ϕ_i as the just-introduced variable cannot refer to itself).

Case $\Psi = \Psi'$, $[\Phi] t$. From the collapsable relation, we get:

$$collapsible(\Psi') \triangleleft \bullet \triangleright \Phi'^0, collapsible(\Phi) \triangleleft \Phi'^0 \triangleright \Phi^0, collapsible(t) \triangleleft \Phi^0.$$

By induction hypothesis for Ψ' , we get:

$$\begin{aligned} \Psi'^1 \vdash \sigma_{\Psi'}^1 : \Psi' \quad \bullet \vdash \sigma_{\Psi'}^2 : \Psi'^1 \quad \Psi'^1 \vdash \Phi'^1 \text{ wf} \quad \Psi'^1; \Phi'^1 \vdash \sigma'^1 : \Phi'^0 \cdot \sigma_{\Psi'}^1 \\ \Psi'^1; \Phi'^0 \cdot \sigma_{\Psi'}^1 \vdash \sigma'^{inv} : \Phi'^1 \quad \sigma'^1 \cdot \sigma'^{inv} = id_{\Phi'^0, \sigma_{\Psi'}^1} \quad \Psi'; \Phi'^0 \vdash \sigma'^{-1} : \Phi'^1 \cdot \sigma_{\Psi'}^2 \\ \forall t. \Psi'; \Phi'^0 \vdash t : t' \Rightarrow t \cdot \sigma_{\Psi'}^1 \cdot \sigma'^1 \cdot \sigma_{\Psi'}^2 \cdot \sigma'^{-1} = t \quad \forall T \in \Psi'^1.T = [\Phi^*] t \wedge \Phi^* \subseteq \Phi'^1 \\ \text{Also from typing inversion we get: } \Psi' \vdash \Phi \text{ wf and } \Psi'; \Phi \vdash t : s. \end{aligned}$$

We proceed similarly as in the previous case, by induction on $\Phi'^0 \subseteq \Phi^0$, in order to redefine $\Psi'^1, \sigma_{\Psi'}^1, \sigma_{\Psi'}^2, \Phi'^1, \sigma'^1, \sigma'^{inv}, \sigma'^{-1}$ with the same properties but for Φ^0 instead of Φ'^0 :

$$\begin{aligned} \Psi'^1 \vdash \sigma_{\Psi'}^1 : \Psi' \quad \bullet \vdash \sigma_{\Psi'}^2 : \Psi'^1 \quad \Psi'^1 \vdash \Phi'^1 \text{ wf} \quad \Psi'^1; \Phi'^1 \vdash \sigma'^1 : \Phi^0 \cdot \sigma_{\Psi'}^1 \\ \Psi'^1; \Phi^0 \cdot \sigma_{\Psi'}^1 \vdash \sigma'^{inv} : \Phi'^1 \quad \sigma'^1 \cdot \sigma'^{inv} = id_{\Phi^0, \sigma_{\Psi'}^1} \quad \Psi'; \Phi^0 \vdash \sigma'^{-1} : \Phi'^1 \cdot \sigma_{\Psi'}^2 \\ \forall t. \Psi'; \Phi^0 \vdash t : t' \Rightarrow t \cdot \sigma_{\Psi'}^1 \cdot \sigma'^1 \cdot \sigma_{\Psi'}^2 \cdot \sigma'^{-1} = t \quad \forall T \in \Psi'^1.T = [\Phi^*] t \wedge \Phi^* \subseteq \Phi'^1 \\ \text{Now we have } \Phi \subseteq \Phi^0 \text{ thus } \Psi'; \Phi^0 \vdash t : s. \end{aligned}$$

By applying $\sigma_{\Psi'}^1$ and then σ'^1 to t we get $\Psi'^1; \Phi'^1 \vdash t \cdot \sigma_{\Psi'}^1 \cdot \sigma'^1 : s$. We can now choose $\Phi^1 = \Phi'^1$, $t \cdot \sigma_{\Psi'}^1 \cdot \sigma'^1$.

Choose $\Psi^1 = \Psi'^1$, $[\Phi^1] t \cdot \sigma_\Psi'^1 \cdot \sigma'^1$. It is obviously well-formed.

Choose $\sigma_\Psi^1 = \sigma_\Psi'^1$, $[\Phi] t^1$. We need $\Psi^1; \Phi \cdot \sigma_\Psi'^1 \vdash t^1 : t \cdot \sigma_\Psi'^1$.

Assuming $t^1 = X_{|\Phi'^1|}/\sigma$, we need $t \cdot \sigma_\Psi'^1 \cdot \sigma'^1 \cdot \sigma = t \cdot \sigma_\Psi'^1$ and $\Psi^1; \Phi \cdot \sigma_\Psi'^1 \vdash \sigma : \Phi^1$.

Therefore $\sigma = \sigma'^{inv}$ and $extsigma^1 = \sigma_\Psi'^1$, $[\Phi] X_{|\Phi'^1|}/\sigma'^{inv}$ with the desirable properties.

Choose $\sigma_\Psi^2 = \sigma_\Psi'^2$, $[\Phi^1] v_{|\Phi'^1|}$. We trivially have $\bullet \vdash \sigma_\Psi^2 : \Psi^1$.

Choose $\sigma^1 = \sigma'^1$, with typing holding obviously.

Choose $\sigma^{inv} = \sigma'^{inv}$, $X_{|\Psi'^1|}/id_{\Phi^1}$. Since σ^1 does not use the newly introduced variable in Φ^1 , the fact that σ^{inv} is its inverse follows trivially.

Choose $\sigma^{-1} = \sigma'^{-1}$, $X_{|\Psi'^1|}/id_\Phi$. This is well-typed if we consider the substitutions cancellation fact.

It remains to prove that for all t_* such that $\Psi', [\Phi] t; \Phi^0 \vdash t_* : t'_*$, we have $t \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = t$.

This is done by structural induction on t_* , with the interesting case being $t_* = X_{|\Psi'^1|}/\sigma_*$. By inversion of collapsable relation, we get that $\sigma_* = id_\Phi$.

Thus $(X_{|\Psi'^1|}/id_\Phi) \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (X_{|\Phi'^1|}/\sigma) \cdot (id_\Phi \cdot \sigma_\Psi^1) \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (X_{|\Phi'^1|}/\sigma) \cdot (id_{\Phi \cdot \sigma_\Psi^1}) \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (X_{|\Phi'^1|}/\sigma) \cdot \sigma^1 \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (X_{|\Phi'^1|}/(\sigma \cdot \sigma^1)) \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (X_{|\Phi'^1|}/(id_{\Phi^1})) \cdot \sigma_\Psi^2 \cdot \sigma^{-1} = (v_{|\Phi'^1|} \cdot (id_{\Phi^1} \cdot \sigma_\Psi^2)) \cdot \sigma^{-1} = (v_{|\Phi'^1|} \cdot id_{\Phi^1 \cdot \sigma_\Psi^2}) \cdot \sigma^{-1} = v_{|\Phi'^1 \cdot \sigma_\Psi^2|} \cdot \sigma^{-1} = X_{|\Psi'^1|}/id_\Phi. \quad \square$

Theorem 3.9.4

$$\frac{\Psi \vdash [\Phi] t : [\Phi] t_T \quad collapsable(\Psi \vdash [\Phi] t : [\Phi] t_T) \triangleright \Phi_*}{\exists \Phi', t', t'_T, \sigma. \bullet \vdash \Phi' \text{ wf} \quad \bullet \vdash [\Phi'] t' : [\Phi'] t'_T \quad \Psi; \Phi \vdash \sigma : \Phi' \quad t' \cdot \sigma = t \quad t'_T \cdot \sigma = t_T}$$

Proof. Trivial application of Theorem 3.9.3. Set $\Phi' = \Phi^1 \cdot \sigma_\Psi^2$, $t' = t \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2$, $t'_T = t_T \cdot \sigma_\Psi^1 \cdot \sigma^1 \cdot \sigma_\Psi^2$, and also set $\sigma = \sigma^{-1}$. \square

3.10 Named extension variables

We have only considered the case where extension variables X_i and ϕ_i are free. This is enough in order to make use of extension variables in λHOL , as the logic itself does not include constructs that bind these kinds of variables. Our computational language, on the other hand, will need to be able to bind extension variables. We thus need to extend λHOL so that we can use such bound extension variables in further logical terms.

In the interests of avoiding needlessly complicating our presentation, we will switch to named extension variables instead in the rest of our development. As mentioned earlier in Section 3.5, our original choice of using hybrid deBruijn variables for extension variables is not as integral as it is for normal variables; we made it having future extensions in mind and in order to be as close as possible to the variable representation we use in our implementation. We will thus not discuss the extension with bound extension variables further, as using named extension variables masks the distinction between free and bound variables. The extension closely follows the definitions and proofs for normal variables and their associated freshening and binding operations, generalizing them to the case where we bind multiple extension variables at once. The interested reader can find the full details of this extension in Appendix (**Section TODO**).

We show the new syntax that uses named extension variables in Figure 3.43 and the new typing rules in Figure 3.44. The main changes is that we have included variable names in extension contexts and extension substitutions. We use V for extension variables when it is not known whether they are metavariables X or context variables ϕ . Furthermore, instead of using integers to index into contexts and substitutions we use names. The connection with the formulation where extension variables are deBruijn indices is direct.

(Logical terms)	$t ::= X/\sigma$
(Parametric deBruijn levels)	$L ::= 0 \mid L \dot{+} 1 \mid L \dot{+} \phi $
(Contexts)	$\Phi ::= \dots \mid \Phi, \phi$
(Substitutions)	$\sigma ::= \dots \mid \sigma, \mathbf{id}(\phi)$
(Extension variables)	$V ::= X \mid \phi$
(Extension terms)	$T ::= [\Phi]t \mid [\Phi]\Phi'$
(Extension types)	$K ::= [\Phi]t \mid [\Phi]ctx$
(Extension contexts)	$\Psi ::= \bullet \mid \Psi, V : K$
(Extension substitutions)	$\sigma_\Psi ::= \bullet \mid \sigma_\Psi, T/V$

Figure 3.43: λ HOL with named extension variables: Syntax

$$\boxed{\Psi \vdash_\Sigma \Phi \text{ wf}}$$

$$\frac{\Psi \vdash \Phi \text{ wf} \quad \Psi.\phi = [\Phi] ctx}{\Psi \vdash (\Phi, \phi) \text{ wf}} \text{CTXCVAR}$$

$$\boxed{\Psi; \Phi \vdash \sigma : \Phi'}$$

$$\frac{\Psi; \Phi \vdash \sigma : \Phi' \quad \Psi.\phi = [\Phi'] ctx \quad (\Phi', \phi) \subseteq \Phi}{\Psi; \Phi \vdash (\sigma, \mathbf{id}(\phi)) : (\Phi', \phi)} \text{SUBSTCVAR}$$

$$\boxed{\Psi; \Phi \vdash t : t'}$$

$$\frac{\Psi.X = T \quad T = [\Phi'] t' \quad \Psi; \Phi \vdash \sigma : \Phi'}{\Psi; \Phi \vdash X/\sigma : t' \cdot \sigma} \text{METAVAR}$$

$$\boxed{\vdash \Psi \text{ wf}}$$

$$\frac{}{\vdash \bullet \text{ wf}} \text{EXTCEMPTY} \quad \frac{\vdash \Psi \text{ wf} \quad \Psi \vdash \Phi \text{ wf}}{\vdash (\Psi, \phi : [\Phi] ctx) \text{ wf}} \text{EXTCMETA}$$

$$\frac{\vdash \Psi \text{ wf} \quad \Psi \vdash [\Phi]t : [\Phi]s}{\vdash (\Psi, X : [\Phi]t) \text{ wf}} \text{EXTCCCTX}$$

$$\boxed{\Psi \vdash \sigma_\Psi : \Psi'}$$

$$\frac{}{\Psi \vdash \bullet : \bullet} \text{EXTSEMPY} \quad \frac{\Psi \vdash \sigma_\Psi : \Psi' \quad \Psi \vdash T : K \cdot \sigma_\Psi}{\Psi \vdash (\sigma_\Psi, T/V) : (\Psi', V : K)} \text{EXTSVAR}$$

Figure 3.44: λ HOL with named extension variables: Typing

Chapter 4

The VeriML computational language

Having presented the details of the λ HOL logic in the previous chapter, we are now ready to define the core VeriML computational language. I will first present the basic constructs of the language for introducing and manipulating λ HOL logical terms. I will state the type safety theorem for this language and prove it using the standard syntactic approach Wright and Felleisen [1994]. I will then present some extensions to the language that will be useful for the applications of VeriML we will consider in the rest.

4.1 Base computation language

4.1.1 Presentation and formal definition

The core of VeriML is a functional language with call-by-value semantics and support for side-effects such as mutable references in the style of ML. This core calculus is extended with constructs that are tailored to working with terms of the λ HOL logic. Specifically, we include constructs in order to be able to introduce *extension terms* T –

(Kinds)	$k ::= \star \mid k \rightarrow k$
(Types)	$\tau ::= \mathbf{unit} \mid \tau_1 \rightarrow \tau_2 \mid \tau_1 \times \tau_2 \mid \tau_1 + \tau_2 \mid \mu\alpha : k.\tau \mid \mathbf{ref} \tau$ $\mid \forall\alpha : k.\tau \mid \lambda\alpha : k.\tau \mid \tau_1 \tau_2 \mid \alpha$
(Expressions)	$e ::= () \mid \lambda x : \tau.e \mid e \ e' \mid x \mid (e, e') \mid \mathbf{proj}_i e \mid \mathbf{inj}_i e$ $\mid \mathbf{case}(e, x.e', x.e'') \mid \mathbf{fold} e \mid \mathbf{unfold} e \mid \mathbf{ref} e \mid e := e'$ $\mid !e \mid l \mid \Lambda\alpha : k.e \mid e \tau \mid \mathbf{fix} x : \tau.e$
(Contexts)	$\Gamma ::= \bullet \mid \Gamma, x : \tau \mid \Gamma, \alpha : k$
(Values)	$v ::= () \mid \lambda x : \tau.e \mid (v, v') \mid \mathbf{inj}_i v \mid \mathbf{fold} v \mid l \mid \Lambda\alpha : k.e$
(Evaluation contexts)	$\mathcal{E} ::= \bullet \mid \mathcal{E} \ e' \mid v \ \mathcal{E} \mid (\mathcal{E}, e) \mid (v, \mathcal{E}) \mid \mathbf{proj}_i \mathcal{E} \mid \mathbf{inj}_i \mathcal{E}$ $\mid \mathbf{case}(\mathcal{E}, x.e_1, x.e_2) \mid \mathbf{fold} \mathcal{E} \mid \mathbf{unfold} \mathcal{E} \mid \mathbf{ref} \mathcal{E} \mid \mathcal{E} := e'$ $\mid v := \mathcal{E} \mid !\mathcal{E} \mid \mathcal{E} \ \tau$
(Stores)	$\mu ::= \bullet \mid \mu, l \mapsto v$
(Store typing)	$\Sigma ::= \bullet \mid \Sigma, l : \tau$

Figure 4.1: VeriML computational language: ML core (syntax)

(Kinds)	$k ::= \dots \mid \Pi V : K.k$
(Types)	$\tau ::= \dots \mid (V : K) \rightarrow \tau \mid (V : K) \times \tau \mid \lambda V : K.\tau \mid \tau \ T$
(Expressions)	$e ::= \dots \mid \lambda V : K.e \mid e \ T \mid \langle T, e \rangle_{(V:K) \times \tau}$ $\mid \mathbf{let} \ \langle V, x \rangle = e \ \mathbf{in} \ e'$ $\mid \mathbf{holmatch} \ T \ \mathbf{return} \ V : K.\tau \ \mathbf{with} \ \Psi_u.T' \mapsto e'$
(Values)	$v ::= \dots \mid \lambda V : K.e \mid \langle T, e \rangle_{(V:K) \times \tau}$
(Evaluation contexts)	$\mathcal{E} ::= \dots \mid \mathcal{E} \ T \mid \langle T, \mathcal{E} \rangle_{(V:K) \times \tau} \mid \mathbf{let} \ \langle V, x \rangle = \mathcal{E} \ \mathbf{in} \ e'$

Figure 4.2: VeriML computational language: λ HOL-related constructs (syntax)

that is, contextual terms and contexts – and also to look into their structure through pattern matching. The type K of an extension term T is retained at the level of VeriML computational types. Types K can mention variables from the extension context Ψ and can therefore depend on terms that were introduced earlier. Thus λ HOL constructs available at the VeriML level are dependently typed. We will see more details of this in the rest of this section.

Let us now present the formal details of VeriML, split into the ML core and the λ HOL-related extensions. Figure 4.1 defines the syntax of the ML core of VeriML; Figures 4.3 through 4.5 give the relevant typing rules and Figure 4.8 gives the small-step operational semantics. This ML core supports the following features: higher-

order functional programming (through function types $\tau_1 \rightarrow \tau_2$); general recursion (through the fixpoint construct $\text{fix } x : \tau. e$); algebraic data types (combining product types $\tau_1 \times \tau_2$, sum types $\tau_1 + \tau_2$, recursive types $\mu\alpha : k.\tau$ and the unit type `unit`); mutable references `ref` τ ; polymorphism over types supporting full System F – also referred to as rank-N-polymorphism (through the $\forall\alpha : k.\tau$ type); and type constructors in the style of System F_ω (by including arrows at the kind level $k_1 \rightarrow k_2$ and type constructors $\lambda\alpha : k.\tau$ at the type level). Data type definitions of the form:

data `list` $\alpha = \text{Nil} \mid \text{Cons of } \alpha \times \text{list } \alpha$

can be desugared to their equivalent using the base algebraic data type formers:

`let list` = $\lambda\alpha : \star. \mu\text{list} : \star. \text{unit} + \alpha \times \text{list}$

`let Nil` = $\lambda\alpha : \star. \text{fold } (\text{inj}_1 \ ())$

`let Cons` = $\lambda\alpha : \star. \lambda\text{hd} : \alpha. \lambda\text{tl} : \text{list } \alpha. \text{fold } (\text{inj}_2 \ (\text{hd}, \text{tl}))$

We do not present features such as exception handling and the module system available in Standard ML [Milner, 1997], but these are straightforward to add using the standard mechanisms. Typing derivations are of the form $\Psi; \Sigma; \Gamma \vdash \mathcal{J}$, where Ψ is a yet-unused extension variables context that will be used in the λHOL -related extensions; Σ is a context assigning types to locations in the current store μ ; and Γ is the context of computational variables, including type-level α and expression-level x variables. The operational semantics work on machine states of the form (μ, e) which bundle the current store μ with the current expression e . We formulate the semantics through evaluation contexts \mathcal{E} [Felleisen and Hieb, 1992]. All of these definitions are entirely standard [e.g. Pierce, 2002] so we will not comment further on them.

The new λHOL -related constructs are dependently-typed tuples over λHOL extension terms, dependently-typed functions, dependent pattern matching and type constructors dependent on λHOL terms. We present their details in Figures 4.2 (syntax), 4.6 and 4.7 (typing) and 4.9 (operational semantics). We will now briefly discuss these constructs.

$$\boxed{\Psi \vdash k \text{ wf}}$$

$$\frac{\vdash \Psi \text{ wf}}{\Psi \vdash \star \text{ wf}} \text{CKND-CTYPE}$$

$$\frac{\Psi \vdash k \text{ wf} \quad \Psi \vdash k' \text{ wf}}{\Psi \vdash k \rightarrow k' \text{ wf}} \text{CKND-ARROW}$$

$$\boxed{\Psi; \Gamma \vdash \tau : k}$$

$$\frac{}{\Psi; \Gamma \vdash \text{unit} : \star} \text{CTYP-UNIT}$$

$$\frac{\Psi; \Gamma \vdash \tau_1 : \star \quad \Psi; \Gamma \vdash \tau_2 : \star}{\Psi; \Gamma \vdash \tau_1 \rightarrow \tau_2 : \star} \text{CTYP-ARROW}$$

$$\frac{\Psi; \Gamma \vdash \tau_1 : \star \quad \Psi; \Gamma \vdash \tau_2 : \star}{\Psi; \Gamma \vdash \tau_1 \times \tau_2 : \star} \text{CTYP-PROD}$$

$$\frac{\Psi; \Gamma \vdash \tau_1 : \star \quad \Psi; \Gamma \vdash \tau_2 : \star}{\Psi; \Gamma \vdash \tau_1 + \tau_2 : \star} \text{CTYP-SUM}$$

$$\frac{\Psi \vdash k \text{ wf} \quad \Psi; \Gamma, \alpha : k \vdash \tau : k}{\Psi; \Gamma \vdash (\mu\alpha : k.\tau) : k} \text{CTYP-REC}$$

$$\frac{\Psi; \Gamma \vdash \tau : \star}{\Psi; \Gamma \vdash \text{ref } \tau : \star} \text{CTYP-REF}$$

$$\frac{\Psi \vdash k \text{ wf} \quad \Psi; \Gamma, \alpha : k \vdash \tau : \star}{\Psi; \Gamma \vdash (\forall\alpha : k.\tau) : \star} \text{CTYP-POLY}$$

$$\frac{\Psi \vdash k \text{ wf} \quad \Psi; \Gamma, \alpha : k \vdash \tau : k'}{\Psi; \Gamma \vdash (\lambda\alpha : k.\tau) : k \rightarrow k'} \text{CTYP-LAM}$$

$$\frac{\Psi; \Gamma \vdash \tau_1 : k \rightarrow k' \quad \Psi; \Gamma \vdash \tau_2 : k}{\Psi; \Gamma \vdash \tau_1 \tau_2 : k'} \text{CTYP-APP}$$

$$\frac{(\alpha : k) \in \Gamma}{\Psi; \Gamma \vdash \alpha : k} \text{CTYP-VAR}$$

$$\boxed{\Psi \vdash \Gamma \text{ wf}}$$

$$\frac{}{\Psi \vdash \bullet \text{ wf}} \text{CCTX-EMPTY}$$

$$\frac{\Psi \vdash \Gamma \text{ wf} \quad \Psi; \Gamma \vdash k \text{ wf}}{\Psi \vdash (\Gamma, \alpha : k) \text{ wf}} \text{CCTX-TVAR}$$

$$\frac{\Psi \vdash \Gamma \text{ wf} \quad \Psi; \Gamma \vdash \tau : \star}{\Psi \vdash (\Gamma, x : \tau) \text{ wf}} \text{CCTX-CVAR}$$

Figure 4.3: VeriML computational language: ML core (typing, 1/3)

$$\boxed{\vdash \Sigma \text{ wf}}$$

$$\frac{}{\vdash \bullet \text{ wf}} \text{STORE-EMPTY} \quad \frac{\vdash \Sigma \text{ wf} \quad \bullet; \bullet \vdash \tau : \star}{\vdash (\Sigma, l : \tau)} \text{STORE-LOC}$$

$$\boxed{\Psi; \Sigma; \Gamma \vdash e : \tau}$$

$$\begin{array}{c} \frac{}{\Psi; \Sigma; \Gamma \vdash () : \text{unit}} \text{CEXP-UNIT} \quad \frac{\Psi; \Sigma; \Gamma, x : \tau \vdash e : \tau'}{\Psi; \Sigma; \Gamma \vdash \lambda x : \tau. e : \tau \rightarrow \tau'} \text{CEXP-FUNI} \\ \\ \frac{\Psi; \Sigma; \Gamma \vdash e : \tau \rightarrow \tau' \quad \Psi; \Sigma; \Gamma \vdash e' : \tau}{\Psi; \Sigma; \Gamma \vdash e e' : \tau'} \text{CEXP-FUNE} \\ \\ \frac{(x : \tau) \in \Gamma}{\Psi; \Sigma; \Gamma \vdash x : \tau} \text{CEXP-VAR} \quad \frac{\Psi; \Sigma; \Gamma \vdash e_1 : \tau_1 \quad \Psi; \Sigma; \Gamma \vdash e_2 : \tau_2}{\Psi; \Sigma; \Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2} \text{CEXP-PROD I} \\ \\ \frac{\Psi; \Sigma; \Gamma \vdash e : \tau_1 \times \tau_2 \quad i = 1 \text{ or } 2}{\Psi; \Sigma; \Gamma \vdash \text{proj}_i e : \tau_i} \text{CEXP-PRODE} \\ \\ \frac{\Psi; \Sigma; \Gamma \vdash e : \tau_i \quad i = 1 \text{ or } 2}{\Psi; \Sigma; \Gamma \vdash \text{inj}_i e : \tau_1 + \tau_2} \text{CEXP-SUM I} \\ \\ \frac{\Psi; \Sigma; \Gamma \vdash e : \tau_1 + \tau_2 \quad \Psi; \Sigma; \Gamma, x : \tau_1 \vdash e_1 : \tau \quad \Psi; \Sigma; \Gamma, x : \tau_2 \vdash e_2 : \tau}{\Psi; \Sigma; \Gamma \vdash \text{case}(e, x.e_1, x.e_2) : \tau} \text{CEXP-SUME} \\ \\ \frac{\Psi; \Gamma \vdash (\mu\alpha : k.\tau) : \star \quad \Psi; \Sigma; \Gamma \vdash e : \tau[\mu\alpha : k.\tau/\alpha]}{\Psi; \Sigma; \Gamma \vdash \text{fold } e : \mu\alpha : k.\tau} \text{CEXP-RECI} \\ \\ \frac{\Psi; \Gamma \vdash (\mu\alpha : k.\tau) : \star \quad \Psi; \Sigma; \Gamma \vdash e : \mu\alpha : k.\tau}{\Psi; \Sigma; \Gamma \vdash \text{unfold } e : \tau[\mu\alpha : k.\tau/\alpha]} \text{CEXP-RECE} \\ \\ \frac{\Psi; \Sigma; \Gamma, \alpha : k \vdash e : \tau}{\Psi; \Sigma; \Gamma \vdash \Lambda\alpha : k. e : \Pi\alpha : k. \tau} \text{CEXP-POLY I} \\ \\ \frac{\Psi; \Sigma; \Gamma \vdash e : \Pi\alpha : k. \tau' \quad \Psi; \Gamma \vdash \tau : k}{\Psi; \Sigma; \Gamma \vdash e \tau : \tau'[\tau/\alpha]} \text{CEXP-POLY E} \end{array}$$

Figure 4.4: VeriML computational language: ML core (typing, 2/3)

$$\boxed{\Psi; \Sigma; \Gamma \vdash e : \tau}$$

$$\frac{\Psi; \Sigma; \Gamma \vdash e : \tau}{\Psi; \Sigma; \Gamma \vdash \text{ref } e : \text{ref } \tau} \text{CEXP-NEWREF}$$

$$\frac{\Psi; \Sigma; \Gamma \vdash e : \text{ref } \tau \quad \Psi; \Sigma; \Gamma \vdash e' : \tau}{\Psi; \Sigma; \Gamma \vdash e := e' : \text{unit}} \text{CEXP-ASSIGN}$$

$$\frac{\Psi; \Sigma; \Gamma \vdash e : \text{ref } \tau}{\Psi; \Sigma; \Gamma \vdash !e : \tau} \text{CEXP-DEREF}$$

$$\frac{(l : \tau) \in \Sigma}{\Psi; \Sigma; \Gamma \vdash l : \text{ref } \tau} \text{CEXP-LOC}$$

$$\frac{\Psi; \Sigma; \Gamma \vdash e : \tau \quad \tau =_{\beta} \tau'}{\Psi; \Sigma; \Gamma \vdash e : \tau'} \text{CEXP-CONV}$$

$$\frac{\Psi; \Sigma; \Gamma, x : \tau \vdash e : \tau}{\Psi; \Sigma; \Gamma \vdash \text{fix } x : \tau. e : \tau} \text{CEXP-FIX}$$

Figure 4.5: VeriML computational language: ML core (typing, 3/3)

$$\boxed{\Psi \vdash k \text{ wf}}$$

$$\frac{\vdash \Psi, V : K \text{ wf} \quad \Psi, V : K \vdash k \text{ wf}}{\Psi \vdash \Pi V : K. k \text{ wf}} \text{CKND-PIHOL}$$

$$\boxed{\Psi; \Gamma \vdash \tau : k}$$

$$\frac{\Psi, V : K; \Gamma \vdash \tau : \star}{\Psi; \Gamma \vdash (V : K) \rightarrow \tau : \star} \text{CTYP-PIHOL}$$

$$\frac{\Psi, V : K; \Gamma \vdash \tau : \star}{\Psi; \Gamma \vdash (V : K) \times \tau : \star} \text{CTYP-SIHOL}$$

$$\frac{\Psi, V : K; \Gamma \vdash \tau : k}{\Psi; \Gamma \vdash (\lambda V : K. \tau) : (\Pi V : K. k)} \text{CTYP-LAMHOL}$$

$$\frac{\Psi; \Gamma \vdash \tau : \Pi V : K. k \quad \Psi \vdash T : K}{\Psi; \Gamma \vdash \tau T : k \cdot (id_{\Psi}, T/V)} \text{CTYP-APPHOL}$$

Figure 4.6: VeriML computational language: λ HOL-related constructs (typing)

$$\boxed{\Psi; \Sigma; \Gamma \vdash e : \tau}$$

$$\begin{array}{c}
\frac{\Psi, V : K; \Sigma; \Gamma \vdash e : \tau}{\Psi; \Sigma; \Gamma \vdash (\lambda V : K. e) : ((V : K) \rightarrow \tau)} \text{CEXP-PIHOLI} \\
\\
\frac{\Psi; \Sigma; \Gamma \vdash e : (V : K) \rightarrow \tau \quad \Psi \vdash T : K}{\Psi; \Sigma; \Gamma \vdash e T : \tau \cdot (id_\Psi, T/V)} \text{CEXP-PIHOLE} \\
\\
\frac{\Psi; \Gamma \vdash (V : K) \times \tau : \star \quad \Psi \vdash T : K \quad \Psi; \Sigma; \Gamma \vdash e : \tau \cdot (id_\Psi, T/V)}{\Psi; \Sigma; \Gamma \vdash \langle T, e \rangle_{(V:K) \times \tau} : ((V : K) \times \tau)} \text{CEXP-SHOLI} \\
\\
\frac{\Psi; \Sigma; \Gamma \vdash e : (V : K) \times \tau \quad \Psi, V : K; \Sigma; \Gamma, x : \tau \vdash e' : \tau' \quad \Psi; \Gamma \vdash \tau' : \star}{\Psi; \Sigma; \Gamma \vdash \text{let } \langle V, x \rangle = e \text{ in } e' : \tau'} \text{CEXP-SHOLE} \\
\\
\frac{\Psi \vdash T : K \quad \Psi, V : K; \Gamma \vdash \tau : \star \quad \Psi \vdash_p^* \Psi_u > T_P : K \quad \Psi, \Psi_u; \Sigma; \Gamma \vdash e' : \tau \cdot (id_\Psi, T_P/V)}{\Psi; \Sigma; \Gamma \vdash \begin{array}{l} \text{holmatch } T \text{ return } V : K.\tau \\ \text{with } \Psi_u. T_P \mapsto e' \end{array} : \tau \cdot (id_\Psi, T/V) + \text{unit}} \text{CEXP-HOLMATCH} \\
\\
\frac{\Psi; \Gamma \vdash (\mu\alpha : k.\tau) : k \quad \Psi; \Sigma; \Gamma \vdash e : \tau[\mu\alpha : k.\tau/\alpha] \ a_1 \ a_2 \ \cdots \ a_n \quad a_i = \tau_i \text{ or } T_i}{\Psi; \Sigma; \Gamma \vdash \text{fold } e : (\mu\alpha : k.\tau) \ a_1 \ a_2 \ \cdots \ a_n} \text{CEXP-RECI} \\
\\
\frac{\Psi; \Gamma \vdash (\mu\alpha : k.\tau) : k \quad \Psi; \Sigma; \Gamma \vdash e : (\mu\alpha : k.\tau) \ a_1 \ a_2 \ \cdots \ a_n \quad a_i = \tau_i \text{ or } T_i}{\Psi; \Sigma; \Gamma \vdash \text{unfold } e : \tau[\mu\alpha : k.\tau/\alpha] \ a_1 \ a_2 \ \cdots \ a_n} \text{CEXP-RECE}
\end{array}$$

Figure 4.7: VeriML computational language: λ HOL-related constructs (typing, continued)

$$\boxed{(\mu, e) \longrightarrow (\mu, e')}$$

$$\frac{(\mu, e) \longrightarrow (\mu', e') \quad (\mathcal{E} \neq \bullet)}{(\mu, \mathcal{E}[e]) \longrightarrow (\mu', \mathcal{E}[e'])} \text{OP-ENV}$$

$$\frac{}{(\mu, (\lambda x : \tau. e) v) \longrightarrow (\mu, e[v/x])} \text{OP-BETA}$$

$$\frac{}{(\mu, \mathbf{proj}_i(v_1, v_2)) \longrightarrow (\mu, v_i)} \text{OP-PROJ}$$

$$\frac{}{(\mu, \mathbf{case}(\mathbf{inj}_i v, x.e_1, x.e_2)) \longrightarrow (\mu, e_i[v/x])} \text{OP-CASE}$$

$$\frac{}{(\mu, \mathbf{unfold}(\mathbf{fold} v)) \longrightarrow (\mu, v)} \text{OP-UNFOLD}$$

$$\frac{\neg(l \mapsto _ \in \mu)}{(\mu, \mathbf{ref} v) \longrightarrow (\mu, l \mapsto v), l)} \text{OP-NEWREF}$$

$$\frac{l \mapsto _ \in \mu}{(\mu, l := v) \longrightarrow (\mu[l \mapsto v], ())} \text{OP-ASSIGN} \quad \frac{l \mapsto v \in \mu}{(\mu, !l) \longrightarrow (\mu, v)} \text{OP-DEREF}$$

$$\frac{}{(\mu, (\Lambda \alpha : k.e) \tau) \longrightarrow (\mu, e[\tau/\alpha])} \text{OP-POLYINST}$$

$$\frac{}{(\mu, \mathbf{fix} x : \tau. e) \longrightarrow (\mu, e[\mathbf{fix} x : \tau. e/x])} \text{OP-FIX}$$

$$\boxed{\mu[l := v]}$$

$$\begin{aligned} (\mu, l' \mapsto v')[l := v] &= \mu[l := v], l' \mapsto v' \\ (\mu, l \mapsto v')[l := v] &= \mu, l \mapsto v \end{aligned}$$

$$\boxed{(l \mapsto v) \in \mu}$$

$$\begin{aligned} (l \mapsto v) &\in (\mu, l \mapsto v) \\ (l \mapsto v) &\in (\mu, l' \mapsto v') \Leftarrow (l \mapsto v) \in \mu \end{aligned}$$

Figure 4.8: VeriML computational language: ML core (semantics)

$$\boxed{(\mu, e) \longrightarrow (\mu, e')}$$

$$\frac{}{(\mu, (\lambda V : K.e) T) \longrightarrow (\mu, e \cdot (T/V))} \text{OP-}\Pi\text{HOL-BETA}$$

$$\frac{}{(\mu, \text{let } \langle V, x \rangle = \langle T, v \rangle \text{ in } e') \longrightarrow (\mu, (e' \cdot (T/V))[v/x])} \text{OP-}\Sigma\text{HOL-UNPACK}$$

$$\frac{T_P \sim T = \sigma_\Psi}{(\mu, \text{holmatch } T \text{ with } \Psi_u.T_P \mapsto e') \longrightarrow (\mu, \text{inj}_1(e' \cdot \sigma_\Psi))} \text{OP-HOLMATCH}$$

$$\frac{T_P \sim T = \text{fail}}{(\mu, \text{holmatch } T \text{ with } \Psi_u.T_P \mapsto e') \longrightarrow (\mu, \text{inj}_2())} \text{OP-HOLNOMATCH}$$

Figure 4.9: VeriML computational language: λHOL -related constructs (semantics)

Dependent λHOL tuples. We use tuples over λHOL extension terms in order to incorporate such terms inside our computational language expressions. These tuples are composed from a λHOL part T and a computational part e . We write them as $\langle T, e \rangle$. The type that VeriML assigns to such tuples includes the typing information coming from the logic. We will denote their type as $K \times \tau$ for the time being, with K being the λHOL type of T and τ being the type of e . The simplest case occurs when the computational part is empty – more accurately when it is equal to the unit expression that carries no information ($e = ()$). In this case, a λHOL tuple simply gives us a way to create a VeriML computational value v out of a λHOL extension term T , for example:

$$v = \langle [P : Prop] \lambda x : P.x, () \rangle : ([P : Prop] P \rightarrow P) \times \text{unit}$$

Note that this construct works over extension terms T , not normal logical terms t , thus the use of the contextual term inside v . Consider now the case where the computational part e of a λHOL tuple $\langle T, e \rangle$ is non-empty and more specifically is another λHOL tuple, for example:

$$v = \langle [P : Prop] P \rightarrow P, \langle [P : Prop] \lambda x : P.x, () \rangle \rangle$$

What type should this value have? Again using informal syntax, one possible type could be:

$$\begin{aligned} v &= \langle [P : Prop] P \rightarrow P, \langle [P : Prop] \lambda x : P.x, () \rangle \rangle \\ &: ([P : Prop] Prop) \times ([P : Prop] P \rightarrow P) \times \mathbf{unit} \end{aligned}$$

While this is a valid type, it is perhaps not capturing our intention: if we view the value v as a package of a proposition P together with its proof π , the fact that π actually proves the proposition P and not some other proposition is lost using this type. We say that the tuple is *dependent*: the *type* of its second component depends on the *value* of the first component. Thus the actual syntax for the type of λ HOL tuples given in Figure 4.2 is $(V : K) \times \tau$, where the variable V can be used to refer to the value of the first component inside the type τ . The example would thus be typed as:

$$\begin{aligned} v &= \langle [P : Prop] P \rightarrow P, \langle [P : Prop] \lambda x : P.x, () \rangle \rangle \\ &: (X : [P : Prop] Prop) \times ([P : Prop] X) \times \mathbf{unit} \end{aligned}$$

We could also use dependent tuples to create a value that packages together the variable context that the proposition depends on as well, by using the other kind of extension terms – contexts:

$$\begin{aligned} v &= \langle [P : Prop], \langle [P : Prop] P \rightarrow P, \langle [P : Prop] \lambda x : P.x, () \rangle \rangle \rangle \\ &: (\phi : ctx) \times (X : [\phi] Prop) \times ([\phi] X) \times \mathbf{unit} \end{aligned}$$

We have only seen the introduction form of dependent tuples. The elimination form is the binding construct $\mathbf{let} \langle V, x \rangle = e \text{ in } e'$ that simply makes the two components available in e' . Combined with the normal ML features, we can thus write functions that create λ HOL terms at runtime – whose exact value is only decided dynamically. An illustrative example is a function that takes a proposition P and a number n as arguments and produces a conjunction $P \wedge P \wedge \dots \wedge P$ of length 2^n . In the rest, the λ HOL terms that we will be most interested in producing dynamically will be proof objects.

$$\begin{aligned}
\text{conjN} & : ((\Box Prop) \times \text{unit}) \rightarrow \text{int} \rightarrow ((\Box Prop) \times \text{unit}) \\
& = \lambda x : ((\Box Prop) \times \text{unit}). \lambda n : \text{int}. \\
& \quad \text{if } n = 0 \text{ then } p \\
& \quad \text{else let } \langle P, - \rangle = x \text{ in conjN } \langle \Box P \wedge P, () \rangle (n - 1)
\end{aligned}$$

Let us now see the formal details of the dependent tuples. The actual syntax that we use is $\langle T, V : K \rangle \tau e$ where the return type of the tuple is explicitly noted; this is because there are multiple valid types for tuples as our example above shows. We usually elide the annotation when it can be easily inferred from context. The type $(V : K) \times \tau$ introduces a bound variable V that can be used inside τ as the kinding rule CTYP- Σ HOL in Figure 4.6 shows. The typing rule for introducing a dependent tuple CEXP- Σ HOLI in Figure 4.7 uses the λ HOL typing judgement $\Psi \vdash T : K$ in order to type-check the first component. Thus the λ HOL type checker is *embedded within the type checker of VeriML*. Furthermore it captures the fact that typing for the second component e of the tuple depends on the value T of the first through the substitution $\sigma_\Psi = id_\Psi, T/V$. Note that applying an extension substitution to a computational kind, type or expression applies it structurally to all the λ HOL extension terms and kinds it contains. The elimination rule for tuples CEXP- Σ HOLE makes its two components available in an expression e' yet not at the type level – as the exact value of T is in the general case not statically available as our example above demonstrates. These typing rules are standard for dependent tuples (also for existential packages, which is just another name for the same construct).

As a notational convenience, we will use the following syntactic sugar:

$$\begin{aligned}
\langle T \rangle & = \langle T, () \rangle \\
(K) & = (V : K) \times \text{unit} \\
\text{let } \langle V \rangle = e \text{ in } e' & = \text{let } \langle V, - \rangle = e \text{ in } e' \\
\langle T_1, T_2, \dots, T_n \rangle & = \langle T_1, \langle T_2, \dots, \langle T_n \rangle \rangle \rangle
\end{aligned}$$

Dependent λ HOL functions. Dependent functions are a necessary complement to dependent tuples. They allow us to write functions where the type of the *results* depends on the values of the *input*. VeriML supports dependent functions over λ HOL extension terms. We denote their type as $(V : K) \rightarrow \tau$ and introduce them through the notation $\lambda V : K.e$. For example, the type of an automated prover that searches for a proof object for a given proposition is:

$$\text{auto} : (\phi : \text{ctx}) \rightarrow (P : [\phi] \text{Prop}) \rightarrow \text{option } ([\phi] P)$$

We have used the normal ML option type as the prover might fail; the standard definition is:

$$\text{data option } \alpha = \text{None} \mid \text{Some of } \alpha$$

Another example is the computational function that corresponds to the modus-ponens logical rule:

$$\begin{aligned} \text{mp} & : (\phi : \text{ctx}) \rightarrow (P : [\phi] \text{Prop}) \rightarrow (Q : [\phi] \text{Prop}) \rightarrow \\ & \quad ([\phi] P \rightarrow Q) \rightarrow ([\phi] P) \rightarrow ([\phi] Q) \\ \text{mp} & = \lambda \phi. \lambda P. \lambda Q. \lambda H_1 : [\phi] P \rightarrow Q. \lambda H_2 : [\phi] P. \langle [\phi] H_1 H_2 \rangle \end{aligned}$$

The typing rules for dependent functions CEXP-IIHOLI and CEXP-IIHOLE are entirely standard as is the small-step semantics rule OP-IIHOLBETA. Note that the substitution T/V used in this rule is the one-element σ_Ψ extension substitution, applied structurally to the body of the function e .

Dependent λ HOL pattern matching. The most important λ HOL-related construct in VeriML is a pattern matching construct for looking into the structure of λ HOL extension terms. We can use this construct to implement functions such as the **auto** automated prover suggested above, as well as the tautology prover presented in Section 2.3. An example is as follows: (note that this is a formal version of the same example as in Section 2.3)

```

tautology      :  (  $\phi : ctx$  )  $\rightarrow$  (  $P : [\phi] Prop$  )  $\rightarrow$  option (  $[\phi] Prop$  )
tautology  $\phi P$  =
  holmatch  $P$  with
    (  $Q : [\phi] Prop, R : [\phi] Prop$  ).  $[\phi] Q \wedge R$    $\mapsto$ 
      do  $X \leftarrow$  tautology  $\phi$  (  $[\phi] Q$  ) ;
       $Y \leftarrow$  tautology  $\phi$  (  $[\phi] R$  ) ;
      return  $\langle [\phi] \text{andI } X Y \rangle$ 
    | (  $Q : [\phi] Prop, R : [\phi] Prop$  ).  $[\phi] Q \rightarrow R$    $\mapsto$ 
      do  $X \leftarrow$  tautology (  $\phi, Q$  ) (  $[\phi, Q] R$  )
      return  $\langle [\phi] \lambda(Q).X \rangle$ 
    | (  $P : [\phi] Prop$  ).  $[\phi] P$    $\mapsto$  findHyp  $\phi$  (  $[\phi] P$  )

```

The variables in the parentheses represent the unification variables context Ψ_u , whereas the following extension term is the pattern. Though we do not give the details of **findHyp**, this is mostly similar as in Section 2.3; it works by using the same pattern matching construct over contexts. It is worth noting that pattern matching is dependently typed too, as the result type of the overall construct depends on the value of the scrutinee. In this example, the return type is a proof object of type P – the scrutinee itself. Therefore each branch needs to return a proof object that matches the pattern itself.

In the formal definition of VeriML we give a very simple pattern matching construct that just matches a term against one pattern; more complicated pattern matching constructs that match several patterns at once are derived forms of this basic construct. We write this construct as:

```

holmatch  $T$  return  $V : K.\tau$  with  $\Psi_u.T_P \mapsto e$ 

```

The term T represents the scrutinee, Ψ_u the unification context, T_P the pattern and e the body of the match. The **return** clause specifies what the return type of the construct will be, using V to refer to T . We omit this clause when it is directly inferrable

from context. As the typing rule CEXP-HOLMATCH demonstrates, the return type is an option type wrapping $\tau \cdot (T/V)$ in order to capture the possibility of pattern match failure. The operational semantics of the construct OP-HOLMATCH and OP-HOLNOMATCH use the pattern matching algorithm $T_P \sim T$ defined in Section 3.8; the latter rule is used when no matching substitution exists.

Type-level λ HOL functions. The last λ HOL-related construct available in VeriML is functions over λ HOL terms at the type level, giving us type constructors over λ HOL terms. This allows us to specify type constructors such as the following:

$$\mathbf{type\ eqlist} = \lambda\phi : ctx.\lambda T : [\phi] \text{Type}.list \ ((t_1 : [\phi] T) \times (t_2 : [\phi] T) \times ([\phi] t_1 = t_2))$$

This type constructor expects a context and a type and represents lists of equality proofs for terms of that specific context and type. Furthermore, in order to support recursive types that are indexed by λ HOL we adjust the typing rules for recursive type introduction and elimination CEXP-RECI and CEXP-RECE. This allows us to define *generalized algebraic data types* (GADTs) in VeriML as supported in various languages (e.g. Dependent ML [Xi and Pfenning, 1999] and Haskell [Peyton Jones et al., 2006]), through the standard encoding based on explicit equality predicates [Xi et al., 2003]. An example is the **vector** data type which is indexed by a λ HOL natural number representing its length:

$$\begin{aligned} \mathbf{data\ vector} \ \alpha \ n = \quad & \mathbf{Vnil} :: \mathbf{vector} \ \alpha \ 0 \\ & | \quad \mathbf{Vcons} :: \alpha \rightarrow \mathbf{vector} \ \alpha \ n' \rightarrow \mathbf{vector} \ \alpha \ (\mathit{succ} \ n') \end{aligned}$$

The formal counterpart of this definition is:

$$\begin{aligned} \mathbf{vector} \quad & : \quad \star \rightarrow \Pi n : [] \text{Nat}.\star \\ = \quad & \lambda\alpha : \star.\mu\mathbf{vector} : (\Pi n : [] \text{Nat}.\star).\lambda n : [] \text{Nat}. \\ & ([n = 0]) + \\ & ((n' : [] \text{Nat}) \times \alpha \times (\mathbf{vector} \ [] \ n') \times ([n = \mathit{succ} \ n'])) \end{aligned}$$

Notational conventions. Before we conclude our presentation of the base VeriML computational language, let us present some notational conventions used in the rest of this dissertation. We use $(V_1 : K_1, V_2 : K_2, \dots, V_n : K_n) \rightarrow \tau$ to denote successive dependent function types $(V_1 : K_1) \rightarrow (V_2 : K_2) \rightarrow \dots (V_n : K_n) \rightarrow \tau$. Similarly we use $(V_1 : K_1, V_2 : K_2, \dots, V_n : K_n)$ for the iterated dependent tuple type $(V_1 : K_1) \times (V_2 : K_2) \times \dots (V_n : K_n) \times \text{unit}$. We elide the context T in contextual terms $[\Phi] t$ when it is obvious from context; similarly we omit the substitution σ in the form V/σ for using the metavariable V . Thus we write $(\phi : \text{ctx}, T : \text{Type}, t : T) \rightarrow \tau$ instead of $(\phi : \text{ctx}, T : [\phi] \text{Type}, t : [\phi] T / \text{id}_\phi) \rightarrow \tau$. Last, we sometimes omit abstraction over contexts or types and arguments to functions that are determined by further arguments. Thus the above type could be written as $(t : T) \rightarrow \tau$ instead; a function of this type can be called with a single argument which determines both ϕ and $T : [\phi] \text{Type}$.

4.1.2 Metatheory

We will now present the main metatheoretic proofs about VeriML as presented in this section, culminating in a *type-safety* theorem. The usual informal description of type-safety is that well-typed programs do not go wrong. A special case of this theorem is particularly revealing about what this theorem entails for VeriML: the case of programs e typed as (P) , where P is a proposition. As discussed in the previous section, values $v = \langle \pi \rangle$ having a type of this form include a proof object π proving P . Expressions of such a type are arbitrary programs that may use all VeriML features (functions, λHOL pattern matching, general recursion, mutable references etc.) in order to produce a proof object; we refer to these expressions as proof expressions. Type safety guarantees that *if evaluation of a proof expression of type (P) terminates, then it will result in a value $\langle \pi \rangle$ where π is a valid proof object for the proposition P* . Thus we do not need to check the proof object produced by a proof expression again

using a proof checker. Another way to view the same result is that we cannot evade the λ HOL proof checker embedded in the VeriML type system – we cannot cast a value of a different type into a proof object type (P) only to discover at runtime that this value does not include a proper proof object. Of course the type safety theorem is much more general than just the case of proof expressions, establishing that an expression of *any* type that terminates evaluates to a value of the same type. A sketch of the formal statement of this theorem is as follows:

$$\frac{\vdash e : \tau \quad e \text{ terminates}}{e \longrightarrow^* v \quad \vdash v : \tau} \text{Type safety}$$

As is standard, we split this proof into two main lemmas: preservation and progress.

$$\frac{\vdash e : \tau \quad e \longrightarrow e'}{\vdash e' : \tau} \text{Preservation} \qquad \frac{\vdash e : \tau \quad e \neq v}{\exists e'. e \longrightarrow e'} \text{Progress}$$

In a way, we have presented the bulk of the proof already: establishing the metatheoretic proofs for λ HOL and its extensions in Chapter 3 is the main effort required. We directly use these proofs in order to prove type-safety for the new constructs of VeriML; and type-safety for the constructs of the ML core is entirely standard [e.g. Pierce, 2002, Harper, 2011].

We give some needed definitions in Figure 4.10 and proceed to prove a number of auxiliary lemmas.

Lemma 4.1.1 (*Distributivity of computational substitutions with extension substitution application*)

1. $(\tau[\tau'/\alpha]) \cdot \sigma_\Psi = \tau \cdot \sigma_\Psi[\tau' \cdot \sigma_\Psi/\alpha]$
2. $(e[\tau/\alpha]) \cdot \sigma_\Psi = e \cdot \sigma_\Psi[\tau \cdot \sigma_\Psi/\alpha]$
3. $(e[e'/x]) \cdot \sigma_\Psi = e \cdot \sigma_\Psi[e' \cdot \sigma_\Psi/x]$

Proof. By induction on the structure of τ or e . □

Lemma 4.1.2 (*Normalization for types*) *For every type τ , there exists a canonical type τ^c such that $\tau =_\beta \tau^c$.*

Compatibility of store with store typing:

$$\frac{\forall l, v. (l \mapsto v) \in \mu \Rightarrow \exists \tau. (l : \tau) \in \Sigma \wedge \bullet; \Sigma; \bullet \vdash v : \tau \quad \forall l, \tau. (l : \tau) \in \Sigma \Rightarrow \exists v. (l \mapsto v) \in \mu \wedge \bullet; \Sigma; \bullet \vdash v : \tau}{\mu \sim \Sigma}$$

Store typing subsumption:

$$\frac{\forall l, \tau. (l : \tau) \in \Sigma \Rightarrow (l : \tau) \in \Sigma'}{\Sigma \subseteq \Sigma'}$$

β -equivalence for types τ

(used in CEXP-CONV) is the congruence closure of the relation:

$$\begin{aligned} (\lambda \alpha : K. \tau) \tau' &=_{\beta} \tau[\tau'/\alpha] \\ (\lambda V : K. \tau) T &=_{\beta} \tau \cdot (id_{\Psi}, T/V) \end{aligned}$$

Canonical and neutral types:

$$\begin{aligned} (\text{Canonical types}) \quad \tau^c &::= \mathbf{unit} \mid \tau_1^c \rightarrow \tau_2^c \mid \tau_1^c \times \tau_2^c \mid \tau_1^c + \tau_2^c \mid \mathbf{ref} \tau^c \mid \forall \alpha : k. \tau^c \\ &\quad \mid \lambda \alpha : k. \tau^c \mid \tau^n \mid (V : K) \rightarrow \tau^c \mid (V : K) \times \tau^c \\ &\quad \mid \lambda V : K. \tau^c \\ (\text{Neutral types}) \quad \tau^n &::= \alpha \mid \mu \alpha : k. \tau^c \mid \tau_1^n \tau_2^c \mid \tau^n T \end{aligned}$$

Figure 4.10: VeriML computational language: definitions used in metatheory

Proof. The type and kind level of the computational language can be viewed as a simply-typed lambda calculus, with all type formers other than $\lambda \alpha : k. \tau$ and $\lambda V : K. \tau$ being viewed as constant applications. Reductions of the form $(\lambda V : K. \tau) T \rightarrow_{\beta} \tau \cdot (id, T/V)$ do not generate any new redexes of either form; therefore normalization for STLC directly gives us the desired. \square

Based on this lemma, we can view types modulo β -equivalence and only reason about their canonical forms.

Lemma 4.1.3 (*Extension substitution application for computational language*)

$$\begin{aligned} 1. & \frac{\Psi \vdash \Gamma \text{ wf} \quad \Psi' \vdash \sigma_{\Psi} : \Psi}{\Psi' \vdash \Gamma \cdot \sigma_{\Psi} \text{ wf}} & 2. & \frac{\Psi \vdash k \text{ wf} \quad \Psi' \vdash \sigma_{\Psi} : \Psi}{\Psi' \vdash k \cdot \sigma_{\Psi} \text{ wf}} \\ 3. & \frac{\Psi; \Gamma \vdash \tau : k \quad \Psi' \vdash \sigma_{\Psi} : \Psi}{\Psi'; \Gamma \cdot \sigma_{\Psi} \vdash \tau \cdot \sigma_{\Psi} : k \cdot \sigma_{\Psi}} & 4. & \frac{\Psi; \Sigma; \Gamma \vdash e : \tau \quad \Psi' \vdash \sigma_{\Psi} : \Psi}{\Psi'; \Sigma; \Gamma \cdot \sigma_{\Psi} \vdash e \cdot \sigma_{\Psi} : \tau \cdot \sigma_{\Psi}} \end{aligned}$$

Proof. By structural induction on the typing derivation for k , τ or e . We prove two representative cases.

Case CTYP-LAMHOL.

$$\left(\frac{\Psi, V : K; \Gamma \vdash \tau : k}{\Psi; \Gamma \vdash (\lambda V : K. \tau) : (\Pi V : K. k)} \right)$$

By induction hypothesis for τ with the substitution $\sigma'_\Psi = \sigma_\Psi$, V/V typed as

$\Psi', V : K \cdot \sigma_\Psi \vdash (\sigma_\Psi, V/V) : (\Psi, V : K)$, we get:

$$\Psi', V : K \cdot \sigma_\Psi; \Gamma \cdot \sigma'_\Psi \vdash \tau \cdot \sigma'_\Psi : k \cdot \sigma'_\Psi$$

Note that V/V stands either for $([\Phi \cdot \sigma_\Psi] X / id_{\Phi \cdot \sigma_\Psi}) / X$ when $V = X$ and $K = [\Phi] t'$; or for $([\Phi \cdot \sigma_\Psi] \phi) / \phi$ when $V = \phi$ and $K = [\Phi] ctx$, as is understood from the inclusion of extension variables into extension terms defined in Figure 3.28.

From the fact that $\Psi \vdash \Gamma$ wf we get that $\Gamma \cdot \sigma'_\Psi = \Gamma \cdot \sigma_\Psi$. We also have that $\tau \cdot \sigma'_\Psi = \tau \cdot \sigma_\Psi$ and $k \cdot \sigma'_\Psi = k \cdot \sigma_\Psi$. (Note that such steps are made more precise in the Appendix (**Section TODO**) through the use of hybrid deBruijn variables for Ψ)

Thus:

$$\Psi', V : K \cdot \sigma_\Psi; \Gamma \cdot \sigma_\Psi \vdash \tau \cdot \sigma_\Psi : k \cdot \sigma_\Psi$$

Using the same typing rule CTYP-LAMHOL we get:

$$\Psi'; \Gamma \cdot \sigma_\Psi \vdash (\lambda V : K \cdot \sigma_\Psi. \tau \cdot \sigma_\Psi) : (\Pi V : K \cdot \sigma_\Psi. k \cdot \sigma_\Psi), \text{ which is the desired.}$$

Case CEXP-IIHOLE.

$$\left(\frac{\Psi; \Sigma; \Gamma \vdash e : (V : K) \rightarrow \tau \quad \Psi \vdash T : K}{\Psi; \Sigma; \Gamma \vdash e T : \tau \cdot (id_\Psi, T/V)} \right)$$

By induction hypothesis for e we have:

$$\Psi'; \Sigma; \Gamma \cdot \sigma_\Psi \vdash e \cdot \sigma_\Psi : (V : K \cdot \sigma_\Psi) \rightarrow \tau \cdot \sigma_\Psi$$

Using the extension substitution theorem of λ HOL (Theorem 3.6.6) for T we get:

$$\Psi' \vdash T \cdot \sigma_\Psi : K \cdot \sigma_\Psi$$

Using the same typing rule we get:

$$\Psi'; \Sigma; \Gamma \cdot \sigma_\Psi \vdash (e \cdot \sigma_\Psi) (T \cdot \sigma_\Psi) : (\tau \cdot \sigma_\Psi \cdot (id_{\Psi'}, T \cdot \sigma_\Psi / V))$$

Through properties of extension substitution application we have that:

$$\sigma_\Psi \cdot (id_{\Psi'}, T \cdot \sigma_\Psi / V) = (id_\Psi, T / V) \cdot \sigma_\Psi \text{ thus this is the desired.}$$

Case CEXP-HOLMATCH.

$$\left(\frac{\Psi \vdash T : K \quad \Psi, V : K; \Gamma \vdash \tau : \star \quad \Psi \vdash_p^* \Psi_u > T_P : K \quad \Psi, \Psi_u; \Sigma; \Gamma \vdash e' : \tau \cdot (id_\Psi, T_P / V)}{\Psi; \Sigma; \Gamma \vdash \text{holmatch } T \text{ return } V : K.\tau : \tau \cdot (id_\Psi, T / V) + \text{unit} \text{ with } \Psi_u.T_P \mapsto e'} \right)$$

We have:

$$\Psi' \vdash T \cdot \sigma_\Psi : K \cdot \sigma_\Psi, \text{ through Theorem 3.6.6 for } T$$

$$\Psi', V : K \cdot \sigma_\Psi; \Gamma \cdot \sigma_\Psi \vdash \tau \cdot \sigma_\Psi : \star, \text{ using part 3 for } \tau \text{ with } \sigma'_\Psi = \sigma_\Psi, V / V$$

$$\Psi' \vdash_p^* \Psi_u \cdot \sigma_\Psi > T_P \cdot \sigma_\Psi : K \cdot \sigma_\Psi, \text{ directly using the extension substitution application theorem for patterns (Theorem 3.8.7)}$$

$$\Psi', \Psi_u \cdot \sigma_\Psi \vdash e' \cdot (\sigma_\Psi, id_{\Psi_u}) : \tau \cdot (id_\Psi, T_P / V) \cdot (\sigma_\Psi, id_{\Psi_u}), \text{ through induction hypothesis for } e' \text{ with } \sigma_\Psi = (\sigma_\Psi, id_{\Psi_u}) \text{ typed as } \Psi'; \Psi_u \cdot \sigma_\Psi \vdash (\sigma_\Psi, id_{\Psi_u}) : (\Psi, \Psi_u)$$

$$\Psi', \Psi_u \cdot \sigma_\Psi \vdash e' \cdot \sigma_\Psi : \tau \cdot (id_{\Psi'}, T_P \cdot \sigma_\Psi / V), \text{ through properties of extension substitutions}$$

Thus using the same typing rule we get:

$$\Psi'; \Sigma; \Gamma \cdot \sigma_\Psi \vdash \text{holmatch } T \cdot \sigma_\Psi \text{ return } V : K \cdot \sigma_\Psi.\tau \cdot \sigma_\Psi : (\tau \cdot \sigma_\Psi) \cdot (id_{\Psi'}, (T \cdot \sigma_\Psi) / V) + \text{unit} \text{ with } \Psi_u \cdot \sigma_\Psi.T_P \cdot \sigma_\Psi \mapsto e' \cdot \sigma_\Psi$$

$$\text{This is the desired since } (\tau \cdot \sigma_\Psi) \cdot (id_{\Psi'}, (T \cdot \sigma_\Psi) / V) = (\tau \cdot (id_\Psi, T / V)) \cdot \sigma_\Psi. \quad \square$$

Lemma 4.1.4 (*Computational substitution*)

$$\begin{array}{l}
1. \frac{\Psi, \Psi' \vdash \Gamma, \alpha' : k', \Gamma' \text{ wf} \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi' \vdash \Gamma, \Gamma'[\tau'/\alpha'] \text{ wf}} \\
2. \frac{\Psi, \Psi'; \Gamma, \alpha' : k', \Gamma' \vdash \tau : k \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi'; \Gamma, \Gamma'[\tau'/\alpha'] \vdash \tau[\tau'/\alpha'] : k} \\
3. \frac{\Psi, \Psi'; \Sigma; \Gamma, \alpha' : k', \Gamma' \vdash e : \tau \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi'; \Sigma; \Gamma, \Gamma'[\tau'/\alpha'] \vdash e[\tau'/\alpha'] : \tau[\tau'/\alpha']} \\
4. \frac{\Psi, \Psi'; \Sigma; \Gamma, x' : \tau', \Gamma' \vdash e : \tau \quad \Psi; \Sigma; \Gamma \vdash e' : \tau'}{\Psi, \Psi'; \Sigma; \Gamma, \Gamma' \vdash e[e'/x'] : \tau}
\end{array}$$

Proof. By structural induction on the typing derivations for Γ , τ or e . \square

Theorem 4.1.5 (*Preservation*)

$$\frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad (\mu, e) \longrightarrow (\mu', e') \quad \mu \sim \Sigma}{\exists \Sigma'. (\bullet; \Sigma'; \bullet \vdash e' : \tau \quad \Sigma \subseteq \Sigma' \quad \mu' \sim \Sigma')}$$

Proof. By induction on the derivation of $(\mu, e) \longrightarrow (\mu', e')$. In the following, when we don't specify a different μ' , we have that $\mu' = \mu$. We present the λ HOL-related constructs first; the cases for the ML core follow.

Case OP- Π HOL-BETA.

$$\left[(\mu, (\lambda V : K.e) T) \longrightarrow (\mu, e \cdot (T/V)) \right]$$

By typing inversion we have:

$$\bullet; \Sigma; \bullet \vdash (\lambda V : K.e) : (V : K) \rightarrow \tau', \quad \bullet \vdash T : K, \quad \tau = \tau' \cdot (T/V)$$

By further typing inversion for $\lambda V : K.e$ we get:

$$V : K; \Sigma; \bullet \vdash e : \tau'$$

For $\sigma_\Psi = (\bullet, T/V)$ (also written as $\sigma_\Psi = (T/V)$) we have directly from typing for T :

$$\bullet \vdash (T/V) : (V : K)$$

Using Lemma 4.1.3 for σ_Ψ we get that:

$$\bullet; \Sigma; \bullet \vdash e \cdot (T/V) : \tau' \cdot (T/V)$$

Case OP- Σ HOL-UNPACK.

$$\left[\left(\mu, \text{let } \langle V, x \rangle = \langle T, v \rangle_{(V:K) \times \tau''} \text{ in } e' \right) \longrightarrow (\mu, (e' \cdot (T/V))[v/x]) \right]$$

By inversion of typing we get:

$$\bullet; \Sigma; \bullet \vdash \langle T, v \rangle_{(V:K) \times \tau''} : (V : K) \times \tau'; \quad V : K; \Sigma; x : \tau' \vdash e' : \tau; \quad \bullet; \bullet \vdash \tau : \star$$

By further typing inversion for $\langle T, V : K \rangle \tau'' v$ we get:

$$\tau'' = \tau'; \quad \bullet \vdash T : K; \quad V : K; \bullet \vdash \tau' : \star; \quad \bullet; \Sigma; \bullet \vdash v : \tau' \cdot (T/V)$$

First by Lemma 4.1.3 for e' with $\sigma_\Psi = T/V$ we get:

$$\bullet; \Sigma; x : \tau' \cdot (T/V) \vdash e' \cdot (T/V) : \tau \cdot (T/V)$$

We trivially have that $\tau \cdot (T/V) = \tau$, thus this equivalent to:

$$\bullet; \Sigma; x : \tau' \cdot (T/V) \vdash e' \cdot (T/V) : \tau$$

Last by Lemma 4.1.4 for $[v/x]$ we get the desired:

$$\bullet; \Sigma; \bullet \vdash (e' \cdot (T/V))[v/x] : \tau$$

Case OP-HOLMATCH.

$$\left[\frac{T_P \sim T = \sigma_\Psi}{(\mu, \text{holmatch } T \text{ with } \Psi_u.T_P \mapsto e') \longrightarrow (\mu, \text{inj}_1(e' \cdot \sigma_\Psi))} \right]$$

By typing inversion we get:

$$\bullet \vdash T : K, \quad V : K; \bullet \vdash \tau' : \star, \quad \bullet \vdash_p^* \Psi_u > T_P : K, \quad \Psi_u \vdash e' : \tau' \cdot (T_P/V),$$

$$\tau = \tau' \cdot (T/V) + \text{unit}$$

Directly by soundness of pattern matching (Lemma 3.8.13) we get:

$$\bullet \vdash \sigma_\Psi : \Psi_u, \quad T_P \cdot \sigma_\Psi = T$$

Through Lemma 4.1.3 for e' and σ_Ψ we have:

$$\bullet \vdash e' \cdot \sigma_\Psi : \tau' \cdot (T_P/V) \cdot \sigma_\Psi$$

We can now use the typing rule CEXP-SUMI to get the desired, since:

$$(T_P/V) \cdot \sigma_\Psi = (T_P \cdot \sigma_\Psi/V) = (T/V)$$

Case OP-HOLNOMATCH.

$$\left[\frac{T_P \sim T = \text{fail}}{(\mu, \text{holmatch } T \text{ with } \Psi_u.T_P \mapsto e') \longrightarrow (\mu, \text{inj}_2 ())} \right]$$

Trivial using the typing rules CEXP-SUMI and CEXP-UNIT. *Note:* Though completeness for pattern matching is not used for type-safety, it guarantees that the rule OP-HOLNOMATCH will not be used unless no matching substitution exists.

Case OP-ENV.

$$\left[\frac{(\mu, e) \longrightarrow (\mu', e')}{(\mu, \mathcal{E}[e]) \longrightarrow (\mu', \mathcal{E}[e'])} \right]$$

By induction hypothesis for $(\mu, e) \longrightarrow (\mu', e')$ we get a Σ' such that $\Sigma \subseteq \Sigma'$, $\mu' \sim \Sigma'$ and $\bullet; \Sigma; \bullet \vdash e' : \tau$. By inversion of typing for $\mathcal{E}[e]$ and re-application of the same typing rule for $\mathcal{E}[e']$ we get that $\bullet; \Sigma'; \bullet \vdash \mathcal{E}[e'] : \tau$.

Case OP-BETA.

$$\left[(\mu, (\lambda x : \tau. e) v) \longrightarrow (\mu, e[v/x]) \right]$$

By inversion of typing we get: $\bullet; \Sigma; \bullet \vdash \lambda x : \tau. e : \tau' \rightarrow \tau$, $\bullet; \Sigma; \bullet \vdash v : \tau'$

By further typing inversion for $\lambda x : \tau. e$ we get: $\bullet; \Sigma; x : \tau \vdash e : \tau$

By lemma 4.1.4 for $[v/x]$ we get: $\bullet; \Sigma; \bullet \vdash e[v/x] : \tau$

Case OP-PROJ.

$$\left[(\mu, \text{proj}_i(v_1, v_2)) \longrightarrow (\mu, v_i) \right]$$

By typing inversion we get: $\bullet; \Sigma; \bullet \vdash (v_1, v_2) : \tau_1 \times \tau_2, \quad \tau = \tau_i$

By further inversion for (v_1, v_2) we have: $\bullet; \Sigma; \bullet \vdash v_i : \tau_i$

Case OP-CASE.

$$\left[(\mu, \text{case}(\text{inj}_i v, x.e_1, x.e_2)) \longrightarrow (\mu, e_i[v/x]) \right]$$

By typing inversion we get: $\bullet; \Sigma; \bullet \vdash v : \tau_i; \quad \bullet; \Sigma; x : \tau_i \vdash e_i : \tau$

Using the lemma 4.1.4 for $[v/x]$ we get: $\bullet; \Sigma; \bullet \vdash e_i[v/x] : \tau$

Case OP-UNFOLD.

$$\left[(\mu, \text{unfold}(\text{fold } v)) \longrightarrow (\mu, v) \right]$$

By typing inversion we get: $\bullet; \bullet \vdash \mu\alpha : k.\tau' : k; \quad \bullet; \Sigma; \bullet \vdash \text{fold } v : (\mu\alpha : k.\tau') a_1 a_2 \cdots a_n; \quad \text{every } a_i = \tau_i \text{ or } T_i; \quad \tau = \tau'[\mu\alpha : k.\tau'] a_1 a_2 \cdots a_n$

By further typing inversion for $\text{fold } v$ we have $\bullet; \Sigma; \bullet \vdash v : \tau'[\mu\alpha : k.\tau/\alpha] a_1 a_2 \cdots a_n$

Case OP-NEWREF.

$$\left[\frac{\neg(l \mapsto _ \in \mu)}{(\mu, \text{ref } v) \longrightarrow (\mu, l \mapsto v), l} \right]$$

By typing inversion we get: $\bullet; \Sigma; \bullet \vdash v : \tau'$

For $\Sigma' = \Sigma, l : \tau$ and $\mu' = \mu, l \mapsto v$ we have that $\mu' \sim \Sigma'$ and $\bullet; \Sigma'; \bullet \vdash l : \text{ref } \tau'$.

Case OP-ASSIGN.

$$\left[\frac{l \mapsto _ \in \mu}{(\mu, l := v) \longrightarrow (\mu[l \mapsto v], ())} \right]$$

By typing inversion get: $\bullet; \Sigma; \bullet \vdash l : \text{ref } \tau'; \quad \bullet; \Sigma; \bullet \vdash v : \tau'$

Thus for $\mu' = \mu[l \mapsto v]$ we have that $\mu' \sim \Sigma$. Obviously $\bullet; \Sigma; \bullet \vdash () : \text{unit}$.

Case OP-DEREF.

$$\left[\frac{l \mapsto v \in \mu}{(\mu, !l) \longrightarrow (\mu, v)} \right]$$

By typing inversion get: $\bullet; \Sigma; \bullet \vdash l : \text{ref } \tau$

By inversion of $\mu \sim \Sigma$ get:

$\bullet; \Sigma; \bullet \vdash v : \tau$, which is the desired.

Case OP-POLYINST.

$$\left[(\mu, (\Lambda\alpha : k.e) \tau'') \longrightarrow (\mu, e[\tau''/\alpha]) \right]$$

By typing inversion we get: $\bullet; \Sigma; \bullet \vdash \Lambda\alpha : k.e : \Pi\alpha : k.\tau'; \bullet; \bullet \vdash \tau'' : k;$
 $\tau = \tau'[\tau''/\alpha]$

By further typing inversion for $\Lambda\alpha : k.e$ we get: $\bullet; \Sigma; \alpha : k \vdash e : \tau'$

Using Lemma 4.1.4 for e and $[\tau''/\alpha]$ we get: $\bullet; \Sigma; \bullet \vdash e[\tau''/\alpha] : \tau'[\tau''/\alpha]$

Case OP-FIX.

$$\left[(\mu, \text{fix } x : \tau.e) \longrightarrow (\mu, e[\text{fix } x : \tau.e/x]) \right]$$

By typing inversion get: $\bullet; \Sigma; x : \tau \vdash e : \tau$

By application of Lemma 4.1.4 for e and $[\text{fix } x : \tau.e/x]$ we get:

$\bullet; \Sigma; \bullet \vdash e[\text{fix } x : \tau.e/x] : \tau$

□

Lemma 4.1.6 (*Canonical forms*) *If $\bullet; \Sigma; \bullet \vdash v : \tau$ then:*

<i>If $\tau = \dots$</i>	<i>then exists \dots such that $v = \dots$</i>	
$(V : K) \rightarrow \tau'$	e	$\Lambda V : K.e$
$(V : K) \times \tau'$	T, v'	$\langle T, v' \rangle_{(V:K) \times \tau''}$ with $\tau' =_{\beta} \tau''$
<i>unit</i>		$()$
$\tau_1 \rightarrow \tau_2$	e	$\lambda x : \tau_1.e$
$\tau_1 \times \tau_2$	v_1, v_2	(v_1, v_2)
$\tau_1 + \tau_2$	v'	$\text{inj}_1 v' \text{ or } \text{inj}_2 v'$
$(\mu\alpha : k.\tau') a_1 a_2 \dots a_n$	v'	<i>fold</i> v'
<i>ref</i> τ'	l	l
$\forall\alpha : k.\tau'$	e	$\Lambda\alpha : k.e$

Proof. Directly by typing inversion on the derivation for v . □

Theorem 4.1.7 (*Progress*)

$$\frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \quad e \neq v}{\exists \mu', e'. (\mu, e) \longrightarrow (\mu', e')}$$

Proof. By induction on the typing derivation for e . We do not consider cases where $e = \mathcal{E}[e'']$, without loss of generality: by typing inversion we can get that e'' is well-typed under the empty context, so by induction hypothesis we get μ'', e''' such that $(\mu, e'') \longrightarrow (\mu'', e''')$. Thus set $\mu' = \mu''$ and $e' = \mathcal{E}[e''']$; by OP-ENV get $(\mu, \mathcal{E}[e'']) \longrightarrow (\mu, \mathcal{E}[e'''])$. Most cases follow from use of canonical forms lemma (Lemma 4.1.6), typing inversion and application of the appropriate operational semantics rule. We give the λ HOL-related cases as a sample.

Case CEXP-IIHOLE.

$$\left(\frac{\bullet; \Sigma; \bullet \vdash v : (V : K) \rightarrow \tau' \quad \bullet \vdash T : K}{\bullet; \Sigma; \bullet \vdash v T : \tau' \cdot (T/V)} \right)$$

By use of canonical forms lemma we get that $v = \lambda V : K. e$. Through typing inversion for v we get $V : K; \Sigma; \bullet \vdash e : \tau'$. Thus $e \cdot (T/V)$ is well-defined (it does not depend on variables other than V). Using OP-IIHOL-BETA we get $e' = e \cdot (T/V)$ with the desired properties for $\mu' = \mu$.

Case CEXP-ΣHOLE.

$$\left(\frac{\begin{array}{c} \bullet; \Sigma; \bullet \vdash v : (V : K) \times \tau' \quad V : K; \Sigma; x : \tau' \vdash e'' : \tau \\ \bullet; \bullet \vdash \tau : \star \end{array}}{\bullet; \Sigma; \bullet \vdash \text{let } \langle V, x \rangle = v \text{ in } e'' : \tau}$$

Through canonical forms lemma we get that $v = \langle T, v' \rangle_{(V:K) \times \tau'}$. From typing of e' we have that $e'' \cdot (T/V)$ is well-defined. Therefore using OP-ΣHOL-UNPACK we get $e' = (e'' \cdot (T/V))[v/x]$ with the desired properties.

Case CEXP-HOLMATCH.

$$\left(\frac{\begin{array}{c} \bullet \vdash T : K \quad V : K; \bullet \vdash \tau' : \star \quad \bullet \vdash_p^* \bullet_u > T_P : K \quad \bullet_u; \Sigma; \bullet \vdash e'' : \tau' \cdot (T_P/V) \end{array}}{\bullet; \Sigma; \bullet \vdash \text{holmatch } T \text{ return } V : K. \tau' : \tau' \cdot (T/V) + \text{unit} \text{ with } \bullet_u.T_P \mapsto e''}$$

We split cases on whether $T_P \sim T = \sigma_\Psi$ or $T_P \sim T = \text{fail}$. In the first case rule OP-HOLMATCH applies, taking into account the fact that $e'' \cdot \sigma_\Psi$ is well-defined based on typing for e'' . In the second case OP-NOHOLMATCH directly applies. \square

Theorem 4.1.8 (*Type safety for VeriML*)

$$\frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \quad e \neq v}{\exists \mu', \Sigma', e'. ((\mu, e) \longrightarrow (\mu', e') \quad \bullet; \Sigma'; \bullet \vdash e' : \tau \quad \mu' \sim \Sigma')}$$

Proof. Directly by combining Theorem 4.1.5 and Theorem 4.1.7. \square

4.2 Derived pattern matching forms

The pattern matching construct available in the above definition of VeriML is the simplest possible: it allows matching a scrutinee against a single pattern. In this section, we will cover a set of increasingly more complicated pattern matching forms and show how they are derived forms of the simple case. For example, we will add support for multiple branches and for multiple simultaneous scrutinees. We will present each extension as *typed syntactic sugar*: every new construct will have its own typing rules and operational semantics, yet we will give a syntax- or type-directed translation into the original VeriML constructs. Furthermore, we will show that the translation respects the semantics of the new construct. In this way, the derived forms are indistinguishable to programmers from the existing forms, as they can be understood through their typing rules and semantics; yet our metatheoretic proofs such as type safety do not need to be adapted.

The first extension is *multiple branches support* presented in Figure 4.11. This is a simple extension that allows us to match the same scrutinee against multiple patterns, for example:

$$\text{holMultMatch } P \text{ with } Q \wedge R \mapsto e_1 \mid Q \vee R \mapsto e_2$$

The pattern matches are attempted sequentially, with no backtracking; the branch with the first pattern that matches successfully is followed and the rest of the branches are forgotten. The pattern list is not checked for coverage or for non-redundancy.

The construct returns a type of the form $\tau + \mathbf{unit}$; the unit value is returned in the case where no pattern successfully matches, similarly to the base pattern matching construct.

We show that our definitions of the typing rule and semantics for this construct are sensible by proving that they correspond to the typing and semantics of its translated form.

Lemma 4.2.1 (*Pattern matching with multiple branches is well-defined*)

$$\begin{array}{l}
1. \frac{\Psi; \Sigma; \Gamma \vdash \left(\mathit{holMultMatch} \ T \ \text{with} \ \overrightarrow{\Psi_u.T_P \mapsto e'} \right) : \tau'}{\Psi; \Sigma; \Gamma \vdash \left[\left[\mathit{holMultMatch} \ T \ \text{with} \ \overrightarrow{\Psi_u.T_P \mapsto e'} \right] \right] : \tau'} \\
\\
2. \frac{\mathit{holMultMatch} \ T \ \text{with} \ \overrightarrow{\Psi_u.T_P \mapsto e} \longrightarrow e'}{\left[\left[\mathit{holMultMatch} \ T \ \text{with} \ \overrightarrow{\Psi_u.T_P \mapsto e} \right] \right] \longrightarrow^* e'}
\end{array}$$

Proof. Part 1 follows directly from typing; similarly part 2 is a direct consequence of the operational semantics for the translated form. \square

The second extension we will consider is more subtle; we will introduce it through an example. Consider the case of a tactic that accepts a proposition and its proof as arguments; it then returns an equivalent proposition as well as a proof of it.

$$\begin{aligned}
\mathbf{tactic} & : \quad (P : \mathit{Prop}, H : P) \rightarrow (P' : \mathit{Prop}, H' : P') \\
& = \quad \lambda P : \mathit{Prop}. \lambda H : P. \mathit{holMultMatch} \ P \ \text{with} \\
& \quad \quad Q \wedge R \mapsto \langle R \wedge Q, \dots \rangle \\
& \quad \quad Q \vee R \mapsto \langle R \vee Q, \dots \rangle
\end{aligned}$$

In each branch of the pattern match, we know that P is of the form $Q \wedge R$ or $Q \vee R$; yet the input proof is still typed as $H : P$ instead of $H : Q \wedge R$ or $H : Q \vee R$ respectively. The reason is that pattern matching only refines its return type but not the environment as well. We cannot thus directly deconstruct the proof H in order to fill in the missing output proofs. Yet an easy workaround exists by abstracting

Syntax

$$e ::= \dots \\ | \text{holMultMatch } T \text{ return } V : K.\tau \text{ with } \overrightarrow{\Psi_u.T_P \mapsto e'}$$

Typing

$$\frac{\forall i. (\Psi \vdash_p^* \Psi_{u,i} > T_{P,i} : K \quad \Psi, V : K; \Gamma \vdash \tau : \star \quad \Psi, \Psi_{u,i}; \Sigma; \Gamma \vdash e'_i : \tau \cdot (id_\Psi, T_{P,i}/V))}{\Psi; \Sigma; \Gamma \vdash \left(\begin{array}{c} \text{holMultMatch } T \\ \text{return } V : K.\tau \\ \text{with } \overrightarrow{\Psi_u.T_P \mapsto e'} \end{array} \right) : \tau \cdot (id_\Psi, T/V) + \text{unit}}$$

Semantics

$$\frac{T_{P,1} \sim T = \sigma_\Psi}{\text{holMultMatch } T \text{ with } (\Psi_{u,1}.T_{P,1} \mapsto e_1 \mid \dots \mid \Psi_{u,n}.T_{P,n} \mapsto e_n) \longrightarrow \text{inj}_1 (e_1 \cdot \sigma_\Psi)}$$

$$\frac{T_{P,1} \sim T = \text{error}}{\text{holMultMatch } T \text{ with } (\Psi_{u,1}.T_{P,1} \mapsto e_1 \mid \dots \mid \Psi_{u,n}.T_{P,n} \mapsto e_n) \longrightarrow \text{holMultMatch } T \text{ with } (\Psi_{u,2}.T_{P,2} \mapsto e_2 \mid \dots \mid \Psi_{u,n}.T_{P,n} \mapsto e_n)}$$

$$\overline{\text{holMultMatch } T \text{ with } () \longrightarrow \text{inj}_2 ()}$$

Translation

$$\begin{aligned} \llbracket \text{holMultMatch } T \text{ with } \overrightarrow{\Psi_u.T_P \mapsto e'} \rrbracket = \\ \text{case}(\text{holmatch } T \text{ with } \Psi_{u,1}.T_{P,1} \mapsto e_1, x.\text{inj}_1 x, \\ y.\text{case}(\text{holmatch } T \text{ with } \Psi_{u,2}.T_{P,2} \mapsto e_2, x.\text{inj}_1 x, \\ y.\dots(\text{case}(\text{holmatch } T \text{ with } T_{u,n}.T_{P,n} \mapsto e_n, x.\text{inj}_1 x, y.\text{inj}_2 y)))) \end{aligned}$$

Figure 4.11: Derived VeriML pattern matching constructs: Multiple branches

again over the input proof, owing to the fact that the matching construct *does* refine the return type based on the pattern:

$$\begin{aligned}
\text{tactic} & : (P : \text{Prop}, H : P) \rightarrow (P' : \text{Prop}, H' : P') \\
& = \lambda P : \text{Prop}. \lambda H : P. \\
& \quad (\text{holMultMatch } P \\
& \quad \text{return } P' : \text{Prop}. (H : P') \rightarrow (P' : \text{Prop}, H' : P') \text{ with} \\
& \quad Q \wedge R \mapsto \lambda H : Q \wedge R. \langle R \wedge Q, \dots \rangle \\
& \quad Q \vee R \mapsto \lambda H : Q \vee R. \langle R \vee Q, \dots \rangle) H
\end{aligned}$$

More formally, we introduce *environment-refining pattern matching*: when the scrutinee of the pattern matching is a variable V , all the types in the current context that depend on V get refined by the current pattern. We introduce this construct in Figure 4.12. We only show the case of matching a scrutinee against a single pattern; multiple patterns can be supported as above. We are mostly interested in the typing for this construct. The construct itself does not have operational semantics, as it requires that the scrutinee is a variable. Since the operational semantics only handle closed computational terms, an occurrence of this construct is impossible. The only semantics that we define have to do with extension substitution application: when the scrutinee variable V_s is substituted by a concrete term, the environment-refining construct is replaced with the normal, non-refining pattern matching construct. Our definition of this construct follows the approach of Crary and Weirich [1999], yet both the typing and semantics are unsatisfyingly complex. A cleaner approach would be the introduction of a distinguished computational type $T \ T'$ reflecting the knowledge that the two extension terms unify as well as constructs to make explicit use of such knowledge [similar to Goguen et al., 2006]; still this approach is beyond the scope of this section.

Lemma 4.2.2 (*Pattern matching with environment refining is well-defined*)

$$\begin{array}{c}
\Psi; \Sigma; \Gamma \vdash (\text{holEnvMatch } T \text{ with } \Psi_u.T_P \mapsto e') : \tau' \\
1. \frac{\llbracket \Psi; \Sigma; \Gamma \vdash \text{holEnvMatch } T \text{ with } \Psi_u.T_P \mapsto e' : \tau' \rrbracket = e''}{\Psi; \Sigma; \Gamma \vdash e'' : \tau'} \\
\\
(\text{holEnvMatch } V_s \text{ with } \Psi_u.T_P \mapsto e) \cdot \sigma_\Psi = e' \\
2. \frac{\llbracket \Psi; \Sigma; \Gamma \vdash \text{holEnvMatch } T \text{ with } \Psi_u.T_P \mapsto e' : \tau' \rrbracket = e''}{e'' \cdot \sigma_\Psi = e'}
\end{array}$$

Proof. Similarly as above; direct consequence of typing and extension substitution application. \square

The last derived pattern matching form that we will consider is simultaneous matching of multiple scrutinees against multiple patterns. The pattern match only succeeds if all scrutinees can be matched against the corresponding pattern. This is an extension that is especially useful for comparing two terms structurally:

$$\text{holSimMatch } P, Q \text{ with } A \wedge B, A' \wedge B' \mapsto e$$

We can also use it in combination with environment-refining matching in order to match a term whose type is not yet specified:

$$\lambda T : \text{Type}. \lambda t : T. \text{holSimMatch } T, t \text{ with } \text{Nat}, \text{zero} \mapsto e$$

We present the details of this construct in Figure 4.13. Typing and semantics are straightforward; the only subtle point is that the unification variables of one pattern become exact variables in the following pattern, as matching one scrutinee against a pattern provides them with concrete instantiations.

Syntax

$$e ::= \dots \mid \text{holEnvMatch } V_s \text{ return } \tau \text{ with } \Psi_u.T_P \mapsto e'$$

Typing

$$\frac{\begin{array}{l} \Psi = \Psi_0, V_s : K, \Psi_1 \quad \Psi; \Gamma \vdash \tau : \star \quad \Psi \vdash_p^* \Psi_u > T_P : K \\ \sigma_\Psi = id_{\Psi_0}, T_P/V_s, id_{\Psi_1} \quad \Psi' = \Psi_0, V_s : K, \Psi_1 \cdot \sigma_\Psi \\ \Psi', \Psi_u; \Sigma; \Gamma \cdot \sigma_\Psi \vdash e' : \tau \cdot \sigma_\Psi \end{array}}{\Psi; \Sigma; \Gamma \vdash \left(\begin{array}{l} \text{holEnvMatch } V_s \\ \text{return } \tau \\ \text{with } \Psi_u.T_P \mapsto e' \end{array} \right) : \tau \cdot \sigma_\Psi + \text{unit}}$$

Semantics $(e \cdot \sigma_\Psi = e' \text{ when } \sigma_\Psi.V_s = T)$

$$\begin{array}{ll} \text{If } T = V'_s : & (\text{holEnvMatch } V_s \text{ return } \tau \text{ with } \Psi_u.T_P \mapsto e') \cdot \sigma_\Psi = \\ & \text{holEnvMatch } V'_s \text{ return } \tau \cdot \sigma_\Psi \text{ with } \Psi_u \cdot \sigma_\Psi.T_P \cdot \sigma_\Psi e' \cdot \sigma_\Psi \\ \text{If } T \neq V'_s : & (\text{holEnvMatch } V_s \text{ return } \tau \text{ with } \Psi_u.T_P \mapsto e') \cdot \sigma_\Psi = \\ & \text{holmatch } T \text{ return } V_s.\tau \cdot \sigma_\Psi \text{ with } \Psi_u \cdot \sigma_\Psi.T_P \cdot \sigma_\Psi \mapsto e' \cdot \sigma_\Psi \end{array}$$

Translation

$$\frac{\Psi = \Psi_0, V_s : K, \Psi_1}{\llbracket \Psi; \Sigma; \Gamma \vdash \text{holEnvMatch } V_s \text{ return } \tau \text{ with } \Psi_u.T_P \mapsto e : \tau' \rrbracket = (\text{holmatch } V_s \text{ return } V_s : K.(\Psi) \rightarrow \Gamma \rightarrow \tau \text{ with } \Psi_u.T_P \mapsto \lambda \Psi. \lambda \Gamma. e) \Psi \Gamma}$$

Figure 4.12: Derived VeriML pattern matching constructs: Environment-refining matching

Syntax

$$e ::= \dots \mid \text{holSimMatch } \vec{T} \text{ return } \overrightarrow{V : K}.\tau \text{ with } (\overrightarrow{\Psi_u.T_P}) \mapsto e'$$

Typing

$$\frac{\begin{array}{l} \forall i. \Psi \vdash T_i : K_i \quad \Psi, V_1 : K_1, \dots, V_n : K_n; \Gamma \vdash \tau : \star \\ \Psi \vdash_p^* \Psi_{u,1} > T_{P,1} : K_1 \quad \Psi, \Psi_{u,1} \vdash_p^* \Psi_{u,2} > T_{P,2} : K_2 \quad \dots \\ \Psi, \Psi_{u,1}, \dots, \Psi_{u,n}; \Sigma; \Gamma \vdash e' : \tau \cdot (id_\Psi, T_{P,1}/V_1, \dots, T_{P,n}/V_n) \end{array}}{\Psi; \Sigma; \Gamma \vdash \left(\begin{array}{l} \text{holSimMatch } \vec{T} \\ \text{return } \overrightarrow{V : K}.\tau \\ \text{with } \overrightarrow{\Psi_u.T_P} \mapsto e' \end{array} \right) : \tau \cdot (id_\Psi, T_1/V_1, \dots, T_n/V_n) + \text{unit}}$$

Semantics

$$\frac{T_{P,1} \sim T_1 = \sigma_\Psi^1 \quad \dots \quad T_{P,n} \sim T_n = \sigma_\Psi^n}{\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_{u,1}.T_{P,1}}) \mapsto e \longrightarrow \text{inj}_1 (e \cdot (\sigma_\Psi^1, \dots, \sigma_\Psi^n))}$$

$$\frac{T_{P,i} \sim T_i = \text{error}}{\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_{u,1}.T_{P,1}}) \mapsto e \longrightarrow \text{inj}_2 ()}$$

Translation

$$\begin{aligned} \llbracket \text{holSimMatch } \vec{T} \text{ with } \overrightarrow{\Psi_u.T_P} \mapsto e \rrbracket = \\ \text{holmatch } T_1 \text{ with } \Psi_{u,1}.T_{P,1} \mapsto \text{holmatch } T_2 \text{ with } \Psi_{u,2}.T_{P,2} \mapsto \dots \mapsto \\ (\text{holmatch } T_n \text{ with } \Psi_{u,n}.T_{P,n} \mapsto e) \end{aligned}$$

Figure 4.13: Derived VeriML pattern matching constructs: Simultaneous matching

Lemma 4.2.3 (*Simultaneous pattern matching is well-defined*)

$$\begin{array}{c}
1. \frac{\Psi; \Sigma; \Gamma \vdash \left(\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_u.T_P}) \mapsto e' \right) : \tau'}{\Psi; \Sigma; \Gamma \vdash \left[\left[\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_u.T_P}) \mapsto e' \right] \right] : \tau'} \\
\\
2. \frac{\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_u.T_P}) \mapsto e \longrightarrow e'}{\left[\left[\text{holSimMatch } \vec{T} \text{ with } (\overrightarrow{\Psi_u.T_P}) \mapsto e \right] \right] \longrightarrow^* e'}
\end{array}$$

Proof. Similar to Lemma 4.2.1. □

In the rest we will freely use the **holmatch** construct to refer to combinations of the above derived constructs.

4.3 Staging

In the **simplify** example presented in Section 2.3 and also in Section 3.9, we mentioned that we want to evaluate certain tactic calls at the time of definition of a new tactic. We use this in order to ‘fill in’ proof objects in the new tactic through existing automation code; furthermore, the proof objects are created once and for all when the tactic is defined and not every time the tactic is invoked. We will see more details of this feature of VeriML in Section 5.2, but for the time being it will suffice to say that it is the combination of two features: a *logic-level feature*, which is the transformation of λHOL open with respect to the extension context Ψ to equivalent closed terms, presented in Section 3.9; and a *computational-level feature*, namely the ability to evaluate subexpressions of an expression during a distinct evaluation stage prior to normal execution. This latter feature is supported by extending the VeriML computational language with a *staging construct* and is the subject of this section.

We will start with an informal description of staging. Note that the application

we are interested in is not the normal use case of staging (namely, the ability to write programs that generate executable code). Our description is thus more geared to the use case we have in mind. Similarly, the staging construct we will add is quite limited compared to language extensions such as MetaML [Taha and Sheard, 2000] but will suffice for our purposes.

Constant folding is an extremely common compiler optimization, where subexpressions composed only from constants are replaced by their result at compilation time. A simple example is the following:

$$\lambda n : \text{int}. n * 10 * 10 \rightsquigarrow \lambda n : \text{int}. n * 100$$

The subexpression $10 * 10$ can trivially be replaced by 100 yielding an equivalent program, avoiding the need to perform this multiplication at runtime. A more sophisticated version of the same optimization is constant propagation, which takes into account definitions of variables to constant values:

$$\lambda n : \text{int}. \text{let } x = 10 \text{ in } n * x * x \rightsquigarrow \lambda n : \text{int}. n * 100$$

Now consider the case where instead of a primitive operation like multiplication, we call a user-defined function with constant arguments, for example:

$$\lambda n : \text{int}. n * \text{factorial}(5)$$

We could imagine a similar optimization of evaluating the call to **factorial** at compilation time and replacing it with the result. Of course this optimization is not safe in the presence of side-effects and non-termination, as it changes the evaluation order of the program. Still we can support such an optimization if we make it a language feature: the user can annotate a particular constant subexpression to be evaluated at compile-time and replaced by its result:

$$\lambda n : \text{int}. n * \{\text{factorial}(5)\}_{\text{static}} \rightsquigarrow \lambda n : \text{int}. n * 120$$

Compile-time evaluation is thus a distinct *static evaluation phase* where annotated subexpressions are evaluated to completion; another way to view this is that the

<i>(Expressions)</i>	$e ::= \dots \mid \text{letstatic } x = e \text{ in } e'$
<i>(Contexts)</i>	$\Gamma ::= \dots \mid \Gamma, x :_s \tau$
	$v ::= () \mid \lambda x : \tau. e_d \mid (v, v') \mid \text{inj}_i v \mid \text{fold } v \mid l \mid \Lambda \alpha : k. e_d$
<i>(Values)</i>	$\mid \lambda V : K. e_d \mid \langle T, e_d \rangle_{(V:K) \times \tau}$
	$e_d ::= () \mid \lambda x : \tau. e_d \mid e_d e'_d \mid x \mid (e_d, e'_d) \mid \text{proj}_i e_d \mid \text{inj}_i e_d$
<i>(Residual expressions)</i>	$\mid \text{case}(e_d, x.e'_d, x.e''_d) \mid \text{fold } e_d \mid \text{unfold } e_d \mid \text{ref } e_d$
	$\mid e_d := e'_d \mid !e_d \mid l \mid \Lambda \alpha : k. e_d \mid e_d \tau \mid \text{fix } x : \tau. e_d$
	$\mid \lambda V : K. e_d \mid e_d T \mid \langle T, e_d \rangle_{(V:K) \times \tau}$
	$\mid \text{let } \langle V, x \rangle = e_d \text{ in } e'_d$
	$\mid \text{holmatch } T \text{ return } V : K. \tau \text{ with } \Psi_u. T' \mapsto e'_d$
	$\mathcal{S} ::= \mathcal{E}_s[\mathcal{S}] \mid \text{letstatic } x = \bullet \text{ in } e' \mid \text{letstatic } x = \mathcal{S} \text{ in } e'$
<i>(Static binding)</i>	$\mid \lambda x : \tau. \mathcal{S} \mid \text{case}(e_d, x.\mathcal{S}, x.e_2) \mid \text{case}(e_d, x.e_d, x.\mathcal{S})$
<i>evaluation</i>	$\mid \Lambda \alpha : k. \mathcal{S} \mid \text{fix } x : \tau. \mathcal{S} \mid \lambda V : K. \mathcal{S}$
<i>contexts)</i>	$\mid \text{let } \langle V, x \rangle = e_d \text{ in } \mathcal{S}$
	$\mid \text{holmatch } T \text{ return } V : K. \tau \text{ with } \Psi_u. T' \mapsto \mathcal{S}$
	$\mathcal{E}_s ::= \mathcal{E}_s e' \mid e_d \mathcal{E}_s \mid (\mathcal{E}_s, e) \mid (e_d, \mathcal{E}_s) \mid \text{proj}_i \mathcal{E}_s \mid \text{inj}_i \mathcal{E}_s$
<i>(Static)</i>	$\mid \text{case}(\mathcal{E}_s, x.e_1, x.e_2) \mid \text{fold } \mathcal{E}_s \mid \text{unfold } \mathcal{E}_s \mid \text{ref } \mathcal{E}_s$
<i>evaluation</i>	$\mid \mathcal{E}_s := e' \mid e_d := \mathcal{E}_s \mid !\mathcal{E}_s \mid \mathcal{E}_s \tau \mid \mathcal{E}_s T$
<i>contexts)</i>	$\mid \langle T, \mathcal{E}_s \rangle_{(V:K) \times \tau} \mid \text{let } \langle V, x \rangle = \mathcal{E}_s \text{ in } e'$
	$\mathcal{E} ::= \bullet \mid \mathcal{E} e_d \mid v \mathcal{E} \mid (\mathcal{E}, e_d) \mid (v, \mathcal{E}) \mid \text{proj}_i \mathcal{E} \mid \text{inj}_i \mathcal{E}$
<i>(Dynamic)</i>	$\mid \text{case}(\mathcal{E}, x.e'_d, x.e''_d) \mid \text{fold } \mathcal{E} \mid \text{unfold } \mathcal{E} \mid \text{ref } \mathcal{E}$
<i>evaluation</i>	$\mid \mathcal{E} := e_d \mid v := \mathcal{E} \mid !\mathcal{E} \mid \mathcal{E} \tau \mid \mathcal{E} T \mid \langle T, \mathcal{E} \rangle_{(V:K) \times \tau}$
<i>contexts)</i>	$\mid \text{let } \langle V, x \rangle = \mathcal{E} \text{ in } e_d$

Figure 4.14: VeriML computational language: Staging extension (syntax)

original expression e is evaluated to a *residual expression* or *dynamic expression* e_d with all the static subexpressions replaced; the residual expression e_d can then be evaluated normally to a value. We can also view this as a form of staged computation, where the expression $\{\text{factorial}(5)\}_{\text{static}}$ produces code that is to be evaluated at the next stage – namely the constant expression 120.

This feature is very useful in the case of VeriML if instead of integer functions like `factorial` if we consider *proof expressions* with constant arguments – for example a call to a decision procedure with a closed proposition as input. Note that we mean ‘closed’ with respect to runtime λHOL extension variables; it *can* be open with respect to the normal logical variable environment.

$$\boxed{\Psi; \Sigma; \Gamma \vdash e : \tau}$$

$$\frac{\bullet; \Sigma; \Gamma|_{\text{static}} \vdash e : \tau \quad \Psi; \Sigma; \Gamma, x :_s \tau \vdash e' : \tau}{\Psi; \Sigma; \Gamma \vdash \text{letstatic } x = e \text{ in } e' : \tau} \text{CEXP-LETSTATIC}$$

$$\frac{x :_s \tau \in \Gamma}{\Psi; \Sigma; \Gamma \vdash x : \tau} \text{CEXP-STATICVAR}$$

$$\boxed{\Gamma|_{\text{static}} = \Gamma'} \text{ (Limiting a context to static variables)}$$

$$\begin{aligned} \bullet|_{\text{static}} &= \bullet \\ (\Gamma, x :_s t)|_{\text{static}} &= \Gamma|_{\text{static}}, x : t \\ (\Gamma, x : t)|_{\text{static}} &= \Gamma|_{\text{static}} \\ (\Gamma, \alpha : k)|_{\text{static}} &= \Gamma|_{\text{static}} \end{aligned}$$

Figure 4.15: VeriML computational language: Staging extension (typing)

$\lambda\phi : ctx.\lambda P : [\phi] \text{Prop}.$

$\text{let } \langle V \rangle = \{\text{tautology } [P' : \text{Prop}] ([P' : \text{Prop}] P \rightarrow P)\}_{\text{static}} \text{ in}$
 $\langle [\phi] V/[P/id_\phi] \rangle$

Here the call to **tautology** will be evaluated in the static evaluation phase, at the definition time of this function. The residual program e_d will be a function with a proof object instead:

$\lambda\phi : ctx.\lambda P : [\phi] \text{Prop}.$

$\text{let } \langle V \rangle = \langle [P' : \text{Prop}] \lambda H : P'.H \rangle \text{ in}$
 $\langle [\phi] V/[P/id_\phi] \rangle$

The actual construct we will support is slightly more advanced: we will allow static expressions to be bound to *static variables* and also for static expressions to depend on them. The actual staging construct we support is therefore written as **letstatic** $x = e$ in e' , where x is a static variable and e can only mention static variables. Returning to our analogy of the $\{\cdot\}_{\text{static}}$ construct to constant folding, the **letstatic** construct is the generalization of constant propagation. An example of its use would be to programmatically construct a proposition and then its proof:

$$\boxed{(\mu, e) \longrightarrow_s (\mu, e')}$$

$$\frac{(\mu, e_d) \longrightarrow (\mu', e'_d)}{(\mu, \mathcal{S}[e_d]) \longrightarrow_s (\mu', \mathcal{S}[e'_d])} \text{OP-STATICENV}$$

$$(\mu, \mathcal{S}[\text{letstatic } x = v \text{ in } e]) \longrightarrow_s (\mu, \mathcal{S}[e[v/x]]) \text{OP-LETSTATICENV}$$

$$(\mu, \text{letstatic } x = v \text{ in } e) \longrightarrow_s (\mu, e[v/x]) \text{OP-LETSTATICTOP}$$

Figure 4.16: VeriML computational language: Staging extension (operational semantics)

$\lambda\phi : ctx.\lambda P : [\phi, x : Nat] Prop.$

$\text{letstatic } indProp = \text{inductionPrincipleStatement } Nat \text{ in}$

$\text{letstatic } ind = \text{inductionPrincipleProof } Nat \text{ indProp in}$

...

We now present the formal details of our staging mechanism. Figure 4.14 gives the syntax extensions to expressions and contexts, adding the **letstatic** construct and the notion of static variables in the context Γ denoted as $x :_s \tau$. Figure 4.15 gives the typing rules and figure 4.16 adapts the operational semantics; all the syntactic classes used in the semantics are presented in Figure 4.14.

The typing rule CEXP-LETSTATIC for the **letstatic** construct reflects the fact that only static variables are allowed in staged expressions e by removing non-static variables from the context through the context limiting operation $\Gamma|_{\text{static}}$. Through the two added typing rules we see that static evaluation has a *comonadic structure* with the rule CEXP-STATICVAR corresponding to extraction and CEXP-LETSTATIC corresponding to iterated extension over all static variables in the context.

The operational semantics is adapted as follows: we define a new small-step reduction relation \longrightarrow_s between machine states, capturing the static evaluation stage where expressions inside **letstatic** are evaluated. If this stage terminates, it yields a residual expression e_d which is then evaluated using the normal reduction relation

\longrightarrow . With respect to the first stage, residual expressions can thus be viewed as *values*. Furthermore, we define static binding evaluation contexts \mathcal{S} : these are the equivalent of evaluation contexts \mathcal{E} for static evaluation. The key difference is that static binding evaluation contexts can also go under non-static binders. The reason is that such binders do not influence static evaluation as we cannot refer to their variables due to typing.

A subtle point of the semantics is that the static evaluation phase and the normal evaluation phase share the same state. The store μ' yielded by static evaluation needs to be retained in order to evaluate the residual expression: $(\mu, e) \longrightarrow_s^* (\mu', e_d) \longrightarrow^* (\mu'', v)$. This can be supported in an interpreter-based evaluation strategy, but poses significant problems in a compilation-based strategy, as the compiler would need to yield an initial store together with the executable program. In practice, we get around this problem by allowing expressions of only a small set of types to be statically evaluated (e.g. allowing λ HOL tuples but disallowing functions or mutable references); repeating top-level definitions during static and normal evaluation (so that an equivalent global state is established in both stages); and last we assume that the statically evaluated expressions preserve the global state. We will comment further on this issue when we cover the VeriML implementation in more detail, specifically in Subsection 6.3.3. As these constraints are not necessary for type-safety, we do not capture them in our type system; we leave their metatheoretic study to future work.

Metatheory

We will now establish type-safety for the staging extension by proving progress and preservation for evaluation of well-typed expressions e through the static small-step semantics. Type-safety for the normal small step semantics $(\mu, e_d) \longrightarrow (\mu', e'_d)$ is entirely as before, as residual expressions are identical to the expressions of the

previous section and the relation \longrightarrow has not been modified.

Lemma 4.3.1 (Extension of Lemma 4.1.4) (*Computational substitution*)

$$\begin{array}{l}
1. \frac{\Psi, \Psi'; \Gamma, \alpha' : k', \Gamma' \vdash \tau : k \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi'; \Gamma, \Gamma'[\tau'/\alpha'] \vdash \tau[\tau'/\alpha'] : k} \\
2. \frac{\Psi, \Psi'; \Sigma; \Gamma, \alpha' : k', \Gamma' \vdash e : \tau \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi'; \Sigma; \Gamma, \Gamma'[\tau'/\alpha'] \vdash e[\tau'/\alpha'] : \tau[\tau'/\alpha']} \\
3. \frac{\Psi, \Psi'; \Sigma; \Gamma, x' : \tau', \Gamma' \vdash e_d : \tau \quad \Psi; \Sigma; \Gamma \vdash e'_d : \tau'}{\Psi, \Psi'; \Sigma; \Gamma, \Gamma' \vdash e_d[e'_d/x'] : \tau} \\
4. \frac{\Psi; \Gamma, x :_s \tau, \Gamma' \vdash e : \tau' \quad \bullet; \Sigma; \bullet \vdash v : \tau}{\Psi; \Sigma; \Gamma, \Gamma' \vdash e[v/x] : \tau'} \\
5. \frac{\Psi; \Gamma, x : \tau, \Gamma' \vdash e : \tau' \quad \bullet; \Sigma; \bullet \vdash v : \tau}{\Psi; \Sigma; \Gamma, \Gamma' \vdash e[v/x] : \tau'} \\
6. \frac{\Psi, \Psi' \vdash \Gamma, \alpha' : k', \Gamma' \text{ wf} \quad \Psi; \Gamma \vdash \tau' : k'}{\Psi, \Psi' \vdash \Gamma, \Gamma'[\tau'/\alpha'] \text{ wf}}
\end{array}$$

Proof. By induction on the typing derivation for τ , e or e_d . We prove the cases for the two new typing rules. cases follow.

Part 3. Case CEXP-STATICVAR.

$$\left(\frac{x :_s \tau \in \Gamma}{\Psi; \Sigma; \Gamma \vdash x : \tau} \right)$$

We have that $[e'_d/x] = e'_d$, and $\Psi; \Sigma; \Gamma \vdash e'_d : \tau$, which is the desired.

Case CEXP-LETSTATIC.

$$\left(\frac{\bullet; \Sigma; \Gamma|_{\text{static}} \vdash e : \tau \quad \Psi; \Sigma; \Gamma, x :_s \tau \vdash e' : \tau'}{\Psi; \Sigma; \Gamma \vdash \text{letstatic } x = e \text{ in } e' : \tau'} \right)$$

Impossible case by syntactic inversion on e_d .

Part 4. Case CEXP-LETSTATIC.

$$\left(\frac{\bullet; \Sigma; \Gamma|_{\text{static}}, x : \tau, \Gamma'|_{\text{static}} \vdash e : \tau \quad \Psi; \Sigma; \Gamma, x :_s \tau, \Gamma', x' :_s \tau'' \vdash e' : \tau'}{\Psi; \Sigma; \Gamma, x :_s \tau, \Gamma' \vdash \text{letstatic } x' = e \text{ in } e' : \tau'} \right)$$

We use part 5 for e to get that $\bullet; \Sigma; \Gamma|_{\text{static}}, \Gamma'|_{\text{static}} \vdash e[v/x] : \tau$

By induction hypothesis for e' we get $\Psi; \Sigma; \Gamma, \Gamma', x' :_s \tau'' \vdash e'[v/x] : \tau'$

Thus using the same typing rule we get the desired result. \square

Lemma 4.3.2 (*Types of decompositions*)

$$\begin{aligned} 1. & \frac{\Psi; \Sigma; \Gamma \vdash \mathcal{S}[e] : \tau \quad \Gamma|_{\text{static}} = \bullet}{\exists \tau'. (\bullet; \Sigma; \bullet \vdash e : \tau' \quad \forall e'. \bullet; \Sigma; \bullet \vdash e' : \tau' \Rightarrow \Psi; \Sigma; \Gamma \vdash \mathcal{S}[e'] : \tau)} \\ 2. & \frac{\Psi; \Sigma; \Gamma \vdash \mathcal{E}_s[e] : \tau}{\exists \tau'. (\Psi; \Sigma; \Gamma \vdash e : \tau' \quad \forall e. \Psi; \Sigma; \Gamma \vdash e' : \tau' \Rightarrow \Psi; \Sigma; \Gamma \vdash \mathcal{E}_s[e'] : \tau)} \end{aligned}$$

Proof.

Part 1. By structural induction on \mathcal{S} .

Case $\mathcal{S} = \text{letstatic } x = \bullet \text{ in } e'$.

By inversion of typing we get that $\bullet; \Sigma; \Gamma|_{\text{static}} \vdash e : \tau$. We have $\Gamma|_{\text{static}} = \bullet$, thus we get $\bullet; \Sigma; \bullet \vdash e : \tau'$. Using the same typing rule we get the desired result for $\mathcal{S}[e']$.

Case $\mathcal{S} = \text{letstatic } x = \mathcal{S}' \text{ in } e''$. Directly by inductive hypothesis for \mathcal{S}' .

Case $\mathcal{S} = \mathcal{E}_s[\mathcal{S}]$. We have that $\Psi; \Sigma; \Gamma \vdash \mathcal{E}_s[\mathcal{S}[e_d]] : \tau$. Using part 2 for \mathcal{E}_s and $\mathcal{S}[e_d]$ we get that $\Psi; \Sigma; \Gamma \vdash \mathcal{S}[e_d] : \tau'$ for some τ' and also that for all e' such that $\Psi; \Sigma; \Gamma \vdash e : \tau'$ we have $\Psi; \Sigma; \Gamma \vdash \mathcal{E}_s[e'] : \tau$. Then using induction hypothesis we get a τ'' such that $\bullet; \Sigma; \bullet \vdash e_d : \tau''$. For this type, we also have that $\bullet; \Sigma; \bullet \vdash e'_d : \tau''$ implies $\Psi; \Sigma; \Gamma \vdash \mathcal{S}[e'_d] : \tau'$, which further implies $\Psi; \Sigma; \Gamma \vdash \mathcal{E}_s[\mathcal{S}[e'_d]] : \tau$.

Part 2. By induction on the structure of \mathcal{E}_s . In each case, we use inversion of typing to get the type for e and then use the same typing rule to get the derivation for $\mathcal{E}_s[e']$.

□

Theorem 4.3.3 (Extension of Theorem 4.1.5) (Preservation)

$$\begin{array}{l}
1. \frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad (\mu, e) \longrightarrow_s (\mu', e') \quad \mu \sim \Sigma}{\exists \Sigma'. (\bullet; \Sigma'; \bullet \vdash e' : \tau \quad \Sigma \subseteq \Sigma' \quad \mu' \sim \Sigma')} \\
2. \frac{\bullet; \Sigma; \bullet \vdash e_d : \tau \quad (\mu, e_d) \longrightarrow (\mu', e'_d) \quad \mu \sim \Sigma}{\exists \Sigma'. (\bullet; \Sigma'; \bullet \vdash e'_d : \tau \quad \Sigma \subseteq \Sigma' \quad \mu' \sim \Sigma')}
\end{array}$$

Proof.

Part 1. We proceed by induction on the derivation of $(\mu, e) \longrightarrow_s (\mu', e')$.

Case OP-STATICENV.

$$\left[\frac{(\mu, e_d) \longrightarrow (\mu', e'_d)}{(\mu, \mathcal{S}[e_d]) \longrightarrow_s (\mu', \mathcal{S}[e'_d])} \right]$$

Using Lemma 4.3.2 we get $\bullet; \Sigma; \bullet \vdash e_d : \tau'$. Using part 2, we get that $\bullet; \Sigma; \bullet \vdash e'_d : \tau'$.

Using the same lemma again we get the desired.

Case OP-LETSTATICENV.

$$\left[(\mu, \mathcal{S}[\text{letstatic } x = v \text{ in } e]) \longrightarrow_s (\mu, \mathcal{S}[e[v/x]]) \right]$$

Using Lemma 4.3.2 we get $\bullet; \Sigma; \bullet \vdash \text{letstatic } x = v \text{ in } e : \tau'$. By typing inversion we get that $\bullet; \Sigma; \bullet \vdash v : \tau''$ and also that $\bullet; \Sigma; x :_s \tau'' \vdash e : \tau'$. Using the substitution lemma (Lemma 4.3.1) we get the desired result.

Case OP-LETSTATICTOP.

$$\left[(\mu, \text{letstatic } x = v \text{ in } e) \longrightarrow_s (\mu, e[v/x]) \right]$$

Similar to the above.

Part 2. Exactly as before by induction on the typing derivation for e_d , as e_d entirely matches the definition of expressions prior to the extension. \square

Lemma 4.3.4 (*Unique decomposition*)

1. Every expression e is either a residual expression e_d or there either exists a unique decomposition $e = \mathcal{S}[e_d]$.
2. Every residual expression e_d can be uniquely decomposed as $e_d = \mathcal{E}[v]$.

Proof.

Part 1. By induction on the structure of the expression e . We give some representative cases.

Case $e = \lambda V : K.e'$. Splitting cases on whether $e' = e'_d$ or not. If $e' = e'_d$ then trivially $e = e_d$. If $e' \neq e'_d$ then by induction hypothesis we get a unique decomposition of e' into $\mathcal{S}'[e'']$. The original expression e can be uniquely decomposed as $\mathcal{S}[e'']$ with $\mathcal{S} = \lambda V : K.\mathcal{S}'$. This decomposition is unique because the outer frame is uniquely determined; the uniqueness of the inner frames and the expression filling the hole are already established by induction hypothesis.

Case $e = e' T$. By induction hypothesis we get that either $e' = e'_d$, or there is a unique decomposition of e' into $\mathcal{S}'[e'']$. The former case is trivial. In the latter case, e is uniquely decomposed using $\mathcal{S} = \mathcal{E}_s[\mathcal{S}']$ with $\mathcal{E}_s = \bullet T$, into $e = \mathcal{S}'[e''] T$.

Case $e = (\text{let } \langle e', V \rangle = x \text{ in } e'')$. Using induction hypothesis on e' ; if it is a residual expression, then using induction hypothesis on e'' ; if that too is a residual expression, then the original expression e is too. Otherwise, use the unique decomposition of $e'' = \mathcal{S}'[e''']$ to get the unique decomposition $e = \text{let } \langle e_d, x \rangle = \mathcal{S}'[e'''] \text{ in } .$ If e' is not a residual expression, use the unique decomposition of $e' = \mathcal{S}''[e''']$ to get the unique decomposition $e = \text{let } \langle \mathcal{S}''[e'''], x \rangle = e'' \text{ in } .$

Case $e = \text{letstatic } x = e' \text{ in } e''$. Using the induction hypothesis on e' .

In the case that $e' = e_d$, then trivially we have the unique decomposition

$$e = (\text{letstatic } x = \bullet \text{ in } e'')[e_d].$$

In the case where $e' = \mathcal{S}[e_d]$, we have the unique decomposition

$$e = (\text{letstatic } x = \mathcal{S} \text{ in } e'')[e_d].$$

Part 2. Similarly, by induction on the structure of the dynamic expression e_d . \square

Theorem 4.3.5 (Extension of Theorem 4.1.7) (*Progress*)

$$\begin{array}{ll} 1. \frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \quad e \neq e_d}{\exists \mu', e'. (\mu, e) \longrightarrow_s (\mu', e')} & 2. \frac{\bullet; \Sigma; \bullet \vdash e_d : \tau \quad \mu \sim \Sigma \quad e_d \neq v}{\exists \mu', e'_d. (\mu, e_d) \longrightarrow (\mu', e'_d)} \end{array}$$

Proof.

Part 1 First, we use the unique decomposition lemma (Lemma 4.3.4) for e . We get that either e is a dynamic expression e_d , in which case we are done; or a decomposition into $\mathcal{S}[e'_d]$. In that case, we use Lemma 4.3.2 and part 2 to get that either e'_d is a value or that some progress can be made. In the latter case we have $(\mu, e'_d) \longrightarrow (\mu', e''_d)$ for some μ', e''_d . Using OP-STATICENV we get $(\mu, \mathcal{S}[e'_d]) \longrightarrow_s (\mu', \mathcal{S}[e''_d])$, thus we

have the desired for $e' = \mathcal{S}[e_d'']$. In the former case, where $e = \mathcal{S}[v]$, we split cases based on whether $\mathcal{S} = (\text{letstatic } x = \bullet \text{ in } e)$ or not; in the former case we use `OP-LETSTATICTOP` and in the latter the rule `OP-LETSTATICENV` to make progress.

Part 2 Identical as before. □

Theorem 4.3.6 (Extension of Theorem 4.1.8) *(Type safety for VeriML)*

1.
$$\frac{\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \quad e \neq e_d}{\exists \mu', \Sigma', e'. ((\mu, e) \longrightarrow_s (\mu', e') \quad \bullet; \Sigma'; \bullet \vdash e' : \tau \quad \mu' \sim \Sigma') }$$
2.
$$\frac{\bullet; \Sigma; \bullet \vdash e_d : \tau \quad \mu \sim \Sigma \quad e_d \neq v}{\exists \mu', \Sigma', e'_d. ((\mu, e) \longrightarrow (\mu', e'_d) \quad \bullet; \Sigma'; \bullet \vdash e'_d : \tau \quad \mu' \sim \Sigma') }$$

Proof. Directly by combining Theorem 4.3.3 and Theorem 4.3.5. □

4.4 Proof erasure

Consider the following program:

`tautology [P : Prop, Q : Prop] ((P ∧ Q) → (Q ∧ P)) :` `([P, Q] (P ∧ Q) → (Q ∧ P))`

assuming the following type for the `tautology` tactic:

`tautology :` `(ϕ : ctx) → (P : [ϕ] Prop) → ([ϕ] P)`

where it is understood that the function throws an exception in cases where it fails to prove the given proposition. This program can be seen as a proof script that proves the proposition $(P \wedge Q) \rightarrow (Q \wedge P)$. If it evaluates successfully it will yield a proof object for that proposition. The proof checker for λHOL is included in the type system of VeriML and therefore we know that the yielded proof object is guaranteed to be valid – this is a direct consequence of type safety for VeriML. There are many situations where we are interested in the exact structure of the proof object. For

example, we might want to ship the proof object to a third party for independent verification. In most situations though, we are interested merely in the existence of the proof object. In this section we will show that in this case, we can evaluate the original VeriML expression without producing proof objects at any intermediate step but still maintain the same guarantees about the existence of proof objects. We will do this by showing that an alternate semantics for VeriML using *proof erasure* simulate the normal semantics – that is, if we erase all proof objects from expressions prior to execution, the expression evaluates through exactly the same steps.

Evaluating expressions under proof erasure results in significant space savings, as proof objects can become very large. Still, there is a trade-off between the space savings and the amount of code that we need to trust. If we evaluate expressions under the normal semantics and re-validate the yielded proof objects using the base proof checker for λ HOL, the proof checker is the only part of the system that we need to trust, resulting in a very small *trusted base*. On the other hand, if we evaluate all expressions under proof erasure, we need to include the implementation of the whole VeriML language in our trusted base, including its type checker and compiler. In our implementation, we address this trade-off by allowing users to selectively evaluate expressions under proof erasure. In this case, the trusted core is extended only with the proof-erased version of the “trusted” expressions, which can be manually inspected.

More formally, we will define a type-directed translation from expressions to expressions with all proofs erased $\llbracket \Psi; \Sigma; \Gamma \vdash e : \tau \rrbracket_E = e'$. We will then show a strict bisimulation between the normal semantics and the semantics where the erasure function has first been applied – that is, that every evaluation step under the normal semantics $(\mu, e) \longrightarrow (\mu', e')$ is simulated by a step like $(\llbracket \mu \rrbracket_E, \llbracket e \rrbracket_E) \longrightarrow (\llbracket \mu' \rrbracket_E, \llbracket e' \rrbracket_E)$, and also that the inverse holds. The essential reason why this bisimulation exists is that the pattern matching construct we have presented does not allow patterns for individual constructors of proof objects because of the sort restrictions in

Syntax

$$t ::= \dots \mid \text{admit}$$

$\Psi; \Phi \vdash t : t'$

$$\frac{\Psi; \Phi \vdash t' : \text{Prop}}{\Psi; \Phi \vdash \text{admit} : t'} \text{PROVEANYTHING}$$

Figure 4.17: Proof erasure: Adding the prove-anything constant to λHOL

the pattern typing rules (Figures 3.26 and 3.27). Since pattern matching is the only computational construct available for looking into the structure of proof objects, this restriction is enough so that proof objects will not influence the runtime behavior of VeriML expressions.

We present the details of the proof erasure function in Figure 4.18. It works by replacing all proof objects in an expression e by the special proof object admit , directly using the erasure rule for extension terms ERASEPROOF . We only show the main rules; the rest of the cases only use the erasure procedure recursively. In the same figure, we also show how the same function is lifted to extension substitutions σ_Ψ and stores μ when they are compatible with the store typing context Σ . We call the term admit the prove-anything constant and it is understood as a logic constant that cannot be used by the user but proves any proposition. It is added to the syntax and typing of λHOL in Figure 4.17.

We first prove the following auxiliary lemmas which capture the essential reason behind the bisimulation proof that follows.

Lemma 4.4.1 (*Proof object patterns do not exist*)

$$\frac{\Psi \vdash_p^* \Psi_u > T_P : [\Phi] t' \quad \Psi, \Psi_u; \Phi \vdash t' : s}{s \neq \text{Prop}}$$

$$\boxed{\llbracket \Psi; \Phi \vdash t : t' \rrbracket_E = t^E}$$

$$\frac{\Psi; \Phi \vdash t : t' \quad \Psi; \Phi \vdash t' : Prop}{\llbracket \Psi; \Phi \vdash t : t' \rrbracket_E = admit} \text{ERASEPROOF}$$

$$\boxed{\llbracket \Psi \vdash T : K \rrbracket_E = T^E}$$

$$\frac{\llbracket \Psi; \Phi \vdash t : t' \rrbracket_E = t^E}{\llbracket \Psi \vdash [\Phi] t : [\Phi] t' \rrbracket_E = [\Phi] t^E} \quad \frac{}{\llbracket \Psi \vdash [\Phi] \Phi' : [\Phi] ctx \rrbracket_E = [\Phi] \Phi'}$$

$$\boxed{\llbracket \Psi' \vdash \sigma_\Psi : \Psi \rrbracket_E = \sigma_\Psi^E}$$

$$\frac{}{\llbracket \Psi' \vdash \bullet : \bullet \rrbracket_E = \bullet} \quad \frac{\llbracket \Psi' \vdash \sigma_\Psi : \Psi \rrbracket_E = \sigma_\Psi^E \quad \llbracket \Psi' \vdash T : K \cdot \sigma_\Psi \rrbracket_E = T^E}{\llbracket \Psi' \vdash (\sigma_\Psi, V : T) : (\Psi, V : K) \rrbracket_E = (\sigma_\Psi^E, T^E)}$$

$$\boxed{\llbracket \Psi; \Sigma; \Gamma \vdash e : \tau \rrbracket_E = e^E}$$

$$\frac{\llbracket \Psi, V : K; \Sigma; \Gamma \vdash e : \tau \rrbracket_E = e^E}{\llbracket \Psi; \Sigma; \Gamma \vdash (\lambda V : K. e) : ((V : K) \rightarrow \tau) \rrbracket_E = \lambda V : K. e^E}$$

$$\frac{\llbracket \Psi; \Sigma; \Gamma \vdash e : (V : K) \rightarrow \tau \rrbracket_E = e^E \quad \llbracket \Psi \vdash T : K \rrbracket_E = T^E}{\llbracket \Psi; \Sigma; \Gamma \vdash e T : \tau \cdot (id_\Psi, T/V) \rrbracket_E = e^E T^E}$$

$$\frac{\llbracket \Psi \vdash T : K \rrbracket_E = T^E \quad \llbracket \Psi; \Sigma; \Gamma \vdash e : \tau \cdot (id_\Psi, T/V) \rrbracket_E = e^E}{\llbracket \Psi; \Sigma; \Gamma \vdash \langle T, e \rangle_{(V:K) \times \tau} : ((V : K) \times \tau) \rrbracket_E = \langle T^E, e^E \rangle_{(V:K) \times \tau}}$$

$$\frac{\llbracket \Psi; \Sigma; \Gamma \vdash e : (V : K) \times \tau \rrbracket_E = e^E \quad \llbracket \Psi, V : K; \Sigma; \Gamma, x : \tau \vdash e' : \tau' \rrbracket_E = e'^E}{\llbracket \Psi; \Sigma; \Gamma \vdash \text{let } \langle V, x \rangle = e \text{ in } e' : \tau' \rrbracket_E = (\text{let } \langle V, x \rangle = e^E \text{ in } e'^E)}$$

$$\frac{\llbracket \Psi \vdash T : K \rrbracket_E = T^E \quad \llbracket \Psi, \Psi_u; \Sigma; \Gamma \vdash e' : \tau \cdot (id_\Psi, T_P/V) \rrbracket_E = e'^E}{\left\llbracket \Psi; \Sigma; \Gamma \vdash \begin{array}{l} \text{holmatch } T \text{ return } V : K.\tau \\ \text{with } \Psi_u. T_P \mapsto e' \end{array} : \tau \cdot (id_\Psi, T/V) + \text{unit} \right\rrbracket_E = \text{holmatch } T^E \text{ return } V : K.\tau \text{ with } \Psi_u. T_P \mapsto e'^E}$$

$$\boxed{\llbracket \mu \rrbracket_E = \mu'} \text{ when } \mu \sim \Sigma$$

$$\frac{}{\llbracket \bullet \rrbracket_E = \bullet} \quad \frac{\llbracket \bullet; \Sigma; \bullet \vdash v : \tau \rrbracket_E = v^E}{\llbracket \mu, (l \mapsto v) \rrbracket_E = \mu, (l \mapsto v^E)}$$

Figure 4.18: Proof erasure for VeriML

Proof. By structural induction on the pattern typing for T_P . □

Lemma 4.4.2 (*Pattern matching is preserved under proof erasure*)

$$\frac{\bullet \vdash_p^* \Psi_u > T_P : K \quad \bullet \vdash T : K \quad \llbracket \bullet \vdash T : K \rrbracket_E = T^E}{(T_P \sim T) = (T_P \sim T^E)}$$

Proof. We view the consequence as an equivalence: $T_P \sim T = \sigma_\Psi \Leftrightarrow T_P \sim T^E = \sigma_\Psi$. We prove each direction by induction on the derivation of the pattern matching result and using the previous lemma. □

Lemma 4.4.3 (*Erasure commutes with extension substitution application*)

$$\begin{aligned} 1. & \frac{\Psi; \Phi \vdash t : t' \quad \Psi' \vdash \sigma_\Psi : \Psi \quad \llbracket \Psi; \Phi \vdash t : t' \rrbracket_E = t^E \quad \llbracket \Psi' \vdash \sigma_\Psi : \Psi \rrbracket_E = \sigma_\Psi^E}{t^E \cdot \sigma_\Psi^E = \llbracket \Psi'; \Phi \cdot \sigma_\Psi \vdash t \cdot \sigma_\Psi : t' \cdot \sigma_\Psi \rrbracket_E} \\ 2. & \frac{\Psi \vdash T : K \quad \Psi' \vdash \sigma_\Psi : \Psi \quad \llbracket \Psi \vdash T : K \rrbracket_E = T^E \quad \llbracket \Psi' \vdash \sigma_\Psi : \Psi \rrbracket_E = \sigma_\Psi^E}{T^E \cdot \sigma_\Psi^E = \llbracket \Psi' \vdash T \cdot \sigma_\Psi : K \cdot \sigma_\Psi \rrbracket_E} \\ 3. & \frac{\Psi; \Sigma; \Gamma \vdash e : \tau \quad \Psi' \vdash \sigma_\Psi : \Psi \quad \llbracket \Psi; \Sigma; \Gamma \vdash e : \tau \rrbracket_E = e^E \quad \llbracket \Psi' \vdash \sigma_\Psi : \Psi \rrbracket_E = \sigma_\Psi^E}{e^E \cdot \sigma_\Psi^E = \llbracket \Psi'; \Sigma; \Gamma \cdot \sigma_\Psi \vdash e \cdot \sigma_\Psi : \tau \cdot \sigma_\Psi \rrbracket_E} \end{aligned}$$

Proof. By induction on the structure of T . □

We are now ready to prove the bisimulation theorem.

Theorem 4.4.4 (*Proof erasure semantics for VeriML are bisimilar to normal se-*

mantics)

$$\begin{array}{c}
\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \quad (\mu, e) \longrightarrow (\mu', e') \quad \llbracket \bullet; \Sigma; \bullet \vdash e : \tau \rrbracket_E = e^E \\
1. \frac{\llbracket \bullet; \Sigma; \bullet \vdash e' : \tau \rrbracket_E = e'^E \quad \llbracket \mu \rrbracket_E = \mu^E \quad \llbracket \mu' \rrbracket_E = \mu'^E}{(\mu^E, e^E) \longrightarrow (\mu'^E, e'^E)} \\
\\
\bullet; \Sigma; \bullet \vdash e : \tau \quad \mu \sim \Sigma \\
2. \frac{\llbracket \bullet; \Sigma; \bullet \vdash e : \tau \rrbracket_E = e^E \quad \llbracket \mu \rrbracket_E = \mu^E \quad (\mu^E, e^E) \longrightarrow (\mu'^E, e'^E)}{\exists e', \mu', \Sigma'. \left(\begin{array}{c} \bullet; \Sigma'; \bullet \vdash e' : \tau \quad \mu' \sim \Sigma' \quad \Sigma \subseteq \Sigma' \\ \llbracket \bullet; \Sigma'; \bullet \vdash e' : \tau \rrbracket_E = e'^E \quad \llbracket \mu' \rrbracket_E = \mu'^E \end{array} \right)}
\end{array}$$

Proof. Part 1. By induction on the step relation $(\mu, e) \longrightarrow (\mu', e')$. In all cases the result follows trivially using Lemmas 4.4.2 and 4.4.3.

Part 2. By induction on the step relation $(\mu^E, e^E) \longrightarrow (\mu'^E, e'^E)$. We prove three representative cases.

Case OP-IIHOL-BETA.

$$\left[(\mu^E, (\lambda V : K. e'^E) T^E) \longrightarrow (\mu^E, e'^E \cdot (T^E/V)) \right]$$

By inversion of $\llbracket \bullet; \Sigma; \bullet \vdash e : \tau \rrbracket_E = (\lambda V : K. e'^E) T^E$ we get that $e = (\lambda V : K. e'') T$ with $\llbracket V : K; \Sigma; \bullet \vdash e'' : (V : K) \rightarrow \tau' \rrbracket_E = e'^E$ and $\llbracket \bullet \vdash T : K \rrbracket_E = T^E$. Choosing $e' = e'' \cdot (T/V)$, $\mu' = \mu^E$ and $\Sigma' = \Sigma$ we have the desired, using Lemma 4.4.3.

Case OP-HOLMATCH.

$$\left[\frac{T_P \sim T^E = \sigma_\Psi^E}{(\mu^E, \text{holmatch } T^E \text{ with } \Psi_u.T_P \mapsto e'^E) \longrightarrow (\mu^E, \text{inj}_1(e'^E \cdot \sigma_\Psi^E))} \right]$$

By inversion of $\llbracket \bullet; \Sigma; \bullet \vdash e : \tau \rrbracket_E = e^E$ for $e^E = \text{holmatch } T^E \text{ with } \Psi_u.T_P \mapsto e'^E$ we get T and e'' such that $e = (\text{holmatch } T \text{ with } \Psi_u.T_P \mapsto e'')$ with $\llbracket \bullet \vdash T : K \rrbracket_E = T^E$

and $\llbracket \Psi_u; \Sigma; \bullet \vdash e'' : \tau' \rrbracket_E = e'^E$. By Lemma 4.4.2 we get that $T_P \sim T = \sigma_\Psi^E$ with $\sigma_\Psi = \sigma_\Psi^E$. Thus setting $e' = \text{inj}_1(e'' \cdot \sigma_\Psi^E)$ and using Lemma 4.4.3 we get the desired.

Case OP-NEWREF.

$$\left[\frac{\neg(l \mapsto _ \in \mu^E)}{(\mu^E, \text{ref } v^E) \longrightarrow ((\mu^E, l \mapsto v^E), l)} \right]$$

By inversion of $\llbracket \bullet; \Sigma; \bullet \vdash e : \tau \rrbracket_E = \text{ref } v^E$ we get a value v such that $\llbracket \bullet; \Sigma; \bullet \vdash v : \tau' \rrbracket_E = v^E$. Therefore setting $\mu' = (\mu, l \mapsto v)$ we get the desired. \square

Chapter 5

User-extensible static checking

The type system of the VeriML computational language includes the λ HOL type system. This directly leads to proof objects within VeriML tactics that are automatically checked for logical validity. As we argued in Chapter 2, this is one of the main departure points of VeriML compared to traditional proof assistants. Yet we often need to check things beyond logical validity which the VeriML type system does not directly allow.

A common example is checking whether two propositions or terms are equivalent. This check requires proof search: we first need to find a proof object for the equivalence and then check it for validity using the VeriML type system. Yet such equivalence checks are very common when writing λ HOL proofs; we would like to check them statically, as if they were part of type checking. In this way, we will know at the definition time of proof scripts and tactics that the equivalence checks contained in proofs are indeed valid. Checks involving proof search are undecidable in the general case, thus fixing a search algorithm beforehand inside the type system will not be able to handle all equivalence checks that users need in an efficient way. Users should instead be able to provide their own search algorithms. We say that *static checking* – checks that happen at the definition time of a program, just as

typing – should be *user-extensible*. In this chapter we will show that user-extensible static checking is possible for proofs and tactics written in VeriML; we will also briefly present how the same technique can be viewed as a general extensible type checking mechanism, in the context of dependently-typed languages.

In order to make our description of the issue we will address more precise, let us consider an example. Consider the following logical function:

$$twice : Nat \rightarrow Nat \equiv \lambda x : Nat. x + x$$

Given the following theorem for even numbers:

$$evenMult2 : \forall x : Nat. even (2x)$$

we want to prove the following proposition:

$$evenTwice : \forall x : Nat. even (twice\ x)$$

In normal mathematical practice, we would be able to say that *evenTwice* follows directly from *evenMult2*. Though this is true, a formal proof object would need to include more details, such as the fact that $x + x = 2x$, the β -reduction that reduces *twice* x to $x + x$ and the fact that if *even*($2x$) is true, so is *even*($x + x$) since the arguments to *even* are equal (called *congruence*). The formal proof is thus roughly as follows¹:

$$\begin{array}{ll} even\ (2x) & \text{(theorem)} \\ twice\ x = x + x & (\beta\text{-conversion}) \\ x + x = 2x & \text{(arithmetic conversion)} \\ even\ (twice\ x) = even\ (2x) & \text{(congruence)} \\ \hline even\ (twice\ x) & \text{(follows from the above)} \end{array}$$

1. We are being a bit imprecise here for presentation purposes. All three equalities would actually hold trivially through the conversion rule if definitional equality includes β - and ι -reduction. Yet other cases of arithmetic simplification such as $x + x = x \cdot 2$ would not hold directly. Supporting the more general case of simplification based on arithmetic properties is what we refer to in this chapter when referring to an arithmetic conversion rule. Similarly, conversion with congruence closure reasons about arbitrary equality rewriting steps taking the hypotheses into account. Thus it is more general than the congruence closure included in definitional equality, where simply definitionally equal subterms lead to definitionally equal terms.

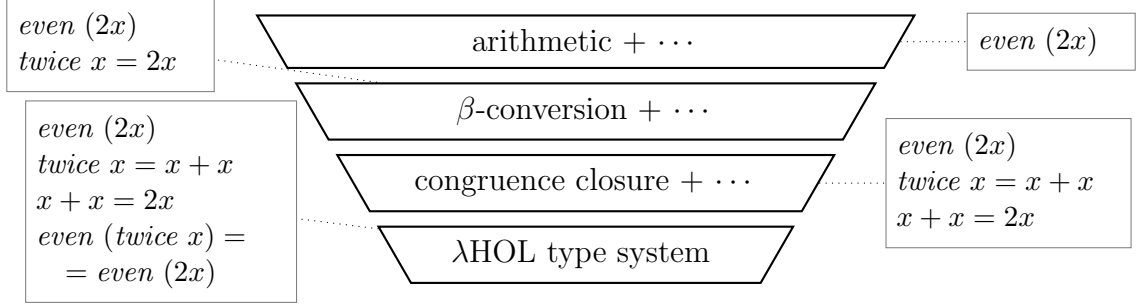


Figure 5.1: Layers of static checking and steps in the corresponding formal proof of $\text{even}(\text{twice } x)$

We can extend the base λHOL type system, so that some of these equivalences are decided automatically; thus the associated step of the proof can be omitted. This is done by including a *conversion rule* in λHOL , as suggested in Section 3.2, which can be viewed as a fixed decision procedure that directly handles a class of equivalences. For example, including a conversion rule that automatically checks β -equivalence would allow us to omit the second step of the above proof. As more checks are included in the λHOL logic directly, smaller proofs are possible, as shown in Figure 5.1. Yet there is a tradeoff between the sophistication of the conversion rule included in the logic and the amount of trust we need to place in the logic metatheory and implementation. Put otherwise, there is a tradeoff between the size of the resulting proofs and the size of the trusted core of the logic. Furthermore, even if we include checking for all steps – β -conversion, arithmetic conversion and congruence – there will always be steps that are common and trivial yet the fixed conversion rule cannot handle. The reason is that by making any fixed conversion rule part of the logic, the metatheory of the logic and the trust we can place in the logic checker are dependent on the details of the conversion rule, thus disallowing user extensions. For example, if we later prove the following theorem:

$$\forall x, \text{even } x \rightarrow \text{odd } (x + 1)$$

we can use the above lemma *evenTwice* to show that $\text{odd}(\text{twice } x + 1)$. Yet we will need to allude to *evenTwice* explicitly, as the fixed conversion rule described does not

include support for proving whether a number is even or odd.

A different approach is thus needed, where user extensions to the conversion rule are allowed, leading to proofs that omit the trivial details that are needed even in user-specified domains. This has to be done in a safe manner: user extensions should not introduce equivalences that are not provable in the original logic as this would directly lead to unsoundness. Here is where the VeriML type system becomes necessary: we can use the rich typing offered by VeriML in order to impose this safety guarantee for user extensions. We require user extensions to provide proof for the claimed equivalences by expecting them to obey a specific type, such as the following:

$$\text{userExtension} : (t_1 : T) \rightarrow (t_2 : T) \rightarrow (t_1 = t_2)$$

VeriML is an expressive language, allowing for a large number of such extensions to be implemented. This includes the equivalence checkers for β -conversion, congruence closure as well as arithmetic simplifications. Thus none of these need to be included inside the logic – they can all be implemented in VeriML and taken outside the trusted core of the system. Based on this idea, we will present the details of how to support a *safe* and *user-extensible* alternative to the conversion rule in Section 5.1, where conversion is implemented as a call to tactics of a specific type. We have implemented a version of the conversion rule that includes all the equivalence checkers we have mentioned. Supporting these has previously required a large metatheoretic extension to the CIC logic and involved significant reengineering effort as part of the CoqMT project [Strub, 2010].

So far we have only talked about using the conversion rule as part of proof objects. Let us now consider what user-extensible checking amounts to in the case of tactics. Imagine a tactic that proves whether a number is even or odd.

$$\text{evenOrOdd} : (\phi : \text{ctx}) \rightarrow (n : \text{Nat}) \rightarrow (\text{even } n) + (\text{odd } n)$$

The cases for $2x$ and *twice* x would be:

`evenOrOdd` ϕ n = `holmatch` n with

$$\begin{aligned} 2x &\mapsto \text{inj}_1 \langle \text{evenMult2 } x \rangle \\ \text{twice } x &\mapsto \text{inj}_1 \langle \cdots : \text{even } (\text{twice } x) \rangle \\ &\dots \end{aligned}$$

In the case of *twice* x , we can directly use the *evenTwice* lemma. Yet this lemma is proved through one step (the allusion to *evenMult2* x) when the conversion rule includes the equivalence checkers pictured in Figure 5.1. We would rather avoid stating and proving the lemma separately, alluding instead to the *evenMult2* x theorem directly, even in this case, handling the trivial rewriting details through the conversion rule. That is, we would like proofs contained within tactics to be checked using the extensible conversion rule as well. Furthermore, these checks should be *static* so as to know as soon as possible whether the proofs are valid or not. As we said above, the conversion rule amounts to a call to a VeriML tactic. Therefore we need to evaluate the calls to the conversion rule statically, at the definition time of tactics such as `evenOrOdd`. We achieve this by making critical use of two features of VeriML we have already described: the staging extension of Section 4.3 and the collapsed logical terms of Section 3.9.

The essential idea is to view static checking as a two-phase procedure: first the normal VeriML typechecker is used; then, during the static evaluation phase of VeriML semantics, additional checks are done. These checks might involve arbitrary proof search and are user-defined and user-extensible, through normal VeriML code. In this way, proofs contained within tactics can use calls to powerful procedures, such as the conversion rule, yet be statically checked for validity – just as if the checks became part of the original λ HOL logic. Yet owing to the expressive VeriML type system, this is done without needing to extend the logic at all. This amounts to *user-extensible static checking* within tactics, which we cover in more detail in Section 5.2.

The support of user-extensible static checking enables us to *layer checking func-*

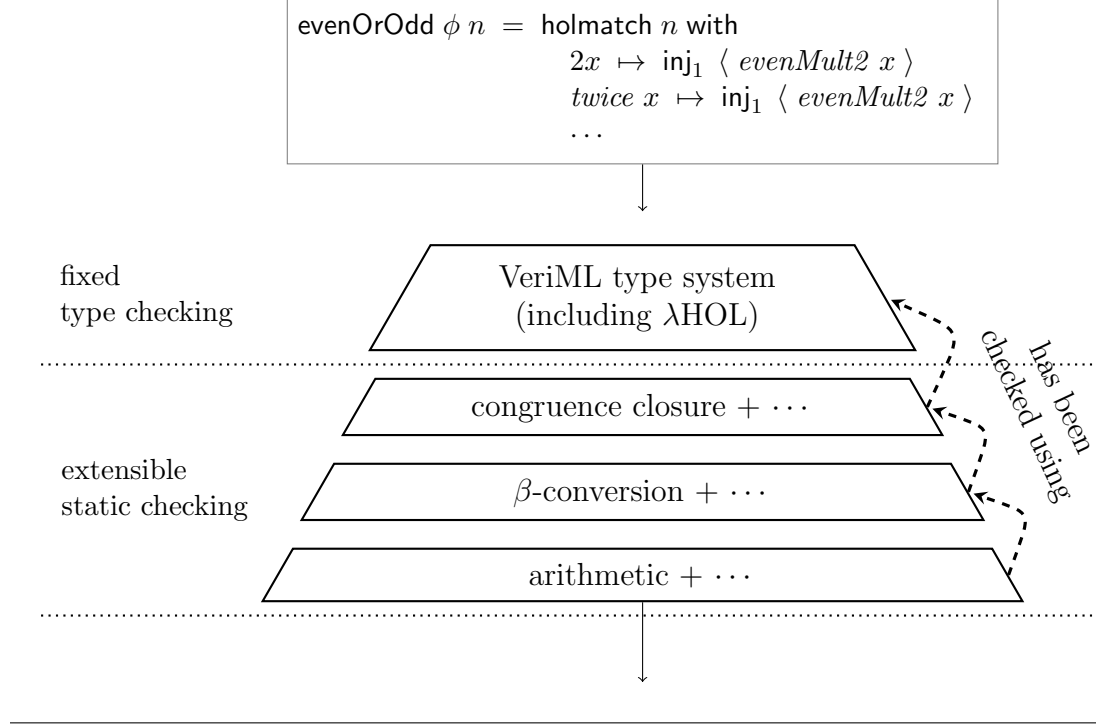


Figure 5.2: User-extensible static checking of tactics

tions, so as to simplify their implementation, as shown in Figure 5.2. This corresponds to mathematical practice: when working on proofs of a domain such as arithmetic, we omit trivial details such as equality rewriting steps. Once we have a fair amount of intuition about arithmetic, we can move to further domains such as linear algebra – where arithmetic steps themselves become trivial and are omitted; and so on. Similarly, by layering static checking procedures for increasingly more complicated domains, we can progressively omit more trivial details from the proofs we use in VeriML. This is true whether we are interested in the proofs themselves, or when the proofs are parts of tactics, used to provide automation for further domains. For example, once we have programmed a conversion rule that supports congruence closure, programming a conversion rule that supports β -reduction is simplified. The reason is that the proofs contained within the β -conversion rule do not have to mention the congruence proof steps, just as we could skip details in `evenOrOdd` above. Similarly, implementing an arithmetic conversion rule benefits from the existence of congruence

closure and β -conversion.

Our approach to user-extensible static checking for proofs and tactics can in fact be viewed as a more general feature of VeriML: the ability to support *extensible type checking*. Functional languages such as ML and Haskell allow users to define their own algebraic datatypes. Dependently typed languages, such as versions of Haskell with GADTs [Peyton Jones et al., 2006] and Agda [Norell, 2007], allow users to define and enforce their own invariants on those datatypes, through dependent types. Yet, since the type checking procedure of such languages is fixed, these extra invariants cannot always be checked statically. VeriML allows us to program the automated procedures to prove such invariants within the same language and evaluate them statically through the staging mechanism. In this way, type checking becomes extensible by user-defined properties and user-defined checking procedures, while type safety is maintained. The details of this idea are the subject of Section 5.3.

5.1 User-extensible static checking for proofs: the extensible conversion rule

Issues with the explicit equality approach. In Section 3.2 we presented various alternatives to handling equality within the λ HOL logic. We chose the explicit equality approach, where every equality step is explicitly witnessed inside proofs. As we discussed, this leads to the simplest possible type-checker for the logic. Yet equality steps are so ubiquitous inside proofs that proof objects soon become prohibitively large. One such example is proving that $(succ\ x) + y = succ\ (x + y)$. Assuming the following constants in the signature Σ concerning natural numbers, where *elimNat* represents primitive recursion over them:

$$\begin{aligned}
\text{Nat} & : \text{Type} \\
\text{zero} & : \text{Nat} \\
\text{succ} & : \text{Nat} \rightarrow \text{Nat} \\
\text{elimNat}_{\mathcal{K}} & : \mathcal{K} \rightarrow (\text{Nat} \rightarrow \mathcal{K} \rightarrow \mathcal{K}) \rightarrow \text{Nat} \rightarrow \mathcal{K} \\
\text{elimNatZero} & : \forall f_z f_s, \text{elimNat}_{\mathcal{K}} f_z f_s \text{ zero} = f_z \\
\text{elimNatSucc} & : \forall f_z f_s p, \text{elimNat}_{\mathcal{K}} f_z f_s (\text{succ } p) = f_s p (\text{elimNat}_{\mathcal{K}} f_z f_s p)
\end{aligned}$$

we can define natural number addition as:

$$\text{plus} = \lambda a : \text{Nat}. \lambda b : \text{Nat}. \text{elimNat}_{\text{Nat}} b (\lambda p. \lambda r. \text{succ } r) a$$

To prove the desired proposition, we need to go through the following steps:

$$\begin{aligned}
& \text{plus } (\text{succ } x) y = \\
& = (\lambda a : \text{Nat}. \lambda b : \text{Nat}. \text{elimNat } b (\lambda p. \lambda r. \text{succ } r) a) (\text{succ } x) y \\
& \quad \text{(by definition of plus)} \\
& = (\lambda b : \text{Nat}. \text{elimNat } b (\lambda p. \lambda r. \text{succ } r) (\text{succ } x)) y \\
& \quad \text{(by EQBETA)} \\
& = \text{elimNat } y (\lambda p. \lambda r. \text{succ } r) (\text{succ } x) \\
& \quad \text{(by EQBETA)} \\
& = (\lambda p. \lambda r. \text{succ } r) x (\text{elimNat } y (\lambda p. \lambda r. \text{succ } r) x) \\
& \quad \text{(by elimNatSucc)} \\
& = \text{succ } (\text{elimNat } y (\lambda p. \lambda r. \text{succ } r) x) \\
& \quad \text{(by EQBETA, twice)} \\
& = \text{succ } (\text{plus } x y) \\
& \quad \text{(by EQBETA and EQSYMM, twice)}
\end{aligned}$$

The resulting proof object explicitly mentions this steps, as well as uses of equality transitivity in order to combine the steps together. Generating and checking such objects with such painstaking level of detail about equality soon becomes a bottleneck. For example, imagine the size of a proof object proving that $100000 + 100000 = 200000$: we would need at least 100000 applications of logical rules such as EQBETA

Extensions to typing (stratified version)

$$\frac{\Phi \vdash_C \pi : P \quad P \equiv_{\beta\mathbb{N}} P'}{\Phi \vdash_C \pi : P'} \text{ CONVERSION}$$

Extensions to typing (PTS version)

$$\frac{\Phi \vdash_C t : t' \quad \Phi \vdash_C t' : Prop \quad t' \equiv_{\beta\mathbb{N}} t''}{\Phi \vdash_C t : t''} \text{ CONVERSION}$$

$t \rightarrow_{\beta\mathbb{N}} t'$

$$\begin{aligned} & (\lambda x : \mathcal{K}.t) t' \rightarrow_{\beta\mathbb{N}} t[t'/x] \\ & elimNat_{\mathcal{K}} t_z t_s zero \rightarrow_{\beta\mathbb{N}} t_z \\ & elimNat_{\mathcal{K}} t_z t_s (succ t) \rightarrow_{\beta\mathbb{N}} t_s t (elimNat_{\mathcal{K}} t_z t_s t) \end{aligned}$$

$t \equiv_{\beta\mathbb{N}} t'$

The compatible $(t \equiv t' \Rightarrow t''[t/x] \equiv t''[t'/x])$, reflexive, symmetric and transitive closure of $t \rightarrow_{\beta\mathbb{N}} t'$

Figure 5.3: The logic λHOL_C : Adding the conversion rule to the λHOL logic

and *elimNatSucc* in order to prove a proposition which otherwise follows trivially by computation.

Introducing the conversion rule. In order to solve this problem, various logics introduce a notion of terms that are *definitionally equal*: that is, they are indistinguishable with respect to the logic. For example, we can say that terms that are equivalent based on computation alone, such as $100000 + 100000$ and 200000 , or $(succ\ x) + y$ and $succ\ (x + y)$ correspond to the *same term*. In this way, the rewriting steps to go from one to the other do not need to be explicitly witnessed in a proof object and a simple application of reflexivity is enough to prove their equality:

$$\vdash (refl\ ((succ\ x) + y)) : ((succ\ x) + y = succ\ (x + y))$$

This typing derivation might be surprising at first: we might expect the type of this proof object to be $((succ\ x) + y) = ((succ\ x) + y)$. Indeed, this is a valid type for the

proof object. But since $((succ\ x) + y)$ is *indistinguishable* from $succ\ (x + y)$, the type we gave above for this proof object is just as valid.

In order to include this notion of definitional equality, we introduce a *conversion rule* in the λ HOL logic, with details shown in Figure 5.3. We denote definitional equality as \equiv and include β -reduction and natural number primitive recursion as part of it. The conversion rule is practically what makes definitionally equal terms indistinguishable, allowing to view a proof object for a proposition P as a proof object for any definitionally equal proposition P' . In order to differentiate between the notion of λ HOL with explicit equality that we have considered so far, we refer to this version with the conversion rule as λ HOL_C and its typing judgement as $\Psi; \Phi \vdash_c t : t'$; whereas the explicit equality version is denoted as λ HOL_E.

Including the conversion rule in λ HOL means that when we prove the metatheory of the logic, we need to prove that the conversion rule does not introduce any unsoundness to the logic. This proof complicates the metatheory of the logic significantly. Furthermore, the trusted base of a system relying on this logic becomes bigger. The reason is that the implementation of the logic type checker now needs to include the implementation of the conversion rule. This implementation can be rather large, especially if we want the conversion rule to be efficient. The implementation essentially consists of a partial evaluator for the functional language defined through β -reduction and natural number elimination. This can be rather complicated, especially as evaluation strategies such as compilation to bytecode have been suggested [Grégoire, 2003]. Furthermore, it is desirable to support even more sophisticated definitional equality as part of the conversion rule, as evidenced in projects such as Blanqui et al. [1999], Strub [2010] and Blanqui et al. [2010]. For example, by including congruence closure in the conversion rule, proof steps that perform rewriting based on hypotheses can be omitted: if we know that $x = y$ and $y = z$, then proving $f\ x = f\ z$ becomes trivial. The size of the resulting proof objects is further reduced. Of course,

extending definitional equality also complicates the metatheory further and enlarges the trusted base. Last, user extensions to definitional equality are impossible: any new extension requires a new metatheoretic result in order to make sure that it does not violate logical soundness.

The conversion rule in VeriML. We will now see how VeriML makes it possible to reconcile the explicit equality based approach with the conversion rule: we will gain the conversion rule back, albeit it will remain completely outside the logic. Therefore we will be free to extend it, all the while without risking introducing unsoundness in the logic, since the logic remains fixed (λHOL_E as presented above).

The crucial step is to recognize that the conversion rule essentially consists of a *trusted tactic* that is hardcoded within the logic type checker. This tactic checks whether two terms are definitionally equal or not; if it claims that they are, we trust that they are indeed so, and no proof object is produced. This is where the space gains come from. We can thus view the definitional equality checker as a trusted function of type:

$$\text{defEqual} : (P : \text{Prop}) \rightarrow (P' : \text{Prop}) \rightarrow \text{bool}$$

and the conversion rule as follows:

$$\frac{\Phi \vdash_C \pi : P \quad \text{defEqual } P \ P' \longrightarrow_{\text{ML}}^* \text{true}}{\Phi \vdash_C \pi : P'} \text{ CONVERSION}$$

where $\longrightarrow_{\text{ML}}^*$ stands for the operational semantics of ML – the meta-language where the type checker for λHOL is implemented.

This key insight leads to our alternative treatment of the conversion rule in VeriML. First, instead of hardcoding the trusted definitional equality checking tactic inside the logic type checker, we program a *type-safe definitional equality tactic*, utilizing the features of VeriML. Based on typing alone, we require that this function

returns a valid proof object of the claimed equivalences:

$$\text{defEqual} : (\phi : \text{ctx}, P : \text{Prop}, P' : \text{Prop}) \rightarrow \text{option } (P = P')$$

Second, we evaluate this tactic under *proof erasure semantics*. This means that no proof object for $P = P'$ is produced, leading to the same space gains as the original conversion rule. In fact, under this semantics, the type $\text{option } (P = P')$ is isomorphic to bool – so the correspondence with the original conversion rule is direct. Third, we use the staging construct in order to *check conversion statically*. In this way, we will know whether the conversion checks are successful as soon as possible, after stage-one evaluation. The main reason why this is important will be mostly evident in the following section. Informally, the conversion rule now becomes:

$$\frac{\Phi \vdash_E \pi : P \quad \{\{\text{defEqual } \Phi P P'\}_{\text{erase}}\}_{\text{static}} \longrightarrow_{\text{VeriML}}^* \text{Some } \langle \text{admit} \rangle}{\Phi \vdash_E \pi : P'}$$

Through this treatment, the choice of what definitional equality corresponds to can be decided at will by the VeriML programmer, rather than being fixed at the time of the definition of λHOL .

As it stands the rule above mixes typing for λHOL terms with the operational semantics of a VeriML expression. Since typing for VeriML expressions depends on λHOL typing, adding a dependence on the VeriML operational semantics would severely complicate the definition of the VeriML language. We would not be able to use the standard techniques of proving type safety in the style of Chapter 4. We resolve this by leaving the conversion rule *outside* the logical core as mentioned. Instead of redefining typing for λHOL proof objects we will define a notion of *proof object expressions*, denoted as e_π . These are normal VeriML expressions which statically evaluate to a proof object. The only computational part they contain are calls to the definitional equality tactic. Thus the combination of VeriML typing and VeriML static evaluation for proof object expressions exactly corresponds to λHOL_C typing

for proof objects:

$$\Phi \vdash_C \pi : P \quad \Leftrightarrow \quad \bullet; \bullet; \Gamma \vdash e_\pi : (P) \wedge (\mu, e_\pi) \longrightarrow_s^* (\mu, \langle \pi' \rangle)$$

We will show that we can convert any λHOL_C proof object π into an equivalent proof object expression through a type-directed translation: $\llbracket \Phi \vdash_C \pi : P \rrbracket = e_\pi$. Through proof-erasure the calls to the definitional equality tactic will not produce proof objects at runtime, yielding the space savings inherent in the λHOL_C approach. Furthermore, since the use of proof erasure semantics is entirely optional in VeriML, we can also prove that a full proof object in the original λHOL_E logic can be produced:

$$\frac{\Phi \vdash_C \pi : P \quad \llbracket \Phi \vdash_C \pi : P \rrbracket = e_\pi \quad (\mu, e_\pi) \longrightarrow_s^* (\mu, \langle \pi' \rangle)}{\Phi \vdash_E \pi' : P}$$

This proof object only requires the original type checker for λHOL_E without any conversion-related extensions, as all conversion steps are explicitly witnessed.

Formal details. We are now ready to present our approach formally. We give the implementation of the definitional equality checker in VeriML in Figures 5.4 and 5.5. We support the notion of definitional equality presented above: the compatible closure over β -reduction and natural number elimination reduction. As per standard practice, equality checking is split into two functions: one which reduces a term to weak-head normal form (`rewriteBetaNat` in Figure 5.4) and the actual checking function `defEqual` which compares two terms structurally after reduction. We also define a version of the tactic that raises an error instead of returning an option type if we fail to prove the terms equal, which we call `reqEqual`. For presentation reasons we omit the proof objects contained within the tactics. We instead name the respective proof obligations within the tactics as G_i and give their type. Most obligations are easy to fill in based on our presentation of λHOL_E in Section 3.2 and can be found in our prototype implementation of VeriML.

The code of the `defEqual` tactic is entirely similar to the code one would write for the definitional equality checking routine inside the λHOL_C logic type checker, save

```

rewriteBetaNatStep : (ϕ : ctx, T : Type, t : T) → (t' : T) × (t = t')
rewriteBetaNatStep ϕ T t =
  holmatch t with
    (t1 : T' → T) (t2 : T') ↦
      let ⟨ t'1, H1 : t1 = t'1 ⟩ = rewriteBetaNat ϕ (T' → T) t1 in
      let ⟨ t', H2 : t'1 t2 = t' ⟩ =
        holmatch t'1 with
          λx : T'.tf ↦ ⟨ tf/[idϕ, t2], G1 ⟩
          | t'1      ↦ ⟨ t'1 t2, G2 ⟩
        in
          ⟨ t', G3 ⟩
      | elimNatT fz fs n ↦
        let ⟨ n', H3 ⟩ = rewriteBetaNat ϕ Nat n in
        let ⟨ t', H4 : elimNatT fz fs n' = t' ⟩ =
          holmatch n' with
            zero      ↦ ⟨ fz, G4 ⟩
            | succ n' ↦ ⟨ fs n' (elimNatT fz fs n'), G5 ⟩
            | n'      ↦ ⟨ elimNatT fz fs n', G6 ⟩
          in
            ⟨ t', G7 ⟩
        | t ↦ ⟨ t, G8 ⟩

rewriteBetaNat : (ϕ : ctx, T : Type, t : T) → (t' : T) × (t = t')
rewriteBetaNat ϕ T t =
  let ⟨ t', H5 : t = t' ⟩ = rewriteBetaNatStep ϕ T t in
  holmatch t' with
    t ↦ ⟨ t, G9 ⟩
    | t' ↦ let ⟨ t'', H6 ⟩ = rewriteBetaNat ϕ T t' in ⟨ t'', G10 ⟩

```

Figure 5.4: Implementation of the definitional equality checker in VeriML (1/2)

```

defEqual : (ϕ : ctx, T : Type, t1 : T, t2 : T) → option (t1 = t2)
defEqual ϕ T t1 t2 =
  let ⟨ t'1, H1 : t1 = t'1 ⟩ = rewriteBetaNat ϕ T t1 in
  let ⟨ t'2, H2 : t2 = t'2 ⟩ = rewriteBetaNat ϕ T t2 in
  do ⟨ H : t'1 = t'2 ⟩ ← holmatch t'1, t'2 with
    (ta : T' → T) tb, tc td ↦
      do ⟨ Ha : ta = tc ⟩ ← defEqual ϕ T' ta tc
        ⟨ Hb : tb = td ⟩ ← defEqual ϕ T tb td
        return ⟨ G1 : ta tb = tc td ⟩
    | ((ta : T') = tb), (tc = td) ↦
      do ⟨ Ha : ta = tc ⟩ ← defEqual ϕ T' ta tc
        ⟨ Hb : tb = td ⟩ ← defEqual ϕ T tb td
        return ⟨ G2 : (ta = tb) = (tc = td) ⟩
    | (ta → tb), (tc → td) ↦
      do ⟨ Ha : ta = tc ⟩ ← defEqual ϕ Prop ta tc
        ⟨ Hb : tb = td ⟩ ← defEqual ϕ Prop tb td
        return ⟨ G3 : (ta → tb) = (tc → td) ⟩
    | (∀x : T', ta), (∀x : T', tb) ↦
      do ⟨ Ha : ta = tb ⟩ ← defEqual (ϕ, x : T') Prop ta tb
      return ⟨ G4 : (∀x : T', ta) = (∀x : T', tb) ⟩
    | (λx : T'.(ta : T'')), (λx : T'.tb) ↦
      do ⟨ Ha : ta = tb ⟩ ← defEqual (ϕ, x : T') T'' ta tb
      return ⟨ G5 : (λx : T'.ta) = (λx : T'.tb) ⟩
    | ta, ta ↦ do return ⟨ G6 : ta = ta ⟩
    | ta, tb ↦ None
  in return ⟨ G : t1 = t2 ⟩

reqEqual : (ϕ : ctx, T : Type, t1 : T, t2 : T) → (t1 = t2)
reqEqual ϕ T t1 t2 = match defEqual ϕ T t1 t2 with
  Some ⟨ H : t1 = t2 ⟩ ↦ ⟨ H ⟩
  | None ↦ error

```

Figure 5.5: Implementation of the definitional equality checker in VeriML (2/2)

for the extra types and proof objects. It therefore follows trivially that everything that holds for the standard implementation of the conversion check also holds for this code: e.g. it corresponds exactly to the $\equiv_{\beta\mathbb{N}}$ relation as defined in the logic; it is bound to terminate because of the strong normalization theorem for this relation; and its proof-erased version is at least as trustworthy as the standard implementation. Formally, we write:

Lemma 5.1.1

$$\begin{array}{l}
1. \frac{\Phi \vdash t : T \quad t \equiv_{\beta\mathbb{N}} t'}{\text{reqEqual } \Phi \ T \ t \ t' \longrightarrow^* \langle \pi \rangle \quad \Phi \vdash \pi : t = t'} \\
\\
2. \frac{\Phi \vdash t : T \quad \text{reqEqual } \Phi \ T \ t \ t' \longrightarrow^* \text{error}}{t \not\equiv_{\beta\mathbb{N}} t'}
\end{array}$$

Proof. Through standard techniques show that $\equiv_{\beta\mathbb{N}}$ is equivalent to structural equality modulo rewriting to $\beta\mathbb{N}$ -weak head-normal form. Then, by showing that the combination of `defEqual` and `rewriteBetaNat` accurately implement the latter relation. \square

With this implementation of definitional equality in VeriML, we are now ready to translate λHOL_E proof objects into VeriML expressions. Essentially, we will replace the implicit uses of definitional equality within the conversion rule within the proof objects with explicit calls to the `reqEqual` tactic. We define a type-directed translation function in Figure 5.6 that does exactly that. The auxiliary function $\llbracket \Phi \vdash_C \pi_C : P \rrbracket'$ forms the main part of the translation. It yields an equivalent λHOL_E proof object π_E , which is mostly identical to the original λHOL_C proof object, save for uses of the conversion rule. A use of the conversion rule for terms t and t' is replaced with an explicit proof object that has a placeholder G_i for the proof of $t = t'$. The same

$$\boxed{\llbracket \Phi \vdash_C \pi_C : P \rrbracket' = \langle \pi_E \mid l \rangle}$$

$$\frac{\llbracket \Phi, x : P \vdash_C \pi_C : P' \rrbracket' = \langle \pi_E \mid l \rangle}{\llbracket \Phi \vdash_C \lambda x : P. \pi_C : P \rightarrow P' \rrbracket' = \langle \lambda x : P. \pi_E \mid l \rangle} \rightarrow_{\text{INTRO}}$$

$$\frac{\llbracket \Phi \vdash_C \pi_C^1 : P' \rightarrow P \rrbracket' = \langle \pi_E^1 \mid l^1 \rangle \quad \llbracket \Phi \vdash_C \pi_C^2 : P' \rrbracket' = \langle \pi_E^2 \mid l^2 \rangle}{\llbracket \Phi \vdash_C \pi_C^1 \pi_C^2 : P \rrbracket' = \langle \pi_E^1 \pi_E^2 \mid l^1 \uplus l^2 \rangle} \rightarrow_{\text{ELIM}}$$

$$\frac{\llbracket \Phi, x : \mathcal{K} \vdash_C \pi_C : P \rrbracket' = \langle \pi_E \mid l \rangle}{\llbracket \Phi \vdash_C \lambda x : \mathcal{K}. \pi_C : \forall x : \mathcal{K}. P \rrbracket' = \langle \lambda x : \mathcal{K}. \pi_E \mid l \rangle} \forall_{\text{INTRO}}$$

$$\frac{\llbracket \Phi \vdash_C \pi_C : \forall x : \mathcal{K}. P \rrbracket' = \langle \pi_E \mid l \rangle}{\llbracket \Phi \vdash_C \pi_C d : P[d/x] \rrbracket' = \langle \pi_E d \mid l \rangle} \forall_{\text{ELIM}} \quad \frac{}{\llbracket \Phi \vdash_C x : P \rrbracket' = \langle x \mid \emptyset \rangle} \text{VAR}$$

$$\frac{\llbracket \Phi \vdash_C \pi_C : P \rrbracket = \langle \pi_E \mid l \rangle \quad P \equiv_{\beta\mathbb{N}} P' \quad G_n \notin l}{\llbracket \Phi \vdash_C \pi_C : P' \rrbracket = \langle \text{conv } \pi_E G_n \mid l \uplus [G_n \mapsto (\Phi, P, P')] \rangle} \text{CONVERSION}$$

$$\boxed{\llbracket \Phi \vdash_C \pi_C : P \rrbracket = e_\pi}$$

$$\frac{\llbracket \Phi \vdash_C \pi_C : P \rrbracket' = \langle \pi_E \mid l \rangle \quad |l| = n \quad l = \overrightarrow{G_i \mapsto (\Phi_i, P_i, P'_i)}}{\llbracket \Phi \vdash_C \pi_C : P \rrbracket = (\text{letstatic } \langle G_1 \rangle = \llbracket \text{reqEqual } \Phi_1 \text{ Prop } P_1 P'_1 \rrbracket_E \text{ in} \\ \dots \\ \text{letstatic } \langle G_n \rangle = \llbracket \text{reqEqual } \Phi_n \text{ Prop } P_n P'_n \rrbracket_E \text{ in} \\ \langle [\Phi] \pi_E \rangle)}$$

Figure 5.6: Conversion of λHOL_C proof objects into VeriML proof object expressions

auxiliary function also yields a map from the placeholders G_i into triplets (Φ, t, t') that record the relevant information of each use of the conversion rule ². The main translation function $\llbracket \Phi \vdash_C \pi_C : P \rrbracket$ then combines these two parts into a valid VeriML expression, calling the **reqEqual** tactic in order to fill in the G_i placeholders based on the recorded information.

While this translation explicitly records the information for every use of conversion – that is, the triplet (Φ, t, t') , a very important point we need to make is that VeriML type information can be used to infer this information. Therefore, an alternate translation could produce VeriML proof object expressions of the form:

$$\begin{aligned} \text{letstatic } G_1 &= \llbracket \text{reqEqual } \dots \rrbracket_E \text{ in} \\ &\dots \\ \text{letstatic } G_n &= \llbracket \text{reqEqual } \dots \rrbracket_E \text{ in} \\ &\langle \pi_E \rangle \end{aligned}$$

This evidences a clear benefit of recording logic-related information in types: based on typing alone, we can infer normal arguments to functions, even when these have an actual run-time role, such as t and t' . The function **reqEqual** pattern matches on these objects, yet their values can be inferred automatically by the type system based on their usage in a larger expression. This benefit can be pushed even further to eliminate the need to record the uses of the conversion rule, allowing the user to write proof object expressions that look *identical* to λHOL_C proof objects. Yet, as we will see shortly, proof object expressions are free to use an arbitrary conversion rule instead of the fixed conversion rule in λHOL_C ; thus, by extending the conversion rule appropriately, we can get small proof object expressions even in cases where the corresponding λHOL_C proof object would be prohibitively large.

We will not give the full details of how to hide uses of the conversion rule in proof object expressions. Briefly we will say that this goes through an algorithmic

2. We assume that the names and uses of the G_i are α -converted accordingly when joining lists together.

typing formulation for λHOL_C proof objects: instead of having an explicit conversion rule, conversion checks are interspersed in the typing rules for the other proof object constructors. For example, implication elimination is now typed as follows:

$$\frac{\Phi \vdash_C \pi : P \rightarrow P'' \quad \Phi \vdash_C \pi' : P' \quad P \equiv_{\beta\mathbb{N}} P'}{\Phi \vdash_C \pi \pi' : P''}$$

Having such a formulation at hand, we implement each such typing rule as an always-terminating VeriML function with an appropriate type. Conversion checks are replaced with a requirement for proof evidence of the equivalence. For example:

`implElim` : $(\phi : \text{ctx}, P, P', P'' : \text{Prop}, H_1 : P \rightarrow P', H_2 : P', H_3 : P = P') \rightarrow (P'')$

Then, the translation from λHOL_C proof objects into proof object expressions replaces every typing rule with the VeriML tactic that implements it. Type inference is used to omit all but the necessary arguments to these tactics; and static, proof-erased calls to `reqEqual` are used to solve the equivalence goals. Thus through appropriate syntactic sugar to hide the inferred arguments, the calls to the corresponding VeriML tactics look identical to the original proof object.

Correspondence with original proof object. We use the term *proof object expressions* to refer to the VeriML expressions resulting from this translation and denote them as e_π . We will now elucidate the correspondence between such proof object expressions and the original λHOL_C proof object. To do that, it is fruitful to view the proof object expressions as a proof certificate, sent to a third party. The steps required to check whether it constitutes a valid proof are the following. First, the whole expression is checked using the VeriML type checker; this includes checking the included λHOL_E proof object π_E through the λHOL_E type checker. Then, the calls to the `reqEqual` function are evaluated during stage one, using proof erasure semantics and thus do not produce additional proof objects. We expect such calls to `reqEqual` to be successful, just as we expect the conversion rule to be applicable in the original λHOL_C proof object when it is used. Last, stage-two evaluation is performed, but the

proof object expression has already been reduced to a value after the first evaluation stage. Thus checking the validity of the proof expression is entirely equivalent to the behavior of type-checking the λHOL_C proof object, save for pushing all conversion checks towards the end. Furthermore, the size of the proof object expression e_π is comparable to the original π_C proof object; the same is true for the resulting π_E proof object when proof erasure semantics are used for the calls to `reqEqual`. Of course, use of the proof erasure semantics is entirely optional. If we avoid using them (e.g. in cases where the absolute minimum trusted base is required), the resulting π_E proof object will be exponentially larger due to the full definitional equality proofs.

Formally, we have the following lemma, assuming no proof erasure semantics are used for VeriML evaluation.

Lemma 5.1.2 (*λHOL_C proof object – VeriML proof object expression equivalence*)

$$\frac{\Phi \vdash_C \pi_C : P \quad \llbracket \Phi \vdash_C \pi_C : P \rrbracket = e_\pi}{\bullet; \bullet; \bullet \vdash e_\pi : ([\Phi] P) \quad e_\pi \longrightarrow_s^* \langle [\Phi] \pi_E \rangle \quad \Phi \vdash_E \pi_E : P}$$

Extending conversion at will. In our treatment of the conversion rule we have so far focused on regaining the conversion rule with $\equiv_{\beta\mathbb{N}}$ as the definitional equality in our framework. Still, there is nothing confining us to supporting this notion of definitional equality only. As long as we can program an equivalence checker in VeriML that has the right type, it can safely be made part of the definitional equality used by our notion of the conversion rule. That is, any equivalence relation R can be viewed as the definitional equality \equiv_R , provided that a `defEqualR` tactic that implements it can be written in VeriML, with the type:

$$\text{defEqual}_R : (\phi : \text{ctx}, T : \text{Type}, t : T, t' : T) \rightarrow \text{option } (t = t')$$

For example, we have written an `eufEqual` function, which checks terms for equivalence based on the equality with uninterpreted functions decision procedure – also

referred to as congruence. This equivalence checking tactic isolates hypotheses of the form $t_1 = t_2$ from the current context; then, it constructs a union-find data structure in order to form equivalence classes of terms. Based on this structure, and using code similar to **defEqual** (recursive calls on subterms), we can decide whether two terms are equal up to simple uses of the equality hypotheses at hand. We have combined this tactic with the original **defEqual** tactic, making the implicit equivalence supported similar to the one in the Calculus of Congruent Constructions Blanqui et al. [2005]. This demonstrates the flexibility of this approach: equivalence checking is extended with a sophisticated decision procedure, which is programmed using its original, imperative formulation. We have extended **defEqual** further in order to support rewriting based on arithmetic facts, so that simple arithmetic simplifications are taken into account as part of the conversion rule.

In our implementation, we have programmed the equality checking procedure **defEqual** in an extensible manner, so that we can globally register further extensions. We present details of this in Chapter 7. We can thus view **defEqual** as being composed from a number of equality checkers **defEqual** _{R_1} , \dots , **defEqual** _{R_n} , corresponding to the definitional equality relation $\equiv_{R_1 \cup \dots \cup R_n}$. We will refer to this relation as \equiv_R .

Still, in terms of size and checking behavior, a proof object expression e_π that makes calls to an appropriately extended **defEqual** procedure corresponds closely to proof objects with a version of λHOL_C with \equiv_R as the definitional equality used in the conversion rule. We believe that such proof object expressions can be utilized as an alternative proof certificate format, to be sent to a third party. Their main benefit over proof objects is that they allow the receiving third party to decide on the tradeoff between the trusted base and the cost of validity checking. This is due to the receiver having a number of choices regarding the evaluation of each **defEqual** _{R_i} . First, they can use proof erasure as suggested above. In this case, the proof-erased version of **defEqual** _{R_i} becomes part of the trusted base – though the fact that it has been verified

through the VeriML type system gives a much better assurance that the function can indeed be trusted. Another choice would be to use non-erasure semantics and have the function return an actual proof object. This is then checked using the original λHOL_E type checker. In that case, the VeriML type system does not need to become part of the trusted base of the system. Last, the ‘safest possible’ choice would be to avoid doing any evaluation of the function, and ask the proof certificate provider to do the evaluation of defEqual_{R_i} themselves. In that case, no evaluation of VeriML code would need to happen at the proof certificate receiver’s side. This mitigates any concerns one might have for code execution as part of proof validity checking, and guarantees that the small λHOL_E type checker is the trusted base in its entirety. The receiver can decide on the above choices separately for each defEqual_{R_i} – e.g. use proof erasure for rewriteBetaNat but not for eufEqual , leading to a trusted base identical to the λHOL_C case. This means that *the choice of what the conversion rule is rests with the proof certificate receiver and not with the designer of the logic*. Thus the proof certificate receiver can choose the level of trust they require at will, while taking into account the space and time resources they want to spend on validation.

Last, we would like to stress that by keeping the conversion rule outside the logic, the user extensions cannot jeopardize the soundness of the logic. This choice also allows for adding undecidable equivalences to the conversion rule (e.g. functional extensionality) or potentially non-terminating decision procedures. Soundness is guaranteed thanks to the VeriML type system, by requiring that any extension return a proof of the claimed equivalences. Through type safety we know that such a proof exists, even if it is not produced at runtime.

We actually make use of non-terminating extensions to the conversion rule in our developments. For example, before implementing the eufEqual tactic for deciding equivalence based on equality hypotheses, we implement a naïve version of the same tactic, that blindly rewrites terms based on equality hypotheses – that is, given a

hypothesis $a = b$ and two terms t and t' to test for equivalence, it rewrites all occurrences of a to b inside t and t' . While this strategy would lead to non-termination in the general case, it simplifies implementing `eufEqual` significantly, as many proof obligations within that tactic can be handled automatically through the naïve version. After `eufEqual` is implemented, the naïve version does not get used. Still, this usage scenario demonstrates that associating decidability and termination of equivalence checking with the soundness of the conversion rule is solely an artifact of the traditional way to integrate the conversion rule within the internals of the logic.

Disambiguating between notions of proof. So far we have introduced a number of different notions of proof: proof objects in λHOL_C and λHOL_E ; proof object expressions and proof expressions; we have also mentioned proof scripts in traditional proof assistants. Let us briefly try to contrast and disambiguate between these notions.

As we have said, proof objects in λHOL_E are a kind of proof certificate where every single proof step is recorded in full detail; therefore, the size of the trusted base required for checking them is the absolute minimum of the frameworks we consider. Yet their size is often prohibitively large, rendering their transfer to a third party and their validation impractical. Proof object expressions in VeriML, as generated by the translation offered in this chapter, can be seen as proof objects with some holes that are filled in computationally. That is, some simple yet tedious proof steps are replaced with calls to *verified* VeriML proof-producing functions. The fact that these functions are verified is a consequence of requiring them to pertain to a certain type. The type system of VeriML guarantees that these functions are safe to trust: that is, if they return successfully, the missing part of the proof object can indeed be filled in. Seen as proof certificates, they address the impracticality of proof objects, without imposing an increased trusted base: their size is considerably smaller, validating them

is fast as the missing parts do not need to be reconstructed, yet an absolutely skeptical third party is indeed able to perform this reconstruction.

We have seen the conversion rule as an example of these simple yet tedious steps that are replaced by calls to verified VeriML functions. More generally, we refer to the mechanism of avoiding such steps as *small-scale automation*. The defining characteristics of small-scale automation are: it is used to automate *ubiquitous, yet simple* steps; therefore the VeriML functions that we can use should be relatively *inexpensive*; as our earlier discussion shows, the calls to small-scale automation tactics can be made invisible to the programmer, and therefore happen *implicitly*; and we expect, in the standard case, that small-scale automation functions are evaluated through proof-erasure semantics and therefore *do not leave a trace in the produced proof object*. We have also made the choice of evaluating small-scale automation *statically*. In this way, after stage-one evaluation, small-scale automation has already been checked. Based on this view, our insight is that proof objects in λHOL_C should actually be seen as proof object expressions, albeit where a specific small-scale automation procedure is used, which is fixed a priori.

What about proof expressions? We have defined them earlier as VeriML expressions of propositional type and which therefore evaluate to a proof object. In these expressions we are free to use any VeriML proof-producing function, evaluated either statically or dynamically, through proof-erasure semantics or not. Indeed, proof object expressions are meant to be seen as a special case of proof expressions, where only static calls to (user-specified) small-scale automation functions are allowed and evaluated under proof-erasure semantics. The main distinction is that proof expressions can also use other, potentially expensive, automated proof-search functions. Using arbitrary proof expressions as proof certificates would thus not be desirable despite their compactness, as the receiving third party would have to perform lengthy computation. We refer to these extra automation mechanisms that can be used in proof

expressions as *large-scale automation*.

The distinction between small- and large-scale automation in VeriML might seem arbitrary, but indeed it is deliberately so: the user should be free to decide what constitutes trivial detail, taking into account the complexity of the domain they are working on and of the automation functions they have developed. There is no special provision that needs to be taken in order to render a VeriML proof automation function part of small-scale automation, save perhaps for syntactic sugar to hide its uses. Typing is therefore of paramount importance in moving freely between the two kinds of automation: in the case of small-scale automation, the fact that calls to tactics are made implicitly, means that all the relevant information must be inferred through the type system instead of being explicitly specified by the user. It is exactly this inference that the VeriML type system permits.

Contrasting proof expressions with proof scripts reinforces this point. Proof scripts in traditional proof assistants are similar to VeriML proof expressions, with all the logic-related typing information is absent. [This is why we refer to VeriML proof expressions as *typed proof expressions* as well.] Since the required typing information is missing, the view of small-scale vs. large-scale automation as presented above is impossible in traditional proof assistants. Another way to put this, is that individual proof steps in proof scripts depend on information that is not available statically, and therefore choosing to validate certain proof steps ahead of time (i.e. calls to small-scale automation tactics) is impossible.

5.2 Writing new conversion rules: user-extensible static checking for tactics

In the previous section we presented a novel treatment of the conversion rule which allows safe user extensions. Uses of the conversion rule are replaced with special

user-defined, type-safe tactics, evaluated statically and under proof erasure semantics. This leads to a new notion of proof certificate, which we referred to as proof object expressions: a proof object where certain parts are determined through the special conversion tactics. Checking a proof object expression is both static and user-extensible, consisting of two parts: first, we use the normal, fixed VeriML type system to make sure the proof object expression is well-typed; and second, we use static (stage-one) evaluation to check and validate the calls to the extensible conversion tactics. The main question we will concern ourselves with in this section is what happens when the proof object expression is contained within a VeriML function and is therefore open, instead of being a closed expression: can we still check its validity statically?

Upon closer scrutiny, another way to pose the same question is the following: can we evaluate VeriML proof-producing function calls during stage-one evaluation? The reason this question is equivalent is that the conversion rule is implemented as nothing other than normal VeriML functions that produce proofs of a certain type.

We will motivate this question through a specific usage case where it is especially useful. When developing a new extension to the conversion rule, the programmer has to solve a number of proof obligations witnessing the claimed equivalences – remember the obligations denoted as G_i in Figures 5.4 and 5.5. Ideally, we would like to solve such proof obligations with minimal manual effort, through a call to a suitable proof-producing function. Yet we would like to know whether these obligations were successfully proved *at the definition time of the tactic*, i.e. statically – rather than having the function fail seemingly at random upon a specific invocation. The way to achieve this is to use static evaluation for the function calls.

A rewriter for plus. Let us consider the case of developing a rewriter –similar to `rewriteBetaNatStep`– for simplifying expressions of the form $x + y$ depending on


```

type rewriterT =  $(\phi : ctx, T : Type, E : T) \rightarrow (E' : T) \times (E = E')$ 

plusRewriter1 : rewriterT  $\rightarrow$  rewriterT
plusRewriter1 recurse  $\phi$   $T$   $E$  =
  holmatch  $E$  with
     $X + Y \mapsto$ 
      let  $\langle Y', H_1 : Y = Y' \rangle = \text{recurse } \phi \ Y \text{ in}$ 
      let  $\langle E', H_2 : X + Y' = E' \rangle =$ 
        holmatch  $Y'$  with
           $zero \mapsto \langle X, G_1 : X + zero = X \rangle$ 
           $| succ \ Y' \mapsto \langle succ (X + Y'), G_2 : X + succ \ Y' = succ (X + Y') \rangle$ 
           $| Y' \mapsto \langle X + Y', G_3 : X + Y' = X + Y' \rangle$ 
        in
           $\langle E', G_4 : X + Y = E' \rangle$ 
       $| E \mapsto \langle E, G_5 : E = E \rangle$ 

```

Figure 5.7: VeriML rewriter that simplifies uses of the natural number addition function in logical terms

the second argument. We will then register this rewriter with **defEqual**, so that such simplifications are automatically taken into account as part of definitional equality.

The addition function is defined by induction on the first argument, as follows:

$$(+) = \lambda x. \lambda y. \text{elimNat } y \ (\lambda p. \lambda r. \text{succ } r) \ x$$

Based on this definition, it is evident that **defEqual**, that is, the definitional equality tactic, presented already in the previous section performs simplification based on the first argument, allowing the conversion rule to decide implicitly that $(\text{succ } x) + y = \text{succ } (x + y)$ or even that $(\text{succ } zero) + (x + y) = \text{succ } (x + y)$. With the extension we will describe here, similar equivalences such as $x + (\text{succ } y) = \text{succ}(x + y)$ will also be handled by definitional equality.

We give the code of this rewriter as the **plusRewriter1** function in Figure 5.7. In order for rewriters to be able to use existing as well as future rewriters to perform their recursive calls, we write them in the open recursion style – they receive a function of

the same type that corresponds to the “current” rewriter. As always, we have noted the types of proof hypotheses and obligations in the program text; it is understood that this information is not part of the actual text but can be reported to the user through interactive use of the VeriML type checker. Contrary to our practice so far, in this code we have used only capital letters for the names of logical metavariables. This we do in order to have a clear distinction between normal logical variables, denoted through lowercase letters, and metavariables.

How do we fill in the missing obligations? For the interesting cases of $X + zero = X$ and $X + succ\ Y' = succ\ (X + Y')$, we would certainly need to prove the corresponding lemmas. But for the rest of the cases, the corresponding lemmas would be uninteresting and tedious to state and prove, such as the following for the G_4 : $X + Y = E'$ case:

$$\begin{aligned} lemma1 : & \forall x, y, y', e'. y = y' \rightarrow (x + y' = e') \rightarrow x + y = e' \\ & = \lambda x, y, y', e', H_a, H_b. conv\ H_b\ (subst\ (z.x + z = e')\ (symm\ H_a)) \\ G_4 = & lemma1\ X\ Y\ Y'\ E'\ H_1\ H_2 \end{aligned}$$

This is essentially identical alternative would be to directly fill in the proof object for G_4 instead of stating the lemma:

$$G_4 = conv\ H_2\ (subst\ (z.X + z = E')\ (symm\ H_1))$$

Still, stating and proving such lemmas, or writing proof objects explicitly, soon becomes a hindrance when writing tactics. A better alternative is to use the congruence closure conversion rule to solve this trivial obligation for us directly at the point where it is required. Assuming that the current `reqEqual` function includes congruence closure as part of definitional equality, our first attempt to do this would be:

$$\begin{aligned} G_4 : & \ x + y = t' \equiv \\ & \text{let } \Phi' = [\phi, h_1 : Y = Y', h_2 : X + Y' = E'] \text{ in} \\ & \text{let } \left\langle H : [\Phi'] X + Y = E' \right\rangle = \text{reqEqual } \Phi' (X + Y) E' \text{ in} \\ & \left\langle [\phi] H / [id_\phi, H_1/h_1, H_2/h_2] : [\phi] X + Y = E' \right\rangle \end{aligned}$$

The benefit of this approach is more evident when utilizing implicit arguments, since many details can be inferred and therefore omitted. Here we had to alter the environment passed to `requireEqual`, which includes several extra hypotheses. Once the resulting proof has been computed, the hypotheses are substituted by the actual proofs that we have.

Moving to static proof expressions. This is where using the `letstatic` construct becomes essential. We can evaluate the call to `reqEqual` statically, during stage one interpretation. Thus we will know at the time that `plusRewriter1` is defined whether the call succeeded; also, it will be replaced by a concrete value, so it will not affect the runtime behavior of each invocation of `plusRewriter1` anymore. To do that, we need to avoid mentioning any of the metavariables that are bound during runtime, like X , Y , and E' . This is done by specifying an appropriate environment in the call to `reqEqual`, similarly to the way we incorporated the extra knowledge above and substituted it later. Using this approach, we have:

$$\begin{aligned}
G_4 = \text{letstatic } \langle H \rangle = \\
& \text{let } \Phi'' = [x, y, y', e' : \text{Nat}, h_1 : y = y', h_2 : x + y' = e'] \text{ in} \\
& \text{requireEqual } \Phi'' (x + y) t' \\
& \text{in } \langle [\phi] H / [X/id_\phi, Y/id_\phi, Y'/id_\phi, E'/id_\phi, H_1/id_\phi, H_2/id_\phi] \rangle
\end{aligned}$$

What we are essentially doing here is replacing the meta-variables by normal logical variables, which our tactics can deal with. The meta-variable context is “collapsed” into a normal context; proofs are constructed using tactics in this environment; last, the resulting proofs are transported back into the desired context by substituting meta-variables for variables. We have explicitly stated the substitutions in order to distinguish between normal logical variables and meta-variables. In the actual program code, most of these details can be omitted.

The reason why this transformation needs to be done is that functions in our computational language can only manipulate logical terms that are open with re-

spect to a normal variables context; not logical terms that are open with respect to the meta-variables context too. A much more complicated, but also more flexible alternative to using this “collapsing” trick would be to support metaⁿ-variables within our computational language directly.

It is worth noting that the transformation we describe here is essentially the collapsing transformation we have detailed in Section 3.9. Therefore this transformation is not always applicable. It is possible only under the conditions that we describe there – roughly, that all involved contextual terms must depend on the same variables context and use the identity substitution.

Overall, this approach is entirely similar to proving the auxiliary lemma *lemma1* mentioned above, prior to the tactic definition. The benefit is that by leveraging the type information together with type inference, we can avoid stating such lemmas explicitly, while retaining the same runtime behavior. We thus end up with very concise *proof expressions to solve proof obligations within tactics that are statically validated*. We introduce syntactic sugar for binding the result of a static proof expression to a variable, and then performing a substitution to bring it into the current context, since this is a common operation.

$$\{\{e\}\} \equiv \text{letstatic } \langle H \rangle = e \text{ in } \langle [\phi] H / \sigma \rangle$$

More details of how this construct works are presented in Subsection 6.3.1. For the time being, it will suffice to say that it effectively implements the collapsing transformation for the logical terms involved in e and also fills in the σ substitution to bring the collapsed proof object back to the required context.

Based on these, the trivial proofs in the above tactic can be filled in using a simple `\{\{reqEqual\}\}` call. The other two we actually need to prove by induction. We give the full code with the proof obligations filled in Figure 5.8; we use implicit arguments to omit information that is easy to infer through typing and end up with very concise code.

```

natInduction: ( $\phi : ctx, P : [\phi] Nat \rightarrow Prop$ )  $\rightarrow$ 
  ( $H_z : P\ 0, H_s : \forall n. P\ n \rightarrow P\ (succ\ n)$ )  $\rightarrow (\forall n. P\ n)$ 

instantiate : ( $\phi : ctx, T : Type, P : [\phi, x : T] Prop$ )  $\rightarrow$ 
  ( $H : \forall x. P, a : T$ )  $\rightarrow (P/[a/x])$ 

plusRewriter1 : rewriterT  $\rightarrow$  rewriterT
plusRewriter1 recurse  $\phi\ T\ E =$ 
  holmatch  $E$  with
     $X + Y \mapsto$ 
      let  $\langle Y', H_1 : Y = Y' \rangle = \text{recurse } \phi\ Y \text{ in}$ 
      let  $\langle E', H_2 : X + Y' = E' \rangle =$ 
        holmatch  $Y'$  with
           $zero \mapsto \langle X, \{\{\text{instantiate (natInduction reqEqual reqEqual)}\ X\}\}$ 
                                                     $: X + zero = X \rangle$ 
          |  $succ\ Y' \mapsto \langle succ\ (X + Y'),$ 
                                 $\{\{\text{instantiate (natInduction reqEqual reqEqual)}\ X\}\}$ 
                                 $: X + succ\ Y' = succ\ (X + Y') \rangle$ 
          |  $Y' \mapsto \langle X + Y', \{\{\text{reqEqual}\}\} : X + Y' = X + Y' \rangle$ 
        in
           $\langle E', \{\{\text{reqEqual}\}\} : X + Y = E' \rangle$ 
      |  $E \mapsto \langle E, \{\{\text{reqEqual}\}\} : E = E \rangle$ 

```

Figure 5.8: VeriML rewriter that simplifies uses of the natural number addition function in logical terms, with proof obligations filled-in

After we define `plusRewriter1`, we can register it with the global equivalence checking procedure. Thus, all later calls to `reqEqual` will benefit from this simplification. It is then simple to prove commutativity for addition:

```
plusComm  :  (∀x, y. x + y = y + x)
plusComm  =  NatInduction reqEqual reqEqual
```

Based on this proof, we can write a naive rewriter that takes commutativity into account and uses the hash values of logical terms to avoid infinite loops; similarly we can handle associativity and distributivity with multiplication. Such rewriters can then be used for a better arithmetic simplification rewriter, where all the proofs are statically solved through the naive rewriters. The simplifier works by converting expressions into a list of monomials, sorting the list based on the hash values of the variables, and then factoring monomials on the same variable. Also, the `eufEqual` procedure mentioned earlier has all of its associated proofs automated through static proof expressions, using a naive, potentially non-terminating, equality rewriter. In this way, we can separate the ‘proving’ part of writing an extension to the conversion rule – by incorporating into a rewriter with a naive mechanism – from its ‘programming’ part – where we are free to use sophisticated data structures and not worry about the generated proof obligations. More details about these can be found in Chapter 7.

Formal statement. Let us return now to the question we asked at the very beginning of this section: can we statically check proof object expressions that are contained within VeriML functions – that is, that are open with respect to the extension variable context Ψ ? The answer is perhaps obvious: yes, under the limitations about collapsable terms that we have already seen. We will now state this with more formal detail.

Let us go back to the structure of proof object expressions, as presented in Section 5.1. We have defined them as VeriML expressions of the form:

$$\begin{aligned} & \text{letstatic } G_1 = \llbracket \text{reqEqual } \Phi_1 \text{ Prop } P_1 P'_1 \rrbracket_E \text{ in} \\ & \dots \\ & \text{letstatic } G_n = \llbracket \text{reqEqual } \Phi_n \text{ Prop } P_n P'_n \rrbracket_E \text{ in} \\ & \langle \pi_E \rangle \end{aligned}$$

The main limitation to checking such expressions statically comes from having to evaluate the calls to **reqEqual** statically: if the logical terms P_i, P'_i involve metavariables, their value will only be known at runtime. But as we have seen in this chapter, if these logical terms are collapsable, we are still able to evaluate such calls statically, after the transformation that we described. Therefore we are still able to check open proof object expressions statically, if we use the special $\{\{\cdot\}\}$ construct to evaluate the calls to **reqEqual**:

$$\begin{aligned} & \text{let } G_1 = \{\{\llbracket \text{reqEqual } \Phi_1 \text{ Prop } P_1 P'_1 \rrbracket_E\}\} \text{ in} \\ & \dots \\ & \text{let } G_n = \{\{\llbracket \text{reqEqual } \Phi_n \text{ Prop } P_n P'_n \rrbracket_E\}\} \text{ in} \\ & \langle \pi_E \rangle \end{aligned}$$

Based on this, we can extend the lemma 5.1.2 to open λHOL_C proof objects as well.

Lemma 5.2.1 (Extension of Lemma 5.1.2) (*λHOL_C proof object – VeriML proof object expression equivalence*)

$$\begin{aligned} 1. & \frac{\Psi; \Phi \vdash_C \pi_C : P \quad \text{collapsible}(\Psi; \Phi \vdash_C \pi_C : P) \quad \llbracket \Psi; \Phi \vdash_C \pi_C : P \rrbracket = e_\pi}{\Psi; \bullet; \bullet \vdash e_\pi : ([\Phi] P) \quad e_\pi \longrightarrow_s^* e'_\pi} \\ 2. & \frac{\Psi; \bullet; \bullet \vdash e_\pi : ([\Phi] P) \quad e_\pi \longrightarrow_s^* e_{\pi'} \quad \bullet \vdash \sigma_\Psi : \Psi}{e'_\pi \cdot \sigma_\Psi \longrightarrow^* \langle \pi_E \rangle \quad \bullet; \Phi \cdot \sigma_\Psi \vdash_E \pi_E : P \cdot \sigma_\Psi} \end{aligned}$$

Proof. Straightforward by the adaptation of the translation of λHOL_C proof object to proof object expressions suggested above; the feasibility of this adaptation is proved directly through Theorem 3.9.4. The second part is proved directly by the form of the proof object expressions e_π (a series of `let ... in` constructs), which based on the semantics of VeriML and its progress theorem always evaluate successfully. \square

Let us describe this lemma in a little bit more detail. The first part of the lemma states that we can always translate an open (with respect to the extension variables context Ψ) λHOL_C proof object to an open VeriML proof object expression of the same type. Also, that the expression is guaranteed to successfully evaluate statically into another expression, instead of throwing an exception or going into an infinite loop. Informally, we can say that the combination of typing and static evaluation yields the same checking behavior as typing for the original λHOL_C proof object. Formally, static evaluation results in an expression e'_π and not a value; it would not be possible otherwise, since its type contains extension variables that are only instantiated at runtime. Thus it would still be possible for the expression to fail to evaluate successfully at runtime, which would destroy the informal property we are claiming. This is why the second part is needed: under any possible instantiation of the extension variables, the runtime e'_π expression will evaluate successfully to a valid λHOL_E proof object.

Overall this lemma allows us one more way to look at VeriML with the staging, proof erasure and collapsing constructs we have described. First, we can view VeriML as a generic language design $\text{VeriML}(X)$, where X is a typed object language. For example, though we have described $\text{VeriML}(\lambda\text{HOL}_E)$, an alternate version $\text{VeriML}(\lambda\text{HOL}_C)$ where λHOL_C is used as the logic is easy to imagine. The main VeriML constructs—dependent abstraction, dependent tuples and dependent pattern matching—allow us to manipulate the typed terms of X in a type-safe way. The lemma above suggests that the combination of staging, proof erasure and collapsing

are the minimal constructs that *allow us to retain this genericity at the user level, despite the a priori choice of λHOL_E .*

What we mean by this is the following: the lemma above shows that we can embed λHOL_C proof objects within arbitrary $\text{VeriML}(\lambda\text{HOL}_E)$ expressions and still check them statically, even though λHOL_E does not include an explicit conversion rule at its design time. Furthermore, we have seen how further extensions to the conversion rule can be checked in entirely the same manner. Therefore, these constructs allow $\text{VeriML}(\lambda\text{HOL}_E)$ to effectively appear as $\text{VeriML}(\lambda\text{HOL}_{E+X})$ to the user, where X is *the user-defined conversion rule*. Last, user-extensible static checking does not have to be limited to equivalences as we do in the conversion rule; any other property encodable within λHOL_E can be checked in a similar manner too. Thus the combination of $\text{VeriML}(\lambda\text{HOL}_E)$ with these three constructs allow the user to treat it as the language $\text{VeriML}(\lambda\text{HOL}_E+X)$ where X is a user-defined set of properties that is statically checked in a user-defined manner. Put simply, VeriML can be viewed as a language that allows user-extensible static checking.

Of course, the above description is somewhat marred by the existence of the side-condition of collapsable logical terms and therefore does not hold in its full generality. It is a fact that we cannot statically prove that terms containing meta-variables are βN -equivalent; this would be possible already in the $\text{VeriML}(\lambda\text{HOL}_C)$ version of the language. Lifting this side-condition requires further additions to VeriML , such as substitution variables and meta-meta-variables. The reason is that VeriML would need to manipulate λHOL_C terms that are open not only with respect to the Φ normal variables context, but also with respect to the Ψ metavariables context, in order to support type-safe manipulation of terms that include metavariables. For example, our definitional equality tactic would have roughly the following form, where we have only written the metavariables-matching case and include the context details we usually omit:

```

defEqual : (ψ : ctx2, φ : [ψ] ctx1) →
           (T : [ψ] [φ] Type, t1, t2 : [ψ] [φ] T) →
           option ([ψ] [φ] t1 = t2)

defEqual ψ φ T t1 t2 = holmatch t1, t2 with
  (φ' : [ψ] ctx1, X : [ψ] [φ'] T', s, s' : [ψ] φ' ▷ φ).X/s, X/s' ↦
  do ⟨ H : [ψ] s = s' ⟩ ← defEqualSubst ψ φ' φ s s'
  return ⟨ eqMeta X H ⟩

```

Though the principles presented in our technical development for VeriML could be used to provide an account for such extensions, we are not yet aware of a way to hide the considerable extra complexity from the user. Thus we have left further investigation of how to properly lift the collapsing-related limitation to future work.

5.3 Programming with dependently-typed data structures

In this section we will see a different application of the static checking of proof expressions that we presented in the previous section. We will show how the static checking of proof expressions presented in the previous section can be used to simplify programming with dependently-typed data structures in the computational part of VeriML, similar to programming in Haskell with GADTs [Peyton Jones et al., 2006]. Though this is a tangent to the original application area that we have in mind for VeriML, namely proof assistant-like scenarios, we will see that in fact the two areas are closely related. Still, our current VeriML implementation has not been tuned to this usage scenario, so most of this section should be perceived as a description of an interesting future direction.

First, let us start with a brief review of what dependently-typed programming is: the manipulation of data structures (or terms) whose type depends somehow on the

value of other data structures – that is, programming with terms whose type *depends* on other terms. The standard concrete example of such a data structure is the type of lists of a specific length, usually called *vectors* in the literature. The type of a vector depends on a *type*, representing the type of its elements (similar to polymorphic lists); and on the *value* of a natural number as well, representing the length of the vector. Vector values are constrained through this type so that only vectors of specific length are allowed to have the corresponding type. For example, the following vector:

```
[ "hello", "world", "!" ]
```

has type `vector string` 3. We write that the *kind* of vectors is:

```
vector :  $\star \rightarrow Nat \rightarrow \star$ 
```

We remind the reader that “ \star ” stands for the kind of computational types. The definition of the **vector** type looks as follows:

```
type vector ( $\alpha : \star$ ) ( $n : Nat$ ) =   nil :: vector  $\alpha$  0
                                     | cons ::  $\alpha \rightarrow$  vector  $\alpha$   $n \rightarrow$  vector  $\alpha$  (succ  $n$ )
```

We see that the constructor for an empty vector imposes the constraint that its length should be zero; the case for prefixing a vector with a new element constrains the length of the resulting vector accordingly.

The dependently-typed **vector** datatype offers increased expressiveness in the type system compared to the simply-typed **list** datatype familiar from ML and Haskell. This becomes apparent when considering functions that manipulate such a datatype. By having the extra `length` argument, we can specify richer properties of such functions. For example, we might say that the **head** and **tail** functions on vectors require that the vector be non-empty; that the **map** function returns a vector of the same length; and that **append** returns a vector with the number of elements of both arguments. Formally we would write these as follows:

```

head    : vector  $\alpha$  (succ  $n$ )  $\rightarrow$  vector  $\alpha$   $n$ 
tail    : vector  $\alpha$  (succ  $n$ )  $\rightarrow$  vector  $\alpha$   $n$ 
map     : ( $\alpha \rightarrow \beta$ )  $\rightarrow$  vector  $\alpha$   $n \rightarrow$  vector  $\beta$   $n$ 
append  : vector  $\alpha$   $n \rightarrow$  vector  $\alpha$   $m \rightarrow$  vector  $\alpha$  ( $n + m$ )

```

In the case of `head`, this allows us to omit the redundant case of the `nil` vector:

$$\text{head } l = \text{match } l \text{ with cons hd tl} \mapsto \text{hd}$$

The compiler can determine that the `nil`-case is indeed redundant, as `vector α ($n + 1$)` could never be inhabited by an empty vector per definition, and therefore will not issue a warning about incomplete pattern matching. Furthermore, the richer types allow us to catch more errors statically. For example, consider the following erroneous version of `map`:

```

map f l = match l with
  nil       $\mapsto$  nil
  | cons hd tl  $\mapsto$  let hd' = f hd in map f tl

```

In the second case, the user made a typo, forgetting to prefix the resulting list with `hd'`. Since the resulting list does not have the expected length, the compiler will issue an error when type-checking this function.

There are a number of languages supporting this style of programming. Some of the languages that pioneered this style are Cayenne [Augustsson, 1999], Dependent ML [Xi and Pfenning, 1999] and Epigram [McBride, 2005]. Modern dependently-typed languages include Haskell with the generalized abstract datatypes extension (GADTs) [Peyton Jones et al., 2006], Agda [Norell, 2007] and Idris [Brady, 2011]. Various logics based on Martin-Löf type theory such as CIC as supported by Coq [Barras et al., 2010] and NuPRL [Constable et al., 1986] support dependently-typed programming as well. Coq includes a surface language specifically for this style of programming, referred to as Russell [Sozeau, 2006].

VeriML does fall under the definition of dependently-typed programming: for example, in a dependent tuple (P, π) , the type of the proof object π depends on the

(runtime) value of P . In this section we will show that it can indeed encode types such as **vector** exactly as presented above and the advantages it offers over such languages.

Behind the scenes. Let us now dig deeper into what is happening behind the scenes in the type checker of a compiler, when manipulating dependently-typed data structures such as **vector**. We will start with the elimination form, namely pattern matching. Consider the following piece of code:

$$\begin{aligned} \text{append } l_1 \ l_2 &= \text{match } l_1 \text{ with} \\ \text{nil} &\mapsto \dots \\ \text{cons } hd \ tl &\mapsto \dots \end{aligned}$$

Just as in the simply-typed version of lists, in each branch we learn the top-most constructor used. But in the dependently-typed version, we learn more information: namely, that the length of the list (the dependent argument n) is zero in the first case; and that it can be written as $n = \text{succ } n'$ for suitable n' in the second case.

This information might be crucial for further typing decisions. Typing imposes additional constraints on the length of resulting lists, as the type of the example **append** function does. To show that these constraints are indeed satisfied, the extra information coming from each pattern matching branch needs to be taken into account. Similar information might come from function calls yielding dependent data structures. These are more evident when we consider the full code of the **append** function:

$$\begin{aligned} \text{append} &: \text{vector } \alpha \ n \rightarrow \text{vector } \alpha \ m \rightarrow \text{vector } \alpha \ (n + m) \\ \text{append } l_1 \ l_2 &= \text{match } l_1 \text{ with} \\ &\quad \text{nil} \mapsto l_2 \\ &\quad | \text{cons } hd \ tl \mapsto \text{let } tl' = \text{append } tl \ l_2 \text{ in} \\ &\quad \quad \text{cons } hd \ tl' \end{aligned}$$

Let's annotate this code with all the information coming from typing. We drop the polymorphic type for presentation purposes.

```

append (l1 : vector n) (l2 : vector m) =
  match l1 with
  nil where n = 0  ↦
    (l2 : vector m)
  | cons where n = succ n' hd (tl : vector n') ↦
    let (tl' : vector (n' + m)) = append tl l2 in
    (cons hd tl' : vector (succ (n' + m)))

```

This information can directly be figured out through the type inference algorithm based on the already-available information about the dependent terms, using adaptations of unification-based mechanisms such as Algorithm W [Damas and Milner, 1982]. Yet there is one piece missing from deeming the above code well-typed: we must ensure that the type of the returned lists in both branches indeed satisfy the desired type, as specified in the type signature of `append`. Namely, in the first branch we need to reconcile the type `vector m` with the expected type `vector (n+m)`; similarly for the second branch, `vector (succ (n' + m))` needs to be reconciled with `vector (n + m)`. What the type checker essentially needs to do is *prove* that the two types are equal. It needs to make sure that $m = n + m$ and $\text{succ } (n' + m) = n + m$ taking into account the extra available information about n in both cases.

Though these two cases might seem straightforward conclusions of the available information, it is important to realize that the proof obligations that might be generated in such dependently-typed programs are arbitrarily complex. It is important for users to be able to specify their own functions such as $+$ and predicates other than the implicit equality constraints shown above, in order to be able to capture precisely the properties that they want the dependent data structures to have. Taking these into account, it is evident that proving the generated proof obligations involves proving theorems about functions such as $+$ and predicates such as less-than. Thus discharging the proof obligations automatically is undecidable in the general case, if

we allow a rich enough set of properties to be captured at the type level.

In summary, we might say that *positive occurrences* of dependent terms, such as in the body of a function or of a let declaration, are associated with *proof obligations*; *negative occurrences*, such as in a pattern matching branch or in the binding part of a let declaration, yield *proof hypotheses*; and that *type-checking* of dependent terms is intermixed with *theorem proving* to discharge the generated proof obligations³. The astute reader familiar with ML-style languages might note that such a view is even true for polymorphic types in the presence of existential types (e.g. through the ML module system). Yet in that case we are only dealing with syntactic equality, rendering a decidable decision procedure for the theorem proving part feasible.

Explicit version. Based on the above discussion, we can provide an intermediate representation of dependently-typed programs where the proof-related parts are explicitly evident. For example, the implicit equality constraints in the type of **vector**'s constructors and in the type of **append** can be viewed instead as requiring explicit proof terms for the equalities. Such a representation was first presented by Xi et al. [2003] in order to reconcile the GADT-style definitions with ML-style definitions of data types: instead of explicitly assigning a type to each constructor, each constructor can be presented as a list of components, some of which are explicit equality constraints. Still, recent work [e.g. Goguen et al., 2006, Sulzmann et al., 2007, Schrijvers et al., 2009, Vytiniotis et al., 2012] suggests that this representation is more fundamental; the current version of the GHC compiler for Haskell actually uses the explicit version and even keeps the equality proofs in subsequent intermediate languages as it is useful for compilation purposes.

Based on the above, the explicit version of the definition of **vector** becomes:

3. This summary assumes let-normal form so that hypotheses are not missed: for example, writing `cons hd (append tl l2)` in the second branch of the `append` function would make us lose the information about the length of the returned list. Transforming this into let-normal form allows us to capture the extra information.

```

type vector  $\alpha$  n =   nil   of (n = 0)
                    | cons of (n' : Nat)  $\times$   $\alpha$   $\times$  vector  $\alpha$  n'  $\times$  (n = succ n')

```

Similarly, the explicit version of **append** assigns names to hypotheses and notes the types of obligations that need to be proved. It is quite similar to our fully-annotated version from above:

```

append : (n : Nat, l1 : vector n, m : Nat, l2 : vector m)  $\rightarrow$ 
         (r : Nat)  $\times$  vector r  $\times$  (r = n + m)

append n (l1 : vector n) m (l2 : vector m) =
  match l1 with
  nil(H1 : n = 0)  $\mapsto$ 
    (m, l2, G1 : m = n + m)
  | cons(n', hd, tl : vector n', H2 : n = succ n')  $\mapsto$ 
    let (r', tl' : vector r', H3 : r' = n' + m) = append tl l2 in
    (n, cons hd tl', G2 : succ r' = n + m)

```

In this code fragment we have left the proof obligations G_1 and G_2 unspecified; we have only given their types. In the real version of the code they would need to be replaced by sufficient evidence to show that the proof obligations indeed hold.

We have on purpose used syntax close to the one we use VeriML. In fact, the above two code fragments can be directly programmed within VeriML, showing that VeriML can be used for the style of dependently-typed programming supported by languages such as Haskell at its computational level. Domain objects of λ HOL such as natural numbers can be used as dependent arguments (also called *dependent indexes*); λ HOL propositions can be used to ascribe constraints to such arguments; and λ HOL proof objects can be used as evidence for the discharging of proof obligations. All of the involved λ HOL terms are *closed* and the contextual terms support is not required for this style of programming. Note that while the dependent indexes are at the level of the logical language, dependent types such as **vector** are part of the ML-style

computational level of VeriML. The full expressiveness of λ HOL is available both for defining the types of dependent indexes and for defining their required properties.

To show that the above encoding of the dependent **vector** datatype does not need any new features in VeriML, let us give its fully explicit version with no syntactic sugar, following the language definition in Chapter 4:

$$\begin{aligned} \mathbf{vector} &= \lambda\alpha : \star. \mu t : (\Box Nat) \rightarrow \star. \lambda N : \Box Nat. \\ &\quad (\Box N = zero) + ((N' : \Box Nat) \times \alpha \times t N' \times (\Box N = succ N')) \end{aligned}$$

One question remains: how do we go from the simply-typed presentation of dependent programs as shown above to the explicit version presented here? By comparison of the two versions of the code of **append** we identify two primary difficulties, both related to positive occurrences of dependent terms: first, we need to ‘invent’ instantiations for the indexes – e.g. for the length of the vectors returned; second, we need to discharge the proof obligations. As suggested above, the instantiations for the indexes can be handled through type inference using a unification-based algorithm, assuming that sufficient typing annotations are available from the context; though limiting the number of required annotations is an interesting research problem in itself [e.g. Peyton Jones et al., 2006], we will not be further concerned with this. The latter problem, discharging proof obligations such as G_1 and G_2 in **append**, amounts to general theorem proving as discussed above and is therefore undecidable. We will now focus on approaches to handling this problem.

Options for discharging obligations. The first option we have with respect to discharging obligations is to restrict their form, so that the problem becomes decidable. For example, Dependent ML restricts indices to be natural numbers and the obligations to be linear equalities. The type-checker might then employ a decision procedure for deciding the validity of all the obligations. If the decision procedure is proof-producing, such calls are viewed as part of elaboration of the surface-level program into the explicit version, where obligations such as G_1 and G_2 are actually

filled in with the proof returned through the decision procedure. The benefit of this choice is that it requires no special user input in order to discharge obligations; the obvious downside is that the expressibility of the dependent types is severely limited. If we take the view that dependently-typed programming is really about being able to define data structures with user-defined invariants and functions with user-defined pre- and post-conditions, it is absolutely critical that we have an expressive logic in order to describe them; this is something that this option entirely precludes.

A second option is to have the user give full, explicit evidence that the proof obligations hold by providing a suitable proof object. This is the other end of the spectrum: it offers no automation with respect to discharging obligations, yet it offers maximum extensibility – programs with arbitrarily complex proof obligations can be deemed well-typed, as long as proofs exist (and the user can somehow discover it). The proof objects can be rather large even for simple proof obligations, therefore this choice is clearly not suitable for a surface language. The maximum expressivity and the ease of type-checking makes this choice well-suited for compiler intermediate languages; indeed, GHC uses this form as mentioned above.

In practice, most dependently-typed languages offer a mix between these two choices, where some obligations are solved directly through some built-in decision procedures and others require user input, in the form of explicit proofs or auxiliary lemmas. For example, the type class resolution mechanism offered by Haskell can be viewed as a decision procedure for Prolog-style obligations (first-order minimal logic with uninterpreted functions); the conversion rule in languages such as CIC or Agda, as noted in Section 5.1, can be viewed as a decision procedure for $\beta\iota$ -equality; languages with an extended conversion rule such as CoqMT also include decision procedures for arithmetic and other first-order theories; and last, dependent pattern matching as supported by languages such as Agda or Idris can be viewed as providing a further decision procedure over heterogeneous equality. All these languages also

provide ways to give an explicit proof object in order to discharge specific proof obligations arising in dependently-typed programs. Still, the automation offered in these languages falls short of user expectations in many cases: for example, while the above version of **append** would be automatically found to be well-typed in all these languages, the version where the arguments are flipped is only well-typed in CoqMT and require explicit proof in others. This fact is especially true as the properties specified for dependent indices become more complex.

Yet another choice is to use the full power of a proof assistant in order to discharge obligations. This choice is primarily offered by the Russell language, which is a surface language in Coq specifically for writing dependently-typed programs. It allows the user to write the simply-typed version of such programs, as we did before for **append**; during elaboration, the generated proof obligations are presented to the user as goals; after the user has solved all the goals, the fully explicit dependently-typed version is emitted. Obligations are first attempted to be solved through a default automation (semi-)decision procedure. They are only presented to the user if the decision procedure fails to solve them, in which case the user can develop a suitable proof script in the interactive style offered by Coq. We consider this approach to be the current state-of-the-art: it offers a considerable amount of automation; it is maximally expressive, as the user is always free to provide a proof script; it separates the programming part clearly from the proof-related part; and, most importantly, the amount of automation offered is *user-extensible*. This last point is true because the user can specify their own more sophisticated automation decision procedure to be used as the ‘default’ one.

Our main point in this section is that VeriML offers this same choice, yet with a significant improvement: proof obligations can be discharged through statically-evaluated calls to decision procedures; but *the decision procedures themselves can be programmed within the same language*. First, we can use the same mechanism used

in the previous section for statically discharging obligations. Consider the following version of `append` within VeriML:

```

append : (n : Nat, l1 : vector n, m : Nat, l2 : vector m) →
         (r : Nat) × vector r × (r = n + m)

append n (l1 : vector n) m (l2 : vector m) =
  match l1 with
  nil(H1 : n = 0) ↦
    (m, l2, {{Auto}} : (m = n + m))
  | cons(n', hd, tl : vector n', H2 : n = succ n') ↦
    let (r', tl' : vector r', H3 : r' = n' + m) = append tl l2 in
    (n, cons hd tl', {{Auto}} : (succ r' = n + m))

```

Obligations are discharged through static calls to the `Auto` function of the type

$$\text{Auto} : (\phi : \text{ctx}, P : \text{Prop}) \rightarrow (P)$$

where both ϕ and P are implicit arguments. The collapsing transformation presented in the previous section turns the extra proof hypotheses H_1 through H_3 into elements of the ϕ context that `Auto` is called with. Thus the static calls to the function can take this information into account, even though the actual proofs of these hypotheses will only be available at runtime. Since discharging happens during stage-one evaluation, we will know statically, at the definition time of the `append` function whether the obligations are successfully discharged or not.

The departure from the Russell approach is subtle: the `Auto` function itself is written within the same programming language; whereas the tactics used in Russell are written through other languages provided by Coq. In fact, `Auto` is a dependently-typed function in itself. Therefore, some of its proof obligations can be solved statically and automatically through another function and so on. Another way to view this is that *proof obligations generated during VeriML type-checking are discharged through proof functions that are written in VeriML themselves*. Using one conversion

rule to help us solve the obligations of another, as shown in the previous section, is one example where this idea is put to practice.

VeriML does not yet offer a surface language for dependently-typed programming similar to Russell, so that surface programs can be written in a simply-typed style. Thus for the time being developing such programs is tedious. Still, such an extension is conceptually simple and could be provided through typed syntactic sugar. As suggested above, positive occurrences of dependent data types can be replaced by suitable dependent tuples: indices, such as the length of the list in the vector example, are left as implicit arguments to be inferred by type checking; and proof obligations are discharged through a static call to a default automation tactic. Negative occurrences are replaced by fully unpacking the dependent tuples and assigning unique names to their components, so that they can be used in the rest of the program. Furthermore, the user can be asked to explicitly provide a proof expression if one of the static tactic calls fail. Based on this, type-checking a dependently-typed program has a fixed part (using type inference to infer missing indices) and a user-extensible part (using the automation tactic statically). They respectively correspond to fixed type-checking and user-extensible static evaluation, resembling the case of the extensible conversion rule.

Overall the VeriML approach to dependently-typed programming described here leads to a form of *extensible type checking*: dependent types offer users a way to specify rich properties about data structures and functions; and the VeriML constructs offer a way to specify how to statically check whether these properties hold using a rich programming model. We believe that exploiting this possibility is a promising future research direction.

Further considerations.

We will now draw attention to further issues that have to do with dependently-typed programming in VeriML and other languages.

Phase distinction. Throughout the above discussion we have made a silent assumption: the notion of indices that data types can depend on is distinct from arbitrary terms of the computational language; furthermore, some logic for describing such properties is available. Still, our initial description of dependent types suggests that a type can depend on an arbitrary term. This style of full dependent types poses a number of problems: e.g. what happens if the term contains a non-terminating function application, or a side-effecting operation? Non-termination would directly render type checking undecidable, as the compiler could be stuck for arbitrarily long trying to prove two terms equal. Side-effects would present other difficulties; for example, type checking would have to proceed in a well-specified order so that the threading order of side-effects is known to the user. Therefore all dependently-typed languages support restricted forms of dependent types. The only exception is Cayenne, one of the earliest proposals of dependently-typed languages, which was plagued by the problems suggested above. Languages such as Dependent ML and Haskell with GADTs choose to only allow dependency on a separate class of terms – the *indexes* as used throughout our discussion. Languages that can be used as type-theoretic logics (Epigram, Agda, Idris, Coq etc.) offer an infinite, stratified tower of universes, where values in one universe are typed through values in the next universe and dependency is only allowed from higher universes into lower ones. They also restrict computation to be pure.

The main idea behind dependent data types in languages such as Dependent ML and Haskell with GADTs is to allow other *kinds* of static data other than types; it is exactly these static data that are referred to as indexes. The natural number n

representing the length of a vector in the example given above is such an index; its classifier *Nat* is now viewed as a kind instead of as a type of a runtime value. Indexes exist purely for type-checking purposes and can be erased prior to runtime. We thus understand that this style of dependently-typed programming preserves the phase distinction property: indices, together with the proofs about them, do not influence the runtime behavior of dependently-typed programs and can thus be erased prior to runtime. This is the same property that holds for polymorphic type abstraction and instantiation in System F: both forms can be erased.

In languages with a tower of universes we might say that a generalization of this property holds: evaluating a term of universe n is independent from all terms of higher universes contained in it; therefore these can be erased prior to evaluation. This is the intuition behind including erasure in definitional equality (as done, for example, in [Miquel, 2001]); doing program extraction from CIC terms [Paulin-Mohring, 1989, Paulin-Mohring and Werner, 1993]; and is also of central importance in the optimizations that Idris performs to yield efficient executable code from dependently-typed programs [Brady et al., 2004, Brady, 2005].

VeriML does not support such a phase distinction, as the indices are λ HOL terms which might be pattern matched against and therefore influence runtime. Phase distinction holds for the proof objects used to discharge proof obligations though; this, in fact, is another way to describe the proof erasure property of VeriML. Yet, as the obligations are discharged during static evaluation, the indices are not actually pattern matched against: indices are metavariables, whose instantiations are only known at runtime, but the actual proof obligations that we discharge are collapsed versions, and so the metavariables are not part of them. The indices are only used to bring the proofs resulting from static evaluation into the appropriate context. Since the proofs themselves can be erased, it makes sense to also allow the indices to be erased.

This is possible by adding special support to the type system, in order to mark certain λ HOL terms as erasable. The type system then checks that those terms are not pattern matched upon, making sure that it is safe to erase them prior to runtime. It is interesting to note that this special typing support can take the form of marking dependent λ HOL abstractions or tuples as *static* where the associated λ HOL terms are only allowed to be used during stage-one evaluation. For example, the type of `append` could be:

`append :`

$(n :^s \text{Nat}, m :^s \text{Nat}) \rightarrow \text{vector } n \rightarrow \text{vector } m \rightarrow (r :^s \text{Nat}) \times \text{vector } r \times (r = n + m)^s$

This reveals a relationship between staged programming and dependently-typed programming (as suggested for example in [Sheard, 2004]) which warrants further investigation.

Handling impossible branches. We mentioned earlier that the additional typing information might allow us to omit certain pattern matching cases, yet still cover all possible ones. For example, the code of the `head` function for lists is:

`head : vector (succ n) → vector n`

`head l = match l with cons hd tl ↦ hd`

The compiler can indeed discover that the omitted `nil` branch is impossible, as it would mean that the false proposition $\text{succ } n = 0$ is provable based on the available typing information. Thus this check employs theorem proving as well, requiring us to show that the omitted branches lead to contradictions.

We need an additional construct in order to support such impossible branches in VeriML. Its typing rule is as follows:

$$\frac{\Psi \vdash t : ([\text{False}])}{\Psi; \Sigma; \Gamma \vdash \text{absurd } t : \tau}$$

This construct turns a closed proof of the contradiction into a value of any type. It can be used in impossible branches in order to return a term of the required type. The required proof can be handled as above, through static proof expressions:

$$\begin{aligned} \text{head } l = \text{match } l \text{ with } & \text{cons } hd \ tl \mapsto hd \\ & | \text{nil} \mapsto \text{absurd } \{\{\text{Auto}\}\} \end{aligned}$$

The semantics of the construct are interesting: no operational semantics rule is added at all for the new construct! In order for the progress theorem to continue to hold we must make sure that a closed **absurd** t expression will never be encountered. Equivalently, we must make sure that no closed λ HOL proof object for the proposition *False* exists. This is exactly the statement of soundness for λ HOL. We therefore understand that the addition of the **absurd** construct requires soundness of λ HOL to hold; in fact, it is the only construct we have presented that requires so.

Chapter 6

Prototype implementation

We have so far presented the VeriML language design from a formal standpoint. In this chapter we will present how VeriML can be practically implemented. Towards that effect I have completed a prototype implementation of VeriML that includes all the features we have seen so far as well as a number of other features that are practically essential, such as a type inference mechanism. The prototype is programmed in the OCaml programming language [Leroy et al., 2010] and consists of about 10k lines of code. It is freely available from <http://www.cs.yale.edu/homes/stampoulis/>.

6.1 Overview

The VeriML implementation can be understood as a series of components that roughly correspond to the phases that an input VeriML expression goes through: parsing; syntactic elaboration; type inferencing; type checking; and evaluation. We give an example of these phases in Figure 6.1. Parsing turns the input text of a VeriML expression into a *concrete syntax tree*; syntactic elaboration performs syntax-level transformations such as expansion of syntactic sugar and annotation of named variables with their corresponding hybrid deBruijn variables, yielding an *abstract syntax tree*. Type inferencing attempts to fill in missing parts of VeriML expressions such as

implicit arguments and type annotations in constructs that need them (e.g. $\langle T, e \rangle$ and `holmatch`). Type checking then validates the completed expressions according to the VeriML typing rules. This is a redundant phase as type inferencing works according to the same typing rules; yet it ensures that the more complicated type inferencing mechanism did not introduce or admit any ill-typed terms.

The last phase is evaluation of VeriML expressions based on the operational semantics. We have implemented two separate evaluation mechanisms for VeriML: an interpreter, written as a recursive OCaml function (from VeriML ASTs to VeriML ASTs); and a translator, which translates well-typed VeriML expressions to OCaml expressions (a function from VeriML ASTs to OCaml ASTs). The resulting OCaml expressions can then be treated as normal OCaml programs and compiled using the normal OCaml compiler. We will only cover the latter approach as we have found evaluation through translation to OCaml to be at least an order of magnitude more efficient than direct interpretation.

Our prototype also includes an implementation of the λ HOL logic. Since terms of the λ HOL logic are part of the VeriML expressions, the above computational components need to make calls to the corresponding logical components – for example, the VeriML expression parser calls the λ HOL parser to parse logical terms. Our implementation of the λ HOL logic is thus structured into components that perform parsing, syntactic elaboration, type inferencing and type checking for logical terms, following the structure of the computational language implementation. Last, the translation of logical terms into OCaml ASTs is done by reusing the λ HOL implementation. The resulting OCaml code thus needs to be linked with (part of) the λ HOL implementation.

In the rest, we will describe each component in more detail and also present further features of the prototype.

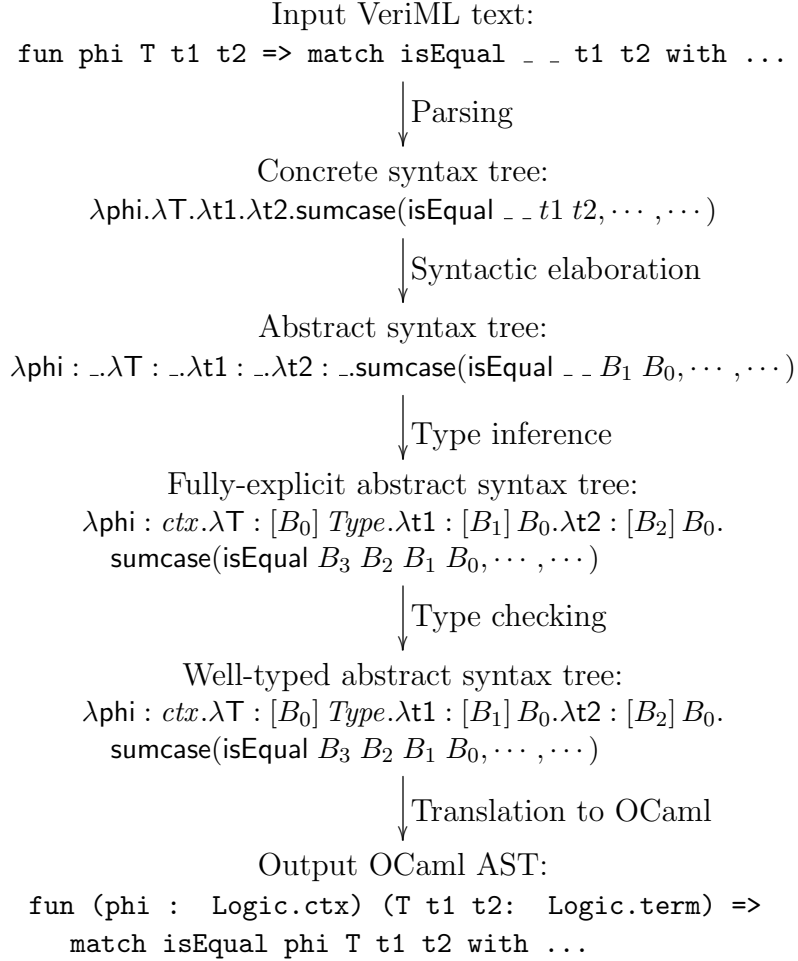


Figure 6.1: Components of the VeriML implementation

6.2 Logic implementation

The core of our implementation of λ HOL that includes parsing, syntactic elaboration and typing consists of about 1.5k lines of code. It follows the presentation of the logic given in Section 3.6. The relevant files in our prototype are:

<code>syntax_trans_logic.ml</code>	Parsing for λ HOL terms
<code>logic_cst.ml</code>	Concrete syntax trees; syntactic elaboration (CST to AST conversion)
<code>logic_ast.ml</code>	Abstract syntax trees and syntactic operations
<code>logic_core.ml</code>	Core auxiliary logic operations
<code>logic_typing.ml</code>	λ HOL type checking

Concrete syntax. Parsing is implemented through Camlp4 grammar extensions; we present examples of the concrete syntax in Table 6.1. Our parser emits *concrete syntax trees*: these are values of a datatype that corresponds to λ HOL terms at a level close to the user input. For example, concrete syntax trees use named variables, representing the term $\lambda x : Nat.x$ as `LLam("x", Var("Nat"), Var("x"))`. Also they allow a number of syntactic conveniences, such as being able to refer to a metavariable V without providing an explicit substitution σ ; referring to both normal variables v and meta-variables V without distinguishing between the two; and also maintaining and referring to an “ambient context” denoted as `@` in order to simplify writing contextual terms – e.g. in order to write $[\phi, x : Nat]x = x$ as `@x = x` when the ambient context has already been established as $\phi, x : Nat$. We will see more details of this latter feature in Subsection 6.3.1. We convert concrete syntax trees to *abstract syntax trees* which follow the λ HOL grammar given in Section 3.6. The conversion keeps track of the available named variables and metavariables at each point and chooses the right kind of variable (free or bound normal variable, free or bound metavariable or constant variable) based on this information. We chose to have

Concrete syntax	Abstract syntax
<code>fun x : t => t'</code>	$\lambda(t).t'$
<code>forall x : t, t'</code>	$\Pi(t).t'$
<code>t -> t'</code>	$\Pi(t).t'$
<code>t1 t2</code>	$t1\ t2$
<code>t1 = t2</code>	$t1 = t2$
<code>x</code>	v_L or b_i or X/σ or c/σ
<code>x/[σ]</code>	X/σ or c/σ
<code>id_phi, t1, t2, ..., tn</code>	$id_\phi, t1, t2, \dots, t_n$
<code>[phi, x : Nat].x = x</code>	$[\phi, Nat] v_{ \phi } = v_{ \phi }$
<code>@x = x</code>	$[\phi, Nat] v_{ \phi } = v_{ \phi }$ when $@ = \phi, Nat$

Table 6.1: Concrete syntax for λ HOL terms

concrete syntax trees as an intermediate representation between parsing and abstract syntax, so that managing the information about the variables does not conflate the parsing procedure.

Abstract syntax. Abstract syntax trees as defined in our implementation follow closely the grammar of λ HOL given in Section 3.6. We depart from that grammar in two ways: first, by allowing *holes* or *inferred terms* – placeholders for terms to be filled in by type inference, described in detail in Subsection 6.2.1; and second, by supporting constant schemata c/σ instead of the simple constants c presented in Chapter 3.

This latter change is done so as to support polymorphic kinds and propositions in the logic. The λ HOL logic, as presented in Chapter 3, does not support lists $List\ \alpha : Type$ of an arbitrary $\alpha : Type$ kind, or types for its associated constructor objects. Similarly, in order to define the elimination principle for natural numbers, we need to provide one constant in the signature for each individual return kind that we use, with the following form:

$$elimNat_{\mathcal{K}} : \mathcal{K} \rightarrow (Nat \rightarrow \mathcal{K} \rightarrow \mathcal{K}) \rightarrow (Nat \rightarrow \mathcal{K})$$

Another similar case is the proof of transitivity for equality given in Section 3.2, which needs to be parametric over the kind of the involved terms. One way to solve this issue

would be to include the PTS rule $(Type', Type, Type)$ in the logic; but it is well known that this leads to inconsistency because of Girard's paradox [Girard, 1972, Coquand, 1986, Hurkens, 1995]. This in turn can be solved by supporting a predicative hierarchy of *Type* universes. We support a different alternative instead: viewing the signature Σ as a list of constant schemata instead of a (potentially infinite) list of constants. Each schema expects a number of parameters, just as *elimNat* above needs the return kind \mathcal{K} as a parameter; every instantiation of the schema can then be viewed as a different constant. Therefore this change does not affect the consistency of the system, as we can still view the signature of constant schemata as a signature of constants. This description of constant schemas corresponds exactly to the way that we have defined and used meta-variables: we can see the context that a meta-variable depends on as a *context of parameters* and the substitution required when using the meta-variable as the *instantiation of those parameters*. Therefore, we support constant schematas simply by changing the signature Σ to be a context of meta-variables instead of a context of variables. The example of elimination over natural numbers is thus written as:

$$elimNat : [T : Type] T \rightarrow (Nat \rightarrow T \rightarrow T) \rightarrow (Nat \rightarrow T)$$

Furthermore, we allow *constant definitions* in order to abbreviate terms through a constant. These constants are not unfolded to their corresponding terms under any circumstances in the rest of the logic implementation. Unfolding is entirely user-controlled, through the *unfold* axiom that reflects the equality between a constant and its definition. This treatment of unfolding follows the explicit equality approach that we presented in Section 5.1.

We present the formal details of the above extension to constant signatures Σ in Figure 6.2. The metatheory is straightforward to adapt and we will not present the details, as the needed proofs follow exactly the existing proofs for metavariables.

Syntax:

(Signature) $\Sigma ::= \bullet \mid \Sigma, c : [\Phi] t \mid \Sigma, c : [\Phi] t' = [\Phi] t$
(Logical terms) $t ::= c/\sigma \mid \text{unfold } c/\sigma \mid \dots$

$\vdash \Sigma \text{ wf}$

$$\frac{}{\vdash \bullet \text{ wf}} \text{SIGEMPTY} \quad \frac{\vdash \Sigma \text{ wf} \quad \bullet; \bullet \vdash_{\Sigma} [\Phi] t : [\Phi] s \quad (c : _) \notin \Sigma}{\vdash \Sigma, c : [\Phi] t \text{ wf}} \text{SIGCONST}$$

$$\frac{\vdash \Sigma \text{ wf} \quad \bullet; \bullet \vdash_{\Sigma} [\Phi] t' : [\Phi] s \quad s \neq \text{Type}' \quad \bullet; \bullet \vdash_{\Sigma} [\Phi] t : [\Phi] t' \quad (c : _) \notin \Sigma}{\vdash \Sigma, c : [\Phi] t \text{ wf}} \text{SIGCONSTDEF}$$

$\Phi \vdash_{\Sigma} t : t'$

the rule `CONSTANT` is replaced by:

$$\frac{c : [\Phi'] t' \in \Sigma \text{ or } c : [\Phi'] t' = _ \in \Sigma \quad \mathcal{M}; \Phi \vdash \sigma : \Phi'}{\mathcal{M}; \Phi \vdash_{\Sigma} c/\sigma : t' \cdot \sigma} \text{CONSTSCHEMA}$$

$$\frac{c : [\Phi'] t' = [\Phi'] t \in \Sigma \quad \Psi; \Phi \vdash \sigma : \Phi'}{\Psi; \Phi \vdash \text{unfold } c/\sigma : c/\sigma = t \cdot \sigma} \text{EQUNFOLD}$$

Figure 6.2: Extension to λHOL with constant-schema-based signatures: Syntax and typing

Syntactic operations. The syntactic operations presented in Section 3.6, such as freshening $[\cdot]$, binding $[\cdot]$ and substitution application $\cdot \cdot \sigma$ are part of the logic implementation, as functions that operate on abstract syntax trees. These operations are defined over various datatypes – terms, substitutions, contexts, etc. Furthermore, other kinds of variables such as metavariables, context variables and even computational variables are represented in the implementation through hybrid deBruijn variables as well. In order to reuse the code of these basic operations, we have implemented them as higher-order functions. They expect a traversal function over the specific datatype that they work on which keeps track of the free and bound variables at each subterm. These generic operations are defined in the `binding.ml` file of the prototype implementation.

Type checking. The typing rules for λ HOL are all *syntax-directed*: every λ HOL term constructor corresponds exactly to a single typing rule. Thus we do not need a separate formulation of algorithmic typing rules; the typing rules given already suggest a simple type checking algorithm for λ HOL. This simplicity is indeed reflected in our implementation: the main procedure that implements type checking of λ HOL abstract syntax trees is just under 300 lines of OCaml code. As a side-effect, the type checker fills in the typing annotations that pattern matching requires and thus yields annotated λ HOL terms, as presented in Section 3.8. For example, the Π -type former is annotated with the sort of the domain, yielding terms of the form $\Pi_s(t).t'$.

An important function that type checking relies on is `lterm_equal` which compares two logical terms up to definitional equality, which in the case of λ HOL is simply syntactic equality. It is used often during type checking to check whether a type matches an expected one – e.g. we use it in the implementation of Π ELIM rule for $t_1 t_2$, where $t_1 : \Pi(t).t'$ in order to check whether the type of t_2 matches the domain of the function type t . This equality checking function is one of the main parts of

the implementation that would require changes in order to support a fixed conversion rule in the logic, yielding λHOL_C ; as mentioned in Section 5.1, these changes become instead part of the standard rewriter and equality checker programmed in VeriML and do not need to be trusted.

6.2.1 Type inference for logical terms

One of the important additions in our implementation of λHOL compared to its formal description is allowing terms that include *holes* or *inference variables* – missing subterms that are filled in based on information from the context. This is an essential practical feature for writing logical terms, as the typed nature of λHOL results in many redundant occurrences of simple-to-infer terms. For example, the constructor for logical conjunction has the type:

$$\text{andI} : \forall P, Q : \text{Prop}, P \rightarrow Q \rightarrow P \wedge Q$$

The two first arguments are redundant, since the type of the second two arguments (the proof objects proving P and Q) uniquely determine what the propositions P and Q are. Given proofs π_1 and π_2 , we can use inference variables denoted as $?$ to use the above constructor:

$$\text{andI } ? \ ? \ \pi_1 \ \pi_2$$

Another example is using the elimination principle for natural numbers of type:

$$\text{elimNat} : [T : \text{Type}] T \rightarrow (\text{Nat} \rightarrow T \rightarrow T) \rightarrow \text{Nat} \rightarrow T$$

We can use this to write the addition function, as follows:

$$\text{plus} = \lambda x : ?. \lambda y : ?. \text{elimNat} / [?] \ y \ (\lambda p : ?. \lambda r : ?. \text{succ } r) \ x$$

or more succinctly, using syntactic sugar for functions and use of constants, as:

$$\text{plus} = \lambda x. \lambda y. \text{elimNat } y \ (\lambda p. \lambda r. \text{succ } r) \ x$$

Intuitively, we can view inference variables as unknowns for whom typing generates a set of constraints; we instantiate the inference variables so that the constraints are satisfied, if possible. In the case of λHOL , the constraints are requirements that the inference variables be syntactically equal to some other terms. For example consider the following typing derivation:

$$\begin{array}{c}
\dfrac{\dots \quad \dfrac{(\Phi, ?_1).x = ?_1}{\Psi; \Phi, x : ?_1 \vdash x : t} \text{VAR}}{\Psi; \Phi, x : ?_1 \vdash t_1 : t \rightarrow t'} \text{PIELIM} \\
\dfrac{\Psi; \Phi, x : ?_1 \vdash t_1 x : t'}{\Psi; \Phi \vdash (\lambda x : ?_1. t_1 x) : ?_1 \rightarrow t'} \text{PIINTRO}
\end{array}$$

From the application of the VAR typing rule the constraint $?_1 \equiv t$ follows directly. More complicated constraints are also common, if we take into account the fact that our typing rules work involve operations such as freshening, binding and also application of substitutions. For example, in the following typing derivation we use a non-identity substitution with a metavariable:

$$\begin{array}{c}
\dfrac{\dots \quad \dfrac{(H : [\Phi'] ?_1) \in \Psi}{\Psi; \Phi \vdash H/[X, Y] : ?_1 \cdot (X/a, Y/b)} \text{METAVAR}}{\Psi; f : (X = Y) \rightarrow (Y = X) \vdash f H/[X, Y] : Y = X} \text{PIELIM}
\end{array}$$

where

$$\Psi = \phi : ctx, X : [\phi] \text{Nat}, Y : [\phi] \text{Nat}, H : [a : \text{Nat}, b : \text{Nat}] ?_1$$

resulting in the following constraint:

$$?_1 \cdot (X/a, Y/b) \equiv (X = Y)$$

which can be solved for

$$?_1 \equiv (a = b)$$

These equality constraints are not explicit in our formulation of the typing rules, yet an alternative presentation of the same typing rules with explicit constraints is

possible, following the approach of Pottier and Rémy [2005]. Intuitively, the main idea is to replace cases where a type of a specific form is expected either in the premises or consequences of typing rules, with an appropriate constraint. The constraints might introduce further inference variables. For example, the typing rule ΠELIM can be formulated instead as:

$$\frac{\Psi; \Phi \vdash t_1 : ?_1 \quad \Psi; \Phi \vdash t_2 : ?_2 \quad ?_1 \equiv \Pi(?_3).?_4 \quad ?_2 \equiv ?_3 \quad ?_r \equiv \lceil ?_4 \rceil \cdot (id_\Phi, t_2)}{\Psi; \Phi \vdash t_1 t_2 : ?_r} \Pi\text{ELIM-INFER}$$

We can view this as replacing the variables we use at the meta-level (the variables that we implicitly quantify over, used for writing down the typing rules as mathematical definitions), with the concrete notion of inference variables. We have implemented a modified type checking algorithm in the file `logic_typinf.ml` which works using rules of this form.

The presence of explicit substitutions as well as the fact that the constraints might equate inference variables with terms that contain further inference variables renders the problem of solving these constraints equivalent to higher-order unification. Thus, solving the constraint set generated by typing derivations in the general case is undecidable. Our implementation does not handle the general case, aiming to solve the most frequent cases efficiently. Towards that effect, it solves constraints *eagerly*, as soon as they are generated, rather than running typing to completion and having a post-hoc phase of constraint solving.

Implementation details. The key point of our implementation that enables support for inference variables and the type inferencing algorithm is having the procedure `lterm_equal` that checks equality between terms be a *unification procedure* instead of a simple syntactic comparison. When an uninstantiated inference variable is compared to a term, the variable is instantiated accordingly so that the comparison is

successful. The type inference algorithm thus uses `lterm.equal` in order to generate and solve constraints simultaneously as mentioned above.

We implement inference variables as mutable references of option type; they are initially empty and get assigned to a term when instantiated. Syntactic operations such as freshening, binding and substitution application cannot be applied to uninstantiated variables. Instead we record them into a *suspension* – a function gathering their effects so that they get applied once the inference variable is instantiated. Thus we represent inference variables as a pair:

$$(?_n, f)$$

where $?_n$ is understood as the mutable reference part and f as the composition of the applied syntactic operations. Thus the constraint $?_1 \cdot (X/a, Y/b) \equiv (X = Y)$ given as an example above, will instead be represented and solved by an equality checking call of the form:

$$\text{lterm.equal } (?_1, f) (X = Y)$$

where the suspension f is defined as $f = - \cdot (X/a, Y/b)$. Different occurrences of the same inference variable – arising, for example, from an application like $t_1 ?_2$ where $t_1 : \Pi(t).t'$ and t' has multiple occurrences of the bound variable b_0 – share the reference part but might have a different suspension, corresponding to the point that they are used. Because of the use of mutable references, all occurrences of the same inference variable get instantiated at the same time.

The main subtlety of instantiating inference variables is exactly the presence of suspensions. In the case where we need to unify an inference variable with a term

$$(?_n, f) = t$$

we cannot simply set $?_n = t$: even if we ignore the suspension f , further uses of the same inference variable with a different suspension f' will not have the intended value. The reason is that t is the result of some applications of syntactic operations as well:

$$(?_n, f) = t \text{ where } t = f(t'')$$

$$(?_n, f') = t' \text{ where } t' = f'(t'')$$

Instead of unifying $?_n$ with t , we should unify it with t'' ; applying the suspensions as first intended will result in the right value in both cases. In order to do this, we maintain an *inverse suspension* f^{-1} as well as part of our representation of inference variables, leading to triples of the form:

$$(?_n, f, f^{-1})$$

where $f \circ f^{-1} = id$. Instantiating $?_n$ with $f^{-1}(t)$ yields the desired result in both occurrences of the variable.

Keeping in mind that f is a composition of syntactic operations, e.g. $f = [-] \circ (- \cdot \sigma)$, we maintain the inverse suspension by viewing it as a composition of the inverse syntactic operations, e.g. $f^{-1} = (- \cdot \sigma^{-1}) \cdot [-]$. In the case of freshening and binding, these inverse operations are trivial since $[-] = [-]^{-1}$. Yet in the case of applying a substitution σ , the case that an inverse substitution σ^{-1} exists is but a special case – essentially, when σ is a renaming of free variables – so we cannot always set $f^{-1} = (- \cdot \sigma^{-1})$. In the general case, σ might instantiate variables with specific terms. The inverse operation is then the application of a generalized notion of substitutions where arbitrary terms – not only variables – can be substituted for other terms. In our implementation, unification does not handle such cases in full generality. We only handle the case where the applied substitutions are renamings between normal variables and meta-variables. This case is especially useful for implementing static proof scripts as presented in Section 5.2, which yield constraints of the form:

$$?_1 \cdot (X/a, Y/b) \equiv (X = Y)$$

as seen above, where X and Y are metavariables and a and b are normal variables. In this case, our representation of inference variables yields:

$$(?_1, f = (- \cdot \sigma), f^{-1} = (- \cdot \sigma_G^{-1})) \equiv (X = Y)$$

with $\sigma = (X/a, Y/b)$ and $\sigma_G^{-1} = (a/X, b/Y)$, which leads to

$$?_1 \equiv f^{-1}(X = Y) \equiv (a = b)$$

as desired.

The implementation of these inference variables forms the main challenge in supporting type inference for logical terms. The actual type inference algorithm mimics the original type checking algorithm closely. The main departure is that it exclusively relies on the equality checking/unification procedure `lterm_equal` to impose constraints on types, even in cases where the original type checker uses pattern matching on the return type. An example is checking function application, where instead of code such as:

```
App(t1, t2) |-> let t1_t = type_of t1 in
let t2_t = type_of t2 in
match t1_t with
Pi(var, t, t') -> lterm_equal t t2_t
```

we have:

```
App(t1, t2) |-> let t1_t = type_of t1 in
let t2_t = type_of t2 in
let t = new_infer_var () in
let t' = new_infer_var () in
let t1_expected = Pi(var, t, t') in
lterm_equal t1_t t1_expected && lterm_equal t t2_t
```

Essentially this corresponds to using typing rules similar to `IIELIM-INFER`, as described above. Our type inference algorithm also supports bi-directional type checking: it accepts an extra argument representing the expected type of the current term, and instantiates this argument accordingly during recursive calls. The two directions of bi-directional type checking, synthesis (determining the type of an expression) and analysis (checking an expression against a type), correspond to the case where the

expected type is simply an uninstantiated inference variable, and the case where it is at least partially instantiated, respectively. This feature is especially useful when the expected type of a term is known beforehand, as type-checking its subterms is informed from the extra knowledge and further typing constraints become solvable.

6.2.2 Inductive definitions

Our logic implementation supports inductive definitions in order to allow users to define and reason about types such as natural numbers, lists, etc. Also, it allows inductive definitions of logical predicates, which are used to define logical connectives such as conjunction and disjunction, and predicates between inductive types, such as the less-than-or-equal relation between natural numbers. Each inductive definition generates a number of constants added to the signature context Σ , including constants for constructors and elimination and induction principles. Support for inductive types is necessary so as to prescribe a ‘safe’ set of axioms that preserve logical soundness, as arbitrary additions to the constant signature can lead to an inconsistent axiom set. It is also necessary from a practical standpoint as it simplifies user definitions significantly because of the automatic generation of induction and elimination principles. Our support follows the approach of inductive definitions in CIC [Paulin-Mohring, 1993] and Martin-Löf type theory [Dybjer, 1991], adapted to the λ HOL logic.

Let us proceed to give some examples of inductive definitions. First, the type of natural numbers is defined as:

$$\begin{aligned} \text{Inductive } \textit{Nat} : \textit{Type} &:= \\ &\quad \textit{zero} : \textit{Nat} \\ &\quad | \quad \textit{succ} : \textit{Nat} \rightarrow \textit{Nat} \end{aligned}$$

This generates the following set of constants:

$$\begin{aligned}
\text{Nat} & : \text{Type} \\
\text{zero} & : \text{Nat} \\
\text{succ} & : \text{Nat} \rightarrow \text{Nat} \\
\text{elimNat} & : [t : \text{Type}] t \rightarrow (\text{Nat} \rightarrow t \rightarrow t) \rightarrow \text{Nat} \rightarrow t \\
\text{elimNatZero} & : [t : \text{Type}] \forall f_z f_s, \text{elimNat } f_z f_s \text{ zero} = f_z \\
\text{elimNatSucc} & : [t : \text{Type}] \forall f_z f_s p, \text{elimNat } f_z f_s (\text{succ } p) = f_s p (\text{elimNat } f_z f_s p) \\
\text{indNat} & : \forall P : \text{Nat} \rightarrow \text{Prop}. P \text{ zero} \rightarrow (\forall n, P n \rightarrow P (\text{succ } n)) \rightarrow \forall n, P n
\end{aligned}$$

The elimination principle *elimNat* is used to define total functions over natural numbers through primitive recursion; the axioms *elimNatZero* and *elimNatSucc* correspond to the main computation steps associated with it. They correspond to one step of ι -reduction, similar to how the *beta* axiom corresponds to one step of β -reduction. An example of such a function definition is addition:

$$\text{plus} \equiv \lambda x. \lambda y. \text{elimNat } y (\lambda p. \lambda r. \text{succ } r) x$$

Through the rewriting axioms we can prove:

$$\begin{aligned}
\text{plus zero } y & = y \\
\text{plus (succ } x) y & = \text{succ}(\text{plus } x y)
\end{aligned}$$

The induction principle *indNat* is the standard formulation of natural number induction in higher-order logic. Lists are defined as follows, with *t* as a type parameter.

$$\begin{aligned}
\text{Inductive List} & : [t : \text{Type}] \text{Type} := \\
& \quad \text{nil} : \text{List} \\
& \quad | \text{ cons} : t \rightarrow \text{List} \rightarrow \text{List}
\end{aligned}$$

We also use inductive definitions to define connectives and predicates at the level of propositions. For example, we define logical disjunction \vee as:

$$\begin{aligned}
\text{Inductive or} & : [A : \text{Prop}, B : \text{Prop}] \text{Prop} := \\
& \quad \text{orIntroL} : A \rightarrow \text{or } [A, B] \\
& \quad | \text{ orIntroR} : B \rightarrow \text{or } [A, B]
\end{aligned}$$

generating the following set of constants:

$$\begin{aligned}
or & : [A : Prop, B : Prop] Prop \\
orIntroL & : [A : Prop, B : Prop] A \rightarrow or/[A, B] \\
orIntroR & : [A : Prop, B : Prop] B \rightarrow or/[A, B] \\
indOr & : [A : Prop, B : Prop] \forall P : Prop, \\
& (A \rightarrow P) \rightarrow (B \rightarrow P) \rightarrow (or/[A, B] \rightarrow P)
\end{aligned}$$

We have defined the two arguments to *or* as parameters, instead of defining *or* as having a kind $Prop \rightarrow Prop \rightarrow Prop$, as this leads to the above induction principle which is simpler to use.

An example of an inductively-defined predicate is less-than-or-equal for natural numbers:

$$\begin{aligned}
\text{Inductive } le & : Nat \rightarrow Nat \rightarrow Prop := \\
leBase & : \forall n, le\ n\ n \\
| leStep & : \forall nm, le\ n\ m \rightarrow le\ n\ (succ\ m)
\end{aligned}$$

generating the induction principle:

$$\begin{aligned}
indLe & : \forall P : Nat \rightarrow Nat \rightarrow Prop, \\
& (\forall n, P\ n\ n) \rightarrow \\
& (\forall nm, le\ n\ m \rightarrow P\ n\ m \rightarrow P\ n\ (succ\ m)) \rightarrow \\
& (\forall nm, le\ n\ m \rightarrow P\ n\ m)
\end{aligned}$$

The types of constructors for inductive definitions need to obey the strict positivity condition [Paulin-Mohring, 1993] with respect to uses of the inductive type under definition. This is done to maintain logical soundness, which is jeopardized when arbitrary recursive definitions such as the following are allowed:

$$\text{Inductive } D : Type := mkD : (D \rightarrow D) \rightarrow D$$

This definition in combination with the generated elimination principle allows us to define non-terminating functions over the type *D*, which renders the standard model used for the semantics of λ HOL unusable. In order to check the positivity condition, we extend the λ HOL type system to include support for positivity types, following the approach of Abel [2010], instead of the traditional implementation using syntactic

checks used in Coq [Barras et al., 2010] and other proof assistants. This results in a simple implementation that can directly account for traditionally tricky definitions, such as nested inductive types. The elimination principles are generated through standard techniques.

We give a formal sketch of the required extensions for positivity types to λ HOL typing in Figure 6.3. The main idea is that contexts Φ carry information about whether a variable must occur positively (denoted as t^+) or not. We change the type judgement so that it includes the polarity of the current position: the positive polarity $+$ positive positions; the strictly positive polarity $++$; and the negative polarity $-$ where only normal unrestricted variables can be used. We demote polarities when in the domain of a function type; in this way we allow constructors with type $(Nat \rightarrow Ord) \rightarrow Ord$, where Ord occurs positively (the limit constructor of Brouwer ordinals); but we disallow constructors such as $(D \rightarrow D) \rightarrow D$, as the leftmost occurrence of D is in a negative position. We take polarities into account when checking substitutions used with metavariables. Thus if we know that a certain parametric type (e.g. lists) uses its parameter strictly positively, we can instantiate the parameter with a positive variable. This is used for defining rose trees – trees where each node has an arbitrary number of children:

$$\begin{array}{ll}
\text{Inductive List} : [t : \text{Type}^+] \text{Type} := & \text{Inductive Rose} : [t : \text{Type}^+] \text{Type} := \\
\quad \text{nil} : \text{List} & \quad \text{node} : \text{List}/[\text{Rose}] \rightarrow \text{Rose} \\
\quad | \text{cons} : t \rightarrow \text{List} \rightarrow \text{List} &
\end{array}$$

Using the new judgements, inductive definitions can be simply checked as follows (we use named variables for presentation purposes):

$$\frac{
\begin{array}{l}
\bullet \vdash [\Phi] t : s \quad t = \Pi \overrightarrow{x_{args} : t_{args}.s'} \quad s' \in (\text{Prop}, \text{Type}) \\
\bullet; \Phi, \text{name} : t^+ \vdash t_i :^+ s' \quad t_i = \Pi x^1 : t_i^1.\text{name} \overrightarrow{t_i^2}
\end{array}
}{
\vdash (\text{Inductive name} : [\Phi] t := \overrightarrow{cname_i : t_i}) \text{ wf}
}$$

That is, the inductive definition must have an appropriate *arity* at one of the allowed sorts for definitions, the positivity condition must hold for the occurrences of the new type in each constructor, and each constructor must yield an inhabitant of the new type.

6.3 Computational language implementation

The implementation of the VeriML computational language follows a similar approach to the implementation of λ HOL with similar components (parsing, syntactic elaboration, typing and type inference). Calls to the relevant λ HOL functions are done at every stage in order to handle logical terms appearing inside computational expressions. Our implementation supports all the constructs presented in Chapter 4, including a pattern matching construct that combines all the features presented in Section 4.2. It also includes further constructs not covered in the formal definition, such as `let` and `letrec` constructs for (mutually recursive) definitions, base types such as integers, booleans and strings, mutable arrays, generic hasing and printing functions and monadic-do notation for the `option` type. The support for these follows standard practice. Here we will cover the surface syntax extensions handled by syntactic elaboration and also aspects of the evaluation of VeriML expressions through translation to OCaml.

6.3.1 Surface syntax extensions

The surface syntax for the VeriML computational language supports a number of conveniences to the programmers. The most important of these are simplified syntax for contextual terms and surface syntax for tactic application. Other conveniences include abbreviated forms of the constructs that make use of inference variables in their expanded form – for example, eliding the return type in dependent tuples $\langle T, e \rangle_{(X:K) \times \tau}$.

Syntax

(Contexts) $\Phi ::= \dots \mid \Phi, t^+$
(Polarities) $p ::= - \mid ++ \mid +$

$\Psi; \Phi \vdash t :^p t'$

$$\begin{array}{c}
\frac{\Phi.L = t^+ \quad p \neq -}{\Psi; \Phi \vdash v_L :^p t} \text{VARPOS} \qquad \frac{\Phi.L = t}{\Psi; \Phi \vdash v_L :^p t} \text{VARANY} \\
\\
\frac{\Psi; \Phi \vdash t_1 :^{p\downarrow} s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} :^p s' \quad (s, s', s'') \in \mathcal{R}}{\Psi; \Phi \vdash \Pi(t_1).t_2 :^p s''} \text{PIITYPE} \\
\\
\frac{\Psi; \Phi \vdash t_1 :^- s \quad \Psi; \Phi, t_1 \vdash [t_2]_{|\Phi|} :^- t' \quad \Psi; \Phi \vdash \Pi(t_1). [t']_{|\Phi|+1} :^- s'}{\Psi; \Phi \vdash \lambda(t_1).t_2 :^p \Pi(t_1). [t']_{|\Phi|+1}} \text{PIINTRO} \\
\\
\frac{\Psi; \Phi \vdash t_1 :^p \Pi(t).t' \quad \Psi; \Phi \vdash t_2 :^- t}{\Psi; \Phi \vdash t_1 t_2 :^p [t']_{|\Phi|} \cdot (id_\Phi, t_2)} \text{PIELIM} \\
\\
\frac{\Psi.i = T \quad T = [\Phi'] t' \quad \Psi; \Phi \vdash \sigma :^p \Phi'}{\Psi; \Phi \vdash X_i/\sigma :^p t' \cdot \sigma} \text{METAVAR}
\end{array}$$

$\Psi; \Phi' \vdash \sigma :^p \Phi$

$$\begin{array}{c}
\frac{\Psi; \Phi \vdash \sigma :^{++} \Phi' \quad \Psi; \Phi \vdash t :^{++} t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) :^{++} (\Phi', t'^+)} \text{SUBSTPOSVARPOS} \\
\\
\frac{\Psi; \Phi \vdash \sigma :^{++} \Phi' \quad \Psi; \Phi \vdash t :^- t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) :^{++} (\Phi', t')} \text{SUBSTANYVARPOS} \\
\\
\frac{\Psi; \Phi \vdash \sigma :^+ \Phi' \quad \Psi; \Phi \vdash t :^{++} t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) :^+ (\Phi', t'^+)} \text{SUBSTPOSVARANY} \\
\\
\frac{\Psi; \Phi \vdash \sigma :^+ \Phi' \quad \Psi; \Phi \vdash t :^+ t' \cdot \sigma}{\Psi; \Phi \vdash (\sigma, t) :^+ (\Phi', t')} \text{SUBSTANYVARANY}
\end{array}$$

$p \downarrow$

$$\begin{array}{rcl}
+ \downarrow & = & ++ \\
++ \downarrow & = & - \\
- \downarrow & = & -
\end{array}$$

Figure 6.3: Extension λHOL with positivity types

Delphin-style syntax for contextual terms. The simplified syntax for contextual terms is based on the aforementioned notion of an *ambient context* Φ , denoted as $@$ in the surface syntax for the language in our implementation. We denote it here as $\Phi_@$ for presentation purposes. The main idea is to use the ambient context instead of explicitly specifying the context part of contextual terms $[\Phi]t$, leading to contextual terms of the form $@t$ (denoting $[\Phi_@]t$). Uses of metavariables such as X/σ are also simplified, by taking σ to be the identity substitution for the ambient context (more precisely, the prefix of the identity substitution $id_{\Phi'} \subseteq id_{\Phi_@}$ when $X : [\Phi']t'$ with $\Phi' \subseteq \Phi_@$). Furthermore, we include constructs to manage the ambient context: a way to introduce a new variable, $\nu x : t \text{ in } e$, which changes the ambient context to $\Phi'_@ = \Phi_@, x : t \text{ inside } e'$; and a way to specify the ambient context, $\text{let } @ = \Phi \text{ in } e$. Also, some existing constructs, such as abstraction over contexts $\lambda\phi : ctx.e$ also update the ambient context so as to include the newly-introduced context variable: $\Phi'_@ = \Phi_@, \phi$. Based on these, we can write the universal quantification branch of the tautology prover as:

```

tautology : (ϕ : ctx) → (P : @Prop) → option (@P)
tautology = λϕ : ctx.λP : @Prop.holmatch @P with
    @∀x : Nat, Q ↦ do ⟨ pf' ⟩ ← νx : Nat in tautology @ @Q;
    return ⟨ @λy : Nat.pf'/[id@, y] ⟩

```

The syntax thus supported is close to the informal syntax we used in Section 2.3. Though it is a simple implementation change to completely eliminate mentioning the ambient context, we have maintained it in order to make the distinction between contextual terms of λHOL and computational expressions of VeriML more evident.

The idea of having an ambient context and of the fresh variable introduction construct $\nu x : t \text{ in } e$ comes from the Delphin programming language [Poswolsky, 2009]. Delphin is a similar language to VeriML, working over terms of the LF framework instead of λHOL; also, it does not include an explicit notion of contextual terms, supporting instead only terms inhabiting the ambient context as well as the constructs to

manipulate it. Our implementation establishes that these constructs can be seen as syntactic sugar that gets expanded into full contextual terms of contextual modal type theory [Nanevski et al., 2008], suggesting a syntax-directed translation from Delphin expressions into expressions over contextual terms. Instead of reasoning explicitly about contextual terms as we do in our metatheory, Delphin manages and reasons about the ambient context directly at the level of its type system and operational semantics. This complicates the formulation of the type system and semantics significantly, as well as the needed metatheoretic proofs. Furthermore, the syntax-directed translation we suggest elucidates the relationship between Delphin and Beluga [Pientka and Dunfield, 2008], a language for manipulating LF terms based on contextual terms, similar to VeriML.

Syntax for static proof scripts. Our implementation supports turning normal proof expressions $e : ([\Phi] P)$ into statically-evaluated proof expressions as presented in Section 5.2 with a simple annotation $\{\{e\}\}$. Note that this is not the staging construct, as we assume that e might be typed under an arbitrary Ψ context containing extension variables instantiated at runtime. This construct turns e into a closed expression e_s that does not include any extension variables, following the ideas in Section 3.9; it then uses the staging construct $\{e_s\}_{\text{static}}$ to evaluate the closed expression; and then performs the needed substitution of variables to metavariables in order to bring the result of the static evaluation into the expected Ψ context with the right type. A sketch of this transformation is:

$$\begin{array}{c}
\Psi; \Sigma; \Gamma|_{\text{static}} \vdash \{\{e\}\} : ([\Phi] P) \\
\rightsquigarrow \\
\frac{\bullet; \Sigma; \Gamma|_{\text{static}} \vdash e_s : ([\Phi'] P') \quad \bullet \vdash \Phi' \text{ wf} \quad \Psi; \Phi \vdash \sigma : \Phi' \quad P' \cdot \sigma = P}{\Psi; \Sigma; \Gamma|_{\text{static}} \vdash \text{let } \langle X \rangle = \{e_s\}_{\text{static}} \text{ in } \langle [\Phi] X/\sigma \rangle : ([\Phi] P)}
\end{array}$$

The actual implementation of this construct is a combination of syntactic elements – most importantly, manipulation of the ambient context – and type inference. Let

us first present an example of how this construct is used and expanded, arising from the `plusRewriter1` example seen in Section 5.2. Consider the following code fragment:

```
plusRewriter1 =
  λφ : ctx.λT : @Type.λt : @T.holmatch @t with
    @x + y ↦ let ⟨ y', H' : @y = y' ⟩ = ... in
      let ⟨ t', H'' : @x + y' = t' ⟩ = ... in
        ⟨ t', {{requireEqual @ @?_1 @?_2 @?_3}} : (@x + y = t') ⟩
```

where `requireEqual` has type:

```
requireEqual : (φ : ctx) → (T : @Type) → (t1, t2 : @T) → (@t1 = t2)
```

At the point where `requireEqual` is called, the extension context is:

$\Psi = \phi : ctx, T : @Type, t, x, y, y' : @Nat, H' : @y = y', t' : @Nat, H'' : @x + y' = t'$

Based on this, syntactic elaboration will determine the Φ' construct used in the expansion of $\{\{\dots\}\}$ as (using $\widehat{}$ to signify normal variables and differentiate them from the metavariables they correspond to):

$\Phi' = \widehat{T} : ?_T, \widehat{t} : ?_t, \widehat{x} : ?_x, \widehat{y} : ?_y, \widehat{y'} : ?_{y'}, \widehat{H'} : ?_{H'}, \widehat{t'} : ?_{t'}, \widehat{H''} : ?_{H''}$

and the substitution σ as:

$\sigma = T/[id_\phi], t/[id_\phi], x/[id_\phi], y/[id_\phi], y'/[id_\phi], H'/[id_\phi], t'/[id_\phi], H''/[id_\phi]$

The expansion then is:

```
{{requireEqual @ @?_1 @?_2 @?_3}} ~→
  let ⟨ S : [Φ'] ?_3 ⟩ =
    let @ = Φ' in {requireEqual @ @?_1 @?_2 @?_3}_static
  in
    ⟨ [φ] S/σ ⟩
```

From type inference, we get that:

$?_3 \cdot \sigma \equiv x + y = t'$

From this, we get that $?_3 \equiv \widehat{x} + \widehat{y} = \widehat{t'}$. The rest of the inference variables are similarly determined.

The implementation thus works as follows. First, we transform e into a closed expression e_s by relying on the ambient context mechanism. We expect all contextual terms inside e to refer only to the ambient context. We change the ambient context to the Φ' context, as determined by the *collapsible* (\cdot) procedure in Section 3.9. Normal variables from Φ' shadow meta-variables leading to a closed expression. The exact types in Φ' are not determined syntactically; inference variables are used instead. The σ substitution is constructed together with Φ' and can be viewed as a renaming between normal variables and meta-variables. It is an invertible substitution, as described above in the type inference section; therefore even if e contains inference variables, these can still be uniquely determined.

Tactics syntax. Our implementation includes syntactic sugar for frequently-used tactics, in order to enable users to write concise and readable proof scripts. Each new syntactic form expands directly into a tactic call, potentially using the features described so far – implicit arguments through inference variables, manipulation of the ambient context and static proof script annotations. For example, we introduce the following syntax for conversion, hiding some implicit arguments and a static tactic call:

$$\text{Exact } e \equiv \text{eqElim } @ \ @? \ @? \ e \ \{\{ \text{requireEqual } @ \ @? \ @? \ @? \}\}$$

with the following type for `eqElim`:

$$\text{eqElim} : (\phi : \text{ctx}, P : @Prop, P' : @Prop, H : @P, H' : @P = P') \rightarrow (@P')$$

Intuitively, this syntax is used at a place where a proof of P' is required but we supply a proof of the equivalent proposition P . The proof of equivalence between P and P' is done through static evaluation, calling the `requireEqual` tactic. Using \Uparrow for type synthesis and \Downarrow for type analysis we get that the combined effect of syntactic elaboration and type inference is:

$$\frac{\vdash e \uparrow (@P')}{\vdash \text{Exact } e \downarrow (@P)}$$

\rightsquigarrow

`eqElim @ @P @P' e {{requireEqual @ @Prop @P @P'}}`

Another frequently-used example is the syntax for the cut principle – for proving a proposition P and introducing a name H for the proof to be used as a hypothesis in the rest of the proof script. This is especially useful for forward-style proofs.

`Cut $H : P$ by e in e'`

\equiv

`(cut : ($\phi : ctx$, $P' : @Prop$, $P : @Prop$, $pf_1 : @P$, $pf_2 : (\nu H : P \text{ in } @P')$) \rightarrow ($@P'$))
@ @? @? @P $e (\nu H : P \text{ in } e')$`

An example of a full proof script for a property of addition that uses this style of tactic syntactic sugar follows:

```
let plus_x_Sy : (@ $\forall x, y : Nat$ .  $x + (succ\ y) = succ\ (x + y)$ ) =
  Intro x in Intro y in
  Instantiate
    (NatInduction for  $z$ .  $z + (succ\ y) = succ(z + y)$ )
    base case by Auto
    inductive case by Auto)
  with @x
```

The tactic syntax we support is mostly meant as a proof-of-concept. It demonstrates the fact that proof scripts resembling the ones used in traditional proof assistants are possible with our approach, simply by providing specific syntax that combines the main features we already support. We believe that this kind of syntax does not have to be built into the language itself, but can be provided automatically based on the available type information. For example, it can be determined which

arguments to a function need to be concrete and which can be left unspecified as inference variables, as evidenced by existing implicit argument mechanisms (e.g. in Coq [Barras et al., 2010]). Also, obligations to be proved statically, such as $P = P'$ above, can be also handled, by registering a default prover for propositions of a specific form with the type inferencing mechanism. In this way, syntax for tactics defined by the user would not need to be explicitly added to the parser. We leave the details as future work.

Meta-generation of rewriters. When defining inductive types such as *Nat* and *List* as shown in Subsection 6.2.2, we get a number of axioms like *elimNatZero* that define the computational behavior of the associated elimination principles. The fact that we do not have any built-in conversion rule means that these axioms are not taken into account automatically when deciding term equality. Following the approach of Section 5.2, we need to define functions that rewrite terms based on these axioms. The situation is similar when proving theorems involving equality like:

$$\forall x. x + 0 = x$$

which is the example that prompted us to develop *plusRewriter1* in the same section. Writing such rewriters is tedious and soon becomes a hindrance: every inductive definition and many equality theorems require a specialized rewriter. Still the rewriters follow a simple template: they perform a number of nested pattern matches and recursive calls to determine whether the left-hand side of the equality matches the scrutinee and then rewrite to the right-hand side term if it does.

In order to simplify this process, we take advantage of the common template of rewriters and provide a syntactic construct that generates rewriters at the meta-level. This construct is implemented as an OCaml function that yields a VeriML term when given a theorem that proves an equality. That is, we add a construct **GenRewriter** *c* which is given a proof *c* of type $\forall \dots, lhs = rhs$ and generates a VeriML term that

corresponds to the rewriter a user would normally write by hand. The rewriter has similar structure as described earlier. When programming the rewriter generator itself, we use the normal OCaml type system to construct an appropriate VeriML term. This term is then returned as the expansion of `GenRewriter` c and checked using the VeriML type system. Thus the rewriter generator does not need to be trusted.

6.3.2 Translation to OCaml

Our implementation evaluates VeriML programs by translating them into OCaml programs which are then run using the standard OCaml tools. Intuitively, the translation can be understood as translating dependently-typed VeriML expressions into their simply-typed ML counterparts. We follow this approach in order to achieve efficient execution of VeriML programs without the significant development cost of creating an optimizing compiler for a new language. We make use of the recently-developed Just-In-Time-based interpreter for OCaml [Meurer, 2010] which is suitable for the interactive workflow of a proof assistant, as well as of the high-quality OCaml compiler for frequently-used support code and tactics. The availability of these tools render the language a good choice for the described approach to VeriML evaluation. We have also developed a complete VeriML interpreter that does not make use of translation to OCaml. Its implementation follows standard practice corresponding directly to the VeriML semantics we have given already. Because of efficiency issues it has been largely obsoleted in favor of OCaml-based translation.

The main translation function accepts a VeriML computational language AST and emits an OCaml AST. The VeriML AST is assumed to be well-typed; the translation itself needs some type information for specific constructs and it can therefore be understood as a type-directed translation. We make use of the `Camlp4` library of OCaml that provides quotation syntax for OCaml ASTs.

The ML core of VeriML presented in Figure 4.1 is translated directly into the

Description	VeriML AST	OCaml AST
Dependent functions over contextual terms		
<i>type</i>	$(X : T) \rightarrow \tau$	<code>Logic.term -> $\llbracket \tau \rrbracket$</code>
<i>introduction</i>	$\lambda X : T. e$	<code>fun X : Logic.term => $\llbracket e \rrbracket$</code>
<i>elimination</i>	$e \ ([\Phi] t)$	<code>$\llbracket e \rrbracket \ \llbracket t \rrbracket$</code>
Dependent functions over contexts		
<i>type</i>	$(\phi : [\Phi] \text{ ctx}) \rightarrow \tau$	<code>Logic.ctx -> $\llbracket \tau \rrbracket$</code>
<i>introduction</i>	$\lambda \phi : [\Phi] \text{ ctx}. e$	<code>fun X : Logic.ctx => $\llbracket e \rrbracket$</code>
<i>elimination</i>	$e \ ([\Phi] \Phi')$	<code>$\llbracket e \rrbracket \ \llbracket \Phi' \rrbracket$</code>
Dependent tuples over contextual terms		
<i>type</i>	$(X : T) \times \tau$	<code>Logic.term * $\llbracket \tau \rrbracket$</code>
<i>introduction</i>	$\langle [\Phi] t, e \rangle_{(X:T') \times \tau}$	<code>($\llbracket t \rrbracket$, $\llbracket e \rrbracket$)</code>
<i>elimination</i>	<code>let $\langle X, x \rangle = e$ in e'</code>	<code>let (X, x) = $\llbracket e \rrbracket$ in $\llbracket e' \rrbracket$</code>
Type constructors over contextual terms		
<i>kind</i>	$\Pi V : K. k$	<code>$\llbracket k \rrbracket$</code>
<i>introduction</i>	$\lambda X : T. \tau$	<code>$\llbracket \tau \rrbracket$</code>
<i>elimination</i>	$\tau \ ([\Phi] t)$	<code>$\llbracket \tau \rrbracket$</code>

Table 6.2: Translation of λ HOL-related VeriML constructs to simply-typed OCaml constructs

corresponding OCaml forms. The λ HOL-related constructs of Figure 4.2 are translated into their simply-typed OCaml counterparts, making use of our existing λ HOL implementation in OCaml – the same one used by the VeriML type checker. For example, VeriML dependent functions over contextual terms are translated into normal OCaml functions over the `Logic.term` datatype – the type of λ HOL terms as encoded in OCaml. The fact that simply-typed versions of the constructs are used is not an issue as the type checker of VeriML has already been run at this point, providing the associated benefits discussed in previous chapters. We give a sketch of the translated forms of most λ HOL-related constructs in Table 6.2. Note that type-level functions over extension terms are simply erased, as they are used purely for VeriML type checking purposes and do not affect the semantics of VeriML expressions.

Let us now present some important points of this translation. First, the context part of contextual terms is dropped – we translate a contextual term $[\Phi] t$ as the OCaml AST $\llbracket t \rrbracket$. For example, the term

$$[x : \text{Nat}] \forall y : \text{Nat}, x > 0 \rightarrow x + y > y$$

in concrete syntax, or:

$$[\text{Nat}] \Pi(\text{Nat}).\Pi(\text{gt } v_0 \text{ zero}).\text{gt } (\text{plus } v_0 \text{ } b_1) \text{ } b_1$$

is translated as:

```
LPi(LConst("Nat"),
LPi(LApp(LApp(LConst("gt"), LFVar(0)), LConst("zero")),
LApp(LApp(LConst("gt"),
(LApp(LApp(LConst("plus"), LFVar(0), LBVar(1))))),
LBVar(1))))))
```

The reason why the context part is dropped is that it is not required during evaluation; it is only relevant during VeriML type checking. This is evident in our formal model from the fact that the λ HOL-related operations used in the VeriML operational

semantics – substitution and pattern matching – do not actually depend on the context part, as is clear from the practical version of pattern matching using annotated terms in Section 3.8.

Also, extension variables X and ϕ as used in the dependently-typed constructs are translated into *normal OCaml variables*. This reflects the fact that the operational semantics of VeriML are defined only on closed VeriML expressions where the extension variables context Ψ is empty; therefore extension variables do not need a concrete runtime representation. By representing extension variables as OCaml variables, we get extension substitution for free, through OCaml-level substitution. This is evidenced in the following correspondence between the VeriML semantics of function application and the OCaml semantics of the translated expression:

$$(\lambda X : [\Phi] t'. e) ([\Phi] t) \longrightarrow_{VeriML} e \cdot ([\Phi] t / X)$$

$$\equiv$$

$$(\text{fun } X : \text{Logic.term} => e) \text{ } t \longrightarrow_{OCaml} e[t/X]$$

Uses of extension variables inside logical terms are translated as function calls. As mentioned in Section 3.5, the usage form of meta-variables X/σ is understood as a way to describe a deferred substitution σ , which gets applied to the term t as soon as X is instantiated with the contextual term $[\Phi]t$. This is captured in our implementation by representing X/σ as a function call `subst_free_list X σ`, where the free variables of the term X (again, an OCaml-level variable) are substituted for the terms in σ . Similarly, uses of parametric contexts ϕ stand for deferred applications of weakening, shifting the free variables in a term by the length of the specified context, when ϕ is instantiated.

Pattern matching over λ HOL terms is translated following the same approach into *simply-typed pattern matching* over the OCaml datatypes `Logic.term` and `Logic.ctx` that encode λ HOL logical terms and contexts respectively. Patterns T_P as used in the VeriML construct become OCaml patterns over those data types; unification variables from Ψ_u become OCaml pattern variables. In this way we reuse pattern matching

optimizations implemented in OCaml. The main challenge of this translation is maintaining the correspondence with the pattern matching rules described in Section 3.8. Most rules directly correspond to a constructor pattern for λ HOL terms – for example, the rule for sorts: we can simply match a term like `LSort(LSet)` against a pattern like `LSort(s)`, where s is a pattern variable. Other rules require a combination of a constructor pattern and of guard conditions, such as the rule for application: matching the term `LApp(t1,t,s,t2)` corresponding to the term $(t_1 : t : s)t_2$ against a pattern `LApp(t1',t',s',t2')` requires checking that $s = s'$. Similarly, the exact pattern X/σ where X is not a unification metavariable, used matching a term t against an already-instantiated metavariable, requires checking that $X \equiv t$, implemented as a guard condition `lterm.equal t t'`. Last, some rules such as function formation need to apply freshening after matching.

Though we reuse the λ HOL implementation in order to translate the related parts of VeriML expressions, this is not a hard requirement. We can replace the OCaml representation of λ HOL terms – for example, we can translate them into terms of the HOL-Light system, which is also implemented in OCaml and uses a similar logic. Translating a VeriML tactic would thus result in an HOL-Light tactic. In this way, the VeriML implementation could be seen as a richly-typed domain-specific language for writing HOL-Light tactics.

6.3.3 Staging

Supporting the staging construct of VeriML introduced in Section 4.3 under the interpreter-based evaluation model is straightforward: prior to interpreting an expression e , we call the interpreter for the staged expressions e_s it encloses; the interpreter yields values for them v_s (if evaluation terminates successfully); the staged expressions are replaced with the resulting values v_s yielding the residual expression.

When evaluating VeriML terms through translation to OCaml, this is not as

straightforward. The translation yields an OCaml AST – a value of a specific datatype encoding OCaml expressions. We need to turn the AST into executable code and evaluate it; the result value is then reified back into an OCaml AST, yielding the translation of the staged expression. This description essentially corresponds to staging for OCaml. The VeriML translator could thus be viewed as a stage-1 OCaml function, which evaluates stage-2 expressions (the translations of staged VeriML expressions) and yields stage-3 executable code (the translation of the resulting residual expressions).

Still, staging is not part of Standard ML and most ML dialects do not support it; the OCaml language that we use does not support it by default. Various extensions of the language such as MetaOCaml [Calcagno et al., 2003] and BER MetaOCaml have been designed precisely for this purpose but do not support other features of the language which we rely on, such as support for Camlp4. We address this issue by evaluating OCaml ASTs directly through the use of the OCaml toplevel library, which can be viewed as a library that provides access to the OCaml interpreter. The OCaml AST is passed directly to the OCaml interpreter; it yields an OCaml value which is reified back into an OCaml AST. Reification requires being able to look into the structure of the resulting value and is thus only possible for specific datatypes, such as λ HOL tuples, integers and strings; we disallow using the staging construct for expressions of other types that cannot be reified, such as functions and mutable references.

There are thus two distinct interpreters involved in the evaluation of a VeriML program: one is the interpreter used during translation from VeriML to OCaml, whose purpose is to execute staged VeriML expressions; another is the interpreter (or compiler) used after the translation is complete, in order to evaluate the result of the translation – the translation of the residual VeriML program. The first interpreter corresponds to the static evaluation semantics \longrightarrow_s ; the second to dynamic evaluation

\longrightarrow , as described in Section 4.3. The two interpreters do not share any state between them, contrary to the semantics that we have given. We partially address the issues arising from this by repeating top-level definitions in both interpreters, so that an equivalent state is established; we assume that staged VeriML expressions do not alter the state in a way that alters the evaluation of dynamic expressions.

6.3.4 Proof erasure

In order to be able to control whether an expression is evaluated under proof-erasure semantics or not, we make normal semantics the default evaluation strategy and include a special construct denoted as $\{e\}_{trusted}$ to evaluate the expression e under proof-erasure. We implement the proof-erasure semantics as presented in Section 4.4, as erasure proof objects and evaluation under the normal semantics. We change the translation of λ HOL terms to be a type-directed translation. When a term sorted under *Prop* is found, that is, a term corresponding to a proof object, its translation into an OCaml AST is simply the translation of the *admit* constant. More precisely, the translation is a conditional expression branching on whether we are working under proof erasure or not: in the former case the translation is the trivial *admit* constant and in the latter it is the full translation of the proof object. The exact mode we are under is controlled through a run-time mutable reference, which is what the $\{e\}_{trusted}$ construct modifies. In this way, all enclosed proof objects in e are directly erased.

6.3.5 VeriML as a toplevel and VeriML as a translator

We include two binaries for VeriML: a VeriML toplevel and a VeriML translator. The former gives an interactive read-eval-print-loop (REPL) environment as offered by most functional languages. It works by integrating the VeriML-to-OCaml translator with the OCaml interpreter and is suitable for experimentation with the language or as a development aid. The latter is used to simply record the OCaml code yielded

by the VeriML-to-OCaml translation. When combined with the OCaml compiler, it can be viewed as a compiler for VeriML programs.

The VeriML toplevel is also suitable for use as a proof assistant. When defining a new VeriML expression – be it a tactic, a proof script or another kind of computational expression – the VeriML type checker informs us of any type errors. By leaving certain parts of such expressions undetermined, such as a part of a proof script that we have not completed yet, we can use the type information returned by the type checker in order to proceed. Furthermore, we are also informed if a statically-evaluated proof expression fails. We have created a wrapper for the toplevel for the popular Proof General frontend to proof assistants [Aspinall, 2000], which simplifies significantly this style of dialog-based development.

Chapter 7

Examples

7.1 Basic support code

(TODO)

7.2 Extensible rewriters

(TODO)

7.3 Naive equality rewriting

(TODO)

7.4 Equality with uninterpreted functions

(TODO)

7.5 Automated proof search for first-order formulas

(TODO)

7.6 Natural numbers

(TODO)

7.7 Naive commutativity and associativity rewriting

(TODO)

7.8 Lists, permutations and sorting

(TODO)

7.9 Normalizing natural number expressions

(TODO)

Chapter 8

Related work

8.1 Brief survey of proof assistants

(TODO)

8.1.1 LCF family

8.1.2 Isabelle/HOL

8.1.3 Coq

8.1.4 Matita

8.1.5 CoqMT

8.1.6 NuPRL

8.1.7 ACL2/Miwala

8.2 Dependently typed programming

(TODO)

8.3 Beluga and Delphin

(TODO)

8.4 Geuvers and Jogjov

(TODO)

8.5 YNot

(TODO)

Chapter 9

Conclusion and future work

(TODO)

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