

# Rajalakshmi Engineering College

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## 2024\_28\_III\_OOPS Using Java Lab

### 2028\_REC\_OOPS using Java\_Week 7\_Q4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Maria, a software developer, is working on an inventory management system project using Java that utilizes an inventory interface to manage a store's products.

The interface should define two methods: `addProduct`, which adds a product by accepting its name, price, and quantity, and `calculateTotalValue`, which computes the total value of all products in the inventory. Implement the interface in a class called `SimpleInventory`, which internally manages a list of `Product` objects.

Each `Product` object should encapsulate the product's name, price, and quantity and include a method to calculate its value as  $\text{price} \times \text{quantity}$ . The system should allow users to dynamically add products to the inventory and calculate the total value of all products stored.

Help Maria achieve the task.

### ***Input Format***

The first line of input consists of an integer to choose one of the following options:

- 1 - to add a product to the inventory.
- 2 - to calculate and view the total inventory value.
- 3 - to exit the program.

For Choice 1 (Add Product):

The next input line is the string representing the product name as a string (single or multi-word, without quotes).

The next line is a double value representing the price as a decimal value

The next line is an integer value representing the quantity as an integer

For Choices 2 and 3, no additional input is required

### ***Output Format***

The output displays the results of the commands as follows:

- For the addProduct command, the program should display "Product added to inventory."
- For choice 2, the program should display "Total inventory value [totalvalue].  
"The total value should be displayed with one decimal place. If there is no product in the inventory, print the total as 0.0.
- For choice 3, the program should exit

If the choice is not 1, 2, or 3, then print "Invalid choice. Please select a valid option (1/2/3).".

Refer to the sample output for the formatting specifications.

### Sample Test Case

Input: 1

Laptop

800.0

3

2

5

3

Output: Product added to inventory.

Total inventory value: \$2400.0

Invalid choice. Please select a valid option (1/2/3).

### Answer

```
import java.util.Scanner;
```

```
interface Inventory {  
    void addProduct(String pn, double p, int q);  
    double calculateTotalValue();  
}
```

```
class SimpleInventory implements Inventory {  
    int n;  
    double total = 0;  
    SimpleInventory(int n) {  
        this.n = n;  
    }  
}
```

```
    public void addProduct(String pn, double p, int q) {  
        System.out.println("Product added to inventory.");  
        total += p * q;  
    }  
}
```

```
    public double calculateTotalValue() {  
        return total;  
    }  
}
```

```
public class Main {  
    public static void main(String[] args) {  
        Scanner scanner = new Scanner(System.in);  
        Inventory inventory = new SimpleInventory(10);  
        while (true) {
```

```
int choice = scanner.nextInt();
if (choice == 1) {
    scanner.nextLine();
    String productName = scanner.nextLine();
    double price = scanner.nextDouble();
    int quantity = scanner.nextInt();
    inventory.addProduct(productName, price, quantity);
} else if (choice == 2) {
    double totalValue = inventory.calculateTotalValue();
    System.out.println("Total inventory value: $" + totalValue);
} else if (choice == 3) {
    break;
} else {
    System.out.println("Invalid choice. Please select a valid option
(1/2/3).");
}
}
scanner.close();
}
```

**Status :** Correct

**Marks :** 10/10