

Search Facebook

Nirmal

Home

20+

29

Instructions

Scoreboard

My score

Friends

Everyone

Problems

25: Progress Pie

30: Lazy Loading

45: Fighting the Zombie

69:25:17

Resources

Past Rounds

Update Registration

FAQ

Terms and Conditions

Facebook Hacker Cup 2017 Qualification Round

Instructions

1. Read the problem, paying special attention to the constraints on the input.

2. Write a program to solve the problem. You can use any programming language that has a free compiler or interpreter available. Your program will need to solve the input file in less than 6 minutes.

3. Make sure that your program **exactly** follows the input and output formats. When you run your program on the sample input, it should produce the sample output.

4. When you are confident that your program is correct, download the input file. This will start a 6-minute timer. **You must upload your output and your source code before the timer ends to get credit for the problem.**

5. If you accidentally submit the wrong files or you realize that there is a problem with your program, you can resubmit as many times as you need to during the 6 minutes. Once the 6 minutes has ended, you may not submit again for that problem. The last submission within the 6 minutes will be used for grading.

Request Clarification / Give Feedback

7 notifications from Qualification Round - 2017 Facebook Hacker Cup and Facebook Hacker Cup



This work is licensed under a [Creative Commons Attribution-NonCommercial 3.0 Unported License](#).