

Section, Name and ID#:

AMERICAN UNIVERSITY OF ARMENIA
College of Science and Engineering
CS 120 Introduction to Object-Oriented Programming
MIDTERM EXAM

Date / Time:

Friday, March 17 2017 at 17:30

Duration:

2 hours

Attention:

ANY TYPE OF COMMUNICATION IS STRICTLY PROHIBITED

Write down your section, name and ID# at the top of all used pages

Participation:

Problem 1: Consider below a C++ function `float kahan(float num1, float num2, float& compensation)` that implements the *Kahan Summation Algorithm* for high-precision compensated summation of two float arguments `float num1` and `float num2`:

```
float kahan(float num1, float num2, float &compensation)
{
    float result;
    num2 -= compensation;
    result = num1 + num2;
    compensation = (result - num1) - num2;
    return result;
}
```

Using this function, write a C++ function `float e(int n)` that computes the value e by the following formula:

$$e = \sum_{k=0}^n \frac{1}{k!} = \frac{1}{1} + \frac{1}{1} + \frac{1}{1*2} + \frac{1}{1*2*3} + \dots$$

Recall that the factorial of non-positive numbers equals to 1 by definition.

The initial value of `float compensation` is 0.0.

```
float e (int n) {
    float ans = 0, float comp = 0.0;
    for (int a = 1; a <= n; a++) {
        int num = 1;
        for (int c = 1; c <= a; c++) {
            num *= c;
        }
        ans = kahan (ans, 1/num, comp);
    }
    return ans;
}
```

Use the backside, if needed

Problem 1 of 4

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Problem 2: Write a Java method `public static double[] mean(double[] data)` that takes as its argument an array of data points `double[] data`, and returns a two-element array – the first element being the mean value of the data points and the second element being the standard deviation. The standard deviation σ of n numbers a_i is computed as:

$$\sigma = \sqrt{\frac{\sum_{i=0}^{n-1} (a_i - \text{mean})^2}{n}}$$

```

public static double[] mean(double[] data)
    double mean = 0;
    double sum = 0;
    int length = data.length;
    for (int ii = 0; ii < length; ii++) {
        sum += data[ii];
    }
    mean = sum / length;
    double top = 0;
    double ans = 0;
    for (int ii = 0; ii < length; ii++) {
        top += (data[ii] - mean) * (data[ii] - mean);
    }
    ans = Math.sqrt(top / length);
    return (new double[] { mean, ans });
}

```


Problem 3: Write a Java function `public static double thickness(double[][] vertex)` that takes as its argument a 2-by- n array of polygon's vertex coordinates `double[][] vertex` – the x coordinates in the first row and y coordinates in the second row. It returns polygon's boundary thickness as follows:

1. Computes the center – the mean x and y vertex coordinates;

2. Returns the difference between the maximal and minimal distances from the center to the vertices.

You may assume and use a method `double dist(double x1, double y1, double x2, double y2)` that takes as its arguments coordinates of two points and returns the distance between them.

```
public static double thickness(double[][] vertex)
```

```
int length = vertex[0].length;
```

```
double centerX = 0;
```

```
double centerY = 0;
```

```
for (int ii = 0; ii < length; ii++) {
    centerX += vertex[0][ii];
    centerY += vertex[1][ii];
}
```

```
centerX = centerX / length;
centerY = centerY / length;
```

```
double min = dist(vertex[0][0], vertex[1][0],
                  centerX, centerY);
double max = min;
```

```
for (int ii = 1; ii < length; ii++) {
    double localDist = dist(vertex[0][ii], vertex[1][ii],
                           centerX, centerY);
```

```
    if (localDist > max) {
        max = localDist;
    }
```

```
    if (localDist < min) {
        min = localDist;
    }
```

```
    return max - min;
}
```

Use the backside, if needed

Problem 3 of 4