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Raspberry Pi Pico (RP2040) SD Card Example with MicroPython and C/C++

By ShawnHymel

Secure Digital (SD) is a removable flash memory card format originally developed for consumer electronics, such as cameras and MP3 players. The smaller microSD format is perfect for storing event timestamps and sensor logs from a microcontroller project that can be read on a computer.

SD cards support a variety of communication protocols. The most common is the SD bus mode protocol, which uses a 4-bit wide bus to send and receive data. You can read more about SD bus mode here. The most recent version of SD bus mode (UHS-III, not the PCIe lanes of Ex mode) are capable of reaching transfer speeds up to 624 MB/s.

However, we can also use SD cards in a much simpler SPI mode. While transfer rates are slower, we can use fewer pins and rely on easier-to-use SPI peripherals and libraries. SPI mode is great when you're only writing short messages to a file (e.g. event data logging).

In this tutorial, we'll walk you through the process of connecting an SD card to the Raspberry Pi Pico and writing to files using MicroPython and the C/C++ SDK.

You can also view this tutorial in video form:

Raspberry Pi Pico (RP2040) SD Card (Read & Write) with MicroPython and C/C++



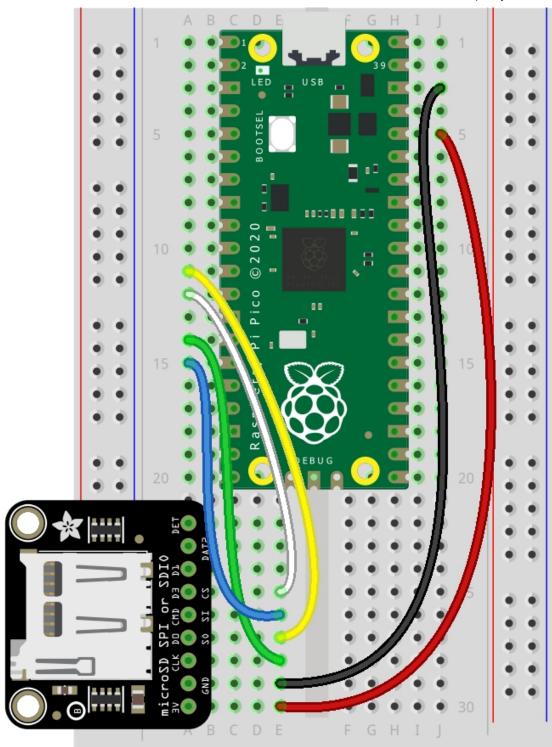
Required Hardware

You will need the following hardware:

- Raspberry Pi Pico
- MicroSD Card Breakout Board
- MicroSD Card
- Breadboard
- Jumper wires

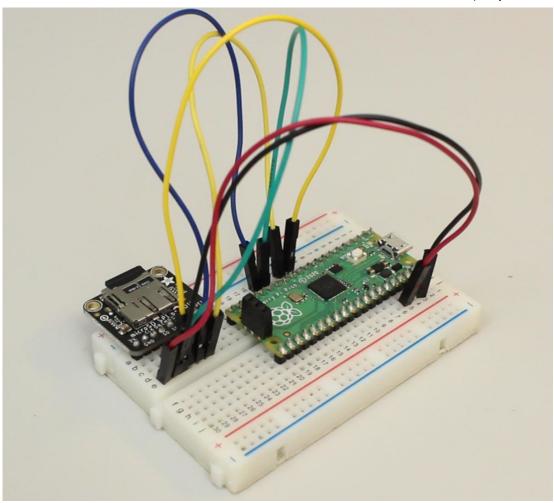
Hardware Hookup

Connect the sensor to the Pico as follows:



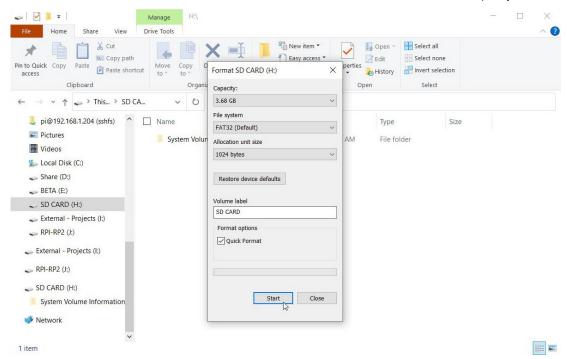
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Here is how I connected the microSD card breakout board to the Pico:



Format SD Card

We will need to use the FAT32 filesystem on the SD card in order to read and write files. Insert the SD card into your computer (using an SD port on a laptop or something like a USB SD card reader). I recommend starting with a small block size, such as 512 or 1024 bytes. Feel free to try increasing this value later, once you know everything works.

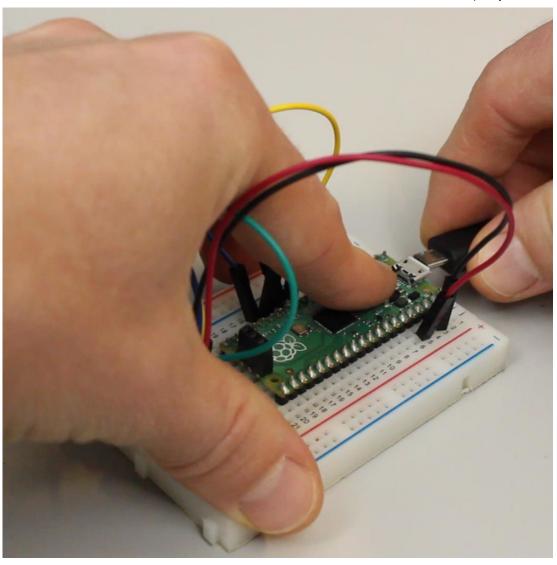


Here is how you can format the SD card on each of the operating systems. Just make sure that you choose "FAT32" as the filesystem type:

- Windows
- Mac
- Linux

Bootloader Mode

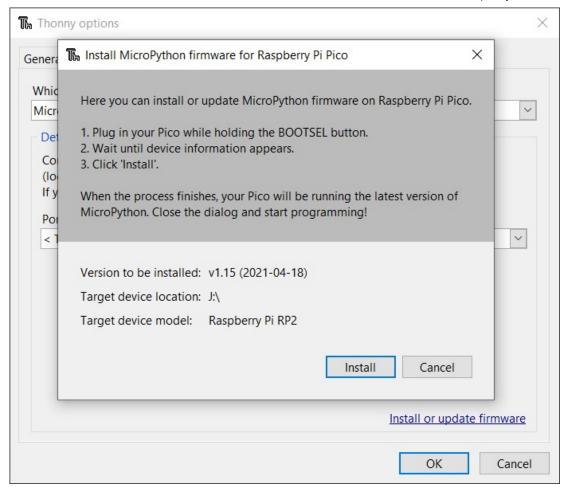
Whenever this guide tells you to put your Pico into "bootloader mode," you will need to unplug the USB cable. Press and hold the **BOOTSEL** button, and plug the USB cable back in. This will force the Pico to enumerate as a mass storage device on your computer, and you should see a drive appear on your computer with the name "RPI-RP2."



MicroPython Example

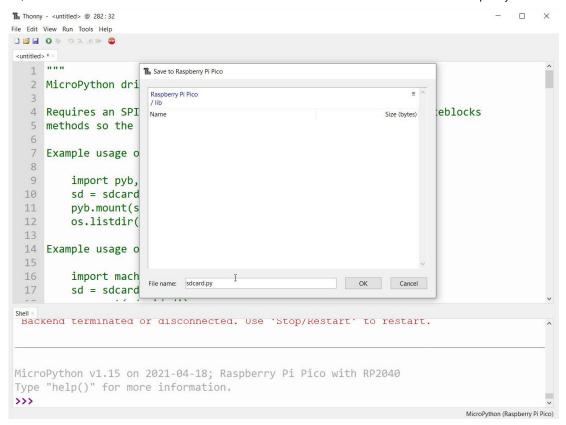
Open Thonny. If you do not already have the MicroPython firmware running on the Pico, click on the bottom-right button and select the Raspberry Pi Pico as your board. Click again and select **Configure Interpreter**. In the pop-up window, select **Install or update firmware**.

Note that you will need MicroPython v1.15 (or later) to support FATFS.



Click Install to install the latest MicroPython firmware. Close the pop-up windows when installation is done.

We need to include the sdcard.py driver in order to communicate with the SD card over SPI. Head to the official <u>MicroPython sdcard driver here</u>. Copy the code into a new document in Thonny. Choose to save the file on the Pico device. Create a new folder named *lib*. Save the program as *sdcard.py* in that lib folder.



In a new new document, enter the following code:

Copy Code

```
import machine
import sdcard
import uos
# Assign chip select (CS) pin (and start it high)
cs = machine.Pin(9, machine.Pin.OUT)
# Intialize SPI peripheral (start with 1 MHz)
spi = machine.SPI(1,
                  baudrate=1000000,
                  polarity=0,
                  phase=0,
                  bits=8,
                  firstbit=machine.SPI.MSB,
                  sck=machine.Pin(10),
                  mosi=machine.Pin(11),
                  miso=machine.Pin(8))
# Initialize SD card
sd = sdcard.SDCard(spi, cs)
# Mount filesystem
vfs = uos.VfsFat(sd)
uos.mount(vfs, "/sd")
# Create a file and write something to it
with open("/sd/test01.txt", "w") as file:
    file.write("Hello, SD World!\r\n")
    file.write("This is a test\r\n")
# Open the file we just created and read from it
with open("/sd/test01.txt", "r") as file:
```

```
data = file.read()
print(data)
```

If you wish, save the program as a file on your computer for safekeeping (e.g. sd_test.py).

Make sure you have the SD card inserted into the breakout board and click the **Run** button. You should see the contents of the file printed out in the shell.

```
Thonny - C:\Users\sgmustadio\Documents\Raspberry Pi Pico\sd_fat.py @ 34:16
File Edit View Run Tools Help
[ sdcard.py ] × sd_fat.py ×
                         19 # Initialize SD card
  20 sd = sdcard.SDCard(spi, cs)
  22 # Mount filesystem
  23 vfs = uos.VfsFat(sd)
  24 uos.mount(vfs, "/sd")
  26 # Create a file and write something to it
  27 with open("/sd/test01.txt", "w") as file:
          file.write("Hello, SD World!\r\n")
  28
  29
          file.write("This is a test\r\n")
  30
  31 # Open the file we just created and read from it
  32 with open("/sd/test01.txt", "r") as file:
  33
          data = file.read()
          print(data)
  34
 Type "help()" for more information.
>>> %Run -c $EDITOR_CONTENT
 Hello, SD World!
 This is a test
>>>
                                                                              MicroPython (Raspberry Pi Pico)
```

C/C++ Example

If you have not done so already, follow this guide to set up the C/C++ SDK for Pico on your computer and create a Blink program. We will use that Blink program as a template for this project.

Open a file explorer. Create a copy of the *blink* directory you created in the C/C++ setup guide. Rename it to match your project (e.g. sd_fat_spi). Delete the *build* directory inside the newly created project folder. Create a new folder named *lib* inside the new project folder.

Open a command prompt with git access (e.g. Git Bash on Windows). Navigate into that lib folder (you might need to change the location depending on where you have your Raspberry Pi Pico projects stored) and clone the <u>no-OS-FatFS-SD-SPI-RPi-Pico project</u> from GitHub user carlk3.

Copy Code

```
cd ~/Documents/Raspberry\ Pi\ Pico/pre_sd_fat_spi/lib/
git clone https://github.com/carlk3/no-OS-FatFS-SD-SPI-RPi-Pico.git
```

This will download carlk3's library that allows us to communicate with an SD card connected through a SPI port.

Open VS Code. Click **File > Open Folder**. Select your newly created project folder. Open **CMakeLists.txt**. Change the project name (e.g. *blink* to *sd_fat_spi*). Add the subdirectory *lib/no-OS-FatFS-SD-SPI-RPi-Pico/FatFs_SPI* with the *add_subdirectory()* function and add the *pico_stdlib* and *FatFs_SPI* libraries to the *target_link_libraries()* function. You may also want to set the USB or UART serial output, depending on if you are using a <u>picoprobe for</u>

debugging (e.g. enable UART serial output for picoprobe, otherwise, use USB serial output). Here is what the CMakeLists.txt file should look like with all these changes:

Copy Code

```
# Set minimum required version of CMake
cmake_minimum_required(VERSION 3.12)
# Include build functions from Pico SDK
include($ENV{PICO_SDK_PATH}/external/pico_sdk_import.cmake)
# Set name of project (as PROJECT NAME) and C/C++ standards
project(sd fat spi C CXX ASM)
set(CMAKE C STANDARD 11)
set(CMAKE_CXX_STANDARD 17)
# Creates a pico-sdk subdirectory in our project for the libraries
pico_sdk_init()
# Tell CMake where to find the executable source file
add executable(${PROJECT NAME}
   main.c
)
# Tell CMake where to find other source code
add subdirectory(lib/no-OS-FatFS-SD-SPI-RPi-Pico/FatFs SPI build)
# Create map/bin/hex/uf2 files
pico add extra outputs(${PROJECT NAME})
# Link to pico stdlib (gpio, time, etc. functions)
target link libraries(${PROJECT NAME})
   pico stdlib
    FatFs SPI
)
# Enable usb output, disable uart output
pico_enable_stdio_usb(${PROJECT_NAME} 1)
pico_enable_stdio_uart(${PROJECT_NAME} 0)
```

In *main.c* replace the code with the following:

Copy Code

```
#include <stdio.h>
#include "pico/stdlib.h"
#include "sd card.h"
#include "ff.h"
int main() {
   FRESULT fr;
   FATFS fs;
   FIL fil;
    int ret;
    char buf[100];
    char filename[] = "test02.txt";
    // Initialize chosen serial port
    stdio_init_all();
    // Wait for user to press 'enter' to continue
    printf("\r\nSD card test. Press 'enter' to start.\r\n");
    while (true) {
        buf[0] = getchar();
        if ((buf[0] == '\r') || (buf[0] == '\n')) {
            break;
```

```
}
}
// Initialize SD card
if (!sd init driver()) {
    printf("ERROR: Could not initialize SD card\r\n");
}
// Mount drive
fr = f mount(&fs, "0:", 1);
if (fr != FR_OK) {
    printf("ERROR: Could not mount filesystem (%d)\r\n", fr);
    while (true);
}
// Open file for writing ()
fr = f_open(&fil, filename, FA_WRITE | FA_CREATE_ALWAYS);
if (fr != FR_OK) {
    printf("ERROR: Could not open file (%d)\r\n", fr);
    while (true);
}
// Write something to file
ret = f_printf(&fil, "This is another test\r\n");
if (ret < 0) {
    printf("ERROR: Could not write to file (%d)\r\n", ret);
    f_close(&fil);
    while (true);
ret = f_printf(&fil, "of writing to an SD card.\r\n");
if (ret < 0) {
    printf("ERROR: Could not write to file (%d)\r\n", ret);
    f close(&fil);
    while (true);
}
// Close file
fr = f close(&fil);
if (fr != FR OK) {
    printf("ERROR: Could not close file (%d)\r\n", fr);
    while (true);
}
// Open file for reading
fr = f_open(&fil, filename, FA_READ);
if (fr != FR_OK) {
    printf("ERROR: Could not open file (%d)\r\n", fr);
    while (true);
}
// Print every line in file over serial
printf("Reading from file '%s':\r\n", filename);
printf("---\r\n");
while (f gets(buf, sizeof(buf), &fil)) {
    printf(buf);
printf("\r\n---\r\n");
// Close file
fr = f_close(&fil);
if (fr != FR_OK) {
    printf("ERROR: Could not close file (%d)\r\n", fr);
    while (true);
}
// Unmount drive
f unmount("0:");
// Loop forever doing nothing
```

```
while (true) {
        sleep ms(1000);
}
```

Run cmake and make (either from the command line or using the CMake extension in VS Code as outlined in this guide).

If you are using the picoprobe debugger, start debugging to upload the program and click the Run button to begin running it.

If you do not have picoprobe set up, put the Pico into bootloader mode and copy sd_fat_spi.uf2 from the build directory to the RPI-RP2 drive that should have mounted on your computer. Make sure you have the FAT32formated SD card plugged into the breakout board.

Open your favorite serial terminal program and connect to the Pico with a baud rate of 115200. You might miss the first message being printed to the console, but press 'enter' to start the test. The program will mount the SD card, create a new file, write some lines to it, and then read those lines out to the serial terminal.

```
COM9 - PuTTY
                                                                           X
sd spi go low frequency: Actual frequency: 122070
12-Version Card
R3/R7: 0x1aa
R3/R7: 0xff8000
R3/R7: 0xc0ff8000
Card Initialized: High Capacity Card
SD card initialized
SDHC/SDXC Card: hc c size: 7559
Sectors: 7741440
Capacity:
              3780 MB
sd spi go high frequency: Actual frequency: 992063
Reading from file 'test02.txt':
This is another test
of writing to an SD card.
```

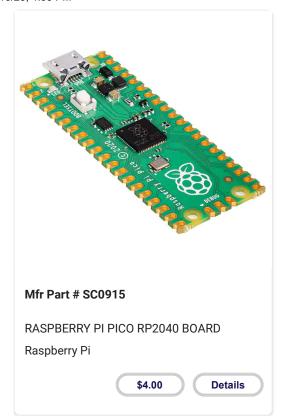
Going Further

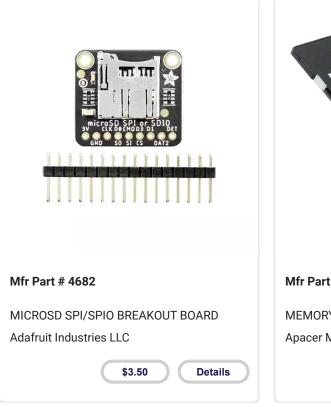
I recommend checking out the following documents if you wish to learn more about using SD cards with the Raspberry Pi Pico and RP2040:

- Raspberry Pi Pico Datasheet
- Raspberry Pi Pico MicroPython SDK Guide
- Raspberry Pi Pico C/C++ SDK Guide
- FatFs API Documentation

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