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Learning Units

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MODULE RELATED RESOURCES

Syllabus

The syllabus for the course is Chapters 1 through 15, **excluding chapter 13 and 14**.

- Chapter 1 Introduction to Computers and C++ Programming
- Chapter 2 C++ Basics
- Chapter 3 More Flow of Control
- Chapter 4 Procedural Abstraction and Functions That Return a Value
- Chapter 5 Functions for All Subtasks
- Chapter 6 I/O Streams as an Introduction to Objects and Classes
- Chapter 7 Arrays
- Chapter 8 Strings and Vectors
- Chapter 9 Pointers and Dynamic Arrays
- Chapter 10 Defining Classes
- Chapter 11 Friends, Overloaded Operators, and Arrays in Classes
- Chapter 12 Separate Compilation and Namespaces
- Chapter 15 Inheritance

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