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What's next for Bluetooth in PulseAudio?

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 - Bluetooth support

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 - Bluetooth support
 - Command line interface with scripting capabilities

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 - Command line interface with scripting capabilities
 - Sound daemon with reconfiguration capabilities

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 - ► Hands-Free Profile (HFP)

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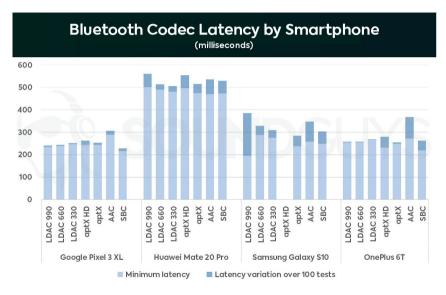
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 - ► LDAC

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

14?! RIDICULOUS! WE NEED TO DEVELOP ONE UNIVERSAL STANDARD SITUATION: THAT COVERS EVERYONE'S THERE ARE USE CASES. YEAH! 14 COMPETING STANDARDS.



Codec Latencies!



Current State asymptotic

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- Messaging API

Challenges asymptetic

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- ▶ How to support multiple encoders or decoders?
- ► Contributors? Maintainers?

GStreamer asymptetic

► What is GStreamer?

GStreamer asymptrtic

- ► What is GStreamer?
- ► Why?

```
gst-launch-1.0 -v audiotestsrc !
audio/x-raw,rate=44100,channels=2,format=S32LE !
ldacenc eqmid=2 ! a2dpsink
transport=/org/bluez/hci0/dev_4C_BC_98_80_01_9B/sep10/fd0
```



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- ► Merge request opened in PulseAudio

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 - Allowing users to specify the preference order for codecs

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 - Support Adaptive Bit Rate (ABR) in LDAC
 - mSBC support for HFP profile
 - LC3 codec
 - Allowing users to specify the preference order for codecs
 - Support Opus as a vendor codec for PulseAudio <-> PulseAudio