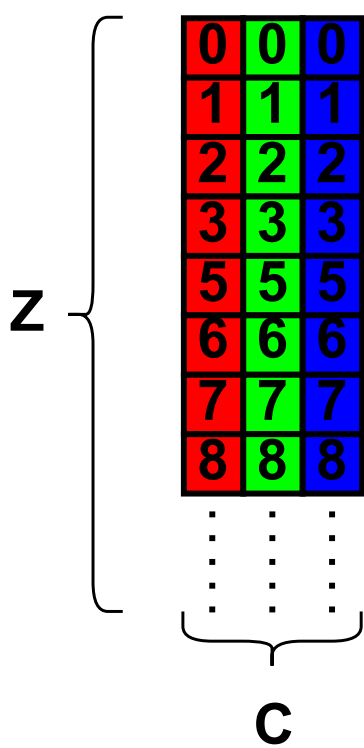
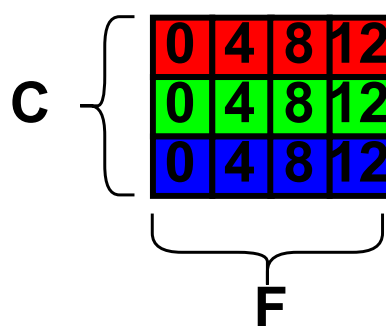


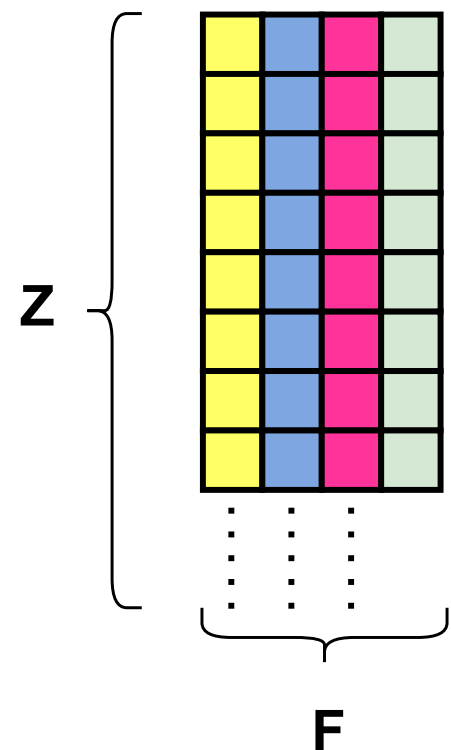
Input
Feature
Maps



1x1
Weights



●
GEMM



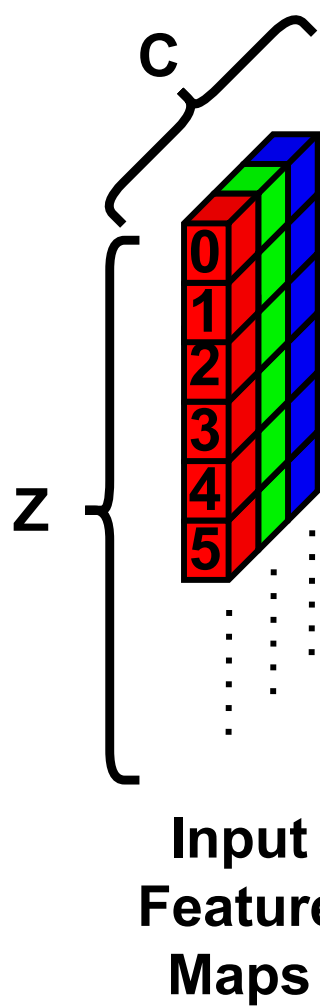
Transpose
&
Reshape



Transpose
&
Reshape



Reshape
&
Transpose



*
Conv2D

