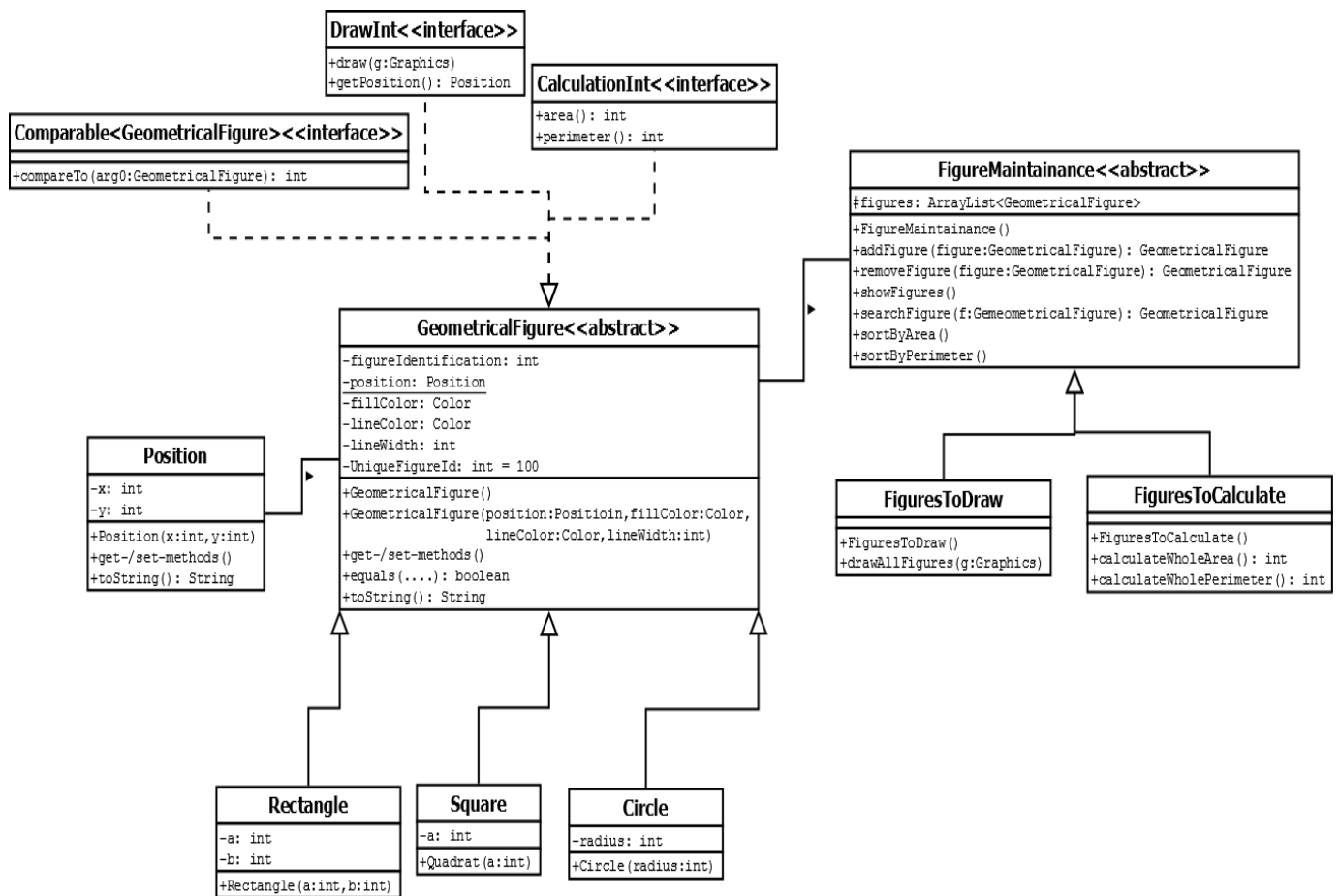


Geometrical Figures



Implement the given class hierarchy. The method `draw(..)` gets as a parameter a reference to a `Graphics`-object. Please find out the usage of this class.

Remarks: A geometrical figure must have a unique identification.

Subjects: Exception handling, abstract class, inheritance, interface, sorting...

You get the classes **Test** and **Drawing**, to test your implementation. Please extend the given Test class, to draw all concrete figures.