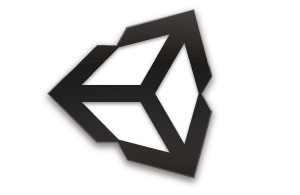
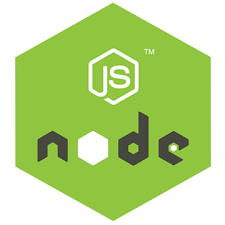


Socket.IO **Server**

Socket.IO **Client**







Mysql DB

Unity **Client**

**Node Server**