## **Inclusive Gaming**

I am not much of a gamer, at least not by my comparison. However, when I got to college, I wanted something I could do to pass the time, and videogames seemed to be the best option. I had heard about this game online called "Overwatch", a game that was getting significant positive reviews about being really diverse and inclusive. I bought the game and was almost immediately sucked in. This game had everything: diverse characters, great storylines, and fantastic gameplay. While it has been a while since I've played it, I do still enjoy it. What attracted me to this game the most was the inclusivity.

I always like to see the world being a better place. Having more inclusivity has zero downsides, and makes the game more appealing to more players. People may complain that they feel like they're being sidelined by the inclusivity, but I disagree. There are just as many traditional masculine and feminine characters as there are more creative characters. Because these traditional characters are still popular, they'll likely stay. However, they might just have a much more diverse cast of co characters in the future.