# Can Conventional Measures Identify Geographically Varying Mixed Relationships? A Simulation-based Analysis of Locally Weighted Regression

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## 1 Background

Imagine a simple linear model,

$$Y = \beta_0 + \beta_1 * X_1 + \beta_2 * X_2 + \epsilon. \tag{1}$$

In addition to the three variables listed above ($Y$, $X_1$, and $X_2$), assume we know the geographical location for each of our $N$ observations. Thus, our data consists of an $Nx5$ matrix, where $Y$ may be house prices, $X_1$ and $X_2$ could be the living space and lot size associated with each house, and the final two columns determine the location of the observations (for instance, latitude and longitude, or distances north and east from a prescribed point).

The simple model in (1) exemplifies spatial stationarity in the parameters: the $\beta$ coefficients are constant over space. Alternatively, the coefficients could exhibit spatial non-stationarity, in which case one, two, or all three of the $\beta$ coefficients are a function of location. This has a natural interpretation in the current real estate example: location matters. However, location can matter in different ways. For instance, if the value of land varies over space, then we would expect the coefficient on lot size to vary over space, while it is also possible that the intercept varies over space to reflect variation in prices of similar houses in different locations.

While it is possible to parameterize the variation in coefficients, for instance by including a variable measuring the distance from an observation to an important amenity such as the Central Business District and then this distance variable could be interacted with variables whose value are predicted to vary over space. However, it is not implausible to believe that the variation in coefficients might not be easily parameterized (for instance, if land values are a non-monotonic function of distance). Researchers may instead interact variables with fixed effects for cities or census tracts. However, such strategies require the analyst to make assumptions that severely limit the type and degree of variation in the parameters. For instance, interaction terms with geographic boundaries assume discrete differences in the value of parameters across the boundaries, while instead the parameters may instead be a continuous function of location.

## 1.1 Geographically Weighted Regression to the Rescue?

Locally Weighted Regression (also referred to as Geographically Weighted Regression) is one possible solution to the challenge presented by spatially non-stationary regression coeffiecients. Locally Weighted Regression (LWR) techniques (also known as Geographically Weighted Regression) are described in detail by Cleveland and Devlin (1988), Brunsdon et al. (1998), Fotheringham et al. (2002), and others. It is a weighted least squares methodology in which regression coefficients are estimated over space as a function of the local data as described in Equation (2),

$$\hat{\beta}_i = (X'W_iX)^{-1}X'W_iY, \tag{2}$$

where X is a $N \times 2$ matrix of independent variables, $W_i$ is the $N \times N$ weights matrix, and Y is the $N \times 1$ vector of dependent variable values. The weights matrix, $W_i$ is a diagonal matrix where element $w_{jj}$ denotes the weight that the $j^{th}$ data point will receive in the regression coefficients estimated at location $i$ in the dataset. We employ a bi-square weights function and a k-nearest neighbor bandwidth approach as described in equation (3),

$$w_{jj} = \left[1 - \left(\frac{d_{ij}}{d_k}\right)^2\right]^2 \text{ if } d_{ij} < d_{ik}, \text{ otherwise} = 0, \tag{3}$$

where $d_{ij}$ denotes the distance between observations $i$ and $j$, and $d_{ik}$ is the distance from observation $i$ to the $k^{th}$ nearest observation. This function assigns weights close to 1 for data points near observation $i$, weights positive but closer to zero for observations farther away, and zero for all $n-k$ observations farther away than the $k^{th}$ nearest observation.

A key decision in estimating LWR models is choosing the number of observations to include in the bandwidth. Bandwidths that are too large in the presence of spatial non-stationarity create bias in the regression estimates (the large bandwidth creates weights matrices that are similar over space and therefore the regression coefficients are forced to be similar when they should vary over space). Bandwidths that are too small add unneccessary error in our estimates by excluding informative observations. Often, researchers choose a bandwidth my minimizing a cross validation metric. This choice is further complicated in the context of mixed models where only some coefficents exhibit spatial stationarity (in contrast to standard models in which all coefficients are treated as spatially stationary or LWR models in which no coefficients are treated as stationary). Little is known about model performance when models are selected across multiple mixed models and among multiple different potenial bandwidth sizes.

This paper uses simulated data generated under multiple conditions to begin to answer some of the outstanding questions in the area of geographically mixed models. We compare four important cross-validation/information criteria: Leave One Out Cross Validation (LOOCV), Generalized Cross Validation (GCV), Standardized Cross Validation (SCV), and the Akaike Information Criterion (AIC). How frequently can researchers utilizing these metrics identify the correct model among the various possible combinations? Are certain metrics more/less prone to false

positive/negatives? Do they suggest no spatial variation when in fact it exists? Do they suggest spatial variation when in fact there is not?

Perhaps the most common cross validation metric used in the literature is the Leave One Out Cross Validation score (LOOCV), which is calculated as follows,

$$LOOCV = \frac{1}{N}\sqrt{\sum_{i=1}^{N}(y - \hat{y}_{\neq i})^2}, \tag{4}$$

where $\hat{y}_{\neq i}$ represents the dependent variable estimate for observation $i$ while excluding observation $i$ from the regression. This prevents the observation from having undue influence in the regression with small bandwidths and overfitting the model. Such a model, while intuitively appealing, can be computationally expensive, as regressions must be estimated first while excluding individual observations to calculate the LOOCV and then again while including the observation to obtain the regression coefficients.

An alternative cross validation metric is known as the Generalized Cross Validation (GCV) score, which only requires calculating the regressions once per location and explicitly calculates the leverage each observation has over the regression coefficients. The GCV score calculation is detailed in equation (5),

$$n * \sum_{i=1}^{n} \frac{(y_i - \hat{y}_i)^2}{(n - v_1)^2}, \tag{5}$$

where $\hat{y}_i$ is the predicted dependent variable value for observation $i$, and $v_1$ can be interpreted as the "effective number of model parameters," and calculated as $v_1 = \text{tr}(\mathbf{S})$, where the matrix $\mathbf{S}$ is the "hat matrix" which maps $y$ onto $\hat{y}$,

$$\hat{y} = \mathbf{S}y, \tag{6}$$

and each row of $\mathbf{S}$, $r_i$ is given by:

$$r_i = X_i(X'W_iX)^{-1}X'W_i. \tag{7}$$

The GCV score is a convenient model selection metric that rewards models that provide a good fit to the data, while penalizing models with a greater number of model parameters (Loader, 1999; McMillen and Redfearn, 2010). (Paez et al., 2011; McMillen and Redfearn, 2010; McMillen, 2012).

The Standardized Cross Validation Score was suggested by (Farber and Páez, 2007) and elaborated on in (Paez et al., 2011) as an alternative to conventional metrics. This metric is designed to limit the influence of outliers which may disproportionately impact the choice of bandwidth. The Standardized Cross Validation score for a given observation $i$ and bandwidth $k$ is,

$$SCV_i(k) = \frac{\sum(y_i - \hat{y}_{-i}(k))^2}{\sum_k(y_i - \hat{y}_{-i})^2}, \tag{8}$$

and the total score for bandwidth $k$ is then,

$$SCV(k) = \sum_i SCV_i(k). \tag{9}$$

Equation (8) calculates a partial score for each observation as a proportion of the total squared deviance at that observation across the different bandwidths, while (9) then calculates the sum across all observations for a given bandwidth. Note that, contrary to the other metrics described here, the SCV score has to be calculated after all possible bandwidths have been implemented.

As noted in (Fotheringham et al., 2002), the well-known Akaike Information Criterion is calculated in the geographically weighted regression framework as follows,

$$2 * n * ln(\hat{\sigma}) + n * ln(2 * \pi) + n * \frac{n + v_1}{n - 2 - v_1} \tag{10}$$

where $\hat{\sigma}$ is the estimated standard error of the regression, n is the sample size, and $v_1$ remains the "effective number of parameters" estimated by the model as described above.

### 1.2 Experimental Design

We generate data in the following format:

$$Y = \beta_0(location) + \beta_1(location) * X_1 + \beta_2(location) * X_2 + \epsilon, \tag{11}$$

where sometimes the coefficient is in fact stationary, $\beta_m(location) = \beta$, and other times it is non-stationary, $\beta_m(location_p) \neq \beta_m(location_q)$. With three coefficients, $m = \{0, 1, 2\}$, each having the possibility of being stationary or not, there are eight different possible combinations, ranging from (stationary, stationary, stationary) to (non-stationary, non-stationary, non-stationary).

We generate data using all eight different combinations and then estimate all eight possible LWR models across seven different bandwidth sizes. We then calculate different Cross-Validation metrics and compare their values across models and bandwidths.

We have three different values for each coefficient in our DGP, no variation, some variation, and more variation. We also change the sample size of our data as well as the variance of the model error term.

## 2 Simulation Results

We begin by showing the results for the data generation process with no spatial variation for any of the coeffients. To denote that $\beta_0$, $\beta_1$, and $\beta_2$ are each "Global" (rather than "Local") we label this model "GGG". At this point, we are most interested in which model, among the eight possible, would be chosen by minimizing the various metrics, AIC, GCV, SCV, and LOOCV. The following table shows the different selection metrics in columns and the eight different models (GGG, LGG, GLG, GGL, LLG, LGL, GLL, and LLL) in the rows. The values in each cell represent the percentage of the experiments that the metric in the column was minimized by the row model. Each column sums to 100 (subject to rounding error).

For instance, the table shows that 72 percent of the time when the true model contained no spatial variation, the LOOCV metric was minimized by the 'GGG'

model, while the majority of the remaining 28 percent of the time the LOOCV was minimized by the 'LGG', 'GLG', and 'GGL' models. In other words, almost three-fourths of the time the LOOCV was minimized using the model that was "correct" across all three coefficients and only 5 percent of the time was this metric minimized by a model "wrong" about two or three of the coefficients at the same time.

On the other hand, the table shows that the AIC and GCV metrics were almost never minimized by the true model ($< 0.5$ percent). Instead, the models "chosen" by these metrics were approximately evenly split among 'LGG', 'GLG', and 'GGL', each of which is wrong about one of the coefficients (a coefficient is believed to be local when it is global). The SCV metric chooses the true model more than the AIC or GCV metrics (8 percent vs. $< 0.5$ percent), but far less than the LOOCV metric. However, it also is 'wrong' about two or more coefficients in almost 20 percent of these cases (compared to 1 [AIC], 3 [GCV], and 4 [LOOCV]).

The final three columns show which model minimized the Root Mean Square Error for each of the three coefficients in our model. These metrics are only available because of the nature of the experiment - we know the true values of the coefficients in the underlying true model and so can compare the estimated coefficients to their true values. The results are startling. The true model, 'GGG' yields that most accurate estimates of the coefficient in question less than 10 percent of the time. Further inspection shows an interesting pattern. For each of our three coefficients, the model with the most accurate estimates is the model that is correct about the global nature of the coefficient in question, but uses a local model for the other two coefficients. For instance, the most accurate estimates of $\beta_0$ occur almost one-third of the time when using the 'GLL' model. In other words, the model that is most likely to have the most accurate estimates for a given coefficient is consistently NOT the correct model, although it tends to correctly identify the spatial (non-)stationarity of the coefficient in question.

As a reminder, four of these are available to a researcher with actual data, while the $\text{RMSE}_{\hat{\beta}_0}$, $\text{RMSE}_{\hat{\beta}_1}$, and $\text{RMSE}_{\hat{\beta}_2}$ are only available to us with the simulated data because we generated the data and have known $\beta$s.

We have seven different ways to pick the "best" model (the AIC, GCV, SCV, LOOCV, and RMSEs for the three different coefficients). Here we produce a table showing the relative frequency (in percentage) that each model number was selected by optimizing a given metric. Note that the columns in the following tables may not sum exactly to 100 due to rounding. In this instance the true model was one of complete spatial stationarity (no coefficients varied over space). The true model is model 1.

```
##          Metric
## ModelNum AIC GCV SCV LOOCV B0RMSE B1RMSE B2RMSE
##        1   0   0   8    72      6      6      7
##        2  28  28  29     7      3     23     24
##        3  37  36  22     8     22      4     24
##        4   0   1   5     1      5      3     33
##        5  34  33  22     8     23     23      3
##        6   1   1   5     2      5     36      2
```

```
##        7   0   1   8     1     32      4      4
##        8   0   0   1     0      4      2      3
```

Let's visualize these results.

Another visualization idea: put the eight tables in a 4 x 3 matrix with the rows denoting how many coefficients in the true DGP are "local". Top row contains the 'GGG' model, middle 'LGG' 'GLG' and 'GGL'... bottom row contains the 'LLL' model. Will have to use 'layout' function in R to leave the blank spots

Some patterns clearly emerge from Figure 1.

- The AIC and GCV metrics almost *never* select the 'GGG' model, even when it is the actual model.
- When exactly one variable is non-stationary, AIC, GCV, and LOOCV do a very good job identifying the true model(over two-thirds of the time), while SCV does slightly less well (only 50 percent of the time if the non-stationary coefficient isn't the intercept term).
- Frequently, when there are two or more non-stationary variables, AIC, GCV, SCV, and LOOCV over selected the 'LGG' model.
- There are several occasions where the model/bandwidth combination with the smallest RMSE is not the "correct" model.
- It is frequently the case that the models with the smallest RMSE for a given coefficient have the (non-) stationarity of the individuals coefficient correctly identified but incorrectly identify the (non-)stationarity of the other coefficients.

## 2.1 Bandwidth Size

The results of the previous tables must be taken with a grain of salt, as there could times when a "true" model may include variation in a coefficient, but the degree of non-stationarity in the coefficient may be small. In such cases, choosing an incorrect model (such as one that keeps such a coefficient constant) may not be such a big problem. Alternatively, the model with the smallest metric may incorrectly have some local coefficients, but the bandwidth chosen might be large and therefore allows for very little variation in the coefficients.

How can we test this hypothesis? How do we operationalize it?

The idea is that the model selected might look 'overly local' in that it selects models with too many local coefficients. (OK, so need a new variable that is the number of coefficients that are local in the selected model, number in the correct model, difference, and whether or not - even if the number is the same, say one or two, but are they the correct one or two...)

Then, can we look at the bandwidth sizes for different groups of models? For instance, if two local coefficients are selected but only supposed to be one, how do those bandwidths compare to those that correctly identify as one or two?

Let's look at the simplest case first - when the true model was GGG.

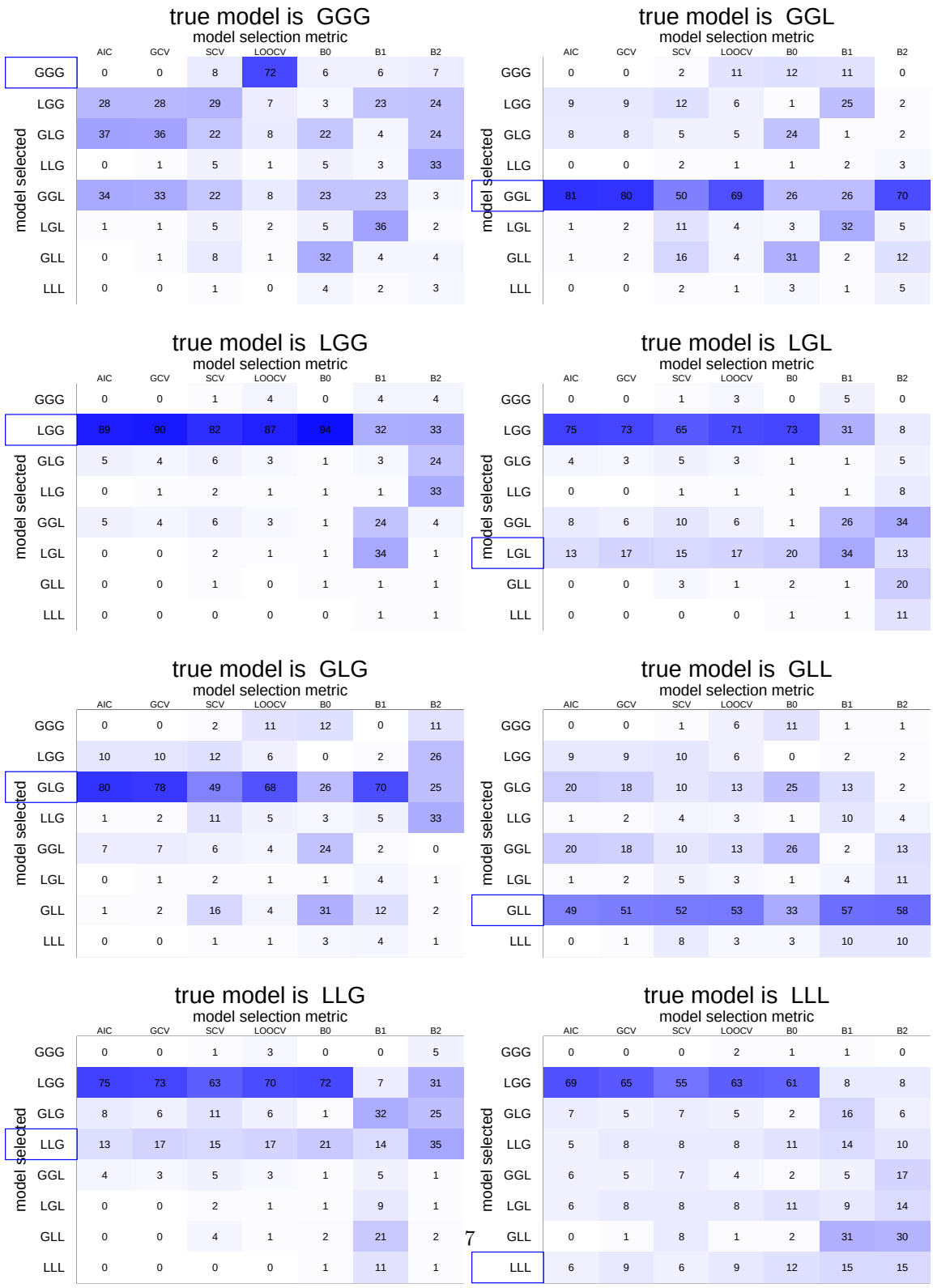




Figure 1: This figure shows

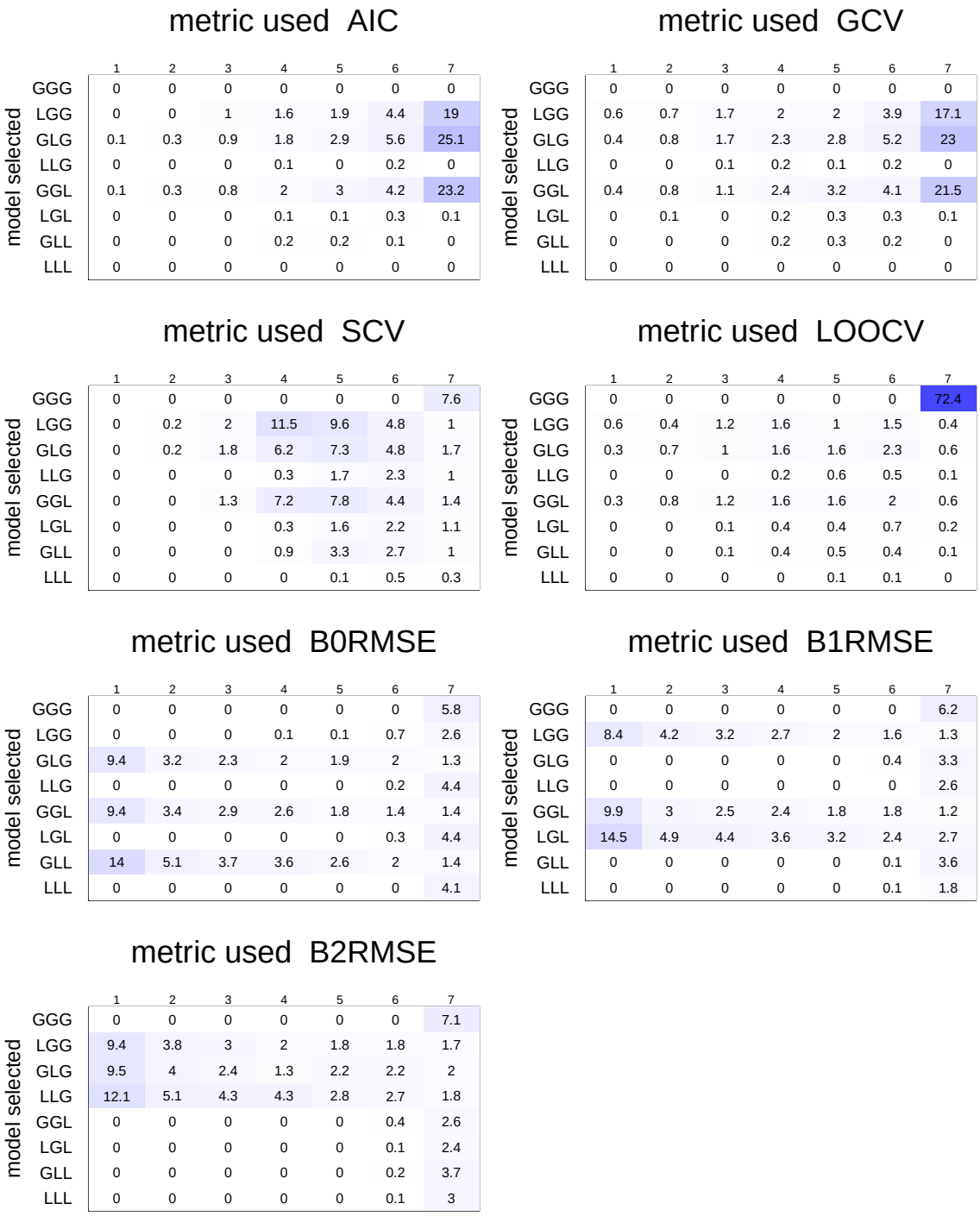


Figure 2: This figure shows

Let's construct a table of the bandwidth size selected by model...
Figure 2 shows
Figure 3 shows

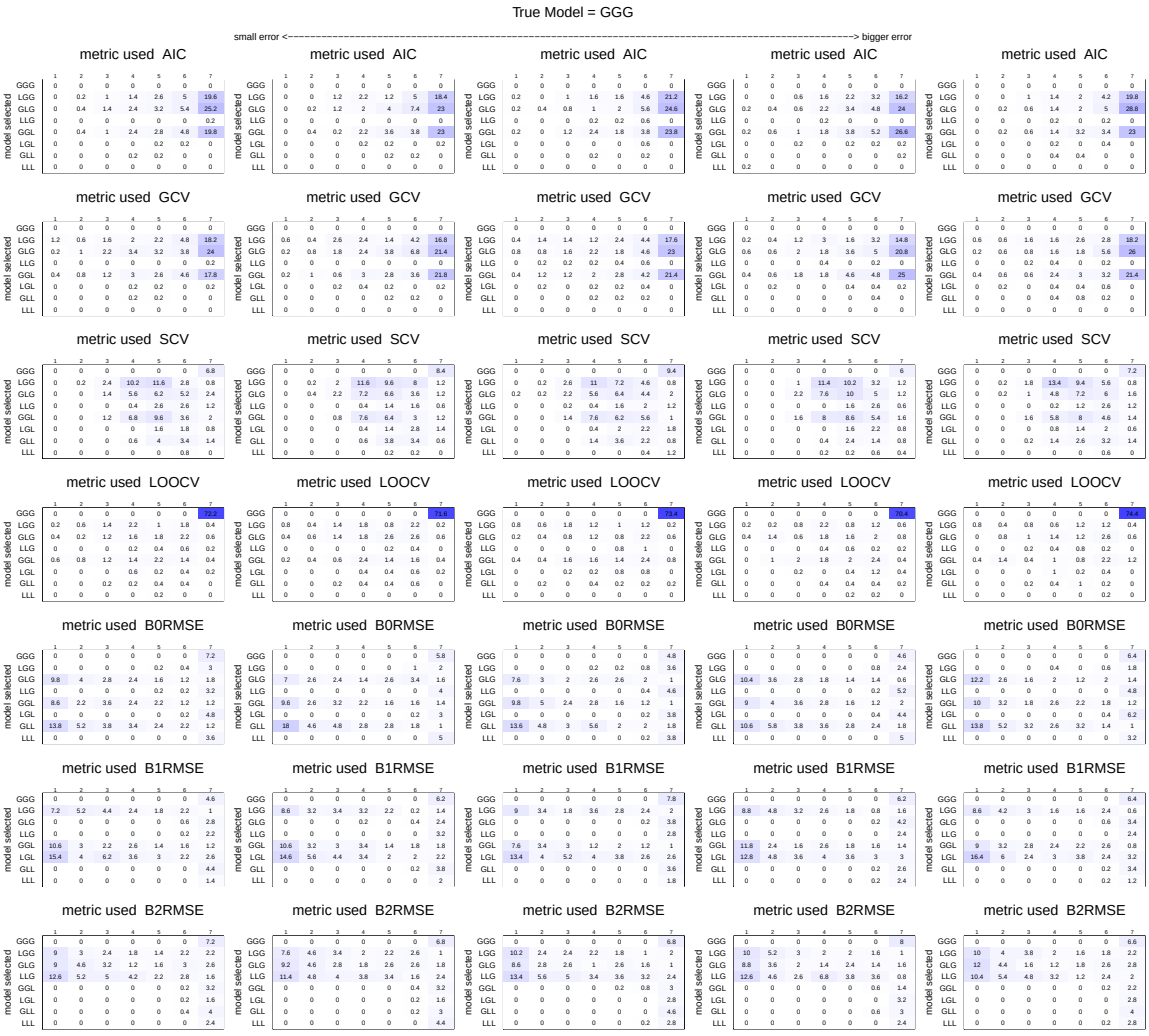


Figure 3: This figure shows the GLG model...

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