



Subsidiary Recursion in Coq

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Abstract

This paper describes a functor-generic derivation in Coq of subsidiary recursion. On this recursion scheme, inner recursions may be initiated within outer ones, in such a way that outer recursive calls may be made on results from inner ones. The derivation utilizes a novel (necessarily weakened) form of positive-recursive types in Coq, dubbed retractive-positive recursive types. A corresponding form of induction is also supported. The method is demonstrated through several examples.

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1 Introduction: subsidiary recursion

Central to interactive theorem provers like Coq, Agda, Isabelle/HOL, Lean and others are terminating recursive functions over user-declared inductive datatypes [5, 7, 9, 4]. Termination is usually enforced by a syntactic check for structural decrease. This structural termination is sufficient for many basic functions. For example, the well-known `span` function from Haskell's standard library (`Data.List`) takes a list and returns a pair of the maximal prefix satisfying a given predicate `p`, and the remaining suffix:

```
span :: (a -> Bool) -> [a] -> ([a],[a])
span _ []      = ([], [])
span p (x:xs) = if p x
                then let (ys,zs) = span p xs in (x:ys,zs)
                else ([],x:xs)
```

The sole recursive call is `span p xs`, and it occurs in a clause where the input list is of the form `x:xs`. So the input to the recursive call is a subdatum of the input, and hence this definition is structurally decreasing. In the appropriate syntax, it can be accepted without additional effort by all the mentioned provers.

This paper is about a more expressive form of terminating recursion, called **subsidiary recursion**. While performing an outer recursion on some input `x`, one may initiate an inner recursion on `x` (or possibly some of its subdata), preserving the possibility of further invocations of the outer recursive function. Let us see a simple example. The function `wordsBy` (from `Data.List.Extra`) breaks a list into its maximal sublists whose elements do not satisfy a predicate `p`. For example, `wordsBy isSpace " good day "` returns `["good","day"]`; so `wordsBy isSpace` has the same behavior as `words` (from `Data.List`). Code is in Figure 1.



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```
wordsBy :: (a -> Bool) -> [a] -> [[a]]
wordsBy p [] = []
wordsBy p (hd:tl) =
  if p hd
  then wordsBy p tl
  else let (w,z) = span (not . p) tl in
        (hd:w) : wordsBy p z
```

■ **Figure 1** Haskell code for `wordsBy`, demonstrating subsidiary recursion

44 The first recursive call, `wordsBy p tl`, is structural. But in the second, we invoke `wordsBy p`
45 on a value obtained from another recursion, namely `span`. This is not allowed under structural
46 termination, but will be permitted by subsidiary recursion as derived below.

47 1.1 Summary of results

48 This paper presents a functor-generic derivation of terminating subsidiary recursion and
49 induction in Coq. We should emphasize that this is a derivation of this recursion scheme
50 within the type theory of Coq. No axioms or other modifications to Coq of any kind are
51 required. Based on this derivation, we present several example functions like `wordsBy`, and
52 prove theorems about them. For example, we prove the expected property that the sublists
53 returned by `wordsBy` consist of elements satisfying `not . p`. For another, we give a definition
54 of run-length encoding as a subsidiary recursion using `span`, and prove that encoding and
55 then decoding returns the original list. Our approach applies to the standard datatypes in
56 the Coq library, and does not require switching libraries or datatype definitions.

57 An important technical novelty of our approach is a derivation of a weakened form of
58 positive-recursive type in Coq. Coq (Agda, and Lean) restrict datatypes D to be strictly
59 positive: in the type for any constructor of D , D cannot occur to the left of any arrows.
60 Our derivation needs to use positive-recursive types, where D may occur to the left of an
61 even number (only) of arrows. Coq requires strict positivity because in the presence of other
62 features of Coq's theory, full positive-recursive types lead to a paradox [3]. We present a
63 way to derive a weakened form of positive-recursive type that is sufficient for our examples
64 (Section 4.1). The weakening is to require only that $F \mu$ is a retract of μ , where μ is the
65 recursive type and $F \mu$ its one-step unfolding. Usually these types are isomorphic. Hence, we
66 dub these **retractive-positive** recursive types. This weakening has the negative consequence
67 of leading to a form of noncanonicity, but we will see how to work around this. Our definition
68 of retractive-positive recursive types makes essential use of impredicate quantification, and
69 hence cannot be soundly recapitulated in a predicative theory like Agda's.

70 We begin by summarizing the interface our derivation provides for subsidiary recursion
71 (Section 2), and then see examples (Section 3). We next explain how the interface is actually
72 implemented (Section 4), including our retractive-positive recursive types (Section 4.1). The
73 interface for subsidiary induction is covered next (Section 5), and example proofs using it
74 (Section 6). Related work is discussed in Section 7.

75 All presented derivations have been checked with Coq version 8.13.2, using command-line
76 option `-impredicative-set`. The code may be found as release `itp-2022` (dated prior
77 to the ITP 2022 deadline) at <https://github.com/astump/coq-subsidiary>. The paper
78 references files in this codebase, as an aid to the reader wishing to peruse the code.

2 Interface for subsidiary recursion

This section presents the interface our Coq development provides for subsidiary recursion.

2.1 The recursion universe

Our approach is within a long line of work using ideas from universal algebra and category theory to describe inductive datatypes and their recursion principles. On this approach, one describes transformations to be performed on data as *algebras*, which can then be *folded* over data. The simplest form of algebras, namely F -algebras, are morphisms from $F A$ to A , for carrier object A . From a programming perspective, an F -algebra is given input of type $F A$, and must compute a result of type A .

Algebras for our subsidiary recursion are more complex. First, for reasons we will explain further below, the carrier of the algebra will be a functor $X : \text{Set} \rightarrow \text{Set}$. Second, algebras have a specified *anchor type* C , which we can think of as the datatype *as viewed by a containing recursion* or else, if this is a top-level recursion, our development's version of the actual datatype (e.g., `List`). The algebra is presented with:

- a type $R : \text{Set}$, which will be this recursion's view of the datatype.
- a function `reveal` : $R \rightarrow C$, which reveals values of type R as really having the anchor type.
- a function `fold` : $\text{FoldT Alg } R$, which allows one to initiate subsidiary recursions in which the anchor type is R . Note that the algebra's anchor type is C , but for subsidiary recursions the anchor type changes (to R). We will present the type $\text{FoldT Alg } R$ below.
- a function `eval` : $R \rightarrow X R$, to use for making recursive calls, on any value of type R .
- and a *subdata structure* $d : F R$, where F is the signature functor for the datatype.

The algebra is then required to produce a value of type $X R$.

We will use Coq inductive types for the signature functors F of various datatypes, thus enabling recursions to use Coq's pattern-matching on the subdata structure d . So the style of coding against this interface retains a similar feel to structural recursions. Unlike with structural termination, though, the interface here is type-based and hence compositional. As we will see, it supports nested and higher-order recursions.

As in previous work, we dub this interface a *recursion universe* [11]. As in other domains using the term “universe”, we have an entity (here, R) from which one cannot escape by using the available operations (for other cases: the ordinal ϵ_0 and ω^- , the physical universe and traveling at the speed of light). Staying in the recursion universe is good, because we may recurse (via `eval`) on any value of type R .

Some points must still be explained, particularly why X has type $\text{Set} \rightarrow \text{Set}$, and the definition of FoldT . Let us see these and other details next.

2.2 The interface in more detail

Let us consider two central files from our development.

2.2.1 Subrec.v

This file is parametrized by a signature functor F of type $\text{Set} \rightarrow \text{Set}$. It provides the implementation of subsidiary recursion. Two crucial values are `Subrec` : Set , which is the type to use for subsidiary recursion; and `inn` : $F \text{ Subrec} \rightarrow \text{Subrec}$, which is to be used as

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```
Inductive ListF(X : Set) : Set :=
| Nil : ListF X
| Cons : A -> X -> ListF X.

Definition List := Subrec ListF .
Definition inList : ListF List -> List := inn ListF.
Definition mkNil : List := inList Nil.
Definition mkCons (hd : A) (tl : List) : List := inList (Cons hd tl).
Definition toList : list A -> List.
Definition fromList : List -> list A.
```

■ **Figure 2** Some basics from `List.v`, specializing the functor-generic derivation of subsidiary recursion to lists (`List.v`)

120 a constructor for that type. An important point, however, is that `Subrec.v` does not provide
121 an induction principle based on `inn`. Induction is derived later (Section 5). `Subrec.v` makes
122 critical use of retractive-positive recursive types, to take a fixed-point of a construction based
123 on `F`. We present these recursive types in Section 4.1 below.

124 2.2.2 List.v

125 This file specializes the development in `Subrec.v` to the case of lists (parametrized by the
126 type `A` of elements). In general, to use our development to get subsidiary recursion over some
127 datatype, one will have a similar “shim” file. The file defines the signature functor `ListF`,
128 shown in Figure 2. We then define `List` to be `Subrec`, with the instantiation of `F` to `ListF A`.
129 This type `List` is not to be confused with the type `list` of lists in Coq’s standard library.
130 As noted previously, our development is meant to be used in extension of existing inductive
131 datatypes, not replacing them. The figure also shows constructors `mkNil` and `mkCons` for
132 `List`, and types for conversion functions between `List` and `list` (see Section 4 for the code).

133 2.3 Algebras for subsidiary recursion

134 `Subrec.v` also defines the notion of algebra that is used for writing recursions. The central
135 definitions are in Figure 3. `KAlg` is the kind for the type-constructor for algebras, as we
136 see in the definition of `Alg`. This type-constructor `Alg` is a fixed-point of the type `AlgF`.
137 The fixed-point is taken using `MuAlg` (Section 4.1), which implements our retractive-positive
138 recursive types at kind `KAlg`. Using `Alg` will require that `AlgF` only uses its parameter `Alg`
139 positively. We will confirm this shortly.

140 The type `FoldT Alg C` is the type for fold functions which apply algebras of type `Alg`
141 to data of type `C`, which we have already dubbed the *anchor type* of the recursion. At the
142 top level of code, the anchor type would just be `List` (for example). When one initiates a
143 subsidiary recursion, though, the anchor type will instead be the abstract type `R` for the
144 outer recursion.

145 The variable `Alg` occurs only positively (but not strictly positively) in `AlgF`, because
146 it occurs negatively in `FoldT Alg R` which occurs negatively in `AlgF Alg C X`. So we can
147 indeed take a fixed-point of `AlgF` to define the constant `Alg`.

148 Let us look at `AlgF`. As noted already, each recursion is based on an abstract type `R`,
149 representing the data upon which we will recurse. This is the first argument to a value of
150 type `AlgF Alg C X`. An algebra can assume nothing about `R` except that it supports the

```

Definition KAlg : Type := Set -> (Set -> Set) -> Set.

Definition FoldT(alg : KAlg)(C : Set) : Set :=
  forall (X : Set -> Set) (FunX : Functor X), alg C X -> C -> X C.

Definition AlgF(Alg: KAlg)(C : Set)(X : Set -> Set) : Set :=
  forall (R : Set)
    (reveal : R -> C)
    (fold : FoldT Alg R)
    (eval : R -> X R)
    (d : F R),
    X R.

Definition Alg : KAlg := MuAlg AlgF.

Definition fold : FoldT Alg Subrec.
Definition rollAlg :
  forall {C : Set} {X : Set -> Set}, AlgF Alg C X -> Alg C X.
Definition unrollAlg :
  forall {C : Set} {X : Set -> Set}, Alg C X -> AlgF Alg C X.

```

■ **Figure 3** The type for algebras (`Subrec.v`)

151 following operations. First there is `reveal`, which turns an `R` into a `C`. This reveals that the
 152 data of type `R` are really values of the anchor type of this recursion. Next we have `fold`,
 153 which will allow us to fold another algebra over data of type `R`. We will use `fold` to initiate
 154 subsidiary recursions. Then there is `eval`, for recursive calls on data of type `R`.

155 As noted already, for subsidiary recursion, algebras have a carrier `X` which depends
 156 (functorially) on a type. This is so that (i) inside an inner recursion we may compute a result
 157 of some type that may mention `R`, but (ii) outside that recursion, the result will mention the
 158 anchor type `C`. The `eval` function returns something of type `X R`, and so does the algebra
 159 itself; this demonstrates (i). For (ii): if we look at the definition of `FoldT` in the figure, we
 160 see that folding an algebra of type `alg C X` over a value of type `C` produces a result of type
 161 `X C`. Having a functor for the carrier of the algebra gives us the flexibility to type results
 162 inside a recursion with the abstract type `R`, but view those results as having the anchor type
 163 `C` outside the recursion.

164 The final definitions in the figure are for `fold`, which allows us to fold an `Alg` over a
 165 value of type `Subrec`; and for mapping between `Alg` and its unfolding in terms of `AlgF`. We
 166 will return to the code for `Subrec.v` in Section 4.

167 3 Examples of subsidiary recursion

168 Having seen the interface for subsidiary recursion in Coq, let us consider now some examples.

169 3.1 The span function (`Span.v`)

170 Given a predicate `p : A -> bool`, and a value of type `List A`, we would like to compute
 171 a pair of type `list A * List A`, where the first component is the maximal prefix whose

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elements satisfy p , and the second is the remaining suffix. This is the typing for a top-level recursion. More generally, though, given an anchor type $R : \text{Set}$ along with a fold function for that anchor type (i.e., of type $\text{FoldT } (\text{Alg } (\text{ListF } A)) R$), we would like to map an input list of type R to a pair of type $\text{list } A * R$. The first component of this pair is going to be built up from scratch, and so cannot have type R . But the second component will be a subdatum of the input list, and so can still have type R . This will enable outer recursions to continue on that component. So we want:

```
179 Definition spanr{R : Set}(fo:FoldT (Alg (ListF A)) R)
180       (p : A -> bool)(xs : R) : list A * R.
```

From this we can also define the top-level recursion, by supplying $\text{fold } (\text{ListF } A)$, which is the function for folding an algebra over a list (Figure 3), for the argument fo of spanr :

```
183 Definition span(p : A -> bool)(xs : List A) : list A * List A
184   := spanr (fold (ListF A)) p xs.
```

Before we define spanr , we must resolve a small problem. If the first element of the input list xs to span does not satisfy p , then span should return $([], xs)$. But when recursing on xs , we will see it only in the form of a subdata structure of type $F R$. We will not be able to return it from our recursion at type R , and hence we would not be able to return $([], xs)$ as desired. To work around this, we will have our recursion return a value of type $\text{SpanF } R$:

```
190 Inductive SpanF(X : Set) : Set :=
191   SpanNoMatch : SpanF X
192   | SpanSomeMatch : list A -> X -> SpanF X.
```

The idea is that the recursion will signal if it is in the one tricky case where p does not match the first element, by returning SpanNoMatch . Otherwise, it will be able to return, via SpanSomeMatch , a prefix and the suffix at type R . The prefix will be nonempty, and hence the suffix will be at most the tail of xs . This tail is available to the algebra in the subdata structure of type $F R$.

Figure 4 gives the algebra SpanAlg for computing span , and the code for spanr . We elide the proof SpanFunctor that SpanF is indeed a Functor , and make X implicit in the constructors of SpanF . The type of $\text{SpanAlg } p \ C$ is

```
201 Alg (ListF A) C SpanF
```

This states that we are defining an algebra (Alg) for the $\text{ListF } A$ functor, with anchor type C and carrier SpanF . SpanF has type $\text{Set} \rightarrow \text{Set}$, as required for the carriers of our algebras. The definition of SpanAlg is actually parametrized by C , which is good, as it means we can use SpanAlg for top-level or subsidiary recursions.

Let us continue through the code for SpanAlg (Figure 4). We use rollAlg to create an algebra from something whose type is an application of AlgF . This takes in all the components of the recursion universe: the abstract type R , the reveal function (not needed in this case), the fold function (fo) for any subsidiary recursions (also not needed here), a function we choose to name span for making recursive calls, and finally $xs : \text{ListF } A \ R$. The algebra pattern-matches on this xs . In the cases where it is empty or where its head (hd) does not satisfy p , we return SpanNoMatch . This signals to the caller that we really wished to return $([], xs)$, but could not because we do not have xs at type R . If the head does satisfy p , then we recurse on the tail ($tl : R$) by calling the provided $\text{span} : R \rightarrow \text{SpanF } R$. If $\text{span } tl$ returns SpanNoMatch , that means that we should make tl the suffix in the pair we return

```

Definition SpanAlg(p : A -> bool)(C : Set)
  : Alg (ListF A) C SpanF :=
  rollAlg (fun R reveal fo span xs =>
    match xs with
    | Nil => SpanNoMatch
    | Cons hd tl =>
      if p hd then
        match (span tl) with
        | SpanNoMatch => SpanSomeMatch [hd] tl
        | SpanSomeMatch l r => SpanSomeMatch (hd::l) r
      else
        SpanNoMatch
    end).

```

```

Definition spanhr{R : Set}(fo:FoldT (Alg (ListF A)) R)
  (p : A -> bool)(xs : R) : SpanF R :=
  fo SpanF SpanFunctor (SpanAlg p R) xs.

```

```

Definition spanr{R : Set}(fo:FoldT (Alg (ListF A)) R)
  (p : A -> bool)(xs : R) : list A * R
:= match spanhr fo p xs with
  | SpanNoMatch => ([],xs)
  | SpanSomeMatch l r => (l,r)
end.

```

■ **Figure 4** The algebra `SpanAlg` for the `span` function, and some functions based on it

(via `SpanSomeMatch`). Happily, we have `tl : R` here, so we can do this. In either case (for return value of `span tl`), we add the head to the front of the prefix. We define `spanhr` to invoke the fold function it is given, on the algebra (`SpanAlg`).

The final twist is now in the definition of `spanr`. We call `spanhr` on the input `xs : R`. If `spanhr` returns `SpanNoMatch`, then we are supposed to return `([],xs)`, which we can do here, because we have `xs : R`. It was only inside the algebra that we lost the information that the subdata structure of type `F R` is derived from a value of type `R`. If `spanhr` returns `SpanSomeMatch`, then the return value gives us the nonempty prefix (`l`) and the suffix (`r`), which we then return.

We can easily define `break`, in Figure 5. The function `breakr` is a version of `break` that can be used for subsidiary recursion, similarly to `spanr` for `span`. Such a function always takes in a fold function (`fo`) with anchor type `R`, which then is used to fold the algebra in question.

3.2 The wordsBy function (WordsBy.v)

Let us now see how to write `wordsBy`, our example function from Section 1, using `spanr` as a subsidiary recursion. The code is in Figure 6, assuming a type `A : Set`. The setup is similar to that for `span`. We first define an algebra `WordsBy`, parametrized by anchor type `C` (and also the predicate `p`), of type

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```
Definition breakr{R : Set}(fo:FoldT (Alg (ListF A)) R)
  (p : A -> bool)(xs : R) : list A * R :=
  spanr fo (fun x => negb (p x)) xs.
```

```
Definition break(p : A -> bool)(xs : List A) : list A * List A :=
  breakr (fold (ListF A)) p xs.
```

■ **Figure 5** The `break` function and its more flexible version, `breakr`, defined in terms of `spanr` (Figure 4)

```
234 Alg (ListF A) C (Const (list (list A)))
```

235 This says that `WordsBy p C` is an algebra (`Alg`) for the `ListF A` functor, with anchor type `C`,
236 and carrier `Const (list (list A))`. `Const` is the combinator for creating the object part
237 of constant functors; `FunConst` creates the morphism part (i.e., the `fmap` function). We use
238 it `Const` here and in other examples where the return type of the algebra will not depend on
239 its abstract type `R`. Here, we are constructing from scratch a list of lists, so it will not be
240 legal to recurse on the list itself, or its (list) elements. Instead, we just use the `list` type of
241 Coq's standard library.

242 The code for `WordsBy` is, except for the noise of `rollAlg` and accepting the components
243 of the recursion universe, essentially the same as what we saw in Section 1. We pattern
244 match on `xs : ListF A R`. Recall that for this function, we are trying to drop elements
245 which satisfy `p`, and return a list of the sublists between maximal sequences of such elements.
246 In the `Cons` case, if the head (`hd`) satisfies the predicate, then we are supposed to drop it and
247 recurse. This is legal, because `tl : R` and `wordsBy : R -> list (list A)`. In the `else`
248 case, we use `breakr` to obtain the maximal prefix `w` of `tl` that does not satisfy `p`, and the
249 remaining suffix `z`.

250 Here we see the benefit of our approach. From Figure 5, the return type of `breakr` is
251 `list A * R`, where `R` is the anchor type of the provided fold function `fo`. And `fo` has type
252 `FoldT (ListF A) Alg R`, from the definition of `AlgF` in Figure 3 (instantiating the functor
253 with `ListF A`). This means that from the invocation of `breakr`, we get `w : list A` and
254 `z : R`. And so we can indeed apply `wordsBy : R -> list (list A)` to `z` to recurse.

255 3.3 The `mapThrough` function (`MapThrough.v`)

256 The Haskell library `Data.List.Extra` has a function `repeatedly`, which is defined essentially
257 as follows; I have attempted a more informative name:

```
258 mapThrough :: (a -> [a] -> (b, [a])) -> [a] -> [b]
259 mapThrough f [] = []
260 mapThrough f (a:as) = b : mapThrough f as'
261   where (b, as') = f a as
```

262 The idea is that the function is like the standard `map` function on lists, except that here,
263 the function `f` that we are mapping (or “mapping through”) takes in not just the current
264 element `a`, but also the tail `as`. It then returns the value `b` to include in the output list, and
265 whatever other list it wishes, upon which `mapThrough` will recurse.

266 We can write this combinator using our infrastructure for subsidiary recursion. For this
267 to work, we need to supply the mapped function with the fold function for `mapThrough`'s
268 recursion. This is so that the mapped function can initiate a subsidiary recursion, returning


```

Definition WordsBy(p : A -> bool)(C : Set)
  : Alg (ListF A) C (Const (list (list A))) :=
  rollAlg (fun R reveal fo wordsBy xs =>
    match xs with
    | Nil => []
    | Cons hd tl =>
      if p hd then
        wordsBy tl
      else
        let (w,z) := breakr fo p tl in
        (hd :: w) :: wordsBy z
  end).

Definition wordsByr{R : Set}(fo:FoldT (Alg (ListF A)) R)
  (p : A -> bool)(xs : R) : list (list A) :=
  fo (Const (list (list A))) (FunConst (list (list A))) (WordsBy p R) xs.

Definition wordsBy(p : A -> bool)(xs : List A) : list (list A) :=
  wordsByr (fold (ListF A)) p xs.

```

■ **Figure 6** The `wordsBy` and `wordsByr` function, defined using an algebra

269 a value in the abstract type `R` of `mapThrough`'s recursion. So the type we will use for mapped
 270 functions is:

```

271 Definition mappedT(A B : Set) : Set :=
272   forall(R : Set)(fo:FoldT (Alg (ListF A)) R), A -> R -> B * R.

```

273 This type is more informative than the Haskell type, since it shows that the second component
 274 of the returned value must have type `R`, and hence must be (hereditarily) a tail of the input
 275 of type `R`.

276 Given this definition, the code for `mapThrough` and `mapThroughr` is in Figure 7. The
 277 code for `MapThroughAlg` is very similar (discounting syntax) to the Haskell code above. Here,
 278 though, when we call `f`, we must supply the abstract type `R` and fold function `fo`. Then,
 279 from the definition of `mappedT`, we have that `b : B` and `c : R`. So we may indeed invoke
 280 `mapThrough : R -> List B` on `c`. Note that as we are building up a new list from scratch
 281 (rather than just extracting some tail of the input list), we just return `list B`; we cannot
 282 perform further subsidiary recursion on the output.

283 3.4 Run-length encoding (`Rle.v`)

284 Using `mapThrough`, we can quite concisely implement *run-length encoding*, a basic data-
 285 compression algorithm where maximal sequences of n occurrences of element e are summarized
 286 by the pair (n, e) [10]. In Haskell, invoking `span` and `mapThrough` (defined above), the code
 287 is simply

```

288 rle :: Eq a => [a] -> [(Int,a)]
289 rle = mapThrough compressSpan
290   where compressSpan a as =
291     let (p,s) = span (== a) as in

```

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```
Definition MapThroughAlg{B : Set}(f:mappedT A B)
  (C : Set) : Alg (ListF A) C (Const (list B)) :=
  rollAlg (fun R reveal fo mapThrough xs =>
    match xs with
    | Nil => []
    | Cons hd tl =>
      let (b,c) := f R fo hd tl in
      b :: mapThrough c
    end).

Definition mapThroughr{R : Set}(fo:FoldT (Alg (ListF A)) R)
  {B : Set}(f:mappedT A B) : R -> list B :=
  fo (Const (list B)) (FunConst (list B)) (MapThroughAlg f R).

Definition mapThrough{B : Set}(f:mappedT A B) : List A -> list B :=
  mapThroughr (fold (ListF A)) f.
```

■ **Figure 7** The `mapThrough` and `mapThroughr` functions, with their defining algebra

292 ((1 + length p, a),s)

293 (Recall that `(= a)` is a Haskell *section* testing its input for equality with `a`.) The
294 `compressSpan` helper function gathers up all elements at the start of the tail `as` that
295 are equal to the head `a`. This prefix is returned as `p`, with the remaining suffix as `s`. The pair
296 `(1 + length p, a)` is returned to summarize `a :: p`. We then use `mapThrough` to iterate
297 `compressSpan` through the suffix `s`.

298 Assuming `A : Set` and an equality test `eqb : A -> A -> bool` on it, code for run-length
299 encoding using our infrastructure is listed in Figure 8. The function `compressSpan` is written
300 at the type `mappedT A (nat * A)` that will be required by `mapThrough`. Unfolding the
301 definition of `mappedT`, `compressSpan` has type:

302 `forall(R : Set)(fo:FoldT (Alg (ListF A)) R), A -> R -> (nat * A) * R.`

303 It will be invoked by the code for `mapThrough` with a fold function `fo` with anchor type
304 `R`, and then has the responsibility of mapping the tail at type `R` (second input) to a result
305 upon which `mapThrough` should recurse (second component of the output pair). Then we
306 define an algebra `RleAlg` by supplying `compressSpan` as the function to map through, to
307 `MapThroughAlg` (Figure 7). Following the pattern we have seen in all the examples above,
308 we may then define function `mapThroughr` for subsidiary recursions, and `mapThrough` for
309 top-level recursions.

310 4 Derivation of subsidiary recursion

311 Let us now consider the implementation of the interface we have used for the preceding
312 examples. The first step is our weakened form of positive-recursive types.

313 4.1 Retractive-positive recursive types

314 As we have seen, our definitions require a form of positive-recursive types, to allow algebras
315 to accept fold functions that themselves require algebras, and also for the definition of `Subrec`

```

Definition compressSpan : mappedT A (nat * A) :=
  fun R fo hd tl =>
    let (p,s) := spanr fo (eqb hd) tl in
    ((succ (length p),hd), s).

Definition RleCarr := Const (list (nat * A)).
Definition RleAlg(C : Set) : Alg (ListF A) C RleCarr :=
  MapThroughAlg compressSpan C.

Definition rle(xs : List A) : list (nat * A)
:= @fold (ListF A) RleCarr (FunConst (list (nat * A))) (RleAlg (List A)) xs.

```

■ **Figure 8** The function `rle` for run-length encoding, and the algebra `RleAlg` defining it in terms of `MapThroughAlg` (Figure 7)

```

Inductive Mu : Set :=
  mu : forall (R : Set), (R -> Mu) -> F R -> Mu.

Definition inMu(d : F Mu) : Mu :=
  mu Mu (fun x => x) d.

Definition outMu(m : Mu) : F Mu :=
  match m with
  | mu A r d => fmap r d
  end.

Lemma outIn(d : F Mu) : outMu (inMu d) = d.

```

■ **Figure 9** Derivation of retractive-positive recursive types

316 (which we will see in more detail in the next section). As already noted, full positive-recursive
 317 types are incompatible with Coq's type theory [3]. One can impose some restrictions on large
 318 eliminations which then enable positive-recursive types [2]. This approach would require
 319 changing the underlying theory. To avoid this, we here take a different approach, exploiting
 320 Coq's impredicative polymorphism.

321 This is done in a file `Mu.v`, whose central definitions are in Figure 9. The development is
 322 parametrized by `F : Set -> Set` which is assumed to have an `fmap` function (morphism
 323 part of the functor) of type

```
324 forall A B : Set, (A -> B) -> F A -> F B
```

325 which satisfies the identity-preservation law for functors:

```
326 fmapId : forall (A : Set)(d : F A), fmap (fun x => x) d = d
```

327 Let us consider the code in Figure 9. The critical idea is embodied in the definition of `Mu`.
 328 Ideally, we would like to have a definition like

```
329 Inductive Mu' : Set := mu' : F Mu' -> Mu'.
```

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330 This is exactly what is used in approaches to modular datatypes in functional programming,
331 like Swierstra's [12]. But this definition is (rightly) rejected by Coq, as instantiations of **F**
332 that are not strictly positive would be unsound.

333 Instead, the definition of **Mu** in Figure 9 weakens this ideal definition to a strictly positive
334 approximation:

```
335 Inductive Mu : Set :=  
336   mu : forall (R : Set), (R -> Mu) -> F R -> Mu.
```

337 Instead of taking in **F Mu**, constructor **mu** accepts an input of type **F R**, for some type **R** for
338 which we have a function of type **R -> Mu**. The impredicative quantification of **R** is essential
339 here: we instantiate it with **Mu** itself in the definition of **inMu** (Figure 9). So this approach
340 would not work in a predicative theory like Agda's. The quantification of **R** can be seen
341 as applying a technique due to Mendler, of introducing universally quantified variables for
342 problematic type occurrences, to a datatype constructor. We will review this in Section 7.

343 Returning to Figure 9, we have functions **inMu** and **outMu**, which make **F Mu** a retraction
344 (**outIn**) of **Mu**: the composition of **outMu** and **inMu** is (extensionally) the identity on **F Mu**.
345 But the reverse composition cannot be proved to be the identity, because of the basic problem
346 of **noncanonicity** that arises with this definition.

347 For a simple example of noncanonicity, suppose we instantiate **F** with **ListF** (of Figure 2).
348 Please note that as **Mu** is used in our derivation of subsidiary recursion, we will not instantiate
349 this **F** with the signature functor of a datatype directly; but this will show the issue in
350 a simple form. Let us temporarily define **List A** as **Mu (ListF A)** (again, for subsidiary
351 recursion we use a different functor than just **ListF** directly). The canonical way to define
352 the empty list would be, implicitly instantiating **F** to **ListF A**,

```
353 Definition mkNil := mu (List A) (fun x => x) (NilF A)
```

354 But given this, there are infinitely many other equivalent definitions. For any **Q : Set**, we
355 could take

```
356 Definition mkNil' := mu Q (fun x => mkNil) (NilF A)
```

357 Since **fmap f (NilF A)** equals just **NilF B** for **f : A -> B**, if we apply **outMu** (of Figure 9)
358 to **mkNil'** or **mkNil**, we will get **NilF (List A)**. But critically, **mkNil** and **mkNil'** are not
359 equal, neither definitionally nor provably. One can define a function that puts **Mu** values in
360 normal form by folding **inMu** over them. Then **mkNil** and **mkNil'** will have the same normal
361 form, and be equivalent in that sense. But the fact that they are not provably equal is what
362 we term noncanonicity.

363 Noncanonicity must be handled carefully when reasoning about functions defined with
364 our interface. We will see examples in Section 6. First, though, let us complete the exposition
365 of our implementation of subsidiary recursion.

366 4.2 The implementation of Subrec (Subrec.v)

367 The type **Subrec** is defined in Figure 10, as a fixed-point of **SubrecF : Set -> Set**. We
368 take this fixed-point with **Mu**, discussed in the previous section, and obtain **roll** and **unroll**
369 functions between **SubrecF Subrec** and **Subrec**. Unrolling **Subrec** gives us the type

```
370 forall (X : Set -> Set) (FunX : Functor X), Alg Subrec X -> X Subrec
```

```

Definition SubrecF(C : Set) :=
  forall (X : Set -> Set) (FunX : Functor X), Alg C X -> X C.
Definition Subrec := Mu SubrecF.
Definition roll : SubrecF Subrec -> Subrec.
Definition unroll : Subrec -> SubrecF Subrec.

```

■ **Figure 10** Definition of `Subrec` as a fixed-point of `SubrecF`

```

Definition fold : FoldT Alg Subrec :=
  fun X FunX alg d => unroll d X FunX alg.

Definition inn : F Subrec -> Subrec :=
  fun d => roll (fun X xmap alg =>
    unrollAlg alg Subrec (fun x => x) fold (fold X xmap alg) d).

Definition out{R:Set}(fo:FoldT Alg R) : R -> F R :=
  fo F FunF (rollAlg (fun _ _ _ d => d)).

```

■ **Figure 11** The rest of the interface for `Subrec`

371 So we see that `Subrec` is the type of functions which, for all algebras with anchor type
 372 `Subrec` and functorial carrier `X`, compute a value of type `X Subrec`. This is a generalization
 373 of the functor-generic type for the Church encoding:

374 $\forall X. Alg\ X \rightarrow X$

375 where $Alg\ X$ is $F\ X \rightarrow X$. We elide the implementation of the `roll` and `unroll` functions,
 376 but note that `unroll` makes use of functoriality of carriers `X`.

377 The rest of the interface for `Subrec` is shown in Figure 11. We have `fold`, which is a fold
 378 function with anchor type `Subrec`. To fold an algebra `alg` with carrier `X` (with `fmap` function
 379 given by `FunX`) over `d : Subrec`, `fold` unrolls the definition of `Subrec` and applies that to
 380 the algebra (with its carrier).

381 More interesting is the definition of `inn`.

382 5 Interface for subsidiary induction

383 6 Examples of subsidiary induction

384 7 Related Work

385 7.1 Termination

386 In some tools, like Coq, Agda, and Lean, termination is checked statically, based on structural
 387 decrease at recursive calls. Others, like Isabelle/HOL, allow one to write recursions first, and
 388 prove (possibly with automated help) their termination afterwards [6].

389 It has not escaped the notice of designers of ITPs that structural recursion is not the
 390 only form of terminating recursion. All the mentioned tools provide support for well-founded
 391 recursion, where for recursive calls, one must show that the parameter of recursion has
 392 decreased in some well-founded order.

Subsidiary recursion can be seen as a generalization of *nested recursion*, which allows recursive calls of the form $f (f \ x)$. In subsidiary recursion, these are generalized to the form $f (g \ x)$, where g could be f or another recursively defined function.

7.2 Mendler encoding

Mendler introduced the basic idea of using universal abstraction to support compositional termination checking; an accessible source is [8]. He introduces a functor-generic recursor of type

$$\forall X. (\forall R. (R \rightarrow X) \rightarrow F \ R \rightarrow X) \rightarrow \mu \ F \rightarrow X$$

We have adopted this idea to the constructor of the type Mu (Section 4.1). Previous work explored the categorical perspective on Mendler-style recursion [13]. Others have explored the possibility of using it with negative type schemes [1].

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