

main (4)

```
# Define the base class Player
class Player:
    def play(self):
        print("The player is playing cricket.")

# Define the derived class Batsman
class Batsman(Player):
    def play(self):
        print("The batsman is batting.")

# Define the derived class Bowler
class Bowler(Player):
    def play(self):
        print("The bowler is bowling.")

# Create objects of Batsman and Bowler classes
batsman=Batsman()
bowler=Bowler()

# Call the play() method of each object
batsman.play()
bowler.play()
```