AMERICAN UNIVERSITY OF ARMENIA

College of Science and Engineering

COMP120 Introduction to Object-Oriented Programming

MIDTERM 1 EXAM

Date:

Tuesday, February 17 2015

Starting time:

10:30

Duration:

1 hour 20 minutes

Attention:

ANY TYPE OF COMMUNICATION IS STRICTLY PROHIBITED

Please write down your name at the top of all used pages

Problem 1

Square arrays can be rotated by 90°, say, in clock-wise direction. For example:

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

	21	16	11	6	1
	22	17	12	7	2
>	23	18	13	8	3
	24	19	14	9	4
	25	20	15	10	5

The easiest way to implement the rotation by 90° is to transpose the initial square array and then to reverse all its rows separately. Write a Java method *void rotate(int[][] array2D)* that takes as its argument a square *int[][] array2D* and rotates its. Use already implemented methods *void reverse(int[] array1D)* and *void transpose(int[][] array2D)*:

```
public static void reverse(int[] array1D) {
    for (int i = 0; i < array1D.length / 2; i++) {
        array1D[array1D.length - 1 - i] += array1D[i];
        array1D[i] = array1D[array1D.length - 1 - i] - array1D[i];
        array1D[array1D.length - 1 - i] -= array1D[i];
    }

public static void transpose(int[][] array2D) {
    for (int row = 0; row < array2D.length; row++)
        for (int col = row + 1; col < array2D.length; col++) {
            array2D[row][col] += array2D[col][row];
            array2D[row][col] - array2D[col][row];
            array2D[row][col] -= array2D[col][row];
    }
}

Public Static void rotate (int[][] array2D)

transponse (array 2P); %

for (int y = 0; y < array2D[monsth; y++) // array2D, length == rows

{revers(array2D[xy]); }
}</pre>
```

6/3=9

3/18

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Problem 2

Colors in Java can be represented by objects of type *Color*. Each such object contains the *red*, *green* and *blue* components of the corresponding color as integer values from 0 to 255. Consider below a Java code that creates and initializes a rectangular array of *Color* type:

Continue with a Java code that creates another array *Color[][]* g of the same size and fills it with gray equivalents of the colors from the array *Color[][]* c. To get a grey equivalent of a given color *c[i][j]*, it is enough to construct a *Color* object, whose red, green and blue components all are equal to the calculated average of red, green and blue components of the initial *c[i][j]*. Use *int getRed()*, *int getGreen()* and *int getBlue()* methods of class *Color*.

```
Public int get Red () {

C. Set color (Color red);

Public int get Green () {

Set color (color green);

Public int get Blue () {

C. set wlor (wior blue);

int color : new wlor (c. get Red () + C. get Green () + C. get Plue())

Color [] [] g = new color [row] [col];

for (int row = 0; row < g length; row + +)

G [row] [col] = new color (Eslor, color)

575=1
```

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Name and, if possible, ID#:

Problem 3

Similar to files, strings also can be related to streams in C++, this time using *stringstream* objects. Particularly, it is enough to create an object of type *istringstream* to organize formatted reading from a string. Consider, for example, a C++ code below:

```
#include <string>
#include <sstream>
#include <iostream>
using namespace std;

void main()
{
    string text = "Before_increment: 199999999", word;
    int num;
    istringstream tokens(text);

    tokens >> word >> num;
    cout << "After " << word.substr(7) << num + 1 << endl;
}
// After increment:200000000</pre>
```

Write a C++ function *double value(string expression)* that takes as its argument a string representing an arithmetic expression, evaluates it and returns its value. The expression includes only '+' and '-' operations and double operands, both positive and negative. The operands and operations are delimited by spaces.

For example, value("5.1 - -0.7 + 1.2") results in 7.0.

```
Jouble Value (string name)

String & Jouble num val = 0.00 Char 6;

Cin >> y

istring Stream tokens (y)

While (tokens >> num >> 6) {

Val = Val + num

Val = Val + 6 + num: } double + char + double ?

Telura ?

Y/9=0

See AS, AG, TH, HT, AA, AH, HS, AM
```

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