Assignment 3: templates

- Create a template class named **TypeChecker** with a single template parameter **T**.
- Add a member function called **printSize** to the class. This function should output the size
 of the type **T** using **sizeof**.
- Instantiate the class with different types, such as int, float, double, and std::string.
- Call the printSize function for each instance to display the size of the corresponding type.
- Example input :

```
int main()
   {
           TypeChecker<int> a;
           TypeChecker<bool> b;
           TypeChecker<double> c;
           TypeChecker<std::string> d;
           a.printSize ();
           b.printSize ();
           c.printSize ();
           d.printSize ();
           return 0;
   }
• Output:
   Size of variable: 4
   Size of variable: 1
   Size of variable: 8
```

Size of variable: 40