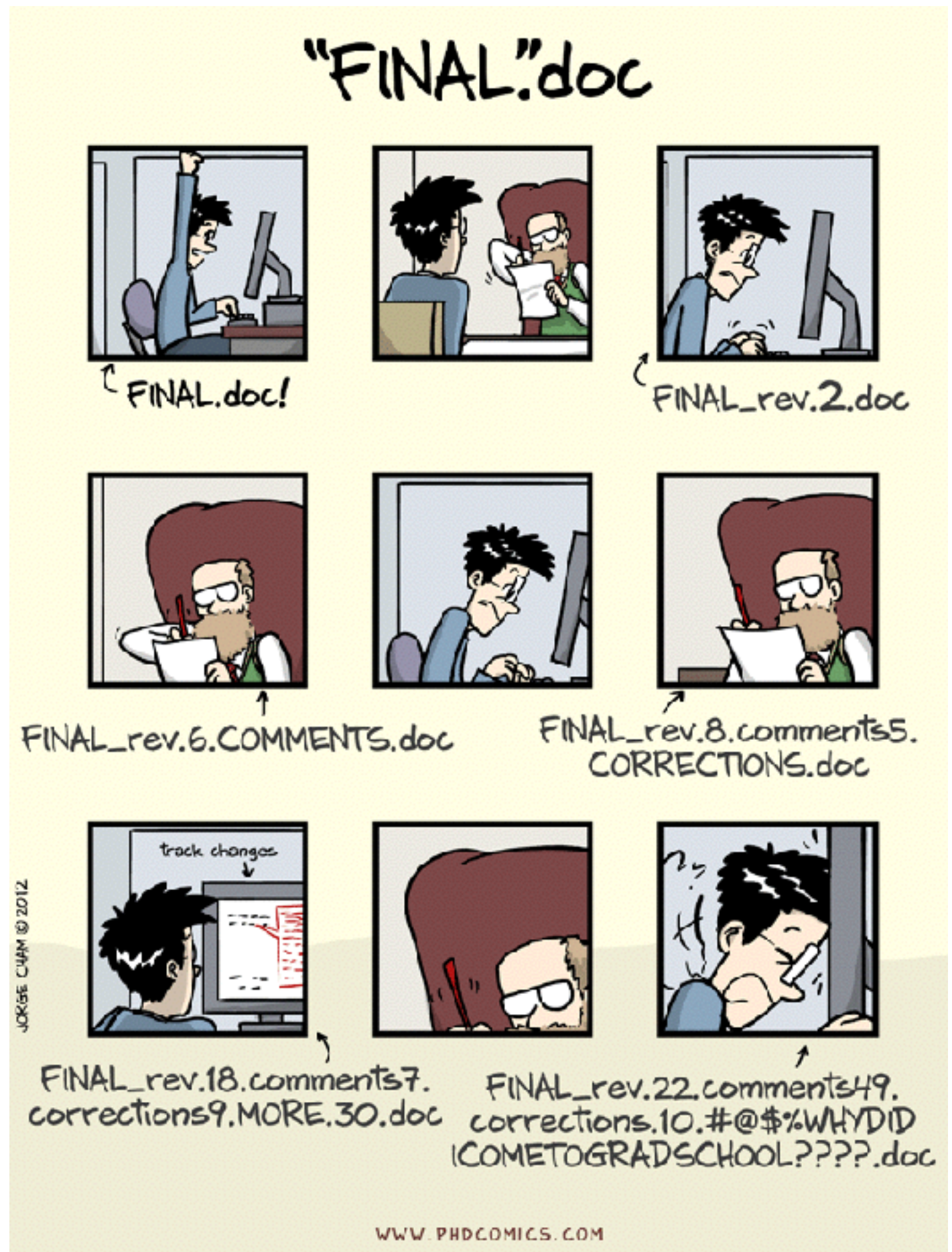


# Version Control

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# Learning objectives

- What is version control? Why should I use it?
- Overview: how does version control work?
- How do I set up and use my own repository?
- How do I use version control to work with a team?

# What is version control?

- A means of tracking the changes made within a repository.
- Allows many people to make changes to the same document simultaneously.
  - Integrates everyone's changes to make one master document that evolves with time.
  - Like a more powerful Google Docs.
- Useful for coding projects, but also for other projects like papers/theses.

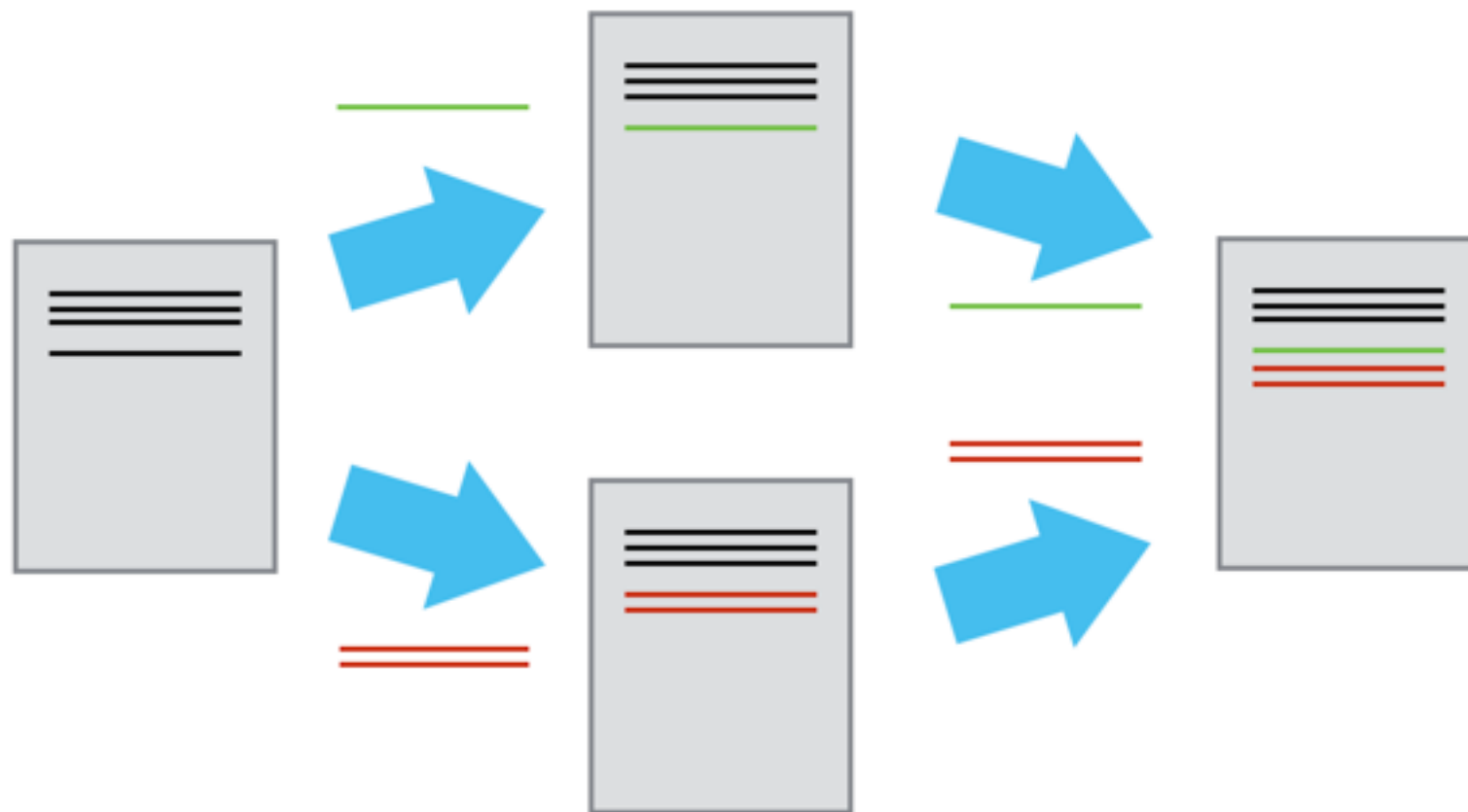
# For a single user

- Version control is like an unlimited 'undo'.
- A digital lab notebook -> reproducibility.



# For a team of users

- Version control allows many people to work in parallel.



# Version control software

- Git
  - A little more technically complex, but more powerful.
  - Can convert to Mercurial with no data loss.
- Mercurial
  - A bit more streamlined, user-friendly.
  - Cannot convert to Git without data loss.

# Getting help

- If you forget a command:
  - `$ git config -h`
- To see the manual:
  - `$ git config — help`
- To what's going on with your repository:
  - `$ git status`
- Note: for this presentation, things between `<brackets>` are not to be typed verbatim. They represent some value you need to enter.

# Setting up Git

- To install Git: `$ pip install git`
- Set your name and username:
  - `$ git config —global user.name “Brittany Howard”`
  - `$ git config —global “brittanyhoward@uvic.ca”`
- To check your settings:
  - `$ git config —list`



# GitHub



- Online host for your repositories.
- Unlimited public and private repositories.
- In the tech industry, often serves as a portfolio.
- Tools for collaboration: issues, milestones, etc.
- Make an account [here](#).

# Setting up a repository

- First, we'll start an empty repository on our local machines.
- Make a new repository on your Desktop:
  - `$ cd ~/Desktop/`
  - `$ mkdir practice`
  - `$ cd practice`
- Add a text file, `foo.txt`
  - `$ echo 'testing123' >> foo.txt`
- Initialize it as a repository
  - `$ git init`

```
brittanyhoward @ ~  
[1] → cd Desktop/  
  
brittanyhoward @ ~/Desktop  
[2] → mkdir practice  
  
brittanyhoward @ ~/Desktop  
[3] → cd practice  
  
brittanyhoward @ ~/Desktop/practice  
[4] → git init  
Initialized empty Git repository in /Users/brittanyhoward/Desktop/practice/.git/  
  
brittanyhoward @ ~/Desktop/practice  
[5] → ls -la  
total 0  
drwxr-xr-x  3 brittanyhoward  staff   96 Jan 15 10:58 .  
drwx-----+ 41 brittanyhoward  staff 1312 Jan 15 10:58 ..  
drwxr-xr-x 10 brittanyhoward  staff  320 Jan 15 10:58 .git
```


- A hidden directory `.git/` is created to keep track of changes.
- Do not remove this directory.

# Connecting this repository to GitHub

## Create a new repository

A repository contains all the files for your project, including the revision history.

Owner


 astro-britt ▾

/


Repository name

Great repository names are short and memorable. Need inspiration? How about **silver-dollop**.

Description (optional)

☒  **Public**

Anyone can see this repository. You choose who can commit.


☐  **Private**

You choose who can see and commit to this repository.

☐ **Initialize this repository with a README**

This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾

Add a license: **None** ▾ 

Create repository

- github.com > + > new repository
- Don't initialize with a README. We'll add one later.
- Must use the same repository name.

&lt;&gt; Code

! Issues 0

Pull requests 0

Projects 0

Wiki

Insights

Settings

## Quick setup — if you've done this kind of thing before

 Set up in Desktop or **HTTPS** **SSH** <https://github.com/astro-britt/practice.git>



Get started by [creating a new file](#) or [uploading an existing file](#). We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

## ...or create a new repository on the command line

```
echo "# practice" >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/astro-britt/practice.git
git push -u origin master
```



## ...or push an existing repository from the command line

```
git remote add origin https://github.com/astro-britt/practice.git
git push -u origin master
```



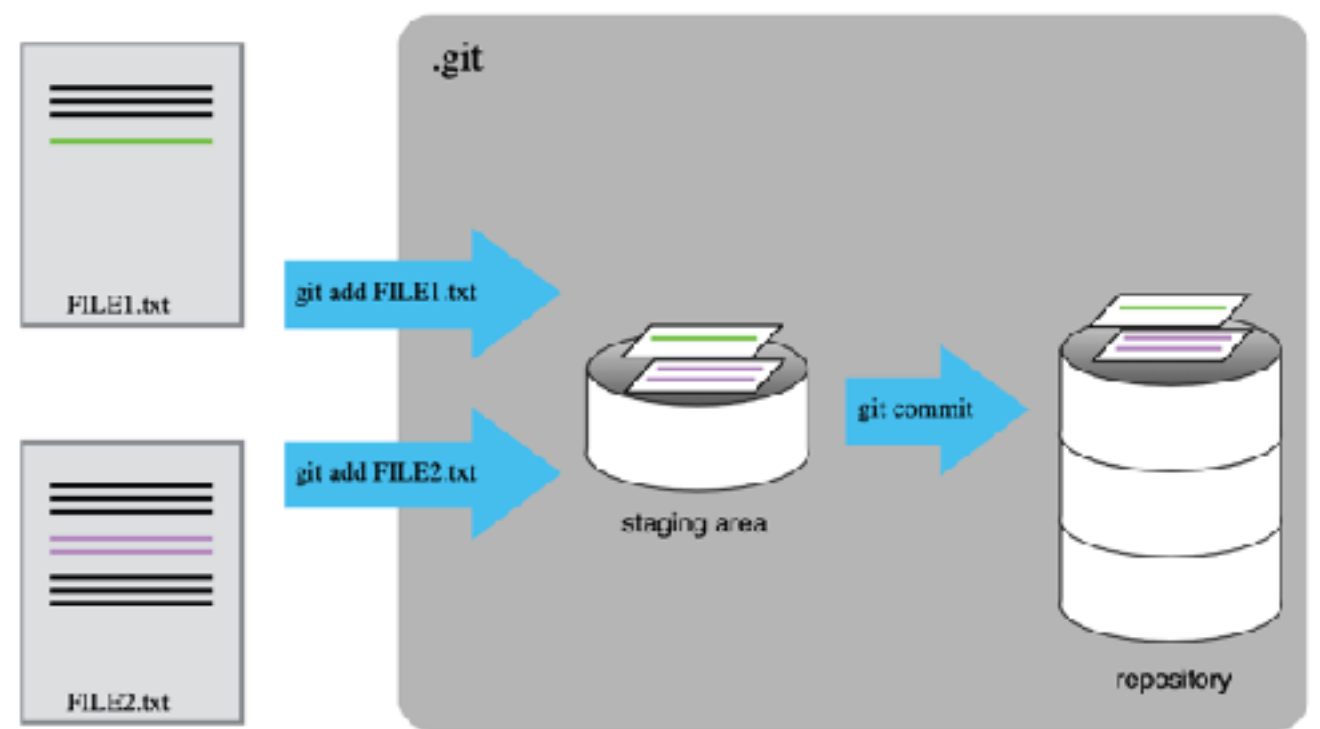
## ...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

[Import code](#)

# Tracking changes

- Make a change to foo.txt.
- `$ git add <files>`
  - Now git tracks these files for changes.
- `$ git commit -m '<message>'`
  - Take a snapshot of the files you're tracking.
- `$ git push`
  - Save the snapshot to your remote repository (GitHub).



# Connecting this repository to GitHub

- Commit all the files from your local repository:
  - `$ git add *`
  - `$ git commit -m '<message>'`
- Link your repository on GitHub:
  - `$ git remote add origin <remote repository URL>`
- Push your local changes to GitHub:
  - `$ git push -u origin master`
- After this initial push, we can just do:
  - `$ git push`
- Note: you will need to enter your GitHub password. To avoid this in the future, you can set up an SSH key.

# .gitignore

- A list of files not to track, even if you ask git to track everything (\$ git add \*).
- Specific to each programming language.
- GitHub has many [samples](#) to choose from- much easier than making one from scratch.
- Suggestion: make a separate data directory and include it in your .gitignore file.



# Adding a README

- GitHub automatically displays markdown README files on the main page of your repository.
- Great for project descriptions, dependencies, short examples, quickstart guides, etc.
- Here is a handy markdown [cheatsheet](#).
- Let's add one now:
  - `$ echo '# practice repository' >> README.md`
- Add, commit, and push.

# Explore the repository's history

- To see previous commits:
- \$ git log
- Or we can look on GitHub.

```
brittanyhoward @ ~/Desktop/practice * master
[39] → git log
commit 94a3fae91091bf6bf6fc8a85f7fdbf0db467cc24 (HEAD -> master, origin/master)
Author: Brittany Howard <howardba@umich.edu>
Date:   Wed Jan 23 12:20:48 2019 -0800

    mmm burritos

commit 860e4f2ee56c9764c37fd33958bcadb6c1bb697d
Author: Brittany Howard <howardba@umich.edu>
Date:   Wed Jan 23 11:02:26 2019 -0800

    added gitignore

commit 79717790b774017e55fe0a1854d11c55fa2a5521
Author: Brittany Howard <howardba@umich.edu>
Date:   Wed Jan 23 10:56:36 2019 -0800

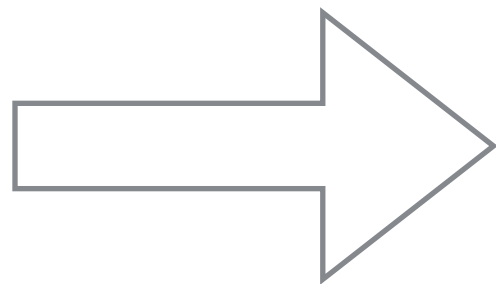
    added README

commit 8c7e4ab534fb6763737aed760c2576cd5ef91418
Author: Brittany Howard <howardba@umich.edu>
Date:   Wed Jan 23 10:51:59 2019 -0800

    first commit
```

# git diff

- To see the changes that will be made when we commit, do either:
  - \$ git diff HEAD
  - \$ git diff HEAD <filename>
- HEAD indicates our most recent commit.
- HEAD ~n indicates our n<sup>th</sup> most recent commit.
- We can also refer to a commit by its index.



```
brittanyhoward @ ~/Desktop/practice * master
[44] → git diff HEAD
diff --git a/foo.txt b/foo.txt
index 357ba35..f82b88a 100644
--- a/foo.txt
+++ b/foo.txt
@@ -1,3 +1,3 @@
testing123456
?
-I love burritos.
+I love burritos. Particularly when guacamole is involved.
```

# Rewind -> checkout

- Make one more change to foo.txt. Add, commit, push.
- What if we made a mistake and want to revert to a previous version?
- We must choose a commit we want to rewind to (\$ git log is helpful), then checkout that commit:
  - \$ git checkout HEAD~<n> <filename>
  - \$ git checkout <commit index> <filename>

# Notes on checkout

- Make sure to include a filename, or you'll end up in detached HEAD mode -> for looking but not touching.
- If you want to switch back to HEAD again (like a 'redo' button), do:
  - `$ git checkout — <filename>`
- Checkout is good for your local repository. But if you pushed to a shared repository, do one of:
  - `$ git revert HEAD~<n>`
  - `$ git revert <commit ID>`
  - This makes a new commit that undoes your old one.
- Make sure to commit any changes you've added before trying to checkout.

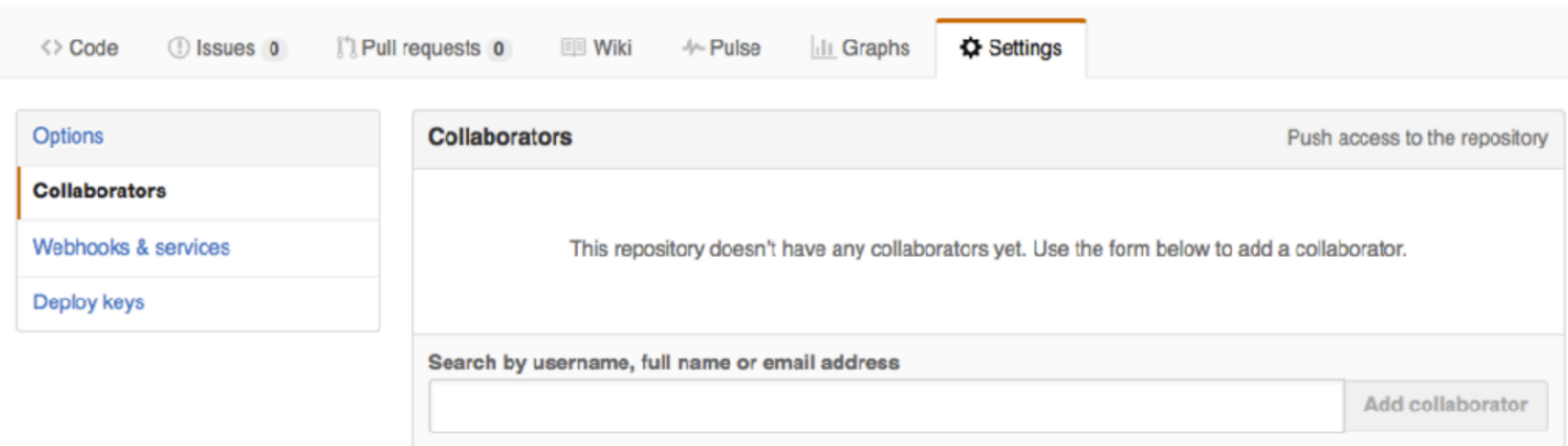
That's all great for when I'm working alone. But what if I want to collaborate with a team?

# The basic commands for collaborating with git

- `$ git push`
  - Copies commits from a local repository (your machine) to a remote repository (GitHub).
- `$ git pull`
  - Copies commits from a remote repository (GitHub) to a local repository (your machine).
- Note: it is good practice to pull before making any new changes. That way you will be up-to-date and minimize conflicts when you try to push your changes.

# Owners and collaborators

- Every repository has an owner. They can have as many collaborators as they want.
- Owners need to approve collaborators.
  - Your repository page > settings > collaborators > enter collaborators' usernames



The screenshot shows the GitHub repository settings interface. At the top, there is a navigation bar with tabs for Code, Issues (0), Pull requests (0), Wiki, Pulse, Graphs, and Settings (which is currently selected). On the left side, there is a sidebar with links for Options, Collaborators (which is highlighted with an orange bar), Webhooks & services, and Deploy keys. The main content area is titled 'Collaborators' and includes a sub-header 'Push access to the repository'. Below this, a message states: 'This repository doesn't have any collaborators yet. Use the form below to add a collaborator.' At the bottom of the main area, there is a search bar with the placeholder text 'Search by username, full name or email address' and an 'Add collaborator' button.

<> Code    ! Issues 0    Pull requests 0    Wiki    Pulse    Graphs    **Settings**

**Options**

**Collaborators**

Webhooks & services

Deploy keys

**Collaborators** Push access to the repository

This repository doesn't have any collaborators yet. Use the form below to add a collaborator.

Search by username, full name or email address

Add collaborator

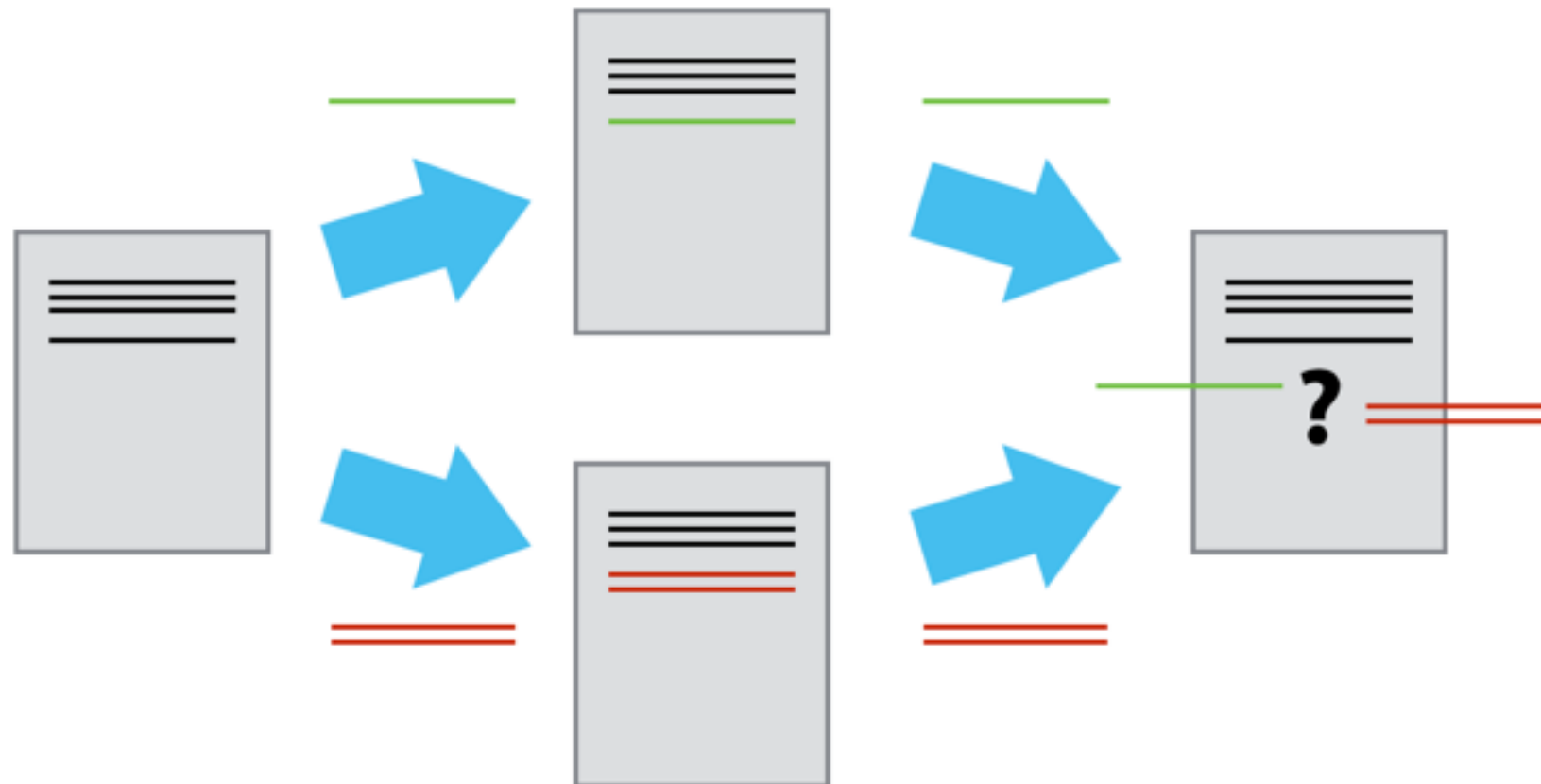


# Cloning a repository

- Copies a remote repository to create a local repository with a remote called origin automatically set up.
- Let's clone my repository now:
  - `$ git clone <repository url> <path to your local copy>`
  - `$ git clone <put in my real url> ~Desktop/`
- Now you can make changes and commit and push them to my repository.
  - In hi.txt, replace mine with yours. Add, commit, push.

# Conflicts

- If multiple people are making changes simultaneously, there are likely to be conflicts.
- Reduce conflicts by pulling often.



# Resolving conflicts

- Someone has changed hi.txt, and so have I. We've changed the same line, and git can't resolve this conflict on its own.
- I can commit locally, but I can't push. I need to resolve the conflict first.
- I need to pull the changes from GitHub, merge them with the copy I'm currently working on, and then push that copy.

# Resolving conflicts

- See which file(s) are in conflict:
  - `$ git status`
- Open the conflicting file(s) with your favorite text editor.
- Conflicts will be marked like this:
- Delete the conflict markers.
- Make the changes you want.
- Add, commit, push.

```
If you have questions, please
<<<<<<< HEAD
open an issue
=====
ask your question in IRC.
>>>>>>> branch-a
```

---

# Branches

- What is a branch? An environment where you can develop new features and then integrate them into your main project when they're ready.
- Changes you make on a branch don't affect your master branch.
- Best practice: everything on the master branch is deployable. All new features and fixes are done on separate branches.

# Let's make a branch

- Create the new branch and make it your working branch:
  - `$ git checkout -b <name of your new branch>`
- Push the branch to GitHub
  - `$ git push -u origin <name of your new branch>`
- To see all the branches we've created:
  - `$ git branch`
  - Or look on GitHub > Insights > Network
- Note: before switching branches, you must commit any changes you've made on your current branch.

# Merging branches

- Make some changes in this branch. Add, commit, and push them.
- Now we want to merge this branch back into master:
  - `$ git checkout master`
  - `$ git merge <name of your new branch>`
  - `$ git push`
- There may be conflicts; resolve them as before.

# Things to NOT push to GitHub

- Passwords
- The private part of your SSH keys
- AWS access keys
- API keys
- Credit card numbers
- PINs
- Etc.

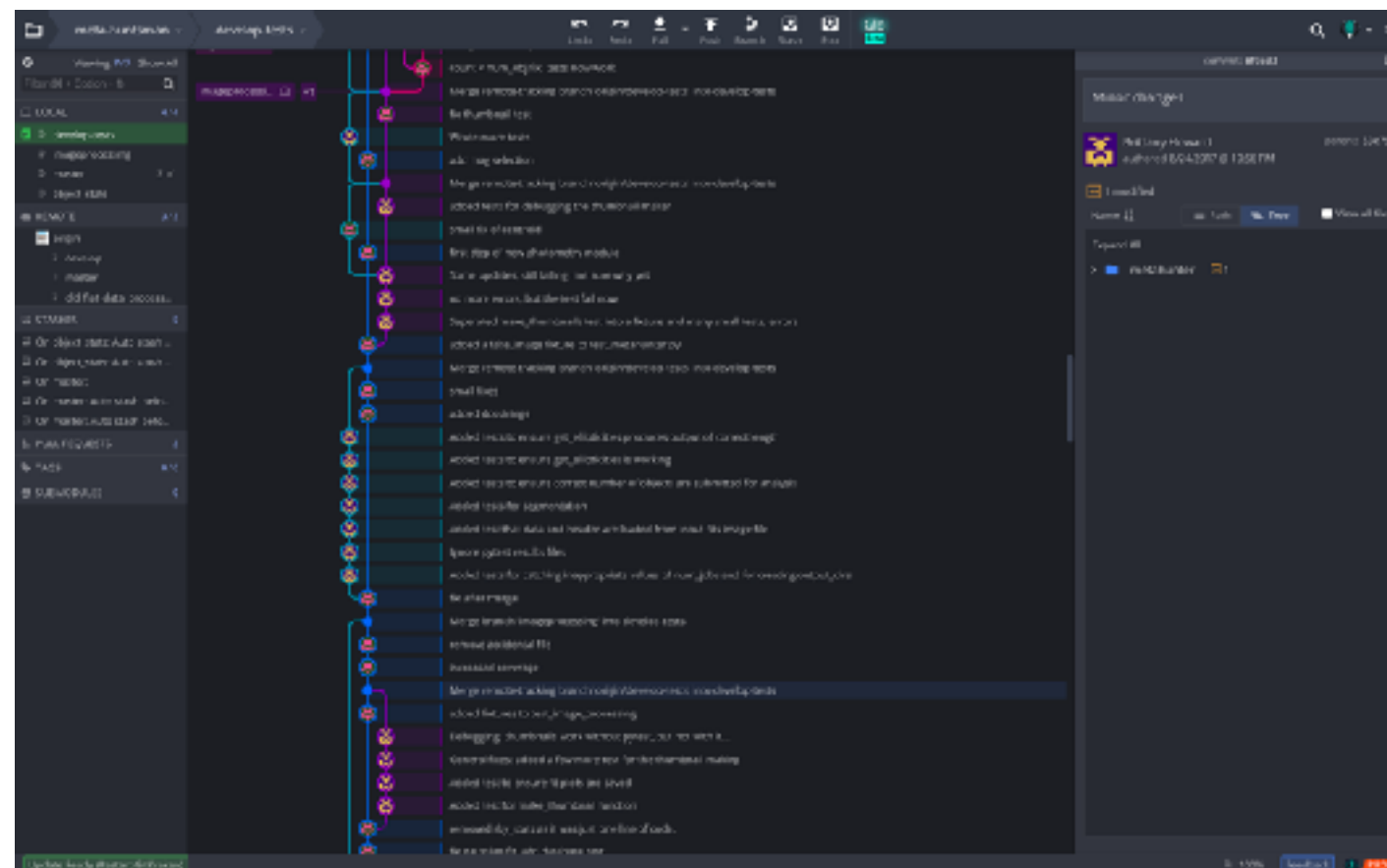


# Extra tools on GitHub

- Issues: assign issues to collaborators, comment on the status of these issues.
- Gists: a simple way to store and/or share code snippets.
- Projects: organize tasks, visualize your workflow, manage your team.
- GitHub Pages: generates pretty websites from your README file. Great for documentation.

# GUIs for Git

- GitHub Desktop
- GitKraken
- Some IDEs have Git built into them.



BONUS SLIDES

# Notes on remotes

- A remote is a copy of the repository that is hosted somewhere else that we can push to and pull from.
- There's no reason that you have to work with only one.
- Remember that the name you give to a remote only exists locally. It's an alias that you choose - whether 'origin', or 'upstream', or 'fred' - and not something intrinsic to the remote repository.

# Cloning vs forking

- It's a subtle difference, and you should choose based on whether you need future updates to the code and whether you plan to contribute.
- Here is a helpful [guide](#).