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function [a,inc,W,w,e,th,h,Nvec,evec] = OrbitalElementsFromRV( r, v,
mu )
% Compute 6 orbital elements from position and velocity vectors
왕
% Inputs:
          (3,1)
                Position vector
  r
                                      [km]
응
   V
         (3,1) Velocity vector
                                      [km/s]
응
% Outputs:
                  Semi major axis
                                      [km]
응
   inc
                  Inclination
                                      [rad]
응
  W
                  Right ascension
                                     [rad]
응
                  Argument of perigee [rad]
   W
응
    е
                  Eccentricity
%
                  True anomaly
  th
                                     [rad]
tol = 2*eps;
% Default value for mu (if not provided)
if( nargin<3 )</pre>
  mu = 398600.44;
end
% compute the magnitude of r and v vectors:
rMag = sqrt(r'*r);
vMaq = sqrt(v'*v);
% radial component of velocity
      = v'*r/rMag; % (Note that v'*r is equivalent to dot(v,r)
% Compute the specific angular momentum
hvec = cross(r,v);
      = sqrt(hvec'*hvec);
% inclination
inc = acos( hvec(3)/h ); % equivalent to acos( dot(hvec/h,[0;0;1]) )
% node line
Nvec = cross([0;0;1],hvec);
    = sqrt(Nvec'*Nvec);
% if the node line is not well defined from the angular momentum
% (this occurs at i=0 and i=pi) then define it to be along the
% inertial x vector
if( N<tol )</pre>
  Nvec = [1;0;0];
  N = 1.0;
end
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% right ascension
if( abs(inc)<tol || abs(inc-pi)<tol )</pre>
  W = 0; % R.A. not defined for zero-inclination orbits. Use W=0 by
 default.
elseif( Nvec(2)>=0 )
  W = acos(Nvec(1)/N);
else
  W = 2*pi-acos(Nvec(1)/N);
end
% Eccentricity
evec = 1/mu*( (vMag^2-mu/rMag)*r-rMag*vr*v );
e = sqrt(evec'*evec);
% Look out for special cases
equatorial = ( abs(inc)<tol || abs(inc-pi)<tol );
circular = e < tol;
% Argument of perigee
% - The angle between the eccentricity vector and the line of nodes
if( circular )
  % circular case
  % there is no definition for Arg. of perigee in this case.
  % just set it to zero
  w = 0;
else
  % non-circular cases...
  if( equatorial )
    % equatorial
    arg = evec(1) / e;
    w = acos(arg);
    if( abs(inc) < tol && evec(2) < 0 )</pre>
      w = 2*pi - w;
    elseif (abs(inc - pi) < tol) && evec(2) > 0
      % retrograde: change sign of test
      w = 2*pi - w;
    end
  else
      % non-equatorial
    arg = Nvec'*evec/N/e;
    % check the argument to prevent issues with numerical rounding
    if( arg>=1 )
      w = 0;
    elseif( arg<= -1 )</pre>
      w = pi;
    else
      w = acos(arg);
    end
    % check for retrograde case!
    if( evec(3)<0 )
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w = 2*pi-w;
    elseif( abs(inc-pi)<tol && evec(2)>0 )
      w = 2*pi-w;
    end
  end
end
% True anomaly
% - The angle between the eccentricity vector and the position vector
if( circular && equatorial )
  % circular and equatorial case
  arg = r(1)/rMag;
 th = acos(arg);
  if(r(2)<0)
    th = 2*pi-th;
  end
else
  if( circular )
    % circular and inclined case
    % (measure TA from line of nodes)
    evecDir = Nvec/N;
  else
    % non-circular case
    evecDir = evec/e;
  arg = evecDir'*r/rMag;
  if( arg>= 1.0 )
    arg = 1.0;
  elseif( arg <= -1.0 )</pre>
    arg = -1.0;
  end
  if( vr>=0 )
    th = acos(arg); % T.A. is defined to lie between 0 and 2*PI
  else
    th = 2*pi-acos(arg);
  end
end
% Semi major axis
a = h^2/mu/(1-e^2);
% return all six elements into a vector if only one output is
requested
if( nargout==1 )
 a = [a, inc, W, w, e, th];
end
```

