```
class player:
 def play(self):
  print("The Player is Playing
Cricket.")
class Batsman(player):
 def play(self):
  print ("The Batsman is Batting.")
class Bowler(player):
 def play(self):
  print("The Bowler is Bowling:")
batsman=Batsman()
bowler=Bowler()
```

batsman.play()
bowler.play()