

Section, Name and ID#:

AMERICAN UNIVERSITY OF ARMENIA
College of Science and Engineering
CS 120 Introduction to Object-Oriented Programming
MIDTERM EXAM

Date / Time:

Friday, March 17 2017 at 17:30

Duration:

2 hours

Attention:

ANY TYPE OF COMMUNICATION IS STRICTLY PROHIBITED

Write down your section, name and ID# at the top of all used pages

Participation:

Problem 1: Consider below a C++ function `float kahan(float num1, float num2, float& compensation)` that implements the *Kahan Summation Algorithm* for high-precision compensated summation of two float arguments `float num1` and `float num2`:

```
float kahan(float num1, float num2, float &compensation)
{
    float result;
    num2 -= compensation;
    result = num1 + num2;
    compensation = (result - num1) - num2;
    return result;
}
```

Using this function, write a C++ function `float pi(int n)` that computes the value π by the following formula:

$$\pi = 2 \sum_{k=0}^n \frac{(2k-1)!!}{(2k)!!(2k+1)} = \frac{2}{1*1} + \frac{1}{2} * \frac{2}{3} + \frac{1*3}{2*4} * \frac{2}{5} + \frac{1*3*5}{2*4*6} * \frac{2}{7} + \dots$$

Recall that $n!!$ is the product of odd numbers from 1 to n , if n is odd; and is the product of even numbers from 2 to n , if n is even. The double factorial of non-positive numbers equals to 1 by definition.

The initial value of `float compensation` is 0.0.

float pi(int n)

Use the backside, if needed

Problem 1 of 4

OOP.MT.170317.M069

using namespace std;

int number_of_lines = 0;

void number_of_lines();

int main() {

string line;

ifstream myFile("firstexample.txt");

if (myFile.is_open()) {

while (!myFile.eof()) {

getline(myFile, line);

cout << line << endl;

number_of_lines++; }

myFile.close(); }

number_of_lines(); }

void number_of_lines() {

number_of_lines--;

cout << "number of lines in text file: " << number_of_lines << endl;

}

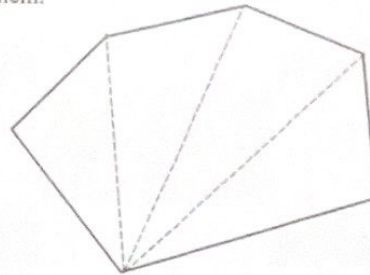
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Problem 3: Write a Java function `public static double area(double[][] vertex)` that takes as its argument a 2-by-n array of a convex polygon's vertex coordinates `double[][] vertex` - the x coordinates in the first row and y coordinates in the second row. It returns polygon's area as follows:

1. Divides the polygon into triangles by connecting the *first* vertex with the n^{th} and $(n+1)^{st}$ vertices;
2. Adds the areas of the constructed triangles using the formula $area = \sqrt{p(p-a)(p-b)(p-c)}$, where a, b and c are the sides and $p = (a + b + c) / 2$.

You may assume and use a method `double dist(double x1, double y1, double x2, double y2)` that takes as its arguments coordinates of two points and returns the distance between them.



```
public class WidthLengthAreaMethods {
    public static void main (String[] args) {
        Scanner keyboard = new Scanner (System.in);
        double length;
        double width;
        double area;
        length = getLength();
        width = getWidth();
        area = getArea (double length, double width);
        DisplayData (length, width, area);
        public static double getLength() {
            System.out.println ("Enter length: ");
            length = keyboard.nextDouble();
            System.out.println ("The length is " + length);
        }
        public static double getWidth() {
            System.out.println ("Enter width: ");
            width = keyboard.nextDouble();
            System.out.println ("The width is " + width);
        }
        public static double getArea()
        {
            double length;
            double width;
            double area = length * width;
            Use the backside, if needed
            System.out.println ("The area is: " + area);
        }
    }
}
```

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```
Use the backside, if needed
System.out.println ("The area is: " + area);
public static void DisplayData (double length, double width, double area) {
    System.out.println ("The length is " + length);
    System.out.println ("The width is " + width);
    System.out.println ("The area is " + area);
}
```

Problem 3 of 4

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Problem 4: Write a Java method `public static void magic4N(int[][] square)` that creates a magic square of a $4N$ -by- $4N$ size using the following algorithm:

1. Creates an array of the same size as `int[][] square` and fills it forward with successive integers assigning 1 to the top-left element;
2. Creates another array of the same size as `int[][] square` and fills it backward with successive integers assigning 1 to the bottom-right element;
3. Divides the original `int[][] square` into 16 blocks of the same size – 4 blocks per row and column. In the on-diagonal (shaded) blocks copies the elements from the first array, and in the off-diagonal blocks copies the elements from second array.

1	2					7	8
9	10					15	16
		19	20	21	22		
		27	28	29	30		
		35	36	37	38		
		43	44	45	46		
49	50					55	56
57	58					63	64

		62	61	60	59		
		54	53	52	51		
48	47					42	41
40	39					34	33
32	31					26	25
24	23					18	17
		14	13	12	11		
		6	5	4	3		

<http://stackoverflow.com/questions/25921902/2d-array-diagonally-filling/25922001>

```

public static void main (String[] args) {
    // create an M x N array
    int rows = 4;
    int columns = 4;
    int [][] testData = new int[rows][columns];
    // iteratively add numbers
    int counter = 0;
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < columns; j++) {
            testData[i][j] = ++counter;
        }
    }
    // print our test array
    printArray(testData);
    System.out.println("");
    // print
}

```

Use the backside, if needed

Problem 4 of 4

OOP.MT. 110317.M069

`int[][][] convertToDiagonal(int[][] input) {`

`int[][][] output = new int[input.length][input.length];`

`int i = 0, j = 0; // i count rows, j count columns`

`int n = input.length`

`for (int slice = 0, slice < 2 * n - 1; slice++) {`

`for (int k = 2, k < slice - 2; k++) { // store slice value in current row`

`output[i][j++] = input[k][slice - k];`

`}`

`// if we reached end of row, reset column counter,`

`if (j == n) {`

`j = 0;`

`i++;`

`}`

`}`

`return output;`

`for (int k = 0; k < dim; k++) { // loop extract top half of diagonals`

`for (int j = 0, j < k; j++) {`

`int i = k - j;`

`System.out.print(array[i][j] + " ");`

`}`

`System.out.println();`

`}`

// Repeat on bottom half of diagonals

`for (int k = dim - 2; k >= 0; k--) {`

`for (int j = 0, j < k; j++) {`

`int i = k - j;`

`System.out.print(array[dim - j - 1][dim - i - 1] + " ");`

`}`

`System.out.println();`

`}`

0