

High dynamic range and high fidelity imaging

Tim Cornwell

The Basic Measurement Equation of Interferometry

- The data we collect are related to what we want to know via a measurement equation
- For small fields of view, the monochromatic visibility is the 2D Fourier transform of the sky

$$V(u,v) = \int I(l,m) e^{2\pi j(u l + v m)} dl dm$$

- Straightforward to invert to obtain an image

$$I^D = \sum_i w_i V(u_i, v_i) e^{2\pi j(u_i l + v_i m)}$$

Fidelity

- Accuracy of representation of source structure
- \sim on source signal to noise
- Not directly measurable or easily quantifiable
- Requires simulation
- Related to measurement strategy

Deconvolution

$$I^D = \sum_i w_i V(u_i, v_i) e^{2\pi j(u_i l + v_i m)}$$

- Dirty image = true sky convolved with dirty beam
- Solve iteratively for sky using a deconvolution algorithm
- CLEAN, MEM, compressive sampling

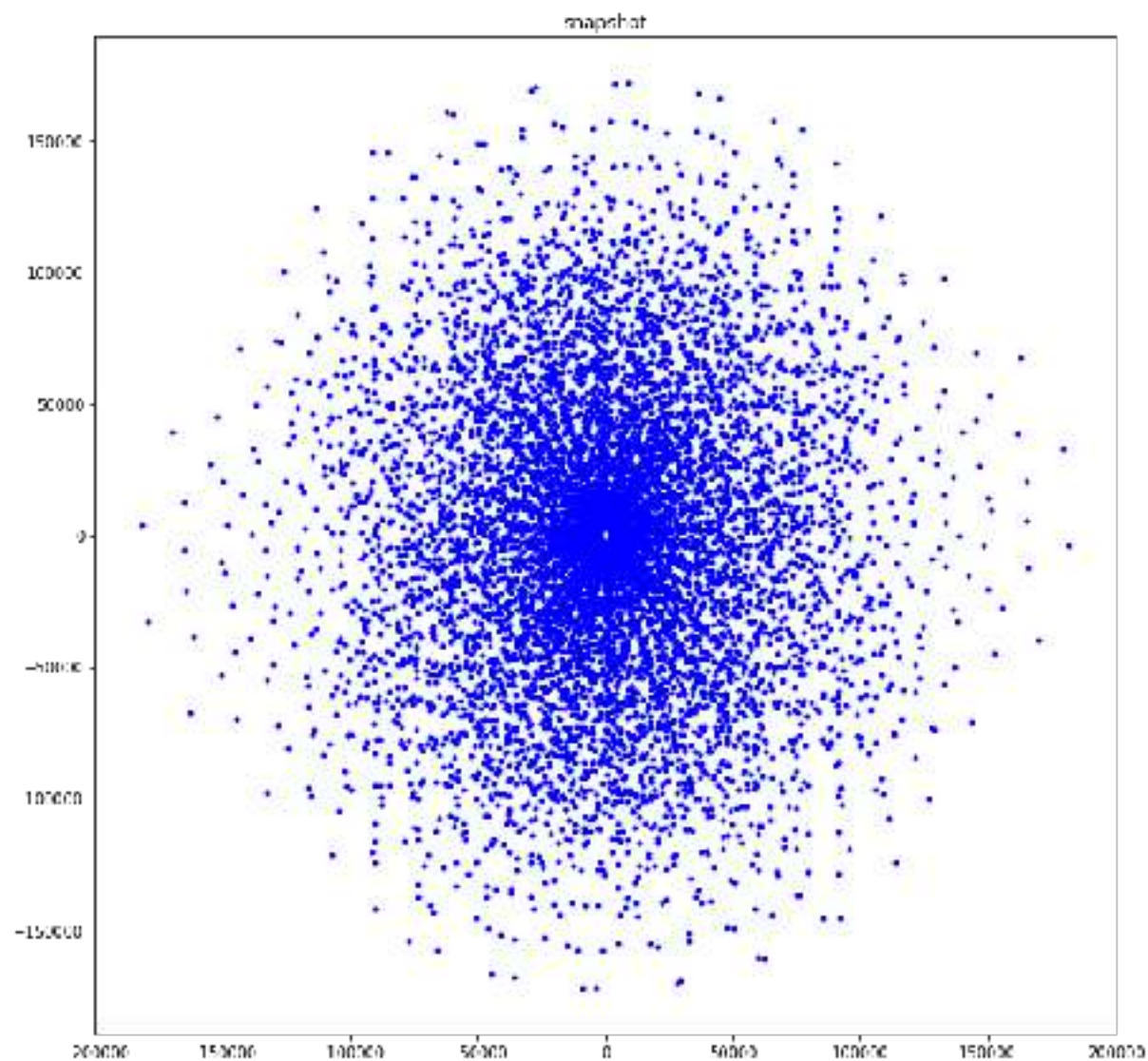
$$B^D = \sum_i w_i e^{2\pi j(u_i l + v_i m)}$$

$$I^D = B^D \otimes I^{sky}$$

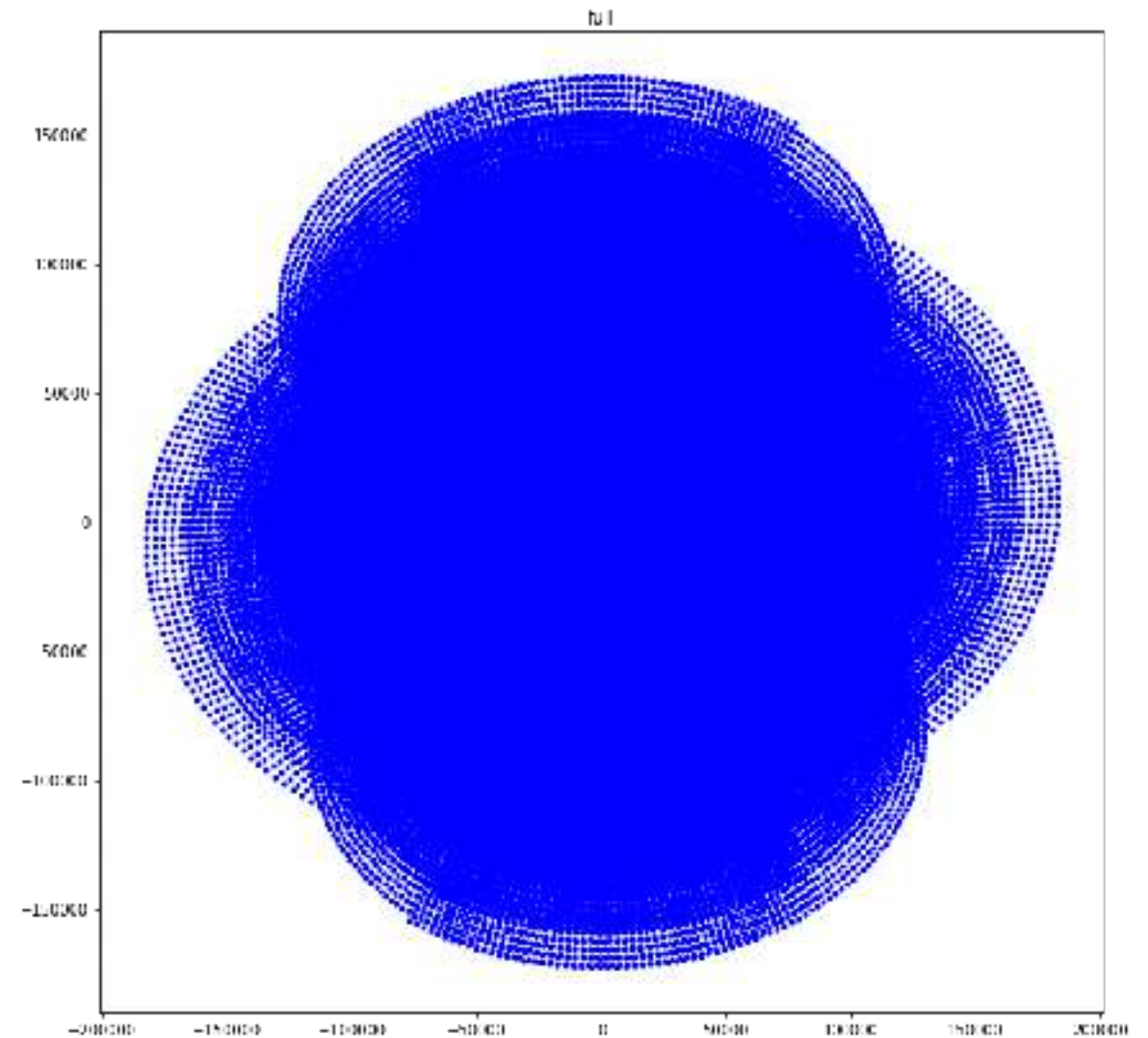
Problems in deconvolution

- Invisible distributions $B^D \otimes Z \approx 0$
- Cannot work miracles: complex field + poor uv coverage
- CLEAN models extended distributions as collection of point sources
- CLEAN is iterative and may not have converged
- Standard CLEAN emphasises full resolution
- Multi-scale CLEAN works for a range of scale sizes

VLA simulation

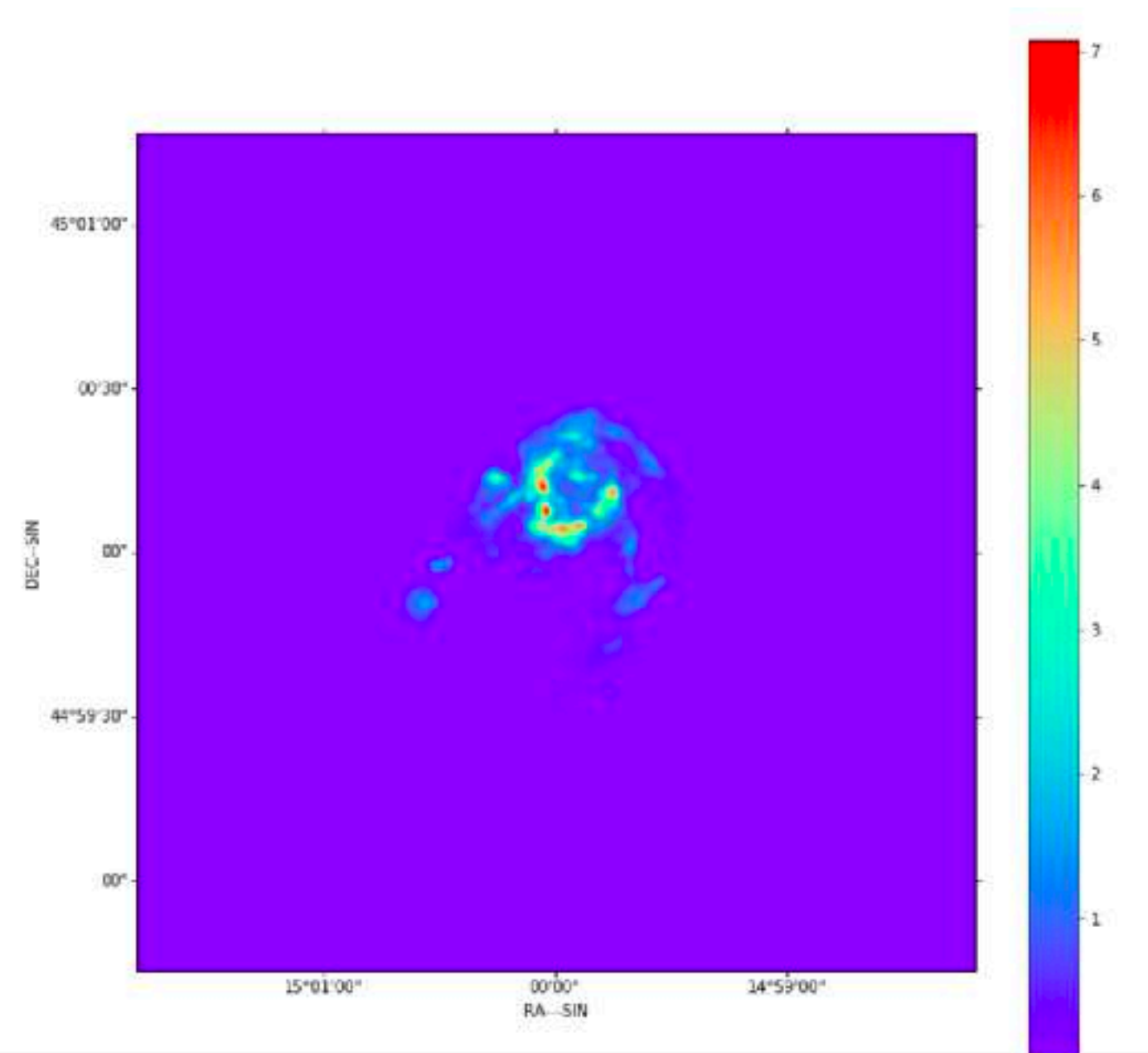


**12 hour angles at
one frequency**

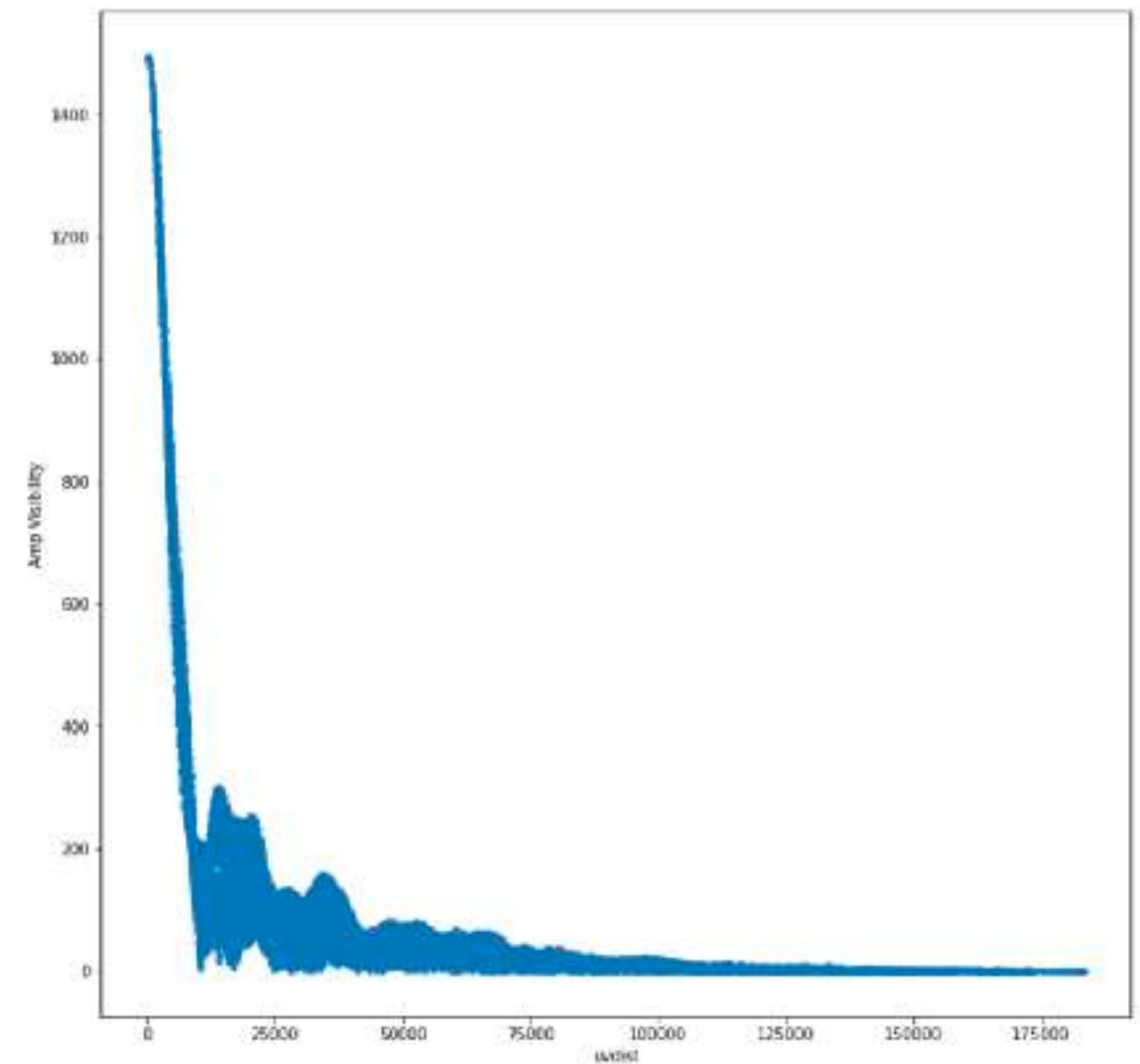


**120 hour angles at
eight frequencies**

Model and visibilities

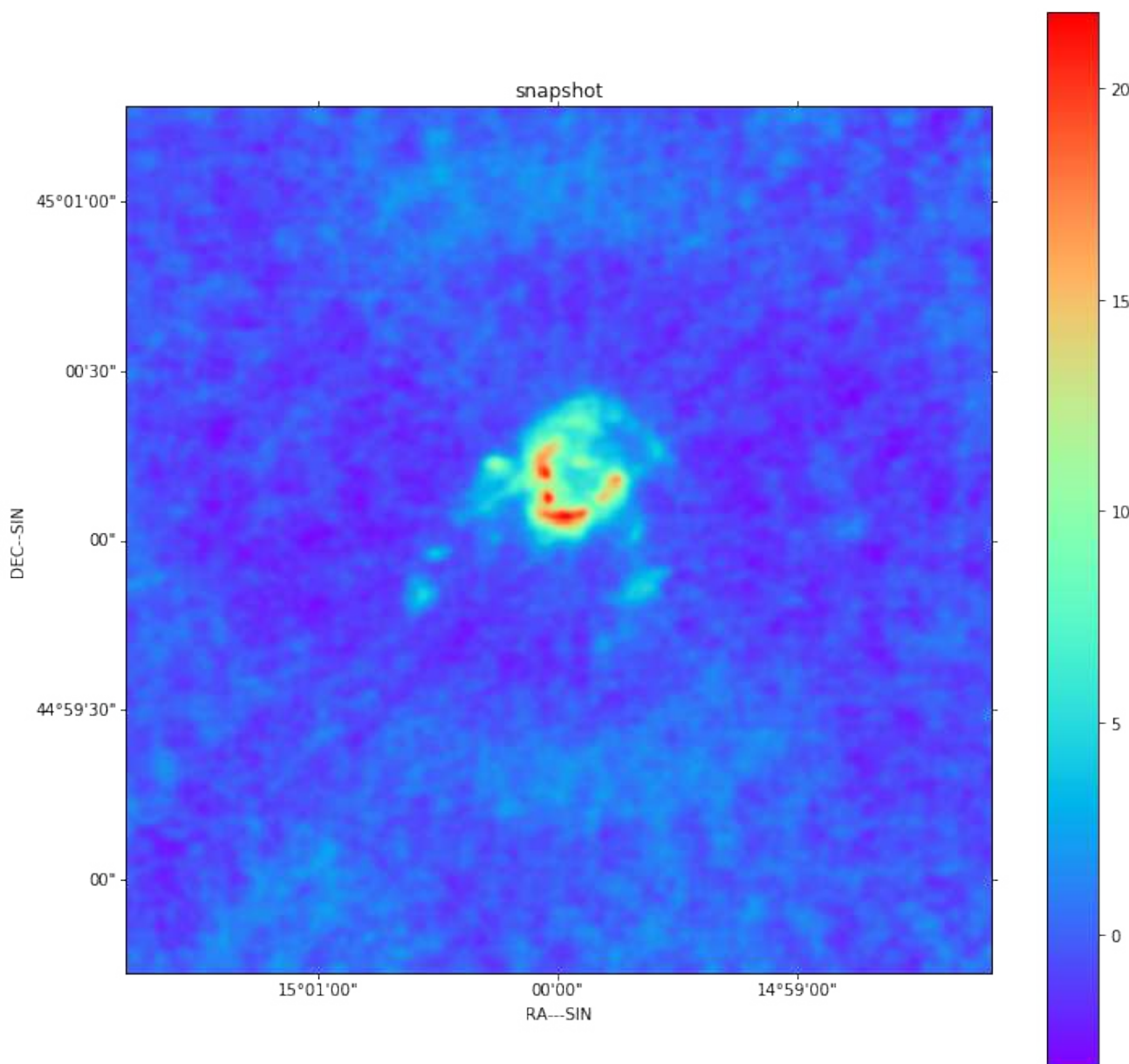


Model

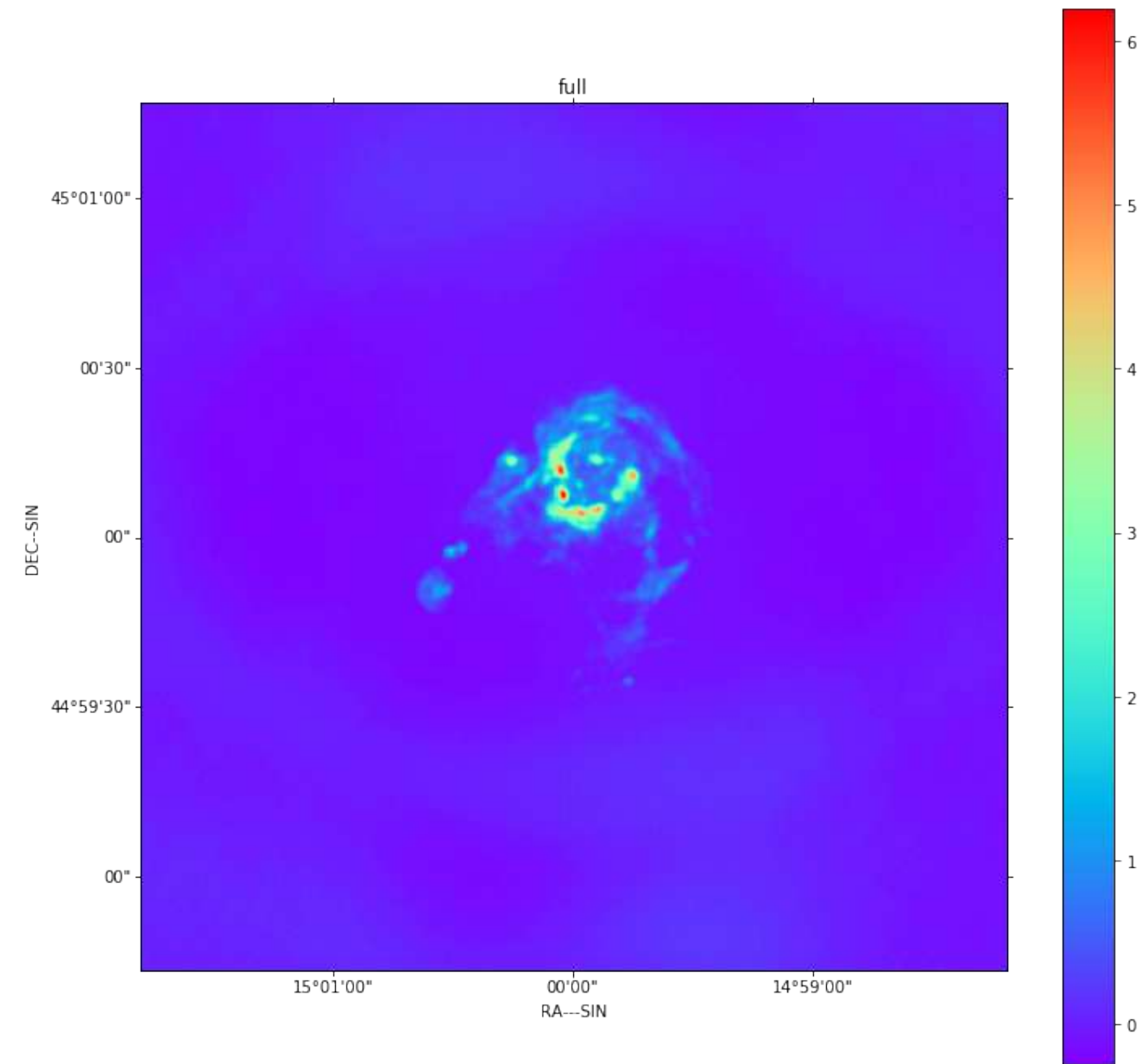


Visibility amplitude

Dirty images



**12 hour angles at
one frequency**



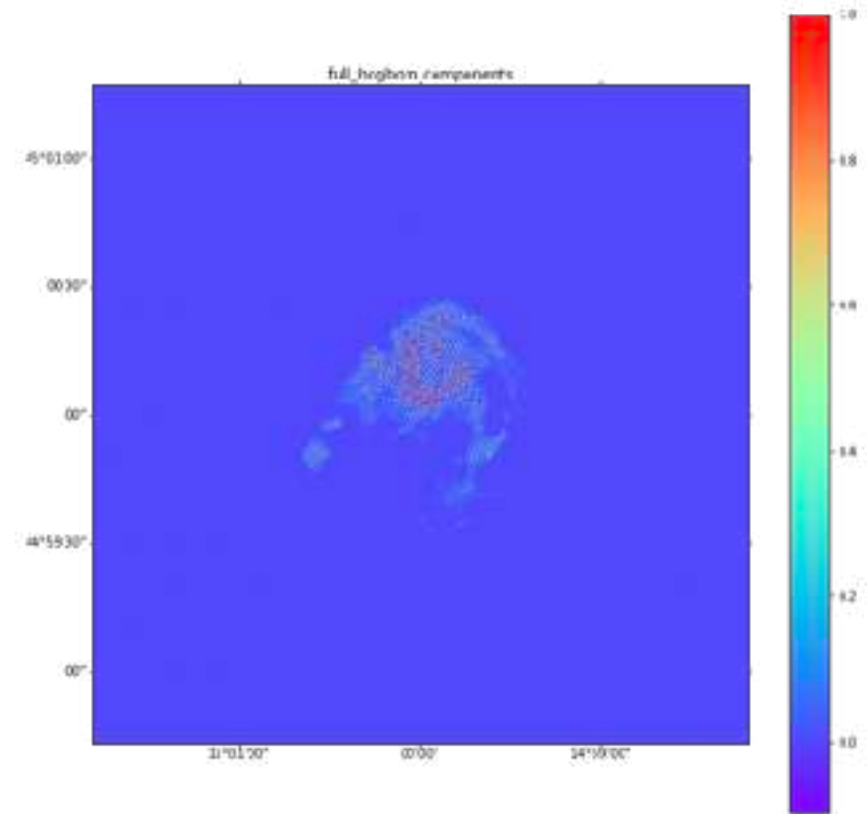
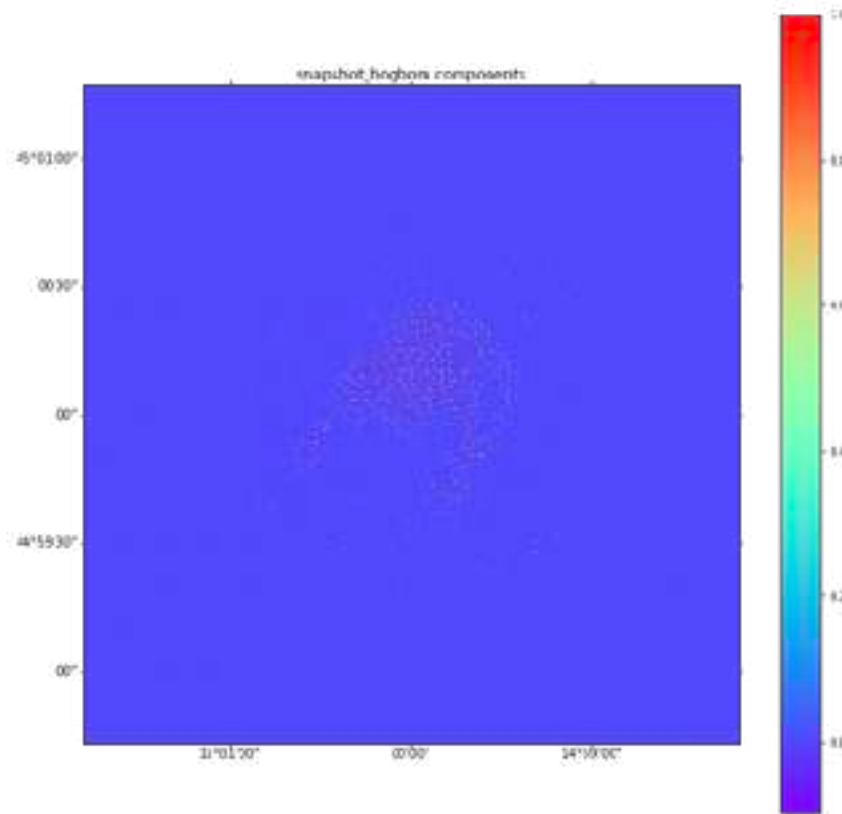
**120 hour angles at
eight frequencies**

Recovered models

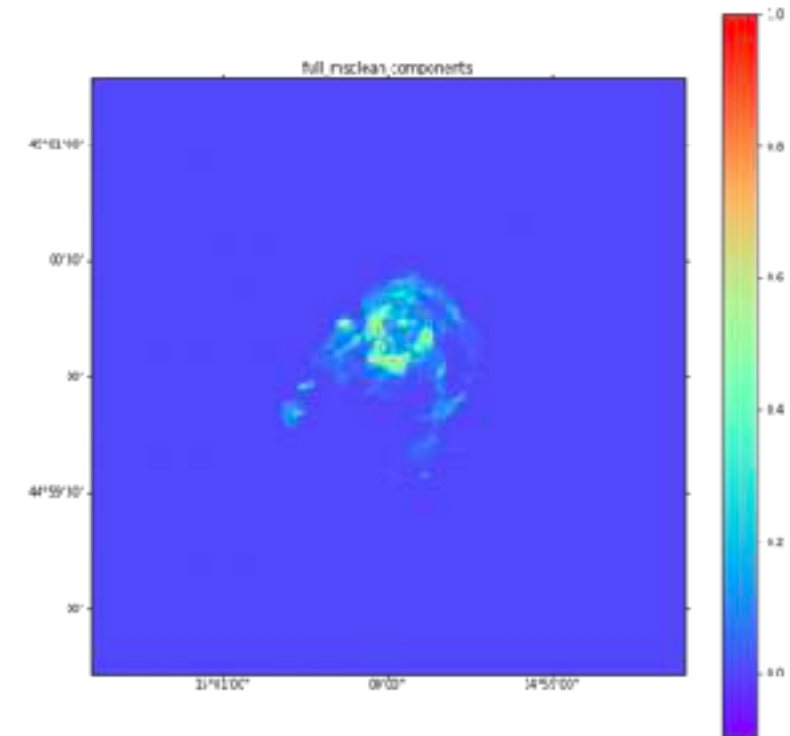
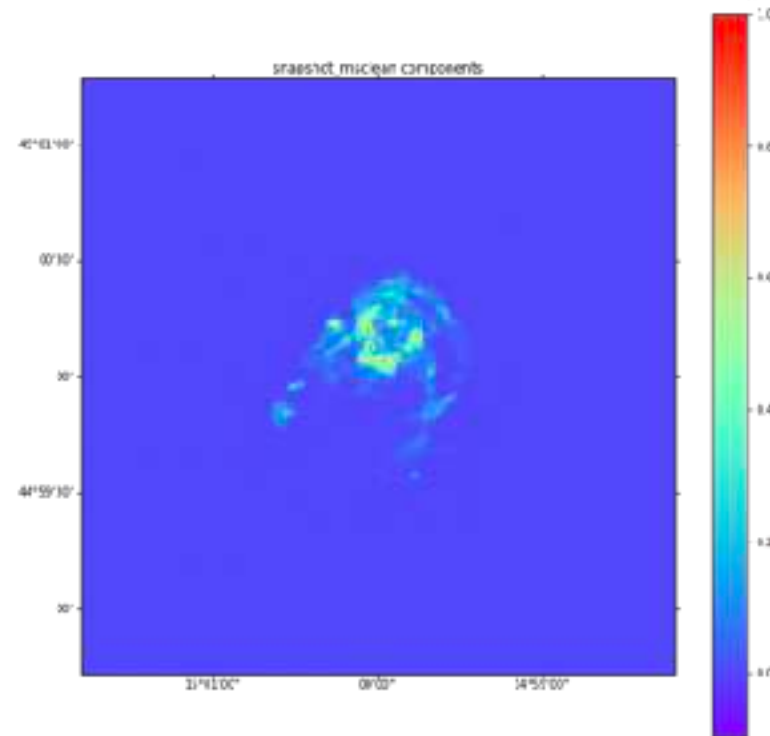
Multiple snapshots

Full observation

Hogbom
CLEAN



Multiscale
CLEAN

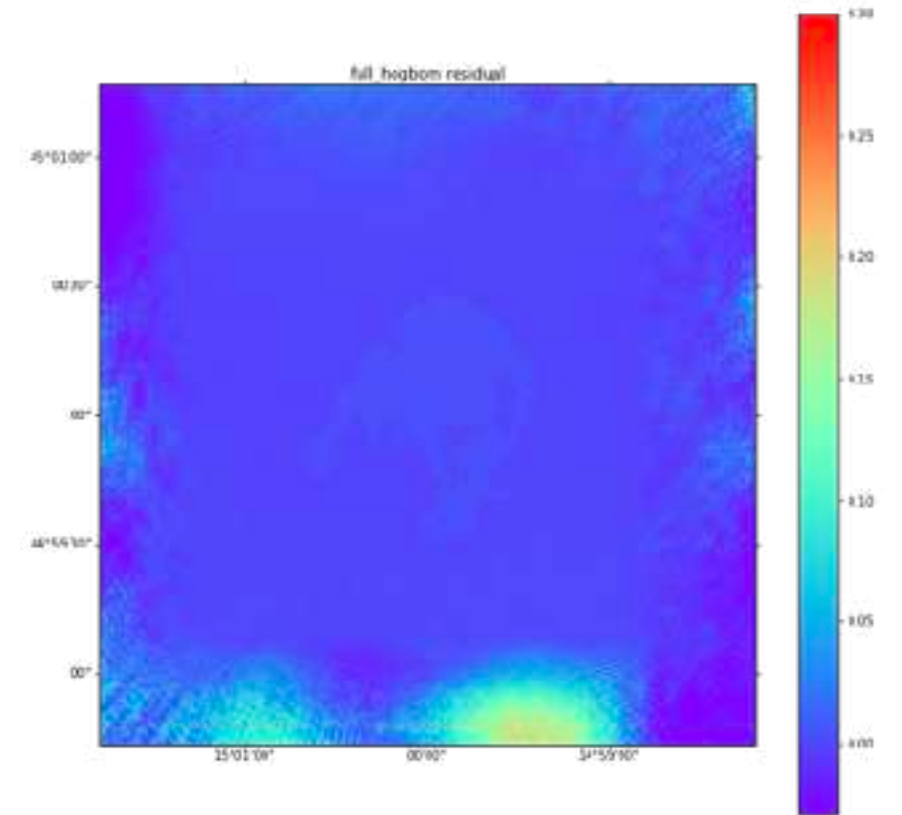
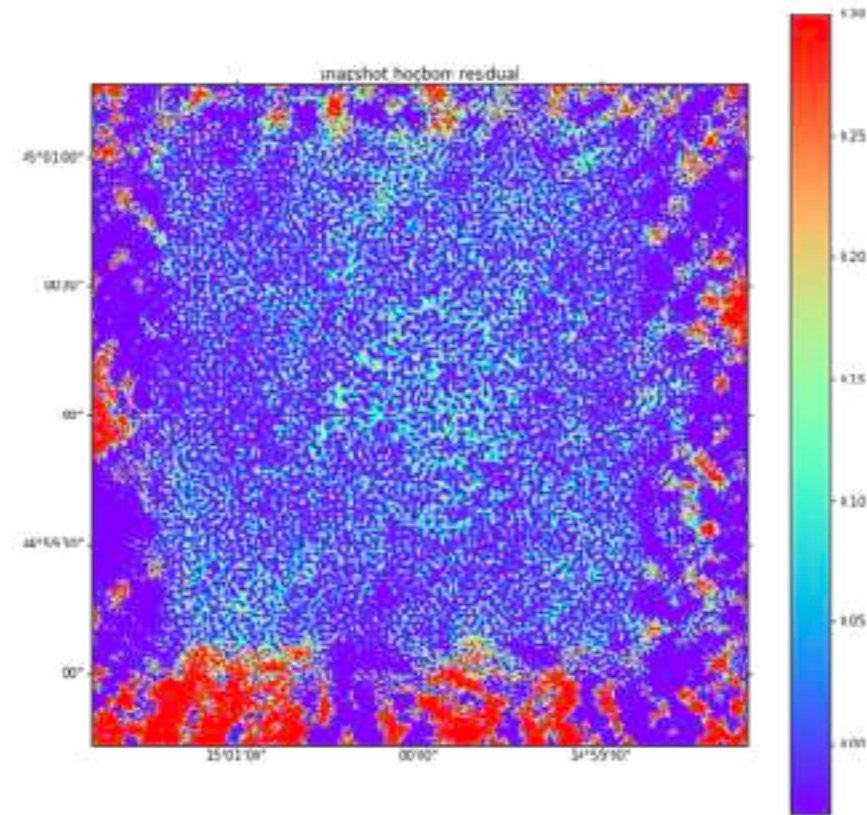


CLEAN residual images

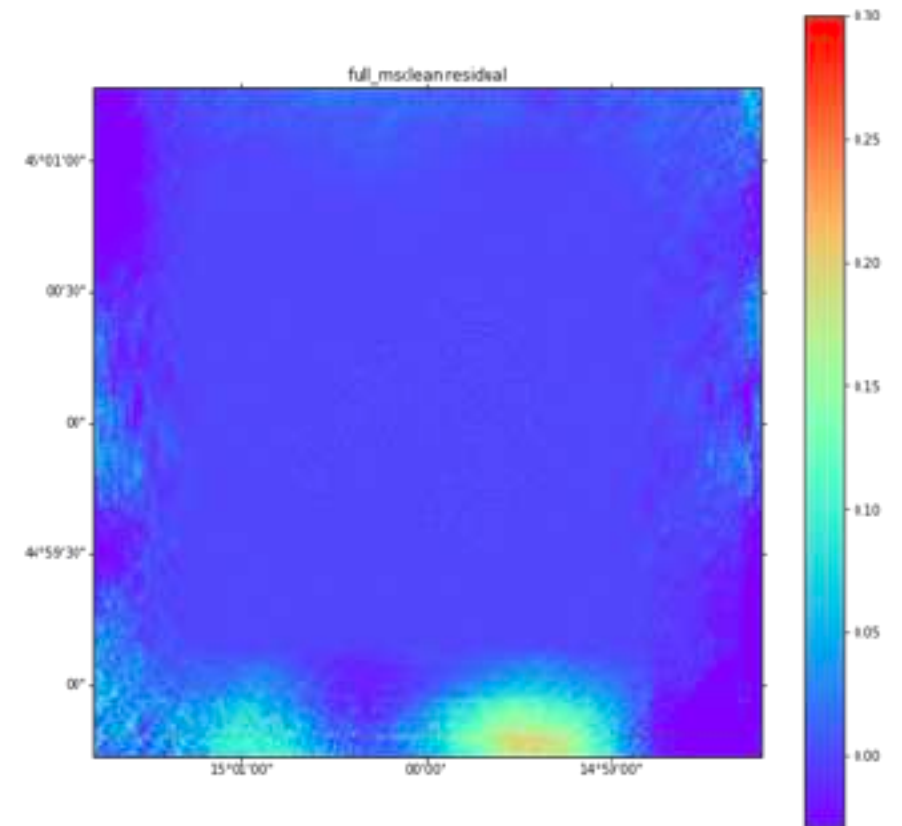
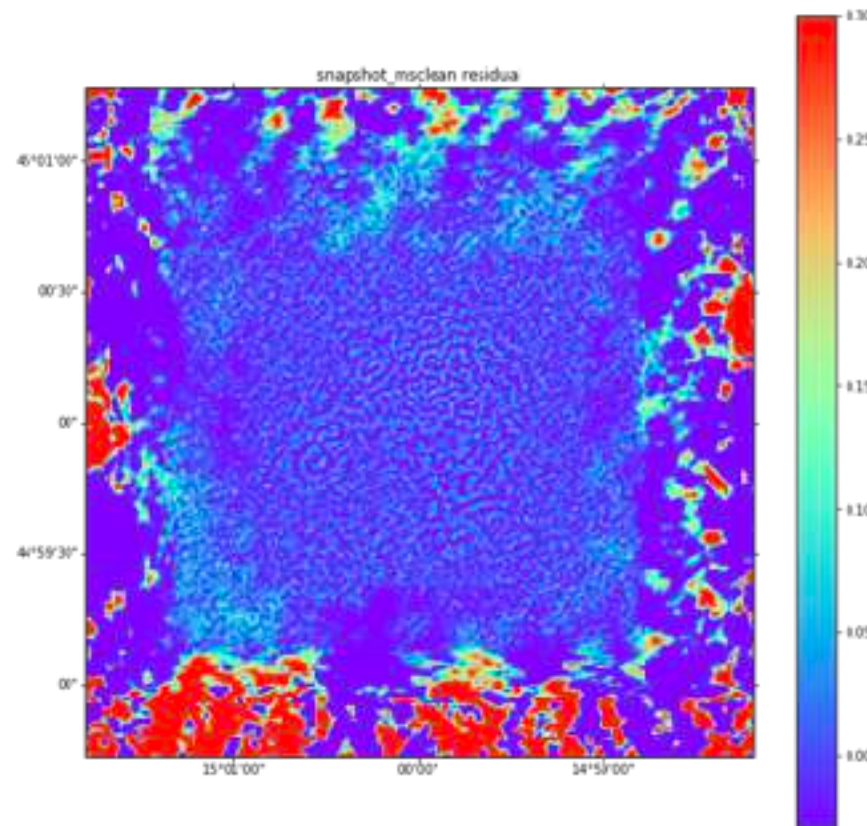
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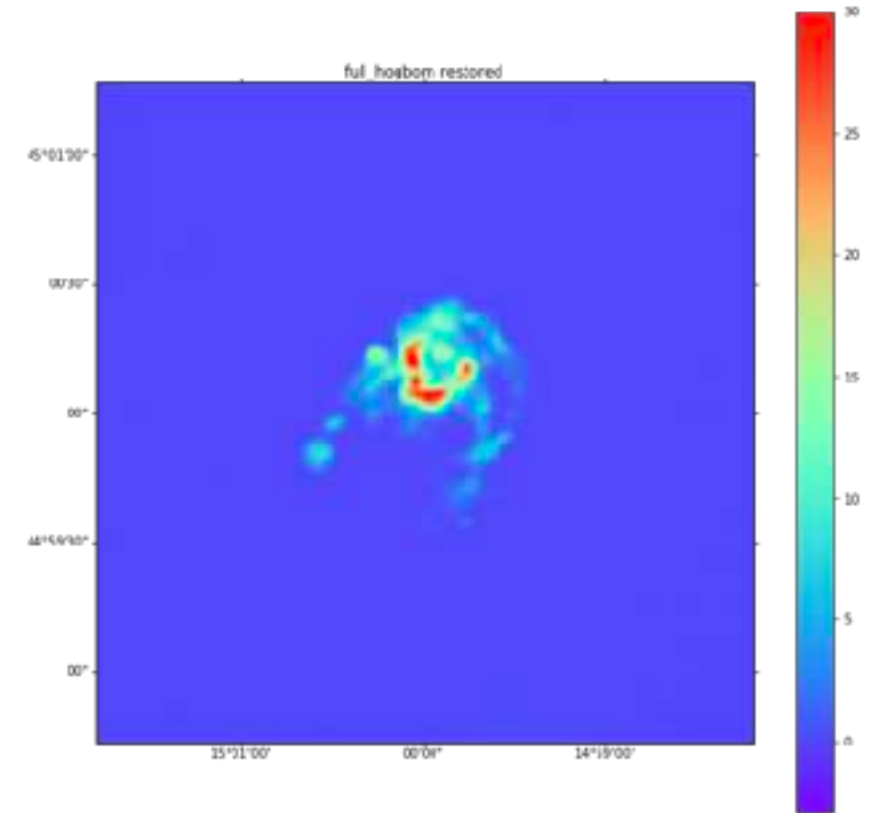
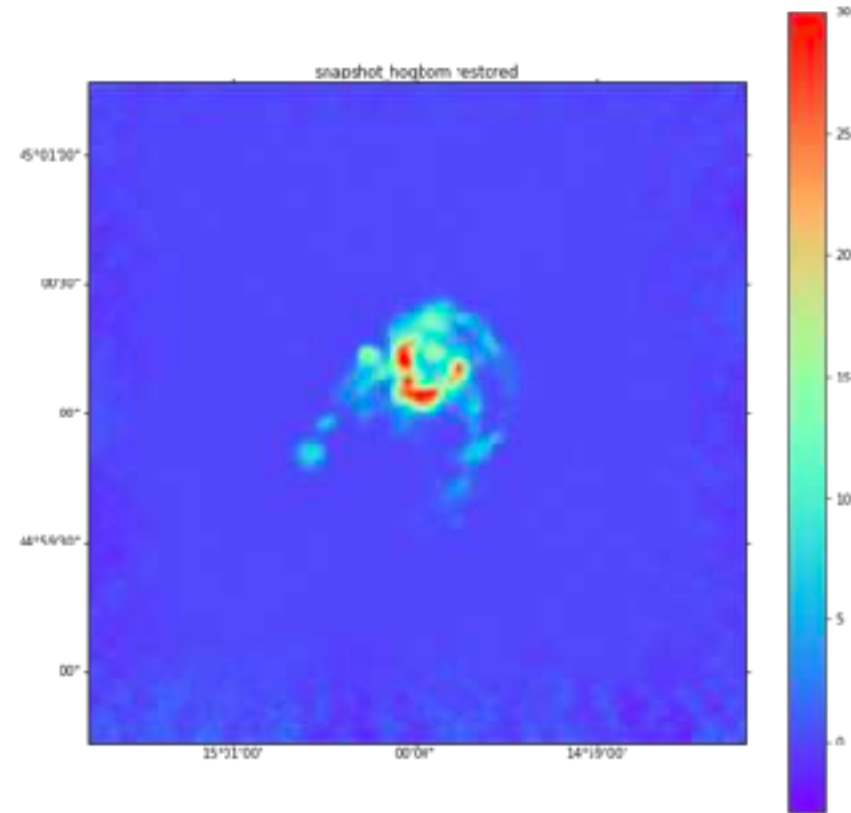


CLEAN restored images

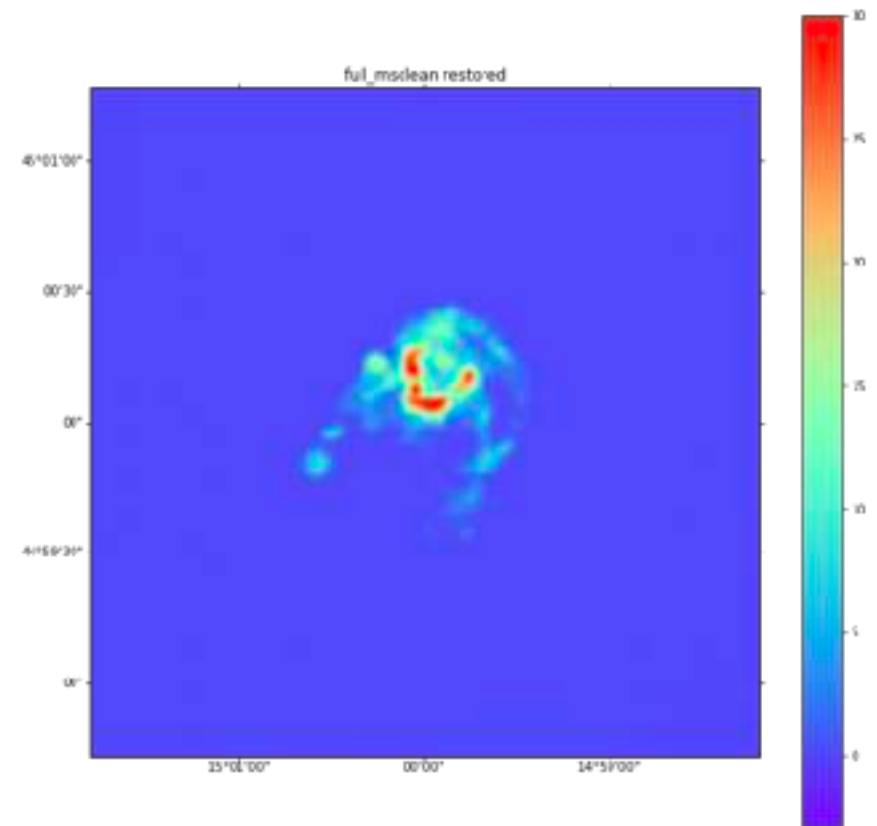
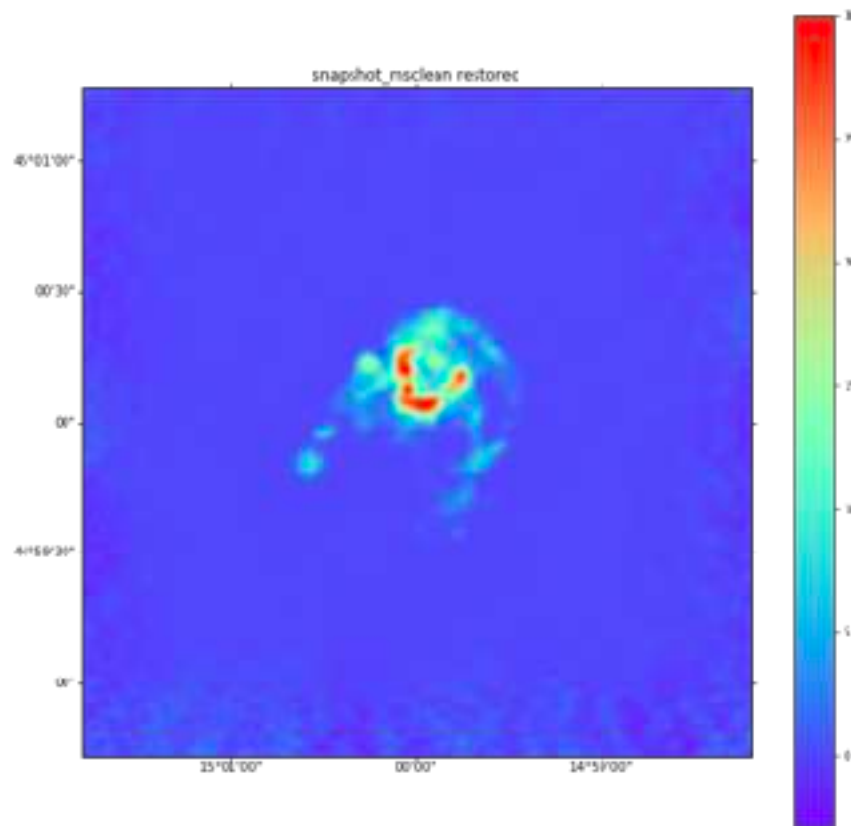
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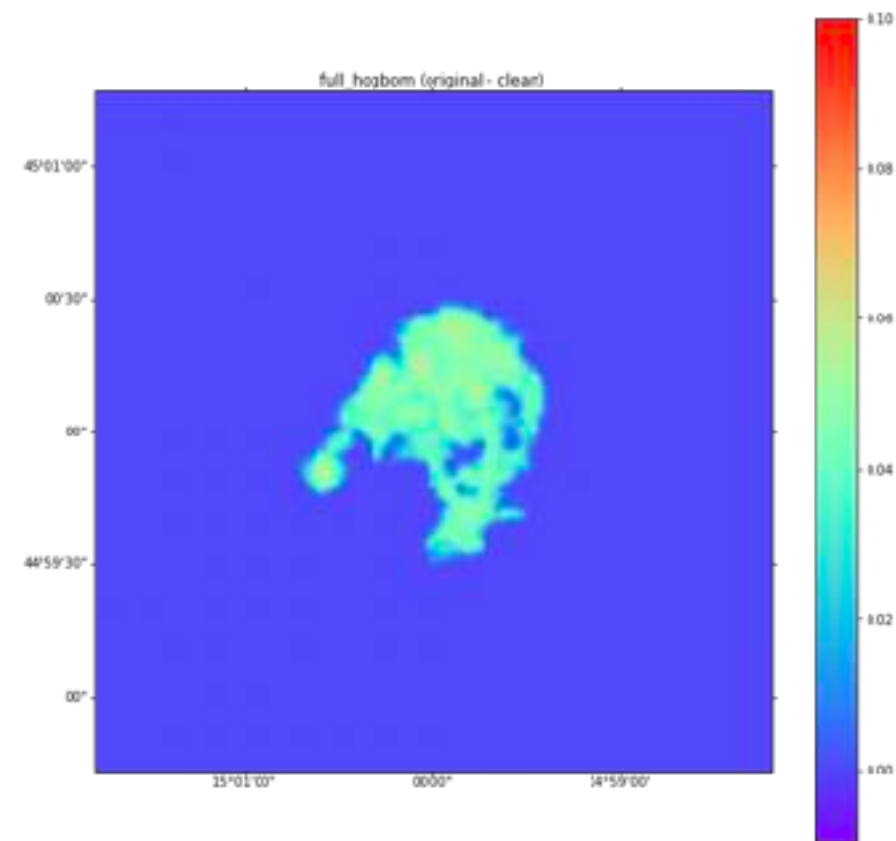
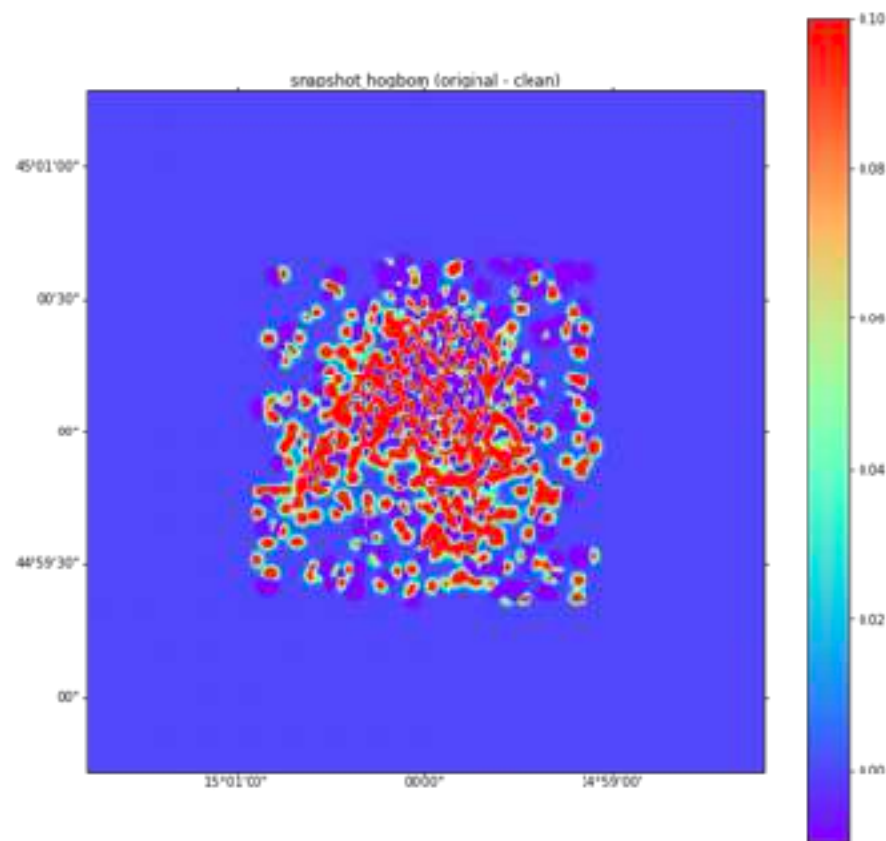


Model - original

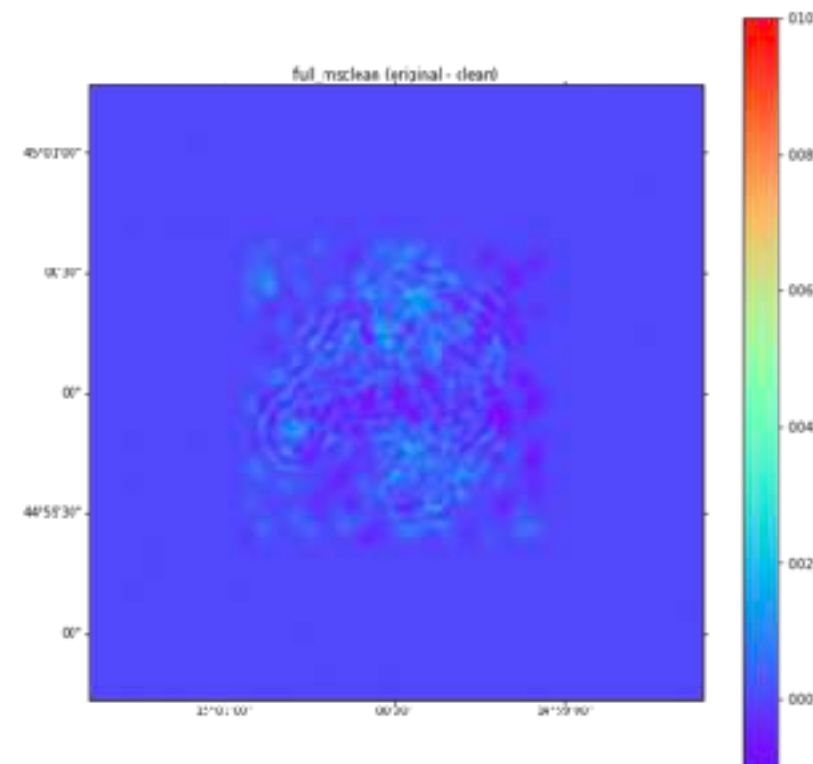
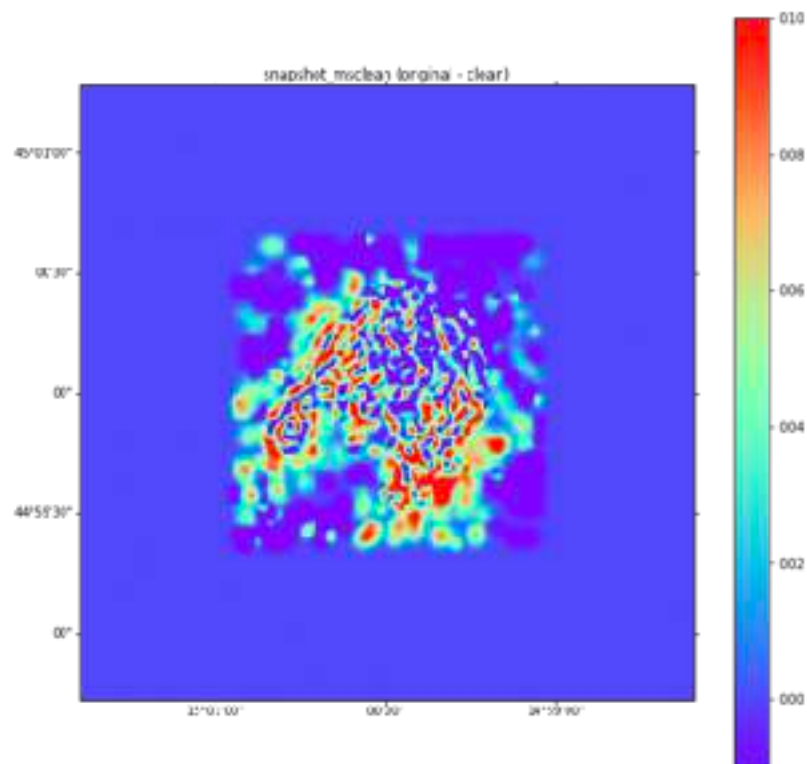
Multiple snapshots

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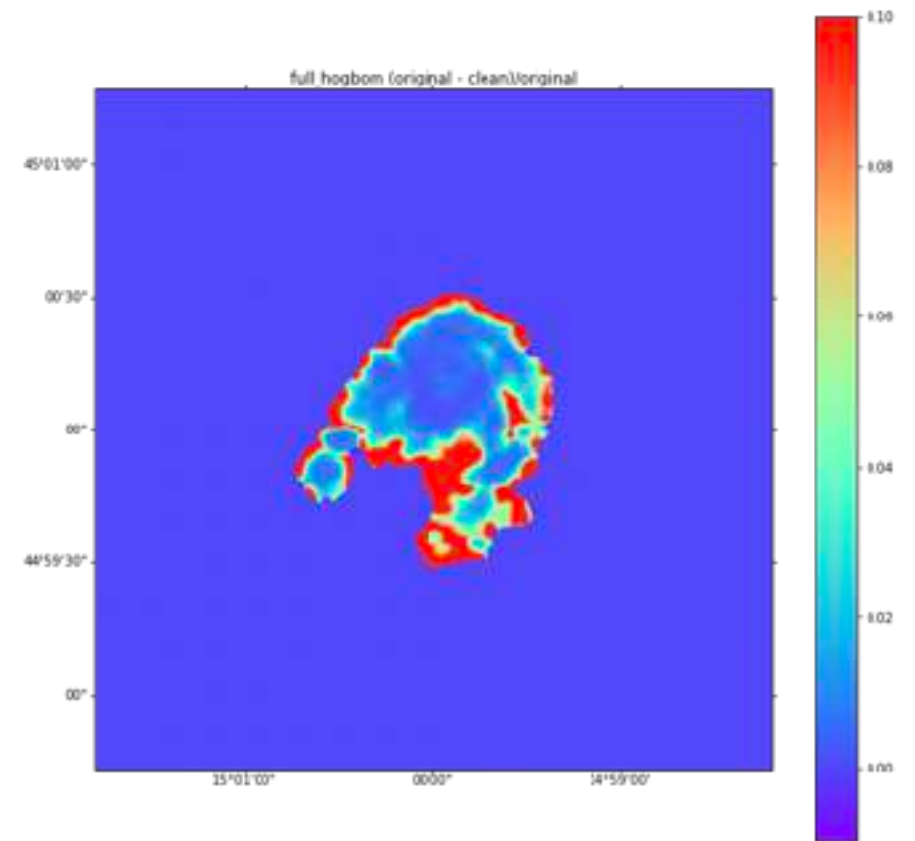
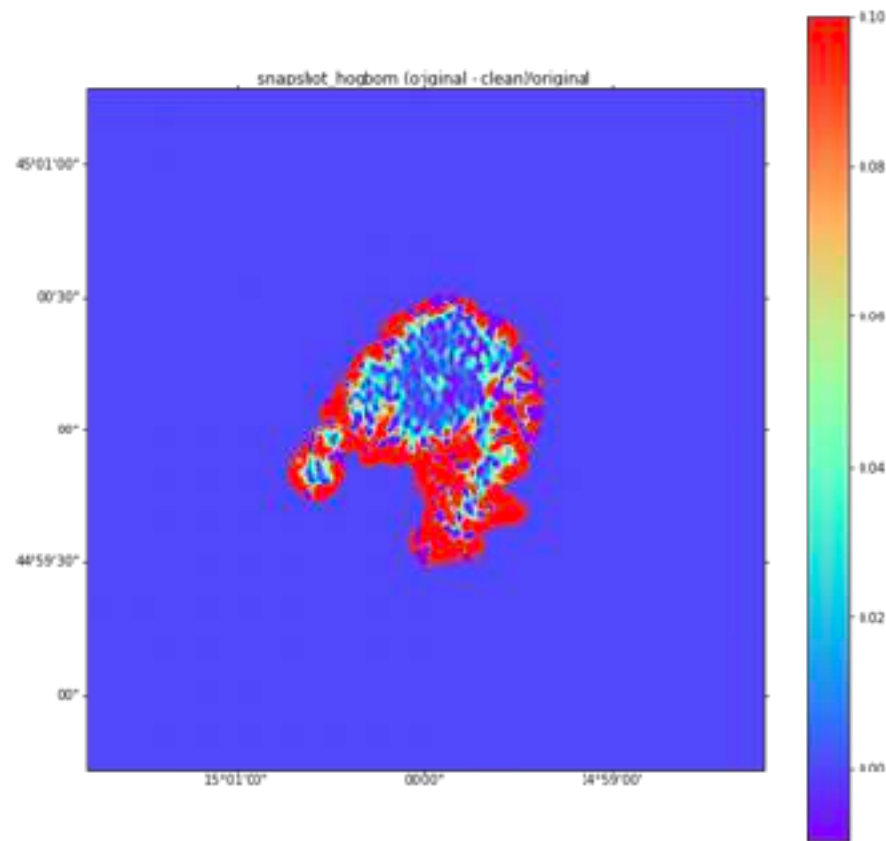


$(\text{Model} - \text{original})/\text{original}$

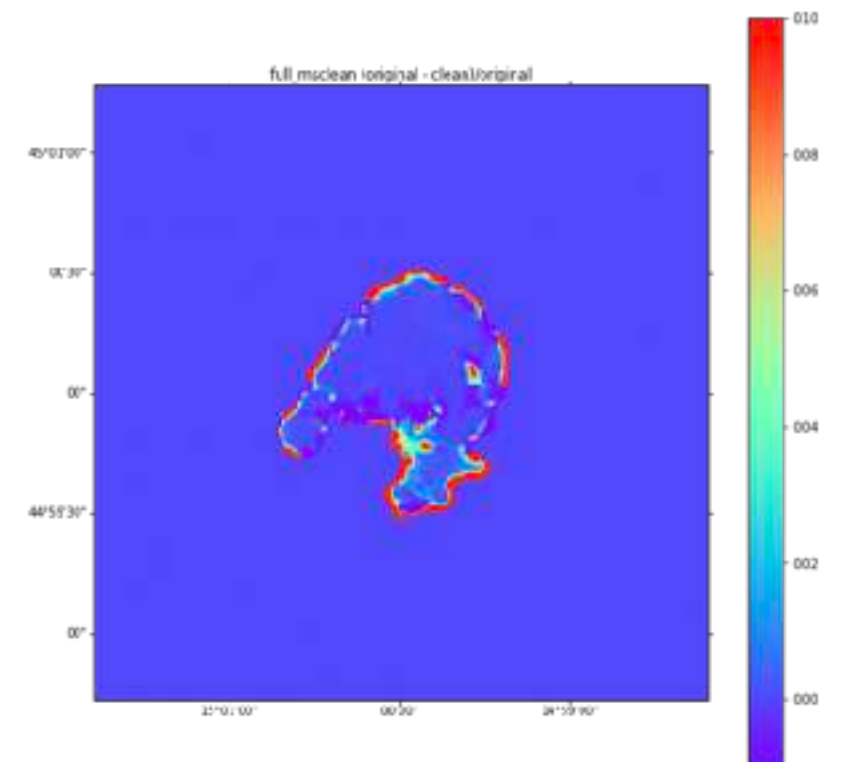
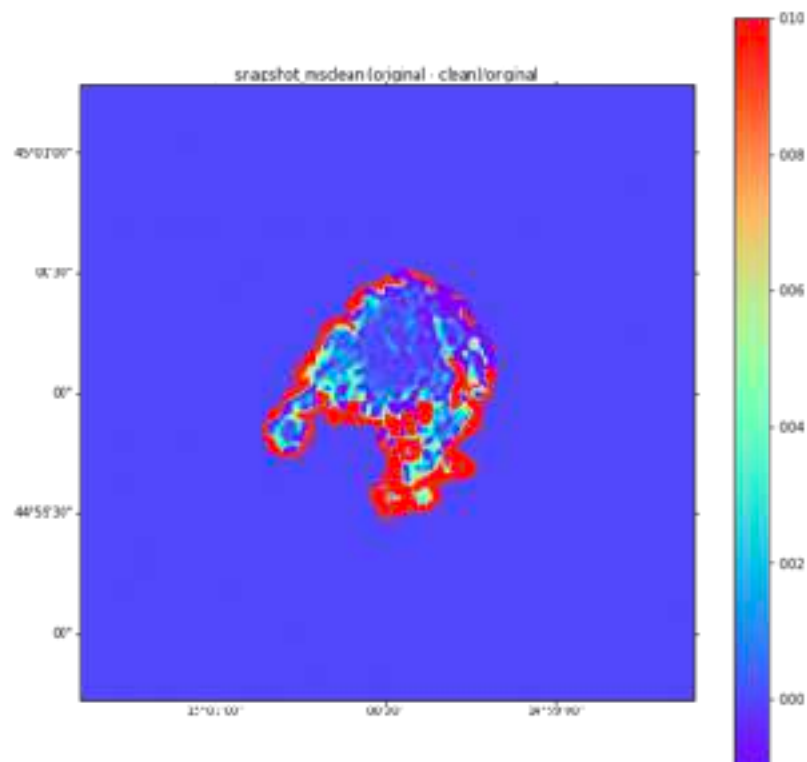
Multiple snapshots

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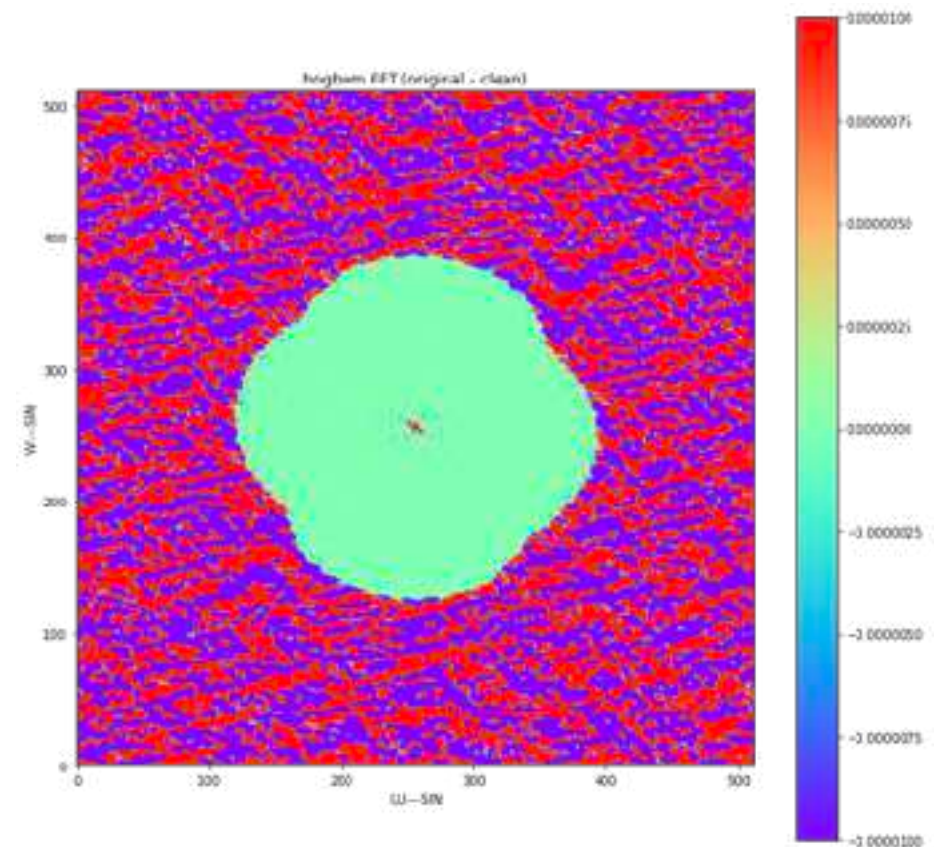
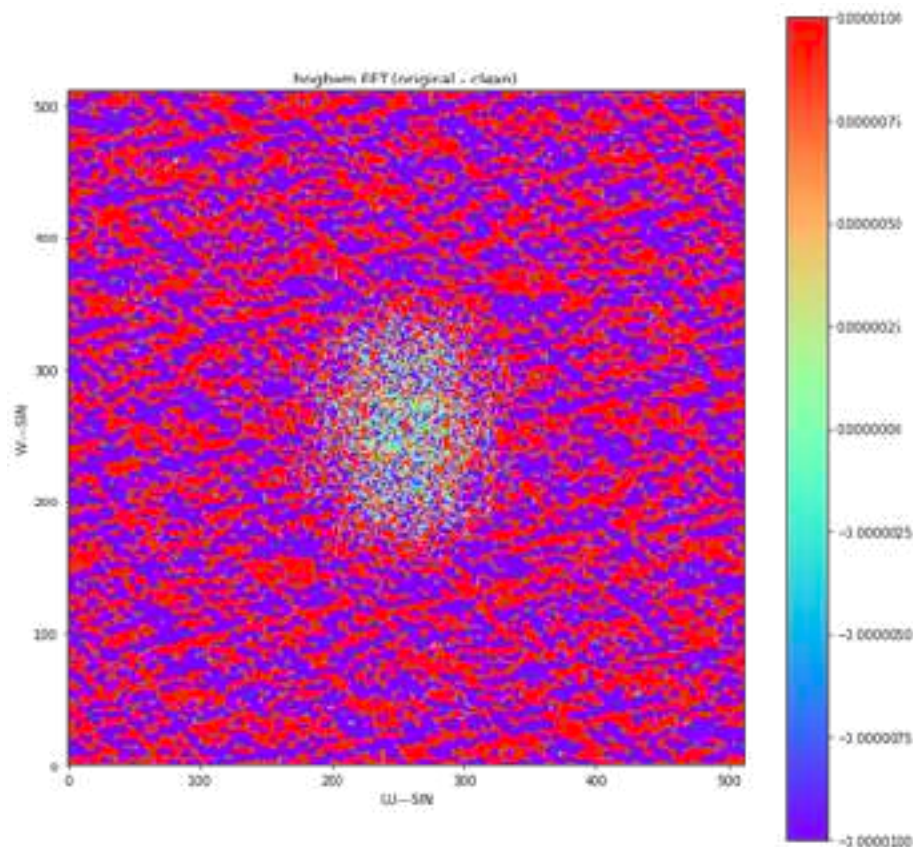


Fourier transform (model - original)

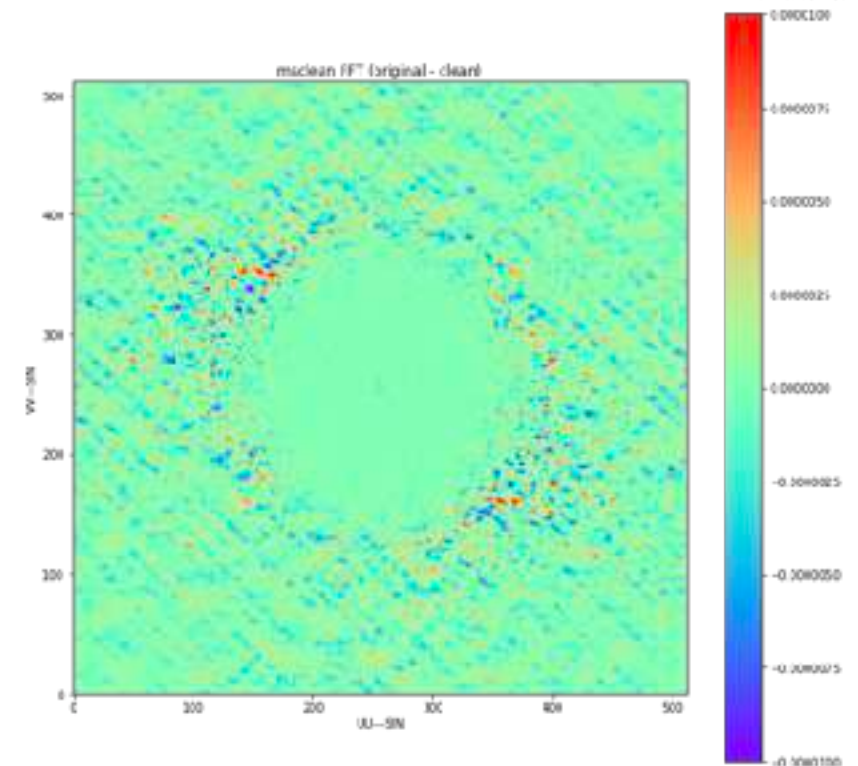
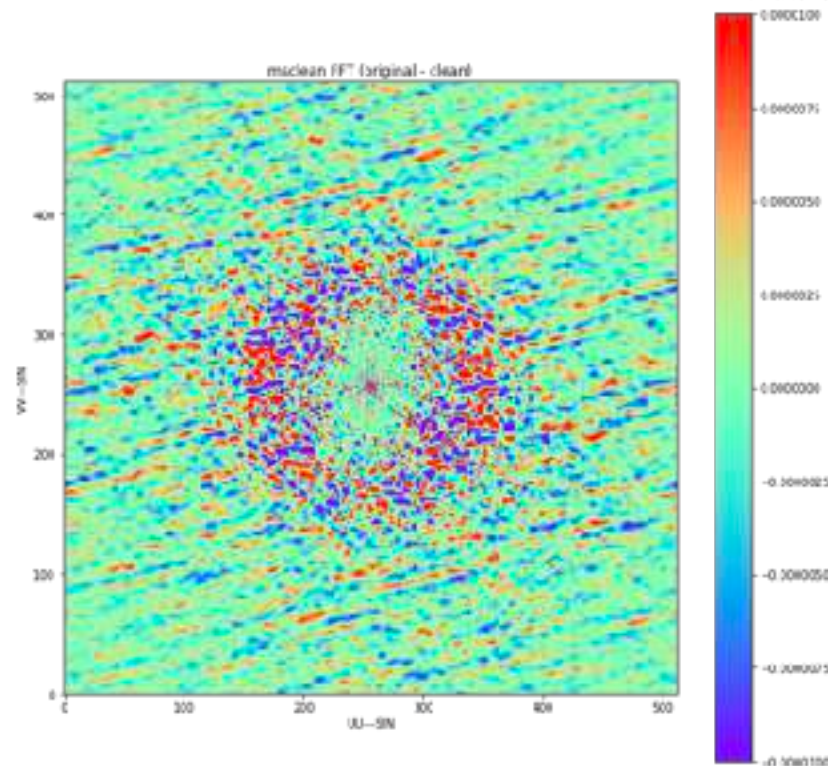
Multiple snapshots

Full observation

Hogbom
CLEAN



Multiscale
CLEAN



Fidelity lessons

- On source noise level \gg off source noise level
- Residuals can be low but the image has on-source errors
- Different deconvolution algorithms give subtly answers
- Be cautious of invisible distributions
- See also Naomi's talk on zero spacing (broad scale structure)
- Take more data: more time, frequencies, different array, single dish, ...

Dynamic range

- The ability to see a weak signal in the presence of a stronger signal
- Typically defined as ratio of peak source/rms rumble
- Measureable and quantifiable
- But varies with time, frequency, scale, polarisation,...
- Tests many aspects of the telescope
- Often directly related to science

Failure of normal calibration

- Effects depends on nature of errors
- e.g. Linear phase gradient across an array leads to position offset
- e.g. Time-variable phase gradients leads to source wandering
- e.g. Moderate statistical errors leads to decorrelation: seeing disk
- Large uncorrelated errors: cannot image!

Movie of point source at 22GHz

- Source moves
- See anti-symmetric errors: signature phase errors
- Three armed structure reflects VLA shape

Effects of statistical errors in snapshot image

- N antennas, $N(N-1)/2$ baselines, snapshot imaging

One baseline with phase error ϕ

$$DR \approx \frac{N^2}{\sqrt{2}\phi}$$

One baseline with amplitude error \mathcal{E}

$$DR \approx \frac{N^2}{\sqrt{2}\mathcal{E}}$$

One antenna with random phase error

$$DR \approx \frac{N^{3/2}}{\sqrt{2}\phi}$$

All antennas have random phase error

$$DR \approx \frac{N}{\sqrt{2}\phi}$$

ME with calibration errors

- Antenna-based errors

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_i g_j^* \int I(l, m) e^{2\pi j(u_{i,j}l + v_{i,j}m)} dl dm$$

- Solve for the antenna gains from measurements with a point source of known strength and position

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_i g_j^* S$$

- Or from a known model

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_i g_j^* \sum_k S e^{2\pi j(u_{i,j}l_k + v_{i,j}m_k)}$$

- Or solve for both image and calibration

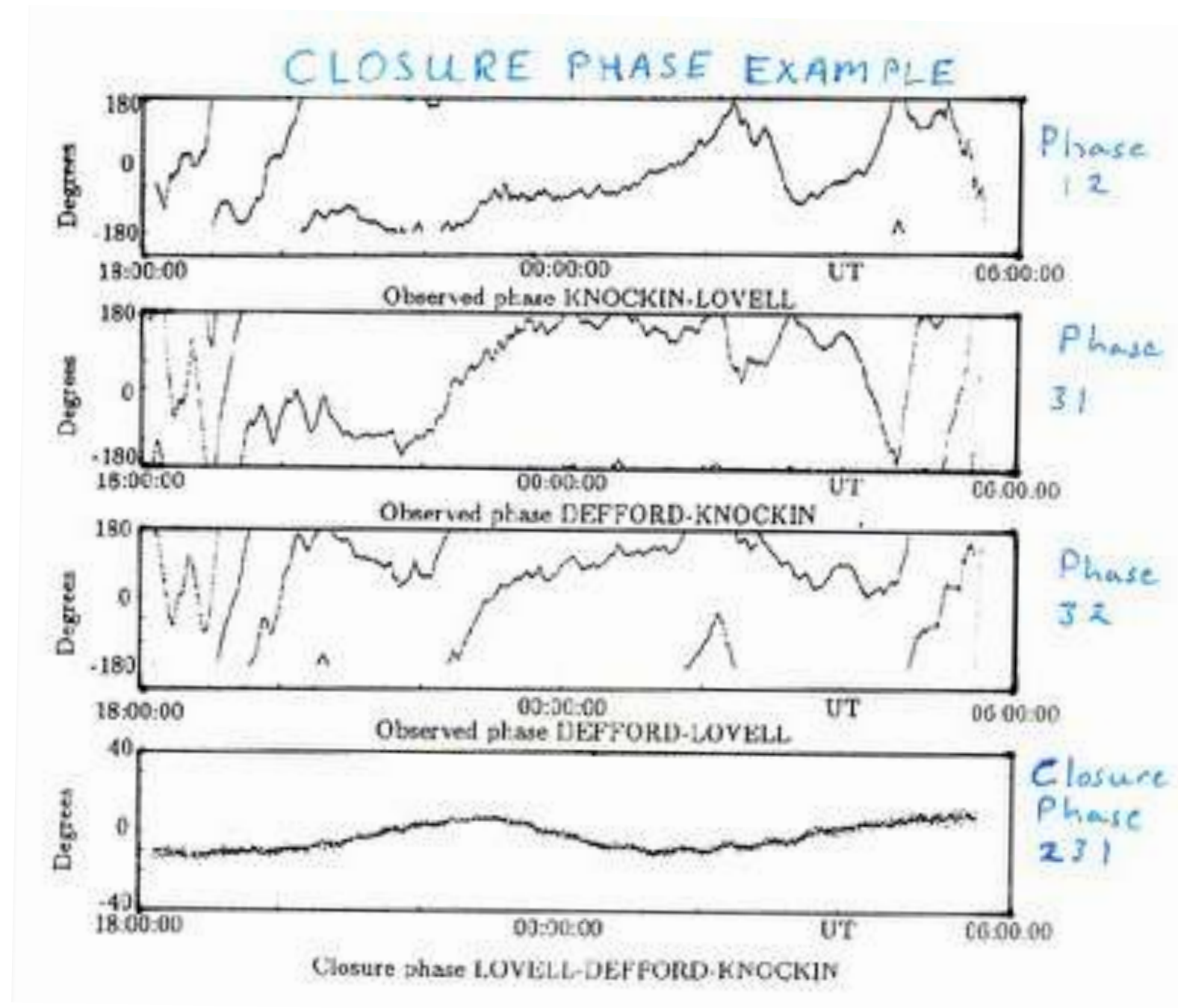
$$\sum_{i,j} w_{i,j} \left\| V_{i,j}(u_{i,j}, v_{i,j}) - g_i g_j^* \sum_k S e^{2\pi j(u_{i,j}l_k + v_{i,j}m_k)} \right\|^2$$

Why does this work?

- Interferometric array measures $N(N-1)/2$ phases
- There are $N-1$ free antenna phases
- So we have $(N-1)(N-2)/2$ constraints - the closure phases

Closure phase

- Three antennas from 120km baselines in MERLIN at 408MHz
- Data taken in 1980!
- Top three lines are baseline phases
- Bottom is the closure phase - sum of phases around a loop
- Good observable even in present of strong antenna-based phase errors



ME with calibration errors

- Antenna-based errors

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_i g_j^* \int I(l, m) e^{2\pi j(u_{i,j}l + v_{i,j}m)} dl dm$$

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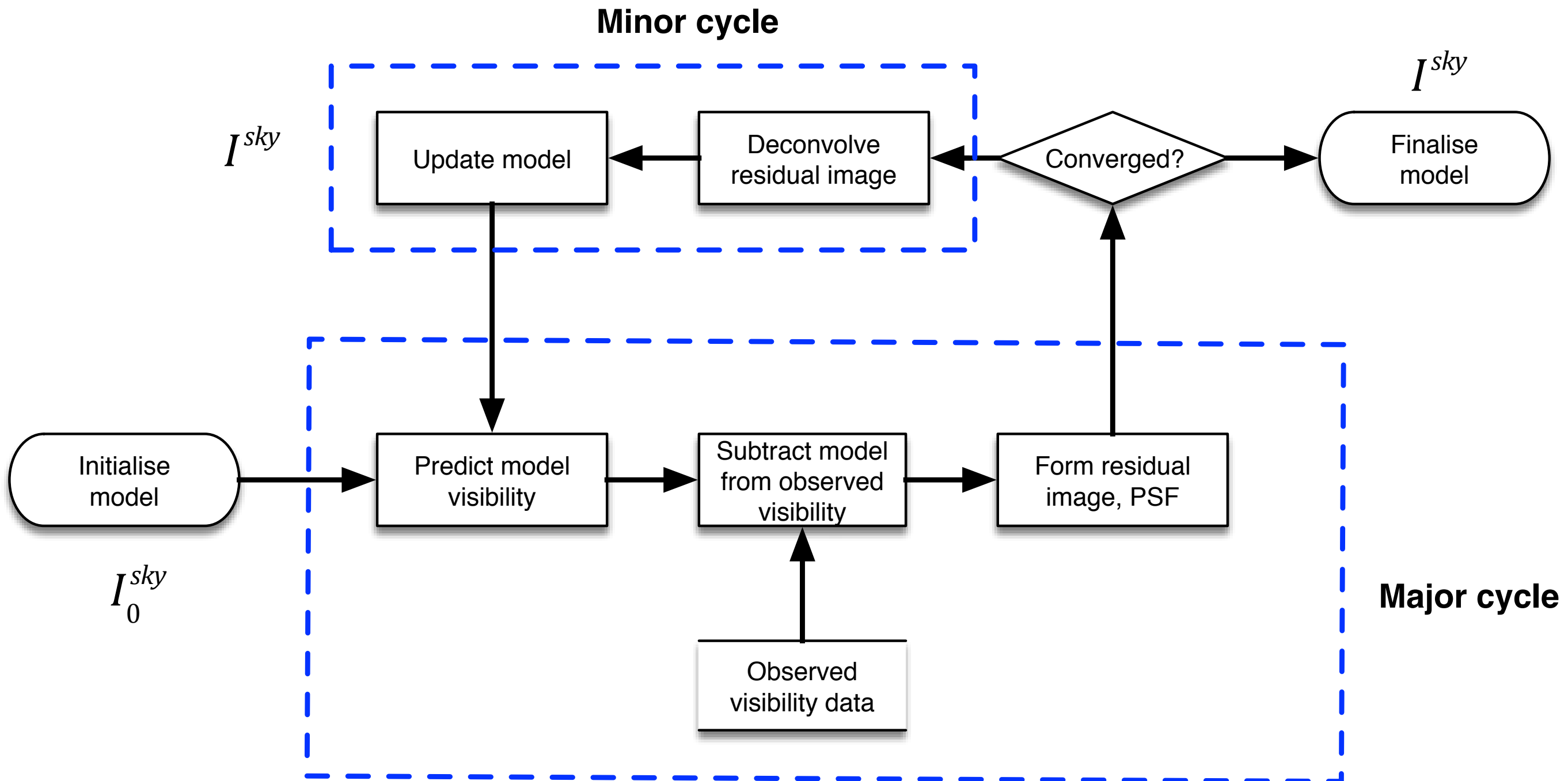
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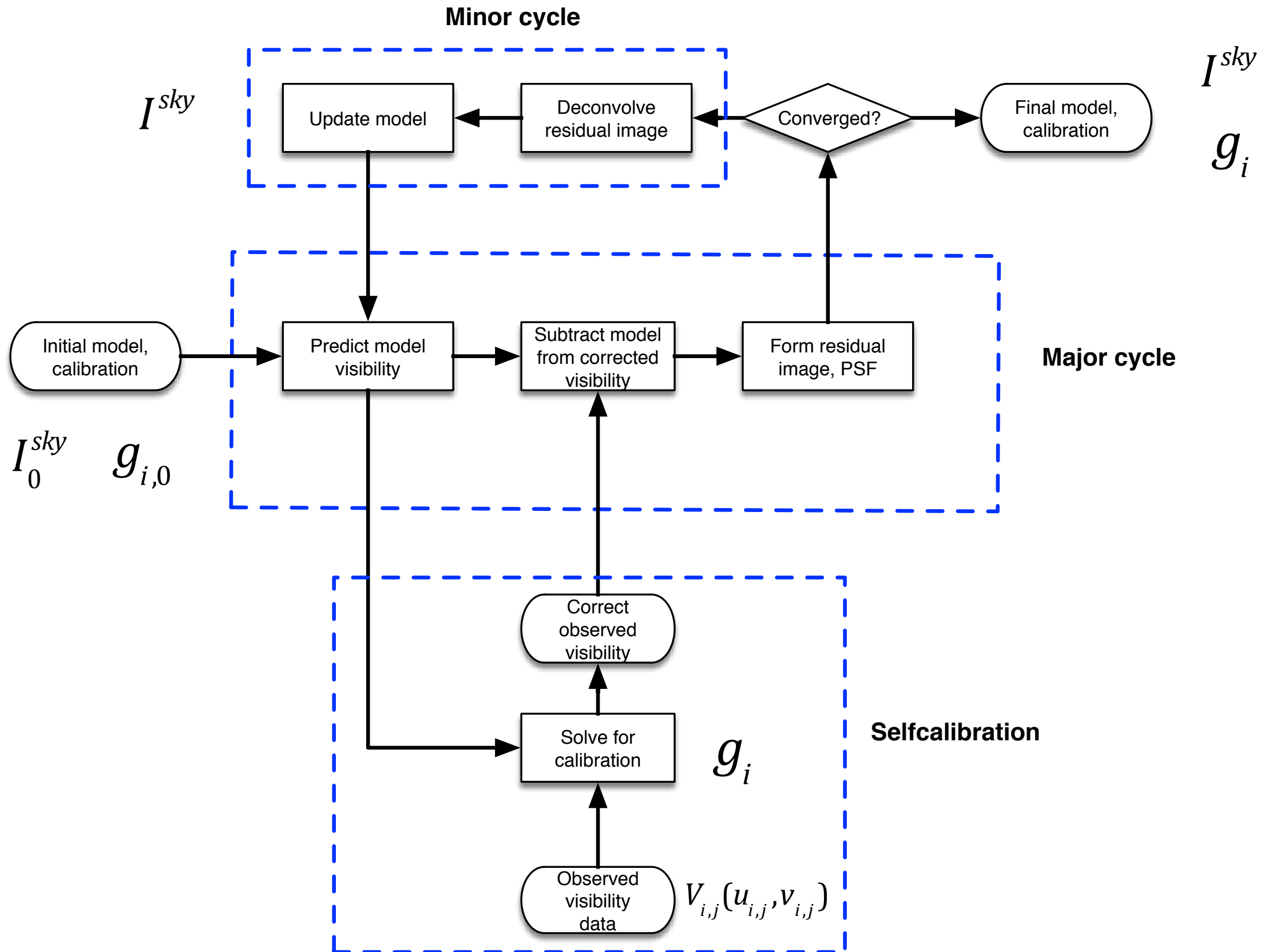
- Or solve for both image and calibration

$$\sum_{i,j} w_{i,j} \left\| V_{i,j}(u_{i,j}, v_{i,j}) - g_i g_j^* \sum_k S e^{2\pi j(u_{i,j}l_k + v_{i,j}m_k)} \right\|^2$$

Standard imaging



Selfcalibration



Selfcalibration signal to noise limits

- Self-calibration imposes consistency relationship for visibility phases
- SNR must be sufficient for phase measurement to be meaningful
- For quasi point source, error in phase part of gain is
- Requires Signal to noise per antenna $\gg 1$
- Beware bias! e.g. Selfcalibrating noise!

$$\sigma_g^2 = \frac{\sigma_v^2}{(N_{ant} - 2)S^2}$$

Closure errors

$$V_{i,j}(u_{i,j}, v_{i,j}) = c_{i,j} g_i g_j^* \sum_k s e^{2\pi j(u_{i,j} l_k + v_{i,j} m_k)}$$

- What happens if the calibration errors do not factorise per antenna?
- Modern digital correlators should not have closure errors
- Can appear if delays or time standards have large errors
- Also pointing errors for well-filled field of view

Direction independent and direction dependent effects

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_i g_j^* \int I(l, m) e^{2\pi j(u_{i,j}l + v_{i,j}m)} dl dm$$

- In our formulation so far the errors are the same over the field of view
- Some effects are direction dependent

$$V_{i,j}(u_{i,j}, v_{i,j}) = \int g_i(l, m) g_j^*(l, m) I(l, m) e^{2\pi j(u_{i,j}l + v_{i,j}m)} dl dm$$

Direction dependent effects

$$V_{i,j}(u_{i,j}, v_{i,j}) = \int g_i(l, m) g_j^*(l, m) I(l, m) e^{2\pi j(u_{i,j}l + v_{i,j}m)} dl dm$$

- Some calibration errors can be direction dependent
- Antenna primary beams
- Ionospheric phase
- We know how to do the math
- But it can be very expensive to compute!

Primary Beam Correction : A-Projection

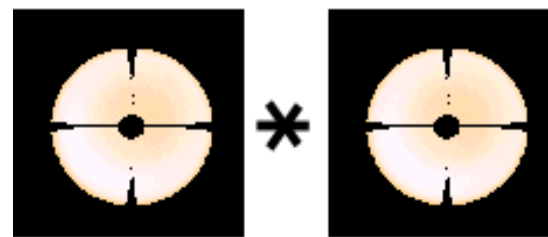
Bhatnagar et al, 2008

Apply PB correction in the UV-domain **before** visibilities are combined.

$$I_{ij}^{obs} = I_{ij}^{psf} * [P_{ij} \cdot I^{sky}] \longleftrightarrow V_{ij}^{obs} = S_{ij} \cdot [A_{ij} * V^{sky}]$$

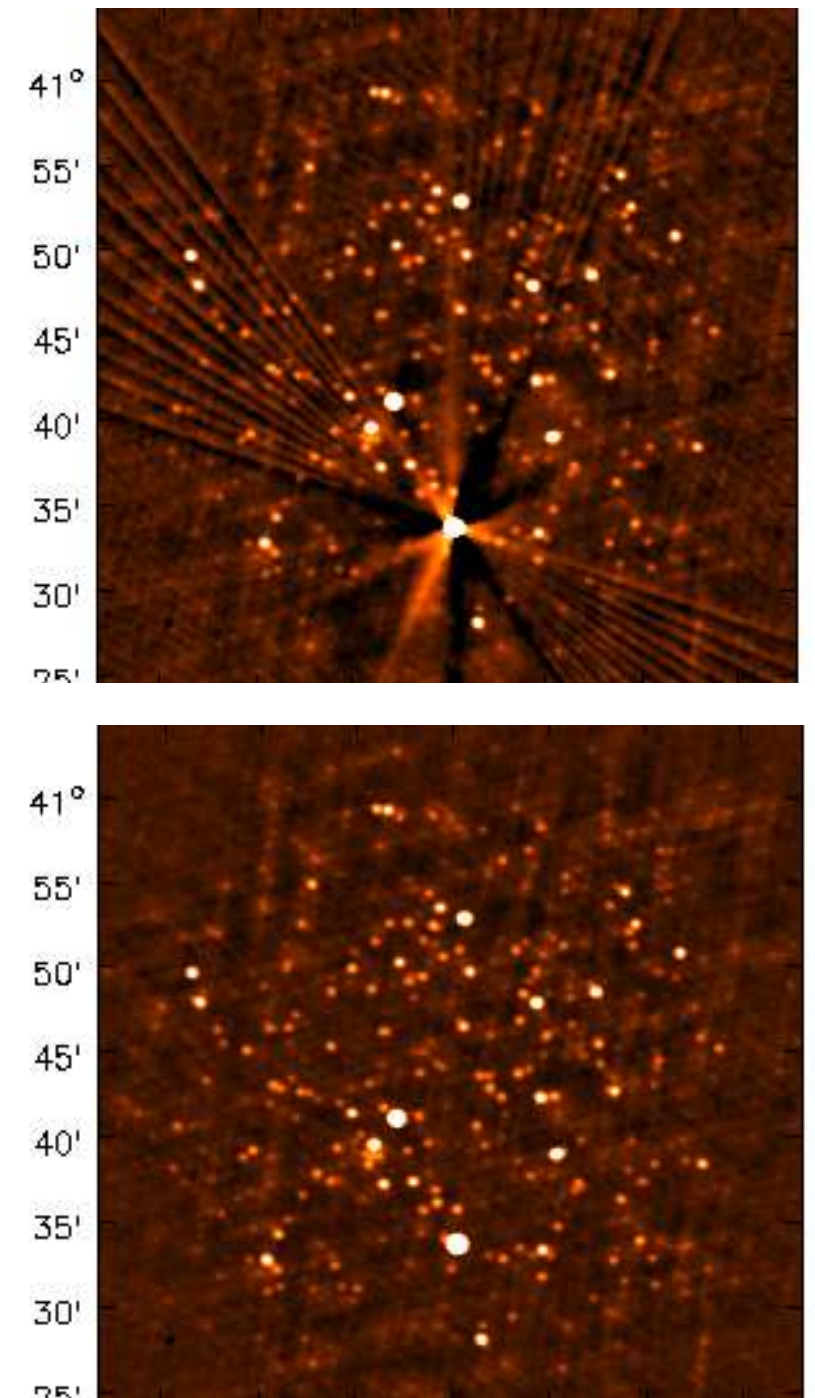
For each visibility, apply $A_{ij}^{-1} \approx \frac{A_{ij}^T}{A_{ij}^T * A_{ij}}$

- (1) Use A_{ij}^T as the convolution function during **gridding**



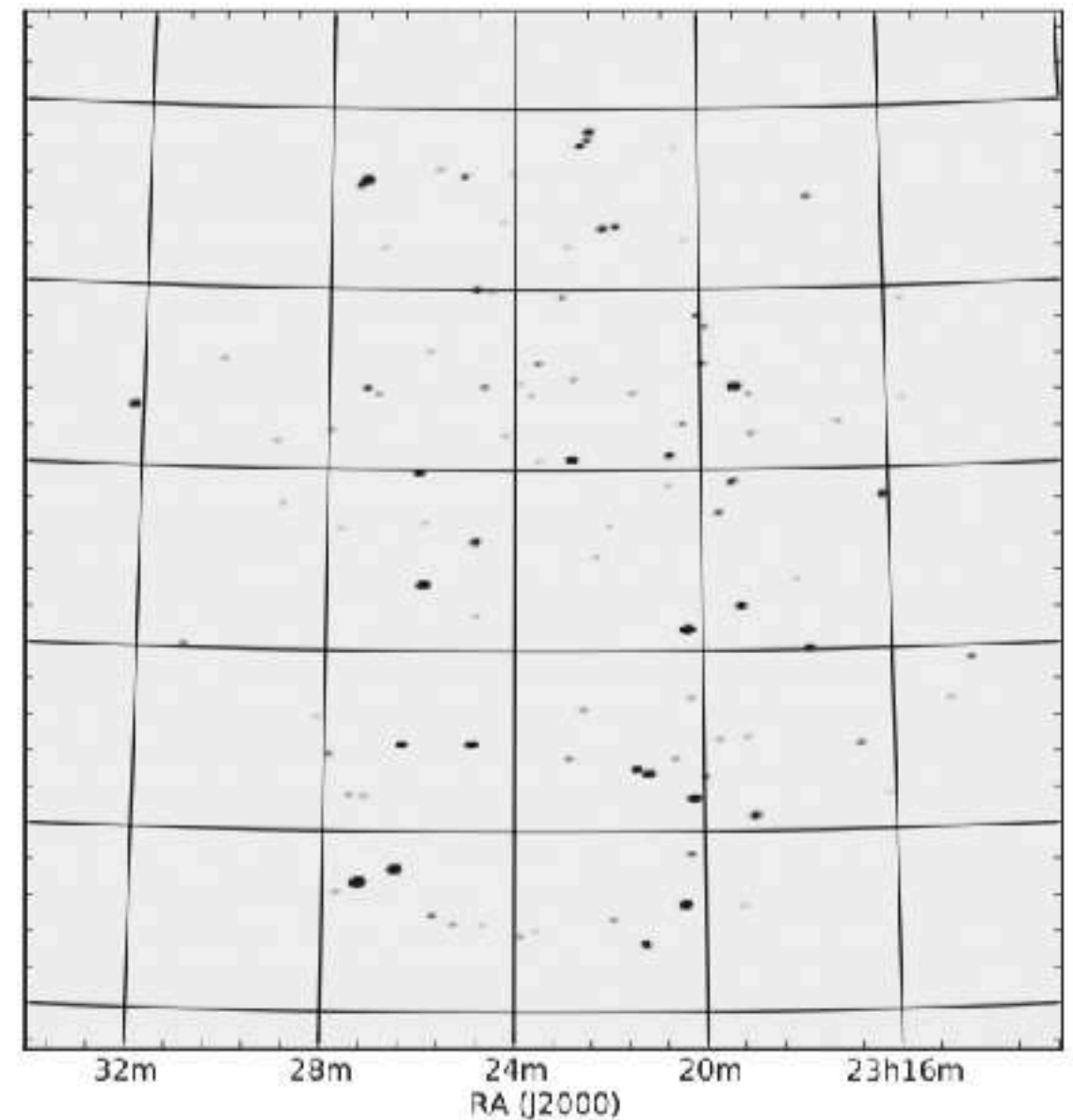
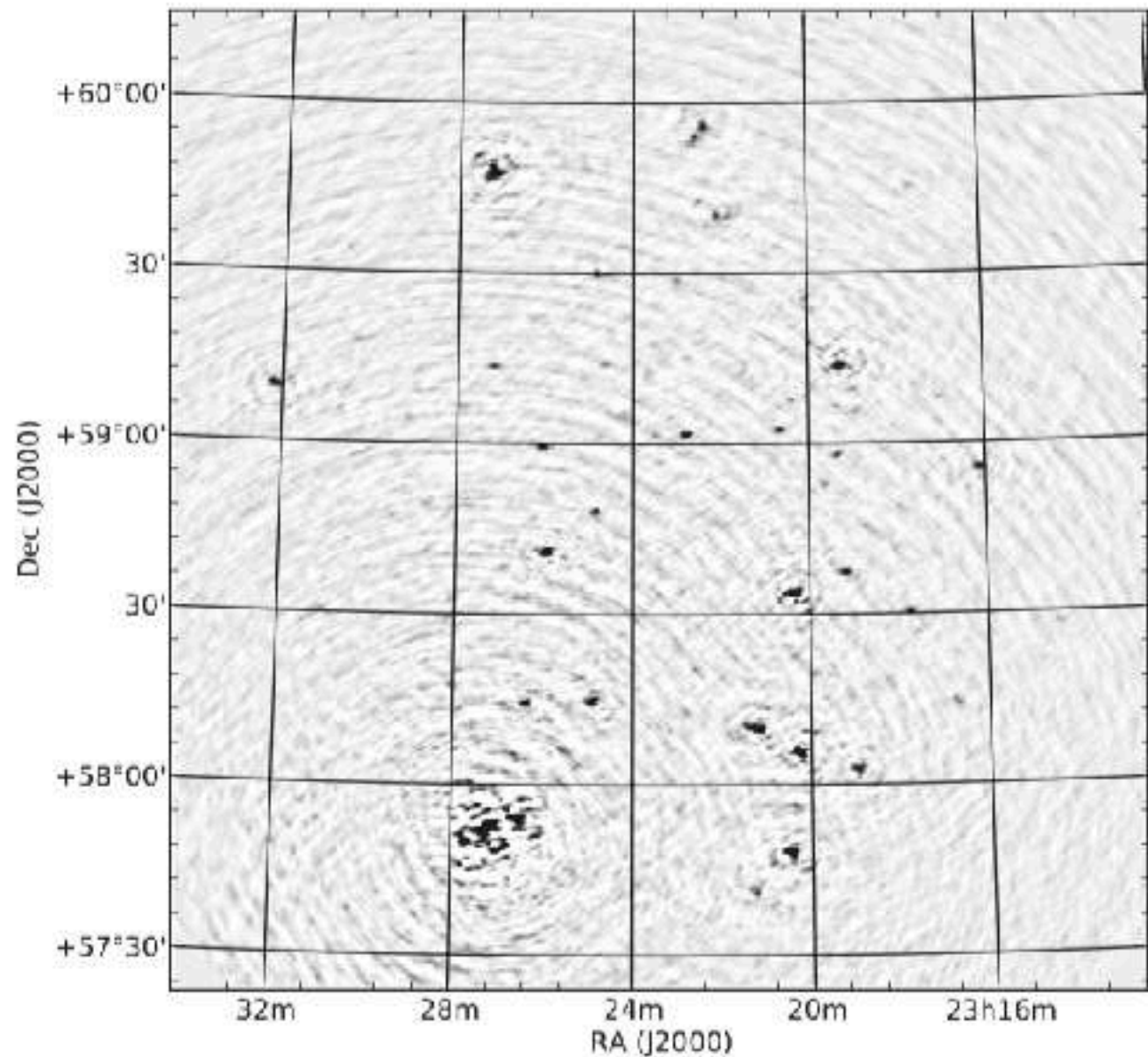
- (2) Divide out $FT \left[\sum_{ij} A_{ij}^T * A_{ij} \right]$ from the image (in stages).

- Conjugate transpose corrects for known pointing offsets such as beam squint.
- An additional phase ramp is applied for different pointings to make a joint mosaic.



A projection

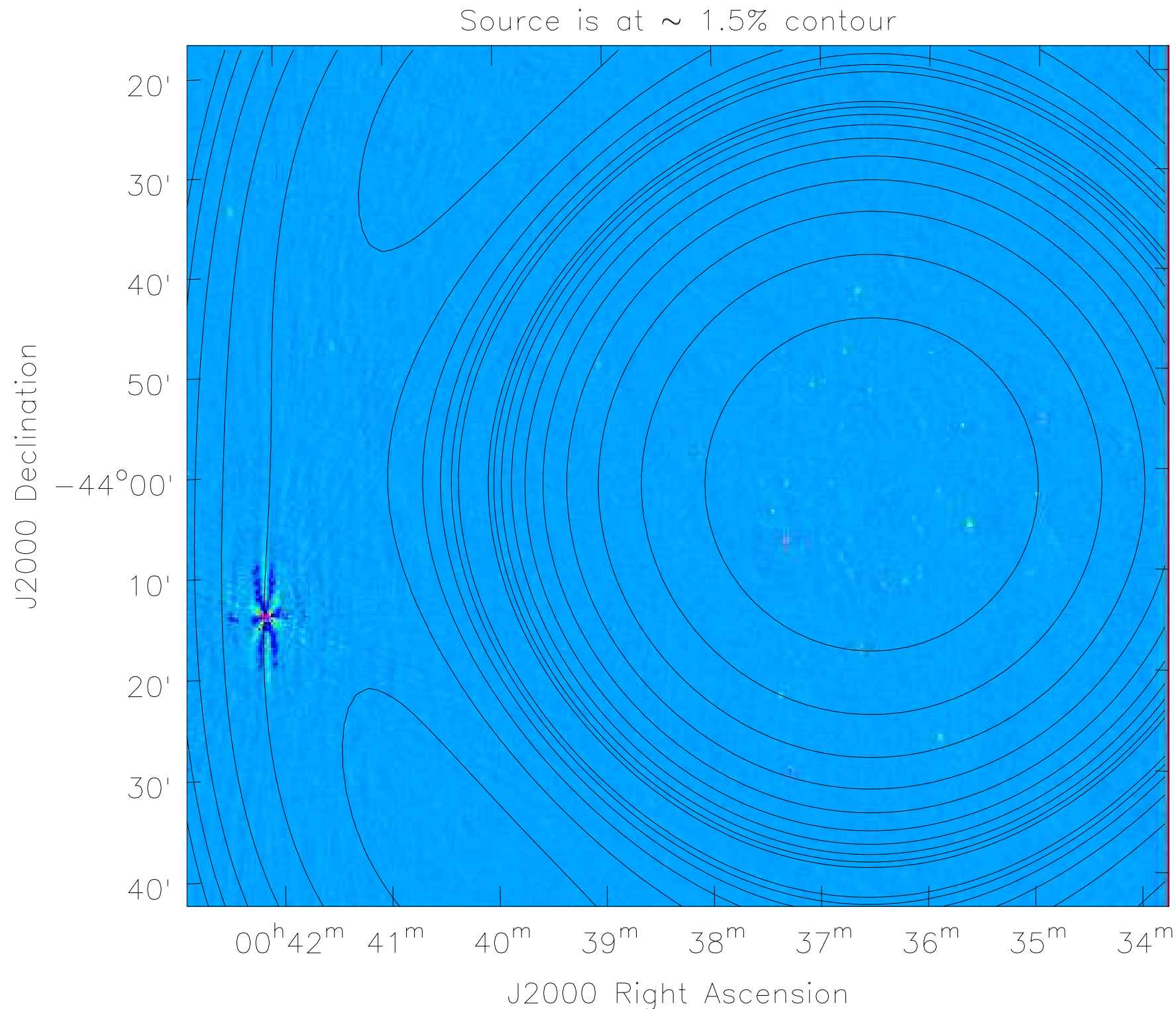
C. Tasse et al.: Applying full polarization A-Projection to very wide field of view instruments



Sidelobes from a single transient sources

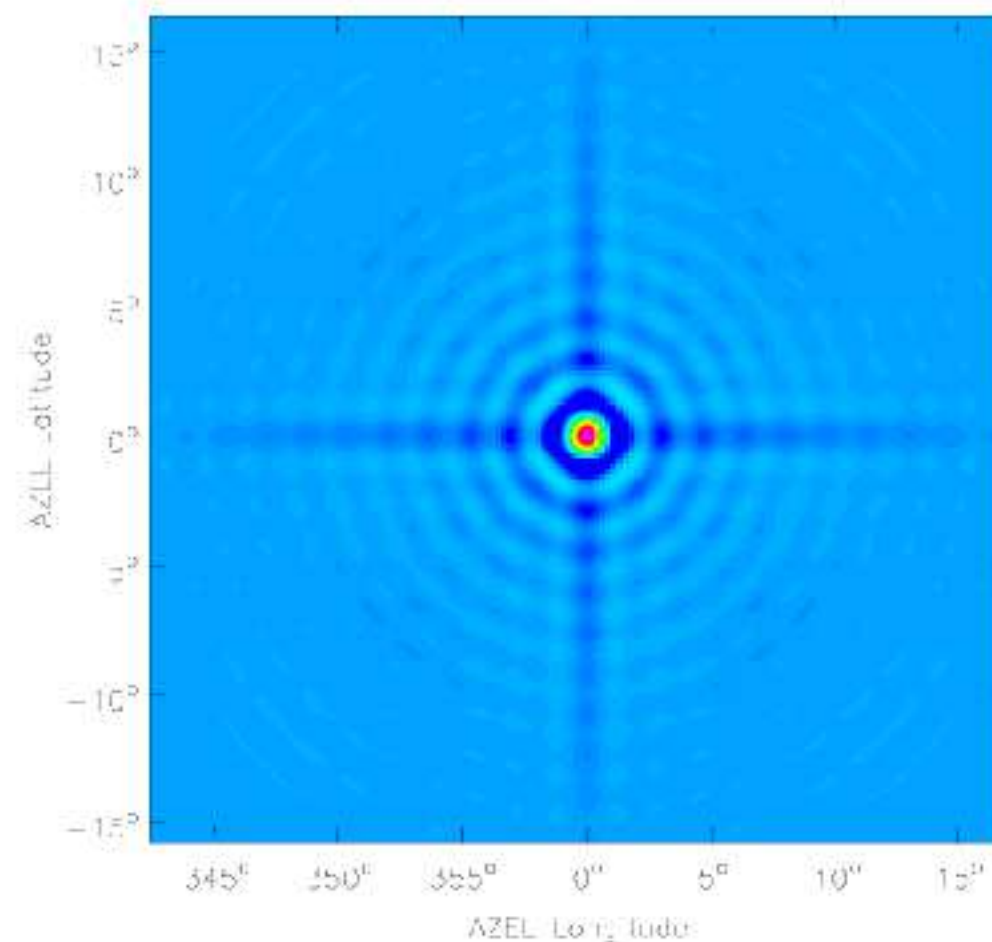
- Suppose a source at (l_0, m_0) in the field increases flux by ΔS
- This causes a pattern $B_{snapshot}^D(l-l_0, m-m_0)\Delta S$
- This is weighted by the duty cycle
- e.g. 10% flux change for 6 min of a ten hour observation for an array with 1% rms sidelobes limits dynamic range to 100,000
- Can be much worse for if uv coverage is gathered over long time e.g. ATCA (Baerbel's talk)

Sidelobes from exterior sources in rotating primary beam



ATCA antenna

- Antenna coordinate system tied to Earth
- Twists over time with respect to sky
- See feed legs!



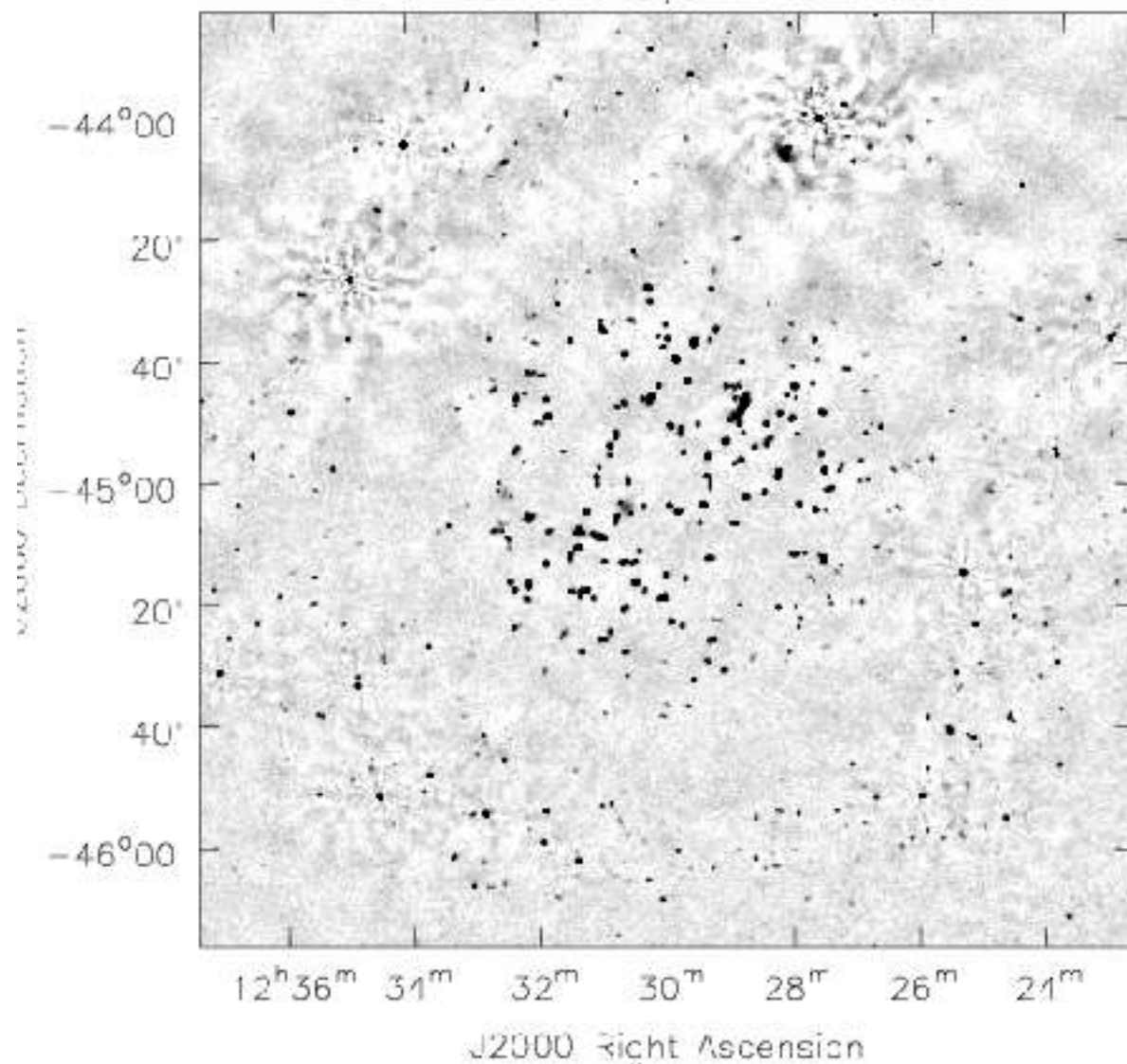
WSRT antenna

- Antenna coordinate system aligned to axis of Earth
- Antenna primary beam is fixed with respect to sky
- Allows very high dynamic range imaging

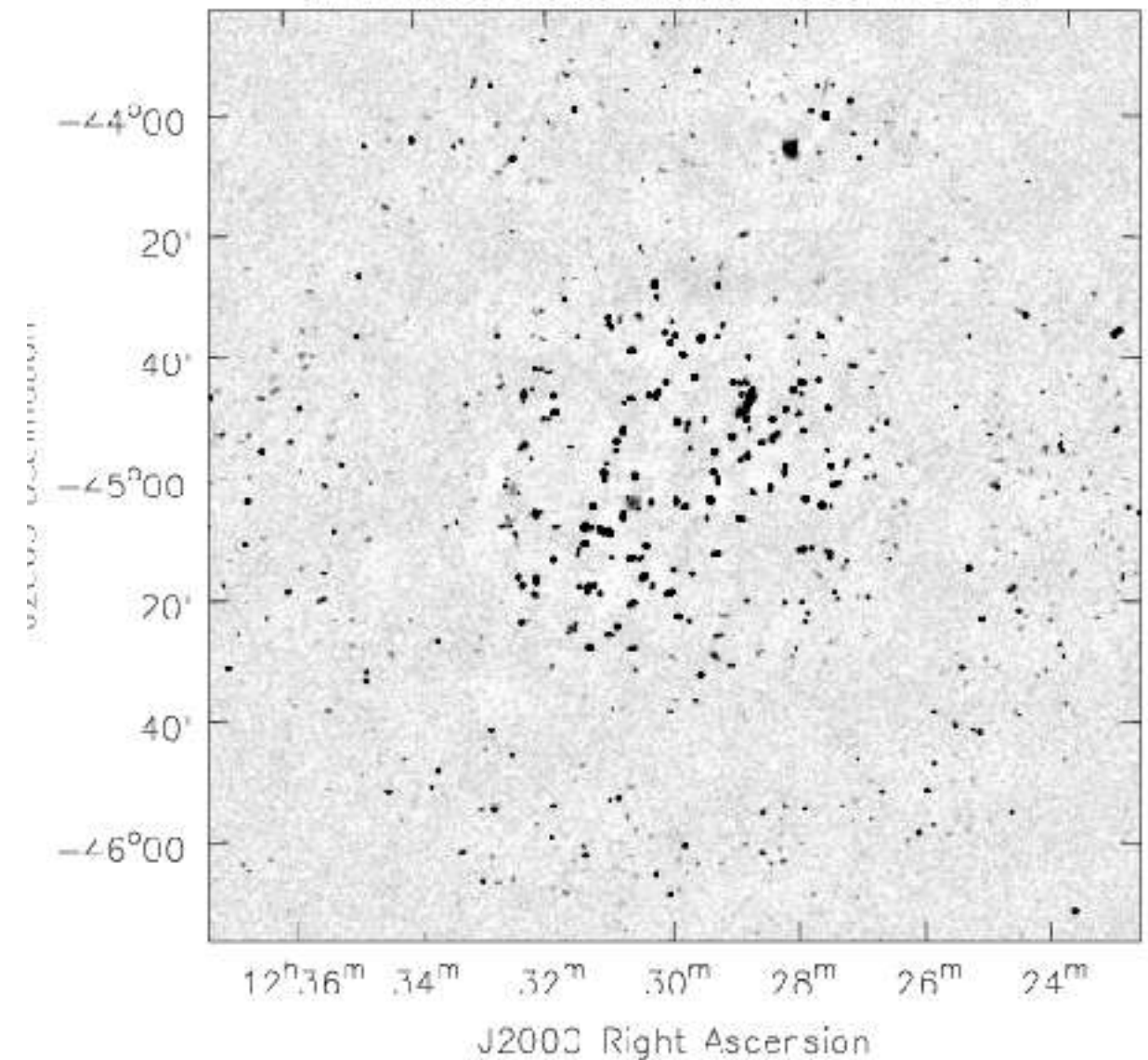


Sidelobes from sources in a rotating primary beam

sim_xntd30_alt-cz/s.m.clean.restored

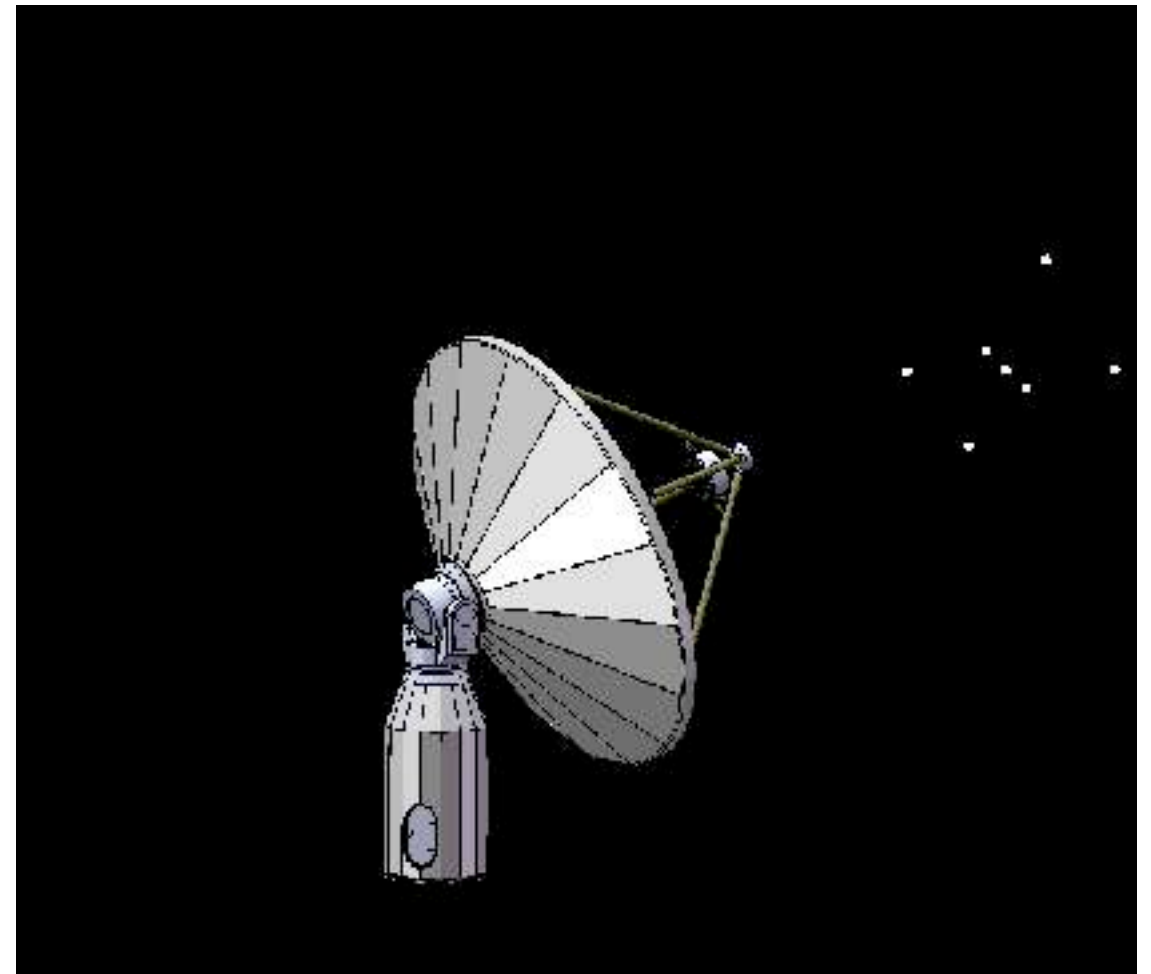


sim_xntd30_equatorial/sim.clean.restored



ASKAP antennas

- Novel design of ASKAP antenna
- Surface and feed legs rotate independent of backing structure
- Small incremental cost
- Also simplifies focal plane array processing
- Improved science output!



<https://youtu.be/gAgxY6QL5bl>

“Peeling” exterior sources

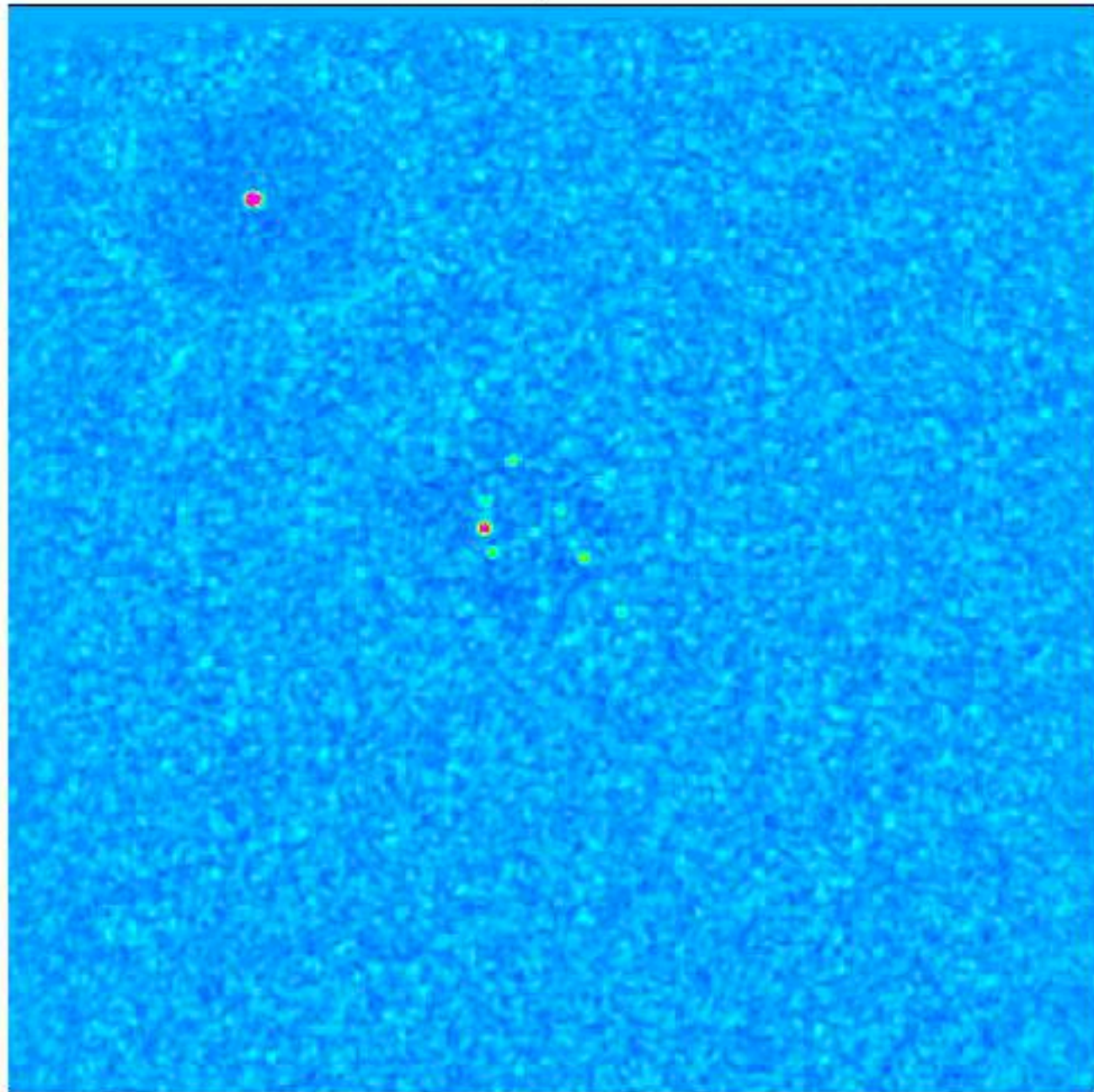
- Exterior source has different gain than main field of view
- Sidelobes and/or ionospheric phases

$$V_{i,j}(u_{i,j}, v_{i,j}) = g_{i,peel} g_{j,peel}^* S_{peel} e^{2\pi j(u_{i,j} l_{k,peel} + v_{i,j} m_{k,peel})} + \sum_k S e^{2\pi j(u_{i,j} l_k + v_{i,j} m_k)}$$

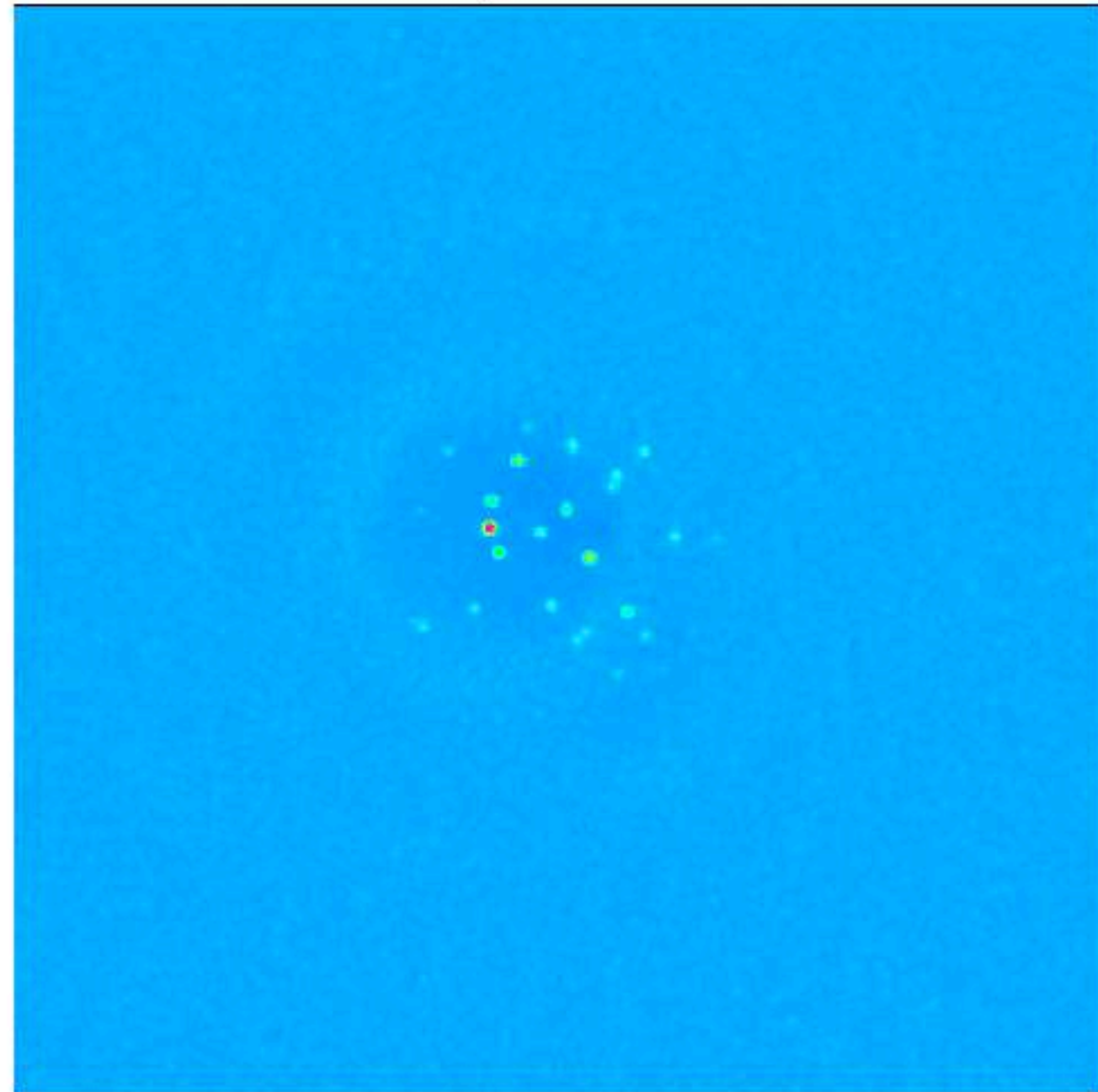
- Degrees of freedom can get out of hand if we peel too many sources!

“Peeling” exterior sources

original



peeled

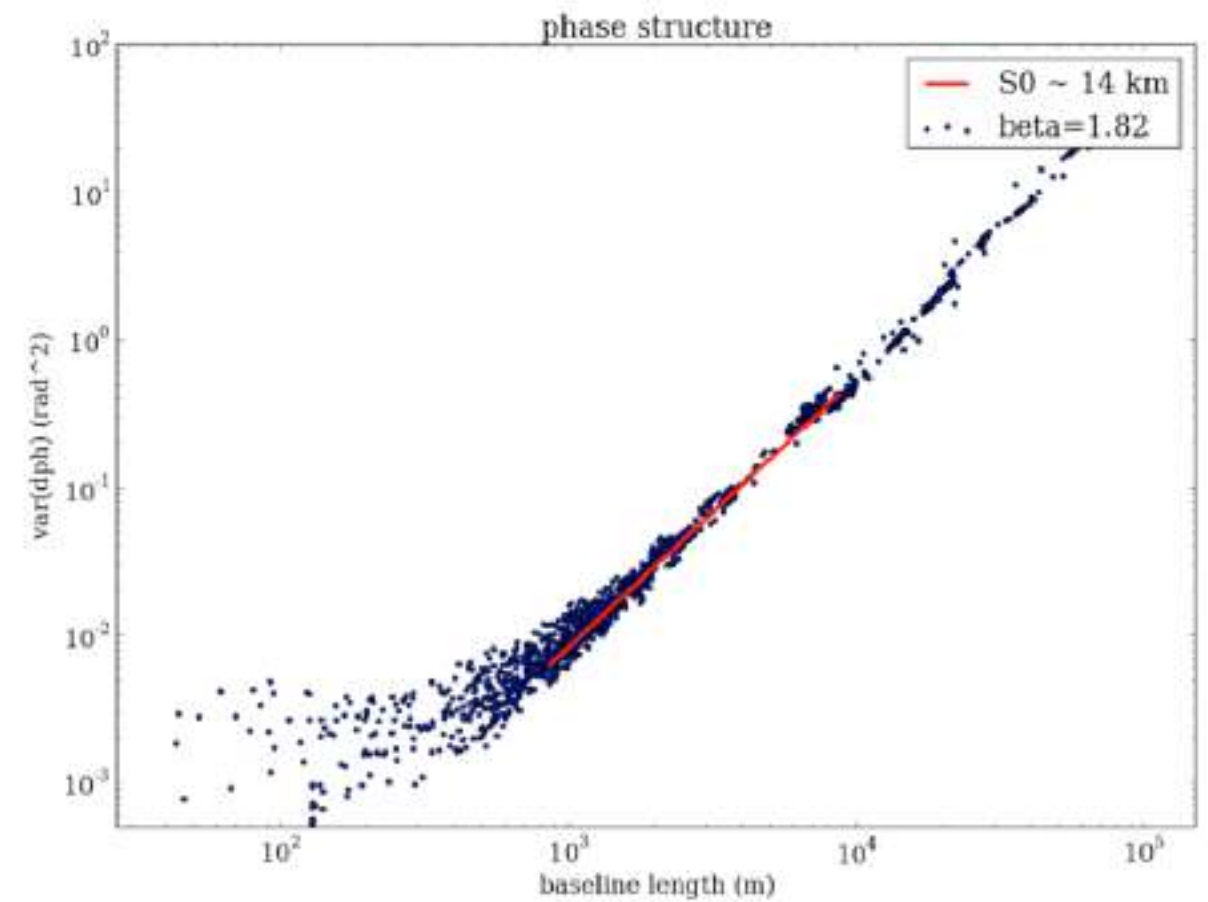
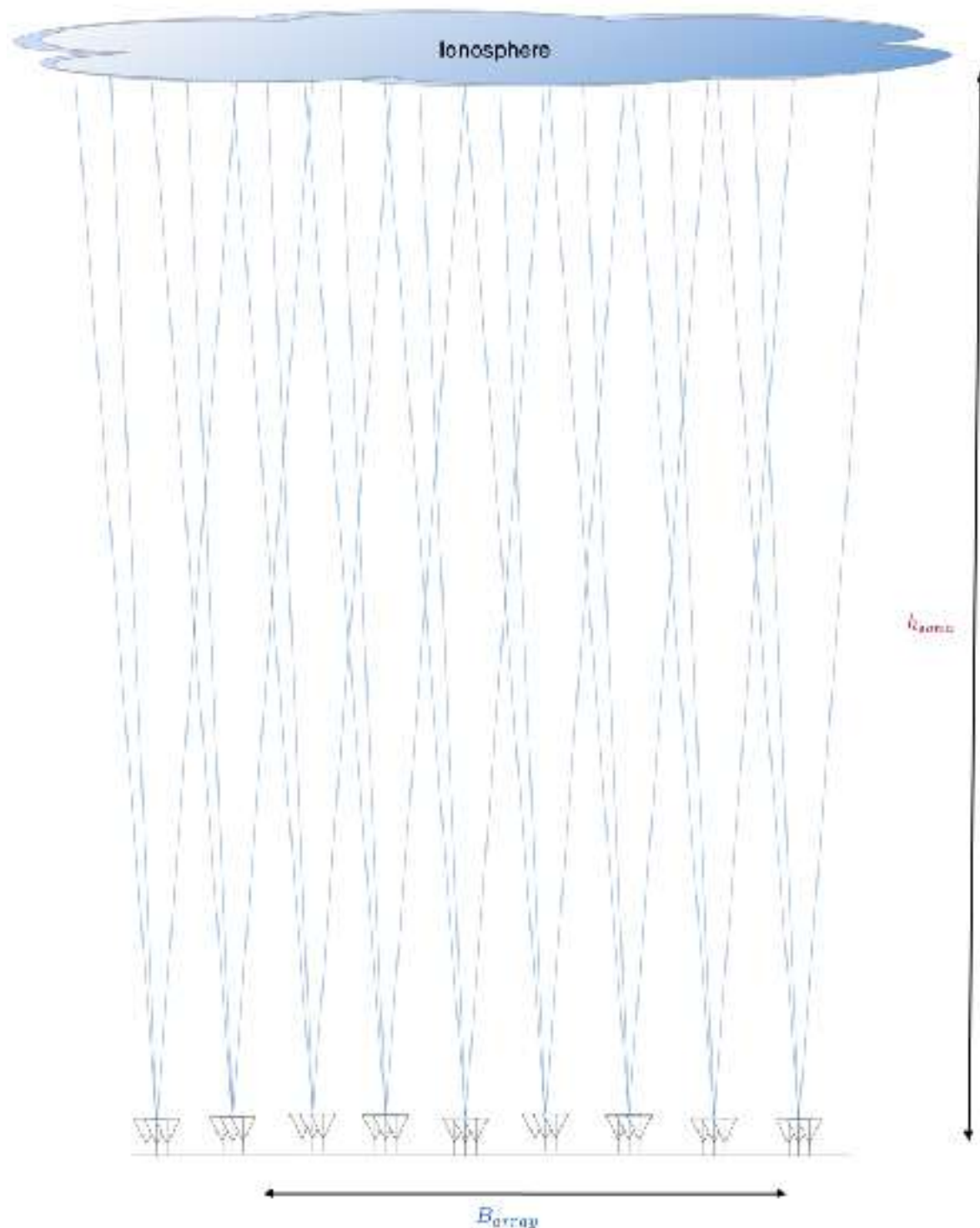


Non-isoplanatism

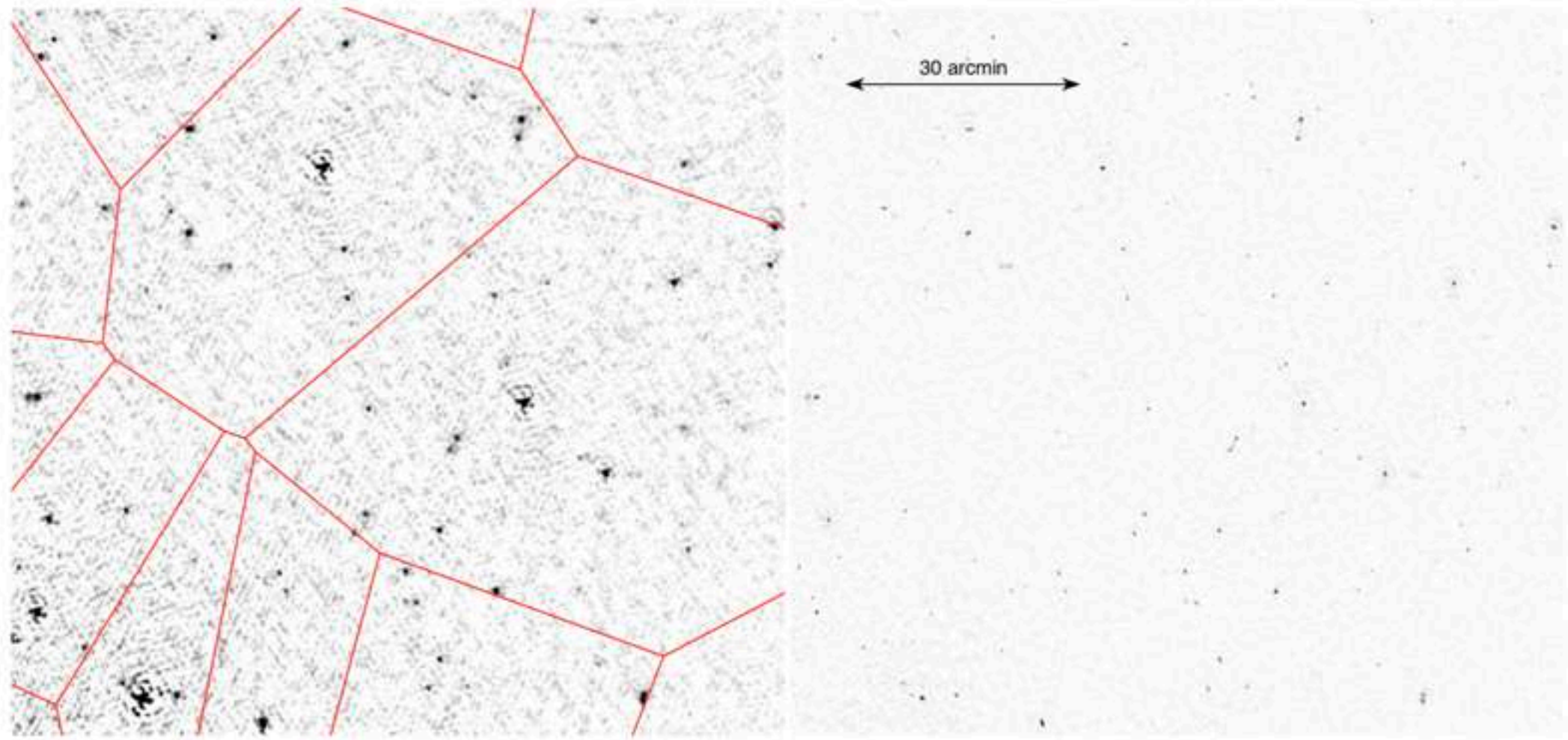
$$V_{i,j}(u_{i,j}, v_{i,j}) = \sum_k g_i(l_k, m_k) g_j^*(l_k, m_k) \text{Se}^{2\pi j(u_{i,j}l_k + v_{i,j}m_k)}$$

- All sources have a different complex gain
- Need some constraints to glue phases together
 - e.g. nearby sources have same phase error
 - e.g. phase screen or screens at height on ionosphere
- It is possible to calibrate if the phase screen (the ionosphere) is sufficiently well behaved
- Multiple competing approaches being developed

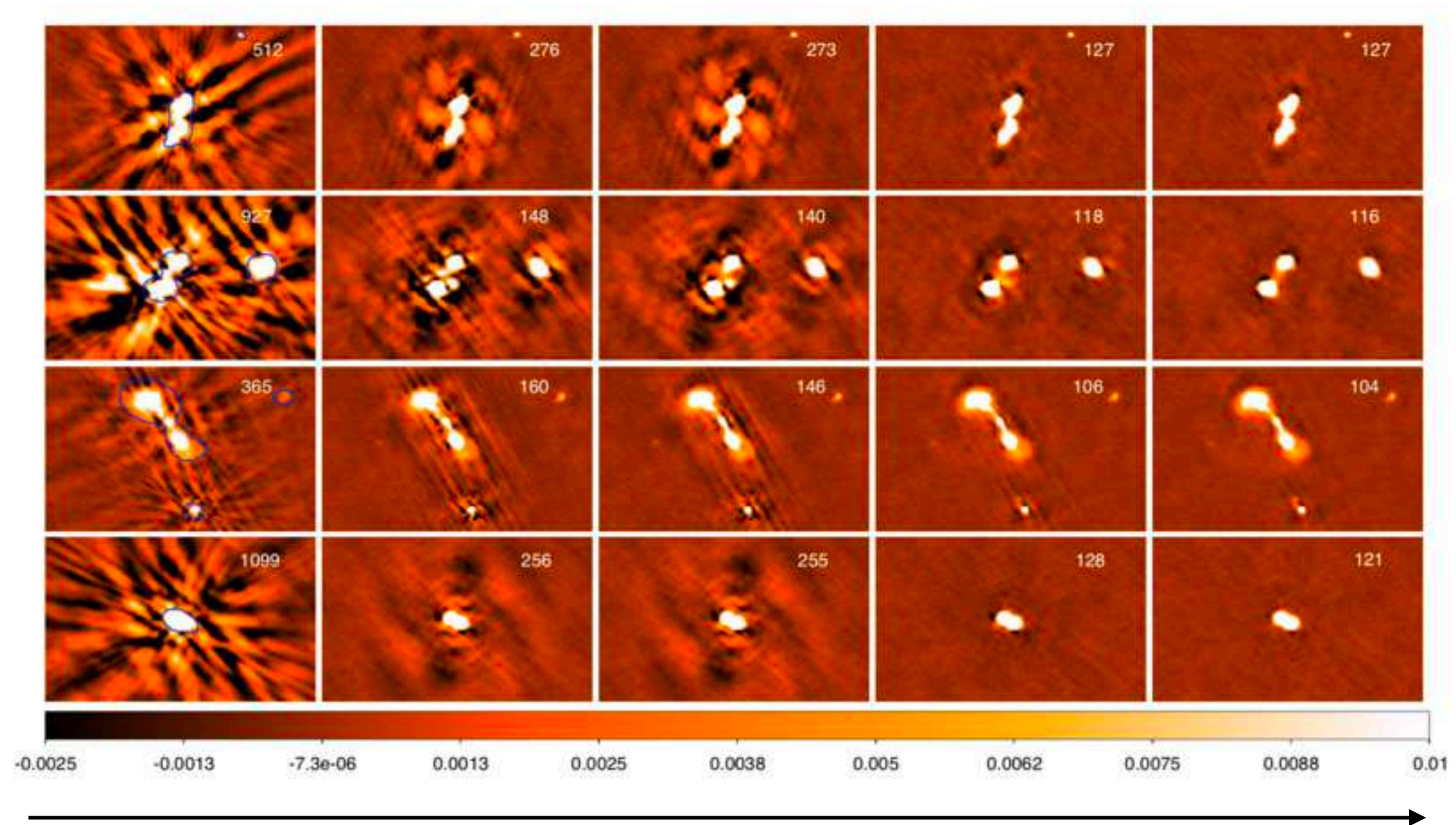
Origin of ionospheric non-isoplanatism



Facet-based calibration



Improvement during facet selfcalibration



Iteration

Summary

- The Measurement Equation formalism describes an idealised “non-ideal telescope”
- Provided the ME is sufficiently accurate and there is enough SNR then the family of self-calibration techniques can help with unknown time-variable effects
- The ME approach can deal with complicated effects such as time-variable but known primary beams
- Future is to apply to unknown effects such as pointing errors
- Computing complexity for direction dependent effects can be very high

High dynamic range lessons

- Can be estimated from results
- Calibration and imaging can both lead to dynamic range limitations
- High DR requires deep understanding of the telescope

