**Events**

* HTML events are the things that happens to the HTML elements.
* Events are something browser does or something a user does.
* Event handlers are used to handle or verify events.
* addEventListener() method attaches an event handler to the specified element.
* We can add same type of event handler to one element that is two click events.
* removeEventListener() method removes an event listener.
* Syntax: removeEventListener(event, function);
* Syntax : element.addEventListener(event, function, useCapture)
* Event parameter is the type of the event.
* Function parameter is the function to be called when the event occur.
* On prefix is not required for the event.

**Event propagation**

* It is a way of defining the element order when an event occurs.
* For example: p element is inside the div element and the user clicks the element, which element’s click should be handled first?
* In **bubbling,** the inner most element’s event is handled first then outer most element.
* In **capturing,** the outer most element’s event is handled first.
* By defining useCapture parameter you can define the event propagation way.
* It is boolean value and its by default is true.
* If we want to use bubbling then we need to assign false.