

Deterministic Algorithms

- For a specific input, always takes the same path to get the output



⇒ for a specific input
 ↳ Fixed Output
 ↳ Fixed Runtime

Randomized Algorithms

(A) Las Vegas Algorithms

- * Fixed output (always correct output)
- * Randomized Runtime: for a fixed input, takes different routes to generate the output
 ↳ The runtime is different for different times runs

(B) Monte Carlo Algorithms

- * Fixed Runtime
 ↳ different runs over the same input take the same amount of time
- * Randomized output: may generate the correct answer. we measure the quality of Alg. by the probability of generating correct answer.

A Las Vegas Randomized Alg. for Quick Sort

Deterministic Q-Sort

Q-Sort($X = \{x_1, \dots, x_n\}$)

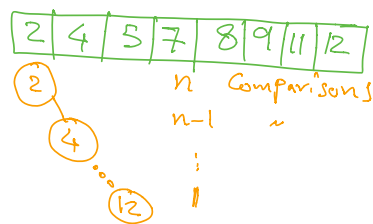
$j = \text{Partition}(X, x_1)$ // x_1 is the Pivot

Q-Sort($\{x_1, \dots, x_{j-1}\}$)

Q-Sort($\{x_{j+1}, \dots, x_n\}$)

Issue: the runtime of Q-Sort depends on the initial ordering of elements in the list

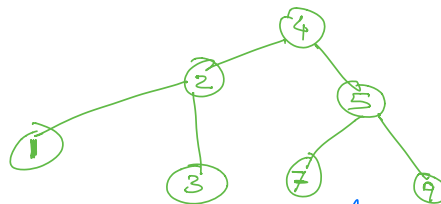
e.g. 1 (PreSorted)



$$\Rightarrow \text{Runtime} = \sum_{i=1}^{n-1} i = O(n^2)$$

worst case

e.g. 2:



⇒ at each level of the tree the function Partition is called 2^i times, each of cost 2^{k-i}

($k = \log n$). Depth of Tree = $\log n$

$$\Rightarrow \text{Runtime} = \sum_{i=1}^k 2^i 2^{k-i} = n \log n$$

Randomized Q-Sort:

Resolves the issue of Q-Sort

Rand Q-Sort($X = \{X_1, \dots, X_n\}$)

- $i = U[1, n]$ // a random Uniform # in range 1 and n

- $j = \text{Partition}(X, X_i)$ // use X_i as Pivot

- Rand Q-Sort($\{X_1, \dots, X_{j-1}\}$)

- Rand Q-Sort($\{X_{j+1}, \dots, X_n\}$)

(A) It is clear that the alg. always generates the correct answer (sorted list)

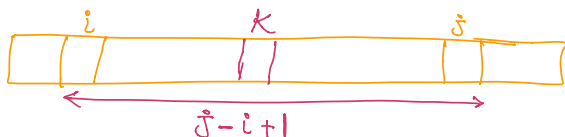
(B) Runtime: Total # of Comparisons
derive the Runtime

Let α_{ij} be a random bernoulli variable

$$\alpha_{ij} = \begin{cases} 1 & \text{if (in the sorted list) } X_i \text{ and } X_j \text{ have been compared} \\ 0 & \text{otherwise} \end{cases}$$

Let P_{ij} be the prob. that $\alpha_{ij} = 1$

Consider the Sort List X_1, X_2, \dots, X_n
we want to compute the prob. that in a single run X_i and X_j get compared.



Observation: X_i and X_j get compared only if one of them become the pivot, before any X_k between them is selected as Pivot.

If X_k ($i < k < j$) is selected as pivot first, X_i and X_j fall into separate partitions and never get compared

$$\Rightarrow P_{ij} = \frac{2}{j-i+1}$$

* for a specific Run, Runtime is:

$$T = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \alpha_{ij}$$

\Rightarrow The expected Runtime is

$$\begin{aligned} E[T] &= E\left[\sum \sum \alpha_{ij}\right] \\ &= \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[\alpha_{ij}] \end{aligned}$$

$$\begin{aligned} E[\alpha_{ij}] &= 1 \times P_{ij} + 0 \times (1 - P_{ij}) \\ &= P_{ij} = \frac{2}{j-i+1} \end{aligned}$$

$$\begin{aligned} \Rightarrow E[T] &= \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} \\ &= 2 \sum_{i=1}^{n-1} \sum_{j=2}^i \frac{1}{j} \\ &= 2 \sum_{i=1}^{n-1} H_i \end{aligned}$$

$$= O(n \log n)$$