

Casper Rogild Storm

casper@asynkron.xyz ✉
418c83df9af5223e1471b240a64dde9709c4889d 🔑
https://casper.rogildstorm.com 🏠
casperstorm 🔄

INTERESTS	I am interested in solving difficult technical problems on multiple stacks. I enjoy designing and developing scalable solutions and making complex systems easily digestible.		
SKILLS	Programming Rust, TypeScript, Swift, Objective-C Languages English, Danish		
WORK	Undisclosed Contract	Remote	<i>Jun 2021 – Present</i>
	<ul style="list-style-type: none">• Develop and design high-performance tools and applications.• Rust, Blockchain, Fintech and React.		
	Asynkron Self-employment	Remote	<i>Apr 2021 – Present</i>
	<ul style="list-style-type: none">• Helping customers build complex solutions in Rust.• Rust, Blockchain, and React.		
	TwentyThree Senior Software Engineer	Copenhagen, Denmark	<i>Feb 2020 – Aug 2021</i>
	<ul style="list-style-type: none">• Lead the development of one of their streaming products.• React, React-Native, Tcl, Rust, and TypeScript.		
	Vertical Strategy Senior Software Engineer	Copenhagen, Denmark	<i>Jul 2018 – Feb 2020</i>
	<ul style="list-style-type: none">• Developed mobile and web projects for large-sized companies.• React, React-Native, Swift, Rust, and TypeScript.		
	Rise Digital Software Engineer	Copenhagen, Denmark	<i>Sep 2015 – Jul 2018</i>
	<ul style="list-style-type: none">• Developed mobile and web projects for medium to large-sized companies.• Bought by Vertical Strategy.• React, React-Native, Objective-C, Swift, Java, Kotlin, and JavaScript.		
	SHAPE Software Engineer	Copenhagen, Denmark	<i>Sep 2012 – Sep 2015</i>
	<ul style="list-style-type: none">• Developed mobile projects for medium to large-sized companies.• Engineering Manager for one of the internal development teams.• Objective-C, Swift, and JavaScript.		
	LET Software Student Software Engineer	Odense, Denmark	<i>Jan 2011 – Sep 2012</i>
	<ul style="list-style-type: none">• Developed mobile projects for small companies and individuals.• Lectured students in basic programming.• Objective-C and Java.		

EDUCATION	University of Southern Denmark	Odense, Denmark
	MA. in Media Science Dissertation: The potential of freemium apps on AppStore	2010 – 2012
	Aalborg University	Esbjerg, Denmark
	BSc. in Medialogy Dissertation: Gameplay Flow through Dynamic Difficulty Adjustment	2007 – 2010