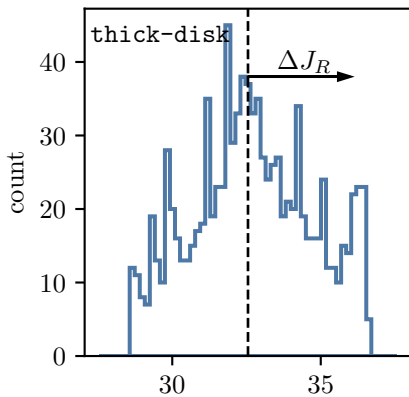
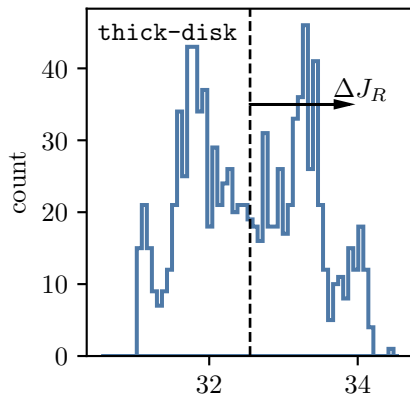


$x$  offset = 100 pc



$z$  offset = 100 pc



$x$  offset = 100 pc

