An awesome paper on an amazing topic

true   true

Abstract

There is the need for an awesome system, so we built one.

Introduction

The intro goes here. We can cite existing work (Lamport 1978) and some more (Gray et al. 1976 ; Lampson 1996 ; Stonebraker and Hellerstein 1988).

The article can also include links to pages. We can also refer to other sections, for example, see .

Background

Then some background so that people can understand

Our System

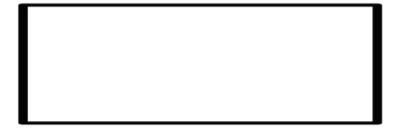The architecture of the system can be seen below (Figure 1).

Figure 1: Our system is fairly simple. It consists of a single rectangle

The high-level features

The article can also include tables. A table might contain and be formatted in different ways (see Table 1).

Table 1: Here's the caption. It, too, may span multiple lines.

Left-Aligned	Center Aligned	Right Aligned
col 3 is	some wordy text	$1600
col 2 is	centered	$12
zebra stripes	are neat	$1

The Details

Then some details. With some cpp code:

```cpp
#include <iostream.h>

main()
{
    cout << "Hello World!";
    return 0;
}
```

We can also use footnotes[1].

Bibliography

Gray, Jim, Raymond A. Lorie, Gianfranco R. Putzolu, and Irving L. Traiger. 1976. "Granularity of Locks and Degrees of Consistency in a Shared Data Base." In *IFIP Working Conference on Modelling in Data Base Management Systems*, 365–94.

Lamport, Leslie. 1978. "Time, Clocks, and the Ordering of Events in a Distributed System." *Commun. ACM* 21 (7): 558–65. doi:10.1145/359545.359563.

Lampson, Butler W. 1996. "How to Build a Highly Available System Using Consensus." In *Distributed Algorithms*, edited by Özalp Babaoğlu and Keith Marzullo, 1–17. Lecture Notes in Computer Science 1151. Springer Berlin Heidelberg.

---

[1] This footnote is for illustration purposes only, don't take it too seriously.

Stonebraker, Michael, and Joseph M. Hellerstein. 1988. *Readings in Database Systems.* Vol. 1. The MIT Press.