

Best Codes (DECEMBER)

1. LEETCODE 412

```
vector<string> fizzBuzz(int n) {
    vector<string> res;
    if (n < 1)
        return res;
    for (int i = 1; i <= n; i++) {
        string tmp = "";
        if (i % 3 == 0)    tmp += "Fizz";
        if (i % 5 == 0)    tmp += "Buzz";
        if (tmp.length() == 0) tmp = to_string(i);
        res.push_back(tmp);
    }
    return res;
}
```

2. HEAP(KTH SMALLEST ELEMENT)

```
int kthSmallest(int arr[], int l, int r, int k) {
    priority_queue<int> maxh;
    for(int i=l; i<=r; i++){
        maxh.push(arr[i]);
        if(maxh.size()>k){
            maxh.pop();
        }
    }
    return maxh.top();
}
```

3. Move zeros one side

Input: [0,1,0,3,12]

Output: [1,3,12,0,0]

```
class Solution {
public:
    void moveZeroes(vector<int>& nums) {
        int n=nums.size();
        if(n==0|| n==1){
            return;
        }
        int left=0,right=0;
```

```

int temp;
while(right<n){
    if(nums[right]==0){
        right++;
    }
    else{
        temp=nums[left];
        nums[left]=nums[right];
        nums[right]=temp;

        left++;
        right++;
    }
}
};

```

4/* Function to reverse arr[] from start to end*/

```

void rverseArray(int arr[], int start, int end)
{
    while (start < end)
    {
        int temp = arr[start];
        arr[start] = arr[end];
        arr[end] = temp;
        start++;
        end--;
    }
}

```

5. **Palindrome string**

```

int isPlaindrome(string S)
{
    int n=S.size();
    int m=n-1;
    int i=0;
    while(i<m){
        if(S[i]!=S[m]){
            return 0;
            break;
        }
        i++;
    }
}

```

```

    m--;
}
return 1;
}

```

6. Duplicate characters in string

#Hashing

```

#include <iostream>
using namespace std;
const int CHARS =26;
int main()
{
    int count1[CHARS]={0};
    string str;
    getline(cin,str);

    for(int i=0;str[i]!='\0';i++){
        count1[str[i]-'a']++;
    }
    for(int i=0;i<26;i++){
        if(count1[i]>1){
            cout<<count1[i]<<endl;
        }
        else continue;
    }
    return 0;
}

```

7. Reverse a linked list

```

struct Node* reverseList(struct Node *head)
{
    Node* current=head;
    Node *prev=NULL,*next=NULL;
    while(current!=NULL){
        next=current->next;
        current->next=prev;
        prev=current;
        current=next;
    }
    head=prev;
}

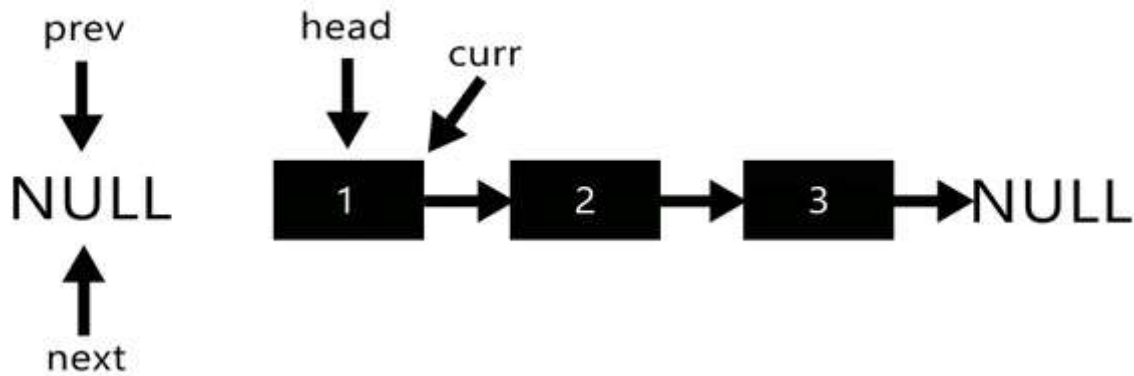
```

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9/12

8 . Detect Loop in the linked list

#hashing #linked list

<https://www.geeksforgeeks.org/reverse-a-linked-list/>

```

while (current != NULL)
{
    next = current->next;
    current->next = prev;
    prev = current;
    current = next;
}
*head_ref = prev;

```

```

bool detectLoop(Node* head)
{
    unordered_set<Node*> m;
    while(head!=NULL){
        if(m.find(head)!=m.end()){
            return true;
        }
        m.insert(head);
        head=head->next;
    }
}

```

```
return false;  
}
```

9 Add 1 to a number represented as linked list

#Linked list

```
/* Function to create a new node with given data */
```

```
Node *newNode(int data)
```

```
{  
    Node *new_node = new Node;  
    new_node->data = data;  
    new_node->next = NULL;  
    return new_node;  
}
```

```
/* Function to reverse the linked list */
```

```
Node *reverse(Node *head)
```

```
{  
    Node * prev = NULL;  
    Node * current = head;  
    Node * next;  
    while (current != NULL)  
    {  
        next = current->next;  
        current->next = prev;  
        prev = current;  
        current = next;  
    }  
    return prev;  
}
```

```
/* Adds one to a linked lists and return the head  
node of resultant list */
```

```
Node *addOneUtil(Node *head)
```

```
{  
    // res is head node of the resultant list  
    Node* res = head;  
    Node *temp, *prev = NULL;
```

```
int carry = 1, sum;

while (head != NULL) //while both lists exist
{
    // Calculate value of next digit in resultant list.
    // The next digit is sum of following things
    // (i) Carry
    // (ii) Next digit of head list (if there is a
    // next digit)
    sum = carry + head->data;

    // update carry for next calculation
    carry = (sum >= 10)? 1 : 0;

    // update sum if it is greater than 10
    sum = sum % 10;

    // Create a new node with sum as data
    head->data = sum;

    // Move head and second pointers to next nodes
    temp = head;
    head = head->next;
}

// if some carry is still there, add a new node to
// result list.
if (carry > 0)
    temp->next = newNode(carry);

// return head of the resultant list
return res;
}

// This function mainly uses addOneUtil().
Node* addOne(Node *head)
{
    // Reverse linked list
    head = reverse(head);
```

```
// Add one from left to right of reversed
// list
head = addOneUtil(head);

// Reverse the modified list
return reverse(head);
}
```

10 .Remove Duplicates from Sorted List

#linked list #leet code linked list writing ways #gfg

LEETCODE:

```
class Solution {
public:
ListNode* deleteDuplicates(ListNode* head) {
ListNode* current=head;
ListNode* nxt;
if(current==nullptr){
return head;
}
while(current->next!=NULL){
if(current->val==current->next->val){
nxt=current->next->next;
delete current->next;
current->next=nxt;
}
else{
current=current->next;
}
}
return head;
}
};
```

GFG

```
Node *removeDuplicates(Node *root)
{
Node *current=root;
Node *nxt;
if(current->next==NULL){
return current;
}
while(current->next!=NULL){
if(current->data==current->next->data){
```

```

    nxt=current->next->next;
    free(current->next);
    current->next=nxt;
}
else{
    current=current->next;
}
}
return root;
}

```

11. Indorder/Post order/pre order tree traversal

```
void printPostorder(struct Node* node)
```

```

{
    if (node == NULL)
        return;

    // first recur on left subtree
    printPostorder(node->left);

    // then recur on right subtree
    printPostorder(node->right);

    // now deal with the node
    cout << node->data << " ";
}

```

```
/* Given a binary tree, print its nodes in inorder*/
```

```
void printInorder(struct Node* node)
```

```

{
    if (node == NULL)
        return;

    /* first recur on left child */
    printInorder(node->left);

    /* then print the data of node */
    cout << node->data << " ";

    /* now recur on right child */
    printInorder(node->right);
}

```


rotations of each other.

Example:

```
str1 = "ABACD"
str2 = "CDABA"
```

```
temp = str1.str1 = "ABACDABACD"
```

Since str2 is a substring of temp, str1 and str2 are rotations of each other.

```
bool areRotations(string str1, string str2)
```

```
{
/* Check if sizes of two strings are same */
if (str1.length() != str2.length())
    return false;
```

```
string temp = str1 + str1;
```

```
if(temp.find(str2)){
```

```
    return true;
```

```
}
```

```
else
```

```
    return false;
```

```
}
```

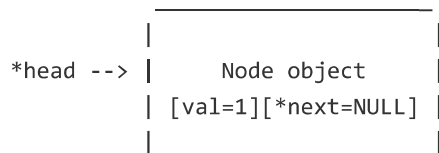
11/12

13. Move last element to front of a given Linked List

#L.L # Double pointer

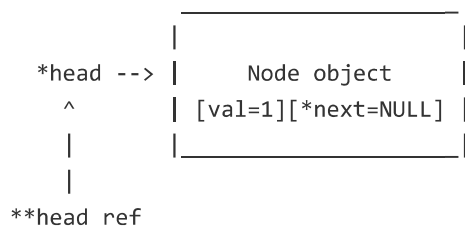
In the first function header, *head is a pointer to a node object which is allocated somewhere in memory:

```
void middle(struct Node *head);
```



while in the second function header, **head_ref is a pointer to a pointer to a node object somewhere in memory:

```
void push(struct Node** head_ref, int new_data);
```



/* We are using a double pointer

head_ref here because we change

head of the linked list inside

this function.*/

```
void moveToFront(Node **head_ref)
```

```
{
```

```
    /* If linked list is empty, or
```

```
    it contains only one node,
```

```
    then nothing needs to be done,
```

```
    simply return */
```

```
    if (*head_ref == NULL || (*head_ref)->next == NULL)
```

```
        return;
```

```
    /* Initialize second last
```

```
    and last pointers */
```

```
    Node *secLast = NULL;
```

```
    Node *last = *head_ref;
```

```
    /*After this loop secLast contains
```

```
    address of second last node and
```

```
    last contains address of last node in Linked List */
```

```
    while (last->next != NULL)
```

```
    {
```

```
        secLast = last;
```

```
        last = last->next;
```

```
    }
```

```
    /* Set the next of second last as NULL */
```

```
    secLast->next = NULL;
```

```
    /* Set next of last as head node */
```

```
    last->next = *head_ref;
```

```
    /* Change the head pointer
```

```
    to point to last node now */
```

```
    *head_ref = last;
```

```
}
```

14 Add two numbers represented by linked lists

345+45=> ->5->4->3->NULL

->5->4

=093

=>390

```
/* Adds contents of two linked lists and  
return the head node of resultant list */  
Node* addTwoLists(Node* first, Node* second)  
{
```

```
    // res is head node of the resultant list
```

```
    Node* res = NULL;
```

```
    Node *temp, *prev = NULL;
```

```
    int carry = 0, sum;
```

```
    // while both lists exist
```

```
    while (first != NULL
```

```
        || second != NULL) {
```

```
        // Calculate value of next
```

```
        // digit in resultant list.
```

```
        // The next digit is sum of
```

```
        // following things
```

```
        // (i) Carry
```

```
        // (ii) Next digit of first
```

```
        // list (if there is a next digit)
```

```
        // (ii) Next digit of second
```

```
        // list (if there is a next digit)
```

```
        sum = carry + (first ? first->data : 0)
```

```
            + (second ? second->data : 0);
```

```
    // update carry for next calculation
```

```
    carry = (sum >= 10) ? 1 : 0;
```

```
    // update sum if it is greater than 10
```

```
    sum = sum % 10;
```

```
    // Create a new node with sum as data
```

```
    temp = newNode(sum);
```

```
    // if this is the first node then
```

```
    // set it as head of the resultant list
```

```
    if (res == NULL)
```

```
        res = temp;
```

```
    // If this is not the first
```

```

..
// node then connect it to the rest.
else
    prev->next = temp;

// Set prev for next insertion
prev = temp;

// Move first and second
// pointers to next nodes
if (first)
    first = first->next;
if (second)
    second = second->next;
}

if (carry > 0)
    temp->next = newNode(carry);

// return head of the resultant list
return res;
}

```

15. Binary Tree Level Order Traversal

how to use queue and return vector when the method is given in vector return type

```

vector<vector<int>> levelOrder(TreeNode* root) {
    vector<vector<int>> res;
    if(!root) return res;
    queue<TreeNode*> q;
    q.push(root);
    while(!q.empty()){
        int size = q.size();
        vector<int> v;
        for(int i = 0; i < size; i++){
            TreeNode* temp = q.front();
            q.pop();
            v.push_back(temp->val);
            if(temp->left) q.push(temp->left);
            if(temp->right) q.push(temp->right);
        }
        res.push_back(v);
    }
    return res;
}

```

AVL TREE

Why AVL Trees?

Most of the BST operations (e.g. search, max, min, insert, delete, etc) take $O(h)$ time where h is the height of

most of the BST operations (e.g., search, max, min, insert, delete, etc) take $O(n)$ time where n is the height of the BST. The cost of these operations may become $O(n)$ for a skewed Binary tree. If we make sure that height of the tree remains $O(\log n)$ after every insertion and deletion, then we can guarantee an upper bound of $O(\log n)$ for all these operations. The height of an AVL tree is always $O(\log n)$ where n is the number of nodes in the tree (See [this](#) video lecture for proof).

18/12

16. Kth Largest Element in an Array

#heap

```
class Solution {
public:
    int findKthLargest(vector<int>& nums, int k) {
        priority_queue<int, vector<int>, greater<int>> minH;
        int n=nums.size();
        for(int i=0; i<n; i++){
            minH.push(nums[i]);
            if(minH.size()>k){
                minH.pop();
            }
        }
        return minH.top();
    }
};
```

17. Sort an array of 0s, 1s and 2s

if we simply sort the array the time complexity will be $O(n \log n)$

Dutch Flag national Algorithm. $O(N)$

```
class Solution {
public:
    void sortColors(vector<int>& nums) {
        int lo=0;
        int mid=0;
        int hi=nums.size()-1;

        while(mid<=hi){

            switch(nums[mid]){
```

```
        case 0:
```

```
            swap(nums[lo], nums[mid]);
```

```

        swap(nums[i0++],nums[mid++]);
        break;

        case 1:
        mid++;
        break;

        case 2:
        swap(nums[mid],nums[hi--]);
        break;
    }
}
};

```

23/12

17.Intersection of Two Arrays

```

vector<int> x;

unordered_set<int> s;

for(int i=0;i<nums1.size();i++)
{
    s.insert(nums1[i]);
}
for(int i=0;i<nums2.size();i++)
{
    if(s.find(nums2[i])!=s.end())
    {

        x.push_back(nums2[i]);
        s.erase(nums2[i]); //to handle the case when same element occurs again
    }
}

return x;
}

```

24/12

18.Frequency of each character in a String using unordered_map in C++

```

void printFrequency(string str)
{
    // Define an unordered_map
    unordered_map<char, int> M;

```

```

    // Traverse string str check if

```

```

// Traverse string str check ..
// current character is present
// or not
for (int i = 0; str[i]; i++)
{
    // If the current characters
    // is not found then insert
    // current characters with
    // frequency 1
    if (M.find(str[i]) == M.end())
    {
        M.insert(make_pair(str[i], 1));
    }

    // Else update the frequency
    else
    {
        M[str[i]]++;
    }
}

// Traverse the map to print the
// frequency
for (auto& it : M) {
    cout << it.first << ' ' << it.second << '\n';
}
}

```

25/12

19.Count occurrences of a string that can be constructed from another given string

#hashing

```

// Function to find the count
int findCount(string str1, string str2)
{
    int len = str1.size();
    int len2 = str2.size();
    int ans = INT_MAX;

    // Initialize hash for both strings
    int hash1[26] = { 0 }, hash2[26] = { 0 };

```

```

// hash the frequency of letters of str1

```



```
// hash the frequency of letters of str1
for (int i = 0; i < len; i++)
    hash1[str1[i] - 'a']++;

// hash the frequency of letters of str2
for (int i = 0; i < len2; i++)
    hash2[str2[i] - 'a']++;

// Find the count of str2 constructed from str1
for (int i = 0; i < 26; i++)
    if (hash2[i])
        ans = min(ans, hash1[i] / hash2[i]);

// Return answer
return ans;
}
```

Input: str1 = "geeksforgeeks", str2 = "geeks"

Output: 2

Input: str1 = "geekgoinggeeky", str2 = "geeks"

Output: 0

26/12

20.Sort Array By Parity

```
class Solution {
public:
    vector<int> sortArrayByParity(vector<int>& A) {
        int start = 0;
        int end = A.size()-1;
        while(start<end){
            while(start< end and A[start]%2==0){
                start++;
            }
            while(start< end and A[end]%2==1){
                end--;
            }
            swap(A[start], A[end]);
            start++;
            end--;
        }
        return A;
    }
};
```

Input: [3,1,2,4]

Output: [2,4,3,1]

The outputs [4,2,3,1], [2,4,1,3], and [4,2,1,3] would also be accepted.

27/12

21.

<https://leetcode.com/contest/biweekly-contest-42/problems/number-of-students-unable-to-eat-lunch/>
 #stack #vector #2D #Contest

```
class Solution {
public:
    int countStudents(vector<int>& students, vector<int>& sandwiches) {
        reverse(sandwiches.begin(),sandwiches.end());
        queue<int>q;
        for(int x:students) q.push(x);

        int it=0;
        while(not q.empty() and not sandwiches.empty()){

            if(q.front()==sandwiches.back()){
                sandwiches.pop_back();
                q.pop();
                it=0;
            }
            else{
                q.push(q.front());
                q.pop();
                it++;
            }
            if(it==q.size()) return q.size();
        }
        return q.size();
    }
};
```

22. <https://leetcode.com/problems/average-waiting-time/>

#2D vector #accumulate

```
double averageWaitingTime(vector<vector<int>>& customers) {
    vector<int> waiting {};
    int nextStart = 0;
    for (int i = 0; i < customers.size(); i++) {
        if (customers[i][0] >= nextStart)
            nextStart = customers[i][0];

        int curWait = nextStart + customers[i][1] - customers[i][0];
        nextStart += customers[i][1];
        waiting.push_back(curWait);
    }
}
```

```

    return accumulate(waiting.begin(), waiting.end(), 0.0) / waiting.size();
}

```

28/12

23. <https://leetcode.com/problems/find-the-difference/>

#string

Input: s = "abcd", t = "abcde"

Output: "e"

Explanation: 'e' is the letter that was added.

```

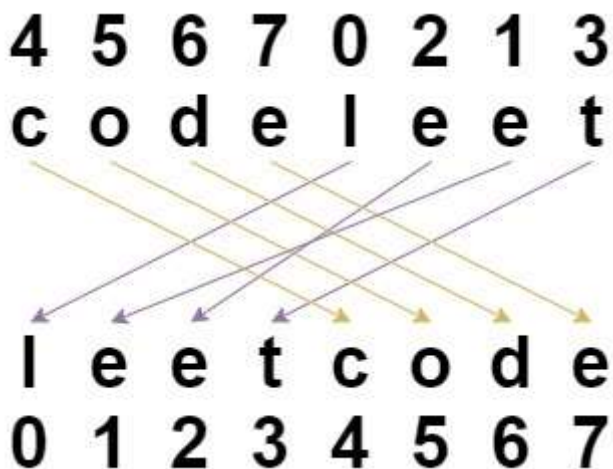
class Solution {
public:
    char findTheDifference(string s, string t) {
        int p=t.size();
        //since it's given "random shuffling string s and then add one more letter at a random position.",we sort
        it first
        sort(s.begin(), s.end());
        sort(t.begin(), t.end());

        for(int i=0;i<p;i++){
            if(t[i]!=s[i]){
                return t[i];
            }
        }
        return t[t.size()-1];
    }
};

```

24. <https://leetcode.com/problems/shuffle-string/>

#string



Input: s = "codeleet", indices = [4,5,6,7,0,2,1,3]

Output: "leetcode"

Explanation: As shown, "codeleet" becomes "leetcode" after shuffling.

```
class Solution {
public:
    string restoreString(string s, vector<int>& indices) {
        int m=indices.size();
        string res=s;
        vector<char>r;

        for(int i=0;i<m;i++){
            for(int j=0;j<m;j++){
                if(indices[j]==i){
                    r.push_back(res[j]);
                }
            }
        }

        for(int j=0;j<r.size();j++){
            res[j]=r[j];
        }

        return res;
    }
};
```

25. <https://leetcode.com/problems/rotate-string/>

#string #queue

Example 1:

Input: A = 'abcde', B = 'cdeab'

Output: true

Example 2:

Input: A = 'abcde', B = 'abced'

Output: false

```
class Solution {
public:
    bool rotateString(string A, string B) {
        queue<int>q,q1;
        int n=A.size();
        for(int i=0;A[i]!='\0';i++){
            q.push(A[i]);
            q1.push(B[i]);
        }

        //if the string A and B are equal
        if(A==B){
```

```
        return true;
    }
    int i=0;
    while(i<n){
        q.push(q.front());
        q.pop();
        if(q==q1)
            return true;
        i++;
    }
    return false;
}
};
```