

# Type Coercion in JavaScript

**Type coercion** in JavaScript is the automatic or implicit conversion of values from one data type to another during operations.

This happens because JavaScript is a weakly typed language, which allows it to handle expressions involving mismatched types without throwing an error.

## Type coercion can be categorized into two main types:

**Implicit Coercion:** JavaScript automatically converts the data types behind the scenes to perform an operation.

**Explicit Coercion:** The developer intentionally converts the data type using built-in functions like `Number()`, `String()`, or `Boolean()`. (this is type conversion and has already been covered)

## How Implicit Coercion Works:

JavaScript follows specific rules for implicit coercion in different contexts.

### Arithmetic Operations:

Most arithmetic operators (except `+`) will convert operands to numbers.

`'12' - 2` results in `10` (number), because the string `'12'` is converted to the number `12` before subtraction.

`'5' * '2'` results in `10` (number).

The `+` operator has a special rule: if either operand is a string, the other is converted to a string, and concatenation occurs.

`'1' + 2` results in `'12'` (string).

`1 + 2 + 'number'` results in `'3number'` (string), as the addition happens first, then string concatenation.

### Boolean Contexts (Truthy and Falsy):

When a value is used in a logical context, such as an if statement or with logical operators (`&&`, `||`, `!`), it is coerced to a boolean.

JavaScript has a small list of falsy values that convert to false. Everything else is truthy:

- false
- 0 and -0
- "" (empty string)
- null
- undefined
- NaN

Examples:

Boolean(0) results in false.

if ('hello') the condition is true because a non-empty string is truthy.

### **Comparison Operations (==):**

The loose equality operator (==) performs type coercion if the operands are of different types before comparing them. The strict equality operator (===), however, checks both the value and the type without any coercion, which is generally recommended to avoid unexpected bugs.

Examples:

12 == '12' results in true ('12' is coerced to the number 12).

false == 0 results in true (false is coerced to the number 0).

null == undefined results in true.

12 === '12' results in false (different types).

*\* In general, be aware of the string/number/Boolean operations, and do not let them happen by accident. If something doesn't work the way it should, then perform an explicit conversion.*