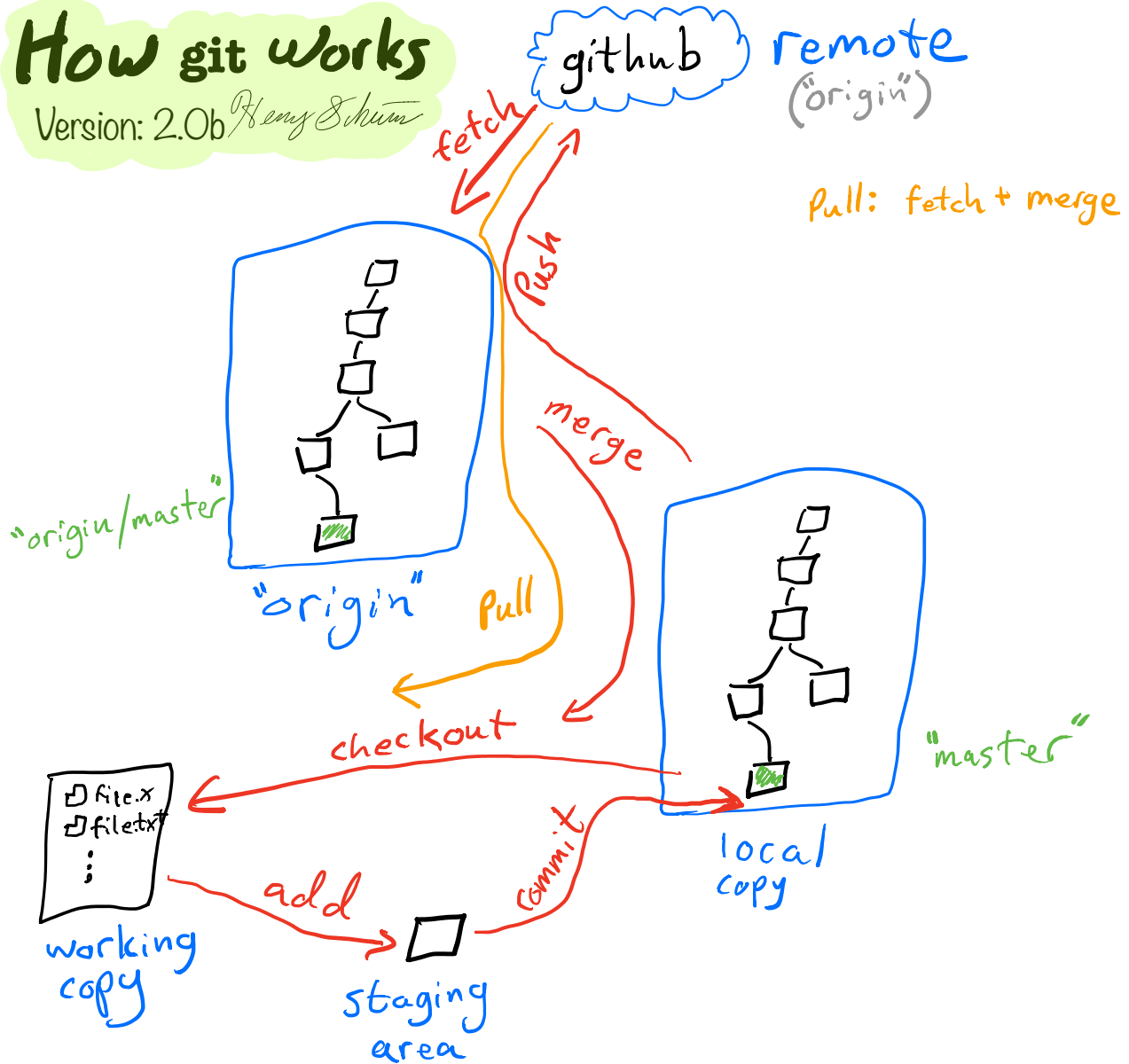


# How git works

Version: 2.0b Henry Schum



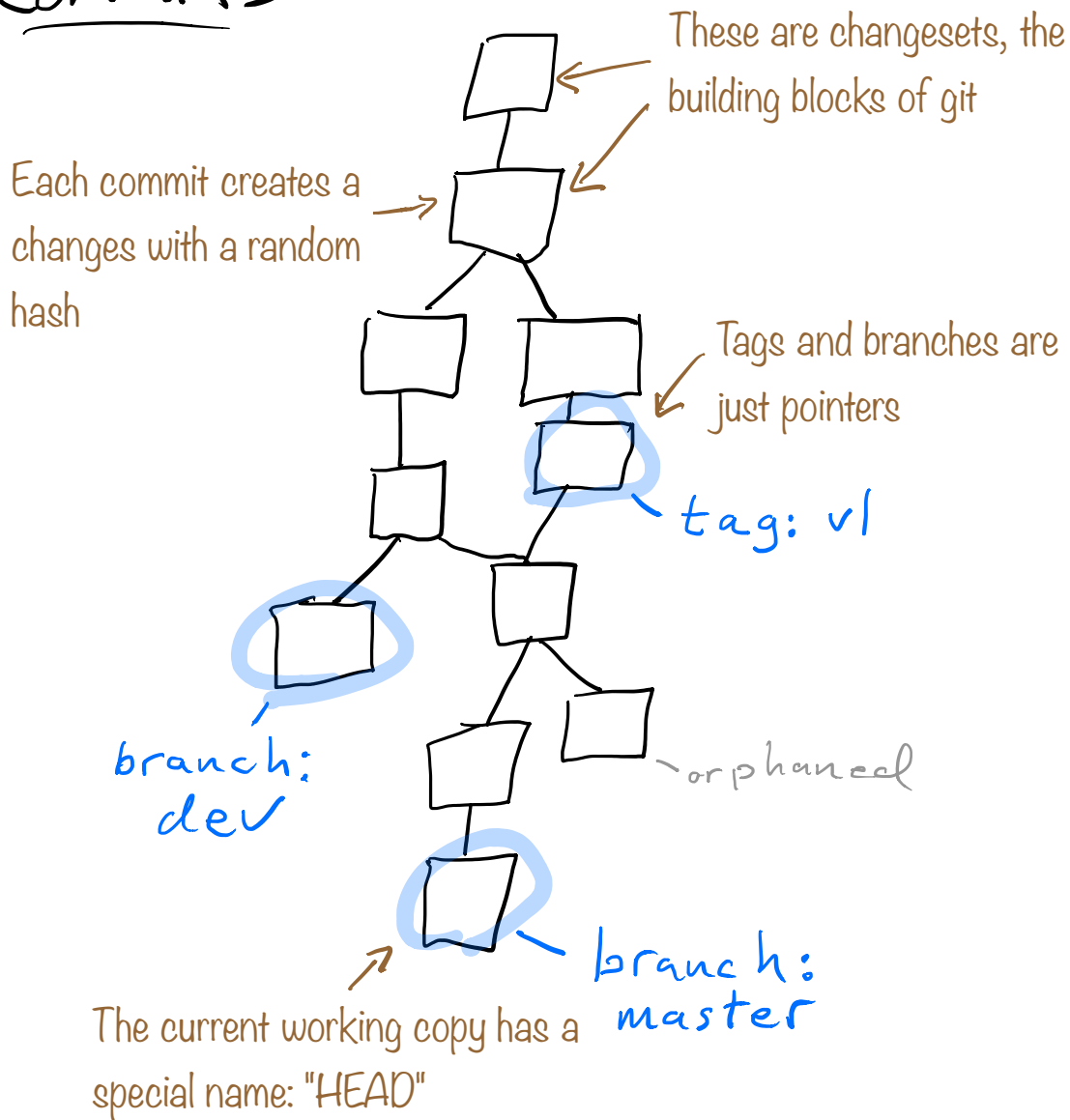
- Merge combines trees, and checks out the result
- Pull does a fetch, then a merge

## If you only can remember one command:

git --help                      Get common commands and help

git <command> --help      How to use <command>

# Commits



## Features of changeset design:

- Only changes stored, compressed -> Very efficient
- Random hashes: multiple people can make commits locally

## Handy commands:

git status	Show lots of useful details	— use often!
git log	Show history (--pretty=oneline)	
git add -u	Add all changed files	— newer git will only add current dir and subdirs
git diff	Show changes vs. staging area	— or diff <a> <b> for any two things. Can include filename.
git diff HEAD	Show changes vs. last commit	

**Get an existing repository:** (see later page for more options) } assuming ssh is set up

git clone git@github.com:<username>/<repo>.git

## Make a new repository:

git init

git remote add <repository> origin

<add files, commit>

git push -u origin master

— makes git remember where to push

— or other name

## Standard procedure:

git pull

git add <files>

git commit -m "My message"

git push

— or leave off, then use editor

## Tagging:

git tag	List all tags
git tag <tag name> -a	Make a new tag (annotated)
git push --tags	Push tags to remote

## Standard names:



- Remotes: Computers to push to or pull from — usually origin or upstream
  - origin: The default name for the first remote
- Branches: A moving pointer to commits
  - master: The default name for the first branch — local
  - origin/master: Remote branches are also available — copy of remote very rarely used directly!
  - HEAD: Special term for the latest commit
- Tags: Like branches, but usually stationary

↳ please don't be ROOT and move them!

## Changing to new commit:

git checkout <existing>	Checkout commit, tag, or branch
git checkout -b <branch>	Make new branch and checkout
git checkout HEAD^	Go back one commit

↳ can add more than one

## Helpful extra tools:

git grep "term"	Search text only in repository (fast)
git ls-files	List files in repository

↳ awesome!

## Useful but dangerous commands:

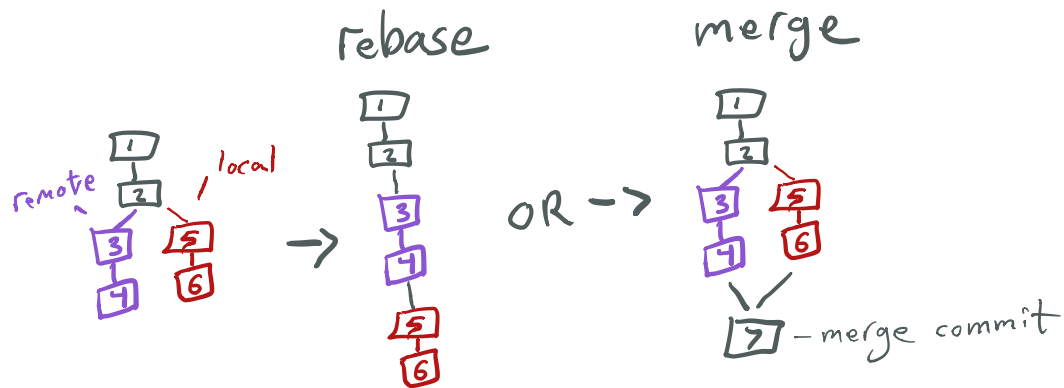
git reset	Unstage staging area, no change to working copy
git reset <commit>	Move current branch pointer
git reset --hard	Wipe all working copy changes Forever!
git stash	Put all changed files in a local stash
git stash apply	Put last stash back in working dir
git stash pop	Like above, but also remove stash

## Combing changes:

`git pull --rebase`

Rewind history, then replay changes

Much nicer history!



What happens if there is a conflict?

- Different files changed -> both added
- Different parts of one file -> both parts
- Changes to the same line(s) -> "Merge conflict", presents diff
  - Use `git mergetool` for graphical solution
  - Or just edit the file and `git add`


Why use `git pull` instead of `git pull --rebase`?

- Less typing
- Slightly easier; rebase will not run if there are working copy changes
  - Just `git stash`, `git pull --rebase`, and then `git stash pop`

## Special files:

- `.git/config` Local configuration (easy to edit)
- `.gitignore` Any file listed will not be shown or (easily) added
- `.gitkeep` Undo gitignored files
- `.gitmodule` Used by git submodule (below)

## Git ignore files:

- Can be in any directory (only affects directory and subdirectories)
- Prepared `.gitignore` files for many languages (LaTeX, C++, Python, etc) are available 
- Always add at least editor autosave files!
- Use `git status --ignored` to see ignored files

[Actionscript.gitignore](#)

[Ada.gitignore](#)

[Agda.gitignore](#)

[Android.gitignore](#)

[AppEngine.gitignore](#)

[AppceleratorTitanium.gitignore](#)

[ArchLinuxPackages.gitignore](#)

[Autotools.gitignore](#)

[C++.gitignore](#)

[C.gitignore](#)

[CFWheels.gitignore](#)

[CMake.gitignore](#)

[https://github.com/  
github/gitignore](https://github.com/github/gitignore)

## Advanced: SubModules

Following commands must not be run in sub directory

`git submodule add ../../<username>/<reponame>.git local_dir`

Adds a git repo as a sub directory

`git submodule update --init --recursive`

Initializes and updates modules (needed after clone)

`git submodule deinit -f .`

Wipe out all submodule checkouts (fixes problems in URLs)  
*pretty safe, but will clear changes*

All submodules behave like normal repositories when inside them

Adding the submodule like a normal file remembers the git hash of the module

## Advanced: Cloning

`git clone <url> <local folder>`

`--depth=N` Only download last N commits

`--recursive` Also get all submodules *-always a good idea*

`--branch=<branch>` Auto-checkout a branch

*— only use sparingly*

## Advanced: History rewriting

These are safe if you have not pushed changes

`git commit --amend` Modify last commit (staging area or change msg)

`git merge --squash ...` See online for usage, combines commits

If you are working on your own branch, this can be used:

`git push -f` Push changed history

*very useful if not shared*

## Online:

Fork: A copy of a git repository you own

Pull request or Merge request: Merge your branch or fork to original repository

Issues: A place to ask or report things

Mentions: Use @username or #number to mention user or issue/pull request

## Gitisms: (how one works in git)

Make a branch, work in it, merge with rebase or squash, throw away branch

First line of a commit message is overview, and shown in logs/online lists

Commit often, but each commit should run/compile

