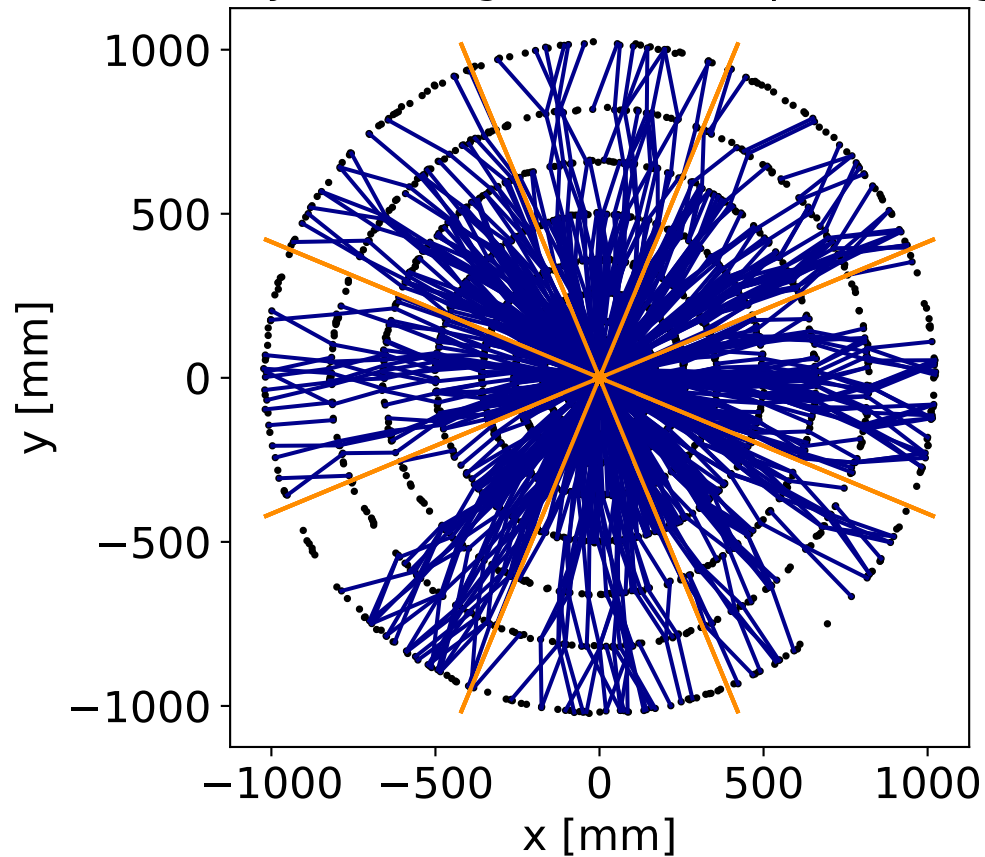


Only Fake Edges (After Preprocessing)



Only True Edges (After Preprocessing)

