asympt^{*},tic

HLS master playlist management made easy

Sanchayan Maity

Who asympt: tic

▶ Open source consulting firm based out of Bangalore and Toronto.

Who asympt tic

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- ▶ Building high-quality, low-level systems software.

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- ▶ Open source consulting firm based out of Bangalore and Toronto.
- ▶ Building high-quality, low-level systems software.
- ▶ Providing services for audio/video using GStreamer and PipeWire.

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- ► Multi-variant playlist helper bin implementation
- ► Future work

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- ► Standardised in RFC 8216

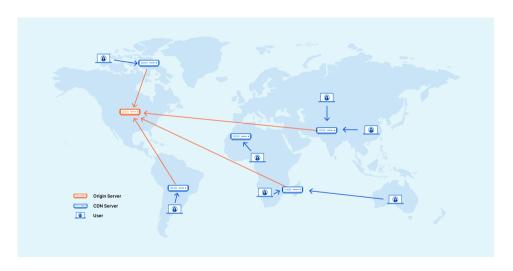
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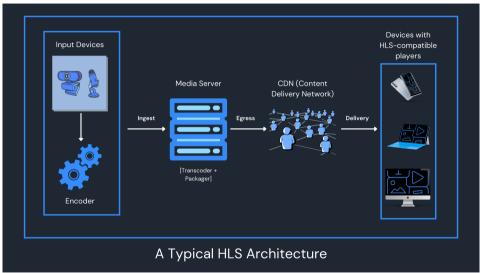
- ▶ Developed by Apple and released in 2009
- ► Standardised in RFC 8216
- ▶ HTTP-based adaptive bit-rate streaming communications protocol
- ► HTTP traffic, unlike UDP-based protocols such as RTP
- ▶ Delivered over widely available HTTP-based content delivery networks

Content Delivery Networks¹



¹What's a CDN?

HLS Architecture² asympt*tic

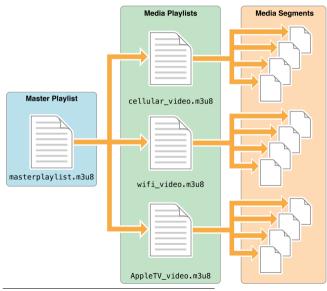


²HTTP Live Streaming

```
#EXTM3U
#EXT-X-TARGETDURATION: 10
#EXT-X-VERSION:3
#EXTINF:9.009,
http://media.example.com/first.ts
#EXTINF:9.009,
http://media.example.com/second.ts
#EXTINF:3.003,
http://media.example.com/third.ts
#EXT-X-ENDI.TST
```

³RFC 8216

Master/Multivariant playlist⁴



⁴About HTTP Live Streaming

```
#EXTM3U
#EXT-X-STREAM-INF:BANDWIDTH=1280000,AVERAGE-BANDWIDTH=1000000
http://example.com/low.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=2560000,AVERAGE-BANDWIDTH=2000000
http://example.com/mid.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=7680000,AVERAGE-BANDWIDTH=60000000
http://example.com/hi.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=65000,CODECS="mp4a.40.5"
http://example.com/audio-only.m3u8
```

⁵RFC 8216

```
#EXTM3U
#EXT-X-STREAM-INF:BANDWIDTH=1280000,CODECS="...",AUDIO="aac"
low/video-only.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=2560000,CODECS="...",AUDIO="aac"
mid/video-only.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=7680000,CODECS="...",AUDIO="aac"
hi/video-only.m3u8
#EXT-X-STREAM-INF:BANDWIDTH=65000,CODECS="mp4a.40.5",AUDIO="aac"
main/english-audio.m3u8
```

⁶RFC 8216

```
#EXT-X-MEDIA:TYPE=AUDIO,GROUP-ID="aac",NAME="English", \
    DEFAULT=YES,AUTOSELECT=YES,LANGUAGE="en", \
    URI="main/english-audio.m3u8"
#EXT-X-MEDIA:TYPE=AUDIO,GROUP-ID="aac",NAME="Deutsch", \
    DEFAULT=NO,AUTOSELECT=YES,LANGUAGE="de", \
    URI="main/german-audio.m3u8"
```

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Stream

- Stream
 - ► AAC low complexity (AAC-LC) audio

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 - ► H.264 Main Profile Level 3.0 video

- Stream
 - ► AAC low complexity (AAC-LC) audio
 - ► H.264 Main Profile Level 3.0 video
 - Codec string: mp4a.40.2,avc1.4d401e

HLS playback

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adaptivedemux2: hlsdemux2: HLS Demuxer

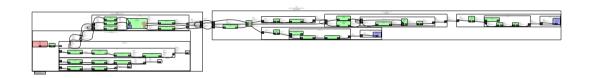
hls: hlsdemux: HLS Demuxer

libav: avmux_hls: libav Apple HTTP Live Streaming muxer

 ${\tt type find functions:\ application/x-hls:\ m3u8}$

Playback pipeline

```
gst-play-1.0 https://devstreaming-cdn.apple.com/videos/streaming/examples/
img_bipbop_adv_example_ts/master.m3u8
```



HLS playlist generation

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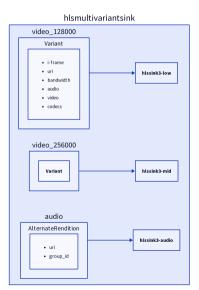
hls: hlssink: HTTP Live Streaming sink hls: hlssink2: HTTP Live Streaming sink

hlssink3: hlssink3: HTTP Live Streaming sink

hlssink3: hlscmafsink: HTTP Live Streaming CMAF sink

aws: awss3hlssink: Streams HLS data to S3

hlsmultivariantsink



hlsmultivariantsink

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```
SINK template: 'video %u'
  Availability: On request
  Capabilities:
    ANY
```

Type: HlsMultivariantSinkPad

Pad Properties:

alternate-rendition : Alternate Rendition

flags: readable, writable, changeable only in

NULL or READY state Boxed pointer of type "GstStructure"

variant : Variant Stream

flags: readable, writable, changeable only in

NULL or READY state Boxed pointer of type "GstStructure"

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- ▶ In Rust, uses m3u8-rs, cros-codecs and hlscmafsink/hlssink3

Implementation

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- Open MR: !1515

Future work asympt*tic

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 - Closed Captions

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- ► LL-HLS

Questions asympt*.tic

► Reach out on

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 - hello@asymptotic.io
 - sanchayan@asymptotic.io

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