



Challenge 2.2 :



Exit

```
1 class Player:
2     def play(self):
3         print("The player is playing
4         cricket")
5 class Batsman(Player):
6     def play(self):
7         print("The batsman is batting")
8
9 class Bowler(Player):
10    def play(self):
11        print("The bowler is bowling")
12
13 # Creating objects of Batsman and
14   Bowler classes
15 batsman = Batsman()
16 bowler = Bowler()
17
18 # Calling the play() method for each
19   object
20 batsman.play()
21 bowler.play()
```

Ln 19, Col 14 History ↻



main.py



Run





Challenge 2.2 :

Exit

```
The batsman is batting
The bowler is bowling
```



>_ Console



Run

