

# MIGUEL ASTORGA

PROGRAMMER



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Sheffield, UK

## PROGRAMMING LANGUAGES

- C++
- C
- RUST
- C#

## SOURCE CONTROL

- GitHub
- Perforce
- Bitbucket

## GAME ENGINES

- Unreal Engine 4/5
- Unity3D

## RENDER

- OpenGL
- GLSL
- DX12
- PS5 API
- WebGPU

## DEBUG

- Visual Studio
- RenderDoc
- PS5 suite

## MISCELLANEOUS

- ImGui
- SDL2
- Trello
- MS Project
- SQLite

## LANGUAGES

Spanish: Native

English: Professional

## EXPERIENCE

### CHIVITO GAMES

**AI PROGRAMMER | Sep 2022 - July 2023**

Worked on **ANDARA: Rise for Rebellion**, published on Steam, as AI Programmer.

[ANDARA: Rise for Rebellion - STEAM PAGE](#)

## EDUCATION

### HND IN COUMPUTING - L5

Studied at ESAT (Escuela de Arte y Tecnología)  
Oct 2020 - July 2023

### BSC COMPUTER SCIENCE FOR GAMES - L6

Studied at Sheffield Hallam University (SHU)  
Sep 2023 - Ongoing

## ADDITIONAL INFORMATION

- IELTS 7.0
- Professional grade in music
- Student mentor at ESAT
- Student assistant at SHU
- Proactive
- Hardworking
- Reliable
- Teamwork
- Lateral thinking