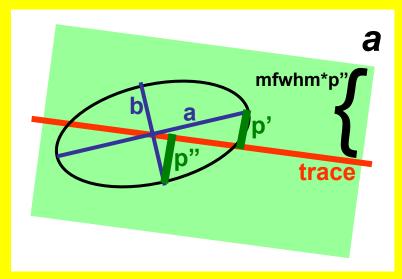
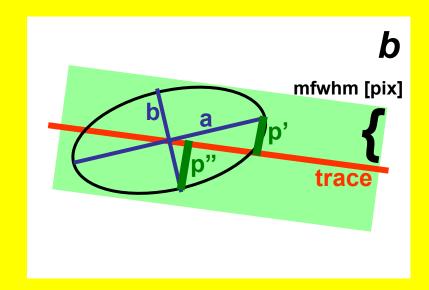
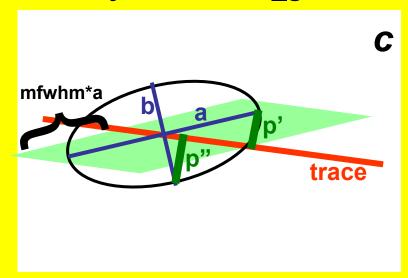
orient="no", mfwhm > 0



orient="no", mfwhm < 0



orient="yes", slitless\_geom="no"



orient="yes", slitless\_geom="yes"

