

Arpad Asztalos

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Top Skills

OO Javascript

CSS3

HTML5

Bootstrap

jQuery

NodeJS

ReactJS

MongoDB

ExpressJS

HandlebarsJS

SequelizeJS

bash

socket.io

Additional Skills

SQL

Linux

PHP

Java

C/C++

R

hla/assembly

Tools

IntelliJ IDEA

Chrome Dev Tools

git

Gimp

eclipse

Visual Studio

MySQL Workbench

Firebug

Phaser

Tiled

Portfolio

[Portfolio](#)

[LinkedIn profile](#)

[Github profile](#)

Objective

I am a UCLA linguistics and computer science graduate and I would like to obtain a full-time position as a software developer. I have a passion for technology, science and knowledge.

Work Experience

Supplemental Instructor in Computer Science and Statistics

Santa Monica College • Santa Monica, CA • 2011 – 2012

- Developed and organized a new educational program to increase the exposure to computer science students to correct sources of programming and current industry standards
- Planned and facilitated collaborative learning study sessions for undergraduate students enrolled in targeted core statistics courses

Software Developer / Equal partner

[Equity Share](#) • Santa Monica, CA • 2016 – present

- Expanding the company website, the API and the mobile application
- Developing the company brand and logo, the back end data processing and the front end visual representation of client data

Education

The Coding Boot Camp – Full Stack

University of California Los Angeles Extension • Los Angeles, CA • 2016

B.S. Linguistics and Computer Science

University of California Los Angeles • Los Angeles, CA • 2016 • 3.765 GPA

Associates Degrees in Computer Science and Computer Programming

Santa Monica College • Santa Monica, CA • 2013 • 3.86 GPA

Projects

- [TravelAEGIS](#) – travel application that aggregates several risk related international databases, news outlets and social media to provide safety-related information to tourists and people concerned with their security in any corner of the world; technologies used: HTML5, CSS3, Bootstrap, JavaScript, jQuery, Node, Express, Handlebars, Sequelize, Mongoose, Morgan, socket.io, APIs (Google, Twitter, Facebook)
- [zombie-apocalypse](#) – single player 2d RPG game with an MVC structure and persistent data written in Node, Express, Sequelize, Handlebars, jQuery, Bootstrap with a map generated in Tiled and powered by the Phaser game engine (HTML5, JavaScript), with version control on github and hosted on heroku (connected to a JawsDB)
- [replyHUB](#) – a front-end application written in HTML5, CSS3, Bootstrap, JavaScript, jQuery and based on media APIs (Youtube, Gihpy, Imgur) that provides a quick multi-media search with the purpose of sharing various media items