# **Authorizer**

You are tasked with implementing an application that authorizes transactions for a specific account following a set of predefined rules.

Please make sure you read all the instructions below, and feel free to ask for clarifications if needed.

# Sample usage of the Authorizer

# How the program should work?

Your program is going to receive <code>json</code> lines as input in the <code>stdin</code> and should provide a <code>json</code> line output for each of the inputs, imagine this as a stream of events arriving at the authorizer.

# How the program should be executed?

Given a file called operations that contains many lines describing operations in json format:

```
$ cat operations
{"account": {"active-card": true, "available-limit": 100}}
{"transaction": {"merchant": "Burger King", "amount": 20, "time": "2019-02-
13T10:00:00.000Z"}}
{"transaction": {"merchant": "Habbib's", "amount": 90, "time": "2019-02-
13T11:00:00.000Z"}}
{"transaction": {"merchant": "McDonald's", "amount": 30, "time": "2019-02-
13T12:00:00.000Z"}}
```

The application should be able to receive the file content through stdin, and for each processed operation return an output equivalent to the business rules:

```
$ authorize < operations

{"account": {"active-card": true, "available-limit": 100}, "violations": []}
{"account": {"active-card": true, "available-limit": 80}, "violations": []}
{"account": {"active-card": true, "available-limit": 80}, "violations":
["insufficient-limit"]}
{"account": {"active-card": true, "available-limit": 50}, "violations": []}</pre>
```

# **Authorizer Operations**

The program should handle two kinds of operations, deciding on which one execute according to the line that is being processed:

- 1. Account creation
- 2. Transaction authorization in the account

For the sake of simplicity, you can assume the following:

- All monetary values are positive integers using a currency without cents;
- The transactions will arrive at the Authorizer in chronological order.

## 1. Account creation

### Input

Creates the account with the attributes available-limit and active-card. For simplicity's sake, we will assume that the Authorizer will deal with just one account.

## Output

The created account's current state with all business logic violations. If in the operation processing does not happen any violation, the field violations should return an empty vector [].

### **Business rules**

• Once created, the account should not be updated or recreated. If the application receives another operation of account creation, it should return the following violation: accountalready-initialized.

## **Examples**

### Creating an account successfully

Creating an account with an inactive card (active-card: false) and an available limit of 750 (available-limit: 750):

### Creating an account that violates the Authorizer logic

Given there is an account with an active card (active-card: true) and the available limit of 175 (available-limit: 175), tries to create another account:

# 2. Transaction authorization

### Input

Tries to authorize a transaction for a particular merchant, amount and time given the created account's state and last **authorized transactions**.

## Output

The account's current state with any business logic violations. If in the operation processing does not happen any violation, the field violations should return an empty vector [].

#### **Business rules**

You should implement the following rules, keeping in mind that **new rules will appear in the future**:

- No transaction should be accepted without a properly initialized account: account-not-initialized
- No transaction should be accepted when the card is not active: card-not-active
- The transaction amount should not exceed the available limit: insufficient-limit
- There should not be more than 3 transactions on a 2-minute interval: high-frequency-small-interval
- There should not be more than 1 similar transactions (same amount and merchant) in a 2 minutes interval: doubled-transaction

## **Examples**

### Processing a transaction successfully

Given there is an account with an active card (active-card: true) and an available limit of 100 (available-limit: 100):

#### Processing a transaction for a not initialized account

When a transaction operation is processed but there is not a previously created account, the Authorizer should return the account-not-initialized violation:

### Processing a transaction that violates the Authorizer logic

Given there is an account with an active card (active-card: true), the available limit of 100 (available-limit: 100), and 3 transactions that occurred successfully in the last 2 minutes, the Authorizer should reject the operation and return the high-frequency-small-interval violation:

```
# Input
    {"account": {"activeCard": true, "availableLimit": 100}}
    {"transaction": {"merchant": "Burger King", "amount": 20, "time": "2019-02-
13T11:00:00.000Z"}}
    {"transaction": {"merchant": "Habbib's", "amount": 20, "time": "2019-02-
13T11:00:01.000Z"}}
    {"transaction": {"merchant": "McDonald's", "amount": 20, "time": "2019-02-
13T11:01:01.000Z"}}
    {"transaction": {"merchant": "Subway", "amount": 20, "time": "2019-02-
13T11:01:31.000Z"}}
# Output
    {"account": {"activeCard": true, "availableLimit": 100}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 80}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 60}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 40}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 40}, "violations":
["high-frequency-small-interval"]}
```

## **State**

The program **should not** rely on any external database, and the application's internal state should be handled by an explicit in-memory structure. The application state needs to be reset at the application start.

Authorizer operations that had violations should not be saved in the application's internal state. For example, the following should not trigger the high-frequency-small-interval violation:

```
# Input
    {"account": {"activeCard": true, "availableLimit": 1000}}
    {"transaction": {"merchant": "Vivara", "amount": 1250, "time": "2019-02-
13T11:00:00.000Z"}}
    {"transaction": {"merchant": "Samsung", "amount": 2500, "time": "2019-02-
13T11:00:01.000Z"}}
    {"transaction": {"merchant": "Nike", "amount": 800, "time": "2019-02-
13T11:01:01.000Z"}}
    {"transaction": {"merchant": "Uber", "amount": 80, "time": "2019-02-
13T11:01:31.000Z"}}
# Output
    {"account": {"activeCard": true, "availableLimit": 1000}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 1000}, "violations":
["insufficient-limit"]}
    {"account": {"activeCard": true, "availableLimit": 1000}, "violations":
["insufficient-limit"]}
    {"account": {"activeCard": true, "availableLimit": 200}, "violations": []}
    {"account": {"activeCard": true, "availableLimit": 120}, "violations": []}
```

# **Error handling**

- Please assume that input parsing errors will not happen. We will not evaluate your submission against input that contains errors, is bad formatted, or that breaks the contract.
- Violations of the business rules **are not considered errors** as they are expected to happen and should be listed in the output violations field as described on the output schema in the examples. That means that the program execution should continue normally after any kind of violation.