

defⁿ impt.

general
examples

titles
solution methods

in most specific applications, necessary to choose a coord. system & break down to components

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

can have arbitrary # of dimensions

8.1 Vector Spaces

set of objects (vectors) $\vec{a}, \vec{b}, \vec{c}$ form a linear vector space (LVS) if...

① set is closed under commutative & associative addition

$$\vec{a} + \vec{b} = \vec{b} + \vec{a}$$

$$(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$$

② set is closed under multiplication by a scalar to form a new vector $\lambda \vec{a}$, both operations being both distributive & associative

$$\lambda(\vec{a} + \vec{b}) = \lambda\vec{a} + \lambda\vec{b}$$

$$(\lambda + \mu)\vec{a} = \lambda\vec{a} + \mu\vec{a}$$

$$\lambda(\mu\vec{a}) = \mu(\lambda\vec{a})$$

λ, μ are arbitrary scalars

③ there exists a null vector s.t.

$$\vec{a} + \vec{0} = \vec{a} \quad \text{for all } \vec{a}$$

④ multiplication by unity leaves any vector unchanged

$$1 \times \vec{a} = \vec{a}$$

⑤ all vectors have a corresponding negative vector s.t.

$$\vec{a} + (-\vec{a}) = \vec{0}$$

if we restrict all scalars to be real, we obtain a real vector space

space \approx vector space \approx LVS

Span of a set of vectors $\vec{a}, \vec{b}, \dots, \vec{s}$ defined as set of all vectors that may be written as linear sum of original

$$\vec{x} = \alpha \vec{a} + \beta \vec{b} + \dots + \delta \vec{s}$$

$$\text{if } \vec{v} = \vec{0} \rightarrow \alpha \vec{a} + \beta \vec{b} + \dots + \delta \vec{s} = \vec{0}$$

\rightarrow set of vectors $\vec{a}, \vec{b}, \dots, \vec{s}$ are linearly dependent

at least one vector is redundant. can be written in terms of another vector

if it is not satisfied by any set of coefficients, vectors are linearly independent

if there exists N linearly independent vectors, but no set of M linearly independent vectors, LVS said to be **N -dimensional**

Basic Vectors

if V is an N -dimensional LVS, any set of N linearly independent vectors $\hat{e}_1, \hat{e}_2, \dots, \hat{e}_N$ forms a basis for V

If \vec{x} is an arbitrary vector lying in V , then set of $N+1$ vectors ($\vec{x}, \hat{e}_1, \hat{e}_2, \dots, \hat{e}_N$) must be linearly dependent

$$\rightarrow \hat{e}_1 + \hat{e}_2 + \dots + \hat{e}_N + \vec{x} = 0$$

where $\alpha_1, \alpha_2, \dots, \alpha_N, \vec{x} \neq 0$

may rewrite \vec{x} as a linear sum of vectors \hat{e}_i

$$\vec{x} = x_1 \hat{e}_1 + x_2 \hat{e}_2 + \dots + x_N \hat{e}_N = \sum_{i=1}^N x_i \hat{e}_i$$

$$x_1 = -\frac{\alpha_1}{\vec{x}}$$

$$x_2 = -\frac{\alpha_2}{\vec{x}}$$

\vec{x} lying in span of V can be expressed in terms of base vectors \hat{e}_i . said to be a complete set

coefficients x_i are components of \vec{x} wrt \hat{e}_i basis. these components are unique

$$\text{since if both } \vec{x} = \sum_{i=1}^N x_i \hat{e}_i \text{ & } \vec{x} = \sum_{i=1}^N y_i \hat{e}_i$$

$$\text{then } \sum_{i=1}^N (x_i - y_i) \hat{e}_i = \vec{0}$$

only soln: $x_i = y_i$
for all $i = 1, 2, \dots, N$

can see that any set of N linearly indep. vectors can form basis for N -dimensional LVS

if we choose a different e_i^i , $i=1, 2, \dots, N$, can write \vec{x} ...

$$\vec{x} = x_1' \hat{e}_1^i + x_2' \hat{e}_2^i + \dots + x_N' \hat{e}_N^i = \sum_{i=1}^N x_i' \hat{e}_i^i$$

vector \vec{x} is indep. of basis

Inner Product

generalization of dot product to more abstract LVS

$$\langle \vec{a} | \vec{b} \rangle = \langle \vec{b} | \vec{a} \rangle^* \quad \rightarrow \text{complex conjugate is } *$$

$$\begin{aligned} \langle \vec{a} | (\lambda \vec{b} + \mu \vec{c}) \rangle &= \lambda \langle \vec{a} | \vec{b} \rangle + \mu \langle \vec{a} | \vec{c} \rangle \\ \langle \vec{a} | \lambda \vec{b} \rangle + \langle \vec{a} | \mu \vec{c} \rangle &\rightarrow \langle (\lambda \vec{a} + \mu \vec{b}) | \vec{c} \rangle = \langle \lambda \vec{a} | \vec{c} \rangle + \langle \mu \vec{b} | \vec{c} \rangle \\ &= \lambda^* \langle \vec{a} | \vec{c} \rangle + \mu^* \langle \vec{b} | \vec{c} \rangle \end{aligned}$$

$$\langle \lambda \vec{a} + \mu \vec{b} | = \lambda^* \mu \langle \vec{a} + \vec{b} |$$

2 vectors in a LVS are orthogonal if $\langle \vec{a} | \vec{b} \rangle = 0$

introduce into our N -dimensional vector space a basis $\hat{e}_1^1, \hat{e}_2^1, \dots, \hat{e}_N^1$ having property of being orthonormal - basis vectors are mutually orthogonal & each has a unit norm

$$\rightarrow \langle \hat{e}_i^1 | \hat{e}_j^1 \rangle = \delta_{ij} \quad \delta_{ij} = \begin{cases} 1 & \text{for } i=j \\ 0 & \text{for } i \neq j \end{cases}$$

may express any 2 vectors:

$$\vec{a} = \sum_{i=1}^N a_i \hat{e}_i^1 \quad \vec{b} = \sum_{i=1}^N b_i \hat{e}_i^1$$

in an orthonormal basis,

$$\langle \hat{e}_j^1 | \vec{a} \rangle = \sum_{i=1}^N \langle \hat{e}_j^1 | a_i \hat{e}_i^1 \rangle = \sum_{i=1}^N a_i \langle \hat{e}_j^1 | \hat{e}_i^1 \rangle = a_j$$

can write inner product of $\vec{a} + \vec{b}$ in terms of components in an orthonormal basis

$$\langle \vec{a} | \vec{b} \rangle = \langle a_1 \hat{e}_1^1 + a_2 \hat{e}_2^1 + \dots + a_N \hat{e}_N^1 | b_1 \hat{e}_1^1 + b_2 \hat{e}_2^1 + \dots + b_N \hat{e}_N^1 \rangle$$

$$= \sum_{i=1}^N a_i^* b_i \langle \hat{e}_i^1 | \hat{e}_i^1 \rangle + \sum_{i=1}^N \sum_{j \neq i}^N a_i^* b_j \langle \hat{e}_i^1 | \hat{e}_j^1 \rangle$$

$$= \sum_{i=1}^N a_i^* b_i$$

If not orthonormal + $\vec{a} = \sum_{i=1}^N a_i \hat{e}_i$ & $\vec{b} = \sum_{i=1}^N b_i \hat{e}_i$

$$\begin{aligned} \langle \vec{a} | \vec{b} \rangle &= \left\langle \sum_{i=1}^N a_i \hat{e}_i \mid \sum_{j=1}^N b_j \hat{e}_j \right\rangle \\ &= \sum_{i=1}^N \sum_{j=1}^N a_i^* b_j \langle \hat{e}_i | \hat{e}_j \rangle \\ &= \sum_{i=1}^N \sum_{j=1}^N a_i^* G_{ij} b_j \end{aligned}$$

require $G_{ij} = G_{ji}^*$
 $\rightarrow \| \vec{a} \| = \langle \vec{a} | \vec{a} \rangle$ is real

$$\begin{aligned} \rightarrow \langle \vec{a} | \vec{a} \rangle^* &= \sum_{i=1}^N \sum_{j=1}^N a_i^* G_{ij}^* a_j^* \\ &= \sum_{j=1}^N \sum_{i=1}^N a_j^* G_{ji} a_i = \langle \vec{a}, \vec{a} \rangle \end{aligned}$$

Some Useful Inequalities

Schwarz' inequality: $|\langle \vec{a} | \vec{b} \rangle| \leq \| \vec{a} \| \cdot \| \vec{b} \|$

Triangle inequality $\| \vec{a} + \vec{b} \| \leq \| \vec{a} \| + \| \vec{b} \|$

Bessel's inequality requires orthonormal basis $\hat{e}_i \quad i = 1, 2, \dots, N$

$$\| \vec{a} \|^2 \geq \sum_i |\langle \hat{e}_i | \vec{a} \rangle|^2$$

Parallelogram inequality $\| \vec{a} + \vec{b} \|^2 + \| \vec{a} - \vec{b} \|^2 = 2 (\| \vec{a} \|^2 + \| \vec{b} \|^2)$

8.2 Linear Operators

A linear operator A associates w/ every vector \vec{x} another vector $\vec{y} = A \vec{x}$

$$\rightarrow A(\lambda \vec{a} + \mu \vec{b}) = \lambda A \vec{a} + \mu A \vec{b}$$

$\rightarrow A$ 'operates' on \vec{x} to give vector \vec{y}

if we introduce basis \hat{e}_i , action of A on each of the basis vectors to produce a linear combo. of latter:

$$A \hat{e}_j = \sum_{i=1}^N A_{ij} \hat{e}_i$$

\rightarrow components of linear operator in \hat{e}_i basis

$$\vec{y} = \sum_{i=1}^N y_i \hat{e}_i = A \left(\sum_{j=1}^N x_j \hat{e}_j \right) = \sum_{j=1}^N x_j \sum_{i=1}^N A_{ij} \hat{e}_i$$

$$\rightarrow y_i = \sum_{j=1}^N A_{ij} x_j$$

if \vec{x} belongs in a different LVS, which may in general be M-dimensional,
then analysis needs transforming

introduce basis set \vec{f}_i $i = 1, 2, \dots, M$

$$A \hat{e}_i = \sum_{j=1}^M A_{ij} \vec{f}_j \quad \text{where components } A_{ij} \text{ oft relate to both bases } \hat{e}_j \text{ & } \vec{f}_i$$

Properties of Linear Operators

if \vec{x} is a vector and $A \neq B$ are 2 linear operators,

$$(A+B)\vec{x} = A\vec{x} + B\vec{x}$$

$$(\lambda A)\vec{x} = \lambda(A\vec{x})$$

$$(AB)\vec{x} = A(B\vec{x})$$

product of 2 linear operators is not in general commutative $\rightarrow AB\vec{x} \neq BA\vec{x}$

can define null & identity operators:

$$O\vec{x} = \vec{0} \quad \vec{x} = \vec{x}$$

2 operators $A \neq B$ are equal if $A\vec{x} = B\vec{x}$ for all \vec{x}

if there exists an operator A^{-1} s.t. $A A^{-1} = A^{-1} A = I$

then A^{-1} is the inverse of A

8.3 Matrices

in particular basis \hat{e}_i both vectors & linear operators can be described in terms of components wrt. bases
components can be seen as a matrix - array of nums.

if linear operator A transforms vectors from N-dimensional LVS (w/basis \hat{e}_j $j=1, 2, \dots, N$) into an M-dimensional LVS (w/basis \vec{f}_i $i=1, 2, \dots, M$)

$$[A_{11} \ A_{12} \ \dots \ A_{1N}]$$

matrix elements a_{ij} are components of linear operator wrt. bases $\hat{e}_j + \hat{f}_i$

$$\rightarrow A = \begin{bmatrix} A_{21} & A_{22} & \dots & A_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ A_{11} & A_{12} & \dots & A_{1N} \end{bmatrix}$$

$$k_{ij} = (A)_{ij}$$

transpose of a column matrix

vector \vec{x} :
basis \hat{e}_i $i=1, 2, \dots, N$

$$X = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{pmatrix} \quad \text{column matrix}$$

row matrix

$$\vec{x} = (x_1, x_2, \dots, x_N)^T$$

different basis \hat{e}'_i

$$X' = \begin{pmatrix} x'_1 \\ x'_2 \\ \vdots \\ x'_N \end{pmatrix}$$

\rightarrow all denote same vector \vec{x} w/ different basis

8.4 Basic Matrix Algebra

consider 2 linear operators $A \neq B$ operating on arbitrary vector \vec{x}

$$\sum_j (A+B)_{ij} x_j = \sum_j A_{ij} x_j + \sum_j B_{ij} x_j$$

$$\sum_j (\lambda A)_{ij} x_j = \lambda \sum_j A_{ij} x_j$$

$$\sum_j (AB)_{ij} x_j = \sum_k A_{ik} (Bx)_k = \sum_j \sum_k A_{ik} B_{kj} x_j$$

$$\rightarrow (A+B)_{ij} = A_{ij} + B_{ij}$$

$$(\lambda A)_{ij} = \lambda A_{ij}$$

$$(AB)_{ij} = \sum_k A_{ik} B_{kj}$$

Matrix Addition and Multiplication by a Scalar

$$S_{ij} = A_{ij} + B_{ij}$$

for 2×3 matrix:

$$\begin{pmatrix} S_{11} & S_{12} & S_{13} \\ S_{21} & S_{22} & S_{23} \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \end{pmatrix} + \begin{pmatrix} B_{11} & B_{12} & B_{13} \\ B_{21} & B_{22} & B_{23} \end{pmatrix}$$

$$= \begin{pmatrix} A_{11} + B_{11} & A_{12} + B_{12} & A_{13} + B_{13} \\ A_{21} + B_{21} & A_{22} + B_{22} & A_{23} + B_{23} \end{pmatrix}$$

must have same dimensions

$$A + B = B + A \quad D = A - B$$

matrix addition is associative & commutative

matrix multiplication is associative & distributive

$$\lambda \begin{pmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \end{pmatrix} = \begin{pmatrix} \lambda A_{11} & \lambda A_{12} & \lambda A_{13} \\ \lambda A_{21} & \lambda A_{22} & \lambda A_{23} \end{pmatrix}$$

Multiplication of Matrices

consider transformation of 1 vector into another $\vec{y} = A \vec{x}$

components: $y_i = \sum_{j=1}^N A_{ij} x_j \quad i = 1, 2, 3, \dots, M$

$$\begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_M \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} & \cdots & A_{1N} \\ A_{21} & A_{22} & \cdots & A_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ A_{M1} & A_{M2} & \cdots & A_{MN} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{pmatrix}$$

operating A on \vec{e}_j (w/all components 0 except the j^{th})

$$A \vec{e}_j = \begin{pmatrix} A_{11} & A_{12} & \cdots & A_{1N} \\ A_{21} & A_{22} & \cdots & A_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ A_{M1} & A_{M2} & \cdots & A_{MN} \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} A_{1j} \\ A_{2j} \\ \vdots \\ A_{Mj} \end{pmatrix}$$

$$\begin{pmatrix} P_{11} & P_{12} \\ P_{21} & P_{22} \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \end{pmatrix} \cdot \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \\ B_{31} & B_{32} \end{pmatrix}$$

$$P_{11} = A_{11} B_{11} + A_{12} B_{21} + A_{13} B_{31}$$

$$P_{21} = A_{21} B_{11} + A_{22} B_{21} + A_{23} B_{31}$$

$$P_{12} = A_{11} B_{12} + A_{12} B_{22} + A_{13} B_{32}$$

$$P_{22} = A_{21} B_{12} + A_{22} B_{22} + A_{23} B_{32}$$

$$A(BC) = (AB)C$$

$$P = AB$$

$$Q = BA$$

in general $AB \neq BA$

The Null and Identity Matrices

$$A \cdot 0 = 0 = 0 \cdot A \quad \nearrow \text{null}$$
$$A + 0 = 0 + A = A \quad \swarrow$$

$$A \cdot I = I \cdot A = A \quad \text{--- identity}$$

8.15 Change of Basis and Similarity Transformations

have so far considered vector \vec{x} as geometrical quantity indept. of basis

we got a basis $\hat{e}_i : i = 1, 2, \dots, N$

$$\vec{x} = x_1 \hat{e}_1 + x_2 \hat{e}_2 + \dots + x_N \hat{e}_N$$

its column matrix, is \vec{x} transposed (T):

$$x = (x_1 \ x_2 \ \dots \ x_N)^T$$

consider how these x^i components change as result of prescribed basis $\hat{e}'_i, i=1, 2, \dots, N$

related to old basis as: $\hat{e}'_j = \sum_{i=1}^N S_{ij} \hat{e}_i$

S_{ij} is j th component of \hat{e}'_i wrt. old basis

any arbitrary \vec{x} vector:

$$\vec{x} = \sum_{i=1}^N x_i \hat{e}_i = \sum_{j=1}^N x'_j \hat{e}'_j = \sum_{j=1}^N x'_j \sum_{i=1}^N S_{ij} \hat{e}_i$$

$$x'_i = \sum_{j=1}^N S_{ij} x'_j \quad \text{or} \quad \underline{x' = S x}$$

S is transformation matrix

$$\rightarrow S^{-1} x = S^{-1} S x' \rightarrow x' = S^{-1} x$$



components of \vec{x} transform inversely to the way in which the basis vectors \hat{e}_i themselves transform

transformation law for components of a linear operator under same change of basis

operator eq: $\vec{y} = A \vec{x}$ can be written as

$$y = Ax \quad y' = A' x'$$

$$S y' = A S x' \rightarrow y' = \underline{S^{-1} A S} x'$$

linear operator A transforms as $A' = S^{-1} A S$

example of similarity transformation

Given square matrix A , may interpret as representing linear operator A in given basis \hat{e}_i

can also consider matrix $A' = S^{-1}AS$ for any non-singular matrix S as representing same linear operator A in new basis \hat{e}'_j

$$\hat{e}'_j = \sum_i S_{ij} \hat{e}_i$$

Any property of matrix A that represents some property of linear operator A will also be shared by A'

① if $A=I$, then $A'=I$

$$A' = S^{-1}IS = S^{-1}S = I$$

② Value of determinant is unchanged:

$$|A'| = |S^{-1}AS| = |S^{-1}| |A| |S| = |A| |S^{-1}| |S| = |A| |S^*S| = |A|$$

③ characteristic of determinant & eigenvalues of A' are same from A

$$\begin{aligned} |A' - \lambda I| &= |S^{-1}AS - \lambda I| = |S^{-1}(A - \lambda I)S| \\ &= |S^{-1}| |S| |A - \lambda I| = |A - \lambda I| \end{aligned}$$

④ Value of trace is unchanged

An import. class of similarity transformations is that for which S is a unitary matrix

$$\rightarrow A' = S^{-1}AS = S^*AS$$

if original basis \hat{e}_i is orthonormal & S is unitary;

$$\begin{aligned} \langle \hat{e}_i | \hat{e}'_j \rangle &= \langle \sum_k S_{ki} \hat{e}_k | \sum_r S_{rj} \hat{e}'_r \rangle \\ &= \sum_k S_{ki}^* \sum_r S_{rj} \langle \hat{e}_k | \hat{e}'_r \rangle = \sum_k S_{ki}^* \sum_r S_{rj} \delta_{kr} \\ &= \sum_k S_{ki}^* S_{kj} = (S^*S)_{ij} = \delta_{ij} \end{aligned}$$

new basis is also orthonormal