

# What's next for Bluetooth in PulseAudio?

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  - Headset Profile (HSP)

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- So which is better?



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- In progress work by Pali Rohár

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- How to support multiple encoders or decoders?

# GStreamer

- What is GStreamer?



# GStreamer

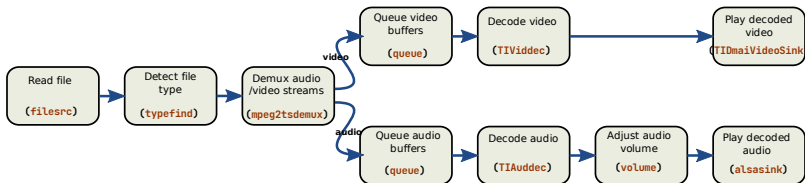
- What is GStreamer?
- Why?

# Example Pipeline

## Example GStreamer Pipeline

The goals of GStreamer are to separate the application (e.g. Video player, Video editor, etc.) from the streaming media complexity (e.g. hardware acceleration, remoteness)  
GStreamer - streaming media  
D-Bus - inter process communication  
Use **gst-launch** command to create the GStreamer pipeline

```
gst-rtsp-server - v4l2src ! video/x-raw,width=1280,height=720 ! omxh264enc ! video/x-h264,profile=baseline ! h264parse config-interval=1 ! rtph264pay name=pay0 pt=96
```



```
gst-launch filesrc location="video.ts" ! typefind ! mpeg2tsdemux name=demux \  
demux. ! 'video/x-h264' ! queue ! TIIViddec ! TIDmaVideoSink \  
demux. ! 'audio/mpeg' ! queue ! TIAuddec ! volume volume=5 ! alsasink
```

Figure 1: GStreamer Pipeline

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- GStreamer wrapper around Pali Rohár's *libopenaptx*
- Implementing profile and codec switching
- Proof of concept with GStreamer tested

# Conclusion

What's next?