Object Oriented Programming Lab

Lab 05 Marks 10

Instructions

- Work in this lab individually.
- You can use your books, notes, handouts etc. but you are not allowed to borrow anything from your peer student.
- Make sure to follow the best coding practices.
- Include comments to explain the logic where necessary.
- You are strictly **NOT ALLOWED** to include any additional data-members/functions/constructors in your class.
- Test your program thoroughly with various inputs to ensure proper functionality and error handling.
- Show your work to the instructor before leaving the lab to get some or full credit.

ADT: Faculty

Write a class named Faculty that has the following:

- 1. The class should have following five private data members.
 - An integer named **id** that holds the faculty's identification number. The value of identification number should fall in between 1001 to 1065 both inclusive, 0 otherwise.
 - A string named firstName that holds the faculty's first name.
 - A string named **lastName** that holds the faculty's last name.
 - A string named qualification that holds the faculty's qualification in which he/she mastered.
 - A float named **salary** that holds the faculty's current monthly salary. The value of **salary** must fall in between 20000.00 and 100000.00 both inclusive, -1 otherwise.
- 2. Provide the implementation of mutators for all the data members (id, firstName, lastName, qualification and salary) of the class.
- 3. Provide the implementation of accessors for all the data members (id, firstName, lastName, qualification and salary) of the class.
- 4. Provide the implementation of following constructors and a destructor.
 - The constructor should accept the faculty's identification number, first name, last name, and qualification as arguments.
 These values should be assigned to the object's appropriate member variables. The constructor should also assign -1 to the salary member variable.
 - The constructor should accept the faculty's **identification number**, **first name** and **qualification** as arguments. These values should be assigned to the object's appropriate member variables. The constructor should also assign empty string ("") to **last name** and -1 to the **salary** member variable.
 - The constructor should accept the faculty's **identification number**, **first name**, **last name**, **qualification**, and **salary** as arguments. These values should be assigned to the object's appropriate member variables.
 - A copy constructor to initialize a faculty's object with already existing object.
 - A destructor that does nothing except displaying a simple message "Destructor executed..." on the screen.
- **5.** Provide the implementation of following member functions.
 - **set** method accepts faculty's **identification number**, **first name**, **last name**, **qualification**, and **salary** as arguments and assigns them to the appropriate member variables.
 - read method to initialize the data of a faculty taken from the user through the console.
 - write method to display the information of a particular faculty on the console.
 - **isPostGraduate** method should return *true* if the faculty's qualification is post graduated. i.e., a faculty having MS or Phd. degree(s), *false* otherwise.
 - **getTakeHomeSalary** method should provide the facility to calculate and return the take home salary i.e., salary tax where tax = 7% of actual salary only if the value of salary is greater than or equal to 20000.00, otherwise return -1.
 - isJoined method should return true if the faculty's salary is greater than or equal to 20000.00, false otherwise.
- 6. In the main function, create instances of the Faculty class and demonstrate the functionality of each function clearly.