

# Using Rust for building multimedia pipelines using GStreamer

Sanchayan Maity

[asymptotic.io](https://asymptotic.io)

# Who?

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► Who are we?

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  - ▶ Totem (movie player for the GNOME desktop)

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# Why Rust?

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  - ▶ Foreign Function Interface
  - ▶ Tooling (bindgen, rust-analyzer ...)



## Why immutability and types matter?

```
let caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
let s = caps.remove_structure(0);
```

## Why immutability and types matter?

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```
warning: unused variable: `s`
--> video-bin/src/imp.rs:152:13
|
152 |         let s = caps.remove_structure(0);
|         ^ help: if this is intentional, prefix it with an
|         underscore: `_s`
|
= note: `#[warn(unused_variables)]` on by default
error[E0596]: cannot borrow data in dereference of `gststreamer::Caps`
as mutable
--> video-bin/src/imp.rs:152:17
|
152 |         let s = caps.remove_structure(0);
|         ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^ cannot borrow as mutable
|
= help: trait `DerefMut` is required to modify through a dereference,
but it is not implemented for `gststreamer::Caps`
```

## Why immutability and types matter?

```
let mut caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
let _s = caps.remove_structure(0);
```

## Why immutability and types matter?

asympt<sup>otic</sup>

warning: variable does not need to be mutable

--> video-bin/src/imp.rs:147:13

```
147 |         let mut caps: gst::Caps = gst::Caps::builder("video/x-raw")
```

-----^

help: remove this `mut`

= note: `#[warn(unused\_mut)]` on by default

error[E0596]: cannot borrow data in dereference of `gststreamer::Caps`  
as mutable

--> video-bin/src/imp.rs:152:18

```
152 |         let _s = caps.remove_structure(0);
```

^^ cannot borrow as mutable

= help: trait `DerefMut` is required to modify through a dereference,  
but it is not implemented for `gststreamer::Caps`

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    .field("width", crop_w)
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    .build();
let caps = caps.get_mut().unwrap();
let _s = caps.remove_structure(0);
```

## Why immutability and types matter?

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```
error[E0596]: cannot borrow `caps` as mutable, as it is not declared
              as mutable
--> video-bin/src/imp.rs:152:20
    |
147 |         let caps: gst::Caps = gst::Caps::builder("video/x-raw")
    |                               ---- help: consider changing this to be mutable:
    |                               `mut caps`
...
152 |         let caps = caps.get_mut().unwrap();
    |                               ^^^^^^^^^^^^^^^ cannot borrow as mutable
```

For more information about this error, try `rustc --explain E0596`.

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    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
if let Some(caps) = caps.get_mut() {
    let _s = caps.remove_structure(0);
}
```

This error occurs because you tried to mutably borrow a non-mutable variable.

Erroneous code example:

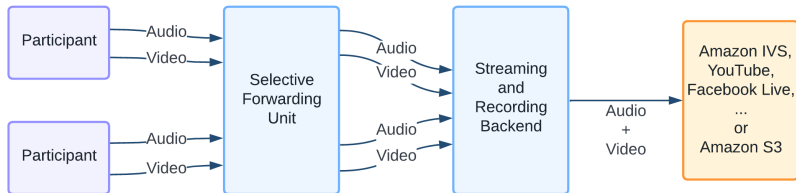
```
let x = 1; let y = &mut x; // error: cannot borrow mutably
```

In here, `x` isn't mutable, so when we try to mutably borrow it in `y`, it fails. To fix this error, you need to make `x` mutable:

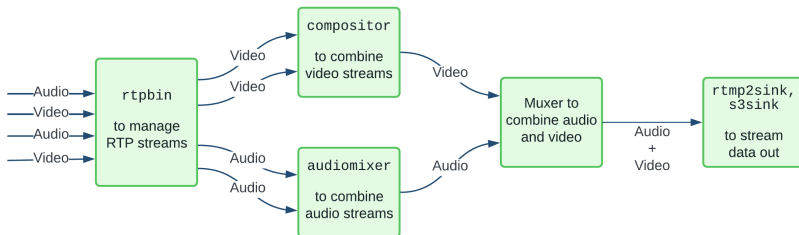
```
let mut x = 1; let y = &mut x; // ok!
```



# Daily's Streaming Architecture

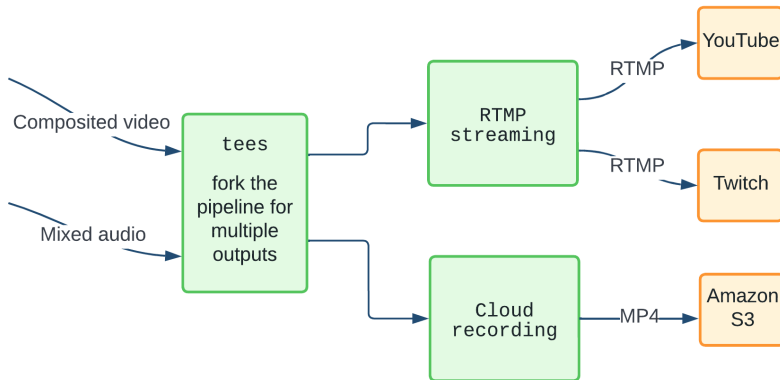


# GStreamer pipeline



Like Lego

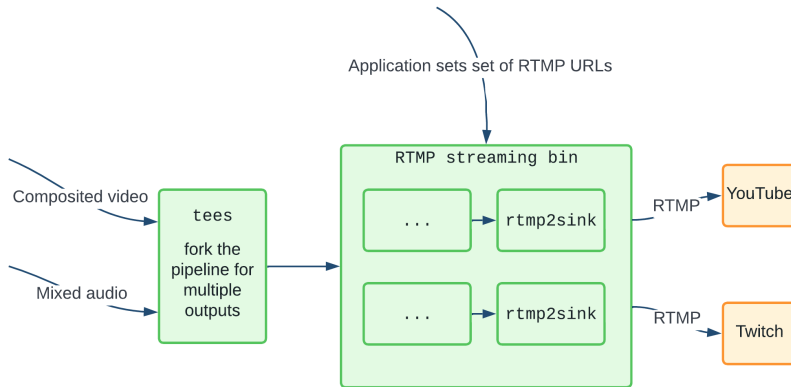
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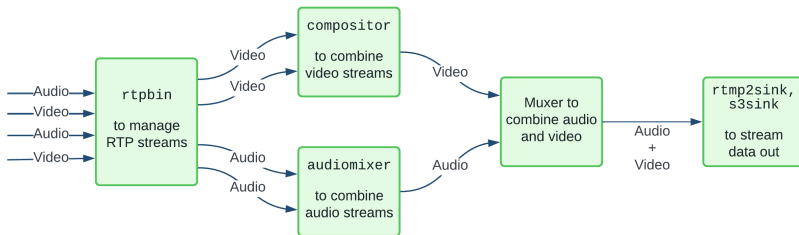


```
gst-launch-1.0 filesrc location=bunny.mp4 ! decodebin ! videoconvert !  
roundedcorners border-radius-px=100 ! videoconvert ! gtxsink
```

# Managing complexity

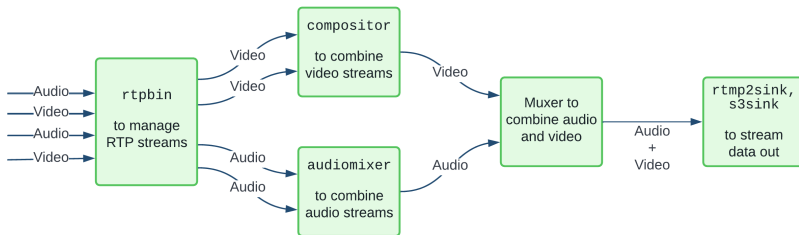


## More custom elements



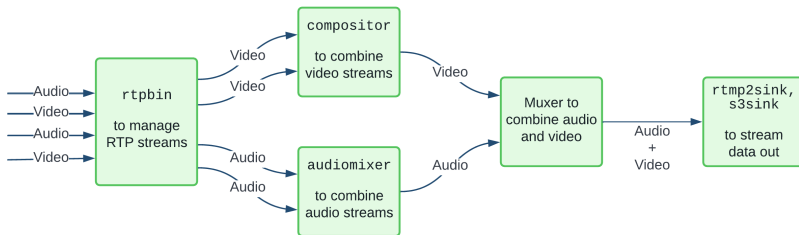
- Rounded corners (upstreamed)

## More custom elements



- ▶ Rounded corners (upstreamed)
- ▶ Overlay Composition

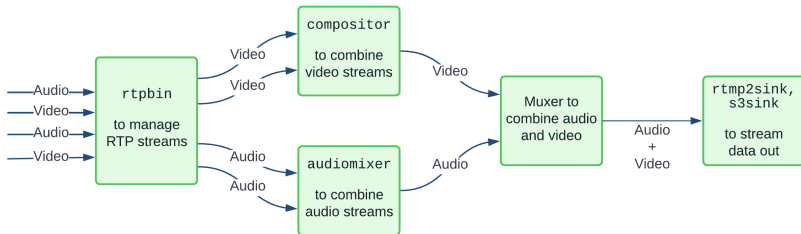
## More custom elements



- ▶ Rounded corners (upstreamed)
- ▶ Overlay Composition
- ▶ Video Composition System

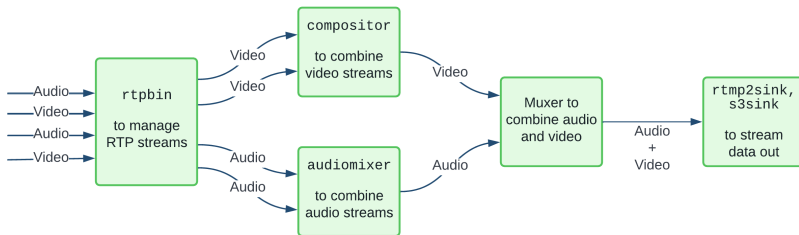


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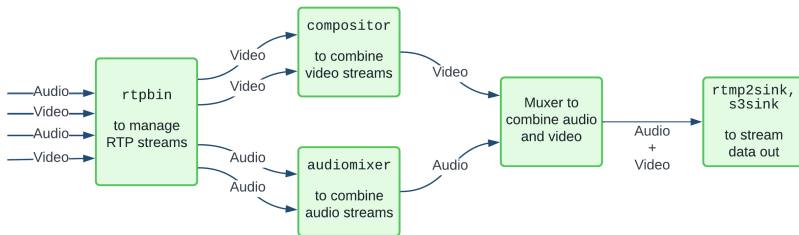
- ▶ Rounded corners (upstreamed)
- ▶ Overlay Composition
- ▶ Video Composition System
- ▶ Streaming

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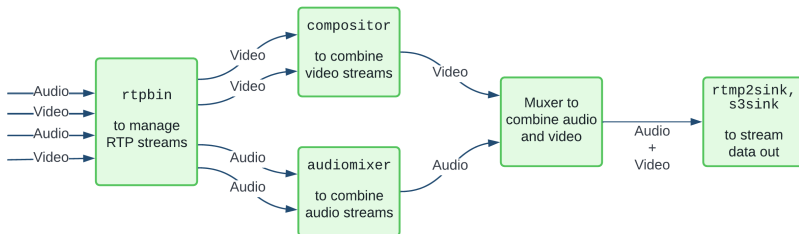


- ▶ Rounded corners (upstreamed)
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- ▶ Streaming
- ▶ Recording

## More custom elements



- ▶ Rounded corners (upstreamed)
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- ▶ HTTP live streaming to AWS S3 (upstreamed)



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- ▶ Migrate from rusoto to AWS SDK (upstreamed)

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```
#![deny(clippy::unwrap_used)]
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- ▶ Think about structure of code

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