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3. PROPOSED APPROACH

In addition, verified Twitter accounts occasionally belong to people who exhibit bot-like behavior, advertising their services without much variety between tweets, and consistently linking to their personal websites. While these users may be verified, they are not guaranteed to be run by real people, and are often linked to other services to simply tweet links.

To retrieve a list of human and bot Twitter accounts, we compiled an initial list of 113 users with an approximately even split between humans and bots. We then retrieved data for their followers, and their followers' followers, leaving us with 9,025 Twitter users, which we then classified.

BotOrNot analyzes a large amount of data retrieved from each user, including sentiment analysis and a temporal analysis to determine when users are likely to tweet. Using machine learning classifiers, it assigns a score to a user, with higher scores indicating a larger amount of bot-like behavior.

by the son of another user, who had only made 3 tweets and had a *BotOrNot* score of over 90

To classify each cluster, we set up a basic Python script using Selenium that displayed a sample set of Twitter feeds, and allowed a user to submit a category for the user. Based on the categories reported for the cluster, we could determine what type of Twitter account a user was likely to be. We then manually categorized approximately [TODO: Number] 750 of these accounts, split evenly among each cluster.

We determined how bots could engage with human users on the Twitter platform, determining that these vectors consisted of:

We collected data about how many accounts each account was following, how many accounts followed them, and how many tweets each account had favorited. This user data let us analyze how many accounts each cluster was following, and helped manually classify certain users as bots.

Using these social behaviors, we were able to determine how each cluster and category of user tended to interact with other users. Focusing bot detection on these interactions could result in improved efficiency for spam removal services or other bot-related studies.

Examining the correctness of *BotOrNot* scoring was the first part of analysis we performed. Manually determining whether a number of accounts were bots, humans, or indeterminate, we found that the majority of accounts with a *BotOrNot* score over 50% we were unable to determine if the account was automated, or the account was clearly a bot. Likewise, the majority of accounts with a score less than 50% were clearly human users, as seen in Figures 1 and 2.

Figure 1: Manual identification of accounts

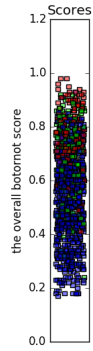


Figure 2: Manual identification of accounts

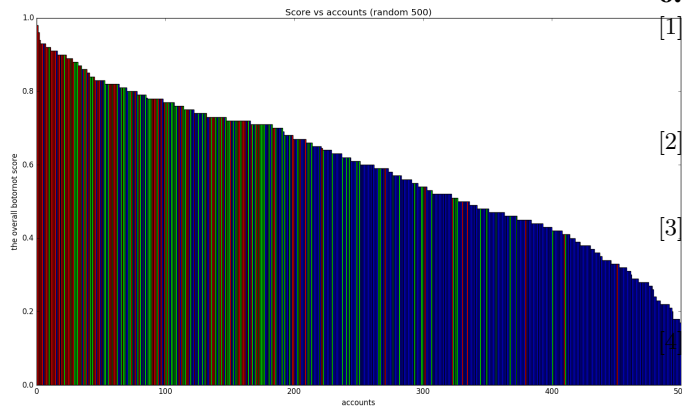
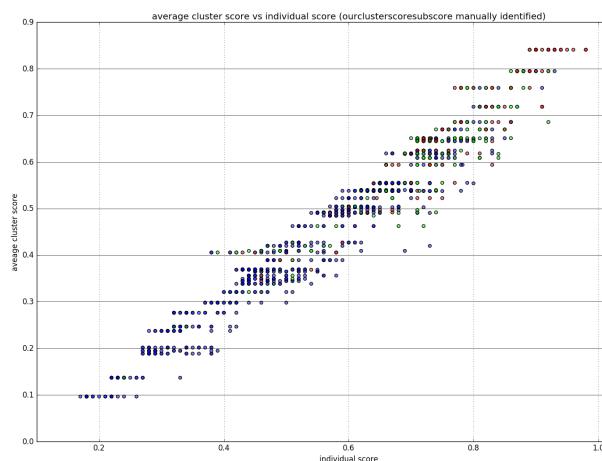


Figure 3: BotOrNot Scores vs Category Subscores



5. CONCLUSION

Our study focused on analyzing interaction between human and bot Twitter users. We used *BotOrNot*, combined with unsupervised machine learning, to cluster users and determine how bots gain visibility with their target audience. We determined that bots are unlikely to engage with human users beyond simply following them.

5.1 Further Work

Although we were able to manually identify advertising links, when we retrieved data on individual Tweets we did not expand Twitter's shortened URL format. This made media, such as photos, appear identical to other links, since Twitter represents media as URLs. In addition, the sample size for manual classification was small by necessity; setting up a web service such as Mechanical Turk to crowdsource this account classification would improve analysis and clustering.

6. REFERENCES

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APPENDIX

A. CONTRIBUTIONS

Alic Szecsei provided data retrieval methods for Twitter accounts, programmed the unsupervised machine learning, and wrote the data analysis.

Willem DeJong programmed BotOrNot score retrieval, retrieved data for Twitter accounts to store in SQL databases,

and created many of the graphs and charts.