

Name and, if possible, ID#: \_\_\_\_\_

## Problem 2

Colors in Java can be represented by objects of type *Color*. Each such object contains the *red*, *green* and *blue* components of the corresponding color as integer values from 0 to 255. Consider below a Java code that creates and initializes a rectangular array of *Color* type:

```
import java.util.Scanner;
import java.awt.Color;

public class Colors {

    public static void main(String args[]) {
        Scanner in = new Scanner(System.in);

        // Read number of rows and columns and create a Color array of such size
        Color[][] c = new Color[in.nextInt()][in.nextInt()];

        // For each element read the red, green and blue components as integers and
        // create a Color object by calling Color(int, int, int) constructor
        for (int row = 0; row < c.length; row++)
            for (int col = 0; col < c[0].length; col++)
                c[row][col] = new Color(in.nextInt(), in.nextInt(), in.nextInt());

        // TO BE CONTINUED
    }
}
```

Continue with a Java code that creates another array *Color[][] g* of the same size and fills it with gray equivalents of the colors from the array *Color[][] c*. To get a grey equivalent of a given color *c[i][j]*, it is enough to construct a *Color* object, whose red, green and blue components all are equal to the calculated average of red, green and blue components of the initial *c[i][j]*. Use *int getRed()*, *int getGreen()* and *int getBlue()* methods of class *Color*.

```
color [][] g = new Color[c.length][c[0].length];
for (int row = 0; row < c.length; row++) {
    int gray = (c[row][col].getRed() + c[row][col].getGreen() + c[row][col].
getBlue()) / 3;
    g[row][col] = new color(gray, gray, gray);
}
}
}
}
```

6

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Name and, if possible, ID#: \_\_\_\_\_

### Problem 3

Similar to files, strings also can be related to streams in C++, this time using *stringstream* objects. Particularly, it is enough to create an object of type *stringstream* to organize formatted reading from a string. Consider, for example, a C++ code below:

```
#include <string>
#include <sstream>
#include <iostream>
using namespace std;

void main()
{
    string text = "Before_increment: 199999999", word;
    int num;
    stringstream tokens(text);

    tokens >> word >> num;
    cout << "After " << word.substr(7) << num + 1 << endl;
}
// After increment: 200000000
```

Write a C++ function *double value(string expression)* that takes as its argument a string representing an arithmetic expression, evaluates it and returns its value. The expression includes only '+' and '-' operations and double operands, both positive and negative. The operands and operations are delimited by spaces. For example, *value("5.1 - -0.7 + 1.2")* results in 7.0.

```
#include <string>
double value(string name) {
    string str; double num; value = 0.00; char c;
    if (cin >> str; string str = "5.1 - -0.7 + 1.2" c;
        stringstream tokens(str);
        &
        tokens >>
        while (tokens >> num >> c) {
            value = value + num
            value = value + + num 3.
        }
        cout << value;
        return -?
    }
```

4/8 = 0

see AS, AG, TH, AA, HT, AH, HS, AM