# Frontend Development with React.js

## **Project Documentation For cookbook**

### 1. Introduction

- Project Title: Cookbook
- Team Members:
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## 2. Project Overview

- **Purpose**: The application helps users monitor fitness activities, track progress, and set fitness goals. It includes features like workout logging, calorie tracking, and progress visualization.
- Features:
  - User authentication (login/signup)
  - Dashboard for daily activity tracking
  - Workout logging and history
  - Calorie tracker
  - Progress charts and analytics
  - Responsive design for mobile and desktop

### 3. Architecture

- Component Structure:
  - App Component: Manages routing and global state.
  - Dashboard Component: Displays daily fitness metrics.

- WorkoutLog Component: Allows users to log and view workout history.
- o Auth Component: Handles user authentication.

## • State Management:

- Redux: Used for global state management (user authentication, workout data, calorie tracking).
- Local State: Managed using React's useState and useEffect hooks.

## • Routing:

React Router: Used for navigation between pages.

## 4. Setup Instructions

## • Prerequisites:

- Node.js (v16 or higher)
- o npm (v8 or higher)
- Git (for cloning the repository)

## • Installation Steps:

- 1. Link: https://github.com/asunm12912171/cookbook.git
- 2. Navigate to the client directory.
- 3. Install dependencies using npm install.
- 4. Configure environment variables in a .env file.
- 5. Start the development server with npm start.

### 5. Folder Structure

#### Client:

- src/components: Contains React components (e.g., Dashboard, WorkoutLog).
- src/pages: Contains page components for routing.
- o src/assets: Stores static assets like images and styles.
- o src/redux: Contains Redux store, actions, and reducers.
- src/utils: Utility functions and custom hooks.

### • Utilities:

- o useFetch: Custom hook for API requests.
- formatDate: Utility for formatting dates.

o calculateCalories: Helper function for calorie calculations.

# 6. Running the Application

- Frontend:
  - o Navigate to the client directory and run npm start.
  - The application will be available at <a href="http://localhost:3000">http://localhost:3000</a>.

# 7. Component Documentation

- Key Components:
  - o **Dashboard Component**: Displays daily fitness metrics.

**WorkoutLog Component**: Allows users to log workouts.

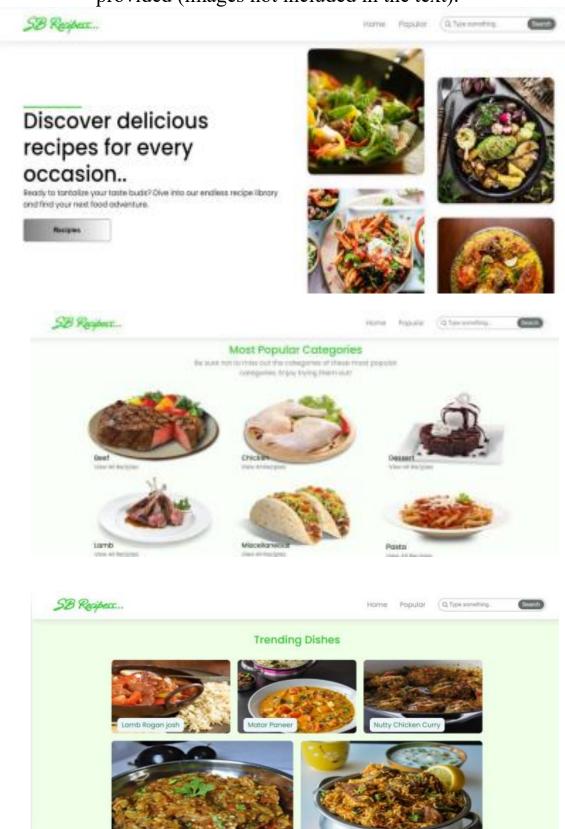
- o CalorieTracker Component: Tracks calorie intake and expenditure.
- **ProgressChart Component**: Visualizes user progress.
- Reusable Components:
  - o **Button**: Customizable button component.
  - o **InputField**: Reusable input field with validation.
  - Modal: Reusable modal for pop-ups or alerts.

# 8. State Management

- Global State:
  - Managed by Redux (e.g., user authentication, workout data).
- State flows from Redux store to components
- Local State:
  - Managed within components using React's useState and useEffect.

## 9. User Interface

- Screenshots:
  - Dashboard, Search Page, and Workout Log screenshots are provided (images not included in the text).



## 10.Styling

- CSS Frameworks/Libraries:
  - o Styled-Components: Used for component-level styling.
  - Bootstrap: Used for responsive layouts and pre-built components.
- Theming: Custom theme with light and dark modes

## 11. Testing

- Testing Strategy:
  - Unit Testing: Jest and React Testing Library.
  - o Integration Testing: Ensures components work together.
  - End-to-End Testing: Cypress for user flow testing.
- Code Coverage: 85% coverage using Jest.

### 12. Screenshots or Demo

DemoLink:

https://drive.google.com/file/d/1RTM3obE6uhDTh9m5c2LQecaSP1hrdkv4/view?usp=drivesdk

• Screenshots: Provided in the UI section.

## 13. Known Issues

- 1. Calorie tracker sometimes fails to update in real-time.
- 2. Progress chart may not render correctly on older browsers.
- 3. Mobile navigation menu occasionally overlaps with content on smaller screens.

### 14. Future Enhancements

### • New Features:

- Integration with wearable devices (e.g., Fitbit, Apple Watch).
- Social features to share progress with friends.
- o Gamification (e.g., badges, rewards).

## • UI/UX Improvements:

- o Add animations for a more engaging experience.
- o Improve mobile navigation menu.

# • Performance Optimization:

- o Optimize chart rendering for low-end devices.
- Implement lazy loading for components.

This documentation provides a comprehensive guide to the project, including its architecture, setup, components, state management, and future plans.