

An awesome paper on an amazing topic

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Abstract

There is the need for an awesome system, so we built one.

Introduction

The intro goes here. We can cite existing work [1] and some more [2–4].

The article can also include [links to pages](#). We can also refer to other sections, for example, [see](#) .

Background

Then some background so that people can understand

Our System

The architecture of the system can be seen below (Figure 1).



Figure 1: Our system is fairly simple. It consists of a single rectangle

The high-level features

The article can also include tables. A table might contain and be formatted in different ways (see Table 1).

Table 1: Here’s the caption. It, too, may span multiple lines.

Left-Aligned	Center Aligned	Right Aligned
col 3 is	some wordy text	\$1600
col 2 is	centered	\$12
zebra stripes	are neat	\$1

The Details

Then some details. With some cpp code:

```
#include <iostream.h>

main()
{
    cout << "Hello World!";
    return 0;
}
```

We can also use footnotes¹.

Bibliography

- [1] L. Lamport, “Time, clocks, and the ordering of events in a distributed system,” *Commun. ACM*, vol. 21, Jul. 1978, pp. 558–565.
- [2] J. Gray, R.A. Lorie, G.R. Putzolu, and I.L. Traiger, “Granularity of locks and degrees of consistency in a shared data base,” *IFIP working conference on modelling in data base management systems*, 1976, pp. 365–394.
- [3] B.W. Lampson, “How to build a highly available system using consensus,” *Distributed algorithms*, Ö. Babaoğlu and K. Marzullo, eds., Springer Berlin Heidelberg, 1996, pp. 1–17.
- [4] M. Stonebraker and J.M. Hellerstein, *Readings in database systems*, The MIT Press, 1988.

¹This footnote is for illustration purposes only, don’t take it too seriously.