

Section, Name and ID#:

AMERICAN UNIVERSITY OF ARMENIA
College of Science and Engineering
CS 120 Introduction to Object-Oriented Programming
MIDTERM EXAM

Date / Time:

Friday, March 17 2017 at 17:30

Duration:

2 hours

Attention:

ANY TYPE OF COMMUNICATION IS STRICTLY PROHIBITED

Write down your section, name and ID# at the top of all used pages

Participation:

Problem 1: Consider below a C++ function `float kahan(float num1, float num2, float& compensation)` that implements the *Kahan Summation Algorithm* for high-precision compensated summation of two float arguments `float num1` and `float num2`:

```
float kahan(float num1, float num2, float &compensation)
{
    float result;
    num2 -= compensation;
    result = num1 + num2;
    compensation = (result - num1) - num2;
    return result;
}
```

Using this function, write a C++ function `float pi(int n)` that computes the value π by the following formula:

$$\pi = 2 \sum_{k=0}^n \frac{(2k-1)!!}{(2k)!!(2k+1)} = \frac{2}{1*1} + \frac{1}{2} * \frac{2}{3} + \frac{1*3}{2*4} * \frac{2}{5} + \frac{1*3*5}{2*4*6} * \frac{2}{7} + \dots$$

Recall that $n!!$ is the product of odd numbers from 1 to n , if n is odd; and is the product of even numbers from 2 to n , if n is even. The double factorial of non-positive numbers equals to 1 by definition.

The initial value of `float compensation` is 0.0.

```
float pi(int n) {
    float sum = 0;
    int u;
    int d;
    for (int k = 1; k <= n; k++) {
        if (k % 2 == 0) {
            for (int i = 2; i <= k-1; i = i+2) {
                u = u * i;
            }
        }
        else {
            for (int i = 1; i <= 2*k-1; i = i+2) {
                u = u * i;
            }
        }
        d = d * k;
        sum += u / d;
    }
    return 2 * sum;
}
```

Use the backside, if needed

Problem 1 of 4

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1 1 1 1 1 1 1 1 1 1

```
for(int i=1; i <= 2*k-1; i=i+2){
```

```
    d = d + i;
```

```
}
```

```
} else {
```

```
    for(int i=1; i <= 2*k; i=i+2){
```

```
        d = d + i;
```

```
}
```

```
}
```

```
    sum = sum + u / (d * (2*k+1))
```

```
}
```

```
    return 2*sum;
```

```
}
```

Kahen?

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Problem 2: Write a Java method `public static double[] lin(double[] data)` that takes as its argument an array of data points `double[] data`, and returns a two-element array – the first element being the slope of the linear regression and the second element being the intercept. The linear regression approximates the data points by the linear formula

$$y = kx + b,$$

where the slope k and the intercept b are computed as

$$k = \frac{\overline{xy} - \bar{x}\bar{y}}{\overline{x^2} - \bar{x}^2}, b = \bar{y} - k\bar{x}$$

Here \bar{x} is the mean of the x coordinates, \bar{y} is the mean of the y coordinates, $\overline{x^2}$ is the mean of the squares of the x coordinates, and \overline{xy} is the mean of the products of the x and y coordinates. Use the element indices of the array `double[] data` as x coordinates and the element values as y coordinates. You may assume and use the method `double mean(double[] a)`.

```

public static double[] lin (double[]) {
    int a[];
    double b[];
    double[] data;
    int[] arr; double
    int k, m, M1, m1, m2;
    int b; int x, y;
    for (int i = 0; i < data.length; i++) {
        x = i;
        y = data[i];
        M1 += x;
        m1 += y;
        M1 += x * y;
        m1 += x^2;
    }
    double k = int k = (M1/data.length - M1/data.length * m1/data.length)

```

Use the backside, if needed

$$\frac{m1/data.length - (M1/data.length)^2}{M1/data.length - (M1/data.length)^2}$$

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Problem 2 of 4

$$\text{int } b = 111 / (\text{data.length}) - K * M / (\text{data.length})$$

$$\text{arr}[\overset{0}{1}] = K;$$

$$\text{arr}[\overset{1}{2}] = b;$$

return?

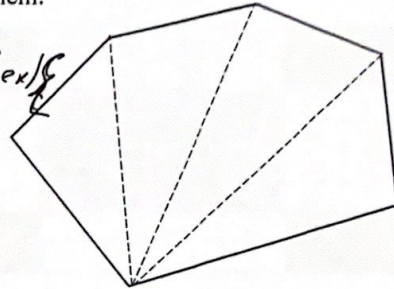
3

Problem 3: Write a Java function `public static double area(double[][] vertex)` that takes as its argument a 2-by-n array of a convex polygon's vertex coordinates `double[][] vertex` – the x coordinates in the first row and y coordinates in the second row. It returns polygon's area as follows:

1. Divides the polygon into triangles by connecting the **first** vertex with the n^{th} and $(n+1)^{\text{st}}$ vertices;
2. Adds the areas of the constructed triangles using the formula $\text{area} = \sqrt{p(p-a)(p-b)(p-c)}$, where a, b and c are the sides and $p = (a + b + c) / 2$.

You may assume and use a method `double dist(double x1, double y1, double x2, double y2)` that takes as its arguments coordinates of two points and returns the distance between them.

```
public static double area(double[][] vertex) {
    double side = 0;
    double p = 0;
    double area = 0;
```



```
    for (int i = 1; i < vertex.length - 1; i++) {
        a = dist(vertex[0][0], vertex[0][1], vertex[i][0], vertex[i][1]);
        b = dist(vertex[0][0], vertex[0][1], vertex[i+1][0], vertex[i+1][1]);
        c = dist(vertex[i][0], vertex[i][1], vertex[i+1][0], vertex[i+1][1]);
        p = (a + b + c) / 2;
        area = area + sqrt(p * (p - a) * (p - b) * (p - c));
    }
}
```


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Problem 4: Write a Java method `public static void magic4N(int[][] square)` that creates a magic square of a $4N$ -by- $4N$ size using the following algorithm:

1. Creates an array of the same size as `int[][] square` and fills it forward with successive integers assigning 1 to the top-left element;
2. Creates another array of the same size as `int[][] square` and fills it backward with successive integers assigning 1 to the bottom-right element;
3. Divides the original `int[][] square` into 16 blocks of the same size – 4 blocks per row and column. In the on-diagonal (shaded) blocks copies the elements from the first array, and in the off-diagonal blocks copies the elements from second array.

1	2					7	8
9	10					15	16
		19	20	21	22		
		27	28	29	30		
		35	36	37	38		
		43	44	45	46		
49	50					55	56
57	58					63	64

		62	61	60	59		
		54	53	52	51		
48	47					42	41
40	39					34	33
32	31					26	25
24	23					18	17
		14	13	12	11		
		6	5	4	3		

```

public static void magic4N(int[][] square) {
    int[][] arrForward = new int[square.length][square.width()];
    int[][] arrBackwards = new int[square.length][square.width()];
    int count = 1;
    for (int i = 0; i < arrForward.length; i++) {
        for (int j = 0; j < arrForward[i].length; j++) {
            arrForward[i][j] = count;
            arrBackwards[arrBackwards.length - i][arrBackwards[i].length - j] = count;
        }
    }
}

```

Count Change?

Use the backside, if needed

Problem 4 of 4

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```

int start = 0;
while (start < arr.length()) {
    for (int i = start; i < 2; i++) {
        for (int j = start; j < 2; j++) {
            arr[i][j] = arrForward[i][j];
        }
    }
    start = start + 2;
}
}

```

for arbitrary N size?

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