APPLICATIONS OF EROSION TO DEBRIS AND MUDFLOWS

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The Birnir-Bretherton-Smith Equations

• Let H = z + h be the *height of the free water surface*, where z is the height of the land surface and h is the water depth.

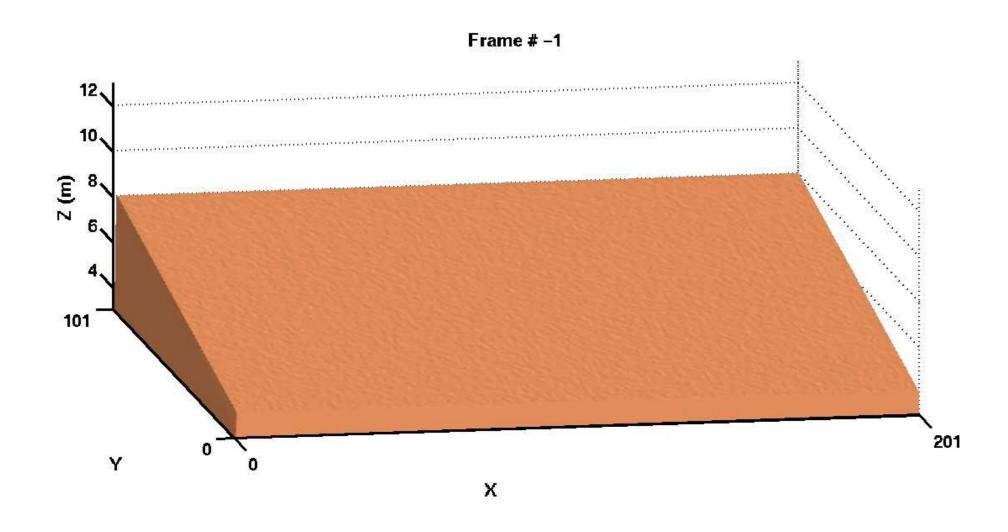
$$\eta^2 \frac{\partial h}{\partial t} = \nabla \cdot \left[h^{3/2} |\nabla H|^{1/2} \mathbf{u} \right] + R, \tag{1}$$

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$$\frac{\partial H}{\partial t} = \nabla \cdot \left[h^{10/3} |\nabla H|^{3} \mathbf{u} \right] - \delta h^{3/2} |\nabla H|. \tag{2}$$

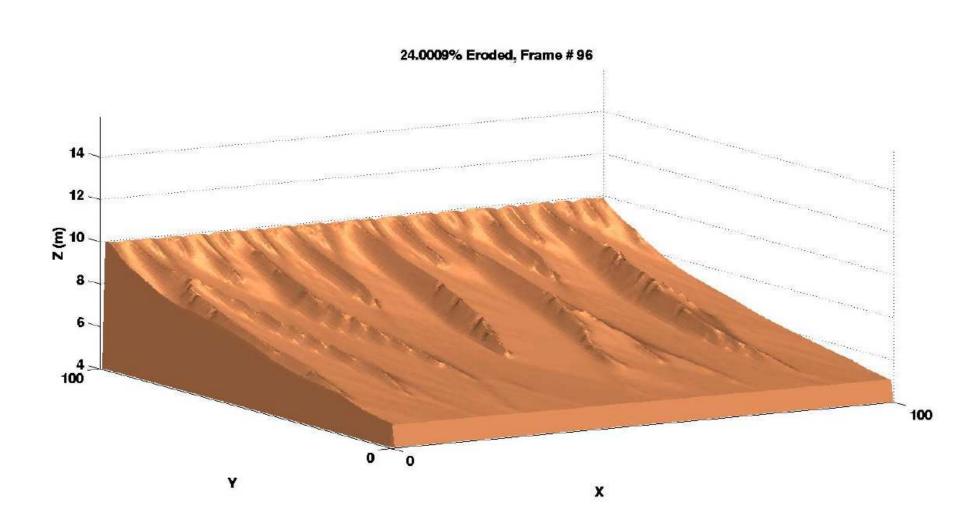
- $\mathbf{u} = \frac{\nabla H}{|\nabla H|}$ is the unit normal down the gradient of the water surface, R is the rainfall rate and η is small
- The second term in Equation (2) models erosion and is inspired by Kramer and Marder 1992.

Initial Surface



The initial water surface, a flat ridge

A Typical Surface Simulated by David



A Pattern of Ridges and Valleys, at 60% eroded

Instabilities

Linearize the PDEs around the initial surface we get two instabilities:

• If the PDE (2) has no erosion term, the dispersion relation becomes

$$\omega = \frac{5}{3}d^{\frac{2}{3}}c^{\frac{1}{2}}[(2-d)k_1^2 + (\frac{1}{2}-3d)k_2^2],$$

where d is small. It shows that all the spatial frequencies are unstable and that the highest frequencies grow the fastest.

• If the erosion term is included we get an additional instability

$$\omega = \frac{3}{2}\delta - k_1^2.$$

This instability gives rise to river channels.

Numerical Methods

- If the smallest frequencies grow the fastest, we have a real problem numerically.
- In nature there is a natural (lower) cutoff, when the scale of the grain size is reached.
- Nonlinearities also saturate the exponential growth of the instabilities.
- How does one capture this numerically? Cattan and Birnir (2017)
- Answer: Implicit methods work, explicit methods do not capture the small scales.
- Small viscosity is build into the Crank-Nickolson/Upwind scheme in a very controlled way. It is small and decreases with the discretization size.
- Both Predictor-Corrector and Crank-Nickolson/Upwind schemes capture the large scale features of the landscape. The number of ridges and the number of valleys are the same and the half-width of the valleys.

Scaling of the Variogram

• The variogram

$$V_f(\mathbf{x},t) = \langle |f(\mathbf{x} + \mathbf{y},t) - f(\mathbf{y},t)|^2 \rangle^{\frac{1}{2}}$$
(3)

tion differences as a function of distances of separation (or lag) $| \mathbf{x} |$.

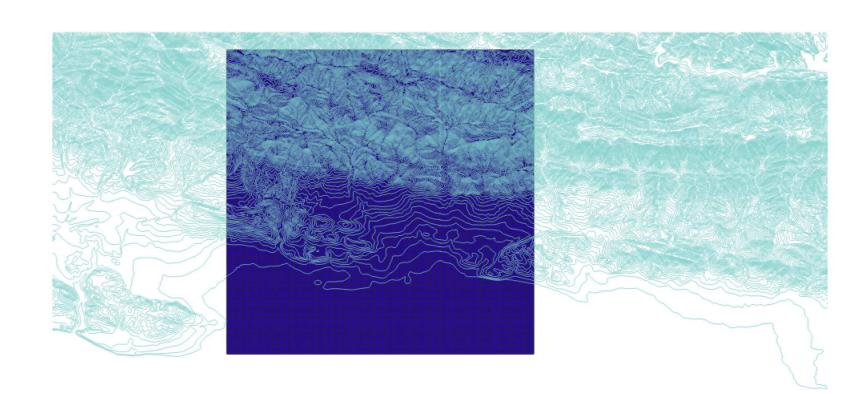
- This function, known as the variogram, height-height correlation function, roughness function, or width function, characterizes the roughness of the surface.
- The variogram is just the second structure function from turbulence.
- Crank-Nickolson/Upwind produces the scaling exponents 1/2 for h and 3/4 for H, see B., Smith and Merchant (2001).
- Predictor-Corrector produces the same (viscosity-dependent) scaling exponent for h and H.

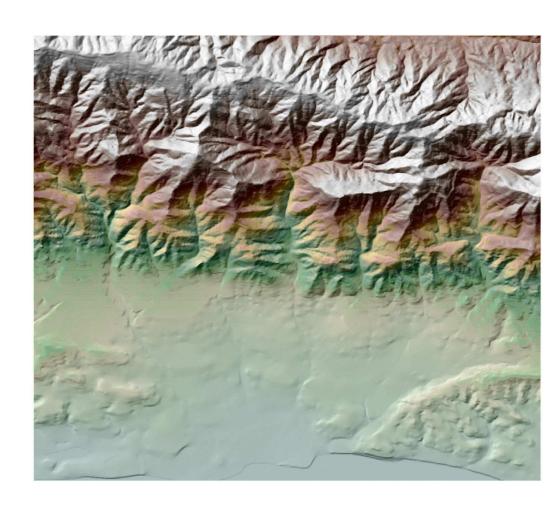
Debris Flows in Montecito, January 2017



The risk area in Montecito

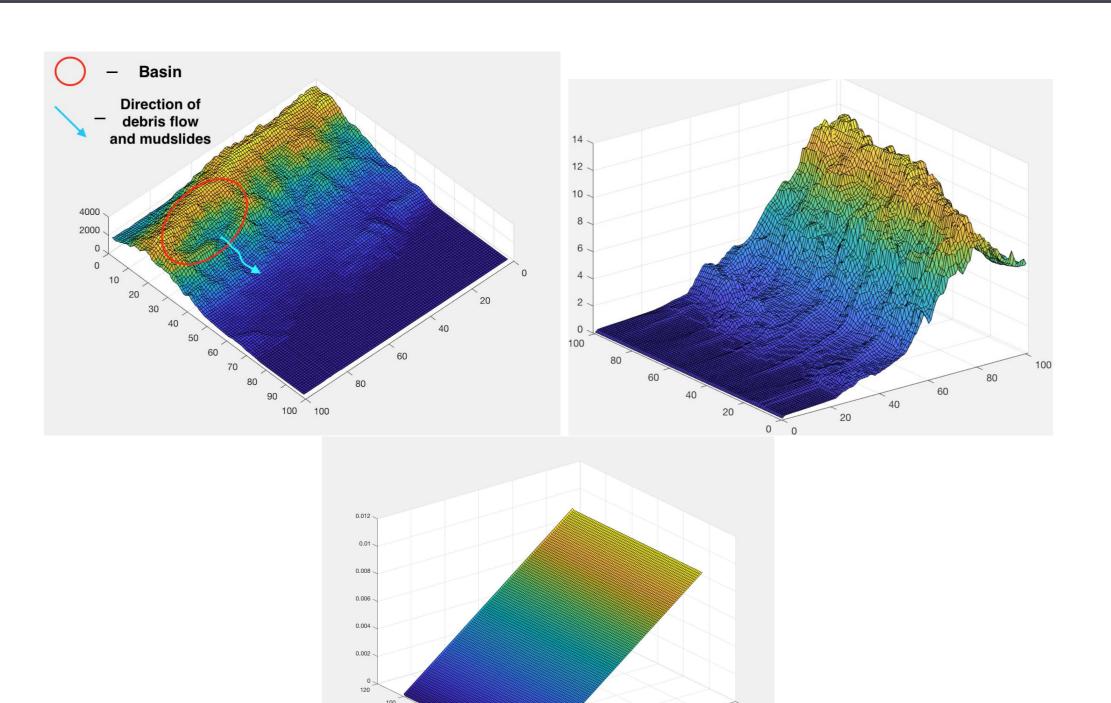
The Digital Elevation Model (DEM)





Area of Montecito/Santa Barbara mountains used for the simulations. The top figure is from the national map, the bottom figure is a DEM gif file.

The DEM of the watershed



(a) Aerial view of a basis and canyon on the Montecito/Santa Barbara mountains. The initial surface (b) and rainfall (c) used for the simulation

The Results: A Debris Flow and a Mudflow

- The model replicated two different types of flows: a debris flow and a mud flow.
- The simulations produce a debris flow on the scale of hours and a mudflow that last for two to three
- The debris flow run all the way to the ocean, but much of the mudflow stops below the foothills.
- The contours of the flow follow the risk area on the map to the left.