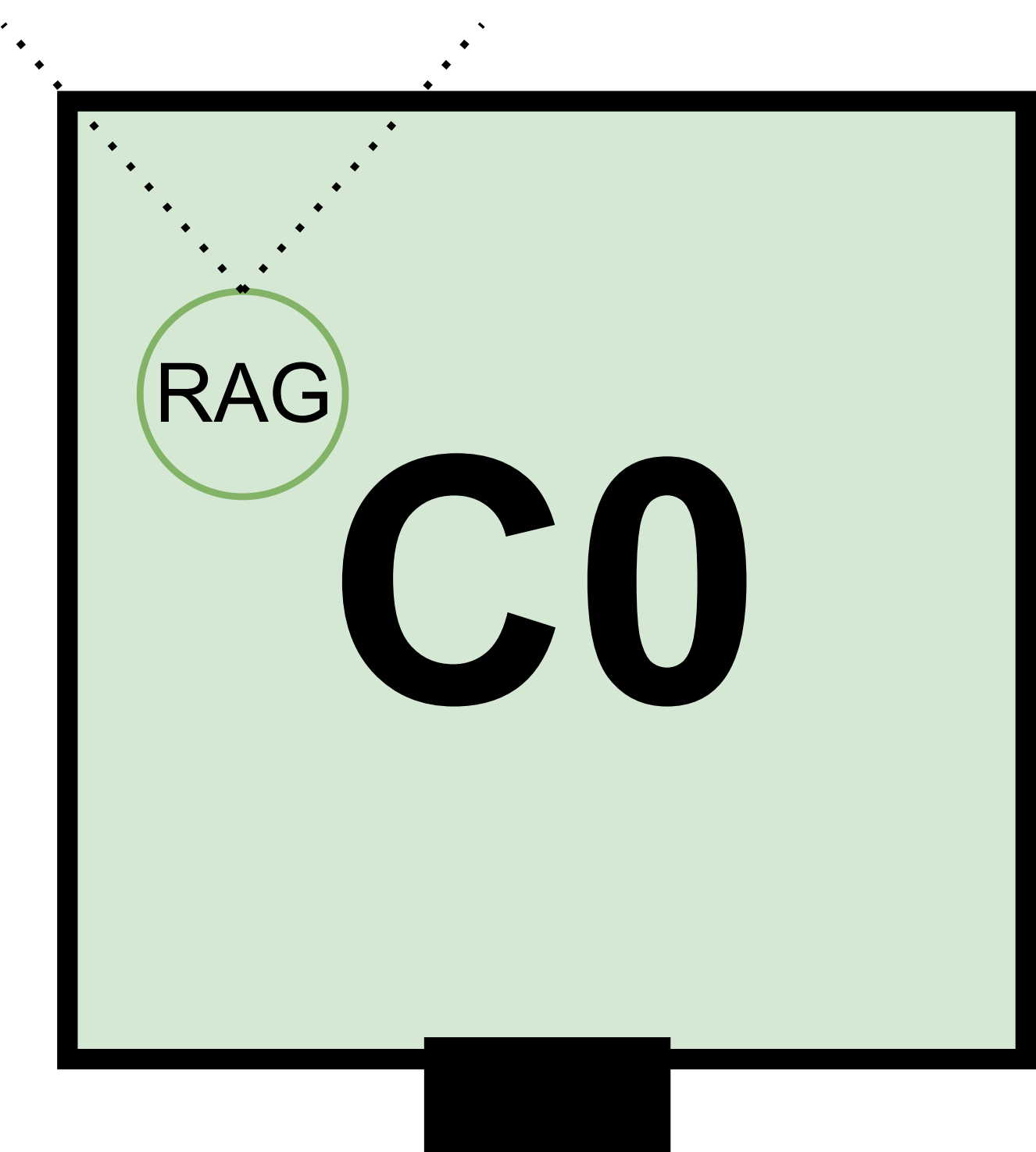


STUTTERED_STREAM:
START_IDX: 0
STATE: STUT
X_MODIFY: +1
X_COUNT: 3
Y_COUNT: 2
REPEAT: 10



SRAM Contents

